Cryo-TEM simulations of amorphous radiation-sensitive samples using multislice wave propagation.

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Abstract:

Image simulation plays a central role in the development and practice of high-resolution electron microscopy, including transmission electron microscopy of frozen-hydrated specimens (cryo-EM). Simulating images with contrast that matches the contrast observed in experimental images remains challenging, especially for amorphous samples. Current state-of-the-art simulators apply post hoc scaling to approximate empirical solvent contrast, attenuated image intensity due to specimen thickness, and amplitude contrast. This practice fails for images that require spatially variable scaling, *e.g.*, simulations of a crowded or cellular environment. Modeling both the signal and the noise accurately is necessary to simulate images of biological specimens with contrast that is correct on an absolute scale. To do so, we introduce the "Frozen-Plasmon" method which explicitly models spatially variable inelastic scattering processes in cryo-EM specimens. This approach produces amplitude contrast that depends on the atomic composition of the specimen, reproduces the total inelastic mean free path as observed experimentally and allows for the incorporation of radiation damage in the simulation. Taken in combination with a new mathematical formulation for accurately sampling the tabulated atomic scattering potentials onto a Cartesian grid, we also demonstrate how the matched-filter concept can be used to quantitatively compare model and experiment. The simulator is available as a standalone program, implemented in C++ with multi-threaded parallelism using the computational imaging system for Transmission Electron Microscopy (*cis*TEM.)

Introduction:

The power (variance) of the noise in cryoEM images outweighs the power of the signal, often by a factor of 20 or more. The dominant source of noise in cryoEM is "shot" noise, arising from the stochastic nature of detecting an electron at a given location and time due low-dose imaging conditions. A detailed analysis by Baxter et al [1] demonstrated the need to also consider structural noise, defined as any contrast arising from sources other than the final object of interest: carbon film, crystalline ice, radiation damaged particles, unwanted macromolecular conformers, the supporting amorphous ice etc. Unlike shot noise, structural noise is affected by objective lens aberrations,

which give rise to the contrast transfer function (CTF). Baxter et al. modelled both the
structural noise and the shot noise as additive white Gaussian noise, which fails to
capture artifacts and challenges commonly encountered during image processing,
as previously demonstrated by Scheres et al [2].

An improvement in how the structural noise is simulated, particularly that arising from
the supporting amorphous ice, can be found in TEM simulator [3] and inSilicoTEM [4].
They implement multislice wave propagation as described originally by Cowley and
Moodie [5], resulting in noise that is effected by the CTF. The product of a multislice
simulation is a probability distribution defined by the squared complex modulus of the
electron wave function at the detector. The simulated image is then formed by drawing
from a Poisson distribution unique to every pixel while incorporating the influence of the
detector quantum efficiency (DQE). This formalism is essential for thick specimens
where the projection approximation fails, incorporating important effects like multiple
scattering of electrons and the curvature of the Ewald Sphere. These simulators
approximate radiation damage and specimen motion through the application of
Gaussian low-pass filters to the detector wave function using parameters defined at run-
time by the user. To account for inelastic losses, a single thickness parameter is used to
attenuate the image intensity according to

$$\frac{I}{I_0} = \exp\left[\frac{-Thickness}{\lambda}\right] \tag{1}$$

where I_0 is the unattenuated image intensity, and λ is the inelastic mean free path for
single scattering - the average distance an electron passes through the specimen
before scattered inelastically at least once. All simulators we are aware of apply an
implicit "energy filter" by removing these inelastically scattered electrons from the final
image. It is clear that these single filters cannot work for specimens with variable mass
thickness, e.g., at the edge of a cell, for variable atomic composition, e.g., the increased
phosphorus concentration in the nucleus, and even for many single particle samples [6].

Most of the information transferred from the specimen to the image in high-resolution
cryoEM is captured in phase contrast arising from interference between elastically
scattered and non-scattered electrons. Amplitude contrast is also present due to
electrons scattered outside the objective lens aperture, and loss of electrons from the
elastic image due to inelastic scattering. The latter source of amplitude contrast is
enhanced using an energy filter [7]. Amplitude contrast cannot be explained by linear
image formation theory [8] and is accounted for post hoc via a phase shift term added to
the CTF to the simulated image [9]. This treatment is also common practice in solving
the inverse problem of image reconstruction, however, in forward modeling it would be
desirable to account for the fact that amplitude losses depend both on atom type, and
on local mass thickness. For example, heavy atoms like gold scatter more electrons
outside the objective lens aperture than light atoms. On the other hand, light atoms

produce more amplitude losses in energy filtered images than heavy atoms due to their
higher ratio of inelastic to elastic scattering [10][11].

Even with a limited subset of atomic species, which we will constrain the following
discussion to, there are two very different environments to be simulated - the molecule
and the solvent. We will refer to how well the molecule stands out from the solvent as
"solvent signal-to-noise-ratio or $SNR_{solvent}$" as quantified by Yonekura et al [7]

$$SNR_{solvent} = \frac{\left|\bar{I}_{protein} - \bar{I}_{solvent}\right|}{\sigma_{solvent}} \tag{2}$$

where $\bar{I}$ is the mean image intensity and $\sigma_{solvent}$ is the standard deviation in the solvent
regions. Typically, the solvent is added on top of the simulated molecules in projection,
with a single value given by the mean inner potential for aqueous water, equivalent to
an infinite time average of a collection of moving water atoms. This approach has been
shown to fail even visual inspection at exposures of $100 \, \text{e}^-/\text{Å}^2$ [4]. This continuum
model also fails to account for the hydration radius of a molecule, which should be zero
inside a protein, higher than the bulk solvent immediately outside the particle envelope
and gradually falling off with distance [12].

Finally, even though the solvent is frozen low-density amorphous ice, it is not static
during the imaging process. McMullan and Henderson quantified the motion of water
molecules in the ice during imaging, estimating a RMSD of $\sim \frac{1\,\text{Å}}{\text{e}^-/\text{Å}^2}$ [13]. Importantly, this
motion results in a blurring of the solvent over time, which can be thought of as low pass
filtering, and so $\sigma_{solvent}$ decreases with increasing exposure. The net result is that
$SNR_{solvent}$ is a function of the total exposure in an image, gradually increasing as the
solvent becomes more blurred. Of note, the increase of $SNR_{solvent}$ with exposure is
further amplified in experimental images by mass loss, which also decreases $\sigma_{solvent}$
and increases the numerator in equation 2 by reducing $\bar{I}_{solvent}$. A more sophisticated
version of our solvent model may implement this mass loss in future work.

The motion of the solvent described above, along with radiation damage to the molecule
of interest, is the result of energy being transferred to the specimen via inelastic
scattering. In the samples we are interested in, inelastic scattering is generally attributed
to plasmons, i.e., collective excitation of valence electrons by the electric field of the
imaging electrons. It is however, not clear to what extent these are bulk plasmons,
which are strongly delocalized, or more localized single-electron excitations [14].
Independent of the exact form of the plasmons, the net result is an alteration of the
system's Hamiltonian during imaging, such that a stationary solution to the Klein-
Gordon equation is no longer valid. Just as the original multislice method introduced a
division of the specimen potential into thin spatial slices to ensure the small angle

approximation is valid, we suggest dividing the simulated exposure into small temporal
slices, where the specimen does not change too much. While we refer to time here,
what is most practical from the microscopist's point of view is exposure measured in
$e^-/Å^2$. Therefore, the time step in our simulator is specified as the desired exposure per
movie frame. Exposure rate dependent phenomena like radiation damage, detector
DQE and beam coherence are parameterized by an exposure rate with the exposure
time implicitly set by the software according to the user supplied exposure-per-frame
divided by the exposure rate.

Theory:

There are three main components in modeling the image formation process in high-
resolution transmission electron microscopy (HRTEM) of which cryoEM is a subset:

1. The relativistic electron wave function and its modulation by the sample.
2. The exposure-dependent Coulomb potential of the specimen.
3. The microscope, including apertures, detector, lens optics and aberrations.

In this work, we are concerned primarily with how the Coulomb potential changes due to
energy being deposited in the specimen during imaging and will provide only a brief
summary of the other two components. The interested reader is referred to, in
increasing order of completeness, the treatments by Vulović et al [15], Kirkland [16],
Reimer and Kohl [17] Hawkes and Kasper [18].

Unlike photons, electrons have a spin quantum number and so their interaction with
matter is governed by solutions to the Dirac equation. Given reasonable approximations
[18], a relativistically corrected version of the Schrödinger wave equation, called the
Klein-Gordon equation is used in practice.

$$\left[-\frac{\hbar^2}{2m} \nabla^2 + \mathcal{V}(\vec{r}) \right] \psi(\vec{r}) = E \left(\frac{m_0}{m} \right) \left[1 + \frac{E}{2m_0 c^2} \right] \psi(\vec{r}) \tag{3}$$

Analytical solutions to this equation are intractable for all but the simplest systems, so
we turn to multislice wave propagation [19], which produces an approximate numerical
solution to this equation. The first step in a multislice simulation is the calculation of the
specimen's Coulomb potential $\mathcal{V}(\vec{r}; t)$. The time dependence will be omitted assuming a
quasi-stationary solution for an exposure to a single electron. The potential is divided
into thin slices along the imaging axis, which can be approximated by two-dimensional
scattering potentials through which the electron wave function is sequentially
propagated. This subdivision ensures the potential only varies slowly in the direction of

the electron wave propagation, such that the small angle approximation remains valid
and spherical scattered waves may be approximated by a parabola (Fresnel diffraction.)
In the limit of infinitely thin slices, this results in an exact numerical solution to the Klein-
Gordon equation [20].

Multislice simulations can model both elastic and inelastic scattering processes,
provided that the respective Coulomb potentials can be calculated. In analogy to the
optical potential in light microscopy, inelastic scattering is incorporated into the wave
theory via a complex term in the specimen potential as introduced by J.C. Slater in 1937
[21].

156
$$\mathcal{V}(\vec{r}) = \mathcal{V}(\vec{r})_{elastic} + i\mathcal{V}(\vec{r})_{inelastic} \tag{4}$$

157 The isolated atom superposition approximation states that the specimen potential $\mathcal{V}(\vec{r})$
158 may be represented as the sum of the individual atomic potentials $\varphi(\vec{r})_i$. We introduce a
159 scaling factor β to compensate for the contribution of bonds among those atoms to
160 maintain the correct total scattering cross section:

161
$$\mathcal{V}(\vec{r}) \cong \beta \sum \varphi(\vec{r})_i \tag{5}$$

162 The elastic atomic potential can be calculated using relativistic Hartree-Fock wave
163 functions [22]. The solutions for isolated atoms, having isotropic distributions, are
164 commonly parameterized by a sum of four or five Gaussian functions [23]. Typically, the
165 potential is recorded indirectly as these fits are tabulated as elastic electron scattering
166 factors, defined as the Fourier transform of the elastic potential [24].

167
$$f^{(e)}(\theta) = \frac{2\pi m e}{h^2} \mathcal{F}\{\varphi(\vec{r})\} \tag{6}$$

168 The numerator describes the product of the electron charge and relativistic mass, h is
169 the Planck constant, and $\mathcal{F}$ denotes the Fourier transform operator. An important
170 relation we will return to later equates the spectral distribution of the scattering factor to
171 the differential scattering cross section - the probability of an electron being scattered
172 through a solid angle Ω:

173
$$\frac{d\sigma}{d\Omega} = \left| f^{(e)}(\theta) \right|^2 \tag{7}$$

While $\mathcal{V}(\vec{r})_{elastic}$ is straightforward to calculate from first principles, $\mathcal{V}(\vec{r})_{inelastic}$ is more
problematic given the varied mechanisms an imaging electron may transfer energy to
the specimen: ionization, excitation, dissociative attachment, vibration-rotational states,
bremsstrahlung, etc. [25]. One example where $\mathcal{V}(\vec{r})_{inelastic}$ is well defined is for

radiation-insensitive crystalline specimens, where thermal diffuse scattering (TDS)
caused by phonon excitation is the primary contributor to the complex potential [23].
One model to calculate the TDS potential treats the time average atomic displacement
through Debye-Waller factors and improves the accuracy of dynamic RHEED
calculations [26]. This time average approach is analogous to how the solvent
calculation, specimen motion, radiation damage and alignment errors are accounted for
in HRTEM simulations of biological specimens by B-factors, which are related to Debye-
Waller factors by a factor of 4.

While this time-averaged approach preserves the total intensity of the projected
interaction potential [27], it is well known that the image contrast produced in this way is
systematically wrong, often by a factor of three or more. The error, known as the Stobbs
factor [28] becomes worse with an increasing strength of the electron specimen
interaction, which in turn, depends on the average mass thickness in the specimen.
Stobbs et al. proposed two likely causes for the observed contrast mismatch between
simulation and observation: a) existing simulators do not account properly for radiation
damage to the specimen, or b) they fail to model the inelastic scattering with sufficient
accuracy. As recently shown empirically, these are related phenomena [29].

Van Dyck et al. demonstrated that the Stobbs factor could be largely corrected by using
the "frozen phonon" method [30][31]. The approach is conceptually simple: A series of
simulations are carried out where each atom is displaced randomly based on empirical
TDS values. The intensities in the image plane as calculated from these individual
simulations are then averaged together. Here we propose a similar idea, applied to
radiation-sensitive frozen-hydrated specimens, where plasmons are the primary form of
inelastic scattering. The "frozen plasmon method" presents several computational and
theoretical challenges:

1. The number of solvent atoms ($O(10^9)$) greatly outweighs those of the
macromolecules we wish to simulate ($O(10^5)$), requiring careful algorithmic
design to make the computations tractable.
206
207   2. The solvent and macromolecules have very different elastic and inelastic total
208   scattering cross-sections, as well as different average mass densities (~0.94
209   g/cm^3 and ~1.38 g/cm^3 respectively [32]. This means that the amplitude contrast
210   and inelastic losses cannot be applied ad hoc to the final simulated image and
211   must be considered on a per-atom basis.
212
3. The preceding points also place a requirement on the accuracy of the calculation
of each atomic scattering potential, which can no longer simply be rescaled and
so must be correct from the start.

4. The scattering factor for plasmons in low-density amorphous ice is needed to
achieve the appropriate contrast, which depends on the appropriate spectral
distribution. To obtain an expression $\phi^{(\text{inelastic})}(\vec{r})_i$, we start from the double
differential scattering cross-section for plasmons [33]. The essential form is
Lorentzian

$$\frac{d^2\sigma}{d\Omega dE} \propto \frac{1}{\theta^2 + \theta_E^2} \tag{8}$$

223   with the angular dependence θ and the energy dependence captured in the
224   characteristic angle

$$\theta_E = \frac{m\omega_{plasmon}}{\hbar \vec{k}_0^2} \tag{9}$$

$\hbar\omega_{plasmon}$ is the energy loss of the plasmon, and $\vec{k}_0$ the incident electron's wave
vector. To calculate a scattering factor for plasmons, we first form an empirical
probability distribution for plasmons arising from singly scattered electrons in
amorphous ice, derived from EELS published by Du and Jacobsen [34]. We then
numerically integrate equation 8 over energies in the low-loss spectrum (7.5 -
100 eV) for each angle.

We then combine this spectrum with empirical measurements of the ratio of
inelastic to elastic total scattering cross sections, which are inversely proportional
to atomic molecular weight [11]. As we calculate the elastic potential during
simulation, we separately accumulate an inelastic potential scaled per atom by
these total probabilities. During wave function propagation, this inelastic potential
is given the correct Lorentzian form, taken to be the square root of the values
above.

Plasmons scatter strongly at low angles and are generally referred to as being
delocalized. This is reflected in figure 1 where the inelastic scattering factor we derived
for plasmons is compared to the elastic scattering factor for a glutamine molecule. While
plasmon scattering dominates at low resolution compared to elastic scattering, it still
contributes significantly at high angles as can be seen by the red hash marks in figure 1
that demarcate bins of 20% total inelastic scattering probability. The precise nature of
inelastic scattering in amorphous materials is not well understood, such that the
relationship between this high-resolution information and the underlying specimen
structure is not defined.

<u>Results:</u>

Accurate representation of molecular density:

For isolated neutral atoms, the scattering potential, defined as the Fourier transform of
the parameterized scattering factors, can be written as

$$\phi(\vec{r}) = \frac{\hbar^2}{2\pi m_0 e} \sum_i a_i \left(\frac{4\pi}{b_i + B}\right)^{\frac{3}{2}} \exp\left[\frac{-4\pi^2((x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2)}{b_i + B}\right] \qquad (10)$$

253 This atomic potential is sharply peaked in real space, requiring a high sampling rate
254 when discretizing in order to maintain the total projected potential. This high sampling
255 rate effectively produces a numerical integration of equation 10. To allow for coarser
256 sampling, and hence improve the efficiency of our simulator, we analytically integrate
257 the expression from equation 10.
258

$$\phi(\vec{r}) = \frac{\hbar^2}{2\pi m_0 e} \sum_i a_i \left(\frac{4\pi}{b_i + B}\right)^{\frac{3}{2}} \prod_j \int_0^\infty dx_j \exp\left[\frac{-4\pi^2(x_j - x_{j0})^2}{b_i + B}\right] \qquad (11)$$

260 resulting in

$$\phi(\vec{r}) = \frac{\hbar^2}{2\pi m_0 e} \sum_i a_i \prod_j erf\left[\frac{2\pi(x_j - x_{j0})^2}{\sqrt{b_i + B}}\right] \qquad (12)$$

While the potential in each voxel is marginally more complex to calculate (to evaluate
the limits of integration, the error function must be evaluated six times per voxel,
compared to a single exponential) this is more than compensated by the reduced
number of voxels needed. For example, simulating at 0.5 Å voxel pitch is 125x less
computationally expensive than simulating at 0.1 Å voxel pitch. While the voxel pitch is
the same in the z-dimension, the slab thickness is a free parameter which also affects
computational efficiency. A simple test to determine the maximum allowable thickness,
as suggested by Kirkland [16], is to search for the point the results of the simulation
become dependent on slab thickness. Our simulations begin to show a dependence on
slab thickness around 7 Å (data not shown) and, therefore, we typically use 5 Å. Even
more important, using equation 12 in our simulations also means the sampled potential
still has the correct magnitude and is not simply proportional to the continuous potential
as discussed in the following section.

Compensating for the isolated atom superposition approximation:

While the integral formulation of the scattering potential preserves the potential of all the
individual atomic contributions, there is still a systematic underestimation of the
scattering potential due to bonding interactions. This is generally estimated to be
between 5-10% of the total potential [35], and ignoring this difference is referred to as
the isolated atom superposition approximation. Given that we want to obtain images
that are quantitative on an absolute scale, we sought to measure and calibrate this
error. To approximate the redistribution of the scattering potential due to bonding in a
biological specimen, we use the available data for amorphous carbon. Considering the
principle of a Zernike phase plate by simulating amorphous carbon sheets (figure 2A)
with a density of 1.75 g/cm^3 and 348.6 Å thick which should ideally produce a phase
shift of $\pi/2$ radians. This average phase shift depends on the mean inner potential of
the material (V_0), the thickness (t), and an interaction constant C_E [17]. Additionally,
surface effects are also known to be important in cryoEM imaging, so we compared our
calculated phase shift ($\delta\varphi$) to empirical results obtained using electron holography,
which measures both the mean inner potential of carbon and an additional thickness-
independent surface-induced phase shift φ_{add} [36].

$$\delta\varphi = C_E V_0 t + \varphi_{add} \tag{13}$$

Our simulation suggested that the average phase shift is ~3.8% too small. To correct for
this error, we introduce a constant scaling factor of 1.038 to the isolated atomic
potentials. The simulated phase plate also serves as a sanity check that the calculation
of the elastic scattering potential is consistent across different pixel sizes and
accelerating voltage (figure 2B).

Modeling radiation damage

In the previous section, we demonstrated that we could accurately calculate the signal
for a perfect collection of atoms. As soon as the electron beam is "switched on"
however, the sample begins to accumulate radiation damage. This has long been
known to be *the* limiting factor in cryoEM [37] and an analytical function describing the
effects of radiation damage was described by Grant and Grigorieff [38]. Since radiation
damage is specimen dependent, the analytical model of Grant and Grigorieff will only
strictly apply to rotavirus VP6 capsid protein, and not to nucleic acids, for example.
Alternatively, radiation damage combined with other errors, for example uncorrected
motion blur, may be fit using exposure-dependent B-factors [39][40]. To quantify the
accuracy in modeling radiation damage, we employ the matched filter concept.

Briefly, the matched filter is the statistically optimal realization of a cross-correlation
detector. The output, i.e., the deflection coefficient, is defined as the ratio of the cross-
correlation to the standard deviation of the background noise SNR_mf. The upper
bound on the SNR_mf is given by the ratio of the power of the input signal to the power
of the noise in the image [41]. Any disagreement between the signal in the image and
the simulated template reduces the SNR_mf. As such, the relative accuracy to which
the simulated molecular density matches experimental data can be determined by
searching images using a matched filter. To do so, we used the available cross-
correlation tools and relevant preprocessing as available in *cis*TEM [42].

For this approach to produce meaningful results, the noise must be constant, which is
always true for a fixed set of search images. Additionally, we must be able to account
for each factor that may change the spectral distribution of the measured signal. We
investigated these envelopes by using the rotavirus DLP images originally used by
Grant & Grigorieff to derive their radiation damage model. In figure 3A we show the
shape of these envelopes, and the increasing SNR_mf measured as the average of
peak SNR values from 180 DLPs in images with underfocus values ranging from
$4000 - 20000\text{Å}$. By looking at a single frame with ~1.5 $e^-/\text{Å}^2$ total exposure
(0.77 $e^-/\text{Å}^2$ intra frame exposure), we could model the water shell, as described in the
next section, the detector modulation transfer function (MTF), CTF coherence envelope,
residual intra-frame motion, atomic modeling uncertainty and defocus uncertainty. A
representative image for this frame (#2) is shown in figure 3B, while an average of
frames 2-91 is shown in figure 3C. Previous approaches require manual tuning of
Gaussian envelopes, parameterized by a B-factor, to maximize the SNR in each
experiment. We tested a range of these ad hoc envelope functions with B-factors from -
20 to 20 Å^2 and found that they only reduced the SNR_mf (data not shown). This
suggests that we have optimally modeled the factors affecting the signal in cryoEM
images in a regime where radiation damage is insignificant.

To assess the radiation damage model, we then averaged movie frames 2-N such that
the accumulated exposure ranged from $10 - 100$ $e^-/\text{Å}^2$ either with, or without,
exposure filtering applied to the images. We then measured the SNR_mf of the DLPs in
these two sets of images using two sets of references calculated with, and without,
exposure filtering applied during simulation, results plotted in figure 3D. We found the
largest increase in SNR_mf using a total exposure of 50 $e^-/\text{Å}^2$ when applying the
exposure filter to both the image and during simulation of the reference.

This also suggests that other modifications to the template that result in a better match
to the experimental data would further improve the SNR_mf; for example, some amino
acid side chains are affected earlier in the exposure, like aspartate and the disulfide

bond of cystine. These details could be incorporated into the damage model presented
here.

Modeling the solvent envelope

In order to accurately compare a simulated protein density to experimental data, we
must also consider the solvent displaced by the protein. This creates a low-resolution
"hole" that impacts subsequent analysis as discussed in detail by Zhang and Sigworth
[12]. We incorporate their model into the simulator by tracking the smallest distance to
any non-solvent molecule and weighting any nearby solvent with a probability
distribution defined by normalizing equation 1 from their paper. (We note that the
parameter "r3" in table 1 of Zhang and Sigworth should be ~3.0, not 1.7, personal
communication)

When simulating isolated molecules to use for comparison to experimental images, we
weight the average water potential by this probability distribution, with an exponential
decay beyond 4 Å. This exponential decay is added because our knowledge of the
sample rapidly decays to zero beyond the particle of interest. This produces an effect
similar to the ad hoc model suggested previously by Henderson and McMullan [43].
When simulating images, the probability distribution is applied to individual pseudo-
water molecules as described next.

Accurate representation of solvent noise:

Because the number of water molecules is very large, we elected to calculate a coarse-
grained model for water, where each water molecule is represented as a single,
isotropic scattering center. We based the scattering factor for our pseudo-waters on the
elastic scattering factor tabulated for oxygen, but scaled by the ratio of the total elastic
scattering cross-section of oxygen:water, which we know from experiment [25]. These
pseudo-molecules are seeded randomly at the proper density for low density
amorphous ice (~0.94g/cm^3). A movie is then simulated, where each time step (movie
frame) is defined by a user-specified exposure and the specimen is held constant within
that time. The simulated probability density for the constant potential is shown in figure
4A while our coarse-grained all-atom model is shown in figure 4B. The average intensity
in the solvent region is the same in both images.

In figure 4D we show selected time points from a movie simulated using the continuous
solvent potential model (top row) the coarse-grained all-atom model (middle row) while

the experimental data is shown in the bottom row (EMPIAR-10061 [44]). As can be
seen visually, the $SNR_{solvent}$ becomes far too high with the continuum model, since the
potential only has a DC component. To quantify this effect, we calculated $SNR_{solvent}$ as
in equation 2, defining the solvent region by the white portion of the mask in figure 4C
and the protein as the central black region. The results are plotted in figure 4F and
confirm numerically what is visually apparent in the images in 4D.

Amplitude contrast

Amplitude contrast can arise from electrons being scattered outside the objective lens
aperture, or by removing inelastically scattered electrons. The former is incorporated by
applying an aperture function directly to the complex wave function prior to image
formation, which results in an attenuation of the expected number of electrons at the
detector. This is demonstrated in figure 5 for a series of aperture diameters and a
simulated amorphous specimen with density and thickness as used previously for the
"phase plate" with atomic potentials of either carbon (orange circles), phosphorous (grey
x's) or gold (blue squares). The smallest aperture used (0.01 µ) excludes all but the
unscattered beam and so is a measure of total transmittance of the simulated layer.

Amplitude losses due to inelastic scattering are incorporated into the multislice
formalism via a complex scattering potential, commonly defined as linearly proportional
to the real (elastic) potential, for example as in inSilicoTEM. A detailed analysis of why
this proportional model is inadequate is found in Dudarev et al. [23]. Our atomically
specific inelastic scattering potential is described in the theory section. To demonstrate
that it produces the correct amplitude losses, we rearrange equation 1 to plot the
negative-natural logarithm of the expected electron count vs solvent thickness. Fitting
this with linear regression gives a readout of the simulated inelastic mean-free path in
figure 6 which closely matches that measured in [45].

Discussion:

Our simulator implements the most thorough forward model for calculating the
interaction between high-energy electrons and radiation-sensitive biological samples
demonstrated to date. The improvements described here result from an approximate
description of the changes in the specimen due to deposition of energy via inelastic
scattering during imaging. This added accuracy in simulating the molecular density
produces more realistic image simulations for algorithmic development, but just as

importantly, it provides a means to investigate the atomic character of complex
biological specimens using matched filtering via 2D-template matching.

Since the output of the matched filter is sensitive to the spectral distribution of the
signal, we can quantify the accuracy of our image formation/damage model by
measuring the change in SNR_mf. We found that modeling the water envelop, detector
MTF, residual motion blur, and PDB model uncertainty resulted in a higher SNR_mf
than could be obtained by optimizing a single B-factor. This analysis is limited by the
fact that we cannot strictly disentangle changes to the signal from different envelops
that could be mutually compensatory, though this may not be too severe a problem
given the differences in the envelopes shown in figure 3A. A more careful consideration
of the impact of different spatial frequencies on SNR_mf may prove useful in addressing
this limitation in future work.

Our explicit solvent model, while coarse-grained, allows us to accurately reproduce
attenuation due to inelastic losses and amplitude contrast that is spatially variable,
based only on the atomic species and local mass thickness in the simulated
specimen. In principle, any configuration of atoms can be simulated by supplying an
appropriate PDB file to the simulator. In practice, variable solvent thickness, or other
sources of structural noise like regions of hexagonal ice could be included directly into
the simulator, however, we leave this for future work. We show a considerable
improvement in matching $SNR\_solvent$ to experimental data, and expect this to improve
the ability of models (artificial neural networks especially) trained on simulated data to
generalize more readily to experimental data. On visual inspection, the granularity in the
solvent appears a bit different than that observed in experiment; we suspect including
solvated ions might account for this and plan to include this in future work.

Simulations using an explicit solvent model are computationally very demanding,
increasing the number of scattering centers to be considered by a factor of ~200 when
simulating single particle image stacks, and up to a factor of 10^4 when simulating
micrographs with well-spaced particles. We have addressed this computational demand
via multi-threading in C++. Most of the time taken by the wave-propagation calculation
is spent on Fourier transforms. The calculation is currently limited to 4 threads per
simulation, independent of the number of threads used in calculating the real-space
potentials. To simulate tilted samples, which will have a substantially larger number of
slices to propagate, the Fourier transform can become a bottleneck, suggesting a GPU
implementation may be beneficial for future work.

<u>Conclusion:</u>

Here we have presented an accurate forward model describing sources of signal
attenuation and show how the spectral characteristics of that attenuation improve the

output of the matched filter (SNR_mf) as used in template matching for the detection of molecules in cryoEM images. The SNR_mf is in turn directly related to the mass limit for detection; any improvement in our forward model results in being able to detect smaller particles, which will expand the capacity of template matching in visual proteomics. The increased SNR_mf due to modeling radiation damage is encouraging but should likely be modeled more accurately for the purpose of template matching. We also suggest that our model for inelastic scattering could be improved by direct comparison to experiment using the matched filter. If properly accounted for, we could in principle use this scattering information in particle detection, rather than discarding it using an energy filter.

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Figure 1 – Comparison of elastic scattering factor for a glutamine molecule (black line) vs. the inelastic scattering factor for a plasmon pseudo-particle (blue line.) Red markers indicate the right edge of bins comprising 20% total scattering probability for the inelastic Plasmon scattering factor as calculated from the squared norm of the scattering factor.

Figure 2 –A) "phase plate" simulated from amorphous layer of carbon atoms 348.6Å thick with a density of 1.75 g/cm³ B) Mean phase shift for the simulated phase plate as a function of pixel sampling rate during simulation. Black line plotted at $\pi/2$ radians for visual reference.

Figure 3 – A) Left column, projections of simulated rotavirus DLPs from PDB-3gzu with each of the blurring process applied cumulatively. Average peak SNR_{mf} from 180 DLPs over 18 images overlaid in white. Right column, the shape of the individual envelopes produced by the respective blurring as calculated by dividing the rotationally averaged power spectrum by the preceding image. B) Example image from frame 2 and C) frames 2-91 of DLPs from the data set used in this analysis, kindly shared by Dr. Tim Grant. D) Average SNR values as a function of total exposure, frames averaged from 2-N, where N is on the total exposure on the horizontal axis. Solid black line, no filtering. Dashed black line, image summed from exposure weighted movie frames. Solid blue line, reference simulated with cumulative exposure filter as would normally be applied to a movie. Dashed blue line, both image and reference exposure filtered. Red square is the maximum SNR obtained by using a single B-factor to represent all the envelopes in (A). Scale bars 500 Å.

Figure 4 – Comparing the continuum and coarse-grained all-atom solvent model to experimental data. A) $|\Psi_{detector}|^2$ with a constant potential added for the solvent. B) $|\Psi_{detector}|^2$ with coarse-grained all-atom water model. The average intensity in A and B in the solvent region is identical within numerical precision. C) Mask used in calculating $SNR_{solvent}$ (equation 2 main text) where the white region was used for the solvent, and the central black region for the protein. D) Plot of $SNR_{solvent}$ as a function of accumulated exposure for experimental data (Blue line, square marker) coarse-grained all-atom solvent model (grey, x-marker) and constant solvent potential (orange, diamond marker). E) Images used in calculating (D) with the same color/marker scheme, and total exposure indicated along the bottom. Experimental data taken from EMPIAR-10061, beta-galactosidase. Scale bars 100 Å

Figure 5 – Scattering outside the objective lens aperture generates amplitude loss that varies based on atomic species. The smallest value calculated here (0.01 μm) is a proxy for scattered vs. not scattered electrons. A simulated amorphous carbon layer (as in Figure 1) scatters a total of ~6.2% incident electrons elastically. Replacing the carbon atoms with gold atoms, ~99.5% of electrons are scattered.

Figure 6 – The coarse-grained all-atom solvent model in combination with the inelastic scattering factor for plasmons we derived produce amplitude losses via the complex potential that do not need to be scaled post hoc. The slope is a read out for the inelastic (single-scatter) mean free path in our simulated solvent.