Amino acid sequence assignment from single molecule peptide sequencing data using a two-stage classifier

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Abstract

We present a machine learning-based interpretive framework (*whatprot*) for analyzing single molecule protein sequencing data produced by fluorosequencing, a recently developed proteomics technology that determines sparse amino acid sequences for many individual peptide molecules in a highly parallelized fashion [1] [2]. Whatprot uses Hidden Markov Models (HMMs) to represent the states of each peptide undergoing the various chemical processes during fluorosequencing, and applies these in a Bayesian classifier, in combination with pre-filtering by a k-Nearest Neighbors (kNN) classifier trained on large volumes of simulated fluorosequencing data. We have found that by combining the HMM based Bayesian classifier with the kNN pre-filter, we are able to retain the benefits of both, achieving both tractable runtimes and acceptable precision and recall for identifying peptides and their parent proteins from complex mixtures, outperforming the capabilities of either classifier on its own. Whatprot's hybrid kNN-HMM approach enables the efficient interpretation of fluorosequencing data using a full proteome reference database and should now also enable improved sequencing error rate estimates.

Introduction

Proteins are key components of living organisms, but their heterogenous chemical natures often complicate their biochemical analyses, and consequently, the state of protein identification and quantification methods (e. g., mass spectrometry, antibodies, affinity assays) has generally tended to lag the remarkable progress exhibited by DNA and RNA sequencing technologies. However, improvements to protein analyses could potentially directly inform better biological understanding and better translate into biomedicine and clinical studies. Thus, the field of single molecule protein sequencing attempts to apply concepts from DNA and RNA sequencing to protein analyses in order to take advantage of the high parallelism, sensitivity, and throughput potentially offered by these approaches [3] [4] [5] [6].

Fluorosequencing is one such single-molecule protein sequencing technique inspired by methods used for DNA and RNA [1] [2]. In fluorosequencing, proteins in a biological sample are denatured and cleaved enzymatically into peptides. The researcher then chemically labels specific amino acid types, or alternatively, specific post-translational modifications (PTMs), within each peptide with different fluorescent dyes, then covalently attaches the peptides by their C-termini to the surface of a single-molecule microscope imaging flow-cell (**Figure 1A**). Sequencing proceeds by alternating between acquiring fluorescence microscopy images of the immobilized peptides and performing chemical removal of the N-terminal-most amino acid from each peptide, using the classic Edman degradation chemistry [7] [8] (**Figure 1B**). In this manner, the sequencing cycle (corresponding to amino acid position) at which different fluorescent dyes are removed is measured on a molecule-by-molecule basis, with these data collected in parallel for all the peptide molecules observed in the experiment (**Figure 1C**).

In theory, this process gives a direct readout of each peptide's amino acid sequence, at least for the subset of labeled amino acids (**Figure 1D**), but in practice there are several complications because of the

single-molecule nature of this sequencing method. Single molecule fluorescence intensities are

intrinsically noisy, arising from the repeated stochastic transitions of each individual dye molecule

between ground state and excited state, making stoichiometric data inexact, particularly when there are

large fluorophore counts. Typically, no more than 5-6 copies of the same amino acid, hence dye, are

expected for average proteolytic peptide lengths, with the number of distinct colors (*i.e.,* fluorescent

channels) set by the microscopy optics and available dyes, here assumed to be 5 or fewer. However,

inevitably with any chemical process, some fluorophore labeling reactions fail to occur, and

Figure 1. Overview of protein fluorosequencing. (**A**) illustration of the sample preparation process. Each grey circle represents an amino acid, and the letter in the circle corresponds to the standardized single letter amino acid codes. In the diagram, proteins are denatured, cleaved with protease, labeled with fluorescent dyes, and then labeled peptides are immobilized by their C-termini on the surface of a flow-cell. (**B**) The Edman degradation chemical reaction cycle, used to predictably remove one amino acid per cycle from each peptide. (**C**) For a given peptide, the sequencing process removes amino acids one at a time from the N-terminus, taking with them any attached fluorescent dyes. **D**: Major steps in computational data analysis include: **(1)** For each field of view, performing image analysis to extract fluorescence intensities for each spot (peptide) in each fluorescent channel across time steps (cycles), collating the fluorescence intensity data per spot across timesteps and colors. A vector of fluorescence intensities is produced, giving a floating-point value for every timestep and fluorophore color combination. **(2)** These raw sequencing intensity vectors (raw reads) must then be classified as particular peptides from a reference database. This step is the primary concern of this paper. **(3)**

photobleaching or chemical destruction can destroy fluorophores in the middle of a fluorosequencing

run. At some low rate, peptides may detach from the flow-cell during sequencing, and Edman

degradation can skip a cycle. These error rates, while individually small (approximately 5% each in

published analyses [2]), collectively add difficulty to peptide identification, necessitating computational

methods to process these data.

Currently, there are no published algorithms for mapping fluorosequencing reads to a reference

proteome to identify the proteins in a sample. The first analyses of fluorosequencing data used Monte

Carlo simulations to generate realistic simulated data as a guide for data interpretation and fitting of

experimental error rates [1] [2]. While this strategy did not scale well computationally to full proteomes,

it suggested that probabilistic modeling of the fluorosequencing process could provide a powerful

strategy for interpreting these data. In this paper, we explore the application of machine learning to

develop a classifier that correctly accounts for the characteristic fluorosequencing errors but is

computationally efficient enough to scale to the full human proteome.

Viewing this as a machine learning problem is challenging due to the large numbers of possible peptides

in many biological experiments. For example, in the human proteome, there are about 20,000 proteins,

which when processed with an amino-acid specific protease such as trypsin can correspond to hundreds

of thousands or even millions of distinct peptides, each of which can potentially vary due to post-

translational modifications or experiment-specific processing. This puts fluorosequencing data analysis

squarely in the realm of Extreme Classification problems, which are known to be challenging to handle in

practice [9].

To analyze these data, we took advantage of the ability to generate simulated fluorosequencing data

using Monte Carlo simulations [1] [2] to test k-Nearest Neighbors (kNN) classification and found it gave

results of poor quality but is able to scale efficiently to the full human proteome while maintaining

Figure 2. Nomenclature for different stages of fluorosequencing data analysis. The *whatprot* algorithm maps raw single-molecule protein sequencing reads to peptides and their parent proteins in the reference proteome (black arrows) by comparing experimental data (at bottom) to synthetic data generated using a Monte Carlo simulation (gray arrows).

reasonable runtimes. These initial explorations motivated the developments presented in this

manuscript, which focuses on the specific challenge of matching fluorosequencing reads to peptides

from a reference proteome (*peptide-read matching*).

Here, we propose a specialized classifier which combines heavily optimized Hidden Markov Models

(HMMs) to model the peptide chemical transformations during fluorosequencing, in combination with

kNN pre-classification to reduce runtime. We call this tool *whatprot*, compare it with kNN and a

classifier which uses HMMs without the kNN based runtime reduction, and demonstrate that the hybrid

HMM-kNN approach offers a powerful and scalable approach for interpreting protein fluorosequencing

data with the use of a reference proteome.

Methods

Monte Carlo simulation

To generate training and testing data typical of fluorosequencing experiments, we performed Monte

Carlo simulations based on the model and parameters described in [1] [2]. These parameters are the dye

loss rates p_c, which differ for each color c, the missing fluorophore rates m_c, the Edman cycle failure

rate e, the peptide detachment rate d, the average fluorophore intensity μ_c, and the standard deviation

of fluorophore intensity σ_c. We additionally model a background standard deviation σ_c'. Based on prior

estimates for the dye Atto647N ([1] [2]), we used the following values unless otherwise noted: $p_c =$

$.05$, $m_c = .07$, $e = .06$, $d = .05$, $\mu_c = 1.0$ (arbitrary rescaling of intensity values), $\sigma_c = 0.16$, $\sigma_c' =$

$.00667$. Although the code permits different values for different colors c, for our simulations, we

modeled each color of fluorophore with identical error values for simplicity.

An overview of the process with definitions for key terms is provided in **Figure 2**. We generate simulated

data in two formats. The first of these formats we refer to as a *dye track,* and it indicates the number of

remaining fluorophores of each color at each time step after considering sequencing errors. Thus, each

copy of one particular peptide sequence may give rise to a different specific dye track in a sequencing

experiment depending on the details of the labeling schemes and sequencing efficiencies. To simulate a

dye track, we randomly alter (with a pseudo random number generator) a representation of a dye

sequence in a series of timesteps, writing to memory the count of each color of fluorophore as we

progress until we reach a pre-set number of timesteps. In this simulation, we initially remove

fluorophores with a probability of m_c before beginning sequencing. We then additionally perform a

series of random events after logging fluorophore counts for each timestep: we remove the entire

peptide and all fluorophores with a probability of d to simulate peptide detachment from the flow cell,

we remove the last amino acid (and any attached fluorophore) with a probability of $(1 - e)$, and we

remove each fluorophore with a probability of p_c, where c is the color of the fluorophore, to simulate

fluorophore destruction. Each fluorophore count is stored as a two-byte numeric value.

The other format of data we consider is a *raw read*, which consists of radiometry data for each

fluorescent color and Edman cycle. Raw reads result experimentally from signal processing and

radiometry of the microscope imaging data from a fluorosequencing experiment. To simulate a raw

read, we first simulate a dye track, and then we convert each fluorophore count into a double-precision

floating point value indicating the fluorescent intensity. When we have a dye track entry indicating Λ_c

fluorophores for a given fluorophore color c, we sample a normal distribution with a mean of $\Lambda_c \mu_c$ and

a variance of $\sigma_c'^2 + \Lambda_c \sigma^2$. We perform this calculation for each channel at each time-step to simulate a

raw read.

These radiometry *raw reads* simulate the fluorescent intensity data we would expect to collect from

processing raw single molecule microscope images, a process currently performed for experimental data

using the algorithm *SigProc* (Part of Erisyon's tool *Plaster*, https://github.com/erisyon/plaster_v1), as in

[10] [11].

Bayesian classification with HMMs

Whatprot builds an independent HMM for each peptide in a provided reference proteome dataset. Each

state in this HMM represents a potential condition of the peptide, including the number of successfully

removed amino acids, and the combination of fluorophores which have not yet photobleached or been

destroyed by the chemical processing (**Figure 3**). Transition probabilities between these states can be

approximated using previously estimated success and failure rates of each step of protein

fluorosequencing.

We can use the HMM forward algorithm to associate a specific peptide to each *raw read* (a series of

observed fluorescence intensities over time and across different fluorescence channels). We obtain the

probability of the peptide given the raw read in two steps. First, we compute the HMM forward

algorithm using each possible peptide in the dataset to obtain the probability of the raw read given each

peptide. This uses the forward algorithm formula

$$f^{(t+1)} = O^{(t+1)} T f^{(t)} \tag{1}$$

Figure 3. Illustration of the states and transitions of the HMM for an example peptide. For the amino acid sequence RKKAY, we illustrate the case where the lysine (K) residues are labeled with fluorescent dyes of one color (blue stars) and the tyrosine (Y) residue is labeled by a second color (green star).

146   Where $\boldsymbol{f}^{(t)}$ represents the cumulative probabilities for each state at timestep t, where $0 \leq t \leq T$, $\boldsymbol{O}^{(t)}$

147   represents the diagonal emission matrix for the observation seen at timestep t, and $\boldsymbol{T}$ represents the

148   transition matrix which is the same at every timestep. The entries in each $\boldsymbol{f}^{(t)}$, $\boldsymbol{O}^{(t)}$, and in $\boldsymbol{T}$, represent

149   the following probabilities:

$$\boldsymbol{f}_i^{(t)} = p(Y_{1:t} = y_{1:t}, X_t = i | Z = z) \tag{2}$$

151   Where $Y_{1:T}$ are the random variables for the observations, $y_{1:T}$ are their true values, $X_{1:T}$ are the

152   random variables for the state in the HMM and Z is the random variable representing the peptide, and z

153   is a value it can take. We also have diagonal matrices $\boldsymbol{O}^{(t)}$ defined as:

154
$$\boldsymbol{O}_{ii}^{(t)} = p(Y_t = y_t | X_t = i, Z = z) \tag{3}$$

155 And :

156
$$\boldsymbol{T}_{ij} = p(X_{t+1} = i | X_t = j, Z = z) \tag{4}$$

157 We start from an initial state $\boldsymbol{f}^{(0)}$ which we compute by taking into account the missing fluorophore

158 rate m_c. Applying (1) repeatedly starting with the initial state $\boldsymbol{f}^{(0)}$ yields a value for $\boldsymbol{f}^{(T)}$, and we can

159 sum the entries to compute:

160
$$p(Y_{1:T} = y_{1:T} | Z = z) = \sum_i p(Y_{1:T} = y_{1:T}, X_T = i | Z = z) = \sum_i \boldsymbol{f}_i^{(T)} \tag{5}$$

161 Then, by using Bayesian inversion to normalize the data, we compute the probability of the peptide

162 given the raw read, as given by:

163
$$p(Z = z | Y_{1:T} = y_{1:T}) = \frac{p(Y_{1:T} | Z = z)p(Z = z)}{\sum_{\tilde{z}} p(Y_{1:T} = y_{1:T} | Z = \tilde{z})p(Z = \tilde{z})} \tag{6}$$

We implemented several algorithmic optimizations to this approach to reduce runtime. These included

reducing the number of states in the HMMs, factoring the HMMs' transition matrices into a product of

matrices with higher sparsity, pruning the HMM forward algorithm to consider only reasonably likely

states at each timestep, and combining the HMM classifier with a kNN pre-filter that can rapidly select a

short-list of candidate peptides for re-scoring by the HMM. We implemented the linear algebra and

tensor operations being performed in a manner that makes productive use of spatial and temporal

locality of reference. We describe these optimizations in more detail in the following sections and in the

supplemental **Appendices**.

Figure 4. Illustration of HMM state space reduction for the peptide of Figure 3. States are combined that have both the same number of amino acids remaining and the same fluorophore counts for each color of fluorophore.

HMM state space reduction

We combine states of certain peptide conditions into more inclusive states in our model. For peptide

conditions to be combined into these more inclusive states, they must have experienced the same

number of *successful* Edman degradation events (so that they will have the same number of amino acids

remaining), and they must have the same numbers of fluorophores of all colors. An example of the

resulting HMM for a sample peptide is shown in **Figure 4**.

A similar state reduction to ours was previously described by Messina and colleagues in [12]. The

reduction requires fluorophores to behave independently of each other, so that the status of one

fluorophore is uncorrelated with the status of any other. While this is not true in practice due to FRET

Figure 5. An illustration of the factoring of the transition matrix for the peptide from Figure 4. Note especially the reduction in the total number of transitions (arrows) when the transition matrix is factored. At left, black arrows represent non-zero entries in the unfactored transition matrix. At right, colored arrows (see key) represent non-zero entries in each of the matrices in the factored product. In both diagrams, arrows from a state to itself are omitted for visual clarity.

(Förster resonance energy transfer) and other dye-dye interactions, quantification of this effect in the

imaging conditions used for fluorosequencing suggests that these effects are negligible enough to ignore

[2]. The authors of [12] also require the fluorophores to be indistinguishable to reduce the numbers of

states. This is not true in our case because we use Edman degradation and because we use multiple

colors of fluorophores.

Nonetheless, we demonstrate in **Appendix A1** that despite these complications, this state space

reduction incurs no loss in the theoretical accuracy of the model. Further, we demonstrate that this

reduces the algorithmic complexity from what would otherwise be exponential with respect to the

number of fluorophores, to instead be tied to the product of the counts of fluorophores of each color.

Transition matrix factoring

In the HMM forward algorithm, a vector of probabilities with one value for each state in the HMM's

state space is repeatedly multiplied by a square transition matrix. This operation is the dominant

contribution to the algorithmic complexity of the HMM forward algorithm. Therefore, by making

multiplication by the transition matrix more algorithmically efficient, we can improve the theoretical

complexity of our computational pipeline.

We factor this transition matrix into a product of highly sparse matrices. This factorization is done by

creating a separate matrix for each independent effect under consideration, including loss of each color

of dye (where each color is factored separately), Edman degradation, and finally, peptide detachment

(**Figure 5**). As with the state space reduction, this optimization incurs no loss in the accuracy of the

model, and furthermore, these matrix factors, even in combination, are far sparser than the original

transition matrix when computed for larger peptides. This greater sparsity can be leveraged to achieve

superior algorithmic complexity results (see **Appendix A2**).

HMM pruning

204   Despite significant improvements in the algorithmic complexity of an HMM for one peptide given so far

205   from state space reduction and matrix factorization, performance can be improved if we consider

Figure 6. Illustration of the effects of HMM pruning for the peptide of Figure 5.

approximations. Intermediate computations contain mostly values close to zero, which will have

inconsequential impact on the result of the HMM forward algorithm. The most significant contribution

to this occurs for the HMM emission calculations. While there may be many states of a peptide which

have a significant probability of producing a particular observation value, in most states (particularly for

larger peptides) the observed value is extremely unlikely.

Emission computations can be viewed as multiplication by a diagonal matrix, different for each emission

in a raw read. The entries represent the probability of the indexed state producing the known emission

value for that timestep. We prune this matrix by setting anything below a threshold to zero, which

increases the sparsity of the matrix. Although use of a *naïve*, but standard, sparse matrix computational

scheme would reduce runtime, we show that better algorithmic complexity can be achieved with a more

complicated bi-directional approach in **Figure 6** and **Appendix A3**. While we did not implement this

approach precisely, a consideration of this effect served as inspiration for a technique combining

pruning with matrix factoring, as described next.

Combining transition matrix factoring with HMM pruning

Both transition matrix factoring and HMM pruning appear, at first glance, to be incompatible

improvements. These approaches can be combined, but the bi-directional sparse matrix computational

scheme introduces significant additional difficulties.

We view the various factored matrices as tensors and propagate contiguous blocks of indices forwards

and backwards before running the actual tensor operations to avoid unnecessary calculations (**Figure 7**).

Contiguous blocks of indices are needed because propagating lists of indices across the various factors

of the matrices has the same computational complexity as multiplying a vector by these matrices. This

may make the pruning operation seem less optimal in a sense, as some values that get pruned may be

Figure 7. Illustration of HMM pruning combined with transition matrix factoring for the peptide of Figure 5. We emphasize that this is an anecdotal example; while there are more arrows here than in **Figure 6**, this strategy provides an improvement in asymptotic complexity, as described in **Appendix A4** and shown in experiments with simulated data.

228   bigger than some that are kept due to this form of indexing. Nevertheless, we found the tradeoff to be

229   favorable in practice (**Appendix A4**).

230   Of note, instead of pruning by the raw values, we prune all states such that the known emission value is

231   outside of their pre-configured confidence interval. In this way we provide some confidence that the

232   fraction of true data inadvertently zeroed out is negligible.

k-Nearest Neighbors classification

Most traditional machine learning classifiers have an algorithmic complexity which scales proportionally

or worse to the number of classification categories. The Bayesian classifier we have so far described is

no exception; each raw read must be compared against every peptide in the reference dataset to be

classified. There are many problems in biology which require large reference datasets, human proteomic

analysis being one example. The human proteome has 20,000 proteins, which when trypsinized

generate hundreds of thousands of peptides. Classification against these many categories is

computationally intractable with a fully Bayesian approach.

In contrast, the algorithmic complexity of kNN scales logarithmically with the number of training points

used. For this reason, tree-based methods are common in other Extreme Classification applications [9],

where similarly massive numbers of categories are under consideration. Unfortunately, the resulting

faster runtimes come at a significant cost; kNN often gives far worse results in practice than a more

rigorous Bayesian approach.

For purely kNN based classification, we simulate 1000 raw reads per peptide in the reference to create a

training dataset and put these into a custom KD-Tree implementation for fast and easily parallelizable

nearest neighbor lookups. We do not allow edits in our KD-Tree after it is built so as to allow parallelized

lookups to occur without any concern for locks or other common issues in parallel data structures. We

also reduce the memory footprint of the KD-Tree through an unusual compression scheme. For our

training data, we use dye tracks instead of raw read radiometry data; this alone reduces the memory

footprint of the KD-Tree by a factor of four (dye tracks have a two-byte numeric value for every

timestep/color combination, while radiometry data have an eight-byte double-precision floating point

number). But this allows another further compression technique; we find all identical dye tracks and

merge them into one entry. With these dye tracks entries in the KD-Tree we store lists of peptides that

produced the dye track when we simulated our training data, along with how many times each peptide

produced that dye track.

To classify an unknown raw read, the k nearest dye track neighbors to a raw read query are retrieved.

These neighbors then vote on a classification, with votes weighted using a Gaussian kernel function,

$\exp\left(-\frac{\delta^2}{2\sigma_{kNN}^2}\right)$, where δ is the Euclidean distance between the query raw read and the neighbor, and

σ_{kNN} is a parameter of the algorithm. A neighbor is also weighted proportionally to the number of times

it occurred as a simulation result and will split its voting weight among all of the peptides that produced

that dye track proportionally to the numbers of times each peptide produced the dye track during

simulation of training data.

Once voting is complete, the highest weighted peptide is then selected as the classification, with its

classification score given as a fraction of its raw score over the total of all the raw scores. We have

explored multiple choices of k and σ values to optimize the performance.

Hybridizing kNN with Bayesian HMM classification

To combine the computational efficiency of kNN with the accuracy of the HMM model, we defined a

classifier which hybridizes these two disparate methods. We use a kNN classifier to reduce the reference

dataset, for each raw read, down to a smaller shortlist of candidate peptides. These candidates can then

be used in the Bayesian classifier by building HMMs to compare them against the specific raw read.

While this can result in the true most likely peptide not being in the shortlist and therefore not being

selected by this hybrid classifier, with a sufficiently long shortlist this is highly unlikely. A larger problem

is in performing Bayes' rule, as in (6). An exact formula for Bayes' rule requires an exhaustive set of

probability values for every potential outcome, which are summed in the denominator. Avoiding

determining every probability makes this impossible. Instead, we can estimate Bayes' rule as follows:

278
$$p(Z = z | Y_{1:T} = y_{1:T}) = \frac{p(Y_{1:T} | Z = z)p(Z = z)}{\sum_{\tilde{z} \in \zeta_h} p(Y_{1:T} = y_{1:T} | Z = \tilde{z})p(Z = \tilde{z})}$$

Where ζ_h is the set of up to h peptides selected by the kNN method; we require $z \in \zeta_h$. Although we

lose theoretical guarantees of optimal accuracy given the model, this change provides a considerable

improvement to the algorithmic complexity. The algorithmic complexity to classify one raw read using a

fully Bayesian approach is $O(RW)$, where R is the number of peptides in the reference dataset, and W

is the average amount of work needed to run an HMM for one peptide fluorophore combination. In

comparison, with the hybridized classifier, the algorithmic complexity is $O(\log(RQ) + hW)$ where Q is

the number of raw reads in the training dataset simulated for each possible peptide.

We chose specific values for h, σ, and k, by comparing the runtime and PR curves on simulated datasets.

287 Maintaining spatial locality of reference

Spatial and temporal locality of reference is the tendency of some computer programs to access nearby

data points at similar times. Modern CPUs are designed to make this extremely efficient through multi-

level batch caching schemes which cache data from RAM that is nearby a memory address being

accessed, so that nearby data can be read more quickly. Programs which exploit this in read-write

intensive pieces of code can often achieve significant runtime acceleration compared to programs which

do not.

We wrote highly optimized kernel functions to perform our structured matrix/tensor operations which

exploited the sparse nature of the problem while also iterating over elements in what we believe to be

an optimal or near optimal fashion for most computer architectures. We believe this provided

considerable improvements in performance, though this has not been rigorously tested.

298 Results

We simulated the fluorosequencing of peptides to obtain labeled training and testing data (**Figure 2**).

We generated several datasets, each with a randomized subset of the proteins in the human proteome.

We selected 20 proteins (.1% of the human proteome), 206 proteins (1% of human proteome), 2,065

proteins (10%), and 20,659 proteins (the full human proteome). We repeated this randomized selection

scheme to examine several protease and labeling schemes. These were (1) trypsin (which cleaves after

lysine (K) and arginine (R) amino acids) with fluorescent labels for aspartate (D) and glutamate (E) (these

share a fluorophore color due to their equivalent reactivities), cysteine (C), and tyrosine (Y), (2)

cyanogen bromide (which cleaves after methionine (M) amino acids) with D/E, C, Y, and K, (3) EndoPRO

protease (which cleaves after alanine (A) and proline (P) amino acids) with D/E, C, and Y, (4) EndoPRO

with D/E, C, Y, and K, (5) EndoPRO with D/E, C, Y, K, and histidine (H). Thus, in the schemes examined, of

the 20 canonical amino acid types found in most proteins, either one or two were recognized by the

protease and up to 6 additional amino acids were labeled by fluorescent dyes.

These databases of peptides were used to generate databases of idealized *dye sequences*, *dye tracks*,

and *raw reads*, used for training and testing purposes for the various models. For our test data for each

dataset, we generated 10,000 raw sequencing reads by randomly selecting peptides with replacement

from the dataset and simulating sequencing on them using the methods described in the *Monte Carlo*

simulation section of this paper. For both dye tracks and simulated fluorescent intensity measurements,

results where there were zero fluorophores throughout sequencing were discarded, as these would fail

to be observed in an actual sequencing experiment.

We collected and compared runtime data and precision-recall curves for several different purposes.

With the trypsinized 3-color dataset, we performed a parameter sweep of the pruning cut-off for the

HMM Bayesian classifier (**Figure B1**). Losses in precision and recall performance were negligible for cut-

off values of 5 and greater, though the precision recall curves grew worse at smaller values. Runtimes

shrank rapidly as the cut-offs were decreased. The pruning cut-off parameter sweep was also performed

on the 20-protein cyanogen bromide dataset (**Figure B2**). We saw that in this second dataset, runtime

improvements for lower cut-offs were even more extreme; a speed-up factor of about 1000 could be

achieved with minimal effects on the precision recall plots. From these two simulations, we chose a

cutoff value of 5 as providing the optimal trade-off between runtime and precision recall performance.

Figure 8. Comparison of the HMM (Bayesian), hybrid, and NN classifiers on a dataset of 10K reads from peptides chosen randomly from all 20,659 human proteins trypsinized and labeled on D/E, C, and Y. (**A**) The precision recall curves. (**B**) Runtimes.

On the trypsinized dataset (full human proteome), we also swept the k and σ_{kNN} parameters of the NN classifier (**Figures B3, B4**). Here large values of k introduce modest reductions in precision recall performance, while the model is extremely sensitive to the selection of σ_{kNN}. Based on this analysis, we suggest that good choices of these parameters are $k = 10$ and $\sigma_{kNN} = 0.5$.

We swept all parameters of the hybrid classifier for the trypsinized dataset as well (hybrid h parameter, k, σ_{kNN}, and cut-off) (**Figures B5-8**). Here, the HMM cut-off parameter had less impact on runtime than for the pure HMM Bayesian classifier, but we still found a cut-off of 5 to be optimal. Higher values of k improved precision recall performance for the hybrid model, contrary to the results

of the NN classifier on its own, and we therefore suggest setting k

to 10000. σ_{kNN} had minimal impact of any kind, in contrast to its

significant impact on the precision recall of the NN classifier; we

nevertheless chose to set it to 0.5 in light of the data from

parameter tuning for the NN classifier on its own. We also found

that higher values of h improved performance, though the impact

plateaus after h of about 1000, and we used that value for later

experiments.

After tuning parameters, we compared the performance of the

different classifiers when applied to 10,000 simulated

fluorosequencing reads of peptides drawn randomly from all tryptic

Figure 9. Comparison of the hybrid classifier on a dataset of 10K reads from peptides chosen randomly from all 20,659 human proteins cleaved with EndoPRO and labeled with three different labeling strategies. (**A**) The precision recall curves. (**B**) Runtimes.

peptides in the human proteome (**Figure 8**). The hybrid classifier

achieved similar precision recall curves to the Bayesian HMM

classifier, which was much better than the precision recall curve of

the NN classifier. The hybrid classifier also achieved runtimes of the

same order of magnitude as the NN classifier, which was

significantly faster than the runtime of the Bayesian HMM classifier.

We also studied how the number of fluorophore colors affected the

runtime and precision/recall of the hybrid classifier (**Figure 9**). We

found that improvements in precision recall were possible with

each additional color of fluorophore, but this did come at the cost

of longer runtimes.

We also investigated the effect of varying sizes of reference

proteomes on the hybrid classifier's performance, using the three

color trypsinized dataset (**Figure 10**). We found that significantly better performance was possible when

the reference database was smaller.

Whatprot specifically attempts to assign each raw fluorosequencing read to one or more peptides from

the reference database, *i.e.*, to identify and score *peptide-read matches* (PRMs), a process highly

analogous to analytical interpretation of shotgun mass spectrometry proteomics data in which a key

step is comparing experimental peptide mass spectra to a reference proteome (finding *peptide-spectral*

matches, or PSMs [13]). However, observing multiple reads mapping to the same peptide will tend to

increase the confidence that peptide is present in the sample, just as observing multiple peptides from

the same protein will similarly increase confidence in that protein being present. Thus, we asked if

considering the PRMs collectively led to performance increases for identifying peptides and proteins.

Figure 10. Comparison of the hybrid classifier across datasets of 10K reads each from peptides chosen randomly from different numbers of proteins treated with the same protease and labeling scheme. (**A**) The precision recall curves. (**B**) Runtimes.

As shown in (**Figure 11**), proteins can

be identified correctly at much higher

rates than peptides, which are similarly

identified at higher rates than

individual reads. In fact, provided that

a protein possesses some well-

identified peptides that are unique, it

can typically be identified with very

high accuracy. For this test, we used a

very simple protein inference scheme.

First each peptide was scored to the

maximum score of all reads identifying

it, while penalizing reads which

identified more than one peptide

(diving by n if n peptides were

identified). Second each protein was

Figure 11. Precision and recall are improved for proteins by integrating identifications across peptides. The example shows 10K reads from peptides derived from 100 proteins randomly selected from the human proteome, considering trypsin digestion and labels on D/E, C, and Y.

390 scored as the maximum score of all peptides it contains, penalizing peptides which are associated with

391 more than one protein (again dividing by n if n proteins were associated). However, the problem of

392 integrating peptide level observations to protein observations has been studied extensively for mass

393 spectrometry [14] [15], and it is likely that these techniques will offer similarly strong interpretive power

394 to the case of single molecule protein sequencing.

Discussion

We developed an HMM for interpreting single molecule protein fluorosequencing data and showed that a hybrid HMM/kNN model can achieve a high precision and recall comparable the HMM alone while maintaining a runtime comparable to the much faster kNN.

It is worth emphasizing that these analyses were performed on datasets of 10,000 raw fluorosequencing reads. In practice, users will likely want to analyze millions to billions of reads, so runs that completed in a seemingly reasonable amount of time might still be intractable in these scenarios with larger datasets, or at a minimum require computing clusters with high parallelization. For analyzing the current datasets in the runtime charts (**Figures 8-10**), note that the *blue* part of the bar graphs indicates the classify time, which will scale with the number of reads being classified (if all else remains equal), and the *orange* part of the graph indicates setup time, which should remain constant regardless of the number of reads (though it changes depending on the model and the size of the reference set).

It is also interesting that the HMM pruning operation is more necessary with longer peptides and more colors of fluorophores; with the trypsinized dataset labeling D/E, C, and Y, omitting pruning had little consequence, but in moving to cyanogen bromide with D/E, C, Y, and K, we observed a runtime speedup of about 1000-fold.

Finally, our data demonstrates that with a proper selection of parameter values, the hybrid model can achieve precision and recall performance virtually identical to the HMM Bayesian approach alone, while providing those results in a fraction of the time. Similarly, the pruning operation employed in the HMMs has no noticeable positive or negative effect on the precision recall curves while providing a considerable improvement in runtime performance.

Conclusions

We have developed a powerful computational tool for the analysis of protein fluorosequencing data, which significantly increases the complexity of applications available to this new technology. This tool includes critically important optimizations which make our approach feasible in practice.

One avenue not explored in this paper is the use of deep learning pipelines for analysis of this form of data. We elected to instead explore using HMMs, because in theory this should make parameter fitting easier to accomplish. In future work we plan to implement a variation of the Baum-Welch algorithm to fit the parameters of a fluorosequencing run. We also plan, in future work, to explore protein inference methods using peptide data classified using these methods.

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Disclosures

E.M.M. and Z.B.S. are co-founders and shareholders of Erisyon, Inc., and are co-inventors on granted patents or pending patent applications related to single-molecule protein sequencing. E.M.M. serves on the scientific advisory board.

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Appendix A – detained

descriptions and proofs of

algorithms

A0 – crib sheet for variables used

throughout appendix A

Variable crib sheet	
$\boldsymbol{f}^{(t)}$	Cumulative probabilities for each state at timestep t
$\boldsymbol{\mathcal{f}}^{(t)}$	Tensor form of $\boldsymbol{f}^{(t)}$
$\boldsymbol{O}^{(t)}$	HMM Emission matrix for timestep t
$\boldsymbol{\mathcal{O}}^{(t)}$	Tensor form of $\boldsymbol{O}^{(t)}$
$\widehat{\boldsymbol{\mathcal{O}}}^{(t)}$	A pruned approximation of $\boldsymbol{\mathcal{O}}^{(t)}$
$\boldsymbol{T}$	The HMM transition matrix
$\boldsymbol{\mathcal{T}}$	Tensor form of $\boldsymbol{T}$
$\widehat{\boldsymbol{\mathcal{T}}}^{(t)}$	A pruned approximation of $\boldsymbol{\mathcal{T}}$ at timestep t
T	The number of timesteps
$Y_{1:T}$	Random variables representing the series of observations
$y_{1:T}$	The true values of $Y_{1:T}$
$X_{1:T}$	Random variables representing the state of the HMM across time
Z	Random variable representing the peptide
z	True value of Z
s	The number of states of a fluorophore
Λ	The number of fluorophores
C	The number of colors of fluorophore
Λ_c	The number of fluorophores of color c
ρ	Number of amino acids successfully removed by Edman degradation
$\bar{c}$	Color of N-terminal amino acid
$\lambda_{\rho,c}$	Number of amino acids which can accept a label of color c when ρ amino acids have been removed from the peptide
ϕ_c	Number of functioning fluorophores of color c remaining for the peptide
α	Number of amino acids in the peptide (before sequencing)
p_c	Fluorophore loss rate for color c
$\boldsymbol{\mathcal{B}}^{(c)}$	A factored component of $\boldsymbol{\mathcal{T}}$ representing loss of fluorophores of color c
$\widehat{\boldsymbol{\mathcal{B}}}^{(t,c)}$	A pruned approximation of $\widehat{\boldsymbol{\mathcal{B}}}^{(c)}$ at timestep t
e	Edman cycle failure rate
$\boldsymbol{\mathcal{E}}$	A factored component of $\boldsymbol{\mathcal{T}}$ representing Edman degradation success and failure
$\widehat{\boldsymbol{\mathcal{E}}}^{(t)}$	A pruned approximation of $\boldsymbol{\mathcal{E}}$ at timestep t
d	Peptide detachment rate
$\boldsymbol{\mathcal{D}}$	A factored component of $\boldsymbol{\mathcal{T}}$ representing peptide detachment
$\widehat{\boldsymbol{\mathcal{D}}}^{(t)}$	A pruned approximation of $\boldsymbol{\mathcal{D}}$ at timestep t
r	Number of values of $\boldsymbol{\mathcal{O}}$ kept during pruning
r_c	Number of fluorophore counts of color c kept during pruning
$r_c^{(t)}$	r_c at time t
$\bar{r}$	Number of amino acid counts kept during pruning
$\bar{r}^{(t)}$	$\bar{r}$ at time t
h	The number of peptides selected by the kNN in the hybrid model
ζ_h	The set of peptides selected by the kNN in the hybrid model

477   A1 – HMM state space reduction

478   **The basics**

479   For fluorophores that are distinguishable and dependent on each other, where s is the number of states

480   of one fluorophore, and Λ is the number of fluorophores, the number of states of the whole system is

481   given as in [12] by:

482
$$s^{\Lambda} \tag{7}$$

483   In contrast, if the fluorophores are indistinguishable and independent of each other, the number of

484   states in the system is instead given by the combinatoric equation from [12]:

485
$$\binom{\Lambda + s - 1}{s - 1} \tag{8}$$

Imaging is typically performed with high concentrations of the antioxidant Trolox [2] and for relatively

short time intervals (100 msec); reversibly photobleached fluorophores do not occur frequently in our

data and we ignore them as a first approximation. Therefore, we take s to be 2, with one state for a

functioning fluorophore, and another for a missing, photobleached, or chemically destroyed

fluorophore. This reduces (8) to $\Lambda + 1$ states given Λ indistinguishable and independent fluorophores.

More colors

Obviously, a red fluorophore is distinguishable from a blue one. But we would still like to benefit from

the indistinguishability of red fluorophores from red fluorophores, and of blue fluorophores from blue

fluorophores. This is modeled by first considering the states for each color of fluorophore

independently, and then taking the cartesian product of these state spaces. For C colors of fluorophore,

where Λ_c is the number of fluorophores of color c, this results in the number of states given by:

497
$$\prod_{c=1}^{C}(\Lambda_c + 1) \tag{9}$$

498   Each state then represents the number of remaining active fluorophores for each of our C colors of

499   fluorophore.

Edman degradation

501   Our second challenge is the inclusion of Edman degradation in the HMM. Sequential removal of the N-

502   terminal amino acid from each peptide breaks the assumption of indistinguishable fluorophores, which

503   is the basis for the state reduction performed in [12]. However, through inductive reasoning we show

504   that our model meets a weaker criterion, which can be used to merge states together as desired:

Any two states with the same numbers of fluorophores of each color and the same

$$(10)$$

number of amino acids are equally likely.

If we ignore Edman degradation, this follows directly from the assumed indistinguishability property of

fluorophores of the same color; if two fluorophores behave identically, they are equally likely to be

missing, photobleached, or chemically destroyed, thus it follows by symmetry that any two states with

the same numbers of indistinguishable fluorophores of each color are equally likely. If we consider

Edman degradation, then (10) is true for all states where no amino acids have yet been successfully

removed. Let ρ indicate the number of amino acids removed from the original peptide. We have then

shown that (10) is true when $\rho = 0$.

If states with identical fluorophore counts are equally probable for all states with ρ amino acids

removed, it can be shown that all states with equal fluorophore counts are equally probable for all

states with $\rho + 1$ amino acids removed. For removal of an amino acid that can't accept fluorophores

under the experimental setup this is trivial, so consider a peptide with ρ removed amino acids, an N-

terminal amino acid which accepts fluorophores of color $\bar{c}$, and $\lambda_{\rho,\bar{c}}$ amino acids total which can accept a

label of color $\bar{c}$. Then let $\phi_{\bar{c}}$ represent the number of remaining functional fluorophores for the peptide,

satisfying $0 \leq \phi_{\bar{c}} \leq \lambda_{\rho,\bar{c}}$.

There are several conditions of the peptide with $\phi_{\bar{c}}$ functioning fluorophores scattered among the $\lambda_{\rho,\bar{c}}$

amino acids that can accept a label. When we remove the N-terminal amino acid, we may or may not

remove with it a functioning fluorophore. The states which do have a functioning fluorophore in the N-

terminal position (only possible when $\phi_{\bar{c}} > 0$) will have their other $\phi_{\bar{c}} - 1$ fluorophores distributed

between the $\lambda_{\rho,\bar{c}} - 1$ remaining amino acids which can be labeled. Furthermore, these states are

equally likely, as they are a subset of the equally likely states with $\phi_{\bar{c}}$ fluorophores. Since trivially $\lambda_{\rho,\bar{c}} -$

$1 = \lambda_{\rho-1,\bar{c}}$, these states map one-to-one with the states for the peptide with one less amino acid

remaining, when it has $\phi_{\bar{c}} - 1$ dyes.

When $\phi_{\bar{c}} < \lambda_{\rho,\bar{c}}$, there are states with no fluorophore in the N-terminal position, even though the N-

terminal amino acid can accept one. Then the $\phi_{\bar{c}}$ fluorophores will be distributed with equal

probabilities among the $\lambda_{\rho,\bar{c}} - 1 = \lambda_{\rho-1,\bar{c}}$ remaining amino acids which can be labeled. Similarly to the

other case, these states map one-to-one with the states for the peptide less one amino acid when it has

$\phi_{\bar{c}}$ dyes.

The equally distributed probabilities and one-to-one correspondence between states across this amino

acid removal ensures that these transformations do not break our guarantees of equal probabilities for

$\rho + 1$ amino acids removed. Iteratively applying this reasoning, starting with $\rho = 0$, until we prove that

states where $\rho = \alpha$ are equally likely if they have the same fluorophore counts, demonstrates that (5) is

true under the assumptions we have taken.

This proves (10), which allowed us to safely merge states that share both the same fluorophore counts

by color and the same numbers of amino acids.

Transition probabilities

We also need to know the transition probabilities for our new reduced state space. To deal with peptide

detachment is trivial. Dye-loss, either for dyes missing before sequencing begins, or from chemical

destruction during sequencing, can be modeled with a binomial distribution. This follows from the

assumption that the fluorophores behave independently of each other.

For Edman degradation, there is of course a probability of success or failure of the degradation step,

which we model as a Bernoulli random variable. In the case of success, we employ an additional

Bernoulli random variable to model the probability of losing or not losing a functioning fluorophore.

Because the true states within a merged state are equally likely, we can use combinatorics to count the

number of states which will lose a dye, and the number that won't. Together these values can be used

to find the probability of losing a fluorophore given a successful Edman degradation, as shown in the

following formula, which conveniently reduces to a simple fraction:

551
$$\frac{\binom{\lambda_{\rho,\bar{c}}-1}{\phi_{\bar{c}}-1}}{\binom{\lambda_{\rho,\bar{c}}}{\phi_{\bar{c}}}} = \frac{\phi_{\bar{c}}}{\lambda_{\rho,\bar{c}}} \tag{11}$$

State reduction conclusions

This state reduction provides a considerable algorithmic complexity improvement to the HMM forward

algorithm. The complexity of the forward algorithm is $O(S^2 T)$, where S is the number of states, and T is

the number of timesteps. Then, if implemented with the true state space of a labeled peptide, the

number of states S is $O(\alpha 2^\Lambda)$, and we get a complexity of $O(\alpha^2 4^\Lambda T)$ for the HMM forward algorithm,

where α is the number of amino acids and Λ is the total number of fluorophores (of any color).

However, if we use the reduced state space, then S is $O(\alpha \prod_{c=1}^{C} \Lambda_c)$, giving an algorithmic complexity of

$O(\alpha^2 (\prod_{c=1}^{C} \Lambda_c^2) T)$ for the forward algorithm, where C is the number of fluorophore colors being used

and Λ_c is the number of fluorophores of color c. The scaling in either case is dominated by values of Λ or

Λ_c, which ranges from 1 to about 25 for human tryptic peptides, though in rare cases Λ_c can exceed

100.

A2 – Transition matrix factoring

The concept

Multiplication by sparse matrices is far more efficient than with dense matrices. Matrix vector

multiplication with a dense matrix is $O(S^2)$ where S is the size of the vector; for this application vectors

with thousands of entries are not uncommon, and even larger vectors are possible, although this

depends on the protease and labeling scheme used. For a sparse matrix, matrix vector multiplication can

be made to be $O(V)$, where V is the number of non-zero entries in the matrix. For highly sparse

matrices this can be a significant improvement.

Since peptides cannot gain amino acids or functioning fluorophores during sequencing, a basic transition

matrix for fluorosequencing has zeros except for entries for transitions in which the numbers of

fluorophores of each color is decreasing or staying the same. While this does reduce the number of

necessary operations, it only does this by a constant factor, with no effect on the asymptotic behavior in

the limit. Additionally, the number of amino acids either stays the same, decreases by one (from a

successful Edman degradation), or decreases to zero (from a peptide detachment event). This did

improve the asymptotic behavior in the number of non-zero entries of the transition matrix, reducing

this from $O\left(\alpha^2 \prod_{c=1}^{C} \Lambda_c^2\right)$ to $O\left(\alpha \prod_{c=1}^{C} \Lambda_c^2\right)$.

However, we did better by factoring this matrix (**Figure 4**). We used the independence of our different

forms of error, with one matrix in the factored product for each type of error. To demonstrate this

factorization, we reformulated our problem in tensor notation. The vector for the state space of a

peptide with C colors not undergoing Edman degradation or peptide detachment can be viewed as a

tensor of order C. Each index of the tensor maps to the fluorophore counts of a different color, and the

value of an index i_c indicates the number of functioning fluorophores of color c, and satisfies $0 \leq i_c \leq$

Λ_c. We also have indices j_c which are similarly defined. Since the transition matrix is a linear mapping

from and to this tensor of order C, it is necessarily of order $2C$. We use the Einstein summation

convention, and three multi-indices $\boldsymbol{i} = i_1 i_2 \dots i_C$ and $\boldsymbol{j} = j_1 j_2 \dots j_C$ and $\boldsymbol{k} = k_1 k_2 \dots k_C$ for convenience.

the matrix vector multiplication operation for one step of the HMM forward algorithm is then given by:

589
$$\boldsymbol{f}_k^{(t+1)} = \mathcal{O}_{kj}^{(t+1)} \mathcal{T}_{ji} \boldsymbol{f}_i^{(t)} \tag{12}$$

Where (t) and $(t+1)$ indicate the timestamp of the values in the order C tensor $\boldsymbol{f}^{(t)}$, which is indexed

by the numbers of working fluorophores for each color and is the tensor form of $\boldsymbol{f}$ from (1), $\mathcal{T}$ is the

transition matrix $\boldsymbol{T}$ converted into tensor form, $\mathcal{O}$ is the emission matrix $\boldsymbol{O}$ converted into tensor form.

Considering fluorophore loss only

Assuming no interactions between different fluorophores and ignoring Edman degradation and peptide

detachment, $\mathcal{T}$ satisfies the following equation:

596
$$\mathcal{T}_{ji} = \begin{cases} \prod_{c=1}^{C} \binom{i_c}{j_c} p_c^{i_c - j_c} (1 - p_c)^{j_c}, & \text{if } \boldsymbol{j} \leq \boldsymbol{i} \\ 0, & \text{otherwise} \end{cases} \tag{13}$$

597   Where p_c is the per cycle dye loss rate of the fluorophores for color c. This is simply the product of the

598   binomial distributions for each indexed color of fluorophore. To improve the sparsity of this

599   representation, we can factor $\mathcal{T}$ into second order tensors $\mathcal{B}^{(1)} \mathcal{B}^{(2)} \dots \mathcal{B}^{(C)}$ such that:

600
$$\mathcal{B}_{ji}^{(c)} = \begin{cases} \binom{i}{j} p_c^{i-j} (1 - p_c)^j, & \text{if } j \leq i \\ 0, & \text{otherwise} \end{cases} \tag{14}$$

601   This produces a factorization of $\mathcal{T}$:

602
$$\mathcal{T}_{ji} = \mathcal{B}_{j_1 i_1}^{(1)} \mathcal{B}_{j_2 i_2}^{(2)} \dots \mathcal{B}_{j_C i_C}^{(C)} \tag{15}$$

603   We can plug this into (12) and find:

$$\pmb{f}_j^{(t+1)} = \pmb{\mathcal{B}}_{j_1 i_1}^{(1)} \pmb{\mathcal{B}}_{j_2 i_2}^{(2)} \dots \pmb{\mathcal{B}}_{j_C i_C}^{(C)} \pmb{f}_i^{(t)} \tag{16}$$

This reduces the algorithmic complexity in this simple case from $O\left(\prod_{c=1}^{C} \Lambda_c^2\right)$ to

$O\left(\left(\prod_{c=1}^{C} \Lambda_c\right)\left(\sum_{c=1}^{C} \Lambda_c\right)\right)$.

Fluorophore loss and Edman degradation

We can expand on this to consider the Edman degradation: In that case we need more indices for the

number of remaining amino acids. We modify (12) with additional indices u and v which satisfy $0 \le$

$u \le \alpha$ and $0 \le v \le \alpha$, indicating the number of successful amino acid removals, or alternatively the

position of an amino acid in the peptide (i. e., the amino acid at the N-terminus of the peptide when u

amino acids have been removed). This gives:

$$\pmb{f}_{vk}^{(t+1)} = \pmb{\mathcal{O}}_{kj}^{(t+1)} \pmb{\mathcal{T}}_{vjui} \pmb{f}_{ui}^{(t)} \tag{17}$$

Note that the emission tensor $\pmb{\mathcal{O}}$ is unaffected by the amino acid count, and depends only on the

fluorophore counts, so it does not need to be modified.

We modify $\pmb{\mathcal{T}}$ from (13) to model Edman degradation, and the exact form of $\pmb{\mathcal{T}}$ will depend on the

peptide under consideration. Let $\bar{c}_u$ be a number indicating the color of fluorophore at position u in the

peptide, with a value of 0 indicating no fluorophore, and let $\lambda_{u,\bar{c}_u}$ indicate the number of fluorophores

of color $\bar{c}_u$ remaining when $u - 1$ amino acids have been removed from the peptide. Then $\pmb{\mathcal{T}}$ is defined

by:

$$
621 \quad \pmb{\mathcal{T}}_{vjui} =
\begin{cases}
e\beta(\pmb{i},\pmb{j}), & \text{if } \pmb{j} \le \pmb{i} \text{ and } v = u \\
(1-e)\beta(\pmb{i},\pmb{j}), & \text{if } \pmb{j} \le \pmb{i} \text{ and } v = u + 1 \text{ and } \bar{c}_u = 0 \\
(1-e)\left(\left(1 - \dfrac{i_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}\right)\beta(\pmb{i},\pmb{j}) + \left(\dfrac{i_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}\right)\bar{\beta}(\pmb{i},\pmb{j},u)\right), & \text{if } \pmb{j} \le \pmb{i} \text{ and } v = u + 1 \text{ and } \bar{c}_u > 0 \\
0, & \text{otherwise}
\end{cases} \tag{18}
$$

622   Where:

$$\beta(\boldsymbol{i}, \boldsymbol{j}) = \prod_{c=1}^{C} \binom{i_c}{j_c} p_c^{i_c - j_c} (1 - p_c)^{j_c} \tag{19}$$

624   And:

$$\bar{\beta}(\boldsymbol{i}, \boldsymbol{j}, u) = \binom{i_{\bar{c}_u} - 1}{j_{\bar{c}_u}} p_{\bar{c}_u}^{i_{\bar{c}_u} - 1 - j_{\bar{c}_u}} (1 - p_{\bar{c}_u})^{j_{\bar{c}_u}} \prod_{\substack{1 \le c \le C \\ c \ne \bar{c}_u}} \binom{i_c}{j_c} p_c^{i_c - j_c} (1 - p_c)^{j_c} \tag{20}$$

The probability of an Edman degradation failure is essentially the same as in (13), but multiplied by e to

account for the probability of failure. The probability for a transition involving a successful Edman

degradation event which removes an unlabelable amino acid is similarly just like in (13) but multiplied

by $(1 - e)$, the probability of success. If the amino acid in question is labelable by a color $\bar{c}_u$, then we

may or may not remove a fluorophore of that color in the transition, so we need to take the sum of both

possibilities. β in (19) gives the standard product of binomials formula from (13), but needs to be

multiplied by the probability of no dye loss, which in (18) is $\left(1 - \frac{i_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}\right)$. This is then summed with $\bar{\beta}$

from (20) which gives the product of binomial probabilities starting with one less fluorophore of the

color $\bar{c}_u$, which in (18) is multiplied with the probability of losing a fluorophore with the Edman

degradation, $\frac{i_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}$. The sum of these two possibilities is then multiplied by the probability of an Edman

degradation success, given by $(1 - e)$.

To make this more efficient, we introduce a new tensor $\mathcal{E}$ which represents a transformation for Edman

degradation. We define tensor $\mathcal{E}$ as:

$$639 \quad \mathcal{E}_{vkuj} = \begin{cases} e, & \text{if } v = u \text{ and } \boldsymbol{k} = \boldsymbol{j} \\ 1 - e, & \text{if } v = u + 1 \text{ and } \boldsymbol{k} = \boldsymbol{j} \text{ and } \bar{c}_u = 0 \\ (1-e)\left(1 - \dfrac{j_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}\right), & \text{if } v = u + 1 \text{ and } \boldsymbol{k} = \boldsymbol{j} \text{ and } \bar{c}_u > 0 \\ (1-e)\left(\dfrac{j_{\bar{c}_u}}{\lambda_{u,\bar{c}_u}}\right), & \text{if } v = u + 1 \text{ and } k_{\bar{c}_u} = j_{\bar{c}_u} - 1 \text{ and } k_c = j_c \forall c \neq \bar{c}_u \text{ and } \bar{c}_u > 0 \\ 0, & \text{otherwise} \end{cases} \quad (21)$$

640   This provides the following factorization of $\mathcal{T}$:

$$641 \quad\quad\quad \mathcal{T}_{vkui} = \mathcal{E}_{vkuj} \mathcal{B}^{(1)}_{j_1 i_1} \mathcal{B}^{(2)}_{j_2 i_2} \dots \mathcal{B}^{(C)}_{j_C i_C} \quad\quad\quad (22)$$

642   By substituting into (17) and adding an additional multi-index $\boldsymbol{l} = l_1 l_2 \dots l_C$ we get:

$$643 \quad\quad\quad \boldsymbol{f}^{(t+1)}_{vl} = \mathcal{O}^{(t+1)}_{lk} \mathcal{E}_{vkuj} \mathcal{B}^{(1)}_{j_1 i_1} \mathcal{B}^{(2)}_{j_2 i_2} \dots \mathcal{B}^{(C)}_{j_C i_C} \boldsymbol{f}^{(t)}_{ui} \quad\quad\quad (23)$$

Despite its high dimensionality, $\mathcal{E}$ is highly sparse, with no more than three non-zero entries per column

(here, meaning column in the original non-tensor form matrix). This reduces the algorithmic complexity

from $O(\alpha \prod_{c=1}^{C} \Lambda_c^2)$ to $O\left(\alpha\left(\prod_{c=1}^{C} \Lambda_c\right)\left(\sum_{c=1}^{C} \Lambda_c\right)\right)$. We note that while the extraction of the Edman

degradation tensor appears to have little direct effect on the algorithmic complexity reduction, which is

because it has a sparsity effect on the original transition tensor, properly handling Edman degradation is

critical to this decomposition. We feel this is the easiest way to do this while also factoring the

fluorophore loss effects into separate tensors.

Everything all together

Handling peptide detachment is simpler. We modify $\mathcal{T}$ to be:

$$653 \quad \mathcal{T}_{vjui} = \begin{cases} (1-d)e\beta(\boldsymbol{i},\boldsymbol{j},p), & \text{if } \boldsymbol{j} \leq \boldsymbol{i} \text{ and } v = u \\ (1-d)(1-e)\beta(\boldsymbol{i},\boldsymbol{j}), & \text{if } \boldsymbol{j} \leq \boldsymbol{i} \text{ and } v = u+1 \text{ and } \bar{c}_u = 0 \\ (1-d)(1-e)\left(\left(1 - \dfrac{i_{\bar{c}_u}}{\lambda_u}\right)\beta(\boldsymbol{i},\boldsymbol{j}) + \left(\dfrac{i_{\bar{c}_u}}{\lambda_u}\right)\bar{\beta}(\boldsymbol{i},\boldsymbol{j},u)\right), & \text{if } \boldsymbol{j} \leq \boldsymbol{i} \text{ and } v = u+1 \text{ and } \bar{c}_u > 0 \\ d, & \text{if } j_c = 0 \forall c \text{ and } v = \alpha \\ 0, & \text{otherwise} \end{cases} \quad (24)$$

654   This creates a new "empty" state which can always be transitioned to with probability d of detachment.

655   The probability of avoiding this state is $(1 - d)$. The functions β and $\bar{\beta}$ are the same as before in (19)

656   and (20). The matrix vector multiplication step of the HMM forward algorithm has not changed from

657   (17). We can then construct a new tensor $\mathcal{D}$ for peptide detachment which satisfies:

$$\mathcal{D}_{whvk} = \begin{cases} 1 - d, & \text{if } \mathbf{h} = \mathbf{k} \text{ and } w = v \leq \alpha \\ d & \text{if } h_c = 0 \forall c \text{ and } w = \alpha + 1 \end{cases} \tag{25}$$

659   Then we find that:

$$\mathcal{T}_{wlui} = \mathcal{D}_{wlvk}\mathcal{E}_{vkuj}\mathcal{B}^{(1)}_{j_1 i_1}\mathcal{B}^{(2)}_{j_2 i_2} \dots \mathcal{B}^{(C)}_{j_C i_C} \tag{26}$$

661   Substituting into (17) with another multi-index $\mathbf{m} = m_1 m_2 \dots m_C$ provides:

$$\mathbf{f}^{(t+1)}_{wm} = \mathcal{O}^{(t+1)}_{ml}\mathcal{D}_{wlvk}\mathcal{E}_{vkuj}\mathcal{B}^{(1)}_{j_1 i_1}\mathcal{B}^{(2)}_{j_2 i_2} \dots \mathcal{B}^{(C)}_{j_C i_C}\mathbf{f}^{(t)}_{ui} \tag{27}$$

$\mathcal{D}$ is clearly highly sparse, with two entries in each column of the original matrix in non-tensor form.

Thus, $\mathcal{D}$ has no impact on the algorithmic complexity of this operation. Although $\mathcal{D}$ and $\mathcal{E}$ could be

combined to achieve this same algorithmic improvement, we found that this separation made our

model easier to reason about and work with.

Transition matrix factoring conclusions

One of the benefits of this approach to algorithmic complexity reduction is that this factorization

provides no loss to the theoretical accuracy of the forward algorithm. No theoretical approximations

were necessary, aside from the unavoidable differences in floating-point round-off errors. This allows

for highly accurate results with much more efficient runtime characteristics than a naïve

implementation.

A3 – HMM pruning

Because the emission matrix is diagonal, it is equivalent to the diagonal part of its Singular Value

Decomposition (SVD), but with a reordering of its indices. This makes sparsification of this matrix

equivalent to the Eckart-Young-Mirsky theorem; we can keep the largest r values for some chosen value

of r, and replace the rest of the matrix entries with zeros, having the minimum possible impact on the

spectral and Frobenius norms for the chosen value of r.

Furthermore, we can propagate this sparsification to the transition matrix. Consider the forward

algorithm, with $\boldsymbol{T}$ representing the transition matrix, and $\boldsymbol{O}^{(t)}$ representing the diagonal emission matrix

for time t. Then if $\boldsymbol{f}^{(t)}$ represents the vector of intermediate probabilities at time t, we have:

$$\boldsymbol{f}^{(t+1)} = \boldsymbol{O}^{(t+1)}\boldsymbol{T}\boldsymbol{f}^{(t)} \tag{28}$$

Now we sparsify each $\boldsymbol{O}^{(t)}$ as discussed above, to get a series of $\widehat{\boldsymbol{O}}^{(t)}$. This gives:

$$\boldsymbol{f}^{(t+1)} = \widehat{\boldsymbol{O}}^{(t+1)}\boldsymbol{T}\boldsymbol{f}^{(t)} \tag{29}$$

Note that we have many copies of $\boldsymbol{T}$, which are equal. For our next improvements we need these to be

different for each timestep, so we can rewrite (29) with $\boldsymbol{T}^{(t)}$ for each timestep t, giving

$$\boldsymbol{f}^{(t+1)} = \widehat{\boldsymbol{O}}^{(t+1)}\boldsymbol{T}^{(t)}\boldsymbol{f}^{(t)} \tag{30}$$

Here the values of many rows and columns of each $\boldsymbol{T}^{(t)}$ have been made unnecessary by the

sparsification of its neighboring $\widehat{\boldsymbol{O}}^{(t+1)}$ and $\widehat{\boldsymbol{O}}^{(t)}$, as any vector product with $\widehat{\boldsymbol{O}}^{(t)}$ will necessarily have

zeros except for the r entries retained, such that we need only keep the corresponding r columns of

$\boldsymbol{T}^{(t)}$. Similarly, any entry in the vector product with $\boldsymbol{T}^{(t)}$ which is not multiplied by one of the r entries

retained in $\widehat{\boldsymbol{O}}^{(t+1)}$ is multiplied by zeros, and is thus unnecessary, so we need only keep the

corresponding r rows of $\boldsymbol{T}^{(t)}$. Calling these approximations $\widehat{\boldsymbol{T}}^{(t)}$, we get

694
$$f^{(t+1)} = \widehat{O}^{(t+1)} \widehat{T}^{(t)} f^{(t)} \tag{31}$$

This allows significant sparsity to be used (**Figure 5**). Previously this formula would have been

$O(\alpha^2 T \prod_{c=1}^{C} \Lambda_c^2)$ to compute, while this reduces the algorithmic complexity to $O(r^2 T)$. This

improvement is beyond what is possible in a more traditional usage of sparse matrix multiplication. For

sparse matrix multiplication, we would need to first multiply $\widehat{T}^{(t)}$ by $\widehat{O}^{(t)}$ or multiply $\widehat{O}^{(t+1)}$ by $\widehat{T}^{(t)}$. This

will only permit you to sparsify your operations on the rows or the columns of T but not both, giving a

complexity of $O(r\alpha T \prod_{c=1}^{C} \Lambda_c)$. While this is better than not using this inherent sparsity at all,

preprocessing the transition matrix in consideration of the emission matrices on either side gives better

results in algorithmic complexity.

In practice, we use a more complicated pruning scheme, as detailed next.

A4 – Combining transition matrix factoring with HMM pruning

By making r suitably small, HMM pruning can exhibit better algorithmic complexity than if we factor the

transition matrix. However, we believe it is much better to combine these algorithmic enhancements

(**Figure 6**). To do this, we need to switch into tensor notation, replacing our matrices and vectors with

the tensor equivalents we constructed previously. This yields:

709
$$\mathbfit{f}_{vk}^{(t+1)} = \widehat{\mathcal{O}}_{kj}^{(t+1)} \widehat{\mathcal{T}}_{vjui}^{(t)} \mathbfit{f}_{ui}^{(t)} \tag{32}$$

710   We also want to use the factorization from (26), using timestamp specific sub-tensors of each of the

711   factored pieces. The factorization of (26) becomes:

712
$$\widehat{\mathcal{T}}_{wlui}^{(t)} = \widehat{\mathcal{D}}_{wlvk}^{(t)} \widehat{\mathcal{E}}_{vkuj}^{(t)} \widehat{\mathcal{B}}_{j_1 i_1}^{(t,1)} \widehat{\mathcal{B}}_{j_2 i_2}^{(t,2)} \dots \widehat{\mathcal{B}}_{j_C i_C}^{(t,C)} \tag{33}$$

713   Substituting into (32) gives:

714
$$\mathbfit{f}_{wm}^{(t+1)} = \widehat{\mathcal{O}}_{ml}^{(t+1)} \widehat{\mathcal{D}}_{wlvk}^{(t)} \widehat{\mathcal{E}}_{vkuj}^{(t)} \widehat{\mathcal{B}}_{j_1 i_1}^{(t,1)} \widehat{\mathcal{B}}_{j_2 i_2}^{(t,2)} \dots \widehat{\mathcal{B}}_{j_C i_C}^{(t,C)} \mathbfit{f}_{ui}^{(t)} \tag{34}$$

Suppose we were to use standard sparse tensor multiplication techniques and carry this operation out

from right to left. Each tensor $\widehat{\mathcal{B}}_{j_c i_c}^{(t,c)}$ can introduce any entry of input (index i_c) into as many as Λ_c

indices of output (index j_c). The resulting computational complexity of the forward algorithm, even with

the given sparsity, is then $O\left(r\alpha T \prod_{c=1}^{C} \Lambda_c\right)$.

If we preprocess the computation, pruning each operation now from both directions, the algorithmic

complexity does not improve the way it does in the matrix case, although likely this would behave faster

in practice. The problem is that the pruning operation itself needs to determine which rows to

propagate forwards, which requires accessing every non-zero entry reachable in the forward direction.

Many of these values are later pruned in the backwards direction, so the computation itself has much

better sparsity, but the time to prune then dominates the algorithmic complexity result.

To improve this further, we add structure to the pruning of $\widehat{\mathcal{O}}^{(t)}$. Instead of keeping the r largest values

in $\widehat{\mathcal{O}}^{(t)}$, we prune each index of $\widehat{\mathcal{O}}^{(t)}$ independently. For additional convenience, we limit each index to a

contiguous range of values. Then we let each index for any fluorophore color c have r_c values and allow

$\bar{r}$ values to index the number of amino acids. These simplifications may cause the pruning to be non-

optimal, but we accept this trade-off.

We can then prune our tensors using their known structures (for example, the tensors $\widehat{\mathcal{B}}^{(t,c)}$ correspond

to an upper triangular matrix). This time when we propagate the pruning results in both directions, the

time required is only $O(C^2)$ (the number of minimum and maximum indices to be propagated through

each tensor scales with C, as does the number of tensors to be pruned). For the runtime of the tensor

operations, consider each tensor individually. $\widehat{\mathcal{D}}^{(t)}$ and $\widehat{\mathcal{E}}^{(t)}$ are both highly sparse, so they contribute a

constant modification to the number of rows or columns when propagating in either direction. $\widehat{\mathcal{D}}^{(t)}$

requires special handling. We track the detached state separately from the ordinary range, to avoid

unnecessarily including a large range of states which don't need to be.

Then each $\widehat{\boldsymbol{B}}^{(t,c)}$ operates on an independent index, and therefore can be considered on its own. This

tensor after pruning will have dimensions that are $O(r_c^2)$, and should have a constant effect on the

number of elements input vs output. Therefore, each of these tensors will require an algorithmic

complexity of $O\left(r_c \bar{r} \prod_{\tilde{c}=1}^{C} r_{\tilde{c}}\right)$. Bringing this all together we get an algorithmic complexity of

$O\left(C^2 + \bar{r}\left(\sum_{c=1}^{C} r_c\right)\left(\prod_{c=1}^{C} r_c\right)\right)$ for processing one timestep. The full forward algorithm then has a

complexity of $O\left(T\left(C^2 + \bar{r}\left(\sum_{c=1}^{C} r_c\right)\left(\prod_{c=1}^{C} r_c\right)\right)\right)$.

One remaining clarification is the manner of choosing r_c and $\bar{r}$. In fact, these values should not be kept

constant; let us refer to the values for time t as $r_c^{(t)}$ and $\bar{r}^{(t)}$. $\bar{r}^{(0)} = 1$ and $\bar{r}^{(t+1)} = \bar{r}^{(t)} + 1$, due to the

possibility of amino acid removal. These on average are proportional to α. To get $r_c^{(t)}$, we keep all index

values where a fluorophore count of that value has the observed fluorescence intensity for color c at

time t within a specified confidence interval – perhaps within 3σ of the mean, where σ is the standard

deviation of the distribution. These will necessarily be contiguous. The number of indices kept is then

$r_c^{(t)}$.

The standard deviation of a normal distribution scales with the square root of the intensity, and the

number of possible index values is limited by the total possible number of fluorophores of color c. It

follows that any removal of index values proportional to the standard deviation will satisfy $r_c^{(t)} < \gamma\sqrt{\Lambda_c}$

for some constant γ dependent on the cutoff. Then the algorithmic complexity is given by

$O\left(T\left(C^2 + \alpha\left(\sum_{c=1}^{C}\sqrt{\Lambda_c}\right)\left(\prod_{c=1}^{C}\sqrt{\Lambda_c}\right)\right)\right)$.

We chose a specific pruning cut-off by sweeping this parameter and balancing the experimental runtime

effects and the precision-recall curves which result from simulated data.

Appendix B – Supporting figures

Figure B1. Tuning the pruning parameter of the Bayesian HMM classifier. Setting this parameter to 5 (*i. e.*, 5 σ) appears to provide the best trade-off. **A:** Precision/recall curves.

Figure B2. Tuning the pruning parameter of the Bayesian HMM classifier. Here we show a more extraordinary case than **Figure B2**. **A:** Precision/recall curves. **B:** Runtimes.

Figure B3. Tuning the k parameter of the kNN classifier. Setting k to 10 seems to provide the best trade-off **A:** Precision/recall curves. **B:**

Figure B4. Tuning the σ parameter of the kNN classifier. Setting σ to 0.5 seems to provide the best trade-off. All settings showed a classify time of about 35 seconds, and a setup time

Figure B5. Tuning the pruning parameter of the hybrid classifier. A value of 5 appeared to provide the best trade-off. **A:** Precision/recall curves. **B:** Runtimes.

Figure B6. Tuning *h* for the hybrid classifier. An *h* of 1000 provided the best trade-off. **A:** Precision/recall

Figure B7. Tuning *k* for the hybrid classifier. A *k* of 1000 or 10000 provided the best results. **A:**

Figure B8. Tuning the σ parameter of the hybrid classifier. Setting σ to 0.5 seemed to provide the best trade-off. All settings had a classify time of about 50 seconds, and a