

Distinct encoding and post-encoding representational formats contribute to episodic sequence memory formation

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Abstract

In episodic encoding, an unfolding experience is rapidly transformed into a memory representation that binds separate episodic elements into a memory form to be later recollected. Here, we sought to investigate the representational format that accounts for successful memory formation of episodic sequences. We combined RSA and multivariate decoding analysis on EEG recordings while healthy female (N = 17) and male (N = 13) human participants encoded trial-unique combinations of face-object-scene picture triplets that were subsequently recalled in a test. Our findings revealed an ongoing process of image category integration throughout sequence encoding, that this process accumulated as a function of picture order in the sequence and that the degree of picture category integration throughout sequence encoding was not associated with episodic retrieval. We also found that episodic sequences that were later remembered were associated with an increased trial-specific neural similarity between EEG patterns elicited during picture sequence encoding and in the offset period, thereby indicating that a rapid memory reinstatement at the episodic offset supported the rapid transformation of an episodic sequence into a bound memory representation. The present findings demonstrate the time course and the functional relevance of the different representational formats that take place during online encoding and immediate offline periods that support the formation of memories for episodic sequences.

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1 **Introduction**

2 An important challenge in neuroscience is to understand how learning systems
3 operate to rapidly transform an ongoing experience into bound episodic memory
4 traces that can be recollected long term.

5 Traditionally, human episodic memory research answered this question by
6 focusing on experiments using single items as studied material and analysing the
7 neural underpinnings that predicted their successful retrieval during the online
8 encoding (i.e., when stimuli to be remembered were present) (Paller and Wagner,
9 2002). This research showed that the same brain regions and patterns of activity that
10 are engaged during memory “encoding” of an item tend to be reinstated during
11 subsequent memory “retrieval” (Danker et al., 2017; Gordon et al., 2014; Ritchey et
12 al., 2013; Staresina et al., 2012 and 2016), suggesting that remembering relies on
13 reactivating the initial neural representations elicited online during encoding.
14 Alternatively, another set of studies using single pictures as a studied material has
15 emphasized that successful memory encoding involves a substantial transformation
16 of early representations elicited during perception (Liu et al., 2021). Indeed, it has been
17 shown that within the first few hundred milliseconds, brain activities gradually and
18 progressively change from representing low-level visual information to higher-order
19 categorical and semantic information (Clarke et al., 2018) and that these transformed,
20 semantic representational formats contributed to stable short-term memory
21 maintenance (Liu et al., 2020). While these two lines of research evidence highlight
22 the dynamic representational nature that accounts for how the brain encodes single
23 items in memory, it is also relevant to understand how these representational
24 dynamics operate in the context of a sequential episodic encoding, akin to a more
25 realistic scenario whereby the retrieval of an event involves remembering the elements
26 that were encoded in the unfolding experience.

27 In the current study, we sought to investigate the representational format that
28 accounts for successful encoding of episodic sequences in memory. Specifically, we
29 aimed to examine whether successful encoding is supported by the preservation of
30 the representational acuity or idiosyncrasy of each of the elements within a sequence
31 or, alternatively, if it better requires an undergoing representational transformation of
32 each of the elements so that they become integrated into a bound but semantic
33 representational structure. In addition, we also aimed to investigate whether the
34 immediate offline period after the completion of a sequential episode contributes to
35 successful encoding. This is motivated by recent research that showed that brain
36 mechanisms that followed online encoding of a continuous stream of stimuli offer an
37 “optimal” window to register in memory a bound representation of an episode (e.g., Lu
38 et al., 2022). Here, we hypothesize that one such offline neural mechanism promoting
39 the binding of the elements of a sequence episode in memory is the rapid reactivation
40 of them in a temporally compressed manner. Rodent studies showed that neural
41 replay at quiescent periods immediately after single-trial spatial experiences supports

42 the formation of high-fidelity representation of the encoded trajectory in memory
43 (Foster and Wilson, 2006). More recently, research in rodents pointed to a semantic
44 aspect to replay, since it has been shown that novel information is added to the replay
45 memory of a track upon subsequent re-exposures to it (Berners-Lee et al., 2022). In
46 line with the animal literature, human literature has recently shown that
47 representations of just-ended events are reactivated upon the completion of an event
48 (Wu et al., 2021) or at event boundaries (Sols et al., 2017; Silva et al., 2019). However,
49 these studies did not discern whether memory reinstatement of the just-encoded
50 episode and its impact on retrieval relies on reactivating the initial neural
51 representations elicited online during encoding or, alternatively, whether it strengthens
52 the transformation of early encoded episodic material into a more semantic, abstract
53 representation. Thus, an important question that remains unresolved relates to the
54 representational format of this offset-locked neural activity supporting later recollection
55 of the just-encoded experience.

56 We recorded scalp electrophysiological (EEG) signals while participants encoded
57 trial-unique combinations of face-object-scene picture triplet sequences to be
58 subsequently recalled in a test. Leveraged by the high temporal resolution of the EEG
59 recording and the analytical power of representational similarity analysis (RSA) and
60 multivariate decoding, we examined the dynamics of the representational format that
61 contributed to successful episodic memory formation. The combination of these two
62 analytical approaches allowed us to discern whether different types of memory
63 representations, namely, “category-level” and “item-level”, supported memory during
64 the online encoding of the triplet sequence and offline, in the period that immediately
65 followed encoding. Our results demonstrate the time course, and the functional
66 relevance of the different representational formats that have an impact on memory
67 formation and help advance our understanding of how the brain rapidly transforms the
68 unfolding experience into bound episodic memory traces.

69

70 **Materials and Methods**

71

72 **Participants**

73 Thirty-two native Spanish speakers were recruited for the current experiment and
74 compensated €10 per hour for their participation. All participants had normal or
75 corrected-to-normal vision and reported no history of medical, neurological or
76 psychiatric disorders. Two participants were excluded from the study due to technical
77 problems during the EEG recordings. Data from 30 participants (17 females; age
78 range 18–32 years, $M = 23.77$, $SD = 4.38$) were analysed. Informed consent was
79 obtained from all participants in accordance with procedures approved by the Ethics
80 Committee of the University of Barcelona.

81 **Stimuli**

82 The experimental design included 312 images (350×350 pixels each): 104 images
83 of famous faces (52 male and 52 female), 104 images of famous places, and 104
84 object images. Famous face and scene images were selected from a larger sample of
85 the image database consisting of 284 and 184 pictures of each category, respectively.
86 The selection was carried out by a separate sample of 10 Spanish university students
87 (5 females; age range 21-39 years) who rated their familiarity with each image on a
88 scale from 1 to 4 (1: Not recognised; 2: Familiar; 3: Recognised but don't know the
89 name; 4: Know the name). The final set of 104 face and place images were those that
90 received the highest mean score by 10 external raters (mean score equal to or higher
91 than 3.44 for male, 2.89 for female and 2 for places). The 104 objects were selected
92 from available object-picture databases and covered 6 categories (clothing, food,
93 tools, transport, work and leisure). For each participant, 60 images (20 object images,
94 20 face images of famous people and 20 images of famous places) were randomly
95 selected for the localiser phase. Among the 312 images, 60 (20 object images, 20 face
96 images of famous people and 20 images of famous places) were randomly selected
97 for the localisation block. For the main task, 36 images (12 object images, 12 face
98 images and 12 place images) were used for example trials and the rest 216 images
99 (72 object images, 72 face images and 72 place images) were used for the encoding
100 trials; this separation was kept the same across participants.

101

102 **Experimental design**

103 The experiment consisted of the localiser phase and the task phase. In the localiser
104 phase, 60 images (20 faces, 20 scenes and 20 objects) were presented in random
105 order to participants. Each trial started with a 1000 ms fixation cross, followed by a
106 2500 ms image presentation. A text displayed on the screen then indicated the need
107 for the participants to state the category of the just-presented image (**Figure 1**).
108 Participants had a maximum of 10 seconds to respond. The next trial started
109 immediately once a response was given or the maximum time limit was passed. There
110 was a brief break between every 20 trials when participants could briefly rest and
111 decide to continue whenever they felt ready.

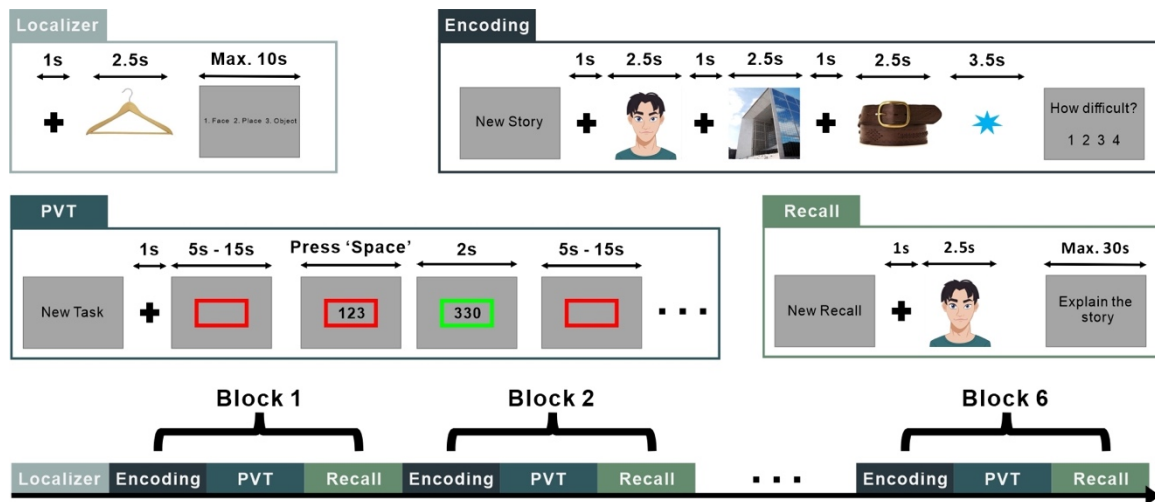


Figure 1. Experimental design. For the localisation task, 60 different images from 3 categories (face, place, and object) were presented. Participants were asked to indicate the image category. The encoding phase consisted of an image of an object, a famous face, and a famous place. Participants were asked to construct stories using the three elements for a later memory test. A blue asterisk appeared at the end of each triplet and participants rated their subjective sense of difficulty for story construction. For the Psychomotor vigilance task, participants were instructed to pay attention to the centre of the screen, waiting to react at the onset of a text timer by pressing the 'Space' button. In the recall phase there were 12 recall trials, each of which used the first image of the previously presented triplets to cue the free recall of the other two images. One block was completed after the retrieval phase and the next block started following a brief break. The experiment consisted of 6 blocks in total. An avatar image is displayed due to bioRxiv policy on not displaying pictures of real people.

112

113 The task phase started after the localiser phase. The task phase included 6 blocks,
114 each of them including an encoding task, a Psychomotor vigilance task (PVT) and a
115 retrieval test. Each block was independent of the other, so that picture images
116 presented in one block were never shown in any other of the blocks, but the task
117 instructions and their order of alternation were the same in each block. In the encoding
118 task, participants were instructed to encode 12 series of three images, namely an
119 object (O), a famous face (F), and a famous place (P). Participants were encouraged
120 to construct stories using triplet elements in the form of a narrative (e.g., Iniesta went
121 to Paris and purchased an expensive belt), and they were informed that the triplet
122 information would be tested later. In total, 72 triplets were randomly generated for each
123 participant from 216 images (72 object images, 72 face images and 72 place images),
124 and each image was used only once in the experiment. In each block, the presentation
125 order of the image categories in a series was fixed (e.g., always ordered as Face-
126 Place-Object in one block). There are in total 6 possible presentation orders, each of
127 which was used in one of the 6 blocks with no repetition and randomly generated for
128 each participant. At the beginning of each block, two example trials were presented,
129 indicating the order of presentation of the image categories. Participants were
130 instructed to use the two example trials to rehearse the upcoming series encoding in

131 the block and told that the example trials would not be tested later. Each encoding trial
132 began with the presentation of the text 'New Story' for 3000 ms, which marked the
133 start of a new triplet series. Triplet images were then presented sequentially on a white
134 screen for 2500 ms each after a 1000 ms black fixation cross. Immediately after the
135 presentation of the last image in each triplet, a blue asterisk appeared on the screen,
136 indicating a post-episode offset period of 3500 ms, during which participants were
137 instructed to avoid rehearsing the just-encoded triplet series. The asterisk remained
138 visible on the screen during the offset period. Participants were then asked to provide
139 a degree of subjective feeling of the difficulty of constructing a coherent episode with
140 the just-presented triplet of images by a button press on a scale from 1 ('very easy') to
141 4 ('very difficult'). The next trial began immediately after a response was given, or no
142 response was given after a time limit of 10 seconds. A small break of ~10 sec was
143 provided after completing 6 trials.

144 A block of the PVT task followed the encoding phase. In each PVT block,
145 participants were instructed to pay attention to the screen's centre and press the space
146 button as quickly as possible once the timer started counting. The task commenced
147 with the text presentation 'New Task' for 3000 ms. Then an empty red square was
148 displayed at the centre of the screen following a 1000 ms fixation cross. After a random
149 interval of between 5 sec to 15 sec, the timer started counting in the middle of the
150 square indicating the real passing time in milliseconds. The timer counted to a
151 maximum of 3500 ms if no response was given. Once the participants pressed the
152 button during the counting period, the timer stopped with the presentation of the final
153 reaction time in the centre of the screen for 2000 ms. In cases where no response to
154 the timer was given within the time limit, the presentation would be the final counting
155 time of the timer (i.e., 3500 ms). The new PVT trial started immediately after the
156 reaction time presentation. In total, 12 repetitions of response were required with no
157 interruption in the middle. A block of a PVT task lasted around 3 minutes.

158 The PVT task was followed by a cued-recall task. During this task, participants
159 were presented with the first image of all the encoded triplets in the current block in
160 random order. They were required to verbally recall the story episode containing the
161 other two images associated with the cue image. Each trial began with the text 'New
162 Recall' for 3000 ms, followed by the cue image on the screen for 2500 ms and a 1000
163 ms fixation cross. The text 'Explain the story' was then displayed on the screen, which
164 indicated to the participants they could start the verbal recall. The verbal recall had a
165 maximum duration of 30 s, during which the text instruction remained visible on the
166 screen all the time. Participants could skip to the next trial when finished with their
167 recall or if they were unable to recall any associated image by pressing the space bar.
168 A brief break of ~20 s separated the start of the next block.

169

170

171 **EEG recording and pre-processing**

172 During the experiment, EEG was recorded with a 64-channel system at a sampling
173 rate of 512 Hz, using a eego™ amplifier and Ag/AgCl electrodes mounted in an
174 electrocap (ANT neuro) located at 59 standard positions (FP1/2, AF3/4, Fz, F7/8, F5/6,
175 F3/4, F1/2, FCz, FT7/8, FC5/6, FC3/4, FC1/2, Cz, T7/8, C5/C6, C3/4, C1/2, CPz,
176 TP7/8, CP5/6, CP3/4, CP1/2, Pz, P7/8, P5/6, P3/4, P2/1, POz, PO7/8, PO5/6, PO3/4,
177 Oz, O1/2) and at the left and right mastoids. Horizontal and vertical eye movements
178 were monitored with electrodes placed at the right temple and the infraorbital ridge of
179 the right eye. Electrode impedances were kept below 10 kΩ. EEG was re-referenced
180 offline to the linked mastoids. Bad channels were interpolated, and a band-pass filter
181 (0.5 Hz -30 Hz) was implemented offline. Blinks and eye movement artifacts were
182 removed with independent component analysis (ICA) before the analysis.

183

184 **Behavioural data analysis**

185 During the retrieval phase of the experiment, participants were instructed to
186 verbally recall the constructed story episode associated with the picture cue. Verbal
187 recall of each trial was recorded through an audio recorder, and the audio files were
188 later analysed. A successful recall of the image was considered as either correctly
189 mentioning the name or describing it in precise detail. Memory for each triplet was
190 quantified by the number of images (excluding the cue) correctly recalled.

191

192 **EEG data analysis**

193 For each participant, we extracted epochs of EEG activity surrounding pictures
194 presented in the localiser and the encoding tasks. These EEG trial epochs had a
195 duration of 2500 ms (1280 data points given the 512 Hz EEG recording sampling rate),
196 and they were baseline corrected to the pre-stimulus interval (-100 to 0 ms). We also
197 extracted EEG epochs of 2100 ms (1024 data points) from the offset period following
198 the encoding of each triplet series. EEG signal to the offset period was baseline
199 corrected to the -100 to 0 ms averaged EEG activity. EEG trial epochs that exceeded
200 $\pm 100 \mu\text{V}$ were discarded for further analysis. EEG trials were then Gaussian smoothed
201 by averaging data via a moving window of 100 ms (excluding the baseline period) and
202 then downsampled by a factor of 5.

203

204 **Representational Similarity Analysis (RSA)**

205 RSA was performed timepoint-to-timepoint and included spatial features (i.e., scalp
206 voltages from all the 28 electrodes) (Sols et al., 2018; Silva et al., 2019; Wu et al.,

207 2021). The similarity analysis was calculated using Pearson correlation coefficients,
208 which are insensitive to the absolute amplitude and variance of the EEG response.

209 We conducted a trial-based RSA between the EEG signal elicited by each
210 encoding item (1st, 2nd, and 3rd, regardless of the image category) and the EEG
211 signal elicited at the offset period following the encoding of the triplet series. After
212 smoothing and down-sampling, EEG epoch data elicited by each picture in the triplet
213 included 205 sample points (given the 512 Hz EEG recording sampling rate) covering
214 the 2000 ms of picture presentation and EEG data from post-triplet offset contained
215 359 time points, equivalent to 3500 ms. Point-to-point correlation values were then
216 calculated, resulting in a 2D similarity matrix with the size of 205×359, where the x-
217 axis represented the episodic offset time points and the y-axis represented the picture
218 encoding time points. The output 2D matrix depicted the overall degree of similarity
219 between EEG patterns elicited by each encoding image and the subsequent post-
220 episodic offset interval.

221 To account for RSA differences between conditions, we employed a nonparametric
222 statistical method (Maris and Oostenveld, 2007), which identifies clusters of significant
223 points on the resulting 2D similarity matrix and corrects for multiple comparisons based
224 on cluster-level randomisation testing. Statistics were computed on values between
225 conditions for each time point, and adjacent points in the 2D matrix that passed the
226 significance threshold ($p < 0.05$, two-tailed) were selected and grouped together as a
227 cluster. The cluster-level statistics took the sum of the statistics of all time points within
228 each identified cluster. This procedure was then repeated 1000 times with randomly
229 shuffled labels across conditions. Cluster-level statistics with the highest absolute
230 value for each permutation were registered to construct a distribution under the null
231 hypothesis. The nonparametric statistical test was calculated by the proportion of
232 permuted test statistics that exceeded the true observed cluster-level statistics.

233 We also examined whether possible RSA effects (i.e., at cluster level) that could
234 be seen when comparing successful and unsuccessful conditions in the previous
235 analysis were trial-specific or whether they reflect task-specific patterns of correlation
236 between online and offline encoding time periods. In other words, we aimed to assess
237 whether RSA in the same trial between image encoding and offset period from the
238 same trial was higher than RSA between image encoding and offset periods from
239 different trials. To assess these issues statistically, we ran the RSA individually and
240 separately for successful and unsuccessful memory conditions by randomly shuffling
241 the pairing of EEG data from a given triplet and an offset period. This procedure was
242 repeated 200 times, each with a randomly generated shuffling order. The results were
243 then averaged across permuted trials for each of the identified clusters and
244 compared to the real cluster value using a repeated-measure ANOVA.

245
246

247 **Linear Discriminant Analysis (LDA)**

248 To identify the multivariate pattern of brain activity for image processing of different
249 categories, a Linear Discriminant Analysis (LDA) was trained and tested on the EEG
250 sensor patterns of localiser trials (pre-processed signal amplitude from 59 channels).
251 The classifier was trained independently per participant and at each time point during
252 localiser image presentation, then tested with a leave-one-out cross-validation
253 procedure. Given that three categories were included in the current experiment (face,
254 place, and object), at the training stage, the classifier was trained repetitively three
255 times, including each possible pair out of the three classes. For each of the two
256 classes, the classifier found the decision boundary that best separated the pattern
257 activity. We then asked the classifier to estimate the unlabelled pattern of brain activity
258 for each of the three decision boundaries (one for each pair of classes). The output of
259 the classifier for each two trained classes at a given time point was the distance value
260 to the decision boundary, which represents how probable the pattern of brain activity
261 belonged to one of the two included classes, with the sign indicating the class and the
262 magnitude reflecting the confidence of the classifier. The distance value for each pair
263 of classes was then sigmoid transformed to get the probability of either class that
264 unlabelled pattern activity belonged to (e.g., a distance value of 0 will return 50% for
265 either class). After normalising and averaging values across the three possible
266 pairings, the class with the highest probability was marked as the final label for the
267 testing data. To access the general separability between the three classes in a
268 compound measure, we defined a separability index as the sum of the absolute of the
269 three distance values to each of the decision boundaries, with the assumption being
270 that the greater the separability index, the higher the probability that the given activity
271 pattern belonged to a specific class rather than assimilating to all three classes with
272 equal distinctiveness (i.e., closer to zero).

273 This training-test procedure was repeated until every single localiser trial had been
274 classified. The predicted labels for all trials at every given time point were then
275 compared to the true classes to assess the accuracy of the classifier across all
276 localiser times.

277 To evaluate how face, object and scene category representations accounted for
278 EEG patterns elicited during picture encoding and at the offset period, we first
279 identified the time point where the cross-validation of the classifier reached the peak
280 accuracy. Using patterns of activity surrounding 10 time points around the peak (- 50
281 ms to 50 ms with the peak time point in the middle), we then trained the classifier per
282 participant with all localiser trials and predicted all sample points separately for
283 encoding and offset trials. The results were then averaged across localiser time points,
284 resulting in a 1D separability index line for each trial where each sample point
285 represented the encoding/offset time points.

286

287 **Linear-mixed effect model**

288 To further explore how the separability of pattern activity between picture
289 categories changed along the encoding sequence and whether it is predictive for
290 behavioural memory on a trial basis, we implemented a Linear Mixed Effect Model
291 (LMM) on the resulting general distance value of each encoding image classified by
292 patterns trained on trials from the localiser task. We further smoothed the resulting 1D
293 distance value for each predicting encoding trial by averaging over a moving window
294 of 200 ms, then introduced our LMM value on each time point as the independent
295 variable and both the image order in triplet series (1st, 2nd, and 3rd) and recall memory
296 (successfully recalled 0, 1, or 2 images following the cue), as well as the interaction of
297 the two as fixed effect variables. Subject was introduced in the model as the grouping
298 variable, with random intercept and a fixed slope for each fixed effect variable. The
299 statistical significance was then evaluated using Bonferroni correction for each fixed
300 effect variable at each timepoint thresholded with an adjusted alpha level of $\alpha =$
301 2.44×10^{-4} (0.05/205). The procedure was repeated to compare high and low memory
302 conditions during offset. The output 1D distance line across offset was averaged for
303 each condition across subjects. The *t*-statistics were then computed at each time point,
304 and the significance was evaluated at the cluster level after cluster-based permutation.

305

306 **Results**

307

308 **Localisation task**

309 For the localisation task, 26 out of 30 participants reached 100% accuracy in
310 identifying the image category, and the mean accuracy across the 30 participants was
311 99.72% (SD = 0.77%).

312

313 **Recall of picture triplets**

314 Participants were able to recall on average 1.12 pictures (SD = 0.37) following the
315 cue, with the mean percentage of trials recalling 0, 1, and 2 items being respectively
316 35.61% (SD = 16.41%), 16.30% (SD = 6.52%) and 48.09% (SD = 20.68%) (**Figure**
317 **2a**). We also found that the average number of images recalled upon the picture cue
318 did not vary between blocks, indicating that encoding and retrieval accuracy did not
319 vary throughout the task (repeated-measures ANOVA with block number as the main
320 factor: $F_{(5,140)} = 0.415$, $p = 0.838$). However, there was a significant difference in recall
321 performance depending on the category order of the triplet series. More concretely,
322 we found that encoding blocks that included triplets with face as the first picture (i.e.,
323 Face-Place-Object or Face-Object-Place) were less accurately recalled (Face-Place-
324 Object: mean = 0.914, SD = 0.098; Face-Object-Place: mean = 0.905, SD = 0.082)

325 than triplets from blocks where place (Pace-Face-Object: mean = 1.253, SD = 0.081;
326 Pace-Object-Face: mean = 1.224, SD = 0.081) or object (Object-Face-Place: mean =
327 1.213, SD = 0.081; Object-Place-Face: mean = 1.230, SD = 0.084) was presented first
328 (repeated measures ANOVA: $F_{(5,140)} = 9.798$, $p < 0.001$).

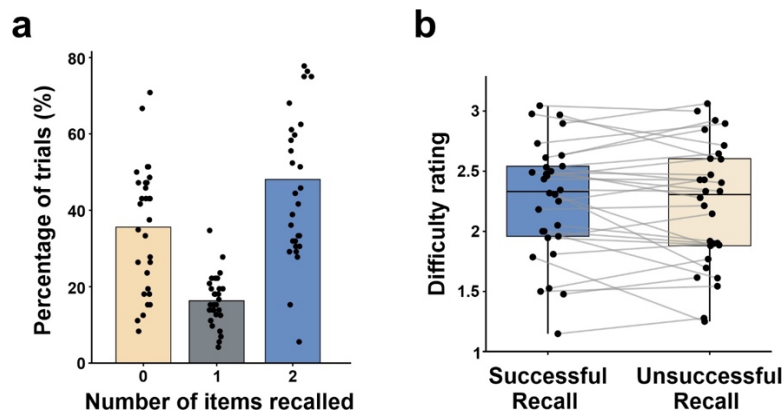


Figure 2. Behavioural results. (a) Percentage of trials as a function of numbers of images correctly retrieved during free recall. (b) Subjective rating of the difficulty of triplet encoding separated by whether or not the triplet was later successfully recalled (with both images associated with the cue being correctly recalled). Each dot on both plots represents the value for an individual in the corresponding condition. Each grey line on the boxplot connects the value of an individual in two conditions.

329

330 For RSA analysis, we adopted a median-split approach to separate the trials based
331 on whether the entire triplet images were correctly retrieved. Triplets with 2 images
332 recalled after the cue were labelled as successful recall, and triplets with either 1 image
333 or no image recalled were labelled as unsuccessful recall. The average percentage of
334 trials were respectively 48.09% (SD = 20.68%) for successful recall condition and
335 51.91% (SD = 20.68%) for unsuccessful recall condition (Wilcoxon signed-rank test: z
336 = -0.43, $p = 0.67$). RSA results for successful and unsuccessful recall trials were then
337 compared using a point-to-point paired t-test. The statistical difference between the
338 two conditions was then assessed with a cluster-based permutation approach.

339

340 **Participants' ratings of encoding difficulty**

341 On average, triplets were rated as 2.24 (SD = 0.47) (on a scale that ranged from
342 1: no difficulty to 4: very difficult), and the mean percentage of triplets rated as 1, 2, 3,
343 and 4 were respectively 27.91% (SD = 21.73%), 33.79% (SD = 13.80%), 24.65% (SD
344 = 13.13%) and 13.65% (SD = 12.03%). Based on the median-split criteria, difficulty
345 ratings for trials with successful recall (mean = 2.26 and SD = 0.48), and for trials with
346 unsuccessful recall (mean = 2.22 and SD = 0.51) did not differ statistically between
347 each other (paired Student t -test: $t_{(29)} = 1.01$, $p = 0.32$, two-tailed) (**Figure 2b**).

348

349 **RSA between item sequence and episodic offset at encoding**

350 We first examined the existence of encoding-offset neural similarity differences
351 between trials that were successfully or unsuccessfully recalled. This analysis
352 revealed that EEG patterns elicited during the encoding of picture triplets that were
353 later recalled showed, compared to unsuccessfully recalled trials, a higher degree of
354 neural similarity during the episodic offset period (**Figures 3a and b**). This result was
355

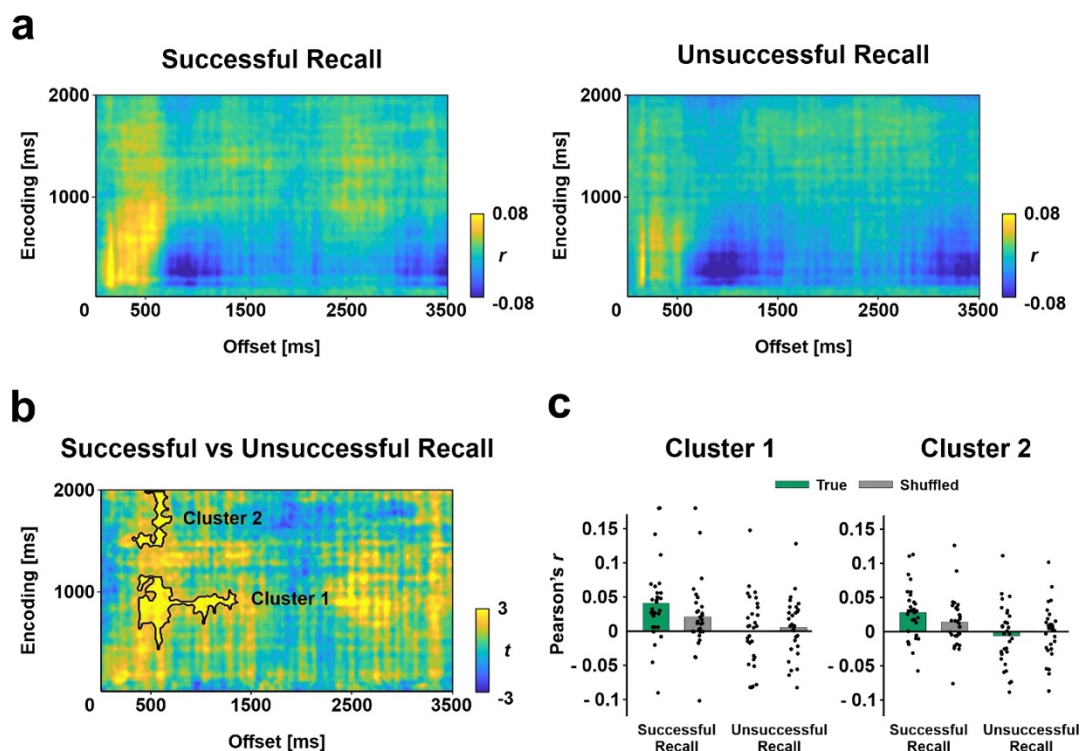


Figure 3. RSA for image at encoding and at post-encoding. (a) Time-resolved degree of neural similarity between image encoding and post-triplet offset for trials with successful subsequent recall (left) and unsuccessful recall (right). **(b)** Difference between similarity values for the two conditions. Statistically significant ($p < 0.05$, cluster-based permutation test) higher similarity value was found for trials successful recall centred in two areas (indicated by black contour lines. $P_{\text{cluster1}} < 0.001$; $P_{\text{cluster2}} = 0.002$). **(c)** Within Cluster 1 and Cluster 2, averaged true RSA values vs. shuffled RSA separated for trials with successful and unsuccessful subsequent recall. Each dot on the plots represents the value for an individual in the corresponding condition.

356

357 corroborated statistically with the cluster-based permutation test, which showed two
358 clusters of increased neural similarity starting at ~ 400 ms at offset period (Cluster 1: p
359 < 0.001 , mean t -value = 2.98, peak t -value = 4.74; Cluster 2: $p = 0.002$, mean t -value
360 = 3.10, peak t -value = 4.92) (**Figure 3b**).

361 We next tested whether the RSA effects seen when comparing successful and
362 unsuccessful conditions were trial-specific. To address this issue, we ran RSA by
363 shuffling the encoding-offset pairing 200 times and obtained for each individual a
364 similarity value that represented task- rather than trial-specific RSA effects. To
365 evaluate whether real and shuffled RSA effects differed from each other statistically,
366 we conducted a repeated-measure ANOVA with four main factors, namely Memory
367 (Successful vs. Unsuccessful recall), Cluster number (Cluster 1 vs. 2), RSA condition
368 (True value vs. Permuted value) and also Image order in the sequence (S1, S2 or
369 S3). We found a significant main effect of Memory ($F_{(1,27)} = 20.08, p < 0.001$) as well
370 as Cluster number ($F_{(1,27)} = 5.67, p = 0.025$). Importantly, there was a significant
371 interaction between Memory and RSA condition ($F_{(1,27)} = 14.62, p < 0.001$) (**Figure**
372 **3c**). There was also a significant interaction between Cluster and RSA condition ($F_{(1,27)}$
373 $= 4.95, p = 0.035$). None of the other main effects (or interaction between main effects)
374 reached significance threshold (all $p > 0.05$). These results indicated that the RSA
375 showed a trial-specific property only for successfully remembered trials.

376

377 **Classification accuracy and separability of picture category**

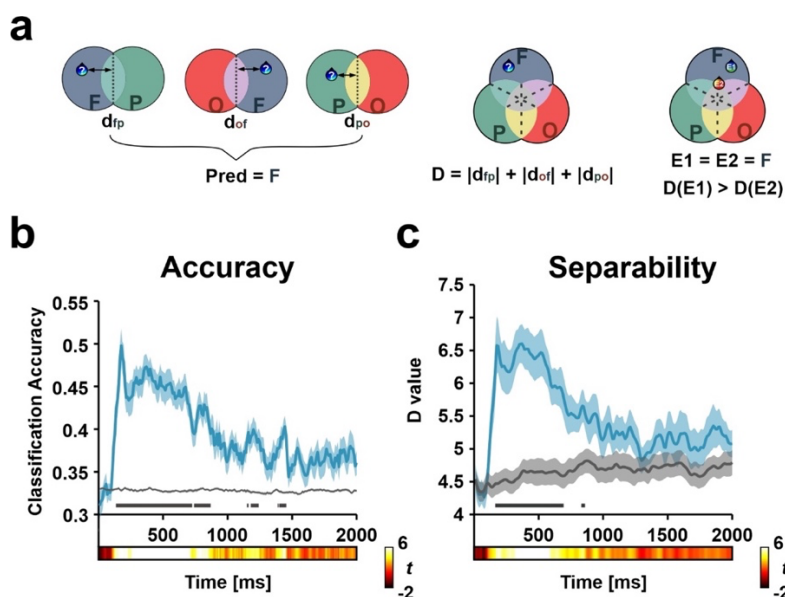
378 We adopted the LDA approach to classify and predict the image category being
379 processed based on the elicited EEG pattern in the localiser task. The classifier was
380 trained independently per participant and at each time point during picture encoding,
381 then tested with a leave-one-out cross-validation procedure. Two output values were
382 extracted for each time of training/testing, namely the category of tested data predicted
383 by the model with the highest probability among three alternatives (i.e., accuracy) and
384 a general distance value (D value) of tested data to the classification plane among
385 categories (i.e., separability) (**Figure 4a**).

386 The results of this analysis showed that picture category could be reliably
387 predicted rapidly at picture onset (i.e., ~130 ms), showing a peak classification
388 accuracy at ~180 ms ($t_{29} = 8.41, p_{\text{corr}} < 0.001$) (**Figure 4b**).

389 As expected, the pattern separability analysis showed similar temporal dynamics
390 to the accuracy ones. More specifically, pattern separability became significant as the
391 distance value increased compared to surrogate trials, with the difference emerging
392 from ~170ms. D value reached the local maximum at respectively ~180 ms ($D = 6.57,$
393 $t_{29} = 5.032, p_{\text{corr}} = 0.005$) and at ~380 ms ($D = 6.60, t_{29} = 7.25, p_{\text{corr}} < 0.001$) (**Figure**
394 **4c**).

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399 **Figure 4. Two cross-validated LDA classifier output measures using localisation trials.**
400 **(a)** Abstract illustration of the classifier output calculation. The distance value for each pair of
401 classes was sigmoid transformed to get either class's probability. The class with the highest
402 probability after normalising and averaging values across three pairs was marked as the final
403 label for the testing data (left). The general distance value (D value) was defined as the sum
404 of the absolute of the three distance values to each of the decision boundaries (middle).
405 Pattern examples 1 and 2 can be both classified accurately as 'Face' images. However,
406 Pattern example 2 also showed a more similar pattern to the 'Place' and 'Object' category,
407 which a smaller D value can indicate. **(b)** Classifier accuracy estimated using the leave-one-
408 out method. Image categories can be reliably decoded compared to surrogate trials starting
409 around ~ 130 ms after image onset, with peak value reaching ~ 180 ms. **(c)** Pattern separability
410 among image categories quantified by the general distance value, which evolved similarly
411 across time compared to the accuracy measure. D value reached the peak ~ 180 ms and ~ 380
412 ms. In plots **(b)** and **(c)**, the shaded area indicated SEM across participants, and statistical
413 significance compared to surrogate trials was Bonferroni-corrected and marked in dark grey
414 line.

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416

417 **Gradual integration of picture category information during** 418 **sequence encoding**

419 We examined whether the sequential encoding of pictures from different
420 categories in the encoding task would involve a gradual integration of the just-encoded
421 images from the sequence and whether this process predicted memory recall. To
422 address this issue, we extracted the -50 to 50 ms EEG pattern surrounding the peak
423 (i.e., at 180 ms from picture onset; **Figure 4b**) LDA accuracy during the encoding of
424 images in the localiser task. We then used these EEG patterns as the training data in
425 a new LDA and tested on EEG patterns elicited at each time point from each picture
426 from the sequence on the encoding task.

427 We then averaged across all training time points at trial level and included the
428 resulting distance value at each time point of encoding into LMM as the dependent

429 variable. For each trial, the number of items recalled, the encoding order of the image
430 in the triplets (i.e., 1st, 2nd and 3rd), and the interaction of the two were included in the
431 model as fixed-effect variables. Subject was introduced into the model as the grouping
432 variable, with random intercept and a fixed slope for each fixed-effect variable.

433 This analysis showed that the D value correlated negatively with the order of
434 picture in the sequence (**Figure 5a**) and that such effect emerged ~ 460 ms after
435 picture onset and persisted until ~860 ms. However, we found that D value did not
436 correlate with later picture recollection at the test nor the interaction of picture order
437 and memory. This suggested that the picture category integrative process takes place
438 during sequence encoding and that this had no impact on the later ability of the
439 participants to retrieve the sequence episode. To control for the possibility that the
440 observed effect was not merely due to a decrease in the specific category
441 classification accuracy as a function of the order of the picture in the sequence, we
442 extracted the mean accuracy across image order within the time window where the
443 significant decrease in pattern separability was identified (**Figure 5b**). A repeated-
444 measure ANOVA showed significantly above-chance accuracy value ($F_{(1,29)} = 111.57$,
445 $p < 0.001$) with no main effect for image order ($F_{(2,58)} = 0.43$, $p = 0.65$).

446

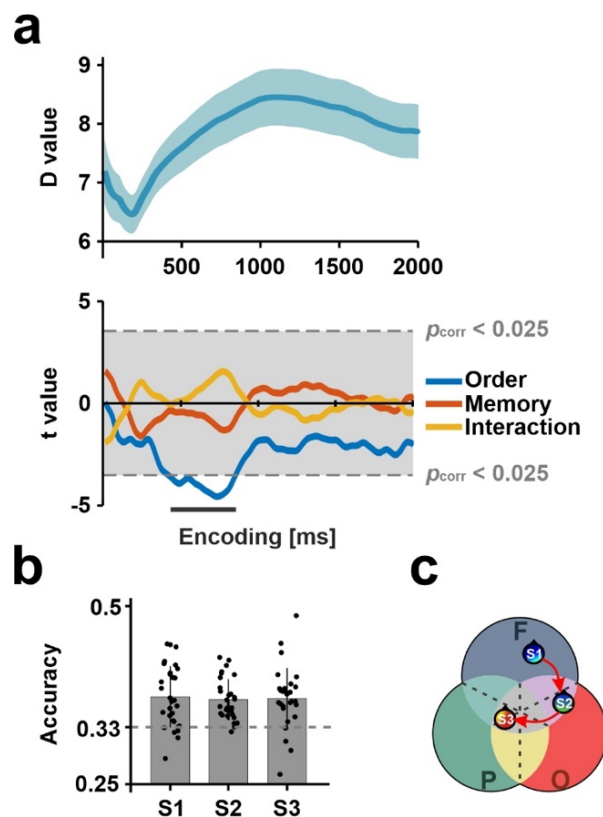


Figure 5. Pattern separability during image encoding predicted by LDA classifier trained on localisation trials. (a) D value (i.e., degree of category separability) during picture encoding from the triplets averaged across participants (upper, shaded area indicated SEM across participants) with statistical significance Bonferroni-corrected for the main effect of image order, subsequent memory and their interaction (lower). Shaded grey area and light grey dashed line marked the significance threshold boundaries (two-tailed) adjusted by Bonferroni correction. Time window where the main effect passed the threshold was marked in dark grey line below. (b) LDA accuracy averaged across the time window where a significant effect for image order was found. Category of image was classified equally accurate across image order ($p = 0.65$) yet significantly above chance (grey dashed line) ($p < 0.001$). Each black dot represents values for an individual participant. The central mark is the median, and the edges of the box are the 25th and 75th percentiles. (c) Abstract illustration of the speculated integration process. While the classifier continued to predict the image category accurately, there was a trend for an 'integrated' pattern indicated by a gradually decreased pattern separability.

447

448

449 **Picture sequence integration and memory at episodic offset** 450 **period**

451 We next examined whether an integrated form of the just encoded sequence could
452 predict memory for the episode right after its online encoding, that is, once the
453 encoding ended, at the offset period. If this was the case, we should observe that D
454 value was reduced at the offset period for successful compared to unsuccessful
455 recalled picture sequences.

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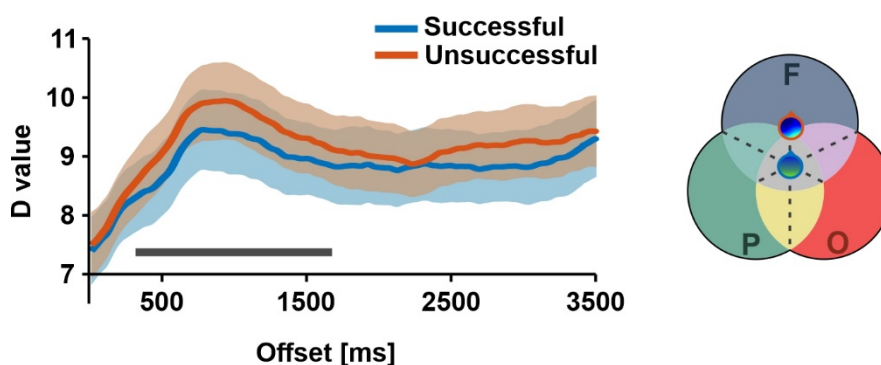


Figure 6. Pattern separability during post-triplet offset period predicted by LDA classifier trained on localisation trials. Lower distance value for trials that were later successfully emerged from ~320ms at triplet offset. Shaded area indicated SEM across participants. Dark grey line marked statistical significance adjusted by cluster-based permutation. An abstract illustration of separability pattern for successfully and unsuccessfully remembered trials were included on the right. Successfully remembered trials showed a more reduced D value as a sign of successful integration among the three categorical representations.

458

459 To address this issue, we again extracted the EEG pattern elicited during ~140
460 ms - 230 ms by picture presentation in the localiser task. We applied it to each time
461 point of the offset period from the encoding task. The resulting D value from the model
462 was then averaged across all training timepoints. We further smoothed the resulting
463 1D distance value trial by averaging over a moving window of 200 ms, then separated
464 D values for successful and unsuccessful memory trial conditions and averaged them
465 for each participant. Statistical comparisons between conditions were assessed and
466 then reassessed with a cluster-based permutation approach.

467 Confirming our hypothesis, the results of this analysis showed significant lower D
468 value for successful compared to unsuccessful recalled trials from ~320 ms to ~1680
469 ms ($p = 0.01$, mean t -value = -2.44, peak t -value = -2.78) at offset period (**Figure 6**).
470 Importantly, this time window coincided with the increased neural reactivation for
471 successfully recalled triplets identified previously in the RSA, suggesting an
472 overlapping functional role between post-encoding reactivation and integration.

473

474 Discussion

475 The current study examined the dynamics of the representational format that
476 contributed to successful episodic memory formation. The combination of RSA and
477 multivariate decoding approaches on EEG data allowed us to systematically compare
478 whether “category-level” or “item-level” supported memory formation during the online
479 encoding of a picture triplet sequence and offline, in the period that immediately
480 followed encoding. Our findings revealed an ongoing process of image category
481 integration throughout sequence encoding, that this process accumulated as a
482 function of picture order in the sequence and that the degree of picture category
483 integration throughout sequence encoding was not associated with episodic retrieval.
484 We also found that episodic sequences that were later remembered were associated
485 with an increased trial-specific neural similarity between EEG patterns elicited during
486 picture sequence encoding and at the at the offset period, thereby indicating that a
487 rapid memory reinstatement at the episodic offset supported the rapid transformation
488 of an episodic sequence into a bound memory representation.

489 Consistent with previous findings (Cichy et al., 2014; Wimmer et al., 2020;
490 Jafarpour et al., 2014), we successfully identified the neural patterns associated with
491 the encoding of picture categories in an early time window from image presentation
492 onset). However, instead of registering only the output from the classifier, generally
493 defined as the predicted class with maximal likelihood among possible alternatives,
494 we used it to develop an index that quantified the classifier's ability to distinguish
495 among all the possible classes at a given time point, the degree of separability or the
496 D index. In other words, the D index expresses the degree to which a tested neural
497 pattern assimilated or deviated from all the possible trained categories. By extracting

498 the D index during each of the pictures from the encoding triplet, we found a gradual
499 decrease of pattern separability from neural patterns elicited at early temporal stages
500 from the pictures sequence, being higher in the first picture and lower in the 3rd picture
501 of the sequence. It is important to note that during this identified time window, the
502 accuracy of the classifier to the correct category remained above chance and similar
503 throughout each of the pictures from the triplet sequence. Thus, the observed gradual
504 decrease in pattern separability cannot simply be attributed to a weak classification
505 performance but instead indicates a gradual reduction in the specificity of activity
506 patterns to a particular picture category (scene, object or face). One possible
507 explanation of this finding may be attributed to an attenuated neural activity by prior
508 expectation, given that participants could anticipate the category of the upcoming
509 image since the order of presentation was fixed within each block. Though prior studies
510 revealed that anticipation might reduce response in neurons tuned for expected
511 stimulus (Kok et al., 2013; Kumar et al., 2017), multivariate approaches have instead
512 shown a 'sharpening' effect for perceptual representations in cortical regions due to a
513 more selective population response (De Lange et al., 2017), resulting in a more
514 accurate pattern classification (Kok et al., 2013). Our findings that the decrease in
515 picture category pattern separability is taking place at around 500 ms from picture
516 onset, however, may not be explained by 'sharpening' effects because they are
517 thought to occur earlier in the temporal course of processing (i.e., < 400 ms from
518 stimuli onset). Instead, we argue that the gradual reduction in pattern separability
519 following the sequential presentation of images reflected a continuously additive
520 category-specific processing, which promoted the encoding of multiple categorical
521 information in parallel, supported by various overlapping cortical regions. In fact,
522 different yet overlapping cortical regions (e.g., various regions on the lateral surface
523 of occipitotemporal cortex) are selectively sensitive to stimuli from different categories
524 when presented in isolation, including face, objects and scenes (Silson et al. 2016). In
525 naturalistic scenarios, the processing of multiple categories of information embedded
526 in the encoding experience takes place simultaneously, and the neural signature of
527 such processes can be decoded in different cortical regions (Cooper and Ritchey,
528 2020). In the context of our study, the ongoing need to associate each appearing
529 picture with the previously encoded pictures from the sequence may have promoted
530 integrative processes online during the encoding of the picture.

531 An interesting finding from our study is that a decrease in the degree of picture
532 category pattern separability at the episodic offset, when the episode was completed,
533 but not during online encoding, was in fact predictive of later episodic recollection at
534 test. In addition, we found that later successfully recollected episodes showed greater
535 trial-based neural similarity at an overlapping temporal window at the offset period. All
536 in all, these findings suggest that successfully encoded episodic events triggered a
537 rapid neural reactivation that promoted a strengthening of a unique representation of
538 the encoded elements within the events into a bound memory trace. Previous fMRI
539 literature using different input types such as picture sequences (DuBrow and Davachi,
540 2014), short video clips (Zacks et al., 2001; Ben-Yakov et al., 2011; Ben-Yakov et al.,

541 2013), and movies (Baldassano et al., 2017; Ben-Yakov et al., 2018) highlighted the
542 sensitivity of the hippocampal-neocortical system to detect episodic offsets,
543 suggesting that the end of a long-timescale event triggers memory encoding
544 processes that occur after the event has ended. Our findings also align well with a
545 recent study that combined direct electrophysiological recordings from human
546 hippocampus and deep neural network analysis that showed that early representation
547 of visual picture information in the first second after stimulus offset was associated
548 with better long-term memory (Liu et al., 2021). However, our results extend previous
549 ones by showing that a high-fidelity memory of the representation elicited at each
550 image during encoding is reactivated at the offset period and the degree of this
551 “sequenced high-fidelity representation” contributes to the possibility of accessing a
552 bound representation of the episode.

553 In conclusion, we found a gradual integration process of perceptual
554 representations as encoding experience unfolded and the neural mechanisms elicited
555 in the episode offset period to promote the memory formation of episodic sequences.
556 These findings contribute to an emerging understanding of the mechanism by which
557 episodic information is encoded and subsequently retrieved. Current models
558 emphasized the dynamic representational formats through which the brain transforms
559 our experience into a memory trace. Our findings contribute to this important issue by
560 showing that different representational formats are flexibly used during online and
561 offline periods by the brain to support memory formation for episodic sequences.

562

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