1	How do backward walking ants ( <i>Cataglyphis velox</i> ) cope with navigational
2	uncertainty?
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### 24 ABSTRACT

- 25 Current opinion in insect navigation assumes that animals need to align with the goal
- 26 direction to recognise familiar views and approach it. Yet, ants sometimes drag
- 27 heavy food items backward to the nest and it is still unclear to what extent they rely
- 28 on visual memories while doing so. In this study displacement experiments and
- 29 alterations of the visual scenery reveal that ants do indeed recognise and use the
- 30 learnt visual scenery to guide their path while walking backward. In addition, the
- results show that backward homing ants estimate their directional certainty by
- 32 combining visual familiarity with other cues such as their path integrator and the time
- 33 spent backward. A simple model that combines path integration with repulsive and
- 34 attractive visual memories captures the results.
- 35
- 36 Keywords: ants, backward movement, navigation, peeking, route following,
- 37 uncertainty, view-based navigation

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#### 41 **INTRODUCTION**

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Central place foragers – such as desert ants – exhibit formidable navigational 43 skills to find food and their way back home during numerous daily foraging trips 44 45 (Collett, Graham, & Durier, 2003; Heinze, Narendra, & Cheung, 2018; Wehner, 2003). These ground dwellers rely on a set of navigational strategies such as path 46 integration (PI) (Wehner & Srinivasan, 2003; Wittlinger, Wehner, & Wolf, 2006) and 47 visual scene navigation (Cheng, Narendra, Sommer, & Wehner, 2009; Zeil, 2012). 48 49 The literature agrees that ants continuously integrate the directional dictates of these different strategies together, rather than switching between them (Collett, 2012; 50 Hoinville & Wehner, 2018; Legge, Wystrach, Spetch, & Cheng, 2014; Reid, 51 Narendra, Hemmi, & Zeil, 2011; Wystrach, Mangan, & Webb, 2015). 52 53 Current models of insect visual navigation capture well the behaviour of 54 forward navigating ants (Baddeley, Graham, Husbands, & Philippides, 2012; 55 Hoinville & Wehner, 2018; Wystrach, Beugnon, & Cheng, 2011; Wystrach, Cheng, 56 Sosa, & Beugnon, 2011; Zeil, 2012) however, how ants navigate while dragging a 57 heavy food item backward remains unclear (Ardin, Mangan, & Webb, 2016; Pfeffer & 58 Wittlinger, 2016; Schwarz, Mangan, Zeil, Webb, & Wystrach, 2017). Despite their irregular backward foot strides the ants' PI system seems as accurate as during 59 forward movement (Pfeffer, Wahl, & Wittlinger, 2016; Pfeffer & Wittlinger, 2016), 60 however, guidance based on terrestrial visual cues seems disrupted (Schwarz et al., 61 62 2017). Evidence suggests that to recognise the familiar terrestrial scenery ants need to align their body in the familiar forward direction (Narendra, Gourmaud, & Zeil, 63 2013; Wystrach, Cheng, et al., 2011; Zeil, 2012). This is probably why ants dragging 64 a food item backward occasionally display a so-called 'peeking' behaviour: the ant 65 66 stops pulling, drops its food item and turns around to look forward. If the scenery is familiar, the ant guickly returns to her food item and adjusts her backward path in the 67 newly corrected homing direction. It seems clear that during these few moments 68 facing forward in a familiar direction, ants recover and store the correct direction; and 69 70 subsequently rely on celestial cues to maintain this new bearing when traveling backward (Schwarz et al., 2017). In this case navigation is discretised into different 71 sources of information being used sequentially rather than simultaneously. Also, 72 73 'peeking' involves the decision to trigger a distinct and observable behaviour when

74 navigational information is needed. This behaviour therefore provides a good 75 opportunity to investigate how ants estimate their navigational uncertainty and as a corollary, which navigational information they have access to. 76 77 Here two experiments with backward walking ants were carried out to investigate the 78 following questions: (1) Can ants still perceive visual familiarity when walking 79 backward? (2) How can this visual information enable ants to control their backward path. (3) Which information is used by ants to estimate uncertainty and trigger a 80 peeking behaviour? 81 82 **METHODS** 83 84 85 Study animal and site 86 The experiments were carried out with Spanish desert ants *Cataglyphis velox* 87 on a field site with diverse grass and bush vegetation at the outskirts of Seville during 88 89 June 2017 and 18. Cataglyphis velox show typical characteristics of a desert ant such as diurnality, thermophily and solitary foraging (Cerda, 2001). As in other ant 90 91 species, navigation and orientation in *C. velox* is predominantly based on vision 92 derived from terrestrial and celestial cues (Mangan & Webb, 2012; Wystrach et al., 93 2015). 94 95 **General methods** Two experiments were conducted: Experiment 1 in 2017 and Experiment 2 in 96 97 2018. Both set-ups shared the following methods. 98 Ants were restricted to forage on a straight route between their nests and a

99 feeder. The routes were mostly cleared from vegetation and enclosed by thin white 100 plastic planks (10 cm high) that were dug halfway into the ground. The slippery surface of the planks prevented ants foraging elsewhere while minimising the 101 obstruction of surrounding views (Wystrach, Beugnon, & Cheng, 2012). Ants could 102 103 freely travel between nest and feeder, which was a ~15×15×15 cm plastic bowl sunk 104 into the ground that contained several kinds of sweet buttery biscuit crumbs. The walls of the bowl were covered with a thin layer of Fluon® and prevented ants from 105 climbing. Ants that dropped into the feeder and picked up a crumb were marked 106

individually with coloured acrylic or enamel paint (Tamiya<sup>™</sup>). During training, ants
could leave the feeder via a small wooden ramp. Ants were considered trained and
ready for testing once they had performed at least five foraging runs and were able to
reach the feeder from the nest in a straight line (without colliding into any barriers).
During tests (see below) the feeder ramp was removed to prevent other homing ants
from interfering.

113

#### 114 Experiment 1

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Experiment 1, conducted during summer 2017, entailed a nest at the beginning of a straight  $8 \times 1.8$  m long foraging route. Three large wooden boards ( $2.4 \times 1.2$  m) were connected ( $7.2 \times 1.2$  m) and placed onto the foraging route. These boards enhanced the tarsi grip of the ants and provided an even substrate that minimised potential interference with small grass haulms or pebbles during tests when ants dragged their food items backward (Fig. 1a).

122 During training, the individually marked foragers scuttled (forward) between the nest and feeder over the connected boards and familiarised themselves with the 123 124 visual surroundings. After training, individual ants were subjected to one test 125 conditions. All tests comprised of a forager that dragged a large biscuit crumb 126 backward. For that, trained foragers with a small food item (~0.2×0.2×0.2 cm) were caught and transferred into a plastic vial. The food item was carefully and manually 127 removed and a larger biscuit piece (~2.0×0.5×0.2 cm) was offered to the ant instead. 128 The biscuit provided was large enough to force the ants to drag it backward. After the 129 130 ant locked mandibles onto the large biscuit, she was transferred to the appropriate 131 release point. Four possible test conditions were carried out with either FV- (i.e., ants 132 with their PI vector information, captured at the feeder) or ZV-ants (i.e., foragers 133 without PI information captured just before they enter the nest; Fig. 1a). To test the 134 effect of the level of visual familiarity in backward movements, ants were either 135 released at the familiar feeder (FV) or at the feeder with unfamiliar visual 136 surroundings (FVU). A few seconds after the FVU-ant had started to home backward 137 the visual surroundings were altered by adding large black plastic bags ( $\sim 0.8 \times 0.6$  m) on one side and a large dark tarp  $(0.9 \times 3.4 \text{ m})$  on the other side of the route. The 138 objects were always placed parallel to the backward path of the ants to avoid 139

- behavioural interferences and potential obstructions. To test the effect of route
- 141 location, backward moving ants were tested either at the feeder (beginning of the
- route; ZV) or at the middle of the route (ZVmid).
- 143
- 144 Experiment 1: data and analysis
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For all tests, the distance between the release point and the location at which peeking behaviours occurred was noted. Tests ended as soon as the backward walking ant reached the end of the wooden boards (i.e., ~0.5 m in front of the nest entrance) or abandoned her food item for more than one minute. Individual ants were tested only once per test but were subjected to different test conditions with at least one un-interfered training trial between tests. The sequence of tests was evenly counter-balanced across individuals.

Comparison were made between FV- vs. FVU-ants and ZV- vs. ZVmid-ants 153 (Fig. 1a). Given the large inter-individual variations, paired-data was applied and thus 154 only ants that were tested on both FV and FVU or ZV and ZVmid conditions, 155 156 respectively were kept for analysis. Both the distance at which the first peeking behaviour occurred (1<sup>st</sup> peek distance) and the overall peek rate of individuals (i.e., 157 number of peek/distance walked) were compared using Wilcoxson ranksum tests a 158 nonparametric statistic for paired data (Matlab™, Mathworks, Matick, MA, USA). 159 160 Given that all ants walked rather straight toward the nest along the route, distance 161 walked could be simply approximated by the beeline distance walked along the route. Most ants walked the full route (7.2 m) except obviously ants in the ZVmid condition 162 and some foragers that abandoned their biscuit. For the comparison of peek rate, the 163 7.2 m long route was divided approx. into half (Section 1: 0 - 3.4 m; Section 2: 3.4 -164 7.2 m; Figure 1A). Thus, during ZVmid tests ants ran only Section 2. Comparisons 165 166 between ZV- vs. ZVmid-ants were conducted to separate the effect of distance 167 walked (i.e., ZVmid vs. ZV on Section 1) from the actual location along the route (i.e., 168 ZVmid vs. ZV on Section 2). Bayesian statistics were applied to evaluate which of these alternative hypotheses explain peek rate best. 169

Backward paths were recorded by using GoPro HERO3+ cameras which were manually held approx. 0.6 m above the tested ant. Therefore, a quantification of the movement speed of the ants before and after peeking could be calculated. For that the relative distance walked by the backward ants during the five seconds preceding

the onset of the first peek (i.e., before the moment when the ants released the

biscuit) and five seconds after the peek (i.e., after the ant resumed backward motion)

176 was estimated.

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#### 178 Experiment 2

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Experiment 2 was conducted in the summer months of 2018 with two different 180 181 nests of *C. velox* ants. For each nest, a 5.0×2.0 m straight foraging route was built 182 with the nest entrance at one end and the feeder at the other end (Fig. 2a). As in 183 Experiment 1, the route was enclosed by white plastic planks and ants were given a choice of biscuit crumbs inside the feeder to prompt foraging. However, here the ants 184 185 scuttled back and forth directly on the natural ground during training. Once trained 186 (see General methods), individual ants were captured on their way home 0.5 m before reaching their nest and subsequently released at one out of four possible 187 188 locations (Fig. 2a):

189 Feeder (F): Ants were released 0.5 m after the feeder.

190 Before nest (BeN): Ants were released on the route, 0.5 m before their nest.

Beyond nest (ByN): Ants were released 0.5 m beyond the nest in the feeder-nestdirection.

193 Unfamiliar (U): Ants were released ~30.0 m away from the nest in a visually

194 unfamiliar location.

195 For all tests, ants were captured in a plastic vial, offered a large biscuit crumb to incite backward walking and, once the ant had grabbed the cookie, released within 196 197 a lampshade at the middle of a large wooden board  $(2.4 \times 1.2 \text{ m})$ . Individual ants were 198 tested only once per test, but could be subjected to different tests conditions, with at 199 least one un-interfered training trial between tests. The wooden board was set in place just before and removed just after each test. The board was centred on the 200 current release location with the long side along the feeder-nest direction (Fig. 2a) as 201 it represents the expected homing direction. The board provided an even substrate 202 203 during tests and prevented ants to use potential familiar olfactory cues from the 204 ground or the nest (BeN and ByN tests). A grid pattern (0.25×0.25 m) drawn on the board enabled paths to be transcribed onto gridded paper. The lampshade (beige 205

opaque fabric, 0.5 m diameter; 0.4 m height) surrounded the ant upon release and
obstructed any familiar terrestrial views; the top of the lampshade was open providing
the ant with celestial compass cues. Once the ant had pulled the large crumb
backward for 0.1 m, the lampshade was lifted and the visual surrounding was
revealed. This ensured that the ants could not utilise any familiar scenes before
starting their backward path.

The backward paths and locations of peeking behaviour were noted. For each peek, the duration (i.e., the time the ant was not dragging the biscuit) was recorded but not the forward paths during the peek itself. Recording continued until the ants either reached the edge of the board or abandoned their large crumb for more than 1 min.

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# 218 Experiment 2: data and analysis.

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The recorded paths were digitised as (x, y) coordinates using GraphClick (Arizona 220 221 Software). Path characteristics such as direction, meander (for details see Schwarz, 222 Albert, Wystrach, & Cheng, 2011) and peek location were computed and analysed 223 with Matlab<sup>™</sup> (Mathworks, Matick, MA, USA). Differences between test locations 224 were determined using a generalised linear mixed effect model with repeated ants as random effect and Tukey's post hoc corrections. For peek durations, a model for 225 226 proportional (binomial) data was applied with 0 to 60 s (the duration at which we 227 stopped recording) reported between 0 and 1.

228

# 229 **RESULTS**

230

# 231 Experiment 1

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233 In this experiment ants were free to scuttle forward along an 8.0 m straight route

between the nest and a feeder to become familiarised with the visual scenery of the

route. For tests, trained homing ants were captured either directly at the feeder (FV-

ants) or upon reaching their nest (ZV-ants). Captured ants were given a large biscuit

crumb that had to be dragged backward along the route home (Fig. 1a) and the

238 occurrence of peeking behaviour was recorded.

#### 239

#### 240 FV vs. ZV: effect of path integration

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In both FV and ZV conditions, ants started to pull their biscuit toward the nest and 242 243 mostly maintained that direction. The ability of ZV-ants to do so suggests that the foragers were able to perceive the familiar terrestrial cues although they might have 244 245 had a chance to take a glimpse forward upon release and before starting their backward movements. In any case, the PI state had a strong effect. As seen by the 246 247 standard errors of the data population, ZV-ants peeked earlier (first peek distance 248 ZV-ants:  $M\pm$ SD = 3.28±2.19 m; FV-ants:  $M\pm$ SD = 5.90±1.93 m) and thrice as much 249 (overall peek rate ZV-ants: M±SD = 0.63±0.63 peek/m; FV-ants: M±SD = 0.19±0.29 peek/m) than FV-ants (Fig. 1c). Also, ZV-ants occasionally abandoned their large 250 251 food item and did not resume backward movements (6 out of 33), whereas no FVants abandoned theirs (0 out of 32). A Fisher's exact test verified a significant 252 difference (P = 0.032). It seems clear that a lack of (or conflicting) PI information 253 decreases the ants' directional certainty. 254 255

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259 Figure1. Dynamics of peeking behaviours in terms of path integration and visual familiarity (Experiment 1). (a) Schematics of experimental set-up with training and 260 test conditions. During training ants foraged between nest and feeder (~8.0 m) on 261 three thin wooden boards serving as an even substrate (grey rectangles). The route 262 263 was divided into two sections corresponding to the first and second half of the route. 264 For tests, trained ants were either captured at the feeder (full-vector ants, FV) or just 265 before entering the nest after foraging (zero-vector ants, ZV; open crosses) and released at the feeder (as FV- FVU or ZV-ants) or on the middle of the route (ZVmid-266 ants; black crosses). For FVU (unfamiliar), the familiarity of the route was 267 manipulated by adding large black visual objects (black blobs) on one side and a 268 dark tarp (black vertical bar) on the other side of the route. Dashed lines depict 269 270 example paths of the ants. (b) Change in speed after the first peek. Each dot shows 271 the relative change in speed (5s after/5s before) thefirst peek for each ant. Dotted line at 1 indicates no change in speed. Almost all ants increase their speed after their 272 273 first peek. (c) Cumulated number of peeks displayed against the distance walked 274 along the route (M±SE across individuals). A clear separation between FV- and ZVants is visible where ZV-ants peek earlier than FV-ants. (d) Overall peek rate (left) 275 276 and distance of the first peek (right) for both FV-ant conditions. FV-ants peek less 277 often than FVU-ants in Section 2 and travel a longer distance before displaying their 278 first peek. 7.3 m indicates the end of the route. (e) Overall peek rate (left) and distance of the first peek (right) for both ZV-ant conditions. ZVmid-ants peek more 279 280 often than ZV-ants from Section 1 but not from Section 2 (Bayesian evidence ratio strongly favour similarity with Section 2). ZVmid-ants travel a shorter distance before 281 first peek as compared to ZV-ants. 3.8 m indicates the end of the route (ZV-ant paths 282 283 were truncated at 3.8 m to match the maximum homing distance of ZVmid-ants). 284 Grey lines (d, e) represent individually tested ants across conditions. See main text 285 for statistical details.

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# FV vs. FVU: effect of visual unfamiliarity

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289 To test the potential effect of the level of visual unfamiliarity on backward walking 290 ants, two conditions were conducted: (1) FV-ants homing backward on the unaltered, usual route, and (2) Full-Vector-Unfamiliar (FVU) ants, homing backward on the 291 292 same route but this time the visual surrounding was altered by additional large black 293 plastic bags (~0.8×0.6 m) and a rectangular dark tarp (0.9×3.4 m) on each side of the route (Fig. 1a). The objects were added only after the tested FVU-ants had started 294 their backward path to ensure that they could not monitor the visual change before 295 engaging in dragging the biscuit. If ants trigger peeks because of navigational 296 297 uncertainty then they should peek more often in unfamiliar environments. Results 298 confirm the prediction.

First, FVU-ants peeked more often than FV-ants. However, this effect was weak, and reaches significance only in Section 2 (Wilcoxson ranksum test: P = 0.027, Z = 301 3.751) but not in Section 1 of the route (Wilcoxson ranksum test: P = 0.688, Z~0; Fig. 302 1d), due to a statistical floor effect. Indeed, a low rate of peeking in the first section of 303 the route was expected, given that the path integration vector is longer and thus 304 stronger at the beginning of the route home (Wystrach et al., 2015).

Second and most importantly, FVU-ants travelling in the unfamiliar environment displayed their first peek earlier along the route as compared to FV-ants on the familiar route (Wilcoxson ranksum test: P = 0.044, Z = 2.016; Fig. 1d). The results suggest that ants could perceive the difference in visual familiarity while walking backward given that the visual surrounding was altered only after the ants had started they journey backward,

As for ZV-ants (see above), FVU-ants tested in the unfamiliar condition

abandoned their biscuits significantly more than FV-ants (FVU: 6 out of 31 vs. FV: 0

out of 32. Fisher's exact test: P = 0.022). Here again, it seems that visual

314 unfamiliarity decreases directional certainty of backward walking ants.

315

### 316 ZV vs ZVmid: effect of location

317 We investigated the potential effect of the location along the route by releasing zero 318 vector ants either at the beginning of the familiar route (ZV) or directly in the middle of the familiar route (ZVmid; Fig. 1a, c). Consequently, ZVmid-ants walked only 319 Section 2, while ZV-ants moved along both sections. Ants displayed their first peek 320 321 on average slightly earlier when released at the middle of the route (ZVmid) than when released at the beginning of the route (ZV; Wilcoxson ranksum test: P = 0.040, 322 Z = 2.062; Fig. 1e). Also, the peek rate displayed by ZVmid-ants along Section 2 (the 323 324 only section they walked) was higher than ZV-ants along Section 1 (Wilcoxson ranksum test: P = 0.005, Z = -2.814) but similar to the peek rate displayed by these 325 326 ZV-ants along Section 2 of the route (Wilcoxson ranksum test: P = 0.796, Z = -0.2585; Fig. 1e). A Bayesian evidence ratio was computed to estimate whether 327 Section 1 or Section 2 of ZV-ants' peek rate resembles most ZVmid-ants' peek rate. 328 329 The obtained evidence ratio was 50.74 in favour of Section 2, which equals 330 'overwhelming evidence' for an effect on peek rate of the actual location along the route rather than the distance walked. 331

332

333 Peeking and walking speed

Interestingly, in all conditions, and for the vast majority of the individuals, ants walked

backward on average twice as quickly after peeking than before peeking (Fig. 1b).

336 This supports the idea that a peeking event increases the ant's directional certainty

337 for some time.

338

#### 339 Experiment 2

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341 In this experiment, homing foragers were trained along a route, captured 0.5 m 342 before they reached their nest, provided with a large biscuit crumb and released on 343 top of a wooden board (Fig. 2a) at different test locations: namely, 0.5 m after the feeder (F), 0.5 m before the nest (BeN), 0.5 m beyond the nest (ByN) and at a distant 344 unfamiliar location (U) ~30.0 m away (Fig. 2a). Crucially, in this experiment all tested 345 346 ants were prevented from monitoring the visual surrounding before dragging their 347 food item backward as a lampshade was blocking the whole panoramic view (see Methods). Hence, any evident effect of the scenery on the backward path must result 348 349 from visual information perceived while the ants were dragging their crumb backward 350 - at least until they peeked for the first time.

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353 Figure 2. Backward path characteristics and peeking behaviour at different release 354 points (Experiment 2). (a) Schematics of experimental set-up with training and test 355 conditions. During training ants foraged between nest and feeder (~5.0 m). Trained ants with a remaining homing vector of 0.5 m (open cross depicts capture point) were 356 tested backward at different release points: feeder (F), before nest (BeN), beyond 357 358 nest (ByN) and unfamiliar (U) test site. Ants were released (black crosses) on the middle of a thin wooden board (grey) to rule out the use of olfactory cues. Boards 359 had a 0.25×0.25 m squared pattern to enable path recording. Dashed lines depict 360 example paths of ants during training. (b) Duration of peek (the time the ant spent 361 362 away from the cookie) as a function of peek number for each individual. Regardless of test condition, peek duration increases with number of peeks. Max. threshold of 363 peek duration was set to 60s and 'Feeder condition' was removed from this analysis 364 365 as peek number correlates with position along the board. (c) Complete recorded backward paths of ants across conditions. Paths ended either because ants left the 366

367 board or abandoned their cookie (peek duration > 60s). Boxplots show distance 368 reached at the end of the path along the feeder nest axis (Y axis) and meander of the paths across individuals. Differences in top letters (a, b, c) indicate significant 369 differences between groups (alpha=0.05). Except for unfamiliar (U) all other 370 371 conditions were directed toward the actual nest position, showing that ants used 372 familiar visual cues. Black dotted lines depict release point, black arrows remaining 373 vector length (0.5 m) and open stars actual nest position. (d) As in (c), except that 374 paths were truncated at the first peek or when exiting the board. Hence all navigational information gathered by ants was obtained while walking backward. 375 Thick paths (left panel) emphasise four ants in the feeder conditions that displayed 376 nest-directed backward paths without facing the nest direction. Open circles 377 378 represent positions of 1<sup>st</sup> peeks. For statistical details see text.

- 379
- 380 Ants can guide their backwards path
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Analysis of the complete paths trajectory revealed differences between test 382 383 conditions. The Y-values – the position along the feeder-to-nest line – at the end of 384 the foragers' path varied across conditions (ANOVA: F=21.96, P<0.001; Fig. 2c). 385 Ants from the feeder test displayed paths directed toward the nest and hence obtained higher Y-values at the end of their recorded paths than any other conditions 386 387 (Tukey's post-hoc test F vs. BeN, ByN and U: Zs > 3.75, Ps < 0.001; Fig. 2c). Ants in 388 unfamiliar tests showed no directional preference along the Y-axis (Fig. 2c), as expected given the lack of familiar visual information at this location. Interestingly, 389 ants from BeN and ByN conditions differed significantly in their final Y-values on the 390 391 board (Tukey's post-hoc test BeN vs. ByN: Z = 3.47, P = 0.003). The medians of both 392 of these groups are close to the actual nest location, showing that they used familiar 393 visual cues to search at the nest (Fig. 2c). Differences between conditions could also be observed in path meander (ANOVA: F=9.07 P < 0.001). Ants from the feeder test 394 395 showed straighter paths than ants from all other conditions (Tukey's post-hoc test F 396 vs. BeN, ByN and U: Zs > 3.68 Ps < 0.002; Fig. 2c). No difference in meander among the remaining test conditions could be determined. Indeed, BeN, ByN and U ants 397 were expected to search on the board: BeN- and ByN-ants due to the proximity of the 398 nest and U-ants due to the of the lack of familiar visual information. Overall, these 399 400 data show that ants could use familiar visual cues to adequately direct their backward paths. 401

402 Remarkably, analysis of the paths displayed before the first peek (or until the ant
403 left the board if she did not peek) showed a similar pattern of results for both distance

404 reached along the Y-axis (ANOVA: F = 11.37 P < 0.001) and path meander (ANOVA: F = 3.52 P = 0.024). Ants released at the feeder travelled significantly longer 405 distances along the feeder-nest direction before peeking than all other test conditions 406 (Tukey's post-hoc test: F vs. BeN, ByN and U: Zs > 3.29 Ps < 0.006; Fig. 2d) and 407 408 displayed straighter paths (Tukey's post-hoc F vs. ByN and U: Zs > 2.65 Ps < 0.03; F 409 vs. BeN: Z = 1.88 P = 0.235; Fig. 2d). The three other groups (BeN, ByN, U) were 410 expected to search on the board and to perform a similar level of path meander. 411 Differences in the feeder-nest distance between these conditions (BeN, ByN, U) were 412 not significant using Tukey's post-hoc test. However, the pattern of results followed 413 what was expected if ants were using views to direct their path toward the nest. Ants released before (BeN) and beyond (ByN) their nest both moved on average toward 414 the nest location, that is, in opposite direction from their release points; and ants 415 416 released at the unfamiliar test site (U) showed less directed paths (Fig. 2d). The 417 differences in paths characteristics is also reflected if one considers the probability of obtaining the expected order of path endpoint across the four test conditions (Y-418 419 value: F > BeN > U > ByN) is 1/4! = 0.042. Interestingly, several ants released at the 420 feeder (4 out of 16 ants) displayed nest-directed backward paths across the whole 421 recording board without performing a single peek and by keeping their body 422 orientation away from the feeder-nest direction by at least 90° (bold paths in Fig. 2d). 423 Because nest-directed path sections were achieved before the ants triggered their 424 first peek and the visual panorama was revealed to them only after they had started 425 backward motion, the differences across locations show that ants can recognise and use the familiar visual cues to guide their path while moving backward and without 426 427 the need of peeking.

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#### 429 Peek duration and past information

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We also tested whether peek duration was influence by the test condition and the number of previously displayed peeks (Fig. 2b). The feeder condition was excluded from this analysis as these ants were expected to move in a straight line and exit the board so that the actual peek number of a given ant may correlate with the location where the ant peeks instead of being based on the previous peek(s): the higher the peek number the larger the distance from the feeder. The three other groups (BeN, 437 ByN, U) on the other hand, are expected to search on the board so any effect of the peek number is unlikely to be attributed to a specific location on the board. 438 Interestingly, peek duration, which was recorded up to 60 s, was strongly influenced 439 by the number of peeks previously displayed by the ant (GLM peek number: F =440 441 17.09, P < 0.001; Fig. 2b) and not the actual test condition (GLM condition: F = 0.17, 442 P = 0.841; Fig. 2b). The more peeks an ant had previously displayed the longer its current peeking duration. This shows that the ant's peeking behaviour is modulated 443 444 by past information but whether it is the time passed or the number of peek 445 previously displayed cannot be disentangled here.

446

#### 447 **DISCUSSION**

448

449 Ants dragging a heavy food item backward occasionally trigger a so-called 'peeking behaviour' or 'peek': ants drop their food and turn around to look forward. 450 451 Aligning their body in a familiar direction enables them to recognise the learnt visual 452 panorama and hence adjust the direction of their subsequent backward path 453 (Schwarz et al., 2017). It is clear that ants gain directional information from learnt 454 terrestrial cues when peeking forward. However, whether or not they can recognise terrestrial cues while dragging their food item backward is less clear. Several of the 455 456 current results demonstrate that ants are indeed able to do so, raising question about 457 the underlying mechanisms.

458

#### 459 **Ants still recognise terrestrial cues while walking backwards**

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Experiment 1 shows that the visual scenery experienced while walking backwards 461 462 influenced the occurrence of peeking behaviour. First, ZVmid-ants displayed their first peek earlier when starting their backward journey halfway along the route rather 463 than ZV-ants at the beginning of the route (Fig. 1e). Second, FV-ants displayed their 464 first peek earlier along the route if the surrounding scenery was artificially altered 465 466 (FVU, Fig. 1d). This was true even though the scene was manipulated only after the ants had started dragging their biscuit backward and thus indicates that ants 467 perceived the alteration of the familiar scene while walking backward. It should be 468

469 noted that this effect was weak (Fig. 1d), possibly because the alteration of the scene
470 was not obvious enough (Schwarz et al., 2014).

In Experiment 2, ants could guide their trajectories based on terrestrial cues while 471 472 walking backward. Ants were released on a board (ruling out the use of olfactory 473 cues) and within a lampshade. The visual world was revealed to them once they had 474 started their backward journey. Nonetheless and despite the lack of PI homing 475 vector, their paths were oriented in the expected direction (i.e., the nest) resulting in 476 differences between test conditions. Importantly, this was also true for the portion of 477 path displayed before their first peek, that is, displayed purely backward (Fig. 2d). In sum, ants can use learnt terrestrial visual cues while walking backward to guide 478 their path as well as decide whether and when to peek forward. The next section 479 480 discusses potential explanations.

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### 482 Mental rotation or combining attractive and repulsive views?

483

484 How can ants recognise views backward? This is a puzzling question given that 485 the assumption of current models of visual homing states that views must be 486 retinotopically aligned to provide directional information (Ardin, Peng, Mangan, 487 Lagogiannis, & Webb, 2016; Baddeley et al., 2012; Collett, Graham, & Collett, 2017; Möller, 2012; Wystrach, Mangan, Philippides, & Graham, 2013; Zeil, 2003). This idea 488 489 seems to be supported by data in freely navigating ants (Narendra et al., 2013) 490 Wystrach, Cheng, et al., 2011) although some other processes may be also at work (Wystrach et al., 2012). Recently, it has been suggested that ants may perform some 491 492 sort of mental rotation to compare misaligned views (Ardin, Mangan, Wystrach, & 493 Webb, 2015; Ardin et al., 2016), which could be achieved if views are encoded in the 494 frequency domain (Stone et al., 2017). But, this idea is hard to reconcile with the result of previous experiments where ants would not adjust their backward trajectory 495 496 at all unless they peeked to align their body in the correct direction (Schwarz et al., 497 2017).

Here we suggest an alternative hypothesis to mental rotation: ants may still need to
align their body to recognise views retinotopically but possess a memory bank of
views learnt while facing in multiple directions and not only toward the nest. Notably,
views learnt while facing in the anti-nest direction could be treated as repulsive when

502 homing (Fig. 3a). The familiarities resulting from the comparison of the currently perceived view with both attractive (nest facing) and aversive (feeder facing) visual 503 memories could simply be compared in a way somewhat analogous to an opponent 504 process. The signal resulting from this comparison informs the ant about whether to 505 move toward or away from the currently faced direction. In addition, homing ants 506 507 might use the visual memories stored during their outbound trips (i.e., when they 508 went from the nest to the feeder) as repulsive. This idea challenges the opinion that 509 ants treat in- and outbound trip visually separately depending on the motivational 510 state (Harris, Hempel de Ibarra, Graham, & Collett, 2005; Wehner, Boyer, Loertscher, Sommer, & Menzi, 2006). Instead, ants may always recall both their 511 512 memorised in- and outbound facing views but treat them as repulsive or attractive 513 depending on their current motivational state.

514 Such a hypothesis explains several observed phenomena of the current study. (1) 515 In a former experiment (Schwarz et al., 2017) backward ants were not able to correct their path at all while walking backward because, in this particular set-up, in- and out-516 517 bound routes were spatially separated (as a one-way circuit) so that no outbound 518 views where available to potentially help out backward homing ants. (2) In the current 519 Experiment 2, backward ants released at the feeder (F) carried on in the correct nest direction (Fig. 2d) because they recognised outbound views oriented toward the 520 feeder, driving them away from (or opposite to) this direction (Fig. 3a). (3) Alteration 521 522 of the visual surrounding would trigger earlier peeking behaviours because the 523 familiarity of the feeder facing (outbound) views would be equally altered, disrupting the repulsive effect and thus reducing the overall directional drive (Fig. 1d). (4) 524 525 Assuming that outbound views near the feeder are more familiar than in the middle of 526 the route (ants perform learning walks at the feeder: Nicholson, Judd, Cartwright, & 527 Collett, 1999), the repulsive effect would be stronger for ants released at the feeder than in the middle of the route, yielding to a stronger directional drive and hence less 528 peeking near the feeder (Fig. 1d). (5) Further, it was surprising in Experiment 2 that 529 ants released close to the nest could direct their backward paths toward the nest 530 531 (BeN, ByN; Figure 2c, d). Although this verifies that they recognised familiar views 532 they nonetheless tended to peek often and even abandoned their cookie close to the nest (9 out of 28 in BeN- and 4 out of 20 in ByN-test). This seems counter-intuitive, 533 534 yet it can be explained in the light of the 'repulsive view' hypothesis. During learning

535 walks around the nest, ants appear to store indeed both nest and anti-nest oriented views (Jayatilaka, Murray, Narendra, & Zeil, 2018). Even if these nest views may be 536 537 all extremely familiar, the integration of attractive (nest-oriented) and repulsive (anti-538 nest oriented) views would result in a low overall directional drive, which would thus 539 lead to high peek rates (and a high probability for abandoning the crumb) but 540 nonetheless guide the ants toward the nest. Fig. 3a illustrates further the functionality 541 of this simple model. (6) Finally, two recent studies revealed the importance of outbound trips for homing ants. Ants with outbound views during training were more 542 543 efficient in homing than ants with only inbound views during training (Freas & Cheng, 544 2018; Freas & Spetch, 2019). But whether homing ants actually used their outbound 545 view as suggested here, or simply learnt homing views by turning back during their outbound trips remains to be seen. 546

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549 Figure 3. Models on how ants may combine navigational information. The longer the 550 length of the drawn vectors the higher the directional drive. Dots represent cases with no directional drive and stars nest locations. (a) Illustration of the 'repulsive view 551 hypothesis'. Overall directional drive results from the integration of attractive homing 552 views (green arrows) minus repulsive outbound views (red arrows). Left scheme 553 represents theoretical positions and orientations of memorised views. The ant 554 recognises only views that are aligned with its current body orientation (here, always 555 556 facing downward). The larger the distance from the current location to the closest aligned view, the lower the familiarity and directional drive. This principle provides 557 appropriate guidance toward the nest. Right scheme shows examples of integration 558 for different locations (grey dashed arrows) with the ant always facing downward. For 559 instance, when facing downward at the BeN location, the closest aligned view is 560 repulsive (bold red arrow on right left scheme). Given that the neighbouring green 561 562 arrow is not aligned, the closest aligned attractive view is further away, beyond the nest (bold green arrow on left scheme). Overall, the ants at this position (still facing 563 downward) will be more repulsed than attracted by the current facing direction and 564

565 thus walk backward toward the nest. In contrast, when beyond the nest ByN (still facing downward), the attractive views will match better than the repulsive views and 566 the ants will thus turn around and walk backward toward the nest. Whatever the 567 position and orientation of the ants around the nest, the agent will be drawn towards 568 569 the nest (b) Directional drive across test conditions of Experiment 1 in Section 1 and 570 2. Ants are tested in FV (full-vector), FVU (full-vector unfamiliar) and ZV (zero-vector) 571 conditions. Overall directional drive (dark blue vectors) results from the integration of path integration (cyan vectors, the longer the path integration vector the stronger its 572 directional drive) and learnt view (yellow vectors, the more familiar the view the 573 574 stronger its directional drive). (c) Directional drive resulting from the recognition of a learnt view (yellow vectors) decrease with time spent facing in a different direction. 575 576 Low directional drive results in lower speed (dashed arrow) and eventually peeking. 577 Here memorised views are assumed to be facing upward and are thus recognised 578 only when facing upward during peeking (small grey arrow) and not while facing downward during backward motion. Note that the second peek triggers a lower 579 directional drive than the first (see also Fig. 1b). 580

#### 581

# 582 Ants combine multiple cues to estimate directional uncertainty and trigger

- 583 peeks.
- 584

It is known that ants combine the directional dictates of the current visual 585 familiarity with their PI in a weighted fashion (Wehner, Hoinville, Cruse, & Cheng, 586 587 2018). Notably, the direction indicated by the current view is more weighted as the current view is familiar (Legge et al., 2014) and the direction indicated by the PI is 588 more weighted as the PI vector length increases (Wystrach et al., 2015). Backward 589 walking ants appear to weight these cues in the same fashion. Fig. 3b shows how 590 591 such an integration of cues captures the peek rate observed across our conditions 592 and distance walked along the route. Notably, this explains why ZV-ants peeked earlier and more often than FV-ants (Fig. 1b), as observed in North African 593 Cataglyphis fortis ants (Pfeffer & Wittlinger, 2016) and why peek rate increases as 594 595 the distance along the route increase (Fig. 1d, e). Interestingly, such an estimate of directional certainty seems not only to influence 596 the occurrence of peeking but also whether the peeking ants decided to return to 597

their biscuit or abandon it. FV-ants in familiar visual surroundings and therefore with
the highest directional certainty, dragged their biscuit all along the 7.20 m route
without exception (32 out of 32). In contrast, some ants abandoned their biscuits in

both FV unfamiliar (6 out of 31) and ZV (6 out of 33) conditions.

602 Finally, it is worth mentioning that ants clearly increased the speed of their backward motion after peeking (Fig. 1c). The increase in speed is likely not only a 603 mere consequence of a short recovery from the dragging activity but also a gain in 604 605 navigational certainty as this sudden speed increase is also apparent when displaced foragers reach their familiar route and recognise the familiar scenery (pers. observ.). 606 607 Furthermore, a decrease in speed when ants run off their PI has been observed (Buehlmann, Fernandes, & Graham, 2018). Hence it seems that the speed of 608 609 movement reflects the strength of the directional drive and therefore directional 610 certainty. Taken together, peeking behaviour seem to increase directional certainty, 611 at least temporally (Fig. 3c)

612

# 613 Ants gather information about the time spent backward.

614

615 Recently, it has been shown that directional information based on terrestrial cues is obtained when ants face forward during peeks and must therefore be stored in a 616 617 short-term memory while the ant is subsequently walking backward (Schwarz et al., 618 2017). Our results suggest that short-term memory also influences the ants' 619 navigational certainty. The time spent peeking forward varied (as already noted by Pfeffer and Wittlinger (2016)) with some ants 'peeking' for less than a second while 620 other spent more than 60s (after which recording was stopped) without returning to 621 622 their cookie. Interestingly, the more an ant had peeked before during a test run the 623 longer her current peek lasted (Fig. 2b). This was true for the conditions where ants 624 searched around a given location such as the nest or when released in completely 625 unfamiliar location. In these conditions (BeN, ByN, U), the elapsed time, which 626 necessarily correlates with the number of previous peeks, does not correlate with 627 specific locations in the world (contrary to the 'F' condition). This shows that ants somehow gather information across time: either information about the overall time 628 spent backwards or information about the number of peek previously displayed (see 629 630 also Fig. 3c).

Former experiments have already shown that the behaviour of ants can be
modulated by recent experience in the order of seconds to minutes – a form of
hysteresis (Graham & Mangan, 2015). For instance, ants display a so-called
backtracking behaviour only if they have recently perceived the nest surrounding

(Wystrach, Schwarz, Baniel, & Cheng, 2013). Also, homing ants display higher
meander in their paths when recapitulating a well-known route for the second time in
a row (Collett, 2014; Wystrach, Schwarz, Graham, & Cheng, 2019). Finally, ants can
remember the compass direction of a wind gust after being blown (Wystrach &
Schwarz, 2013). In the present case, ants seem to also build up information about
the recent past. Even though it makes functional sense it remains to be seen what
neural or physiological mechanisms underlie this phenomenon.

642

### 643 Conclusion

This study confirmed that ants walking backward are not just paying attention to 644 celestial cues but combine multiple information from their PI, the recognition of 645 terrestrial cues and temporal information such as the time they spent backward. All 646 647 this information seems to be integrated in an overall directional drive. This drive, 648 which reflects the current directional certainty, seems to (1) guide the ants backward 649 path, (2) triggers peeking behaviour and (3) finally dictates whether or not to return to 650 their food item during peeks. Importantly, this study shows that ants can recognise 651 familiar terrestrial cues backward. In addition to the attractive memories facing 652 toward the nest, the hypothesis that homing ants use a collection of repulsive visual memories facing away from the nest and possibly stored during their outbound trip 653 was put forward. In the light of this hypothesis, visual navigation forward or backward 654 655 can then simply be achieved by using the relative familiarity between both sets of 656 opposite valence memories. As often with research on insect navigation, remarkably flexible behaviours incite researchers to endorse the simplest explanations (Wystrach 657 658 & Graham, 2012).

659

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661

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#### 668

# 669 AUTHOR CONTRIBUTIONS

670

- 671 SS, Conceptualization, Methodology, Validation, Formal analysis, Investigation,
- 672 Writing original draft preparation, Writing review & editing, Visualization,
- 673 Supervision, Project administration; LC, Investigation, Validation; EG, Investigation,
- Validation; AW, Conceptualization, Methodology, Validation, Formal analysis,
- 675 Investigation, Writing original draft preparation, Writing review & editing,
- 676 Visualization, Supervision, Project administration, Funding acquisition.

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