Neural population dynamics underlying expected value computation

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Abstract

Computation of expected values, i.e., probability times magnitude, seems to be a dynamic integrative process performed in the brain for efficient economic behavior. However, neural dynamics underlying this computation remain largely unknown. We examined (1) whether four core reward-related regions detect and integrate the probability and magnitude cued by numerical symbols and (2) whether these regions have different dynamics in the integrative process. Extractions of mechanistic structure of neural population signal demonstrated that expected-value signals simultaneously arose in central part of orbitofrontal cortex (cOFC, area 13m) and ventral striatum (VS). These expected-value signals were incredibly stable in contrast to weak and unstable signals in dorsal striatum and medial OFC. Notably, temporal dynamics of these stable expected-value signals were unambiguously distinct: sharp and gradual signal evolutions in cOFC and VS, respectively. These intimate dynamics suggest that cOFC and VS compute the expected-values with unique time constants, as distinct, partially overlapping processes.

Impact Statement

Our empirical study on neural population dynamics suggests that the orbitofrontal cortex and ventral striatum co-operate on expected-value computation with unique time constants, as distinct, partially overlapping processes.

Introduction

Economic behavior requires a reliable perception of the world for maximizing benefit (Houthakker, 1950; Samuelson, 1950; Savage, 1954; Von Neumann & Morgenstern, 1944). Such maximization is achieved by computation of expected values (i.e. probability times magnitude) (Glimcher et al., 2008), which seems to be a dynamic process to detect and integrate the probability and magnitude to yield expected value signals in the brain. Indeed, humans and animals behave as if they compute the expected values (Glimcher et al., 2008; Kahneman & Tversky, 1979; Stephens & Krebs, 1986). One salient example, discovered over a century ago and repeatedly measured, is human economic behavior, in which a series of models originating from the standard theory of economics (Von Neumann & Morgenstern, 1944) has been developed to describe efficient economic behavior. Despite the ubiquity of this phenomenon, neural dynamics underlying the expected-value computation has not been identified.

Substantial previous researches have shown that many regions of the brain process rewards in terms of signaling the probability and/or magnitude mostly during economic decision makings (Barraclough et al., 2004; Eshel et al., 2016; Hirokawa et al., 2019; Lopatina et al., 2016; Ma & Jazayeri, 2014; Platt & Glimcher, 1999; Roesch et al., 2009; Rudebeck & Murray, 2014; Tobler et al., 2005; Xie & Padoa-Schioppa, 2016; Yamada et al., 2018; Zhou et al., 2019). In these previous literature, the computation of expected values are hypothesized to be processed by these regions without their neural dynamics, in line with an expected value theory shared across multiple disciplines (Glimcher et al., 2008; Stephens & Krebs,

1986; Sutton & Barto, 1998; Von Neumann & Morgenstern, 1944). Neuroimaging

studies in humans and non-human primates also have suggested that multiple

brain regions in the reward circuitry (Haber & Knutson, 2010) are involved in this

computational process (Fouragnan et al., 2019; Howard et al., 2015; Howard &

Kahnt, 2017; Hsu et al., 2009; Levy & Glimcher, 2012; O'Doherty et al., 2004;

Papageorgiou et al., 2017; Tom et al., 2007), although the underlying neural

mechanism has not been elucidated because of the limited time resolution of

current neuroimaging techniques (Goense & Logothetis, 2008; Milham et al., 2018).

These brain regions may employ the expected-value computation, however, none

have captured and compared the temporal aspects of neural activities in the

multiple brain regions. These observations have led us to test the hypothesis that

neural population dynamics within subsecond-order time resolutions (Chen &

Stuphorn, 2015; Churchland et al., 2012; Mante et al., 2013; Murray et al., 2017;

Takei et al., 2017) play key roles in the expected-value computation, that is the

detection and integration of the probability and magnitude on multiple neural

population ensembles.

We targeted reward-related cortical and subcortical structures of non-human

primates (Haber & Knutson, 2010) including the central orbitofrontal cortex (cOFC,

area 13M), the medial orbitofrontal cortex, (mOFC, area 14O), the dorsal striatum

(DS), and ventral striatum (VS). We used a recently developing mathematical

approach, called state space analysis (Chen & Stuphorn, 2015; Churchland et al.,

2012; Mante et al., 2013; Murray et al., 2017), to test how the expected-values

computation is processed within each of the four neural population ensembles in

an order of 10^{-2}-second time resolution. We found that the cOFC and VS neural

populations coincidently detect and integrate the probability and magnitude

information to yield the expected value signals on neural population assembles.

These signals are maintained in a stable state, though the cOFC signal sharply

develops in contrast to gradual evolution of the VS signal. Contrastingly, the

signals in the mOFC and DS were unstable and fluctuated. Thus, we conclude that

the cOFC and VS are responsible for computing the expected values from

probability and magnitude.

Results

Task and behavior in monkeys

We designed a behavioral task in which monkeys estimated the expected values

of rewards from numerical symbols, mimicking events performed by humans. The

task involved a visual pie-chart that included two numerical symbols associated

with the probability and magnitude of fluid rewards with great precision. After

monkeys fixated the central grey target, a visual pie-chart comprising green and

blue pies was presented (Fig. 1A). The number of the green pies indicated the

magnitude of fluid rewards in 0.1 mL increments (0.1-1.0 mL). Simultaneously, the

number of the blue pies indicated the probability of reward in 0.1 increments (0.1-

1 where 1 indicates a 100% chance). After a 2.5 second delay, the visual pie-chart

disappeared, and a reward outcome was provided to the monkeys with the

indicated amount and probability of reward, unless no reward was given. Under

this experimental condition, the expected values of rewards are defined as the

probability multiplied by the magnitude cued by the numerical symbols (Table. S1).

To examine whether the monkeys accurately perceived the expected values

from the numerical symbols for probability and magnitude, we applied a choice

task to the monkeys (Fig. 1B). The two monkeys exhibited a near-efficient

performance in selecting a larger expected value option among two alternatives

during choice trials (Fig. 1C). We examined which of the following three behavioral

models best described the monkey's behavior: model 1 (M1), monkeys make

choices based on the number of pies; model 2 (M2), monkeys make choices based

on the probability and magnitude; and model 3 (M3), monkeys make choices based

on the expected values (Table. S1). Comparisons of the model performances

based on Akaike's Information Criterion (AIC) and Bayesian Information Criterion

(BIC) (Burnham & Anderson, 2004) revealed that the model 3 best explained the

monkey's behavior as indicated by the smallest AIC and BIC values (Fig. S1). The

model 3 consistently showed the highest pseudo r-squared values in each monkey

(Fig. 1D). These results indicated that the monkeys utilize the expected values

estimated from the numerical symbols for probability and magnitude.

Neural population data

We constructed four pseudo-populations of neurons by recording single-neuron

activity during the single cue task (Fig. 1A) from the DS (194 neurons), VS (144

neurons), cOFC (190 neurons) and mOFC (158 neurons) (Fig. 1E). The four

constructed neural populations exhibited changes in their activities at different

times in the task trials (Fig. S2A). Approximately 40 to 50 % of neurons in the four

neural populations demonstrated peak activity during the cue presentation (Fig.

S2B, Chi-squared test, n = 686, P = 0.32, X^2 = 3.55, df = 3), with several basic

firing properties (Fig. S2C-F). Strong peak activities with short-latency were

observed in the cOFC (Kruskal-Wallis test, Latency: Fig. S2C, n = 314, P = 0.013,

H = 10.9, df = 3, Peak firing rate: Fig. S2D, n = 314, P < 0.001, H = 32.1, df = 3).

Activity changes were slow in the mOFC (Fig. S2E, Kruskal-Wallis test, n = 314, P

= 0.003, H = 13.4, df = 3). Baseline firing rates were the highest in the cOFC (Fig.

S2F, Kruskal-Wallis test, n = 686, P < 0.001, H = 60.3, df = 3). In short, the strong

activity with short-latency frequently occurred in the cOFC in contrast to the phasic

activity at various latencies in the DS and VS and relatively tonic and gradual

activity changes in the mOFC.

Conventional analyses for detecting the expected-value signals

We first applied common conventional analyses (linear regression, model selection

based on AIC, and model selection based on BIC) to the four neural populations

to examine neural modulations by the probability, magnitude, and expected values

at a single neuron level (see Methods). During a fixed one second time window

after the cue onset, these analyses showed that neurons in all the four brain

regions signal the probability, magnitude, and expected values to some extent (Fig.

2). For example, neurons signaling the expected values were found in each brain

region (Fig. 2A-H). In addition, neurons signaling probability or magnitude were

also observed in each brain region (Fig. 2I-L, blue and green). Moreover, a subset

of neurons in the cOFC and VS signaled high-risk high-return or low-risk low-return.

These neurons were characterized as a strong activity elicited when the cue

indicated a low probability and large magnitude (hence, high-risk high-return, Fig.

S3, Fig. 2J and K, brown). Indeed, each neural population was composed of a

mixture of these signals (Fig. 2I-L), indicating that signals for the expected values

and its components (i.e., probability and magnitude) appeared in each neural

population during one second after the cue onset. If we analyzed these neural

modulation patterns through a task trial (Fig. 2M-P), there was no significant

difference in the proportions of neural modulation types, except the VS (chi-

squared test: DS, n = 104, df = 75, X^2 = 91.4, P = 0.096; VS, n = 104, df = 75, X^2

= 98.2, P = 0.037; cOFC, n = 104, df = 75, X^2 = 83.2, P = 0.242; mOFC, n = 104,

df = 75, X^2 = 79.0, P = 0.353), indicating that these conventional analyses did not

clearly provide evidence of temporal dynamics in the modulation patterns of neural

populations. Thus, we developed an analytic tool to examine how the detection

and integration of probability and magnitude are processed within these neural

population ensembles.

State space analysis for detecting neural population dynamics

The state space analysis can provide temporal dynamics of neural population

signal related to cognitive and motor performances (Churchland et al., 2012; Mante

et al., 2013). In our lottery task, such population dynamics can describe how the

expected values are evolved within the neural population ensembles. To describe

how each neural population detects and integrates the probability and magnitude

into the expected values, we represented each neural population signal as a time-

series of vectors in the space of probability and magnitude in two steps. First, we

used a linear regression to project a time series of each neural activity into the

regression subspace composed of the probability and magnitude in each neural

population. This step captures the across-trial variance caused by probability and

magnitude moment-by-moment at a population level. Second, we applied a

principal component analysis (PCA) to the time series of neural activities in the

regression subspace in each neural population. This step determines the main

feature of the neural population signal moment-by-moment in the space of

probability and magnitude. Because activations are dynamic and changing over

time, the analysis identified whether and how signal transformations occurred to

convert the probability and magnitude into the expected values as a time-series of

eigenvectors (Fig. 3A). The directions of these eigenvectors capture the expected

values as an angle moment-by-moment at a population level (Fig. 3B).

We evaluated properties of the eigenvectors for the first and second principal

components (PC1 and PC2) in each neural population in terms of the vector angle,

size, and deviance (Fig. 3C). A stable population signal is described as a small

variation in the eigenvector properties through a trial, whereas an unstable

population signal is described as a large variation in the eigenvector's properties.

It must be noted that our procedure is a variant of the state space analysis in line

with the use of linear regression to identify dimensions of a neural population signal

(Chen & Stuphorn, 2015; Mante et al., 2013). It was not, however, aimed at

projecting the population activity as trajectories in multi-dimensional space.

Stable and unstable neural population signals

The eigenvector analyses yielded clear differences in neural population signals among the four populations (Fig. 4A-D). We first confirmed adequate performance of the state space analysis indicated by the percentages of variance explained in each population (Fig. 4A). The VS population exhibited the highest performance among the four neural populations, which was followed by the cOFC and DS populations, with the lowest performance exhibited by the mOFC population. Thus, performances to process the probability and magnitude information was distinct among the four neural populations.

To characterize the whole structure of each neural population signal, we analyzed the aggregated properties of the eigenvectors without a temporal order of the vectors through a task trial. We first examined the properties of the eigenvectors for PC1. The aggregated eigenvectors revealed both stable and unstable neural population signals during the cue presentation (Fig. 4B, green). The VS population exhibited the highest performance (37%) and the eigenvectors for PC1 were stable throughout cue presentation, with directions close to 45º, i.e., the expected value (Fig. 4B, VS, vector angle, PC1, mean ± s.e.m., 37.5º ± 0.98, 7.5º difference from 45º). The cOFC population also exhibited a stable expected-value signal with the second-best performance (31%), but they were deviated more from the ideal expected-value signal (Fig. 4B, cOFC, vector angle, PC1, mean ± s.e.m., 59.4º ± 1.16, 14.4º difference from 45º, Wilcoxon rank-sum test, n = 52, W = 122, P < 0.001). Stability of the vectors was the best in the VS and cOFC, as

indicated by the smallest deviation from its mean vector among the four neural

populations (Fig. 4C, left, PC1). Thus, the VS and cOFC populations signaled the

expected values in a stable manner.

In contrast, unstable population signals were observed in the DS and mOFC

(Fig. 4B, green). The DS population showed a considerable variability in their

eigenvectors (Fig. 4C, left, PC1) compared to those in the VS and cOFC neural

populations. The signal carried by the DS neural population was close to 0º, i.e.,

the probability (Fig. 4B, DS, vector angle, PC1, mean ± s.e.m., DS, 11.4º ± 1.72)

with a performance closer to that of the cOFC (29%). The mOFC population

exhibited a large variability in the eigenvectors (Fig. 4B, mOFC, PC1, vector angle,

mean ± s.e.m., 38.1º ± 5.80, Fig. 4C, left, PC1) due to the poorest performance of

PCA (14%), indicating a weak and fluctuating population signal. Thus, neural

populations in the DS and mOFC did not signal the expected values due to the

dynamic changes and weakness of the signals, respectively.

Second, we examined the properties of the eigenvectors for PC2. The

eigenvectors for PC2 revealed another feature of the neural population signals,

that reflected risk-return in the VS and cOFC (Fig. S3, Fig. 4B, blue, vector angle,

PC2, mean ± s.e.m., VS, 306.7º ± 1.07, 8.3º difference from 315º, cOFC, 322.4º ±

1.94, 7.4º difference from 315º). The deviations from the ideal risk-return signal

were not significantly different between the VS and cOFC populations (Wilcoxon

rank-sum test, n = 52, W = 319, P = 0.737). These signals were equally stable in

the VS and cOFC (Fig. 4C, right, PC2). In clear contrast, the DS and mOFC signals

were unstable and fluctuated more (Fig. 4C, right, vector angle, PC2, mean ±

s.e.m., DS, 64.8 ± 19.0, mOFC, 320.2 ± 8.77), similar to those observed for PC1

(Fig. 4C, left, PC1). Thus, the VS and cOFC were key brain regions to signal risk-

return as well as the expected values within their neural population ensembles,

suggesting that integrated information of the probability and magnitude could be

signaled in these neural populations.

To further examine the significance of these findings, we used a shuffle control

procedure in two ways (see Methods). First, we randomly shuffled the allocation of

probability and magnitude conditions to neural activity in each trial in each neuron

(shuffled condition 1). If we shuffled the linear projection of neural activity into the

regression subspace by this way, the neural population structure disappeared in

all the four brain regions (Fig. 4F). The performance of PCA for PC1 and PC2 were

all below 20% (Fig. 4E) and were significantly reduced from the observed data in

all the four brain regions, even in the mOFC (Fig. S4A, variance explained, $P <$

0.001 for all populations in PC1 and PC2). The deviance of eigenvectors under the

shuffle control clearly increased in the cOFC and VS, which resulted in no

significant differences among the four neural populations (Fig. 4G, Kruskal-Wallis

test, PC1, n = 104, df = 3, H = 4.99, P = 0.18, PC2, n = 104, df = 3, H = 2.78, P =

0.43). We also tested another shuffle control, in which the trial conditions were

shuffled in each analysis window throughout a trial (shuffled condition 2). Under

this full shuffled control, the PCA performances decreased further, albeit slightly

(Fig. 4I and Fig. S4B), without significant differences among the four populations

(Fig. 4J-K, Deviance, Kruskal-Wallis test, PC1, n = 104, df = 3, H = 1.38, P = 0.71,

PC2, n = 104, df = 3, H = 0.53, *P* = 0.91). Thus, these shuffle procedures

appropriately evaluated the significance of our population findings.

Next, we examined whether the size of eigenvectors is different among the

four neural populations, which represents the extent of neural modulation due to

the probability and magnitude in each neural population as an arbitrary unit. The

size of the eigenvectors was not significantly different (Fig. 4D, left, PC1, Kruskal-

Wallis test, n = 104, df = 3, H = 2.62, *P* = 0.45, right, PC2, n = 104, df = 3, H = 4.76,

P = 0.19), but it strongly depended on a temporal resolution for the analysis (Fig.

S5). Size of the eigenvector decreased as the analysis window size decreased

(Fig. S5B, E, and F), although all results and conclusions described above were

maintained across the window's sizes (Fig. S5A-D). The decrease in eigenvector

size would be because signal-to-noise ratios generally decrease if the window size

decreases. These effects were observed as the decrease in PCA performance (Fig.

S5A) and percentages of neural modulations in the conventional analyses (Fig.

S6).

Collectively, these observations suggested that the probability and magnitude

of rewards could be detected and integrated within the activity of cOFC and VS

neural populations as the expected value and risk-return signals in a stable state.

Temporal structure of the neural population signals

To characterize temporal aspects of the VS and cOFC neural populations that yield

the expected values signals, we compared temporal dynamics of all the four neural

population signals. Specifically, we compared temporal patterns of the vector

change exhibited by each neural population (Fig. 5). At the time point after the cue

onset when the monkeys initiated the expected-value computation, all the four

neural populations developed eigenvectors (Fig. 5A). Size of the eigenvectors

increased and then decreased within a second, however temporal patterns of this

change in size were different among the four neural populations. The onset

latencies, detected by comparing to the vector size during the baseline period,

seemed to be coincident for the cOFC, VS, and DS population, which was followed

by a late noisy signal in the mOFC (Fig. 5B). In contrast, the detected peak of

vector size for each neural population seemed to appear at different times. To

statistically examine these temporal dynamics at the population level, we used a

bootstrap re-sampling technique (see Methods).

The analysis revealed no significant difference in the onset latencies among

cOFC, VS, and DS populations (Fig. 5C, bootstrap re-sampling, onset latency,

mean ± s.d., cOFC, 107.1 ± 26.0 ms, VS, 138,7 ± 61.3 ms, DS, 155.0 ± 52.4 ms)

while these signals were followed by a late noisy signal in the mOFC (mOFC, 287

± 98.8 ms). In contrast, if we compared the peak latencies (Fig. 5D), the cOFC

exhibited the earliest peak (292 ± 37.5 ms), followed by the DS (371 ± 43.0 ms),

mOFC (444 ± 113.5 ms), and VS (508 ± 76.7), which exhibited the latest peak.

Thus, the expected-value signal sharply developed in the cOFC in contrast to the

gradual development in the VS. Note that mOFC signals were very noisy as

indicated by the large variation in vector size during the baseline period (Fig. 5B,

bottom, see horizontal line).

Lastly, we examined temporal changes in vector angle, which indicate how

fast the stable expected value signals evoked in the cOFC and VS (Fig. 5E). As

seen in the time series of the vector angle after detected onsets, the signals carried

by the VS and cOFC neural populations at the early time period were almost 45º

(i.e., expected values), indicating that these two neural populations integrate the

probability and magnitude information into the expected values just after the

numerical symbol appeared (see intercepts of the regression lines). Moreover,

these two expected value signals were not the same, but rather idiosyncratic in

each neural population: a gradual and slight shift of the vector angle directed to

90º (i.e., magnitude, cOFC, Fig. 5E, regression coefficient, $r = 5.31$, $n = 129$, $t = $

6.04, $df = 126$, $P < 0.0001$) or 0º (i.e., probability, Fig. 5E, VS, $r = -3.91$, $n = 127$, t

$= -4.16$, $df = 124$, $P < 0.0001$) was observed toward the end of cue presentation.

Similar to the VS, the DS population showed the same direction of the angle shift

(Fig. 5E, DS, $r = -5.38$, $n = 127$, $t = -3.31$, $df = 124$, $P = 0.001$). In contrast, such

significant shift of the vector angle was not observed in the mOFC population ($r = $

-4.30, $n = 120$, $t = -0.94$, $df = 117$, $P = 0.351$). These results indicated that the

neural populations in both the VS and cOFC integrate the probability and

magnitude information into the expected values immediately after the cue

presentation, whereas their temporal dynamics were idiosyncratic in each of the

two stable population signals.

Discussion

Extraction of neural population dynamics is a recently developing approach for

understanding computational processes implemented in the domain of cognitive

and motor processing (Chen & Stuphorn, 2015; Churchland et al., 2012; Mante et

al., 2013; Murray et al., 2017; Takei et al., 2017). This approach provides a

mechanistic structure of neural population signals regarding temporal aspects,

such as oscillatory activities during reaching (Churchland et al., 2012), co-

activation patterns of spinal neurons and muscles (Takei et al., 2017), and a

dynamic unfolding of task-related activity for perceptual decisions (Mante et al.,

2013). Here, we found that the VS and cOFC neural populations maintain the

stable expected-value signals at a population level (Fig. 4). This is the first

mechanistic demonstration of expected value signals embedded in multiple neural

populations when monkeys compute the expected values from the numerical

symbols cueing the probability and magnitude of rewards. The temporal dynamics

of these two stable neural populations are unique in the aspect of time constants

(Fig. 5B-D) and gradual shifts of their structures (Fig. 5E). These results indicate

that the cOFC and VS compute the expected values as distinct, partially

overlapping processes. These expected-value signals could be followed by the

transition of neural population signals from evaluation to choices during economic

decision makings (Chen & Stuphorn, 2015; Gardner et al., 2019; Yoo & Hayden,

2020).

Two idiosyncratic expected-value signals in the cOFC and VS

State space analysis can detect both stable (Murray et al., 2017) and flexible

(Mante et al., 2013) neural signals at a population level. In the present study,

expected-value signals observed in the VS and cOFC were similarly stable in terms

of the fluctuation of vector angles but were significantly different in terms of the

temporal aspects (Fig. 5). These signal properties indicate that information

processing in these two brain regions were not same. For example, the fast cOFC

signal may reflect the calculation of expected values from the probability and

magnitude symbols like mental arithmetic, while the slow VS signal may reflect the

secondary process to maintain the calculated expected-value information. It is

known that the fronto-striatal projection plays a large role in a variety of cognitive

functions (Haber & Knutson, 2010). Since the cOFC project to the VS anatomically,

these two processes must act cooperatively through the cortico-basal ganglia loop.

Indeed, both population signals were similar in terms of the heterogeneous signals

carried by each individual neuron (Fig. 2J and K) throughout the task trial (Fig. 2N

and O). However, these two expected-value signals were unambiguously

distinctive in terms of their time course (Fig. 5B-D) and gradual shift (Fig. 5E).

Therefore, the cOFC and VS may compute the expected values within each of

these cortical and striatal local circuits in a co-operative manner.

Our results were consistent with human imaging studies, in which activity in

the VS and cOFC represents value-related signals (Noonan et al., 2017; O'Doherty

et al., 2004; Yan et al., 2016), but were not consistent with the evidences that value

signals exist in human ventromedial prefrontal cortex (vmPFC) (Levy & Glimcher,

2012; Tom et al., 2007), which includes mOFC. The reasons for why the mOFC

showed very weak signals related to all aspects of the expected values in the

present study are unclear (Fig. 2L and 4B). One possibility of this inconsistency

may come from the species differences between human and non-human primates

in the orbitofrontal network (Wallis, 2011). The mOFC is a part of the vmPFC, but

the comparability between human and macaque monkeys remains elusive.

Another possibility is that the vmPFC is not involved in simple information

processing, such as association between cues and outcomes, but is involved in

more complicated behavioral context for making economic decisions (Yamada et

al., 2018) and setting of mood (Ongur & Price, 2000).

Fluctuating signals in the DS and mOFC

Fluctuating signals were observed in the DS and mOFC because of the instability

or weakness of the signals (Fig. 4). The mOFC signal would not be completely

meaningless, since the PCA performance in mOFC population was better than that

in shuffle controls (Fig. S4). However, the signal carried by mOFC population was

weak (Fig. 2L), indicating that the eigenvector fluctuation in mOFC population

reflects weak signal modulations by the probability and magnitude. In contrast,

PCA performance in the fluctuated DS population was equivalent to that in the

cOFC population (Fig. 4A), where the stable expected-value signal appeared.

Moreover, considerable modulation of the neural activity in DS was observed in

the conventional analyses (Fig. 2I and M). Thus, the fluctuating DS signal must

reflect some functional role employed by the DS neural population in detecting and

integrating the probability and magnitude information. The DS signal fluctuated

with a significant shift from relatively close to the expected values to probability

signal (Fig. 5E, top). The consistent direction of the shift between VS and DS

populations implies that striatal neural populations may prefer probabilistic

phenomena (Ma & Jazayeri, 2014; Pouget et al., 2013), whereas cOFC neural

population may prefer magnitude, that is continuous variable.

Significance of the population signals revealed by our state space analysis

State space analysis reveals temporal structures of neural population in multi-

dimensional space for both cognitive (Murray et al., 2017) and motor tasks

(Churchland et al., 2012; Takei et al., 2017). However, the interpretation of the

extracted population structure depends on the way to use this procedure (Elsayed

& Cunningham, 2017). In the present study, we did not seek to determine the

population structure as a trajectory in neural state space, as was performed in

previous studies. Instead, we aimed to detect the main features underscoring the

population structure in the space of the probability and magnitude that compose

the expected values. For this purpose, stability of the regression subspace is

critical. We elaborately projected the neural firing rates into the regression

subspace by preparing a completely orthogonal data matrix in our task design.

Thus, our state space analysis is informative on whether and how the expected-

value signals are composed of the probability and magnitude moment-by-moment

as the series of eigenvectors.

The existence of the neural population signals for expected-values is consistent

with the expected values theory, whereas the co-existence of risk-return signals

may reflect a behavioral bias for risk-preferences, a phenomenon observed across

species (Stephens & Krebs, 1986; Yamada, Tymula, et al., 2013). The sharp and

slow evolutions of expected-value signals in the cOFC and VS, respectively,

indicate that each brain region has a unique time constant in the expected-value

computation. When the monkeys perceive the probability and magnitude from

numerical symbols, learned expected-values may be computed and recalled

through the OFC-striatum circuit (Hirokawa et al., 2019). Our results indicate that

the expected-value signals as observed in population ensemble activities are

compatible with the framework of dynamical systems (Churchland et al., 2012;

Mante et al., 2013).

Materials and Methods
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Subjects and experimental procedures

Two rhesus monkeys were used (*Macaca mulatta,* SUN, 7.1 kg, male; *Macaca*

fuscata, FU, 6.7 kg, female). All experimental procedures were approved by the

Animal Care and Use Committee of University of Tsukuba (protocol#. H30.336)

and performed in compliance with the US Public Health Service's Guide for the

Care and Use of Laboratory Animals. Each animal was implanted with a head-

restraint prosthesis. Eye movements were measured using a video camera system

at 120 Hz. Visual stimuli were generated by a liquid-crystal display at 60 Hz that

was placed 38 cm from the monkey's face when seated. The subjects performed

the cued lottery task five days a week. The subjects practiced the cued lottery task

for 10 months, after which they became proficient at making choices of lottery

options.

Behavioral task

Cued lottery tasks. Animals performed one of two visually cued lottery tasks: *single*

cue task or *choice task*. Activity of neurons were recorded only during the single

cue task.

Single cue task: At the start of each trial, the monkeys had 2 s to align their gaze

to within $3°$ of a $1°$ diameter grey central fixation target. After fixating for 1 s, an $8°$

pie-chart providing information about the probability and magnitude of rewards was

presented for 2.5 s at the same location as the central fixation target. The pie-chart

was then removed and 0.2 s later a 1 kHz and 0.1 kHz tone (0.15 s duration)

indicated reward and no-reward outcomes, respectively. The high tone preceded

a reward by 0.2 s. The low tone indicated that no reward would be delivered. The

animals received a fluid reward, for which magnitude and probability were

indicated by the green and blue pie-charts, respectively; otherwise, no-reward was

delivered. An inter-trial interval of 4 to 6 s followed.

Choice task: At the start of each trial, the monkeys had 2 s to align their gaze to

within 3° of a 1° diameter grey central fixation target. After fixating for 1 s, two

peripheral 8° pie-charts providing information about the probability and magnitude

of rewards for each of the two target options were presented for 2.5 s, 8° to the left

and right of the central fixation location. Grey 1° choice targets appeared at these

same locations. After a 0.5 s delay, the fixation target disappeared, cueing saccade

initiation. The animals were free to choose for 2 s by shifting their gaze to either

target, within 3° of the choice target. A 1 kHz and 0.1 kHz tone of 0.15 s duration

indicated reward and no-reward outcomes, respectively. The animals received the

fluid reward indicated by the green pie-chart of the chosen target, with the

probability indicated by the blue pie-chart of the chosen target; otherwise, no-

reward was delivered. An inter-trial interval of 4 to 6 s followed.

Pay-off and block structure. Green and blue pie-charts indicated reward

magnitudes from 0.1 to 1.0 mL in 0.1 mL increments and reward probabilities from

0.1 to 1.0 in 0.1 increments, respectively (Table S1). A total of 100 pie-charts was

used. In the single cue task, each of the 100 pie-charts was presented once in

random order. In the choice task, two out of the 100 pie-charts were randomly

allocated to the two options. During one session of electrophysiological recordings,

20 to 50 trial blocks of the choice task were interleaved with 100 to 120 trial blocks

of the single cue task.

Calibration of reward supply system. The precise amount of liquid reward was

controlled and delivered to the monkeys with a solenoid valve. An 18-gauge tube

(0.9 mm inner diameter) was attached to the tip of the delivery tube to reduce the

trial-by-trial variability of reward supply. The amount of reward in each payoff

condition was calibrated by measuring the weight of water with 0.002 g precision

(hence, $2\mu L$) on a single trial basis. This calibration method was the same as that

in a previous study (Yamada et al., 2018).

Electrophysiological recordings

We used conventional techniques for recording single neuron activity from the DS,

VS, cOFC, and mOFC. The monkeys were implanted with recording chambers (28

× 32 mm) targeting the OFC and striatum, centered 28 mm anterior to the

stereotaxic coordinates. The locations of the chambers were verified using

anatomical magnetic resonance imaging. In each recording session, a stainless-

steel guide tube was placed within a 1-mm spacing grid, and a tungsten

microelectrode (1-3 MΩ, FHC) was passed through the guide tube. For recording

of neurons in the mOFC and cOFC, the electrode was lowered until it approximated

the bottom of the brain after passing through the cingulate cortex or dorsolateral

prefrontal cortex or between them, respectively. For recording of neurons in the

DS, the electrode was lowered until low spontaneous activity was observed after passing through the cortex and white matter. For recording of neurons in the VS, the electrode was lowered further until it passed through the internal capsule. At the end of the VS recording session, the electrode was occasionally lowered close to the bottom of the brain to confirm the recording depth relative to the bottom. Electrophysiological signals were amplified, band pass filtered, and monitored. Single neuron activity was isolated on the basis of spike waveforms. We recorded from the four brain regions of single hemisphere of the two monkeys: 194 DS neurons (98 and 96 from monkeys SUN and FU, respectively), 144 VS neurons (89, SUN and 55, FU), 190 cOFC neurons (98, SUN and 92, FU), and 158 mOFC neurons (64, SUN and 94, FU). The activity of all single neurons was sampled when the activity of an isolated neuron demonstrated a good signal-to-noise ratio (>2.5). Blinding was not performed. The sample sizes required to detect effect sizes (number of recorded neurons, number of recorded trials in a single neuron, and number of monkeys) were estimated with reference to previous studies (Chen & Stuphorn, 2015; Yamada, Inokawa, et al., 2013; Yamada et al., 2018). Neural activity was recorded during 100-120 trials of the single cue task. Note that presumed projection neurons (PANs, phasically active neurons) (Yamada et al., 2016) were recorded from the DS and VS.

Statistical analysis

For statistical analysis, we used the statistical software package R (http://www.r-project.org/). All statistical tests for behavioral and neural analyses were two-tailed.

Effects of units on statistical analysis. In the present study, we used two variables

for analyses; probability and magnitude. We defined the probability of reward from

0.1 to 1.0, and the magnitude of reward from 0.1 to 1.0 mL. Under this definition of

units, the effects of probability and magnitude on the data were equivalent. Thus,

the data were not standardized in the analyses.

Behavioral analysis

We examined whether the monkey's choice behavior depended on the expected

values of the two options located left and right side to the center. We pooled choice

data across all recording sessions, yielding 44,883 and 19,292 choice trials for

monkeys SUN and FU, respectively. The percentage of right target choices was

estimated for all combinations of the expected values of left and right target options.

Model Fitting. The percentage of choosing the right-side option was analyzed using

a general linear model with binominal distribution,

$Pchooses_R = 1 / (1 + e^{-z})$ (1)

where the relation between $Pchooses_R$ and Z was given by the logistic function in

each of the following three models: number of pies displayed (M1), probability and

magnitude (M2), and the expected values (M3).

The first model, M1, assumed that the monkeys chose a target by comparing

the number of pies for two targets,

$Z = b_0 + b_1 Npie_L + b_2 Npie_R$ (2)

where b_0 is the intercept, and $Npie_L$ and $Npie_R$ are the number of pies contained in left and right pie-chart stimuli, respectively. Values of b_0 to b_2 were free parameters and estimated by maximizing log likelihood.

The second model, M2, assumed that the monkeys chose a target by comparing the probability and magnitude of two targets,

$$Z = b_0 + b_1P_L + b_2P_R + b_3M_L + b_4M_R \qquad (3)$$

where b_0 is the intercept; P_L and P_R are the probability of rewards for left and right pie-chart stimuli, respectively; and M_L and M_R are the magnitude of rewards for left and right pie-chart stimuli, respectively. Values of b_0 to b_4 were free parameters and estimated by maximizing log likelihood.

The third model, M3, assumed that the monkeys chose a target by comparing the expected values of rewards for two targets,

$$Z = b_0 + b_1EV_L + b_2EV_R \qquad (4)$$

where b_0 is the intercept, EV_L and EV_R are the expected values of rewards as probability times magnitude for left and right pie-chart stimuli, respectively. Values of b_0 to b_2 were free parameters and estimated by maximizing log likelihood.

Model comparisons. To identify the best structural model to describe the monkeys' behavior, we compared the three models described above. In each model, we estimated a combination of the best-fit parameters to explain monkeys' choice behavior. We compared their goodness-of-fits based on Akaike's Information Criterions (AIC) and Bayesian Information Criterion (BIC) (Burnham & Anderson, 2004),

AIC (Model) = −2L + 2k (5)

BIC (Model) = −2L + k log n (6)

where L is the maximum log-likelihood of the model, k is the number of free

parameters, and n is the sample size. After estimating the best-fit parameters in

each model, we selected one model that exhibited the smallest AIC and BIC. To

evaluate the model fits, we estimated a McFadden's pseudo r-squared statistic

using the following equation:

Pseudo r-squared = (L_0 - L_{Model}) / L_0 (7)

where L_{Model} is the maximum log likelihood for the model given the data, and L_0 is

the log likelihood under the assumption that all free parameters were zero in the

model.

Neural analysis

Basic firing properties. Peri-stimulus time histograms (PSTH) were drawn for each

single neuron activity aligned at the visual cue onset. To display the histogram of

neurons, the peak activity (maximum firing rate in each histogram) was detected

for each neuron. The average activity curves were smoothed using a 50 ms

Gaussian kernel (σ = 50 ms) and normalized by the peak firing rates. The

percentage of neurons that showed an activity peak during cue presentation was

compared among the four brain regions using a chi-squared test at $P < 0.05$. Basic

firing properties, such as peak firing rates, latency of the peak, and duration of the

peak activity (half peak width) were compared among the four brain regions using

parametric and non-parametric tests, respectively, with a statistical significance

level of $P < 0.05$. Baseline firing rates during 1 s before the appearance of central

fixation targets were also compared with a statistical significance level of $P < 0.05$.

Estimation of neural firing rates through task trials. We analyzed neural activity

during a 2.7 s time period from the onset of pie-chart stimuli to the onset of outcome

feedbacks during the single cue task. To obtain a time series of neural firing rates

through a trial, we estimated the firing rates of each neuron for every 0.1, 0.05, or

0.02 s time window (without overlap) during the 2.7 s period. No gaussian kernel

was used.

Estimation of neural firing rates in a fixed time window. We analyzed neural activity

during a 1 s time window after the onset of pie-chart stimuli during the single cue

task. The 1 s activity was used for the conventional analyses below. No gaussian

kernel was used.

Conventional analyses to detect neural modulations in each individual

neuron

Linear regression and model selection. For conventional and standard analyses of

neural modulation by the values of probability and magnitude indicated by pie-chart

stimuli, we used *linear regression* and *model selection analyses*. As mentioned

above, we estimated the firing rate of each neuron during the 1 s time period after

the onset of pie-chart stimulus during the single cue task. No gaussian kernel was

used.

Linear regression. Neural discharge rates (F) were fitted by a linear combination of the following variables:

$$F = b_0 + b_p \, \text{Probability} + b_m \, \text{Magnitude} \qquad (8)$$

where Probability and Magnitude are the probability and magnitude of rewards indicated by the pie-chart, respectively. b_0 is the intercept. If b_p and b_m were not 0 at $P < 0.05$, the discharge rates were regarded as being significantly modulated by that variable.

On the basis of the linear regression, activity modulation patterns were categorized into several types: "Probability" type with a significant b_p and without a significant b_m; "Magnitude" type without a significant b_p and with a significant b_m; "Expected value" type with significant b_p and b_m with both the same signs (i.e., positive b_p and positive b_m or negative b_p and negative b_m); "Risk-Return" type with significant b_p and b_m with both having opposite signs (i.e., negative b_p and positive b_m or positive b_p and negative b_m) and "non-modulated" type without significant b_p and b_m. Note that risk-return types reflect high-risk high-return (prefer low probability and large magnitude) or low-risk low-return (prefer high probability and low magnitude).

Model selection. Neural discharge rates (F) were fitted by the following five models:

$$\text{M1: } F = b_0 \qquad (9)$$

$$\text{M2: } F = b_0 + b_p \, \text{Probability} \qquad (10)$$

$$\text{M3: } F = b_0 + b_m \, \text{Magnitude} \qquad (11)$$

M4: $F = b_0 + b_p$ Probability $+ b_m$ Magnitude   (12)

M5: $F = b_0 + b_{ev}$ Expected value   (13)

where Expected value is the expected value indicated by the visual pie-chart as

the probability multiplied by magnitude (Table S1). b_0 is the intercept. Probability

and Magnitude are the probability and magnitude of reward indicated by the pie-

chart, respectively. Among the five models, we selected one model that exhibited

the smallest AIC or BIC.

If the selected model was M1, neurons were defined as the "non-modulated"

type. If the selected model was M2, neurons were defined as the "Probability" type.

If the selected model was M3, neurons were defined as the "Magnitude" type. If

the selected model was M4 with the same signs of b_p and b_m, neurons were defined

as the "Expected value" type. If the selected model was M4 with opposite signs of

b_p and b_m, neurons were defined as the "Risk-Return" type. If the selected model

was M5, neurons were defined as the "Expected value" type.

Application of conventional analyses to neural activity through task trials. We

applied the three conventional analyses above (linear regression, AIC-based

model selection, and BIC-based model selection) for the activity of neurons

estimated at every time window in the four brain regions. As mentioned above, we

estimated the firing rate of each neuron for every 0.1, 0.05, or 0.02 s time window

(without overlap) during the 2.7 s period. No gaussian kernel was used. The activity

modulation type was defined in each time window during the 2.7 s period. The

analyses described percentages of the neural modulation types throughout cue

presentation (Fig. S6).

Population dynamics using principal component analysis

Estimation of neuron firing rates through task trials. As mentioned above, we

estimated the firing rate in each neuron every 0.1, 0.05, or 0.02 s time window

(without overlap) during the 2.7 s period. No gaussian kernel was used.

Regression subspace. We used a linear regression to determine how the

probability and magnitudes of rewards affected the activities of each neuron in the

four neural populations. Each neural population was composed of all the recorded

neurons in each brain region. We first prepared the probability and magnitude as

0.1 to 1.0 and 0.1 to 1.0 mL, respectively. We then described average firing rates

of the neuron *i* at time *t* as a linear combination of the probability and magnitude in

each neural population:

$$F_{(i,t,k)} = b_{0(i,t)} + b_{1(i,t)}\text{Probability}_{(k)} + b_{2(i,t)}\text{Magnitude}_{(k)} \qquad (14)$$

where $F_{(i,t,k)}$ is the average firing rates of neuron *i* at time t on trial *k,* Probability$_{(k)}$

is the probability of rewards cued to the monkeys on trial *k;* Magnitude$_{(k)}$ *is* the

magnitude of rewards cued to the monkeys on trial *k*. The regression coefficients

$b_{0(i,t)}$ to $b_{2(i,t)}$ describe the degree to which the firing rates of neuron *i* depend on the

mean firing rates (hence, firing rates independent of task variables), the probability

of rewards, and the magnitude of rewards, respectively, at a given time *t* during

the trials.

We used the regression coefficients described in Eq. 14, above, to identify

how the dimensions of neural population signals were composed from the

probability and magnitudes as aggregated properties of individual neural activity.

This step corresponds to the fundamental conceptual step of viewing the

regression coefficients as a temporal structure of neural modulations by the

probability and magnitude at the population level. Our procedures are analogous

to the state-space analysis performed by Mante et al (Mante et al., 2013), in which

the regression coefficients were used to provide an axis (or dimension) of the

interested variables in multi-dimensional state space obtained by principal

component analysis (PCA). In the present study, our orthogonalized task design

allowed us to project the neural firing rates into the regression subspace reliably.

It must be noted that our analyses were not aimed at describing population

dynamics of the neural signals as a trajectory in the multi-dimensional task space,

which is the standard goal of state space analysis.

Principal component analysis. We used a PCA to identify dimensions of the neural

population signal in the orthogonal spaces composed of the probability and

magnitude of rewards in each of the four neural populations. In each neural

population, we first prepared a two dimensional data matrix X of size $N_{(neuron)} \times N$

$_{(C \times T)}$; the regression coefficient vectors, $b_{1(i,t)}$ and $b_{2(i,t)}$ in Eq.14, whose rows

correspond to the total number of neurons in each neural population and whose

columns correspond to C, the total number of conditions (i.e., two: probability and

magnitude); and T, the total number of analysis windows (i.e., 2.7 s divided by the

window size). The PCs of this data matrix are vectors $v_{(a)}$ of length $N_{(neuron)}$, total

number of recorded neurons; if $N_{(C \times T)}$ is larger than $N_{(neuron)}$, otherwise the length

is $N_{(C \times T)}$. The PCs were indexed from the principal component explaining the most

variance to the least variance. The eigenvectors were obtained by prcomp ()

function in the R software. It must be noted that we did not perform de-noising in

the PCA (Mante et al., 2013), since we did not aim to project firing rates into state

space. Instead, we intended to use the principal components to identify main

features of the neural modulation signals at the population level through task trials.

Eigenvectors. When we applied the PCA to the data matrix *X*, we could deconstruct

the set into eigenvectors and eigenvalues. The eigenvectors and eigenvalues exist

as pairs with every eigenvector having a corresponding eigenvalue. In our analysis,

the eigenvectors at time t represent a vector in the space of probability and

magnitude. The eigenvalues at time t for the probability and magnitude are scalars,

indicating how much variance is in the data in that vector. The first principal

component is thus the eigenvectors with the highest eigenvalues. We analyzed

eigenvectors for the first (PC1) and second principal components (PC2) in the

following analyses. It must be noted here that we applied the PCA once in each

neural population and thus the total variances contained in the data were different

among the four populations.

Analysis of eigenvectors. We evaluated characteristics of the eigenvectors for PC1

and PC2 in each of the four neural populations in terms of the vector angle, size,

and deviance in the space of probability and magnitude (Fig. 3). The angle is the

vector angle from the horizontal axis from 0º to 360º. The size is the length of the

eigenvector. The deviance is the difference between vectors, and we estimated

the deviance from the mean vector in each neural population. These three

characteristics of the eigenvectors were compared among the four neural

populations at $P < 0.05$ using the Kruskal-Wallis test and Wilcoxon rank-sum test

with Bonferroni correction for multiple comparisons. The vector during the first 0.1

s was extracted from these analyses.

Shuffle control for PCA. To examine the significance of the population structure

described by the PCA, we performed two shuffle controls. When we projected

neural activity into the regression subspace, we randomized the data by shuffling

in two ways. In the shuffled condition 1, $b_{1(i,t)}$ and $b_{2(i,t)}$ in Eq.14 were estimated with

the randomly shuffled allocation of trial number k to the Probability$_{(k)}$ and

Magnitude$_{(k)}$ only once for all time t in each neuron. This shuffle provided a data

matrix X of size $N_{(neuron)} \times N_{(C \times T)}$, eliminating the modulation of probability and

magnitude observed in the condition C, but retaining the temporal structure of

these modulations across time. In the shuffled condition 2, $b_{1(i,t)}$ and $b_{2(i,t)}$ in Eq.14

were estimated with the randomly shuffled allocation of trial number k to the

Probability$_{(k)}$ and Magnitude$_{(k)}$ at each time t in each neuron. This shuffle provided

a data matrix X of size $N_{(neuron)} \times N_{(C \times T)}$, eliminating the structure across conditions

and times. In these two shuffle controls, matrix X was estimated 1,000 times. The

PCA performance was evaluated by constructing distributions of the explained

variances for PC1 to PC4 (Fig. S4). The statistical significance of the explained

variances by PC1 and PC2 was estimated based on the bootstrap standard errors

(i.e., standard deviation of the reconstructed distribution).

Bootstrap re-samplings for onset and peak latencies of the neural population

signals. To detect onset and peak latencies of the population signal, we analyzed

dynamic changes in population structure with the size of the eigenvectors in each

of the four populations. We used a time-series of eigenvectors in 0.02 s analysis

windows and estimated sizes of the time-series of vectors for PC1. To obtain

smooth changes in vector size, a cubic spline function was applied with a resolution

of 0.005 s (Fig. 5B). Vector sizes during a baseline period were obtained by

applying PCA to the matrix data X with time t from 0.3 s before cue onset to the

onset of feedback (i.e., 3.0 s time period). A standard deviation of the vector sizes

during the baseline period was obtained in each of the four neural populations. An

onset latency of the population signal was defined as a time when the spline curve

was above a value of more than three s.d. during the baseline period. Peak latency

of the population signal was defined as the time from cue onset to the time when

the maximum size of the vectors was obtained.

We estimated mean latencies of the onset and peak using a parametric

bootstrap re-sampling method. In each neural population, the neurons were

randomly re-sampled with a duplicate, and a data matrix X of size $N_{(neuron)} \times N_{(C \times T)}$

was obtained. The PCA was applied to the data matrix X. The time-series of the

eigenvectors was obtained, and their sizes were estimated. The onset and peak

latencies were estimated as above. This resampling was conducted 1,000 times,

and distributions of the onset and peak latencies were obtained (Fig. 5C and D).

The statistical significance of the onset and peak latencies was estimated based

on the bootstrap standard errors (i.e., standard deviation of the reconstructed

distribution) (Efron. & Tibshirani., 1993).

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Figures and legends

Fig. 1. Task and behavior for recording neural activity.

(**A**) Sequence of events during the single cue task. A single visual pie-chart comprising green and blue pies was presented to the monkeys. (**B**) Choice task. Two visually displayed pie-charts were presented to the monkeys left and right to the center. After visual fixation on the re-appeared central target, the central fixation target disappeared, and monkeys chose either one of the targets by fixating on the target. A block of choice trials was interleaved between single cue trial blocks. During the choice trials, neural activity was not recorded. (**C**) Percentages of right target choice during the choice task plotted against the expected values of left and right target options. (**D**) Pseudo r-squared estimated in the three behavioral models. M1: number of pies. M2: probability and magnitude. M3: the expected values. (**E**) An illustration of neural recording areas based on sagittal magnetic resonance images. Neurons were recorded from medial (mOFC, 14O, orbital part of area 14) and central parts of the orbitofrontal cortex (cOFC, 13M, medial part of area 13) at A31-A34 anterior-posterior (A-P) level. Neurons were also recorded from the dorsal (DS) and ventral striatum (VS) at A21-A27. The white scale bar indicates 5 mm.

Fig. 2. Expected-value signals detected by conventional analyses.

(**A**) An example activity histogram of a DS neuron modulated by the expected values

during the single cue task. The activity aligned to the cue onset is represented for three

different levels of probability (0.1-0.3, 0.4-0.7, 0.8-1.0) and magnitude (0.1-0.3 mL, 0.4-0.7

mL, 0.8-1.0 mL) of rewards. Gray hatched time windows indicate a 1 s time window used

to estimate the neural firing rates shown in **B**. The neural modulation pattern was defined

as the Expected value type based on all three analyses (linear regression, AIC-based

model selection, and BIC-based model selection). Regression coefficients were 6.17 (P <

0.001) and 2.54 (P = 0.007) for the probability and magnitude, respectively. (**B**) An activity

plot of the DS neuron during the 1 s time window shown in **A** against the probability and

magnitude of rewards. (**C-D**) same as **A-B**, but for a VS neuron defined as the Expected

value type based on all the three analyses. Regression coefficients were 7.14 (P < 0.001)

and 6.71 (P < 0.001) for the probability and magnitude, respectively. (**E-F**) same as **A-B**,

but for a cOFC neuron defined as the Expected value type based on all the three analyses.

Regression coefficients were 8.55 ($P < 0.001$) and 11.1 ($P < 0.001$) for the probability and

magnitude, respectively. (**G-H**) same as **A-B**, but for a mOFC neuron. The neural

modulation pattern was defined as the Expected value type based on the AIC-based

model selection, as the Probability type based on the linear regression, and as the non-

modulated type based on the BIC-based model selection. Regression coefficients were

1.76 ($P = 0.032$) and 0.50 ($P = 0.54$) for the probability and magnitude, respectively. (**I-L**)

Plots of the regression coefficients for the probability and magnitude of rewards estimated

for all neurons in the DS (**I**), VS (**J**), cOFC (**K**), and mOFC (**L**). Filled colors indicate the

neural modulation pattern classified by the BIC-based model selection. P: Probability type,

M: Magnitude type, EV: Expected value type, and R-R: Risk-Return type. The non-

modulated type is indicated by the small open circle. (**M-P**) Percentages of neural

modulation types defined based on the BIC-based model selection through the cue

presentation in the DS (**M**), VS (**N**), cOFC (**O**), and mOFC (**P**). The results using 0.1 s time

window (without overlap) were shown. The classification of neural modulation types was

dependent on the methods, although an overall tendency for the differences in neural

modulations among the neural populations was consistent among the three analyses.

Fig. 3. Schematic depictions for the analysis of neural population dynamics using PCA.

(**A**) Time series of a neural population activity projected into a regression subspace

composed of the probability and magnitude. A series of eigenvectors was obtained by

applying PCA once to each of the four neural populations. PC1 and PC2 indicate the first

and second principal components, respectively. The number of eigenvectors obtained by

the PCA was 2.7 s divided by the analysis window size for the probability and magnitude;

27, 54, and 135 eigenvectors in 0.1, 0.05, or 0.02 s time window, respectively. (**B**)

Examples of eigenvectors at time of *i* th analysis window for the probability and magnitude,

whose direction indicates a signal characteristic at that time represented on the population

ensemble activity. EV: expected values (45º, 225º), M: magnitude (90º, 270º), P:

probability (0º,180º), R-R: risk-return (135º, 315º). (**C**) Characteristics of the eigenvectors

evaluated quantitatively. Angle: vector angle from horizontal axis from 0º to 360º. Size:

length of the eigenvector. Deviance: difference between vectors.

Fig. 4. Neural populations provide stable expected-value signals in the VS and cOFC.

(**A**) Cumulative variance explained by PCA in the four neural populations. Dashed line

indicates percentages of variances explained by PC1 and PC2 in each neural population.

(**B**) Overlay plots of the series of eigenvectors for PC1 and PC2 in the four neural

populations. a.u. indicates arbitrary unit. (**C**) Box plots of the deviance from the mean

vector estimated in each neural population for the PC1 (left) and PC2 (right). (**D**) Box plots

of the vector size estimated in each neural population for the PC1 (left) and PC2 (right).

(**E-H**) Same as **A-D**, but for the PCA under the shuffled condition 1. See Methods for

details. (**I-L**) Same as **A-D**, but for the PCA under the shuffled condition 2. In **C-D**, **G-H**,

and **K-L**, asterisks indicate statistical significance between two populations using

Wilcoxon rank-sum test with Bonferroni correction for multiple comparisons (**,*, and §

indicate statistical significance at *P* < 0.01, *P* < 0.05, and 0.05 < *P* < 0.06 (close to

significance), respectively). The results are shown by using 0.1 s analysis window.

Fig. 5. Gradual and sharp evolutions of neural population signals in the VS and cOFC.

(**A**) Plots of the time series of eigenvectors for PC1 in 0.02 s analysis windows shown in

a sequential order during 1 s after the cue onset. Horizontal and vertical scale bars indicate

the eigenvectors for the probability and magnitude in arbitrary units, respectively. (**B**) Plots

of the time series of vector size during 1 s after the cue onset. Horizontal dashed lines

indicate three standard deviations of the mean vector size during the baseline period, a

0.3 s time period before the cue onset. Solid colored lines indicate interpolated lines using

a cubic spline function to provide a resolution of 0.005 s. Vertical dashed lines indicate the

onset (left) and peak (right) latencies for the changes in vector sizes. (**C**) Probability

densities of the onset latencies of the four neural population signals. The probability

densities were estimated using bootstrap re-samplings. Vertical dashed lines indicate the

means. Horizontal solid lines indicate the bootstrap standard errors. (**D**) same as **C**, but

for the peak latencies of the four neural population signals. (**E**) Plots of the time series of

vector angle from the detected onset to the onset of outcome feedback. Solid black lines

indicate regression slopes. In **C** and **D**, asterisks indicate statistical significance estimated

using bootstrap re-samplings (*** and * indicate statistical significance at $P < 0.001$ and P

< 0.05, respectively). In **E**, triple asterisks indicate a statistical significance of the

regression slope at $P < 0.001$. Data for the PC2 is not shown.

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Supplemental Information

Neural population dynamics underlying expected value

computation

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Supplemental Figures

Fig. S1. Model fits to the choice behavior of two monkeys.

(**A**) Plots of the AIC values in monkey SUN and FU estimated in the three behavioral

models, M1: number of pie. M2: probability and magnitude. M3: the expected values. (**B**)

Same as **A**, but for the BIC values.

Fig. S2. Basic firing properties of neurons in the DS, VS, cOFC, and mOFC.

(**A**) Color map histograms of neuronal activities recorded from the four brain regions. Each

horizontal line indicates the neural activity aligned to the cue onset, that was averaged for

all lottery conditions. Firing rates of a neuron were normalized to the peak activity. (**B**) The

percentages of neurons that showed an activity peak during the cue presentation. (**C**)

Latency plots of the peak activity after the cue presentation. (**D**) Firing rates of the peak

activity observed during the cue presentation. (**E**) Plots of the half-peak width, which

indicates the phasic nature of activity changes. (**F**) Plots of the baseline firing rates during

1 s time period before the onset of the central fixation target. In **C-F**, asterisks indicate

statistical significance among two neural populations using Wilcoxon rank-sum test with

Bonferroni correction for multiple comparisons (**,*, and § indicate statistical significance

at $P < 0.01$, $P < 0.05$, and $0.05 < P < 0.06$ (close to significance), respectively).

Fig. S3. Risk-return signals detected by the conventional analyses.

(**A**) An example activity histogram of a VS neuron modulated by both the probability and
magnitude of reward with opposite signs (i.e., negative b_p and positive b_m). The activity
aligned to cue onset is represented for three different levels of the probability (0.1-0.3, 0.4-
0.7, 0.8-1.0) and magnitude (0.1-0.3 mL, 0.4-0.7 mL, 0.8-1.0 mL) of rewards. Gray
hatched areas indicate a 1 s time window to estimate the neural firing rates shown in **B**.
The neural modulation pattern was defined as the Risk-Return type based on the linear
regression and AIC-based model selection, and as Magnitude type based on the BIC-
based model selection. Regression coefficients were -2.44 (*P* = 0.039) and 4.86 (*P* <
0.001) for the probability and magnitude, respectively. (**B**) Activity plots of the VS neuron
during the 1 s time window shown in **A** against the probability and magnitude of rewards.
(**C-D**) same as **A-B**, but for a cOFC neuron. The neural modulation type was defined as
the Risk-Return type based on all the three analyses. Regression coefficients were -6.65
(*P* < 0.001) and 3.82 (*P* < 0.001) for the probability and magnitude, respectively.

Fig. S4. Probability density of the explained variances by PCA in the shuffled controls.

(**A**) Probability density of variances explained by PCA for PC1 to PC4 under the shuffled condition 1 (see Methods for details). The probability density was estimated with 1,000 repeats of the shuffles in each neural population. (**B**) Probability density of variance explained by the PCA for PC1 to PC4 under the shuffled condition 2 (see Methods for details). The probability density was estimated with 1,000 repeats of the shuffles in each neural population. In **A** and **B**, dashed lines indicate the variances explained by PCA in each of the four neural populations without the shuffle.

Fig. S5. Effects of the analysis window size on the PCA.

(**A**) Cumulative variances explained by PCA in the four neural populations. Dashed lines indicate the percentages of variance explained by PC1 and PC2 in each neural population. The size of the analysis windows was 0.1, 0.05, and 0.02 s, respectively. (**B**) Overlay plots of the series of eigenvectors in the four neural populations. The eigenvectors for PC1 and PC2 are shown. The size of the analysis windows was 0.1, 0.05, and 0.02 s, respectively. a.u. indicates arbitrary units. (**C**) Box plots of the deviance from the mean vector estimated in each neural population are shown for the PC1. (**D**) same as (**C**), but for the PC2. (**E**) Box plots of the vector size estimated in each neural population are shown for the PC1. (**F**) same as (**E**), but for the PC2. In **C-F**, asterisks indicate statistical significance between two neural populations using Wilcoxon rank-sum test with Bonferroni correction for multiple comparisons (**, *, and § indicate statistical significance at $P < 0.01$, $P < 0.05$, and $0.05 < P < 0.06$ (close to significance), respectively).

Fig. S6. Effects of the analysis window size on the conventional analyses.

(**A**) Percentage plots of the neural modulation type defined by using the model selection based on BIC values. The data for 0.1 s analysis windows is shown for the four neural populations. M: Magnitude type, P: Probability type, EV: Expected value type, R-R: Risk-Return type. (**B**) same as **A**, but for the data in 0.05 s analysis window. (**C**) same as **A**, but for the data in 0.02 s analysis window.

79 **Supplemental table**

EV	Probability									
	.10	.20	.30	.40	.50	.60	.70	.80	.90	1.0
.10	.01	.02	.03	.04	.05	.06	.07	.08	.09	.10
.20	.02	.04	.06	.08	.10	.12	.14	.16	.18	.20
.30	.03	.06	.09	.12	.15	.18	.21	.24	.27	.30
.40	.04	.08	.12	.16	.20	.24	.28	.32	.36	.40
.50	.05	.10	.15	.20	.25	.30	.35	.40	.45	.50
.60	.06	.12	.18	.24	.30	.36	.42	.48	.54	.60
.70	.07	.14	.21	.28	.35	.42	.49	.56	.63	.70
.80	.08	.16	.24	.32	.40	.48	.56	.64	.72	.80
.90	.09	.18	.27	.36	.45	.54	.63	.72	.81	.90
1.0	.10	.20	.30	.40	.50	.60	.70	.80	.90	1.0

(Row labels: Magnitude (ml))

83 **Table S1. Payoff matrix regarding probability and magnitude of rewards.**

84 Payoff matrix of the probability and magnitude of rewards indicated by the blue and green

85 pie chart. The expected values [EV] defined as probability times magnitude are shown for

86 the 100 possible combinations. All the 100 possible combinations of the reward probability

87 and magnitude were used during the single cue and choice task.