Effective population size for culturally evolving traits

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ABSTRACT

Population size has long been considered an important driver of cultural diversity and complexity. Results from population genetics, however, demonstrate that in populations with complex demographic structure or mode of inheritance, it is not the census population size, N, but the effective size of a population, N_e , that determines important evolutionary parameters. Here, we examine the concept of effective population size for traits that evolve culturally, through processes of innovation and social learning. We use mathematical and computational modeling approaches to investigate how cultural N_e and levels of diversity depend on (1) the way traits are learned, (2) population connectedness, and (3) social network structure. We show that oneto-many and frequency-dependent transmission can temporally or permanently lower effective population size compared to census numbers. We caution that migration and cultural exchange can have counterintuitive effects on N_e . Network density in random networks leaves N_e unchanged, scale-free networks tend to decrease and small-world networks tend to increase N_e compared to census numbers. For one-to-many transmission and different network structures, effective size and cultural diversity are closely associated. For connectedness, however, even small amounts of migration and cultural exchange result in high diversity independently of N_e . Our results highlight the importance of carefully defining effective population size for cultural systems and show that inferring N_e requires detailed knowledge about underlying cultural and demographic processes.

AUTHOR SUMMARY

Human populations show immense cultural diversity and researchers have regarded population size as an important driver of cultural variation and complexity. Our approach is based on cultural evolutionary theory which applies ideas about evolution to understand how cultural traits change over time. We employ insights from population genetics about the "effective" size of a population (i.e. the size that matters for important evolutionary outcomes) to understand how and when larger populations can be expected to be more culturally diverse. Specifically, we provide a formal derivation for cultural effective population size and use mathematical and computational models to study how effective size and cultural diversity depend on (1) the way culture is transmitted, (2) levels of migration and cultural exchange, as well as (3) social network structure. Our results highlight the importance of effective sizes for cultural evolution and provide heuristics for empirical researchers to decide when census numbers could be used as proxies for the theoretically relevant effective numbers and when they should not.

Keywords: Cultural evolution, effective population size, cultural complexity, networks, demography.

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1. INTRODUCTION

Cultural evolutionary dynamics are governed by individual-level cognitive processes and 2 demographic properties of the population [Cavalli-Sforza and Feldman, 1981, Boyd and 3 Richerson, 1985]. Archaeologists and anthropologists have been particularly interested in 4 the ways population size might shape cultural processes [see Derex and Mesoudi, 2020, 5 Strassberg and Creanza, 2021, for recent reviews]. When researchers consider the impact of 6 population size on cultural evolution, they predominantly refer to the number of individuals 7 in a population. This census population size N is readily observable in real-world situations 8 and can be quantified by counting how many people are present at a certain place and time. 9

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Results from population genetics, however, have long demonstrated that in most real-world populations it is not this census size, but the effective size, N_e , that is the correct measure to use when calculating important evolutionary parameters such as genetic diversity and divergence times between populations [Ewens, 2012].

1.1. What is effective population size and why do we need it? The effective pop-14 ulation size is a theoretical construct that links complex populations to simpler, idealised 15 models. This way, the effective size makes it possible to directly compare any number 16 of complex populations—each with their own complicating factors—in a way that would 17 otherwise be impossible. A commonly used simplified model in population genetics is the 18 Wright-Fisher model [Fisher, 1923, Wright, 1931, Ewens, 2012], and much of what we under-19 stand about evolution comes from our understanding of evolution in such idealised models. 20 The effective population size is defined in relation to this model as the size of an ideal 21 Wright-Fisher population that experiences genetic drift at the same rate as a particular 22 study population (see section 2 for details). 23

To understand what we gain from the effective size, even if we are not particularly 24 interested in Wright-Fisher models, let us assume there are two populations, A and B, that 25 produce a particular cultural trait with many possible variants. We now want to know 26 whether population size affects the number of different traits in a population. Population 27 A has a large census population size of 1000 individuals, population B has a smaller census 28 size of just 500. Using a theoretical model of a cultural evolutionary process [e.g. Shennan, 29 2001, Henrich, 2004, Powell et al., 2009, Fogarty et al., 2017, we conclude that larger 30 populations should have larger or more complex cultural repertoires. Can we expect to find 31 this demographic relationship in data on census population sizes and cultural repertoire 32 sizes from both populations [e.g. Oswalt, 1976]? The answer is that—regardless of how 33 good the model is—the relationship is unlikely to be found unless these real populations 34 are identical in some evolutionarily important ways. If they do not have the same age 35 structure, demographic history, or, as we show below, cultural transmission mechanisms 36 and interaction patterns, the populations are not directly comparable, except through their 37 relation to a simpler model—through their effective population sizes. 38

Imagine we now discover that, 10 generations ago, population A had a population bot-39 tleneck where its census size fell to only 10 individuals before recovering to its current value 40 of 1000. Genetic evolution will be affected by this bottleneck for a number of generations 41 (culture might recover from such events much faster than genetics [Fogarty and Kandler, 42 2020). Both populations are otherwise identical and conform to the assumptions of the 43 Wright-Fisher model, which we detail below. Accordingly, the effective population size of 44 the small, stable population B is 500, the same as its census size. The effective size of 45 population A, however, is only around 92 (see appendix 1 for calculation). We can now 46 use results from population genetics to calculate how many cultural traits we expect to 47 see in each population, given certain transmission mechanisms and innovation rates. For 48 population B with $N_e = 500$, the expected number of traits is 223. For population A with 49 $N_e \approx 92$, we expect to see on average 41 traits in a given generation (see appendix 1 for full 50 details). Thus, although a relationship exists between effective population size and cultural 51 diversity, a straightforward relationship does not exist between census size and diversity. 52 Using census numbers or more informal definitions of effective size will produce incorrect 53 results. As real populations differ from one another and from the assumptions of an ideal 54

Wright-Fisher model in numerous evolutionarily important ways, the ability to unify and compare them is invaluable. This is relevant for any question where we need to understand the effects of drift and selection in cultural processes across populations.

For many animal and plant species, researchers have investigated the relationship between 58 observed census size N and calculated (genetic) effective size N_e . In one large-scale study, 59 ratios of N_e to N were found to vary between 0.19 in a species of pine tree to 3.69 in a 60 species of mosquito [Waples et al., 2013]. This demonstrates that, across species, a large 61 range of relationships between census and effective sizes are possible and N_e can also exceed 62 the census size N—a possibility we expand on below. Estimates of this ratio for humans 63 suggest that the genetic effective size is considerably lower than our census size with an N_e 64 of around 10,000 compared to a census size of around 7 billion at the time of publication 65 [Tenesa et al., 2007], possibly reflecting population bottlenecks in the past. All of this 66 strongly suggests that in order to understand how demography affects cultural evolution, 67 and which empirical comparisons are meaningful, we need to gain a better understanding 68 of the cultural equivalent of N_e . 69

1.2. Cultural effective population size - history and outline. The importance of ef-70 fective population size has been partially acknowledged in the cultural evolution literature 71 and the concept is often invoked. Henrich et al. [2016], for example, write: "The theory 72 explicitly predicts that it is the size of the population that shares information—the effective 73 cultural population size—that matters, and if there is extensive contact between local or 74 linguistic groups, there is no reason to expect census population size to correspond to the 75 theoretically relevant population". More recently, Derex and Mesoudi [2020] also claim that 76 effective population size "depends on both population size and interconnectedness". How-77 ever, the definition of N_e as "the population that shares information" is not always correct 78 and corresponds more closely to the 'breeding population' rather than the effective size. We 79 hope to show that it is not only the number of individuals sharing information, also called 80 "cultural equivalent N" [Cavalli-Sforza and Feldman, 1981], but the exact details of how 81 information is passed on between individuals that should be expected to influence cultural 82 effective population size. Furthermore, it remains unclear whether and how different forms 83 of population interconnectedness as well as social network characteristics might influence 84 effective population size for culture, though intuition suggests that this influence may be 85 strong. In a first formal treatment for cultural evolution, Premo [2016] used simulation 86 models to investigate effective population size and its relationship with cultural complex-87 ity. In the context of models by Shennan [2001] and Henrich [2004], the results show that 88 natural and cultural selection can weaken the relationship between census population size, 89 cultural diversity and mean skill level. This work did not formally derive an appropriate 90 measure for cultural effective size and examined the influence of selection within the scope 91 of two domain-specific models. 92

Here we aim to provide this formal derivation and systematically examine the concept of effective population size for cultural evolution. We first introduce drift and effective population size as employed in standard models of population genetics. After deriving appropriate formulations of N_e , we use different modeling approaches to investigate how cultural N_e depends on (1) the way traits are learned, namely one-to-many and frequencydependent (i.e conformist and anti-conformist) transmission, (2) population connectedness through either migration or cultural exchange, and (3) social network structure. In each

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case, we relate effective numbers to the emerging levels of cultural diversity. We conclude
by discussing implications for the role of demography in cultural evolution and provide
heuristics for empirical researchers to decide when census numbers might be used as proxies
for the theoretically relevant effective numbers.

104 2. DRIFT AND EFFECTIVE POPULATION SIZE IN POPULATION GENETICS.

We first provide a basic introduction to the Wright-Fisher population, genetic drift, and the concept of effective population size as developed for genetic evolution.

2.1. The Wright-Fisher population and genetic drift. The classic Wright-Fisher pop-107 ulation is a closed, randomly mating population of N individuals without selection and mu-108 tation [Fisher, 1923, Wright, 1931, Fisher, 1931, Ewens, 2012]. For each discrete generation, 109 new individuals are formed by random sampling, with replacement, of gametes produced 110 by the previous generation. The number of offspring for a given member of the parental 111 generation is a binomially distributed random variable with both mean and variance of ap-112 proximately 1 (for haploid populations; see appendix 2 for explanation). Genetic drift de-113 scribes the random change in allele frequencies from generation to generation by the chance 114 success of some alleles relative to others [Wright, 1929, Masel, 2011, Whitlock and Phillips, 115 2014]. While per definition unpredictable in any particular instance, on average, drift causes 116 populations to change in broadly systematic ways: drift reduces the number of alleles in 117 a population, increases the differences among populations and results in higher variability 118 of allele frequencies over time. Crucially, the magnitude of allele frequency changes due 119 to genetic drift is inversely related to the size of the Wright-Fisher population—the larger 120 the number of individuals, the smaller the effects of genetic drift. These consequences are 121 illustrated in Fig. 1 which shows the frequency of one allele in populations of different sizes, 122 N = 10 (Fig. 1A), N = 100 (Fig. 1B), N = 1000 (Fig. 1C) or N = 10000 (Fig. 1D). Colored 123 lines show trajectories for 8 separate populations evolving over 100 generations. In small 124 populations, random sampling of alleles leads to strong fluctuations in allele frequencies 125 over time. After relatively few generations, populations diverge and the allele either goes to 126 fixation or extinct. Both outcomes are expected to happen half of the time as the allele was 127 at 50% initial frequency. The larger the population, the smaller are temporal fluctuations 128 in allele frequency and the longer it takes until populations diverge. Given enough time, in 129 the absence of other evolutionary forces, even very large populations will diverge as much 130 as smaller populations and the allele will go to fixation/extinction. Population size, thus, 131 affects the rate of drift but not its eventual outcome. 132

2.2. Effective population size. The effective size of a population, N_e , is a fundamen-133 tal concept in population genetics that allows researchers to quantify the effect of drift on 134 evolution [Wright, 1931, Kimura and Crow, 1963, Charlesworth, 2009]. N_e is defined as 135 the size of an idealized Wright-Fisher population that is identical in some key measure of 136 genetic drift to a particular study population. Jointly with the mutation rate, N_e deter-137 mines the expected number of neutral or weakly selected genetic variants maintained in a 138 population and is thus important for correctly calculating the variability in a population. 139 In combination with the strength of selection, N_e also governs how effective selection can be 140 in spreading favourable mutations and eliminating deleterious ones thus shaping the course 141 of adaptive evolution [Charlesworth, 2009]. 142

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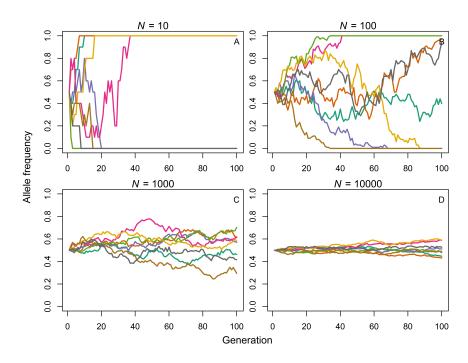


Figure 1. Drift. Frequency of a focal allele over 100 generations. Each line shows evolution in a separate population of size N = 10 (A), N = 100 (B), N = 1000 (C) or N = 10000 (D). All simulations start at the same initial allele frequency of 0.5.

Different aspects of the evolution of the Wright-Fisher population have been used to 143 define N_e . These most often agree but diverge under some circumstances relevant to cul-144 tural systems. Therefore, we consider two commonly used measures, inbreeding effective 145 population size, N_e^i , and variance effective population size, N_e^v . In appendix 3, we provide 146 derivations for haploid populations for situations when (1) there is variation in offspring 147 numbers and (2) population sizes might differ between parental and offspring generation. 148 The identity-by-descent (or inbreeding) effective population size N_e^i utilizes the fact that, 149 for finite populations, there is a certain probability for two randomly selected individuals 150 to come from the same parent. It is calculated as: 151

(1)
$$N_e^i = \frac{N_{t-1}k - 1}{\bar{k} - 1 + \frac{\sigma^2}{\bar{k}}},$$

where N_{t-1} is the census size in the parental generation, \bar{k} is the mean number of offspring and σ^2 is the variance in offspring number among members of the parental generation. The variance effective population size N_e^v , in contrast, focuses on the amount of random variation in allele frequencies from one generation to the next and can be calculated as:

(2)
$$N_e^v = \frac{(N_{t-1} - 1)k}{\frac{\sigma^2}{k}}$$

Note that the inbreeding effective number is intimately related to the size of the population in the parental generation, while the variance effective number is related to the size of the population in the offspring generation [Crow and Kimura, 1970]. To understand why, imagine two parents, one carrying allele A, one carrying allele B, randomly producing a

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large number of offspring. While this scenario will result in a high probability that two offspring share the same parent, the frequency of both alleles will still be close to 50% in the offspring generation (i.e. low inbreeding effective size and high variance effective size). If, on the other hand, a large number of parents produces only a handful of offspring, there will only be a small probability that two offspring share the same parent, while allele frequencies will differ greatly among generations (i.e. high inbreeding effective size and low variance effective size).

The inbreeding effective number is appropriate when researchers are interested in the change in homozygosity due to random drift. The variance effective number, in contrast, is appropriate when researchers are interested in the amount of gene-frequency drift or the increase in variance among subgroups [Kimura and Crow, 1963, Crow and Denniston, 1988]. Despite these differences, for constant population sizes (i.e. $\bar{k} = 1$), both effective numbers agree and equations simplify to:

(3)
$$N_e = \frac{N-1}{\sigma^2}$$

173 In the following, we will only differentiate between the two formulations when necessary 174 and otherwise use the simplified version given by Eq. (3).

175 3. Determinants of effective population size in cultural evolution

Researchers have identified several factors influencing N_e in genetic evolution [see e.g. 176 Charlesworth, 2009]. In the case of cultural evolution, the relationship between census 177 population size and the effective size may be considerably more complex. For example, the 178 mode of transmission has been shown to be an important factor in determining effective 179 size in genetic systems. In the case of culture, there are many more possible modes of 180 transmission [Cavalli-Sforza and Feldman, 1981, Boyd and Richerson, 1985, Kendal et al., 181 2018] each of which may have unique effects. Therefore, in order to correctly use the concept 182 of an effective size in cultural systems, a uniquely cultural theory must be developed. 183

Traits that evolve culturally do so through processes of innovation and cultural trans-184 mission. So, we now consider cultural rather than biological reproduction and allow \bar{k} to 185 represent the average number of naive individuals to which a role model transmits their 186 cultural trait. Similarly, σ^2 represents the variance in this 'cultural influence'. Eq. (3) im-187 plies that, in general, increasing the variance among individuals in the number of cultural 188 offspring they leave reduces the effective population size, and decreasing that variance in-189 creases N_e . Thus, it is clear that any process that systematically alters the way in which 190 cultural role models are chosen, through the mode of transmission, demography or social 191 network structure, will change the variance in cultural influence and the effective population 192 size for culturally evolving traits. 193

3.1. Simulation set-up. As the derivation of analytical results for effective population sizes becomes unfeasible for most of the situations considered in this paper, we develop a simulation framework based on the Wright-Fisher dynamic [Kimura and Crow, 1964]. We consider a population of census size N where individuals are characterized by the variant of a single cultural trait they have adopted. In each time step, a new generation of individuals is formed and each naive individual adopts its cultural variant, if not specified differently, through unbiased cultural transmission from the previous generation. In more detail, the

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probability that a naive individual chooses variant i of M cultural variants present in the previous generation is given by:

(4)
$$p_i = \frac{n_i}{\sum_{m=1}^M n_m} (1-\mu),$$

where n_i is the frequency of variant *i* in the appropriate pool of role models. With 203 probability μ an innovation takes place and a new, not previously seen variant is introduced 204 into the cultural system. To calculate the effective population size in various scenarios, we 205 first let the system evolve through unbiased transmission until it reaches its equilibrium 206 state. We then run 300 generations assuming the transmission dynamics described below 207 and record the "cultural influence" of each individual in a specific generation by determining 208 its number of cultural offspring in the next generation. This provides us with estimates for 209 \bar{k} and σ^2 (conditioned on the assumed transmission dynamic) needed to calculate effective 210 population sizes according to Eqs. (1) and (2). Additionally, to relate effective population 211 sizes to resulting levels of cultural diversity, we record two diversity measures, the Simpson 212 diversity index (SDI) and the number of unique cultural variants. The SDI is calculated 213 as $D = 1 - \sum_{i=1}^{S} (n_i/N)^2$, where n_i is the frequency of individuals carrying variant i in 214 the population and S is the total number of unique cultural variants [Simpson, 1949]. This 215 index ranges from 0 to 1, where high scores indicate high cultural diversity and low scores 216 indicate low cultural diversity. 217

To account for transmission processes different from unbiased transmission, we adapted Eq. (4). For one-to-many transmission, we assign, in each generation, R individuals at random as role models and record the frequency n_i in Eq. (4) only from these R individuals. For frequency-dependent transmission, we assume that the probability for adopting variant i of M cultural variants present in the population is given by:

(5)
$$p_i = \frac{n_i^{\theta}}{\sum_{m=1}^M n_m^{\theta}} (1-\mu),$$

where n_i is the frequency of variant *i* in the whole population and θ controls the direction and strength of frequency-dependent bias [McElreath et al., 2008]. When $\theta = 1$, cultural transmission is unbiased; as θ becomes larger than 1, individuals become increasingly likely to adopt high-frequency variants. When $0 < \theta < 1$, individuals disproportionately adopt low-frequency variants.

To account for *migration* or *cultural exchange*, we use two, initially independent, pop-228 ulations evolving through unbiased transmission. In case of migration, per time step, an 229 average of mN randomly chosen individuals from one population permanently migrate to 230 the other population; they carry their cultural variants with them and consequently serve 231 as potential role models for the next generation. The variable m controls the migration 232 rate. To keep population sizes constant, the same number of individuals immigrates from 233 the other population. In the case of cultural exchange, per time step, an average of eN234 randomly chosen individuals do not permanently migrate between populations, but are 235 available as additional role models and, thereby, increase the size of the parental generation 236 in both populations. The variable *e* controls the cultural exchange rate. 237

To account for *social network structure*, we arrange the N individuals in the population according to different network topologies (random networks, scale-free networks and smallworld networks); this restricts the pool of role models for each individual: the probability

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of choosing cultural variant i, p_i as given in Eq. (4), is determined only from its direct neighbours in the network. Our aim here is not to replicate realistic social networks but to use prototypical network types to illustrate potential effects of network structure on effective population sizes. Such extreme cases are often useful to identify causal effects and school intuition [see Broom and Voelkl, 2012, Giaimo et al., 2018, for similar analyses for genetic evolution]. All networks considered here are undirected and are generated as follows:

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(1) Random networks: In random networks, any two individuals have the same probability of being connected. The Erdős-Rényi model generates such a graph by starting with a set of N isolated nodes and creating every possible edge with the same constant probability p [Erdős and Rényi, 1960]. For undirected graphs, there are $\frac{N(N-1)}{2}$ possible ties and p gives the expected proportion of those potential ties that are realized in the network (i.e. the network density).

- (2) Scale-free networks: A network is said to be scale free if the fraction of nodes with 253 degree k follows a power law $k^{-\alpha}$, where $\alpha > 1$. The Barabási-Albert model is 254 an algorithm that uses a preferential attachment mechanism to generate such net-255 works [Barabási and Albert, 1999, Albert and Barabási, 2002]. Here, it is assumed 256 that new nodes are added to the network two at a time. New nodes are connected 257 to existing node i (out of J total nodes) with a probability P_i that is proportional 258 to the number of links k_i that a node already has: $P_i = \frac{k_i^{\pi}}{\sum_{j=1}^J k_j^{\pi}}$. That is, well-connected nodes are likely to get even more connected over time. The power of this 259 260 preferential attachment is controlled by a parameter π , where $\pi = 1$ produces linear 261 preferential attachment, $0 < \pi < 1$ produces "sub-linear" attachment, and $\pi > 1$ 262 produces "super-linear" attachment. 263
- (3) Small-world networks: Small-world networks are graphs with short average path 264 lengths between nodes and a high clustering coefficient. High clustering means that 265 nodes that you are connected to are also likely to be connected to each other (e.g. 266 most of your friends are also friends among themselves). The Watts-Strogatz model 267 creates a small-world network in two basic steps [Watts and Strogatz, 1998]: We 268 start with a lattice of N nodes with each node being connected to its K closest 269 neighbors on either side. Each edge in the network is then rewired with a certain 270 probability p_r while avoiding duplicates or self-loops. After the first step the graph 271 is a perfect ring lattice. So when $p_r = 0$, no edges are rewired and the model returns 272 a ring lattice. In contrast, when $p_r = 1$, all of the edges are rewired and the ring 273 lattice is transformed into a random graph. 274

All simulation results shown in the following are based on 1000 independent simulations per parameter combination.

3.2. Process of cultural transmission. We already know from genetic studies that the 277 mode of inheritance can greatly alter effective population size [e.g. Charlesworth, 2009]. In 278 cultural systems, the ways in which cultural variants can be passed on between individuals. 279 from cultural 'parents' to cultural 'offspring', are even more numerous and complex [e.g. 280 Cavalli-Sforza and Feldman, 1981, Boyd and Richerson, 1985, Kendal et al., 2018]. In the fol-281 lowing, we analyze how processes of cultural transmission can influence effective population 282 size. We consider two transmission processes, one-to-many transmission and frequency-283 dependent transmission, whose internal dynamics differ in interesting ways. While the 284

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number of transmitting individuals per generation is fixed under one-to-many transmission, it emerges dynamically from the interplay between the transmission mechanism and the frequency spectrum of the cultural variants under frequency-dependent transmission.

3.2.1. One-to-Many Transmission. We define one-to-many transmission as the situation 288 where only a small, pre-defined, number of individuals can transmit their cultural variant 289 to members of the next generation. This transmission process may drastically change the 290 variance in cultural influence and, thus, the effective population size depending on the 291 number of role models, R. Here, R individuals can pass on their variant and N-R292 individuals cannot. In other words, each generation, we have a transmitting sub-population 293 of size R and a non-transmitting sub-population of size N-R. In this case, the variance 294 of cultural influence can be calculated as follows (see appendix 4 for the full details): 295

(6)
$$\sigma_{\rm OTM}^2 = \frac{N-1}{R}.$$

As R increases, i.e. as more role models have the chance to pass on their cultural trait, the variance of cultural influence in the population decreases, and for R = N we recover the expression for the variance of cultural influence in the standard Wright-Fisher model. Thus, the effective population size, N_e , for our one-to-many transmission model is simply the size of the transmitting sub-population per generation:

(7)
$$N_e = \frac{N-1}{\sigma_{\rm OTM}^2} = \frac{N-1}{\frac{N-1}{R}} = R$$

Figs. 2A and B show the variance in cultural influence, given in Eq. (6), and the effective 301 population sizes, given in Eq. (7), for different R values. The grey dots represent the 302 mean values of the effective population size generated by the simulation model described 303 in section 3.1 and, reassuringly, analytical and simulation results match very well. When 304 everyone is a potential role model (i.e. R = N), we recover the standard Wright-Fisher 305 model with a variance of cultural influence of approximately 1 and an effective population 306 size of $N_e = N$. Restricting the pool of role models results in an increased variance in 307 cultural influence and decreased effective population size. In the extreme case where the 308 whole population learns from only one individual per generation, the effective population 309 size is 1. 310

Figs. 2C and D describe the cultural composition of the population at equilibrium by recording the level of diversity via the Simpson index and number of unique cultural variants in the population. Levels of cultural diversity are jointly determined by the effective population size and innovation rate μ (remember that census size is always constant).

3.2.2. Frequency-dependent transmission. We now turn to frequency-dependent cultural 315 transmission where the number of transmitting individuals is not fixed but emerges from 316 the interplay between the transmission process and the frequencies of cultural variants. 317 This form of transmission is well-documented in both human [e.g. Definer et al., 2020, 318 Van Leeuwen et al., 2018] and non-human animals [e.g. Aplin et al., 2017, Danchin et al., 319 2018]. Positive frequency-dependent transmission, or conformity, occurs when the most 320 common variants in a population are disproportionately more likely to be adopted. In 321 contrast, negative frequency-dependent transmission, or anti-conformity, occurs when the 322 rarest variants are disproportionately more likely to be copied. 323

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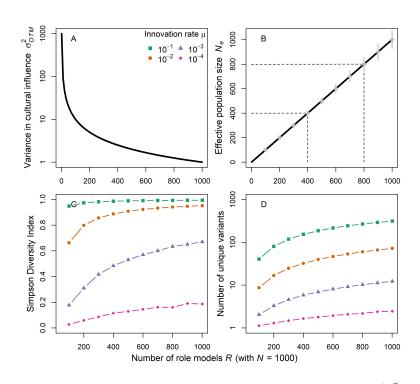


Figure 2. One-to-many transmission. Variance in cultural influence (σ_{OTM}^2 ; 2A), effective population size (N_e ; 2B), mean Simpson diversity (2C) and mean number of unique cultural variants (2D) for different numbers of cultural role models R (with census population size N = 1000). Analytical results were confirmed by stochastic simulations. Grey diamonds in plot 2B show means and 90% prediction intervals for 1000 independent simulations (with $\mu = 10^{-4}$).

This dynamic is modelled in our simulation framework through Eq. (5). After a burn-324 in phase under unbiased transmission, i.e. $\theta = 1$, we change the θ value and record how 325 effective population sizes change over time (see Fig. 3). We start by analysing relatively 326 strong frequency-dependent transmission which results in situations where almost the whole 327 population adopts the same cultural variant (for conformity; $\theta = 1.5$, right column) or all 328 cultural variants have similar frequencies (for anti-conformity; $\theta = 0.5$, left column). Fig. 3 329 shows that the change in transmission process leads to an immediate, and partly substantial, 330 decrease in effective population size, followed by a fast recovery. The severity of the peak 331 as well as the new equilibrium after the change is influenced by the innovation rate. 332

Strong conformity substantially increases the probability that the most common variants 333 are adopted and, therefore, reduces the number of transmitting individuals. This increases 334 the variance in cultural influence and decreases the effective population size. As time 335 progresses, one variant spreads trough the population and almost reaches fixation. Because 336 there is no variation in variant frequency for conformity to act on anymore, every individual 337 (at least every individual that does not carry an innovation) is equally likely to pass on their 338 variant to the next generation; this resembles the situation in the standard Wright-Fisher 339 model. Consequently, at equilibrium $N_{\rm e} \approx N$. We note that in the case of conformity, 340 at equilibrium, higher innovation rates only result in a very slight decrease in effective 341 population size (see Fig. 3 bottom row, right) as innovations are quickly driven to extinction. 342

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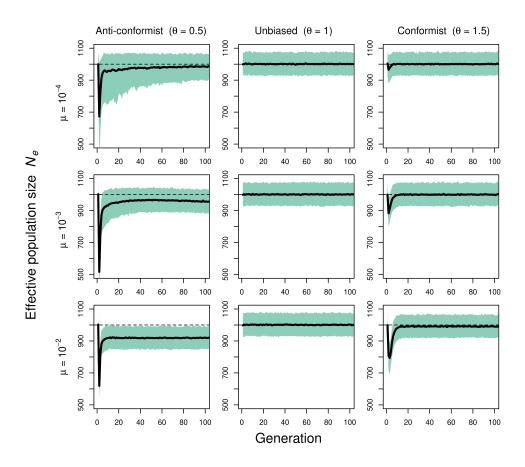


Figure 3. Frequency-dependent transmission. Effective population size (including 90% PIs) for anti-conformist ($\theta = 0.5$; left), unbiased ($\theta = 1$; center) and conformist transmission ($\theta = 1.5$; right) and different innovation rates μ . Plots show trajectories for 100 generations after switch in transmission mode (1000 independent simulations; N = 1000).

Strong anti-conformity substantially increases the probability that the rarest variants 343 are copied, again reducing the number of transmitting individuals. As time progresses, 344 variants become equally distributed and, consequently, individuals do not differ greatly 345 in the likelihood of passing their variants to the next generation. But in contrast to the 346 conformist situation, the effective population size at equilibrium is greatly influenced by 347 the innovation rates; per definition, innovations are rare and, thereby, the target of anti-348 conformity. The higher the innovation rate, the more likely a variant is present in the 349 population at low frequency and, therefore, the higher the differences between individuals 350 in their cultural influence. 351

Importantly, we note that the dynamics displayed in Fig. 3 only occur under relatively strong frequency-dependent transmission. In appendix 5, Fig. S1, we show that weaker forms of frequency-dependent transmission leave effective population sizes largely unchanged as now the change in transmission mode does not generate sufficiently large differences in individuals' likelihood to pass on their cultural variant.

Summarizing, cultural transmission processes different from unbiased transmission do not necessarily lead to a divergence between census and effective population size. This only

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happens if transmission processes, such as one-to-many and strong frequency-dependent transmission, produce substantial heterogeneity in the probability with which individuals pass on their cultural variant to the next generation, i.e. their cultural influence.

362 3.3. Population connectedness. In the previous sections, we analyzed the impact of different processes of cultural transmission on the effective size of a cultural population. We now turn to the question of how population properties themselves might influence N_e . Empirical tests of demographic hypotheses often consider connectedness among groups, which has been assumed to change the effective size of the populations under consideration [Henrich et al., 2016, Derex and Mesoudi, 2020]. We start by analyzing the effects of population connectedness in the form of migration and cultural exchange.

Fig. 4 shows effective population sizes and diversity indices for various degrees of mi-369 gration on the left and cultural exchange on the right. Irrespective of its rate, migration 370 as we defined it influenced neither inbreeding nor variance effective population size. While 371 introducing new variants into the population, migration in our model does not systemati-372 cally change the probability individuals get to pass on their cultural traits. As population 373 sizes are constant and individuals still learn from random members of the parental gener-374 ation, whether they are recent immigrants or not, this scenario corresponds to the stan-375 dard Wright-Fisher population. Although effective numbers remain unchanged, even small 376 amounts of migration increase both measures of cultural diversity compared to isolated pop-377 ulations. Further raising migration rates leaves diversity largely unchanged indicating that 378 being connected through migration at all has the largest impact on diversity irrespective of 379 the specific rate. Note that if migration increases the census size in a focal population, the 380 effective size tracks this increase (see Fig. S2 in appendix 5 for a scenario where constant 381 immigration raises the effective size and cultural diversity in a focal population). 382

Cultural exchange, on the other hand, increases the inbreeding effective population size 383 but not the variance effective size. Why is this? In case of cultural exchange, there are 384 N(1+e) individuals in the parental generation that pass on their cultural variants to only 385 N individuals in the offspring generation. For the inbreeding effective size, this reduces the 386 probability that two randomly picked individuals copy the same role model in the parental 387 generation as there is now a greater pool of individuals to learn from. In contrast, for 388 the variance effective size, only the number of learners matters such that changing the 389 number of role models has no effect. In practice, this means that in cases where cultural 390 exchange, or similar processes, are important features of a population's cultural life, the 391 relationship between census population size and effective population size will depend on 392 the measure chosen. Looking at diversity, small rates of cultural exchange lead to the 393 strongest increase in Simpson diversity and the number of unique variants independently of 394 the effective population size. 395

Summarizing, the effects of connectedness on effective population sizes are subtle, probably difficult to detect, and depend on the exact form of connectedness and effective size formulation.

399 3.4. Social network structure. So far, we have considered panmictic (or "well-mixed") 400 populations. Real populations, however, are often highly structured in terms of kinship, 401 peer relationships or social class, all influencing who individuals are most likely to interact 402 with and learn from [Knox et al., 2006, Borgatti et al., 2018, Derex and Mesoudi, 2020].

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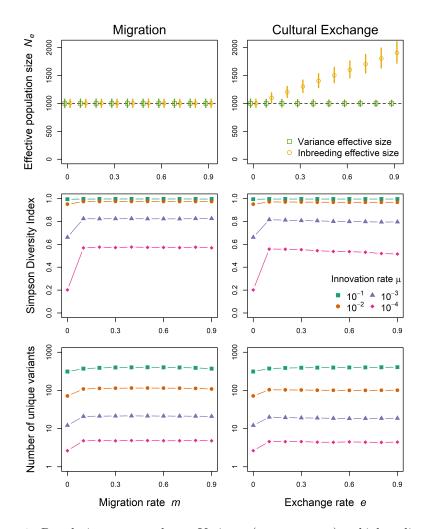


Figure 4. Population connectedness. Variance (green squares) and inbreeding (yellow circles) effective population sizes (including 90% PIs; top), Simpson diversity (center) and mean numbers of unique variants (bottom) for different migration rates m on the left and cultural exchange rates e on the right. We need to differentiate between effective size formulations because population sizes might differ between parental and offspring generations. Results come from 1000 independent stochastic simulations with census population size N = 1000.

To reflect individual heterogeneity in potential role models and mimic different ways of information flow, we arrange the N individuals of the population in networks with different properties (see Fig. 5, top row, and section 3.1 for a more detailed description).

Fig. 5, second row, shows how the way interactions between individuals are structured 406 affects the effective population size. In random networks, irrespective of network density 407 (i.e. the ratio between observed and possible edges), the effective size always equals the 408 census size of the population. As every individual has the same probability p of being 409 connected to any other individual, the number of links are binomially distributed and there 410 is no systematic difference in individuals' probability to pass on their cultural variants. 411 Density also does not affect levels of cultural diversity such that strongly interconnected 412 populations are not more diverse if connections are random. 413

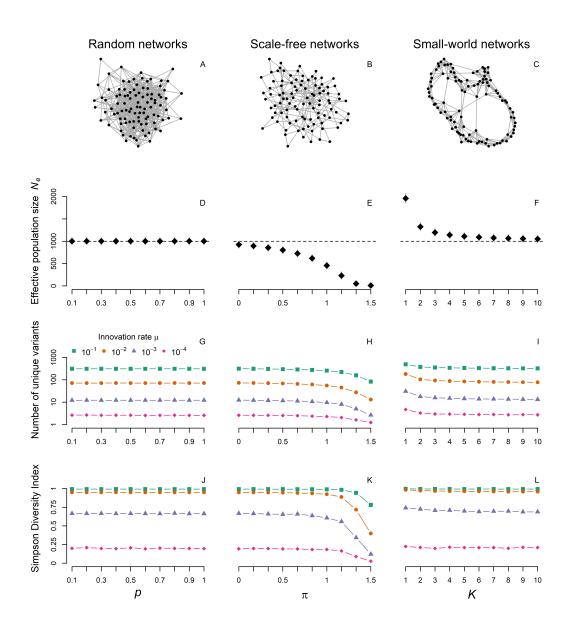


Figure 5. Social network structure. Exemplary networks (A-C), effective population sizes (with 90% PIs; D-F), mean numbers of unique cultural variants (G-I) and Simpson diversity indices (J-L) for random (Erdős-Rényi), scale-free (Barabási-Albert) and small-world (Watts-Strogatz) networks. Parameter p gives the probability any two nodes are connected in random networks, π is the power of preferential attachment creating scale-free networks and K represents the number of initial neighbors on each side in small-world networks (with $p_r = 0.01$). Note that because of structural differences between network types, the ranges of parameter values on the x-axes are not directly comparable. All graphs are created using the *igraph* R package [Csardi et al., 2006]. Results come from 1000 independent simulations with census population size N = 1000. On the top, only 100 nodes are drawn for ease of illustration with p = 0.1, $\pi = 1$ and K = 4.

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The situation is very different for scale-free networks. Per definition, their power-law 414 degree distribution implies drastically different levels of cultural influence depending on 415 network position. Individuals central to the network will spread their cultural variant to 416 a great number of individuals while more peripheral individuals will pass on their variant 417 to just a few. This increased variance in cultural influence results in substantially lower 418 effective numbers and also lower levels of cultural diversity. In the extreme case, strong 419 preferential attachment results in a star-shaped network and all individuals will learn from 420 few very central models. 421

Finally, effective numbers tend to be greater than census numbers for small-world net-422 works. This demonstrates that N_e can also exceed N in cultural systems. As a consequence 423 of strongly local cultural transmission, the variance in cultural influence is reduced com-424 pared to random or fully-connected networks. That way, rare cultural variants that would 425 otherwise be quickly lost due to drift, can be shared in local clusters maintaining higher 426 levels of cultural diversity. As either the number of initial neighbors, K, or the rewiring 427 probability, p_r (not shown here), goes up, we approach a fully connected network where 428 everyone can learn from anyone else and N_e approaches census size N. 429

4. DISCUSSION

We have systematically examined effective population size, a concept derived from the-431 oretical population genetics, for culturally evolving traits. The effective size allows us to 432 compare populations, where it would otherwise be difficult to do so. We showed that both 433 modes of cultural transmission and relevant elements of population structure can change 434 the effective size compared to the census size, sometimes considerably. One-to-many and 435 frequency-dependent transmission can substantially lower effective population size with the 436 strongest effects of frequency dependence occurring when the system is out-of-equilibrium. 437 Investigating different forms of connectedness between populations, we found that migra-438 tion as we define it does not increase N_e and cultural exchange among groups increases 439 inbreeding effective number but not variance effective number. This implies that consid-440 erable precision and caution is needed in defining cultural effective sizes. Finally, while 441 random networks with varying densities leave N_e unchanged, scale-free networks tend to 442 decrease and small-world networks tend to increase N_e compared to the census number. 443

Population size has been invoked to explain several patters of cultural change, most 444 notably the emergence and loss of cultural complexity observed in the ethnographic and 445 archaeological record. Several theoretical models have been developed to better understand 446 the interplay between learning and demography in generating cultural complexity [Shennan, 447 2001, Henrich, 2004, Powell et al., 2009, Fogarty et al., 2017]. Although quite diverse in 448 terms of underlying mechanisms, these models generally agree in predicting more complex 449 cultural repertoires in larger populations. Both real-world ethnographic and archaeological 450 data as well as controlled lab experiments have been used to test the relationship between 451 population size and cultural complexity. Results with both approaches have been mixed 452 with some studies supporting the hypothesis [e.g. Powell et al., 2009, Kline and Boyd, 2010, 453 Derex et al., 2013, Muthukrishna et al., 2014, Kempe and Mesoudi, 2014 but others not 454 [e.g. Collard et al., 2005,0, Caldwell and Millen, 2010, Fay et al., 2019]. 455

These inconsistent findings do not necessarily refute the theoretical models but might instead reflect a poor correspondence between theory and empirical tests. Here, we have

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demonstrated that obtaining correct and comparable values for the population size in complex cultural scenarios is not straightforward. In order for the results from theoretical models to apply correctly to empirical cases, we need to ensure that model parameters are correctly translated into measures from complex real-world scenarios.

Our results show that, when there are a few highly influential individuals who—through 462 transmission modes—strongly influence the cultural makeup of the population, the census 463 size and the effective size can diverge. Similarly, where populations are organised into 464 social networks in which individuals are heterogeneous with respect to their degree, the 465 ratio between census and effective size can either increase or decrease depending on network 466 structure. These results also highlight that even relatively small populations might be able 467 to maintain comparatively high levels of cultural diversity if connections are structured in 468 a certain way. Through predominantly local transmission in small-world networks, cultural 469 variants can persist in parts of the network over long periods of time resisting the effects of 470 drift. In this case, larger local clusters or more links between clusters somewhat counter-471 intuitively reduce the effective population size even though individuals now share ties with 472 more potential cultural models. 473

In cultural evolutionary studies, effective size has mostly been invoked as a rhetorical 474 device to explain why the demographic hypothesis fails to predict observed levels of com-475 plexity in certain cases [however, see Premo, 2016, for a first formal approach]. Our results 476 suggest that this reasoning is too simplistic. For instance, the effects of interconnectedness 477 depend not only on the exact process of exchange but also on the way effective size is de-478 fined. Neither migration nor cultural exchange, as we have modelled them, have consistent 479 effects on the effective population size. These results do not imply that connectedness be-480 tween populations is not an important factor for cultural dynamics, rather that its effect 481 is likely not through increasing the effective size of a population. The finding that small 482 amounts of cultural exchange result in the most diverse populations confirms previous the-483 oretical results suggesting that partial connectivity among populations maximizes cultural 484 accumulation [Baldini, 2015, Derex et al., 2018]. 485

Overall, these results highlight that census numbers cannot generally be relied on when 486 evaluating hypotheses about the effects of demography on culture. It is the effective size that 487 matters and inferring effective population sizes requires detailed knowledge about underlying 488 cultural and demographic processes. To our knowledge, there are no existing methods 489 applicable to estimating effective size in complex cultural systems [for genetic data, see Foll 490 et al., 2015, for an approximate Bayesian computation method to infer genome-wide average 491 effective population size]. The basic theory of N_e in cultural systems is complicated and 492 in need of considerable development before estimation could become feasible through, for 493 instance, generative inference [Kandler and Powell, 2018]. Estimation methods will need to 494 take account of several relevant mechanistic deviations from ideal models simultaneously, 495 where, for example, transmission modes and social networks both play important roles. 496

Our results can also be used as more informal heuristics to decide when census numbers could be used as proxies for the theoretically relevant effective numbers. In societies where cultural influence is highly skewed in favor of a small elite, for instance, there is no reason to expect that the overall size of that population should be related to cultural complexity. In relatively egalitarian societies, in contrast, where all individuals are equally likely to transmit their ideas and behaviors, census size could be a reasonable approximation of

effective size. With respect to transmission biases (or social learning strategies), our results 503 suggest that census numbers might be used as proxies for N_e as long as biases are relatively 504 weak and do not drastically change the relative success of certain cultural variants. Further, 505 if due to recent transformative events, cultural system are out of equilibrium, researchers 506 should not expect census numbers to conform to the theoretically relevant quantity. Finally, 507 if social network structure prevents ideas from flowing freely through the community, census 508 numbers might still be appropriate to test demographic hypotheses as long as connections 509 are relatively random. Most real-world social ties, however, are unlikely to be random and, 510 in that case, census population size might as well under- or overestimate the effective size 511 of cultural populations depending on exact network configurations. 512

In summary, in order to use the concept of effective population size as an explanatory tool in cultural systems, we must first understand how uniquely cultural processes impact its calculation and use this understanding to develop sophisticated estimation methods capable of capturing the complexity of real world cultural dynamics.

Data Availability. This manuscript does not contain any empirical data. Simulation and plotting code necessary to reproduce all results and figures in the manuscript can be found on GitHub: https://github.com/DominikDeffner/CulturalEffectivePopulationSize.

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Supplementary material for

"Effective population size for culturally evolving traits"

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Overview

Appendix (1) shows how to calculate effective population size and expected number of cultural traits for the simple example used in section 1.1. in the introduction.

Appendix (2) explains why both mean and variance in offspring number are approximately 1 for in the haploid Wright-Fisher population.

Appendix (3) shows the derivation of both inbreeding and variance effective population sizes as appropriate for cultural evolution.

Appendix (4) derives the appropriate formula for calculating the pooled variance for transmitting and non-transmitting sub-populations that is used to calculate effective population size for one-to-many transmission.

Appendix (5) contains additional results.

1. CALCULATIONS FOR EXAMPLE USED IN SECTION 1.1. IN THE INTRODUCTION

Remember that we assumed there are two populations, A and B, with current census population sizes of 1000 and 500 individuals, respectively. Population A had a population bottleneck ten generations ago when its census size fell to just 10 individuals before immediately returning to its current size of 1000. If population size is fluctuating over time and we have information from a total of T non-overlapping generations, the effective size N_e is given by the harmonic mean (i.e. the reciprocal of the arithmetic mean of the reciprocals) of the population sizes at each point in time t:

(1.1)
$$N_e = \frac{1}{\frac{1}{T} \sum_{t=1}^{T} \frac{1}{N_t}}$$

In our example, for population A, $N_1 = 10$ and $N_{[2:10]} = 1000$, for population B, $N_{[1:10]} = 500$. Plugging these values into Eq. (1.1) gives the effective population sizes of $N_e = 91.7$ for population A and $N_e = 500$ for population B.

Based on these effective sizes and assuming a certain innovation rate (here $\mu = 0.1$) and unbiased cultural transmission, we can use results from population genetics [see Ewens, 2012, p. 115] to approximate the mean number of cultural traits we expect to see each generation, E(K), as follows:

(1.2)
$$E(K) \approx \theta + \int_{N_e^{-1}}^{1} \theta x^{-1} (1-x)^{\theta-1} dx,$$

where $\theta = 2N_e\mu$ is the standard population mutation parameter. For population B with $N_e = 500$, the expected number of traits is, thus, $E(K) \approx 223$. For population A with $N_e = 91.7$, we expect to see on average $E(K) \approx 41$ traits in a given generation.

2. PROPERTIES OF THE HAPLOID WRIGHT-FISHER POPULATION

Both mean and variance in offspring number are roughly 1 for a haploid Wright-Fisher population. Why is this the case? For the Wright-Fisher population with a population size of N, N parents are chosen at random with replacement from the full population. From the point of view of any focal individual, the probability of being chosen as a parent to any one of the N offspring is p = 1/N, the probability of not being chosen, correspondingly, is q = 1 - 1/N. We conduct N trials and so the number of offspring produced by any member of the population is a binomially distributed random variable. The mean of this is simply $\bar{k} = Np = N/N = 1$. The variance is $\sigma^2 = Npq$. This is $\sigma^2 = N\left(\frac{1}{N}\right)\left(1 - \frac{1}{N}\right)$. Simplifying, we get $\sigma^2 = 1 - \frac{1}{N}$. It is common here to neglect terms on the order of $\frac{1}{N}$; they are very small because N is usually very large, giving us $\sigma^2 \approx 1$.

3. Derivation of inbreeding and variance N_e

Different aspects of the evolution of the Wright-Fisher population have been used to define N_e . We seek expressions for both inbreeding and variance effective numbers for situations where (1) there is variation in offspring numbers and (2) population sizes might differ between parental and offspring generation. Here, we follow the general presentation of Kimura and Crow [1963], but make adjustments for haploid populations where necessary. Haploids are characterized by only one set of variants, whereas diploids are characterized by two sets. In cultural transmission, learners adopt a single variant of a cultural trait from one or several role models, there is no inheritance of two corresponding alleles from sexually reproducing parents.

Consider a population of N_{t-1} individuals each contributing a variable number, k_i , of offspring to the next generation. In general, the mean number of offspring is

(3.1)
$$\bar{k} = \frac{\sum_{i=1}^{N_{t-1}} k_i}{N_{t-1}},$$

and the variance in offspring number is

(3.2)
$$\sigma^2 = \frac{\sum_{i=1}^{N_{t-1}} k_i^2}{N_{t-1}} - \bar{k}^2$$

3.1. Inbreeding effective population size. The identity-by-descent (or inbreeding) effective population size N_e^i utilizes the fact that in finite populations there is a certain probability that two randomly selected individuals in generation t are descendant from the same parent. As this single-generation probability of identity by descent, P_t , in the ideal

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Wright-Fisher population is simply $1/N_{t-1}$, we can use an estimate of this probability in the real population to calculate the effective population size as $N_e^i = 1/P_t$. For our example, the number of ways in which two offspring from a given parent *i* can be selected is $k_i(k_i - 1)/2$. Summing over all members of the parental generation, the total number of ways in which two offspring from the same parent can be selected is $\sum_{i=1}^{N_{t-1}} k_i(k_i - 1)/2$, whereas the total number of offspring pairs is $N_{t-1}\bar{k}(N_{t-1}\bar{k}-1)/2$. Dividing the former by the latter, P_t can thus be calculated as

(3.3)
$$P_t = \frac{\sum_{i=1}^{N_{t-1}} k_i(k_i - 1)}{N_{t-1}\bar{k}(N_{t-1}\bar{k} - 1)} = \frac{\sum_{i=1}^{N_{t-1}} k_i^2 - \sum_{i=1}^{N_{t-1}} k_i}{N_{t-1}\bar{k}(N_{t-1}\bar{k} - 1)}.$$

From the definition of the mean $(\bar{k}; \text{ see equation } 3.1)$,

(3.4)
$$\sum_{i=1}^{N_{t-1}} k_i = N_{t-1}\bar{k}$$

and from the definition of the variance (σ^2 ; see equation 3.2),

(3.5)
$$\sum_{i=1}^{N_{t-1}} k_i^2 = N_{t-1}\sigma^2 + N_{t-1}\bar{k}^2.$$

Substituting these into equation 3.3 results in

(3.6)
$$P_t = \frac{N_{t-1}\sigma^2 + N_{t-1}\bar{k}^2 - N_{t-1}\bar{k}}{N_{t-1}\bar{k}(N_{t-1}\bar{k}-1)}$$

Rearranging, we can calculate the inbreeding effective number for haploid populations as

(3.7)
$$N_e^i = \frac{1}{P_t} = \frac{N_{t-1}\bar{k} - 1}{\bar{k} - 1 + \frac{\sigma^2}{\bar{k}}}.$$

3.2. Variance effective population size. The variance effective population size N_e^v , in contrast, focuses on the amount of random variation in allele frequencies from one generation to the next. Assume that p is the frequency of an allele in an ideal Wright-Fisher population of size N. The sampling variance of the gene frequency drift from parent to offspring generation is $V_{\delta p} = p(1-p)/N$ and, therefore, $N_e^v = p(1-p)/V_{\delta p}$. Similarly to above, we seek an expression for $V_{\delta p}$ to infer the corresponding effective number. Again, assume there is a population of N_{t-1} individuals each contributing a number of k_i offspring to the next generation. Let p denote the frequency of allele A in the population and let n_1 be the number of individuals carrying allele A ($n_1 = N_{t-1}p$). The number of A alleles contributed to the next generation is $\sum_{i=1}^{n_1} k_i$. Thus, the increment in A alleles from generation t-1 to generation t is given by:

(3.8)
$$N_{t-1}\bar{k}\delta p = \sum_{i=1}^{n_1} k_i - N_{t-1}\bar{k}p.$$

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Expressing
$$p$$
 as $\sum_{1}^{n_1} \frac{\bar{k}}{N_{t-1}\bar{k}}$ and substituting into equation (3.8) gives,

(3.9)
$$N_{t-1}\bar{k}\delta p = \sum_{i=1}^{n_1} (k_i - \bar{k}).$$

Using expectation notation, we now write an expression for the variance in the change in $p, V_{\delta p} = \mathbf{E}[\delta p]^2$.

(3.10)
$$(N_{t-1}\bar{k})^2 V_{\delta p} = \mathbf{E} [\sum_{i=1}^{n_1} (k_i - \bar{k})]^2 \\ = n_1 \sigma^2 + n_1 (n_1 - 1) C_{kk'},$$

where $C_{kk'} = -\frac{\sigma^2}{N_{t-1}-1}$ is the covariance in offspring number for randomly selected pairs from the parental generation. Substituting this and simplifying results in

(3.11)
$$= \frac{\sigma^2}{N_{t-1} - 1} n_1 (N_{t-1} - n_1).$$

If we then replace n_1 by $N_{t-1}p$, we get

(3.12)
$$(N_{t-1}\bar{k})^2 V_{\delta p} = \frac{\sigma^2}{N_{t-1}-1} N_{t-1} p(N_{t-1}-N_{t-1}p),$$

and

(3.13)
$$\bar{k}^2 V_{\delta p} = \frac{\sigma^2}{N_{t-1} - 1} (1 - p).$$

Replacing $V_{\delta p}$ with $\frac{p(1-p)}{N_e^v}$ gives

(3.14)
$$\bar{k}^2 \frac{p(1-p)}{N_e^v} = \frac{\sigma^2}{N_{t-1}-1}(1-p).$$

Solving for N_e^v results in

(3.15)
$$N_e^v = \frac{(N_{t-1}-1)\bar{k}^2}{\sigma^2} = \frac{(N_{t-1}-1)\bar{k}}{\frac{\sigma^2}{\bar{k}}}$$

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4. Expressing the variance of the full population in terms of sub-population variances and means

The combined variance, σ_c^2 , is given by

(4.1)
$$\sigma_c^2 = \frac{1}{N} \sum_{i=1}^N (k_i - \bar{k}_c)^2,$$

where, again, N is the total population size, k_i is the number of cultural offspring of the i^{th} individual in the parental generation, and \bar{k}_c is the combined mean offspring number for the whole population (including both the group of cultural transmitters and the group of non-transmitters). To write a general expression for the variance in the full population, we split the population into two arbitrary groups of size n_1 and n_2 where $n_1 + n_2 = N$. We label the mean offspring number within those subpopulations as \bar{k}_1 and \bar{k}_2 respectively, and the variances in offspring number, similarly, as σ_1^2 and σ_2^2 .

Now, it is possible to express the variance of the complete population (σ_c^2) in terms of the means and variances of the two subpopulations.

(4.2)
$$N\sigma_c^2 = \sum_{i=1}^N (k_i - \bar{k}_c)^2 \\ = \sum_{i=1}^{n_1} (k_i - \bar{k}_c)^2 + \sum_{i=n_1+1}^N (k_i - \bar{k}_c)^2.$$

With some rearranging, we get

(4.3)
$$N\sigma_{c}^{2} = \sum_{i=1}^{n_{1}} \left(\left(k_{i} - \bar{k}_{1} \right) - \left(\bar{k}_{c} - \bar{k}_{1} \right) \right)^{2} + \sum_{i=n_{1}+1}^{N} \left(\left(k_{i} - \bar{k}_{2} \right) - \left(\bar{k}_{c} - \bar{k}_{2} \right) \right)^{2}$$
$$= \sum_{i=1}^{n_{1}} \left(k_{i} - \bar{k}_{1} \right)^{2} + n_{1} \left(\bar{k}_{c} - \bar{k}_{1} \right)^{2} + \sum_{i=n_{1}+1}^{N} \left(k_{i} - \bar{k}_{2} \right)^{2} + n_{2} \left(\bar{k}_{c} - \bar{k}_{2} \right)^{2},$$

using the fact that in general $\sum_{j=1}^{M} k_j - \bar{k}_M = 0$. So, we have

(4.4)
$$N\sigma_c^2 = n_1\sigma_1^2 + n_2\sigma_2^2 + D_N,$$

where

(4.5)
$$D_N = n_1 \left(\bar{k}_1 - \bar{k}_c \right)^2 + n_2 \left(\bar{k}_2 - \bar{k}_c \right)^2.$$

To allow some simplifications we can rewrite D_N as

(4.6)
$$D_N = \frac{n_1 n_2}{N} \left(\bar{k}_1 - \bar{k}_2 \right)^2.$$

Details of this simplification can be found in O'Neill [2014]. The decomposed expression for σ_c^2 , then is

(4.7)
$$\sigma_c^2 = \frac{n_1 \sigma_1^2 + n_2 \sigma_2^2 + \frac{n_1 n_2}{N} \left(\bar{k}_1 - \bar{k}_2\right)^2}{N}.$$

Now, to apply this to our population and to the calculation of effective population size, we make the following assumptions. Population 1 is the transmitting population. Therefore, $n_1 = R, n_2 = (N - R)$. \bar{k}_1 is the mean number of cultural offspring per individual in the

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transmitting sub-population. Given that there are N learners and R role models, we get that $\bar{k}_1 = \frac{N}{R}$, and the mean for the other sub-population is 0, since they cannot pass on their trait $(\bar{k}_2 = 0)$. The variance for the non-transmitters (σ_2^2) is the same, 0. The variance for the transmitting population is obtained in the same way as the variance for the full Wright-Fisher population and is $\frac{N}{R}\left(1-\frac{1}{R}\right)$. Inserting these values into equation 4.7 results in

(4.8)
$$\sigma_c^2 = \frac{R_R^N \left(1 - \frac{1}{R}\right) + (N - R)(0) + \frac{R(N - R)}{N} \left(\frac{N}{R} - 0\right)^2}{N},$$

which simplifies to

(4.9)
$$\sigma_c^2 = \frac{N-1}{R},$$

the solution for σ_{OTM}^2 shown in the main text (equation 6).

5. Additional results

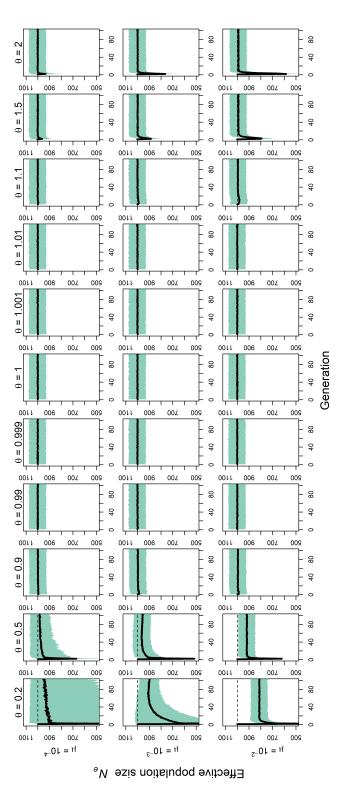


Figure S1. Frequency-dependent transmission for wider ranges of conformity exponent θ . Effective population size (including 90%) = 1) and conformist transmission ($\theta > 1$) and different innovation = 1000). Plots show trajectories for 100 generations after switch in transmission mode (1000 independent simulations; Nfor different levels of anti-conformist ($\theta < 1$), unbiased (θ rates μ .] PIs)

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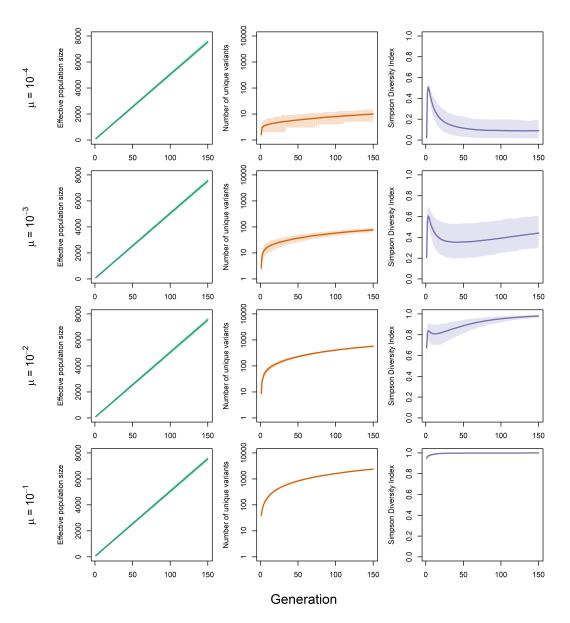


Figure S2. Alternative migration mechanism that gradually increases the census size N in a focal population. We start by letting a large source population with N = 10000 and a small focal population with N = 100 evolve separately until they reach equilibrium; each generation, we then let a fixed number of individuals migrate from the source population to the focal population and record effective numbers and diversity indices in the focal population. Effective population size (left), number of unique cultural variants (center) and Simpson Diversity (right) for different innovation rates μ . Plots show trajectories for 150 generations after immigration starts (1000 independent simulations with 50 immigrants per generation).

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