1   **A multivariate view of cognitive differences reveals domain-general correlation structure in the**

2   **Trinidadian Guppy (*Poecilia reticulata*)**

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Abstract

Cognitive variation is common among-individuals within populations, and this variation can be consistent across time and context. From an evolutionary perspective, among-individual variation is important and required for natural selection. Selection has been hypothesised to favour high cognitive performance, however directional selection would be expected to erode variation over time. Additionally, while variation is a prerequisite for natural selection, it is also true that selection does not act on traits in isolation. Thus, the extent to which performance covaries among specific cognitive domains, and other aspects of phenotype (e.g. personality traits) is expected to be an important factor in shaping evolutionary dynamics. Fitness trade-offs could shape patterns of variation in performance across different cognitive domains, however positive correlations between cognitive domains and personality traits are also known to occur. Here we aimed to test this idea using a multivariate approach to characterise and test hypothesised relationships of cognitive performance across multiple domains and personality, in the Trinidadian guppy (*Poecilia reticulata*). We estimate the among-individual correlation matrix (**ID**) in performance across three cognitive domains; association learning in a colour discrimination task; motor cognition in a novel motor task and cognitive flexibility in a reversal learning task, and the personality trait 'boldness' measured as time to emerge. We found no support for trade-offs occurring, but the presence of strong positive domain-general correlations in **ID,** where 57% of the variation is explained by the leading eigen vector. While highlighting caveats of how non-cognitive factors and assay composition may affect the structure of the **ID**-matrix, we suggest that our findings are consistent with a domain-general axis of cognitive variation in this population, adding to the growing body of support for domain-general variation among-individuals in animal cognitive ability.

Introduction

Interest in the cognitive mechanisms by which animals acquire, process, store and use information from the environment (Healy et al., 2010; Shettleworth, 2010), has grown substantially in recent years. Differences in cognitive abilities among-species have long been recognised (Shettleworth, 2009; Wasserman et al., 2006), but we now know that variation among-individuals that is consistent across time and context is common in non-human animals (for a review, see Cauchoix et al., 2018). From an evolutionary perspective, variation at this level is required for natural selection and is thus central to our understanding of adaptive evolutionary dynamics (Roff, 2002). However, how or why this variation is maintained within populations is not always clear. For instance, while we might intuitively expect selection to favour high cognitive performance, directional selection of this form is generally expected to erode variation over time. One possibility is that fitness trade-offs could shape patterns of variation in cognition, just as they do in other aspects of phenotype (e.g. life history; Stearns, 1992). If so, do trade-offs arise among different cognitive 'domains' or traits, with variation maintained because individuals (or genotypes) that perform better than average in some respects, perform worse in others? Here we test this idea using a multivariate approach to characterise and test hypothesised relationships of cognitive performance across multiple domains in the Trinidadian guppy (*Poecilia reticulata*). We ask whether there is support for domain-specific correlation structure, where performance is negatively correlated as expected under the trade-off hypothesis. Or whether in fact domain-general correlation structure is present and uniformly positive – a pattern predicted if multivariate cognitive performance variation is explained by a single latent "general intelligence factor" (*g*) (Nisbett et al., 2012).

Many empirical studies have now shown that animal populations can harbour high levels of variation in cognitive performance among individuals (Boogert et al., 2018). This has been shown across taxonomic groups including insects (Li et al., 2017), fish (Lucon-Xiccato & Bisazza, 2017), birds (Quinn et al., 2016) and mammals (Mazza et al., 2019). Among-individual variation is also found across different cognitive domains (e.g. spatial memory (Sonnenberg et al., 2019); association learning (Kniel et al., 2020), problem solving (van Horik et al., 2019)), though relatively few studies have characterised the among-individual covariance (or correlation) structure between these. This is important to do because trade-offs between domains have been hypothesised to maintain cognitive variation (Del Giudice et al., 2018). This hypothesis leads to an

expectation of domain-specific structure of variation, where negative correlation structure is exemplified by

predictions of 'speed-accuracy trade-offs' (Biro et al., 2008; Sih et al., 2012). Faster decision making should

provide a competitive advantage (e.g. by increasing the potential rate of resource acquisition), but by

allowing less time to assess environmental cues, error rates may be increased. In contrast, slower decisions

may be more accurate, but being slow to act can mean resources are lost to competitors. A number of

empirical studies have provided support for speed-accuracy trade-offs in animals. For example, individual

archerfish (*Toxotes chatareus*) that tended to make slower decisions within a colour discrimination task also

had greater accuracy (Jones et al., 2020). A similar result was found in zebrafish (*Danio rerio*) given a visual

discrimination task (Wang et al., 2015), and in wild-caught great tits (*Parus major*) given a foraging task

(Moiron et al., 2016). However, counter examples also exist. For example, a prior study of guppies found no

support for a speed-accuracy trade-off using a shape and a colour discrimination task (Lucon-Xiccato, Dadda,

et al., 2016), and three-spined sticklebacks (*Gasterosteus aculeatus*) making fast decisions in a spatial leaning

task did not show reduced accuracy (Mamuneas et al., 2015).

Another widely hypothesised cognitive trade-off that might maintain variation is between learning

and cognitive 'flexibility' (Del Giudice et al., 2018). Flexibility is broadly defined as the ability to adapt when

environmental stimuli or information cues change. It is often tested by reversal learning experimental

paradigms in which individuals must be flexible to override old cue-reward associations and form new ones

(Bitterman, 1965; Buechel et al., 2018; Kehagia et al., 2010). For example, in Florida scrub-jays (*Aphelocoma*

coerulescens) individuals that were quick to learn an initial colour-reward cue (high associative learning

performance), were slower to adjust when the cue signal was reversed (Bebus et al., 2016). The implication

of such patterns is that some individuals are more 'intrinsically driven' than others; they learn initial

associations quickly but, being less sensitive to external stimuli, struggle to adapt when cues are altered.

However, again counter-examples can be found. For instance, those individual bumblebees (*Bombus*

terrestris) that quickly learned to discriminate between two colours (where one was associated with a floral

reward), were also faster to learn a new association when the cues were reversed (Raine et al., 2012).

Thus, while trade-off among components of 'multivariate' cognitive ability are intuitive and

evidenced in many cases, they may not be inevitable and positive correlations between specific domains are

sometimes found (Guenther et al., 2017; Wallace et al., 2021). If correlation structure among cognitive

performance traits is universally positive (with respect to expected fitness consequences), then variation

among individuals can be explained by a domain-general structure that invokes a single latent general

intelligence factor, sometimes denoted '*g*' (Deaner et al. 2006; Lefebvre and Sol 2008). While there is

evidence for this in humans (Burkart et al., 2017; Deary et al., 2010), support for the *g*-model in non-human

animals systems remains limited (but see Arden et al., 2016; Galsworthy et al., 2005; Hopkins et al., 2014;

Shaw et al., 2015). Note that, under this model, trade-offs may still be important for maintaining cognitive

variation, but if so they must operate between general intelligence and other (non-cognitive) aspects of

phenotype. This possibility is mirrored elsewhere in the behavioural literature since for example, individual

personality can be viewed as a component of an extended 'life history' (Sih et al., 2004; Wolf et al., 2007).

Indeed, given that personality traits and cognitive performance are frequently correlated (Guenther et al.,

2014; Nawroth et al., 2017; White et al., 2017), and both thought to drive variation in resource acquisition,

then trade-offs between them are plausible (Dougherty et al., 2018; Sih et al., 2012).

Here, we investigate among-individual (co)variation between cognitive performance across three

cognitive domains (associative learning, motor cognition and cognitive flexibility) in a captive population of

wild-type guppies (*Poecilia reticulata*). Guppies have been widely used as a model in behavioural and

evolutionary ecology, and methods for assaying among-individual variation in cognitive performance are well

established (Laland et al., 1999; Miletto Petrazzini et al., 2016). This species is known to perform well (on

average) in tests of associative learning (Kniel et al., 2020; Lucon-Xiccato & Bisazza, 2016), motor cognition

(Lucon-Xiccato, Gatto, et al., 2017; Lucon-Xiccato & Bisazza, 2016), and cognitive flexibility (Cauchoix et al.,

2018; Fong et al., 2019). However we know little about if and how these traits may covary among individuals

within populations. Broadly stated, our goal is to estimate the structure of this multivariate variation to

evaluate whether trade-offs among cognitive traits are evident, or whether among-fish variation is consistent

with a domain-general intelligence model (*g*).

We note that the extent to which among-trait associations shape, and in the particular context of

trade-offs, constrain evolutionary adaptation strictly depends not on the phenotypic correlation structure,

but on the genetic contribution to this. In particular, evolutionary constraint arises from the genetic

(co)variance structure (**G**) and its alignment (of lack thereof) with selection (A. G. Jones et al., 2004; Lande,

1979; Walsh et al., 2009). Unfortunately estimation of **G** is challenging in general (requiring large volumes of

data from related individuals; Wilson et al., 2010), and particularly so for cognitive traits. This is because high-

throughput phenotyping of cognitive performance across multiple domains is notoriously laborious and

challenging. Consequently, very few studies have estimated **G** for sets of cognitive traits in non-human

animals (but see Langley et al., 2020). Thus most multivariate studies of cognition, and behavioural

phenotypes more generally, rely on Cheverud's conjecture (Cheverud, 1988) that phenotypic patterns of

covariation can be used to infer evolutionarily important relationships between traits. Accepting this view

uncritically implies that the (co)variance structure of the phenotypic matrix **P** (historically referred to as the

phenotypic gambit by Grafen (1984)), which can be readily estimated in a set of individuals observed once

only for each of the target traits, can yield robust insights into the structure of **G**. However, behavioural traits

are typically very plastic and often subject to high levels of measurement error (e.g. relative to morphological

traits), in addition to sources of environmental variation. These phenomena lead to high levels of within-

individual variation such that a single observation may tell us relatively little about an individual's phenotype

(and so genotype) (Brommer, 2013). In other words, the extent to which **P** is a good proxy for **G** will decline

if **P** is dominated by within-individual variation (plasticity, measurement error) versus among-individual

variation (which includes genetic factors).

In the present study we therefore adopt an intermediate approach in which we estimate the among-

individual (co)variance matrix (**ID**) rather than either **G** or **P**. We do this by obtaining repeated measures of

performance on individual fish. Since **G** is a component of **ID** while **ID** is a component of **P**, all else being equal

we expect the among-individual covariance matrix to be better proxy of the genetic matrix than the total

phenotypic matrix. We target multiple domains of cognitive performance allowing us to 1) test whether

individuals differ in their ability to discriminate between rewarded and unrewarded colours in an association

learning task; 2) ask whether speed accuracy trade- offs mediate variation in performance in the association

task; 3) ask if individuals differ in performance in a novel motor task to access a reward; and 4) test whether

individuals differ in their ability to learn a reversal learning task when the colour-reward cue from the

association task is reversed. We predict that individuals will differ in average performance within all three

tasks; the association task, the novel motor task, and the reversal learning task as well as in their rates of

improvement with experience (interpretable as learning). Finally, we 5) estimate the **ID**-matrix among all

cognitive performance traits and a shy-bold type personality trait (henceforth referred to as 'boldness') and

ask whether it provides evidence for trade-offs among cognitive domains or whether it is dominated by

positive correlations consistent with the *g*-model of domain-general intelligence.

Methods

Ethics

This work was conducted under the auspices of the Animals (Scientific Procedures Act) with approval of the

University of Exeter research ethics committee, under licence from the Home Office (UK) (Licence Number

PPL30/3256). Experimental procedures and behavioural assays were developed in accordance with the

principles of the three R's and ASAB guidelines (Buchanan et al., 2020) for use of animals. All periods of

handling and emersion were kept to a minimum and only fish deemed healthy and exhibiting normal

behaviour were used in trials. At the end of the experiment, fish were returned to a designated 'retirement'

tank (containing females as well as males) and not used in any further experiments.

Husbandry

All behavioural assays were carried out during the months between October 2019 and January 2020. Data

was collected from captive-bred guppies bred and housed at the fish laboratory at the University of Exeter's

Penryn campus. The population is descended from wild fish caught in February 2017 from the lower Aripo

River, Trinidad and has been subsequently maintained with no deliberate selection or inbreeding. All fish

housed in the laboratory were fed to satiation twice daily (0800 – 1000h and again at 1600 – 1800h) using

commercial flake food and live *Artemia nauplii*. Water temperature was maintained at 23-24°C in well-

aerated closed system tank stacks that undergo 25% water changes each week and with weekly tests for

ammonia, nitrate and nitrite levels. Lighting was kept at a 12:12 light/dark cycle.

Experimental apparatus

Adult males (n = 43) and females (n = 37) were sampled from the stock population. Sampling was haphazard

but we approximately size matched fish within each sex (e.g. by avoiding very large females). Fish were then

housed singly in separate tanks (15 l, 18.5 × 37 × 22cm) for the duration of behavioural testing. The tank set

up closely followed that used by Lucon-Xiccato & Bisazza (2014), each being divided equally into a 'home'

compartment at the rear of the tank, and a 'test' compartment at the front of the tank, separated into two

compartments (using white plastic) by a guillotine door (Figure 3.1). The rear 'home' compartment (20 x 18.5

cm) allowed individuals visual access to fish in neighbouring tanks. Conversely, the 'test' compartment (17 x

18.5 cm) was screened from neighbours (using white plastic) to prevent any possibility of social learning (i.e.

by observation of neighbours) influencing cognitive task performance. The 'test' compartment contained a

white plastic plate (4 x 10 cm) placed on the gravel substratum, perforated with 2 equally spaced wells (Figure

3.1). A total of 48 experimental tanks were used. These were contained within two 'stacks', each comprising

24 tanks (8 tanks per row, 3 rows high) on a shared recirculating water supply. As the testing protocol

(described below) took 18 days per fish, data were in practice collected in 3 'blocks' over a total testing period

spanning 12 weeks. Before cognitive testing all fish were allowed to acclimate to experimental tanks for 48

hours. During this period they were fed twice daily with bloodworm (*Chironomidae* larvae) pipetted into one

(randomly chosen) well of the white plastic plate and the guillotine door was left open allowing unrestricted

use of both compartments.

Cognitive assay

We used a repeated measures design to test performance across multiple cognitive domains within a single,

extended, testing paradigm. Each fish was observed up to 63 times as it emerged from the home

compartment to obtain a food item that had been placed in one of the two wells in the test compartment.

Individual fish were trained to discriminate between a rewarded and an unrewarded colour cue, indicating

which well the reward could be obtained from. In all trials, food items (bloodworms) were actually placed in

both wells, but access was restricted by a small plastic disc for the well with the unrewarded colour cue. This

was to ensure that olfactory cues would be insufficient to locate available food, instead fish were required

to learn to associate a specific colour with reward access. The rewarded colour (either blue or green) was

randomly determined for each fish prior to testing, ensuring balance across subjects to control for any innate

colour bias. The relative position of the rewarded well (left versus right) for each trial was randomised and

we also controlled for any effect this could have in our statistical modelling (described later).

The 63 observations per individual were grouped into 7 'sets' of 9 'trials' (observations). Each set

spanned a 2 day period which was followed by a rest day before the next set. Test condition were altered

between trial sets, by adjusting the position of green and blue coloured plastic counters. Specifically, after

each set, the association task increased in difficulty as the coloured counter covered the holes to an

increasing extent. This also allowed extraction of information on different cognitive traits as we now describe.

In set 1, the coloured counters covered 0% of the wells, in set 2 we increased this to 25%, then subsequently

this was increased to 50% (set 3), 75% (set 4) and 100% (set 5). Once the counters covered 75% of the wells

(set 4), guppies had to dislodge the counters in order to reach the reward in the well underneath. We consider

this a novel motor task, as fish had to learn to dislodge the counter by physical manipulation. The difficulty

of this task is increased with 100% coverage (set 5). In the final two sets (set 6 and 7) of 9 trials we tested

reversal learning task, by reversing the colour cue -food reward association previously learnt in the first 5

sets.

Prior to each trial, fish were guided into the 'home' compartment of the tank with a net, and the

guillotine door was closed. The experimenter set up the test plate which was situated in 'test' compartment,

by pipetting bloodworm into the wells in the plate (the food in the unrewarded hole was then covered by a

small plastic disc), and the two coloured counters placed either to the side of (set 1), or covering the well

(partially or fully depending on set number as described). The trial started once the door to the experimental

compartment was opened and continued until the fish ate the bloodworm from the rewarded well, or after

10 minutes, whichever occurred first (see the electronic Supplementary Material, video S1, Appendix 1). All

trials were recorded with a GoPro Hero 6 camera, mounted in front of the tank and behavioural scoring of

videos was quantified using the software BORIS (Friard et al., 2016). We imposed a deliberately weak learning

criterion, removing any fish that failed to achieve a minimum of 5/9 successes (defined as locating and/or

eating the food reward) at the end of each set. In fact, we wished to avoid selective removal of fish as far as

possible such that, for example, among-individual variation seen in later sets can be interpreted as

representative of the initial population. However, correlations between task performance may be

confounded if the ability to solve each task is closely associated with the number of learning opportunities

(Guez et al., 2016; Shaw et al., 2017). Differences, for example in motivation or neophobia, could mean some

individuals engage with and solve the task each trial, while others do not (despite persistently trying to find

a solution or because they do not engage with the task at all). In this way, individual participation directly

influences the number of learning opportunities. Removal of fish that did not complete the task (by locating

and eating the food reward) ensured data was collected in subsequent set of trials, only from individuals that

had the same number of learning opportunities, thus reducing the possibility of confounding correlations in

performance caused by differences in e.g. motivation or neophobia for example. Furthermore, since

additional food (beyond the reward items) was not provided during the behavioural testing, the learning

criterion also ensured that individuals not engaging with the task were not deprived of food for any longer

than 2 days before being removed from the study. Over the course of the data collection, 16 individuals were

removed before the end of set 6.

Trait definition

Data obtained from the trial sets were used to define observed proxies of one personality trait (*boldness*)

and 6 measures of cognitive performance that are collectively informative for 3 cognitive domains

(*association learning, motor cognition, and cognitive flexibility*). The specific measures derived are described

below and also summarised for reference in Table 3.1.

<u>Boldness</u>

During the first nine trials (set 1), time taken to emerge from the home compartment into the experimental

compartment was recorded (*emergence*), as a proxy of consistent differences in personality trait 'boldness'

(White et al., 2016; White et al., 2020).

<u>Association learning</u>

We also focused on set 1 trials to test for speed-accuracy trade-offs, expecting that (on average) fish would

have effectively learnt the association in later sets making the speed accuracy trade-offs less relevant to

observed outcome. We recorded three behavioural variables. The first was whether the first counter

explored was the correct (1) or incorrect (0) choice for obtaining the reward ($AL_{accuracy}$). A choice was deemed

to have been made if individual fish swam within 1 body length of, and was actively exploring a counter. The

second variable was time taken to make this first choice (AL_{speed}), measured in seconds from emergence into

the test compartment. To evaluate overall performance in association learning, we used total time taken

from emergence to find and eat the food reward. We did this using all observations from all trials in sets 2

and 3 (AL_{time}). During these sets of trials, the counters covered 25% and 50% respectively, a level of coverage

that still allowed fish to access the reward easily without any physical manipulation of the counter required.

<u>Motor Cognition</u>

To assess performance in the novel motor task, we used observations from trials insets 4 and 5 (where the

counter covered 75% and 100% of the well area respectively). Note that at 75% coverage fish were required

to physically manipulate the counter in order to reach the food reward. We used time taken by each

individual in all trials to obtain and eat the food reward (MC_{time}). Note this was measured as time taken to

obtain the food reward after they had made the correct choice of counter in each trial.

<u>Cognitive flexibility</u>

This was assessed using observations from all trials in set 6 and 7, during which the reward colour was

reversed. Note that counter coverage of the wells remained at 100% so fish needed to dislodge the counter

in order to access the reward. For this reversal learning task we recorded the accuracy of each individuals'

first choice, ($RL_{accuracy}$) as well as the time taken, from emergence into the test compartment, to locate and

eat the food reward (RL_{time}).

Statistical analysis

We used univariate and multivariate linear mixed effect models to characterise among-individual variation

in and covariation among the traits defined. For analysis, the observed (censored) time traits from the

cognitive tasks were natural log-transformed (AL_{speed}, AL_{time}, MC_{time} and RL_{time}), and then all continuous time

traits were multiplied by -1 (*boldness*, AL_{speed}, AL_{time}, MC_{time} and RL_{time}). Following this, all response variables

were mean centred and scaled to standard deviation units. The log transformation was to improve the

assumption of Gaussian error structure, multiplication by -1 for ease of interpretation of multivariate analysis

(so that larger values equate to higher performance in continuous traits), and scaling to standard deviation

units was to ease interpretation of estimated variance components. All models were fit by REML (restricted

maximum likelihood) using ASReml-R 4.1 (Butler et al., 2018; Gilmour et al., 2009) within R version 3.6.1 (R

Core Team, 2017). We make the standard assumptions that random effects and residuals are normally

distributed with means of zero and variances to be estimated. We acknowledge that these assumptions are

necessarily violated since the two accuracy traits are recorded as binary variables, while time data are

censored (at 10 minutes). Consequently, we consider this strategy justifiable given that Gaussian mixed

models are generally robust to violations of distributional assumptions (Schielzeth et al., 2020).

Pragmatically, we also note that the obvious alternative of fitting Bayesian multivariate generalised mixed

models poses its own challenges.

<u>Univariate analysis</u>

First we fitted separate univariate mixed models to test for and characterise among-individual variation in

each of our 7 traits (*boldness*, AL_{speed}, $AL_{accuracy}$, AL_{time}, MC_{time}, RL_{time} and $RL_{accuracy}$). All models included a fixed

effect of the mean, as well as fixed factors of *sex*, *stack* (denoting which of two aquaria stacks the fish was

tested in), *colour* (denoting the colour of counter individual fish were trained to associate with the rewarded

cue; green or blue), and *reward side* (denoting which side the rewarded counter was placed on; left or right).

We also included *trial number* (i.e. the repeat number of trial, fitted as a factor to avoid assuming a linear

functional form for any change in the mean across repeats). For each trait, we firstly fit this 'null' model

without random effects, and then refitted with *individual identity* as a random intercept. For each trait we

compared the full (i.e. with *individual identity* included) and null models by likelihood ratio tests (LRT) to

obtain a statistical test of the among-individual variance (V_I). To test a single variance component (which

cannot be less than zero) we assume twice the difference in log-likelihood between the full and reduced

models is distributed as a 50:50 mix of $\chi^2_{0,1}$ and χ^2_1 as recommended by Visscher (2006). Since transformed

traits are analysed in standard deviation units, total observed variance is 1 and V_I can actually be interpreted

as an estimate of repeatability. However, we also calculated estimates of the adjusted repeatability (R) which

is the proportion of phenotypic variance conditional on fixed effects that is explained by among-individual

differences (Nakagawa et al., 2010). Thus R = V_I / V_P where V_I is the among-individual variance and V_P is sum

of V_I and V_R, the residual or within-individual variance. Conditional F-statistics were used to determine the

significance of fixed effects in each (full) model, and we elected not to perform model simplification, as we

wanted repeatability estimates to be conditioned on a common set of fixed effects and thus comparable

across abilities.

<u>Multivariate analysis</u>

To test for the presence of, and investigate the structure of, the (co)variance **ID**-matrix, we built a

multivariate mixed model among all cognitive performance traits and 'boldness'. All response variables were

transformed and scaled as per the univariate modelling procedure above, and we note that multiplication by

-1 of all the observed (censored) time traits simplified interpretation of the correlation structure (as larger

values equate to higher performance in continuous traits). Fixed and random effects were fitted on each trait

as specified for the univariate models. Fixed effects estimates are reported in the Supplementary Information

Table S3.1, Appendix 3. We specified the among-individual (V_I) covariance structure as an unstructured

matrix to be estimated. Note that R partitions observation-level covariances that are not statistically

identifiable if traits are not measured at the same time (i.e., all covariances between traits measured in

distinct 'sets' of trials). Where this was the case we constrained specific covariance terms in the residual (V_R)

matrix to equal zero. We tested for overall among-individual covariance among the traits by comparing this

model against a reduced one in which **ID** was specified as a diagonal matrix (i.e., among-individual variances

are estimated but covariances are assumed to equal zero).

To aid biological interpretation of the **ID**-matrix, we rescaled our estimate to the corresponding

correlation matrix in which off diagonal elements are the among-individual correlations (r_I) between each

pair of traits (x,y), $r_{I(x,y)} = COV_{I(x,y)}/ (V_{I(x)}V_{I(y)})^{0.5}$). We then further scrutinised the

correlation structure among the cognitive traits only by dropping the row/column corresponding to boldness,

and subjecting the resulting 6x6 submatrix, henceforth denoted **ID$_{rc}$** (using rc to denote correlation scale (r)

and cognitive traits (c)) to eigen vector decomposition. This simply provides a descriptive view of the major

axes (or principle components) of variation in **ID$_{rc}$** allowing us to determine the proportion of among-

individual correlations captured by each principal component. Under the *g* model, we would expect

uniformly positive correlation structure in ID_{rc} with a single major axis of variation on which all traits loaded

with the same signs. Conversely, if trade-offs dominate the structure of among-individual variation in the

multivariate cognitive phenotype ID_{rc} should contain at least some negative correlations and the one or more

important principle component should have loadings that are antagonistic in sign between traits that trade-

off with each other. We estimated approximate 95% confidence intervals on the eigen values (scaled to

proportions of variation in the matrix) and on the trait loadings associated with each principal component

using a parametric bootstrap approach described in Boulton et al (2014).

Figure 1. Aerial view of the home tank used to house individual fish, showing the experimental

compartment and test plate used during each task.

348   **Table 1**. Outline of behaviours used to assess performance within each putative cognitive domain,

349   including details of corresponding set number at which each trait was measured and corresponding

350   acronyms used within the text.

Set Number	Cognitive/ Behavioural Domain	Trait	Acronym
1	**Boldness**	Time to emerge	*emergence*
		(Time taken to emerge into the test compartment once the compartment door is opened)	
1 – 3	**Association learning**		
(*1*)	Speed accuracy trade-offs	Decision speed	AL_{speed}
		(After emergence into test compartment, time taken to make first choice, measured as swimming within 1 body length of, and actively exploring correct counter.)	
		Decision accuracy	$AL_{accuracy}$
		(Decision of first choice, choice measured as swimming within 1 body length of, and actively exploring correct counter. Either correct or incorrect)	
(*2,3*)	Performance	Time to eat	AL_{time}
		(After emergence into test compartment, time taken to eat reward from the correct well)	
4, 5	**Motor cognition**	Time to eat	MC_{time}
		(After correct choice made (i.e. swimming within 1 body length of, and actively exploring correct counter), time taken to dislodge counter and eat the food reward)	
6, 7	**Cognitive flexibility**	Time to eat	RL_{time}
		(After emergence into test compartment, time taken to dislodge disc and eat reward from the correct well)	
		Decision accuracy	$RL_{accuracy}$
		(Decision of first choice, choice measured as swimming within 1 body length of, and actively exploring correct counter. Either correct or incorrect)	

Results

Visualisation of the raw data shows a varied effect of trial number on performance across traits and cognitive

tasks (Figure 3.2; see Supplemental Information Figure S3.1 *a–g* of raw data across all sets of trials). Average

time to *emergence* (boldness) decreased over the first 9 trials but time-based measures of cognitive

performance did not uniformly improve over the sets of trials used to assay them, as might intuitively be

expected (Figure 3.2). Note however that for AL_{time} and MC_{time} the sets of 18 informative trials include an

increase in task difficulty (between trials 9 and 10). There was no increase in task difficulty over the 18

informative trials for the trait RL_{time} anda negative (albeit weak) trend is seen, indicative of improving

performance. In the association learning task, AL_{speed} and $AL_{accuracy}$ increased over the first set of trials, similar

to $RL_{accuracy}$ in the reversal learning task which also increased with trial number over the set of trials used to

assay this trait. The univariate mixed models confirmed the statistical significance of qualitative patterns seen

in the raw data with respect to changes across trials (see Supplementary Information Table S3.1 *a–g)*. Noting

that models were run on transformed traits such that positive effects correspond to increasing performance

(i.e. decreasing time) and that *trial number* was fitted as a factor to avoid assuming linear trends, we found

effects on *emergence* ($F_{8,\ 555.7}$=9.24, P< 0.001; with coefficients becoming more positive as *trial number*

increased; Table S2.1)*, AL_{time}* ($F_{17,\ 801.9}$=2.246, P=0.002; with coefficients becoming more negative)*, AL_{speed}* ($F_{8,}$

$_{555.0}$=7.380, P< 0.001; with coefficients becoming more positive)*, $AL_{accuracy}$* ($F_{8,\ 555.0}$=4.602, P< 0.001; with

coefficients becoming more positive), MC_{time} ($F_{17,\ 692.6}$=1.174, P< 0.001; coefficients becoming more negative).

The effect of *trial number* on (mean) performance was not significant in RL_{time} ($F_{17,\ 581.2}$=1.565, P= 0.060) and

$RL_{accuracy}$ ($F_{17,\ 584.2}$=1.085, P= 0.271). The significance and magnitude of all other fixed effects included varied

across trait performances. These effects are not directly relevant to hypotheses being tested and we do not

discuss them further, but they are reported in full in the supplemental information (see Supplementary

Information Table S3.1). Likelihood ratio tests (LRT) provided strong statistical support for the presence of

among-individual variance in all seven traits tested (LRT of model 1 vs. model 0; all *P* < 0.001; Table 3.2).

Repeatabilies (R) estimated conditional on fixed effects (i.e. as R = V_I/V_P = $V_I/(V_I+V_R)$) were low to moderate

ranging from 20-46% with a median across the seven traits of 33.5% (Table 3.2).

The multivariate mixed model provided strong support for significant among-individual covariance

in the **ID**-matrix. Likelihood ratio comparison of the full model to a reduced fit in which all cross-trait

covariances in **ID** were set to zero showed the former was a significantly better to fit to the data

($\chi2_{21}$=242.756, P<0.001). Among traits, the estimated covariances/correlations were positive between all

trait pairs (Table 3.3). Boldness, as captured by *emergence* was strongly (and significantly; based on assuming

approximate 95% CI of r_I ±1.96 SE) correlated with cognitive performance as measured by all traits in the

association learning task ((r ± (SE)), AL_{time} = 0.663 (0.095), ALspeed = 0.818 (0.046), ALaccuracy = 0.788

(0.062); Table 3.2), and to decision accuracy within the reversal learning task ($RL_{accuracy}$ = 0.412 (0.171)).

Among the subset of 6 cognitive traits all estimated among-individual correlations (r_I) were positive

(Table 3.3). Among-individual correlations were strongly positive among all traits in the association task

($r_{ALtime. ALspeed}$ = 0.758 (0.074); $r_{ALtime. ALaccuracy}$ = 0.729 (0.092); $r_{ALspeed. ALaccuracy}$ = 0.894 (0.039)) providing no

support for a speed accuracy trade-off. Similarly both traits in the reversal learning task ($r_{RLtime. RLaccuracy}$ =

0.473 (0.144)) were positively correlated, and this same pattern of positive correlations was also found across

traits putatively indicative of different cognitive domains. There was thus no evidence of negative

correlations as predicted by domain-specific trade-offs and rather the structure of **ID** is consistent with the

domain-general intelligence model (Table 3.3).

Eigen decomposition of **ID$_{rc}$** reflects this, with the first major axis (first principle component, PC1,

with 95% confidence intervals from 5000 bootstrap replicates) explaining 57.1% (42.7%, 69.8%) of the

among-individual variation in multivariate phenotype on a correlation scale. Subsequent vectors necessarily

explain sequentially diminishing amounts of variation (PC2 = 25.4% [12.6, 30.9]; PC3 = 12.1% [7.4, 15.6]; PC4

= 3.7% [4.7, 9.9]; PC5 = 1.6% [0.8, 5.5]; PC6 > 0.001% [0, 0]). All 6 cognitive traits load with the same sign on

PC1 and these loadings are statistically significant based on bootstrapped confidence intervals not

overlapping zero (Figure 3.3; Supplementary Information Table S3.2). Thus the eigen decomposition

reiterates the view that the correlation structure is consistent with a dominant axis of among-individual

variation in cognitive phenotype caused by differences in underlying domain-general intelligence *g*. On this

axis, individuals at one end of the axis can be considered to have 'higher/better' performance in all tasks (i.e.

are faster and more accurate in the association task, faster to solve the motor cognition task, and faster and

more accurate in the reversal learning task when the cue is reversed), while individuals at the other end

perform relatively poorly in all respects.

Figure 2: Plots of raw data of total performance time across outlined sets and trials used to assay each trait.

Emergence time (*emergence)*, association learning task performance time *(AL$_{time}$)*, association learning

decision speed (*AL$_{speed}$*) and accuracy (*AL$_{accuracy}$*), motor cognition task performance time (*MC$_{time}$*), reversal

learning task performance time (*RL$_{time}$*) and accuracy (*RL$_{accuracy}$*). Error bars represent mean and standard

errors of performance time for individuals. Blue line represents regression line through mean performances

at each trial.

423 **Table 2:** Estimated among-individual variance (V_I) and adjusted repeatability (R) from univariate models of

424 all traits. Standard errors are shown in parentheses. Also shown are likelihood ratio tests of V_I.

Cognitive Domain	Trait	V_I	R	$X^2_{0,1}$	P
Personality - Boldness	*emergence*	0.415 (0.077)	0.439 (0.049)	206.004	<0.001
Associative Learning	AL_{speed}	0.442 (0.081)	0.460 (0.049)	220.393	<0.001
	$AL_{accuracy}$	0.202 (0.045)	0.264 (0.046)	79.989	<0.001
	AL_{time}	0.341 (0.074)	0.335 (0.050)	186.345	<0.001
Motor Cognition	MC_{time}	0.275 (0.065)	0.329 (0.054)	171.462	<0.001
Reversal Learning	RL_{time}	0.372 (0.088)	0.375 (0.058)	178.426	<0.001
	$RL_{accuracy}$	0.182 (0.050)	0.203 (0.047)	65.327	<0.001

427 **Table 3. ID** variance–covariance–correlation matrix from the multivariate mixed model. Estimated variances are shown on the diagonal (dark grey shading), with

428 correlations above and covariances below. Standard errors are shown in parentheses, and bold font denotes nominally significant estimates assuming

429 approximate 95% CI of ± 1.96SE.

ID Matrix	emergence	AL_{speed}	$AL_{accuracy}$	AL_{time}	MC_{time}	RL_{time}	$RL_{accuracy}$
emergence	**0.426 (0.0773)**	**0.818 (0.046)**	**0.788 (0.062)**	**0.663 (0.095)**	0.239 (0.164)	0.166 (0.176)	**0.412 (0.171)**
AL_{speed}	**0.361 (0.072)**	**0.458 (0.082)**	**0.894 (0.039)**	**0.758 (0.074)**	0.271 (0.155)	0.228 (0.169)	**0.397 (0.168)**
$AL_{accuracy}$	**0.242 (0.052)**	**0.285 (0.056)**	**0.221 (0.046)**	**0.729 (0.092)**	0.124 (0.175)	0.090 (0.184)	0.258 (0.190)
AL_{time}	**0.286 (0.072)**	**0.340 (0.076)**	**0.227 (0.055)**	**0.437 (0.092)**	**0.747 (0.082)**	**0.540 (0.129)**	**0.423 (0.161)**
MC_{time}	0.092 (0.067)	0.108 (0.067)	0.034 (0.049)	**0.291 (0.075)**	**0.346 (0.078)**	**0.817 (0.067)**	**0.340 (0.167)**
RL_{time}	0.074 (0.082)	0.106 (0.083)	0.029 (0.060)	**0.246 (0.085)**	**0.331 (0.083)**	**0.474 (0.112)**	**0.473 (0.144)**
$RL_{accuracy}$	**0.122 (0.060)**	0.122 (0.061)	0.055 (0.043)	**0.127 (0.059)**	0.091 (0.051)	**0.148 (0.062)**	**0.205 (0.056)**

Figure 3: Trait loadings from the first eigen vector (principal component, PC1) of the **ID**-matrix. This axis explains 57.1% of the among-individual (co)variation found in the components of the cognitive phenotype in our guppy population. Points show trait loadings from the first eigen vector of our estimate of **ID**, with bars representing 95% confidence intervals on each loading (calculated from 5000 bootstrapped replicates of the model)

Discussion

In this study we sought to determine whether – and to what extent – there exists among-individual variation for cognitive performance in a captive population of recently wild-derived guppies. Adopting a multivariate approach allowed us to test for covariation among multiple cognitive domains, as well as between cognitive performance and a shy-bold type axis of personality variation. Our study yields three main findings. First, there is among-individual variation underpinning all cognitive traits. Second, there is strong among-individual correlation structure among cognitive traits and between cognition and bold type personality. Thirdly, the structure of **ID**-matrix provides no support for the presence of important performance trade-offs among specific traits or cognitive domains tested. Rather we suggest that it is consistent with a single axis of domain-general variation that causes positively correlated performance across cognitive tasks, such that individuals at one end of the axis can be considered to have relatively low 'general intelligence' compared to those at the other end of the axis. The structure of **ID**-matrix is therefore consistent with expectations under the *g*-model, although it is important to acknowledge that other latent factors could exist that create similar expectations of covariation among observed behaviours. In what follows, we discuss these findings in the context of understanding variation in, and evolution of, animal cognition, while also drawing attention to important assumptions and caveats underpinning our conclusions.

Among-individual variation was found in each of the behavioural traits and tasks examined. That guppies show consistent among-individual differences in 'boldness', as measured here by time to emerge into the test compartment over the first set of 9 trials (with a conditional repeatability of 43.9%) was expected given earlier studies of this population (e.g. Houslay et al., 2019) and guppies more generally (Brown et al., 2014; O'Neill et al., 2018; Gasparini et al., 2019). Indeed similar findings are common across a wide range of fish models used in behavioural studies (Boulton et al., 2018; White et al., 2020). We also find among-individual variation in performance in all cognitive traits across each task. Thus, we conclude that individuals differ in: ability to discriminate between rewarded and unrewarded colours in an association learning task; ability to learn a novel motor task; and, in cognitive flexibility as tested by a reversal learning task. The estimated repeatabilities of our observed behavioural proxies are moderate relative to behavioural traits generally (Bell et al., 2009), but generally consistent with reports for cognitive assays in animals

(Cauchoix et al., (2018)). A contributing factor is likely to be the short inter-observation period used. Here

this was usually less than 24hrs and in fact up to 9 observations were made in any single 48hr period. This

sampling frequency is quite typical for cognitive studies, and the short intervals between trails may explain a

decrease in performance due to reduced motivation. Furthermore, since behavioural repeatabilities

generally decline as inter-observation period increases (Boulton et al., 2014), this may also partially explain

the strong signal of repeatability.

Our multivariate modelling provides no support for trade-offs among cognitive traits. This conclusion

stems from the finding that the correlation structure in **ID** is universally positive. Thus, for example, speed-

accuracy trade-offs are not detected in our association learning trials. Speed-accuracy trade-offs are widely

predicted to arise where behavioural outcomes depend on cognitive decision making (Briffa, 2013), although

this prediction assumes that faster decisions are better (all else being equal). They have been detected in

some animal studies, for instance in Carib grackels (*Quiscalus lugubris*) where individuals that solve novel

problems faster also make more errors in discrimination learning tasks (Ducatez et al., 2019). Here we

actually find the opposite pattern, faster individuals are more accurate, a result that seems counterintuitive

but is consistent with reports in song sparrows (*Melospiza melodia*; (Boogert et al., 2011), and bumblebees

(*Bombus terrestris;* Raine, 2012)*.* We note that the correlation structure of behavioural **ID**-matrices can be

sensitive to environmental context (Houslay et al., 2018) as a consequence of IxE interactions (among-

individual differences in plasticity; Nussey et al., 2007). It is therefore possible trade-offs could be apparent

only under specific conditions and/or assays. This scenario is suggested by a recent study of archerfish in

which a speed-accuracy trade-off was only statistically significant under the more challenging of two

cognitive testing treatments applied (Jones et al., 2020). Plastic responses to social context could also be

important since, for instance, in less competitive scenarios (including the single housing used here) slow

decisions may carry minimal costs removing motivation to be fast (Sih et al., 2012).

More broadly, we also find positive correlations in performance across traits picked as proxies of

different cognitive domains. This is counter to predictions under hypothesised trade-off models for

maintaining variation. For instance, it has been hypothesised that individuals more reactive to changes in

environmental cues will perform relatively poorly in association learning but –being cognitively flexible – will

do well in reversal learning tasks (Bebus et al., 2016; Sih et al., 2012). Here we find a strong positive among-

individual correlation between our measures of performance in association and reversal learning (r_I=0.54).

Again we note the absence of apparent trade-offs has precedent in the animal cognition literature. For

example, positive correlations have been reported between discrimination acquisition and reversal learning

in sparrows (Boogert et al., 2011), social learning and innovative problem solving in pigeons (*Columba livia*;

Bouchard et al., 2007), motor skill learning and reversal learning in pheasants (van Horik et al., 2018).

If positive correlations in the **ID**-matrix provide no support for trade-offs, then the corollary is that

they are consistent with a domain-general axis of cognitive variation among-individuals in this population.

Thus, excluding the boldness proxy of emergence time and focusing on cognitive traits only, we found that

57% of the variation in correlation matrix was explained by the leading principle component (or eigen vector).

By comparison in tests of the general intelligence model of cognition using human psychometric test

batteries, an underlying *g*-factor is typically found to account for about 40–50% of the multivariate variation

(Carroll, 1993; Deary, 2001). Under the *g*-model, trait performance in cognitive assays across multiple

domains are expected to load strongly (and in the same direction) on a dominant first principle component

(Plomin, 2001; Plomin et al., 2002). This is the pattern we found. Our results thus add to a small, but growing

body of empirical literature finding support for domain-general variation among-individuals in animal

cognitive ability (Ashton et al., 2018; Shaw et al., 2015).

Our conclusion that (multivariate) cognitive variation in guppies is consistent with an underlying

general intelligence factor requires some caveats. These largely arise because latent variables are, by

definition, unmeasurable. Thus, all inferences about (latent) cognitive traits from (observed) behavioural

performance measures are inevitably subject to assumptions. First, we are limited by the set of traits assayed.

Inclusion of more cognitive domains, different assays, and/or different contexts, would provide more robust

insight into the biological extent and evolutionary potential of general intelligence (Poirier et al., 2020). Thus,

for instance, we detect no evidence of domain-specific cognitive trade-offs, but they could occur among a

wider set of traits (or contexts) not examined. Here we targeted the domains of association learning, motor

cognition and reversal learning, but did so using a single testing paradigm in which performance measures

share a requirement for individuals to discriminate between two coloured cues. This strategy may be

predisposed towards finding positive correlation structure. Second, the eigen vector decomposition provides

only a statistical description of the estimated correlation structure among observed traits; that **ID** is

consistent with an axis of variation in an underlying general intelligence factor does not prove such a factor

exists. Third, the positive correlation structure could be explained, at least in part, by shared dependence of

the observed traits on some other parameter that varies among individuals such as metabolic state (Biro et

al., 2010; Mathot et al., 2013; McKenzie et al., 2016), satiety (Ben-Shahar et al., 2001; Shettleworth, 1972),

or other drivers of motivation (van Horik et al., 2016). For example, the increase in mean performance time

in the association task could be confounded by changes in motivation due to trial fatigue (reduced

motivation), at least for some individuals, even if some individuals clearly did perform better over time.

Experimental conditions can have important consequences for robust interpretation of studies targeting

cognitive traits (Boogert et al., 2018; Griffin et al., 2015; Rowe et al., 2014) and while we attempted to

minimise 'non-target' sources of among-individual variation (e.g. by standardising food rations, housing and

water chemistry) we cannot exclude the possibility that these contribute to the structure of **ID**. Finally, we

acknowledge the potential for bias in our findings caused by selective removal of individuals due to our

imposed learning criterion. Failure to participate in a cognitive test may result in sampling biases when

measuring among-individual variation in cognitive performances (Thornton et al., 2012; van Horik et al.,

2017). Our learning criterion was specifically weak so that all included individuals represented, as far as

possible, among-individual variation of the initial population.

We also found that all six cognitive performance traits were positively correlated with 'boldness',

measured here as an individual's tendency to consistently emerge rapidly from the home compartment

during trial observations. Pairwise correlations were nominally significant in four of the six cases. Our finding

that bolder individuals perform better in cognitive tasks mirrors results reported from several other studies.

For instance, boldness has been positively linked with associative learning in rainbow trout (*Oncorhynchus*

mykiss; Sneddon, 2003), shape discrimination in Cavies (*Cavia aperea*; Guenther et al., 2014a), and reversal

learning in the Chimango Caracara, (*Milvago chimango;* Guido et al., 2017). While shy-bold type behavioural

variation can have important fitness consequences (Ariyomo et al., 2012; Ballew et al., 2017; A. D. M. Wilson

et al., 2010), estimates of contemporary selection on boldness in wild guppies are lacking. Nonetheless,

multiple studies have reported among-population differences in boldness mapping to differences in

predation, a link that is consistent with the hypothesis that variable levels of risk could impose balancing

selection that maintains variation in boldness. Very speculatively, if this is true, and if correlations in **ID** are

recapitulated in **G,** the link between boldness and cognitive performance could help maintain variation in the

latter. This is because selection on any one trait (e.g. boldness) has consequences for the evolutionary

dynamics of genetically correlated traits (Roff, 2002). We do know that shy-bold type personality variation is

heritable in the population of guppies under lab conditions, (White & Wilson, 2019; White, Houslay, et al.,

2019; Prentice, Houslay, et al., 2020) but not how selection is acting in the field.

In summary, we find evidence that individual guppies do differ in cognitive performance as

measured by a testing protocol that targets association leaning, motor cognition and cognitive flexibility

(reversal learning). We find no support for trade-offs occurring either between speed and accuracy (e.g.

within the association learning trials) or between overall performance across cognitive domains. Subject to

the caveats highlighted above, the absence of domain-specific trade-offs and the presence of strong

positive domain-general correlations in **ID** mean that the general intelligence model provides a good

description of the structure of multivariate variation. Our results also suggest that, to the extent that

directional natural selection favours higher performance in any single cognitive domain, it would lead to

positively correlated evolutionary responses across all domains. However, this inference is dependent on **ID**

being a reliable proxy for the **G** matrix (Brommer, 2013). Greater efforts to quantify **G** is thus an obvious, if

challenging, next step towards understanding the maintenance of variation in and evolutionary dynamics of

animal cognition.

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