Noise correlations for faster and more robust learning

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Abstract:

Distributed population codes are ubiquitous in the brain and pose a challenge to downstream neurons that must learn an appropriate readout. Here we explore the possibility that this learning problem is simplified through inductive biases implemented through stimulus-independent noise correlations that constrain learning to task-relevant dimensions. We test this idea with a neural network model of a perceptual discrimination task in which the correlation among similarly tuned units can be manipulated independently of overall population signal-to-noise ratio. Higher noise correlations among similarly tuned units led to faster and more robust learning favoring homogenous weights assigned to neurons within a functionally similar pool and could emerge naturally with Hebbian learning. When multiple discriminations were learned simultaneously, noise correlations across relevant feature dimensions sped learning whereas those across irrelevant feature dimensions slowed it. These results suggest that noise correlations may serve constrain learning to appropriate dimensions to optimize readout learning.

Introduction:

The brain represents information using distributed population codes in which particular feature values are encoded by large numbers of neurons. One advantage of such codes is that a pooled readout across many neurons can effectively reduce the impact of stimulus-independent variability (noise) in the firing of individual neurons (Averbeck, Latham, & Pouget, 2006; Moreno-Bote et al., 2014; Pouget, Dayan, & Zemel, 2000). However, the extent to which this benefit can be employed in practice is constrained by noise correlations, or the degree to which stimulus-independent variability is shared across neurons in the population (Averbeck et al., 2006; Beck, Ma, Pitkow, Latham, & Pouget, 2012; Kanitscheider, Coen-Cagli, & Pouget, 2015). In particular, positive noise correlations between neurons that share the same stimulus tuning can reduce the amount of decodable information in the neural population (Averbeck et al, 2006; Moreno-Bote et al., 2014; Hu et al., 2014). Despite their detrimental effect on encoding, noise correlations of this type are reliably observed (Cohen & Kohn, 2011; Law & Gold, 2009). Indeed, noise correlations between neurons are dynamically enhanced under conditions where those neurons provide evidence the same response in a perceptual categorization task (Cohen & Newsome, 2008) raising the question of whether they serve a function.

At the same time, learning to effectively readout a distributed code also poses a significant challenge. Learning the appropriate weights for potentially tens of thousands of neurons in a low signal-to noise regime is a difficult, high-dimensional problem, requiring a very large number of learning trials and entailing considerable risk of "over fitting". Nonetheless, people and animals can often rapidly learn to perform perceptual discrimination tasks, albeit with performance that does not approach theoretically achievable levels (Cohen & Newsome, 2008; Hawkey, Amitay, & Moore, 2004; Stringer, Michaelos, & Pachitariu, 2019). In comparison, deep neural networks capable of achieving human level performance typically require a far greater number of learning trials than would be required by humans and other animals (Cohen & Newsome, 2008; Tsividis, Pouncy, Xu, Tenenbaum, & Gershman, 2017). This raises the question of how brains implement inductive biases that enable efficient learning in high dimensional spaces.

One possible answer might be that noise correlations serve the purpose of reducing the effective dimensionality of learning problems. For example, perceptual stimuli often contain a large number of features that may be irrelevant to a given categorization. At the level of a neural population, individual neurons may differ in the degree to which they encode task irrelevant information, thus making the learning problem more difficult. In principle, noise correlations in the relevant dimension could reduce the effects of this variability on learned readout. Such an explanation would be consistent with computational analyses of Hebbian

learning rules (Adibi, McDonald, Clifford, & Arabzadeh, 2013; Averbeck & Lee,
2003; Bair, Zohary, & Newsome, 2001; Cohen & Maunsell, 2009; Ecker et al.,
2010; Gu et al., 2011; Huang & Lisberger, 2009; Maynard et al., 1999; Oja, 1982;
Zohary, Shadlen, & Newsome, 1994), which can both facilitate faster and more
robust learning (Cohen & Newsome, 2008; Krotov & Hopfield, 2019), and in turn
may induce noise correlations. We propose that faster learning of an approximate
readout is made possible through low dimensional representations that share
both signal and noise across a large neural population. In particular, we
hypothesize that representations characterized by enhanced noise correlations
among similarly tuned neurons can improve learning by focusing adjustments of
the readout onto task relevant dimensions.
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We explore this possibility using neural network models of a two alternative
forced choice perceptual discrimination task in which the correlation among
similarly tuned neurons can be manipulated independently of the overall
population signal-to-noise ratio. Within this framework, noise correlations, which
can be learned through Hebbian mechanisms, speed learning by forcing learned
weights to be similar across pools of similarly tuned neurons, thereby ensuring
learning occurs over the most task relevant dimension. We extend our framework
to a cued multidimensional discrimination task and show that dynamic noise
correlations similar to those observed in vivo, speed learning by constraining
weight updates to the relevant feature space. These results demonstrate that
when information is extrinsically limited, noise correlations can make learning
faster and more robust by controlling the dimensions over which learning occurs.
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161 **Results:**
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We examine how noise correlations affect learning in a simplified neural network
where the appropriate readout of hundreds of weakly tuned units is learned over
time through reinforcement. In order to isolate the effects of noise correlations on
learning, rather than their effects on other factors such as representational
capacity, we consider population encoding schemes at the input layer that can be
constrained to a fixed signal-to-noise ratio. This assumption differs from previous
work on noise correlations where the *variance* of the neural population is
assumed to be fixed and covariance is changed to produce noise correlations,
thereby affecting the representational capacity of the population (Figure 1A;
(Averbeck et al., 2006; Beck et al., 2012; Kanitscheider et al., 2015; Moreno-Bote
et al., 2014)). Under our assumptions, a fixed signal-to-noise ratio can be
achieved for any level of covariance by scaling the variance (Figure 1B;
equations 1-3), or, alternately scaling the magnitude of the signal (not shown).
While we do not discount the degree to which noise correlations affect the
encoding potential of neural populations, we believe that in many cases the

relevant information is limited by extrinsic factors (eg. the stimulus itself, or
upstream neural populations providing input (Averbeck et al., 2006; Beck et al.,
2012; Kanitscheider et al., 2015; Moreno-Bote et al., 2014). In such conditions, it
is not possible to maximize encoding potential as this would be tantamount to the
population "creating new information". Our framework can be thought of as
testing how best to format limited available information in a neural population in
order to ensure that an acceptable readout can be rapidly and robustly learned.
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We propose that within this framework, noise correlations of the form that have
previously been shown to limit encoding are beneficial because they constrain
learning to occur over the most relevant dimensions. In general, a linear readout
can be thought of as hyperplane serving as a classification boundary in an N
dimensional space, where N reflects the number of neurons in a population.
Learning in such a framework involves useful adjustments of the hyperplane in
the dimension that best discriminates signal from noise (central arrows in figure
1C&D) but also in adjustments in dimensions orthogonal to the relevant one,
leading to "twisting" of the hyperplane (curved arrows in figure 1C&D) that could
potentially impair performance. Our motivating hypothesis is that by focusing
population activity into the task relevant dimension, noise correlations can
increase the increase the fraction of hyperplane adjustments that occur in the
task relevant dimension (Fig 1D).
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Figure 1: Modeling noise correlations in under extrinsic constraint on signal-to-noise ratio. A) Previous work has modeled noise correlations by assuming that population variance is fixed and that covariance is manipulated to produce noise correlations. Under such assumptions, the firing rate of two similarly tuned neurons is plotted in the absence (solid) or presence (dotted) of information-limiting noise correlations. **B)** Here we assume that the signal-to-noise ratio of the neural population is limited to a fixed value such that noise correlations between similarly tuned neurons do not affect theoretical performance. Thus, the percent overlap of blue (target) and red (non-target) activity profiles does not differ in the presence (dotted) or absence (solid) of noise correlations. **C&D)** Under this assumption, noise correlations among similarly tuned neurons could compress the population activity to a plane orthogonal to the optimal decision boundary, thereby minimizing boundary adjustments in irrelevant dimensions (**C**) and maximizing boundary adjustments on relevant ones (**D**).

In order to test this hypothesis, we constructed a fully connected two-layer feedforward neural network in which input layer units responded to one of two

stimulus categories (pool 1 & pool 2) and each output unit produced a response
consistent with a category perception (orange/blue units in Fig 2A). On each trial,
the network was presented with one stimulus at random, and input unit firing for
each pool was drawn from a multivariate Gaussian in which we manipulated the
covariance while constraining the population signal-to-noise ratio. Output units
were activated according to a weighted average of inputs and a response was
selected according to output unit activations. On each trial, weights to the
selected action were adjusted according to a reinforcement learning rule that
strengthened connections that facilitated a rewarded action and weakened
connections that facilitated an unrewarded action (Cohen & Kohn, 2011; Law &
Gold, 2009).
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Noise correlations led to faster and more robust learning of the appropriate
stimulus-response mapping. All neural networks learned to perform the requisite
discrimination, but neural networks that employed correlations among similarly
tuned neurons learned more rapidly (Fig 2B). After learning, networks that
employed such noise correlations assigned more homogenous weights to input
units of a given pool than did networks that lacked noise correlations (compare
Fig 2C&D). This led to better trained-task performance (Fig 2E; Pearson
correlation between noise correlations and test performance: $R = 0.29$, $p < 10e$-
50) and greater robustness to adversarial noise profiles (Fig 2F; $R = 0.81$, $p <$
10e-50) in the networks that employed noise correlations. Critically, these
learning advantages emerged despite the fact that optimal readout of all
networks achieved similar levels of performance and robustness (Fig 2E&F, red).
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Figure 2: Correlated noise within similarly tuned populations leads to faster and more robust learning of a perceptual discrimination. A) A two-layer feed-forward neural network

was designed to solve a two alternative forced choice motion discrimination task at or near
perceptual threshold. Input layer contains two pools of neurons that provide evidence for alternate
percepts (eg. leftward motion versus rightward motion) and output neurons encode alternate
courses of actions (eg. saccade left versus saccade right). Layers are fully connected with
weights randomized to small values and adjusted after each trial according to rewards (see
methods). **B)** Average learning curves for neural network models in which population signal-to-
noise ratio in pools 1 and 2 were fixed, but noise correlations (grayscale) were allowed to vary
from small (dark) to large (light) values. **C&D)** Weight differences (Orange output – Blue output)
for each input unit (color coded according to pool) after 100 timesteps of learning for low (**C**) and
high (**D**) noise correlations. **E)** Accuracy in the last 20 training trials is plotted as a function of
noise correlations for learned readouts (orange) and optimal readout (red). Lines/shading reflect
Mean/SEM. F) The shortest distance, in terms of neural activation, required to take the mean
input for a given category (eg. blue or orange) to the boundary that would result in
misclassification is plotted for the final learned (orange) and optimal (red) weights for each noise
correlation condition (abscissa). Lines/shading reflect Mean/SEM.
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Given that noise correlations implemented in our previous simulation, like those
observed in the brain, depended on the tuning of individual units, we tested
whether such noise correlations might be produced via Hebbian plasticity.
Specifically, we considered an extension of our neural network in which an
additional intermediate layer is included between input and output neurons (Fig
3a). Input units were again divided into two pools that differed in their encoding,
but variability was uncorrelated across neurons within a given pool. Connections
between the input layer and intermediate layer were initialized such that each
input unit strongly activated one intermediate layer unit, and shaped over time
using a Hebbian learning rule that strengthened connections between co-
activated neuron pairs. Despite the lack of noise correlations in the input layer of
this network (Fig 3b; mean[std] in pool residual correlation = 0.0015[0.10]),
neurons in the intermediate layer developed tuning-specific noise correlations of
the form that were beneficial for learning in the previous simulations (Fig 3c;
mean[std] in pool residual correlation = 0.55[0.07]; *t*-test on difference from input
layer correlations $t = 443$, *dof* = 19800, $p < 10e-50$).

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Figure 3: Hebbian learning produces correlations within similarly tuned populations in a
perceptual discrimination task. A) Three-layer neural network architecture. Input layer feeds
forward to hidden layer, which is fully connected to an output layer. Input layer provides
uncorrelated inputs to hidden layer through projection weights that are adjusted according to a
Hebbian learning rule. **B&C)** Noise correlations observed in hidden layer units at the beginning
(**B**) and end (**C**) of training.
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In order to understand how noise correlations might impact learning in mixed
encoding populations, we extended our perceptual discrimination task to include
two directions of motion discrimination (eg. up/down and left/right). On each trial,
a cue indicated which of two possible motion discriminations should be
performed (Fig 4a, left; (Cohen & Newsome, 2008; Kanitscheider et al., 2015;
Kohn, Coen-Cagli, Kanitscheider, & Pouget, 2016)). We extended our neural
network to include four populations of one hundred input units, each population
encoding a conjunction of motion directions (up-right, up-left, down-right, down-
left; Fig 4a; input layer). Two additional inputs provided a perfectly reliable "cue"
regarding the relevant feature for the trial (Fig 4a; task units). Four output
neurons encoded the four possible responses (up, left, down, right) and were
fully connected to the input layer (Fig 4a; output layer). Task units were hard
wired to eliminate irrelevant task responses, but weights of input units were
learned over time as in our previous simulations.
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Learning performance in the two-feature discrimination task depended not only
on the level of noise correlations, but also on the type. As in the previous
simulation, adding noise correlations to each individual population of identically
tuned units led to faster learning of the appropriate readout (Figure 4B&C,
compare blue and yellow; Figure 4D&E, vertical axis; mean[std] accuracy across
training: 0.53[0.05] and 0.614[0.08] for minimum (0) and maximum (0.2) in pool
correlations, t-test for difference in accuracy: $t = 95$, $dof = 19998$, $p < 10e\text{-}50$).
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However, the more complex task design also allowed us to test whether dynamic
trial-to-trial correlations might further facilitate learning. Specifically, correlations
that increase shared variability among units that contribute evidence to the same
response have been observed previously (Cohen & Newsome, 2008; Gu et al.,
2011; Ni, Ruff, Alberts, Symmonds, & Cohen, 2018), and could in principle focus
learning on relevant dimensions (Fig 1c&d) even when those dimensions change
from trial to trial. Indeed, adding correlations among separate pools that share
the same encoding of the relevant feature (eg. UP on a vertical trial) led to faster
learning (Fig 4b; mean[std] training accuracy for model with relevant pool
correlations: 0.64[0.09], t-test for difference from in pool correlation only model: t
$= 22$, $dof = 19998$, $p < 10e\text{-}50$) and weights that more closely approached the
optimal readout (Fig 4e, horizontal axis). In contrast, when positive noise
correlations were introduced across separate encoding pools that shared the
same tuning for the irrelevant dimension on each trial (eg. UP on a horizontal
trial) learning was impaired dramatically (Fig 4c; mean[std] training accuracy for
model with irrelevant pool correlations: 0.51[0.05], t-test for difference from in
pool correlation only model: $t = -112$, $dof = 19998$, $p < 10e\text{-}50$) and learned
weights diverged from the optimal readout (Fig 4f, horizontal axis). Model
performance differences were completely attributable to learning the readout, as
all models performed similarly when using the optimal readout (Fig4S1).
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In order to test the idea that noise correlations might focus learning onto relevant
dimensions, we extracted weight updates from each trial and projected these
updates into a two-dimensional space where the first dimension captured the
relative sensitivity to leftward versus rightward motion and the second dimension
captured relative sensitivity to upward versus downward motion. In the model
where input units were only correlated within their identically tuned pool, weight
updates projected in all directions more or less uniformly (Fig 4g), and did not
differ systematically across trial types (vertical versus horizontal). However,
dynamic noise correlations that shared variability across the relevant dimension
tended to push weight updates onto the dimension that was most relevant for a
given trial (Fig 4f; t-test for difference in the magnitude of updating in up/down
and left/right dimensions across conditions [up/down – left/right]: $t = 3.4$, dof=98,
$p = 0.001$). In contrast, dynamic noise correlations that shared variability across
the irrelevant dimension tended to push weight updates onto the wrong
dimension (Fig 4h; t-test for difference in the magnitude of updating in up/down
and left/right dimensions across conditions [up/down – left/right]: $t = -9.5$, dof=98,
$p = 10e\text{-}14$). Both of these trends were consistent across simulations, providing
an explanation for the performance improvements achieved by relevant noise
correlations (projection of learning onto appropriate dimension) and performance
impairments produced by irrelevant noise correlations (projection of learning onto
inappropriate dimension).

Figure 4: Task dependent noise correlations affect learning speed by projecting learning onto specific feature dimensions. A) A neural network was trained to perform two interleaved motion discrimination tasks (left; (Cohen & Newsome, 2008)). Network schematic (right) depicts two-layer feedforward network in which each population of input units represents two dimensions of motion (up versus down, and left versus right), and output units produce responses in favor of alternative actions (up, down, left, right). Two additional input units provide cue information that

biases output units to produce an output corresponding to the discrimination appropriate on this
trial (eg. color or texture). Noise correlations were manipulated among 1) identically tuned
neurons (blue rectangle; same pool), 2) neurons that have similar encoding of the task relevant
feature (green rectangle pair in vertical trials; relevant pool), and 3) neurons that have similar
encoding of the task irrelevant feature (green rectangle pair in horizontal trials; irrelevant pool).
B&C) Learning curves showing accuracy (ordinate) over trials (abscissa) for models 1) lacking
noise correlations (orange), 2) containing noise correlations that are limited to neurons that have
same tuning for both features (same pool; blue), 3) containing same pool noise correlations along
with correlations between neurons in different pools that have the same tuning for the task-
relevant feature (in pool+rel pool; green in **B**), and 4) containing in-pool noise correlations along
with correlations between neurons in different pools that have the same tuning for the task
irrelevant feature (in pool+irrel pool; green in **C**). **D&E**) Distance between learned weights and the
optimal readout (color) for models that differ in their level of "in pool" correlations (ordinate, both
plots), "relevant pool" correlations (abscissa, **D**), and "irrelevant pool" correlations (abscissa, **E**).
F,G,H) Weight updates for example learning sessions were projected into a two dimensional
space in which net updates to the relative contribution of color units (eg. blue versus orange) is
represented on the abscissa and updates to the relative contribution of texture unites (eg. striped
versus unstriped) is represented on the ordinate. Arrows reflect single trial weight updates and
are colored according to the trial type (red = color discrimination, blue = texture discrimination).
Weight updates for a model with only "in pool" correlations look similar across trial types (**G**), but
weight updates for a model with "relevant pool" correlations indicate more weight updating on the
relevant feature (**F**), whereas the opposite was observed in the case of "irrelevant pool"
correlations (**H**).
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Discussion:

Taken together, our results suggest that in settings where the population signal-
to-noise ratio is limited by external factors and relevant task representations are
low dimensional, noise correlations can make learning faster and more robust by
focusing learning on the most relevant dimensions. We demonstrate this basic
principle in a simple perceptual learning task (Fig 2), where beneficial noise
correlations between similarly tuned units could be produced through a simple
Hebbian learning rule (Fig 3). We extended our framework to a contextual
learning task to demonstrate that dynamic noise correlations that bind task
relevant feature representations facilitate faster learning (Fig 4b&d) by pushing
learning onto task-relevant dimensions (Fig 4f). Given the pervasiveness of noise
correlations among similarly tuned sensory neurons (Adibi et al., 2013; Averbeck
& Lee, 2003; Bair et al., 2001; Cohen & Maunsell, 2009; Ecker et al., 2010; Gu et
al., 2011; Huang & Lisberger, 2009; Maynard et al., 1999; Zanto & Gazzaley,
2009; Zohary et al., 1994), and that the noise correlations dynamics beneficial for
learning in our simulations are similar to those that have been observed *in vivo*
(Akaishi, Kolling, Brown, & Rushworth, 2016; Cohen & Newsome, 2008; Leong,
Radulescu, Daniel, DeWoskin, & Niv, 2017), we interpret our results as
suggesting that "information limiting" noise correlations are a feature of neural
coding architectures that ensures efficient readout learning, rather than a bug
that limits encoding potential.
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This interpretation rests on several assumptions in our model. Of particular
importance is the assumption that signal-to-noise ratio of our populations is fixed,
meaning that our manipulation of noise correlations can focus variance on
specific dimensions without gaining or losing information. This assumption
reflects conditions in which information is limited at the level of the inputs to the
population, for instance due to noisy peripheral sensors (Beck et al., 2012;
Kanitscheider et al., 2015; Mack, Preston, & Love, 2019). In such conditions,
even with optimal encoding, population information saturates at an upper bound
determined by the information available in the inputs to the population. Therefore,
fixing the signal-to-noise ratio enabled us to examine the effect of noise
correlations on downstream processes that learn to read-out the population code
in the absence of any influence of noise correlations on the quantity of
information contained within that population code.
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Previous theoretical work exploring the role of noise correlations in encoding has
typically assumed that single neurons have a fixed variance, such that tilting the
covariance of neural populations towards or away from the dimension of signal
encoding would have a large impact on the amount of information that can be
encoded by a population (Fig 1a; (Averbeck et al., 2006; Bondy, Haefner, &
Cumming, 2018; Haefner, Pietro Berkes, & Fiser, 2016; Lange, Chattoraj, Beck,
Yates, & Haefner, 2018; Moreno-Bote et al., 2014)). Such assumptions lead to
the idea that positive noise correlations among similarly tuned neurons limit
encoding potential, raising the question of why they are so common in the brain
(Cohen & Kohn, 2011; Cohen & Maunsell, 2009; 2011; Doiron, Litwin-Kumar,
Rosenbaum, Ocker, & Josić, 2016; Herrero, Gieselmann, Sanayei, & Thiele,
2013; Mitchell, Sundberg, & Reynolds, 2009). In considering the implications of
this framework, one important question is: if information encoded in the
population can be increased by changing the correlation structure among
neurons, where does this additional information come from? In some cases, the
neural population in question may indeed receive sufficient task relevant
information from upstream brain regions to reorganize its encoding in this way,
but in other cases it is likely that information is limited by the inputs to a neural
population (Downer, Niwa, & Sutter, 2015; Kanitscheider et al., 2015; Kohn et al.,
2016; Ruff & Cohen, 2014). In cases where incoming information is limited,
increasing representational capacity is not possible, and formatting information
for efficient readout is essentially the best that the population code could do.
Here we show that the noise correlations that have previously been described as
"information limiting" are exactly the type of correlations that make learning the
appropriate readout more efficient under such conditions.
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Jointly considering these antagonistic perspectives on noise correlations provides
a more nuanced view of how neural representations are likely optimized for
learning. In order to optimize an objective function, a neural population can

reduce correlated noise in task relevant dimensions to increase its
representational capacity up to a level constrained by its inputs. But once the
population is fully representing all task relevant information that has been
provided to it, it can additionally optimize representations by pushing as much
variance onto task relevant dimensions as possible, thereby affording efficient
learning in downstream neural populations. In short, optimization of a neural
population code does not occur in a vacuum, and instead depends critically on
both upstream (eg. input constraints) and downstream (eg. readout) neural
populations. Through this view, if a neural population is *not* fully representing the
decision relevant information made available to it, then learning could improve
the efficiency of representations by reducing rate limiting noise correlations as
has been observed in some paradigms (Gu et al., 2011; Ni et al., 2018). In
contrast, once available information is fully represented, readout learning could
be further optimized by reformatting population codes such that variability is
shared across neurons with similar tuning for the relevant task feature, producing
the sorts of dynamic noise correlations that have been observed in well trained
animals (Cohen & Newsome, 2008).
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In addition to key assumptions about an external limitation on signal-to-noise, our
modeling included a number of simplifying assumptions that are unlikely to hold
up in real neural populations. For example, we consider discrete pools of
identically tuned neurons, rather than the heterogeneous populations observed in
sensory cortical regions of the brain. A primary goal of our work was to identify
the computational principles that control the speed at which readout can be
learned, and our simplified populations are considerably more tractable and
transparent than realistic neural populations. The principles that we identify here
are certainly at play in real neural populations, albeit with implications that are far
less transparent. We hope that our simplified results pave the way for future work
to assess nuances that can emerge in mixed heterogeneous populations, or in
more realistic architectures that go beyond the simple feed forward flow of
information considered here.
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515 *Relation to attentional effects on noise correlations*
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In broad strokes, our finding that manipulation of noise correlations can focus
variance on specific dimensions when controlling the degree to which task-
related information is gained or lost is in line with specific models of attention. In
particular, noise in task irrelevant dimensions might be considered in the same
light that is often cast on suppression of task irrelevant dimensions by attentional
mechanisms (Devauges & Sara, 1990; Lapiz & Morilak, 2006; Zanto & Gazzaley,
2009), in particular for purposes of accurate credit assignment (Akaishi et al.,
2016; Joshi, Li, Kalwani, & Gold, 2016; Leong et al., 2017; Reimer et al., 2016).
One possibility is that compressed low-dimensional task representations in
higher-order decision regions (Joshi & Gold, n.d.; Mack et al., 2019; Vinck,

Batista-Brito, Knoblich, & Cardin, 2015) may pass accumulated decision related
information back to sensory regions in order to approximate Bayesian inference
(Bondy et al., 2018; Bouret & Sara, 2005; Haefner et al., 2016; Lange et al.,
2018). As task relevant features are learned, such a process would promote
noise correlations between neurons coding those relevant features. While noise
correlations are measured as variability that cannot be accounted for according
to specific task conditions, it is difficult to know whether this variability might
relate to other internal or external factors that are not recorded during
experimental procedures, and thus whether noise might emerge through a
suppression of orthogonal task-unrelated representations.
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One observation that seems at odds with this interpretation is that manipulations
of attention that cue a particular location or feature tend to decrease noise
correlations among neurons that encode that location or feature (Cohen &
Maunsell, 2009; 2011; Doiron et al., 2016; Herrero et al., 2013; Kanitscheider et
al., 2015; Kohn et al., 2016; Mitchell et al., 2009). The effects of attentional cuing
on noise correlations are dynamic in that cues change from one trial to the next,
and contextual, in that noise correlations are reduced most dramatically among
neurons that contribute evidence toward the same response in a manner
consistent with increasing the amount of task relevant information in the
population code (Downer et al., 2015; Ruff & Cohen, 2014; Shadlen & Newsome,
1998). Our model does not account for these attentional effects, as we
intentionally constrained the signal-to-noise ratio of our neural populations,
thereby eliminating any potential changes in information encoding potential.
However, we hope that our work motivates future studies to jointly consider the
impacts of noise correlations on both learning and immediate performance in
order to better understand the potentially competing imperatives that the brain
faces in dynamically controlling the correlation structure of its own
representations (see (Haimerl, Savin, & Simoncelli, 2019) for one attempt to do
so).
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558 *Model predictions*
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Our work shows that noise correlations can focus the gradient of learning onto
the most appropriate dimensions. Thus, our model predicts that the degree to
which similarly tuned neurons are correlated during a perceptual discrimination
should be positively related to performance improvements experienced on
subsequent discriminations. In contrast, our model predicts that the degree of
correlation between neurons that are similarly tuned to a task irrelevant feature
should control the degree of learning on irrelevant dimensions, and thus
negatively relate to performance improvements on subsequent discriminations.
These predictions are strongest for the earliest stages of learning where weight
adjustments are critical for subsequent performance, but they may also hold for
later stages of learning, when correlations on irrelevant dimensions, including

independent noise channels, could potentially lead to systematic deviations from
optimal readout (Fig 2f, 4d&e).
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One interesting special case involves tasks where the relevant dimension
changes in an unsignaled manner (Birrell & Brown, 2000; Haefner et al., 2016).
In such tasks, noise correlations on the previously relevant dimension would,
after such an "extradimensional shift", force gradients into a task-irrelevant
dimension and thus impair learning performance. Interestingly, learning after
extra-dimensional shifts can be selectively improved by enhancing noradrenergic
signaling (Devauges & Sara, 1990; Lapiz & Morilak, 2006), which leads to
increased arousal (Joshi et al., 2016; Reimer et al., 2016) and decreased cortical
pairwise noise correlations in sensory and higher order cortex (Joshi & Gold, n.d.;
Vinck et al., 2015). While these observations have been made in different
paradigms, our model suggests that the reduction of noise correlations resulting
from increased sustained levels of norepinephrine after an extradimensional shift
(Bouret & Sara, 2005) could mediate faster learning by expanding the
dimensionality of the learning gradients (compare figure 4G to 4f) to consider
features that have not been task-relevant in the past.
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590 *Origins of useful noise correlations*
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One important question stemming from our work is how noise correlations
emerge in the brain. This question has been one of longstanding debate, largely
because there are so many potential mechanisms through which correlations
could emerge (Kanitscheider et al., 2015; Kohn et al., 2016). Noise correlations
could emerge from convergent and divergent feed forward wiring (Shadlen &
Newsome, 1998), local connectivity patterns within a neural population (Hansen,
Chelaru, & Dragoi, 2012; Smith, Jia, Zandvakili, & Kohn, 2013), or top down
inputs provided to separately to different neural populations (Haefner et al.,
2016). Here we show that static noise correlations that are useful for perceptual
learning emerge naturally from Hebbian learning in a feedforward network. While
this certainly suggests that useful noise correlations could emerge through feed
forward wiring, it is also possible to consider our Hebbian learning as occurring in
a one-step recurrence of the input units, and thus the same data support the
possibility of noise correlations through local recurrence. The context dependent
noise correlations that speed learning (Fig 4), however, would not arise through
simple Hebbian learning. However, such correlations could potentially be
produced through selective top-down signals from the choice neurons, as has
been previously proposed (Bondy et al., 2018; Haefner et al., 2016; Lange et al.,
2018; Wimmer et al., 2015). Moreover, top-down input may selectively target
neuronal ensembles produced through Hebbian learning (Collins & Frank, 2013).
While previous work has suggested that such a mechanism could be adaptive for
accumulating information over the course of a decision (Haefner et al., 2016), our
work demonstrates that the same mechanism could effectively be used to tag

relevant neurons for weight updating between trials, making efficient use of top-
down circuitry. Haimerl et al. recently made a similar point, showing that
stochastic modulatory signals shared across task-informative neurons can serve
to tag them for a decoder (Haimerl et al., 2019).
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620 *Noise correlations as inductive biases*
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Artificial intelligence has undergone a revolution over the past decade leading to
human level performance in a wide range of tasks (Mnih et al., 2015). However, a
major issue for modern artificial intelligence systems, which build heavily on
neural network architectures, is that they require far more training examples than
a biological system would (Hassabis, Kumaran, Summerfield, & Botvinick, 2017).
This biological advantage occurs despite the fact that the total number of
synapses in the human brain, which could be thought of as the free parameters
in our learning architecture, is much greater than the number of weights in even
the most parameter-heavy deep learning architectures. Our work provides some
insight into why this occurs; correlated variability across neurons in the brain
constrain learning to specific dimensions, thereby limiting the effective complexity
of the learning problem (Fig 4f-g). We show that, for simple tasks, this can be
achieved using Hebbian learning rules (Fig 3), but that contextual noise
correlations, of the form that might be produced through top-down signals
(Haefner et al., 2016), are critical for appropriately focusing learning in more
complex circumstances. In principle, algorithms that effectively learn and
implement noise correlations might reduce the amount of data needed to train AI
systems by limiting degrees of freedom to those dimensions that are most
relevant. Furthermore, our work suggests that large scale neural recordings in
early stages of learning complex tasks might serve as indicators of the inductive
biases that constrain learning in biological systems.
643
In summary, we show that under external constraints of task-relevant information,
noise correlations that have previously been called "rate limiting" can serve an
important role in constraining learning to task-relevant dimensions. In the context
of previous theory focusing on representation, our work suggests that neural
populations are subject to competing forces when optimizing covariance
structures; on one hand reducing correlations between pairs of similarly tuned
neurons can be helpful to fully represent available information, but increasing
correlations among similarly tuned neurons can be helpful for assigning credit to
task relevant features. We believe that this view of the learning process not only
provides insight to understanding the role of noise correlations in the brain, but
opens up the door to better understand the inductive biases that guide learning in
biological systems.
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Methods:

Learning readout in perceptual learning task

Simulations and analyses were performed using a simplified and statistically
tractable two-layer neural network (Fig 2a). The input layer consisted of two pools
of 100 units that were each "tuned" to one of two motion directions (left, right). On
each trial normalized firing rates for the neural population were drawn from a
multivariate normal distribution that was specified by a vector of stimulus-
dependent mean firing rates (signal: +1 for preferred stimulus, -1 for non-
preferred stimulus) and a covariance matrix. All elements of the covariance
matrix corresponding to covariance between units that were "tuned" to different
stimuli were set to zero. The key manipulation was to systematically vary the
magnitude of diagonal covariance components (eg. noise in the firing of
individual units) and the "same pool" covariance elements (eg. shared noise
across identically tuned neurons) while maintaining a fixed level of variance in the
summed population response for each pool:

$$\sigma^2_{pool} = n\sigma^2_{unit} + n(n-1)Cov(within\ pool) \quad Eq.1$$

Where σ^2_{pool} is the variance on the sum of normalized firing rates from neurons
within a given pool, n is the number of units in the pool and the within pool
covariance ($Cov(within\ pool)$) specifies the covariance of pairs of units
belonging to the same pool. The signal to noise ratio for the population response
was fixed to one. Given this constraint, the fraction of the total population noise
that was shared across neurons was manipulated as follows:

$$\sigma^2_{unit} = \frac{\sigma^2_{pool}}{n + n(n-1)\phi} \quad Eq.2$$

$$Cov(within\ pool) = \phi\sigma^2_{unit} \quad Eq.3$$

682
683   Where ϕ reflects the fraction of noise that is correlated across units, which we
684   refer to in the text as noise correlations. Noise correlations were manipulated
685   across values ranging from 0 to 0.2 for simulations.
686

687 The output layer contained one unit for each pool in the input layer, and was fully
688 connected to the input units in a feedforward manner. Output units were activated
689 on a given trial according to weighted function of their inputs:

$$F_j = \sum_i F_i w_{i,j} \quad Eq.4$$

690 Actions were selected as a softmax function of output firing rates:
691

$$p(A_j) = \frac{e^{\beta F_j}}{\sum_k e^{\beta F_k}} \quad Eq.5$$

692 where β is an inverse temperature, which was set to a relatively deterministic
693 value (10000). Learning was implemented through reinforcement learning of
694 weights to the selected output neuron:
695

$$\Delta w_{i,j} = \alpha \delta F_i \quad Eq.6$$

Where F_i is the normalized firing rate of the ith neuron, δ is the reward prediction
error experienced on a given trial [+0.5 for correct trials and -0.5 for error trials],
and α is a learning rate (set to 0.0001 for simulations in figure 2). The network
was trained to correctly identify two stimuli (each of which was preferred by a
single pool of input neurons) over 100 trials (the last 20 trials of which were
considered testing). Simulations were repeated 1000 times for each level of ϕ
and performance measures were averaged across all repetitions. Mean accuracy
per trial across all simulations was convolved with a Gaussian kernel (standard
deviation = 0.5 trials) for plotting in figure 2b. Mean accuracy across the final 20
trials was used as a measure of final accuracy (figure 2e). Statistics on model
performance were computed as Pearson correlations between noise correlations
ϕ and performance measures across all simulations and repetitions.
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709 *Hebbian learning of noise correlations in three layer network*

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We extended the two-layer feedforward architecture described above to include a
third hidden layer in order to test whether Hebbian learning could facilitate
production of noise correlations among similarly tuned neurons. The input layer
was fully connected to the hidden layer, and each layer contained 200 neurons.
In the input layer, neurons were tuned (100 leftward, 100 rightward) as described
above, with ϕ set to zero (eg. no noise correlations). Weights to the hidden layer
were initialized to favor one-to-one connections between input layer units and

hidden layer units by adding a small normal random weight perturbation
(mean=0, standard deviation = 0.01) to an identity matrix. During learning,
weights between the input and hidden layer were adjusted according to a
normalized Hebbian learning rule:
722

$$\Delta W = \alpha_{hebb} F_1' F_2 \quad Eq.7$$

Where F_1' is a normalized vector of firing rates corresponding to the input layer
and F_2 is a normalized vector of firing rates corresponding to the hidden layer
units. The learning rate for Hebbian plasticity (α_{hebb}) was set to 0.00005 for
simulations in figure 3. The model was "trained" over 100 trials in the same
perceptual discrimination task described above and an additional 100 trials of the
task were completed to measure emergent noise correlations in the hidden layer.
Noise correlations were measured by regressing out variance attributable to the
stimulus on each trial, and then computing the Pearson correlation of residual
firing rate across each pair of neurons for the 100 testing trials (Figure 3b&c).
733

Learning readout in multiple discrimination task

In order to test the impact of contextual noise correlations on learning (Cohen &
Newsome, 2008), the perceptual discrimination task was extended to include two
dimensions and two interleaved trial types: one in which an up/down
discrimination was performed (vertical), and one in which a right/left
discrimination was performed (horizontal). Each trial contained motion on the
vertical axis (up or down) and on the horizontal axis (left or right), but only one of
these motion axes was relevant on each trial as indicated by a cue.
742

743   In order to model this task we extended our two-layer feed-forward network to
744   include 4 populations of input units, 4 output units, and 2 task units. Each
745   population of 100 input units encoded a conjunction of the movement directions
746   (up-right, up-left, down-right, down-left). On each trial, the mean firing rate of
747   each input unit population was determined according to their tuning preferences:
748
749

$$\mu = V + H \quad Eq.8$$

Where V was +1/-1 for trials with the preferred/anti-preferred vertical motion
direction H was +1/-1 for trials with the preferred/anti-preferred horizontal motion
direction. Firing rates for individual neurons were sampled from a multivariate
Gaussian distribution with mean μ and a covariance matrix that depended on trial
type (vertical versus horizontal) and the level of same pool, relevant pool, and
irrelevant pool correlations.
757

758 In order to create a covariance matrix, we stipulated a desired level standard
759 error of the mean summed population activity (SEM=20 for simulations in figure
760 4) and determined the summed population variance that would correspond to that
761 value (σ^2_{pool}). We then determined the variance on individual neurons that would
762 yield this population response under a given noise correlation profile as follows:
763

$$\sigma^2_{unit} = \frac{\sigma^2_{pool}}{n + n(n-1)\phi_{same} + n^2\phi_{relevant} - n^2\phi_{irrelevant}} \quad Eq.9$$

764
Where ϕ_{same} is the level of same pool correlations (range: 0-0.2 in our
simulations), $\phi_{relevant}$ is the level of relevant pool correlations (range: 0-0.2 in our
simulations), $\phi_{irrelevant}$ is the level of irrelevant pool correlations (range: 0-0.2 in
our simulations. Note that increasing the same pool or in pool correlations
reduces the overall variance in order to preserve the same level of variance on
the task relevant dimension in the population response, but that increasing
irrelevant pool correlations has the opposite effect. Covariance elements of the
covariance matrix were determined as follows:
773

$$Cov(same\ pool) = \phi_{same}\sigma^2_{unit} \quad Eq.10$$

$$Cov(relevant\ pool) = \phi_{relevant}\sigma^2_{unit} \quad Eq.11$$

$$Cov(irrelevant\ pool) = \phi_{irrelevant}\sigma^2_{unit} \quad Eq.12$$

774 Variance and covariance values above were used to construct a covariance
775 matrix for each trial type (vertical/horizontal) as depicted in figure 5.

Covariance matrix: vertical trials

Figure 5: Schematic of covariance matrix for two-dimensional motion discrimination task.
Same pool correlations are controlled by covariance elements between neurons with identical
tuning (orange boxes). Relevant pool correlations are controlled by covariance elements between
neurons that are similarly tuned to the task-relevant feature. Task irrelevant correlations are
controlled by covariance elements between neurons that are similarly tuned to the task-irrelevant
feature. The covariance matrix shown here is for a vertical trial – on a horizontal trial the irrelevant
pool and relevant pool locations would be reversed. Covariance elements for pairs of neurons
that differed in tuning on both dimensions were set to zero. Each input population has been
depicted as two units here for presentation purposes. Background color reflects the case where
same pool correlations = 0.2 and relevant pool correlations = 0.1.

Output units corresponded to the four possible task responses (up, down, left,
right) and were activated according to a weighted sum of their inputs as
described previously. Task units were modeled as containing perfect information
about the task cue (vertical versus horizontal) and were modeled to completely
inhibit the responses of the irrelevant output units. Decisions were made on each
trial by selecting the output unit with the highest activity level. Weights to chosen
output unit were updated using the same reinforcement learning procedure that
was used in the two alternative perceptual learning task.

797
798 Supplementary figures:
799

Learned readout   **Optimal readout**

800
801
Figure 4S1: **Noise correlations affect speed of learning, but not performance using optimal**
readout. **A)** Mean test accuracy (color) of all models spanning the range of in pool correlations
(abscissa) and relevant pool correlations (ordinate). **B)** Mean accuracy of same models using
optimal readout, rather than the learned readout. **C)** Mean test accuracy (color) of all models
spanning the range of in pool correlations (abscissa) and irrelevant pool correlations (ordinate).
D) Mean accuracy of same models using optimal readout, rather than the learned readout.
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