Running head: BRAIN DYNAMICS INFLUENCE CATEGORY LEARNING

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Abstract Percepts are naturally grouped into meaningful categories to process continuous stimulus variations in the environment. Theories of category acquisition have existed for decades, but how they arise in the brain due to learning is not well understood. Here, advanced computational modeling techniques borrowed from educational data mining and cognitive psychology were used to trace the development of auditory categories within a short-term training session. Nonmusicians were rapidly trained for 20 min on musical interval identification (i.e., minor and major 3rd interval dyads) while their brain activity was recorded via EEG. Categorization performance and neural responses were then assessed for the trained (3^{rds}) and novel untrained (major/minor 6^{ths}) continua. Computational modeling was used to predict behavioral identification responses and whether the inclusion of single-trial features of the neural data could predict successful learning performance. Model results revealed meaningful brain-behavior relationships in auditory category learning detectible on the single-trial level; smaller P2 amplitudes were associated with a greater probability of correct interval categorization after learning. These findings highlight the nuanced dynamics of brain-behavior coupling that help explain the temporal emergence of auditory categorical learning in the brain.

Keywords: computational modeling, categorical perception (CP), auditory learning, EEG

I. INTRODUCTION

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To make sense of the environment, percepts are naturally grouped into meaningful categories, a phenomenon known as categorical perception (CP; Harnad, 1987). Category acquisition is generally believed to involve both innate and learned components (Rosen and Howell, 1987). While long-term plasticity in auditory categorization is well documented (e.g., musical training: Zatorre and Halpern, 1979; language experience: Kuhl, 1991; Kuhl et al., 1992), how categories develop through *short-term* learning is less understood. Behaviorally, musical interval identification improves with training (Pavlik Jr et al., 2013; Little et al., 2019) as do behavioral thresholds after pitch discrimination training (Carcagno and Plack, 2011). Even nonmusicians can improve in musical interval identification (Pavlik Jr et al., 2013; Little et al., 2019) and discrimination (Burns and Ward, 1978), suggesting that learning, rather than music experience per se, promotes the successful labeling of musical sounds. Similarly, short-term training on non-native phonetic contrasts leads to behavioral and neural improvements in speech identification and discrimination after learning (Pisoni et al., 1982; Lively et al., 1993; Kraus et al., 1995; Tremblay et al., 2001; Myers and Swan, 2012; Swan and Myers, 2013). Category learning is thought to distort the stimulus representational space, such that auditory cortical maps emphasize differences between categories and become more insensitive to within-category differences (Guenther et al., 1999; Guenther et al., 2004; e.g., see Fig. 1 in Bidelman et al., 2020). Event-related potentials (ERPs) have been instrumental in shedding light on the neural mechanisms and time course of categorization processes. M/EEG studies have demonstrated that speech categories begin to emerge around N1 (~100 ms post-stimulus onset) and are fully formed by P2 (~ 150-200 ms) (Bidelman et al., 2013b; Ross et al., 2013; Bidelman et al., 2014;

62 Bidelman and Alain, 2015; Alho et al., 2016; Bidelman and Walker, 2017; 2019; Mankel et al., 63 2020). Source localization studies have invoked a distributed frontotemporal network involved in 64 speech categorization, including key brain regions such as the left primary auditory cortex (PAC), superior temporal gyrus (STG), and inferior frontal gyrus (IFG) (Binder et al., 2004; 65 66 Golestani and Zatorre, 2004; Liebenthal et al., 2005; Desai et al., 2008; Myers et al., 2009; 67 Chang et al., 2010; Liebenthal et al., 2010; Lee et al., 2012; Myers and Swan, 2012; Alho et al., 68 2016; Bouton et al., 2018; Bidelman and Walker, 2019; Mankel et al., 2020). The neural 69 underpinnings of music categorization have been less studied, but results suggest a similar (albeit 70 right hemisphere biased) network involving the right STG/STS (Klein and Zatorre, 2011; 2015; 71 Bidelman and Walker, 2019; Mankel et al., 2020). Several studies have also reported experience-72 dependent changes in CP at behavioral and neural levels associated with music training 73 (Bidelman et al., 2014; Bidelman and Alain, 2015; Wu et al., 2015; Bidelman and Walker, 2017; 74 2019) and tone language expertise (Bidelman and Lee, 2015), underscoring the role of long-term 75 auditory experience in categorization processes. 76 Short-term learning-related changes in nonnative phonetic perception have been 77 associated with changes in P2 (and magnetic P2m) as well as late slow activity (~250-400 ms) of 78 the ERPs (Tremblay et al., 2001; Alain et al., 2010; Ben-David et al., 2011; Carcagno and Plack, 79 2011; Ross et al., 2013). Some report decreased or more efficient P2 responses after training 80 (Golestani and Zatorre, 2004; Alain et al., 2010; Ben-David et al., 2011) while others show 81 robust increases in amplitudes (Draganova et al., 2009; Tong et al., 2009; Ross et al., 2013). 82 Rapid changes in both temporal (e.g., STG) and frontal (e.g., IFG) brain areas have also been 83 observed following short-term auditory discrimination training (de Souza et al., 2013), 84 nonspeech categorization training (Guenther et al., 2004), task-related improvements in

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concurrent speech segregation (Alain *et al.*, 2007; Du *et al.*, 2015), and tone language learning (Lee *et al.*, 2017). Collectively, the extant literature indicates that successful short-term auditory category learning is accompanied by neurophysiological changes around the time frame of P2 (i.e., within 150-250 ms).

Much of the existing neuroscience and psychological research on auditory categorization have focused on characterizing averaged outcomes rather than modeling or making predictions about single event data (Yarkoni and Westfall, 2017). While averaging trial data reduces noise, it may wash out underlying patterns in the data, particularly those related to individual differences and the temporal dynamics of performance. Computational modeling has been used in various areas of cognitive psychology, educational data mining, and intelligent tutoring systems to trace knowledge development, model underlying learning behavior mathematically, and predict and optimize human learning performance (Pavlik Jr. and Anderson, 2008; Khajah et al., 2014). The generalized knowledge tracing (GKT) framework assumes that learning can be quantified in terms of knowledge components that depict learning difficulty for a particular item or skill via logistic regression models, typically with binary outcomes such as accuracy on a particular test item (Spada and McGaw, 1985; Pavlik Jr et al., 2020). The GKT framework allows implementation of models such as the additive factors model (AFM; Cen et al., 2006) and performance factors analysis model (PFA; Pavlik Jr et al., 2009). Both of these learning models factor the quantity of knowledge or prior training with a knowledge component by scaling the effect of the number of prior practice trials for a particular item as an individual parameter (AFM) or fitting separate parameters for success and failure of prior practices (PFA). Nonlinear features, such as recency-weighted successes and/or failures (Gong et al., 2011; Galyardt and Goldin, 2015) or the natural log of the successful to failure trials ratio (Pavlik Jr et al., 2020),

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might also add further explanatory power to GKT models. Because such models predict single responses in a task, they are capable of representing an individual's knowledge acquisition and learning rate, provided there is enough data for reliable parameter estimates (Liu and Koedinger, 2017; Pavlik Jr *et al.*, 2020).

In this study, we were interested in characterizing the short-term neuroplasticity that manifests during rapid auditory category learning. Adopting aspects of the GKT framework for a novel view into category acquisition, we modeled rapid auditory category learning to trace the development of musical interval categories at brain and behavioral levels. Listeners were trained to identify musical intervals as they are not overlearned (cf. speech) and thus represent relatively novel stimuli that do not carry categorical labels for nonmusicians (Burns and Ward, 1978; Zatorre and Halpern, 1979; Bidelman and Walker, 2017). Parameters were included in the computational models based on listeners' single-trial EEG responses to assess whether inclusion of neural data improves model predictions. We hypothesized that (1) category learning would develop rapidly within a short (20 min) training session; (2) learning would transfer to untrained stimuli (i.e., music intervals not present in the learning phase); and (3) incorporating neural measures in the models (i.e., ERP P2) would yield better predictions of learning outcomes than models based on behavior alone.

II. METHODS

A. Participants

Twenty young adults (μ =25.2 \pm 4.0 yrs, 16 females) were recruited for this study. All participants had normal hearing (<25 dB SPL, 250-8000 Hz), were right-handed (Oldfield, 1971), and had no history of neurological disorders. Participants were required to be fluent

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speakers of English; 6 reported a native language other than English according to language history questionnaires (Li *et al.*, 2006). Importantly, none of the participants had any tone language experience as these languages improve musical pitch perception (Bidelman *et al.*, 2013a). All participants had minimal to no formal music experience (μ =1.1 \pm 1.1 yrs, <3 years on any combination of instruments) and were thus naïve to the music-theoretic labels for pitch intervals. Participants gave written informed consent according to protocol approved by the University of Memphis Institutional Review Board, and they were compensated \$10 per hour for their time (~2.5-3 hours total duration).

B. Stimuli

Two five-step musical interval continua were constructed of complex tones consisting of 10 equal amplitude harmonics added in cosine phase. The fundamental frequency for the bass note across both continua was fixed at 150 Hz, while the upper note of the harmonic interval ranged from 180-188 Hz (spanning a minor to major 3rd) or 240-250 Hz (minor to major 6th) with equidistant frequency spacing between adjacent steps along the continuum. These intervals were selected because both continua span a semitone and are considered similar in qualia (i.e., imperfect consonances) in Western music practice. Each token was 100 ms in duration with a 10 ms rise/fall time to reduce spectral splatter. Stimulus presentation was controlled via MATLAB and routed through a TDT interface (Tucker Davis Technologies).

C. Procedure

Subjects were seated comfortably in an electroacoustically shielded booth. Stimuli were presented binaurally through ER-2 insert earphones at 80 dB SPL (Etymotic Research). Baseline categorization was assessed in the pretest, followed by a brief training session on the minor/major interval categories, then a posttest which measured learning-associated changes in

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performance. During the pre- and post-test phases, 3^{rds} and 6^{ths} were presented in separate blocks (i.e., one block for each continuum per phase, counterbalanced across participants). Approximately 2-3 minor/major exemplars were played at the beginning of each block to orient participants to the stimulus categories. For both the pretest and posttest phases, each token of the continuum was randomly presented 120 times for a total of 600 trials per block (5 tokens x 120 = 600 trials; 1200 total trials in pretest and posttest)¹. On each trial, participants were asked to label the sounds they heard as either "minor" or "major" via keyboard button press as fast and accurately as possible. Feedback was not provided. The interstimulus interval was jittered randomly between 400-600 ms (20 ms steps, uniform distribution) following the listener's response to avoid anticipation of the next trial, reduce rhythmic entrainment of EEG oscillations, and to help filter out overlapping activity from the previous trial (Luck, 2014). Participants were offered a break between blocks to reduce fatigue. Between the pre- and post-test, participants performed a single, approximately 20-minute identification training session. Training consisted of 250 presentations of each exemplar (endpoint) from the minor and major 3^{rd} continuum (total = 500 trials spread across 10 blocks, 25 randomized trials of each token per block)². The 6^{ths} continuum was withheld from training. Feedback was given during the training to improve accuracy and efficiency of auditory category learning (Yi and Chandrasekaran, 2016). Training only on the endpoints of the 3rd continuum allowed us to examine (i) the perceptual warping of the remaining stimulus space (cf. Livingston et al., 1998; Guenther et al., 1999) and (ii) evaluate transfer effects to the untrained 6th intervals. EEGs were recorded continuously throughout the experiment (i.e., pretest, training, & posttest phases).

D. EEG acquisition and preprocessing

EEG data were recorded from 64 sintered Ag/AgCl electrodes at 10-10 scalp locations (Oostenveld and Praamstra, 2001) and digitized at a sampling rate of 500 Hz (Synamps RT amplifier; Compumedics Neuroscan). Electrodes were referenced during acquisition to an additional sensor placed approximately 1 cm posterior to Cz. Impedances were set to $<10 \text{ k}\Omega$ at the start of data collection, and caps were refreshed with saline as needed prior to the posttest. Ocular movements were monitored by electrodes placed on the outer canthi of the eyes and the superior and inferior orbit. The data were epoched (-200-800 ms), filtered (1-30 Hz, 4th-order Butterworth filter), and re-referenced offline to the common average reference. The neural correlates of auditory categorization emerge between the N1 and P2 deflections (100-150ms) (Bidelman et al., 2013b; Bidelman and Alain, 2015; Bidelman and Lee, 2015; Alho et al., 2016; Bidelman and Walker, 2017; Toscano et al., 2018; Bidelman and Walker, 2019; Mankel et al., 2020), so these ERPs were explored as possible neural model predictors of categorical learning. Single-trial ERP amplitudes and latencies were calculated as the peak negative voltage between 85-160 ms for N1 and peak positive voltage between 150-220 ms for P2 from channel Cz (Hall, 1992). N1-P2 amplitudes were computed as the difference

E. Statistical Models

between the individual peak amplitudes.

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Four logistic regression models were tested in the analyses. The basic model structures are given in **Table I**, where the outcome *Response* is a logit value depicting the trial-to-trial probability of responding "major" (i.e., binary variable: 0= "minor", 1= "major"). The predictor features for the β coefficients are written out as words to aid clarity and discussion.

[INSERT TABLE I]

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Token codes for the stimulus. These values were centered at 0 so that tokens 1-5 along the continuum ranged from -2 for minor endpoints to +2 for the major endpoints. *Interval* denotes whether the block is from the 3^{rds} or 6^{ths} continuum, which tests whether performance differs (or whether learning transfers) across stimulus sets.

Reminiscent of PFA (Pavlik Jr et al., 2009), the Learn variable captures the accumulating history of behavioral performance as a representation of category learning. Learn is calculated as the natural log of the relative ratio between the summed totals of correct and incorrect trials during training, where the natural log function provides diminishing returns for learning in later trials than earlier trials (see "logit" feature: Pavlik Jr et al., 2020). 1 was added to the prior trial count (i.e., both the numerator and denominator of the logit parameter) to avoid taking the log(0), which is undefined (Pavlik Jr et al., 2020). Learn is then weighted according to the token heard on each trial throughout all phases. We assumed the prototypical musical intervals have a stronger influence over learning than more ambiguous tokens—trials with the major/minor prototypes (i.e., tokens -2, 2) are multiplied by 2, inner tokens (i.e., tokens -1, 1) are multiplied by 1, and the middle token (i.e., token 0) nulls the *Learn* variable with a multiplication factor of 0 (i.e., Learn = log[sum of correct trials/1 + sum of incorrect trials] x token weight). Scaling Learn in this way therefore allows minor and major exemplars to carry more weight in predicting responses whereas the ambiguous middle token offers equal bias on responses. Moreover, this weighting scheme captures the fact that only prototypes (and feedback) were provided in the training phase and thus contribute to categorical learning; learning gains were presumed to be constant in the pre- and post-test. Consequently, Learn is always 0 during pretest, increases with better accuracy during training (where only minor and major exemplars are heard), and equals the final training value multiplied by the token weight in posttest trials. Finally, EEG refers to the single trial EEG amplitudes or latencies for N1 and P2 (see *D. EEG acquisition and preprocessing*), where each measure was fit individually in separate model iterations. Inclusion of this neural measure assessed which ERP component most strongly contributed to behavioral learning outcomes and whether brain activity aids in predicting categorical learning on a trial-to-trial basis.

To determine the predictive performance, predictions from the model were compared to empirical data (i.e., participants' actual responses). AIC, root mean squared error (RMSE), and McFadden's pseudo-R² values were calculated to evaluate model fit. Variance inflation factors (VIF) assessed multicollinearity between parameters during model building. Two cross-validation (CV) procedures assessed model reliability and overfitting. An "intersubject CV" involved a 10-fold, 10-run holdout method where 10% of subjects were randomly withheld for the test model while the remaining 90% were used for training (model building). A "random split CV" randomly selected 10% of the data (across all subjects) for testing in another 10-fold, 10-run holdout method. In each method, the ratio of McFadden's R² between the test and train models averaged over the 10 folds and 10 runs were computed; values closer to 1 indicate adequate reliability and minimal overfitting. Statistical analyses were completed in R (v3.5.3).

III. RESULTS

Grand average ERPs are shown for each continuum and training phase in **Fig. 1A** while token specific responses for the 3^{rds} continuum are shown in **Fig. 1B**. We first determined which ERP components were reliable predictors of behavior. In models 2 and 4, the *EEG* parameter was replaced (separately) with single-trial N1, P2, or N1-P2 measures (see **Table I**). Models incorporating P2 latencies, N1 amplitudes and latencies, or N1-P2 amplitudes had poorer fit (i.e.,

smaller McFadden's pseudo-R²) than those containing P2 amplitudes. Single-trial P2 amplitudes also produced larger parameter estimates compared to the other ERP components, indicating a stronger relationship between this neural measure and behavioral outcomes (Bidelman *et al.*, 2013b; Ross *et al.*, 2013; Bidelman *et al.*, 2014; Bidelman and Alain, 2015; Alho *et al.*, 2016; Bidelman and Walker, 2017; 2019; Mankel *et al.*, 2020). Thus, P2 amplitudes (*P2amp*) were used in subsequent single-trial learning models to evaluate whether brain responses inform behavioral auditory categorical learning.

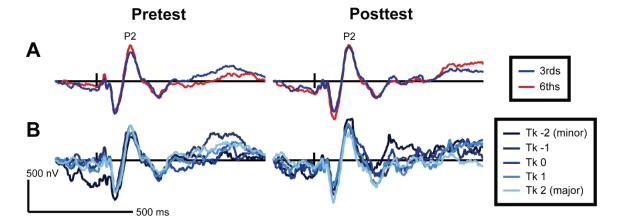


Fig. 1: (A) Grand average ERP responses for pre- and posttest, separated by 3^{rd} vs. 6^{th} intervals, reflecting averaged activity across all 5 tokens per interval continuum (n=20). (B) Grand average responses for the 3^{rds} interval continuum indicate categorization differences after training (posttest) around the timeframe of P2 (~150-200 ms), particularly for the minor vs. major prototypical tokens (i.e., tokens -2 and 2, respectively). Color figures are available in the online version of this manuscript.

Estimates, standard errors (SEs), and p-values for each of the model parameters are shown in the appendix table. Models 1 and 2 contain "static" variables that do not scale with

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learning. Meanwhile, models 3 and 4 contain the variable *Learn*, the log of the correct to incorrect training trials ratio (see *Methods*).

While the exact parameter estimates differ, certain patterns are evident across models. For example, the large positive estimates for *Token* demonstrate that as participants hear tokens towards the major end of the continuum (coded as +1 and +2), they are more likely to respond "major" (see Fig. 2 below). The *Interval* parameter indicates a very slight bias towards responding major for the trained 3^{rds} compared to the untrained 6^{ths}. The *Interval*Token* interaction in model 2 shows a stronger effect of responding "major" for tokens towards the major end of the 3^{rds} continuum compared to the 6^{ths}, suggesting that the learned categorization effects were stronger for those sounds heard during training. Meanwhile, the 3-way interaction of Learn*Interval*Token in model 4 demonstrates this effect was stronger for those with better training performance. Models 2 and 4 include the single-trial EEG data to test whether neural amplitudes (P2amp) are significant predictors of behavioral response outcomes. As indicated by the appendix table, P2amp*Token is a highly significant parameter in both the simpler static model (#2) and the more complex learning model (#4) (p < 0.001). The P2amp*Token interaction reveals that larger P2 amplitudes are associated with a decreased probability of reporting "major" for tokens towards the major end of the continuum and vice versa (i.e., reduced probability of identifying minor tokens on the minor end of the continuum). The interaction of P2amp*Interval suggests that larger P2 amplitudes are associated with a lower probability of responding major for the trained 3^{rds} compared to the untrained 6^{ths}. Additionally, *P2amp*Learn* was a significant predictor in model 4 (p = 0.0423), demonstrating a relationship between P2 amplitudes and

These coefficients can be used to estimate the combined contribution of the *P2amp* variables (i.e., *P2amp*, *P2amp*Token*, *P2amp*Interval*, and *P2amp*Learn*; the latter only included in model 4) to the odds of responding major. For example, in comparing the odds of responding "major" for the major 3rd token (i.e., tk 2) at an 80% accuracy rate for the training phase, a one-μV increase in P2 amplitudes corresponds to an odds ratio of 0.9468 for model 2 and 0.9669 for model 4, respectively. This means that the odds of responding "major" for the major token decreases ~4-5% with a one-μV increase in P2 amplitudes, after holding the other variables constant.

Fig. 2 compares predictions of models 2 and 4 to actual recorded responses for each token during pretest, training, and posttest. Predicted values > 0.5 are associated with higher probability of responding major, while values < 0.5 reflect minor responses. Steeper slopes of these functions indicate stronger categorization for music intervals, which is most evident in training and posttest. Training on the 3^{rds} led to stronger categorization on the inner tokens (i.e., -1, 1). Steeper slopes from pre- to post-test are also observed for the 6^{ths} , suggesting learning transferred to musical intervals not heard during training. A better correspondence between model predictions and subject responses for the dynamic (#4) rather than the static (#2) model demonstrates the effect of successful learning. Specifically, the correlation between predicted condition average values and actual average response values is larger for model 4 (r = 0.96) than model 2 (r = 0.91). Similar results were also observed for models 1 and 3, respectively.

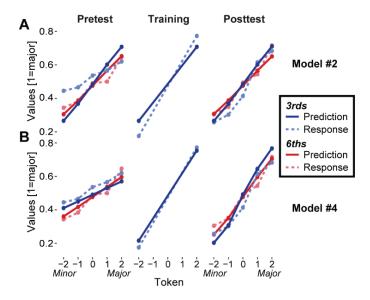


Fig. 2: Comparisons between model predictions (solid lines) and subject behavioral responses (dashed lines) for (A) model 2 and (B) model 4 indicate better data fit for the more complex "learning" model 4 compared to the "static" model 2. Both models and behavioral responses demonstrate sharper identification curves after training, where transfer of learning is evident for the inner 3rd tokens (tokens -1, 1) as well as the untrained 6th continuum. Results are highly similar for the models without *P2amp* variables, models 1 and 3. Color figures are available in the online version of this manuscript.

Table II summarizes the fit statistics and results of the CV procedures. As expected, fits improved (i.e., larger R² and smaller RMSE) for the models that included the *Learn* parameters compared to the static models. Fits also slightly improved with the addition of *P2amp*. Given that it is more difficult to predict behavior for novel subjects than to predict random trials within the same subjects, it is not surprising that the test data fits are worse for the inter-subject CV than the random split CV procedures. However, the test R² and RMSEs closely approximate the respective fit measures of the full models, suggesting good predictive capabilities for new data.

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The CV ratios are quite high (i.e., close to 1), indicating good correspondence between models fit to training and test data and thus rule out overfitting. VIFs were <5 for all variables in each model, suggesting limited multicollinearity among variables and more crucially, that the *Learn* and neural *P2amp* parameters captured independent variance in the data.

[INSERT TABLE II]

Fig. 3 visualizes how model predictions evolve over the course of the experiment compared to actual behavioral responses. The figure shows trial-by-trial predictions of model 4 across all three experimental phases for the major exemplar only (i.e., tk 2). The model predicts steady performance in the pre- and post-test, consistent with the general pattern of behavioral responses. In contrast, prediction values (and the proportion of "major" responses) increase steadily throughout training, where values closer to 1 correspond to a higher probability of responding "major" on each trial, indicating improvement in the ability to identify the major interval. Once these tokens are randomized among the other tokens, however, their identification is predicted to be worse in the posttest compared to the end of training, likely a result of interference from the other tokens not heard during training. Yet, performance is still better overall in the posttest compared to the pretest, demonstrating an effect of learning. Successful learning is depicted by larger values in the posttest compared to the pretest for both the 3^{rds} and, to a lesser extent, the 6^{ths}, the latter effect indicating transfer. Given the binary nature of the response variable, the opposite relationship would be observed in plotting model predictions for the minor token (i.e., tk -2), whereby successful learning would be characterized by a decrease in values as prediction outcomes closer to 0 correspond to a higher probability of responding "minor." These results thus demonstrate using single-trial model predictions how acquisition of a

categorical knowledge component like major or minor musical intervals can be traced over time during learning.

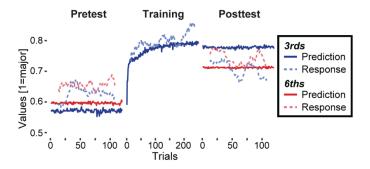


Fig. 3: Model 4 traces the trial-to-trial development of categorical behavior throughout the experiment for the major prototypical token (tk 2). Model predictions (solid lines) and actual behavioral data (dashed lines) rise as training progresses, indicating a greater probability or proportion of responding "major" for the major token as subjects learn the appropriate interval labels. Meanwhile, the model predicts steady behavioral responses during the pre- and post-test phases, consistent with the proportion of "major" behavioral responses, but better performance is demonstrated in the posttest by higher overall prediction and response values compared to the pretest. Improvement in performance can also be seen for the untrained 6th major token, though not as drastic of a pre- to post-test change in model predictions as the trained 3rd token. For plotting purposes only, a running average smoother (width of 25 trials) was applied to subject responses to make the overall patterns clearer, and two subjects who terminated the 3^{rds} posttest block early due to technical issues were excluded from the figure. Color figures are available in the online version of this manuscript.

Models 2 and 4 were then fit with additional parameters to assess how the relationship between brain and behavior differs from pre- to post-test; these are depicted in Table I as models 5 and 6, respectively. We were interested in whether the interactions of *P2amp* variables with

Phase—dummy coded to contrast pretest vs. training or posttest trials—would suggest that the association between single-trial neural responses and behavioral outcomes changed after training. For model 5, the 3-way interaction between *Phase*, *P2amp*, and *Token* was significant. The negative 3-way interaction estimates suggest that the *P2amp*Token* relationship becomes stronger in both the training ($\beta = -0.0247$, p < 0.001) and the posttest phases ($\beta = -0.0108$, p = 0.0199) compared to the pretest; the effect of associating smaller P2 amplitudes with enhanced categorization (i.e., higher probability of reporting "major" for tokens on the major end of the continuum and vice versa) is enhanced after training. Both models indicated an interaction between *P2amp* and *Phase*; specifically, larger amplitudes are associated with a slightly higher probability of responding major for the training trials ($\beta = 0.0353$, p = 0.0025), but not posttest trials ($\beta = 0.0017$, p = 0.8564), compared to the pretest. None of the other interactions including *P2amp* and *Phase* were significant in the more complex model 6.

IV. DISCUSSION

We investigated whether rapid auditory category learning could be described via single-trial neural data and psychological computational models of learning. These findings show that the P2 wave of the auditory ERPs plays a significant role in predicting the gains and time-course of listeners' perceptual learning of musical interval categories with only 20-min of training. Specifically, smaller P2 amplitudes were associated with a higher probability of correctly identifying minor and major tokens, an effect that became stronger after training. To our knowledge, this is the first study to apply learning theory models to auditory categorization and assess how the dynamics of single-trial ERP activity modulates behavioral performance during category learning.

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These analyses demonstrate that even at the noisy, single-trial level, P2 amplitudes (but not other ERP components) are associated with categorization of auditory stimuli and, more critically, are linked with behavioral identification during category learning. No other ERP component was a reliable predictor of category learning in the models. This converges with other evidence suggesting that category-level representations of sound emerge by N1 and are fully formed by P2 (Bidelman et al., 2013b; Ross et al., 2013; Bidelman et al., 2014; Bidelman and Alain, 2015; Alho et al., 2016; Bidelman and Walker, 2017; 2019; Mankel et al., 2020). Additionally, these results extend prior work on the neural chronometry of auditory categorization by demonstrating that meaningful brain-behavior associations develop at a singletrial neural level and are subject to rapid plasticity during short-term training. Remarkably, category learning was evident in only one, 2.5-hour experimental session, only 20 minutes of which was spent in identification training. Specifically, smaller trial-wise P2 amplitudes were associated with a higher accuracy in identifying musical interval categories, an effect that became stronger after training. Critically, the interaction between P2amp*Learn further suggests this relationship is not simply exogenous (i.e., due to the brain's mere response to stimulus properties), as the P2-behavior association scaled with successful learning. Instead, the data suggest P2 reflects more than obligatory stimulus coding but is instead, a neural marker of endogenous processing related to abstract categories and learning (Alain et al., 2007; Alain et al., 2010; Bidelman et al., 2013b; Ross et al., 2013; Bidelman and Walker, 2017). The notion that smaller ERP responses correspond to better categorization for complex auditory stimuli has been reported in other training studies, and is often attributed to more efficient neural processing after short-term learning (Alain et al., 2010; Ben-David et al., 2011).

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While these results show promise for understanding the psychobiological dynamics of auditory categorization, there are caveats and limitations of the current approach worth mentioning. Our models make several assumptions about the nature of learning and categorization based on prior work on CP (Harnad, 1987; Livingston et al., 1998) and learner models in the GKT framework (Cen et al., 2006; Pavlik Jr et al., 2009; Chi et al., 2011; Pavlik Jr et al., 2020). For instance, we assume learning only occurs during overt training. Instead, implicit learning experiments suggest that categorization performance can improve through training without explicit knowledge of the categorical structure (Luthra et al., 2019). However, our results indicate that categorization responses exhibit the greatest change during training where feedback on the interval category is present (Fig. 3). Second, the improvement in learning performance is captured by a logit parameter ("Learn"), the log of the ratio between a running sum of correct to incorrect trials (see Pavlik Jr et al., 2020)³. This implies learning is perhaps related to monitoring ongoing successes and failures during the training paradigm. As such, these model assumptions may limit generalizability to other datasets, particularly those experiments without a training component. Additionally, our models' McFadden's R² values are smaller than other examples reported in the learner model literature (e.g., Pavlik Jr et al., 2020), which indicates substantial variance in categorization performance not captured by even the best model configuration (i.e., > 85%). This could simply be the result of fitting a model to a very noisy behavioral task (i.e., lots of error). Alternatively, a larger dataset and a more complex task than our design might capture additional variance from other factors that contribute to identification performance. This could also allow for comparing individual student learning parameters without risk of overfitting as well as the inclusion of model parameters that, for example, capture initial, baseline knowledge

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about musical intervals prior to training (i.e., using separate intercepts for each learner) or different learning rates for each individual (i.e., using different learning slopes for each learner) (Cen *et al.*, 2006; Pavlik Jr *et al.*, 2009; Liu and Koedinger, 2017). Multiple days of training may also permit deeper probing of brain-behavior relationships supporting auditory category learning, including how different training regimens might enhance performance (Little *et al.*, 2019) or whether incorporating known psychological constructs like recency or forgetting/decay effects impact predicted learning outcomes (Pavlik Jr *et al.*, 2020).

Another important consideration of these models is that the outcome is a binary code for

whether a subject responds minor (coded as 0) or major (coded as 1) rather than whether or not the subject was correct on a given trial, as is common in the learner modeling literature. This choice accommodated the subjectivity in auditory categorization; our task does not afford a true "correct" or "incorrect" response. While possible to reconfigure models for predicting "accuracy," it would not be appropriate to consider identification of the inner tokens (particularly the ambiguous mid-continuum token) as "correct" or "incorrect" because these stimuli, by definition, do not fit neatly into a single category. Subjective categorization judgments also naturally differ across individuals, reminiscent of fuzzy logic models or gradient theories of categorization processes (e.g., Massaro, 1987; McMurray et al., 2008). Only continuum endpoints (minor/major prototypes), could justifiably be used for determination of subject accuracy across the experiment, but this would miss the local transfer effects of categorizing inner 3^{rds} tokens not heard during training (and, apparently, their subsequent interference effects in the posttest; see Fig. 3). Our use of a continuum that is more graded rather than all-or-nothing (Medin and Barsalou, 1987) might limit generalizability to other studies that model category

learning using stimuli with more binary, "true/false" category properties (e.g., visual shapes: Kruschke, 1992; bird species: Roads and Mozer, 2019).

Future studies might benefit from alternative methods of incorporating neural data in computational models to better understand categorical processes in auditory learning. For example, source localization techniques could be used to estimate the neural response from specific regions in the brain to identify the neural networks most important for learning and acquiring category structure (Liebenthal *et al.*, 2005; Desai *et al.*, 2008; Myers *et al.*, 2009; Chang *et al.*, 2010; Myers and Swan, 2012; Bidelman and Walker, 2019; Mankel *et al.*, 2020). Similarly, single-trial neural data could be used to understand mechanistic differences in speech vs. music categorization (Cutting and Rosner, 1974; Weidema *et al.*, 2016; Bidelman and Walker, 2017; 2019), long-term neuroplasticity (Siegel and Siegel, 1977; Burns and Ward, 1978; Zatorre and Halpern, 1979; Klein and Zatorre, 2011; Bidelman *et al.*, 2014; Bidelman and Alain, 2015; Bidelman and Lee, 2015; Wu *et al.*, 2015; Bidelman and Walker, 2019) attentional modulation (Bidelman and Walker, 2017), and individual differences in CP (Howard *et al.*, 1992; Mankel *et al.*, 2020).

V. CONCLUSIONS

In conclusion, we demonstrate that computational learning models can be used to trace the rapid development of novel sound categories for musical intervals within ~20 minutes of feedback training. Moreover, neuroimaging data (single-trial EEG) helps decipher listeners' behavioral gains in learning during training. Specifically, trial-by-trial changes in brain activity (P2 ~150 ms) were associated with greater probability of correct interval identification after learning. Our study highlights the more nuanced possibilities of adapting sophisticated

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computational models of learning theory to understand how dynamic coupling between brain and behavior drives the time course of auditory categorical learning.

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APPENDIX: TABLE OF MODEL PARAMETER ESTIMATES

Model #	Parameter	Estimate (SE)	p-value
(1)	Intercept	-0.0972 (0.0134)	< 0.001
	Interval	0.0333 (0.0178)	0.0616
	Token	0.3607 (0.0097)	< 0.001
	Interval*Token	0.1149 (0.0123)	< 0.001
(2)	Intercept	-0.0927 (0.0161)	< 0.001
	Interval	0.0634 (0.0214)	0.0030
	Token	0.3974 (0.0104)	< 0.001
	Interval*Token	0.1155 (0.0123)	< 0.001
	P2amp	-0.0025 (0.0045)	0.5817
	P2amp*Token	-0.0186 (0.0019)	< 0.001
	P2amp*Interval	-0.0150 (0.0060)	0.0118
(3)	Intercept	-0.0926 (0.0153)	< 0.001
	Interval	0.0490 (0.0208)	0.0188
	Token	0.2376 (0.0115)	< 0.001
	Interval*Token	-0.0804 (0.0150)	< 0.001
	Learn	-0.0102 (0.0125)	0.4156
	Learn*Token	0.1569 (0.0086)	< 0.001
	Learn*Interval	-0.0315 (0.0174)	0.0697
	Learn*Interval*Token	0.1784 (0.0115)	< 0.001
(4)	Intercept	-0.0815 (0.0179)	< 0.001
	Interval	0.0785 (0.0239)	0.0010
	Token	0.2569 (0.0121)	< 0.001
	Interval*Token	-0.0782 (0.0150)	< 0.001
	Learn	-0.0216 (0.0137)	0.1149
	Learn*Token	0.1555 (0.0086)	< 0.001
	Learn*Interval	-0.0345 (0.0174)	0.0470
	Learn*Interval*Token	0.1768 (0.0115)	< 0.001
	P2amp	-0.0055 (0.0045)	0.2274
	P2amp*Token	-0.0093 (0.0018)	< 0.001
	P2amp*Interval	-0.0132 (0.0056)	0.0184
	P2amp*Learn	0.0061 (0.0030)	0.0423

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518 **TEXTUAL FOOTNOTES** 519 ¹One pilot subject heard 100 presentations of each token in the pre- and post-training phases. 520 Due to technical issues, two participants terminated one of the blocks in the posttest early 521 (though both were at least $\sim 3/4$ complete with the block), but since the missing data constituted 522 <10% of their responses, imputation was not performed (Newman, 2014). 523 ²One pilot subject received only 6 blocks of training while another pilot subject was tested on 15 524 blocks of training before the final number of 10 blocks was settled for all others. All of these 525 trials were included in the analyses. One subject's EEG responses were not recorded during 526 training, so their trials were excluded from learning model analyses. 527 ³ During model building, a logit parameter offered a cleaner explanation of results by combining 528 in a ratio the correct and incorrect trials rather than fitting separate parameters for each (Pavlik Jr 529 et al., 2009), and it provides diminishing marginal returns to learning for later vs. earlier training 530 trials in accordance with theories of learning (Pavlik Jr et al., 2020).

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Table I

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Main comparison models for predicting subject response outcomes

Model #	Parameters				
(1)	Response ~ Interval + Token + Interval*Token				
(2)	Response ~ Interval + Token + Interval*Token + EEG + EEG*Token + EEG*Interval				
(3)	Response ~ Interval + Token + Interval*Token + Learn*Token + Learn*Interval + Learn*Interval*Token				
(4)	Response ~ Interval + Token + Interval*Token + Learn + Learn*Token +				
` ,	Learn*Interval + Learn*Interval*Token + EEG + EEG*Token +				
	EEG*Interval + EEG*Learn				
(5)	Response ~ Interval + Token + Interval*Token + P2amp + P2amp*Token +				
	P2amp*Interval + Phase + P2amp*Phase + Token*Phase +				
	Interval*Phase + P2amp*Token*Phase + P2amp*Interval*Phase				
(6)	Response ~ Interval + Token + Interval*Token + Learn + Learn*Token +				
	Learn*Interval + Learn*Interval*Token + P2amp + P2amp*Token +				
	P2amp*Interval + P2amp*Learn + Phase + P2amp*Phase + Token*Phase +				
	Learn*Phase + Interval*Phase + P2amp*Token*Phase +				
	P2amp*Interval*Phase + P2amp*Learn*Phase				
Note. Mo	odels 2 and 4 assess the relationship between brain and behavior by including parameters				
with "EE	G", depicting single-trial neural data. "Learning" models 3 and 4 demonstrate effects of				
the Learn	parameter when compared to the "static" models 1 and 2, respectively. Models 5 and 6				
assess wl	nether the relationship between brain (i.e., P2 amplitudes) and behavior differs from pre-				

to post-test by adding additional parameters containing "Phase".

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Table IISummary of model fit and cross-validation statistics

	Full Model			Intersubject CV		Random split CV			
Model	McFadden's	RMSE	AIC	R^2	RMSE	CV	R^2	RMSE	CV
	R^2	KMSE	AIC	$(SD)^a$	$(SD)^a$	$ratio^b$	$(SD)^a$	$(SD)^a$	$ratio^b$
1	0.074	0.4741	72996	0.0689	0.4755	0.9276	0.0739	0.4742	0.9987
1	0.074	0.4/41	12990	(0.0641)	(0.0221)		(0.0053)	(0.0019)	
2	0.0755	0.4737	72889	0.0688	0.4755	0.9080	0.0753	0.4737	0.9975
2	0.0733	0.4737		(0.0655)	(0.0226)		(0.0057)	(0.0019)	
3	0.1104	0.4639	70134	0.1055	0.4651	0.9532	0.1102	0.4639	0.9981
3	3 0.1104			(0.0704)	(0.0234)		(0.0066)	(0.0021)	
4	0.1110	0.4637	70099	0.1050	0.4652	0.9435	0.1107	0.4638	0.9974
				(0.0706)	(0.0235)		(0.0061)	(0.0019)	

^a Cross-validation (CV) measures reflect the average McFadden's R² and RMSE of the test dataset from 10 folds and 10 runs with standard deviation across the 10 runs indicated in parentheses.

^b CV ratio depicts the ratio of the mean R² values for the train and test set data across the 10 runs.

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Fig. 1: (A) Grand average ERP responses for pre- and posttest, separated by 3rd vs. 6th intervals, reflecting averaged activity across all 5 tokens per interval continuum (n=20). (B) Grand average responses for the 3^{rds} interval continuum indicate categorization differences after training (posttest) around the timeframe of P2 (~150-200 ms), particularly for the minor vs. major prototypical tokens (i.e., tokens -2 and 2, respectively). Color figures are available in the online version of this manuscript. Fig. 2: Comparisons between model predictions (solid lines) and subject behavioral responses (dashed lines) for (A) model 2 and (B) model 4 indicate better data fit for the more complex "learning" model 4 compared to the "static" model 2. Both models and behavioral responses demonstrate sharper identification curves after training, where transfer of learning is evident for the inner 3rd tokens (tokens -1, 1) as well as the untrained 6th continuum. Results are highly similar for the models without P2amp variables, models 1 and 3. Color figures are available in the online version of this manuscript. Fig. 3: Model 4 traces the trial-to-trial development of categorical behavior throughout the experiment for the major prototypical token (tk 2). Model predictions (solid lines) and actual behavioral data (dashed lines) rise as training progresses, indicating a greater probability or proportion of responding "major" for the major token as subjects learn the appropriate interval labels. Meanwhile, the model predicts steady behavioral responses during the pre- and post-test phases, consistent with the proportion of "major" behavioral responses, but better performance is demonstrated in the posttest by higher overall prediction and response values compared to the pretest. Improvement in performance can also be seen for the untrained 6th major token, though not as drastic of a pre- to post-test change in model predictions as the trained 3rd token. For plotting purposes only, a running average smoother (width of 25 trials) was applied to subject

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responses to make the overall patterns clearer, and two subjects who terminated the 3^{rds} posttest block early due to technical issues were excluded from the figure. Color figures are available in the online version of this manuscript.