

Eco-evolutionary buffering: rapid evolution facilitates regional species coexistence despite local priority effects

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Abstract

2 Inhibitory priority effects, in which early-arriving species exclude competing species from local
communities, are thought to enhance regional species diversity via community divergence. The-
4 ory suggests, however, that these same priority effects make it difficult for species to coexist in the
region unless individuals are continuously supplied from an external species pool, often an un-
6 realistic assumption. Here we develop an eco-evolutionary hypothesis to solve this conundrum.
We build a metacommunity model in which local priority effects occur between two species via
8 interspecific interference. Within each species there are two genotypes: one is more resistant to
interspecific interference than the other, but pays a fitness cost for its resistance. Because of this
10 trade-off, species evolve to become less resistant as they become regionally more common. Rare
species can then invade some local patches and consequently recover in regional frequency. This
12 “eco-evolutionary buffering” enables the regional coexistence of species despite local priority
effects, even in the absence of immigration from an external species pool. Our model predicts
14 that eco-evolutionary buffering is particularly effective when local communities are small and

connected by infrequent dispersal.

16 *Keywords:* priority effect, metacommunity, eco-evolutionary dynamics, competition, coexistence, species pool.

18 **Introduction**

There is now ample evidence that the effects that species exert on one another in a local habitat
20 patch often depend on the order and initial abundance in which species arrive (Sutherland 1974;
Drake 1991; Chase 2003). Known as priority effects (Slatkin 1974), such historical contingency
22 in local community assembly is increasingly recognized as a major factor influencing species
diversity (Fukami 2015). Specifically, recent research has suggested that local priority effects can
24 enhance beta diversity, i.e., the variation in species composition among local communities, by
driving communities onto divergent successional trajectories (e.g., Chase 2010; Martin and Wilsey
26 2012; Fukami and Nakajima 2013; Vannette and Fukami 2017).

For local priority effects to occur, patches must receive immigrants belonging to multiple
28 species. This requirement can be easily met under the assumption that there is an external species
pool. That is, immigrants entering local patches are drawn from a regional pool whose species
30 composition is static and is not influenced by local community dynamics, as assumed by the clas-
sical theory of island biogeography (MacArthur and Wilson 1967). However, at large spatial and
32 temporal scales, the regional pool consists of immigrants originating from other local patches
(Mittelbach and Schemske 2015). In other words, the regional pool is not external, but instead
34 internal (*sensu* Fukami 2005, 2015), as depicted by the metacommunity concept (Leibold et al.
2004). To explain species diversity at these large scales, it is therefore necessary to understand
36 how a diverse species pool can be maintained as a collective result of local community dynam-
ics. This task is challenging when species engage in inhibitory priority effects, in which species
38 that are initially common hinder colonization by competing species, a form of positive frequency
dependence (Shurin et al. 2004). In many cases, species are likely to arrive at a newly created or

40 disturbed patch in proportion to their regional abundances within the metacommunity. This cor-
41 respondence between regional frequency and arrival probability can eventually result in regional
42 extinction of all but one species (Taneyhill 2000; Shurin et al. 2004).

Thus, to maintain both local priority effects and a diverse regional pool of species, there has to
44 be a mechanism that buffers species from regional extinction. Shurin et al. (2004) suggested that
45 spatial environmental heterogeneity could be one such mechanism. In their model, patches differ
46 in the relative rates of the supply of two essential resources. Two species could then engage in
47 priority effects in patches with relatively balanced resource supply rates, whereas they exclude
48 each other independently of initial composition in patches having more extreme supply rates.
The extreme patches serve as refuges from which species can continue to disperse into patches
50 where priority effects occur. In this sense, spatial refuges play a role qualitatively identical to that
of an external species pool.

52 In this paper, we build a simple metacommunity model to suggest a new mechanism for
the regional coexistence of species engaged in local inhibitory priority effects. The mechanism,
54 which we call “eco-evolutionary buffering”, involves rapid evolution (*sensu* Hairston et al. 2005)
of traits that determine how species interact. Previous studies of priority effects often assumed
56 fixed species traits, but growing evidence suggests that traits often evolve at rates comparable
to that of ecological population dynamics (Thompson 1998; Schoener 2011), which can then af-
58 fect priority effects (Urban and De Meester 2009; Knope et al. 2012). For example, Urban and
De Meester (2009) predicted that, given spatial environmental heterogeneity, rapid evolution
60 would strengthen inhibitory priority effects, making local species coexistence difficult. In con-
trast, Lankau (2009) and Vasseur et al. (2011) suggested that rapid evolution along a trade-off
62 between intra- and inter-specific competitive ability would facilitate local species coexistence.
Here we ask whether a similar mechanism can maintain regional diversity in a metacommunity
64 with local inhibitory priority effects.

Empirical motivation

66 In this study, we focus on inhibitory priority effects via interspecific interference, of which there
are many empirical examples in microbes, animals, and plants. Microbes inhabiting floral nectar,
68 for example, appear to change the chemical properties of nectar in a way that makes it harder for
other, late-arriving species to colonize (Peay et al. 2012; Vannette et al. 2013). This type of self-
70 serving habitat modification causes inhibitory priority effects. Similarly, in marine soft-bottom
sediments, ghost shrimps and bivalves each modify grain size and oxygen content, and each
72 group thrives better in its self-modified environment (Peterson 1984; Knowlton 2004), another
case of inhibitory priority effects via interference. In plant communities, local positive feedbacks
74 have been found to operate in some landscapes with interspersed patches of forest and heathland,
mediated in this case by fire frequency and nutrient cycling (Petraitis and Latham 1999; Odion
76 et al. 2010). More generally, many species of microbes and plants engage in “chemical warfare”
with their competitors, causing inhibitory priority effects by interference.

78 In most of these cases, the producing organisms have resistance to their own chemicals. Some
bacteria, for example, produce bacteriocins, compounds that inhibit or kill closely related strains
80 or species, but do not affect the producing strain itself (Riley 1998). Many plants, including
invasive species, produce allelopathic chemicals that harm heterospecific individuals more than
82 conspecifics (Bais et al. 2003; Callaway and Ridenour 2004). Priority effects can also be caused
by direct interference between heterospecific individuals. For example, some species of bacteria
84 use contact-dependent growth inhibition (Ruhe et al. 2013), e.g., the so-called type VI secretion
system, to inject toxic proteins directly into the cells of neighboring individuals, with bacteria
86 generally resistant to the toxins produced by their own strain (Borenstein et al. 2015).

Empirical evidence also suggests that traits involved in inhibitory priority effects often evolve
88 rapidly along a trade-off with other aspects of fitness. For example, rapidly evolving microbial
resistance to bacteriocins or antibiotics often comes at a cost such as reduced growth rate (Riley
90 1998), reduced competitive ability (Gagneux et al. 2006), or “collateral sensitivity” to other types

of antimicrobials (Pál et al. 2015). Similarly, in some plants, such as species of *Brassica*, both
92 allelotoxin production and growth rate can evolve rapidly, but along a trade-off between the two
traits (Lankau 2008; Lankau et al. 2009; Lankau 2011).

94 **Model overview and basic assumptions**

Inspired by these empirical examples, we build a simple two-species metacommunity model with
96 interspecific interference, which may arise, for example, via production of toxins that are harmful
to members of the other species, but not to conspecifics. We consider a landscape that contains so
98 many patches that stochasticity at the regional level can be neglected. Each patch has space for k
individuals ($k \geq 2$) and is always fully occupied. Generations are discrete and non-overlapping.

100 Interference occurs only among individuals living in the same patch in the same generation.
Therefore, an individual's fitness depends only on the current composition of the local patch
102 community. There are no legacy effects, for example of toxins produced by previous genera-
tions. This is realistic for direct interference and also for many types of habitat modification, for
104 example for toxins that rapidly decay or diffuse away.

Based on the empirical examples discussed above, changes in the composition of the meta-
106 community might lead to evolutionary change in the strength of interference on other species or
in the resistance to interference from other species. In this study, we focus on the second possibil-
108 ity. We assume that all individuals have the same strength of interference, e.g., the same rate of
toxin production, but differ in their sensitivity to heterospecific interference. Specifically, in each
110 species, there are two types, one that is sensitive to interference by the other species and one that
is completely or partially resistant but pays a cost c for this resistance. In a patch where the other
112 species has frequency q , sensitive individuals of the focal species have relative fitness $1 - d_s \cdot q$,
where d_s is a damage parameter for sensitive individuals, and resistant individuals have fitness
114 $1 - c - d_r \cdot q$, where $d_r < d_s$ is the damage parameter for partially resistant individuals. With
 $d_r = 0$, we have full resistance. Resistance evolves according to a haploid single-locus model with

116 a mutation probability u per individual per generation. That is, with probability u an offspring
of a resistant individual is sensitive and vice versa.

118 Assuming resistance is costly, sensitive individuals are favored if the other species is absent
in the patch or at low frequency. In addition, we assume that (partially) resistant individuals are
120 favored when the other species has a high local frequency. This is the case if

$$c < (d_s - d_r) \cdot \frac{k-1}{k}, \quad (1)$$

i.e., if the costs of resistance are small enough to make it worthwhile to invest in resistance when
122 surrounded by heterospecific individuals.

Our goal is to explore whether ecologically similar species engaged in local interference can
124 coexist due to rapid evolution alone, in the absence of other coexistence mechanisms. We there-
fore assume that parameters are identical across patches. Thus, there is no spatial environmental
126 heterogeneity relevant to the coexistence of the species.

We will first consider a model in which there is global dispersal in every generation (no
128 dispersal limitation) and then a model with dispersal limitation. The first model serves to explore
the coexistence mechanism in its simplest form. The second model serves to demonstrate that
130 this coexistence mechanism still operates under dispersal limitation and that metacommunities
at an eco-evolutionary equilibrium can exhibit priority effects.

132 **Model with global dispersal**

In this model version, all offspring produced in one generation are combined in a regional dis-
134 perser pool. This regional pool is internal rather than external (*sensu* Fukami 2005) because its
composition depends entirely on the cumulative local dynamics in the metacommunity. At the
136 beginning of the next generation, the patches are recolonized according to the frequencies of the
four types (two species, each with a sensitive and a resistant type) in the regional pool. Specif-
138 ically, we assume that every spot in a patch is independently assigned to one of the four types
such that local patch compositions follow a multinomial distribution. After recolonization, the in-

140 individuals within a patch interact and then produce offspring according to the fitness values given
above. Finally, the combined offspring from all patches make up the new regional disperser pool,
142 thereby closing the life cycle.

Since we assume that the number of patches is very large, the metacommunity dynamics
144 are fully specified by a deterministic model linking the frequencies of the four types in the
regional disperser pool in successive generations. Let $p_{1,r,t}$ and $p_{1,s,t}$ be the regional frequencies
146 of resistant and sensitive individuals of species 1 at time t , and analogously for $p_{2,r,t}$ and $p_{2,s,t}$. We
have $p_{1,r,t} + p_{1,s,t} + p_{2,r,t} + p_{2,s,t} = 1$. We assume that all patches contribute equally to the regional
148 pool, for example because there is a fixed amount of resources in a patch. Thus, an individual's
contribution to the regional pool is its fitness divided by the summed fitnesses of all individuals
150 in the patch. Such a selection regime is called "soft selection". An alternative "hard selection"
scenario where individuals contribute to the regional pool directly in proportion to their fitness
152 values, i.e. independently of their patch neighbors, is explored in Online Appendix A.1.

Invasion criteria

154 If each species, when rare, can invade a landscape dominated by the other species, we can ex-
pect stable species coexistence. We now check whether and under what conditions this "mutual
156 invasibility" condition is fulfilled in our interference model. First, note that when one species
is absent in the landscape, the sensitive type will be favored in the "resident" species. Without
158 mutations ($u = 0$), the resistant type would go extinct; with mutations, it will be maintained at a
small equilibrium frequency p_r^* (mutation-selection balance).

160 For the rare species to increase in frequency, its members must have on average a higher
fitness than their patch co-inhabitants. We first assume that mutation rate is negligible. All indi-
162 viduals of the resident species are then sensitive. Therefore members of the incoming rare species
always share their patch with $k - 1$ sensitive resident individuals who are now exposed to inter-
164 ference by one heterospecific individual and therefore have fitness $1 - d_s/k$. Sensitive individuals
of the incoming species have fitness $1 - d_s(k - 1)/k$, which is always smaller. Therefore the sen-

166 sensitive type of the rare species cannot increase in frequency. Resistant individuals of the incoming
species have fitness $1 - c - d_r(k - 1)/k$, which is larger than the fitness of the resident individuals
168 if

$$k < \frac{d_s + d_r}{c + d_r} \Leftrightarrow c < \frac{d_s - d_r(k - 1)}{k} \Leftrightarrow d_r < \frac{d_s - kc}{k - 1} \Leftrightarrow d_s > kc + d_r(k - 1). \quad (2)$$

Thus for appropriate parameter combinations there is mutual invasibility and the two species will
170 coexist regionally even if they interfere with each other locally. The conditions in (2) suggest that
this “eco-evolutionary buffering” is facilitated by small local patch sizes, a cheap and efficient
172 resistance mechanism, and a high interference damage in sensitive individuals. Note that the
condition for the cost of resistance, c , is stronger than the trade-off assumption (1). The exact
174 invasion criteria with $u > 0$ can be computed numerically (see Online Appendix A.2). For small
 u , (2) gives good approximations (Fig. A1).

176 Mutual invasibility requires genetic variation within species, i.e. the existence of both sensitive
and resistant types. To see this, consider a modified model with only one type per species. We
178 can even allow the species to differ in their trait values such that in a patch where species 1
has frequency p and species 2 frequency q , members of species 1 have fitness $1 - c_1 - d_1q$ and
180 members of species 2 have fitness $1 - c_2 - d_2p$. For mutual invasibility, we need

$$1 - c_2 - \frac{d_2 \cdot (k - 1)}{k} > 1 - c_1 - \frac{d_1}{k} \quad (3)$$

and

$$1 - c_1 - \frac{d_1 \cdot (k - 1)}{k} > 1 - c_2 - \frac{d_2}{k}. \quad (4)$$

182 Summing inequalities (3) and (4) and simplifying, we obtain the condition $k < 2$, which is vio-
lating our additional assumption that $k \geq 2$. Hence, mutual invasibility between monomorphic
184 species in this model is not possible.

Dynamics

186 While the above analysis tells us the conditions under which a regionally rare species can invade
the landscape, it does not tell us how species will coexist and whether there are stable or unstable

188 internal equilibria. To find out, we need to derive equations for the change in type frequencies
 over time. These equations will also allow us to explore whether a species that cannot invade
 190 when rare might be able to survive when it starts at higher initial frequency.

To derive the model equations under soft selection, we need to account for the contributions
 192 that patches of various composition make to the regional pool. We say a patch has configuration
 (i, j, m, n) if there are i species-1 resistant individuals, j species-1 sensitive individuals, m species-
 194 2 resistant individuals, and n species-2 sensitive individuals. Let $f_t(i, j, m, n)$ be the proportion of
 local patches with configuration (i, j, m, n) in generation t . Under the multinomial distribution,

$$f_t(i, j, m, n) = \frac{k!}{i!j!m!n!} p_{1,r,t}^i p_{1,s,t}^j p_{2,r,t}^m p_{2,s,t}^n. \quad (5)$$

196 Offspring sent out by patches of the type (i, j, m, n) contains the four types in the following
 proportions:

$$c_{1,r,i,j,m,n} = \frac{(1-u) \cdot i \cdot (1-c-d_r \frac{m+n}{k}) + u \cdot j \cdot (1-d_s \frac{m+n}{k})}{c_{\text{total},i,j,m,n}}, \quad (6)$$

$$c_{1,s,i,j,m,n} = \frac{(1-u) \cdot j \cdot (1-d_s \frac{m+n}{k}) + u \cdot i \cdot (1-c-d_r \frac{m+n}{k})}{c_{\text{total},i,j,m,n}}, \quad (7)$$

$$c_{2,r,i,j,m,n} = \frac{(1-u) \cdot m \cdot (1-c-d_r \frac{i+j}{k}) + u \cdot n \cdot (1-d_s \frac{i+j}{k})}{c_{\text{total},i,j,m,n}}, \quad (8)$$

200 and

$$c_{2,s,i,j,m,n} = \frac{(1-u) \cdot n \cdot (1-d_s \frac{i+j}{k}) + u \cdot m \cdot (1-c-d_r \frac{i+j}{k})}{c_{\text{total},i,j,m,n}}, \quad (9)$$

where $c_{\text{total},i,j,m,n}$ is the sum of the numerators of (6)–(9), ensuring that the contributions of the
 202 four genotypes sum to 1.

The new frequencies in the regional pool are then

$$p_{1,r,t+1} = \sum_{i,j,m,n} f_t(i, j, m, n) \cdot c_{1,r,i,j,m,n}, \quad (10)$$

$$p_{1,s,t+1} = \sum_{i,j,m,n} f_t(i, j, m, n) \cdot c_{1,s,i,j,m,n}, \quad (11)$$

and analogously for species 2. Note that $\sum_{i,j,m,n}$ denotes a sum over all possible patch configura-
 206 tions, i.e. all possible combinations of i, j, m, n such that $i + j + m + n = k$. We now numerically
 iterate these equations to study the model with global dispersal in more detail.

208 **Critical frequencies**

To derive the invasion criteria in (2), we assumed that the new species is so rare that its members
210 always have a local abundance of 1. With a higher initial frequency, members of the new species
may sometimes find themselves in a patch with one or more of their conspecifics and fewer
212 heterospecific individuals and thus suffer less from interference. Therefore, we conjecture that a
rare species may be able to invade if it starts above a certain critical frequency, even if it cannot
214 invade from very low frequency. This would be an example for an Allee effect, specifically a
strong demographic Allee effect, where the average per-capita growth rate is negative at low
216 population density and increases with increasing density (Taylor and Hastings 2005).

To determine the critical frequency for a given parameter combination, we first let the fre-
218 quencies of the two types in the resident population settle into mutation-selection balance. We
then introduce the resistant type of the new species at larger and larger initial frequencies. The
220 critical frequency is the smallest of our testing frequencies for which the new species increases
in frequency over one generation.

222 As expected, the critical frequency is zero for all parameters fulfilling the mutual invasibility
condition (Fig. 1). For each parameter, the critical frequency increases as we move further into
224 the parameter range where the mutual invasibility condition is violated. For example, for local
patch sizes, k , above the value in (2), the critical frequency increases with increasing k (Fig. 1 E).

226 **Long-term behavior**

Metacommunities in our model can exhibit five long-term behaviors: extinction of one species,
228 symmetric coexistence at constant frequencies (Fig. 2 A), asymmetric coexistence at constant fre-
quencies (Fig. 2 B), symmetric coexistence with fluctuating frequencies (Fig. 2 C), or asymmetric
230 coexistence with fluctuating frequencies (Fig. 2 D). As discussed above, for some parameter com-
binations there is a critical frequency for invasion and depending on the initial conditions the
232 long-term outcome will be either extinction of one species or one of the coexistence outcomes.
Also, for each case of asymmetric coexistence, the initial conditions determine which of the two

234 species will be the regionally common species in the long run.

To systematically explore the role of the model parameters, we summarize the long-term
236 behavior in terms of the minimum and maximum frequency for each of the four types along
the cycle (see horizontal lines in Fig. 2). Without fluctuations, minimum and maximum are the
238 same. Fig. 3 explores the influence of the five model parameters on the long-term behavior.
With changing parameter values, the system typically goes through a series of qualitatively dif-
240 ferent outcomes. For example with increasing damage parameter for resistants (Fig. 3 B), we
first observe symmetric coexistence without fluctuations, then asymmetric coexistence without
242 fluctuations, then asymmetric coexistence with increasingly large fluctuations, then symmetric
coexistence with fluctuations, and finally coexistence is no longer possible.

244 Overall the role of the parameters is consistent with the above results on mutual invasibility.
Increases in k , c , or d_r destabilize coexistence, whereas an increase in d_s facilitates coexistence.
246 However, both with decreasing c and increasing d_s , coexistence becomes more and more asym-
metric. Although such coexistence may always be stable in the deterministic system, one of the
248 species may go extinct rapidly in metacommunities of finite size with regional stochasticity. In
such stochastic metacommunities, intermediate values of c and d_s might be most conducive to
250 long-term coexistence. Also for the mutation probability, u , intermediate values appear most
conducive to coexistence. On the one hand, too much mutational noise prevents species from
252 adapting to the current metacommunity state. With too few mutations, on the other hand, fluctu-
ations in regional frequencies are large, such that the rare species would have a large extinction
254 risk in a metacommunity of finite size.

Model with dispersal limitation

256 We now introduce some more permanent spatial structure. So far, patches were fully recolonized
in each generation. Now this only happens with probability ϵ per patch and generation. Other-
258 wise, each member of the local patch in the new generation is drawn either from the regional

pool with probability μ , the dispersal probability, or is the offspring of a local individual with
 260 probability $1 - \mu$. All species have the same dispersal ability. The smaller μ and ϵ are, the more
 permanent is the spatial structure in the landscape. By setting $\epsilon = 1$ or $\mu = 1$ or both, we recover
 262 the model with global dispersal as a special case.

With dispersal limitation, it is no longer sufficient to trace the regional frequencies of the four
 264 types. We need to keep track of the proportion of patches $f_{(i,j,m,n),t}$ in the metacommunity for each
 of the possible patch configurations (i, j, m, n) with $i + j + m + n = k$. Over a single generation
 266 without full recolonization, a patch with configuration (i', j', m', n') at time t turns into a patch
 with configuration (i, j, m, n) at time $t + 1$ with probability

$$P_{(i',j',m',n'),(i,j,m,n),t} = \frac{k!}{i!j!m!n!} \cdot \left((1 - \mu) \cdot c_{1,r,i',j',m',n'} + \mu \cdot p_{1,r,t+1} \right)^i \left((1 - \mu) \cdot c_{1,s,i',j',m',n'} + \mu \cdot p_{1,s,t+1} \right)^j \\ \cdot \left((1 - \mu) \cdot c_{2,r,i',j',m',n'} + \mu \cdot p_{2,r,t+1} \right)^m \left((1 - \mu) \cdot c_{2,s,i',j',m',n'} + \mu \cdot p_{2,s,t+1} \right)^n, \quad (12)$$

268 which is a multinomial distribution. The frequencies in the regional pool, $p_{1,r,t+1}$, $p_{1,s,t+1}$, $p_{2,r,t+1}$,
 and $p_{2,s,t+1}$ are given by (10) and the analogous equations for the other types. Finally,

$$f_{(i,j,m,n),t+1} = \frac{k!}{i!j!m!n!} \cdot \epsilon \cdot p_{1,r,t+1}^i p_{1,s,t+1}^j p_{2,r,t+1}^m p_{2,s,t+1}^n + (1 - \epsilon) \cdot \sum_{i',j',m',n'} f_{(i',j',m',n'),t} P_{(i',j',m',n'),(i,j,m,n),t}. \quad (13)$$

270 Coexistence with dispersal limitation

Numerical iterations indicate that dispersal limitation enhances eco-evolutionary buffering and
 272 thus stabilizes coexistence (Fig. 4). Compared to the case with global dispersal (see Fig. 3), dis-
 persal limitation leads to coexistence, and especially symmetric coexistence, over a wider range
 274 of values for the parameters c , d_r , d_s , and u (Fig. 4 A–D). We did not attempt to increase the
 local community size, k , under dispersal limitation because the number of patch types to be
 276 traced rapidly increases with k , which makes computations unfeasible. Even for parameter com-
 binations that do not allow for coexistence with global dispersal (dispersal probability $\mu = 1$
 278 or recolonization probability $\epsilon = 1$), a decrease in dispersal and recolonization probabilities can

make coexistence possible (Fig. 4 E–F). With decreasing dispersal and recolonization probabilities, we first observe fluctuating coexistence and eventually also symmetric coexistence without fluctuations.

282 Priority effects

We have shown so far that eco-evolutionary buffering can lead to the regional coexistence of species engaged in local interference competition and that this works even better with dispersal limitation. But the central question for the purpose of this study is whether or not we still observe priority effects in these metacommunities. To address this question, we define priority effects as cases with positive local frequency dependence. That is, we have a priority effect if a locally rare species tends to decrease in local frequency whereas a locally common species tends to increase in frequency. The motivation for this definition is that positive frequency dependence helps a species that is common among the initial colonizers to defend the patch against later invasions by the respective other species.

To determine whether or not there are priority effects at some time point t , we thus need to characterize the local dynamics. For this, we first consider all possible patch configurations (i, j, m, n) and compute the expected population size of species 1 after one generation

$$\mathbf{E}[N_1 | (i, j, m, n)] = \sum_{(i', j', m', n')} (i' + j') P_{(i, j, m, n), (i', j', m', n'), t} \quad (14)$$

without full recolonization. Given the current state of the metacommunity as specified by the proportions of patches with the various configurations, $f_{(i, j, m, n), t}$, we then compute $\mathbf{E}[\Delta_l]$, the expected change in the local population size of species 1 in patches with current population size l :

$$\mathbf{E}[\Delta_l] = \frac{\sum_{(i, j, m, n): i+j=l} f_{(i, j, m, n), t} \mathbf{E}[N_1 | (i, j, m, n)]}{\sum_{(i, j, m, n): i+j=l} f_{(i, j, m, n), t}} - l, \quad (15)$$

where the fraction represents a weighted average of the expectations in (14) over all patch types that have l individuals of species 1 (taking together the sensitive and the partially resistant type) with the weight proportional to the frequency of the respective patch types.

302 Under neutrality ($d_s = d_r = c = 0$),

$$\mathbf{E}[N_1 | (i, j, m, n)] = (1 - \mu)(i + j) + \mu \cdot k \cdot (p_{1,r,t+1} + p_{1,s,t+1}) \quad (16)$$

and thus

$$\mathbf{E}[\Delta_l] = \mu \cdot (k \cdot (p_{1,r,t+1} + p_{1,s,t+1}) - l). \quad (17)$$

304 The expected change is positive whenever the local frequency is below the regional frequency,
and negative when the local frequency is above the regional frequency. Local communities thus
306 tend to become more similar in composition to the regional pool because the incoming migrants
reflect the regional frequencies. Without dispersal ($\mu = 0$), the expected change in local species
308 abundances would be zero under neutrality ($\mathbf{E}[\Delta_l] = 0$ for all l).

We now formalize the notion of positive frequency dependence, and say that there is a priority
310 effect if $\mathbf{E}[\Delta_l] < 0$ for all $0 < l < k/2$ and $\mathbf{E}[\Delta_l] > 0$ for all $k/2 < l < k$. The states 0 and k
are not taken into account because an absent species cannot decrease any further. Neither do
312 we take into account the expected change at local population size $k/2$ (which only exists for
even patch sizes, k). Note that it is sufficient to check the priority-effect conditions for species
314 1 because the expected change in the local population size of species 2 is just $-\mathbf{E}[\Delta_l]$. Thus if
species 1 is expected to increase when common and decrease when rare this is necessarily true
316 also for species 2. Note also that this is a rather strict definition of a priority effect because even
if the condition is not fulfilled there is local interference and species that are initially common
318 may generally defend patches for longer than under neutrality. However, to be conservative and
highlight the clear-cut cases, we use the stricter definition.

320 In Fig. 5, we give examples for the expected local dynamics under different types of coex-
istence outcome and compare them to the expected local dynamics under neutrality, i.e. with
322 $d_s = d_r = c = 0$. The top row shows an example of symmetric coexistence without fluctuations
(Fig. 5 A), whose local dynamics fulfill our priority-effect criterion (Fig. 5 B). That is, the expected
324 change in the local population size of species 1 is negative (i.e. species 2 is expected to increase)
if there are 1 or 2 members of species 1 in a patch of size 6, and positive when there are 4 or 5

326 members. The condition for priority effects is fulfilled both at equilibrium (purple lines) and at
an earlier time point where species 1 is more common in the landscape (green lines). At equi-
328 librium, the situation is entirely symmetric, with an expected change of zero when both species
have local abundance 3. At the earlier time point, the local dynamics are slightly asymmetric
330 with the regionally common species having a slight local disadvantage. For example in patches
with the same number of individuals of both species, species 1 is expected to slightly decrease
332 in population size. This disadvantage of species 1 was due to a higher frequency of the sensitive
type. This example illustrates how stable regional coexistence is possible even with local priority
334 effects. When the system is perturbed and one species becomes more common, it will soon ex-
perience an increase in the frequency of sensitive individuals. This will make the local dynamics
336 slightly asymmetric in favor of the regionally rare species, thus allowing it to recover.

The second row in Fig. 5 has the same parameters as the first row except that the maximum
338 damage to resistants, d_r , is smaller, and dispersal probability, μ , is higher. Now local interference
between species is not strong enough to counteract dispersal and local communities on average
340 become more similar in composition to the regional pool. Thus, according to our definition, there
are no priority effects. But note that the approach of local frequencies to regional frequencies is
342 slower than under neutrality.

For coexistence outcomes with fluctuating regional frequencies, the transition probabilities
344 between patch types (12) and therefore also the expected local dynamics change over time. In
the example in Fig. 5 E and F, most of the time either species 1 or species 2 is the dominant
346 competitor (e.g. at the purple time point). However, there are also brief time periods (between
adjacent vertical lines in Fig. 5 E) where interference effects are relatively symmetric and the
348 priority-effect condition is fulfilled.

More generally, whether or not there are priority effects in the long run depends on the
350 strength of interference in relation to the dispersal probability, μ (Fig. 6). The total interference
effects are the sum of interference effects on the sensitive types and interference effects on the par-
352 tially resistant types. Under constant symmetric coexistence, the sensitive types of both species

are rare, but if dispersal probability is small, interference effects on them can be sufficient to
354 cause priority effects even if the other types are completely resistant ($d_r = 0$). For larger dispersal
probabilities, priority effects only occur when the partially resistant types are still sufficiently
356 sensitive, i.e. if d_r is sufficiently large. In the region of parameter space with symmetric constant
coexistence, the local dynamics stay constant over time, and therefore priority effects are either
358 present all the time or absent all the time. There is a small region of parameter space with asym-
metric or symmetric fluctuating coexistence where priority effects are present part of the time.
360 However, most parameter combinations with asymmetric coexistence or symmetric fluctuating
coexistence do not exhibit priority effects.

362 Discussion

Taken together, our results suggest a new “eco-evolutionary buffering” hypothesis for species
364 coexistence in the presence of local priority effects. In this hypothesis, we assume that resis-
tance to heterospecific interference is costly, such that the strength and direction of selection on
366 resistance depend on regional relative frequencies of species. Thus, when one species becomes
regionally rare, resistance against this species does not pay off any longer for members of the
368 other species. The resulting loss of resistance can then be exploited by the rare species to re-
cover. Consequently, both regional species diversity and intra-specific genetic variation will be
370 maintained, even though local priority effects may persist. Our focus on priority effects and co-
existence at the regional rather than local scale is the main novelty of our study compared to
372 previous work on similar coexistence mechanisms (Levin 1971; León 1974; Pease 1984; Lankau
2009; Vasseur et al. 2011). Under eco-evolutionary buffering, the parameter combinations that
374 allow for the most stable coexistence (symmetric without fluctuations) are also those most likely
to maintain priority effects. In these cases, coexistence only requires that priority effects become
376 slightly asymmetric, with the regionally common species less likely to take over a patch from the
regionally rare species than vice versa.

378 **Requirements for eco-evolutionary buffering**

In addition to interspecific interference, there are several requirements for eco-evolutionary buffering. One is intra-specific genetic variation in resistance to interference by other species. Without such variation, species do not coexist in our model. We have assumed that variation in resistance is due to two alleles at a single locus. However, similar coexistence mechanisms for single communities can work with quantitative traits (Pease 1984; Vasseur et al. 2011).

384 A second requirement is a trade-off between resistance to interference and maximum fitness. We have found that eco-evolutionary buffering works particularly well if the resistance mechanism is efficient (small d_r) and not very costly (small c). In a broad sense, the trade-off underlying eco-evolutionary buffering can be regarded as a competition-colonization trade-off, where the roles are assigned depending on which species is more common in the region. The regionally common species corresponds to the better colonizer because it is more likely to have the majority in newly colonized patches and thus benefits more often from priority effects. The regionally rare species is better at invading patches dominated by the other species and thus corresponds to the better competitor.

A third requirement is stochastic variation in local community composition, for which small local community size, k , is required. To understand this requirement, it helps to consider a metacommunity with one species that is regionally very rare and the other very common. If local community size is small, most members of the common species will be in patches without a single member of the rare species and are hence selected to lose resistance. Members of the rare species, on the other hand, have a local frequency of at least $1/k$. Since interference damage is proportional to local frequency, the rare species can do more damage with smaller k . Other studies on competitive metacommunities have also found that local community size affect coexistence, but sometimes with opposing results. For example, Orrock and Watling (2010) studied the regional coexistence of two species under a competition-colonization trade-off and showed that large local community size facilitated regional coexistence because they made the local dynamics and thus patch-take overs by the better competitor more deterministic. However, they assumed

that the initial frequency of a patch invader was independent of local community size, which we
406 did not assume in this study.

A fourth requirement is a large number of local patches. There will otherwise be considerable
408 stochasticity in regional abundance, making the extinction of genotypes and species likely, even
in cases where the deterministic model predicts stable coexistence. Also, regional stochasticity
410 may cause species to fall below the critical frequency in cases where coexistence is possible but
the mutual invasibility condition is not fulfilled.

A fifth requirement is that competitive interactions are local, which is fulfilled if there is
dispersal limitation. Without dispersal limitation, it is fulfilled as long as all patches contribute
414 equally to the regional pool, such that individuals contribute more if the other individuals they
share the patch with are less fit. In Online Appendix A.1, we consider an alternative scenario
416 where individuals contribute in proportion to their fitness, independently of the other patch
inhabitants. Under this assumption mutual invasibility is not possible. The two scenarios are
418 referred to as soft selection vs. hard selection. The former is generally more conducive to the
maintenance of diversity (Christiansen 1975).

Finally, extinction-recolonization events are required for local priority effects to be observed
420 in metacommunities with eco-evolutionary buffering. Without such disturbance or when distur-
bance occurs at a smaller scale than local positive feedbacks, the landscape may settle into a
422 configuration where each patch is dominated by one species. The regional dynamics then come
to a halt and species can coexist for extended periods of time, as demonstrated by Molofsky
424 et al. (1999, 2001) and Molofsky and Bever (2002) for spatially explicit models. Since there is no
disturbance to initiate new rounds of local community assembly, priority effects will no longer
426 be operating.

Although these requirements may seem stringent, they may be fulfilled in many real com-
428 munities, particularly those of sessile animals in intertidal habitats, herbaceous plants in small
patches such as tussock islands, and parasite or parasitoid insects that co-infect hosts (Levine
430 2000; Mouquet and Loreau 2002; Fukami and Nakajima 2013; Zee and Fukami 2015). For exam-

432 ple, in metacommunities of co-infecting parasitic flatworms, local community sizes in a single
host individual are often small, e.g. on the order of ten for fish eye flukes (Seppälä et al. 2009).
434 Furthermore, there is evidence for inhibitory local priority effects (Leung and Poulin 2011). In-
terspecific interference among parasitic flatworms might often involve the host immune system
436 (Seppälä et al. 2009; Leung and Poulin 2011), but in some cases, there are also specialized soldier
individuals that kill new individuals attempting to invade the same host individual (Hechinger
438 et al. 2011). Some of these interference effects are strain-specific and have been suggested to main-
tain genetic variation within parasite species (Seppälä et al. 2009). Even in some microorganisms,
440 relevant interaction neighborhoods may consist of few individuals, for example in highly struc-
tured bacterial biofilms (Cordero and Datta 2016). An important form of interference in such
442 biofilms is contact-dependent growth inhibition where individuals attach to neighboring cells
and inject toxins (Ruhe et al. 2013).

444 One main difference between eco-evolutionary buffering and previous models for coexistence
in evolving metacommunities concerns environmental heterogeneity. Eco-evolutionary buffering
446 requires that individuals experience different patch community compositions due to intrinsi-
cally generated and stochastic variation, but the environmental conditions can be the same in
448 all patches. By contrast, previous models for coexistence in evolving metacommunities require
extrinsically generated spatial environmental heterogeneity. Of particular relevance here is the
450 work on evolutionary monopolization (De Meester et al. 2002; Urban 2006; Urban et al. 2008;
Urban and De Meester 2009). If evolution is fast enough relative to migration, populations can
452 locally adapt to the various patch environments and prevent later-arriving species from invading.
Species can then also coexist in the landscape but only as long as the patches are not disturbed
454 and recolonized. Another aspect of spatial structure that is not necessary for coexistence via eco-
evolutionary buffering is dispersal limitation. However, dispersal limitation facilitates coexistence
456 and is required for local priority effects to be observed. Thus unlike similar eco-evolutionary coex-
istence mechanisms which are sometimes destabilized with increasing spatial structure (Vellend
458 and Litrico 2008; Lankau 2009), eco-evolutionary buffering becomes even more stable with more

persistent spatial structure.

460 **Future directions**

This study is only a first step toward understanding the role of eco-evolutionary buffering in the
462 maintenance of species diversity. In future research, it would be useful, for example, to consider
evolution of toxin production or other forms of interference in addition to evolution of resistance.
464 Whereas a resistance mutation can directly reduce the death rate of the mutated individual, a
toxin-production mutation first reduces the fitness of heterospecific individuals. Indirectly, it may
466 then benefit the mutated individual, but also other conspecific individuals that do not pay the
fitness cost. Hence interference can be an altruistic trait and its evolution can be affected by cheat-
468 ing. It remains unclear how readily eco-evolutionary buffering occurs in these circumstances.
Other questions that should be addressed include: whether eco-evolutionary buffering works
470 with more than two interacting species; whether it works for diploid sexual organisms; and how
eco-evolutionary buffering interacts with spatial and temporal environmental heterogeneity to
472 affect regional coexistence.

Besides the eco-evolutionary buffering mechanism we have studied here, a number of other
474 mechanisms could potentially buffer regional diversity in the presence of priority effects. These
mechanisms warrant further investigation. First, simple patch-occupancy models suggest that, by
476 virtue of spatial structure alone, two identical competitors can coexist in a region even if there is
some local inhibition (Slatkin 1974; Hanski 1983). However, this requires doubly-occupied patches
478 to send out the same number of colonists of both species (Taneyhill 2000), an assumption that
has been criticized as giving an “unfair” advantage to the regionally rare species (Wang et al.
480 2005). Second, a predator that forages at a regional scale may either exhibit behavioral plasticity
or evolve rapidly to preferentially prey on regionally common species (e.g., Hughes and Croy
482 1993). Third, if patches differ in environmental conditions, regionally rare species may be better
at evolutionary monopolization of patches (Urban and De Meester 2009; De Meester et al. 2016)
484 as they suffer less from the inflow of maladapted migrants (Lankau 2011). Fourth, if individu-

als experiencing strong interference can move to another patch, regional coexistence is possible
486 (Ruokolainen and Hanski 2016) and it would be interesting to explore whether priority effects
can also be maintained in this setting. Finally, at a long evolutionary time scale, any factor that
488 accelerates speciation rate would help to maintain a speciose regional pool. Speciation rate itself
may be affected by local priority effects (Fukami et al. 2007). Interactive effects of speciation and
490 priority effects on the generation and maintenance of species pools are a particularly interesting
topic for future research.

492 For empirical tests of eco-evolutionary buffering, one could choose two species engaging
in interspecific interference, and for each species pick two genotypes such that one of them is
494 more resistant to interspecific interference but the other one has a higher growth rate in the
absence of the other species. As different treatments, one could initialize a patchy landscape
496 either using only one genotype per species or using a mixture of both genotypes for each species.
Our theory predicts that long-term coexistence is impossible in the treatment with only one
498 genotype per species but might be possible in the treatment with two genotypes per species. Such
an experiment could be performed, for example, in the field with herbaceous plants inhabiting
500 a landscape of tussock micro-islands (as in Levine 2000) or in the laboratory with parasites co-
infecting a host population.

502 **Acknowledgments**

For discussion and comments on an earlier stage of the project, we thank members of the com-
504 munity ecology group at Stanford, particularly Luke Frishkoff, Po-Ju Ke, Devin Leopold, Erin
Mordecai, and Rachel Vannette, as well as Angela Brandt, Joachim Hermisson, Kotaro Kagawa,
506 Mike McLaren, Akira Mori, Pleuni Pennings, Dmitri Petrov, and Chris Klausmeier and two
anonymous reviewers. MJW acknowledges fellowships from the Stanford Center for Compu-
508 tational Evolutionary and Human Genomics (CEHG) and from the Austrian Science Fund (FWF,
M 1839-B29). This work was also supported by the NSF (DEB 1149600) and Stanford University's

510 Terman Fellowship.

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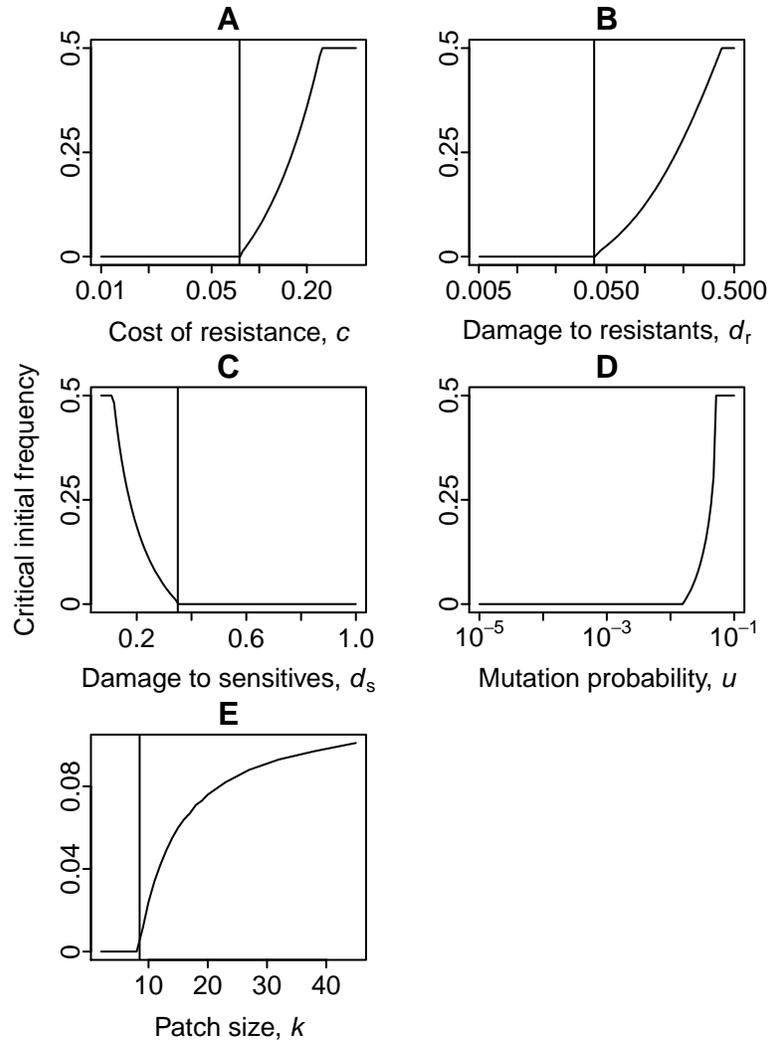


Figure 1: Critical frequency for the resistant type of a rare species to invade a resident population at mutation-selection equilibrium. If the critical frequency is zero, even an extremely rare species can invade and stable coexistence should be possible. The vertical lines indicate the approximate critical parameter values for the invasion of an extremely rare species (2). The underlying analytical argument did not take into account mutations and therefore the values may differ slightly from the numerically determined ones (see Fig. A1 for a comparison). All parameter combinations fulfill the assumption (1). A critical frequency of 0.5 indicates that it was not possible for a rare species to invade. Default parameters: $k = 6, c = 0.05, d_s = 0.5, d_r = 0.01, u = 0.001$.

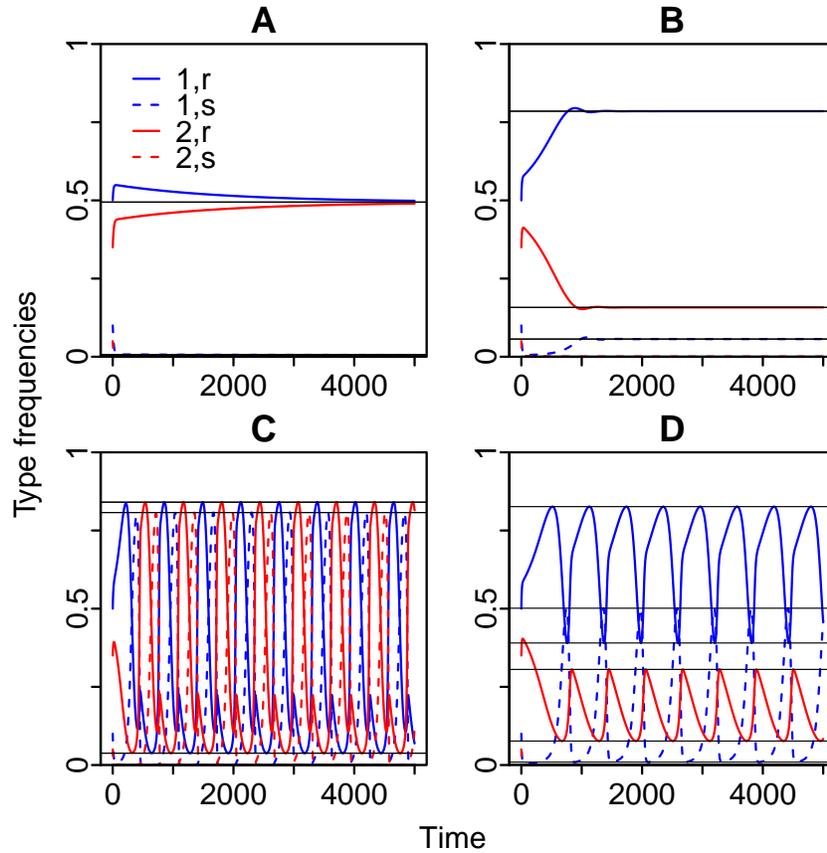


Figure 2: Time series for four parameter combinations illustrating the four types of coexistence outcome. (A) Symmetric coexistence at constant frequencies ($k = 3, d_r = 0.01$). (B) Asymmetric coexistence at constant frequencies ($k = 6, d_r = 0.01$). (C) Symmetric coexistence with fluctuations ($k = 6, d_r = 0.035$). (D) Asymmetric coexistence with fluctuations ($k = 12, d_r = 0.01$). Other parameters: $c = 0.05, d_s = 0.5, u = 0.001$. Horizontal lines indicate minima and maxima along the cycle for the four types.

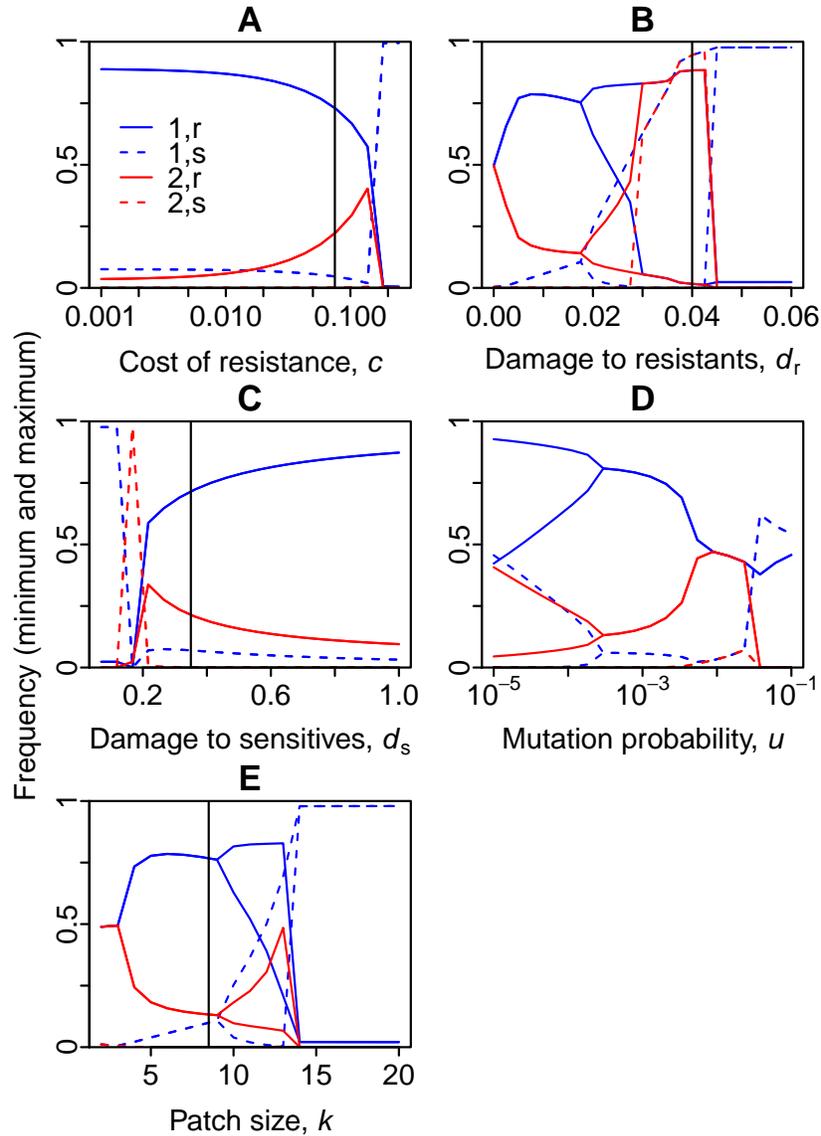


Figure 3: Minimum and maximum type frequencies along the respective attractor as a function of (A) the cost of resistance, c , (B) the maximum interference damage in partially resistant individuals, d_r , (C) the maximum interference damage in sensitive individuals, d_s , (D) the mutation probability, u , and (E) the local patch size, k . In each panel the respective other four parameters take the following default values: $k = 6, c = 0.05, d_s = 0.5, d_r = 0.01, u = 0.001$. Initial conditions: $p_{1,r,0} = 0.6, p_{2,r,0} = 0.4, p_{1,s,0} = p_{2,s,0} = 0$. Vertical lines indicate the critical parameter value for mutual invasibility.

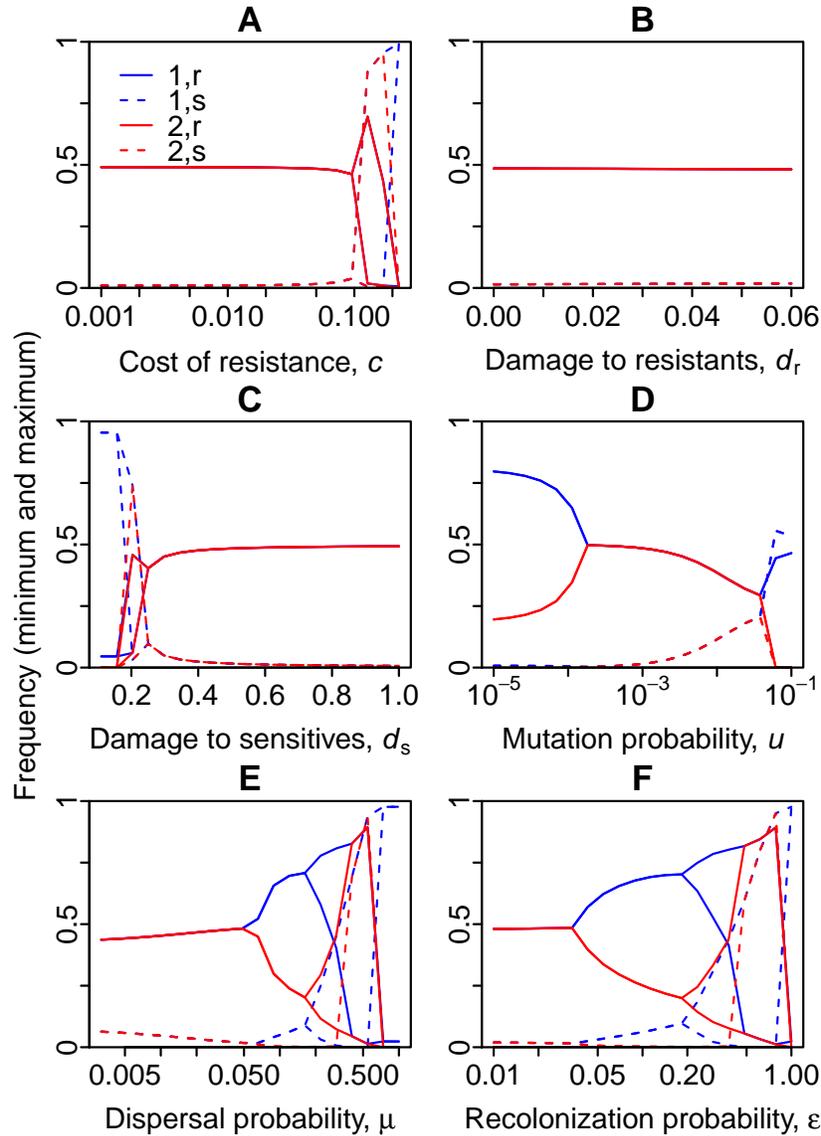


Figure 4: Minimum and maximum type frequencies along the respective attractor with dispersal limitation as a function of (A) the cost of resistance, c , (B) the maximum interference damage in partially resistant individuals, d_r , (C) the maximum interference damage in sensitive individuals, d_s , (D) the mutation probability, u , (E) the dispersal probability, μ , and (F) the recolonization probability, ϵ . In (A–D) $d_r = 0.01$ and in (E–F) $d_r = 0.05$ to show a broader range of behaviors. In each panel the respective other parameters take the following default values: $k = 6$, $c = 0.05$, $d_s = 0.5$, $u = 0.001$, $\mu = 0.05$, $\epsilon = 0.02$. Initial conditions: $p_{1,r,0} = 0.6$, $p_{2,r,0} = 0.4$, $p_{1,s,0} = p_{2,s,0} = 0$.

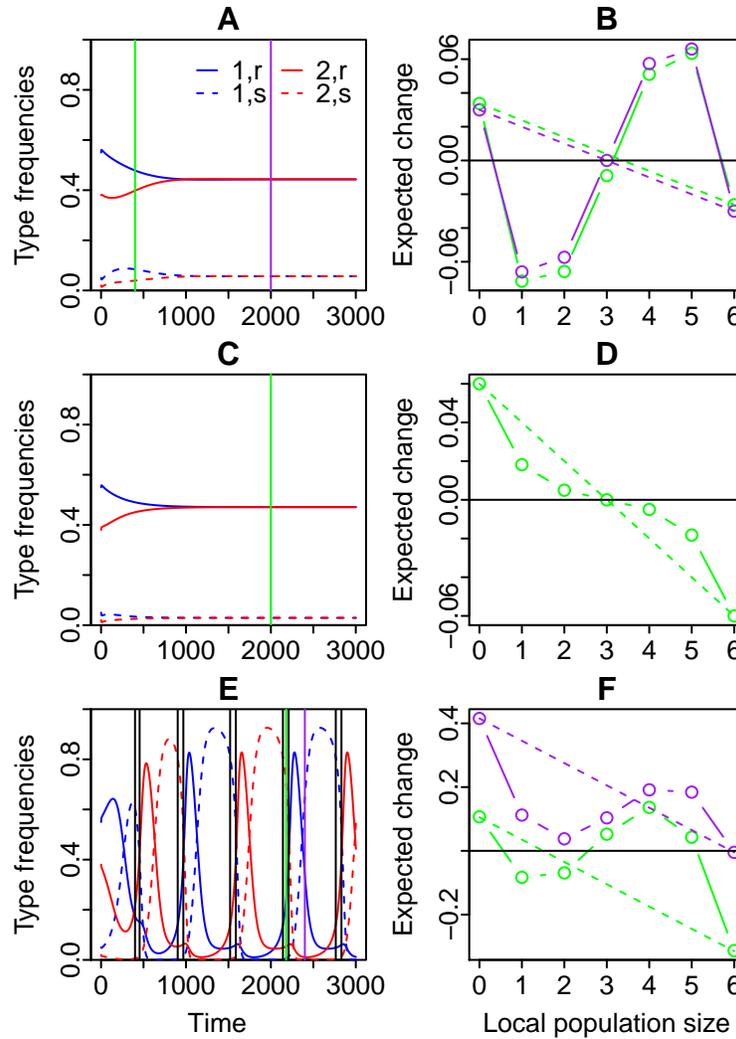


Figure 5: Examples for regional dynamics (left column) and local feedbacks (right column) under dispersal limitation. The panels in the right column show the expected change in the local population size of species 1 (symbols and solid lines) and compare it to the expected change under neutrality ($d_s = d_r = c = 0$, dashed lines). The different colors in the right column correspond to different times, indicated by vertical lines in the left column. Parameter values: (A, B) $d_r = 0.1, \mu = 0.01$, (C, D) $d_r = 0.01, \mu = 0.02$, (E, F) $d_r = 0.2, \mu = 0.07$. The black vertical bars in (E) indicate the start and end points of time periods with priority effects. Other parameters: $k = 6, d_s = 0.5, c = 0.05, u = 0.001, \epsilon = 0.02$.

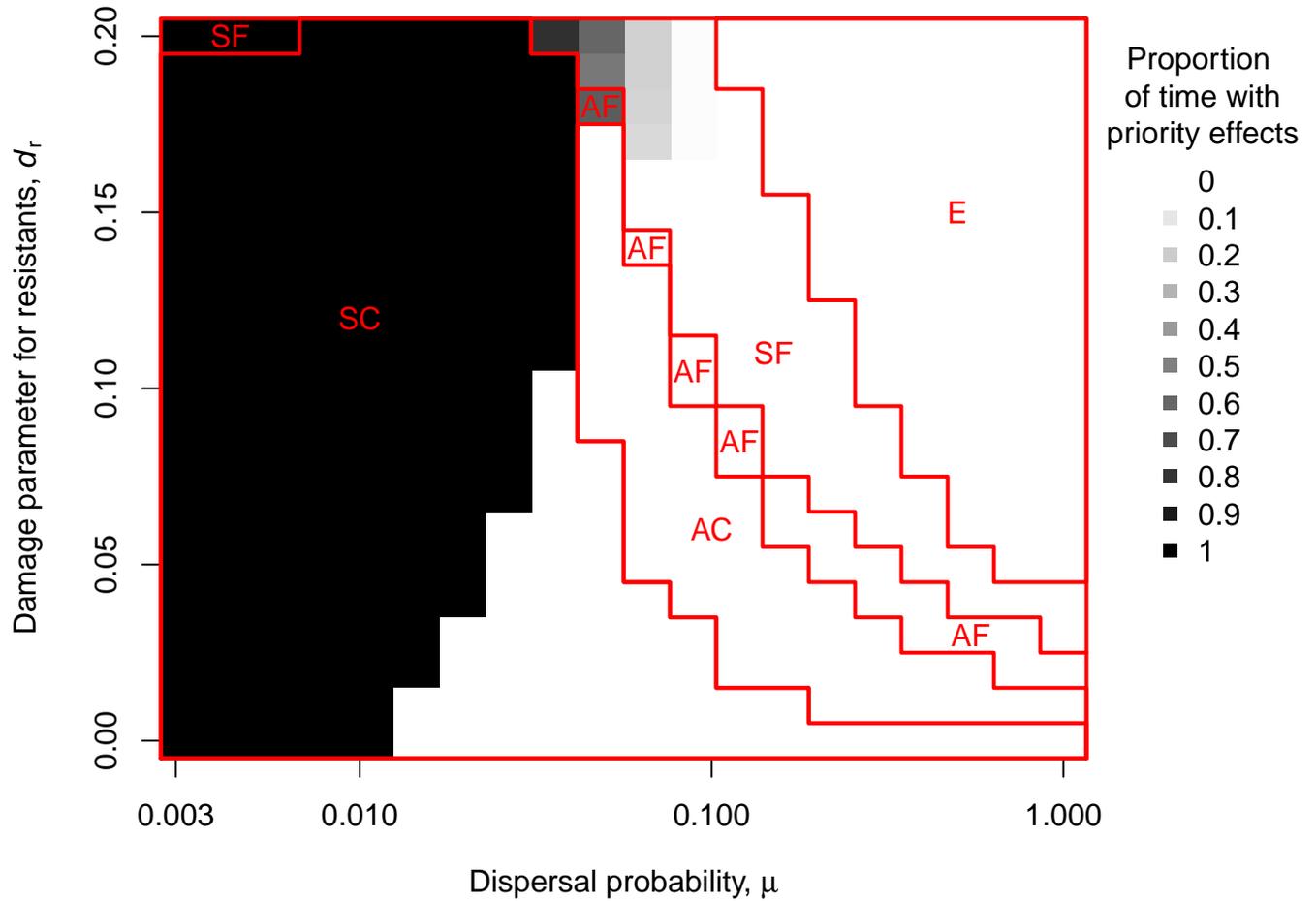


Figure 6: Proportion of times during which there are clear priority effects as a function of the dispersal probability, μ , and the damage parameter of partially resistant individuals, d_r . The red lines and labels indicate regions in parameter space with the various outcome types (SC: symmetric constant coexistence, AC: asymmetric constant coexistence, AF: asymmetric fluctuating coexistence, SF: symmetric fluctuating coexistence, E: extinction of one species). Other parameters: $k = 6, d_s = 0.5, c = 0.05, u = 0.001, \epsilon = 0.02$. Initial conditions: $p_{1,r,0} = 0.6, p_{2,r,0} = 0.4, p_{1,s,0} = p_{2,s,0} = 0$.

Online Appendix A: Supplementary methods and results

652 Online Appendix A.1 Modified model with hard selection

Under hard selection, individuals contribute to the regional pool in proportion to their fitness
 654 values. Thus patches with a high average fitness make a larger total contribution to the regional
 pool than patches with a low average fitness.

656 To obtain the model equations for hard selection, we need the average numbers of offspring
 $\bar{w}_{1,r,t}$, $\bar{w}_{1,s,t}$, $\bar{w}_{2,r,t}$, and $\bar{w}_{2,s,t}$ produced by individuals belonging to the four types. We have

$$\bar{w}_{1,r,t} = 1 - c - d_r \cdot \mathbf{E}^*[Q] \quad (\text{A1})$$

658 and

$$\bar{w}_{1,s,t} = 1 - d_s \cdot \mathbf{E}^*[Q] \quad (\text{A2})$$

where $\mathbf{E}^*[Q] = \frac{(k-1)(p_{2,r,t} + p_{2,s,t})}{k}$ is the average local frequency of species 2 experienced by species
 660 1 individuals. Note that this is lower than $p_{2,r,t} + p_{2,s,t}$ because from the perspective of each
 species-1 individual, there are only $k - 1$ spots left that can potentially be occupied by species
 662 2. This intuitive result can also be formally derived by averaging over all possible local patch
 configurations. The expressions for $\bar{w}_{2,r,t}$ and $\bar{w}_{2,s,t}$ are analogous. The regional frequency of
 664 species-1 resistant individuals in the next generation is then

$$p_{1,r,t+1} = \frac{p_{1,r,t}\bar{w}_{1,r,t} \cdot (1 - u) + p_{1,s,t}\bar{w}_{1,s,t} \cdot u}{p_{1,r,t}\bar{w}_{1,r,t} + p_{1,s,t}\bar{w}_{1,s,t} + p_{2,r,t}\bar{w}_{2,r,t} + p_{2,s,t}\bar{w}_{2,s,t}} \quad (\text{A3})$$

and analogously for those of the other types.

666 A rare species will be able to invade, i.e. increase in frequency, if its average fitness is larger
 than the average fitness of the resident population. The average fitness in the resident population
 668 at mutation-selection balance is $1 - c \cdot p_r^* > 1 - c$ and when we now introduce the other species
 at very low frequency in the landscape, this value will not change by much. The members of
 670 the rare species will generally find themselves alone in a patch surrounded by $k - 1$ members
 of the other species. Hence the average fitness of these sensitive individuals is $1 - d_s(k - 1)/k$,

672 which is smaller than $1 - c$ by assumption (1), and the average fitness of resistant individuals is
 $1 - c - d_r(k - 1)/k$, which is also smaller than $1 - c$ (these values for the average fitnesses also
674 follow from (A1) and (A2) by setting the frequency of the other species to 1). Therefore both
types of the rare species have an average fitness below that of the resident population. The rare
676 species cannot increase in frequency under hard selection.

678 **Online Appendix A.2 Invasibility conditions with a resident species at mutation-selection balance**

In the main text, the critical parameter values for mutual invasibility (2) were derived under
680 the assumption that the resident population consists only of sensitive individuals. However,
because of recurrent mutations, the resistant type will be present in the resident population at low
682 frequency even if it is disfavored in the absence of the other species (mutation-selection balance).
Here we explore how the estimates for the critical parameter values change if we account for
684 these rare resistant individuals in the resident population.

To determine the equilibrium frequency of the resistant type in the resident species, say
686 species 1, we set $p_{2,r,t} = p_{2,s,t} = 0$ and use (5), (6), (7), and (10) to obtain an equation for the
equilibrium frequency, p_{r^*} , of the resistant type:

$$p_{r^*} = \sum_{i=0}^k \binom{k}{i} p_{r^*}^i (1 - p_{r^*})^{k-i} \frac{(1 - u) \cdot i \cdot (1 - c) + u \cdot (k - i)}{k - c \cdot i}. \quad (\text{A4})$$

688 We then use the uniroot function in R to solve this equation numerically for p_{r^*} .

The condition for the other species to invade from very low frequency is that a single resistant
690 individual of the other species contributes on average more than one k th of the offspring sent out
by its patch, i.e.

$$\sum_{i=0}^{k-1} \binom{k-1}{i} p_{r^*}^i (1 - p_{r^*})^{k-1-i} \cdot \frac{1 - c - d_r \cdot \frac{k-1}{k}}{1 - c - d_r \cdot \frac{k-1}{k} + i \cdot \left(1 - c - \frac{d_r}{k}\right) + (k-1-i) \cdot \left(1 - \frac{d_s}{k}\right)} > \frac{1}{k}. \quad (\text{A5})$$

692 To obtain the value of a certain parameter at which the resident species becomes invisable, we
again use the uniroot function to numerically solve this equation for the respective parameter of

694 interest. In Fig. A1, the resulting critical values of the parameters c , d_r , d_s , and k are given as a
function of the mutation probability, u . Unless the mutation rate is very large, the approximations
696 in (2) in the main text are very accurate.

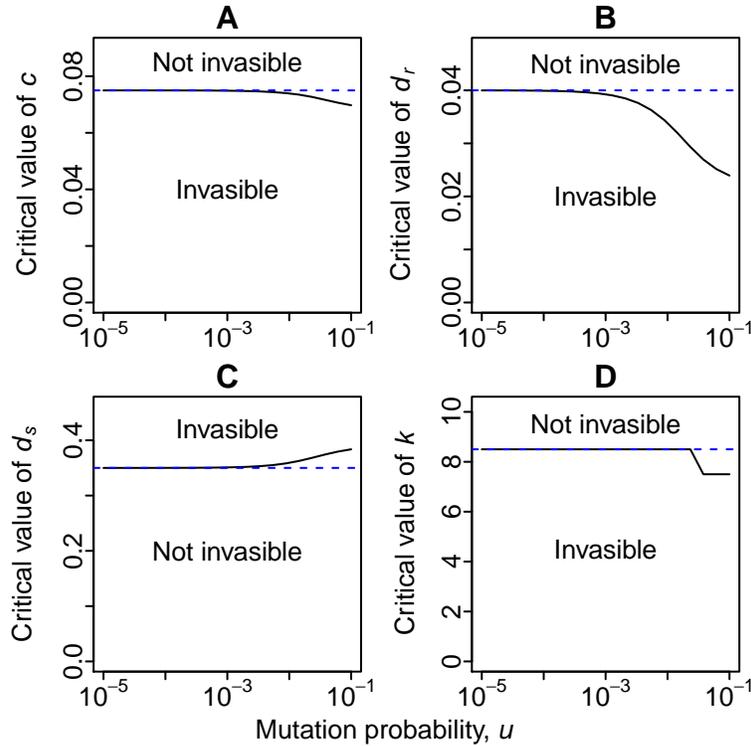


Figure A1: Critical parameter values for coexistence when taking into account the presence of the resistant type in the resident population at mutation-selection balance (black solid lines). Blue dashed lines indicate the approximations in (2), which assume that the resident population only consists of sensitive individuals. (A) Cost of resistance, (B) Damage to resistants, (C) Damage to sensitives, (D) Patch size. Default parameters: $k = 6$, $d_r = 0.05$, $d_s = 0.5$, $c = 0.05$.