

Muscarinic receptors mediate motivation via preparatory neural activity in humans

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Abstract

10 Motivation depends on dopamine, but might be modulated by acetylcholine which influences dopamine release in the striatum, and amplifies motivation in animal studies. A corresponding effect in humans would be important clinically, since anticholinergic drugs are frequently used in Parkinson's disease, a condition that can also disrupt motivation. Reward and dopamine make us more ready to respond, as indexed by reaction times (RT), and move faster, sometimes termed
15 vigour. These effects may be controlled by preparatory processes that can be tracked using EEG. We measured vigour in a placebo-controlled, double-blinded study of trihexyphenidyl (THP), a muscarinic antagonist, with an incentivised eye movement task and EEG. Participants responded faster and with greater vigour when incentives were high, but THP blunted these motivation effects, suggesting that muscarinic receptors facilitate invigoration by reward. Preparatory EEG build-up
20 (contingent negative variation; CNV) was strengthened by high incentives and by muscarinic blockade. The amplitude of preparatory activity predicted both vigour and RT, although over distinct scalp regions. Frontal activity predicted vigour, whereas a larger, earlier, central component predicted RT. Indeed the incentivisation of RT was partly mediated by the CNV, though vigour was not. Moreover, the CNV mediated the drug's effect on dampening incentives, suggesting that
25 muscarinic receptors underlie the motivational influence on this preparatory activity. Taken together, these findings show that a muscarinic blocker used to treat Parkinson's disease impairs motivated action in healthy people, and that medial frontal preparatory neural activity mediates this for RT.

30 Introduction

Motivation is our ability to exert effort to obtain reward, and can be dramatically impacted in psychiatric and neurological disorders. One simple index of motivation is response vigour: an increase in movement speed with reward (Dudman & Krakauer, 2016; Shadmehr, De Xivry, Xu-Wilson, & Shih, 2010). Motivation and the lack of motivation (apathy) have been linked to dopamine
35 (McGuigan et al., 2019; Walton & Bouret, 2019), and accordingly, vigour is reduced in Parkinson's disease (Beierholm et al., 2013; Da Silva, Tecuapetla, Paixão, & Costa, 2018; Mazzoni, Hristova, & Krakauer, 2007; Zénon, Devesse, & Olivier, 2016).

Striatal dopamine levels ramp up before potentially rewarding actions. Recent animal work demonstrates that acetylcholine controls these dopaminergic effects via firing rates (Forster & Blaha, 40 2000; Mark, Shabani, Dobbs, & Hansen, 2011), as well as local release (Cachope & Cheer, 2014; Shen et al., 2007). These provide two mechanisms for acetylcholine to affect motivation (Collins et al., 2019; Hoebel, Avena, & Rada, 2007), with muscarinic receptors in nucleus accumbens playing an important role in facilitating reward-related vigour (Collins, Aitken, Greenfield, Ostlund, & Wassum, 2016), possibly by potentiating dopamine release and affecting the frequency-sensitivity of striatal 45 dopaminergic terminals (Collins et al., 2016; Threlfell et al., 2010). However, the ultimate effect of systemic muscarinic drugs on motivation is complex. Muscarinic antagonism has impaired motivation in some animal studies (Collins et al., 2016; Ostlund, Kosheleff, & Maidment, 2014; Pratt & Kelley, 2004), while improving it in others (Hailwood et al., 2019; Nunes, Randall, Podurgiel, Correa, & Salamone, 2013), and even less is known of how they affect humans. Pro-cholinergic drugs 50 may ameliorate clinical apathy, a disabling symptom seen in around 50% of patients with Parkinson's disease (Devos et al., 2014; Fahed & Steffens, 2021; Pagonabarraga, Kulisevsky, Strafella, & Krack, 2015), yet cholinergic *blockers* are commonly used to treat the motor symptoms. Distinguishing the mechanisms by which acetylcholine receptors contribute to movement and motivation will be critical for selecting appropriate treatments in these patients.

Motivation influences action selection and movement invigoration based on the motivational state that is set up before the action. One potential mechanism of this may be preparatory activation of frontal premotor areas, which may be indexed on EEG by the contingent negative variation (CNV; 55 Walter, Cooper, Aldridge, McCallum, & Winter, 1964), a slow negative potential that appears between a warning stimulus and a prompt to act (Brunia, van Boxtel, & Böcker, 2012). Early models of the CNV proposed that it reflected cholinergic activity, modulated by dopamine, noradrenaline and GABA (Timsit-Berthier, 1991). Supporting this, muscarinic antagonists were found to disrupt the CNV in rodents (Ebenezer, 1986; Papart, Anseau, & Timsit-Berthier, 1997; Pirch, Corbus, Rigdon, & Lyness, 1986)(Papart et al., 1997). This anticipatory signal reflects preparatory activation of 60 supplementary motor area and anterior cingulate, that can be amplified by reward signals from ventral striatum (Nagai et al., 2004; Plichta et al., 2013). As a marker of motivation, the CNV is of great clinical interest, being is decreased by depression (Anseau, Machowski, Franck, & Timsit-Berthier, 1985) and PD (Ikeda et al., 1997), and conversely, increased by dopaminergic medications (Linssen et al., 2011). Accordingly, the CNV is strengthened by monetary incentives dependent on performance (Berchio, Rodrigues, Strasser, Michel, & Sandi, 2019; Novak, Novak, Lynam, & Foti, 70 2016; Novak & Foti, 2015) and reward contingency (Frömer, Lin, Dean Wolf, Inzlicht, & Shenhav, 2021). Changes in the CNV could therefore provide a mechanistic handle on the effect of drugs on motivation.

Here we ask whether blocking muscarinic receptors would reduce motivation and increase distractibility in humans, and further, whether this is mediated by preparatory activity in medial 75 frontal areas. To test this, we measured the CNV in healthy adults after administration of an M1r antimuscarinic acetylcholine antagonist (Trihexyphenidyl; THP) or placebo, while they performed an incentivised eye movement task. We used a task that independently measured action selection and energisation, which may involve different neural mechanisms.

Methods

80 Design

We used a randomised, counterbalanced, double-blinded, placebo-controlled trial of Trihexyphenidyl (THP). Participants were tested twice, once on placebo, and once on THP, making this a within-subject study. Ethical approval was granted by the University of Oxford MSIDREC (R45265/RE001).

85 Drugs

Participants were administered 2mg THP or 200mg lactose pills, both encapsulated in a digestible shell, and labelled A and B by a colleague not involved in the study. Participants were randomised to receive either tablet A or B on their first session, and B or A on their second. The experimenters did not know whether A or B contained the drug until all data were collected and pre-processed. On arrival, we checked participants felt well, and administered the dose. Testing began 1.5-2 hours later.

Participants

Our sample size calculations suggested 27 participants would detect a 0.5 effect size with .05 sensitivity and .8 power. Due to the pandemic, we had to halt the study part-way, with 20 completed participants and 5 participants who had completed one session only. We only analysed the 20 completed participants, which achieved a post-hoc power of 0.7. The mean age was 28.15 years (SD = 8.03 years).

Participants read the information sheet, and gave written informed consent. Participants were screened for contraindications (e.g. cardiovascular disease, hypo/hypertension, cardiac arrhythmia, stroke, kidney/liver disease, psychiatric conditions, gastrointestinal haemorrhage, glaucoma, epilepsy, lactose hypersensitivity, porphyria) for the drug and placebo, and 1-lead ECG was taken to check for prolonged QTc interval of over 480ms. A medical doctor checked all this information before the participant was admitted to the study.

Task

To measure invigoration of saccades by incentives, we adapted an incentivised saccade task (Manohar & Husain, 2015), where participants had to make speeded saccades to a low-salience target in exchange for money, while avoiding a high-salience distractor. The task was run in Matlab R2018b and Psychtoolbox-3 (Kleiner et al., 2007).

Participants saw three grey circles each with a black fixation-cross (**Figure 1a**) on a black screen (11° apart), and had to fixate on the one that turned pink after 500ms (+0-100ms jitter) for 300ms. An audio *incentive cue* was played 200ms after fixation, 1100ms duration, of a voice saying '50p maximum' or '0p maximum' to indicate the maximum money available on this trial. Fixation was checked again after this to ensure fixation (300ms + 100ms wait), and then the black fixation-cross turned white. This was the *preparation cue*, which occurred 1500ms before the target onset. Then, one of the other two circles dimmed, indicating it was the target, and on 50% of trials the other circle simultaneously brightened, as a salient distractor. Participants were rewarded a proportion of the incentive based on how quickly they looked at the target circle, with an adaptive reward rule that had an exponential fall-off depending on the average reaction time in the previous up to 20 trials. This kept the rewards received roughly constant over the task. If participants looked at the distractor, they would need to make a corrective eye movement to the target, which would slow the

time to reach the target, and result in less reward. Once gaze reached the target, a feedback sound was played if a medium (10-30p) or large (>30p) reward was obtained, while the value of reward earned flashed in the centre of the target circle for 800ms. A 1100ms (+0-100ms jitter) rest period followed each trial, where participants were allowed to blink. The target on one trial became the
125 fixation location for the next trial.

There were thus four trial types, with two maximum incentive levels (50p or 0p) and the presence or absence of a distractor. There were six of each trial in a block, giving 24 trials, and 20 blocks (480 trials in total; 120 per condition). Participants could pause as long as they liked between blocks, with a minimum 4-second break. The first trial of each block also had an extra 4-second rest period
130 before the trial began to ensure participants were settled and ready.

Participants were given 24 practice trials during the screening visit and before the main task on each main visit. These included an extra fixation check during the 1500ms delay between the preparation cue and target onset, and if they moved their eye more than 1° during this time, the trial was flagged for repetition and the experimenter asked them to maintain fixation better. This training improved
135 fixation during piloting.

In addition to this task, two other tasks were performed that are not reported in this paper, including a working memory task and a reversal learning task. We asked participants to rate how they felt on a visual analogue scale before and after the tasks, and participants also performed a pro- and anti-saccade task, and measurement of the pupillary light reflex.

140 Eye-tracking

We tracked participants' eyes with an EyeLink 2000 (SR Research) at 1000Hz. Participants were seated 75cm from the screen, with their head on a chin-rest and forehead-rest. Nine-point calibration was performed at the start of the task, and one-point validation was done at the start of each block, with re-calibrations if necessary. Stimuli were shown on an ASUS VG248Qe3D screen
145 (53x30cm, 1920x1080 pixels, 60Hz).

Saccades were parsed with standard criteria (velocity > 30°s⁻¹, acceleration > 8000°s⁻²). We took the first saccade over 1° in amplitude within 100-900ms after the target onset, and calculated velocity with a sliding window of 4ms, excluding segments faster than 3000°s⁻¹ or where eye-tracking was lost. Saccades with peak velocities outside 50-1600°s⁻¹ were excluded. Saccadic velocity is correlated
150 with the amplitude of the saccade, an effect known as the main sequence (Bahill, Clark, & Stark, 1975), and saccade amplitude can also be affected by reward (Grogan, Sandhu, Hu, & Manohar, 2020). To remove the effect of amplitude on velocity, we regressed peak velocity against amplitude within each participant and session, and took the residual peak velocity as our main measure (**Figure 1c**). This reflects the difference between the velocity measured and the velocity predicted by the
155 main sequence, with positive values meaning faster than expected velocity. This measure has previously been shown to be most sensitive to reward manipulations of vigour (Blundell et al., 2018; Grogan et al., 2020; Manohar, Finzi, Drew, & Husain, 2017; Manohar, Muhammed, Fallon, & Husain, 2019).

Saccadic reaction time (RT) was taken as the time between target onset and the start of the saccade
160 (as detected by EyeLink; **Figure 1b**) in ms; we used log RT for the analyses but plot raw RT. Distractor pull was measured as the angular deviation of the eye from a straight line linking the fixation and target circles (**Figure 2a**) when it left the fixation circle; positive values reflected a bias towards the distractor, while negative values reflected a bias away from the distractor. These were analysed using linear mixed effects models, after z-scoring all factors and variables.

165 EEG acquisition and pre-processing

We recorded EEG with a Refa72 amplifier (TMSi, B.v Netherlands) at 1024Hz and using OpenVibe software (Renard et al., 2010). We used a 64-channel cap (TMSi). The ground was placed on the left clavicle, and we recorded horizontal EOG with bipolar electrodes placed either side of the eyes. Due to the cap, we could not place an EOG electrode above the eye, so one was placed 1cm under the left eye, and this was converted into a bipolar EOG signal as the difference from electrode FP1, which was the closest cap electrode to the left eye. Impedances were kept below 10K Ω as it was a high-impedance system.

Data were processed with custom Matlab scripts, and EEGLab and ERPLab toolboxes (Delorme & Makeig, 2004; Lopez-Calderon & Luck, 2014). Channels were referenced to the average of the two mastoid electrodes A1 + A2, and synchronised with the eye-tracking traces using the EYE-EEG toolbox (Dimigen, Sommer, Hohlfeld, Jacobs, & Kliegl, 2011). Data were band-pass filtered at 0.1-80Hz with an IIR Butterworth filter, notch filtered at 50Hz with a stop-band Parks-McClellan filter, and down-sampled to 256Hz.

Epochs were from -200:1500ms around the preparation cue onset, and were baselined to the 100ms before the preparation cue appeared. We rejected trials where participants blinked or made saccades (according to EyeLink criteria above) during the epoch, or where EEG voltage was outside -200:200 μ V (muscle activity). On average 104/120 trials per condition per person were included (SD = 21). A repeated-measures ANOVA found there were no significant differences in number of trials excluded for any condition ($p > .2$).

We took the late CNV period (1200:1500ms) at electrode Cz as our *a priori* region of interest, along with the cue-P3 (200-280ms). We also performed cluster-based permutation testing using the DMGroppe Mass Univariate toolbox (Groppe, Urbach, & Kutas, 2011) to look for other effects of incentive and THP across all channels and time-points in the epoch, and used linear mixed effects regression to determine which EEG measures predicted behaviour.

In order to see whether our results were specific to preparatory activity, we looked at activity before the preparation cue began, and looked at the late ERP to the incentive cue. We epoched the data from -200:1100ms around the incentive cue onset (which was the duration of the incentive cue), and used the same artefact rejection criteria as above.

Data and code availability

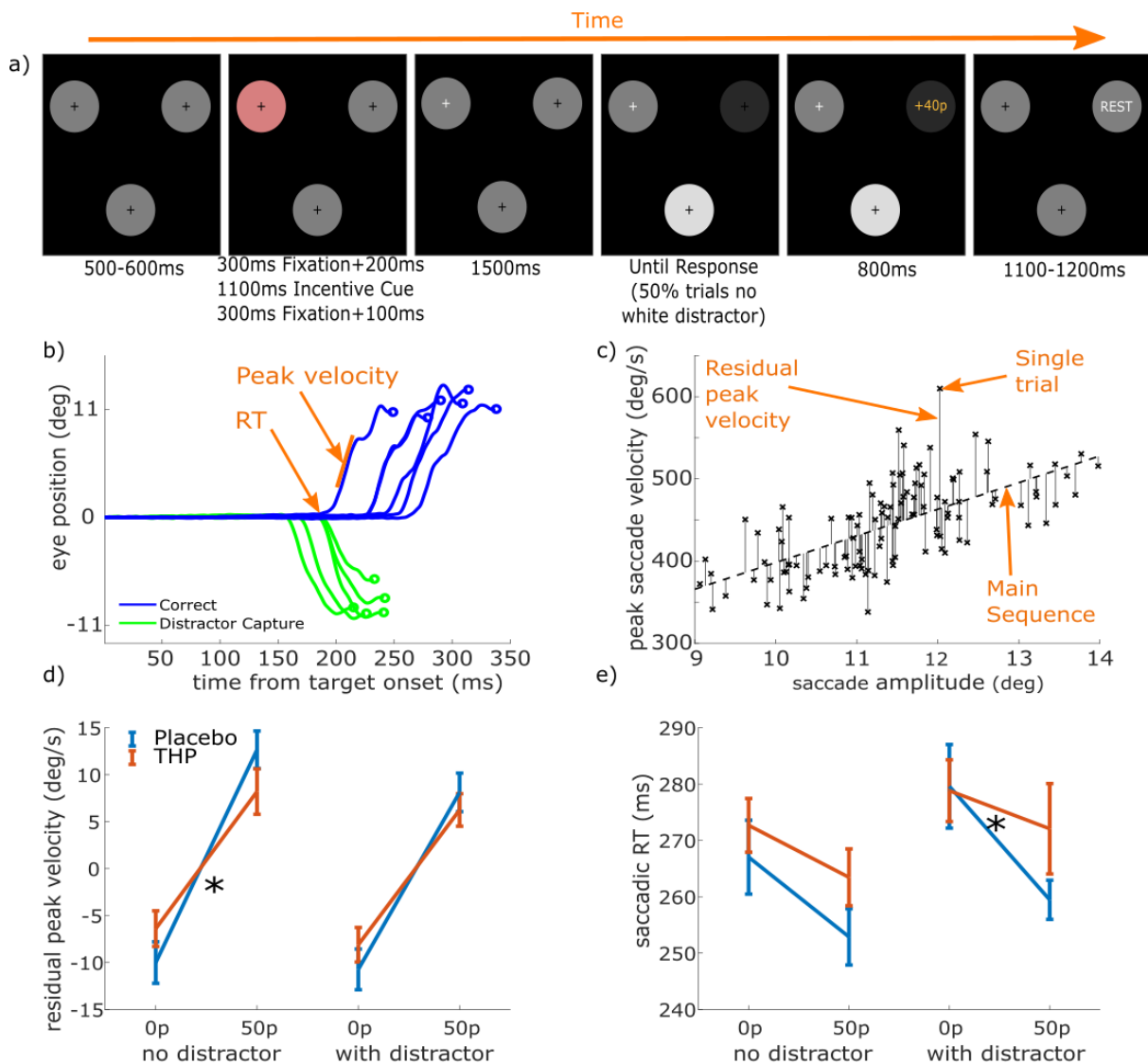
Anonymous data are available on OSF (<https://osf.io/zug5c/>), and analysis code is on GitHub (<https://doi.org/10.5281/zenodo.5141792>).

Results

Acetylcholine modulates invigoration by incentives

Residual peak velocity of saccades, our measure of vigour, was increased by incentives (**Figure 1d**; $\beta = 0.1266$, $p < .0001$), while distractors slightly slowed velocity ($\beta = -0.0158$, $p = .0294$; see **Table S1** for full behavioural statistics), as predicted. THP reduced the invigoration of velocity by incentives (incentive * THP: $\beta = -0.0216$, $p = .0030$), indicating that muscarinic blockade diminished motivation by incentives. There was no drug main effect or other significant interactions ($p > .05$; see **Table S1**). Separate two-way analyses indicated this was driven mainly by trials when the distractor was absent (incentive*THP when distractors were: absent $\beta = -.0268$, $p = .0071$; present $\beta = -.0164$, $p = .1224$),

although effects were in the same direction, and the three-way interaction was not significant ($p > .05$), suggesting that the distractor-present trials had the same effect but weaker.



210 *Figure 1. THP modulates saccadic measures. a) Trial structure for a high-incentive trial with a salient distractor. After fixation on the pink starting circle, the incentive cue plays, and after a short fixation wait the preparation cue is given which is the fixation cross turning white. 1500ms later, one circle dims, which is the target, and on 50% of trials the other circle brightens (salient distractor). Feedback is given when participants saccade to the target, based on their speed. Timings are given below each screen. b) Eye position as a function of time for a selection of saccades. Saccade reaction time (RT) is the time at which the saccade begins, peak velocity is the maximal speed during the movement (steepest slope here), and amplitude is the distance to the saccade endpoint. c) Plotting peak velocity against amplitude shows the main sequence effect (dashed line) where larger saccades have higher velocity. We regressed velocity on amplitude to remove this, giving residual peak velocity as our measure of vigour (solid vertical lines). d) Mean peak residual velocity for each condition. Incentives increased velocity, distractors decreased it, and THP reduced the invigoration by incentives. This interaction was seen only for the no-distractor trials. e) Mean saccadic RT for each condition (log RT was analysed, raw values plotted here).*
 215 *High incentives decreased RT, distractors slowed RT, and THP reduced the effect of incentive on RT – which was driven by trials with distractors present.*
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Log RT was also sped by incentives (**Figure 1e**; $\beta = -0.0767$, $p < .0001$), slowed by distractors ($\beta = 0.0358$, $p < .0001$), and slowed by THP ($\beta = 0.0244$, $p < .0001$). Again, THP reduced the effects of incentives (incentive*THP: $\beta = 0.0218$, $p = .0002$). Separate two-way analyses showed that this was

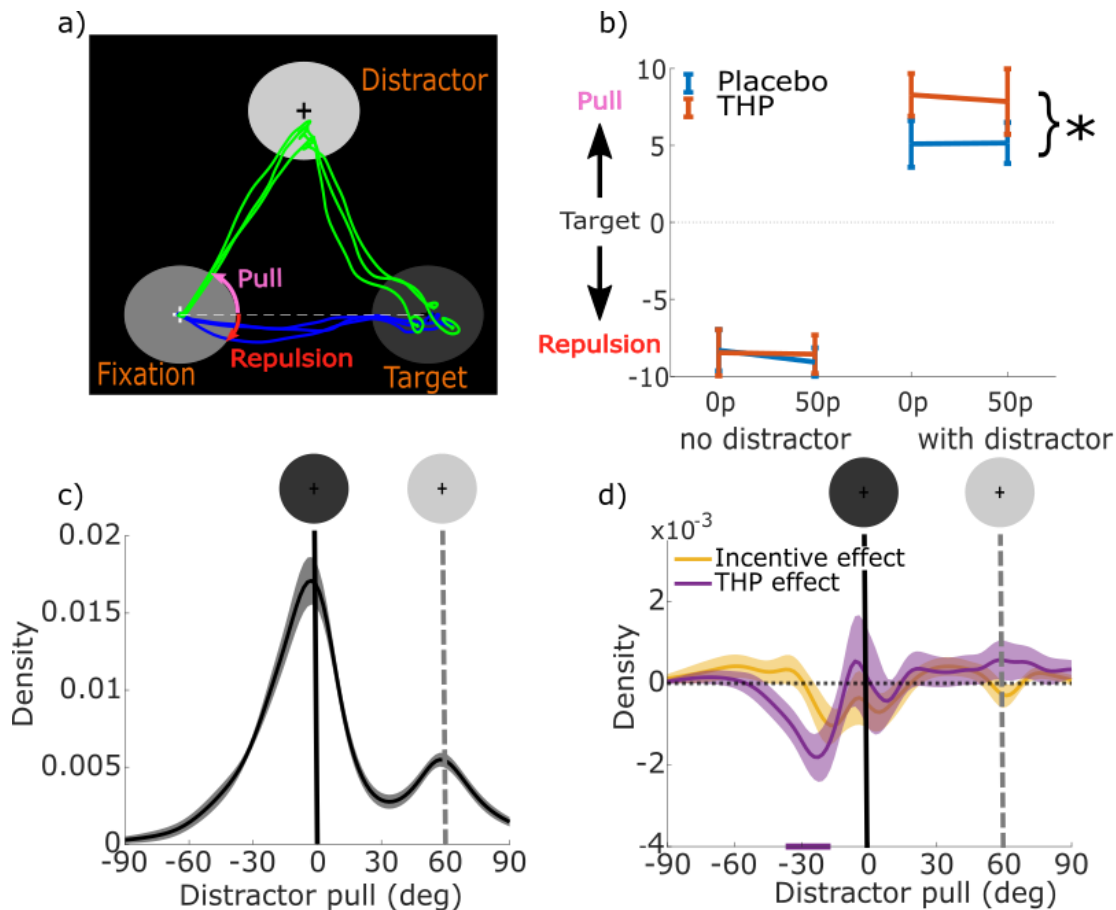
225 driven by trials where the distractor was present (incentive*THP $\beta=.0293$, $p = .0006$), while this was not significant when distractors were absent ($\beta=.0143$, $p = .0819$) – although as the three-way interaction was not significant and the direction of effects was the same in the two, it suggests that distractors may simply have weakened this effect slightly.

Cholinergic blockade increases distractibility

230 We measured distractibility as the angular deviation of the eye position away from the target's orientation towards the distractor's location, at the start of the saccade, (**Figure 2a**), which indicates the pull of the distractor. The distribution of distractor pull is bimodal, with saccades directed towards either the target or distractor locations (**Figure 2c**). Distractors pulled the eyes when they lit up, with repulsion when they did not (**Figure 2b**; $\beta = 0.2446$, $p < .0001$). THP increased the pull (main effect of drug, $\beta = 0.0283$, $p < .0001$), but only when the distractor was salient (THP*distractor, $\beta = 0.0226$, $p = .0012$, pairwise drug effect: distractor absent: $p > .3$; present: $\beta=.0511$, $p < .0001$). Unlike in previous work, we found no effect of incentives on distraction ($\beta=.0023$, $p = .7444$), although speed-accuracy trade-off curves (**Figure S3**) showed that incentives sped up responses in such a way that distraction was reduced for a given RT.

240 The drug-related increase in distraction could be due to either greater pull or reduced repulsion. To distinguish these possibilities, we plot the distribution of distractor pull across trials where the distractor was present (**Figure 2c**). THP reduced the probability of repulsion (**Figure 2d**) around -30° , indicating that THP reduced the repulsion away from the distractor's location. This could suggest weaker attentional suppression. Incentives had little effect on the distribution (yellow line) in
245 keeping with the averages in **Figure 2b**.

Therefore, acetylcholine antagonism reduced the invigoration of saccades by incentives, and increased the pull of salient distractors. We next asked whether these effects were coupled with changes in preparatory neural activity.



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Figure 2. Muscarinic blockade increases the pull from salient distractors. a) Sample saccades showing fixation at the bottom left circle, the target on the right, and the distractor on the top. Distractor pull is the angle of the eye when it leaves the fixation circle, relative to a straight line from the fixation to target circle (positive values reflect angles towards the distractor, zero is flat, negative reflects repulsion). b) Mean distractor pulls for low and high incentives when the salient distractor is and is not present. Distractor pull was negative (i.e. below the horizontal line in panel a) reflecting repulsion from the distractor when it did not light up. However, when the distractor did light up, distractor pull was positive, reflecting a bias towards it, and this bias was greater on THP than placebo. c) Mean kernel-smoothed density of distractor pulls for all trials with a distractor (averaged across all other conditions) with shading showing the within-subject standard errors. There is a smaller peak centred on the distractor's orientation (grey dashed line and circle). Negative distractor pulls show the repulsive bias away from the distractor location. d) Mean kernel-smoothed densities showing the effects of incentive (i.e. 50p – 0p) and THP (i.e. THP – incentive) for all 'with distractor' trials. Cluster-based permutation testing showed that THP reduced the number of trials biased around -30°, indicating reduced repulsive bias when muscarinic receptors are antagonised.

Preparatory activity is modulated by incentive and acetylcholine

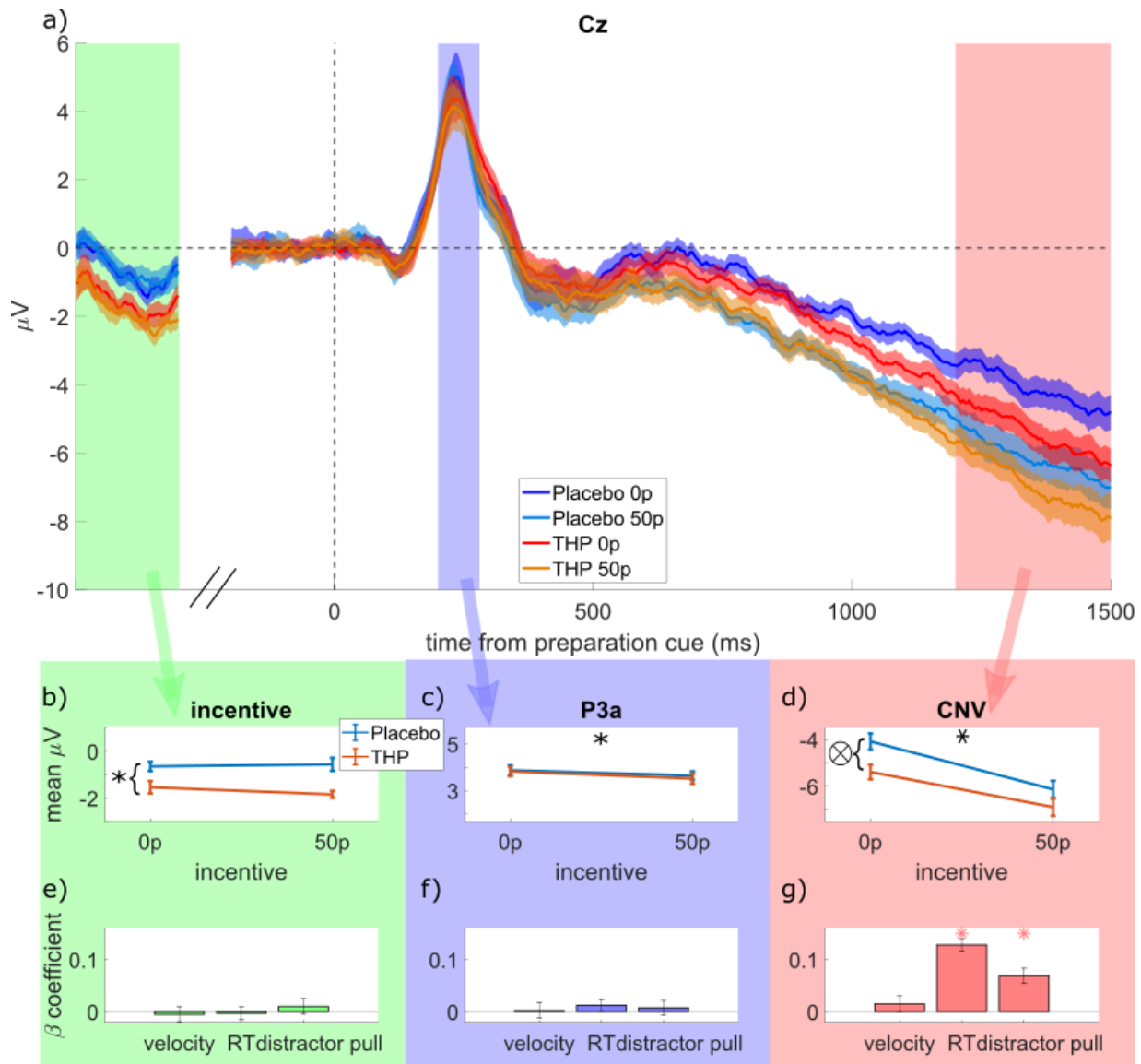
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We examined EEG activity in the delay period between the preparation cue and the target (and distractor) onset, first using two time-windows of interest, then a cluster-based permutation approach. There was an early fronto-central positive ERP with a peak around 220ms, consistent with the P3a (Figure 3a), which was then followed by a growing negative potential centrally, consistent with the CNV. From the grand-average ERP over all conditions, we chose 200-280ms at Cz for the early ERP, and 1200-1500ms at Cz for the CNV. Note that both these periods began > 1.5 seconds after the incentive was presented.

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Prior to the preparation cue (900 to 1100ms after incentive cue, baselining at the incentive cue; green shaded area in Figure 3a), THP strengthened negativity (Figure 3b, $\beta = -.0597$, $p < .0001$), but incentives had no effect or interaction ($p > .05$). After the preparation cue, the early ERP (Figure 3c)

275 was significantly smaller for high incentive trials ($\beta = -0.01868$, $p = .0142$; see **Table S2** for full ERP statistics). The subsequent CNV was strengthened (i.e. more negative; **Figure 3d**) by incentive ($\beta = -.0928$, $p < .0001$) and THP ($\beta = -0.0502$, $p < .0001$), with an interaction whereby THP decreased the incentive effect ($\beta = 0.0172$, $p = .0213$).



280 Figure 3. Mean ERP to the ready cue. a) Grand-average ERPs in electrode Cz split for the four conditions (low & high
incentive, placebo & THP). The three time-windows are highlighted in different colours, and correspond to the columns of
panels below. The 'incentive' window is a non-contiguous window of 900-1100ms after the incentive cue, which contains
the late negative potential after the incentive cue. b-d) The mean voltages within each time-window for the different
incentive and drug conditions. b) Late ERP to the incentive cue (900:1100ms at Cz) was more negative when on THP than
285 placebo, but it was not affected by incentive ($p > .05$). c) Mean P3a (200:280ms after the preparation cue) is decreased by
high incentives but unaffected by THP. d) The CNV (1200:1500ms after the preparation cue) is strengthened (more negative)
by incentives and THP, with a weak interaction ($p = .0213$) as THP slightly reduces the incentive effect (flatter slope for the
orange line; and THP lines are closer than Placebo lines in panel a). e-g) The β coefficients from regressing each component
290 against each behavioural variable, with stars representing significant ($p < .0056$; Bonferroni-corrected for 9 comparisons)
associations (error bars are 95% CI).

This suggests that while incentives and muscarinic antagonism both strengthen the CNV, these effects are not additive, and actually attenuate when both are present. The early ERP also showed

incentive effects, but no drug effects. The CNV results are thus similar to those of residual velocity, but before testing that, we assessed whether other regions and times may be affected by incentives and THP.

Permutation testing:

Cluster-based permutation testing on difference waves (2500 iterations, family-wise error rate = .05; DMGroppe Mass Univariate toolbox; Groppe, Urbach, & Kutas, 2011) yielded effects of incentive, THP and the interaction of the two across all electrodes and time-points. We found a significant cluster for an incentive effect, across centro-parietal electrodes from around 400ms onwards, which strengthened over time (**Figure 4a**). There were no significant clusters of difference for the THP effect or the THP*Incentive interaction.

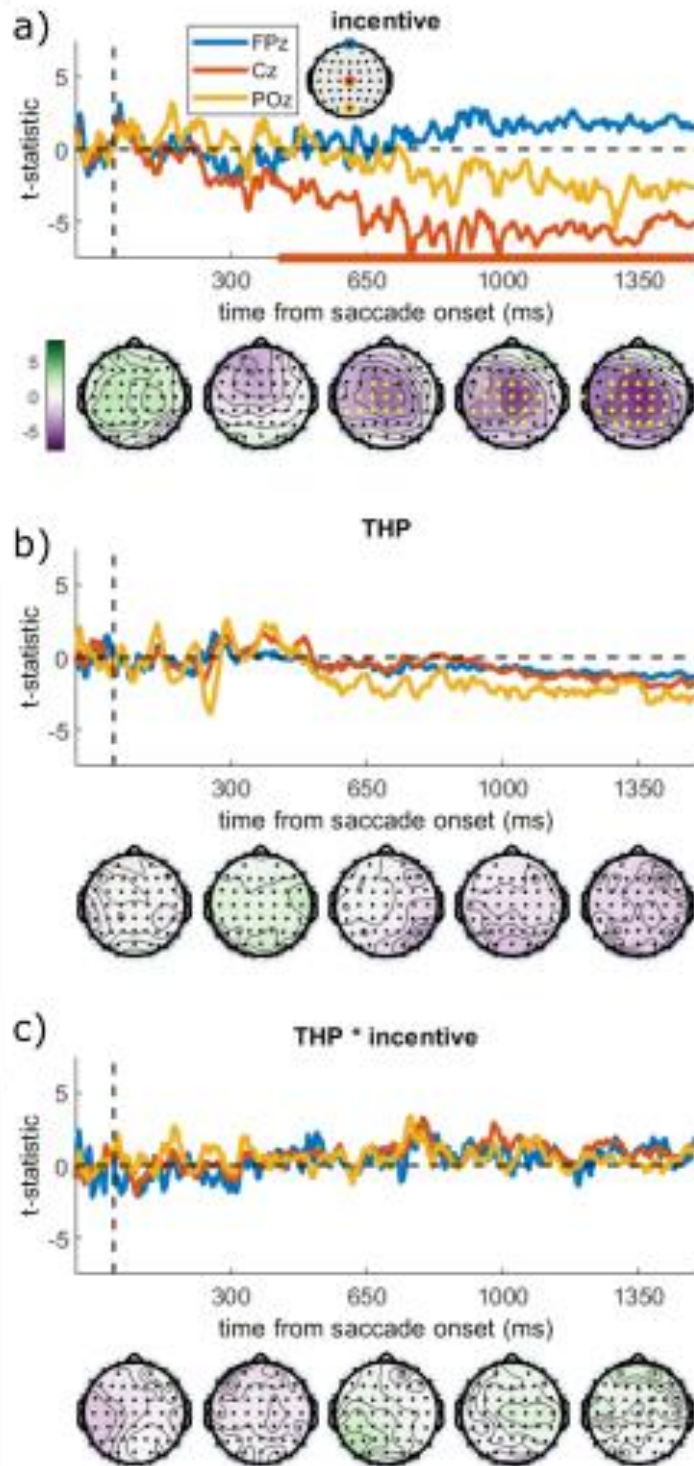
As this cluster-based approach did not pick up the CNV drug effect, we also averaged each electrode within the 1200:1500ms window, and ran the three-way regression on each electrode separately. This found an incentive*THP interaction for Cz, CPz and Pz electrodes, which did not survive Bonferroni-correction.

Neural preparation predicts RT and distraction

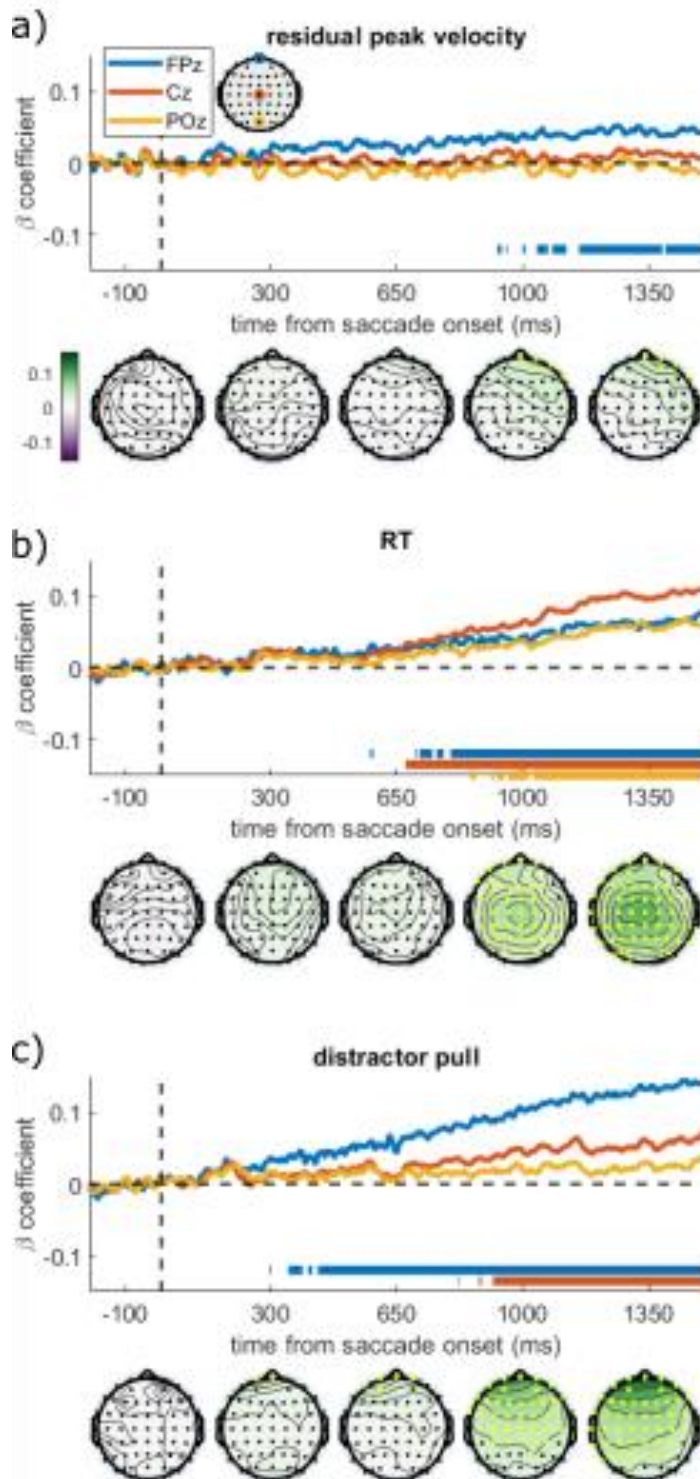
We regressed the mean amplitude of the pre-preparation activity, P3a and CNV against velocity, RT and distractor pull (including incentive, distractor and drug conditions as covariates), and Bonferroni-corrected the p-values for 9 multiple comparisons. Pre-preparation and P3a did not predict any behavioural variable (**Figure 3e-f**), while CNV predicted RT and distractor pull (**Figure 3g**, $p < .0001$; see **Table S3**).

As time-window and cluster-based analyses above differed slightly, with only the former showing the THP*incentive interaction seen for velocity and RT, we also used a window-free approach to the regressions. To more closely compare neural and behavioural effects, we regressed each electrode and time-point against the three behavioural variables, while controlling for effects of incentive, distractor, THP, the interactions of those factors, and a random effect of participant. This analysis therefore asks whether trial-to-trial neural variability predicts behavioural variability. We Bonferroni corrected the p-values (61 channels * 410 time-points: $\alpha = .000001992$). Velocity, RT and distraction were predicted by preparatory EEG voltages before the onset of the target, each with distinct patterns (**Figure 5**). Residual velocity was significantly predicted by right frontal electrodes from about 1000ms onwards, which was strongest on electrode AF8. This did not encompass electrode Cz. RT was strongly predicted by EEG voltage over a very large scalp area, centred on Cz from about 700ms onwards. Distractor pull was also predicted by many electrodes, although strongest in the frontal-midline from about 400ms.

To check that these associations were not confounded by correlations between the saccadic measures themselves (note that RT is negatively correlated with residual velocity; $r = -.0681$, $p < .0001$), we re-ran this analysis while controlling for the other two saccadic measures. This did not materially change the results, indicating that preparatory EEG predicts these aspects of performance independently.



335 Figure 4. Cluster-based permutation testing of difference waves for different effects, with topoplots below. a) T-statistics for
the incentive difference wave (i.e. 50p – 0p, averaged across other factors) for three selected channels, with the solid bar at
the bottom showing significant clusters (FWER = .05). The topoplots below show the t-statistics for all channels at the times
written on the x-axis, with the yellow dots representing electrodes in significant clusters. Higher incentives lead to more
negative voltages centro-posteriorly from about 400ms after the preparation cue began, and this increases over the epoch.
b) t-statistics for the drug difference wave (THP – placebo) shows no significant clusters at any channels or time-points,
suggesting that THP did not change the voltage overall. c) Difference of difference waves showing the THP*incentive
340 interaction ((drug 50p – 0p) – (placebo 50p – 0p)), also shows no cluster of significant difference.



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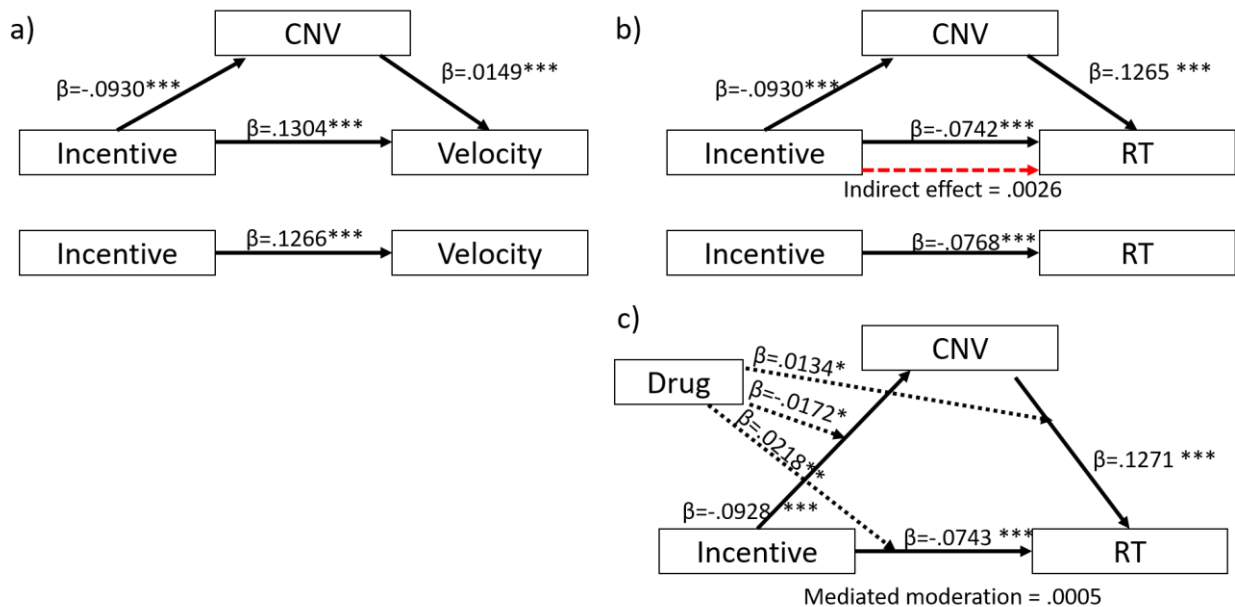
Figure 5. Regression coefficients from regressing each electrode and time-point against the different behavioural variables. The time series show the regression coefficients for three chosen electrodes, with the solid bars at the bottom showing significant time-points for those electrodes (Bonferroni-corrected). Topoplots are shown below the graph at the times written on the x-axis, with the colours showing the regression coefficient and yellow electrodes showing significant associations. a) Residual velocity is predicted by voltage in the frontal central and right electrodes from about 1000ms onwards. b) RT is predicted by central electrodes from about 700ms onwards, spreading to almost all electrodes by 1000ms. c) Distractor pull is predicted by frontal electrodes from about 400ms, spreading posteriorly over time to reach most electrodes by 1500ms.

350 Preparatory activity explains incentive effects on RT but not movement speed

We have found that neural preparatory activity can predict residual velocity and RT, and is also affected by incentives and THP. Finally we ask whether the neural activity can *explain* the effects of incentives and THP, through mediation analyses (Muller, Judd, & Yzerbyt, 2005).

As distractor pull was not affected by incentive, we only examined residual velocity and RT, and used linear mixed effects modelling to test the mediation. We used the electrodes with the strongest associations for each measure (AF8 for residual velocity and Cz for RT), and averaged them over 1200 to 1500ms. As **Figure 6** shows, Cz partially mediated the incentive effect on RT but not residual velocity. AF8 activity did not mediate either residual velocity or RT. This suggests preparatory negativity is a marker for invigoration of RT by incentives, but not movement energisation.

360 We also investigated whether either electrode could explain the cholinergic reduction in motivation (THP*incentive interaction) on RT – i.e. whether CNV mediated the THP moderation (**Figure 6c**). CNV mediated this moderation for RT, with both the influence of incentive on CNV, and CNV on RT being moderated by THP. This indicates cholinergic blockade changes how incentives affect preparatory negativity, and how this negativity reflects RT, which can explain some of the reduced invigoration of
365 RT. However, this was not observed for saccade velocity.



370 *Figure 6. Mediation analyses of late ERP activity on residual velocity and RT. Top row shows the mediations of the mean CNV amplitude (1200 to 1500ms) in electrode Cz, and the bottom row shows mediated moderation. The left side shows residual velocity and the right side RT. Black lines are significant associations, dashed red lines are indirect effects showing the size of the partial mediation, and dotted black lines are moderations. Cz mean amplitude mediated the effect of incentive on RT but not residual velocity, and also mediated the moderation of incentive by THP.*

Discussion

When incentivised, participants initiated movements faster, and with faster velocity, but these motivational effects were reduced by blocking muscarinic acetylcholine receptors with THP (**Figure 1d-e**). THP also reduced repulsion away from a salient distractor (**Figure 2b**). The CNV, a fronto-central signal believed to reflect premotor preparatory activation, was stronger when incentives were present, and with THP (**Figure 3d**), and crucially, THP reduced the incentive benefit on CNV,

mirroring the behavioural effects. Neural preparation predicted RT and distractibility (**Figure 3g**),
with distinct scalp distributions (**Figure 5a-c**). The CNV partially mediated the incentivisation of RT
380 (**Figure 6b**), and could explain the drug-induced reduction in incentivisation of RT via a mediated
moderation (**Figure 6c**). No such associations were seen in the window before the preparation cue
onset, suggesting these effects relate specifically to preparing motivated action, rather than simply
an incentive effect (**Figure 3b & e**).

These results demonstrate a role of acetylcholine, and specifically muscarinic M1 receptors, in
385 motivation in humans. As antagonising M1rs reduced the incentivisation of residual peak velocity
and saccadic RT, we can assume that M1rs normally play a facilitating role. This mirrors some studies
using antimuscarinics in animals to impair motivation (Collins et al., 2016; Ostlund et al., 2014; Pratt
& Kelley, 2004), although those studies used scopolamine which antagonises M1-like and M2-like
receptors, so effects may have been due to M2r antagonism. This complements previous work
390 demonstrating that nicotine increases reward responsiveness (Wang et al., 2020).

The CNV in the lead up to the target appearing was strengthened by the incentives, replicating
previous work (Frömer et al., 2021; B. K. Novak et al., 2016; K. D. Novak & Foti, 2015; Schevernels,
Krebs, Santens, Woldorff, & Boehler, 2014). M1r antagonism reduced the effect of incentives on
CNV, mirroring the reduced incentivisation on RT and residual velocity. CNV amplitude predicted RT,
395 along with distractor pull, and frontal activity in this same time-window predicted residual velocity.
This aligns with recent studies linking CNV to RT and accuracy (Frömer et al., 2021), and to
incentivisation of effort (Berchio et al., 2019). Our associations held up even when controlling for the
other behavioural variables, suggesting they were not due to factors such as the negative correlation
of RT and velocity.

400 The CNV has been linked to activity in the thalamus, supplementary motor area, cingulate and
ventral striatum (Nagai et al., 2004; Plichta et al., 2013), and to a range of neurotransmitters
including dopamine (Linssen et al., 2011) which also modulates motivational effects on vigour
(Grogan et al., 2020; Manohar & Husain, 2015). M1r activation in the striatum can modulate the
excitability of indirect and direct pathways (Galarraga et al., 1999; Shen, Hamilton, Nathanson, &
405 Surmeier, 2005), and increase dopamine release (de Klippel, Sarre, Ebinger, & Michotte, 1993),
which are potential mechanisms for muscarinic motivation in humans.

The mediation analysis showed the incentivisation of RT could be partially explained by stronger CNV
amplitudes, as could the antimuscarinic reduction in incentivisation. This mediated moderation was
due to both reduced incentivisation of the CNV and reduced influence of the CNV on RT. These
410 effects were rather small, which suggests the presence of an additional direct way for drug to affect
incentivisation, perhaps via subcortical routes (Faure, Tolu, Valverde, & Naudé, 2014; Mark et al.,
2011; Mena-Segovia, Winn, & Bolam, 2008). There were no such mediations to explain the
incentivisation of residual velocity, suggesting the CNV is not associated with the motivational
preparation of *motor* speed. Animal studies link saccadic velocity to the instantaneous firing rate in
415 the superior colliculus (Smalianchuk, Jagadisan, & Gandhi, 2018), which is inaccessible to EEG
recordings, although as the motivational modulation of this activity presumably arises from cortex.
Future investigations of other aspects of the EEG signals may illuminate us.

One potentially confusing finding is that although stronger CNV benefits RT (Frömer et al., 2021;
Novak & Foti, 2015) M1r antagonism strengthened the CNV while *slowing* RT. The mediated
420 moderation we found indicates that THP changes how CNV predicts RT, which suggests that THP has

two effects: one upstream of the CNV strengthening anticipation, and one downstream, decreasing the coupling to RT. The former could be the ventral striatal activity found to drive the CNV (Plichta et al., 2013), while the latter could reflect drug-induced changes in non-motivational cholinergic systems (Gritton et al., 2016).

425 While we have interpreted these effects as due to incentivisation, other closely related factors
cannot be ruled out. When incentivised on this task, people expend more effort and also have a
higher expectation of reward, which is linked to the effort they expend. Therefore it is possible that
the CNV is measuring the greater expected reward induced by motivation, which is linked to faster
saccades (Haith, Reppert, & Shadmehr, 2012; Shadmehr, Reppert, Summerside, Yoon, & Ahmed,
430 2019). The fact that no associations were seen between behaviour and neural activity in the time-
window before the preparation cue might suggest that factors such as expected reward or arousal
are less likely to explain our results. However, these explanations cannot be fully disentangled in this
paradigm.

We found that M1r antagonism led to a greater bias of distractor pull angles towards a salient
435 distractor, which was unaffected by incentives. This fits with previous studies finding cholinergic
involvement in attention and distraction (Gritton et al., 2016; Laube et al., 2017; Sarter et al., 2016).
However, we did *not* observe clear motivational improvements in distractibility, which have been
seen previously (Hickey & Van Zoest, 2012). This may be less surprising considering that the speed-
accuracy trade-off dictates worse accuracy for faster saccades (Reppert, Servant, Heitz, & Schall,
440 2018) which is sensitive to the rewards available for responses (Hickey & Van Zoest, 2012). Any
motivational distraction effects might be weak in this study because the incentive schedule strongly
favoured faster responses, and distractors were only present on half the trials, reducing the value of
greater cognitive control. The repulsive bias away from the distractor was weakened by THP (**Figure
2d**), which may be a behavioural manifestation of reduced reactive top-down control reported with
445 muscarinic antagonism (Laube et al., 2017). But in our data, the distractor pull could be predicted by
preparatory activity over 1 second before the target onset, and this was also affected by muscarinic
blockade. The frontal signature of distractor pull was distinct to the pattern predicting RT, suggesting
that cholinergic effects on proactive control and speed are dissociable.

The effects of acetylcholine on motivation are of crucial importance in Parkinson's disease, where
450 the balance between dopamine and acetylcholine is disrupted (Pisani, Bernardi, Ding, & Surmeier,
2007; Schulz, Pagano, Fernández Bonfante, Wilson, & Politis, 2018), leading to apathy or impulsivity
(Devos et al., 2014). As trihexyphenidyl is often used to treat symptoms of Parkinson's disease, the
finding that it impairs motivation suggests that it may worsen motivational symptoms in a
population already troubled by apathy.

455 Conclusion

Muscarinic M1r antagonism reduced the incentivisation of saccadic peak velocity and RT, suggesting
that normally M1r activity is important for motivation. The incentives strengthened the CNV, a
preparatory EEG component, and this mediated the incentivisation of RT and the reduction of this
incentivisation by the drug, implicating the CNV as a potential marker of muscarinic invigoration.

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Author Contributions

Conceptualization: SGM, JPG. Data curation: JPG. Formal Analysis: JPG. Funding acquisition: SGM.
470 Investigation: JPG, MR, MvS. Methodology: JPG, SGM. Project administration: JPG. Resources: MJG, ALG. Supervision: SGM. Validation: JPG. Visualisation: JPG. Writing – original draft: JPG. Writing – review & editing: JPG, SGM, MR, MvS, ALG, MJG.

Competing interests

The authors declare that no competing interests exist.

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Supplementary Information

695 Statistical tables

Table S1. Linear mixed-effects trial-wise regression outputs for behavioural variables. Each model also included a random effect of participant. RT was log-transformed for this analysis. Significant effects are shown in red.

Measure	Term	β	SE	t	p
Residual velocity (df = 1, 18577)	Incentive	0.1266	0.0073	17.4001	< .0001
	Distractor	-0.0158	0.0073	-2.1786	.0294
	THP	-0.0001	0.0073	-0.0153	.9878
	Incentive * Distractor	-0.0067	0.0073	-0.9143	.3605
	Incentive * THP	-0.0216	0.0073	-2.9678	.0030
	Distractor * THP	0.0023	0.0073	0.3152	.7526
	Incentive * Distractor * THP	0.0052	0.0073	0.7158	.4741
Saccade RT (df = 1, 18577)	Incentive	-0.0767	0.0059	-12.9162	< .0001
	Distractor	0.0348	0.0059	5.8549	< .0001
	THP	0.0244	0.0059	4.1010	< .0001
	Incentive * Distractor	-0.0035	0.0059	-0.5826	.5601
	Incentive * THP	0.0218	0.0059	3.6723	.0002
	Distractor * THP	-0.0117	0.0059	-1.9689	.0490
	Incentive * Distractor * THP	0.0076	0.0059	1.2714	.2036
Distractor pull (df = 1, 18577)	Incentive	0.0023	0.0070	0.3261	.7444
	Distractor	0.2446	0.0070	35.0416	< .0001
	THP	0.0283	0.0070	4.0570	< .0001
	Incentive * Distractor	0.0028	0.0070	0.3982	.6905
	Incentive * THP	0.0030	0.0070	0.4340	.6643
	Distractor * THP	0.0226	0.0070	3.2348	.0012
	Incentive * Distractor * THP	-0.0039	0.0070	-0.5631	.5734

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Table S2. Linear mixed-effects trial-wise regression outputs for P3a and CNV. Significant effects are shown in red.

Measure	Term	β	SE	t	p
P3a (df = 1, 16554)	Incentive	-0.0187	0.0076	-2.4513	.0142
	Distractor	-0.0101	0.0076	-1.3319	.1829
	THP	0.0013	0.0076	0.1720	.8634
	Incentive * Distractor	-0.0040	0.0076	-0.5244	.6000
	Incentive * THP	-0.0005	0.0076	-0.0643	.9487
	Distractor * THP	-0.0077	0.0076	-1.0089	.3130
	Incentive * Distractor * THP	0.0067	0.0076	0.8811	.3783
CNV (df = 1, 16554)	Incentive	-0.0928	0.0075	-12.3762	< .0001
	Distractor	-0.0032	0.0075	-0.4287	.6682
	THP	-0.0502	0.0075	-6.7009	< .0001
	Incentive * Distractor	-0.0015	0.0075	-0.2035	.8388
	Incentive * THP	0.0172	0.0075	2.3026	.0213
	Distractor * THP	-0.0037	0.0075	-0.4966	.6195
	Incentive * Distractor * THP	-0.0045	0.0075	-0.6069	.5439
Pre-preparation cue (df = 1, 16554)	Incentive	-0.0006	0.0078	-0.0712	.9430
	Distractor	0.0064	0.0078	0.8186	.4130
	THP	-0.0597	0.0078	-7.6126	< .0001
	Incentive * Distractor	-0.0039	0.0078	-0.4959	.6200
	Incentive * THP	-0.0127	0.0078	-1.6256	.1041
	Distractor * THP	-0.0015	0.0078	-0.1963	.8444
	Incentive * Distractor * THP	-0.0030	0.0078	-0.3843	.7008

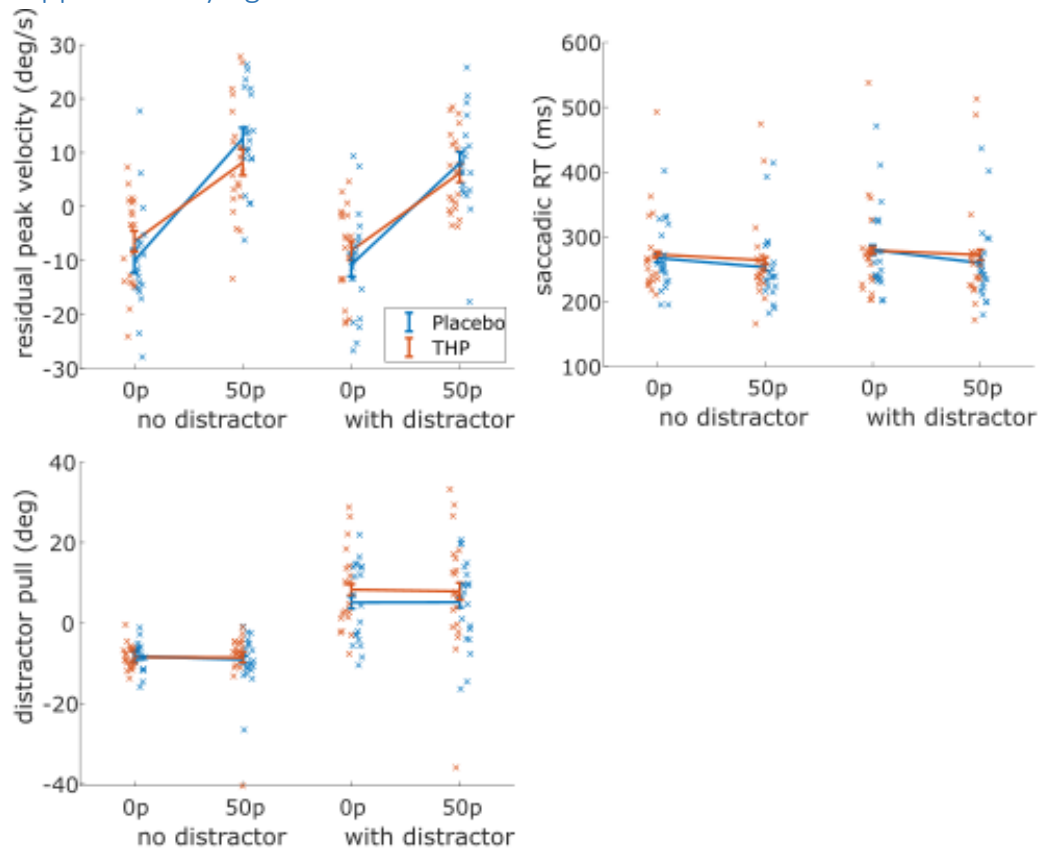
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Table S3. Linear mixed-effects trial-wise regression outputs for the effect of P3a and CNV on each behavioural measure (while controlling for all factors, interactions, and a random effect of participant). P3a did not predict any behavioural measure, while CNV predicted RT and distractor pull. (Bonferroni-corrected threshold: $\alpha = .0056$).

ERP	Behaviour	β	SE	t	p
P3a	Residual velocity	0.0022	0.0075	0.2967	.7667
	RT	0.0120	0.0059	2.0313	.0422
	Distractor pull	0.0074	0.0072	1.0225	.3066
CNV	Residual velocity	0.0150	0.0076	1.9811	.0476
	RT	0.1282	0.0059	21.5854	< .0001
	Distractor pull	0.0688	0.0073	9.4145	< .0001
Pre-preparatio n cue	Residual velocity	-0.0054	0.0080	-0.6758	.4992
	RT	-0.0030	0.0064	-0.4626	.6437
	Distractor pull	0.0100	0.0077	1.3132	.1891

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Supplementary figures



715 *Figure S1. Behavioural data with individual means scatter-plotted on top.*

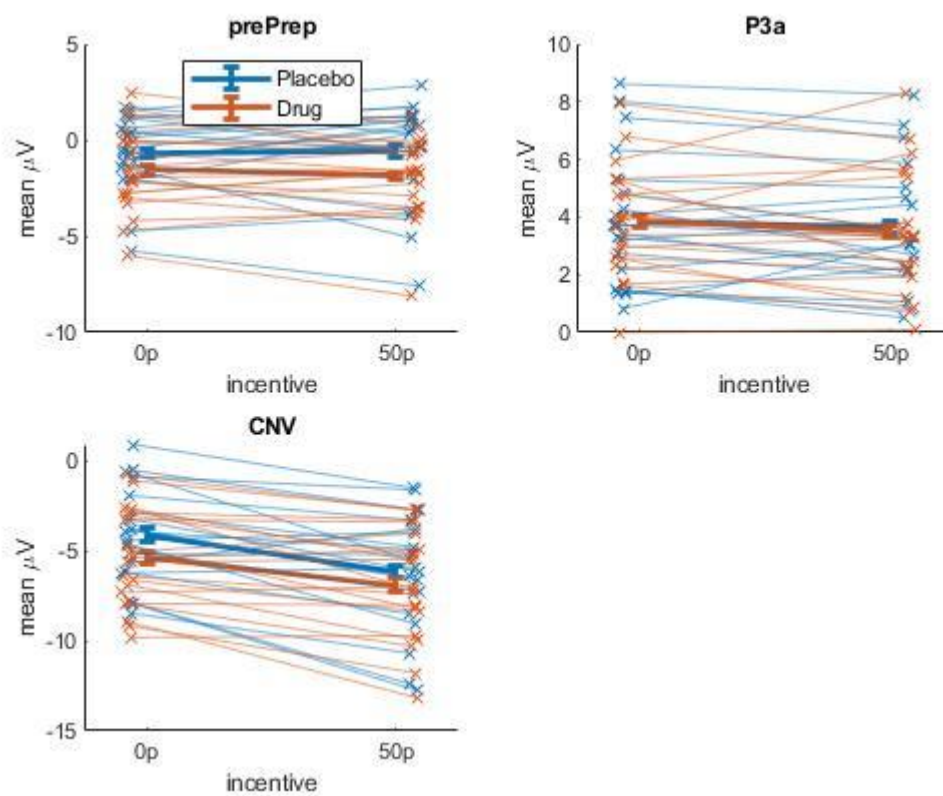
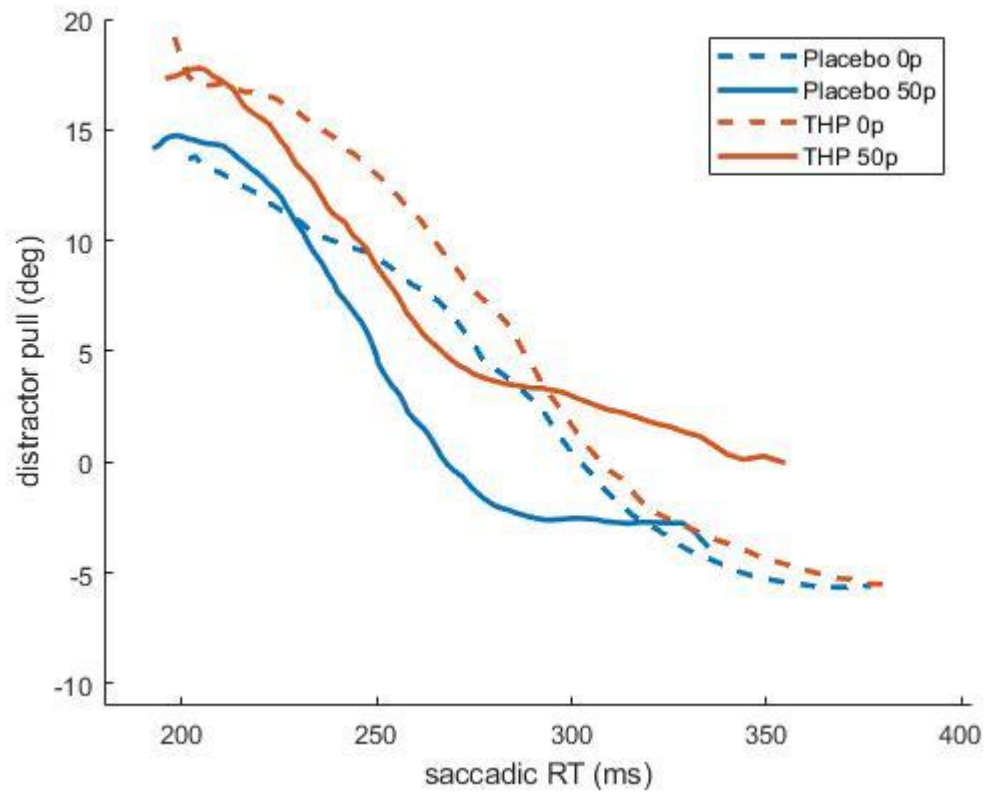


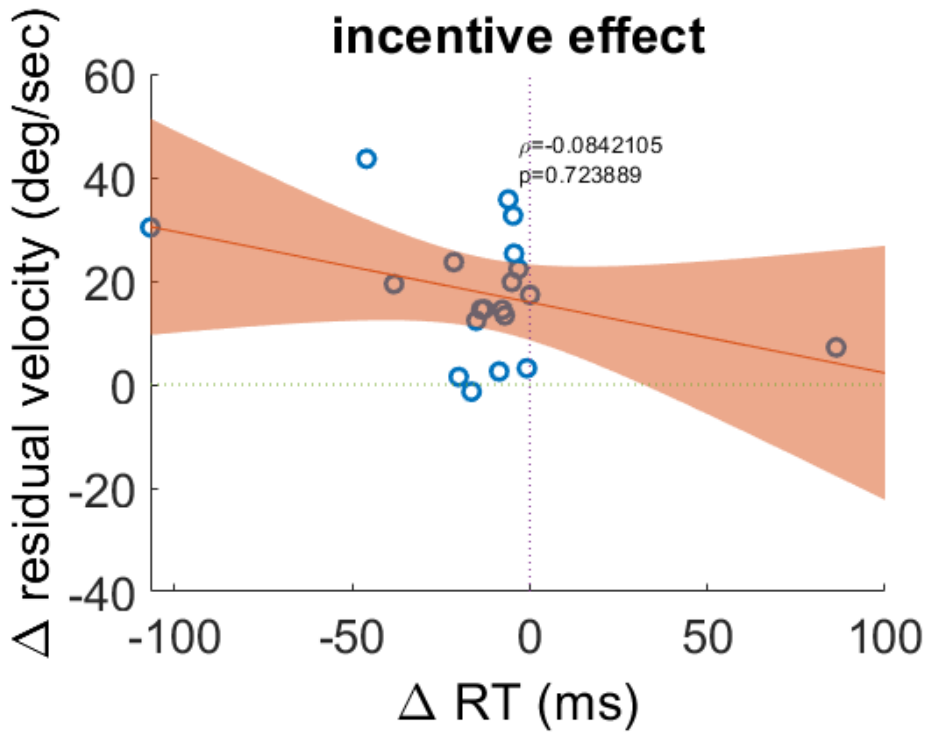
Figure S2. Mean ERP component voltages for each time-window, with the means for each individual person superimposed on top.



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Figure S3. Distractor pull as a function of reaction time for all trials with a distractor present, after binning RT into 80 percentile windows for each subject and condition, and plotting mean distractor pull angle for each bin. Distractor pull was greatest for quickest saccades, and incentives sped responses (solid lines shifted leftwards), while THP increased distraction (orange lines shifted upwards) and slowed RT (small rightwards shift). This means that for a given speed, distraction was lessened by incentives.

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730 Figure S4. No correlation between the incentive benefits on saccade velocity and RT. Spearman's correlation: $\rho = -0.0842$, $p = .7239$. Each circle is a participant's mean incentive effect ($50p - 0p$) averaged across drug and distractor factors, the orange line shows the linear best fit, and the shading shows the 95% confidence interval, which includes a horizontal line (i.e. null relationship).