#### 1 Simulation of sugar kelp (Saccharina latissima) breeding guided by practices to 2 prioritize accelerated research gains

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#### 14 Abstract

The domestication process of sugar kelp in the Northeast U.S. was initiated by selective breeding two years ago. In this study, we will demonstrate how obstacles for accelerated genetic gain can be assessed using simulation approaches that inform resource allocation decisions in our research. Thus far, we have used 140 wild sporophytes (SPs) that were sampled from the northern Gulf of Maine (GOM) to southern New England (SNE). From these SPs, we sampled gametophytes (GPs) and made and evaluated over 600 progeny SPs from crosses among the GPs. The biphasic life cycle of kelp gives a great advantage in selective breeding as we can potentially select both on the SPs and GPs. However, several obstacles exist, such as the amount of time it takes to complete a breeding cycle, the number of GPs that can be maintained in the lab, and whether positive selection can be conducted on farm tested SPs. Using the GOM population characteristics for heritability and effective population size, we simulated a founder population of 1000 individuals and evaluated the impact of overcoming these obstacles on genetic gain. Our results showed that key factors to improve current genetic gain rely mainly on our ability to induce reproduction of the best farm-tested SPs, and to accelerate the clonal vegetative growth of released GPs so that enough GP biomass is ready for making crosses by the next growing season. Overcoming these challenges could improve rates of genetic gain more than two-fold. Future research should focus on conditions favorable for inducing spring and early summer reproduction, and increasing the amount of GP tissue available in time to make fall crosses. Keywords sugar kelp, Saccharina latissima, simulation, breeding, genetic gain, genomic selection 

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67	Competing Interests
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69	
70	Ethics approval
71 72	This research complies with the current laws of the United States of America
73	Consent to participate
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77	All authors read and approved the manuscript for publication
78	
79	Availability of data and material
80	Supplemental Table is available as Online Resource 1.
81	
82	Code availability
83	Simulation codes are constructed in R using package AlphaSimR
84	

#### 85 Authors' contributions

- 86 MH performed the analyses, wrote the manuscript draft and revised the manuscript
- 87 together with other coauthors. KRR and J-LJ guided the analyses. J-LJ contributed to
- analysis scripts. YL, SU, SL and CY helped edit the manuscript. YL, SU, MMR, CY,
- B9 DB, and SL collected phenotypic data, from which the simulation parameters in this
- 90 manuscript were estimated. SL, CY, and J-LJ led the project and all authors read and
- 91 approved the manuscript.
- 92
- 93

#### 94 Introduction

#### 95

96 Wild kelp forests in the ocean provide important habitat and ecosystem services. 97 They have also been an important source of human food. Due to climate change and other 98 anthropogenic factors, global kelp populations have faced a drastic decline (Moy and 99 Christie 2012, Wernberg et al. 2019, Bricknell et al. 2020). Now kelp farming is largely 100 replacing wild harvests: over 30 million metric tons of seaweed were harvested in 2018, 101 of which 97% came from farms (FAO, 2020). The import of seaweed raw materials to the 102 U.S. in 2016 was more than 10,000 metric tons (over \$73 million, National Marine 103 Fisheries Service Office of Science and Technology 2016; Piconi et al. 2020). Uses 104 include human food, animal feed supplements, and pharmaceutical and cosmetic products 105 (Kim et al. 2015; Kim et al. 2017; Kim et al. 2019; Marine Biotech 2015; Schiener et al. 106 2015; Wang et al. 2020; Yarish et al. 2017). Growing kelp biomass in the ocean offers a 107 unique opportunity to avoid many of the challenges associated with terrestrial agriculture 108 systems, particularly the growing competition for arable land and freshwater resources. In 109 order to meet the demand of our growing population by 2050, we must use the oceans 110 responsibly to build a thriving seaweed farming industry for the production of carbon-111 neutral fuels, biochemicals, animal feed, and food (Capron et al. 2020; Kurt et al. 2020).

112 Kelp cultivation has been established for over 60 years in Asian countries. Most 113 recently, there is growing interest in macroalgal cultivation in Europe, South America, 114 and North America (Buschmann et al. 2017; Grebe et al. 2019; Kim et al. 2019; Geocke 115 et al. 2020). Specifically, there are efforts to selectively breed kelp for large-scale food 116 and bioenergy production (Bjerregaard et al. 2016; Hwang et al. 2019; Valero et al. 2017; 117 Geocke et al. 2020) as well as increased demand for germplasm banking to support future 118 cultivation (Barrento et al. 2016; Wade et al. 2020). The U.S. Department of Energy 119 Advanced Research Projects Agency-Energy (ARPA-E) initiated the Macroalgae 120 Research Inspiring Novel Energy Resources (MARINER) program in order to develop 121 new cultivation, management, and breeding technologies that enable cost-efficient 122 seaweed farming in the large U.S. Exclusive Economic Zone and grow into a global 123 leader in the production of seaweeds. The domestication and breeding of sugar kelp, 124 however, is just beginning.

125 Kelp has a bi-phasic life cycle (Redmond et al. 2014), which provides unique 126 opportunities for selective breeding since breeders could potentially exert selection 127 pressure on both phases within a single growing cycle (Peteiro et al. 2016, Wade et al. 128 2020). Genetic markers have been used in crop breeding for some time, primarily 129 exploiting large marker-trait associations (Bernardo 2016). In the last decade, genomic 130 selection (GS) has been adapted by numerous breeding programs due to its ability in 131 predicting breeding values that are immediately used for making selections (Meuwissen 132 et al. 2001, Jannink et al. 2010). The use of genomic selection in terrestrial agriculture 133 and aquaculture breeding has a track record of improving gains by  $\sim 10\%$  per generation (Gjedrem et al. 2012). Genomic selection uses a training population with both phenotypic 134 135 and genotypic information to build a model, which then can be used to predict the 136 genomic estimated breeding value (GEBV) of individuals that are related to the training 137 population. As the development of genetic markers and genotyping individuals becomes 138 less costly compared to phenotyping, GS allows breeders to make selections more 139 efficiently (Heffner et al. 2010).

140 In 2018, a kelp breeding program was initiated by collecting sporophytes (SPs) 141 from the Gulf of Maine (GOM) to southern New England (SNE). Our primary breeding 142 goal is to improve biomass-related traits including wet weight and percentage dry weight. 143 and to reduce biomass ash content. From the wild-sampled SPs, over 700 uniclonal 144 gametophytes (GPs) were isolated and over 200 of these were grown to sufficient 145 biomass for genotyping and for crossing to create progeny SPs, which were planted and 146 evaluated on nearshore kelp farms. Within a cross, each SP has the exact same genotype, 147 resulting in genetically uniform one-meter line "plots" in the farm. A detailed description is reported in Umanzor et al (2020). In the spring of 2019, the farm-grown SPs were 148 149 measured, and samples were collected to culture in the lab and induce GPs for the next 150 crossing, planting and harvesting cycle. In our current scheme, we use GS to predict the 151 breeding value of gametophytes, select the best ones, and prioritize crossing these GPs to 152 create new sporophytes. Kelp's biphasic life cycle (Fig. 1a) allows us to potentially exert 153 tremendous selection pressure on GPs, as we aim to predict combining abilities of 154 parental GPs using the SP performance. This will empower us to prioritize crosses and 155 evaluate SPs that are more likely to become high-performing varieties.

Given our experience, we now have a better understanding of significant obstacles to our breeding effort and the investments that might be exerted to overcome those obstacles. To guide the research effort objectively, the extent of accelerated gain from different possible investments and interventions needs to be assessed via simulation. These simulations will help early kelp breeding efforts utilize limited research and development investment for maximal breeding efficiency and genetic gain (the improvement in population genetic mean).

163 We have identified four obstacles. First, we can collect sorus tissue in the spring 164 from farm-grown SPs and express meiospores that can be individually isolated to grow 165 out to become clonal GPs. However, thus far, we have not routinely succeeded in 166 producing enough clonal GP biomass to make crosses that can generate hundreds of SPs 167 by the fall of the same year. Instead of completing a breeding cycle in one year, our 168 breeding program started with a two year cycle. This slow growth of the clonal GPs 169 represents **Obstacle 1**. The technical advancement to overcome **Obstacle 1** and complete 170 a breeding cycle in one year would entail some combination of the following:

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- 1. Methods to enhance the growth rate of the GPs so that GPs sampled in the spring have sufficient biomass to make crosses in the fall; or
- 173 174
- 2. Methods to make crosses that require less GP biomass but that nevertheless produce plots with adequate numbers of SPs.

175 Currently, we are limited to making no more than 400 crosses per year, due to the 176 labor intensity of maintaining and growing GP cultures in the lab. This bottleneck limits 177 the number of crosses that can be planted and evaluated and represents *Obstacle 2*. 178 Limiting the number of crosses and associated phenotypic variance can reduce the 179 expected selection intensity and genetic gain. Overcoming *Obstacle 2* would require the 180 ability to maintain and culture more GPs in the lab.

181 Though we can successfully phenotype and rank SPs after a growing season, we 182 have minimal ability to exert positive selection on them since many of the top ranked SPs 183 did not become reproductive prior to harvest. Consequently, our selection of SPs as 184 parents for the next generation of GPs is limited. The lack of selection pressure

applicable to SPs represents *Obstacle 3*. The biphasic nature of kelp should enable two

selection events per breeding cycle, one event on the SPs and one on the GPs they
produce. In the absence of selection on the SPs, we currently miss an opportunity for
genetic gain. Overcoming *Obstacle 3* would entail rapid identification of top SPs, and
artificial laboratory induction of SPs to enter reproductive phase (Pang and Luning,
2004).

191 Finally, we have shown that it is possible to automate isolating meiospores 192 individually into 96-well plates using flow cytometry (Augyte et al. 2020). This sorting 193 method showed a maximum effectiveness of 76% in gametophyte development (Augyte 194 et al. 2020). We considered the average value in gametophyte survival (i.e., 24 GPs per 195 plate) as a reference parameter in our breeding program. Low GP survival during flow 196 cytometry represents **Obstacle 4**. Investment in the flow cytometry method to either 197 increase GP survival or enable the preparation of more plates, thus generating more GPs 198 from which to select, would overcome this fourth obstacle.

Using simulation, we aim to compare genetic gain after 5 cycles, examining the impacts of overcoming the aforementioned obstacles. This study will guide our decisionmaking to optimize resource allocation in the next phase of research, and allow other kelp breeders to focus on advancing these areas most needed.

203 Simulation studies have been a useful tool in assisting breeders' decision-making. 204 They are often used to dissect problems that are difficult (expensive or time consuming) 205 to be addressed experimentally. Simulation models can be used to refine more useful 206 experiments based on prior results and experience. For instance, in order to evaluate 207 different ways of improving nitrogen use efficiency for wheat, Dresbøll and Thorup-208 Kristensen (2014) simulated models mimicking both above and underground plant and 209 environment interactions as well as effects of crop management strategies. These models 210 provided useful guidelines for crop management and variety selection. Simulation results 211 help optimize breeding resource allocation as researchers compare different strategies and 212 predict the potential effects caused by different variables (Parry et al. 2020, Sun et al. 213 2011, Yamamoto et al. 2016). Simulation approaches were also used to identify the best 214 field experimental design in order to most effectively control for spatial variation in 215 agriculture and forestry studies (Gezan et al. 2010). The selection advantages of GS 216 versus using phenotypic selection were evaluated using simulation approaches for barley 217 (based on real marker data, Iwata and Jannink, 2011) and for Cryptomeria japonica 218 (purely simulated data, Iwata et al. 2011). Hickey et al. (2014) simulated breeding 219 schemes incorporating GS and assessed GS accuracies to strategize resources allocated 220 between genotyping versus phenotyping, and between the sizes of populations versus 221 numbers of replications (Lorenz, 2013). The potential genetic gains for a small young 222 sorghum breeding program were assessed via simulation (Muleta et al. 2019).

223 In aquaculture, breeding simulation studies have also been applied to address a 224 variety of questions (Zenger et al. 2019), including assessing the changes of inbreeding 225 rates over time (Bentsen and Olesen 2002), evaluating the effects of mating strategies on 226 the changes of genetic gain in 10 generations of aquaculture selection (Sonesson and 227 Ødegård, 2016), and assessing the genomic prediction accuracy using either identical by 228 state or identical by descent genomic relationship matrices (Vela-Avitúa et al. 2015). 229 Zenger et al. (2019) reported that at least 36 simulation studies were relevant in 230 aquaculture breeding evaluating different mating designs, selection strategy, family and

genome sizes, and their effects on changes of breeding program over differentgenerations.

233 For simulation studies to be valuable guides, they must be appropriately 234 parameterized. In our breeding work, we have measured various traits at plot and 235 individual levels (Umanzor et al. 2020). Heritability using data across two growing 236 seasons varied among traits and ranged from 0.05 to 0.58, where dry weight per meter 237 and ash free dry weight heritabilities were approximately 0.4. The percent dry weight had 238 the lowest heritability of 0.05. Furthermore, population genetic analyses on the wild 239 samples were performed to understand their diversity, the relationships among them, and 240 their population history in terms of effective population size (Mao et al. 2020). Our 241 simulation parameters were chosen on the basis of these heritability values and on 242 effective population size estimated using founder markers linkage disequilibrium (LD). 243 In this paper, we present a simulation exercise based on these parameters to prioritize

research to overcome the obstacles limiting optimum gain from selection.

245

### 246 Materials and Methods

#### 247 Defining the four major obstacles

Sampling the kelp sporophytes in the wild and culturing the founder
gametophytes (GPs) was a one-time event and is not counted in the breeding cycle. We
define a breeding cycle for sugar kelp starting in the fall of the year when we cross GPs,
and ending just before we cross GPs for the following year (Fig. 1b).

252 Obstacle 1 is related to the challenge of cultivating enough biomass from GPs 253 collected from farm-evaluated sporophytes (SPs) to make new crosses within the same 254 breeding cycle. In the simulation, we assumed we could reduce the cycle time from two 255 vears to one year. Obstacle 2 is related to limited capacity to grow GPs for crossing. 256 Simulation scenarios assumed we could design space and labor-saving machines for the 257 lab/hatchery phase and manage higher throughput phenotyping to evaluate 1000 plots 258 instead of 400 plots each year. Obstacle 3 is based on the fact that we were not able to 259 exert selection on farm grown SPs using their phenotypic data because they were not 260 reproductive and we could not harvest their spores and produce the next generation of 261 GPs. In our simulation, we assume the top-ranked sporophytes could be artificially 262 manipulated to be reproductive, hence we could perform phenotypic selection on these 263 sporophytes rather than applying random selection (Pang and Lüning, 2004). Finally, 264 Obstacle 4 simply affects how many GPs we can collect per parental SP, with our current 265 maximum of 24 but a possible maximum of 96.

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### 267 Simulation parameters

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### 269 1. Founder population characteristics

We first needed an estimate of the effective population size of kelp founders. To
obtain this estimate, marker data on 140 wild SPs samples from GOM was generated via
DArT technology (Mao et al. 2020). Data cleaning was similar to Mao et al. (2020).
Markers were filtered by removing ones with more than 10% missing data and those
severely departing from Hardy-Weinberg Equilibrium (P-value < 0.01) in more than 25%</li>
of the collection sites. Markers with minor allele frequency less than 0.05 and individuals
with more than 50% missing data were also removed. A final set of 4906 markers were

retained and imputed using the rrBLUP package A.mat function (Endelman et al. 2011)

in R (R Development Core Team, 2018). Linkage disequilibrium between markers was

estimated using the genetics package (Warnes et al, 2012). Average LD score were

estimated to be 0.08, which were then used in estimating the effective sample size  $(N_e)$ ,

- according to Sved (1971):
- 282

$$E(r^2)\approx \frac{1}{1+4N_ec}$$

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where  $E(r^2)$  is the expected  $r^2$  for which we used the average LD score of 0.08, and c is the recombination rate among all sites assumed to be 0.5, given that the vast majority of pairs of sites are on different chromosomes. This gives an estimated  $N_e = 60$ . We know that the GOM population is strongly structured (Mao et al. 2020), which may cause  $N_e$  to be underestimated. Thus we also ran simulations with a setting of  $N_e = 600$ . A total of 1000 SP individuals were simulated as our founders with the effective population size of either  $N_e = 60$  or  $N_e = 600$ .

The ploidy level was set to 2 and the number of chromosomes was assumed to be 31 based on its close congener *Saccharina japonica* (Liu et al. 2012). Per chromosome, the number of segregating sites and the number of QTL were set to 500 and 100, respectively. These values assume that the trait is polygenic but are otherwise somewhat arbitrary and chosen referring to those in Muleta et al. (2019).

A mixed model, including genetic effects of SPs as random effects, then growth line, blocks, date of harvesting, and reference checks as the fixed effects, was conducted to estimate the narrow sense heritability using 2018-2019 and 2019-2020 two field season GOM farm SP data. Heritability was estimated using:

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$$h^2 = \frac{\sigma_A^2}{\sigma_A^2 + \sigma_B^2}$$

where  $\sigma_A^2$  is the estimated additive variance for the SPs and  $\sigma_E^2$  is error variance from a mixed model. Trait heritabilities ranged from 0.05 to 0.50 for plot-level traits and 0.06 to 0.58 for individual-level traits using both years' data. In the simulation study, the trait genotypic variance was set at 1 and error variance at 4 or 1 so that initial heritability was 0.20 or 0.50 for biomass related traits.

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#### 307 2. Breeding Scheme

308 Historically, we have been able to produce enough GP biomass to make 2 crosses 309 per GP. Consequently, we assumed that same capacity in the simulation scheme. We 310 created initial SP founder populations of 1000 individuals and allowed each SP to 311 generate two GPs, giving enough GPs to make either 400 or 1000 crosses for downstream 312 generations without exerting selection pressure on the founder population. The simulation 313 program randomly assigned "F" and "M" sexes to GPs generated from the founder 314 population. Ten percent of SPs were selected either randomly or based on phenotype to 315 be parents of the next generation GPs. Thus, 40 and 100 SPs were selected from 400 and 316 1000 SPs evaluated, respectively. From these selected SPs, we assumed flow cytometry 317 would be used to obtain GPs from each SP (Augyte et al. 2020). This automated spore 318 sorting technology produces viable uni-clonal isolations on average in 25% of the wells 319 of a 96-well plate (i.e., 24 GPs) from spores released from an individual SP. An ideal

320 situation where all 96 GPs in the plate are viable was also included in the simulation 321 scheme. Generating 96 GPs means there will be four times more GPs to select from to 322 make crosses for SPs, enabling higher selection intensity. The farm-evaluated SPs 323 phenotypic data from both years was used to train a genomic selection model which was 324 used to predict the breeding values of all GPs coming out of the flow cytometry process. 325 Either 200 or 500 top ranked GPs based on their predicted breeding values would be 326 selected to make the 400 or 1000 crosses as farm-evaluated SPs plots. Note that with this 327 scheme, changing the number of SPs evaluated does not change the selection intensity 328 either during SP or GP selection, whereas changing the number of GPs generated changes 329 the selection intensity during the GP selection stage.

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#### 331 *3. Estimating Genetic gain over 5 breeding cycles*

Breeding scheme simulation was done using the AlphaSimR package in R (Faux et al. 2016). Each scheme was simulated 100 times, and the average genetic gain as well as genetic variance at each GP stage was calculated over 5 cycles of selection. Because we were mainly interested in evaluating the trend of genetic gain from different breeding schemes, the reference point for genetic gain could either be for GPs or SPs. We used GPs.

#### 339 Results

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#### 341 *Simulation output*

The ability to exert selection on the farm-evaluated SPs (SelectSP), the number of years per breeding cycle time (CycleTime), and the number of gametophytes per SP surviving the flow cell cytometry system (nGP) were the three significant contributors to the changes of genetic mean over time (Table1). We did not observe significant interactions between these factors (Table 1).

347 The baseline simulation scheme represented our current state of the art, where 400 348 SPs are phenotyped in the field, no selection pressure is exerted on the SPs, and the 349 breeding cycle takes 2 years. Our number of GPs per SP was either 24 or 96. The changes 350 from Fig. 2a to Fig. 2b reflect the effects of overcoming Obstacle 4 where higher nGP 351 could be obtained through a single cell sorting flow cytometry step (nGP=24 versus 352 nGP=96). This change from nGP=24 to nGP=96 led to a gain increase of 37% averaged 353 across all other factors (nGP, Table 1, Fig. 2). Relative to the baseline, the ability to exert 354 selection on SPs (Obstacle 3) and decreasing the breeding cycle time (Obstacle 1) led to 355 gain increases of 101% and 45%, respectively, averaged across all other factors. Though 356 the effect of increasing the number of plots phenotyped was not statistically significant 357 (NumPlots, Table 1), numerically this change increased gain by an average of 11% 358 (overcoming *Obstacle 2*). We did not observe significant interactions: the effects of 359 overcoming each obstacle were additive (Table 1), and overcoming all four obstacles led 360 to the greatest gain (Fig. 2). Heritability also played a role in affecting the genetic gain 361 (Table 1), where  $h^2=0.5$  generated higher genetic mean after 7 years of breeding than 362  $h^2=0.2$  (Figs. 2a and 2b). This trend was consistent regardless of the number of 363 gametophytes or effective population size.

The breeding scheme interventions simulated also affected the genetic variance remaining after seven years of improvement (Fig. 3). All three interventions that 366 significantly increased genetic gain also caused decreases in genetic variance. The 367 smallest change in genetic variance occurred as a result of selecting SPs on phenotype. 368 Selection causes variance decreases both because of the Bulmer effect and because high 369 fitness ancestors contribute disproportionately to descendants. With the 1-year per cycle 370 scheme, the population went through twice as many selection events as with the 2-year 371 scheme, leading to a greater decrease in genetic variation over the seven years (Fig. 3, 372 Online Resource 1). For all combinations of other factors, there was a higher final genetic 373 variance when nGP was 24 than when it was 96. The increased selection intensity from 374 this intervention caused a greater variance decrease than for any other intervention. The 375 only intervention that caused increased final genetic variance was evaluating more SP 376 plots per year (1000 versus 400). In this case, increasing the number of plots caused 377 increased effective population size and thus greater maintenance of variance. It also 378 caused increased genomic prediction accuracy, which has also been shown to maintain 379 genetic variance (Jannink et al. 2010). These effects are depicted in Figure 4. The low 380 level of interaction between simulated factors can also be seen in Figure 4 by the fact that 381 lines linking simulation settings with and without the interventions are approximately 382 parallel and of similar length, indicating that changing one factor has basically the same 383 effect regardless of the levels of the other factors.

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#### 386 Discussion

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#### 388 Which obstacle should we focus on?

Simulation is a useful tool for guiding researchers in decision-making especially for young breeding programs (Muleta et al. 2019) and in assisting selection strategy and decision-making processes (Zenger et al. 2019). We simulated different breeding schemes, each overcoming a major obstacle we have encountered in two seasons of kelp breeding. Assessing which scheme generated the highest genetic gain allows us to prioritize research directions and derive the most benefit from a limited budget.

395 The simulation revealed a robust result that the highest genetic gain can be 396 achieved by exerting selection on SPs phenotypically (overcoming *Obstacle 3*), and then 397 by reducing the time for obtaining sufficient GP biomass such that a one-year cycle is 398 enabled compared to our current two-year cycle (overcoming Obstacle 1). Increasing the 399 number of viable GP we obtain per parental SP (overcoming Obstacle 4) also delivered 400 significant gain, while, somewhat surprisingly, phenotyping more SP plots (overcoming 401 Obstacle 2) did not. These conclusions were not affected by the founder population 402 effective population size or the trait heritability. Thus, the clear direction to prioritize 403 breeding enhancement is to induce SP spore release and to modify GP culture to 404 accelerate growth. In addition, we should experiment with the amount of GP biomass 405 needed to make sufficient SP progeny. We may not need a full one-meter of line we use 406 as an evaluation plot.

Developing the ability to induce top performing SPs to release spores (*Obstacle 3*)
can be a challenge for the following reasons. First, typically only approximately 10% of
the plots are fertile at the optimum time of harvest as measured by most marketable yield.
These crosses are not necessarily the top performing ones. Ideally, we aim to select
crosses in the top 10% for performance and artificially induce them indoors if necessary.

This has proven successful on a small scale if desirable SPs are identified within a day of harvest. Overcoming *Obstacle 3* requires greater investment in labor to identify and separate candidate SPs, and investment in culture space.

415 Our second best option is to accelerate GP growth by overcoming Obstacle 1, 416 which could also be the hardest task. In brief, it takes four to eight weeks to induce 417 immature SPs to full maturity and release meiospores under artificial conditions in the lab 418 (Pang and Lining 2004, Flavin et al. 2013, Remond et al. 2014). Once meiospores are 419 released, flow-cytometry techniques can be implemented to isolate single-cell 420 gametophytes into 96-well plates. A second isolation is performed approximately two to 421 four months later when GPs develop into tufts large enough (>100  $\mu$ m), to be sexed and 422 moved to individual Petri dishes for filament fragmentation. Once sufficient uniclonal 423 biomass is achieved (~10 mg to cover 1 m plots), which can take up to another four 424 months, crosses are made by mixing female and male GPs at a 2:1 ratio (Umanzor et al. 425 2020, Fig. 1). Outplanting at sea occurs 4-6 weeks following SP attachment onto the seed 426 string (Flavin et al. 2013, Remond et al. 2014). Overall, this process of unicional GP 427 isolation, growth and crossing is effective but typically requires 12 months, in contrast to 428 the six months between optimal kelp harvesting (end of May to early June) to crossing 429 and outplanting (November to December).

430 Possible means of accelerating GP growth include optimizing lighting, nutrient 431 and temperature regimes, as well as novel biomass fragmentation protocols. It might be 432 possible to optimize GP biomass development by transferring them earlier to plates with 433 bigger wells (i.e. from 96-well plates to 24-well plates) that would allow better light 434 penetration. Generally, GP growth is limited by the natural biological programming of 435 cell division and a propensity to self-shade in its puff-ball growth form. However, some 436 GPs grow faster than others, and selecting for GP growth performance could be 437 incorporated in the breeding program. In order to test and see if 1-year cycle time is 438 feasible in our current breeding program (approximately six months between GP isolation 439 and crossing), we are experimenting with using a minimum amount of biomass to make 440 crosses and generate at least a single SP blade. The function of this blade would not be 441 for evaluation of SP performance but for recombining the best GPs in the hope of getting 442 improved recombinants. The approach will generate phenotypic data on the individual SP 443 but not on biomass per meter of line, which is a plot-level trait. Hence this procedure 444 would not be a full representation of the simulated 1-year per cycle scheme. Nonetheless, 445 this will be a proof of concept for us to accelerate the GP culturing process.

Another possibility that is used in forage breeding (Resende et al. 2013) would be to evaluate segregating plots, in our case created from crossing multiple female GPs from one SP with multiple male GPs from another SP. The between plots variance for such mixed plots would be less than that for the uniform SPs plots. Furthermore, maintaining multiple individual GPs only until they can be sexed and co-cultured together would reduce some labor. Such mixed plots would generate sufficient biomass more quickly to facilitate one-year breeding cycles.

453 Overcoming *Obstacle 2* by increasing the number of GPs per parental SP can
454 potentially be done easily. A simple approach would be to increase the number of plates
455 automatically sorted by flow cytometry per parental SP, which would increase the
456 number of GPs in the genomic selection step, allowing higher selection intensity.
457 Nonetheless, this would result in increasing the number of cultures to maintain in the lab,

458 which leads to more labor and cost. The use of flow cytometry sorting expedites the 459 initial isolation process but the parameters determine the survival of spores is not well 460 understood. The condition of sorus tissue prior to spore release and sorting likely has an 461 effect on spore viability. Percentage viability varied across samples presumably because of differences in sorus tissue condition and handling prior to sorting (Augyte et al. 2020). 462 463 An issue that should be investigated is whether the selection pressure caused by flow 464 cytometry mortality has pleiotropic effects that might negatively affect SP growth or 465 reproduction. If not, the mortality should generate its own natural selection response that 466 will eventually mitigate this obstacle.

467 Increasing the number of plots (from 400 to 1000) could be accomplished without 468 new research, but could be costly since it would require more GP grow out space and 469 labor. This change generated only a small increase in the rate of genetic gain. An 470 additional benefit to increasing the number of SPs being phenotyped, however, was that it 471 maintained genetic diversity and slowed down the decrease of genetic variance (Fig. 3, 472 Fig. 4). The proportion of GPs selected out of SPs were the same regardless of testing 473 400 or 1000 plots, hence increasing the number of plots did not change the selection 474 differential. It did, however, affect the training population size of GS models when 475 selecting new generations of GPs. Larger training population size usually contributes to 476 increased GS accuracy (Poland et al. 2012; Huang et al. 2016). In this case, the increased 477 phenotypic data led to an improved genomic prediction model and its ability to 478 distinguish among-family versus within family effects. That ability can decrease the co-479 selection of relatives leading to greater maintenance of genetic variation (Jannink et al. 480 2010). Interestingly, every intervention that led to greater genetic gain also led to greater 481 loss of genetic variance for all changes in practice (Selection on SP, Cycle Time, nGP per 482 parental SP), *except* increasing the number of phenotyped plots which had both increased 483 gain and decreased variance lost (Fig. 4). We also observed in some cases that the 484 principal effect of increasing the number of plots was to cause greater variance to be 485 retained, without increasing the gain from selection substantially (in Fig. 4 the gray lines 486 were close to vertical). Hence, it seems likely that this intervention would benefit our 487 breeding program over the long term.

488 While in this discussion we have treated heritability as fixed, that is not strictly 489 true. Heritability might be increased if we could improve our planting technique to ensure 490 that plots are more uniformly covered by SPs, so that we obtain successful and uniform 491 growth of SPs in the field. Not surprisingly, higher heritability leads to greater final gain 492 (Figs. 2 and 3). The decreasing trend of genetic variance was expected leading to a 493 relationship where higher final genetic gain coincided with lower genetic variance. It is 494 important to maintain the diversity while we improve the progeny performance (Heffner 495 et al. 2009; Lin et al. 2016). Overall, the robustness of these simulation findings should 496 give us confidence in the research directions they suggest. We believe that these priorities 497 will greatly help accelerate genetic gain in breeding programs and therefore increase the 498 value of kelp farming in the United States and globally.

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500	Reference List
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### Tables and Figure legends

Table 1. ANOVA on genetic mean split by founder effective population size  $(N_e)$  and heritability  $(h^2)$ .

a.  $N_e = 60, h^2 = 0.5$ 

	Df	Sum Sq	Mean Sq	F	<i>P-value</i>
SelectSP <sup>†</sup>	1	47.6	47.6	22.4	7.34E-06***
NumPlots	1	1.0	1.0	0.5	0.496
CycleTime	1	13.7	13.7	6.4	0.013*
nGP	1	10.0	10.0	4.7	0.032*
SelectSP:NumPlots	1	0.0	0.0	0.0	0.927
SelectSP:CycleTime	1	0.5	0.5	0.3	0.613
SelectSP:nGP	1	0.4	0.4	0.2	0.648
NumPlots:CycleTime	1	0.1	0.1	0.0	0.876
NumPlots:nGP	1	0.1	0.1	0.0	0.830
CycleTime:nGP	1	0.4	0.4	0.2	0.663
Residuals	101	215.0	2.1		

# b. $N_e = 600, h^2 = 0.5$

	Df	Sum Sq	Mean Sq	F	P-value
SelectSP <sup>†</sup>	1	48.5	48.5	31.1	2.02E-07***
NumPlots	1	0.4	0.4	0.3	0.614
CycleTime	1	10.8	10.8	6.9	0.010**
nGP	1	6.9	6.9	4.4	0.038*
SelectSP:NumPlots	1	0.0	0.0	0.0	0.897
SelectSP:CycleTime	1	0.4	0.4	0.3	0.610
SelectSP:nGP	1	0.4	0.4	0.3	0.614
NumPlots:CycleTime	1	0.0	0.0	0.0	0.902
NumPlots:nGP	1	0.1	0.1	0.0	0.838
CycleTime:nGP	1	0.3	0.3	0.2	0.666
Residuals	101	157.2	1.6		

### c. $N_e = 60, h^2 = 0.2$

	Df	Sum Sq	Mean Sq	F	P-value
SelectSP†	1	19.3	19.3	15.4	0.000***
NumPlots	1	1.2	1.2	0.9	0.339
CycleTime	1	8.1	8.1	6.5	0.012*
nGP	1	6.7	6.7	5.3	0.023*
SelectSP:NumPlots	1	0.0	0.0	0.0	0.967
SelectSP:CycleTime	1	0.2	0.2	0.1	0.726
SelectSP:nGP	1	0.2	0.2	0.2	0.660
NumPlots:CycleTime	1	0.0	0.0	0.0	0.849

NumPlots:nGP	1	0.1	0.1	0.1	0.733	
CycleTime:nGP	1	0.2	0.2	0.2	0.676	
Residuals	101	126.6	1.3			

## d. $N_e = 600, h^2 = 0.2$

	Df	Sum Sq	Mean Sq	F	<i>P-value</i>
SelectSP <sup>+</sup>	1	19.4	19.4	21.4	1.11E-05***
NumPlots	1	0.4	0.4	0.5	0.486
CycleTime	1	6.8	6.8	7.6	0.007**
nGP	1	4.3	4.3	4.7	0.032*
SelectSP:NumPlots	1	0.0	0.0	0.0	0.897
SelectSP:CycleTime	1	0.3	0.3	0.3	0.599
SelectSP:nGP	1	0.1	0.1	0.2	0.691
NumPlots:CycleTim					
e	1	0.0	0.0	0.0	0.827
NumPlots:nGP	1	0.1	0.1	0.1	0.769
CycleTime:nGP	1	0.1	0.1	0.1	0.726
Residuals 101 91.4 0.9					

\* P<0.05,\*\* P<0.001, \*\*\* P<0.0001

<sup>†</sup>SelectSP: Selection among SP based on phenotype or at random. NumPlots: Common garden of 400 versus 1000 field plots. CycleTime: 1-year versus 2-year cycle. nGP: number of GPs obtained per parental SP of 24 or 96.

#### Figure 1.

(a.) Biphasic life cycle and breeding pipeline of sugar kelp (*S. latissima*) in our research project. Represented are meiospore release, flow cell sorting to 96-well plates, propagation to sufficient biomass for crossing, spraying of crossed SPs onto seed string, and outplanting to a farm-like common garden field experiment.

(b.) Breeding scheme timeline view and the corresponding obstacles on number of GPs (nGP), Number of SP plots evaluated on farm (NumPlots), the selection on SPs (phenotypic vs random selection), and CycleTime (1-year vs 2-year).

#### Figure 2.

Genetic mean from different breeding schemes over 7 years. The routine breeding scheme starts in year 3. Each figure shows NumPlots: Evaluate 400 versus 1000 plots; SelectSP: phenotypically select the best (pheno) versus random (rand) sporophytes for producing new crosses; and CycleTime: 1-year (1yr) versus 2-year (2yr). Subpanels separate different founder population effective population sizes of 60 (Ne60) and 600 (Ne600) and trait heritabilities of  $h^2$ =0.5 and  $h^2$  =0.2 when a.) 24 or b.) 96 gametophytes were propagated from each parental SP. Each scheme was repeated 100 times and genetic values shown were averages. The standard error was smaller than the figure symbols and is not shown.

### Figure 3.

Change of genetic variance from different breeding schemes over 7 years for a.) 24 or b.) 96 gametophytes per parental sporophyte. The scheme abbreviations are the same as for Figure 2. Each scheme was repeated 100 times and genetic variance shown was the average. The standard error was smaller than the figure symbols and is not shown.

#### Figure 4

Four views of the simulation results on the final genetic variance and genetic mean. Each view presents the same scatterplot, with each point representing the mean outcome of 100 simulations of one scheme. Each view shows a different obstacle to overcome, with the color of the point determined by the current practice (black) or the improved practice (red). Gray lines connect simulation schemes that are identical except for this change in practice.





#### b.





Year



#### a.



Figure 4

Selection on SP

Number of Plots Eval.



0.60

1

2

З

Final Genetic Mean

4

5

7

6

0.60

1

2

З

Final Genetic Mean

4

5

6

7