Where is the money?

Dynamics in feedback processing and attention during spatial probabilistic learning

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21   **Abstract**

Learned feature-based stimulus-reward-associations can modulate behavior and the

underlying neural processing of information. In our study, we investigated the neurocognitive

mechanisms underlying learning of *spatial* stimulus-reward-associations. Participants

performed a probabilistic spatial reward-learning task that required participants, within 40

trials, to learn which out of four locations on a computer screen yielded the most gain-

feedback when chosen. Our behavioral findings show that participants learned to choose

which location was most rewarding. Those findings were paralleled by significant amplitude

differences in event-related potentials (ERPs) elicited by the presentation of loss and gain

feedback; the amplitude of the feedback-related negativity (FRN) was more negative in

response to loss feedback compared to gain feedback, but showed no modulation by trial-

number. On the other hand, the late positive component (LPC), became larger in response to

losses as the learning-set progressed, but smaller in response to gains. Additionally,

immediately following feedback presentation, brain activity in the visual cortex - read out

through alpha frequency oscillations measured over occipital sites - was predictive of the

amplitude of the N2pc ERP component, a marker of spatial attention orienting, observed on

the next trial. Taken together, we elucidated neurocognitive dynamics underlying feedback

processing in spatial reward learning, and the subsequent effects that spatial stimulus-reward

association learning have on spatial attention.

Keywords: Spatial attention, FRN, LPC, N2pc, Reward, Probabilistic learning, Alpha

oscillations

Introduction

Our ability to optimize behavior based on rewarding outcomes from the environment

is an essential part of navigating through everyday life. Stimuli in our environment that we

associate with rewarding outcomes shape our behavior, for instance by capturing our

attention, a process that has been termed value-based attentional capture (Anderson, 2016).

Research on value-based attentional capture revealed that reward-associated stimulus features

can modulate attention voluntarily or involuntarily, whether they are task relevant or not

(Bourgeois et al., 2017). This is manifested behaviorally through faster response times (RTs)

in selecting target items that carry reward-associated features (Kiss et al., 2009), and slower

RTs when distractor items do so (Anderson et al., 2016). However, behavioral findings on the

effects of *spatial* reward-associations on attentional capture are conflicting, with some

showing that reward-associated locations in our visual field can capture our attention

similarly to reward-associated features (Mine et al., 2021; Sisk et al., 2020; Anderson & Kim,

2018, Chelazzi et al., 2014) whereas others do not find an effect (Won & Leber, 2018).

Studies investigating value-based attentional capture train their participants first in the

reward-association, before testing it in an unrelated subsequent experimental task (Sali et al.,

2014), suggesting that learning plays an important role in the capture of attention. Here, we

sought to investigate the behavioral and neural mechanisms underlying spatial stimulus-

reward learning, and their subsequent link to the neural processing of spatial attention.

In general, learning stimulus-reward associations is guided by feedback following a

behavior. In the brain, subcortical reward areas are involved in the processing of feedback

outcome (Delgado et al., 2005). In addition, frontal areas were found to contribute to the

monitoring of these reward outcomes and to decision-making with regard to whether or not

stimulus-reward associations and future behavior needs to be adjusted in particular

(Rushworth et al., 2011). Lastly, the sensory cortices show changes based on the sensory

features of the reward-associated stimulus (van den Berg et al., 2019; Henschke et al., 2020;

Schiffer et al., 2014; Folstein et al., 2013). The result of such a process ensures that if the

rewarded stimulus is encountered again in the future, it is processed faster and more

efficiently (Hickey et al., 2010), thereby leading to the reward-associated attentional capture

reported in the literature on feature-based reward associations (Anderson, 2016).

Electroencephalography (EEG) and event-related potential (ERP) recordings allow us

to study the temporal sequence of processes involved in feedback processing during spatial

stimulus-reward learning. For example, peaking around 200 ms after feedback presentation,

the frontocentral negative-polarity feedback-related negativity (FRN) component was found

to be more negative in response to loss feedback compared to gain feedback (Miltner et al.,

1997; Hajcak et al., 2006; Holroyd & Coles, 2002; Nieuwenhuis et al., 2004; for a review

see: San Martín, 2012). Traditionally, the FRN has been regarded as a neural correlate of the

reward-prediction error (RPE), reflecting the difference between expected versus actual

reward outcomes (Sambrook & Goslin, 2015, Cohen et al., 2007; Nieuwenhuis et al 2004).

The RPE has been argued to be an essential part of learning, as the comparison between

expected and actual outcomes is what makes individuals adjust their behaviors to match the

actual reward outcome (Schulz, 2016).

The FRN is followed by the late positive component (LPC), a positive-going wave,

with maxima occurring at parieto-central electrode sites, which starts around 400 ms after

stimulus presentation (Trimber & Luhmann, 2017; Muller-Gras et al., 2019). The LPC has

originally been studied in the context of affective processing (Paller et al., 1995). In the

context of stimulus-reward learning, LPC amplitudes were observed to be larger in response

to losses than to gains (Trimber & Luhmann, 2017). Furthermore, LPC amplitudes were

found to be sensitive to reward expectancy, with largest amplitudes elicited by unexpected

losses (Trimber & Luhmann, 2017; Muller-Gras et al., 2019, Donaldson et al., 2016). In

addition, LPC amplitudes in response to losses are found to be linked to subsequent

behavioral adjustments, suggesting that the LPC plays a role in behavioral optimization based

on feedback (San Martín et al., 2013; von Borries et al., 2013). Thus, the LPC is reflective of

the affective-value processing of feedback, which incorporates active context-updating based

on the feedback that was received in order to to optimize behaviour (Polich, 2007; Glazer et

al., 2018).

As an end-result of the feedback processing cascade, neural plasticity changes can be

observed in the sensory cortices (Henschke et al., 2020; Schiffer et al., 2014; Folstein et al.,

2013). Alpha power in the EEG signal (8 – 14 Hz) was, for example, significantly lower

when measured over stimulus-specific sensory cortex in latency ranges later than the LPC

(van den Berg et al., 2019), and has been inversely linked to the fMRI BOLD signal

(Goldman et al., 2002, Scheeringa et al., 2011), indicating that activity in the alpha band

might be related to cortical arousal. Importantly, these observations occurred in the absence

of any sensory stimulation, after the presentation of feedback. The functional interpretation of

sensory activity post-feedback is not clear. One possible explanation is that feedback-related

top-down processes influence activity in the sensory cortex, in order to prepare for the

upcoming choice. Similar neural mechanisms are observed in the context of preparatory

spatial attention. Here, top-down influence of higher order brain areas is thought to induce a

preparatory bias in the visual cortex before the onset of a stimulus array (Hopfinger et al.,

2000). For instance, alpha power is significantly lower on contralateral occipital channels

relative to the location that is about to be attended (Worden et al., 2000). Ultimately, this

leads to enhanced processing of the stimulus occurring in that location (Zhao et al., 2019).

Yet, whether feedback-related brain activity in the sensory cortex underlies a similar

mechanism than preparatory activity during spatial attention has yet to be determined.

Lastly, spatial attentional orienting can be detected neurally via the N2pc ERP (Luck

& Hillyard, 1994), a neural reflection of spatial orienting of attention that starts within 250

ms after the presentation of a bilateral stimulus array. The N2pc is a lateralized component

that is larger on contralateral electrode sites of the attended location, and that shows larger

amplitudes if the attended target is associated with reward (Kiss et al., 2009). In addition,

N2pc amplitudes are predicted by preparatory alpha oscillations during attentional selection

tasks, and are accompanied by alpha oscillations relative to the choice that was made (Zhao et

al., 2019, Bacigalupo & Luck, 2019). Thus, the N2pc reflects a neural correlate of attentional

processing in space.

In the presents study, we sought to investigate whether reward could be coupled to a

spatial location, using a probabilistic reward-learning task. Additionally, we examined how

the learning of spatial stimulus-reward associations could modulate spatial attention on a

behavioral and neural level. Of specific interest was the cascade of feedback-related

processes, ranging from feedback detection to stimulus-specific preparation of the sensory

cortices, and whether those are related to subsequent processing of visuospatial attention. We

first of all expected that participants would learn the spatial stimulus-reward association, as

red out by an increased probability of choosing the highest-gain associated location-stimulus

as the learning-set progresses. In addition, we expected that RTs would become faster in

response to choosing the set-winning location-stimulus, indicating faster information

processing as the reward-association is learned.

Neurally, we expected to observe amplitude differences between loss and gain

feedback trials in the FRN component, with more negative FRN amplitudes in response to

loss feedback. We further expected that, if the FRN represents a neural RPE, the difference

between loss and gain feedback would become larger with trial progression as reward

expectancy increases with learning. As an indication of context-updating, we expected to

observe more positive LPC amplitudes for losses relative to gains, and that LPC amplitudes

reduce in size once the location-reward association has been learned because less context-

updating is needed. Following the LPC, but not before the next choice has been made, we

hypothesized to observe significantly lower alpha power on contralateral electrode sites

relative to the upcoming location choice, indicating stimulus-specific preparatory cortical

activity. If indeed lateralized alpha activity reflects a preparatory process modulating the

excitability in the sensory cortex of the to-be-chosen stimulus we further expected that

feedback-locked alpha power contralateral to the upcoming choice would be significantly

related to the orientation of attention towards the location of choice, indexed by the N2pc

amplitude on the upcoming trial relative to the choice made.

Methods

Participants

Thirty-six adults participated in the experiment, of which two had to be excluded

because of misunderstandings in the task instruction, and another three because of too many

EEG artefacts (> 30 % of artefact-trials). Thus, the final sample comprised 31 adults ($M_{age} =$

24.2, SD = 3.6), of which 23 were female and 29 were right-handed. All participants reported

normal or corrected-to-normal vision. Four subjects participated for course credit, whereas 27

participated received monetary compensation (7 €/hour). In addition, participants received a

bonus that depended on their task performance. Written consent was obtained from all

participants before the start of the experimental session. Study protocols were approved by

the Ethical Committee of Psychology of the University of Groningen.

Apparatus

167   Participants performed the experiment in a dimly lit, sound-attenuated experimental

168   room. The task was created and presented using the software package 'Presentation' (Version

169   20.3, Neurobehavioral Systems, Inc., Albany, CA, www.neurobs.com) on a 27-inch monitor

170   with a refresh-rate of 60 Hz. Participants made their responses using a gamepad (Logitech

171   Rumblepad).

Procedure

After application of the EEG cap, participants were seated in a chair at approximately

60 cm distance from the monitor and instructed to keep their eyes on the fixation point at the

center of the screen. In addition, participants were asked to limit movement during the

experiment. They subsequently performed a probabilistic reward-based spatial learning task,

in which they had to find a location-stimulus with the highest associated gain-probability

using trial-by-trial gain/loss feedback as a guide, in order to maximize their monetary gains.

On each trial they also had to bet either high or low on the to-be-chosen location. If

participants placed a high bet and received gain-feedback on that trial, the monetary reward

was 90 eurocents, whereas high bets and loss-feedback yielded a monetary loss of 90

eurocents. Low bets in combination with gain-feedback yielded a monetary gain of 30

eurocents, and low bets followed by loss-feedback led to a monetary loss of 30 eurocents. An

interim summary after each learning-set of 40 trials provided subjects with the sum of money

they had earned so far. Participants were paid out at the end of the experiment with a

maximum of 15 €, the exact amount depending on their monetary gain during the experiment.

Probabilistic reward-based spatial learning task

The probabilistic reward-based spatial learning task consisted of nine learning-sets, 40

trials each, spread across three blocks, totaling to 360 trials for the entire experiment. Within

each learning-set, four locations (defined as four quadrants on the monitor screen) had a

probability of monetary gain assigned to them. These four gain-probabilities were predefined

as 0.3, 0.45, 0.55, and 0.7, and were randomly assigned to the four locations at the start of

each learning-set.

Each trial started with a bet screen, which was shown until a response was made or

2000 ms elapsed. The bet screen consisted of a central fixation point with the letters "H"

(meaning high bet) and "L" (meaning low bet) placed 50 pixels above or below the fixation.

The letters randomly switched position on each trial, and participants had to press the upper

left bumper button of the gamepad to choose the upper letter or the lower left bumper button

to choose the lower letter. Following a response, the chosen bet option was highlighted for

Figure 1. Trial-sequence of the probabilistic reward-based spatial learning task. First,
participants had to choose between betting high or low by choosing the corresponding
letter. Then, their choice of bet was highlighted. Next, participants chose a location by
selecting the opening of the circle that was placed in the location on that trial. The
choice of the opening of the circle was also highlighted after. Lastly, feedback in form
of the words "gain!" and "loss!" appeared to guide their choice. Participants underwent
the trial-sequence 40 times in each set before the set-winner changed.

300 ms. In case the participant made no response, a screen with the letters "no response!" was

shown for 300 ms instead.

The bet screens were followed by a fixation point which remained onscreen between

700 and 900 ms. Next, the location stimulus screen appeared, in which four circle-stimuli

containing a gap were presented. The circles were 90 by 90 pixels wide and placed in each

quadrant of the screen, at a distance of 50 pixels from the fixation point. The four circles

differed with regard to the location of the gap (up, down, left, right), which was linked to a

button response using the right button-set on the gamepad. The buttons were arranged in the

way that there was an upper, lower, left, and right button corresponding to the upper, lower,

left, and right opening of the circle. Participants were instructed to choose a location by

pressing the button that corresponded to the opening of the circle that was placed in the

quadrant they wanted to choose on that trial. The position arrangement of the opening of the

circles changed randomly on each trial. As a result, chosen stimulus location and button

presses were unrelated.

The location stimulus screen was presented for 2000 ms, followed by a choice screen

highlighting the location stimulus that was chosen (300 ms). After another central fixation

screen (the duration again randomly ranging between 700 to 900 ms), feedback was presented

for 500 ms. The words "gain" or "loss" occurred in black font on either an orange or blue

background. The combination of feedback valence and background color was

counterbalanced across participants, that is half of the participants received gain feedback on

a blue background and loss feedback on an orange background and the other half vice versa.

The trial ended with a third fixation screen, with a duration randomly chosen between 1700 to

2000 ms. Participants were allowed to take short, self-timed breaks in-between experimental

blocks.

EEG recording and pre-processing

EEG was recorded using a 64-channel, custom-layout, equidistant electrode cap and a

DC amplifier at a sampling rate of 512 Hz and referenced to a central electrode channel

(channel 5Z). Four subjects were measured using a sampling rate of 500 Hz, and data of these

subjects were up-sampled to 512 Hz during pre-processing. Pre-processing was done using

the MATLAB EEGlab (Delorme & Makeig, 2004) and FieldTrip (Oostenveld et al., 2011,

http://fieldtriptoolbox.org) toolboxes. The recorded data was re-referenced to the average

reference and filtered offline using a non-causal band-pass filter (Hamming windowed finite

response filter, low cut-off value of 0.01 Hz, high cut-off value of 30 Hz). To correct for

eyeblinks and horizontal eye-movements, we performed an independent component analysis

using the algorithm implemented in EEGlab and reconstructed the EEG data without

components that reflected eyeblinks or horizontal eye-movements (a maximum of three

components per subject – $M = 2.2$ components). In addition, we excluded trials that exceeded

an amplitude threshold of 120 mV, and excluded subjects that had more than 30 % of the

trials removed. Lastly, we extracted epochs from -500 ms prior to the onset of the stimulus

presentation screen to 2000 ms post-stimulus presentation screen, and applied baseline

correction to the data starting at – 200 to 0 ms prior to the onset of the stimulus screen. We

applied the same procedure to the feedback-locked epochs, this time using the onset of the

feedback screen instead.

ERP Analysis

In line with previous work (van den Berg et al., 2019), our regions of interest (ROIs)

for the N2pc analyses were left and right occipital electrode sites (corresponding to PO7, O1,

O2, PO8 in the 10-20 system). We determined time window of interest (TOIs) by creating

stimulus-locked contralateral-minus-ipsilateral relative to the location of choice grand

averages over all conditions and selecting a time-window from 50 ms before and after the

peak, resulting in a TOI of 220 ms to 320 ms. We averaged amplitudes values in the TOIs

over the left and right ROIs separately and then calculated the contralateral-versus-ipsilateral

amplitudes by subtracting amplitudes of ipsilateral-to-choice channel sites from contralateral

ones, and then collapsing over left and right choices (Luck & Hillyard, 1994).

We chose a fronto-central region of interest (ROI) for the FRN (corresponding to Fz,

FCz, FC2, and FC1 in the 10-20 system, based on previous work; van den Berg et al., 2019).

The latency interval was determined by creating a feedback-locked grand averages over trials

and selecting a time-window corresponding to 50 ms before and after the grand average peak,

resulting in an interval between 240 to 340 ms post-feedback onset. Our LPC ROIs were

parieto-central channels, approximating Pz, CPz, P1, and P2 in the 10-20 system, and we

selected amplitude values between 400 to 800 ms post-feedback onset. LPC ROIs and TOIs

were derived from the literature (Glazer et al., 2018; Pornpattananangkul & Nusslock, 2015).

Time Frequency Analysis

Time frequency analyses of alpha band power were done using the FieldTrip

MATLAB toolbox (Oostenveld et al., 2011, http://fieldtriptoolbox.org). Frequency

decomposition was performed on average-referenced EEG data time-locked to the feedback-

presentation using a multitaper method based on discrete prolate Slepian sequences. We

performed the analysis on linearly spaced frequencies from 1 to 40 Hz with steps of 0.5 Hz,

using taper window widths that increased by one cycle every 3 Hz, starting at 3 cycles for 1

to 3.5 Hz and ending with 15 cycles for 37-40 Hz. Window smoothing was defined as

frequency multiplied by 0.4, leading to less frequency smoothing in lower frequencies

compared to higher frequencies. A $\log_{10}$ conversion was performed on the resulting power

spectra to correct for non-normality of power within each time-by-frequency bin. Next, we

extracted average alpha band power (8 to 14 Hz) between 600 and 1200 ms post-feedback

presentation, from left and right occipital electrode channels (corresponding to PO7, O1, O2,

PO8 in the 10-20 system) separately in order to analyze lateralized-to-choice alpha power.

The ROIs for the analysis were chosen to be the same as for the N2pc analyses, and the TOIs

were based on previous work (van den Berg et al., 2019).

Statistical Analyses

No-response trials and trials in which RTs were faster than 200 ms (i.e. fast guesses)

were excluded from the analysis. A no-response trial was defined as trials in which the bet or

stimulus response was missing. Two subjects had incomplete datasets because of

misunderstandings of the experimental task (< 11 % of trials and < 23 % of trials excluded)

but were nevertheless included in the analyses. We applied a mixed-modelling approach

using the lme4 statistical package (Bates et al., 2015), and for post-hoc analyses, the package

emmeans (Lenth, 2021) was used, within the software package *R* (R Core Team, 2020). We

determined the inclusion of random slopes varying by subject via model comparison, by

selecting the model with the lowest Akaike information criterion (AIC, Akaike, 1974). This

process allows for selecting the best-fitted model by taking over- and underfitting into

account. All models that we used in our analyses are summarized in **Table 1**. Degrees of

freedom were approximated using Satterthwaite's method using the package lmerTest

(Kuznetsova et al., 2017). All models reported here contained the random factor 'subject' as a

varying intercept.

Behavior Analyses.

We first tested whether participants showed a behavioral bias towards any of the

locations by running a two-way ANOVA with the predictors 'learning-set-half' (with the two

levels 'first half of trials' and 'second half of trials' of the learning-set) and 'location' (with

four levels corresponding to the four locations). The predictor was the probability of choosing

a location-stimulus when it was the assigned set-winner.

In order to analyze participant's choice behavior with regard to the set-winner, we

fitted a logistic mixed effects model with the binary outcome variable 'choice: set-winner'

versus 'choice: not set-winner' as the dependent variable. As fixed effect predictors, we used

the variable 'trial-number', ranging from 1 to 40, and the second-degree polynomial, to

account for non-linearities in the data. The results of the behavioral model are tested with

Wald's Chi-Square test.

Initial observation of the RT data showed that responses made on the first trial of a set

were substantially slower than all other trials ($M_{trial\#1}$ = 904 ms, $M_{trial\#2-40}$ = 696 ms, t(10804)

= 15.6, p < 0.0001), and we therefore excluded the first trial from our model analysis. Next,

we fitted a mixed-effects model with the outcome variable 'Reaction Time', and the fixed

effect predictors 'trial-number', and 'choosing set-winner' versus 'not choosing set-winner',

and an interaction between the two.

EEG Analyses.

Our analyses of the lateralized N2pc component relative to the location of choice

included the predictor 'trial-number' and the random slope 'subject over trial-number'. The

FRN and LPC were analyzed by predicting their amplitudes with a fixed effect trial-number

and feedback (gain and loss), as well as the interaction between trial-number and feedback.

Time-Frequency Analysis.

We analyzed average alpha power by first calculating the contralateral-versus-

ipsilateral difference in power relative to the *next* choice, and excluded trials in which

participants made a choice switch on the next trial. We fitted a linear mixed model with the

N2pc amplitude as the dependent variable, and alpha power as the predictor.

Analysis	Model
Behavioral Choice	$p(\text{choosing set} - \text{winner})$ $$= \beta_{0i[n]} + \beta_{0l[n]} + \boldsymbol{trial\#} * \beta_{1i[n]} + \boldsymbol{trial\#^2} * \beta_{2i[n]} + \varepsilon_{il[n]}$$
RTs	$$RT = \beta_{0i[n]} + \boldsymbol{trial\#} * \beta_{1i[n]} + \boldsymbol{prob_{Choice}} * \beta_{2[n]} + \boldsymbol{trial\#} * \boldsymbol{prob_{Choice}} * \beta_{3[n]}$$ $$+ \varepsilon_{i[n]}$$

Analysis	Model
FRN analysis	$\mu V_{FRN\ latency\ rage}$ $= \beta_{0i[n]} + trial\# * \beta_{1[n]} + feedback * \beta_{2i[n]} + trial\#$ $* feedback * \beta_{3[n]} + \varepsilon_{i[n]}$
LPC analysis	$\mu V_{LPC\ latency\ range}$ $= \beta_{0i[n]} + trial\# * \beta_{1i[n]} + feedback * \beta_{2i[n]} + trial\#$ $* feedback * \beta_{3i[n]} + \varepsilon_{i[n]}$
N2pc analysis	$\mu V_{N2pc\ latency\ range} = \beta_{0i[n]} + \varepsilon_{i[n]}$
Lateralized alpha power analysis	$alpha\ power = \beta_{0i[n]} + \varepsilon_{i[n]}$
N2pc predicted by alpha power analysis	$\mu V_{N2pc(next\ choice)\ latency\ range} = \beta_{0i[n]} + alpha\ power * \beta_{1i[n]} + \varepsilon_{i[n]}$

Table 1. All models used in our analyses. Random effects (included based on AIC selection) are denoted by *i* and *l* by *n*.

Results

Behavior

Learning and Response Speed

The learning curves were not dependent on the set winning location, supporting that participants had no general bias towards one of the four stimulus-locations (interaction

Figure 2. Behavioral results. (A) The probability of choosing a location with the highest gain probability increased with trial-number, whereas the probability of choosing all other locations decreased. (B) All four locations showed similar probability curves when they had the highest gain-probability assigned. (C) Participants were faster in choosing the highest-gain location-stimulus compared to the other location-stimuli.

'learning-set-half by location' $F(3,188) = 0.57$, $p = 0.6$; **Figure 1B**). In line with our

expectations, the proportion of times that participants chose the set-winner compared to

choosing a non-set-winner increased with increasing trial-number (Wald's X^2(2, 10806) =

204.07, $p < 0.001$, **Figure 2A**). Furthermore, the average amount of money that participants

earned was 13.20 € ($SD = 6.76$ €), indicating that they indeed aimed at maximizing their

monetary gains and learned the most rewarding location-stimulus. In addition, subject's RTs

decreased with increasing trial-number (main effect 'trial-number' F(2, 29.1)= 7.3, $p < 0.01$),

and were significantly different between trials in which participants chose the set-winning

location-stimulus versus when they chose a non-set-winning location-stimulus (main effect

'choosing set-winner versus not choosing set-winner' F(1, 10180.8)= 20.95, $p < 0.0001$; M_{diff}

= -17.51 ms, $SE = 3.8$) (**Figure 2C**). However, the change of RTs across the learning-set

between trials in which the set-winner was chosen versus when the set-winner was not chosen

was not statistically significant (interaction effect 'RT by choosing set-winner versus not

choosing set-winner': F(2, 7829.6) = 0.082, $p = 0.92$).

EEG

Feedback Processing

We observed a frontocentral ERP in the FRN latency range which amplitude was, as

expected, significantly more negative in response to loss feedback compared to gain feedback

(main effect 'feedback' F(1, 30) = 34.1, $p < 0.001$; $M_{gain-minus-loss}$ = - 1.38, $SE = 0.24$).

However, we did not observe a statistically significant effect of trial-number on mean ERP

amplitudes in the FRN latency range (main effect 'trial-number' F(1, 10190) = 1.25, $p =$

0.26), nor did we observe a statistically significant change of mean amplitudes with trial-

number depending on loss or gain feedback (interaction effect 'feedback by trial-number',

F(1, 10174) = 3.04, $p = 0.08$). Lastly, model comparison between a mixed model including

an interaction effect of 'feedback' by 'trial-number' and a model without an interaction effect

revealed that including an interaction did not significantly improve model fit ($\text{AIC}_{\text{Interaction}}$ =

66121; $\text{AIC}_{\text{Main effects only}}$ = 66122).

In line with our expectations, mean amplitudes in the LPC latency range showed

significant changes with trial-number (main effect 'trial-number' $F(1, 10180.3) = 9.34$, $p =$

0.002). In addition, mean amplitudes in the LPC latency range significantly differed between

gains and losses dependent on trial-number (interaction effect 'trial-number by feedback',

$F(1, 10172.9) = 19.82$, $p < 0.0001$). As illustrated in **Figure 2B,** average amplitudes became

more positive in response to losses with increasing trial-number, whereas gain-feedback

elicited progressively smaller amplitudes ($M_{\text{slope(gains)}} = -0.02$, $SE = 0.006$; $M_{\text{slope(losses)}} = 0.02$,

$SE = 0.007$).

Gain *minus* Loss

Figure 3. Feedback-locked ERPs early (first 8 trials) and late (last 8 trials) in the learning-set. (A) Fronto-central amplitudes between 240 and 340 ms were more negative in response to loss feedback, and showed no difference between early and late trials in the learning-set. (B) Parietal amplitudes between 400-800ms did not distinguish between losses and gains at the beginning of the learning-set, but shows larger responses to losses later on. (C) Topography distribution of the gain minus loss effect indicate a fronto-central FRN (200ms to 300ms) and a parieto-central LPC (400 to 800ms) early and late in the set. Values show the *difference* between gain and loss feedback (gain *minus* loss).

Figure 4. Neural attentional orienting in form of the N2pc component and preparatory bias in form of feedback-locked lateralized alpha power, calculated as a function of contralateral-versus-ipsilateral electrode sites to-choice. (A) Grand average N2pc trace relative to the location-stimulus of choice. We did not observe changes in mean choice-related N2pc amplitudes across the trial-set. (B) Topographical distribution of feedback-locked lateralized alpha power show that contralateral-to-upcoming choice alpha activity is significantly lower compared to ipsilateral activity at occipital electrode sites. (C) Time-frequency spectrum of our time-frequency analyses show that the decrease in contralateral power is specific for the alpha band (8-14Hz). (D) Individual subject's regression slopes (grey) and mean regression slope (black) of the alpha-power versus N2pc analyses show that post-feedback lateralized-to-choice alpha power was significantly predictive of N2pc amplitudes on the next trial, in that the smaller the lateralized alpha power, the more negative N2pc amplitudes.

Alpha Power.

As expected, we observed a significant post-feedback alpha suppression on occipital

electrode sites contralateral to the upcoming location-stimulus of choice ($t(28.35) = - 2.08$, p

$= 0.046$), supporting increased cortical activity in the visual cortex relative to the upcoming

choice location (**Figure 4B and C**).

Relationship between alpha power and the N2pc.

The presentation of the location-stimuli elicited an N2pc that was significantly larger

on electrode sites that were contralateral to the stimulus-location of choice, reflecting the

orienting of spatial attention towards the location of choice ($t(30.18) = -7.06$, $p < 0.0001$,

Figure 4A). Next, we examined whether alpha power and N2pc amplitudes relative to the

upcoming location choice would show a significant relationship. This was indeed the case

($F(1, 28.02) = 5.04$, $p = 0.03$). Specifically, the more pronounced suppression of post-

feedback alpha power relative to the upcoming choice, the larger the N2pc amplitudes

relative to the choice on the upcoming trial (**Figure 4D**).

Discussion

Rewarded stimulus-features in our environment can voluntarily or involuntarily

capture our attention (Anderson, 2016; Bourgeois et al., 2017). Yet, whether the same holds

true for rewarded spatial locations is less straightforward (Sisk et al., 2020; Anderson & Kim,

2018, Chelazzi et al., 2014; Won & Leber, 2018). Here, we aimed to map out the cascade of

neurocognitive mechanisms that underlie the learning of spatial stimulus-reward-associations

in order to shed more light on the role of spatial reward-associations in value-based

attentional capture. Our focus lied on neural reward-feedback processing, which is an

essential part of learning (Schulz, 2015). We found significant differences in amplitudes

between gain and loss feedback in the FRN and LPC, reflecting valence feedback and

context-updating, respectively. Only the LPC showed significant modulations in amplitudes

as the trial-set progressed. Subsequently, we observed a reduction in alpha power reflecting

activity in the visual cortex contralateral to the upcoming location of choice, which was

significantly related to the N2pc on the upcoming trial, a neural correlate for the orienting of

spatial attention. Together, our findings provide insights into the neural cascades of neural

reward feedback processing in the context of spatial attention.

By using a design with multiple unique learning sets of 40 trials, we were able to map

the behavioral learning curves of spatial stimulus-reward associations. Similar behavioral

results are also commonly reported in two-choice reward learning tasks which deploy non-

spatial target-features as their to-be-rewarded stimuli (van den Berg et al., 2019; Bourgeois et

al., 2017). In addition, the learning of stimulus-reward associations is a prerequisite in most

studies investigating their attentional capture (Anderson et al., 2011; Anderson & Kim, 2018;

Chelazzi et al., 2014). Our findings therefore replicate the behaviour that is found in feature-

based attentional capture paradigms. Lastly, given that the average net gain was positive,

these data support that participants actively used the feedback information to learn the spatial

stimulus-reward association.

One of the prominent concepts in feedback processing is the reward prediction error

(RPE), which reflects the difference in expected versus delivered feedback outcomes

(Schultz, 2016). The FRN component has been associated with the RPE (Bellebaum &

Daum, 2008, Nieuwenhuis et al., 2004, Cohen et al., 2007; Nieuwenhuis et al 2004). Given

this interpretation, we expected to observe FRN amplitudes to be more negative for losses

than for gains, and that this difference would become larger with trial-set progression, when

the reward association is learned and reward expectancies become stronger. While we did

observe FRN amplitudes to be different between loss and gain feedback, this difference did

not change with trial-number, that is with learning. Our findings therefore suggest that the

FRN represents feedback processing on a valence-level only, without playing a role in the

RPE. Such a finding has been reported before (van Borries et al., 2013), and is further

supported by our model comparison, which showed that adding an interaction effect of

feedback and trial-number did not improve model fit. Yet, it should be mentioned that, given

that the highest-gain choice only delivered gains on a probability scale and participants were

aware of that, loss feedback later in the set might not have been as unexpected. Work in

recent years that challenges the FRN-RPE account theorized that it reflects a salience

prediction error, reflecting the processing of informative versus uninformative outcomes

(Talmi et al., 2013). Support for this view comes from findings that report larger FRN

amplitudes for zero-value outcomes compared to loss or gain outcomes (Pfabigan et al.,

2015; Huang & Yu, 2014). Taken together, while we did observe differences in FRN

amplitudes between gain and loss feedback, we did not observe an effect of trial-number that

would have supported the RPE account of the FRN.

Next to the FRN component, we also analysed amplitudes of the LPC in response to

feedback and trial-number. The LPC has been suggested to reflect affective feedback

processing and subsequent context-updating (Polich, 2007; Glazer et al., 2018). Against our

expectations, we observed that, as the trial-set progressed, LPC amplitudes in response to loss

feedback increased in size, whereas gain-feedback elicited gradually smaller LPC amplitudes.

Late losses could signal that the current choice might need re-evaluation in order to stay on

track of the most rewarding stimulus choice. This interpretation ties in with findings that

report increased LPC amplitudes in response to unexpected losses (Trimber & Luhmann,

2017; Muller-Gras et al., 2019, Donaldson et al., 2016), and links between the LPC and

subsequent behavioral adjustments (San Martín et al., 2013; Chase et al., 2011). Late gain

feedback, on the other hand, does not provide any additional or new information about the

context or the choice that is being made and no updating is needed, hence LPC amplitudes

become smaller. Notably, research on the LPC in the context of learning from rewarding

feedback is sparse, and the literature is just beginning to grow (Glazer et al., 2018).

Originally, the LPC is often associated with processes related to memory and affect (Hajcak

et al., 2009; Kaller et al., 1995). Our findings do not exclude the interpretation that late loss

feedback simply creates greater affective responses because the reward-association is known,

but people still experience a loss, thereby eliciting greater responses in the LPC. Nonetheless,

here we report distinct differences in LPC amplitudes in response to gain and loss feedback

with learning, suggesting that LPC is dynamically modulated by learning stimulus-reward

associations.

Following the modulation of the LPC, we observed that post-feedback alpha power

was lower on occipital electrode sites contralateral to the upcoming choice. In general, power

in the alpha band has been found to be inversely linked to the BOLD signal (Goldman et al.,

2002; Scheeringa et al., 2011), wherein a reduction in alpha power is associated with

increased cortical activity. Within this framework, our findings indicate increased activity in

visual brain areas contralateral to the upcoming choice. Similar findings have been found in

preparatory spatial attention, where brain activity read out through alpha power is interpreted

as preparatory sensory activity for the to-be-attended stimulus location (Worden et al., 2000).

Additionally, we observed that contralateral alpha power following feedback was predictive

of N2pc amplitudes on the upcoming choice, suggesting that it could be related to subsequent

attentional orienting to the next stimulus location. Specifically, preparatory activity in the

sensory cortices is thought to facilitate subsequent attentional processing, as it is correlated

with subsequent N2pc amplitudes relative to the attended location (Zhao et al., 2019), but

also with decreased RTs (van den Berg et al., 2016). Multivariate pattern analyses also

recently showed that preparatory contralateral alpha power boosts stimulus processing (Barne

et al., 2020). Here, we extend those findings by reporting that preparatory alpha power also

occurs in stimulus-reward learning tasks, as a direct function of feedback presentation.

Given the temporal order of neural feedback processing, disclosed by FRN and LPC,

the outcome of feedback processing could lead to an "educated" decision on which choice

should be made next. This, in turn, induces preparatory activity in the visual cortex related to

the upcoming choice. This interpretation would be in line with results from invasive

electrophysiological animal studies that have shown that neurons in the sensory cortices

become tuned towards the reward-predicting stimulus as a result of reward learning, by

showing more discriminability and excitability in response to it (Jurjut et al., 2017).

Additional findings in mice have shown that visuospatial attention is accompanied by

enhanced neuronal responses and synaptic activity in the visual cortex (Speed et al., 2020).

Few studies to date have investigated the role of the sensory cortices in reward

feedback processing, specifically, the neurotemporal order of when they come into play.

Neuroimaging studies demonstrated that the sensory cortices show activity post-feedback, but

not *when* in the processing cascade this activation occurs (Schiffer et al., 2014), whereas

invasive animal studies mainly focus on changes in neuronal firing patterns in the sensory

cortices only, but not on cognitive processing that occurs beforehand and in higher-order

brain areas (Jurjut et al., 2017; Speed et al., 2020). Lastly, one recent paper found that activity

in the stimulus-specific sensory cortex occurred post-feedback of the *previous* choice (van

den Berg et al., 2019). Our data suggests that activity in the visual cortex after feedback

presentation is significantly related to subsequent attentional processing, and therefore could

reflect preparatory mechanisms as a function of the feedback process.

While our findings show that spatial stimulus-reward associations can be learned and

also affect subsequent attentional processing, one open question remains of whether the

learned association can permanently capture attention in an unrelated task. Research on

feature-based stimulus-reward-association learning suggests that reward-associations induce

more permanent changes in the feature-related sensory cortex, which subsequently leads to

attentional capture (Tankelevitch et al., 2020; MacLean & Giesbrecht, 2015). A similar

proposition has been made for spatial stimulus-reward-associations (Chelazzi et al., 2014),

but not yet been tested neurally. Our findings show temporary modulations in the visual

cortex as a function of feedback processing, and future research could investigate whether

and how reward-associations manifest themselves permanently in the sensory cortices.

To sum up, we set out to investigate the neuro-temporal cascade of feedback and

spatial attentional processes that occur during spatial stimulus-reward learning. First, we

observed that feedback valence processing as reflected through the FRN is not modulated by

learning, and we conclude that the FRN only signals binary feedback outcome processing.

The LPC, on the other hand, was dynamically modulated based on feedback and learning,

supporting the view that it reflects neural context-updating. Next, we found that preparatory

brain activity in the visual cortex at the beginning of each trial was lateralized towards the

choice that was about to be made, and predictive of later attentional orienting read out via the

N2pc. Our findings map out the temporal neural cascade of feedback processing that,

ultimately, could lead to attentional capture by spatial reward associations.

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