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Reverse-Correlation Analysis of the Mechanosensation Circuit and Behavior in *C. elegans*

Reveals Temporal and Spatial Encoding

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Abstract

Animals must integrate the activity of multiple mechanoreceptors to navigate complex environments. In *Caenorhabditis elegans*, the general roles of the mechanosensory neurons have been defined, but most studies involve end-point or single-time-point measurements, and thus lack dynamical information. Here, we formulate a set of unbiased quantitative characterizations of the mechanosensory system by using reverse correlation analysis on behavior. We use a custom tracking, selective illumination, and optogenetics platform to compare two mechanosensory systems: the gentle-touch (TRNs) and harsh-touch (PVD) circuits. This method yields characteristic linear filters that allow for prediction of behavioral responses. The resulting filters are consistent with previous findings, and further provide new insights on the dynamics and spatial encoding of the systems. Our results suggest that the tiled network of the gentle-touch neurons has better resolution for spatial encoding than the harsh-touch neurons. Additionally, linear-nonlinear models can predict behavioral responses based only on sensory neuron activity. Our results capture the overall dynamics of behavior induced by the activation of sensory neurons, providing simple transformations that quantitatively characterize these systems. Furthermore, this platform can be extended to capture the behavioral dynamics induced by any neuron or other excitable cells in the animal.

Introduction

A key function of the nervous system is to integrate the activity from a variety of sensory neurons and transform these neuronal signals into specific behavioral responses. This integration occurs not only across sensory modalities but also spatially and temporally within a single modality such as in mechanosensation [1]. Characterizations of how the nervous system processes this information is vital for understanding brain function and allowing for prediction of behavioral responses. *Caenorhabditis elegans*, a nematode with a mapped connectome and powerful genetic and physiology tools, is an effective model organism for investigating relationships between sensory inputs and downstream

activities [2,3]. The components of the neural circuits involved in *C. elegans* mechanosensation have been

elucidated through various genetic and behavioral analyses, coupled with neuronal cell ablation assays [4–

6]. Two sets of mechanoreceptors are specifically responsible for sensing touch throughout the body: the

gentle touch sensing TRNs and harsh touch sensing PVDs [7]. These specific neurons have been the focus of

a number of studies, including genetic dissections of the mechanical signal transduction, their calcium

responses and the eventual behavioral outcomes [4,8–15]. However, most descriptions are specific to a single

specific input stimulus, typically a single pulse with an eye lash or a metal pick, and a single behavioral

output. This leaves unexplored space of the stimuli and outputs, leading to descriptions that are

potentially biased toward a specific stimulus, and not allowing for the generalizable prediction of the

system.

To map the transformations between mechanoreceptor neurons and behavioral outputs, we

sought to model these transformations in an unbiased quantitative framework that captures the systems'

dynamics in a predictive manner. This is computationally challenging because of the stochasticity and

complexity of the animal's behavioral repertoire, as well as the various time scales and frequencies

relevant in the system[16–18]. A successful technique for characterizing neuronal systems is the use of

reverse correlation analysis with a white noise stimulus [19–26]. This methodology is commonly applied in

sensory physiology to model a sensory neuron's response to natural stimuli as a linear filter. The

computed linear filters provide a complete description of the linear dynamics of the neuron, and can be

used in conjunction with a nonlinear filter to accurately model its function [21,27–30]. This technique has also

been extended to modeling sensory neurons[31] and behavior in invertebrates[32–36]. However, this technique

has not been extended to model and contrast the spatial and temporal properties of behavioral responses

to the gentle and harsh touch mechanosensory neurons.

Although reverse correlation analysis allows for accurate estimations of system dynamics, several

experimental obstacles hinder its applicability to the mechanosensory circuits in *C. elegans* at present.

Current techniques for delivering precise mechanical stimuli to animals involve the delivery of a

mechanical force via a stylus or microfluidic device to specific locations on the animal's body [9,14,15,37].

Although ideal for neuronal imaging, these techniques require the immobilization of animals with glue or

other techniques, and therefore, do not allow for reverse correlation analysis with behavior response

dynamics. Additionally, many of these techniques have a low experimental throughput, and cannot

provide the large sample sizes required for reverse correlation studies. One technique that overcomes

these challenges is to couple optogenetics with behavior, as a light stimulus is more easily controlled, and

can be used to activate specific neurons in freely moving animals [34,35,38]. This fictive stimulus has the added

benefit of bypassing differences in native receptor protein expressions, allowing for comparison between

sensory systems. In order to apply light stimuli with spatial resolution to activate specific regions of

sensory neurons, we adapted a previously developed tracking platform with selective illumination [39]. The

custom microscopy system uses a projector and computer vision tools to track the animal, allowing for

the delivery of spatially and temporally resolved stimuli required for white noise signal delivery.

Combining these tools, we developed an experimental and computational pipeline for performing

white noise analysis on *C. elegans*, and apply this method to elucidate models of transformations between

mechanosensory neuron activity and behavioral response. Using our platform, we computed linear filters

that characterize the dynamics of the gentle touch sensing TRNs and harsh touch sensing PVDs. These

filters provide a quantitative framework for the functions of these neurons, and allowed for the

investigation of differences in spatial encoding. Furthermore, this method allowed us to create models

that accurately predict behavioral changes in response to mechanosensory neuron activity. Our method

provides simple transformations that quantitatively characterize these systems by capturing the

spatiotemporal dynamics of behaviors induced by optogenetic activation of sensory neurons.

Results

Reverse-correlation analysis using optogenetics and behavior tracking

To illuminate the differences between the mechanosensory systems, we characterize and compare the dynamics for these two anatomically distinct sets of mechanosensory neurons: the gentle touch sensing TRNs and the harsh touch sensing PVDs (Fig 1A). In order to use reverse correlation for modeling behavioral responses, the two main experimental requirements are the delivery of a white noise stimulus and accurate measurements of the output. For the stimulus, we used optogenetics to directly activate the mechanosensory neurons with a white noise signal. This unmediated input enabled us to activate neurons regardless of expression of mechanotransductive channels. This allows the comparison of how the two systems and their morphologies control downstream activity, rather than differences in their sensory activation. Additionally, whereas a natural stimulus can activate additional sensory neurons and possibly interfere with the characterization, the optogenetic stimulus will only activate the neurons expressing channelrhodopsin. Therefore, the resulting filters characterize the dynamics of behaviors exclusively in response to activation of specific sensory neurons. Our tracking platform [39] enables the delivery of patterned illumination while simultaneously tracking individual animals, allowing for selective activation of specific sections of transgenic animals with high spatial and temporal precision (Fig 1B, Movie S1, Methods). We used this platform to deliver the white noise light stimulus for reverse correlation; we activate mechanosensory neurons with a pseudo-random m-sequence pattern, a spectrally unbiased binary signal (Methods).

The outputs we seek to characterize are the behavioral responses of animals using the optogenetic stimuli as inputs. We developed a custom computer vision algorithm (Methods) to analyze recordings of animals' behavior in a high-throughput and unbiased manner. The worm's posture and position are extracted for each frame, which are then used to quantify various "continuous" behaviors such as instantaneous velocity, instantaneous head angle, and instantaneous acceleration (Fig 1C). In

addition to these "continuous" behaviors we also quantified and categorized several classical "discrete"

behaviors such as reversals, pauses, and omega turns [18,40–42] (Fig 1C, Methods). Each of these continuous

and discrete variables was used as a separate output for reverse correlation analysis, yielding a filter that

can be used to predict behavior responses to any arbitrary stimulus patterns. By using filters for a large

portion of the worm's behavioral repertoire, we can describe the overall behavioral response when

stimulating specific mechanosensory neurons.

Using the white noise light stimulus for optogenetics and the quantified behavioral responses, we

next apply reverse correlation to model *C. elegans* response as transformations of linear and non-linear

filters. Classically, when characterizing mammalian neuronal systems, a neuron's response is modeled by

computing the average of the stimuli that preceded its action potentials (spike-triggered average or STA)

or its subthreshold voltages (voltage-weighted average or VWA) [29]. Analogously, we estimate the

dynamics of *C. elegans* response by computing the behavior weighted average of the stimulus (BWA).

When stimulating specific segments of the mechanosensory systems, the BWA represents how the

animals characteristically transform patterns of activity of those neurons into specific behaviors, providing

a filter estimation of this transformation (Fig 1D).

In order to accurately estimate these linear filters, a large sample size is required to test enough

input values [20,30]. To estimate the number of samples required in our system, we characterized the speed

of convergence of computed filters as the number of input samples increased (Movie S2). We

characterized the convergence of filters by computing the L2 norm of the difference between subsequent

filters (computed as the absolute difference between filters). We found that our system converges (to a

relative tolerance of $\delta < 0.005$) after using roughly 30,000 frames of tracking data (Fig 1E). With our

experimental conditions, this is equivalent to a sample size of roughly 30 animals (Methods).

Linear Filters for anterior and posterior touch receptor neurons (TRNs) robustly capture behavioral

dynamics

We first used our method to characterize responses to the touch receptor neurons (TRNs:

ALML/R, AVM, PVM, and PLML/R) by using transgenic animals expressing channelrhodopsin (ChR2) under

the *mec-4* promotor (Methods)[39]. In response to natural stimuli, the posterior TRNs (PVM and PLML/R)

respond to posterior touch, inducing forward acceleration, whereas the anterior TRNs (ALML/R and AVM)

respond to anterior touch, inducing reversals [4,7,8,39,43]. To characterize the dynamics of these responses,

we applied an m-sequence light stimulus to either the anterior or posterior region of transgenic animals,

selectively stimulating the anterior or posterior TRNs, respectively (Fig 2A). We first computed linear filters

characterizing the relationship between anterior TRNs and either discrete or continuous behavior (Fig 2

and Fig S1). As a control, we also performed experiments with animals that were not fed all trans-retinol

(ATR), a cofactor required for ChR2 function. The computed filters for control animals are flat, zero-mean

signals (Fig 2, gray lines). In contrast, the acceleration BWA for the ATR-fed worms results in a filter with

a robust negative peak, -13 ± 0.50 $\mu m/s^2$ (Fig 2Ei). The presence of this peak in the experimental group

and its absence in the control group suggest that the filter is optogenetically induced, and not due to

spontaneous behavior. We attribute small fluctuations as experimental noise rather than representing a

true high frequency response. Lastly, this deceleration in the experimental group is expected from typical

reversal responses to anterior touch stimulation[4,7].

In order to further assess the validity of the resulting filters, we performed statistical tests

comparing true filters and filters computed from shuffled data (Methods). We compute magnitudes for

all filters, defined as the L2 norm, to the correctly computed filter. Data is shuffled in four different ways

(Methods). In all tests, the BWA computed from experimental data has the highest magnitude compared

to filters computed from shuffled data (Fig S2). Together with the statistical comparison of ATR-fed and

non ATR-fed animals, we conclude that the BWA for acceleration is robust and descriptive of the

behavioral response.

In addition, our method also reveals new information about the dynamics of these responses.

From the BWA, we can characterize metrics such as the delay to the peak (0.2s) and the decay timescale

of the filter (0.4s); these temporal characteristics are critical for accurately predicting response to

activation of the anterior TRNs. In comparison, the BWA computed with velocity also returns a linear filter

with a negative peak (-6.1 ± 0.39 µm/s), although with a longer delay to peak (0.7s) and longer decay

timescale (0.6s) (Fig S1). The difference between temporal characteristics of these two filters suggests

that although animals reverse for a relatively long time after the stimulus (1.3s), the deceleration portion

of this reversal only takes place in the first 0.6s after a stimulus.

To ensure that the computed linear filters are not an artifact from the input signal itself, we tested

computing filters using a different m-sequence stimulus. Using acceleration as an example, we observe a

similar linear filter to those obtained with the previous stimulus (Fig 2C, as compared to 2B). When

comparing the peak values of the filters computed with different stimuli, there is no statistical difference

(Fig 2Eii). These results demonstrate that the linear filters are indeed characteristic of *C. elegans*'

behavioral output specifically in response to the activity in the anterior TRNs, and independent of the

input signal.

Next, we sought to compare the dynamics of the animals' response between anterior or posterior

TRN activities. Previous findings have shown that applying a mechanical force to the posterior region of

the animal induces an acceleration, and PLM is required for these responses [4,7,8]. As with the anterior

TRNs, we stimulated the posterior TRNs by applying an m-sequence light stimulus to the posterior half of

the animal, and computed the BWA for the same quantified behaviors (Fig 2 and Fig S1). The filter for

acceleration has a positive peak (2.8 ± 0.48 µm/s^2), although with a much smaller magnitude than its

anterior counterpart and is not statistically significant compared to non ATR-fed worms (Fig 2D).

Additionally, the filter is not statistically significant when testing against filters for shuffled data (Fig S3).

Interestingly, although the computed linear filter for the posterior TRNs has a peak in the direction that is

consistent with previous findings, it is close to zero-mean. One interpretation that is consistent with

literature is that worms have a lower rate of responses when activating PLM and PVM in comparison to

the activating anterior TRNs. This is not surprising, as worms are generally moving forward and do not

require a change in behavior to escape the weak stimulus, whereas avoidance of a weak anterior stimulus

requires a directional change.

In addition to continuous signals, we also estimated linear filters for the probability of transitions

between defined states. Unlike in predicting continuous variables (e.g. acceleration and velocity), filters

computed for these behaviors indicate a change in probability of transitions to these behaviors. When

computing the BWA with transitions into pauses or reversals in response to anterior TRNs, we observe

linear filters with positive peaks that are statistically significant as compared to non ATR-fed animals (Fig

2F,G, I). Similarly, the filters computed from shuffled data support this statistical significance (Fig S3). This

indicates that activating the TRNs induce an increase in probability of transitions to pauses or reversals,

and this increased likelihood happens within the first second after a stimulus. In contrast, when

stimulating the posterior TRNs, the filter computed for transitions into pauses and reversals is close to

zero-mean, indicating that the stimulus does not alter these behaviors significantly (Fig 2H,I, and Fig S3).

Reverse Correlation Analysis of Harsh-Touch Sensing PVD Neurons

In addition to the TRNs, *C. elegans* has another set of neurons that are responsible for body touch

sensation. The PVD neurons are morphologically unique sensory neurons that have extensive and

organized dendritic structures expanding most of the body of the worm; in contrast, TRNs are tiled (Fig

1A). Additionally, the PVD neurons are known to respond to harsh touch, as opposed to gentle touch or

nose touch[5,10–13]. Because of the morphological and functional differences between the PVD and TRN

systems, we ask whether there are also downstream differences in spatial and temporal behavioral

response dynamics. To do so, we applied the same reverse correlation method to animals expressing ChR2

in the PVD neurons [13].

For comparison with the TRNs, we again divided the stimulus regions into anterior and posterior

segments, and computed the BWA and estimated linear filters for the same behaviors (Fig 3A).

Interestingly, when the animal is stimulated either anteriorly or posteriorly, the BWA's for acceleration

both have positive peaks (Fig 3B,C), indicating that activating either of these segments of PVD induces an

increase in velocity. This positive peak is also observed for both segments when computing the BWA with

velocity (Fig S4). However, only the filters from the posterior segment are statistically different from the

non-ATR group, with a higher positive peak for both acceleration (Anterior 4.0 ± 0.58 μm/s^2 vs Posterior

7.1 ± 0.58 μm/s^2) and velocity (Anterior 3.5 ± 0.32 μm/s vs Posterior 7.1 ± 0.32 μm/s) (Fig 3D and Fig S4).

When computing the BWA with transitions into pauses or reversals in response to either anterior or

posterior PVD, we observe flat, zero-mean linear filters (Fig 3 E, F). These filters are statistically

indistinguishable from the non-ATR fed control group (Fig 3G), indicating that activation of the PVDs do

not induce a change in probability of these events. When comparing these filters with shuffled data, only

the posterior acceleration filter is statistically significant (Fig S5). This contrast from the TRN filters

suggests a different role for PVD sensory neurons in the behavioral circuit – that PVD activation promotes

positive acceleration, and TRNs promote negative acceleration, consistent with previous findings [8,12].

In addition to the magnitudes, the context of peak occurrence can also be informative. The PVD

acceleration filters have significant negative peaks following the positive peaks; the magnitudes of the

negative peaks are of similar values to the first positive peak (Fig 3D). This suggests that the acceleration

in response to PVD activation is more likely to occur when preceded by a negative acceleration. In other

words, worms that are slowing down or reversing are more likely to respond to PVD activation and

produce a positive acceleration. In contrast, the anterior TRN acceleration filters only contain one

significant peak. These differences in the acceleration filters further supports the idea that PVD and TRNs

influence different aspects of behavior.

Linear-Nonlinear Models Predict Behavioral Response

In general, the filters computed from BWA in response to a white noise signal capture the linear

dynamics of the analyzed systems. However, biological systems are rarely linear[24]. A common approach

for modeling the nonlinear dynamics of a system is to use a linear-nonlinear cascade, where a static

nonlinear filter is used to characterize the nonlinear dynamics not captured by reverse correlation [20,23–25].

To define static nonlinear filters, we used the linear filters computed from BWA and compared predicted

outputs with measured experimental outputs (Methods). For instance, for acceleration in response to

anterior TRNs, we first compared predicted values with the quantified experimental values (Fig 4A, gray

circles). Not surprisingly, there is a positive correlation between predicted and experimental outputs,

indicating that the model does indeed capture linear dynamics in these responses. To capture the

nonlinear dynamics of the response, we fit a static filter using a simple quadratic function (Fig 4A blue

lines, Methods). Similarly, we also characterized nonlinear filters for velocity (Fig S6A) and transitions into

pauses or reversals (Fig 4B, Methods). The quadratic functions greatly improve the model fit to the data,

suggesting that they capture a large portion of the nonlinear dynamics of the anterior TRNs. We also

computed static nonlinear filters for stimulation of the posterior TRNs. In comparison to the anterior TRNs,

there is a lower correlation between experimental measurements and predicted values (Fig 4C,D, Fig S6B).

This is expected, as the estimated linear filters for these neurons were close to zero-mean, yielding a small

range of predicted responses. Furthermore, because the linear filters alone led to a low predictability of

responses for posterior TRNs, nonlinear functions also fail to capture a large portion of the variability in

responses (Fig 4C,D, Fig S6B, orange lines).

We next sought to test the validity of using linear-nonlinear (LN) cascade models to predict

behavioral responses to novel stimuli. To do this, we probed the anterior TRNs with a different m-

sequence stimulus from the one used to compute the filters (Fig 5A, Methods). We first compared the

measured velocities of animals to the predicted velocities when using the linear filter only (Fig 5B).

Although the magnitude of predicted velocity from the model did not exactly match the experimental

measurements, the model captures large features of the temporal dynamics of velocity in response to this

novel stimulus. Next, we incorporated the static nonlinear filter to predict velocities (Fig 5C). When using

the LN model, the magnitudes of predicted velocities are more similar to experimental values, leading to

more accurate predictions. In addition to predicting the continuous velocity of the animals, we also tested

L and LN models for pauses and reversals, and observe predicted increases in probability of events similar

to experimental values (Fig S7A,B). Incorporating the nonlinear component to these models also improves

the model predictability.

Interestingly, in our experiments we observe a time-dependent decrease in the magnitude of

responses, which fails to be captured in time-scales of the dynamic linear filters (Fig 5B,C latter half).

Biologically, this habituation of responses is commonly observed in sensory systems [44]. In general,

although LN models can predict system responses, this is true only to the time-scales captured in the

linear filters, and does not capture adaptation dynamics. To model this decay of responses, we add a

dynamic exponential function following the LN cascade (Fig 5A). We tested a wide range of decay rate

values using this model and found that a decay rate of 50s best provided the best predictions (Fig S8).

Interestingly, this decay rate is consistent with previous findings from investigations of habituation to

stimulation of TRNs, with both tapping and optogenetic stimuli [45]. When adding this exponential

component to our model, the accuracy of our model's predicted behavioral responses improves for later

time points of the trials, thus improving the overall accuracy of our models (Fig 5D, Fig S7C,D). These

results illustrate how the linear filters computed from BWA, when combined with additional nonlinear

filters, are powerful in predicting temporal dynamics of behavioral responses to sensory neuron

activation, and likely generalizable to other sensory responses.

Spatially Refined Selective Illumination Improves Resolution of Linear Filters from BWA

We have thus far characterized mechanosensory systems by probing either the anterior or

posterior segments of the animal, similar to previous investigations of the receptive fields of

mechanosensory systems [12,14]. To further examine the spatial resolution of the mechanosensory systems,

we took advantage of our selective-illumination light stimulus, which allows for the probing of specific

spatial segments as small as 14μm [39]. We characterized the TRN system with better resolution by

increasing the number of segments in our stimulus to 4 (Fig 6A). We applied an m-sequence stimulus

selectively to one of the four segments, and computed linear filters for both continuous and discrete

behavioral outputs (Fig 6 and Fig S9). This particular discretization of the TRN system allows for the

computation of separate filters for the processes and cell bodies of ALM and AVM, as well as separate

filters for PVM and PLM cell bodies (while keeping a high number of photons in the stimulus region). We

first computed filters for acceleration in response to stimulating four segments. The filters for the most

anterior quarter and second-most anterior quarter have a prominent negative peak, statistically

significant when compared to non-ATR fed animals (Fig 6B,C,F). These filters are also statistically

significant when compared to shuffled data (Fig S10). Interestingly, these filters are similar to the filter

computed from stimulating the entire anterior region (compare to Fig 2B,C). This suggests that there are

no observable differences in acceleration dynamics between cell body and axon activity of the anterior

TRNs.

Not surprisingly, the filters for acceleration in response to the most posterior quarter and second

most posterior quarter are both flat and are statistically indistinguishable from filters computed with non-

ATR fed animals (Fig 6D,E,F). These filters are also not statistically significant when comparing to shuffled

data (Fig S10). Similar to the anterior region, the acceleration filters for the separate posterior segments

are similar to the flat filter computed from stimulating the entire posterior region (compare to Fig 2D).

We next computed linear filters for transitions into pauses or reversals, and found differences in

spatial encoding. The results for the anterior segments did not reveal much spatial encoding, with the

filters for both the most anterior quarter and second-most anterior quarter both having positive peaks

(Fig 6G,H,K), similar to the filter computed when stimulating the entire anterior regions (compare to

Fig2F,H). These filters are also statistically significant when comparing to shuffled data (Fig S10). This

suggests that there is low spatial encoding of these discrete behavioral responses between the axons and

cell bodies of the anterior TRNs. Interestingly, we observe different filters when dividing the posterior

segment of the TRNs into separate segments for the cell bodies of PVM and PLM. The filter for the most

posterior quarter, which includes the PLM cell body, is again a flat filter (Fig 6J), similar to the filter

computed when stimulating the entire posterior region (compare to 2H). Surprisingly, the filter for

second-most posterior quarter has a negative peak, statistically significant when compared to non-ATR

fed animals (Fig 6I,K). This filter is also statistically significant when compared to shuffled data (Fig S10).

The negative peak indicates that there is a reduced probability of pauses and reversals when activating

PVM cell body. This suggests that PVM potentially has a previously undescribed function of inhibiting

pauses and reversals. Additionally, the difference in filters for the four segments implies that the TRNs

employ their tiled network to allow for spatial encoding of behavioral responses. This suggests that the

morphological differences between the tiled TRNs and branched PVDs are used to differently control

downstream activity.

Discussion

The nervous system continuously transduces sensory stimuli into neuronal activity and

appropriate behavioral outputs. One of the biggest challenges in mapping this neuronal encoding is the

lack of a quantitative framework for characterizing how a layer of neural activity is transduced into the

downstream circuit. In this work, inspired by previous work in modeling neuronal systems, we built a

framework that uses reverse correlation analysis with a custom tracking platform to analyze a *C. elegans*

sensory system. We investigated the spatial and temporal encoding of two mechanosensory systems, the

gentle touch sensing TRNs and the harsh touch sensing PVDs. We computed several linear filters that

quantitatively describe transformations between sensory neuron activity and behavioral outputs, and

support previous findings about the systems. Analysis of the PVDs produced linear filters that indicate an

increase in velocity and acceleration from their activation, which is consistent with literature on its

function [5,10–13]. Similarly, the linear filters computed for the TRNs were also consistent with previous

literature: the anterior TRNs show decreases in velocity and acceleration, and an increase in probability

of pauses and reversals [4,7,8,39,43], and the posterior TRNs show an increase in acceleration [4,8,39]. It should be

noted that we do not measure expression levels of ChR2 in the sensory systems, and any differences in

computed filters could be explained by differences in expression levels. However, when assuming uniform

expression levels across the sensory systems, our results provide spatiotemporal receptive fields for these

systems that are consistent with previous findings [7].

347   The linear filters resulting from our method provide several insights into the circuitry and

morphological differences between the two sensory systems. First, although we used identical stimuli for

both segments, the filters produced from activating the anterior TRNs were much more robust than the

filters from activating the posterior TRNs, suggesting that downstream interneurons in this circuit are

more responsive to the anterior neurons. This preference in downstream activity has also been observed

in experiments involving tap responses, which show that reversals dominate over accelerations when

tapping cultured plates, and this preference occurs downstream of sensory neuron activity [8]. In contrast,

the filters for the posterior segments of PVD were more robust than the anterior segments. This is also

consistent with previous findings that show PVD is required for posterior harsh touch sensation, but not

required for anterior harsh touch [12]. A key difference in our experiments is that we bypass

mechanoreceptor activation, and can therefore separate out effects due to differences in sensory neuron

response to different spatial stimuli, as well as other neurons that might affect response rate. Therefore,

one possible mechanism for the differential decision-making is that the two mechanosensory systems

may have different strengths of connections to postsynaptic command interneurons. Particularly for PVD,

although the number of physical synapses to forward command neuron PVC and backward command

neuron AVA are similar [46], the functional connectivity seems to be higher for PVC compared to AVA. Our

results strongly support this hypothesis.

Our results also provide insight on the levels of spatial encoding in the TRNs and PVD systems.

The TRNs, which employ a tiled network to cover the body, appear to have more spatial encoding. When

comparing the computed filters for the anterior and posterior TRNs, most behaviors show distinct

differences in responses. Furthermore, when analyzing this system in four segments, we observed

differences in linear filters among the four segments. In contrast, the branched network in PVD does not

appear to spatially encode behavioral responses. The filters from activating the anterior and posterior

segments of the PVD system have similar dynamics, with the anterior filters having slightly smaller

magnitudes and longer delays. This contrast between the two mechanosensory systems suggests that

although both the TRNs and PVDs have spatially distributed processes to sense touch throughout the

body, the unique morphological strategies in the two systems lead to differences in their capabilities of

encoding responses. Biologically, this disparity in encoding can be explained by their morphologies and

perhaps synaptic connectivity to downstream neurons, as the tiled TRN system consists of more nodes,

which could allow for more spatially specific behavioral responses.

One new finding from our experiments concerns the role of the cryptic PVM neuron. Although

shown to respond to mechanical stimuli [47], its role in mediating behavior is poorly understood [4,7,8,39]. We

found that activating PVM did not induce significant changes in velocity, but induced a slight decrease in

acceleration. Interestingly, PVM activation significantly reduced the probability of reversal events. These

filters suggest a unique function for PVM in modulating escape response. In contrast to the other TRNs,

PVM does not induce escape responses, but rather suppresses these behaviors, as well as decrease the

velocity of forward movement.

The findings in this work demonstrate the utility of our method for providing new insights into

the dynamics of the mechanosensory system in *C. elegans*, one of the earliest and better characterized

neural circuits. By using a quantitative framework to compare the dynamics between the two sensory

systems, we recapitulated qualitative findings from previous literature, and provide further insights in the

temporal and spatial encoding in these systems. Additionally, we used linear filters computed from BWA

to create LNE models that can predict the behavioral responses of animals in response to activity in

sensory neurons alone. Because this method is noninvasive and independent of natural stimulus, it can

be easily extended to investigate the dynamics of other neural circuits in *C. elegans* and other model

organisms. We foresee many potential applications in better understanding sensory behavior responses

and sensory integration.

Methods and Materials

C. elegans Culture and Maintenance. We used transgenic worms expressing channelrhodopsin in

various mechanosensory neurons. Worm populations were cultured at 20C in the dark on standard

nematode growth medium (NGM) petri dishes. Plates were coated with OP50 bacteria lawn

supplemented with the cofactor required for channelrhodopsin, all-*trans*-retinal (Sigma-Aldrich). The

solution was prepared by diluting a 50mM stock solution (in ethanol) in OP50 suspension to a final

concentration of 100uM. Control animals were grown in parallel on OP50 without all-*trans*-retinal. All

worms tested were F1 progeny of P0 adults picked onto seeded plates 3-4 days before experiments.

Animals were washed to unseeded NGM plates 1hr prior to assays. Animals were then picked to individual

plates for experiments. Each animal was exposed to a single stimulus profile and then discarded. The

strains used in this work included AQ2334: *lite-1(ce314); ljIs123[pmec-4::ChR2; punc-122::rfp]* [39] and

ZX899: *lite-1(ce314); ljIs123[pmec-4::ChR2; punc-122::rfp]* [13].

Tracking and Light Delivery Platform. Experiments were performed on a tracking system adapted from

a previously developed projector based microscopy system [39]. The system uses an inverted microscope

(Leica-DMIRB) with a low-magnification objective (x4) to image freely moving animals. We image using

near-infrared light by applying a long-pass filter (715nm) to the transmitted light path and capture images

using a large sensor NIR camera (Basler acA2040-180kmNIR), which limits interference in blue light used

for optogenetics stimulus. A three-color LCD projector is used as the light source for optogenetic stimulus

with selective illumination. We use a camera with large sensor area to capture the full body of the animal,

and use a small ROI and binning to reduce the size of images to improve processing speed and therefore

tracking rate. A Lenovo desktop computer with an Intel Core i74790 Processor (8MB Cache, up to 4.0GHz)

and a 512GB Solid State Drive and 16GB RAM was used to process images for tracking and selective

illumination. Tracking of individual animals was performed by using images taken with the camera, and

processed to compute the centroid of the animal in terms of x-y pixels on the camera FOV. Based on the

position of the computed centroid, a command is sent to a motorized stage to move the animal to the

center of the FOV. To apply a light stimulus with spatial and temporal control, we used a modified

projector as the light source to the microscope. Images taken with the camera are processed to determine

the outline of the animal's body in each frame. The appropriate illumination pattern is then computed

and sent to the projector. Stimuli were only presented when ansterior and posterior segments were

correctly computed by the algorithm; during pirouettes or other uncommon postures, stimulus

presentation was paused. This process was performed at a rate of 13 frames per second. For each animal,

illumination profile and tracking videos were saved for future analysis.

Quantitative Behavior Analysis. To extract quantitative behavioral features from tracking recordings, a

custom MATLAB script was developed. A series of segmentation and morphological processes were used

to extract body postures in each frame. We combined extracted postures with recorded stage movements

to quantify several behaviors. We computed various "continuous" behaviors that have a scalar value for

each time point. This includes velocity (magnitude), velocity (angle), acceleration, head angle, angular

velocity. We also classified various "discrete" behaviors that have been used in previous works [18,40,48,49].

These include behaviors such as pauses, reversals, omega turns, and turns. Each of these behaviors were

classified by applying thresholds on quantified continuous behaviors. Pauses and reversals were classified

by applying both vertical and horizontal thresholds on velocity measurements. Omega turns were

classified by applying a threshold on the eccentricity of the animal's posture. Curves were classified by

applying a threshold on the angle of position trajectory.

White Noise Experiments. We used the selective illumination capability of the tracking system to deliver

spatially controlled light stimuli to freely moving animals expressing ChR2 in their mechanosensory

neurons. We used a pseudorandom m-sequence, a binary signal with unbiased spectrum, with similar

properties to a Gaussian white noise signal [22,31]. We tested several white noise signals, and found that an

m-sequence with a maximum frequency of 2Hz produced reliable results, as it allows for testing time

scales appropriate for behavioral responses. We use a light intensity of 0.75mW/mm^2 as it induces reliable

and varying behavioral responses, similar to previous work [39]. The generated pseudorandom sequences

were repeats of a 6-bit words, 63 value length m-sequences ($2*(2^6-1) = 126$ values). We deliver the same

pseudorandom signal for each experimental group, applying the signal through the tracking system and

changing values in the m-sequence at 2Hz, which is lower than the Nyquist Frequency (acquisition rate is

13Hz). Stimuli were only presented when ansterior and posterior segments were correctly computed by

the tracking algorithm; during pirouettes or other uncommon postures, stimulus presentation was

paused.

Reverse Correlation Analysis. To compute mathematical functions that describe the transformations

from sensory neuronal activity into behavior, we first modeled the entire animal as a linear transducer:

$$o(t) = h(t) * s(t) = \int_{-\infty}^{\infty} h(\tau)s(t-\tau)d\tau \qquad (1)$$

where the relationship between the input signal (neuronal activity through optogenetics) s(t) and output

signal (behavior) o(t) is characterized by a function h(t). We assume that the system is causal, and h(t)<0

for t<0. We used standard reverse-correlation similar to [29–31,34,35], and computed h(t) for specific behaviors

by computing a "behavior-weighted-average" (BWA):

$$h(t) \sim BWA = \frac{1}{N}\sum_{\tau} \overrightarrow{s_{\tau-t}} \times v_o(\tau) \qquad (2)$$

where the stimulus preceding each time-point is weighed by the scalar value of the behavior at that time.

We convert the light stimulus patterns into -1 and 1 for when the light is on and off, respectively. For

continuous behaviors, we used the scalar values at each time points as the weights. For discrete behaviors,

we used a binary signal indicating transitions from forward movement to specific states. For all cases, we

compute linear filters using 400 points preceding and following each time point (801 total timepoints).

The points preceding each time point are computed as a control to capture experimental variablity.

Statistical Significance of Computed Filters. Behavior-weighted averages (BWAs) were tested for

significance by comparing their magnitude, computed as the L2 norm, to a distribution of random filters

computed with shuffled data. We tested four different methods of shuffling data: cyclic shuffling of the

stimulus vector by a random integer, cyclic shuffling of the output vector by a random integer, random

permutations of the stimulus vector, and random permutations of the output vector. For each test, we

perform the same computation with the shuffled data and repeat 100 times. The BWA is classified as

significant if its magnitude is higher than all shuffled data tests. Random integers were generated from a

uniform distribution from 1 to length of vector using the MATLAB function rand, and random

permutations of vectors were performed using the MATLAB function randperm.

Nonlinear Filters and Model Predictions. We model static nonlinear filters for each behavioral response

in order to extract the nonlinear dynamics not captured in the linear filters computed from reverse

correlation [50]. We first compute linear model predictions by convolving the computed linear filters from

presented stimuli in each trial used, as shown in equation (1). We then compare these linear predictions

to the measured outputs at each time point, and fit a quadratic function. For "discrete" behaviors,

probabilities for transitions into specific behaviors were calculated at each time point. These quadratic

functions are then used as static nonlinear filters in a linear-nonlinear (LN) cascade model for specific

behavior transformations.

$$y_{pN}(\mathrm{t}) = F_N(y_{pL}) \qquad\qquad (3)$$

489   where the predicted nonlinear output is a static function of the predicted linear output. We also apply an

490   exponential decay filter (LNE) to capture nonlinear adaptations to the stimuli. We apply this exponential

491   factor to only the changes in behavior after the stimulus:

$$y_{pE}(t > 5) = (y_{pN}(t > 5) - \mathrm{avg}(y_{pN}(t < 5)) * \exp(-\lambda t) + \mathrm{avg}(y_{pN}(t < 5)) (4)$$

where the decay parameter λ is 50s, based on empirical data (Fig S8) and previous findings[45]. We use

bootstrap sampling to compute 95% confidence intervals for our model predictions. Confidence

intervals were computed using the MATLAB functions bootstrp and bootci, computed with 1000

resamples of the stimulus data.

Statistics. Linear filters are presented as mean ± SEM as computed by the BWA. The two-tailed Student's

t-test was used to compare filter peaks between two groups. Peaks were determined by searching for

local maxima in the filters between $-1 < t < 1$. $P<0.005$ was considered statistically significant. Accuracy of

best-fit nonlinear filters were computed as coefficients of determination (R^2 values). Performance of

models were compared using the sum of squared error (SSE). Values are normalized to the SSE value for

linear models.

Code Availability. All custom code used to generate results in this manuscript are available on Github

(https://github.gatech.edu/pages/dporto3/BWA-v1/).

Data Availability. All behavior and stimulus data generated during the current study are available from

the corresponding author upon reasonable request.

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Author Contributions

515   DP and HL designed experiments. DP, JG, and YZ performed experiments. DP wrote the manuscript and
516   prepared all figures. All authors reviewed the manuscript.
517

Competing Interests

519   The authors declare no competing interests.

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Figure Legends

Fig 1: Reverse correlation analysis of mechanosensory neurons enabled by tracking and selective illumination platform.

(A) Mechanosensory neurons characterized in this study. The gentle touch sensing neurons ALML/R, AVM, PVM, and PLML/R (blue) and harsh touch sensing neurons PVDL/R (red). (B) Schematic of custom tracking system with selective illumination used for reverse correlation experiments (Methods). A projector is used as the light source to enable selective illumination. Captured video frames are processed in real-time to deliver accurate light patterns on moving animals. (C) Sample stimulus and extracted quantified behavior traces obtained from the custom platform and analysis script (Methods). Input is a binary signal of On and Off. Outputs are characterized for both "discrete" and "continuous" behaviors. Discretized behaviors are classified based on a custom behavior analysis script (Methods). Colors represented in sample output: dark blue represents a pause, red represent reversals, light blue represents turns. (D) A sample filter computed using the BWA computation (Acceleration Response to Anterior TRN, n = 88,031 time-points). (E) The speed of convergence for the BWA as a function of the amount of data used to train the model. The error converges to a relative tolerance of $\delta<0.005$ after 30,000 time-points.

Fig 2: Linear filters for the touch receptor neurons (TRNs) responses are robust and reproducible.

(A) Stimulus patterns and neurons being analyzed. Animals used in these experiments express channelrhodopsin using the mec-4 promoter (Methods). (B-D) Linear filters computed from BWA for acceleration when stimulating the anterior (B,C) or posterior (D) TRNs. (E) Comparisons of peak values from computed linear filters in B-D. (F-H) Linear filters computed from BWA for pauses and reversals when stimulating the anterior (F,G) and the posterior (H) TRNs with an m-sequence. (I) Comparisons of

peak values from computed linear filters in F-H. Colored plots represent filters computed from ATR-fed

animals, black plots represent filters computed from control (not ATR-fed) animals. Dark line and light

shade represent BWA and SEM, respectively (sample sizes listed in Table S1). Error bars in bar plots

indicate SEM (sample sizes listed in Table S1). Statistical significance for peaks computed using student's

t-test (***$p<0.001$) and statistical significance of filters computed using shuffled data (Fig S2).

Fig 3: Linear filters for PVD activity illuminate dynamic differences between gentle and harsh touch

systems.

(A) Stimulus patterns and PVD neurons being analyzed. (B,C) Linear filters computed from BWA for

acceleration when stimulating the anterior (B) or posterior (C) regions of PVD. (D) Comparisons of peak

values from computed filters. (E,F) Linear filters computed for pauses and reversals when stimulating

the anterior (E) and posterior (F) regions. (G) Comparisons of peak values from computed filters. Colored

plots represent filters computed from ATR-fed animals, black plots represent filters computed from

control (not ATR-fed) animals. Dark line and light shade represent BWA and SEM, respectively (sample

sizes listed in Table S1). Error bars in bar plots indicate SEM (sample sizes listed in Table S1). Statistical

significance for peaks computed using student's t-test (***$p<0.001$) and statistical significance of filters

computed using shuffled data (Fig S4).

Fig 4: Static nonlinear filters capture nonlinear dynamics in behavioral outputs. Estimation of static

filters to capture nonlinear dynamics. (A,B) Static nonlinear filters fitted using predicted values from the

linear filter (x-axis) and experimental values (y-axis) when stimulating the anterior TRNs, for (A)

acceleration and (B) transitions into pauses and reversals. (C,D) Static nonlinear filters when stimulating

the posterior TRNs, for (C) acceleration and (D) transitions into pauses and reversals. Linear filters and

experimental values are subsets of data used in Figure 2 (n=600 for all conditions). Colored traces

represent computed nonlinear filters and gray dots represent independent time-points from measured

and predicted values. Probability of discrete events is computed as the probability of an event occurring

at a given time point.

Fig 5: Linear-Nonlinear-Exponential (LNE) model accurately predicts behavioral response.

(A) Block diagram of LNE model for used to predict behavioral responses to mechanosensory neuron

activity: a LTI system modeled from BWA, followed by a static nonlinear filter and exponential decay

filter. (B-D) Predictions of velocity for L (B), LN (C), and LNE (D) models (blue) and experimental traces

(black). For experimental data, dark line and shade represent average and SEM, respectively (n = 31

animals). For model predictions, dark line represents model prediction and shaded area represents the

95% confidence interval (Methods). (E) Comparison of performance of models, computed as the sum of

squared error (SSE) and normalized to the linear model performance value (Methods).

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Fig 6: Decreasing the size of stimulus region allows for the estimation of a spatiotemporal

receptive field with higher resolution.

(A) Stimulus patterns used to analyze TRNs with improved spatial resolution. (B-E) Linear filters

computed for acceleration when stimulating the most anterior (B), the second-most anterior quarter (C),

second-most posterior quarter (D), and the most posterior quarter (E) of the TRNs with an m-sequence.

(F) Comparisons of peak values from computed filters in B-E. Error bars indicate SEM (sample sizes listed

in Table S1). (G-J) Linear filters computed for acceleration when stimulating the most anterior (G), the

second-most anterior quarter (H), second-most posterior quarter (I), and the most posterior quarter (J)

of the TRNs with an m-sequence. Colored plots represent filters computed from ATR-fed animals, black

plots represent filters computed from control (not ATR-fed) animals. Dark line and light shade represent

BWA and SEM, respectively (sample sizes listed in Table S1). (K) Comparisons of peak values from

computed filters in B-E. Error bars indicate Standard deviation. Statistical significance for peaks

computed using student's t-test (***p<0.001) and statistical significance of filters computed using

shuffled data (Fig S10).

Supplementary Information Legends

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Movie S1: Example trial of white noise stimulation in our platform. An m-sequence light signal is

delivered to either the anterior or posterior segment of the animal while simultaneously being tracked.

For each trial, various discrete and continuous behaviors are quantified (Methods).

Movie S2: Sample filter computed using BWA as a function of sample size used for the computation.

Figure S1: Additional linear filters for TRNs. Linear filters computed for various behaviors when

stimulating the anterior TRNs with an m-sequence signal (left), a different m-sequence signal (center),

and the posterior TRNs (right). Dark line and light shade represent BWA and SEM, respectively. Colored

plots represent filters computed from ATR-fed animals, black plots represent filters computed from

control (not ATR-fed) animals. Sample sizes listed in Table S1.

Figure S2: Comparison of shuffled data significance tests. Results from comparison of four methods

of shuffling data for statistical significance tests of linear filters. (A) Cyclic shuffling of stimulus vector by

a random integer. (B) Cyclic shuffling of behavior vector by a random integer. (C) Random permutation

of stimulus vector. (D) Random permutation of behavior vector. Bar plots represent the magnitude of

filters, computed as the L2 norm, and are plotted in ranked order from highest to lowest magnitude.

Colored bar represents appropriately computed filter, gray bars represent filters computers with

shuffled data.

Figure S3: Significance test results for linear filters for TRNs. Results from shuffled data significance

tests for linear filters computed for activation of TRNs in Figure 2. (A-C) Significance test results for

computed filters for acceleration for anterior TRNs (A,B) and posterior TRNs (C). (D-F) Significance test

results for computed filters for pauses and reversals for anterior TRNs (D,E) and posterior TRNs (F). Bar

plots represent the magnitude of filters, computed as the L2 norm, and are plotted in ranked order from

highest to lowest magnitude. Colored bar represents appropriately computed filter, gray bars represent

filters computers with shuffled data.

Figure S4: Additional linear filters for PVDs. Linear filters computed for various behaviors when

stimulating the anterior (left) and posterior (right) PVDs with an m-sequence signal. Dark line and light

shade represent BWA and SEM, respectively. Colored plots represent filters computed from ATR-fed

animals, black plots represent filters computed from control (not ATR-fed) animals. Sample sizes are

listed Table S1.

Figure S5: Significance test results for linear filters for PVD. Results from shuffled data significance

tests for linear filters computed for activation of PVD in Figure 3. (A,B) Significance test results for

computed filters for acceleration for anterior (A) and posterior (B) segments of PVD. (C,D) Significance

test results for computed filters for pauses and reversals for anterior (C) and posterior (D) segments of

PVD. Bar plots represent the magnitude of filters, computed as the L2 norm, and are plotted in ranked

order from highest to lowest magnitude. Colored bar represents appropriately computed filter, gray

bars represent filters computers with shuffled data.

Figure S6: Static nonlinear filters for velocity. Static nonlinear filters fitted for predicted values from

the linear filter (x-axis) against experimental values (y-axis) when stimulating the anterior TRNs. Linear

filters and experimental values are subsets of data used in Figure 2 (n>1,730 for all conditions). Colored

traces represent computed nonlinear filters and gray dots represent independent time-points from

measured and predicted values.

Figure S7: Model predictions of reversal initiations. Comparison of model predictions of reversal

transitions (blue) and experimental traces (black) when using A) only the linear filter, B) a linear-

nonlinear (LN) model, and C) an additional exponential component (LNE). For experimental data, dark

line and shade represent average and SEM, respectively (n = 31 animals). For model predictions, dark

line represents model prediction and shaded area represents the 95% confidence interval (Methods).

Probability of reversal transitions is computed as the average of animals initiating a reversal at that time

point. D) Comparison of performance of models, computed as the sum of squared error (SSE) and

normalized to the linear model performance value.

Figure S8: Comparison of decay factors. Comparison of model predictions of velocity for various

exponential decay factors. Exponential decays of 2.5s, 5s, 50s, and 100s were tested, with 50s showing

the best fit. Performance of models is computed as the sum of squared error (SSE), normalized to the

linear model performance value.

Figure S9: Additional filters for spatially refined analysis of TRNs Linear filters computed for various

behaviors when stimulating the most anterior quarter (left), the second-most anterior quarter (second

from left), the second-most posterior quarter (second from right), and the most posterior quarter (right)

of the TRNs with an m-sequence signal. Dark line and light shade represent BWA and SEM, respectively.

Colored plots represent filters computed from ATR-fed animals, black plots represent filters computed

from control (not ATR-fed) animals. Sample Sizes are listed Table S1.

Figure S10: Significance test results for linear filters for refined TRN analysis. Results from shuffled

data significance tests for linear filters computed for activation of TRNs in Figure 6. (A-D) Significance

test results for computed filters for acceleration for most anterior (A), second-most anterior (B), second-

most posterior (C), and most posterior (D) segments of TRNs. (E-H) Significance test results for

computed filters for pauses and reversals for most anterior (E), second-most anterior (F), second-most

posterior (G), and most posterior (H) segments of TRNs. Bar plots represent the magnitude of filters,

computed as the L2 norm, and are plotted in ranked order from highest to lowest magnitude. Colored

bar represents appropriately computed filter, gray bars represent filters computers with shuffled data.

Table S1: Sample sizes for computed linear filters in figures 2, 3, 4, 6, S1, S2, and S9.

A

PVDs

B Acceleration

C

D

E Pauses and Reversals

F

G

Figure 4

Figure 5

A

TRNs

B Acceleration

G Pauses and Reversals