

1 **A conversion from slow to fast memory in response to passive motion**

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15 **Acknowledgements:** This work was supported by a grant from the National Institutes of Health
16 (F32NS095706). We dedicate this article to Dr. Fatemeh Pasand and Dr. Majid Chahardah Cheric for all
17 their academic efforts and teachings. They passed away on 10 April 2018 and 26 June 2020, respectively.
18

19 **Abstract**

20 When the same perturbation is experienced consecutively, learning is accelerated on the second attempt.
21 This savings is a central property of sensorimotor adaptation. Current models suggest that these
22 improvements in learning are due to changes in the brain's sensitivity to error. Here, we tested whether
23 these increases in error sensitivity could be facilitated by passive movement experiences. In each
24 experimental group, the robot moved the arm passively in the direction that solved the upcoming
25 rotation, but no visual feedback was provided. Then, following a break in time, participants adapted to a
26 visuomotor rotation. Prior passive movements substantially improved motor learning, increasing total
27 compensation in each group by approximately 30%. Similar to savings, a state-space model suggested that
28 this improvement in learning was due to an increase in error sensitivity, but not memory retention. Thus,
29 passive memories appeared to increase the motor learning system's sensitivity to error. However, some
30 features in the observed behavior were not captured by this model, nor by similar empirical models, which
31 assumed that learning was due a single exponential process. When we considered the possibility that
32 learning was supported by parallel fast and slow adaptive processes, a striking pattern emerged; whereas
33 initial improvements in learning were driven by a slower adaptive state, increases in error sensitivity
34 gradually transferred to a faster learning system with the passage of time.

35
36 **Introduction**

37 In visuomotor rotation experiments, participants actively move a cursor towards an intended target, but
38 the cursor's path is perturbed by a visual rotation (Mazzoni & Krakauer, 2006; Taylor et al., 2014). With
39 training, participants adapt to the visual error, rotating their reach angle in the opposite direction. Like
40 many types of sensorimotor learning, visuomotor adaptation exhibits savings (Haith et al., 2015; Kitago et
41 al., 2013; Morehead et al., 2015; Huberdeau et al., 2015; Huberdeau et al., 2019); participants adapt to a
42 perturbation more rapidly when it has been experienced in the past. On the other hand, when two
43 consecutive perturbations oppose one another, learning during the second period is impaired due to
44 anterograde interference (Brashers-Krug, Shadmehr, & Bizzi, 1996; Sing & Smith, 2010; Tong & Flanagan,
45 2003; Wigmore, Tong, & Flanagan, 2002). Current models have suggested that these history-dependent
46 changes in learning rate are mediated by one's sensitivity to error (Herzfeld et al., 2014; Albert et al.,
47 2020). When two consecutive perturbations are similar, a given error causes more learning, resulting in
48 savings. However, when two consecutive perturbations are dissimilar, error sensitivity is suppressed,
49 resulting in slower learning (Lerner & Albert et al., 2020). Do these history-dependent changes in error
50 sensitivity require active movement, or can they be evoked by passive experience?

51 Recent studies have suggested that passively experiencing a visuomotor perturbation results in
52 learning which transfers to active movement (Lei et al., 2016; Bao et al., 2017; Lei et al., 2017; Tays et al.,
53 2020). That is, even the passive experience of a sensorimotor perturbation might be effective in altering
54 subsequent motor skills. For example, recent studies using robot-assisted motor experiences suggest that
55 passive robotic interventions can facilitate the acquisition of novel motor skills (Reinkensmeyer and
56 Patton, 2009; Bara and Gentaz, 2011; Basteris et al., 2012; Beets et al., 2012) and might also improve
57 motor function in hemiparetic stroke patients (Aisen et al., 1997; Krebs et al., 1998; Riener et al., 2005;
58 Kahn et al., 2006; Vergaro et al., 2010). Yet, while passive experience may help to facilitate motor recovery
59 (Sakamoto et al., 2012; Tays et al., 2020), little is known regarding how these passive experiences cause
60 learning, and how this learning is expressed during active movement.

61 Current state-space models of learning (Smith et al., 2006; McDougle et al., 2015; Albert et al.,
62 2018) posit that adaption is due to two opposing forces: error-based learning and trial-to-trial forgetting.
63 In principle, passive training could enhance learning either by strengthening a motor memory's retention,
64 or by increasing one's sensitivity to error. However, changes in learning parameters such as error
65 sensitivity are thought to be driven by sensory prediction errors (Popa & Ebner, 2019; Shadmehr et al.,
66 2010) that accompany active movements; the brain predicts the sensory consequences of its motor plan
67 via a forward model and then compares this to the observed sensory feedback. Repeated exposure to
68 these consistent prediction errors appears to upregulate sensitivity to those errors (Gonzalez-Castro et
69 al., 2014; Herzfeld et al., 2014; Leow et al., 2016; Albert et al., 2020). But in a more general sense,
70 prediction errors do not necessarily require movement. For example, in classical conditioning, these errors
71 are driven directly by unexpected sensory stimuli (Ohmae & Medina, 2015; Kim et al., 2020; Ito, 2007;
72 Sears & Steinmetz, 1991; Rasmussen et al., 2008). Here, we wondered if passive movements could
73 generate prediction errors in a similar manner, and if consistent exposure to these errors might increase
74 sensitivity to error during active motor learning.

75 To test this, we passively moved the hand to an unexpected location in the absence of visual
76 feedback, prior to exposure to a visuomotor rotation. This passive movement resulted in a proprioceptive
77 mismatch between the hand and the visual target. In addition, though this robotic intervention created
78 proprioceptive errors during the passive period, the ultimate hand position provided the solution to the
79 upcoming visual rotation. As in earlier studies, we observed that this manipulation facilitated active motor
80 learning (Lei et al., 2016; Bao et al., 2017; Lei et al., 2017; Tays et al., 2020). When we applied a standard
81 single-module state-space model to these data, the model predicted that improvements in learning were
82 driven by changes in error sensitivity, not retention rates. Yet, some features in the observed behavior

83 were not captured by this model, nor by similar empirical models, which assumed that learning was due
84 a single exponential process.

85 On the contrary, motor learning appears to be supported by at least two parallel systems: a slow
86 system that responds little to error but retains its adaptation over time, and a fast system that responds
87 strongly to error but decays rapidly (Smith et al., 2006; Sing & Smith, 2010; Albert et al., 2018; Coltman et
88 al., 2019; Orozco et al., 2020). When we applied this model to the measured data, the model suggested
89 that improvements in learning were driven by a slower adaptive state. However, when we extended the
90 time between the passive training and active motor learning (to 24 hr), improvements in the slow state
91 of adaptation appeared to transfer to a faster learning process. Interestingly, these changes in learning
92 were also accompanied with biases in reach angles that appeared prior to perturbation onset. Thus,
93 passive errors engaged both motor control and motor learning systems, but the resulting behavioral
94 patterns migrated between slow and fast adaptive circuits as the passive memory consolidated.

95

96 **Methods**

97 Here we tested how passively experiencing an error alters the process of motor adaptation. Participants
98 were divided into several groups. Each group experienced a passive movement period, a break in time,
99 and then an active adaptation period. By varying the duration of the break between passive and active
100 movement periods, we measured how memories created by passive errors consolidated over time.

101

102 *Participants*

103 Twenty-eight healthy volunteers (17 males, 11 females; aged: 18-35) participated in this study. All subjects
104 were right-handed as assessed by the Edinburgh handedness inventory (Oldfield, 1971). Each subject
105 signed a consent form that was approved by the University of Wisconsin-Milwaukee Institutional Review
106 Board. Participants were randomly assigned to one of three experimental groups or a control group.

107

108 *Apparatus*

109 Participants were seated in a robotic exoskeleton (KIMARM, BKIN Technologies Ltd, Kingston, ON, Canada)
110 that provided gravitational support to both arms. The exoskeleton was positioned so that the participant's
111 arm was hidden underneath a horizontal display (Fig. 1A). To track the hand's position, a small cursor was
112 projected onto the display, over the participant's index fingertip. During each trial, the KINARM projected
113 visual stimuli (a start position and a target) onto the display, so that they appeared to be within the same
114 plane as the arm. The visual stimuli consisted of a centrally located start circle (2 cm in diameter) and one

115 of four target circles (2cm in diameter) located 10 cm away from the start target (Fig. 1B). We sampled
116 the hand's position in the x-y plane at 1000 Hz. Position data were low pass filtered at 15 Hz, and then
117 differentiated to obtain velocity. All post-processing, analysis, and modeling was conducted in MATLAB
118 R2018a (The MathWorks Inc., Natick, MA).

119

120 *Experimental Design*

121 Participants were assigned to one of three experimental groups (n=7/group). Each experimental group
122 experienced three separate conditions: (1) a passive movement period, (2) a baseline reaching period,
123 and (3) a visuomotor rotation period (Fig. 1C). To determine how passive movements altered reaching
124 behavior (in the baseline and rotation periods), we compared behavior in the experimental groups to that
125 of a control group (n=7) that did not experience the passive movement period prior to active reaching.

126 In the passive movement period, the KINARM moved the participant's right arm along a straight
127 10 cm minimum jerk trajectory. On each trial, a visual target was displayed, but the robot passively moved
128 the arm along a path that was rotated 30° clockwise (CW) to the visual target (Fig. 1B, left). Critically, this
129 CW rotation served as the "solution" to a counterclockwise (CCW) visuomotor rotation that participants
130 had not yet experienced (see below). Participants were told to relax their arm and not resist the passive
131 motion. The passive period consisted of 30 cycles (4 trials in a cycle, 1 to each target in a pseudorandom
132 order). No visual feedback was provided on these trials. Thus, participants received only proprioceptive
133 information about the error between their arm's path and the visual target. The passive movement period
134 terminated with a time-delay which distinguished each experimental group: 5-min delay (n=7), 1 hr delay
135 (n=7), or 24 hr delay (n=7). Once the delay concluded, an active baseline reaching period began.

136 In the baseline period, participants moved their arm to each target over a 10-cycle (experimental
137 groups) or 15-cycle (control group) reaching period. On each trial, continuous visual feedback was
138 provided via a cursor over the index fingertip. Participants were instructed to move rapidly and accurately
139 to the target location. The trial ended 1.5 sec after the target was presented. To begin the next trial, the
140 participant had to move their hand back to the central start position.

141 The experiment ended with an active visuomotor rotation period that lasted 20 cycles (80 trials
142 total). On rotation trials, the cursor was rotated 30° CCW to the hand path (Fig. 1B, right). As noted above,
143 the "solution" to this rotation would be to counter-rotate the reach path by 30° CW relative to the target.
144 Critically, this CW rotation would coincide with the movement path experienced during the passive period.
145 Thus, participants in each experimental had been given the proprioceptive experience of this "solution",
146 though this was never explicitly revealed to each participant. Participants in the control group, however,

147 had never experienced the passive movement period. Thus, there was no prior memory to draw upon
148 during the baseline and rotation periods.

149

150 *Empirical Data Analysis*

151 Data analysis was performed using MATLAB (Mathworks, Natick, MA). The pointing angle at the reaching
152 movement's midpoint (5 cm displacement) was used as our performance measure, calculated as the
153 hand's angular position relative to the line segment connecting the start and target positions. Data were
154 then averaged within each 4-trial cycle. Only cycled data were used in our analyses.

155 Here we considered how the passive movement period altered reaching behavior during both the
156 baseline and rotation periods. To investigate the baseline reach period, we averaged the reach angle over
157 the initial 10 cycles of the baseline period. To assess the rotation period, we considered both early and
158 late adaptation measures. To quantify early adaptation, we isolated the reach angle on the first rotation
159 cycle and second rotation cycle. To quantify late adaptation, we averaged the reach angle over the last 10
160 rotation cycles. Lastly, we also computed each subject's overall learning rate via an exponential function
161 that tracked how reach angle (y) changed over each rotation cycle (t , starting at 0):

$$162 \quad y^{(t)} = \alpha e^{-\beta t} + c \quad (1)$$

163 Here α and c determine the initial reach angle and asymptotic reach angle. The parameter β represents
164 the participant's learning rate during the adaptation period. We fit this exponential function to each
165 participant's data in the least-squares sense using *fmincon* in MATLAB R2018a. We repeated the fitting
166 procedure 20 times, each time varying the initial parameter guess that seeded the algorithm. We selected
167 the model parameters which minimized squared error over all 20 repetitions.

168

169 *State-space learning model: one-state*

170 Although the exponential function closely approximates the decay of motor error during adaptation to a
171 perturbation, its learning rate parameter reflects a mixture of cycle-by-cycle forgetting and error-based
172 learning (Lerner & Albert, et al. 2020). Thus, to better understand the adaptation process, we used a state-
173 space model (Smith et al., 2006). The state-space model posits that learning consists of cycle-to-cycle
174 error-based learning as well as cycle-by-cycle memory retention (i.e., forgetting). The forgetting process
175 is controlled by a retention factor (a) which specifies how much adaptation is retained from one cycle to
176 the next. The learning process is controlled by the participant's error sensitivity (b), which specifies how
177 much is learned from a given error (e). These processes together determine how the participant's internal
178 state (x) changes over time, in the presence of internal state noise (ϵ_x , normal with zero mean, $SD=\sigma_x$):

179
$$x^{(t+1)} = ax^{(t)} + be^{(t)} + \varepsilon_x^{(t)} \quad (2)$$

180 Eq. (2) allows us to ascribe any differences in performance during the adaptation period to meaningful
181 quantities: retention (a) and error sensitivity (b).

182 Note however, that the internal state (x) is not a measurable quantity. Rather, on each cycle, the
183 motor output (reach angle) is measured. This reach angle (y) directly reflects the subject's internal state,
184 but is corrupted by execution noise (ε_x , normal with zero mean, $SD=\sigma_y$) according to:

185
$$y^{(t)} = x^{(t)} + \varepsilon_y^{(t)} \quad (3)$$

186 Thus, Eqs. (2) and (3) represent a single module state-space model. We fit this model to each participant's
187 reach angles during the adaptation period using the Expectation-Maximization (EM) algorithm (Albert &
188 Shadmehr, 2018). EM is an algorithm that conducts maximum likelihood estimation in an iterative process.
189 We used EM to identify the model parameters $\{a, b, x_1, \sigma_x, \sigma_y, \sigma_1\}$ that maximized the likelihood of
190 observing the data (note that x_1 and σ_1 represent the participant's initial state and variance, respectively).
191 We conducted 10 iterations, each time changing the initial parameter guess that seeded the algorithm.
192 We selected the parameter set that maximized the likelihood function across all 10 iterations.

193

194 *State-space learning model: two-state*

195 The single-module state-space model describes learning as a single adaptive process. Motor adaptation,
196 however, is believed to be comprised of multiple states, each with different timescales of learning. These
197 states appear to be accurately summarized as a parallel two-state system, with adaptation supported by
198 a slow adaptive process and a fast adaptive process (Smith et al., 2006; McDougle et al., 2015; Albert &
199 Shadmehr, 2018; Coltman et al., 2019). The slow process exhibits slower error-based learning, but strong
200 retention over time. The fast process exhibits faster error-based learning, but higher rates of forgetting.
201 We wondered how these adaptive states may contribute to the consolidation of passive motor memory.

202 To answer this question, we fit a standard two-state model of learning to individual participant
203 behavior. In this model, slow state and fast state adaptation are controlled by slow state and fast state
204 retention factors (a_s and a_f , respectively), as well as slow state and fast state error sensitivities (b_s and b_f ,
205 respectively). As in Eq. (1), both internal states exhibit cycle-by-cycle learning and forgetting, in the
206 presence of internal state noise ($\varepsilon_{x,s}$ and $\varepsilon_{x,f}$, normal with zero mean, $SD=\sigma_x$):

207
$$\begin{aligned} x_s^{(t+1)} &= a_s x_s^{(t)} + b_s e^{(t)} + \varepsilon_{x,s}^{(t)} \\ x_f^{(t+1)} &= a_f x_f^{(t)} + b_f e^{(t)} + \varepsilon_{x,f}^{(t)} \end{aligned} \quad (4)$$

208 To enforce the traditional two-state dynamics (slow state has higher retention, fast state has higher error
209 sensitivity), retention factors and error sensitivities in Eq. (4) are constrained such that $a_s > a_f$ and $b_f > b_s$.
210 As with the single-module state-space model, the two adaptive are not directly measurable. But together,
211 they sum to produce the overall adapted reach angle, which is also corrupted by execution noise:

$$212 \quad y^{(t)} = x_s^{(t)} + x_f^{(t)} + \varepsilon_y^{(t)} \quad (5)$$

213 Together, Eqs. (4) and (5) with the inequality constraints relating a_s , a_f , b_s , and b_f constitute the
214 two-state model of learning. The full parameter set consists of: $\{a_s, a_f, b_s, b_f, x_{s,1}, x_{f,1}, \sigma_x, \sigma_y, \sigma_1\}$. Note that
215 $x_{s,1}$, and $x_{f,1}$ are the initial slow and fast state magnitudes, which are also estimated by the model.

216 We fit this model to individual participant data, using the EM algorithm (Albert & Shadmehr,
217 2018). Note that one's ability to fit the two-state model greatly benefits from multiple trial conditions,
218 such as set breaks, error-clamp periods, washout periods, and perturbation reversals (Albert & Shadmehr,
219 2018). However, the current experiment consisted of only perturbation trials with one orientation.
220 Therefore, to improve our ability to robustly recover the two-state model parameters, we used a two-
221 tiered fitting procedure (described below).

222 In our single-state model, we found that error sensitivity varied across experimental and control
223 groups, but not retention. Therefore, to improve our ability to recover slow and fast error sensitivity, we
224 started by constraining the model's retention factors (hypothesizing that these were not impacted by the
225 passive movement period). To do this, we started by fitting the model to mean behavior in the 5 min, 1
226 hr, 24 hr, and control groups. Then we calculated the midpoint in the range spanned by slow and fast
227 retention factors identified in each group. Lastly, we then fit the two-state model to individual participant
228 behavior in each group, after fixing the slow and fast retention factors to these values.

229 When fitting the two-state model to either group behavior or individual participant behavior, we
230 performed 10 iterations of the EM algorithm, each time varying the initial parameter guess that seeds the
231 algorithm. We then selected the parameter set computed by EM with the greatest likelihood.

232 *Statistics*

233 *Statistics*
234 Statistical tests such as one-way ANOVA were carried in MATLAB R2018a. For post-hoc testing following
235 ANOVA, we used Dunnett's test to assess whether the mean behavior in the 5 min, 1 hr, and 24 hr differed
236 from the control group. When testing for differences in slow and fast error sensitivities in our two-state
237 model, we used the Kruskal-Wallis test to evaluate difference in medians. This test was used over one-
238 way ANOVA due to the presence of a slow state error sensitivity outlier in the 1 hr group, and the small

239 group sizes used in each group. For post-hoc testing following Kruskal-Wallis, we used Dunn's test in IBM
240 SPSS 25 to test for difference in median error sensitivity in the 5 min, 1 hr, and 24 hr groups against control.

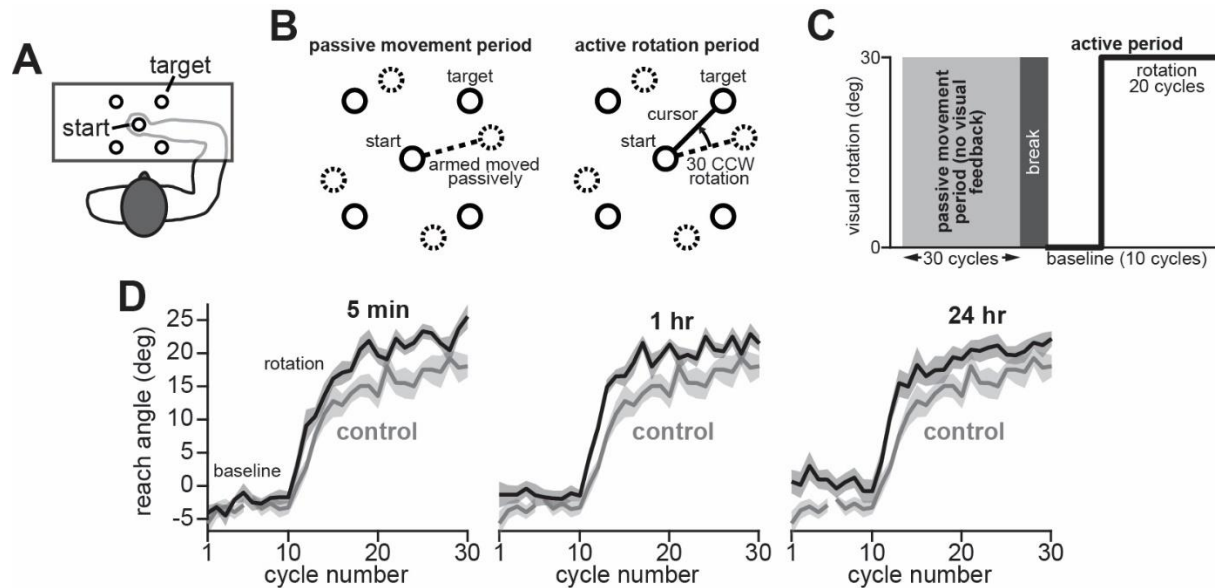
241

242 **Results**

243 When people adapt to two similar perturbations consecutively, re-adaptation evokes a hallmark of
244 sensorimotor adaptation called savings: more rapid learning during the second exposure to a perturbation
245 (Smith et al., 2006; Zarahn et al., 2008; Leow et al., 2013; Haith et al., 2015; Day et al., 2018; Coltman et
246 al., 2020; Yin & Wei, 2020). These changes in learning are thought to be mediated by error sensitivity
247 (Gonzalez-Castro & Hadjiosif, 2014; Herzfeld et al., 2014; Coltman et al., 2020), whereby the trial-by-trial
248 experience of consistent errors makes the brain more sensitive to those errors in the future (Herzfeld et
249 al., 2014; Leow et al., 2016; Albert et al., 2020). Do these changes in the brain's learning systems require
250 errors to be actively experienced, or can learning be improved by passive experiences as well?

251 Here we tested this possibility by exposing participants to a passive movement period, prior to
252 exposing them to a visuomotor rotation (Fig. 1C). In the passive period, the robot moved the participant's
253 arm towards a target, without any visual feedback (Fig. 1A; Fig. 1B, left). But rather than move the arm
254 directly to the visual target, the robot deviated along a path rotated clockwise by 30°. Thus, consistent
255 proprioceptive "errors" were passively delivered to the participant without them ever producing an active
256 movement. Following a break in time (Fig. 1C, break; 5 min, 1 hr, or 24 hr) participants then returned and
257 produced active movements to the same targets, first in a baseline condition (Fig. 1C, baseline), and then
258 under the influence of a 30° CCW visuomotor rotation (Fig. 1B, right; Fig. 1C, rotation). The perturbation's
259 orientation was chosen so that the passive movements provided the "solution" to the rotation that had
260 not yet occurred. Is it possible that this passive memory could facilitate learning during active movement?

261 To answer this question, we compared reaching movements during the baseline and adaptation
262 periods (Fig. 1D, black), to those of a control group that never experienced passive training (Fig. 1D, gray).
263 By measuring how behavior changed with the time-delay between passive and active periods, we
264 investigated how memory acquired passively was consolidated and expressed over time.



265

266 **Figure 1.** Passive and active motor paradigm. **A.** Participants ($n=28$) were seated in a KINARM exoskeleton which
267 each arm supported against gravity. Their arm was placed underneath a horizontal display. **B.** During the passive
268 movement period (left) participants were shown a target at either 45° , 135° , 225° , 315° , but the KINARM passively
269 moved the hand along a path that was rotated 30° clockwise (CW) to the visual target. No visual feedback of hand
270 position was provided. During the active learning period (right) participants reached to the same targets, but the
271 cursor was rotated counterclockwise (CCW) by 30° . Thus, to solve this rotation, participants needed to move along
272 the same path traversed during the passive manipulation (solution shown in dashed line). **C.** The experiment started
273 with 30 cycles (4 trials to each target) of passive movements. Then participants took either a 5 min, 1 hr, or 24 hr
274 break. When participants returned to the experiment, they completed 10 cycles of baseline reaching movements,
275 followed by 20 visuomotor rotation cycles. **D.** We calculated the reach angle between the hand and the straight-line
276 path between the start and target cursor. The reach angle was calculated at the movement's midpoint (5 cm
277 displacement). Reach angles for the control group (no passive training) are shown in gray. Reach angles for the 5
278 min group (left), 1 hr group (middle), and 24 hr group (right) are shown in black. Error bars show mean \pm SEM.

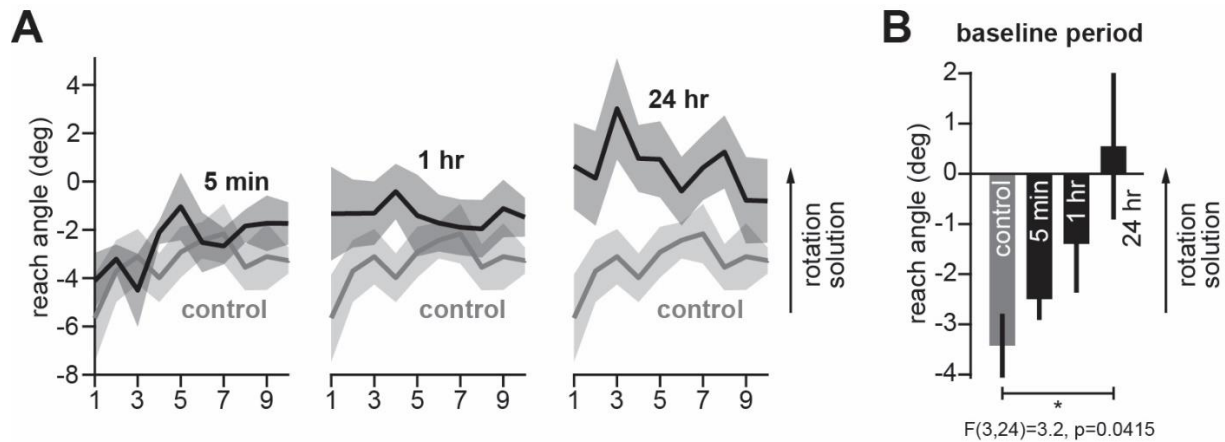
279

280 *Consolidating passive movement experiences biases reaching commands*

281 Active movement periods in the experimental and control groups began with a series of baseline reaching
282 movements where participants reached with veridical visual feedback (Fig. 1D, baseline). Were these
283 initial baseline movements altered by the passive experience of proprioceptive error?

284 To answer this question, we isolated baseline reaching behavior in each group (Fig. 2A). Without
285 any prior exposure to passive movements, the control group exhibited a counterclockwise (negative) bias
286 in baseline reach angle, which was likely caused by the inertial properties of the arm and robotic apparatus
287 (Fig. 2B, control; one-sample t-test, $t(6)=-5.38$, $p=0.002$). Remarkably, this bias was gradually lifted in the
288 experimental groups (Fig. 2B; one-way ANOVA, $F(3,24)=3.2$, $p=0.0415$), with the 24 hr group showing a
289 statistically significant reduction in bias relative to the control group (post-hoc Dunnett's test, 24 hr vs.
290 control, $p=0.019$).

291 Critically, this change in baseline reach angle was directed towards past locations where the arm
292 had been passively moved (i.e., “rotation solution” in Fig. 2). In other words, whereas subjects without
293 passive training produced reaching movements that deviated slightly CCW, subjects with passive training
294 where the robot moved their arm CW, exhibited biases that were shifted in that direction. Because this
295 change in reach angle was only present in the 24 hr group, it appeared that this shift in baseline reach
296 angle required long-term consolidation. Moreover, the data suggested a clear trend (Fig. 2B) where
297 changes in baseline reach angle gradually strengthened with increased time-delay between passive and
298 active periods (though with our small group sizes, we did not have enough power to statistically confirm
299 these gradual changes).
300



301
302
303 **Figure 2.** Passive training evoked a time-dependent bias in initial reach angle. **A.** Here we show reach angles during
304 the 10 baseline cycles in the active movement period. The control group (no passive training) is shown in gray. The
305 experimental groups (5 min, 1 hr, and 24 hr) are shown in black. Note that the control group exhibited a slight
306 negative (counterclockwise) bias in reach angle at the movement’s midpoint. This was likely due to the inertial
307 properties of the arm and robotic system. However, this bias appeared to change in the experimental groups. The
308 direction of this shift (upwards in the graph) is directed towards the solution of the upcoming rotation (which is also
309 the direction along which the hand was passively moved during the preceding passive movement period). **B.** We
310 calculated the mean reach angle during the baseline period. Statistics show post-hoc Tukey’s test following one-way
311 ANOVA (* indicates $p<0.05$). Error bars show mean \pm SEM.
312

313 In summary, the naïve assumption might be that the reach system produces commands which are
314 heavily dependent on visual stimuli. Surprisingly however, it appears that when the hand is passively
315 moved to a location, this proprioceptive experience gets paired with visual targets; later, the reach
316 commands actively produced to move towards the target, are computed via some weighting between the
317 target’s visual location and the past proprioceptive memory. This proprioceptive weighting appears to

318 require consolidation, arising only after long periods of delay. Next, we investigated whether this
319 consolidated proprioceptive memory alters the process of motor adaptation.

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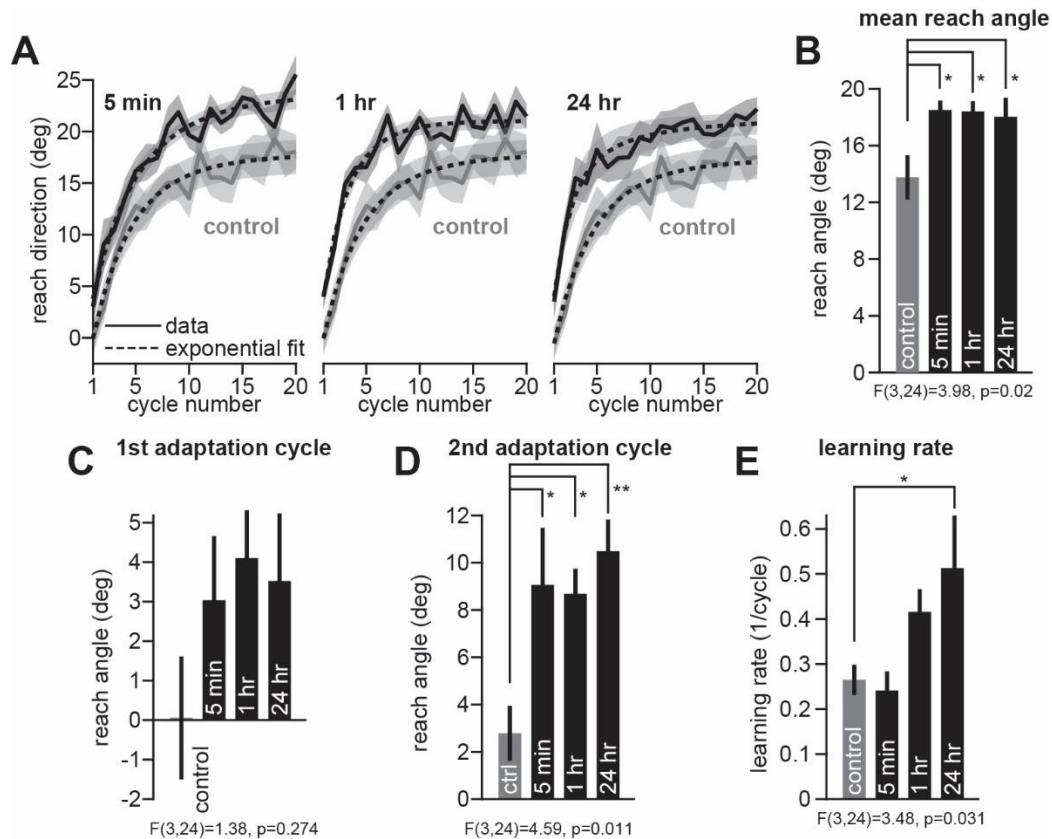
321 *Passive movement experiences enhance motor adaptation*

322 Following the baseline reaching period, all participants were abruptly exposed to a 30° CCW rotation (Fig.
323 1C, rotation). The perturbation's orientation was selected such that rotation's "solution" (counter-rotate
324 clockwise) mirrored the passive movement direction participants had experienced in the past (Fig. 1B,
325 right). Did this passive experience somehow facilitate or obstruct the process of motor learning?

326 Fig. 3A shows the rotation period reach angle in the experimental and control groups (positive
327 values denote greater adaptation). Remarkably, passive training appeared to greatly facilitate adaptation
328 in all three experimental groups (Fig. 3B, mean reach angle; one-way ANOVA, $F(3,24)=3.98$, $p=0.02$; post-
329 hoc Dunnett's test against control, 5 min: $p=0.021$, 1 hr: $p=0.021$, 24 hr: $p=0.038$), increasing average
330 compensation by approximately 30%.

331 At what point did this improvement appear? To answer this question, we analyzed the reach angle
332 on the first two cycles. Though the reach angle on the first cycle appeared slightly larger in the
333 experimental groups (Fig. 3C), this trend was not statistically significant (one-way ANOVA $F(3,24)=1.38$,
334 $p=0.274$) and could have been biased by lingering differences in baseline reach behavior (Fig. 2). However,
335 by the second reaching cycle (Fig. 3D) adaptation in each group surpassed that of the control group (one-
336 way ANOVA, $F(3,24)=4.59$, $p=0.011$; post-hoc Dunnett's test against control, 5 min: $p=0.027$, 1 hr: $p=0.039$,
337 24 hr: $p=0.006$). This analysis suggested that enhancements in learning developed quite rapidly, and unlike
338 changes in baseline behavior (Fig. 2), did not require long-term consolidation of the passive training period
339 (considering the improvement was present even in the 5 min group).

340 All evidence pointed towards the possibility that passive training increased the rate of learning
341 during the rotation period. To mathematically test this idea, we fit an exponential curve (Eq. (1)) to the
342 adaptation period reach angles (dashed lines in Fig. 3A). Indeed, the exponential model suggested that
343 passive training increased the rate of learning during the rotation (Fig. 3E, one-way ANOVA, $F(3,24)=3.48$,
344 $p=0.031$). Surprisingly however, this increased rate was not exhibited by each group; only the 24 hr group
345 showed a statistically significant increase in learning rate over the control group (post-hoc Dunnett's test
346 against control: 5 min: $p=0.99$, 1 hr: $p=0.3$, 24 hr: $p=0.046$).



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Figure 3. Passive training enhances active motor learning. **A.** Here we show reach angles during the active rotation learning cycles. The control group (no passive training) is shown in gray. The experimental groups (5 min, 1 hr, and 24 hr) are shown in black. Dashed black lines show an exponential fit to the data (mean across individual subjects). **B.** We quantified the mean reach angle across the 20 rotation cycles. All experimental groups showed greater adaptation than the control group. **C.** We measured the reach angle on the initial adaptation cycle. **D.** We measured the reach angle on the second adaptation cycle. All experimental groups showed greater adaptation than the control group on this cycle. **E.** We quantified each participant's learning rate with a 3-parameter exponential model. In each panel, statistics show post-hoc Tukey's test following one-way ANOVA (* indicates $p < 0.05$, ** indicates $p < 0.01$). Error bars show mean \pm SEM.

359 Thus, our analysis presented a puzzle. On one hand, passive training improved overall adaptation
360 (Fig. 3B), with improvements evident even on the second rotation cycle (Fig. 3D) in each group. Therefore,
361 this facilitation did not appear to require long-term consolidation. However, the rate of learning (assessed
362 via an exponential curve) was only enhanced in the 24 hr group (Fig. 3E) suggesting that the improvement
363 in learning did in fact require long-term consolidation. How are we to rectify this contradiction? One idea
364 is that there are in fact improvements in learning across all experimental groups, but this improvement is
365 only partially captured by a model-free exponential curve.

366

367 *Passive movement experiences enhance sensitivity to error, but not retention*

368 One issue with the exponential model, is that it does not parse behavior into interpretable physiologic
369 processes. That is, motor adaptation is known to be governed by at least two critical processes: error-
370 based learning and trial-by-trial forgetting. While these two processes are mixed together within an
371 exponential curve, they are more easily recovered by a state-space model of learning. The state-space
372 model of learning (Eqs. (2) & (3)) posits that adaptation is due to learning and forgetting events, which are
373 controlled by one's sensitivity to error (b) and retention (a), respectively. Might passive training alter one
374 (or both) of these properties, thus producing the facilitation in adaptation noted in Fig. 3?

375 To answer this question, we fit a single-module state-space model to individual participant reach
376 angles in the experimental and control groups. The model (Fig. 4A, dashed lines) appeared to closely track
377 each group's learning curve. Next, we isolated the retention factor (Fig. 4B) and error sensitivity (Fig. 4C)
378 predicted by the state-space model. Interestingly, passive training did not appear to alter the retention
379 processes in any experimental group (Fig. 4B, one-way ANOVA, $F(3,24)=2.19$, $p=0.115$). On the other hand,
380 passive training clearly impacted error sensitivity (Fig. 4C, one-way ANOVA, $F(3,24)=3.81$, $p=0.023$), which
381 appeared to grow with time-delay duration; though only the 24 hr group showed a statistically significant
382 difference relative to the control condition (post-hoc Dunnett's tests against control, 5 min: $p=0.72$, 1 hr:
383 $p=0.061$, 24 hr: $p=0.017$).

384 In summary, the state-space model suggested that the passive experience of proprioceptive error
385 increased sensitivity to visual errors during the active movement period. These changes appeared quite
386 similar to those observed in savings paradigms, where initial adaptation increases error sensitivity, but
387 not retention (Herzfeld et al., 2014; Coltman et al., 2019). But the single-module state-space model still
388 could not solve the puzzle that arose in our empirical analysis of behavior; why is error sensitivity only
389 increased in the 24 hr group (Fig. 4C), when all the experimental groups show a facilitation in learning
390 (Figs. 3B&D)?

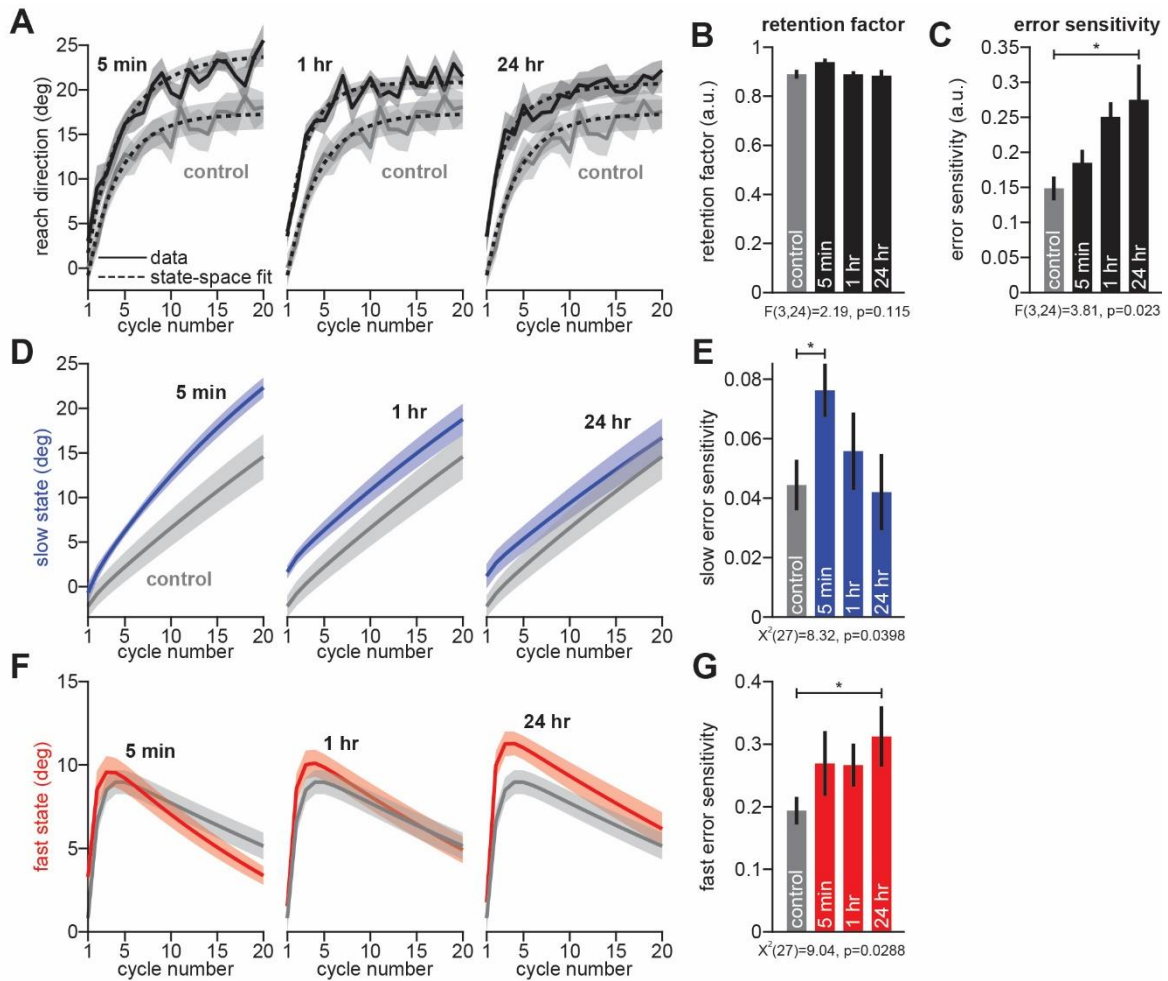
391
392 *Conversion from slow to fast memory states during passive training consolidation*

393 Both our exponential model (Fig. 3E) and state-space model (Fig. 4C) suggested that changes in adaptation
394 were specific to the 24 hr group, while the empirical data (Figs. 3B&D) showed clear improvements in
395 adaptation across all groups (5 min, 1 hr, and 24 hr) exposed to passive errors. This discrepancy suggested
396 that there were some features in the adaptation curve that were altered by passive training, which our
397 models could not quite capture. Both the exponential and state-space models describe learning as a single
398 adaptive process. Could it be that adaptation patterns were truly the result of multiple states of learning?

399 To investigate this possibility, we considered a standard two-state model of learning (Smith et al.,
400 2006). The two-state model posits that adaptation is supported by multiple adaptive states: a slow state
401 and a fast state which differ in their sensitivity to error and retention. The slow process learns less due to
402 error, but retains its state strongly over time. The fast process learns more due to error, but is volatile and
403 decays more rapidly over time. How do the changes in error sensitivity noted in our single-module state-
404 space model relate to these two parallel adaptive processes?

405 To answer this question, we fit the two-state model (Eqs. (4) & (5)) to individual participant reach
406 angles in the experimental and control groups. Using the resultant model parameters, we simulated the
407 slow (Fig. 4D) and fast (Fig. 4F) states predicted by the model. These states showed a remarkable trend;
408 immediately after the passive training period in the 5 min group, the slow state of learning was enhanced,
409 but this facilitation diminished over time (Fig. 4D). On the other hand, the fast state of learning exhibited
410 the opposite trend; as the time-delay following the passive training period increased, so too did activity
411 in the fast adaptive process (Fig. 4F).

412 These changes in the slow and fast states were due to a striking pattern in error sensitivity. The
413 slow state's error sensitivity increased nearly two-fold following the passive training period in the 5 min
414 group (Fig. 4E, Kruskal-Wallis test, $X^2(27)=8.32$, $p=0.0398$) but gradually returned to control levels with the
415 passage of time following the passive training period (post-hoc Dunn's tests against control, 5 min:
416 $p=0.024$, 1 hr: $p=1$, 24 hr: $p=1$). On the other hand, the fast-state's error sensitivity increased by 50% (Fig.
417 4G, Kruskal-Wallis test, $X^2(27)=9.04$, $p=0.0288$) but only in the 24 hr group after the passage of time (post-
418 hoc Dunn's tests against control, 5 min: $p=0.486$, 1 hr: $p=0.087$, 24 hr: $p=0.012$).



419
420

421 **Figure 4.** Passive training improves motor learning by increasing sensitivity to error. **A.** Here we show reach angles
 422 during the active rotation learning cycles. The control group (no passive training) is shown in gray. The experimental
 423 groups (5 min, 1 hr, and 24 hr) are shown in black. We fit the data with a single-module state-space model (dashed
 424 black line; mean across individual participants). The state-space model posited that adaptation was due to both
 425 error-based learning (controlled by error sensitivity) and trial-by-trial forgetting (controlled by retention factor). **B.**
 426 Here we show the retention factor predicted by the single-module state-space model. **C.** Here we show the error
 427 sensitivity predicted by the single-module state-space model. **D.** We fit a two-state model to individual participant
 428 behavior. The predicted slow state for the experimental groups (5 min, 1 hr, and 24 hr) are shown in blue; time-delay
 429 between passive and active training increases left-to-right. The predicted slow state in the control group is shown in
 430 gray. **E.** Here we provide the slow state error sensitivity predicted by the two-state model. **F.** Same as in **D**, but for
 431 the fast state of learning. **G.** Same as in **E** but for the fast state error sensitivity. In each panel, statistics show post-
 432 hoc Tukey's test (**C**) or Dunn's test (**G**) following one-way ANOVA (**C**) or Kruskal-Wallis (**E** and **G**). Statistics: * indicates
 433 $p < 0.05$, ** indicates $p < 0.01$. Error bars show mean \pm SEM.

434 In summary, the two-state model made an intriguing prediction; adaptation in each experimental
435 group was enhanced by the passive error experience, but the nature of this enhancement varied over
436 time. Initially following the passive movement period, error sensitivity had increased in the slower
437 adaptive process. But with the passage of time, this improvement transferred to the fast state of
438 adaptation. Thus, as the passive memory consolidated, it appeared that its benefits were converted from
439 slower learning processes, to faster learning processes.

440

441 **Discussion**

442 When the same perturbation is experienced consecutively, learning is accelerated on the second attempt.
443 This savings is a central property of sensorimotor adaptation which is observed across several motor
444 effectors: the reaching system (Smith et al., 2006; Zarah et al., 2008; Leow et al., 2013; Haith et al., 2015;
445 Coltman et al., 2020; Yin & Wei, 2020), walking (Mawase et al., 2014; Day et al., 2018), and even the
446 oculomotor system (Kojima et al., 2004). Current models have suggested that these improvements in
447 learning are due to changes in the brain's sensitivity to error (Gonzalez-Castro & Hadjiosif, 2014; Herzfeld
448 et al., 2014; Mawase et al., 2014; Coltman et al., 2020). Here, we tested whether these increases in error
449 sensitivity could be facilitated by passive experiences, as opposed to active movements.

450 To do this, we used a state-space model to interpret how motor adaptation is altered due to
451 passive proprioceptive memory. Consistent with earlier work (Lei et al., 2016; Bao et al., 2017; Lei et al.,
452 2017; Tays et al., 2020) we observed that passive training facilitated active motor adaptation. In each
453 experimental group, the robot moved the arm passively in the direction that solved the upcoming
454 rotation, but no visual feedback was provided. Somehow, this passive proprioceptive experience
455 substantially altered subsequent motor learning, increasing total compensation in each group by
456 approximately 30%. Similar to savings, the state-space model suggested that this improvement in learning
457 was due to an increase in error sensitivity. Thus, passive memories appeared to increase the motor
458 learning system's sensitivity to error.

459 However, the state-space model's prediction exhibited a puzzle; whereas all experimental groups
460 showed improvements in total compensation, only the 24 hr group showed a statistically significant
461 increase in sensitivity to error (Fig. 4C). This peculiarity was also present when we fit an exponential curve
462 to estimate participant learning rates (Fig. 1E). This suggested that these models were missing a key
463 component: multiple adaptive states. That is, converging evidence suggests that sensorimotor learning is
464 supported by parallel processes (Smith et al., 2006; Mawase et al., 2014; McDougle et al., 2015; Coltman
465 et al., 2020). The parallel adaptive states are well-approximated as a two-state system: with one slow

466 state the learns slowly but is decay-resistant, and one fast state which learns rapidly but also forgets
467 rapidly. When we applied this two-state model to our data (Albert & Shadmehr, 2018), a new pattern
468 emerged; passive training initially facilitated improvements in the slow state's sensitivity to error (Fig. 4E)
469 which gradually transferred to the fast state of adaptation over time (Fig. 4G). Thus, while proprioceptive
470 memory immediately enhanced motor learning, these improvements appeared to gradually consolidate
471 from a slower system, into a faster system.

472 This putative conversion between learning systems mirrored other changes in behavior exhibited
473 during the baseline period. Prior to the rotation, participants reached towards each target without any
474 visual perturbation. These reaches were their very first attempts to produce active movements with the
475 robotic system. Curiously, previously acquired proprioceptive memory appeared to alter the motor
476 system during this baseline period, pulling the arm towards the path it travelled during the passive
477 movement period. This biasing in reach angle, however, was not present in the 5 min group or 1 hr group,
478 and only emerged with time (in the 24 hr group). Thus, the consolidation of passive training led to time-
479 dependent changes in both error sensitivity and initial reaching behavior, which may or may not have
480 shared a common source.

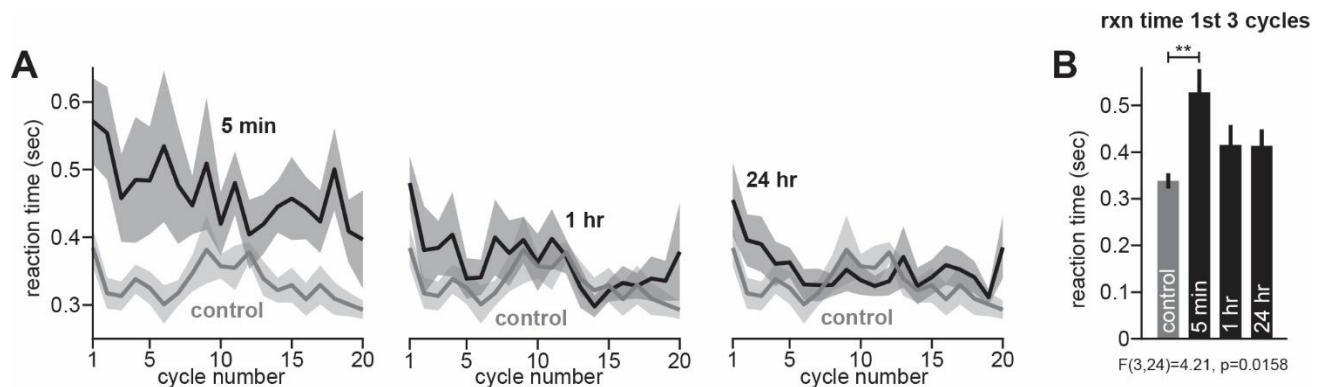
481 This biasing in initial reaching direction appeared qualitatively similar to use-dependent learning
482 (Wang et al., 2015; Bao et al., 2017; Lei et al., 2017; Verstynen & Sabes, 2011; Lei et al., 2016; Diedrichsen
483 et al., 2010; Jax & Rosenbaum, 2007; Scheidt et al., 2005; Diedrichsen, 2007); with use dependent learning,
484 active (Verstynen & Sabes, 2011) as well as passive (Diedrichsen et al., 2010) motion induces persistent
485 biases in active movement towards past motor actions or proprioceptive states. But there is one
486 substantial difference in the reaching patterns we measured and those exhibited in these earlier studies.
487 Namely, use-dependent biases in motor commands are immediately precipitated by past active or passive
488 motion: they do not require time to emerge. However, here we observed that when active movement
489 quickly (5 min break) followed passive training, no use-dependent biases in reach angle occurred. On the
490 other hand, once considerable time had elapsed (24 hr), passive training biased initial reach angles during
491 active movement. Why were use dependent changes absent in the 5 min and 1 hr experimental groups?
492 One possibility is that because the passive movements were uniformly spread across the unit circle (4
493 movement directions, with 90° spacing between them), movements produced a type of motor or
494 proprioceptive averaging, qualitatively similar to the uniformly distributed reach condition studied by
495 Verstynen & Sabes (2011). Thus, our data propose two possible ways that passive movements may bias
496 active reaching: one through traditional use-dependent mechanisms, and another that involves some
497 process of consolidation which emerges with time.

498 Might these changes in initial reaching bias be linked to the changes in error sensitivity we
499 measured during the rotation period? Both passive movements (Carel et al., 2000) and active motor
500 learning (Della-Maggiore & McIntosh, 2005; Herzfeld et al., 2015; Popa et al., 2012; Izawa et al., 2012;
501 Tseng et al., 2007; Gibo et al., 2013; Maschke et al., 2004) are known to involve both the primary motor
502 cortex (M1) and the cerebellum. Might it be that interactions between these two areas lead to changes in
503 error sensitivity and reaching biases? While we can only speculate, one possibility might be that prediction
504 errors experienced during passive training cause changes in Purkinje cells (P-cells) in the cerebellar cortex,
505 which rapidly transfer to slower and more robust learning units in the deep cerebellar nucleus (Herzfeld
506 et al., 2020; Lisberger et al., 1994; McCormick & Thompson, 1984; Perret et al., 1993). Thus, interplay
507 between P-cells and the deep nuclei, might be responsible for facilitating the changes in slow state error
508 sensitivity observed early (5 min) after passive training. Next, with passage of time, these changes may
509 somehow be transferred through an unidentified mechanism to, and consolidated within, M1. Perhaps it
510 is these delayed changes in M1 that subsequently bias motor commands during baseline reaching
511 movements, and facilitate the faster learning state observed in the 24 hr group.

512 But if this is true, what are the errors that engage the cerebellar cortex during passive movement?
513 While normally it is thought that errors arise with the sensory outcome that follows an active movement
514 (Herzfeld et al., 2015; Herzfeld et al., 2018), associative learning mechanisms such as eye-blink condition,
515 lead to sensory-evoked complex spikes within the cerebellar cortex without any active movement at all
516 (Ohmae & Medina, 2015; Kim et al., 2020; Ito, 2011; Sears & Steinmetz, 1991; Rasmussen et al, 2008). Thus,
517 it is interesting to wonder whether the discrepancy between the visual (target) and proprioceptive (arm
518 position) state created by our passive intervention, might too have somehow engaged the cerebellar
519 cortex with a prediction error (Popa & Ebner, 2019; Shadmehr et al., 2010). If true, the repeated
520 experience of consistent prediction errors may have upregulated error sensitivity in the cerebellar cortex
521 (Herzfeld et al., 2014; Albert et al., 2020), thus facilitating learning in the active condition. Alternatively,
522 lingering changes in the somatosensory and motor cortices induced by passive movements may have
523 indirectly altered cerebellar state throughout adaptation (as opposed to passive errors driving the
524 cerebellar cortex directly). In either case, rTMS and tDCS over the cerebellum and M1 may provide a path
525 to elucidating the various timescales of memory that are engaged by passive training.

526 Lastly, there is another dichotomy in motor adaptation, which also may relate to the conversion
527 between slow and fast learning: implicit and explicit adaptation. Motor learning is known to be supported
528 by two parallel learning systems: a strategic explicit system that can be guided by instruction (Taylor et
529 al., 2014; Mazzoni & Krakauer, 2006; McDougle & Taylor, 2019), as well as an implicit system that adapts

530 without our conscious awareness (Avraham et al., 2020; Miyamoto et al., 2020; Javidialsaadi and Wang.,
531 2020). Might interplay between these two systems relate to the time-dependent error sensitivity patterns
532 observed during rotation learning? Because we did not measure implicit or explicit learning, we cannot
533 know the answer to this question. However, we did observe that reaction time (Fig. S1A) appeared
534 elevated after passive training in the experimental groups, which is known to commonly accompany
535 cognitive operations (Fernandez-Ruiz et al., 2011; Sakamoto and Kondo, 2012; Anguera et al., 2010;
536 Georgopoulos and Massey, 1987; McDougle et al., 2019; Albert et al., 2020).



537 **Figure S1.** Changes in reaction time. **A.** We measured reaction time as the difference between target appearance
538 and reach onset. Here we show reaction time during the perturbation period in the experimental (black) and control
539 (gray) groups. **B.** We investigated early differences in reaction time by calculating the mean reaction time over the
540 first three cycles. Statistics show post-hoc Tukey's test following one-way ANOVA (** indicates $p < 0.01$). Error bars
541 show mean \pm SEM.
542
543

544
545 However, this trend was only statistically significant in the 5 min group (Fig. S1B) and appeared to
546 dissipate quite rapidly in the 1 hr and 24 hr groups. If explicit strategies did contribute to increases in error
547 sensitivity, it is also puzzling why reaction time was greatest in the 5 min group (Fig. S1B); this group was
548 primarily enhanced by a slow learning state (Figs. 4D&E) which is believed to reflect implicit learning
549 processes (McDougle et al., 2015). Nevertheless, the idea that passive training may evoke changes in both
550 implicit and explicit processes is a fascinating possibility which remains to be formally tested.

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