Implicit adaptation is driven by direct policy updates rather than forward-model-based learning

Alkis M. Hadjiosif*, John W. Krakauer, and Adrian M. Haith

Department of Neurology, Johns Hopkins University School of Medicine

* email: alkis@jhmi.edu

Abstract

The human motor system can rapidly adapt its motor output in response to errors, reducing errors in
subsequent movements and thereby improving performance. It remains unclear, however, exactly what
mechanism supports this learning. It has been proposed that the implicit adaptation of motor commands
in response to errors occurs through updating an internal *forward* model which predicts the consequences
of motor commands. This model can then be used to select appropriate motor commands that will lead
to a desired outcome. Alternatively, however, it has been suggested that implicit adaptation might occur
by using errors to *directly* update an underlying policy (often referred to as an *inverse* model). There is
currently little evidence to distinguish between these two possibilities. Here, we exploit the fact that these
two different learning architectures make opposing predictions about how people should behave under
mirror-reversed visual feedback, and find that peoples' behavior is consistent with direct policy learning,
but not with forward-model-based learning.

Introduction

When we make errors in our movements, the motor system automatically adapts its output in the next
movement in order to reduce the error (Krakauer et al., 2019; Shadmehr et al., 2010). This capacity,
referred to as *adaptation*, has been demonstrated across a wide variety of behaviors including eye
movements (Kojima et al., 2004; Wong & Shelhamer, 2011), reaching movements (Hadjiosif & Smith,
2015; Krakauer et al., 2000, 2005; Shadmehr & Mussa-Ivaldi, 1994; Smith et al., 2006), locomotion
(Jayaram et al., 2012; Malone et al., 2011), and speech (Parrell et al., 2017), usually by imposing a
systematic perturbation to movement to elicit persistent errors. A key feature of adaptation is that it is
implicit; it cannot be suppressed by instruction, and learned compensation cannot be voluntarily
disengaged (Mazzoni & Krakauer, 2006; Morehead et al., 2017; Shadmehr et al., 2010), leading to
characteristic *aftereffects* when an imposed perturbation is removed.

Computational theories of learning have proposed two distinct mechanisms by which error-driven
adaptation could be implemented (Jordan & Rumelhart, 1992; Karniel, 2002; R Christopher Miall &
Wolpert, 1996, 1996; Shadmehr et al., 2010; Wolpert et al., 2001). Some theories posit that adaptation

reflects direct updating of the policy that maps movement goals (e.g. target location) to motor output
(e.g. reach direction). Other theories have suggested instead that adaptation reflects updating of an
internal forward model that predicts the consequences of motor output, and is then used to guide action
selection. Although there has been substantial progress in recent years in characterizing behavior in
adaptation paradigms and in identifying its neural basis, none of this work has helped to resolve which of
these underlying mechanisms is responsible for adaptation.

Of the two candidate mechanisms described above, it has perhaps been most widely argued that implicit
adaptation reflects updating of an internal forward model (Figure 1A) – a network within the brain that
predicts the consequences of outgoing motor commands (Bastian, 2006; Bhushan & Shadmehr, 1999;
Flanagan et al., 2003; A. M. Haith & Krakauer, 2013; Krakauer & Mazzoni, 2011; Krakauer & Shadmehr,
2006; Shadmehr et al., 2010). Behavioral (Izawa & Shadmehr, 2011; R. Chris Miall et al., 2007; Synofzik et
al., 2008; Wagner & Smith, 2008) and neurophysiological (Ebner & Pasalar, 2008) experiments strongly
support the existence of adaptive forward models for estimating the state of the body during movement
(Ebner & Pasalar, 2008; Izawa & Shadmehr, 2011; McNamee & Wolpert, 2019; Synofzik et al., 2008). In
principle, a learned forward model can also be used to plan actions that will achieve success in a perturbed
environment (Figure 1C) (Flanagan et al., 2003; A. M. Haith & Krakauer, 2013; Jordan & Rumelhart, 1992;
R Christopher Miall & Wolpert, 1996), which we refer to as *forward-model-based learning*. Consistent with
this idea, implicit adaptation has been found to be driven by *sensory-prediction error* (Mazzoni & Krakauer,
2006; Morehead et al., 2017; Taylor & Ivry, 2011; Wong et al., 2019). The dependence of adaptation on
sensory-prediction error both implies the existence of a sensory prediction (i.e. the output of a forward
model) and suggests that adaptation is primarily concerned with eliminating errors in sensory prediction,
i.e. updating the forward model. This finding has thus bolstered the belief that implicit adaptation of one's
movements in the presence of a perturbation is a consequence of having updated one's forward model.

An alternative way one might learn from errors, however, is to simply use them to directly adjust one's
policy or controller that specifies which actions to take to acquire different targets (Figure 1B); if you
missed the target to the right, simply adjust your motor output to the left next time (Figure 1E). This
alternative possibility – which we refer to as *direct policy learning* – has also been widely proposed,
particularly in earlier accounts of sensorimotor adaptation (Abdelghani et al., 2008; Wolpert et al., 2001).
Although seemingly a more straightforward approach, directly updating a policy based on observed errors
is hampered by the so-called "distal error problem" (Abdelghani et al., 2008; Jordan & Rumelhart, 1992):
errors are observed in task coordinates but in order to update the controller it is necessary to know the
error in the outgoing motor command. Observed errors must therefore be translated from task space to
motor space before they can be used to update the controller. This translation requires precise knowledge
of the relationship between motor commands and task outcomes (Wolpert et al., 2001), which is
tantamount to knowing what actions to take in the first place.

In practice, using extrinsic errors to directly update one's controller can still work even if the mapping
between extrinsic errors and motor errors is not known exactly (Abdelghani et al., 2008; A. Haith &
Vijayakumar, 2009). So long as the assumed mapping between task errors and motor errors (often
referred to as a *sensitivity derivative* (Abdelghani et al., 2008)) is approximately correct, updates to the
policy will still occur in approximately the right direction and performance will still improve from trial to

Figure 1. Forward-model-based learning and direct policy learning under visuomotor rotation and mirror reversal. A: *Forward-model-based learning relies on updating an internal forward model which predicts the sensory consequences (y) of motor commands (u). In the case of simple cursor perturbations, we take u to be the direction the hand moves (motor command) and y to be the direction the cursor will move (sensory outcome). When the predicted sensory outcome (ŷ) differs from the observed one (y), the resulting error can be used to update the forward model without further assumptions. The updated forward model can then be inverted to yield the appropriate motor command.* **B: In** *direct policy learning, sensory errors are used directly to update the policy (also often called an 'inverse model'). Here, the policy is a function mapping movement goals (y*), represented in terms of desired sensory outcomes, to appropriate motor commands (u). Sensory errors must be translated to the motor domain, but this mapping depends on knowledge of the plant f (in mathematical terms, knowledge of the sensitivity derivative ∂f/∂u). In practice, direct policy learning must use an assumed mapping* (Abdelghani & Tweed, 2010). **C,D:** *Performance of forward-model-based learning (C) and Direct policy learning (D) under visuomotor rotation. In this example, y = u at baseline (black line), and direct policy updating therefore assumes that $e_y = e_u$. The red line represents the perturbed mapping (a 90° visuomotor rotation, y = u + 90). Under both models, adaptive changes are appropriate for the shifted visuomotor map: the forward model adjusts to predict the shifted sensory outcomes of efferent motor commands, whereas direct policy updates drive motor output in a direction that reduces error.* **E:** *Response of direct policy learning to errors resulting from a visuomotor rotation. In response to a leftward error, motor output is shifted rightwards, reducing error in the next trial.* **F,G:** *Forward-model-based learning (F) and Direct policy learning (G) under mirror reversal. Under the mirror-reversal, y=-u, and therefore the relationship between task errors and motor errors is inverted: $e_y=-e_u$. If the sensitivity derivative used*

for direct policy learning is not updated accordingly, policy updates will occur in the wrong direction, driving motor output further and further away from that necessary to counter the mirror reversal. By contrast, there is no such difficulty associated with learning an updated forward model under the mirror reversal and therefore forward-model-based learning can occur without any issue. **H:** *Response of direct policy learning to errors resulting from a mirror reversal. In response to a leftward error, motor output is shifted rightwards, exactly as in (E). Under the mirror reversal, however, this shift leads to an increase in error on the next trial.*

trial and eventually converge to zero error. However, this scheme of using an approximate translation of
task errors to motor errors is vulnerable to catastrophic failure if the relationship between motor
commands and task-level outcomes changes too drastically. For instance, if visual feedback becomes
mirror-inverted, updates to the controller will drive updates in the wrong direction, increasing errors over
time rather than reducing them (Figure 1G,H) (Abdelghani & Tweed, 2010; Lillicrap et al., 2013).

Forward-model-based learning should not suffer from this problem since the output of the forward model
is in the same domain as the observed error. It ought, therefore, to be possible to stably learn a new
forward model not only in the case of a visuomotor rotation (Figure 1C) but also in the case of a mirror
reversal (Figure 1F). Forward-model-based learning thus ought to ultimately converge on the correct
model and, consequently, enable appropriate compensation for the mirror-reversal.

Imposing a mirror-reversal therefore offers a way to dissociate whether implicit adaptation is driven by
forward-model-based learning or by direct policy learning: learning by directly updating the controller
should not be able to compensate for a mirror reversal, with errors instead increasing from trial to trial.
Learning based on updating a forward model should, however, be capable of compensating for a mirror
reversal. We therefore conducted a series of experiments designed to establish the properties of implicit
adaptation under mirror-reversed visual feedback, in order to determine which of these models provides
a better description of human implicit adaptation.

Results

We examined properties of implicit adaptation under mirror-reversal of visual feedback to determine the
underlying mechanism of implicit adaptation. Specifically, whether it is driven by the updating of a forward
model, which is then used to select the motor command (forward-model-based learning), or instead by
direct updates to a policy (direct policy learning). Whereas both architectures can explain adaptation to a
visuomotor rotation, they generate contrasting predictions about behavior under a mirror-reversal:
forward-model-based learning will allow successful compensation for a mirror reversal, while direct
updating of the policy will not, leading to errors that increase from trial to trial.

Implicit adaptation amplified errors at targets along the mirroring axis

In Experiment 1, participants made planar 12cm reaching movements to "shoot" through one of four
different targets arranged on the cardinal directions (Figure 2A,B). Two targets were positioned on the
mirroring axis (on-axis targets) and two targets were positioned along a line perpendicular to the mirroring
axis (off-axis targets). Participants were instructed to move at a brisk speed through the presented target
upon receiving a go cue (peak velocity at baseline was 0.67±0.05m/s, mean±SEM). Participants first
experienced three blocks of unperturbed movements to familiarize them with the task and to assess
baseline behavior, both with visual feedback of the cursor (blocks 1 and 3) and without (block 2).

Figure 2. Experiment 1 design and example participant. A: *Participants made reaching movements on a tabletop. Vision of the hand was occluded and an LCD screen projected a blue cursor which appeared at the level of the table through a mirror.* **B:** *Participants made center-out shooting movements from a central starting position (yellow circle) through different targets (gray circles). During baseline (left), the cursor followed hand position; during mirror reversal training (right), cursor feedback was reflected about the y-axis (vertical dashed line).* **C:** *Example hand trajectories from (left to right) baseline, early, mid, and late learning, for one participant.* **D:** *Movement direction relative to the target for all target directions. There is a clear drift away from the two targets along the mirroring axis (orange and purple), which persists after visual feedback is removed after trial 140 (gray). For clarity, trials to horizontal targets in which the participant moved towards the opposing target are omitted from this plot (3 trials in blue curve).*

In the fourth block, we imposed a mirror reversal of cursor feedback about the y-axis. Participants were briefed on the nature of the mirror perturbation immediately before the start of this block. Critically, in order to isolate implicit adaptation, we instructed participants to aim their hand directly through the target, rather than trying to guide the mirrored cursor through the target, even though the cursor might miss it. This approach that has been demonstrated to successfully isolate implicit components of adaptation (Kim et al., 2018; Morehead et al., 2015). All participants but one were successful in following this instruction, as evidenced by their performance at off-axis targets, where they aimed their hand towards the target, causing the cursor to move away from the target, on 98.1±0.5% of off-axis trials, (mean±SEM for the 11/12 participants included in the analysis). One participant, however, committed frequent errors of this kind (13.8 % of off-axis target trials) and we therefore excluded this participant's data from all subsequent analysis.

Figure 3. Instability of implicit adaptation under a mirror reversal*. **A:** Errors in hand direction for the 90° ("up")
target in Experiment 1. Each curve shows data from one participant. The mirror reversal was imposed during trials
61-140. Gray regions indicate trials during which visual feedback was withheld. The data show participants' reach
directions immediately beginning to drift away from the ideal direction. This instability is consistent with implicit
adaptation occurring through direct policy learning but not forward-model-based learning. Removal of visual
feedback (grey region) led to clear and persistent aftereffects. **B:** The magnitude of aftereffects in Experiments 1
and 1a matched the level of drift during late exposure to the mirror reversal. Plotted is the amount of aftereffects
(first trial after visual feedback removal, trial 141) against the corresponding level of late drift (last 20 trials of
preceding block). Upwards-pointing triangles: "up" target; Downwards-pointing triangles: "down" target; Blue:
Target-aim group (Experiment 1); Red: Free-aim group (Experiment 1a). Solid lines show linear fits, colored dashed
lines indicate the corresponding 95% confidence intervals; black thin solid line indicates the unity line. **C:** The
direction of (mal-)adaptive changes during mirror reversal training is predicted by directional biases measured
during baseline. Biases measured during the second experiment block (trials 21-40) without visual feedback, show
a strong correspondence with the initial mal-adaptive changes measured during the first training block (trials 61-
80). The shaded area indicates points where the direction of baseline biases and initial mal-adaptive changes are
congruent. **D:** Absolute errors for the "up" (top) and "down" (bottom) targets in for the Target-aim group
(Experiment 1, blue) and Free-aim group (Experiment 1a, red). Shading indicates SEM.*

Figure 2C,D shows the behavior of an example participant at different points during the experiment. After
the mirror-reversal was introduced (cycles 61-140) there was little, if any, change in the direction of
reaching movements to off-axis targets (yellow and blue). For reaching movements to on-axis targets
(orange and purple), however, small initial deviations tended to be amplified from trial to trial, rather than
corrected, as illustrated in 2D. These deviations tended to saturate at around 20-30° away from the axis,

which is consistent with the limited capacity of the implicit adaptation system identified in visuomotor
rotation studies (Bond & Taylor, 2015; Kim et al., 2018; Morehead et al., 2017).

Behavior of this participant was similar to that observed across the population as a whole (Figure 3A),
with small deviations becoming amplified, resulting in a drift away from the mirroring axis (0° in Figure
3A). The direction of this drift varied across participants, directed either clockwise or counterclockwise
(negative or positive values, respectively, on the same panel). However, the absolute directional error for
reaches to the two on-axis targets increased significantly from baseline to late adaptation (2.5±0.2° in
baseline vs. 17.8±1.3° in the last two mirror training blocks (6th and 7th), p <10^{-6}, shown in Figure 3D). A
post-hoc analysis showed that the direction of the initial deviations and subsequent drift generally
followed directional biases of baseline hand movements in almost every case (for 10/11 participants for
the "up", 90° target, and 8/11 participants for the "down", 270° target as shown in Figure 3C). Although
participants generally showed a monotonic drift that was either consistently clockwise or
counterclockwise relative to the target, a small number of participants (2/11 at the "up" target and 1/11
at the "down" target) reversed the direction of their drift between the first and fourth training block, as
illustrated in Figure3A.

Before the 8th (penultimate) block, visual feedback was removed and participants were reminded to keep
aiming their hand through the target. The example participant in Figure 2 (gray, trials 141-165) exhibited
strong, slowly-decaying aftereffects during this block. This pattern was consistent across the whole group
of participants, which showed strong aftereffects during the no-visual-feedback block (absolute reaching
angle on the first post-learning cycle: 16.2±0.9° vs. 4.1±0.4° for the no-visual-feedback baseline (block 2),
p <10^{-7}). Furthermore, these aftereffects closely matched the amount of drift during the last exposure
block (last 20 adaptation trials) as shown in blue in Figure 3B (linear fit between subject-averaged reaching
angles during the last exposure block and the first aftereffect cycle: slope = 0.88 (95% c.i.: [0.66, 1.10], R^2
= 0.90, p<10^{-5}). These aftereffects persisted throughout the no-visual-feedback block, decaying slowly,
and were only completely extinguished once veridical feedback was restored, as shown in Figure 3A. This
gradual decay of aftereffects is a key signature of implicit adaptation (Galea et al., 2010; Kitago et al.,
2013) and thus confirms that the change in behavior during the exposure blocks was attributable to
implicit adaptation.

In summary, this experiment showed that implicit adaptation was unable to reduce performance errors
under mirror-reversed visual feedback; instead, it amplified initially small errors, driving reaching
movements away from the mirroring axis, where they remained until visual feedback was removed. This
pattern of behavior is consistent with implicit adaptation occurring through direct policy updating but not
with implicit adaptation being an indirect consequence of updates to an internal forward-model.

Allowing participants to use strategy does not prevent error amplification to targets on
the mirroring axis

It has been well established that learning to compensate for an imposed perturbation is not solely due to
implicit adaptation, but is also attributable in part to explicit re-aiming of movements (Benson et al., 2011;
Morehead et al., 2015; Taylor et al., 2014). To assess the possible effect of explicit re-aiming strategies,
we ran a second group of participants which had an identical training schedule with one major difference:

*Figure 4. Adaptive changes to a mirror reversal when reaching to off-axis targets are consistent with direct policy learning, not forward-model-based learning or proprioceptive shifts. **A:** Expected pattern of changes in reach direction based on proprioceptive shift of the starting position (thick orange lines) vs. direct policy learning adaptive changes (thick green lines). If the observed adaptive changes were due to a leftward shift in the perceived location of the hand at the start of each movement* (Sober & Sabes, 2003) *would lead to systematic shift of all movements towards the rightward target. By contrast, drifts due to errant direct policy learning would always be directed away from the mirroring axis. Shading covers the area between baseline and adapted trajectories, to highlight the predicted direction of changes. **B:** Average reaching trajectories in Experiment 2 during baseline (thin black lines) and asymptote training (last two blocks; thick lines). Red: off-axis targets close to the mirroring axis; magenta: off-axis targets far from the mirroring axis; gray: targets on the mirroring axis or perpendicular to it. Arrows show the direction of adaptive changes as a result of training. Shading highlights these changes in a similar way to (A). **C:** Trial-to-trial adaptation away from the mirroring axis for targets close to and far from the mirroring axis (red and magenta, respectively, as in A; darker shades illustrate the last block of training). Baseline adaptation levels are highlighted in dark gray; shading represents SEM. NVF indicates no visual feedback.*

upon briefing participants about the nature of the upcoming mirror perturbation after the third block, we
instructed them to do their best to bring the cursor through the target (rather than to ignore the cursor
and bring their hand to the target, as for the first group). We refer to this group as the Free-aim group, in
contrast to the first group, which we refer to as the Target-aim group. Similar to the Target-aim group,
the Free-aim group showed an increase in errors for the on-axis targets, as shown in Figure 3D,E (2.7±0.2°
in baseline vs. 18.0±2.1° in the last two blocks of adaptation, p <10^{-5}). Despite the contrasting instructions,
behavior was not significantly different between the two groups (2-way ANOVA for subject-averaged

absolute errors, using time (baseline vs. late learning) and group (Free-aim vs. Target-aim) as factors; main
effect of time ($p<10^{-8}$) but no effect of group (p = 0.86), nor a time x group interaction, p = 1.00).

Prior to the 8th block, participants were instructed to disengage any deliberate compensation strategies,
and instead aim their hand through the cursor, and visual feedback was removed for this block.
Participants exhibited aftereffects (absolute reaching angle on the first post-learning cycle: 15.3±1.8° vs.
4.3±0.4° for the no-visual-feedback baseline (block 2), $p <10^{-4}$) and the magnitude of the aftereffects
matched the amount of late adaptation, as suggested by a linear relationship with a slope close to 1 (red
in Figure 3B, linear fit between last adaptation block and the first aftereffect cycle: slope = 0.87 (95% c.i.
: [0.67, 1.07]), R^2 = 0.90, $p < 10^{-5}$). To systematically compare aftereffects in the two groups, we performed
a 2-way ANOVA for subject-averaged absolute errors, using time (last adaptation block vs. first aftereffect
cycle) and group (Free-aim vs. Target-aim) as factors; there was no main effect of time (p=0.57), group (p
= 0.74), or any time x group interaction (p = 0.87).

These aftereffects demonstrate that implicit adaptation occurred at the on-axis targets, and that this
errant learning could not be countered by the explicit system during learning even though participants
were allowed to adopt a strategy. This stands in contrast to the relative ease by which participants
minimized error in the off-axis targets, as illustrated by smaller absolute errors than the on-axis targets
(7.9±1.5° in the last two adaptation blocks for the off-axis targets, compared to 18.0±2.1° for the on-axis
targets, p =0.0042), suggesting that the limited use of explicit strategies was restricted to the on-axis
targets.

Implicit adaptation drives movement away from mirroring axis at off-axis targets

The pattern of behavioral shifts we observed in Experiment 1 was consistent with the idea that implicit
adaptation drove changes to behavior in an unstable manner. However, a limitation of Experiment 1 is
that, given their baseline biases to one side of other of the mirroring axis (Figure 3C), participants might
never have sampled movements that would have led to successful target acquisition, and thus would not
have been able to learn an accurate forward model prediction for those movements and therefore would
not have known to select them. It is possible, therefore that even forward-model-based learning might
have failed under the protocol of Experiment 1.

To address this limitation, we ran a second experiment, Experiment 2, which employed 12 different
directions equally spaced around the circle, instead of the four used in Experiment 1. Targets were
symmetrically positioned across the mirroring axis (Figure 4A) to ensure that participants gained
experience making movements that would serve as the appropriate solution for every target. Participants
should therefore have been able to learn an accurate forward model, and model-based learning ought to
be able to successfully compensate for the mirror reversal.

This experiment also addresses another potential confound in Experiment 1: the pattern of directional
biases we observed could have been the result of a shift in the proprioceptive estimate of the starting
position of the hand (Sober & Sabes, 2003), rather than implicit adaptation. For example, if the hand is
perceived to be to the left of the starting position, this would lead to a clockwise bias at the "up" target
and a counter-clockwise bias at the "down" target, as illustrated in Figure 4C, which we indeed observed
for many of our subjects, as in the example given in Figure 2C. Other patterns of shifts might also be

explicable in terms of misestimated initial limb posture (Sober & Sabes, 2003). This potential alternative
explanation for the results of Experiment 1 could be ruled out by assessing behavior across a broader
range of targets (Figure 4AB).

Participants completed 32 cycles of exposure to the mirror reversal with this set of targets. We focused
our analysis on targets along the eight non-cardinal directions. At these targets, under forward-model-
based learning, behavior should ultimately converge *across* the mirroring axis from the target location;
under direct policy learning, behavior should shift *away* from the mirroring axis, increasing cursor error
(Figure 4A).

We found that, for targets on the eight non-cardinal directions, there was a clear change in reach direction
away from the mirroring axis (targets 30° away from mirroring axis, red in Figure 4BC: 1.4±0.4° vs.
13.1±1.1° for baseline vs. asymptote adaptation, p = 0.000002; targets 60° away from mirroring axis,
magenta in Figure 4BC: -0.4±0.3° vs. 5.3±0.9°, p = 0.0001), in line with predictions of direct policy learning
but inconsistent with forward-model-based learning. Our Experiment 2 data also cannot be explained by
a proprioceptive shift, since movements became biased away from the mirroring axis in both the left and
right half-plane, inconsistent with a proprioceptive shift which would predict shifts in a similar direction
for targets on opposite sides of the mirroring axis (Figure 4A).

Unstable learning cannot be explained by limited extent of forward-model based learning

An important and well-documented characteristic of implicit adaptation is its limited extent: under a
visuomotor rotation, implicit adaptation saturates at about 15-25 degrees (Bond & Taylor, 2015; Kim et
al., 2018; Morehead et al., 2017). Our off-axis targets in Experiment 2, are 30 or 60 degrees away from
the mirroring axis, meaning that a forward model would need to change its output by 60 or 120 degrees,
respectively. This is far beyond the limits implied by saturation of implicit adaptation.

The issue of saturation of learning raises an important alternative explanation for the results of
Experiment 2. We have assumed that, under forward-model-based learning, participants should be able
to eventually learn an accurate forward model under a mirror-reversal and should therefore eventually
be able to apply appropriate compensation. At intermediate points during learning, however, a partially
adapted forward model would actually lead participants to select actions further away from the correct
solution than at baseline – similar to our expectations for direct policy updating (Figure 5A). Saturation of
learning might prevent participants from progressing beyond this intermediate state, potentially
accounting for participants' failure to compensate for the mirror-reversal and the apparent instability of
learning.

To examine this possibility, we ran a further experiment, Experiment 3, which focused on targets in a
narrow but densely sampled area around the mirroring axis (between -7.5° and 7.5° about the 90 and 270
directions, in 2.5° increments, see Figure 5B). Potential limitations in adapting the forward model of
around 15-25° should not preclude accurate learning of the forward model within this narrow range of
targets, since the largest adaptive change required is just 15° – in contrast to Experiment 2 where the
adaptive change required was at minimum 60°, far in excess of the apparent limits of implicit adaptation.

*Figure 5: Instability of learning for a narrow range of targets. **A: Left:** Illustration of unstable learning predicted by forward-model-based learning. Learning occurs in the appropriate direction (arrows point towards the dashed line representing the new mapping) but a combination of saturation and broad generalization could give rise to a forward model that closely resembles the inverse of a policy arrived at by unstable direct policy learning (**right**). **B:** Target array used in Experiment 3. Targets are shown connected to the starting position (black) for clarity. **C:** Trajectories from an example participant during baseline (left) and the last training block (right). **D:** Trial-to-trial adaptive changes for the same participant (blue shades: "up" targets; red shades: "down" targets). **E:** Relationship between target direction and direction of motor output during baseline (empty circles) vs. late learning (filled circles) for the participant in B. The "up" targets predominantly show expansion whereas the "down" targets predominantly show a shift. **F:** Absolute error as a function of trial averaged across all participants. Shading indicates SEM. **G:** Relationship between target direction and direction of motor output during late learning for all participants, indicating a strong linear relationship. **H:** Estimated expansion and shift from baseline (gray) to asymptote adaptation, based on the linear relationship between target and motor output direction. Left: slope, increase of which (>1) indicates expansion; Right: (absolute) offset, which indicates a shift. **I:** Histogram of dispersion of differences in reach direction across neighboring targets for "up" (blue) and "down" (red) targets, indicating the extent of nonlinearity of the relationship between target location and motor output.*

Forward-model-based learning thus ought to be able to successfully adapt within this narrow range of
targets, even given possible limited extent of learning, whereas we expected instability under direct policy
learning.

Participants' behavior was still unstable for this set of targets, with absolute error increasing as training
progressed (2.6±0.1° during baseline vs. 19.3±2.6° during the last training block, p=0.0002, Figure 5F),
consistent with our predictions for direct policy learning. Contrary to our expectations, we observed two
distinct regimes of instability in participants' behavior: in some instances, trajectories to opposing targets
diverged away from the mirroring axis (*expansion*, Figure 5C-E), as we expected. In other instances,
however, trajectories to targets on both sides of the mirroring axis moved roughly in parallel towards one
direction or the other (*shift*, Figure 5C-E). Some participants exhibited mixtures of these phenomena, i.e.
a simultaneous shift and expansion, and patterns of behavior for upward and downward sets of targets
for the same participant were also not necessarily the same.

Regardless of the specific pattern of divergence, we found that there was always a strong the relationship
between target and motor output (Figure 5G; R^2 values for linear fit all >0.87). Linear fits allowed us to
quantify expansion as an increase in the slope of this relationship, and shift as an offset (Figure 5H). Across
all participants we found both a significant slope increase (upward targets: 1.17±0.05 in baseline vs.
1.87±0.30 in asymptote, p = 0.032; downward targets: 1.14±0.04 in baseline vs. 1.92±0.30 in asymptote,
p = 0.029) and increase in the absolute offset ("up" targets: 0.5±0.1° in baseline vs. 18.8±3.5° in
asymptote, p = 0.0010; "down" targets: 0.5±0.1° in baseline vs. 16.3±3.2° in asymptote, p = 0.0013) as
illustrated in Figure 5H.

Although the instability of learning across even a narrow range of targets appears inconsistent with
forward-model-based learning, we reasoned that it might be possible that interference (generalization)
of learning either side of the mirroring axis might have impaired forward-model-based learning: clockwise
learning at a target on one side of the axis might be offset by generalization of counterclockwise learning
at a target on the opposite side. This interference might prevent participants from ever being able to learn
an accurate forward model. To examine whether such an explanation could credibly account for the
behavior we observed in Experiment 3, we simulated behavior in the protocol tested in Experiment 3
using either forward-model-based or direct policy learning. Our simulations were based on standard state-
space models of learning employing a linear combination of Gaussian basis function (Donchin et al., 2003),
with saturation implemented by limiting the weights associated with each basis function (See Materials
and Methods for details).

We observed both expansions and shifts in simulations of both models. The extent and likelihood of
expanding or shifting depended on the exact sequence of targets experienced as well as on the model
parameters (learning rate η, basis function width σ, and extent of saturation $u_{asymptote}$; see Figure 6 for
examples). However, only the simulations based on direct policy learning predicted the preserved linear
relationship we observed between target direction and movement direction (Figure 6C,D versus G,H).
Simulations assuming forward-model-based learning predicted non-linear patterns of behavior with often

Figure 6: Simulations of forward-model-based learning and direct policy learning. A-D: *Simulations of forward-model-based learning are inconsistent with the data and well-characterized attributes of implicit adaptation. The colormap indicates the # of pseudorandom simulations (out of 100) that resulted in expansion (slope >1.25) and smooth behavior (dispersion of differences across targets <6, see Figure 5H) as a function of learning function width and rate. The red border encloses parameter values consistent with learning and generalization of visuomotor adaptation based on (Morehead et al. 2017) (**A:** simulations using a 15 degree asymptote; **B:** simulations using a 20 degree asymptote). Panels **C** and **D** show simulated target vs output relationships after*

abrupt differences in motor output for neighboring targets (e.g. Figure 6C, left). These abrupt transitions
are a direct consequence of using the forward model to select a motor command given the target –
particularly when the forward model predicts multiple potential actions yielding the same outcome.

To more systematically determine whether either class of model could account for our experimental data,
we systematically varied the parameters of the simulated models (learning rate η, basis function width σ,
and extent of saturation $u_{asymptote}$) over a wide range and assessed whether each model could qualitatively
reproduce two of the main features of our data shown in Figure 5G,H: expansion, characterized by an
increase in the slope of the relationship between target and asymptotic motor output direction, and a
strong linearity in the same relationship. To assess whether simulation results reflected the linearity and
smoothness of this relationship as we found in the data, we characterized the simulated target/output
relationships in terms of the dispersion (standard deviation) of differences between neighboring targets,
D. This metric better captured the systematic nonlinearities in behavior predicted by forward-model-
based learning than simply computing squared residual error. We considered a **D** above 6 to be
inconsistent with our data (based on distribution observed in the data, Figure 5I). Furthermore, we
assessed whether the model predictions were consistent with well-established properties of implicit
adaptation, specifically the rate of adaptation, maximum extent of adaptation, and generalization to
neighboring directions when implicit adaptation is driven by a constant error under an error-clamp
paradigm (Morehead et al., 2017).

For forward-model-based learning, there was no overlap between parameters that could qualitatively
account for our data under mirror-reversal, and parameters that could account for error-clamp behavior;
simulation runs that predicted a linear expansion of motor output were very rare for an imposed
asymptote of 15° (Figure 6A) and non-existent for asymptotes of 20° (Figure 6B) and 25° (Supplementary
Figure 4). By contrast, there was broad overlap for the direct-policy-learning model between parameters
that accounted for our data and parameters that accounted for error-clamp behavior (Figure 6E,F). We
thus conclude that forward-model-based learning cannot account for our experimental observations,
while they are naturally accounted for by the direct-policy-updating model.

Discussion

Two potential explanations have previously been proposed for the mechanism of error-driven motor
adaptation. One explanation is that observed errors are used to update a forward model which predicts
the outcome of efferent motor commands, and that this forward model is then used to guide selection of
future actions (forward-model-based learning). An alternative explanation is that observed errors are
used to directly update a policy that specifies motor output (i.e. a reach direction) for each possible target

location (direct policy learning). Which of these theories best describes the underlying mechanism of
adaptation has never been adequately resolved. Instead, recent progress in our understanding of
adaptation has focused on building quantitative models of trial-by-trial learning (while remaining agnostic
to the mechanism) (Donchin et al., 2003; Kording et al., 2007; Smith et al., 2006; Thoroughman &
Shadmehr, 2000), and on dissecting learning into constituent sub-processes (Hadjiosif & Smith, 2013; A.
M. Haith et al., 2015; Huberdeau et al., 2015; Smith et al., 2006; Taylor et al., 2014).

Our experiments revisit the question of the mechanism of adaptation, while taking care to isolate implicit
adaptation from explicit contributions to compensation for an applied perturbation. We identified mirror-
reversal as a critical condition under which forward-model-based learning could be distinguished from
direct policy learning: whereas forward-model based learning ought to be able to adapt to a mirror
reversal, direct policy learning will not, with trial-by-trial learning driving reaches away from the ideal
direction. Though the results of our first experiment seemed inconsistent with forward-model-based
learning, we considered numerous potential explanations as to how forward-model-based learning could
have led to the observed behavior. We ran Experiment 2 to address the possibility that failure to
compensate for the mirror-reversal in Experiment 1 was due to participants not having an opportunity to
learn an appropriate forward model for the appropriate actions. We ran Experiment 3 to address the
possibility that failure to compensate for the mirror-reversal in Experiment 2 was due to the limited extent
to which a forward model could be recalibrated. Finally, we ran simulations to address the possibility that
limited extent of learning, coupled with destructive interference between targets either side of the
mirroring axis might have impaired the ability to compensate for the mirror-reversal under forward-
model-based learning. Despite these efforts, we were unable to find any evidence to support the theory
that implicit adaptation is driven by updating of an internal forward model which is then used to guide
action selection. Instead, our findings are strongly consistent with the theory that adaptation occurs
through direct updating of a control policy.

We would like to emphasize that the goal of our experiments was not to study how participants learn to
compensate for a mirror reversal of visual feedback (which has been extensively examined elsewhere
(Gritsenko & Kalaska, 2010; Lillicrap et al., 2013; Telgen et al., 2014; Wilterson & Taylor, 2019)). Instead,
we used a mirror reversal to probe the properties of implicit adaptation. It has, however, been suggested
that participants learn to compensate for mirror-reversal through a different mechanism than for
visuomotor rotation (Telgen et al., 2014; Yang et al., 2020). Does this mean that the implicit learning we
observed under mirror reversal might be qualitatively different than that which operates under a rotation
perturbation? We consider this possibility very unlikely. Implicit adaptation seems to involuntarily adjust
motor output in response to sensory prediction errors, and experienced sensory prediction error itself
carries no information about the kind of perturbation that gave rise to it. To recruit distinct implicit
adaptation systems for different types of perturbations, the motor system would need to somehow
implicitly recognize the kind of perturbation that gave rise to the sensory prediction error. Furthermore,
if the motor system were to use forward-model-based learning under a visuomotor rotation but switch to
an alternate adaptation mechanism under a mirror reversal, this would be paradoxical since it would mean
that the motor system switches away from a learning mechanism that could cope with mirror reversal
(forward-model-based learning) in favor of one that cannot. Thus, we believe that the implicit adaptation
we observed under a mirror-reversal is the same as is engaged under a visuomotor rotation. Ultimately,

the qualitative differences between learning under a mirror-reversal and learning under a visuomotor rotation likely arise *because* implicit adaptation is incapable of learning to compensate for a mirror reversal and participants must therefore engage other learning mechanisms with qualitatively different properties.

Relation to previous work on mirror-reversal learning

Our core observation – that adaptive responses exacerbate errors under a mirror reversal, rather than reducing them – has been demonstrated many times previously (Abdelghani & Tweed, 2010; Kasuga et al., 2015; Lillicrap et al., 2013). Similar to our interpretation, these previous studies explained this mal-adaptation in terms of task errors driving updates to a controller in a fixed manner (Abdelghani et al., 2008; Abdelghani & Tweed, 2010; Lillicrap et al., 2013). This work did not, however, distinguish between implicit and explicit contributions to learning. In principle, mal-adaptation could be attributable to misguided explicit compensation, rather than implicit adaptation. Our interpretation that the increase in errors is attributable to implicit adaptation is, however, recapitulated by a recent study examining implicit and explicit contributions to learning under mirror-reversal by collecting aiming reports (Wilterson & Taylor, 2019) (though the veracity of such aiming reports for assessing implicit learning has recently been called into question (Maresch & Donchin, 2019)). Several other studies have also shown that, although error tends to increase during the first few trials of exposure to a mirror reversal, errors start to decrease later in learning (Lillicrap et al., 2013; Wilterson & Taylor, 2019). This reversal may be attributable to learning a revised sensitivity derivative linking observed error to a corrective update (Abdelghani & Tweed, 2010; Kasuga et al., 2015) or to downregulation of implicit adaptation in favor of an explicit solution. The results of Experiment 1a suggest, however, that implementing an explicit strategy along the mirroring axis might be difficult – perhaps because explicit compensation also tends to be applied in an inappropriate direction.

Forward-model-based learning

Forward-model-based learning was originally proposed by Jordan and Rumelhart as a simple and effective solution to the distal error problem (Jordan & Rumelhart, 1992). Their key insight was that, although it is challenging to learn a policy by gradient descent using task errors, due to the mismatch between sensory coordinates of the observed error and the motor coordinates of the required teaching signal (the "distal learning problem"), there is no such difficulty associated with learning a forward model. Thus a fruitful general strategy for learning a controller is to first focus on learning a forward model.

Although the benefits of forward-model-based learning have influenced thinking about human motor learning, the question of how exactly a learned forward model might influence action selection has been neglected. One possibility is that the forward model could be used to simulate the outcomes of different motor commands and then selecting the one with the best outcome (Haruno et al., 2001; R Christopher Miall & Wolpert, 1996; Wolpert & Kawato, 1998). Alternatively, a learned forward model might be used to appropriately translate observed task errors into errors in motor errors (Jordan & Rumelhart, 1992) to serve as a teaching signal for updating a policy. This latter approach has the advantage that the forward model need not be perfectly learned in order to successfully improve action selection. It is worth noting, however, that similar learning of "sensitivity derivatives" relating task errors and motor errors can be learned through experience without needing to learn a forward model at all (Abdelghani et al., 2008)).

While this latter formulation does not necessarily require that the forward model is learned perfectly,
they do require that the forward model is learned before a suitable controller can be learned. In line with
this idea, it has been argued that forward-model prediction during an adaptation task is acquired more
rapidly than the controller (Flanagan et al., 2003) using grip-force / load-force coupling as the indicator of
prediction. However, it has previously been shown that, in a similar adaptation task, early adjustments of
grip force may be driven by components non-specific to the adaptation task, but which would give the
appearance of rapid grip force adaptation (Hadjiosif & Smith, 2015). Thus, despite some claims, there is
little evidence to suggest that a forward model is learned before learning a policy to perform the task.

Other than direct policy learning, an alternative architecture that would also have trouble adapting to a
perturbation characterized by a flipped sensitivity derivative, like a mirror reversal, is the *feedback-error-*
learning model (Albert & Shadmehr, 2016; Kawato, 1990; Kawato & Gomi, 1992). The feedback-error-
learning hypothesis posits that feedback motor commands act as a training signal for updating the
controller (since the correction is a motor command that ought to be similar to the error in the initial
motor output). This scheme would also be unable to adapt under a mirror reversal, since the feedback
controller would also fail to account for the flipped sensitivity derivative; feedback motor commands and,
consequently, changes in feedforward motor commands, would thus be in the opposite direction from
what is needed. In our experiments, however, we used a task design in which feedback corrections were
minimized (if they occurred at all), making feedback-error learning a very unlikely explanation for the
adaptive changes we observed.

Neural basis of implicit adaptation

A longstanding theory of the neural basis of adaptation suggests that internal models for motor control
are encoded in the strengths of synaptic connections between cerebellar Purkinje cells and parallel fibers.
When an error is experienced, strong discharges from climbing fibers (originating in the inferior olive)
carry error information to the corresponding Purkinje cells, resulting in complex spike activity in the
Purkinje cells. Complex spike activity may in turn alter the strength of parallel-fiber connections in such a
way as to update the internal model (Albus, 1971; Marr & Thach, 1991). Recent findings about the role of
cerebellar Purkinje cells in adaptation shed more light in how such a mechanism might work (Herzfeld et
al., 2018). Specifically, it was found that the error-signaling complex spikes result in changes to simple
spike activity in Purkinje cells only along the dimension of the particular cell's preferred error, with cells
responsive to leftward errors only resulting in rightward shifts in motor output and vice versa. These
findings are not necessarily incompatible with direct policy learning, as such hard-wired associations
between error direction and correction direction could reflect a fixed sensitivity derivative to errors.

Is there any role for a forward model in adaptation?

While we have argued that implicit adaptation does not result from the inversion of an updated forward
model, it is important to clarify that we are not arguing against the existence of forward models, or against
the idea that they may play an important role in implicit adaptation. There is substantial evidence, both
behavioral and neurophysiological, that the brain uses an internal forward model to maintain an estimate
of the state of the body (Bhanpuri et al., 2013; Ebner & Pasalar, 2008; Herzfeld et al., 2018; R. Chris Miall
et al., 2007; Wagner & Smith, 2008), and that these estimates can be updated in the presence of a
perturbation (Cressman & Henriques, 2010; Izawa & Shadmehr, 2011; Synofzik et al., 2008). This state
estimate is critical for maintaining stable control of the body in the presence of signaling delays.

Such forward models also appear to be important for learning. Implicit adaptation seems to be driven by
sensory prediction error (Leow et al., 2018; Mazzoni & Krakauer, 2006; Taylor et al., 2014), which itself
implies a sensory prediction which, presumably, arises as the output of a forward model. Therefore, even
though changes to the forward model do not directly influence action selection, they may influence the
way in which the policy is updated. This interdependence between forward model learning and policy
learning could lead to interesting interactions. For instance, if updates to the controller are driven by
sensory-prediction error, at some point sensory prediction error would reach zero, at which point there
would no longer be any error signal to drive to changes in the controller. Such a scenario could potentially
account for the apparent limited extent of adaptation, which saturates at about 20 degrees in the case of
visuomotor perturbations (Bond & Taylor, 2015; Kim et al., 2018; Morehead et al., 2017; Taylor et al.,
2014).

Materials and Methods

Participants and Ethics Statement

A total of 51 individuals were recruited for the study. Four participants were excluded prior to analysis:
three because they didn't complete the study due to time constraints, and one due to inability to follow
instructions. This resulted in 47 participants (age: 23.3±5.2 (mean±standard deviation), 20 identifying as
male, 26 identifying as female, 1 identifying as nonbinary), 12 in Experiments 1, 1a, and 3, and 11 in
Experiment 2. Sample size was determined based on similar behavioral studies. Participants used their
dominant arm for the task; four participants self-reported as left-handed; another was ambidextrous and
used their right arm for the task. For left-handed participants, all data were flipped about the mirroring
axis before further analysis. All participants had no known neurological disorders and provided informed
consent before participating. Study procedures were approved by the Johns Hopkins University School of
Medicine Institutional Review Board.

Task details

Participants sat on a chair in front of a table, with their dominant arm resting on an air sled which enabled
planar movement with minimal friction against the glass surface of the table. Targets (diameter: 10 mm)
and a hand-controlled cursor (diameter: 5 mm) were presented on the plane of movement with the help
of a mirrored display. Hand position was tracked at 130 Hz using a Flock of Birds magnetic tracking device
(Ascension Technologies).

Participants performed shooting movements through targets positioned 12cm away from a central,
starting position (Experiments 1 and 1a: four different targets arranged along the cardinal directions as
illustrated in Figure 3B; Experiment 2: twelve different targets evenly spaced across the circle (every 30°,
beginning at 0°), as illustrated in Figure 5A; Experiment 3: sixteen different targets, two horizontal ones
(0° and 180° directions), seven around the 90° direction in 2.5° increments(82.5, 85, 87.5, 90, 92.5, 95,
97.5), and similarly seven around the 270° direction. When the cursor reached 12cm away from the
starting position (equal to the target distance), its color would change and it would freeze for 0.5s to
indicate how close the participant came to going through the target; afterwards, the participant was
instructed to return to the starting position. During the return movement, we replaced cursor feedback
with a circle, centered on the start location, whose diameter indicated the distance, but not exact location,
of the (hidden) cursor, in order to avoid any learning during the return movement. To facilitate return

movements, an air jet positioned above the start position blew a narrow stream of air downwards that
participants could feel on their hand.

During the experiment, velocity was monitored by the experimenter. To ensure that participants were
moving at a brisk speed, participants were encouraged to adjust their movement speed if they were being
excessively slow or fast.

For all experiments, participants were informed of the nature of the mirror reversal right before the block
in which it was first imposed. In Experiments 1, 2 and 3, participants were instructed to keep aiming their
hand through the target (Target-aim groups) – even if that meant the cursor could deviate from the target.
In Experiment 1a, participants were instructed to try to get the cursor through the target (Free-aim group).

All experiments consisted of 9 blocks, between which short rest breaks were given. The number of trials
in each block depended on the experiment (Experiments 1 and 1a: 20 trials to each of the 4 targets;
Experiment 2: 8 trials to each of the 12 targets; Experiment 3: 6 trials to each of the 16 targets). Depending
on the block, one of three different types of visual feedback was used for the out movements: veridical
cursor feedback (Blocks 1 and 3), visual feedback inverted about the y axis (mirror reversal, Blocks 4-7),
and no visual feedback (Blocks 2 and 8), whereby cursor feedback was withheld in order to assess any
baseline biases (in Block 2) or aftereffects of adaptation (in Block 8). Block 9 began without visual
feedback, then transitioned to veridical visual feedback. In Experiments 1 and 1a, this transition happened
after 5 cycles. For Experiment 2 and 3 participants in Experiment 3, due to an implementational error, this
transition occurred in the middle of a cycle (after 20 trials), rather than after a complete cycle. However,
this did not significantly affect the results since data from these trials were not part of our main analysis.
For the remaining participants in Experiment 3 this was corrected so that the transition occurred after 16
trials (one cycle).

Data analysis
Analysis was performed using Matlab (Mathworks, Natick MA). Position data were smoothed by filtering
through a 3rd order Savitzky-Golay filter with a window size of 9 samples (69ms). The main outcome
variable extracted from the data was the reaching angle relative to the target direction, measured at
target distance (12cm).

For Experiments 1 and 1a, we focused on adaptation for the two targets on the mirroring axis. For these
targets, the direction of the (mal-adaptive) drift was inconsistent across participants. Therefore, to
aggregate data across participants, we used absolute error as the primary measure of adaptive changes.

For Experiment 2, we focused on adaptation for the eight targets not in cardinal directions. These targets
lied 30° or 60° away from the mirroring axis and used signed error as the primary measure of adaptive
changes, flipping the sign as appropriate so that a positive error always indicated adaptive changes away
from the mirroring axis.

For Experiment 3, we focused on the adaptive changes for the two sets of targets about the up/down
directions. As in Experiment 1, we quantified learning in terms of the absolute error. However, to more
precisely characterize the nature of adaptive changes we also fit a linear relationship between target
direction   and   hand   movement   output.   This   yielded   two   parameters   for   each   direction

(upward/downward) for each participant: a slope and an offset. We refer to increases in the slope as
expansion, and changes in the offset as a *shift*.

Data inclusion criteria

We analyzed trials along the horizontal targets to monitor adherence to the aiming instructions for
Experiments 1, 2, and 3. For example, if the participant were aiming their hand through the target in spite
of cursor errors as was the instruction in Experiment 1, the off-axis targets would show a cursor error of
about 180°, whereas if they were not following the instruction the cursor error would be closer to 0°. This
resulted in a bimodal distribution of reach directions along the horizontal targets, making it easy to detect
trials in which participants failed to follow this instruction (See Supplementary Figure 1). We classified
horizontal trials as out of line with instructions if the movement direction was closer to the opposing
target (i.e. hand direction error >90°). Errors of this kind were rather rare (average on participants included
in analysis: 2.4%), with the exception of four participants (one in Experiment 1, one in Experiment 2, and
two in Experiment 3) who had such errors on more than 10% of horizontal-target trials during mirror
adaptation. We excluded these four participants from our final analysis. A supplementary analysis
including these participants is provided in Supplementary Figure 2 showing that they behaved in a way
similar to the rest of the population, and thus retaining their data would not have altered our conclusions.

In addition, one participant in Experiment 3 was excluded due to erratic reaching behavior, which was in
line with neither forward-model-based nor direct-policy-update-based learning but likely reflected large
trunk postural adjustments during the experiment. This participant's data are shown and discussed in
Supplementary Figure 3.

Finally, for trials to targets other than the horizontal ones, in all experiments, we excluded as outliers trials
for which the absolute error was >75°; these trials constituted a very small fraction of the total (0.46%).

Statistics

532 Within each group, we compared adaptation during baseline with adaptation during late learning using
533 paired 2-tailed t-tests. To investigate the effect of instruction (Experiment 1 vs 1a) we used a 2x2 ANOVA
534 with group (target-aim vs. free-aim group) and time (baseline vs. late learning) as factors, whereas we
535 used a similar 2x2 ANOVA to investigate the relationship between aftereffects and late adaptation with
536 group (target-aim vs. free-aim group) and time (last training block vs. first aftereffects cycle) as factors.

Simulating direct-policy-update and forward-model based learning

Forward-model based learning

539 We assume that the forward model, $\hat{f}$, which approximates the relationship, f, between motor
540 commands, u and their sensory outcome, $y = f(u)$, is constructed as a linear sum of non-linear basis
541 functions:

$$\hat{y} = \hat{f}(u) = \sum_i w_i \, g_i(u).$$

542 (Equation 1)

544 Here, individual basis functions g_i are combined according to weights w_i which can change during
545 adaptation to build an improved approximation to the perturbed sensorimotor map.

546 In our simulations, we modeled adaptation of the forward model by assuming the motor system is using
547 gradient descent to minimize a function C of the error, such as

549
$$C = \frac{1}{2}(y - y^*)^2,$$

548 (Equation 2)

550 where y* is the desired sensory output. Assuming that the motor system tries to select a motor command
551 that would yield the desired sensory outcome y* by inverting the forward model at $\hat{y}$, we can substitute
552 $(\hat{y} = y^*)$, which makes the learning rule that minimizes C equal to

553
$$\frac{\partial C}{\partial w_i} = -(y - \hat{y})\frac{\partial \hat{y}}{\partial w_i}$$

554 (Equation 3)

555 Or,

557
$$\frac{\partial C}{\partial w_i} = -(y - \hat{y})g_i(u)$$

556 (Equation 4)

558 Thus, the learning update is given by the sensory prediction error, $y - \hat{y}$, multiplied by a learning rate η.

559 Direct-policy-update based learning

560 The control policy (inverse model) $\widehat{f^{-1}}$ outputs the motor commands u to bring about a desired sensory
561 change y^*, approximating the inverse of f:

563
$$u = \widehat{f^{-1}}(y^*) = \sum_i v_i \, k_i(y^*)$$

562 (Equation 5)

564 With the goal of minimizing error as in Equation 2, the learning rule that minimizes C becomes

565
$$\frac{\partial C}{\partial v_i} = -(y - y^*)\frac{\partial y}{\partial v_i} = -(y - y^*)\frac{\partial y}{\partial u}\frac{\partial u}{\partial v_i} = -(y - \hat{y})\frac{\partial y}{\partial u}\frac{\partial u}{\partial v_i}$$

566 (Equation 6)

567 Here, $\frac{\partial y}{\partial u}$ transforms the sensory error into a motor error, and is sometimes referred to as a *sensitivity*
568 *derivative* (Abdelghani et al., 2008; Abdelghani & Tweed, 2010). Equation 6 can also be rewritten as

569
$$\frac{\partial C}{\partial v_i} = -(y - \hat{y})\frac{\partial y}{\partial u}k_i(y)$$

(Equation 7)

Thus, like in forward model learning, the direct-policy-update-based learning update will be countering
he sensory prediction error, $y - \hat{y}$, times a learning rate η; however, this will also need to be multiplied

by the sensitivity derivative $\frac{\partial y}{\partial u}$. Without a mechanism to learn the sensitivity derivative, the motor system

can only rely on simple rules about the sign and magnitude of the sensitivity derivative, i.e. here, $\frac{\partial y}{\partial u}$ is a

constant.

To simulate forward-model-based and direct policy learning, we modeled the learning basis functions as

Gaussian kernels:

578
$$g_i(u) = e^{\frac{(u-u_i)^2}{2\sigma_u^2}}, \qquad k_i(y) = e^{\frac{(y-y_i)^2}{2\sigma_y^2}}$$

579 The centers of each basis function, u_i and y_i above, were uniformly distributed around the mirroring axis

580 with a spacing of 0.05°. The widths of these kernels, σ_u and σ_y were left as open parameters.

581 To model saturation in learning, we saturated the basis function weights using a sigmoidal function:

582
$$w_{sat} = L\frac{1 - e^{-w}}{1 + e^{-w}}$$

583 The asymptotic limit of adaptative changes in motor output, $u_{out,asymptote}$ linearly scales with L:

584
$$u_{out,asymptote} = L\sigma\sqrt{2\pi}/\Delta$$

where σ is the width of the corresponding basis function (g or k, correspondingly) and Δ is the spacing

between consecutive basis functions (0.05° in our simulations).

For forward-model-based learning we used sensory-prediction error to drive learning $(y - \hat{y})$; for direct-

policy-update-based learning, we used task error $(y - y^*)$.

To select an action in each trial, under forward-model-based learning, we selected the action which the

forward model predicted would lead to the desired outcome. In cases where multiple motor commands

were predicted to lead to the same expected sensory outcome, we chose the motor command closest to

the origin.

To identify possible model parameters, we systematically examined behavior for a range of values for the

σ and η parameters (Specifically, for forward-model-based learning: $\sigma \in [4°, 14°]$ in 0.5° increments, and

$\eta \in [1,14] \times 10^{-4}$ (for 15° asymptote simulations) or $\eta \in [1,32] \times 10^{-4}$ (for 20° asymptote simulations)

in 0.5×10^{-4} increments; for direct policy learning: $\sigma \in [5°, 14°]$ in 0.5° increments, and $\eta \in$

$[0.5,12] \times 10^{-4}$ in 0.5×10^{-4} increments). For each pair of parameters (σ, η) and for each of the two

models, we ran 100 simulations, each with a different random target order. Specifically, we randomized

the order of the 7 targets within each cycle, for a total of 24 cycles (168 trials), to match the number of

training cycles in Experiment 3. We also included motor noise in our simulations by adding zero-mean

Gaussian noise to the outgoing motor commands, with a standard deviation of 3.2° based on baseline

data. As in our analysis of Experiment 3, we used the last two "blocks" (last 12 cycles) as a measure of

asymptote adaptation.

To classify which simulations led to expansion, we set a criterion that the resulting slopes of the target −

output relationship should be greater than 1.25. To estimate values for (σ, η) that are compatible with

the learning and generalization characteristics of visuomotor adaptation, we simulated the adaptation of
both types of models to single-target adaptation to a 22.5° visual clamp (Morehead et al. 2017). We
evaluated the width of the resulting generalization function, taking as compatible parameters the ones
which led to a full-width-half-max between 40° and 80°, and speed of learning, taking as compatible
parameters the ones which led to between 6 and 18 trials to reach 80% of asymptotic adaptation.

Contributions

612 A.M. Hadjiosif and A.M. Haith conceived and designed the experiments; A.M. Hadjiosif performed
613 experiments, analyzed the data and prepared all figures. A.M. Hadjiosif and A.M. Haith wrote the paper.
614 All authors edited the paper.

Acknowledgements

616 A.M. Hadjiosif is supported by the Sheikh Khalifa Stroke Institute.

Declaration of interests

618 The authors declare no competing interests exist.

References

Abdelghani, M. N., Lillicrap, T. P., & Tweed, D. B. (2008). Sensitivity derivatives for flexible sensorimotor learning. *Neural Computation*, *20*(8), 2085–2111.

Abdelghani, M. N., & Tweed, D. B. (2010). Learning course adjustments during arm movements with reversed sensitivity derivatives. *BMC Neuroscience*, *11*(1), 150.

Albert, S. T., & Shadmehr, R. (2016). The neural feedback response to error as a teaching signal for the motor learning system. *Journal of Neuroscience*, *36*(17), 4832–4845.

Albus, J. S. (1971). A theory of cerebellar function. *Mathematical Biosciences*, *10*(1), 25–61. https://doi.org/10.1016/0025-5564(71)90051-4

Bastian, A. J. (2006). Learning to predict the future: The cerebellum adapts feedforward movement control. *Current Opinion in Neurobiology*, *16*(6), 645–649.

Benson, B. L., Anguera, J. A., & Seidler, R. D. (2011). A spatial explicit strategy reduces error but interferes with sensorimotor adaptation. *Journal of Neurophysiology*, *105*(6), 2843–2851.

Bhanpuri, N. H., Okamura, A. M., & Bastian, A. J. (2013). Predictive modeling by the cerebellum improves proprioception. *Journal of Neuroscience*, *33*(36), 14301–14306.

Bhushan, N., & Shadmehr, R. (1999). Computational nature of human adaptive control during learning of reaching movements in force fields. *Biological Cybernetics*, *81*(1), 39–60.

Bond, K. M., & Taylor, J. A. (2015). Flexible explicit but rigid implicit learning in a visuomotor adaptation task. *Journal of Neurophysiology*, *113*(10), 3836–3849.

Cressman, E. K., & Henriques, D. Y. P. (2010). Reach Adaptation and Proprioceptive Recalibration Following Exposure to Misaligned Sensory Input. *Journal of Neurophysiology*, *103*(4), 1888–1895. https://doi.org/10.1152/jn.01002.2009

Donchin, O., Francis, J. T., & Shadmehr, R. (2003). Quantifying Generalization from Trial-by-Trial Behavior of Adaptive Systems that Learn with Basis Functions: Theory and Experiments in Human Motor Control. *Journal of Neuroscience*, *23*(27), 9032–9045.

Ebner, T. J., & Pasalar, S. (2008). Cerebellum predicts the future motor state. *The Cerebellum*, *7*(4), 583–588.

Flanagan, J. R., Vetter, P., Johansson, R. S., & Wolpert, D. M. (2003). Prediction precedes control in motor learning. *Current Biology*, *13*(2), 146–150.

Galea, J. M., Vazquez, A., Pasricha, N., Orban de Xivry, J.-J., & Celnik, P. (2010). Dissociating the roles of the cerebellum and motor cortex during adaptive learning: The motor cortex retains what the cerebellum learns. *Cerebral Cortex*, *21*(8), 1761–1770.

Gritsenko, V., & Kalaska, J. F. (2010). Rapid online correction is selectively suppressed during movement with a visuomotor transformation. *Journal of Neurophysiology*, *104*(6), 3084–3104.

Hadjiosif, A. M., & Smith, M. A. (2013). Savings is restricted to the temporally labile component of motor adaptation. *Translational and Computational Motor Control*. http://scholar.google.com/scholar?cluster=10464139541896460800&hl=en&oi=scholarr

Hadjiosif, A. M., & Smith, M. A. (2015). Flexible Control of Safety Margins for Action Based on Environmental Variability. *Journal of Neuroscience*, *35*(24), 9106–9121. https://doi.org/10.1523/JNEUROSCI.1883-14.2015

Haith, A. M., Huberdeau, D. M., & Krakauer, J. W. (2015). The influence of movement preparation time on the expression of visuomotor learning and savings. *Journal of Neuroscience*, *35*(13), 5109–5117.

Haith, A. M., & Krakauer, J. W. (2013). Model-based and model-free mechanisms of human motor learning. In *Progress in motor control* (pp. 1–21). Springer, New York, NY. http://link.springer.com/10.1007/978-1-4614-5465-6_1

Haith, A., & Vijayakumar, S. (2009). Implications of different classes of sensorimotor disturbance for cerebellar-based motor learning models. *Biological Cybernetics*, *100*(1), 81–95.

Haruno, M., Wolpert, D. M., & Kawato, M. (2001). Mosaic model for sensorimotor learning and control. *Neural Computation*, *13*(10), 2201–2220.

Herzfeld, D. J., Kojima, Y., Soetedjo, R., & Shadmehr, R. (2018). Encoding of error and learning to correct that error by the Purkinje cells of the cerebellum. *Nature Neuroscience*, *21*(5), 736.

Huberdeau, D. M., Krakauer, J. W., & Haith, A. M. (2015). Dual-process decomposition in human sensorimotor adaptation. *Current Opinion in Neurobiology*, *33*, 71–77.

Izawa, J., & Shadmehr, R. (2011). Learning from sensory and reward prediction errors during motor adaptation. *PLoS Computational Biology*, *7*(3), e1002012.

Jayaram, G., Tang, B., Pallegadda, R., Vasudevan, E. V., Celnik, P., & Bastian, A. (2012). Modulating locomotor adaptation with cerebellar stimulation. *Journal of Neurophysiology*, *107*(11), 2950–2957.

Jordan, M. I., & Rumelhart, D. E. (1992). Forward models: Supervised learning with a distal teacher. *Cognitive Science*, *16*(3), 307–354.

Karniel, A. (2002). Three creatures named 'forward model.' *Neural Networks*, *15*(3), 305–307. https://doi.org/10.1016/S0893-6080(02)00020-5

Kasuga, S., Kurata, M., Liu, M., & Ushiba, J. (2015). Alteration of a motor learning rule under mirror-reversal transformation does not depend on the amplitude of visual error. *Neuroscience Research*, *94*, 62–69.

Kawato, M. (1990). Feedback-error-learning neural network for supervised motor learning. In *Advanced neural computers* (pp. 365–372). Elsevier.

Kawato, M., & Gomi, H. (1992). A computational model of four regions of the cerebellum based on feedback-error learning. *Biological Cybernetics*, *68*(2), 95–103.

Kim, H. E., Morehead, J. R., Parvin, D. E., Moazzezi, R., & Ivry, R. B. (2018). Invariant errors reveal limitations in motor correction rather than constraints on error sensitivity. *Communications Biology*, *1*(1), 19. https://doi.org/10.1038/s42003-018-0021-y

Kitago, T., Ryan, S. L., Mazzoni, P., Krakauer, J. W., & Haith, A. M. (2013). Unlearning versus savings in visuomotor adaptation: Comparing effects of washout, passage of time, and removal of errors on motor memory. *Frontiers in Human Neuroscience*, *7*. https://www.ncbi.nlm.nih.gov/pmc/articles/PMC3711055/

Kojima, Y., Iwamoto, Y., & Yoshida, K. (2004). Memory of Learning Facilitates Saccadic Adaptation in the
Monkey. *Journal of Neuroscience*, *24*(34), 7531–7539. https://doi.org/10.1523/JNEUROSCI.1741-
04.2004

Kording, K. P., Tenenbaum, J. B., & Shadmehr, R. (2007). The dynamics of memory as a consequence of
optimal adaptation to a changing body. *Nature Neuroscience*, *10*(6), 779.

Krakauer, J. W., Ghez, C., & Ghilardi, M. F. (2005). Adaptation to visuomotor transformations:
Consolidation, interference, and forgetting. *Journal of Neuroscience*, *25*(2), 473–478.

Krakauer, J. W., Hadjiosif, A. M., Xu, J., Wong, A. L., & Haith, A. M. (2019). Motor learning.
Comprehensive Physiology, *9*, 613–663.

Krakauer, J. W., & Mazzoni, P. (2011). Human sensorimotor learning: Adaptation, skill, and beyond.
Current Opinion in Neurobiology, *21*(4), 636–644.

Krakauer, J. W., Pine, Z. M., Ghilardi, M.-F., & Ghez, C. (2000). Learning of visuomotor transformations
for vectorial planning of reaching trajectories. *Journal of Neuroscience*, *20*(23), 8916–8924.

Krakauer, J. W., & Shadmehr, R. (2006). Consolidation of motor memory. *Trends in Neurosciences*, *29*(1),
58–64.

Leow, L., Marinovic, W., de Rugy, A., & Carroll, T. J. (2018). Task errors contribute to implicit aftereffects
in sensorimotor adaptation. *European Journal of Neuroscience*, *48*(11), 3397–3409.

Lillicrap, T. P., Moreno-Briseño, P., Diaz, R., Tweed, D. B., Troje, N. F., & Fernandez-Ruiz, J. (2013).
Adapting to inversion of the visual field: A new twist on an old problem. *Experimental Brain Research*,
228(3), 327–339.

Malone, L. A., Vasudevan, E. V. L., & Bastian, A. J. (2011). Motor Adaptation Training for Faster
Relearning. *Journal of Neuroscience*, *31*(42), 15136–15143.
https://doi.org/10.1523/JNEUROSCI.1367-11.2011

Maresch, J., & Donchin, O. (2019). Reporting affects explicit knowledge in visuomotor rotations in ways
not measured by reporting. *BioRxiv*, 702290.

Marr, D., & Thach, W. T. (1991). A Theory of Cerebellar Cortex. In *From the Retina to the Neocortex* (pp.
11–50). Birkhäuser Boston. https://doi.org/10.1007/978-1-4684-6775-8_3

Mazzoni, P., & Krakauer, J. W. (2006). An implicit plan overrides an explicit strategy during visuomotor
adaptation. *Journal of Neuroscience*, *26*(14), 3642–3645.

McNamee, D., & Wolpert, D. M. (2019). Internal models in biological control. *Annual Review of Control,
Robotics, and Autonomous Systems*, *2*, 339–364.

Miall, R. Chris, Christensen, L. O. D., Cain, O., & Stanley, J. (2007). Disruption of State Estimation in the
Human Lateral Cerebellum. *PLOS Biology*, *5*(11), e316. https://doi.org/10.1371/journal.pbio.0050316

Miall, R Christopher, & Wolpert, D. M. (1996). Forward models for physiological motor control. *Neural
Networks*, *9*(8), 1265–1279.

Morehead, J. R., Qasim, S. E., Crossley, M. J., & Ivry, R. (2015). Savings upon re-aiming in visuomotor
adaptation. *Journal of Neuroscience*, *35*(42), 14386–14396.

Morehead, J. R., Taylor, J. A., Parvin, D. E., & Ivry, R. B. (2017). Characteristics of Implicit Sensorimotor
Adaptation Revealed by Task-irrelevant Clamped Feedback. *Journal of Cognitive Neuroscience*.
http://www.mitpressjournals.org/doi/abs/10.1162/jocn_a_01108

Parrell, B., Agnew, Z., Nagarajan, S., Houde, J., & Ivry, R. B. (2017). Impaired feedforward control and
enhanced feedback control of speech in patients with cerebellar degeneration. *Journal of
Neuroscience*, *37*(38), 9249–9258.

Shadmehr, R., & Mussa-Ivaldi, F. A. (1994). Adaptive representation of dynamics during learning of a
motor task. *Journal of Neuroscience*, *14*(5), 3208–3224.

Shadmehr, R., Smith, M. A., & Krakauer, J. W. (2010). Error correction, sensory prediction, and
adaptation in motor control. *Annual Review of Neuroscience*, *33*, 89–108.

Smith, M. A., Ghazizadeh, A., & Shadmehr, R. (2006). Interacting adaptive processes with different
timescales underlie short-term motor learning. *PLoS Biology*, *4*(6), e179.

Sober, S. J., & Sabes, P. N. (2003). Multisensory integration during motor planning. *Journal of
Neuroscience*, *23*(18), 6982–6992.

Synofzik, M., Vosgerau, G., & Newen, A. (2008). Beyond the comparator model: A multifactorial two-
step account of agency. *Consciousness and Cognition*, *17*(1), 219–239.

Taylor, J. A., & Ivry, R. B. (2011). Flexible cognitive strategies during motor learning. *PLoS Computational
Biology*, *7*(3), e1001096.

Taylor, J. A., Krakauer, J. W., & Ivry, R. B. (2014). Explicit and implicit contributions to learning in a
sensorimotor adaptation task. *Journal of Neuroscience*, *34*(8), 3023–3032.

Telgen, S., Parvin, D., & Diedrichsen, J. (2014). Mirror reversal and visual rotation are learned and
consolidated via separate mechanisms: Recalibrating or learning de novo? *Journal of Neuroscience*,
34(41), 13768–13779.

Thoroughman, K. A., & Shadmehr, R. (2000). Learning of action through adaptive combination of motor
primitives. *Nature*, *407*(6805), 742.

Wagner, M. J., & Smith, M. A. (2008). Shared internal models for feedforward and feedback control.
Journal of Neuroscience, *28*(42), 10663–10673.

Wilterson, S. A., & Taylor, J. A. (2019). Implicit visuomotor adaptation remains limited after several days
of training. *BioRxiv*, 711598.

Wolpert, D. M., Ghahramani, Z., & Flanagan, J. R. (2001). Perspectives and problems in motor learning.
Trends in Cognitive Sciences, *5*(11), 487–494.

Wolpert, D. M., & Kawato, M. (1998). Multiple paired forward and inverse models for motor control.
Neural Networks, *11*(7), 1317–1329.

Wong, A. L., Marvel, C. L., Taylor, J. A., & Krakauer, J. W. (2019). Can patients with cerebellar disease
switch learning mechanisms to reduce their adaptation deficits? *Brain*, *142*(3), 662–673.
https://doi.org/10.1093/brain/awy334

Wong, A. L., & Shelhamer, M. (2011). Saccade adaptation improves in response to a gradually

introduced stimulus perturbation. *Neuroscience Letters*, *500*(3), 207–211.

https://doi.org/10.1016/j.neulet.2011.06.039

Yang, C. S., Cowan, N. J., & Haith, A. M. (2020). De novo learning versus adaptation of continuous control

in a manual tracking task. *BioRxiv*.

772