A robust method for measuring social reward in adult mice

Zofia Harda[1], Magdalena Chrószcz[1], Klaudia Misiołek[1], Marta Klimczak[1], Łukasz Szumiec[1], Maria Kaczmarczyk-Jarosz[2], Jan Rodriguez Parkitna[1]

[1]Department of Molecular Neuropharmacology and [2]Department of Physiology, Maj Institute of Pharmacology of the Polish Academy of Sciences, Krakow, Poland

Abstract

Social interactions can be and often are rewarding. The effect of social contact strongly depends on circumstances, and the reward may be driven by varied motivational processes, ranging from parental or affiliative behaviors to investigation or aggression. Reward associated with nonreproductive interactions in rodents is measured using the social conditioned place preference (sCPP) paradigm, where a change in preference for an initially neutral context confirms reinforcing effects of social contact. Here, we revised the sCPP method and reexamined social reward in adult female mice. Contrary to earlier studies, we found that robust rewarding effects of social contact could be detected in adult (14-week-old) female C57BL/6 mice when the sCPP task was refined to remove confounding factors. Strikingly, the rewarding effects of social interaction were only observed among female siblings who remained together from birth. Contact with same-age nonsiblings was not rewarding even after 8 weeks of cohousing. Other factors critical for the social reward effect in the sCPP paradigm included the number of conditioning sessions and the inherent preference for contextual cues. Thus, we show that social interaction is rewarding in adult female mice, but this effect strictly depends on the familiarity of the interaction partners. Furthermore, by identifying confounding factors, we provide a model to study the mechanisms underlying the rewarding effects of nonreproductive social interaction in adult mice.

Introduction

The rewarding effects of social contact are the proximate cause for all forms of interaction with conspecifics. The direct method to model the rewarding effects of nonreproductive interaction in rodents is the social conditioned place preference (sCPP) paradigm, where social contact causes an increase in the time spent in a previously neutral context (Panksepp and Lahvis, 2007). In the test, animals are exposed to a set of environmental cues when placed in isolation and a second, different set of cues when housed in a group. Accordingly, when animals are tested for preference between the two sets of cues, an increase in the preference for the social context is used as a measure of social reward. sCPP directly measures the reinforcing effect of social contact and is based on the same construct as the classic conditioned place preference test that is used extensively to test the rewarding effects of drugs. The sCPP protocol, with various modifications, has been instrumental in a series of studies showing the roles of serotonergic and oxytocin-dependent signaling in neuronal plasticity underlying social reward (Cann et al., 2020; Dölen et al., 2013; Hung et al., 2017; Nardou et al., 2019; Wei et al., 2015). Reported results show that rewarding effects of social contact could be robustly observed in juvenile animals; however, the effect of social interaction is diminished or absent in early adulthood at the age of 8 weeks in male mice and at 11 weeks in females (Nardou et al., 2019). These results could be considered unexpected, as a lack of sCPP in adult mice would be at odds with other

indices of social interaction preference in adult mice, such as the anxiogenic effects of isolation (Rivera-Irizarry et al., 2020) or communal nesting female behavior (Hayes, 2000).

A method suitable for studying social reward in adult mice would resolve two basic issues. Primarily, the rewarding effects of social contact in mature adults likely differ in underlying mechanisms from those observed in juveniles, i.e., if rewarding effects of social contact without reproductive context in adult model animals can be reliably demonstrated. Moreover, while models of impaired social behavior in juveniles have obvious translational value, neuropsychiatric disorders affecting adults also frequently involve altered social behavior. Second, using adults as model animals facilitates the application of genetic tools to study neuronal signaling involved in social interaction. Commonly used methods to assess neural circuit activity require periods of weeks to achieve optimal transgene activity; thus, they are not well suited for the study of juvenile mice. Furthermore, when using genetically modified rodents, breeding large cohorts with identical ages is very difficult in practice. This, combined with the relatively high number of animals required to achieve an adequate test power, has made application of this task in mutant mice impractical.

Here, we present a revised sCPP task that reliably measures social reward in adult C57BL/6 mice. Our results indicate that social contact is rewarding in mature adult female C57BL/6 mice; however, the effect is dependent on the context, conditioning length, and familiarity.

Results

Neutral conditioning contexts

The sCPP paradigm is based on Pavlovian conditioning, where a context (i.e., a neutral stimulus) acquires the capacity to elicit a response if paired with a reward (i.e., social interaction). Therefore, the first step was to select a set of contexts not associated with inherent preferences in mature adult female C57BL/6 mice. We focused on female mice, as it was observed that *Mus musculus* females form groups and display cooperative parenting behaviors (Hayes, 2000). A schematic representation of the testing apparatus is shown in Figure 1A. Preference for four pairs of contexts was assessed, each context consisting of a distinct type of bedding and a wooden gnawing block. Bedding types differed in odor, texture and color, and gnawing blocks differed in shape and size. Before the experiment, a separate type of bedding and gnawing block was used in the home cages, so the animals had no previous exposure to the conditioning contexts. Preference was tested in 10- to 17-week-old female mice in a 30-minute session, during which mice could freely move between the two cage compartments (Figure 1A). As summarized in Figure 1B, mice had a significant inherent preference for one of the context types in sets 3 and 4 (one-sample $t_{22}=4.163$, $p < 0.001$ and $t_6 = 9$, $p < 0.001$, respectively, see Table S1 for extended data). In the case of set 2, while no significant preference between contexts was detected despite the apparent trend ($t_{15}=1.965$, $p = 0.068$), mice were observed to be eating one of the bedding types, and thus, set 2 was excluded. Only in one case, set 1, was no inherent preference observed when data from all experiments performed were included ($t_{113}=0.119$, $p = 0.906$). No significant differences in the distance traveled between the different sets were observed (Figure 1C, one-way ANOVA $F_{3,156} = 2.615$, $p = 0.053$). Based on these results, set 1 (beech type 1 + cellulose) was selected for all further experiments as being completely neutral during initial exposure.

Social reward in adult female mice

Next, we assessed whether social contact with same-sex, same-age siblings was rewarding for adult female C57BL/6 mice (14 weeks old, see Table S3). The test followed a similar design as previously used in the case of juvenile mice (Dölen et al., 2013; Harda et al., 2020; Panksepp and Lahvis, 2007). Briefly, mice underwent 6 days of conditioning, during which they were moved between a social cage with siblings and single housing with the respective contexts every 24 hours (Figure 1D). The assignment of beech (A) and cellulose (B) contexts was randomized between litters to preserve a balanced and unbiased design. An increase in time spent in the context associated with social interaction (the reward stimulus) was interpreted as a conditioned response and thus proves that the stimulus acted as a reward. The effect of conditioning was assessed either by the relative change in preference between pre- and post-test ("Pre Post" and "Index") or the preference for the social-conditioned context during the post-test ("Score").

Adult female mice had a significantly increased preference for the social context from the pre-test to the post-test when A (beech) was paired with social contact (Figure 1E, *context* $F_{1,30}$ = 0.871, p = 0.358, *pre-post* $F_{1,30}$ = 12.526 p = 0.001; *interaction* $F_{1,30}$ = 0.509 p = 0.481; *post hoc* Bonferroni t test context A and B: t_{15} = 3.021 p = 0.017 and t_{15} = 1.989 p = 0.131, respectively), which was also evident in the preference index (Figure 1F, one-sample t test context A and B: t_{15} = 3.069 p = 0.008 and t_{15} = 2.188 p = 0.045, respectively). Likewise, mice had a significant preference for the social context during the post-test, irrespective of the type of bedding (Figure 1G, one-sample t test context A and B: t_{15} = 5.492 p < 0.001, t_{15} = 2.136 p = 0.050, respectively). In the case of context A, 15 out of 16 animals (94%) had a preference for the social-conditioned context, and the same was the case for 12 out of 16 (75%) mice for context B. There were no significant effects of the type of context (A or B). When the data from both contexts were pooled, the social reward effect was significant in all three measures: the increase in time spent in the context (Figure 1H&I, t_{31} = 3.568 p = 0.001 and t_{31} = 3.747 p < 0.001, respectively) and the preference during the post-test (Figure 1J, t_{31} = 4.808 p < 0.001). Together, these results show that adult (14 weeks old) female C57BL/6 mice acquired a preference for the initially neutral, social-conditioned context and thus demonstrate that social contact with sibling females was rewarding.

Social contact independent effects

Next, we considered the possibility that the context itself (i.e., the type of bedding) could act as a reward. Speculatively, while there was no initial preference between contexts, one of the types of bedding would become preferred during conditioning. Additionally, it could have been argued that mice showed a preference for the context they were deprived of during the previous 24 h, irrespective of social interaction. To test these possibilities, we conducted an experiment following the same procedure as before, except that the mice remained with siblings in both contexts (Figure 2A). The results from these experiments are shown separately for the two starting contexts. When the mice were first exposed to context A, an increase in time spent in the A context was observed, although both A and B were paired with social contact ("noncond", Figure 2B). There were no significant differences between only A paired with social interactions compared to when both contexts were associated with social contact (*cond* vs. *noncond* $F_{1,26}$ = 0.273, p = 0.606, *pre-post* $F_{1,26}$ = 12.92 p = 0.001, *interaction* $F_{1,26}$ = 0.00 p = 0.995, *post hoc* Bonferroni t test for the "noncond" Group t_{11} = 2.094, p = 0.120). In line with this, there were no significant differences in the average index and score between the conditioned and nonconditioned groups when the animals were first exposed to context A (Figure 2C&D, t_{26} = 0.060 p = 0.953 and t_{26} = -0.452 p = 0.655, respectively), and the index and score in the nonconditioned group were higher than the chance level (t_{11} = 2.4622 p = 0.032 and t_{11} = 3.332 p = 0.007, respectively). Conversely, in the case where the first exposure was to context B, there was a

significant interaction of pre vs. post difference and conditioned vs. nonconditioned (Figure 2E, *conditioning* $F_{1,23}$ = 3.306, p = 0.082, *pre-post* $F_{1,23}$ = 0.583 p = 0.453, *interaction* $F_{1,23}$ = 6.404 p = 0.0187, *post hoc* Bonferroni t test for the "noncond" Group t_8 = -1.839 p = 0.206) and significantly lower index and score compared to the normal procedure (Figure 2F&G, t_{23} = -2.243 p = 0.035 and t_{23} = -3.308 p = 0.003, respectively). While these results would be in line with expectations, the score value was significantly lower than the chance level (t_8 = -2.832 p = 0.022), thus again pointing to a context A preference. These data show that while context A is initially neutral, it becomes preferred after conditioning. However, this effect can be controlled by balancing the starting contexts. To make the experimental groups equal in size, we randomly trimmed the larger group using an R script. When equal numbers of animals for both starting contexts were combined, no conditioning effects were observed in the nonconditioned group in the pre- vs. post-test difference (Figure 2H, t_{17} = 0.514 p = 0.614), index (Figure 2 I, t_{17} = 1.026 p = 0.320) or score (t_{17} = 0.323 p = 0.614). Thus, although we observed context-type conditioning, the effect could be separated from the social contact reward. For all further experiments, the experiments were randomly 'trimmed' in the same fashion to balance the contexts. Imbalances occurred despite planning equally sized groups due to a greater than 70% initial preference for one of the contexts and variability in litter sizes.

Conditioning length and familiarity

Previously, it was reported that no significant rewarding effects of social contact were observed in C57BL/6J female mice that were older than 11 weeks at post-test (Nardou et al., 2019). However, these data were based on a protocol with only one 24-h social context conditioning period, followed by one 24-h isolation period. Indeed, when we shortened the conditioning to 2 days, 14-week-old adult C57BL/6 female mice from the IP PAS stock (see Table S3) showed no significant increase in social context preference from pre- to post-test (Figure 3A, t_{23} = 0.805 p = 0.430), and there were no significant effects on the index and score (Figure 3 B&C, t_{23} = 0.8853 p = 0.385 and t_{23} = 0.773 p = 0.448, respectively). Conversely, when the 8-week-old female mice underwent conditioning in the 2-day protocol, a significant increase in preference from pre- to post-test was observed (Figure 3D, t_{19} = 3.316 p = 0.004), and the score and index were significantly above the chance level (Figure 3E&F, t_{19} = 3.317 p = 0.004 and t_{19} = 3.795 p = 0.001, respectively). These results replicate previously reported data (Nardou et al., 2019) and show that the length of the conditioning strongly affects the sCPP.

Social behaviors are strongly influenced by familiarity; therefore, in the final experiment, we assessed sCPP in two cohorts that were not siblings and were housed together for a specific period of time before the test. The first cohort comprised mice that were combined after weaning (i.e., ~4 weeks of age), while the second cohort consisted of mice that were brought together one day before the pre-test (Figure 4A). In both experiments, mice were brought together to form groups of 3 to 5 in such a way that every animal in the group was from a different litter. The conditioning procedure was started when the mice reached at least 12 weeks of age. Strikingly, we found no effect of conditioning on context preference in mice that had been housed together since weaning (Figure 4B, C and D, t_{17} = -0.095 p = 0.926, t_{17} = -0.081 p = 0.936 and t_{17} = 0.556 p = 0.586, respectively). The same was the case in animals that were brought together a day before the pre-test (Figure 4E, F and G, t_{17} = 1.249 p = 0.229, t_{17} = 1.748 p = 0.098 and t_{17} = 0.98911 p = 0.337, respectively). Thus, we did not observe rewarding effects of social interaction in nonsibling mice, even when they were housed together for a period of ~8 weeks, although it remains uncertain whether the critical factor was the age when the animals were brought together or their relatedness. Additionally, the results from this experiment indicate that the preference for the social context is not driven by aversion to the isolation context, baring the unlikely case where interaction with nonsiblings and isolation are equally aversive.

Discussion

We show that in adult C57BL/6J female mice, contact with same-age female siblings is rewarding. Our results extend previous observations in juvenile mice (Nardou et al., 2019; Panksepp and Lahvis, 2007) and show that the protocol length and the type of context used have a critical role in the result of the sCPP task. Thus, we provide a model to study the mechanisms underlying the rewarding effects of nonreproductive social interaction in adult mice, which could be useful in models of human neuropsychiatric disorders that involve impaired social behaviors. Moreover, the revised procedure greatly facilitates the use of sCPP with genetically modified mice, where the age restrictions made the test impractical.

A critical element of the sCPP procedure is the length of the conditioning sessions. Here, we used 24-h conditioning periods for the social and isolation contexts, the same as several recent reports (Dölen et al., 2013; Hung et al., 2017; Nardou et al., 2019; Panksepp and Lahvis, 2007). Protocols with short, 15-30-minute conditioning sessions have also been described, where one of the contexts was paired to interaction with an unfamiliar (Bariselli et al., 2018; Kummer et al., 2014) or a familiar (Ramsey et al., 2021) juvenile or an age- and weight-matched partner. According to these reports, the rewarding effects of a brief interaction were also dependent on age and familiarity, and in contrast to this report, contact with unfamiliar mice resulted in significant place preference (Bariselli et al., 2018; Kummer et al., 2014). The effects of the brief contact with a familiar conspecific were reported to be strain specific; CD1 female mice showed robust sCPP, while C57BL/6J did not (Ramsey et al., 2021). There are essential differences in the approaches, and we would like to note that the long conditioning periods exclude potential effects of novelty, sociability or social memory, while short conditioning sessions emphasize them and could be argued to share similarities to the three-chamber social approach task (Crawley, 2007).

We focused on female mice because our aim was to study the rewarding effects of amicable (as opposed to hostile) social interactions. As already noted, *Mus musculus* females show cooperative parenting behaviors (Hayes, 2000). Conversely, adult male mice in natural and seminatural environments show territorial behavior (Kondrakiewicz et al., 2019). Under standard laboratory conditions, male mice also engage in fights, even with familiar partners. Fights are more frequent after environmental changes (Melotti et al., 2019). The sCPP protocol requires daily changes in bedding (Nardou et al., 2019; Panksepp and Lahvis, 2007; Wei et al., 2015); thus, it is likely to induce aggressive behavior. Furthermore, an opportunity for aggressive encounters has been consistently shown to induce place preference in male mice (Golden et al., 2019). Therefore, if familiar male mice of the C57BL/6J strain engage both in hostile and affiliative social interactions (Melotti et al., 2019), it is not possible to distinguish which type of interactions are responsible for the conditioning effect. Hence, we believe that the neural basis of the rewarding effects of amicable social interactions between adult animals should be studied using female mice.

The observation that sCPP is absent in 14-week-old female C57BL/6 mice when mice are exposed to the social and isolation contexts only once was replicated (the two-day protocol, (Nardou et al., 2019)). It could be argued that the necessity to extend the conditioning to observe rewarding effects in adults proves that the effects of social contact are weakened. However, we find such interpretation to be too speculative. First, the sCPP results should probably be considered qualitative rather than quantitative. Moreover, it would be difficult to distinguish the lack of rewarding properties of the stimulus from reduced salience or a slower learning rate. Additionally, it could be hypothesized that the isolation context conditioning plays a much stronger role in juvenile mice, as was previously noted (Cann et al.,

2020). Therefore, as a more plausible explanation, we found the effect of the length of conditioning reflects a difference in the underlying mechanism in adult vs. juvenile mice, although, admittedly this remains speculation without further evidence.

A particularly interesting observation is that the rewarding effects of social contact in adult female mice were only observed among siblings that were housed together from birth. Virtually all aspects of mammalian social behavior are influenced by familiarity between interaction partners (Bartolomucci et al., 2004; Ferretti et al., 2019; Harrison et al., 2018; Kareem and Barnard, 1982; König, 1994; Martin et al., 2015; Motomura et al., 2015; Puścian et al., 2022; Reynoso-Cruz et al., 2020). To our knowledge, surprisingly, no published work has directly assessed the influence of familiarity on the rewarding effects of social interactions in mice. Two opposing hypotheses concerning the effect of familiarity on social reward can be derived from the literature. Cann and coauthors hypothesized that contact with unfamiliar individuals could be more rewarding for mice (Cann et al., 2020). This hypothesis was based on their own observation of unstable conditioning effects elicited by social contact with familiar mice (Cann et al., 2020) and more robust results acquired with a protocol using an unfamiliar individual as a stimulus animal (Bariselli et al., 2018). However, two other lines of observations suggest that social contact with familiar individuals should be more rewarding than with unfamiliar individuals. First, both male and female mice engage in affiliative social interactions more frequently with familiar than unfamiliar conspecifics (D'Amato, 1997; Groó et al., 2018; Kareem, 1983; Kareem and Barnard, 1982). The second observation concerns the reproductive success of communally rearing pairs of female mice of different degrees of familiarity and relatedness; offspring survival probability is higher for females that were reared together than for females grouped as young adults, irrespective of their relatedness status (König, 1994). The results presented here are in line with these observations. We have shown that social contact with siblings reared in the same cage is rewarding for adult female mice, while social contact between conspecifics familiarized after weaning does not have rewarding properties. However, no conclusions concerning the influence of genetic relatedness on social reward could be derived from our study, as it was performed on an inbred mouse strain (C57BL/6). It has been shown that mice recognize kin by detecting the major urinary proteins (MUPs) ((Green et al., 2015), but see (Thoß et al., 2016)), and the genetic diversity of MUPs is very low among common laboratory mouse strains, even outbred (Cheetham et al., 2009). Hence, mice from inbred strains likely perceive all members of their strain as kin. We hypothesize that the results of our study could be explained by familiarization with sibling cues at a very early age or even during the prenatal period. Future research should assess the impact of genetic relatedness on social reward in mice.

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Methods

Animals

Adult female C57BL6 mice were bred at the Animal Facility of the Maj Institute of Pharmacology, Polish Academy of Sciences. The exact age and sex of the animals used for the initial screening of bedding sets are shown in Table S2. The groups of animals used in the sCPP experiments are described in Table

S3. All behavioral procedures were approved by the II Local Bioethics Committee in Krakow (permit numbers 224/2016, 35/2019, 266/2020, 38/2021, 67/2020) and conducted in accordance with the European Communities Council Directive 2010/63/EU.

Before the experiment, animals were group housed (2-6 per cage) on aspen bedding in standard type II L cages. One of two similar brands of aspen bedding was used (Table S4). Gnawing blocks and bedding material were always present. Standard rodent chow and water were available *ad libitum*. The environmental conditions were as follows: temperature (22 ± 2 °C), humidity (app. 40-60%), and a 12/12-h light-dark cycle with lights on at 7 AM CET/CEST. Pre- and post-tests were conducted during the light phase.

Animals were weaned at the age of 27-28 days, and female offspring were placed in a new cage. For the basic version of the protocol (Figures 1-3), mice were housed with their sisters since weaning throughout the experiment, except in the experiments where the effect of familiarity was tested. In the first experiment (Figure 4, upper panel), mice were housed after weaning (4 weeks of age) and tested in nonsibling groups. In the second experiment (Figure 4, lower panel), animals were housed together with their sisters from weaning until the day before the pre-test (at approximately 12 weeks of age). On the day before the pre-test, they were mixed with mice from different litters and housed in the new groups throughout the experiment. In both experiments, mice were mixed in such a way that only one animal from a given litter was present in the cage. The animals were handled for 4-5 days before the beginning of the experimental procedures.

Conditioning contexts

Four sets of conditioning contexts were tested (Table S1, Figure 1). Each set consisted of two distinct environmental contexts (context A and context B) that differed in bedding type (Table S4) and gnawing block size and shape (Table S5). The test for the context preference was performed in a custom-made opaque plastic cage (30 × 30 × 30 cm) divided into two identical compartments by a transparent plastic wall, with a 5 x 5-cm opening at the base. Each compartment contained one type of context. Mice were allowed to freely explore the cage for 30 minutes. Two animals were tested simultaneously in cages placed adjacently. Behavior was recorded using a camera placed above the cages, and the amount of time spent in each compartment was measured automatically using EthoVision XT 15 software (Noldus, The Netherlands). The experimental room was dimly lit (5-10 lux at the bottom of the cage). Additional illumination was provided with near-infrared LED lights.

Social conditioned place preference test (sCPP)

The procedure was performed as previously described (Harda et al., 2020). The test consisted of three phases: the pre-test, conditioning phase, and post-test (Figure 1A). The pre-test and post-test were performed exactly like the test for the context preference (see above). After the pre-test, animals were returned to their home cage for approximately 24 h. Then, mice were assigned to undergo social conditioning (housing with cage mates) for 24 h in one of the contexts used in the pre-test followed by 24 h of isolation conditioning (single housing) in the other context. For an unbiased design, the social context was randomly assigned in such a way that approximately half of the animals received social conditioning in context A and half in context B. The conditioning phase lasted 6 days (3 days in each context, alternating every 24 h, Figures 1, 2, 4) or 2 days (1 day in each context, Figure 3). After conditioning, the post-test was performed.

In the case of the experiment where effects independent of social contact were assessed, animals were housed together during all 6 conditioning phases (in both contexts).

To determine if mice developed social preference, we used three criteria: 1) pre-test-post-test comparison of the time spent in the social context, 2) social score – the difference in time spent in the social minus isolation context during the post-test (comparted to chance value, i.e., 0), 3) social index – the ratio of time spent in the social context during the post-test and time spent in social context during the pre-test (comparted to chance value, i.e., 1).

Data analysis

Animals that spent more than 70% of the pre-test time in one of the contexts were excluded from the analysis. In the instances when the number of animals conditioned on different bedding types were not equal (i.e., in the experiments assessing social context-independent effects and the influences of age and familiarity), the number of animals for each type of bedding was equalized by randomly removing the necessary number of cases from the larger group. The R script used for trimming the larger group and the datasets before and after trimming are available from: https://doi.org/10.5281/zenodo.6347482 .

The effects of bedding on time spent in the compartments were assessed using analysis of variance followed *post hoc* by Bonferroni corrected t test, two-sample t test or one sample t test as appropriate.

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Figure 1. Social reward in adult mice.

(A) A schematic representation of the conditioning cage. The cage was a 30×30×30-cm cube. The partition is a transparent Plexiglas plate with an opening at the base that allows the animal to cross freely.

(B) Inherent preference of conditioning contexts. Each point represents the time spent in the preferred compartment (i.e., having greater average preference) by a single animal. The total time of the test was 1800 s (30 min), and the dashed line represents equal time spent in both compartments (900 s). The sets of bedding used for conditioning are indicated above the graph. The numbers of animals tested in each set are shown below the graph. The mean and s.e.m. are shown in red, and significant preference is marked with a red "‡" (p < 0.05, one-sample t test vs. 900 s).

(C) Distance traveled. The graph shows the distance traveled by each animal during the 30-minute test. Sets are indicated above, and the group sizes are shown below the graph. The mean and s.e.m. values are shown in red.

(D) Schematic representation of the conditioning procedure.

(E) Time spent in context associated with social interaction during the pre- and post-test. For each animal, the times spent in the social context during the pre- and post-tests are joined by a line. A significant increase from the pre- to post-test is marked with a red "*" (p < 0.05, Bonferroni corrected t test). Group sizes are indicated below the graph.

(F) Preference index. The values represent the ratio between the time spent in the social context during the post-test to the corresponding time during the pre-test. Group sizes are shown below the graph, and the mean and s.e.m. values are shown in red. A significantly greater than 1 mean index value is shown as a red "‡" (p < 0.05, one-sample t test vs. 1).

(G) Preference score. The values represent the difference in time spent in the social context and isolation context during the post-test. Group sizes are shown below the graph, and the mean and s.e.m. values are shown in red. A significant mean preference score is shown as a red "‡" (p < 0.05, one-sample t test vs. 0).

(H, I, J) The change in time spent in the first context between pre- and post-test, the index and the score, respectively, data pooled for contexts A and B. The mean and s.e.m. values are shown in red, where appropriate. Significant effects are shown with a red "*" or "‡" (p < 0.05, two- or one-sample t test, respectively).

Figure 2. Social interaction-independent effects.

(A) Schematic representation of the procedure; both contexts are associated with social interactions.

(B) Time spent in context A during the pre- and post-test. For each animal, the times spent in the first context during pre- and post-tests are joined with a line. "Noncond" represents animals that remained with siblings in both contexts. The data in the "cond" represent normal conditioning and are shown for comparison (the same data are shown in 1E). For the "cond" group, the "first context" equals the social context. A significant increase from the pre- to post-test is marked with a red "*" ($p < 0.05$, two-sample t test). Group sizes are indicated below the graph.

(C) Preference indices for mice first exposed to context A. The values represent the ratio between the time spent in the social context during the post-test to the corresponding time during the pre-test. "Noncond" represents animals that remained with siblings in both contexts. The data in the "cond" represent normal conditioning (same as 1F) and are shown for comparison. Group sizes are shown below the graph, and the mean and s.e.m. values are shown in red. A significantly greater than 1 mean index value is shown as a red "‡" ($p < 0.05$, one-sample t test vs. 1).

(D) Preference scores for mice first exposed to context A. The values represent the difference in time spent in the social context and isolation context during the post-test. "Noncond" represents animals that remained with siblings in both contexts. The data in the "cond" represent normal conditioning (same as 1G) and are shown for comparison. Group sizes are shown below the graph, and the mean and s.e.m. values are shown in red. A significant mean preference score is shown as a red "‡" ($p < 0.05$, one-sample t test vs. 0).

(E, F and G) These graphs are the equivalents of B, C and D, respectively, but for mice first exposed to context B.

(H, I and J) The change in time spent in the first context between pre- and post-test, the index and the score, respectively. These graphs show merged data for both first contexts for the "noncond" group.

Figure 3. The effect of the time length on conditioning on social reward.

(A, B and C) The change in time spent in the first context between pre- and post-test, the index and the score, respectively, for 8-week-old mice after the 2-day conditioning procedure. The mean and s.e.m. values are shown in red in Panels B & C.

(D, E and F) The change in time spent in the first context between pre- and post-test, the index and the score, respectively, for 8-week-old mice after the 2-day conditioning procedure. The mean and s.e.m. values are shown in red in Panels E & F. Significant effects are shown with a red "*" or "‡" (p < 0.05, two- or one-sample t test, respectively).

Figure 4. The effect of familiarity on social reward.

(A, B and C) The change in time spent in the first context between pre- and post-test, the index and the score, respectively, in female mice that were brought together right after weaning. The mean and s.e.m. values are shown in red.

(D, E and F) These graphs are the equivalents for female mice that were brought together one day before the pre-test. The mean and s.e.m. values are shown in red.

Supplementary Tables

Table S1. Neutral conditioning context selection

	n	Context A	Context B	Excluded due to initial pref >70%	Prefered context	Preference	t test
Set 1	119	Beech 1, Block 2	Cellulose, Block 3	5	B	50.25	$t_{113}=0.1189$, p = 0.9056
Set 2	16	Beech 2, Block 2	Corn*, Block 3	0	B	54.25	$t_{15}=1.965$, p = 0.0683
Set 3	27	Beech 3, Block 2	Cellulose, Block 3	4	A	56.18	$t_{22}=4.163$, p = 0.0004
Set 4	10	Spruce, Block 2	Cellulose, Block 3	3	B	62.93	$t_{6}=9.000$, p = 0.0001

*Mice appeared to be eating the corn bedding

Table S2. The age and weight of the mice were tested for inherent bedding preference (Figure 1B)

Set	Mean age (weeks)	Age range (weeks)	Mean weight [g]	Weight range [g]
1	13.69	11.6-16.7	21.26	17.8-24.5
2	11.98	9.9-15.9	21.20	20.0-22.8
3	13.00	12.1-13.3	23.19	20.6-25.7
4	11.57	11.6-11.6	21.64	20.2-23.4

Table S3. Age and weight of animals in the sCPP experiments*

Figure	Mean age at post-test [weeks]	Age range on post-test day [weeks]	Mean weight at pre-test [g]	Weight range at pre-test [g]	Conditioning length [days]	Familiarity
1E-J	14.7	13.6-15.3	21.2	19.1-24.5	6	siblings
2B-J	14.7	13.6-15.6	21.3	19.1-24.5	6	siblings
3A-C	14.0	12.3-17.1	21.8	19.6-23.6	2	siblings
3C-D	8.7	8.4-9.0	18.8	16.7-21.1	2	siblings
4B-D	14.8	14.4-15.0	21.1	19.2-23.3	6	familiar nonsiblings
4E-G	14.6	12.6-16.1	20.4	17.8-22.9	6	unfamiliar nonsiblings

*Includes only animals shown on graphs; does not include mice with >70% initial preference or removed after trimming groups to equal size. Full dataset available: https://doi.org/10.5281/zenodo.6347482 .

Table S4. Bedding brand names and suppliers

Code	Product name	Supplier	Link
Aspen 1	ABEDD aspen animal bedding	Abedd SIA Jelgavas iela 29 Kalnciems, LV-3016 Latvia	https://www.abedd.com/
Aspen 2	Tapvei GLP aspen beeding, #HP10KG	Tapvei Estonia OÜ, Paekna küla, Kiili vald, 75408 Harjumaa, Estonia	https://tapvei.com/, https://animalab.eu/aspen-beddings
Beech 1	Trociny bukowe przesiane gat. 1	P.P.H. "WO-JAR", Kopernika 3/30, 32-100 Proszowice, Poland	-
Beech 2	Trocinka bukowa Facimiech	PPHU Natur-Drew A. Czaja, os. Kopernika 5/57, 34-100 Wadowice, Poland	-
Beech 3	LIGNOCELL ® HBK 1500-300	J. Rettenmaier and Sohne GMBH+CO KG Holzmuhle 1, D-73494 Rosenberg, Germany	https://www.jrs.eu/jrs_en/petcare/pets-dream.php
Corn	REHOFIX, Hygienic Animal Bedding	J. Rettenmaier and Sohne GMBH+CO KG Holzmuhle 1, D-73494 Rosenberg, Germany	https://www.jrs.eu/jrs_en/corn-fiber/rehofix.php
Cellulose	Biofresh Performance Bedding. 1/8' Pelleted Cellulose	ABSORPTION CORP 6960 Salashan Parkway Ferndale, WA 98248, USA	https://scottpharma.net/product/biofresh-performance-bedding/
Cotton	Podłoże bawełniane dla gryzoni	P.U i H CHABA Majora Hubala 28, 26-340 Drzewica, Poland	https://www.karusek.com.pl/produkty/chaba-podloze-bawelniane-dla-gryzoni-7l-8758
Spruce	LIGNOCELL ® Premium Hygenic Animal Bedding, Spruce Premium Scientific Bedding	Rettenmaier and Sohne GMBH+CO KG Holzmuhle 1, D-73494 Rosenberg, Germany	https://www.jrs.eu

Table S5. Gnawing blocks

Code	Name	Size [mm]	Manufacturer	Link
Block 1	SL	99 × 19 × 19	Urszula Borgiasz Zoolab, Zielona 14, 28-340 Sędziszów, Poland	http://zoolab.pl/en/enrichment-elements/
Block 2	LL	99 × 39 × 39		
Block 3	LS	49 × 39 × 39		