Closed loop enhancement and neural decoding of human cognitive control

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Abstract:

Cognitive control is the ability to withhold a default, prepotent response in favor of a more adaptive choice. Control deficits are common across mental disorders, including depression, anxiety, and addiction. Thus, a method for improving cognitive control could be broadly useful in disorders with few effective treatments. Here, we demonstrate closed-loop enhancement of cognitive control by direct brain stimulation in humans. We stimulated internal capsule/striatum in participants undergoing intracranial epilepsy monitoring as they performed a cognitive control task. Stimulation enhanced performance, with the strongest effects from dorsal capsule/striatum stimulation. We then developed a framework to detect control lapses and stimulate in response. This closed-loop approach was more effective than open-loop stimulation. Participants who self-reported difficulties with self-control reported that stimulation made them more able to shift attention away from internal distress. Finally, we decoded cognitive control directly from activity on a small number of electrodes, using features compatible with existing closed-loop

brain implants. Our findings suggest a new approach to treating severe mental disorders, by directly remediating underlying cognitive deficits.

1. INTRODUCTION:

Mental disorders are a leading source of medical economic burden[1]. Current therapies do not target the cause of these disorders: dysfunctional communication in distributed brain circuits[2,3]. Electrical brain stimulation can effectively modulate such circuits[4], but clinical neurostimulation trials have had mixed results[5,6], for two reasons. First, spatially targeting a circuit may not be enough. Symptom-related activity is only occasionally present, and effective therapies may require temporal specificity: a closed feedback loop that detects pathological activity and intervenes to restore more efficient function[6–8]. Second, mental illness is heterogeneous. A label such as "depression" likely describes 10 or more different brain disorders[6,9]. Rather than trying to detect/treat ill-specified constructs such as mood[10,11], it may be more effective to target objective, rigorously measurable psychological constructs that act as "ingredients" of a given patient's symptoms[6,9,12]. Such constructs are more rigorously measurable, and thus reducible to circuits and stimulation targets.

One particularly promising construct is cognitive control, i.e. the ability to flexibly alter strategies/response styles as goals change[13–17]. First, cognitive control deficits are common in mental disorders, including depression, addiction, schizophrenia, and obsessive-compulsive disorder[18]. They are particularly relevant for mood and anxiety disorders, where patients are often unable to disengage from habitual, distress-driven behavior. Second, control is readily measurable, using cognitive conflict tasks. Slower response times in these tasks signify difficulty exerting control to overcome response conflict. Third, control and conflict evoke robust electrophysiologic signatures, namely theta (4-8 Hz) oscillations in prefrontal cortex (PFC)[19–21] and low-frequency synchrony among frontal and subcortical structures[18,22–24]. Fourth, cognitive control and its electrophysiologic signatures can be manipulated. Deep brain stimulation (DBS) of the internal capsule or subthalamic nucleus and transcranial current stimulation of the lateral prefrontal cortex (PFC) all improve performance on cognitive control tasks[17,25,26]. In other words, the ingredients exist for direct remediation of cognitive control deficits, if they can be integrated.

Here, we perform that integration to demonstrate closed-loop enhancement of cognitive control, with evidence of clinical utility. In participants undergoing stereotaxic electrode monitoring for epilepsy, we showed that internal capsule stimulation enhances cognitive control and PFC theta oscillations. We developed a state-space formalism for tracking conflict task performance in real time. We then linked that formalism to a closed-loop controller, which enhanced task performance more effectively than a corresponding open-loop paradigm. Participants who self-described as having difficulty with cognitive control reported that stimulation relieved internally-focused, anxious

processing and improved their ability to direct their attentional focus, even though they could not detect the stimulation itself. Finally, we showed that the input signal for the closed-loop controller can be derived entirely from brain activity, paving the way for a closed-loop system for treating cognitive control deficits.

2. RESULTS:

Cognitive control and theta power enhancement through internal capsule stimulation

Participants performed a cognitive control task (the Multi-Source Interference Task (MSIT), Figure 1A) while undergoing invasive electrode monitoring and electrical stimulation in the internal capsule (Figure 1B). We collected 8,790 trials across 176 blocks from 21 participants – 12 without brain stimulation, 5 with both unstimulated and open-loop stimulation sessions, 1 with only open-loop stimulation, and 3 with unstimulated and closed-loop stimulation sessions. Dropping incorrect responses and non-responses excluded 345 trials (3.92% of total; 8,445 trials retained in analysis). In open-loop experiments, a random 50% of trials received brief, task-linked stimulation (Figure 1C-D).

Figure 1: Experimental paradigm. A) Schematic of the Multi Source Interference Task (MSIT), in which participants must inhibit pre-potent responses on 50% of trials. B) Schematic of a typical montage of depth electrodes (left) and stimulation targets (right). C) Trial structure during an unstimulated experimental session. Blocks of trials were separated by brief rest periods. D) Trial structure during an open-loop stimulation experiment. Some blocks of MSIT trials had no stimulation at all (NS1), while others had stimulation only on a randomly-selected 50% of trials. Un-stimulated trials in these blocks are designated NS2.

MSIT successfully engaged cognitive control: participants were 216 ms slower on high-conflict trials (N=21, p<0.001, t=33.62, Wald test on GLM coefficient), similar to prior studies (Figure 2A). Conflict increased task-related theta power in the posterior cingulate (p<0.02, t=3.24) and dorsolateral prefrontal cortex (p<0.001, t=4.31) (Figure 2B). Similar to our prior work, stimulation enhanced both cognitive control and its electrophysiologic correlates. Right dorsal (p<0.001, t=-4.28), left dorsal (p<0.01, t=-2.65) and right ventral (p<0.05, t=-2.64) capsular stimulation all significantly decreased reaction time (RT, Figure 2C) without impairing accuracy (Figure S2). RTs under dorsal stimulation were faster than with ventral stimulation on both sides, with right dorsal being the overall most effective (Table S2a). There was no evidence for an interaction between stimulation and conflict level (AIC: -449.27 for a model without an interaction term vs. -445.72 with interaction). To assess stimulation's effect on theta, we analyzed artifact-free trials interleaved within stimulated blocks (NS2, Figure 1D) and compared these to blocks without stimulation (NS1). Left dorsal and right ventral capsular stimulation significantly increased theta power in NS2 compared to NS1 trials (LD: p= 0.0428, RV: p=0.0006, FDR corrected, Figure 2D, Table S2b). Right dorsal capsular stimulation also increased theta but did not reach significance (p= 0.1733, FDR corrected).

Closed-loop stimulation based on a state-space model efficiently enhances cognitive control

We quantified stimulation's effects on cognitive control at a trial-to-trial level, using a state-space latent variable model (Figure 3A-B). This model separates changes in the baseline/expected RT (x_{base}) from immediate responses to high conflict ($x_{conflict}$), and explains most variance in the RT data (Figure S3). Stimulation in the dorsal capsule improved overall performance (x_{base}, Figure 3C) and reduced conflict effects (Figure 3D). Right dorsal capsular stimulation again had the largest effects. Ventral stimulation significantly reduced $x_{conflict}$, but not x_{base}.

Figure 2: Effect of conflict and open-loop capsular stimulation on cognitive control: A) Reaction time (RT) during low- and high-conflict unstimulated trials (NS1) from 21 participants. B) Log theta power ratio during conflict and non-conflict NS1 trials in frontal regions. As in prior studies, conflict slowed responses and evoked significantly higher theta in dlPFC and PCC. C) RT during open loop stimulation during MSIT. Markers represent individual participants, bars show the mean, and error bars show standard error of the mean. Stimulation improved task performance, as reflected in lower RTs. Colors correspond to stimulation sites in Fig 1C, and inferential testing is performed against the unstimulated condition. D) Example theta power traces from PFC channels in 2 participants, with ventral (top) and dorsal (bottom) capsular stimulation. NS1 and NS2 trials are as in Fig 1D. The stimulation was from 0-0.6 seconds (grey window). E) Task-evoked theta power (log ratio vs. pre-trial baseline), across PFC channels, in NS1 trials (None) compared to NS2 trials (all other conditions). Stimulation increased theta

power, as in prior reports. In all panels, *, **, and *** denote p<0.05, 0.02, and 0.001 respectively, after appropriate correction. dlPFC, dorsolateral PFC; dmPFC, dorsomedial PFC; vlPFC, ventrolateral PFC; dACC, dorsal anterior cingulate cortex; PCC, posterial cingulate cortex.

Figure 3: Effect of open-loop capsule stimulation on cognitive control: A) Schematic of the modeling framework, where behavior and neurophysiology are linked through a low-dimensional latent state space. Here, we focus on inferring latent states from behavior (blue box). B) Example of a participant's raw behavior (RT) and its decomposition into x_{base} and $x_{conflict}$. C) Effect of open-loop, randomly interleaved stimulation on x_{base} (expected RT). Only dorsal stimulation improved this task component. D) Effect of the same stimulation on $x_{conflict}$ (expected response to high conflict trials). Stimulation in all internal capsule sites altered this aspect of cognitive control, although right dorsal was still the most effective. Panels have the same formatting as Figure 2. * and ** represent p<0.05 and p<0.01 respectively, again corrected for multiple comparisons between stimulation and baseline. Statistical inference is through non-parametric permutations due to the highly autocorrelated nature of the state variables (see Methods).

We applied capsular stimulation under closed-loop control in 3 further participants. We estimated x_{base} in real time and triggered stimulation during control lapses, i.e. when x_{base} increased beyond an experimenter-determined threshold (Figure 4A). As predicted, conditioning stimulation on x_{base} specifically improved that variable (Figure 4B) without enhancing $x_{conflict}$ (Figure 4C). Closed-loop stimulation was more effective than open-loop. Stimulation of the right ventral capsule, which did not have significant effects in open-loop tests (Figure 3C), now significantly reduced x_{base} (p<0.01, permutation test, Figure 4B). At both dorsal stimulation sites, closed-loop stimulation reduced x_{base} significantly more than open-loop stimulation (p<0.001, permutation test, Figure 4B). Closed-loop stimulation's effect was manifest in raw RT data for right dorsal capsule stimulation (p<0.001, permutation test, Figure S4). Closed-loop stimulation also appeared more efficient: it produced a greater change in x_{base} per stimulation in the right capsule (Figure 4D), although this did not reach the pre-determined significance threshold (RV: p=0.207, RD: p=0.293).

Figure 4: Closed-loop internal capsule stimulation efficiently enhances cognitive control. A) Schematic of closed loop paradigm. The controller estimated the Baseline state after each trial, commanding stimulation on the next trial if the state was above a pre-determined threshold. B) Effect of open- vs. closed-loop stimulation on x_{base}. At multiple sites within the capsule, closed-loop stimulation was more effective at reducing x_{base} (improving task performance). C) Effect of open- vs. closed-loop stimulation on $x_{conflict}$. Simulation conditioned on x_{base} did not reduce $x_{conflict}$, and in fact significantly increased it at multiple sites. D) Effect of open- vs. closed-loop stimulation on increase in mean x_{base} (ΔX_{base}) from unstimulated blocks (NS1) divided by the number of stimulated trials (N_{stim}). A negative value indicates a decrease (desired) in x_{base} caused by a specific stimulation on a block level. Panels B-D follow the same formatting as prior Figures. State values in B, C are normalized so that unstimulated blocks have a mean state value of 1 for each participant for both experiments, permitting comparison across participants. Significance in all panels is determined by a permutation test given the highly autocorrelated data. N for each experiment is given on the X-axis for open- and closed-loop participants.

Consistent with cognitive control's role in mental disorders, improving control also improved participants' subjective well-being. Although participants could not directly identify when stimulation was on/off, they perceived improvements in their performance (Table S3). Two participants who had previously reported difficulty with effortful self-control noted relief of their usual anxiety (Table S4). No participant reported negative emotional effects during any stimulation experiment.

Neural decoding of cognitive states for closed-loop control

To demonstrate that cognitive control lapses could be remediated outside of a controlled, structured task setting, we developed decoders to read out cognitive control from LFP. For each participant, we estimated an encoding model (Figure 5A) to map cognitive states to LFP power. State variables were linearly related to neural features (Figure S5). The confidence intervals of cognitive states decoded from LFP and estimated from behavior largely overlapped (Figure 5B, x_{base}: 84.6 ± 11% overlap, conflict: 80.6 ± 16.2% overlap). Decoding used relatively few power features in each participant (Figure 5C; 9.53 ± 5.48 features for x_{base} and 8.67 ± 2.74 for $x_{conflict}$). Decoding weighted brain regions commonly implicated in cognitive control. x_{base} was encoded primarily in dlPFC (4-55 Hz), vlPFC (65-110 Hz), accumbens (30-55 Hz), and temporal cortex (multiple bands). $x_{conflict}$ was more sparsely encoded in dlPFC (4-15 Hz), lateral OFC (8-15 Hz), and temporal cortex.

Decoding was also possible during intermittent brain stimulation (x_{base}: 86.3 ± 6%, $x_{conflict}$: 82.2 ± 18.9% of trials overlapping the confidence interval of the behavioral estimate). Stimulation marginally, but non-significantly, reduced the neural encoding of cognitive control. Both x_{base} and $x_{conflict}$ required more neural features for decoding during stimulation (NS2) trials (x_{base}: 9.53 ± 5.4 vs. 11.33 ± 4.36 features; $x_{conflict}$: 8.67 ± 2.74 vs. 10.22 ± 4.06 features; all p > 0.4, unpaired t-test). This was not caused by stimulation artifact, as we only decoded from NS2 trials. Stimulation also decreased the number of cortical regions that encoded either x_{base} or $x_{conflict}$ (Figure 5D). This encoding may have transferred to the dorsal striatum (caudate), which showed increased encoding across frequency bands, although this did not reach our pre-specified significance threshold for x_{base} (x_{base}: t=-0.3980, p=0.6908, $x_{conflict}$: t= 5.3947, p<0.001, paired t-test between NS1 and NS2 trials across participants).

Figure 5: Neural decoding of cognitive states. A) Schematic of the encoding-decoding framework, which uses the same state variables as Figure 3. Here, we identify linear dependencies between neural features (LFP power) and the latent cognitive states (blue box). B) Examples, in two participants, of cognitive states as estimated from behavior and from neural decoding. There is strong agreement throughout the task run, including on data not used to train the decoding model. Decoding quality is similar during unstimulated (left) and stimulated (right)

experiments. C) Optimum neural feature set determined using a feature dropping analysis (left). Thin lines represent individual participants, thick lines the mean. The solid circles indicate the number of features that minimizes root mean squared error (RMSE) for x_{base}, for each participant, on a held-out validation set. This number of features did not differ between x_{base} and $x_{conflict}$, or between stimulated and unstimulated blocks (right). D) Number of participants encoding x_{base} (top) and $x_{conflict}$ (bottom) in different brain regions and frequency bands during non-stimulated (left, NS1) and intermittent capsular stimulation (right, NS1+NS2) blocks. Capsular stimulation shifts encoding from cortical regions to subcortical, particularly caudate.

3. DISCUSSION:

Cognitive control is impaired in numerous mental disorders[6,12,18,27]. We augmented human cognitive control by intermittent closed-loop stimulation of the internal capsule. The effects were detectable in both manifest data (raw reaction times) and derived variables. They were consistent with our past work showing cognitive control enhancement through chronic neurostimulation[17,25]. This brief intervention produced positive emotional effects, supporting its utility as a psychiatric treatment. Further, we could separate and alter components of cognitive control. We enhanced the baseline state without driving the conflict state in the same direction, suggesting that these two processes could be targeted separately. Both states could be decoded with a mean of 10 LFP spectral features per participant, from a mean of 6 brain regions. This is well within the processing power of modern neural implants. Importantly, we based on our decoder on trial-structured data, but it could easily be used in a non-structured setting. We previously showed that periods of effortful cognitive control can be detected directly from LFP without any external event marker[22].

Our result both converge with and diverge from past studies of cognitive control. Behaviorally effective stimulation increased PFC theta power, the most commonly reported correlate of control. Our decoders, however, did not strongly weight theta-band features. This may be because prior studies linking cognitive control to theta used EEG[19] and were analyzed on a trial-averaged basis. The mean theta effect across trials, although robust, may not relate to the trial-to-trial performance. Further, LFP signals from a few millimeters of tissue may not correlate well with EEG, which records synchronized signals from broader swaths of cortex. Surprisingly, state variables were strongly encoded outside the canonical PFC-cingulate cognitive control network[18,28], particularly in temporal lobe. Hippocampus and amygdala are important in human anxiety-like behavior[29] and integrate signals from multiple prefrontal regions[30]. These structures may play a greater role in cognitive control than has been recognized.

Effective stimulation shifted encoding from fronto-temporal cortex to the dorsal striatum/caudate. This is consistent with models of cortico-striatal function that consider the dorso-medial striatum, including the caudate, to be part of a loop-structured circuit serving flexibility and exploration[18,31]. It is less clear why stimulation slightly decreased the overall encoding of control-related variables, yet improved task performance. One possibility is the link between cognitive control and anxiety. Humans may normally exert more cognitive control than we need to, i.e. over-weighting risk. Our performance enhancement could be explained as a reduction of that "excess" control. This is concordant with the two participants who reported that stimulation allowed them to shift attention away from anxious, self-focused processing. We note that this is also a very different subjective effect than reports from clinical DBS of the capsule/striatum, which usually causes euphoria[32,33].

Because participants had seizure vulnerability, we were limited to a single stimulation session between the completion of clinical monitoring and the electrode removal. We could not retest the same stimulation multiple times in the same participant. We were limited to intermittent stimulation to reduce seizure risk, and could not directly test this intermittent paradigm against the continuous DBS of prior studies. Electrodes were placed along individualized trajectories, and their location within the capsule varied substantially (Figure S6). Electrodes used only for recording had a similar limitation. Demonstration of a consistent, repeatable within-subject effect would be critical for turning these results into a therapy. The nearly identical effects between this study and our prior work with psychiatric DBS patients[17] do suggest that the effect is robust.

We enhanced x_{base}, which reflects overall attentional focus. $x_{conflict}$ corresponds to the more immediate effect of conflict and the difficulty of executing control. In a clinical setting, either might be disrupted, and we may need to apply closed-loop control to both simultaneously. Here, when we controlled x_{base}, $x_{conflict}$ significantly increased. These two states are not inherently anti-correlated, because both were reduced by open-loop stimulation (contrast Figure 3C-D against Figure 4B-C), but it remains to be shown that x_{base} can be altered without effects on other cognitive variables. There are also other theoretical models of cognitive control and its subcomponents[28], and it would be important to explore whether these are more amenable to closed-loop remediation. Finally, decoding might perform better on network-level measures rather than the LFP power features we used, based on recent studies linking connectivity metrics to cognitive control[18,22–24]. At present, connectivity is difficult to estimate in real time or on a therapeutic device, although approaches are emerging[34] .

In conclusion, we have developed methods for real-time monitoring of human cognitive control, detection of lapses, and closed-loop remediation of those lapses. We produced useful cognitive and emotional effects with far less energy than conventional deep brain stimulation. The same framework could also be applied to other cognitive/emotional problems, e.g. monitoring and enhancement of learning[35,36] or emotion dysregulation[37,38]. Our results could be the basis of a novel and highly specific approach for intervention in human neuro-psychiatric disease, with application in a wider range of disorders than existing neurostimulation therapies.

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Author Contributions

ASW, DDD, ENE, and SSC designed the study. IB, AY, BC, RZ, and UTE designed key software and tools required for data collection. KKE and TD selected the psychometric scales administered to participants and provided unpublished data related to norming of those questionnaires. ENE and GRC performed all surgical procedures. ASW, IB, BC, RZ, ACP, SSC, and DSW collected data with participants during acute seizure monitoring. ASW, IB, AY, and NP analyzed data. IB and ASW wrote the paper with substantial inputs from AY, RZ, ACP, and SSC. All authors had opportunities for critical input into and revision of the submitted manuscript, and approved its submission.

Disclosures/Competing Interests

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Methods and Materials

1. Experimental Design

Twenty-one participants (age range: 19-57, mean age: 35, female: 12/21, left handed: 5/21) with long-standing pharmaco-resistant complex partial seizures were voluntarily enrolled after fully informed consent according to NIH and Army HRPO guidelines. Consent was obtained by a member of the study staff who was not the participant's primary clinician. Study procedures were conducted while participants underwent inpatient intracranial monitoring for seizure localization at Massachusetts General Hospital or Brigham & Women's Hospital. The electrode implants were solely made on clinical grounds and not tailored for research purposes. Informed consent and all other ethical aspects of the study were approved and monitored by the Partners Institutional Review Board. Participants were informed that their involvement in the study would not alter their clinical treatment in any way, and that they could withdraw at any time without jeopardizing their clinical care. This was an exhaustive sample of all participants who were available, consented to research, and had electrodes in brain regions of interest. There was no pre-planned power calculation. Data collection ceased at the end of a continuous 4-year period once study funding lapsed.

The core hypothesis, that internal capsule stimulation would enhance cognitive control (shorten response times in a cognitive control task without altering error rates) was pre-specified based on our prior work[17]. The analyses of behavioral and electrophysiological data, including the state-space and neural decoding modeling described below, were similarly pre-planned. The analyses described up through main text Figure 2 were specified to replicate the prior study and demonstrate that its effects were robust to changes in study population and stimulation details. Participants were part of a larger multi-modal study of the neural basis of mental illness[12]. They performed multiple other cognitive tasks both before and during their hospital stay and completed self-report scales related to emotional and cognitive difficulties. The list of tasks and scales and our strategies for comparing study participants against a normative database are described in [12]. All are well-validated assessments that have previously been used in large-scale studies. The specific comparison of these scales against participants' experience of subjective improvement was not pre-planned, as we did not know in advance that participants would report these effects.

Since we did not have a pre-specified stopping rule, we performed a *post hoc* sensitivity analysis in G*Power 3.1[39] to verify that we were adequately powered for the pre-specified hypothesis that capsular stimulation would improve cognitive control. The regression coefficients reported in Tables S2 and interpreted as significant in the text correspond to a partial R^2 of 0.0045 for the RT model and 0.01 for the theta-power model. These correspond to

effect sizes f^2 of 0.0045 and 0.01, respectively. With the sample counts/degrees of freedom as in those tables, we have over 87% power for the detected effect sizes.

2. Behavior Paradigm – Multi Source Interference Task (MSIT)

Participants performed the Multi-Source Interference Task (MSIT) [40] with simultaneous recordings of behavior and local field potentials (LFPs) from both cortical and subcortical brain structures. MSIT is a cognitive control task known to induce statistically robust subject-level effects, at both the behavioral and neural level[17,40,41]. These relatively large effect sizes amplified our ability to detect stimulation-induced differences, by increasing task-related behavioral and neural signatures. MSIT trials consisted of three numbers between 0-3, two of which had the same value (Figure 1A). Participants had to identify, via button press, the identity of the number that was unique, not its position. Each trial contained one of two levels of cognitive interference/conflict. Low conflict or congruent (C) trials had the unique number in a position corresponding to its keyboard button, and flanking stimuli were always '0', which is never a valid response. High conflict, or incongruent trials (I), had the position of the unique number different from the keyboard position (Simon effect). On high conflict trials, the non-unique numbers were valid responses (flanker effect). As in our prior studies of cognitive control[17,25], we pseudo-randomized the trial sequence such that more than two trials in a row never shared the same interference level or correct response finger. This forces frequent strategy shifts and increases attention demands, which in turn increase the need to engage/deploy cognitive control. Each participant performed 1-3 sessions of MSIT. Each session consisted of multiple blocks of 32 or 64 trials, with brief breaks in between blocks. During blocks, participants were instructed to keep their first through third fingers of their right hand on the response keys corresponding to the numbers 1-3. They were instructed to be as fast and as accurate as possible. Stimuli were presented for 1.75 seconds, with an inter-trial interval randomly jittered within 2-4 seconds. Stimuli were presented on a computer screen with either Presentation software (Neurobehavioral Systems) or Psychophysics Toolbox[42].

3. Electrophysiologic Recording

We recorded local field potentials (LFP) from a montage of 8-18 bilaterally implanted depth electrodes (Figure 1B, left, and Figure S1). The decision to implant electrodes and the number, types, and location of the implantations were all determined on clinical grounds by a team of caregivers independent of this study. Depth electrodes (Ad-tech Medical, Racine, WI, USA, or PMT, Chanhassen, MN, USA) had diameters of 0.8– 1.0 mm and consisted of 8-16 platinum/iridium-contacts, each 1-2.4 mm long. Electrodes were localized by using a volumetric image coregistration procedure. Using Freesurfer scripts (http://surfer.nmr.mgh.harvard.edu), the preoperative T1-

weighted MRI (showing the brain anatomy) was aligned with a postoperative CT (showing electrode locations). Electrode coordinates were manually determined from the CT[43]. Mapping to brain regions was performed using an electrode labeling algorithm[44]. Intracranial recordings were made using a recording system with a sampling rate of 2 kHz (Neural Signal Processor, Blackrock Microsystems, US). At the time of acquisition, depth recordings were referenced to an EEG electrode placed on skin (either cervical vertebra 2 or Cz).

4. Open-Loop Capsule Stimulation

We delivered electrical stimulation to either the dorsal or ventral internal capsule and surrounding striatal nuclei (Figure 1B, right). We stimulated only one site in each block. These stimulation sites resembled our prior study[17] but allowed us to determine which anatomic sites were most responsible for behavioral effects. We varied the order in which we stimulated the different sites (Table S1). Stimulation experiments were performed towards the end of each participant's stay, when he/she was back on anti-epileptic medication, to reduce the risk of evoking a seizure. Such a session always started with 1 or 2 blocks of unstimulated trials and ended with an unstimulated block (Figure 1C-D). In blocks with stimulation, it occurred on only 50% of the trials. The stimulated trials were chosen pseudo-randomly, with no more than 3 consecutive trials being stimulated. All participants received the same pseudo-random order of stimulated/unstimulated trials. The stimulation was a 600 ms long train of symmetric biphasic (charge balanced) 2-4 mA, 90 µs square pulses at a frequency of 130 Hz. Stimulation was delivered through a neighboring pair of contacts on a single depth electrode (bipolar), with the cathodal (negative) pulse given first on the more ventral contact. Stimulation was delivered by a Cerestim 96 (Blackrock Instruments), with parameters set manually by the experimenter and stimulation triggered by a separate PC that was either delivering or monitoring task/behavioral stimuli.

The stimulation frequency was chosen based on our previous study[17]; it is also the frequency most commonly used in clinical DBS for psychiatric disorders. In contrast to that study, here we were able to harmonize stimulation parameters between participants, because stimulation was not directly linked to medical treatment. All stimulation was delivered at the image onset to influence a decision-making process that begins with that onset. In all participants, before task-linked stimulation, we first tested stimulation at 1, 2 and 4 mA, for 1 second, repeated 5 times with 5-10 seconds between each 130 Hz pulse train. We informed participants that stimulation was active and repeatedly asked them to describe any acute perceptions. We verified a lack of epileptiform after-discharges and ensured that the participants could not detect stimulation, e.g. through unusual sensations. If participants reported any sensation (e.g., tactile experiences in limbs or head), we limited task-linked stimulation to the next lowest intensity.

Before and after all stimulation experiments, including closed-loop stimulation (see below), an experienced psychiatric interviewer (ASW) asked participants to describe their current emotional state. We similarly prompted participants to describe any subjective experiences at arbitrary times throughout each stimulation experiment. All such reports were videotaped and transcribed. During the behavioral task runs, participants were fully blind to whether stimulation was active, i.e. we did not inform them that we were beginning stimulated blocks.

5. Behavior Data Analysis

The primary behavior readout is the reaction time (RT), as all participants were over 95% accurate. First, we analyzed the effects of stimulation and task factors at the trial level using a generalized linear mixed effect model (GLME), as in our prior work[17]:

RT ~ Conflict + blockStim + blockNum + (1|Participant)

This and all other GLMEs analyzing RT data used a log-normal distribution and identity link function. Fixed effects in the GLME were Conflict (a binary variable coding the trial type as being low (0) or high (1) conflict), stimulation site (blockStim), and block number (blockNum) to account for fatigue or practice effects. Stimulation (blockStim) was coded at the block level, i.e. whether the stimulation site in a given block was dorsal vs. ventral capsule or left vs. right, not whether stimulation was on vs. off on a given trial. Block-level coding was a more parsimonious fit to the data, as determined from information criterion minimization as in[17]. Participant was a random effect. All categorical variables were automatically dummy-coded by MATLAB's "fitglme" function. We excluded trials with missing responses and with incorrect responses.

We further tested for a possible interaction between stimulation and the trial-to-trial conflict level, by fitting an alternate model with an interaction term:

RT ~ Conflict + blockStim + Conflict*blockStim + blockNum + (1|Participant)

We assessed this model against our primary GLME by comparing Akaike's Information Criterion (AIC), which decreases in models that are more parsimonious fits to the observed data.

To develop closed-loop control and neural decoding strategies, we needed a trial-by-trial estimate of participants' RT. The task is designed to rapidly switch back and forth between trial types, however, RT on any given trial is

influenced by changes in conflict/interference in addition to (putative) stimulation effects and random variability. We overcame this barrier using our previously described behavioral state space modeling framework[45,46]. We used the COMPASS toolbox[46] for MATLAB to fit a model that extracts a trial-level estimate of the RT independent of conflict effects. This model takes the form:

$$\log y_{\text{RT},k} = x_{base,k} + I_{conflict,k}\, x_{conflict,k} + \varepsilon_k \qquad \varepsilon_k \sim N(0, \sigma_\varepsilon^2) \qquad (1)$$

where $y_{\text{RT},k}$ is the RT on trial k, and the x_k are latent, unobserved variables that we have previously termed "cognitive states". The observation noise, ε_k would capture other non-structured processes that influence the trial-to-trial RT. Note that this model follows the same distribution/link assumptions as the static GLME above. The latent variables were modelled as:

$$x_{base,k} = a_1\, x_{base,k-1} + v_{1,k} \qquad v_{1,k} \sim N(0, \sigma_{1,v}^2) \qquad (2.1)$$

$$x_{conflict,k} = a_2\, x_{conflict,k-1} + v_{2,k} \qquad v_{2,k} \sim N(0, \sigma_{2,v}^2) \qquad (2.2)$$

where, a_1 and a_2 define the decay of the state variables over time. $v_{1,k}$ and $v_{2,k}$ are mutually independent white noise processes with zero mean and variance $\sigma_{1,v}^2$ and $\sigma_{2,v}^2$, respectively. That is, we assumed that these two processes can vary entirely independently of one another (even though stimulation may influence both).

$x_{base,k}$ represents the expected RT in the absence of conflict or other external influencing factors, whereas $x_{conflict,k}$ represents the expected effect of conflict on the RT. $I_{conflict,k}$ is an indicator variable, such that $x_{conflict,k}$ only affects the expected RT on high-conflict trials. x_{base} can be thought of as encoding more general, overarching aspects of cognitive control, such as effortful attentional focus on task stimuli, maintenance of goals in working memory, and preparation to inhibit a prepotent response on incongruent/high-conflict trials. $x_{conflict}$, in that framework, represents the cognitive load of actually deploying the response inhibition in response to conflict. This is the same model developed in [45]. As in that paper and in the GLME, we assume that RT follows a log-normal distribution conditioned on the state values. An alternative would be to treat the trial-to-trial conflict effect as fixed across the full experiment, i.e. to only estimate x_{base}. We expected, however, that internal capsule stimulation might affect both aspects of cognitive control separately, and thus we chose a two-state model to detect that separability. We verified the goodness-of-fit for that model by comparing the RT residuals to those expected from a white-noise process.

The state-space model assumes that cognitive states are slowly varying, i.e. they show a strong autocorrelation. (This was true in practice; the estimated values of a_1 and a_2 were close to 1 for all participants.) We thus cannot use the GLME to analyze stimulation-induced change in these latent variables ($x_{base}, x_{conflict}$) because they strongly violate the GLME's assumption that individual datapoints are independent. We instead used non-parametric permutation testing, which is well-established as a method for inferential statistics on autocorrelated time-series[47]. The stimulation labels of individual blocks were shuffled 1,000 times, with the shuffling nested within individual participants. This created a distribution of cognitive state values under the assumption of no difference between stimulation sites (or between stimulated and non-stimulated trials). From that distribution, we inferred the p-value of the actual state values under stimulation. For both the raw RT GLME and the cognitive state permutation tests, we compared up to 4 stimulation sites in each participant to baseline (no stimulation, NS1). Within each analysis, we corrected the p-values for these multiple comparisons using a false discovery rate (FDR) step-down procedure via MATLAB's "fdr" function.

6. Closed Loop Stimulation

In three participants, we used that same state space model to implement closed-loop control. First, for each participant, we estimated model parameters using 1-3 days of prior MSIT performance without brain stimulation. These parameters were then provided to a real-time engine (based on COMPASS, specifically the real-time decoding function, compass_filtering) that estimated x_{base} and $x_{conflict}$ on each trial. We attempted to control x_{base}, which we consider to track the overall difficulty of sustaining attention and exerting cognitive control (more difficulty leading to longer RTs). Paralleling our past work, cognitive control enhancement is thus a decrease in x_{base}. To achieve this, if the estimate on trial k was above a manually selected threshold, the system delivered electrical stimulation at the time of image/stimulus presentation on trial $k+1$. The threshold and stimulation effects were visible to the experimenter, but not to the participant, through a custom GUI running on a separate laptop. We set the threshold to attempt a decrease in x_{base} from its unstimulated value, based on the experimenter's visual assessment of the participant's fastest possible RT. Stimulation parameters and hardware were identical to the setup for open-loop stimulation. Because of limited experimental time, we could do either open-loop or closed loop stimulation experiments with a particular participant, but not both. We attempted closed-loop control using the stimulation site that had the largest behavioral effect during open-loop experiments in the 6 previous participants. When that site was unavailable (not implanted in a given participant), we used the next best choice that was available.

For analysis of the closed loop stimulation results, we re-ran the complete state-space estimation offline over the whole dataset, rather than using the less-accurate state values estimated in real time. A key difference is that the offline estimation contains a forward (filtering) and backward (smoothing) pass, allowing future data to influence each trial's estimate non-causally. By considering more information, this offline estimate more accurately reflects the "true" cognitive process and its change in response to stimulation. To directly compare closed-loop and open-loop stimulation, we normalized the state values between these two runs such that that the unstimulated blocks in both paradigms had a mean value of 1. That is, both open-loop and closed-loop results were expressed as change vs. the unstimulated condition on the same day.

7. Neural Data Analysis - Preprocessing

Local field potentials (LFP) were analysed using custom analysis code in MATLAB (Mathworks) based on FieldTrip (http://www.fieldtriptoolbox.org/). To reduce the influence of volume conduction[48], LFPs were bipolar re-referenced by subtracting those recorded at consecutive electrode contacts on the same electrode shank. LFP was recorded from electrode pairs spanning 16 brain regions: prefrontal, cingulate, orbitofrontal, temporal, and insular cortices, amygdala, hippocampus, nucleus accumbens, and caudate (Figure S1). All LFP data were decimated to 1000 Hz and de-meaned relative to the entire recording. 60 Hz line noise and its harmonics up to 200 Hz were removed by estimating noise signals through narrow bandpass filtering, then subtracting those filtered signals from the original raw signal. We removed pathological channels with interictal epileptiform discharges (IEDs). We detected such channels with a previously-reported algorithm that adaptively models distributions of signal envelopes to discriminate IEDs from normal LFP[49]. We then used a Morlet wavelet decomposition to estimate power in 6 frequency bands (4-8, 8-15, 15-30, 30-55, 65-110, and 135-200 Hz) at 10 millisecond timesteps. We fractionated the high gamma (65-200 Hz) band into lower and upper bands to bypass the stimulation frequency at 130 Hz and a 60Hz harmonic at 120 Hz.

8. Neural Data Analysis – Mid-Frontal Theta Power

In a prior report[17], we showed that exercise of cognitive control is associated with higher theta (4-8 Hz) power in a fronto-cingulate network, and that stimulation in the internal capsule increases that task-evoked theta. As an initial manipulation check, we sought to replicate these prior results. We analyzed an epoch of 0.1-1.4 seconds after image onset, which covered the decision-making period up to the median RT. As in the prior report and in other studies of task-evoked theta[20], we focused this analysis on non-phase-locked oscillations. From the target epoch, we subtracted the time-domain evoked response (ERP). We calculated this ERP separately for high- and low-conflict

trials, and subtracted the appropriate ERP from each trial's time-domain data. We then transformed the time-domain to a time-frequency representation as above. We averaged power in our analysis epoch within the theta band. For visualization, we normalized this power as a log ratio relative to a baseline period of 0.5 seconds preceding image onset. For analysis, this log transformation is built into the GLM (see below).

To verify that higher conflict evoked higher frontal theta, we analyzed the blocks without stimulation. This avoids confounding effects of stimulation and conflict. For each participant, we pre-selected pre-frontal cortical (PFC) channels that had a significant increase over baseline in task-evoked theta (t-test with threshold of p<0.05 uncorrected). For this initial pre-screening step, to avoid a circular analysis, we did not split trials into high/low conflict. Rather, we identified channels that showed a theta-band response in general to performing MSIT. In this reduced set of channels, we then divided the trials into low and high conflict, then computed the non-phase-locked theta power, as noted above. We combined all pre-selected channels in each PFC region, and for each region we fit the GLME:

$$\text{Theta} \sim \text{Conflict} + (1|\text{Participant}),$$

where Conflict is a binary variable coding the trial type as being low (0) or high (1) conflict. This and all other GLMEs analyzing LFP power data used a log-normal distribution and identity link function. We false discovery rate (FDR) corrected the resulting p-values for testing of multiple PFC regions.

We then tested whether open loop capsular stimulation caused a significant increase in theta in the unstimulated trials within a stimulation block (NS2) compared to those in the unstimulated blocks (NS1; see Figure 1C-D). To accurately assess stimulation effects, we discarded stimulation trials that we presumed to be substantially contaminated by artifact. We then compared two types of non-stimulated trials (Figure 1D). NS1 trials were from blocks in which no brain stimulation was given on any trial. NS2 trials were from blocks with stimulation, but were the pseudo randomly-selected 50% of trials that did not receive stimulation. These NS2 trials were artifact-free, but still showed the behavioral effect of stimulation, and thus should also show physiologic changes related to that behavior change. We therefore tested whether the normalized theta power in NS2 trials was significantly greater than that in NS1, again using a GLME:

$$\text{Theta} \sim \text{blockStim} + (1|\text{Participant})$$

For this model, we chose one PFC channel for each participant that had the highest theta during NS2 trials (regardless of conflict level or stimulation site, again to avoid circular analysis). P-values were again FDR corrected to control for testing of multiple stimulation sites against non-stimulation.

9. Neural Data Analysis - Decoding

To effectively treat psychiatric disease, closed-loop stimulation will ultimately need to be applied outside of a structured task-based paradigm, i.e. as patients go about their daily lives. That, in turn, requires the ability to detect lapses in cognitive control directly from brain activity. We thus developed a neural decoder for our cognitive state variables. We applied a neural encoding-decoding analysis with automatic feature selection, as in [45]. The decoded variables were x_{base} and $x_{conflict}$ from the model in equation (1). The neural features used for decoding were the LFP power, in the above-mentioned frequency bands, averaged over a 2 second interval starting at the MSIT image onset. We broadened the analysis beyond the theta band because our past results suggest that while theta is strongly associated with cognitive control, other frequencies also carry significant amounts of information about task performance[22]. The 2 second epoch was chosen to include both the response and post-response processing. This wider window produced smoother features with less trial to trial variance, improving decoder stability. Here, we averaged only across a 2 second time interval (200 samples) to get power features per-trial. Similar to the theta analysis, the decoding considered only NS1 and NS2 trials, to prevent the influence of stimulation artifact. We focused on LFP spectral power (rather than other potential behavioral covariates such as connectivity/coherence) because power can be efficiently computed within currently available implantable neural devices[50,51]. Successful decoding from power alone would pave the way for use of these closed-loop controllers in clinical settings.

Decoding analyses were performed with out-of-sample validation, using both stimulated and unstimulated MSIT datasets. For each MSIT session, 50-60% of the total trials were used to fit an encoding model (training set). These consisted of NS1 trials in unstimulated datasets and both NS1 and NS2 trials in the stimulated experimental datasets. The training trials were selected from contiguous blocks that, collectively, covered the full range of the states during an experiment. The encoding model that we used is a linear model of the form $Y_k \sim 1 + \beta x_k$, where Y_k is a neural feature and x_k is one of the cognitive states on the k-th trial. We considered a feature to be a candidate for decoding if the modified F-statistic[45] of the corresponding model corresponded to $p < 0.01$ (uncorrected). This procedure selected a set of candidate neural features that potentially encoded each cognitive state. The exact number of training trials for each dataset was determined as the minimum required (in the 50-60% range) to have a non-zero number of features selected by the encoding procedure.

Next, to reduce overfitting, we pruned the feature set. This pruning used the 40-50% of the dataset that had not been used for initial feature selection (test set). We estimated the posterior distribution of the cognitive state solely from neural data, through the Bayesian filtering process described in [45]. We calculated the root mean square error (RMSE) between the neurally decoded state and the "true" (estimated from behavior) cognitive state in this held-out test

set[45]. We then sequentially dropped the feature whose removal led to the most improvement in RMSE. The final decoder was then the set of features that survived this dropping step, i.e. where dropping any further feature would increase RMSE on the test set. An important caveat is that the latent cognitive state is itself a multivariate Gaussian estimate. That estimate's value can depend on the starting point of the expectation-maximization process used to fit the state-space model. To control for this, we re-ran the behavioral estimation for each participant 1,000 times with different random seeds, producing 1,000 estimates of the underlying trajectory. (Further details are given in [45]). We then evaluated the neural decoder's performance based on whether its point estimate of the decoded state was within the confidence interval derived from these multiple trajectories.

We fit this encoding-decoding model separately to data from unstimulated sessions (consisting of only NS1 trials) as well as to stimulated sessions (both NS1 and NS2 trials), to determine how the encoding structure was altered by electrical stimulation. We did not include stimulated trials in this analysis, because there is a prominent stimulation artifact that makes these trials easily discriminable. In cases of stimulation-behavior correlation, behavior could be trivially decoded simply by detecting the artifact.

Supplemental

Figure S1: Example recording montage from a single participant, with cortical parcellation overlaid. Electrode shanks access a broad network covering multiple prefrontal structures, superficial and mesial temporal lobe, and striatum/internal capsule.

Figure S2: Accuracy during different stimulation types (open-loop only). All accuracies are above 95%, with accuracy during stimulated blocks being very slightly higher. A binomial exact test of each group against no stimulation yields:

blockStim	Accuracy	P(uncorrected)	P(corrected)
None	97.98%	n/a	n/a
L VC	99.65%	0.034	0.138
L DC	98.95%	0.394	0.525
R VC	100%	0.082	0.165
R DC	98.43%	1	1

These results do not support a change in accuracy with any stimulation type. That is, the observed decrease in reaction times is a true performance improvement, not a shift along a speed-accuracy tradeoff. We were unable to analyze accuracy in the GLME framework because the differences between stimulation sites are so small as to make the model non-identifiable.

Figure S3: **State-space model goodness of fit**. A,C) Examples of actual log(RT) from one MSIT run in each of two participants (black), with model prediction superimposed (blue). The model captures both slow-scale fluctuations (primarily in x_{base}) and fast, conflict-driven fluctuations (through $x_{conflict}$) in RT. B,D) autocorrelation of residual error between measured and predicted log(RT), for the same participants. The dotted blue lines indicate the confidence bound for autocorrelation at non-zero lags for a white noise process (calculated as in https://nwfsc-timeseries.github.io/atsa-labs/sec-tslab-correlation-within-and-among-time-series.html). E) Fraction of autocorrelation values at non-zero lags (as in B,D) that lay within the confidence bounds of a white noise process, for all 21 participant datasets. These are all substantially greater than 90%, indicating that the two-variable state-space model captures the primary structured sources of variance within RT.

Figure S4: Effect of open loop and closed loop capsular stimulation on A) reaction time (RT) and B) Conflict related RT. Conflict related RT is calculated as the residual reaction time after subtracting the mean reaction time of the congruent trials in the same block, i.e. it has an expected value of 0 ms on non-conflict trials. We consider it as the closest raw/manifest data analogue of $x_{conflict}$.

Closed-loop stimulation of the right dorsal internal capsule (our most effective open-loop intervention) was more effective than its open loop counterpart at reducing raw RT (the counterpart of x_{base}). Consistent with the specificity illustrated in main text Figure 4C, there was no advantage for closed-loop stimulation on the conflict-specific RT (the counterpart of $x_{conflict}$). All formatting follows the conventions of main text Figure 4.

Figure S5: Scatter plot of x_{base} and neural features in an example dataset. The p-values corresponding to each subplot correspond to the linear and quadratic coefficients in the model Y~1+X and Y~1+X+X² respectively. Most features show a linear relationship (significant linear coefficient only). The features that show both significant linear and quadratic coefficients are boxed in red. In each of those cases, the linear model is still a better fit to the data.

Figure S6: Capsular electrode placements in 9 participants, derived from post-operative CT registered to pre-operative MRI. The last row corresponds to participants who performed the closed loop MSIT experiment, and the first two rows to participants in the open loop experiment.

Table S1: Order of stimulation blocks in participants who received open-loop and closed loop (CL) capsular stimulation. (DC: Dorsal Capsule, VC: Ventral Capsule, L:Left, R:Right)

P#	8	9	10	11	12	13	14 (CL)	15 (CL)	17 (CL)
Blocks	L VC	R VC L DC R DC L VC	L DC L VC L DC	R VC R DC L VC L DC	R VC R DC L VC L DC R DC	R VC R DC L VC L DC	R DC L DC L DC R VC R DC	R DC R DC R VC	R DC R DC L DC R VC R DC R DC R VC

Table S2a: Regression coefficients for reaction time (RT) in the open-loop stimulation experiments, from a generalized linear mixed-effects model, with a log-normal distribution and identity link function.

Formula: RT ~ Conflict + blockNum + blockStim + (1 | Participant)

Fixed effects coefficients (95% CIs):

Name	Coefficient	SE	tstat	DF	p-value	FDR corrected p-value
Intercept	-0.30293	0.053981	-5.6118	1729	2.3279e-08	
Interference	0.24921	0.010086	24.708	1729	0	
blockNum	0.0022368	0.0018076	1.2374	1729	0.2161	
blockStim L VC	-0.024254	0.014045	-1.7269	1729	0.08437	0.0844
blockStim L DC	-0.041956	0.015824	-2.6515	1729	0.0080879	0.0162
blockStim R VC	-0.042092	0.018596	-2.2635	1729	0.023729	0.0316
blockStim R DC	-0.07421	0.01735	-4.2772	1729	1.9964e-05	0.0001

Table S2b: Regression coefficients for theta power in the open-loop stimulation experiments, from a generalized linear mixed-effects model, with a log-normal distribution and identity link function.

Formula: Theta ~ blockStim + (1 | Participant)

Fixed effects coefficients (95% CIs):

Name	Coefficient	SE	tstat	DF	p-value	FDR corrected p-value
Intercept	0.40052	0.096427	4.1536	1191	3.5064e-05	
blockStim L VC	-0.055692	0.10777	-0.51676	1191	0.60542	0.6054
blockStim L DC	0.26118	0.11337	2.3038	1191	0.021406	0.0428
blockStim R VC	0.52333	0.13807	3.7902	1191	0.000158	0.0006
blockStim R DC	0.1937	0.12793	1.5141	1191	0.13028	0.1733

Table S3: Qualitative comments made by 2 participants during and after stimulated MSIT sessions, demonstrating relief of anxiety and greater ability to redirect attention.

Participant	Comments
P10 (OL)	<u>At the end of a DC open loop stimulation block</u>, participant comments: "So, what I am experiencing in a way is that when I am usually doing the task, I think earlier, I was counting the numbers out loud in my head and then figuring, sort of like which one am I searching for right now? Right now, I feel like it just comes automatically." <u>On being probed further</u>, comments: "Increased sense of flow, being in the zone and sort of automatically knowing exactly what to do."

P17 (CL)	After VC stimulation, Participant comments
	"I almost felt like I have a hangover headache, but I shouldn't like in general. But it is probably because I didn't drink enough water yesterday."
	During DC stimulation:
	"I don't know how to explain it. I just feel lighter headed."
	On asked what kind of light headed, participant comments:
	"Usually I can't multi-task and talk and do things at the same time like this, but may be its also just because I am really used to this task. I don't even pay attention to it. But I know for a fact I couldn't… when I first did this number thing last week, a couple days ago… There is no way I could have had a conversation and been doing it at the same time."
	After the block was done, participant was asked to elaborate more on the earlier comments about being light headed.
	"Literally I just literally felt lighter headed. And also a sensitivity to light too. But also just felt lighter. I don't know how else to explain it."
	On asked if it was emotionally lighter, she comments further:
	"Yeah, I mean, not as weighed down, I guess you could say emotionally. Not as much. I have had multiple burdens on my mind. Maybe that you don't realize till its lifted. I felt lighter, like a weight off my shoulders for a second. At the same time, I felt calmer than I tend to. It didn't make me feel concerned or weird to speak, it felt different all of a sudden, which is also kind of great."
	Further goes on to say: "I am notorious for being my own worst critic, for over thinking to the point that it is counterproductive. I am nervous about everything, it gets hold of me instead of me controlling it."
	Asked if that sense of being nervous felt different, she comments: "Yeah, it just couldn't get to me."
	During a following unstimulated block, she spontaneously reports:
	"It feels more distracted, like I have more on my mind than I did a few minutes ago. Not by choice, it's the way I am, less focused, more burdened. "

	Debriefing after entire experiment, asked if the subjective experience of stimulation was desirable: "The only reason it was good is because at the same time, I was able to focus. It was bizarre, it sort of tuned out the rest of the world. Whatever I was trying to do, it made it easy, so I wasn't over-thinking it. I don't know how to explain, it was bizarre, so I would think perks and losses."

Table S4: Self-report of positive emotional effects from capsular neurostimulation compared with prior self-report of self-control. As part of a broader study in which these experiments were embedded (Widge et al., 2017), participants completed a variety of self-report measures. These were compared against a companion dataset of 36 healthy controls, and are expressed as Z-scores for each participant relative to the healthy population. The Effortful Control subscale of the Adult Temperament Questionnaire (ATQ, 77-item short form) reports a respondent's capability to focus attention and shift behavior when appropriate. The two participants in Table S3 who reported subjective positive effects of stimulation are highlighted in bold. They also had the most negative (impaired) scores on ATQ Effortful Control. We did screen other questionnaires and did not observe this pattern; this was not a pre-planned analysis.

P#	8	9	**10**	11	12	13	14	15	**17**
ATQ	-1.505	-0.758	**-1.804**	0.363	0.213	-1.281	-0.384	-1.057	**-1.580**