

1 Assessing cats' (*Felis catus*) sensitivity to human pointing gestures

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10 **Abstract**

11 A wide range of non-human animal species have been shown to be able to respond to
12 human referential signals, such as pointing gestures. The aim of the present study was to replicate
13 previous findings showing cats to be sensitive to human pointing cues (Miklósi *et al.* 2005). In our
14 study, we presented two types of human pointing gestures - momentary direct pointing and
15 momentary cross-body pointing. We tested nine rescue cats in a two-way object choice task. On a
16 group level, the success rate of cats was 74.4 percentage. Cats performed significantly above
17 chance level in both the direct pointing and cross-body pointing condition. Trial number, rewarded
18 side and type of gesture did not significantly affect the cats' performance in the experiment. On an
19 individual level, 5 out of 7 cats who completed 20 trials, performed significantly above chance level.
20 Two cats only completed 10 trials. One of them succeeded in 8, the other in 6 of these. The results
21 of our study replicate previous findings of cats being responsive to human direct pointing cues and
22 add additional knowledge about their ability to follow cross-body pointing cues. Our results
23 highlight a domestic species, socialised in a group setting, to possess heterospecific communication
24 skills, however we have to consider parsimonious explanations, such as local and stimulus
25 enhancement.

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30 **Key words:** cats, cognition, cross-body pointing, direct pointing, pointing cues, referential signals

31 Introduction

32 A wide range of non-human animal species have been shown to be able to respond to
33 human referential signals, such as pointing gestures (Miklósi & Soproni, 2006). Pointing presents a
34 species specific human communicative signal. The ability of humans to understand pointing with a
35 hand as an object-directed action develops at the age of between 9 and 12 months (Woodward &
36 Guajardo, 2002). The development of pointing comprehension in humans and non-human animals
37 is likely a result of learning, social experience and interactions as well as communication (Miklósi &
38 Soproni, 2006). By comparing a wide range of species' ability to respond to human pointing
39 gestures we can understand the evolutionary origins of this cognitive ability. Several studies have
40 examined the understanding of human pointing cues in chimpanzees and other great apes,
41 specifically in the object choice task, the subjects generally being relatively unsuccessful (Kirchhofer
42 et al., 2012; Povinelli et al., 1997). The various possible reasons remain debatable (Itakura et al.,
43 1999; Kirchhofer et al., 2012; Povinelli et al., 1997). In any case, regarding the comprehension of
44 such referential gestures as unique to humans would be far from justified. A variety of wild
45 mammalian taxa, including dolphins (Herman et al., 1999), elephants (Smet & Byrne, 2013), and sea
46 lions (Malassis & Delfour, 2015), have demonstrated following some form of human pointing.

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48 When it comes to domestic animals, goats (Kaminski et al., 2005; Nawroth et al., 2020), pigs
49 (Nawroth et al., 2016), horses (Proops et al., 2010), cats (Miklósi, et al., 2005), and most
50 prominently – dogs (Bhattacharjee et al., 2020; Bräuer et al., 2006; Hare et al., 1998; Soproni et al.,
51 2002; Tauzin et al., 2015) have been shown to follow pointing signals. In the case of dogs (*Canis*
52 *familiaris*) in particular, the domestication process is considered to have shaped the evolution of

53 their remarkable set of socio-cognitive skills that allow them to successfully communicate with
54 humans (Hare et al., 2002).

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56 Despite also being one of the most popular pets and very well adapted to human
57 environments, cognition of domestic cats (*Felis catus*) has been studied notably less than that of
58 dogs (Shreve & Udell, 2015). In a previous study, Miklósi, et al. (2005) demonstrated cats' ability to
59 follow human pointing being comparable to the ability of dogs doing so, whereas they performed
60 poorer compared to dogs in attention getting behaviour. In another study however, they responded
61 to the attentional state of a person when presented with an unsolvable task (Zhang et al., 2021).
62 Cats are also able to follow human gaze as referential signal (Pongrácz et al., 2019). Performance of
63 cats has recently also been tested in other cognitive tasks, for example they have been shown to be
64 able to differentiate between different quantities (Pisa & Agrillo, 2009), they are able to mentally
65 represent non-visible objects (Takagi et al., 2021) and they imitate human action to solve a task
66 (Fugazza et al., 2021).

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68 Nevertheless, the body of research on socio-cognitive capacities of cats remains currently
69 considerably small. Interestingly, it has been suggested that the process of cat domestication is
70 different from that of other domestic species, as it was driven by a mutualistic relationship with
71 humans and was subject to a significantly less strict artificial selection (Clutton-Brock, 1994; Serpell,
72 2013). Cat domestication can even be claimed to have been self-initiated (Driscoll et al., 2009).
73 Another aspect worth taking into account is that, compared to most other species studied in the
74 context of social cognition, cats have an arguably less social lifestyle, while their ancestors were
75 primarily solitary (Bradshaw, 2016). One might expect that these evolutionary peculiarities have a
76 negative effect on cats' responsiveness to human communicative signals.

77 One of the measures by which referential cues can be categorized is their duration, the
78 signal being either momentary or dynamic (Miklósi & Soproni, 2006). For momentary pointing, the
79 signaller keeps the arm in the pointing position for only a second (Miklósi et al., 2005). On the other
80 hand, when giving a dynamic cue, the signal is terminated after the receiver has responded (Miklósi
81 & Soproni, 2006). The momentary cues are arguably more similar to naturally occurring
82 communicative interactions than dynamic cues, as the subject has to remember the signal before
83 making a choice. In the present study, we aimed to confirm whether cats follow the human
84 momentary direct pointing cues in a two-way choice task, choosing the target, indicated with the
85 referential signal, above chance level and therefore replicate the findings of (Miklósi et al., 2005).
86 Additionally, we tested whether cats follow the human momentary cross-body pointing cues in a
87 two-way choice task. As the cross-body form of the signal was most likely novel to the subjects, we
88 expected the cats to be more successful in following direct pointing cues.

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99 **Methods**

100 *Ethical considerations*

101 The present study received ethical approval from the School Research Ethics Panel of Anglia
102 Ruskin University. The study was approved by and conducted at Pesaleidja cat shelter in the
103 Republic of Estonia. This study complies with the national regulations on ethics and research on
104 animals in Estonia.

105

106 *Study subjects*

107 The experiment was conducted during summer 2020 (29th June - 12th August). Study
108 subjects were housed in a rehoming centre in Tallinn, managed by Pesaleidja NGO. A total of
109 approximately 200 cats were roaming free in relatively large indoor spaces, nine of which
110 participated in the study. Cats were individually tested in a separate room.

111

112 The cat's suitability to participate in the experiment was evaluated in three stages (similar to
113 the method of Miklósi et al. (2005), with certain alterations described below). Firstly, the potential
114 subject was approached by the experimenter (M.M.), who sat down next to the individual, and
115 petted it for one minute. If the cat did not leave during this time or express fearful behaviour of any
116 kind, the experimenter guided the subject into the testing room, either by allowing it to follow the
117 experimenter or alternatively carrying it for a maximum of ten seconds. After separation the
118 subject was given time to explore the testing room. Here the subject was isolated from its
119 conspecifics for the duration of the experiment, the doors were closed to prevent the other cats
120 from entering. With those individuals not initially comfortable with the novel setting, the
121 experimenter sat on the floor and petted them, calmly allowing them to walk around, as well as
122 offering some food. If the cat continued showing signs of stress after five minutes, the

123 experimenter allowed it to exit the room and excluded it from any further testing. As a last stage of
124 habituation, the experimenter put some food into one of the test bowls (green silicone muffin
125 cases) and introduced it to the cat by allowing it to smell the bowl. We used small amounts of wet
126 cat food, as recommended by the shelter staff, as a reward throughout the experiment. Rewards
127 were given to the subjects in addition to their normal diet. The bowl was then placed on the floor,
128 approximately one metre from the subject. The cat was allowed to approach it and eat the food. If
129 the cat was motivated to approach the bowl and showed interest in eating the food, it passed the
130 third stage and was included in the final experiment. This stage additionally familiarised the cats
131 with the fact of the bowl containing a food reward. Twenty cats passed the first stage of preliminary
132 testing, but some of them did not habituate to the novelty of testing room environment quickly
133 enough, were not food motivated or showed a persistent side bias (description below).
134 Consequently, ten subjects participated in the final experiment. However, we decided to exclude
135 one of them from data analyses due to side bias. The remaining nine subjects all completed a
136 minimum of ten experimental trials. Seven of them completed 20 trials.

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138 *Study design*

139 As the cats' everyday diet was provided to them *ad libitum*, timing of the experiment was
140 not dependent on the feeding regime. Before every trial and out of site of the subject,
141 approximately the same amount of food, positioned as similarly as possible, was put into both test
142 bowls (paying attention to prevent visual and odour-induced bias of choice). Next, a bit of food
143 liquid was smeared onto the inner walls of a third silicone bowl, serving as 'bait' distracting the cats
144 while the experimenter got into position. The subject was attracted to a position approximately two
145 metres away the experimenter's final position. The experimenter simultaneously placed the test
146 bowls in front of them, the middle line between the bowls at an approximate distance of 0.5

147 metres. The experimenter then made an attention-drawing sound (common uttering used for
148 calling cats in the local area: 'ks-ks') and presented the pointing cue when the subject was looking
149 in the direction of the experimenter.

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151 We tested cats' responses to direct pointing to the left (PL), with the left arm and index
152 finger pointing at the container on the left side, direct pointing to the right (PR), with the right arm
153 and index finger pointing at the container on the right side, cross-pointing to the left (CL), with the
154 right arm and index finger pointing at the container on the left side and cross-pointing to the right
155 (CR), with the left arm and index finger pointing at the container on the right side. All signals were
156 momentary, arm remaining in the pointing position for approximately one second. The
157 experimenter maintained a neutral body posture and gaze direction, at all times, while performing
158 the pointing gestures. After pointing, the subject could choose one of the bowls. The cat was
159 considered to make a choice when it looked into the bowl or reached into it with its paw. When the
160 choice corresponded to the direction of the gesture, the cat was allowed to eat the reward from
161 the 'correct' bowl. When the choice was 'unsuccessful', both bowls were picked up before the
162 subject was able to eat the food. In the case of the subject not making a choice (*e.g.*, walked
163 between the test bowls and straight to the experimenter or walked away), the experimenter
164 repositioned themselves and repeated the trial. In one subject, the experimenter could not lead the
165 subject to refocus, and therefore, stopped the session and continued on another day. Order of trials
166 in the four conditions (PL, PR, CL, CR) was pseudo-randomized. Each condition was presented five
167 times in a total of 20 test trials. Each condition was not repeated more than twice in a row and the
168 type or direction a maximum of three times.

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170 If the subject continuously chose the bowl on the same side for four consecutive trials,
171 regardless of the signal, we considered this as an indication for the subject developing a side bias. In
172 this case, the positioning of the experiment was switched to the opposite side of the room, which
173 seemed to be effective with four subjects. One subject, who had passed the three stages of
174 preliminary testing but kept constantly reaching for the bowl on the right side for ten trials, was
175 consecutively excluded from the experiment.

176

177 *Data analyses*

178 Data was analysed by M.M., indicating correct, *i.e.* the cat chose the side which was pointed
179 towards, and incorrect, *i.e.* the cat chose the side which was not pointed towards, responses. An
180 inter-observer reliability analysis was conducted on 30 % of randomly chosen trials, which were
181 coded by a second observer (C.A.F.W.). Inter-observer agreement was 100 %. Statistical analyses
182 were performed in R 4.0.3 (The R Foundation for Statistical Computing, Vienna, Austria,
183 <http://www.r-project.org>). A generalised linear mixed model (GLMM) with a binomial distribution
184 and logit link was used to investigate differences in performance between different conditions in
185 the package lme4 (Bates et al., 2015). Trial outcome (successful or unsuccessful) was the response
186 variable, the signal type (direct or cross-body pointing), location (left or right) and the trial number
187 (1-20) were included as fixed factors, and the subject identity as a random effect. To assess
188 multicollinearity between fixed factors, we calculated variance inflation factors (VIFs) using the vif
189 function in the package car (Fox & Weisberg, 2011). VIFs for all factors were below 2, indicating that
190 there was no issue with multicollinearity (Zuur et al., 2009). To describe the variance explained by
191 our models, we provided marginal and conditional R^2 values that range from 0 to 1 and described
192 the proportion of variance explained by the fixed and by the fixed and random effects combined,
193 respectively (Nakagawa & Schielzeth, 2013). We calculated marginal and conditional R^2 values using

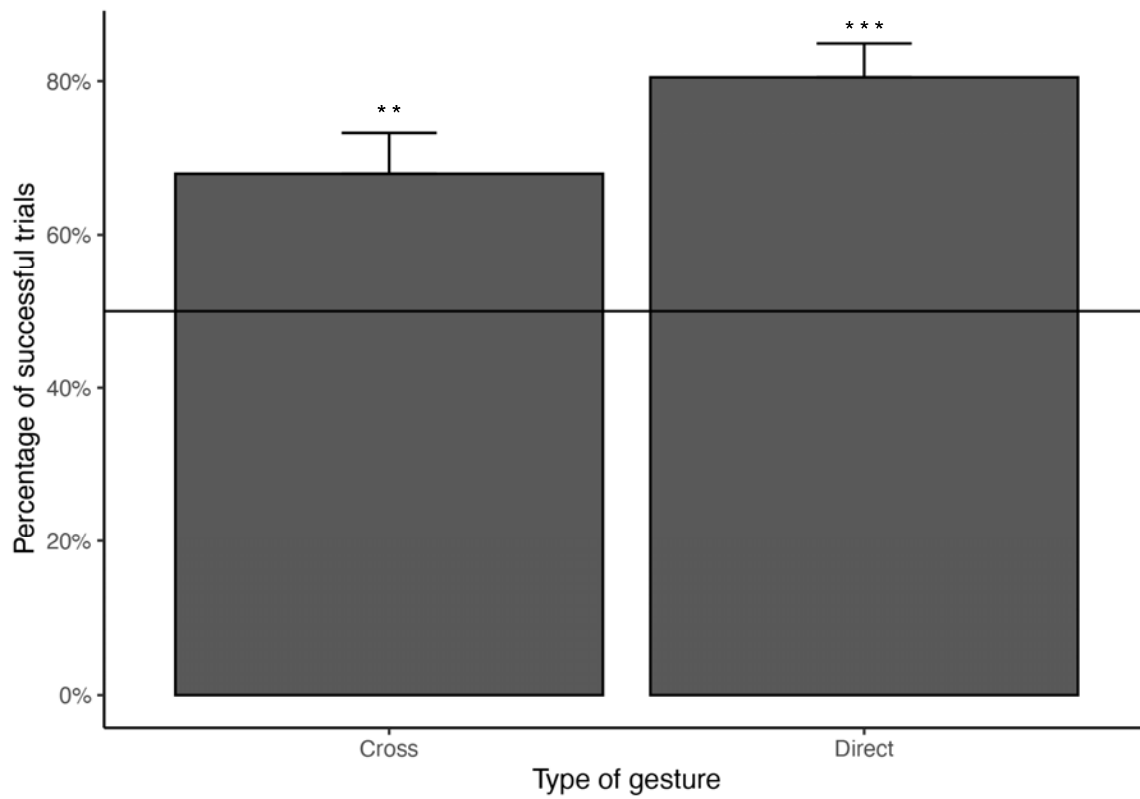
194 the r.squaredGLMM function in MuMIn (version 1.15.6; Bartoń, 2019). We conducted exact, two-
195 tailed binomial tests to investigate whether cats used pointing gestures significantly above chance.
196 In individuals who completed the full 20 trials we further conducted binomial tests to see whether
197 individuals were successful above chance level. All datasets and the R script used to conduct the
198 statistical analyses are available as supplementary files.

199

200 **Results**

201 On a group level, the success rate of cats was 74.4 %. Cats performed significantly above
202 chance level in both the direct pointing (Binomial test: $p < 0.001$) and cross-body pointing condition
203 (Binomial test: $p = 0.002$; Figure 1). Trial number (GLMM: estimate \pm standard deviation = $-0.009 \pm$
204 0.032 , z-value = -0.284 , $p = 0.776$), rewarded side (GLMM: estimate \pm standard deviation = $0.238 \pm$
205 0.371 , z-value = 0.372 , $p = 0.709$) and type of gesture (GLMM: estimate \pm standard deviation =
206 0.667 ± 0.374 , z-value = 1.78 , $p = 0.074$) did not significantly affect the cats' performance in the
207 experiment (intercept: GLMM: estimate \pm standard deviation = 0.797 ± 0.473 , z-value = 1.685 , $p =$
208 0.091). Overall, 2 % of the variation in performance was explained by all fixed factors together (R^2
209 marginal), and an additional 2 % of the variation in performance was explained by the random
210 factor (individual, R^2 conditional). On an individual level, 5 out of 7 cats who completed 20 trials,
211 performed significantly above chance level (Figure 2). Two cats only completed 10 trials. One of
212 them succeeded in 8, the other in 6 of these.

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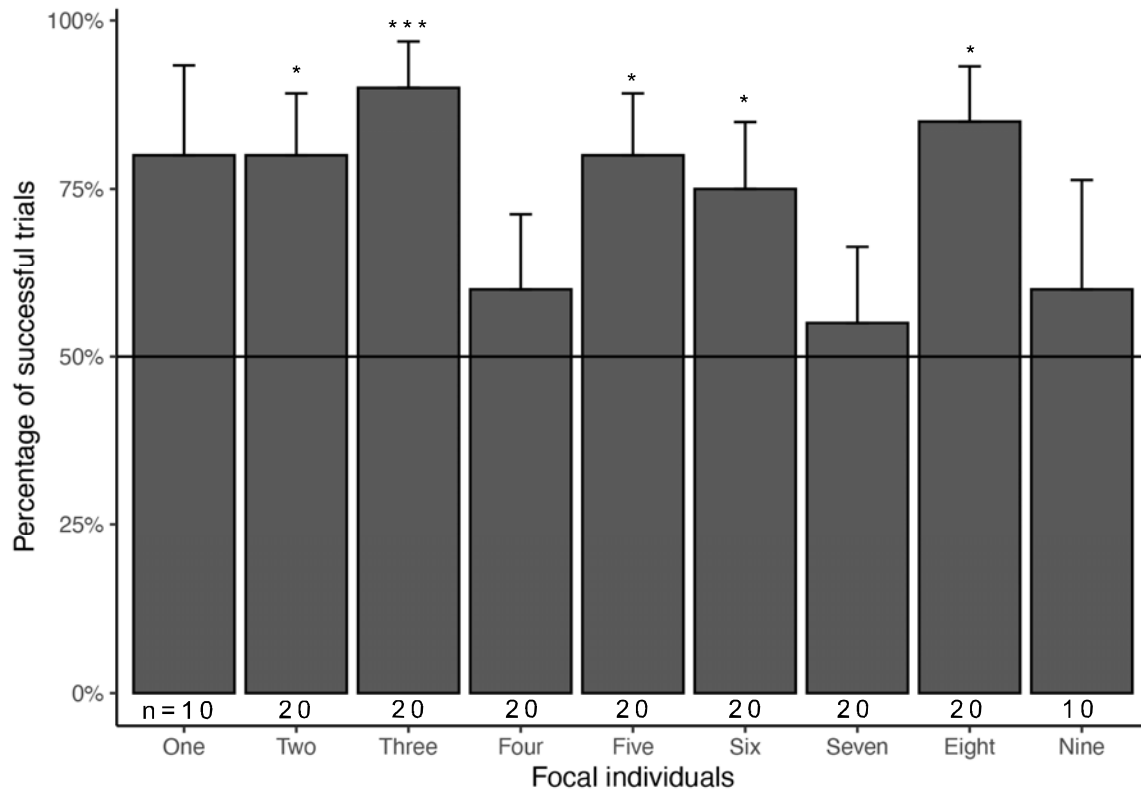


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215 Figure 1. Percentage of trials plus standard error where the cats followed direct pointing and cross-

216 body pointing. Full line represents 50 % chance level. *P < 0.05; **P < 0.01; ***P < 0.001.

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219 Figure 2: Percentage of successful trials for each focal individual. Sample size (n) indicates the

220 number of trials per individual. Full line represents 50 % chance level. Binomial test: *P < 0.05; **P

221 < 0.01; ***P < 0.001.

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231 **Discussion**

232 The results of the present study show cats' ability to follow human direct pointing gestures,
233 which replicates findings of a previous study (Miklósi *et al.* 2005). Additionally, we show cats to be
234 sensitive to cross-body pointing cues. We did not find a significant difference in performance
235 between direct pointing and cross-body pointing. The ability to follow human cross-body pointing
236 gestures has been previously shown in a wide variety of species (for a review see: Pack, 2019). Our
237 results show that, similarly to dogs and some other species, also the more solitary living cats use
238 communicative cues from humans.

239

240 Cognitively, different mechanisms could be involved in the ability of cats to follow human
241 communicative cues, such as stimulus or local enhancement as well as cue learning. If the subjects'
242 choices had been influenced by rapid learning, the performance would be expected to improve
243 over the testing trials (Kaminski *et al.*, 2005; Malassis & Delfour, 2015; Miklósi *et al.*, 2005). The trial
244 number showed no significant influence on trial outcome. In our experiment, we tested the
245 subjects in a maximum of 20 trials. Potentially, increasing the number of repetitions would have
246 eventually resulted in learning, however this was not the aim of our study.

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248 From an evolutionary perspective, the finding that cats are sensitive to human pointing cues
249 is interesting, as cats and their ancestors do not normally experience conspecifics pointing. It has
250 previously been suggested that the process of domestication has selected for socio-cognitive
251 abilities that enable domesticated species to better communicate with humans compared to wild
252 species (Hare *et al.*, 2002). However, recent studies directly comparing human-socialized dogs and
253 wolves, showing the wolves to outperform dogs, contrast the domestication hypothesis (Range &
254 Marshall-Pescini, 2022). Regarding the investigation of the effects of domestication, it would be

255 necessary to conduct comparable assessments of the sensitivity to human pointing gestures in
256 socialized individuals of wildcats (*Felis lybica* and/or *Felis silvestris*; Pongrácz, Szapu & Faragó,
257 2019). Importantly, our study adds to a growing body of literature highlighting that also less social
258 species are able to master socio-cognitive tasks. For example, non-social reptiles (*Geochelone*
259 *carbonaria*) and fish (*Spinachia spinachia*; *Cottus gobio*; *Barbatula barbatula*; *Platichthys flesus*)
260 have been shown to use social information (Webster & Laland, 2017; Wilkinson et al., 2010). It has
261 been previously suggested that socialisation with humans can cause animals to acquire
262 communicative skills which allow them to respond to cues from heterospecifics (Kaminski et al.,
263 2005; Nawroth et al., 2020; Proops et al., 2010; Range & Marshall-Pescini, 2022), however we
264 would like to highlight that there are more parsimonious alternative explanations, namely the cats
265 following human pointing via local and stimulus enhancement, which in the present experiment
266 cannot be ruled out.

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268 Compared to similar studies with cats or dogs, where the experiments have been conducted
269 in the owners' homes (e.g., Miklósi et al., 2005; Pongrácz et al., 2019), the standardisation of the
270 testing environment in the current study could be considered an advantage. The shelter
271 environment also means that cats have been living in a group situation for extended periods of
272 time, which could have allowed them to acquire certain socio-cognitive skills. However, as
273 mentioned above, cats do not use pointing cues in conspecific communication, hence any previous
274 experience with pointing must come from human cat interactions in the shelter. In addition, as
275 some other species have demonstrated following conspecific social cues (e.g., Hare & Tomasello,
276 1999; Kaminski et al., 2005), such ability could be investigated in cats as well. Similar to all other
277 studies on animal cognition and behaviour, we need to consider potential sample bias of our study
278 population as outlined in the STRANGE framework (Webster & Rutz, 2020). We must consider the

279 social background of focal subject and as mentioned above, we acknowledge previous experience
280 with conspecifics and heterospecific (humans) in the group housed cats. Self-selection could have
281 affected our results, as from the 200 cats in the shelter, we only tested 9 individuals who voluntarily
282 participated in the experiment, based on being comfortable to be isolated from the group and
283 interact with the human experimenter. This procedure could have selected for more bold
284 individuals to be focal subjects in our experiment. As our focal subjects are shelter cats, we have
285 very little information about the rearing history and past experience of the cats. However, we do
286 know all of them to be group housed and therefore subjected to social experiences and
287 socialisations, as well as experience with human caregivers. Regarding acclimatisation and
288 habituation, we only tested subjects who acclimatised well to the experimental setup and passed
289 habituation. We had to exclude one individual who would not pass the habituation stages and it can
290 very well be that this procedure excluded focal subjects who are less responsive to human pointing
291 cues. Our experiment was of a short-term nature, capturing the cats responses during a short-term
292 period over summer. We did not intend to investigate potential natural changes in responsiveness,
293 *e.g.*, seasonal changes, ontogenetic effects, and these areas should be considered for future
294 studies. We also have no information about the genetic make-up of our focal subjects, however,
295 throughout the discussion, we have considered effects of domestication, which potentially could
296 have affected our results.

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298 To conclude, the results of our study replicate previous findings of cats being responsive to
299 human direct pointing cues and add additional knowledge about their ability to follow cross-body
300 pointing cues. Our results highlight a domestic species, socialised in a group setting, to possess
301 communicative skills with heterospecific, however we have to consider parsimonious explanations
302 such as local and stimulus enhancement.

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304 We thank Johanna Miedel, the manager of Pesaleidja, for granting permission to work with
305 the cats. We would also like to thank the rest of the team of staff and volunteers at Pesaleidja
306 shelter for their guidance and cooperation on site.

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309 **Conflict of interest**

310 The authors declare no conflict in interest

311

312 **Author contributions**

313 Conceptualization: MM and CAFW; Data collection: MM; Formal analysis: MM and CAFW;

314 Writing: MM and CAFW.

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