1	Main Manuscript for
2	A reduced level of consciousness affects non-conscious processes
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## 24 Abstract

Being conscious is a profound aspect of human existence, and understanding its function and its inception is considered one of the truly grand scientific challenges. However, the nature of consciousness remains enigmatic, to a large part because "being conscious" can refer to both the content (phenomenology) and the level (arousal) of consciousness, and how these different aspects are related remains unclear. To empirically assess the relation between level and content of consciousness, we manipulated these two aspects by presenting stimuli consciously or non-consciously and by using Propofol sedation, while brain activity was measured using fMRI. We observed that sedation greatly affected non-conscious processes, which starkly contrasts the notion that anesthetics selectively reduce consciousness. Our findings reveal that level and content of consciousness are separate phenomena, and imply that one may need to reconsider what "being conscious" means.

## 47 Main Text

48

## 49 Introduction

The concept of consciousness is multifaceted and can refer to at least two aspects: the 50 content and the level/state of consciousness. The "content" relates to the core characteristic of 51 consciousness, which is the subjective, phenomenal, "what-it-is-like" quality associated with 52 53 experiencing something (Nagel, 1974). The level of consciousness commonly refers to arousal/wakefulness, and occurs on a continuum e.g., from comatose to fully awake (Laureys, 54 55 2005). These two aspects have mostly been investigated separately and there is much debate on 56 how to conceptualize their relation (Bachmann, 2012; Bayne et al., 2016; Fazekas and Overgaard, 2016; Hohwy, 2009; Koch et al., 2016; Laureys, 2005; Overgaard et al., 2006). 57

On one hand, they can be considered as two aspects of the same underlying phenomenon 58 59 (Aru et al., 2020; Bachmann and Hudetz, 2014; Mashour and Hudetz, 2017; Phillips et al., 2018; Suzuki and Larkum, 2020), which is supported by the observation that a certain level of arousal is 60 required to enable conscious experiences. Indeed, we have a rich repertoire of conscious 61 62 experiences when we are awake, and these experiences end during dreamless sleep or when we otherwise "lose" consciousness (Searle, 2000). In addition, brain research has demonstrated that 63 the level of arousal affects integration of information across multiple brain regions (Casali et 64 al., 2013), which may be key for generating conscious experiences (Tononi et al., 2016). 65 Moreover, it has been suggested that neural mechanisms related to changes in the level of arousal 66 overlap with the mechanisms generating conscious experiences (Aru et al., 2019), and general 67 anesthesia is commonly considered to "selectively reduce consciousness". Yet, while general 68 anesthesia, sleep, or coma, are commonly described as states altering consciousness, the extent to 69

which conscious experiences are lost/reduced when we are unresponsive is difficult to establish
(Aru et al., 2020; Alkire et al., 2018; Bayne 2019).

On the other hand, the content and level/state of consciousness may be seen as separate phenomena (e.g., Bayne et al., 2016). A distinction between the two is apparent in every-day and clinical situations, which suggests instead that the level and the content of consciousness are not specifically interrelated. For example, vegetative-state patients can display sleep-wake cycles but remain unresponsive to external stimuli (Wislowska et al., 2017), and on rare occasions fully anesthetized patients can have conscious experiences (Errando et al., 2008). Moreover, we process information both consciously and non-consciously when we are awake (Kihlstrom, 1987).

79 To understand how level (hereafter referred to as "arousal") and content (hereafter referred to as "conscious perception") of consciousness are related, we set out to empirically assess their 80 relation by manipulating both aspects while brain activity was measured using fMRI. Arousal was 81 82 manipulated by administering two levels of the sedative Propofol. Importantly, participants were 83 only mildly sedated and able to report whether they consciously perceived stimuli or not and to perform tasks during both sedation levels. Within each sedation level, the content of consciousness 84 was manipulated by presenting visuospatial stimuli both consciously and non-consciously. Two 85 86 possible outcomes may be expected. If reduced arousal selectively reduces processing of 87 consciously perceived stimuli, the neural processes related to conscious perception would be 88 uniquely affected by a change in arousal compared to non-conscious perception. Alternatively, 89 neural processes would be affected by a change in arousal regardless of whether stimuli are consciously perceived or not. 90

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## 93 **Results**

This study included 30 healthy individuals who during fMRI performed a simple visuospatial 94 main task under two levels of Propofol sedation: low (0.1 mg/h/kg; hereafter labelled "LS" for 95 96 "low sedation") and moderate sedation ("MS"). The visuospatial task was divided in blocks performed twice for each sedation level. A stabilization period (~6 min) was implemented between 97 98 each block to allow the effect of Propofol to reach its steady state, during which participants performed a simple visuo-motor "metronome" task, consisting of timing their motor responses as 99 100 synchronous as possible to a gray disc presented in one quadrant of the display. The main task, 101 performed during stable periods of Propofol infusion, consisted of noting the location of a gray 102 disc presented in one of the display's quadrants. There were three presentation conditions: a conscious, a non-conscious, and an "absent" condition. Conscious/non-conscious perception was 103 104 manipulated with continuous flash suppression (Tsuchiya and Koch, 2005) (Supplementary Fig.1). After each trial, participants evaluated their visual experience of the disc on a three-point 105 106 "perceptual awareness scale" (PAS; see Methods).

107

### 108 Sedation effect on behavior

First, to ensure that participants' arousal was affected by Propofol sedation, we verified that the response variability relative to the metronome response cue (i.e., how precisely participants paced the responses; Supplementary Fig.2A) increased for MS. Among the three stabilization periods, we observed that participants' performance changed as a function of the Propofol level ( $F_{2,58} = 12.1$ ; p = 0.0004). Indeed, variability increased with the change of sedation from LS to MS and decreased from MS to LS (Supplementary Fig.2B). This confirmed that participants' arousal changed before each block of the main task.

116	During the main visuospatial task, comparison of PAS responses between the sedation levels
117	revealed a significant interaction effect in conscious ( $F_{2,58} = 5.2$ , $p = 0.009$ ) and in non-conscious
118	$(F_{2,58} = 8.5, p = 0.0006)$ conditions. Specifically, the number of stimuli reported as unseen (PAS =
119	1) increased for MS relative to LS (Newman-Keuls test: $p = 0.04$ and $p = 0.01$ for conscious and
120	non-conscious trials respectively), with a concomitant decrease of clear (PAS = 3) visual
121	experiences in conscious ( $p = 0.02$ ) and of vague (PAS = 2) visual experiences in non-conscious
122	(p = 0.003) conditions. To ensure no conscious visual experience in non-conscious trials and clear
123	perception in conscious trials, only trials with $PAS = 1$ in non-conscious and in absent conditions,
124	and trials with $PAS = 3$ in conscious condition, were included (> 80% of trials in each condition
125	for the two sedation levels; see Methods) in the following analyses.
126	For conscious trials, participants had near perfect accuracy (hits – false alarms; mean $\pm$ SD:
127	LS = 0.99 $\pm$ 0.02; MS = 0.99 $\pm$ 0.04; Fig.1A), with no difference between sedation levels
128	(Wilcoxon match pairs test: $z = 0.27$ , $p = 0.79$ ). For non-conscious trials, accuracy was at chance
129	level (mean $\pm$ SD: LS = 0.01 $\pm$ 0.12, t <sub>30</sub> = 0.59; p = 0.56; MS = 0.006 $\pm$ 0.12; t <sub>30</sub> = 0.25; p = 0.80;
130	Fig.1A), again with no difference between sedation levels (Wilcoxon match pairs test: $z = 0.20$ , p
131	= $0.84$ ). As such, these stimuli were non-conscious according to both subjective and objective
132	criteria. Participants' response time did not differ between non-conscious and absent trials for
133	either sedation level (LS: $t_{29} = -0.70$ , $p = 0.5$ ; MS: $t_{29} = -0.32$ , $p = 0.7$ ), but was generally slower
134	during MS compared to LS (main effect of sedation: $F_{1,29} = 13.42$ ; p = 0.0006; Fig.1B).

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# xxxxxxxxx Figure 1 xxxxxxxxx

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## 139 *Neural response to stimulus presence*

We then investigated the neural response related to both conscious and non-conscious 140 visuospatial processing. Whole-brain univariate analyses of fMRI data, contrasting conscious to 141 absent conditions, revealed significant blood-oxygen-level-dependent (BOLD) signal change in 142 brain areas consistent with visuospatial processing (De Schotten et al., 2005) (Supplementary 143 144 Fig.3). However, these analyses were not sensitive enough to reveal any signal change related to sedation levels, despite changes in participants' response time during the main task and response 145 146 variability during the metronome task. Non-conscious processing was not detected either. 147 Multivariate pattern analysis (MVPA) is more sensitive compared to univariate analyses (Haxby, 2012), and has previously been used to investigate non-conscious processes (Ahrens, 2013; 148 Bergström and Eriksson, 2018; Sheikh et al., 2019; Soto et al., 2019); it therefore appears better 149 150 suited to capture the expectedly subtle BOLD signal changes related to MS and, crucially for the 151 question at hand, if MS affects conscious and non-conscious processing differently.

152 Using MVPA, we first applied a searchlight approach to generate decoding accuracy maps of the mere presence of the stimulus for non-conscious trials (i.e., non-conscious vs. absent trials, 153 irrespective of sedation level) for each individual separately. This searchlight decoding was 154 155 restricted to brain areas previously shown to be involved in visuospatial perception (Wang et al., 156 2015) and were thresholded at 50% decoding accuracy. Corresponding maps for conscious vs. 157 absent trials were also generated. Maps derived from both non-conscious and conscious trials 158 included bilateral early visual cortex, intraparietal sulcus, and frontal eye fields (Fig.2A), and were 159 used to define regions of interest (ROIs) to quantify the effect of sedation on conscious and non-160 conscious perceptual processing. To ensure that regional differences would not confound any 161 differences detected between the sedation effects on conscious and non-conscious processing, the

162 ROIs were defined as the overlap between the decoding maps for conscious and non-conscious163 trials (Fig.2A).

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- 165 *Sedation effect on neural patterns*

166 We then used a ROI-based MVPA to decode the difference between LS and MS for conscious and 167 non-conscious trials separately. In addition, we used a contrast approach on a trial-by-trial basis for the MVPA classification to control for possible non-specific effects of visuospatial processing. 168 169 Thus, the BOLD signal from the absent condition was subtracted from conscious and non-170 conscious BOLD signal, separately for each sedation level (i.e., ConscLS-AbsLS vs ConscMS-AbsMS, NonconscLS-AbsLS vs NonconscMS-AbsMS; see Materials and Methods for more 171 details). Possible non-specific changes in cerebral blood flow were also quantified using arterial 172 173 spin labeling and no significant difference between LS and MS was observed (see Methods).

174 Decoding accuracies for the sedation effect on conscious processing (65.0  $\pm$  10.2%) and 175 on non-conscious processing ( $60.8 \pm 8.5\%$ ) were significantly different from chance (permutation test (Stelzer et al., 2013): p = 0; i.e., all 10000 permutations had a value below 65.0 and 60.8%, 176 respectively), revealing that the sedation affected both conscious and non-conscious processes. 177 178 Moreover, we observed a significant difference between conscious and non-conscious decoding accuracies (Wilcoxon matched pairs test: z = 4.63;  $p = 3.5 \times 10^{-6}$ ), revealing an interaction between 179 180 arousal and conscious/non-conscious visuospatial processing, thereby demonstrating that a change 181 in the arousal affects conscious and non-conscious processes differently.

This higher decoding accuracy for the sedation effect on conscious processing compared to nonconscious processing would thus indicate that arousal does indeed primarily affects conscious processing. Crucially, these results are based on BOLD signal changes where a common reference

185 condition (absent trials) had been subtracted. While controlling for non-specific effects from Propofol sedation, this subtraction procedure does not isolate conscious processing from non-186 conscious processing. Arguably, BOLD signal for conscious trials should therefore partly reflect 187 the non-conscious processes that precede and lead to conscious perception of the target stimulus, 188 in addition to conscious processes. To ensure that non-conscious processes did not drive the 189 190 decoding of sedation levels in the conscious condition, we performed a further analysis where nonconscious BOLD signal was subtracted from conscious BOLD signal, separately for each sedation 191 192 level (i.e., ConscLS-NonsconscLS vs ConscMS-NonconscMS, see Materials and Methods for 193 details). Surprisingly, while the decoding accuracy of the sedation level for conscious processing  $(54.8 \pm 7.3\%)$  was significantly different from chance (permutation test: p = 0.001), it was also 194 significantly lower than the decoding accuracy of the sedation effects on non-conscious processing 195 196 (Wilcoxon matched pairs test: z = 2.9; p = 0.0032), revealing that arousal affected non-conscious 197 processes even more than it affected conscious processes (Fig.2B). These results were replicated 198 in supplemental analyses using alternative ROIs based on the metronome task performed during the stabilization periods, which, similar to the main task, requires visuospatial processing (see 199 Supplementary Fig.5). 200

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#### xxxxxxxx Figure 2 xxxxxxxx

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## 204 Discussion

The finding that a reduced level of arousal greatly affects non-conscious processes has several implications for the concept of consciousness and for clinical situations. Firstly, it could be argued that the conception of "levels of consciousness" when referring to arousal is a 208 misnomer. While our results do show that conscious processes are affected by a reduced level of arousal, even greater changes were evident for non-conscious processes. Thus, to denote a 209 reduced level of arousal as an altered level (or state) of consciousness is potentially misleading, 210 211 because such terminology suggests a specificity that apparently is non-existent. It may be more appropriate to simply use "arousal", "alertness", or similar terminology, because a change in 212 213 arousal affects both conscious and non-conscious processing, which together constitute the individual's mental capacity. Our findings are consistent with theories of consciousness that 214 215 explicitly separate levels and content (e.g., Northoff and Huang, 2017), but are problematic for 216 hypotheses that suggest integrating these two dimensions as subtending consciousness (e.g., Aru et al., 2019; Bachmann and Hudetz, 2014). 217

Secondly, our findings have implications for the development of "consciousness markers" 218 219 in people with low levels of arousal and/or altered "states of (un)consciousness". One great 220 challenge in consciousness research, which has substantial ethical implications, is to know 221 whether patients that are non-responsive due to anesthesia or trauma retain their capacity for 222 conscious experiences. One candidate marker, suggested to reflect conscious experience (i.e., content consciousness), is the perturbational complexity index (PCI), which reliably discriminate 223 224 between lower "levels of consciousness", including sleep, anesthesia, and in patients with 225 consciousness disorders (Casali et al., 2013; Sarasso et al., 2015). To our knowledge, the PCI and 226 other candidate markers do not take changes in non-conscious processing into account. While the 227 sedation-related changes observed in conscious processes are consistent with the idea of reduced 228 integration (Schrouff et al., 2011), we have here shown that changes in non-conscious processing 229 were substantial. Again, the lack of specificity, i.e., the inability to isolate processing specifically 230 related to (the content of) consciousness and to exclude effects emanating from changes in nonconscious processing, is problematic for existing markers of consciousness. The same goes for research on the neural correlates of consciousness where manipulations of arousal are used (Eriksson et al., 2020; Koch et al., 2016). That is, given our current findings, changes in markers/indices or correlates are likely to have been driven by non-conscious in addition to conscious processes. For practical purposes, e.g., when trying to determine if a patient is capable of conscious experiences or not, a correlation between general mental capacity and the capacity for conscious experiences may suffice, but should be verified.

238 Previous neuroimaging research on the effects of sedation has demonstrated a sparing of 239 neural activity in sensory regions combined with a reduction in higher-order regions, including frontal and parietal cortex (e.g., Demertzi et al., 2019; Hudetz and Mashour, 2016). Such previous 240 findings are consistent with the notion that sedation primarily affects conscious perceptual 241 processing, but are not necessary inconsistent with our current findings. Indeed, while the current 242 243 study is the first to manipulate both arousal and conscious perception simultaneously, we have 244 only used two levels of sedation. It therefore remains unknown whether the relation is linear or non-linear.In addition, the smaller impact of the MS on conscious processes, and that is also 245 consistent with participants' accuracy in this condition, could result from some form of attentional 246 247 effect that acts differently on conscious vs. non-conscious stimuli (Coull et al., 2004). Further characterization of the effects of alertness on conscious and non-conscious processing is an 248 249 important task for future research, together with investigations of how the current findings 250 generalize to other stimuli, tasks, and manipulations of alertness.

In conclusion, our current results show that Propofol greatly alters non-conscious processes and to a lesser extent conscious processes, contrary to the notion that anesthetics selectively reduce "consciousness". This finding implies that one may need to reconsider what it means to "be

254	conscious", and could lead to improved markers of consciousness and to a better understanding of
255	situations where content and level dissociate, for example when sedated patients retain the capacity
256	for conscious experiences.

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## 258 Materials and Methods

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### 260 **Participants**

261 Forty healthy right-handed adults took part in the experiment. Participants were recruited from 262 Umeå University campus through poster and internet advertisements. They had normal or corrected-to-normal vision, right-eye dominance, gave their written informed consent, and 263 received financial compensation for participation (600 SEK). Ten participants were excluded from 264 265 the analyses, either due to excessive head movement during fMRI scanning (n = 5), for failing to 266 follow task instructions (n = 4), or because non-conscious processing could not be verified (n = 1). 267 Thus, the final sample in the analyses was 30 individuals (mean age  $\pm$  SD: 27.4  $\pm$  4.6 years; 12 males). This study was approved by the regional ethics review board (dnr 2018-314-32M). 268

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## 270 Paradigm and stimuli

During fMRI scanning, participants performed a visuospatial task, under continuous flash suppression (CFS), composed of 120 trials equally distributed in 2 blocks and divided into 3 presentation conditions: 40 conscious, 60 non-conscious, and 20 absent trials for each sedation level. Each trial was randomly chosen from one of the three conditions.

For CFS, a mirror stereoscope was used to isolate visual input from left and right side of the screen to participants' corresponding eyes. For non-conscious trials, the target stimulus (gray 277 disc; size =  $0.6^{\circ}$ ) was presented for 500 ms to the non-dominant (left) eye while colored squares of random composition ("Mondrians"; size =  $4.2^{\circ} \times 4.2^{\circ}$ ) where flashed (10 Hz) to the dominant 278 eve to suppress conscious experience of the disc (Tsuchiya and Koch, 2005). Mondrians were 279 280 flashed for 500 ms longer than the disc's presentation, minimizing the risk of adaptation after-281 effects. To maximize stimulus intensity during non-conscious trials, contrast between the disc and 282 the gray background was increased or decreased every 10 trials depending on how many times 283 participant reported the disc as seen. That way, the proportion of actual non-consciously 284 experienced disc presentations was 80%. There were 17 possible contrast values. The difference 285 between each contrast consisted of an increase or a decrease in RGB value of 2 (range = 174-206; background = 210). For conscious trials, the disc (RGB = 198) was superimposed on Mondrians, 286 presented to the dominant eye, and was thus consciously seen. For "Absent" trials, used as 287 288 reference condition, Mondrians were presented to the dominant eye while an empty gray background  $(4.2^{\circ} \times 4.2^{\circ})$  was presented to the non-dominant eye. 289

For conscious and non-conscious trials, the disc was presented in one of the four quadrants 290 291 of the screen. The position was randomly selected from a pre-specified list where positions were counterbalanced within each condition. After the disc presentation, a probe was presented, pointing 292 293 either to the same spatial location as the disc (match) or to another spatial location (non-match). 294 Participants had to decide whether the probe was pointing to the disc's location (yes/no). For non-295 conscious and absent trials, participants were instructed to guess on the first alternative that came 296 to mind. There was 50% chance that the probe pointed to the disc location. After the probe, 297 participants estimated their conscious experience of the disc on a three-point perceptual awareness 298 scale (PAS) (Sandberg et al., 2014), from 1: no visual experience to 3: clear visual experience of 299 the disc. For probe and PAS, participants had to reply within a limit of 2.5 s after which the

experiment automatically continued to the next trial. The inter-trial interval (ITI) was adjusted
 according to participants' response time in a way that two trials were always separated by 5 s.

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303 A visual metronome task was also performed and used as a behavioral measure of 304 participants' arousal. Participants had to synchronize finger taps to visual isochronous metronome 305 sequences presented to their dominant eye, and were requested not to follow the beat by moving other body's parts or using covert counting. The stimulus was the same disc as for the visuospatial 306 307 task but presented on the gray background with empty dotted circles reflecting the 4 possible 308 positions of the stimulus apparition. One trial consisted of a 500-ms stimulus presentation followed 309 by a 500-ms ITI. In total, participants completed 12 sequences of 20 trials (240 visual 310 presentations) where the stimulus was presented with a 1-Hz tempo. The stimulus' position within 311 each block was selected in a pseudo-random order in a way that a block mainly consisted (85% of 312 the trials) of stimuli appearing in one quadrant. Finally, participants received feedbacks about their 313 performance at the end of each sequence.

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#### Propofol sedation: individual adjustment

The anesthetic agent used to manipulate arousal was Propofol (20 mg/ml), which activates GABAa receptors directly (O'Shea et al., 2000). Propofol is considered safe and fast acting (reaches its steady state ~6 min after infusion) (Trapani et al., 2012), which allowed us to change the level of arousal several times during fMRI session. Here, two sedation levels were used: a moderate level that was adjusted individually, and a low level (0.1 mg/kg/h). The choice of having 0.1 mg/kg/h rather than no sedative or saline injection, as a state of comparison was motivated by the fact that the sedative may affect blood flow or other non-neuronal parameters relevant to thefMRI signal (Qiu et al., 2017).

Individual adjustment of the moderate sedation level was evaluated during a pre-scanning 324 325 session. Participants fasted from solids for at least 6h and from liquids 4h before sedation. Propofol 326 was infused through an intravenous catheter placed into a forearm vein. Sedation was achieved 327 using computer-controlled intravenous infusion of Propofol to obtain constant effect-site concentrations. Participants where initially injected with 2.0 mg/kg/h of Propofol. The infusion 328 329 rate was then increased in steps of 0.25 mg/kg/h, separated by a 6-min stabilization period, until 330 participants were considered moderately sedated, operationalized as when they showed difficulties to keep their eyes open, but remained responsive. Physiological parameters such as blood pressure, 331 332 pulse oximetry, and breathing frequency were continuously monitored and were stable during 333 Propofol infusion, and no side effects were observed. Anesthesia administration and monitoring 334 were based on clinical judgment of the anesthesiologist and the intensive care nurse. In the final 335 population (n = 30), the range of the moderate sedation was 2.25 to 4.0 mg/kg/h (mean  $\pm$  SD: 2.8  $\pm 0.5$  mg/kg/h). 336

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#### 338 MRI data collection

Propofol infusion started right before participants were placed in the scanner bore. Participants began the experiment with either the low ("LS") or the moderate ("MS") sedation. In the final sample, 17 participants started with LS and 13 with MS. A certified intensive-care nurse with specific responsibility for pharmacological administration and monitoring was present throughout the session, and complete resuscitation equipment was available at all times.

The session started with structural imaging (T1, T2 FLAIR and T2 PROPELLER sequences) so that Propofol levels could stabilize before fMRI scanning. Then, one resting-state fMRI sequence was run at each sedation level for the use of another study and will not be further reported here, and task fMRI followed.

During task-fMRI, participants performed two 7-min blocks of the visuospatial task under both sedation levels. Each block was followed by a 6-min stabilization period where sedation level was changed and during which participants performed the visual metronome task. This resulted in 4 blocks of visuospatial task and 3 stabilization periods. Finally, to verify that Propofol was not interfering with regional cerebral blood flow (CBF) response at the sedative concentrations (Veselis et al., 2005), and did not modify flow-metabolism coupling (Johnston et al., 2003), the MRI session included two pulsed arterial spin-labeling (ASL) sequences for each sedation level.

355 MRI data were collected with a General Electric 3 Tesla Discovery MR750 scanner (32-356 channel receive-only head coil). High-resolution T1-weighted structural image was collected 357 FSPGR with TE = 3.2 ms, TR = 8.2 ms, TI = 450 ms, and flip angle =  $12^{\circ}$ . Task-fMRI (1410) volumes) was recorded using a T2\*-weighted gradient echo pulse sequence, echo planar 358 imaging, field of view = 25 cm, matrix size =  $96 \times 96$ , slice thickness = 3.4 mm. The volumes 359 360 covered the whole cerebrum and most of the cerebellum containing 37 slices with 0.5 mm inter-361 slice gap and an ASSET acceleration factor of 2. The orientation was oblique axial, and slices 362 were aligned with the anterior/posterior commissures, and scanned in interleaved order with TE 363 = 30 ms, TR = 2 s, flip angle =  $80^{\circ}$ .

364 Finally, ASL was collected using a field of view = 24 cm, matrix size = 128 x 128,
365 bandwidth of 62.50 kHz; slice thickness = 4 mm. The acquisition orientation was axial aligned

with the anterior/posterior commissures. The 40 slices with 2 mm inter-slice spacing were acquired from inferior to superior in an interleaved order to cover most of the cortex with a TR = 4 s.

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## *Data processing and statistical analyses*

In the visuospatial task, trials with response time (RT) < 250 ms or > 2.5 s were excluded prior to statistical analyses (Ratcliff, 1993). Then, PAS responses between LS and MS during conscious or non-conscious trials were compared using repeated-measure two-way analysis of variance (ANOVA). Afterwards, only trials in absent (LS:  $87.6 \pm 15.9$  %; MS:  $87.5 \pm 14.7$  % of trials) and non-conscious (LS:  $81.3 \pm 18.1$  %; MS:  $85.1 \pm 18.7$  % of trials) conditions with PAS = 1, and trials with PAS = 3 in conscious (LS:  $97.5 \pm 3.0$  %; MS:  $94.3 \pm 7.0$  %) condition were included in the analyses.

For the accuracy analyses, a hit was defined as a position match between disc location and probe together with a "yes" response, while a "no" response was defined as a miss. False alarm (FA) was considered as a non-match between disc location and probe with a "yes" response, while a "no" response defined a correct rejection (CR). Accuracy was defined as the proportion of correct answers (hits-FA) for conscious and non-conscious trials.

Accuracy, under the two sedation levels, was compared using Wilcoxon's matched pairs test in conscious and in non-conscious conditions. RT differences between the two sedation levels were assessed using repeated-measure two-way ANOVA across the three visual presentation conditions. Specific differences for RT in MS and in LS between non-conscious and absent conditions were evaluated using Student's t-tests.

For the metronome task, the three first trials of each sequence and missed responses werediscarded from analysis to include only trials where participants were synchronized to the stimulus.

389 Visual-to-tap asynchrony was calculated as the absolute time difference between stimulus onset and participant's response. In other words, the smaller the difference, the better the performance. 390 Then, variability in asynchrony was calculated for each sequence and each participant. Changes in 391 392 variability due to Propofol sedation were estimated with the slope of a linear regression across the 393 12 sequences, and were used as a sedation-effect estimation. A positive slope (increased 394 variability) with increased Propofol reflected a decrease in arousal and vice versa. To assess changes in the sedation effect over the three stabilization periods at the group level, the sign of the 395 396 slopes related to participants who started the experiment with MS was switched, respectively for 397 each stabilization period. Group level comparison was done using repeated-measure one-way 398 ANOVA.

All post hoc tests with correction for multiple comparisons were conducted using Newman-399 400 Keuls test and p-value < 0.05 was considered significant.

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#### 402 fMRI analyses

403 Image pre-processing, statistical fMRI, and ASL data analyses were conducted with SPM12 (Wellcome Department of Imaging Neuroscience, London, UK) running in Matlab 8.4 404 405 (Mathworks, Inc., Sherbon, MA, USA) using custom-made Matlab scripts. Functional images 406 were (i) slice-time corrected, (ii) realigned to the first image of the time series to correct for head 407 movement, (iii) unwarped to remove residual movement-related variance (Andersson et al., 2001), 408 and (iv) co-registered to high-resolution structural data. Structural images were normalized to the 409 MNI (Montreal Neurological Institute) template using DARTEL (Ashburner, 2007) and resulting 410 parameters were used for functional images normalization, which were resampled to 2-mm 411 isotropic voxel size. Finally, functional images were smoothed with an 8-mm and a 2-mm FWHM

Gaussian kernel for univariate and multivariate pattern analysis (MVPA) (Gardumi et al., 2016)
respectively.

- 414
- 415 Univariate analysis

416 Pre-processed data were analyzed using a two-stage summary statistics random effect 417 model (Friston et al., 1995; Holmes and Friston, 1998). At the first stage, task-dependent changes 418 in BOLD signal were modeled as zero-duration event regressors time-locked to (i) the Mondrians' 419 onsets for the visuospatial task, including conscious, non-conscious and absent conditions for each 420 Propofol level and each PAS rating, and to (ii) the stimulus' onsets for the visual metronome task, including the four stimulus' positions. These regressors were convolved with the SPM12 canonical 421 422 hemodynamic response function and entered into general linear model (GLM). The models also 423 included constant terms, 6 head movement parameters, nuisance regressors such as missed 424 responses, and physiological noise (6 parameters) from white matter and cerebrospinal fluid, 425 estimated using aCompCor method (Behzadi et al., 2007). Finally, high-pass filter (cut-off = 128 s) was applied to remove low-frequency drifts in the data. 426

Contrast maps were computed on beta maps resulting from the estimated first-level GLMs to reveal for conscious and non-conscious conditions, brain regions (i) subtending visuospatial processing regardless of sedation levels and (ii) presenting differences between sedation levels. Individuals' maps subtending conscious and non-conscious visuospatial networks were taken to second-level random-effects analyses (one-sample t-tests) to account for inter-individual variability. Comparison between sedation levels was done using paired t-tests for conscious and non-conscious conditions.

434	For the ASL data, the mean CBF value for gray matter for both sedation levels was
435	calculated using histogram-based segmentation algorithm of the upper brain CBF values, based on
436	the ASL sequences. Averaged difference images were converted to mL/100g/min using a single-
437	compartment model. CBF images were (i) co-registered to high-resolution structural data, (ii)
438	motion-corrected using a 6-parameters rigid body spatial transformation, and (iii) normalized to
439	the MNI via DARTEL template image. CBF images for each participant were taken to second-
440	level random-effects analyses (paired t-tests) to estimate CBF differences as a function of Propofol
441	level.
442	Multiple comparisons correction of statistical maps at the second level was conducted on
443	the whole brain using cluster-based extent thresholding of $p < 0.05$ (FWE corrected) calculated
444	based on the Gaussian random field method and following cluster-defining threshold of $p < 0.001$ .
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445 446	MVPA: Defining regions of interest
	MVPA: Defining regions of interest Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to
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446 447	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to
446 447 448	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded
446 447 448 449	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded irrespective of sedation level (conscious <i>vs.</i> absent and non-conscious <i>vs.</i> absent). A searchlight
446 447 448 449 450	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded irrespective of sedation level (conscious <i>vs.</i> absent and non-conscious <i>vs.</i> absent). A searchlight decoding approach was used (Grootswagers et al., 2017; Haynes, 2015; Kriegeskorte et al., 2006;
446 447 448 449 450 451	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded irrespective of sedation level (conscious <i>vs.</i> absent and non-conscious <i>vs.</i> absent). A searchlight decoding approach was used (Grootswagers et al., 2017; Haynes, 2015; Kriegeskorte et al., 2006; Pereira et al., 2009) as implemented in CoSMoMVPA decoding toolbox (Oosterhof et al., 2016),
446 447 448 449 450 451 452	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded irrespective of sedation level (conscious <i>vs.</i> absent and non-conscious <i>vs.</i> absent). A searchlight decoding approach was used (Grootswagers et al., 2017; Haynes, 2015; Kriegeskorte et al., 2006; Pereira et al., 2009) as implemented in CoSMoMVPA decoding toolbox (Oosterhof et al., 2016), on the 2-mm smoothed beta parameter maps from the GLM described above (one map per trial).
446 447 448 449 450 451 452 453	Two searchlight MVPAs were conducted, for conscious and for non-conscious trials, to identify regions of interest (ROIs) where the mere presence of the stimulus could be decoded irrespective of sedation level (conscious <i>vs.</i> absent and non-conscious <i>vs.</i> absent). A searchlight decoding approach was used (Grootswagers et al., 2017; Haynes, 2015; Kriegeskorte et al., 2006; Pereira et al., 2009) as implemented in CoSMoMVPA decoding toolbox (Oosterhof et al., 2016), on the 2-mm smoothed beta parameter maps from the GLM described above (one map per trial). The number of maps/trials were balanced for each participant across conditions (Mumford et

(Wang et al., 2015). A linear discriminant analysis (LDA) classifier was used, combined with a
10-fold cross-validation procedure (Varoquaux et al., 2017). Within-run cross-validation has been
shown to be unbiased for randomized event-related designs, as used here (Mumford et al., 2014).
Nevertheless, to ensure that BOLD signal was non-overlapping between validation folds, we
included only trials such that there was at least 30 s between the training and the testing fold.
Individual maps of classification accuracies were thresholded at 50% (chance level) and smoothed
with an 8-mm FWHM Gaussian kernel.

To ensure that the decoding of Propofol effects for conscious and non-conscious trials 464 465 would be comparable and not confounded by regional differences, the ROI was defined such that both conscious and non-conscious processing was assuredly present within the ROI for each 466 individual. That is, the overlap between the above-described searchlights was selected as ROI for 467 each individual (ROI range size = 1168-2487 voxels). Importantly, the ROI-defining comparisons 468 of conscious/non-conscious vs. absent are orthogonal to the latter comparisons of sedation levels 469 470 (Kriegeskorte et al., 2009). Nevertheless, to verify that the above procedure for defining ROIs did not affect the latter classification of sedation levels, a third searchlight MVPA, using the 471 metronome task data, was performed identifying again ROI of visuospatial processing. 472 473 Specifically, the stimulus' position was decoded (left vs. right). For comparison with the original 474 ROIs, the same number of voxels, for each individual, was used in these alternative ROI analyses.

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## 476 *MVPA: Decoding Propofol sedation*

To quantify the sedation effect (in terms of decoding accuracy) specifically related to conscious and to non-conscious visuospatial processing, we first analyzed it in relation to a common baseline – the absent conditions, using a contrast on a trial-by-trial basis. Thus, beta maps

480 from the absent conditions were subtracted from conscious (ConscLS-AbsLS and ConscMS-AbsMS) and from non-conscious (NonconscLS-AbsLS and NonconscMS-AbsMS) beta maps 481 separately for each sedation level. To retain power although there were fewer absent trials than 482 conscious/non-conscious trials, absent beta maps were randomly selected within each block such 483 that the same beta map of the absent condition could be used no more than three times to be 484 485 subtracted from conscious or from non-conscious beta maps. This level-specific subtracting procedure controls for non-specific effects from Propofol (e.g., subtle changes in CBF) and for 486 487 effects unrelated to visuospatial processing.

Arguably, conscious perceptual experiences are preceded by non-conscious processing (Aru et al., 2019). Thus, to ensure that the sedation level decoding in the conscious condition was specifically related to conscious experiences, a second procedure of subtracting level-specific nonconscious beta maps was performed. Here, non-conscious beta maps were subtracted from conscious beta maps for LS and MS separately (ConscLS-NC and ConscMS-NC). Because there were more non-conscious than conscious trials, the surplus non-conscious trials were randomly selected for exclusion within each block.

Three ROI-based MVPAs, using the ROIs described above, were thus performed to decode 495 496 the sedation level: (i) ConscLS-AbsLS vs. ConscMS-AbsMS, (ii) NonconscLS-AbsLS vs. 497 NonconscMS-AbsMS, and (iii) ConscLS-NCLS vs. ConscMS-NCLS. Classification of Propofol 498 levels was performed on a balanced number of beta maps/trials for each participant across 499 conscious/non-conscious conditions and across the two sedations levels, thereby ensuring that 500 decoding accuracy would be comparable and not confounded by the number of trials used in the 501 classification. A LDA classifier and 10-fold cross-validation with at least 30 s between the testing 502 and the training folds was used.

503	Individual accuracy values were entered into second-level analyses, using first a two-step
504	permutation procedure (Stelzer et al., 2013) to evaluate if classification at the group level was
505	significantly above chance level. Finally, to evaluate whether MS affected non-conscious and
506	conscious processing differently, differences in decoding accuracy between conscious and non-
507	conscious were assessed using Wilcoxon's matched pairs test. A p-value $< 0.05$ was considered
508	significant.
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510	
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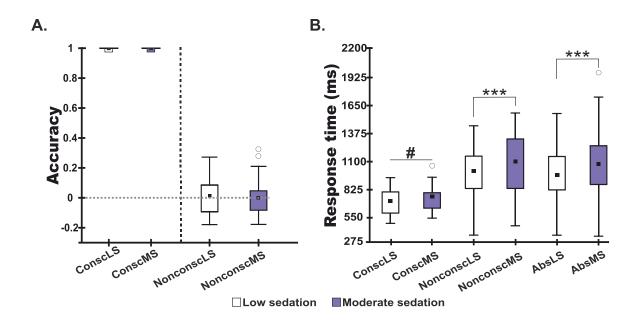
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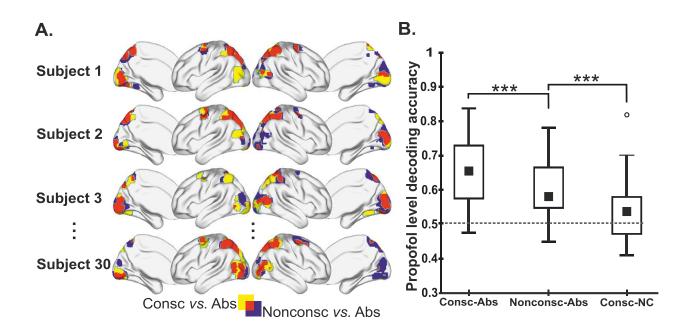
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683Fig. 1: Behavioral performance during the visuospatial task under the two levels of sedation.684A. Boxplots showing participants' accuracy (hits – false alarms) to detect the correct stimulus685location during low (white) and moderate (purple) sedation; the gray dashed line indicates chance686level. B. A global slowing in response time verified that participants' arousal was reduced with687increased sedation. White circles indicate outliers; the difference was significant also without these688data points. \*\*\*p< 0.001; # p=0.06.</td>

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## 699 Fig. 2: Effect of sedation on conscious and non-conscious visuospatial processing.

700 A. Conscious (yellow) and non-conscious (blue) maps of MVPA searchlights, decoding presence vs. absence of the stimulus for each individual. Decoding of the sedation level was performed in a 701 702 ROI defined as the overlap (red) between the two searchlight maps. B. Decoding accuracy for the 703 sedation level classification (low vs. moderate), for conscious and non-conscious conditions controlled for unspecific sedation effects (-Abs), and for the conscious condition when controlling 704 for non-conscious visuospatial processing (-NC). White circle indicates an outlier; the difference 705 706 was significant also without this data points. Consc: Conscious; Nonconsc: non-conscious. \*\*\*p 707 < 0.001.

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