Experienced social partners hinder learning performance in naive clonal fish

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¹ Abstract

Social learning can facilitate information spread within groups and is generally assumed to increase learning efficiency in animals. Here, we asked how individual learning is affected by skill level of a demonstrator present during learning. We predicted that both task-naive and task-experienced individuals benefit from a task-experienced, conspecific demonstrator. We used the all-female clonal Amazon molly (Poecilia formosa) for our experiments. We further propose a model framework which lets us directly relate each research question to a single model parameter. First, following a classical conditioning paradigm over five days, half the fish were trained to find food inside a cylinder, while the others were provided with food randomly dispersed in their tank. As a result trained individuals visited the cylinder with a higher likelihood than randomly fed 9 individuals and showed consistent individual differences in their learning performance. In a second step, 10 we allowed these fish to observe a conspecific while we continued (for those trained) or started (for naives) 11 individual training. We found that trained individuals did not benefit from a partner, regardless of the partners' 12 proficiency, but showed higher average performances compared to naives. Naive individuals showed a decrease 13 in learning performance when paired with experienced partners but not when paired with other naive ones. 14

- ¹⁵ Our results suggest that Amazon mollies learn a foraging task individually and differ consistently in their
- individual learning ability. Further, social learning depends on own, as well as the demonstrator's skill level in
- ¹⁷ a way that observing informed conspecifics may hamper own learning.
- 18
- 19 Keywords Behaviour, Learning, Clonal, Individuality, Social Information

20 Highlights

- Naturally clonal fish learn operant conditioning tasks
- Individuals show consistent differences in learning abilities
- Experienced social partners are not helpful during learning

24 Introduction

In 1514 Machiavelli already stated that "Men nearly always follow the tracks made by others and proceed in 25 their affairs by imitation". This is not unique to humans alone, as many gregarious animal species often acquire 26 information about their environment from their social partners [Dall et al., 2005, Giraldeau and Caraco, 2018] 27 and is commonly referred to as observational or social learning [Bikhchandani et al., 1998, Brown and Laland, 28 2003, Webster and Laland, 2008]. It contrasts private learning, where information is gained by exploring 29 solutions alone and in absence of others [Laland et al., 2011, Kao et al., 2014]. In general, social learning 30 involves the observation of others and the copying of the observed actions [Galef and Laland, 2005]. For 31 example, task-naive Amazon Parrots (Amazona amazonica) have been shown to copy the behaviour of other, 32 more experienced individuals in order to access an obstructed food source [Picard et al., 2017]. Reader et al. [2003] demonstrated that wild guppies (Poecilia reticulata) could copy the food patch preference and predator 34 avoidance behaviour from other conspecifics. However, how such social learning processes are affected by the 35 initial skill levels of both, observer and demonstrator is only poorly understood. 36 For one, observed demonstrators may differ in performance skills and thus in the quality of the information 37 they can provide. Variation in information quality can in turn lead to error propagation and accumulation, 38

³⁹ giving rise to a potential trade-off between individual and social information use [Giraldeau et al., 2002,

⁴⁰ Kendal et al., 2005]. Nevertheless, there is evidence that demonstrators' skill levels *per se* do not determine

the extent to which they are copied by less experienced observers. For example, in the guppy, familiarity

among observer and demonstrator seems to be much more important than demonstrator skills when it comes 42 to being copying [Kendal et al., 2005]. Similarly, Roy and Bhat [2017] found that utilizing social information 43 led to food income equality in zebrafish (Danio rerio), where observers relied on visual behavioural cues 44 of successful demonstrators to find food themselves. While these studies allowed for full contact among individuals and targeted leader-follower interactions, it still remains unclear how an observer's performance in 46 learning a complex task by pure visual interaction with a demonstrator is, in turn, affected by the performance 47 skills of this demonstrator. Nevertheless, some pioneering work has been done decades ago, on which the here 48 presented work heavily builds on, investigating the relationships and potential costs and mismatches between 49 observer and demonstrator Kohn [1976], Biederman and Vanayan [1988], Nicol [1995]. 50

Although numerous studies have highlighted the benefits of social learning to the observing or eavesdropping 51 individuals as it allows an individual to circumvent exploring all possible solutions on its own, and thus saves 52 time and energy, e.g., opportunity costs are reduced [Swaney et al., 2001, Pike et al., 2010, Webster and 53 Laland, 2012] [Brown and Laland, 2001, 2003, Reader et al., 2003, Harpaz and Schneidman, 2020], these benefits might not be shared mutually with the observed and copied demonstrators [Toyokawa et al., 2019, Zonca et al., 2021]. While the mere presence of more individuals is beneficial during predator encounters 56 [Krause and Ruxton, 2002], experienced demonstrators may lose task solving performance when interacting 57 with inexperienced naive individuals, either due to distraction [Roy and Bhat, 2017] or changed time budgets 58 as more time is allocated to social interactions than to the task at hand [Gartland et al., 2021]. But also direct 59 negative effects of the copying behaviour are known. For example, in many fish species males copy the mate 60 choice decisions of other males by observing these copulating with females which may help the observer 61 determine high quality females. However, this behaviour will likely increase the risk for sperm competition 62 and thus is costly for the copied male that initially mated with the female [Plath and Bierbach, 2011]. As a 63 counter strategy, males may change their mate choices to mislead others and conceal their real preferences, which is referred to as audience effects [Plath et al., 2008, Zuberbühler, 2008], a form of social deception 65 [Wiley, 1994]. In the context of complex task learning by observation alone, the question remains of how a 66 demonstrator's performance is affected by being copied and whether the observer's skill levels play a role in 67 this. 68

In addition to situations where there is an information discrepancy among observers and demonstrators, individuals may also face a social counterpart with the same prior experience as themselves. Here, one can assume that individuals may spend more time exploring individually, thus leading to increased learning and final performance. This assumption is based on the idea that no additional task-specific, social information can be gained from observing such a partner, as the information would be highly correlated to the own experience ⁷⁴ and therefore deemed redundant [Strandburg-Peshkin et al., 2013, Kao et al., 2014].

In the current study we aimed at testing how variation in skill levels between observers and demonstrators 75 affected their learning performances (for naive observers), as well as overall task performances (for experienced 76 demonstrators). We used the Amazon molly (Poecilia formosa), a naturally occurring clonal fish species that 77 reproduces gynogenetically and gives birth to live offspring that are genetically identical to their sisters and 78 mothers [Schartl et al., 1995, Lampert and Schartl, 2008, Stoeck et al., 2010]. Through its clonal genetic 79 background as well as its gregarious life-style, this species has been proposed to represent a useful model 80 organism for the study of individual behavioural differences and the influence of behavioural traits on the social 81 functioning of groups [Doran et al., 2019, Laskowski et al., 2019, 2021, Makowicz et al., 2022]. However, to 82 date no research has been conducted on the learning abilities of these fish. Due to this intricate natural history 83 all individuals in this study were of same genetic composition and near identical rearing background. In a first 84 step (private information acquisition), an operand conditioning procedure (5 days, 3 times training per day) was 85 used to produce two differently experienced cohorts of otherwise genetically identical individuals: One cohort was trained to find food in a opaque cylinder (the task, see Figure 1) and therefore given the opportunity to learn 87 to solve the task (task-experienced/trained individuals). The second cohort was trained to find food distributed 88 randomly, with no ability to learn an association between food and cylinder location (task-inexperienced/naive 89 individuals). In a second step (social information acquisition), we paired two individuals to have visual access 90 to each other, enabling them to observe each other while we continued (for trained individuals) or started (for 91 those naive) the conditional training (5 days, 3 times training per day). Our full factorial design allowed us to 92 create pairs of fish with all possible experience combinations: naive-naive, naive-trained and trained-trained. 93 With this design, we tested first whether Amazon mollies are able to learn the task and whether there were 94 consistent individual differences in both the learning rate and overall task performance at the end of the private 95 information acquisition phase. We then explored how the skill level of the partner affected learning and overall performance when social information becomes available. The prediction was that naive fish paired 97 with a trained partner will have a higher probability to reach a novel food source compared to individuals that 98 were paired with another task-naive partner. For experienced Amazon mollies, the prediction was that the 99 task performance would be worse when paired with naive individuals, compared to those interacting with a 100 similarly proficient individual. The reasoning behind this assumption being, that individuals paired with a 101 similarly skilled partner which provides redundant information may allocate more time and efforts towards 102 acquiring private information - this can outweigh the potential opportunity costs that arise through the social 103 interactions and which should be apparent when paired with both naive and experienced partners. 104

Materials and Methods

106 Study organism and maintenance

For our experiments we used the Amazon molly (P. formosa), a naturally occurring clonal freshwater fish. 107 This is an all-female species that originated from a rare hybridisation event between a male Sailfin molly (P. 108 *latipinna*, σ) and a female Atlantic molly (*P. mexicana*, φ) about 100.000 years ago [Hubbs and Hubbs, 1932, 109 Schartl et al., 1995, Schultz, 1973, Lampert and Schartl, 2008, Stoeck et al., 2010, Warren et al., 2018]. This 110 species reproduces through gynogenesis which means that females require sperm from males of closely related 111 Poeciliid species to induce embryogenesis [Evans et al., 2011]. However, no paternal genetic material is 112 incorporated into the embryo, thus Amazon mollies produce broods of offspring that are genetically identical 113 to each other and their mothers [Schartl, 1995]. The herein used clonal linage has been reared for many 114 generation in captivity and regular molecular checks confirm that individuals are clones. Fish were bred with 115 Atlantic molly males as sperm donors at the animal care facilities of XXXXXX Fish were reared in 200-L 116 tanks filled with aged tap water at a temperature of 26 °C and fed twice daily ad libitum with commercially 117 available flake food as well as defrosted blood worms (Chironomidae sp.). All animal experiments were 118 conducted under the animal experiment number #0089/21 of the XXXXXX. 119

120 Experimental design

For our experiment, we first generated two different treatment groups, one that was fed three times per day for one week only inside an opaque cylinder ('trained cohort', Figure 1), while the other one was fed with food dispersed randomly in the experimental tank ('naive cohort'). In a second step, we visually paired fish with individuals from the same or a differing training regime and either continued (for those already trained) or started to feed only in the cylinder (for those habituated, but naive).

To start the experiment, we placed pairs of size-matched, unfamiliar fish (N=36, 23 ± 2 mm) in each of six 126 identical test aquariums ($300 \times 600 \times 200$ mm). Fish were taken from multiple husbandry tanks ensuring 127 that familiarity was not given, and size-matched in order to reduce dominance effects and most importantly 128 to account for any age differences. All individuals were randomly distributed across all experimental tanks. 129 An opaque divider separated each tank into two same-sized compartments, each containing one fish. This 130 divider could be exchanged with a transparent one during experimentation to allow visual interactions (see 131 Figure 2). Each two-compartment tank was externally filtered (EHEIM Professional 3 250) throughout the 132 entire trial in order to maintain water quality and to provide olfactory cues to the fish. Water quality was 133

checked weekly (SERA pH, NH₃/NH₄,NO₂,NO₃) and 50 percent of the water was exchanged at the same
interval. The temperature was maintained within the range of 23-26 °C and adjusted through the ambient
room temperature. Water levels were maintained at 70 mm, resulting in a total of 18.7 l per tank and 3.5 l per
individual compartment. In order to enhance the learning outcome, the fish were kept on a continuous light
cycle, which has been shown to have no effect on the stress level of a closely related species, while improving
the learning abilities [Kurvers et al., 2018]. All fish were fed with frozen blood worms, which were thawed
approximately 30 min. before each experiment.

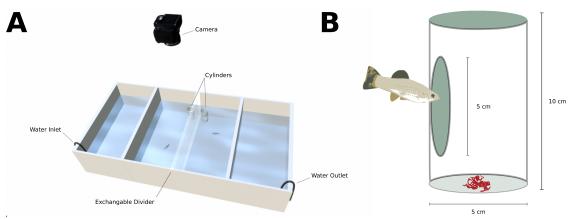


Figure 1. A Schematic of the general recording setup. Each inlet and outlet was attached to an individual circulating filter system. **B** Concealed food source used in the conditioning trials. Food was presented within an opaque cylinder, that could only be accessed through a horizontal opening. Entry into the cylinder was monitored through the top opening, vertically facing the camera. The cylinders were glued to ceramic plates to ensure stability. This further ensured that food particles and olfactory cues were contained within the cylinder.

141 Food conditioning experiments

142 Private Information Acquisition - Week 1

For the individual conditioning, we randomly selected future demonstrators and observers within each of six simultaneously trained pairs. Demonstrators were then trained on six occasions per day, for at least five consecutive days without visual access to the conspecific partner. Each training instance, consisting of eight minutes, was recorded using consumer-grade webcams (c920 HD Pro Logitec, USB 3.0, 432 \times 240 px, gray scale, 30 fps) mounted above each individual tank. It was ensured that the camera was centered precisely above the tank in order to keep occlusions and perspective distortion minimal and evenly distributed among both individuals being recorded. During a training instance the individual was either presented with an opaque, vertical PVC cylinder (height: 100 mm, \emptyset : 50 mm, see Figure 1), containing food as stimulus or with a mock

stimulus (50:50 - mock:real). This resulted in three mock treatments and 3 actual training instances per day, 151 for every individual. To standardize the starting distance of the fish to the food source, individuals were limited 152 to one side of the compartment at the beginning of each instance. This was done using a small separator (see 153 Figure 2). For mock treatments the fish underwent all steps, as if it was an actual training instance, being 154 constrained to one side of the compartment and having this separator subsequently removed, but without 155 the following stimulus presentation. The choice for true conditional or mock stimulus was randomized over 156 the course of the day, while ensuring that each accounted for 50% of the total daily tests (3 true, 3 mock). 157 Mock treatments were introduced to reduce any association with other neutral stimuli of the procedure and to 158 ensure that the focus was drawn to the actual task being learned Courville et al. [2006], Robinson et al. [2014], 159 Anselme and Güntürkün [2019]. For the trained cohort of fish, the cylinder was stocked with blood worms 160 $(N \approx 8)$ which were visually occluded from the fish and only accessible through a round opening in the side of 161 the vertically oriented cylinder (see Figure 1). Fish of the naive cohort were treated with identical conditions 162 as their trained counterparts, with the only difference being the location at which food was presented. Here, 163 the same amount of food was distributed randomly within the tank and accessible for the duration of the test 164 instance. At the end of each test instance the cylinder as well as any remaining food particles were removed 165 from the tank using a pipette. 166

167 Social Information Acquisition - Week 2

In the second week of the experiment, individuals were regrouped with a new size-matched partner and 168 randomly redistributed across the six experimental tanks. This was done to ensure that each individual was 169 relocated to a new test tank. Regarding the individual's own and the partner's initial training, the following 170 social treatments were created: trained paired with trained individuals (TT), naive paired with trained (NT) or 171 trained with naive (TN) as well as naive paired with naive (NN). The previously opaque division, separating 172 the two individuals was replaced by a clear one, enabling full visual access between both individuals (see 173 Figure 2). This clear division was left in place for the entire duration of the social trial, which lasted for five 174 consecutive days. During this period all individuals were being trained and tested according to the individual 175 conditioning procedure previously described, receiving food only within the cylinder (see Figure 1). 176

177 Video Analysis

In order to quantify the learning outcome, fish were tracked using a custom developed tracking function (see
 Appendix - Python Code: track2h5) implemented in Python and using the computer vision library OpenCV

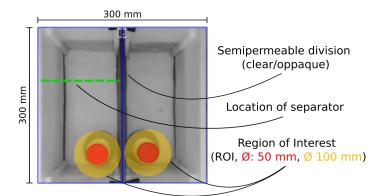


Figure 2. Top-down view of the holding tanks, showing the central most compartments, housing one individual on each side. The location at which the cylinder as food source was placed is denoted as region of interest and marked in red. The exchangeable central division, which could be either clear or opaque is shown in the middle. The position of the separator to standardize the starting distance at the beginning of each test instance is shown as green dashed line.

[Bradski, 2000]. The fish were detected by using frame-wise motion tracking, based on simple background 180 averaging and subsequent background subtraction. Detected objects were further filtered based on size, speed 181 and using an isolation forest algorithm to limit detections to actual fish and reduce noise due to reflections 182 and moving particles to an absolute minimum. Individual positions were given as two-dimensional Cartesian 183 coordinates, calculated as the center of mass of each filtered detection contour. Since background subtraction can result in missing observations due to little movement of the animal, all coordinates were interpolated 185 linearly over time to account for this. The first 30 s of each test instance were considered the acclimation phase, 186 in which the animals were allowed to settle after having the separator removed. This period was exempted 187 from further analysis. To further standardize recordings, all recordings were restricted to a maximum duration 188 of 433 s, leading to a total duration from start to end of 403 s. Given that each individual was restricted to its 189 specific compartment, identities were maintained based on spatial discrimination. Presence and position of the 190 stimulus cylinder were automatically determined by using an implementation of the Hough transformation, 191 returning the coordinates of the center of mass and the radius of the detected cylinder. This enabled the exact 192 measurement of the Euclidean distance of each individual to the cylinder center at each given time point. In 193 addition to the automated process, all videos were manually checked for validity of cylinder detection and 194 tracking results. 195

196 Statistical analysis

All statistical analysis was run in R (R version 3.6.3 'Holding the Windsock') and statistical inference based 197 on generalized mixed effects models (more specifically logit models) which were composed using the function 198 glmer in library lme4. After tailoring models to the experiment and research questions, further model 199 selection was done based on Akaike's information criterion (AIC) or conditional AIC, where applicable, using 200 the library cAIC4. Validation and estimation of accuracy was done using the check_model function in the 201 performance library. Test statistics and calculations were done using tab_model in the library sjPlot. For 202 testing variance components, we use the boundary correction described by Stram and Lee [1994] for linear 203 mixed effect models. Significance is reported on a 95%-level and all confidence intervals (CIs) provided are 204 given as 95% CIs. 205

Individuals $i = 1, \dots, 36$, equipped with universal unique identifiers (UUIDs), are defined to have reached 206 the region of interest (i.e. solved the task) in test instance j = 1, ..., 15 (response $y_{ij} = 1$) if their distance 207 to the cylinder center was smaller than 2.5 cm over a duration of 1 s or more, and to fail otherwise ($y_{ij} = 0$). 208 Predicting that fish should increase the likelihood to solve the task when being fed within the cylinder, we 209 associate the learning performance of individual *i* with its probability of reaching the region of interest and 210 employ a statistical learning model based on logit regression reflecting each of our main hypotheses in a single 211 model coefficient. Two slightly different model variants are used for experiments of Week 1 (Model 1) and 212 Week 2 (Model 2). Model 1, addressing questions of private information acquisition, is given by 213

$$\log \text{ODDS}_{ij} = A_i + B_i t_{ij} = \alpha_0 + \alpha_1 x_{\text{T}i} + a_i + \left(\beta_0 + (\beta_1 + b_i) x_{\text{T}i}\right) t_{ij}$$

$$\tag{1}$$

where probabilities P_{ij} of success $y_{ij} = 1$ are modelled via odds $ODDS_{ij} = \frac{P_{ij}}{1 - P_{ij}}$ of 'expected # solved : 214 expected # failed', allowing for interpretation via odds ratios (OR). The combined intercept A_i determines the 215 baseline odds of reaching the region of interest. This corresponds to the baseline likelihood of an individual 216 reaching the region of interest, before having any prior experience on entering it (Test Instances 1-2, illustrated 217 in Figure 3). The slope B_i reflects the learning rate of individual *i*, with ODDS_{*ij*} expected to increase with the 218 number of visits t_{ij} after initially solving the task (count variable, Time since solved ≤ 15 , illustrated in Figure 219 3). For the probability p_{ij} of solving the task, this results in a sigmoidal learning curve in t_{ij} (Figure 5). With 220 $x_{Ti} = 1$ if individual *i* is trained and 0 otherwise dummy-coding the training status, $B_i = \beta_0 + (\beta_1 + b_i) x_{Ti}$ is 221 composed of a reference slope β_0 reflecting the learning behaviour of un-trained individuals and the gain in 222 the learning rate β_1 for trained individuals as fixed effects, plus a random effect b_i reflecting subject-specific 223 deviations of trained individuals. This applies analogously for A_i as well. The random effects a_i and b_i are 224

assumed normally distributed with standard deviations τ_a and τ_b , respectively, and correlation ρ . The random 225 slope b_i is restricted to trained individuals, which are of major interest. In this model, $\beta_1 > 0$ corresponds to 226 Hypothesis I that clonal fish are capable of learning to feed inside the provided cylinder, in that it reflects 227 deviation from zero in the learning rate, and $\tau_b > 0$ corresponds to Hypothesis II that learning behaviour is 228 subject specific, as it describes the variation among individual learning abilities. Including an indicator $x_{solved ii}$ 229 as additional covariate into Model 1, which is 1 if the *i*th individual has reached the region of interest before 230 the *j*th training instance and 0 otherwise, has been considered to enable less gradual learning behaviour but 231 turned out unfavorable in AIC-based model selection. 232

²³³ Model 2, designed for comparing learning behaviour of individuals in pairs with different training history, is ²³⁴ given by

$$\log \text{ODDS}_{ij} = A_i + B_i t_{ij} = \alpha_0 + \alpha_1 x_{\text{NT}i} + \alpha_2 \mathbf{1}_{\text{TN}}(i) + \alpha_3 x_{\text{TT}i} + a_i$$

$$+ (\beta_0 + \beta_1 x_{\text{NT}i} + \beta_2 x_{\text{TN}i} + \beta_3 x_{\text{TT}i} + b_i) t_{ii}$$
(2)

where $x_{NTi} = 1$ if individual *i* is in group NT, i.e. was not trained in Week 1 but has an experienced partner, and 0 otherwise. Analogously for TN and TT. Accordingly, β_0 describes the baseline learning rate in reference group NN and $\beta_1, \beta_2, \beta_3$ reflect the deviation from that in the other treatment groups. In particular, $\beta_1 \neq 0$ indicates differences in learning behaviour of naive fish with trained partners (Hypothesis III). Random effects a_i and b_i are specified analogously to Model 1 to account for subject-specific variations.

240 **Results**

²⁴¹ I. Amazon mollies are able to quickly learn foraging task

Our first question was whether clonal fish were capable of learning to feed inside the provided cylinder. We verify this based on Model 1, which captured the variance within the data well, while random effects accounted for a large proportion of the variance (marginal R^2 : 0.083, conditional R^2 : 0.839, following Nakagawa et al. [2017]). At baseline, we obtain odds of about 1 : 9 (probability $P_{ij} = 0.10$) for an untrained fish to reach the region of interest within a test instance (given by intercept $\alpha_0 = -2.18$, CI = [-2.80, -1.57], for $b_i = 0$). This corresponds to the probability of an individual to enter the region of interest without having ever entered it before (see Figure 3: Test Instance 0-2). For individuals being trained, and thus not being fed outside the region of interest, we obtain a slightly higher baseline probability, with the odds increased by a factor of

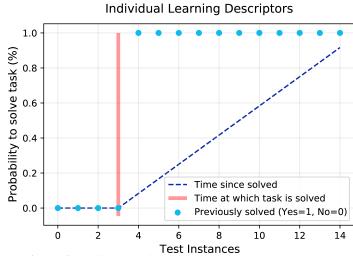


Figure 3. Definition of the 'time since solved' t_{ij} used as variable for individually describing the learning process. Until the food inside of the cylinder was first found by individual *i* at test instance $J_i = \min\{j : y_{ij} = 1\}$, no training effect can occur and $t_{ij} = 0$ for $j < J_i$. After that, individual training commences and training time monotonically increases as $t_{ij} = j - J_i$.

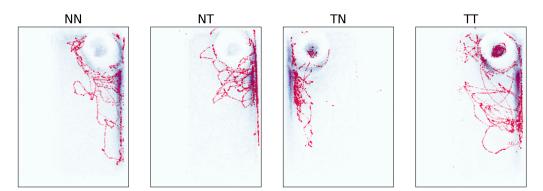


Figure 4. Overview of space use across treatment groups in the second week of training (order from left to right: NN, NT, TN, TT). Only instances where the cylinder was present are shown. Darker coloration represents higher number of occurrences, lighter lower. Sample trajectories are shown for random individuals of each treatment group. All trajectories where centered on the cylinder, for better visualization.

exp(α_1) = 1.55 (CI = [0.67, 3.56], p = 0.302), which is, however, not significantly different to those not being trained. While we even observe a slightly negative 'learning effect' of entering the cylinder ($\beta_0 = -0.14$, CI = [-0.35, 0.065], not significant) for individuals not being trained, a significant positive learning effect is obtained for trained individuals ($\beta_1 = 1.37$, CI = [0.60, 2.14], $p < 0.001^{***}$). The likelihood of trained individuals to reach the food source significantly increased, once they had solved the task for the first time (see Figure 3: Test Instances > 3), with an odds ratio of OR = $\exp(\beta_0 + \beta_1) = 3.42$, CI = [1.60, 7.30] more than

- tripling the odds for the next visit (in a conditional ceteris paribus interpretation used also in the following).
- Figure 5 depicts estimated mean learning curves with and without training, showing probabilities P_{ij} of solving
- the task in dependence on t_{ij} , and illustrates how the time spent by fish in the region of interest increases with

259 t_{ij}.

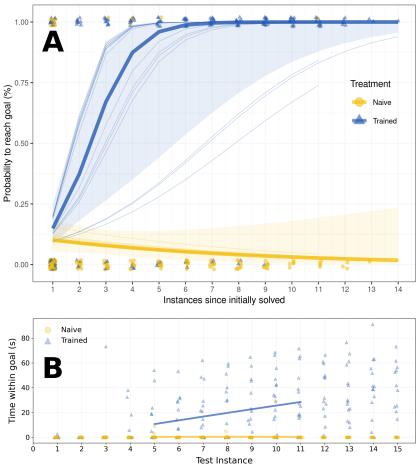


Figure 5. Learning outcome of the two treatment groups (trained/naive) in the first week. Both graphs show results from 36 individuals: Naive: N=18, Trained: N=18. **A**: Model output the first week of training in form of estimated marginal means (lines, thin: individual; bold: group mean) and raw data (points). Instances along the x-axis are in respect to the first time the goal was reached. Confidence intervals are based on the Upper Control Limit (UCL) and the Lower Control Limit (LCL) at a 95% confidence level. **B**: Visualization of time spend within goal area across both treatment groups (trained/naive) and over all test instances in the first week. A truncated linear fit is shown as trend line (between instance 5-11), estimated over all data points and for each treatment group. A slight jitter was applied along x in order to reduce overlap.

²⁶⁰ II. Clonal Amazon mollies individually differ in learning ability

We approached the question, whether individual variability was observable among the learning abilities, 261 and more specifically the probability to reach the goal area, using the same model as in I (Equation (1)) by 262 investigating the the random effect b_i on the learning rate of trained individuals. A standard deviation of 263 $\tau_b = 0.74$ is estimated for b_i which bespeaks considerable variation across individuals accounting for about 264 $\tau_b/(\beta_0+\beta_1)=60\%$ of their mean learning rate, and testing for $\tau_b>0$ confirms significant inter-individual 265 differences in the learning behaviour ($p < 0.001^{***}$). Aside of differences in the learning rate, the standard 266 deviation $\tau_a = 0.43$ of the random intercepts a_i could be interpreted to reflect differences in the exploration 267 behaviour of individual fish. It is, however, not significantly > 0 (p = 0.386). Inter-individual differences 268 are also supported in terms of model selection, preferring Model 1 with random effects (marginal AIC = 314, 269 condictional cAIC = 259) over an analogous model without random effects (AIC = 342). 270

²⁷¹ III. Evident social effects of informed partner can hinder own learning

The pairwise interactions in the second week, allowed to assess whether task performance was worse in 272 observers paired with naive demonstrators, compared to those interacting with task-proficient ones. For this 273 purpose we refer to results of Model 2, which are also illustrated in Fig. 6 A. Overall the model (see Model 274 2) to determine these effects captured the variance within the data well (marginal R^2 : 0.716, conditional R^2 : 275 0.903). In Week 2, naive individuals showed similar baseline probabilities for initially entering the region of 276 interest when paired with naive partners as they did in Week 1 (reference group NN: odds $\exp(\alpha_0) = 0.07$, 277 CI = [0.02, 0.25]). The baseline probabilities are substantially increased for experienced individuals (TN 278 vs. NN: OR = $\exp(\alpha_1) = 24.74$, CI = [2.82, 216.76], $p = 0.004^{**}$ in accordance with the training effect 279 affirmed above. However, there was no evidence for a positive effect of the partner's experience on own 280 probability of initially entering the cylinder. By contrast, our data indicates a negative effect of having an 28: experienced partner on both naive and trained individuals (NT vs. NN: $OR = \exp(\alpha_1) = 0.39$, CI = [0.04, 4.04], 282 p = 0.432; TT vs. TN: $OR = \exp(\alpha_3 - \alpha_2) = 0.92$, CI = [0.10, 7.79], p = 0.938) which is smaller for the 283 trained: the odds to initially reach the goal area were decreased by $\sim 61\%$ in naive individuals, when paired 284 with an informed individual. For already trained individuals paired with another trained partner this effect 285 was smaller, amounting for a 8% decrease. Although these effects on the initial detection probability are 286 subject to considerable estimation uncertainty and not significant, a significant negative effect of the partner's 287 experience on the learning rate (reference NN: $\beta_0 = 2.03$, CI = [1.14, 2.92]) is found for naive individuals 288 $(\beta_1 = -1.77, \text{CI} = [-2.99, -0.56], p = 0.004^{**})$. For NT vs. NN, the probability for reentering the region of 289

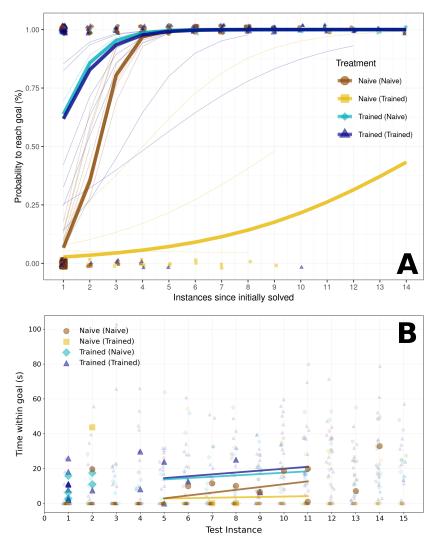


Figure 6. Learning outcomes of four treatment groups, depending on the focal individual and partner denoted in brackets: Naive (Naive): N = 12, Naive (Trained): N = 6, Trained (Naive): N = 6, Trained (Trained): N = 12. **A**: Model output the second week of training in a social context. Results are shown in form of estimated marginal means (lines, thin: individual; bold: group mean) and raw data (points). Instances along the x-axis are in respect to the first time the goal was reached. **B**: Visualization of time spent withing goal area across all treatment groups and over all test instances in the second week. For better visibility, first solved instances are shown with large icons and higher contrast. All remaining data is shown with less contrast. A truncated linear fit is shown as trend line (between instance 5-11), estimated over all data points, for each treatment group independently. In order to reduce overlap in the plot a slight jitter was applied to the data.

interest after the first visit is, hence, significantly reduced with an odds ratio of OR = 0.17 (CI = [0.05, 0.57]), when paired with a experienced social partner. For experienced individuals, the negative effect of having an experienced partner is less distinctly expressed, yielding OR = 0.87 (CI = [0.20, 3.64], p = 0.847, not significant) for TT vs. TN. In our experimental setup, we thus consistently find performance decreased for
individuals with experienced partners when comparing them to individuals with naive partners – an effect that
is significant, however, only for the learning rate of naive individuals with experience partners, where it is also
most pronounced.

297 Discussion

In the present study, we found that clonal Amazon mollies can be trained according to a classical operant conditioning task, that they exhibited among-inter-individual differences in their learning performance, and that the presence of a task-experienced social partner reduces own learning and task-solving performance, especially for task-naive individuals.

Clonal Amazon mollies can learn in an operant conditioning paradigm within a few days and a low number 302 of repeated training sessions to associate food with a location in their laboratory environments. This is in 303 line with current research on fish cognition, which shows that fish are avid learners and have sophisticated 304 cognitive abilities [Brown et al., 2008, Kohda et al., 2019, Bshary and Triki, 2022, Bierbach et al., 2022]. 305 Further, Fuss and Witte [2019] and Fuss et al. [2021] found similar learning capabilities in both parental 306 species of the Amazon molly, P. latipinna and P. mexicana, and also in the closely related guppy (P. reticulata). It was shown that both mollies and guppies are capable of operant conditioning as well as reversal learning, 308 thus it is not surprising that we found similar cognitive capabilities in the clonal Amazon molly. Our results 309 suggest consistent individual variation in the learning curves during the solitary phase of the experiment. 310 There is substantial knowledge about consistent individual differences in behavioural traits [Réale et al., 311 2007], including clonal animals like Amazon mollies [Schuett et al., 2011, Freund et al., 2013, Bierbach et al., 312 2017]. However, learning as an individual trait has only recently been shown in great detail in the fruit fly D. 313 melanogaster [Smith et al., 2022]. Here, we show that this individuality in learning can also be found in a 314 naturally-occurring clonal vertebrate. Eager learning can be seen as an adaptation, allowing individuals to 315 respond to environmental changes and unforeseen circumstances. Why even genetically-identical individuals 316 differ in their learning performance may have multiple reasons, including pre-birth processes like epigenetics 317 differences, maternal effects [Kasper et al., 2017] and developmental stochasticity [Honegger and de Bivort, 318 2018], and may be due to post-birth processes like differences in previous experience [Kieffer and Colgan, 319 1992] and encountered, environment conditions [Freund et al., 2013, Akhund-Zade et al., 2019]. In the here 320 presented study all individuals were genetically identical and reared under near identical conditions. However, 321 we used individuals from different mothers and individual variability among our test subjects can thus be due 322

to a variety of these variance-inducing processes [Bierbach et al., 2017]. Further experimentation is needed in order to point out which factors are the most prominent drivers of among-individual variation in the learning performance of this clonal vertebrate species.

As shown here, the skill level and performance of a social partner indeed has a strong influence on own 326 performance but in an unexpected way. We found that naive individuals paired with trained ones exhibited 327 slowest learning, when compared to naive individuals paired with other naive ones. Trained individuals that 328 were associated with naive partners did not significantly differ from trained individuals that were paired with 329 other trained ones, although our results tend towards hindering, rather than supportive effects of observing 330 trained partners. Therefore, it seems as though being accompanied by highly skilled conspecifics did not 331 improve own learning performance, and that having a naive social partner was more beneficial during learning, 332 when being naive to the task as well. So, how can such counter-intuitive effects be explained? First, the 333 goal areas of both social partners were in mirrored locations (see Figure 2), such that the behaviour of the 334 other would not necessarily lead to the same information, visual cues and ultimate learning outcome. Trained 335 individuals have acquired experience and established a procedure of solving the task. This can manifest in 336 behaviours such as accessing the goal from a certain direction, location or at a specific time, which in turn do 337 not necessarily match those of the social partner leading to a dissonance between observed and performed 338 behaviour. For two naive individuals performing the task together this could not have such an impact, since both 339 individuals are acquiring the knowledge about the novel task at the same time, leading to more synchronous 340 experience between both individuals. Following the logic that naive social partners simultaneously learning 341 the task from initial non-proficiency show more undirected and variable behaviour, Kohn [1976] argued that 342 a continued perception of change, as would be the case when watching another naive individual trying to 343 perform a novel task, can maintain attention and act reinforcing to the observer. The experienced partner 344 would merely repeat its already learnt behaviour and result in less variation and subsequent reinforcement for the naive observer. Second, our task was designed in a way that the observer did not see the demonstrator 346 actually feed. In studies that found local or stimulus enhancement effects [Brown and Laland, 2003], observers 347 could actually see demonstrators getting the benefit and we argue that a lack of seeing the direct benefit in our 348 study hampered the social learning especially from experienced demonstrators that virtually disappeared when 349 performing the task. This is underpinned by the fact that trained partners have little effect on initially reaching 350 the cylinder and food source in their naive social partners, where we only observe a smaller, non-significant 351 effect. However, the detrimental effect of having an experienced partner is clearly pronounced in the chance to 352 subsequently re-visit the region of interest in the naive individuals, where we observe a strong and significant 353 decrease in their learning rate. This indicates a more complex effect than pure spatial misguidance, due to mere 354

- copying and also rules out positive effects such as stimulus enhancement [Spence, 1937] or local enhancement
- ³⁵⁶ [Thorpe, 1956] due to the trained demonstrator.

357 Conclusion

In congruence with our results, weak or absent positive effects of highly skilled partners have been found in 358 studies using full-contact designs during demonstrator-observer interaction and path learning tasks. In the 359 guppy, naive individuals were following familiar, but less skilled partners more readily through unknown 360 maze setups [Swaney et al., 2001]. Similarly, in zebrafish food income equality was enforced via social 361 information, where observers relied on visual, behavioural cues of successful demonstrators to find food 362 themselves [Roy and Bhat, 2017]. In pigeons, Biederman and Vanayan [1988] showed that naive individuals 363 observing demonstrators performing a task at chance and gradually improving, outcompeted those observing 364 well proficient demonstrators in speed of learning and overall task accuracy. Further, although near identical 365 and clonal, our tested individuals show consistent differences in their learning behaviour which is in line 366 with previous studies proposing consitent among-individual differences being common also in clonal animals 367 [Schuett et al., 2011, Bierbach et al., 2017, Freund et al., 2013] In sum, this study builds upon the well 368 established field of operant learning and conditioning, utilizing a naturally clonal fish species as model organism, in which learning has not yet be studied. The here presented work adds a sleek and interpretable 370 approach to analysing both the learning efficiency, as well as the inter-individual differences in the learning 371 performance. This is done by carefully constructing a statistical model, along side the experimental design, in 372 which all components represent key aspects of interest, and biologically relevant terms such as learning rate 373 and overall exploration. 374

The here highlighted insight, that prior knowledge, or information contained within one's social partners has 375 an effect on the own performance in certain contexts has broad implications for collective behaviour and group 376 performance. It has already been shown that information differences can explain dynamics within animal 377 collectives [Ioannou et al., 2011, MacGregor et al., 2020]. Information quality [Kao et al., 2014], such as 378 uncertainty and redundancy, as well as the processes by which novel information is generated or affected 379 by the social environment most likely play a key role in the learning behaviour of gregarious individuals 380 [Hofmann et al., 2013, Rodriguez-Santiago et al., 2020]. In light of learning - a process of information uptake 381 and integration over time - the here presented results give a concise approach to shed light on the timing of 382 such events. The process of learning and timing of informational cues gives rise to a multitude of interesting 383 questions, such as how information is being distributed in a multi agent system, or fish school, in order to 384

achieve optimal exposure and learning for each of its individual members.

In more biological terms, what drives an individual to take on a certain role in the group, move to a specific location or perform a given behaviour is still very much an open question, which yearns to be answered. As shown here, the experience and prior knowledge of social partners has an effect on the learning performance of individuals. Therefore, the social environment during certain experiences likely effects the ability of individuals to learn and adapt to novel situations. These insights, as well as the unique modelling approach shown here to address such learning processes and their timing, should pave the way for more experiments in this exciting direction.

Supporting Material

All supplemental files, such as code for tracking and statistical analysis, as well as the data used in this study can be found here: https://github.com/XXXXX

- 1. [dataset] Author: F.Francisco, 2022, Learning Data, Data_AmazonMollyLearning.csv
- 2. Statistical Code, Rstats_AmazonMollyLearning.Rmd, 2022, Authors: F.Francisco, J. Lukas, A. Stöcker
- 308 3. Tracking Code, TrackingCode_AmazonMollyLearning.py, 2022, Author: F.Francisco

300 Author Contributions

FF, DB and PR derived the research question and experimental design. FF conducted the experiments. FF, JL
and AS conducted the statistical analysis and designed the analytical structure. FF wrote the initial draft of the
manuscript with input from all coauthors. All authors acknowledge no conflict of interests and have proofread
the final version of the manuscript and agreed on submission.

404 Ethical Note

Animal experiments were conducted under the animal experiment number #0089/21 of the German State Office for Health and Social Affairs (LAGeSo). A total of N=36 fish were used over the course of this experiment. All animals used for this research were kept under best possible holding conditions, in order to assure healthy, natural behaviour. After the experiment, animals were released to designated holding tanks. All animal facilities and maintenance protocols were kept in accordance to the LAGeSo.

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