- Running head: INFERRING PHYLOGENIES FROM CONTINUOUS CHARACTERS
- <sup>2</sup> **Title:** Use of Continuous Traits Can Improve Morphological Phylogenetics
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# **ABSTRACT**

The recent surge in enthusiasm for simultaneously inferring relationships from extinct and extant species has reinvigorated interest in statistical approaches for modelling morphological evolution. Current statistical methods use the Mk model to describe substitutions between discrete character states. Although representing a significant step forward, the Mk model presents challenges in biological interpretation, and its adequacy in modelling morphological evolution has not been well explored. Another major hurdle in morphological phylogenetics concerns the process of character coding of discrete characters. The often subjective nature of discrete character coding can generate discordant results that are rooted in individual researchers' subjective interpretations. Employing continuous measurements to infer phylogenies may 17 alleviate some of these issues. Although not widely used in the inference of topology, models describing the evolution of continuous characters have been well examined, and their statistical behaviour is well understood. Also, continuous measurements avoid the substantial ambiguity often associated with the assignment of discrete characters to states. I present a set of simulations 21 to determine whether use of continuous characters is a feasible alternative or supplement to discrete characters for inferring phylogeny. I compare relative reconstruction accuracy by inferring phylogenies from simulated continuous and discrete characters. These tests demonstrate significant promise for continuous traits by demonstrating their higher overall accuracy as compared to reconstruction from discrete characters under Mk when simulated under unbounded Brownian motion, and equal performance when simulated under an Ornstein-Uhlenbeck model. Continuous characters also perform reasonably well in the presence of covariance between sites. I argue that inferring phylogenies directly from continuous traits may be benefit efforts to maximise phylogenetic information in morphological datasets by preserving larger variation in state space

- 31 compared to many discretisation schemes. I also suggest that the use of continuous trait models in
- phylogenetic reconstruction may alleviate potential concerns of discrete character model
- <sup>33</sup> adequacy, while identifying areas that require further study in this area. This study provides an
- initial controlled demonstration of the efficacy of continuous characters in phylogenetic inference.
- 35 **Keywords:** phylogenetics, morphology, palaeontology, quantitative characters, Bayesian

The development and widespread adoption of statistical phylogenetic methods has 36 revolutionized disparate disciplines in evolutionary biology, epidemiology, and systematics. Studies utilizing maximum-likelihood (ML) and Bayesian approaches have become the preferred means to analyse molecular data, largely eclipsing parsimony and distance methods. Despite this, approaches which draw inference from morphological data have remained comparatively underdeveloped (but see relevant discussion and citations below). As a result, non-probabilistic tree inference methods have continued to be employed for the phylogenetic analysis of morphological characters. Nonetheless, several landmark advances in the development of statistical morphological phylogenetic methods have demonstrated the benefits of further developing this framework. This will be particularly important in the near future as burgeoning approaches enabling the rapid collection of morphological data may begin to outstrip methods through which to analyse them (Chang and Alfaro 2015b,a). This may significantly alter and enhance our view of the tree of life, especially considering that the majority of macro-organisms, represented by fossil taxa, can only be analysed from their morphology. A foundational contribution in morphological phylogenetics has been the Mk model of 50 discrete trait evolution (Lewis 2001). This is a version of the Jukes-Cantor model of nucleotide substitution generalised to accommodate varying numbers of character states (Jukes and Cantor 52 1969). Extensions to this model accommodate for biased sampling of parsimony informative characters (Lewis 2001), rate heterogeneity between sites (Wagner 2012), and asymmetric transition rates (Ronquist and Huelsenbeck 2003; Wright et al. 2015). The deployment of this model has demonstrated the utility of statistical approaches to morphological phylogenetics. Such approaches improve estimates of uncertainty over non-probabilistic approaches, enable a clearer statement of modelling assumptions, and enable branch length estimation. This has enabled a

better understanding of much of the fossil tree of life (Dávalos et al. 2014; Pattinson et al. 2014; Dembo et al. 2015). These approaches have also enabled the application of tip dating methods to the combined analysis of extinct taxa represented by morphological data with extant taxa (Nylander et al. 2004; Ronquist et al. 2012). These total evidence tip dating methods have been widely used since their introduction, and are implemented in the BEAST (Bouckaert et al. 2014) and MrBayes (Ronquist and Huelsenbeck 2003) packages. These have more clearly resolved the timing of species divergences and relationships between fossil and living taxa (Wiens et al. 2010; Wood et al. 2012; Lee et al. 2013, 2014, but see Arcila et al. (2015)). Overall, probabilistic approaches to morphological phylogenetics appear to represent an improvement in accuracy 67 compared to cladistic methods, and are indispensable in their distinct ability to allow the 68 estimation of branch lengths and evolutionary rate. The benefits of a statistical total-evidence 69 framework as applied to fossil taxa will only become clearer as more data become available and improved methods are developed (Pennell and Harmon 2013; Lee and Palci 2015). 71 Despite the these strides, discrete character models represent an imperfect solution in their 72 current usage. Although Bayesian inference under Mk appears to outperform parsimony under certain conditions, error increases at high evolutionary rates (Wright and Hillis 2014). Also, under many circumstances, phylogenetic inference under the Mk model includes imprecision and uncertainty, both in simulations (O'Reilly et al. 2016; Puttick et al. 2017) and empirical studies (Lee and Worthy 2012; Dembo et al. 2015). Previous researchers have also expressed concerns over the efficacy of model-based approaches in the presence of missing data (Livezey and Zusi 2007; O'leary et al. 2013). However, these have been assuaged and any issues arising from missing data are likely not specific to probabilistic approaches (Wright and Hillis 2014; Guillerme and Cooper 2016). Another potential issue is the lack of clarity in interpreting the Mk

model biologically. Although transition rates have a strong theoretical and empirical basis in population genetics, their significance beyond serving as nuisance parameters is less straightforward when applied to morphological data. Discrete morphological characters may not undergo change in a manner analogous to nucleotides, which are well understood to alternate between states repeatedly. Conversely, many characters used for phylogenetic inference consist of single, parsimony informative directional changes between taxa (Klopfstein et al. 2015). It is unclear how adequately discrete Markov models describe such variation. The Mk model itself does not accommodate directional evolution, and previous researchers have questioned the adequacy of existing discrete character models (Ronquist et al. 2016). This is particularly important when considering the importance of branch lengths in total evidence tip dating methods discussed above, but may also be expected to mislead inference of topology. Aside from the modelling concerns discussed above, discrete morphological characters 93 present a non-trivial set of challenges to phylogenetics that are distinct from those possessed by molecular data. Perhaps foremost among these is disagreement between researchers in the categorisation, ordering, and weighing of discrete character states (Farris 1990; Hauser and Presch 1991; Pleijel 1995; Wilkinson 1995). Despite extensive discussion among comparative biologists, the interpretive nature of the process of character coding has continued to leave major palaenotological questions unresolved (Upchurch 1995; Wilson and Sereno 1998; Bloch and Boyer 2002; Kirk et al. 2003). Use of continuous characters may help to address some of the concerns with discrete traits discussed above. They can be collected more objectively than qualitative observations and do not require ordering of states. Their use in phylogenetic inference has been discussed among the 103 earliest advancements in statistical phylogenetics (Cavalli-Sforza and Edwards 1967; Felsenstein

1973), and their phylogenetic informativeness has been demonstrated empirically (Goloboff et al. 2006; Smith and Hendricks 2013). Still, the use of continuous characters for the inference of phylogenetic topology has remained uncommon, with methods for their use in phylogenetics 107 remaining relatively poorly examined beyond the foundational works referenced above. Although many palaeontological studies incorporate continuous measurements, they are binned into 109 categories and analysed as discrete. However, since fossil data are often scarce, it may be 110 beneficial to maximise the amount of information gleaned from available specimens by 111 representing such variation in its entirety. 112 Another potential benefit to inferring phylogeny from continuous characters is the wealth of 113 models developed in phylogenetic comparative methods to describe their evolution. Most 114 comparative models of continuous trait evolution belong to the Gaussian class, which are also 115 well utilized in disparate fields such as physics, economics, and engineering. In comparative 116 biology, they are used to describe stochastic Markovian movement through continuous trait space 117 along continuous time. This class of models includes Brownian motion (BM) (Felsenstein 1973, 118 1985; Gingerich 1993), Ornstein-Uhlenbeck (OU) (Hansen 1997; Butler and King 2004; Beaulieu 119 et al. 2012), and Lévy processes (Landis et al. 2013). Under BM, evolution is described as a 120 random walk, with phenotypic change being normally distributed with a mean displacement of 121 zero, and variance  $\sigma^2$ . OU models expand upon this by introducing terms producing a stabilizing force which stabilizes movement around an optimal trait value, while Lévy processes contain terms producing saltational jumps in character space, interspersed either by BM diffusion or stasis. Two major benefits to Gaussian models in phylogenetics are their relatively straightforward interpretability and the relative ease of deriving mathematical extensions to

describe a range of biological processes.

Given the existence of well understood and clearly interpretable models describing their

evolution, the use of continuous traits may offer several advantages over discrete characters in phylogenetic inference. However, their behaviour is not well understood when applied to the 130 inference of phylogenetic topology, and so further investigation is needed. In addition, there are potential hurdles to their efficacy. Possibly foremost among these is the widespread covariance 132 between continuous measurements that is expected through both genetic and morphometric 133 perspectives (Lynch et al. 1998; Uyeda et al. 2015; Adams and Felice 2014). Nevertheless, the 134 expected magnitude in covariance among continuous morphological measurements and the 135 robustness of phylogenetic methods to this violation is not known. Furthermore, it is also 136 generally reasonable to expect evolutionary covariance between nucleotide sites, and 137 phylogenetic methods that do not accommodate for this are routinely applied to molecular data. 138 In this study, I carry out simulations to compare the relative performance of binary discrete 139 and continuous characters at reconstructing phylogenetic relationships. Simulations of continuous 140 characters were designed to reflect a range of scenarios that may influence accuracy including 141 overall evolutionary rate and matrix sizes. I also conduct inference on continuous traits that have 142 undergone correlated evolution, an important violation to single-rate BM thought to be 143 widespread in continuous character evolution. 144

# METHODS

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146 Simulations

I generated a set of 100 pure birth trees using the Phytools package (Revell 2012) package in R (R Core Team 2016), each containing ten taxa. All trees were ultrametric and generated with a total length of 1.0 units for consistency in parameter scaling for trait simulations (Fig. 1). These trees were used to simulate continuous characters evolving along an unbounded BM process,

again using Phytools. This is a Markovian process in continuous time where the variance of the process can increase infinitely through time. This differs from the BM  $\sigma^2$  parameter, which gives 152 the variance in the amount of character displacement at each draw, effectively describing the magnitude of the random BM walk or a rate of character displacement. To assess performance across several biological scenarios, traits were simulated at  $\sigma^2$  parameterizations of 0.05, 0.5, 1.0, 155 1.5, and 3. Since the process under which traits were simulated is unbounded, phylogenetic signal 156 is expected to remain consistent across rates (Revell et al. 2008), but different rates were chosen 157 to illustrate this consistency and to provide even comparison to discrete trait simulations. Discrete 158 characters were simulated in the Phytools package (Revell 2012) under an Mk model with 159 homogeneous transition probabilities. Traits were generated at transition rates 0.05, 0.5, 1.0, 1.5, 160 and 3. All character matrices were generated without rate heterogeneity, and include invariable 161 sites (ie. no acquisition bias). 162 Matrices containing 500 traits were generated and randomly subsampled to create smaller sets 163 of 20 and 100 characters to reflect a range of sampling depths. These were chosen because many 164 published morphological matrices fall within this range. The subsampled matrix sizes were 165 chosen to represent reasonably sized palaeontological datasets, while the 500 trait matrices were 166 tested to assess performance when data are abundant. While such large datasets are uncommon in 167 morphology, several studies have produced character matrices of this size, and for continuous 168 characters, it may be feasible to generate such large datasets from morphometric data. 169 I also simulated continuous characters under an OU model parameterised without directional 170 drift ( $\theta = 0$ ), and with the stabilizing ( $\alpha$ ) parameter set to yield the same phylogenetic half-life present in the binary Mk model used for comparison. For OU continuous characters, phylogenetic 172

half-life is defined by:

$$\frac{\log(2)}{\alpha} \tag{1}$$

and for binary discrete characters as:

$$\frac{\log(2)}{(q01+q10)}\tag{2}$$

With q01 and q10 corresponding to the respective transition rates between binary character states.

When phylogenetic half-life is set to be equal, phylogenetic constraint should be the same 176 between both sets of characters in the sense that they reach saturation over the same timescale. 177 This comparison examines whether either data source performs inherently better when 178 phylogenetic signal is held constant. These data were generated in matrices of 100 traits at an 179 evolutionary rate of 0.5. Because the phylogenetic information content of both sets of constrained 180 traits should be the same, both sets are expected to perform similarly. Nevertheless, this 181 comparison provides a control by assessing whether unknown differences in the behaviour of 182 each model (or other properties of each method) themselves lead to any differences in 183 reconstruction accuracy. 184

Data were also generated under a correlated BM process to mimic inference in the presence of multidimensionality. These datasets were constructed at covariance strengths of 0.1, 0.5, and 0.9 and covarying dimensions of 5 and 25 traits. These were chosen to represent situations where traits range from being loosely to tightly correlated to each another, and where the number of correlated dimensions is large to small. Although differing, these values were chosen to loosely follow the scheme of Adams and Felice (2014).

Estimation of Phylogenies and Reconstruction Accuracy

I estimated Bayesian phylogenetic trees under a single rate BM model for all sets of 192 continuous characters using RevBayes (Höhna et al. 2016). Trait likelihoods were computed after Felsenstein (1973, 1985). MCMC simulations were run for 150,000-1,000,000 generations and checked manually for convergence using Tracer v1.6 (http://tree.bio.ed.ac.uk/software/tracer/). Runs were accepted when the effective sample size (ESS) for logged parameters exceeded 200. Trees were inferred from discrete data in MrBayes version 3.2.6 (Ronquist and Huelsenbeck 197 2003), simulating for 1,000,000 generations. Different programs were used because, while 198 MrBayes remains the standard in the field for Bayesian phylogenetic inference, its current version 199 does not implement likelihood functions for continuous character models. So the continuous 200 character approach needed to be developed in RevBayes, however, I preferred to remain with the 201 standard and proven implementation where possible. For both continuous and discrete characters, 202 I incorporated a birth-death prior on node heights. This was done to enable an even comparison of 203 branch lengths obtained through both methods that are scaled to time. Example configuration files 204 for RevBayes and MrBayes analyses are provided as supplementary data. Tree distributions were 205 summarized using TreeAnnotator version 2.4.2 (Rambaut and Drummond 2013) to yield 206 maximum clade credibility (MCC) topologies. MCC trees maximize the posterior probability of 207 each individual clade, summarizing across all trees sampled during MCMC simulation. Once 208 summarised, all trees were rescaled to match inferred tree lengths to the true trees using Phyx 209 (https://github.com/FePhyFoFum/phyx). I assessed topological accuracy from simulated trait data using the symmetric 211 (Robinson-Foulds) distance measure (Robinson and Foulds 1981), giving the topological distance between true trees and inferred trees. Symmetric distance is calculated as a count of the number 213 of shared and unshared partitions between compared trees. As such, the maximum symmetric

distance between two unrooted trees can be calculated as 2(N-3). These values were then scaled to the total possible symmetric distance for interpretability. Additionally, I measured error in branch length reconstruction using the branch length distance (BLD) (Kuhner and Felsenstein 217 1994). This is calculated as the sum of the vector representing the individual differences between the branch lengths of all shared bipartitions. The scale of this value depends on the lengths of the 219 trees under comparison. If trees of different lengths are compared, BLD can be very high. 220 However, in this study, all trees are scaled to a root height of 1 to allow comparison of topological 221 and internal branch length reconstruction error. All distances were calculated using the DendroPy 222 Python package (Sukumaran and Holder 2010). Summary barplots were constructed using 223 ggplot2 (Wickham 2016). 224

### RESULTS

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226 Unconstrained and Independently Evolving Continuous Traits

Topological reconstruction error is lower overall for trees estimated from continuous 227 characters than from binary discrete (Fig. 2a, Supp. Fig. 1a). For discrete characters, symmetric 228 distance increases significantly at high evolutionary rates, likely due to saturation and loss of 229 phylogenetic signal. Distance also increases in discrete characters when rate is very slow, due to 230 lack of time for phylogenetic signal to develop. This pattern is similar to that recovered by 23 (Wright and Hillis 2014) in their test of Bayesian inference of Mk, which revealed highest topological error at very low and high rates. As expected, continuous characters perform consistently across rates because saturation cannot occur, even at very fast rates. Because of the differing sensitivities of each data type to evolutionary rate, topological error should also be compared using the most favourable rate class for discrete characters, 0.5 substitutions per million years (Fig. 2b, Supp. Fig. 1b). Even at this rate, continuous reconstruction performs more

consistently than discrete, with error more tightly distributed around a slightly lower mean. A likely explanation is that discrete characters retain less information that continuous characters. The small state space of the binary character model likely causes phylogenetic signal to become saturated more quickly at fast rates, and develop too slowly at slow rates than multi-state characters. BM and Mk appear to perform fairly similarly in reconstructing branch lengths (Fig. 242 2; Supp. Fig. 1). The pattern across rates and matrix sizes are very similar between BLD and symmetric distances, with the fastest rates producing the most error. This likely results from increased saturation at fast rates, causing underestimation of hidden character changes. Matrix size has a major impact on tree reconstruction accuracy. Estimations from both 246 discrete and continuous traits improve substantially at each increasing matrix size (Fig. 2). 247 Estimates from 20-character matrices possess fairly high error in both data types, with 248 approximately 1 in 5 bipartitions being incorrectly estimated from continuous characters, and 2 in 249 5 incorrectly being incorrectly estimated from discrete data. Increasing matrix size to 100 traits 250 improves accuracy significantly, with both data types estimating approximately 1 in 10 25 bipartitions incorrectly. Although at several rates, mean symmetric distance compared between 252 data types is close, continuous characters tend to be less widely distributed, and thus appear to 253 reconstruct trees with more consistent accuracy. When matrix size is increased to 500 characters, 254 both continuous and discrete characters are able to recover phylogeny with very high accuracy, except for at very fast rates, where discrete characters estimate approximately half of all bipartitions incorrectly on average. 257 Continuous Traits Evolving Under Selective Constraint Phylogenies inferred from continuous traits simulated under an OU model achieve virtually 259 identical performance to binary discrete characters simulated under the same phylogenetic

constraint (Fig. 3). Both sets of characters display a very similar range of error, with
approximately 15% of bipartitions estimated incorrectly on average. This result demonstrates that
any performance increases observed for continuous traits over discrete traits result from
differences in realised phylogenetic information.

265 Covarying Continuous Characters

Tree inference under BM appears relatively robust to the violation of co-evolving continuous 266 characters. Although error is recognisably greater with strong covariance and many trait 267 dimensions, symmetric distance is remains close to values from uncorrelated traits at lower 268 covariance strengths and/or fewer trait dimensions (Fig. 4). When correlated traits are of low 269 dimensionality and covariance strength, reconstruction appears to be nearly as accurate as 270 uncorrelated traits, with all bipartions estimated correctly on average. As covariance strength and 27 dimensionality are increased to intermediate values, topological error increases such that between 272 0 and 17% of bipartitions are estimated incorrectly, with a wider distribution than is present at the 273 lowest values. Accuracy is most diminished when covariance is strongest and dimensionality is 274 largest, with most reconstructions estimating between 17-29% of bipartitions incorrectly. 275 Although statistical significance cannot be estimated for BLD and symmetric distance, estimation 276 under low to intermediate trait covariance appears at least qualitatively similar, albeit slightly 277 worse, to uncorrelated continuous and binary discrete characters. The decreases in accuracy observed can likely be attributed to the decrease in total information content caused by covariance. This reduces the effective amount of data from which to draw inference. This is 280 reflected in the results, with higher covariances and dimensionalities reconstructing trees with a similar magnitude of error as is shown for the 100 character datasets. 282

# DISCUSSION

The results demonstrate that phylogenetic reconstruction from continuous trait data can

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provide a reasonable supplement or alternative to inference from discrete characters. Continuous characters that are unconstrained and unbounded in their evolution outperform discrete 286 characters, and perform equally well when constrained by selection. The unconstrained traits' 287 resilience to high evolutionary rate is expected, because continuous characters evolving under an 288 unbounded and unconstrained BM process will continue to increase in variance through time. 289 Therefore, such characters are able to retain phylogenetic information at high evolutionary rates 290 that may cause rampant saturation in discrete characters (Fig. 4). Further work is needed in this 291 area to investigate the extent to which continuous characters are bounded and constrained in their 292 evolution relative to discrete characters. This will be especially important moving forward, as 293 temporal variation in evolutionary regimes and model parameters can interact in complex ways, 294 sometimes extending the maintenance of phylogenetic signal through time (Revell et al. 2008). 295 Although continuous characters in empirical are undoubtedly constrained in their evolution, the 296 added information contained in continuous character datasets may lessen the extent of saturation 297 relative to discrete characters in practice. 298 The demonstration that performance becomes equal when the amount of phylogenetic 299 constraint is held constant between both data sources identifies the major source of the 300 performance increase observed in unconstrained BM traits compared to discrete traits. The 301 average amount of phylogenetic constraint exhibited by discrete and continuous traits, however, is 302 not well understood in empirical datasets. Conversely, the susceptibility of discrete traits to the 303 loss of phylogenetic signal at high evolutionary rates and deep timescales has long been recognised (Hillis and Huelsenbeck 1992; Yang 1998). Although this effect is understood to 305 affect molecular data, discrete morphological datasets may possess increased susceptibility to this effect because of the frequent use of binary character coding schemes. Discrete characters

constrained to fewer states increases signal loss at high evolutionary rates due to increased levels

of homoplasy, saturation, and lower information content overall (Donoghue and Ree 2000). The

extent to which continuous traits are constrained in their evolution on average is not well

understood. However, the results here suggest that researchers would benefit in treating

continuous traits as such and inferring phylogenies under continuous trait models in order to

maximise usable information contained in datasets.

My results demonstrate that the fundamental issues in comparing continuous and discrete 314 traits are state space, selective constraint, and evolutionary boundedness. When selective 315 constraint in continuous characters occurs at levels which restrict phylogenetic signal with the 316 same strength as binary characters, reconstruction accuracy is predictably equal. Nevertheless, it 317 is unclear the extent to which phylogenetic half-life in continuous and discrete traits tends to 318 differ in empirical datasets. Continuous characters may be expected to commonly evolve under 319 some manifestation of selective constraint, but it is unclear whether such effects typically mask 320 phylogenetic signal to the same extent as rapidly saturating binary traits. 32

Discrete traits with more than two states possess a significantly longer phylogenetic half-life
than binary characters, but could be supplanted by continuous characters in many cases. Although
empirical morphological datasets typically incorporate discrete characters with more than two
states, these are typically fewer in number than binary coded characters. Multi-state characters
are also typically discretized codings of continuous measurements. Such "discrete" traits would
be susceptible to the same selective forces as their continuous counterparts, and so treatment of
the multi-state partitions of morphological matrices as continuous can only increase the amount
of phylogenetic information contained within datasets. The tendency of morphological matrices

to be predominantly composed of binary characters should encourage further consideration of continuous traits in future empirical and theoretical studies.

Error in branch length estimation was fairly high with the 20-trait matrices but decreased 332 substantially when matrix size was increased to 100 traits. Although BM and Mk achieve similar 333 accuracy in estimating branch lengths in this study, careful thought should continue to be applied 334 when relying upon Mk branch length estimates in the future. Branch length error may be higher 335 when inferring under Mk from empirical datasets, since many discrete morphological matrices 336 are constructed to include only parsimony informative characters. In these cases, characters are 337 expected to have undergone only single synapomorphic changes. Although the lack of invariable 338 sites in datasets tailored to parsimony is addressed through the ascertainment bias correction 339 developed by (Lewis 2001), it is unclear how meaningfully the directional single character 340 changes often observed in these datasets can inform evolutionary rates. This mode of change, 341 which may characterise much of discrete character evolution, differs from the population 342 dynamics of nucleotide substitution. 343

Although continuous traits may often follow covarying evolutionary trajectories in nature, this
appears to have a relatively minor impact on reconstruction. Accuracy was only greatly lowered in
the simultaneous presence of very high dimensionality and covariance strength. Offering further
support to the ability of continuous characters to reconstruct phylogeny despite evolutionary
covariance, Adams and Felice (2014) also report the presence of phylogenetic information in
multidimensional characters, even when the number of dimensions is greater than the number of
taxa. Despite these generally positive findings, it should be noted that inference may be misled if
sampling is significantly biased to include relatively small numbers of strongly correlated
measurements. In these cases, it would be beneficial to examine the correlation structure and

information content of the dataset to assess the amount of biased redundancy in signal.

54 Can Using Continuous Characters Benefit Morphological Phylogenetics?

Use of continuous traits has the benefit of reducing subjectivity in the construction of data 355 matrices in many cases. Categorizing qualitative characters often requires subjective 356 interpretation. However, quantitative measurements can be taken without this source of human 357 error. This increased objectivity in the measurement of quantitative characters would expand 358 biologists' capacity to assess statistical uncertainty. Although the likelihood approaches to 359 morphological phylogenetics enabled by the Mk model represent a major step in this direction, 360 discordance in tree estimates can still be attributed to differences in qualitative categorization of 361 variation by researchers. Translation of morphological observations into data that can be analysed 362 can present serious complications in discrete characters. Steps such as the determination of 363 whether or not to order states, the total number of states chosen to describe characters, and the 364 assignment of character states can vary greatly and often yield widely different results (Hauser 365 and Presch 1991; Pleijel 1995; Wilkinson 1995; Hawkins et al. 1997; Scotland and Pennington 366 2000; Scotland et al. 2003; Brazeau 2011; Simões et al. 2017). Continuous measurements avoid 367 many of these issues because they can be measured, by definition, objectively and quantitatively. 368 In addition, they may better describe variation than discrete characters. Several workers have 369 suggested that the majority of biological variation is fundamentally continuous (Thiele 1993; Rae 1998; Wiens 2001). Although continuous characters have long been employed in phylogenetic analysis, they are generally artificially discretised, either by applying thresholds to interspecific 372 measurements or through gross categorisations such as "large" and "small". The major disadvantage to this approach is the loss of valuable biological information. Several researchers 374 have condemned the use of continuous characters in phylogenetics, arguing that intraspecific

variation may be too great for clear phylogenetic signal to exist (Pimentcl and Riggins 1987; Chappill 1989). However, these arguments have been largely undermined by studies demonstrating the phylogenetic informativeness of continuous measurements (Goloboff et al. 378 2006; Smith and Hendricks 2013). The expectation of correlated evolution between continuous characters has been a major 380 argument against their use in phylogenetic reconstruction in the past (Felsenstein 1985). However, 381 evolutionary covariance between sites is not a phenomenon that is restricted to continuous 382 morphological characters. Population genetic theory predicts tight covariance between nucleotide 383 sites under many conditions (e.g. Hill and Robertson 1968; Reich et al. 2001; Palaisa et al. 2004; 384 Schlenke and Begun 2004; McVean 2007). Such covariance has also been demonstrated among 385 discrete characters (Pagel 1994), and so this concern is not unique to continuous measurements 386 but is shared by all phylogenetic approaches. While it is difficult to assess the relative magnitude 387 of sitewise covariance between continuous, discrete, and molecular data, examination of the 388 correlation structure of traits may be more straightforward in continuous characters using 389 standard regressional techniques. This would ease the identification of biased and positively 390 misleading signal among continuous characters, enabling correction through common 391 transformation approaches such as principal components analyses or by weighting likelihood 392 calculations by the amount of overall variance contributed by covarying sets of characters. The fundamentally continuous nature of many biological traits is supported by differential 394 gene expression and quantitative trait loci mapping studies, which demonstrate their quantitative genetic basis (Andersson et al. 1994; Hunt et al. 1998; Frary et al. 2000; Valdar et al. 2006). Nevertheless, there remain well known instances where traits are truly discrete. Studies in 397 evolutionary developmental biology have shown that many traits can be switched on or off in

response to single genes controlling genetic cascades (e.g. Wilkinson et al. 1989; Burke et al. 1995; Cohn and Tickle 1999). Characters used in phylogenetic analysis are also frequently truly discrete, representing qualitative categories (eg., presence/absence). These traits may be 401 incorporated as separate partitions into integrated analyses along with continuous measurements (Fig. 6). Such combined analyses can be performed in RevBayes by adding a discrete trait model, 403 such as Mk, and discrete character data. In practice, this may improve inference from discrete 404 characters alone, and would represent a conceptual advance in its ability to treat all available data 405 as faithfully as is possible. Doing so may improve upon existing paradigms, which group 406 continuous variation into multi-state discrete characters, potentially preserving more phylogenetic 407 information. An added benefit would be the greater flexibility in modelling the evolution of such 408 traits by making available all existing continuous trait models. An example RevBayes script for a 409 phylogenetic analysis combining continuous and discrete characters is available in the 410 supplement. Characters under the control of developmental expression pathways may also exhibit 411 very deep phylogenetic signal (De Rosa et al. 1999; Cook et al. 2001). Thus, such integrated 412 analyses may enable the construction of large phylogenies from morphology by use of datasets 413 containing phylogenetic signal at multiple taxonomic levels. Depending on the extent to which individual morphometric datasets are bounded and 415 constrained in their evolution, analysis of continuous characters may help to increase phylogenetic information. Collecting morphometric measurements in many dimensions may enable the assembly of datasets that are large in size compared to those comprised of discrete characters alone. Although large collections of morphometric measurements may be strongly covarying, analysis of the correlation structure of such datasets, as mentioned above, would 420 enable correction for biased signal and may reveal additional phylogenetic information. This

would signify a more data-scientific approach to morphological phylogenetics by enabling researchers to dissect signal present in large morphometric datasets rather than reconstruct relationships using carefully curated data matrices. Such a paradigm shift would bring 424 morphological phylogenetics closer in spirit to phylogenomic studies and enable deeper biological inferences through co-estimation of species relationships and dynamics in trait 426 evolution. This would provide a firm phylogenetic backing to morphometric studies, and 427 potentially reinvigorate the field in a similar way to the previous merging of phylogenetics and 428 genomics. Improved ability to infer phylogeny among fossil taxa would also benefit molecular 429 phylogenetics because the incorporation of fossils into total evidence matrices can improve both 430 inference of molecular dates and alleviate long branch attraction (Huelsenbeck 1991; Wiens 2005; 43 Ronquist et al. 2012). Though further study is needed to measure the expected phylogenetic 432 information content of both continuous and discrete traits, all of the points discussed above 433 should urge palaeontologists to give greater consideration to continuous traits in phylogenetic 434 analysis of evolutionary patterns and relationships. This may improve efficiency in the use of 435 hard-won palaeontological data by maximizing the amount of information gleaned from 436 specimens and transform the field by facilitating new lines of questioning in palaeobiology. 437 And despite this optimistic tone, it should be noted that major work is still needed to provide 438 deeper understanding of the behaviour of continuous trait models when used to infer phylogeny. It will be also important to gain a better understanding of expected empirical properties of continuous and discrete characters. As is shown here, discrete and continuous characters perform equally well when phylogenetic constraint is held constant, but there still lacks a clear characterisation of the relative expected constraint found in empirical datasets. As such, further work will be necessary to develop knowledge of the relative phylogenetic information content

expressed across data types.

Moving forward, several extensions to existing Gaussian trait models should be explored. For
example, further work is needed to determine the extent and distribution of rate heterogeneity
between sites in continuous alignments. Since its presence has been well documented in
molecular and discrete morphological data, it is likely that such rate heterogeneity is present in
continuous measurements, and should be accommodated in empirical studies. Since traits can
evolve under a broad range of processes, the fit of alternative models of continuous character
evolution to empirical data and their adequacy in describing variation among them should also be
examined.

454 Is Mk a reasonable model for discrete character evolution?

Although likelihood approaches making use of the Mk model have been increasingly adopted 455 in morphological phylogenetics, it is unclear whether it provides a reasonable approximation of 456 the evolutionary process. Although there are explicit theoretical links between Markov 457 substitution models and population genetic processes (Jukes and Cantor 1969), such theory does 458 not exist in morphology. It should also be noted that molecular data are rarely modelled using the 459 single parameter Jukes-Cantor model, with more complex generalisations typically preferred 460 (Felsenstein 1981; Tavaré 1986). More sophisticated Markov processes can in principle be 46 applied to morphological data, though this is rarely done. Nonetheless, MrBayes and RAxML 462 implement HKY and General Time Reversible models, respectively, that can be applied to data 463 with varying numbers of states (Ronquist and Huelsenbeck 2003; Stamatakis 2006). More work is needed to examine the adequacy of the Mk model in describing discrete character evolution. Such work will guide dataset assembly and the development of new model extensions. This is 466 especially important in total-evidence tip dating methods employing Mk, as poor branch length

estimates may weaken the ability to infer branching times. Although presenting a unique set of challenges, the use of continuous characters may alleviate some of issues concerning model misspecification. Models describing their change have been demonstrated to provide a reasonable 470 description of character change resulting from several different microevolutionary processes (Hansen and Martins 1996). Further work is needed to address the relative adequacy of discrete 472 and continuous trait models in describing the evolution of phenotypic data. In light of the results 473 presented here, I suggest that continuous trait models be favoured in phylogenetic analysis in 474 cases where morphological variation can be described quantitatively. Moving forward, deeper 475 insight concerning the behaviour and adequacy of both discrete and continuous character models 476 will enable increasingly powerful inferences to be drawn from morphological data. These issues 477 will be of critical importance as advances in data collection and fossil evidence usher in an age of 478 unprecedented discovery in morphological phylogenetics.

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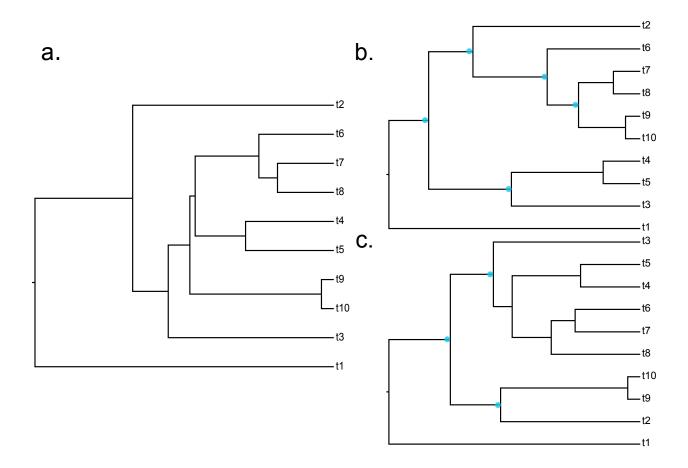
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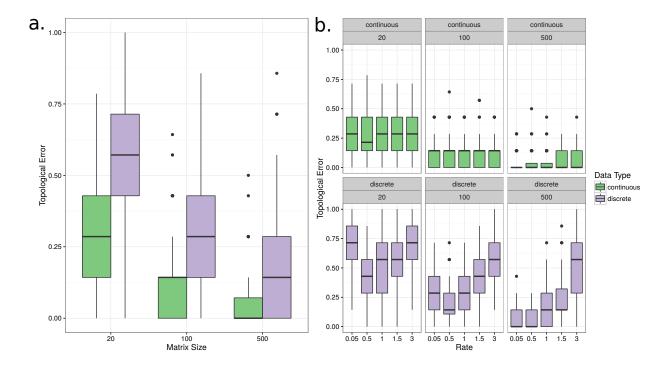
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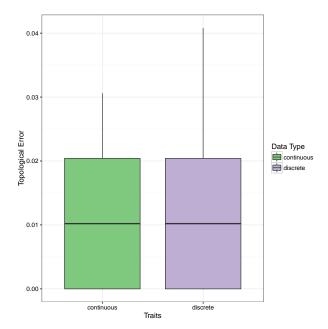
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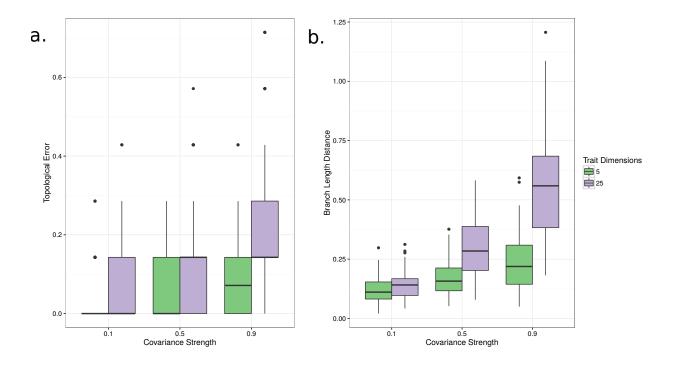
**Figure 1: a.** Exemplar true simulated tree. **b.** Tree inferred from 20 discrete characters simulated under Mk from true tree. **c.** Tree inferred from 20 continuous characters simulated under Brownian motion. Blue dots denote incorrect bipartitions.



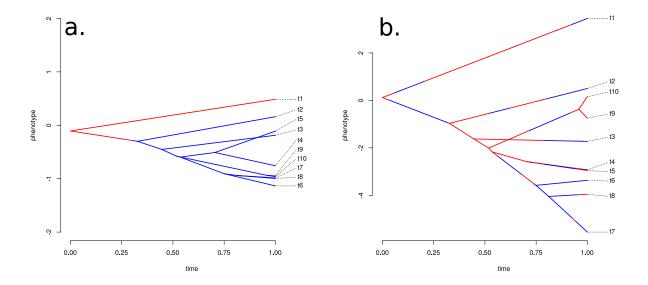
**Figure 2:** Topological error calculated as the proportion of maximum symmetric distance across trees estimated from independently evolving continuous characters. **a.** Error averaged across all rates except for the highest rate category, which resulted in the highest error when inferring under Mk. **b.** Error across all matrix sizes and rates.



**Figure 3:** Topological error achieved after reconstructing trees from discrete traits simulated under Mk at rate 0.5, and single rate Ornstein Uhlenbeck at rate 0.5 with no directional drift and constraint set equal to the discrete characters.



**Figure 4: a.** Topological error, calculated as proportion of maximum symmetric distance across trees estimated from covarying continuous characters. **b.** Branch length distance (BLD) across trees estimated from covarying continuous characters. Dimensions refers to the number of traits within covarying blocks. Covariance strength refers to the strength of the correlation between covarying characters, with a value of 0 describing to complete independence and 1 describing perfect correlation.



**Figure 5:** Discrete and continuous characters simulated **a.** at slow evolutionary rate and **b.** fast evolutionary rate. Y axis represents continuous phenotype. Changes in colour represent changes in discrete character state. Note how continuous characters retain phylogenetic signal at fast rates, while discrete characters saturate. Figure drawn using phytools (Revell 2012).

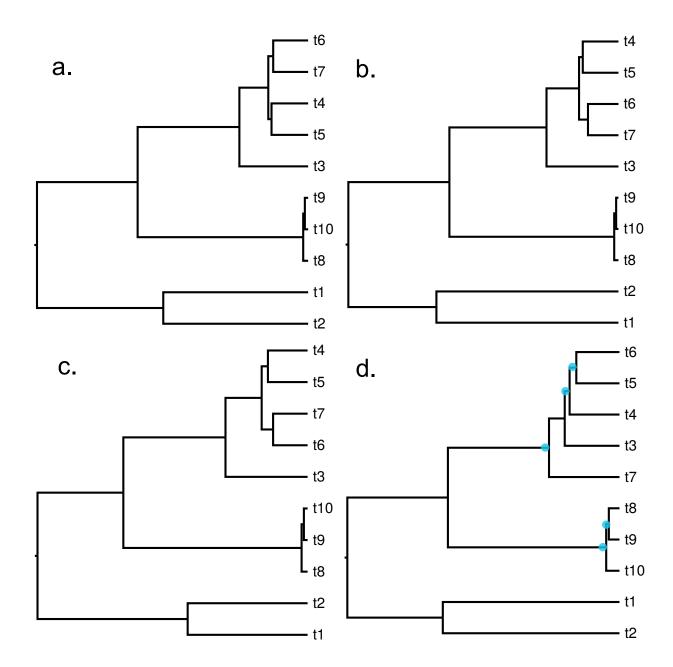
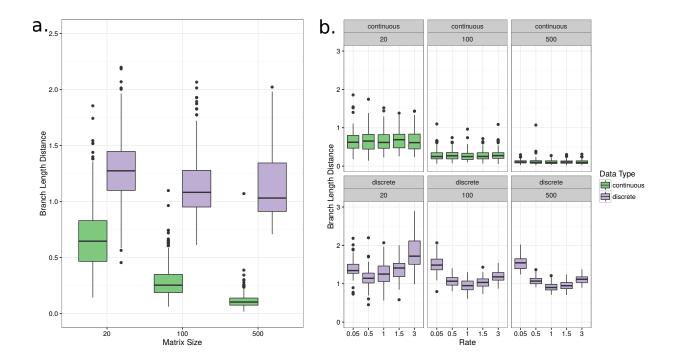


Figure 6: a. True tree. b. Tree estimated from 50 discrete and 50 continuous characters c. Tree estimated from 100 continuous characters simulated at rate 1.0 d. Tree estimated from 100 discrete characters simulated at rate 1.0. Blue dots signify incorrectly estimated bipartitions. The tree in panel b. was generated by randomly subsampling the matrices used to generate trees c. and d., and combining into a single matrix. This matrix was analysed in RevBayes. An example script is provided in the supplement.



**Figure S1:** Branch length distance (BLD) across trees estimated from independently evolving continuous characters. **a.** BLD averaged across all rates except for the highest rate category, which resulted in the highest error when inferring under Mk. **b.** BLD across all matrix sizes and rates.