Expected Distractor Context Biases the Attentional Template for Target Shapes

Maëlle Lerebourg, Floris P. de Lange, and Marius V. Peelen

Radboud University, Donders Institute for Brain, Cognition and Behaviour

Author Note

Experiments 2B, 3 and 4 have been preregistered on AsPredicted. Stimuli, data and code will

be made available on the Donders Repository.

We have no conflict of interest to declare.

This project received funding from the European Research Council under the European Union's

Horizon 2020 research and innovation program (Grant Agreement No. 725970).

We thank Marco Gandolfo and Lu-Chun Yeh for their helpful comments on early versions of

this manuscript and Gernot Horstmann for valuable suggestions for Experiment 4.

Correspondence concerning this article should be addressed to: Maëlle Lerebourg, Donders

Centre for Cognition, Maria Montessori building, Thomas van Aquinostraat 4, 6525 GD Nijmegen.

Email: maelle.lerebourg@donders.ru.nl

Maëlle Lerebourg: Conceptualization, Methodology, Software, Formal Analysis, Investigation,

Data Curation, Writing – Original Draft, Visualisation, Project administration. **Floris P. de Lange:**

Conceptualization. Writing – Review & Editing, Supervision. **Marius V. Peelen:** Conceptualization,

Writing – Review and Editing, Supervision, Funding Acquisition.

Word count: 11330 words

Distractor Context Biases Attentional Templates

25   **Abstract (200 words)**

Visual search is supported by an internal representation of the target, the attentional template.

However, which features are diagnostic of target presence critically depends on the distractors as well.

Accordingly, previous research showed that consistent distractor context shapes the attentional

template for simple targets, with the template emphasizing diagnostic dimensions (e.g., colour or

orientation) in blocks of trials. Here, we investigated how distractor expectations bias attentional

templates for complex shapes, and tested whether such biases reflect inter-trial priming or can be

instantiated flexibly. Participants searched for novel shapes (cued by name) in two probabilistic

distractor contexts: either the target's orientation or rectilinearity was unique (80% validity). Across

four experiments, performance was better when the distractor context was expected, indicating that

target features in the expected diagnostic dimension were emphasized. Attentional templates were

biased by distractor expectations when distractor context was blocked, independently of self-reported

awareness of the manipulation. Interestingly, attentional templates were also biased when distractor

context was cued on a trial-by-trial basis, but only when the two contexts were consistently presented

at distinct spatial locations. These results show that attentional templates can be highly flexible,

incorporating expectations about target-distractor relations when looking for the same object in

different contexts.

Key words: attentional template, visual search, selective attention, distractor expectations

43   **Public significance statement**

When searching for an object (e.g., a green ball), the visual features that distinguish it from

distractor objects depend on the features of these distractors (e.g., when searching among plants, its

green colour is not useful to find the target). Here, we asked participants to search for novel shapes

in contexts where different dimensions of the shapes were unique. We show that people readily

learn which features are diagnostic in these distractor contexts and flexibly use expectations about

the features that are diagnostic of the target to efficiently guide search.

Adaptive Biasing of Attentional Templates Based on Expected Distractor Context

51   **Introduction**

Goal-directed behaviour often requires visually searching for relevant objects in our

environment. To find such target objects, we need to know the visual features characterizing them.

For example, when searching for one's favourite green coffee mug among many other objects, we

keep in mind the mug's specific colour and shape. The degree to which objects match these features

determines whether they will be selected for further processing. The internal representation of the

target is often called the *attentional template* (Battistoni et al., 2017; Duncan & Humphreys, 1989;

Eimer, 2014; Wolfe, 2021): a working memory representation of visual features that characterize the

target. Attentional templates may facilitate visual search by biasing competition in favour of the

target object (Desimone & Duncan, 1995), guiding spatial attention to the target and supporting its

identification (Wolfe, 2021).

To allow for efficient attentional selection, attentional templates should ideally include those

features that distinguish the target from potential distractor objects (Duncan & Humphreys, 1989;

Geng & Witkowski, 2019; Navalpakkam & Itti, 2007). Which features are diagnostic depends not only

on the target itself but also on the current distractors: while looking for green objects may help to

quickly find the green coffee mug on one's office desk, such a template would become much less

useful if the mug was placed on the windowsill next to multiple green plants. Thus, when the

distractor context is known (or predictable), this would call for a template that is shaped by expected

distractors, flexibly highlighting diagnostic target features depending on context.

This idea has now gained some support. First, it has been found that the statistical

distribution of distractor features can be accurately learnt during search (Chetverikov et al., 2016,

2017). Based on this distractor knowledge, the template may be modulated accordingly. Within one

specific feature dimension, such as colour or orientation, the attentional template could be shifted

away from distractors (e.g., not the mug's particular shade of green but a slightly darker green,

compared to all plants on the windowsill, Geng et al., 2017; Kerzel, 2020; Scolari et al., 2012; Scolari

& Serences, 2009; Yu & Geng, 2019) or defined entirely relative to the distractors, without taking any

specific feature value (e.g., a template for 'greener', but not a specific shade of green) (S. I. Becker,

2010, 2010; S. I. Becker et al., 2013).

Most targets and distractors are objects defined in multiple feature dimensions. Instead of

shifting the template away from distractors within one dimension, features in more diagnostic

dimensions (in which the target is unique, or nearly unique) may then also be emphasized in the

template. In the coffee mug example, this could mean that the template more strongly reflects the

mug's shape than the mug's colour when searching on the windowsill. Two recent behavioural

studies provided evidence for this idea (Boettcher et al., 2016; Lee & Geng, 2020). In these studies,

participants searched for gratings defined by orientation and colour (e.g., a blue grating at 45-degree

orientation). In each block of trials, one dimension (e.g., colour, but varying particular features as red

or blue across trials) could be used to differentiate the target from the distractors on most trials. On

a subset of trials, however, the target was not unique in the expected dimension of that particular

block, but instead stood out in the other dimension (e.g., orientation). Performance was worse on

these mismatching trials, suggesting that target-features within the diagnostic dimension were

emphasized relative to the expected undiagnostic one.

While these two studies provide evidence that attentional templates are influenced by

distractor context, they leave several important questions unaddressed. First, while coloured gratings

consist of two clearly separate dimensions, distinctly represented in early visual cortex, in daily life

we typically search for object shapes that have a more unified representation in intermediate and

higher-level areas of the ventral visual cortex (Kourtzi & Connor, 2011). Because most target objects

are not defined by a combination of two distinct low-level features, it is not clear whether attentional

templates for object shapes are similarly biased by distractor context to emphasise particular shape

dimensions.

Second, it is unclear *exactly how context-dependent* such adaptive biases in the template are

and what mechanism underlie these changes. Virtually all previous studies required participants to

search repeatedly in contexts where either the distractor features (e.g., S. I. Becker, 2010; Geng et

al., 2017; Yu & Geng, 2019) or target-distractor relations (Boettcher et al., 2016; Lee & Geng, 2020)

remained stable over an experimental block, or even the whole experiment. Expectations could

therefore be based on recent selection history. Previous searches dynamically shape the attentional

template, without necessarily requiring that target-distractor relations are learnt in a contextualized

manner. Biases based on priming, a facilitation in performance based on repeating targets or

distractors over successive trials, can reflect the statistics of targets and distractors (see Kristjánsson,

2022 for a review). Notably, such priming effects have been found for repetitions of specific features

(e.g. red; Maljkovic & Nakayama, 1994) but also entire feature dimensions (e.g. overall colour; Found

& Muller, 1996; Liesefeld et al., 2019). These biases are however typically short-lived. This is relevant

as we often don't search repeatedly for the same object in the same context, but rather search for

different objects in the same context or for the same object in different contexts. In such arguably

more naturalistic situations (as in our coffee mug example), target-distractor relations would have to

be learnt and bias the template in a context-dependent manner to account for changing target-

distractor relations across contexts. Accordingly, it should be possible to base distractor expectations

on long-term memory for different contexts, rather than short-term priming mechanisms. After

learning these relations, re-encountering familiar contexts may flexibly shape the attentional

template even on a trial-by-trial basis.

Finally, another relevant open question is whether the findings of previous studies relied on

participants having explicit knowledge of the block structure or whether distractor context effects

can arise implicitly. While Lee et al. (2020) found equivalent effects of distractor context when

participants were either explicitly informed about the distractor context manipulation or not, they

did not assess whether participants were nonetheless aware of this in both cases. Considering that

the stimulus dimensions in this experiment were clearly distinct and that the same dimension was

diagnostic throughout half of the experiment, it is likely that participants were aware of the

probabilities for different diagnostic dimensions and strategically used this. If templates are adapted

to distractor context in daily life, this should occur relatively effortlessly and possibly implicitly.

Here, in a series of experiments, we addressed these open questions, probing when and how

attentional templates are shaped by distractor context. We familiarized participants with novel,

complex shapes and asked participants to search for them in different probabilistic contexts where

one of the shape dimensions was diagnostic of the presence of the target. We first tested whether

attentional templates for these shapes were biased by distractor expectations in a blocked context

(Experiments 1 and 2) and assessing awareness of the manipulation (Experiment 2). Then, we

investigated whether distractor expectations would also influence templates when context varied on

a trial-by-trial basis (Experiments 3 and 4). To summarise the results, across experiments, we found

flexible attentional templates for complex shape stimuli, shaped by distractor expectations in

blocked contexts, independently of awareness. Further, we found evidence for context-dependent

attentional templates, dynamically adjusted to context expectations on a trial-by-trial basis

(Experiment 4).

Experiment 1 – Diagnostic Target Dimensions are Emphasized in Blocked Distractor Contexts

In the first experiment, we tested the effect of blocked distractor context in which one target

dimension was more discriminative than another when searching for complex 2D shapes. We created

shapes varying along two dimensions: rectilinearity and orientation, jointly contributing to the outer

form of the shape (see Figure 1). In addition, all shapes were given names and additional elements

that made them unique, characterizing them as individuals. While these stimuli were still controlled

and simpler than real-world objects, they were designed to evoke an integrated representation. After

familiarizing themselves with the target shapes and learning their names, participants searched for

these shapes in displays in which either the target's rectilinearity or orientation was unique. To

create predictable distractor contexts, unique rectilinearity and orientation trials were grouped in

rectilinearity or orientation context blocks (with 80% of trials within a block belonging to this trial

Distractor Context Biases Attentional Templates

type). Participants were not explicitly informed about this. Due to the blocked structure, we could

compare performance for the same trial type when it either matched or mismatched (possibly

implicit) distractor expectations based on the block they were presented in. Importantly, displays on

context-matching and -mismatching trials were visually identical, the only difference being the block

context in which they appeared.

We chose to cue the shapes by name instead of presenting them visually prior to search. This

required participants to rely on an internally generated memory representation based on the learned

associations between shape names and visual features to create a template. Arguably, generating a

template in this top-down manner more closely resembles real-life search than visually cued search.

However, compared to visually cued targets (e.g., Lee & Geng, 2020), this may lead to less flexible

templates (see Boettcher et al., 2016 for a discussion). This is because, first, there is no external

visual information of which different features or feature dimensions could be selectively encoded or

maintained in visual working memory (e.g., Niklaus et al., 2017; Park et al., 2017); and, second, the

memory representation on which the template is based has to be repeatedly retrieved across

different contexts and may therefore not be biased by a particular context itself. Nevertheless, there

is evidence that such associative templates can still be biased by context (Boettcher et al., 2016).

Methods

Participants

Thirty-four participants (mean age: 28.08, sd: 4.91; 22 female) were recruited via Prolific

(https://www.prolific.co) and took part in the online experiment. A total of 43 participants were

tested, but 7 participants were excluded due to low task performance (< 55% accuracy, with chance

level being 50%) and two further participants were excluded because they relied on a strategy based

on shape familiarity without using the shape name cue to create a template for this target shape in

the search task; when the cued shape was presented together with a distractor taken from the set of

12 target shapes on the other side of the display, their selection of the cued shape was not above

chance, as determined by a binomial test with α = .05. Excluded participants were replaced until our

final sample size of 34 was reached. Sample size was determined a priori. Assuming an effect size of

about $\eta_p{}^2$ = .20 for the critical main effect of context match (a lower estimate consistent with results

from Lee & Geng (2020)), this allowed for 80% power (with α = .05) .

All participants provided informed consent and were paid £4.50. The study was approved by

the Radboud University Faculty of Social Sciences Ethics Committee (ECSW2017-2306-517). All data

were collected in 2021.

Procedure

Figure 1

Overview of all Target and Distractor Shapes

Note. Target shapes are the named shapes in the leftmost column of each quadrant, all other shapes

are distractors.

Distractor Context Biases Attentional Templates

The experiment was divided into a short shape-name training phase of at least 3 blocks (8

trials each) and 6 blocks (40 trials each) of the search task.

During the training phase participants learnt the names of 12 target shapes (see Figure 1),

such that these names could later be used as cues in the search task. These individual shapes could

be subdivided into 4 subgroups, sharing the same orientation (vertical or horizontal) and

rectilinearity (rectilinear or rounded form). To support learning, all shape names provided

information about the appearance of the shape, with the first letter (k or b) indicating its

rectilinearity, the second letter (i or a) its orientation and the last two letters (ma, nu or so) the

individual shape within that group. For each training block, participants first saw a display showing

the 4 shapes and shape names belonging to the same individual (e.g., the baso, kaso, biso and kiso

shapes). Then they completed 8 self-paced trials in which one of the names was presented and the

correct shape had to be selected out of the four individuals in the display. If 6 out of 8 trials were

answered correctly the next four individuals were presented, otherwise the training block was

repeated.

After successfully completing training, participants proceeded to the search task (see Figure

2). At the start of each trial, one of the 12 target shapes was cued by name. After a delay period, a

search display consisting of 6 shapes appeared for 220 ms. Participants had to report on which side

of the display the target had appeared by using the left and right arrow keys of their keyboard,

before receiving feedback via a coloured dot (either red or green) appearing at fixation. From the

perspective of the participant, the task was always to find the cued shape. What was not mentioned

to them was that on every trial, the target was either unique in its rectilinearity (e.g., a vertical

rectilinear shape among rounded vertical and horizontal shapes) or orientation (e.g., a vertical

rectilinear shape among horizontal rectilinear and rounded shapes) from all other distractors. Trial

type was blocked with 80% validity, yielding rectilinearity and orientation context blocks.

Mismatching context trials in the rectilinearity context block had a unique orientation and vice versa.

Importantly, within a block, there was not a specific feature (e.g., a horizontal shape) that was more

common for either target or distractors, as all vertical and horizontal, rectilinear and rounded shapes

were overall equally frequent. The difference between blocks was which targets and distractors were

paired together in specific displays, making a dimension (e.g., orientation) but not any specific

feature (e.g., horizontal) diagnostic. This design avoided low-level adaptation and intertrial priming of

specific features (Maljkovic & Nakayama, 1994).

Target orientation and rectilinearity were counterbalanced within each block, while

individual target shapes and the side on which the target appeared were counterbalanced across all

240 trials of the experiment. Block type (rectilinearity or orientation context blocks) alternated and

the first 8 trials of a block were always valid (i.e., belonging to the dominant trial type of that block).

The initial block context (rectilinearity or orientation) was randomized.

Figure 2

Timeline of a Trial and Design Overview for Experiment 1

Note. At the start of each trial, participants saw a shape name cue, then a search display containing the target and other shapes appeared briefly and they indicated on which side the target had appeared. On half of the trials the target had a unique rectilinearity and on the other half a unique orientation. This discriminative dimension was blocked, with 80% validity. The same search displays were thus presented in blocks in which their diagnostic dimensions matched (red) or mismatched (blue) the current block context. The target is highlighted in the example displays for illustration in this figure only. Overall, all distractors were equally frequent in both types of trials, but paired with different targets (only some example distractors are shown here).

Stimuli & Setup

A total of 108 novel, black shapes were created using Adobe Illustrator (see Figure 1). These

shapes could be grouped into 4 categories based on their rectilinearity (rectilinear or rounded base

shape) and orientation (upright or horizontal), comprising 27 individuals each. All individual shapes

had a different configuration of local elements (e.g., small holes/protrusions of varying sizes and

positions) and also differed slightly in their size and width-height ratio. The arrangement of these

Distractor Context Biases Attentional Templates

configurations was kept across shape groups, meaning that highly similar individual shapes appeared

in all 4 shape groups. Shapes were created by adding these local elements to an oval or rectangular

base shape, exchanging all rectangles by circles or ovals and/or rotating the resulting shapes to

create similar shape exemplars across groups. Three shapes of each group were chosen as target

shapes.

To create search displays, 5 distractor shapes and the target shape were placed on a grey

background aligned on an invisible 3 x 4 grid, with the constraint that 3 shapes should appear on

each side of the fixation cross (Figure 2). Random jitter (+/- 0.2 x the shape size) was added to the

grid positions. In each display, distractors were chosen such that the target was always unique in one

of its dimensions but shared features with some distractors in the other dimension, to reduce pop-

out of the target. Of the 5 distractors, 3 had the same feature value (e.g., horizontal orientation) of

the target in the non-discriminative dimension. Two distractors did not share any feature with the

target and were presented on the same display side as the target. For a given target shape,

distractors in the display could also include other target shapes from other shape groups, but these

were not more likely than any other non-target distractor.

The experiment was programmed in Psychopy (Peirce et al., 2019) and hosted on Pavlovia

(https://pavlovia.org). All participants took part in the experiment using their own computer. At the

beginning of the experiment, their screen resolution was determined by asking them to rescale a

credit card picture on the screen to the physical size of their credit card and they were asked to sit at

about an arm's length (~57 cm) from their screen (Li et al., 2020). Assuming this viewing distance, the

search displays subtended around 20 x 15 dva.

Data Analysis

For our analyses, accuracy and reaction were combined into a single measure, the linear

integrated speed accuracy score (LISAS; Vandierendonck, 2017). This provided us with a single

performance measure that is sensitive to effects in accuracy and RT in the same direction, accounting

for additional variance in performance compared to its two individual components. Individual results

for accuracy and RT for every experiment are included in the Appendix.

The LISAS is a linear combination of RT and error rates, the latter scaled by the standard

deviation of both measures, thus increasing reaction times as a function of error rates. It is defined

as: $LISAS = RT_{ij} + PE_{ij} \times \frac{S_{RT_i}}{S_{PE_i}}$, with RT_{ij} being the mean (correct) response time of participant i in

condition j, PE_{ij} participant i's error rate in condition j, S_{RT_i} the standard deviation of response time

(for participant i) and S_{PE_i} the standard deviation of responses (coded as 0's and 1's for

correct/incorrect) of this participant.

To test for effects of distractor context expectations, we analysed performance on the

unique rectilinearity and orientation trials as a function of the block context using a 2 (trial type:

unique rectilinearity, unique orientation trial) x 2 (context match: presented in matching,

mismatching context block) repeated-measures ANOVA.

Transparency and Openness

Experimental stimuli, code and data will be made available on the Donders repository.

All analyses were done using Matlab (2019a) and the measures of effect size toolbox

(Henschke, 2002).

This experiment was not preregistered.

Sample size was determined based on a power analysis using G*Power (Faul et al., 2007).

Distractor Context Biases Attentional Templates

273   **Results**

Figure 3

Results of Experiment 1

Note. Performance on both trial types as a function of block context (left) and context facilitation

(LISAS mismatching – matching context) averaged across trial types (right). All error bars are SEM.

275   Trials with reaction times below 150 ms and those +/- 3 standard deviations away from

276   participant's mean RT on correct trials were excluded, resulting in rejection of 1.26% (sd 0.93) of

277   trials.

278   Overall accuracy was 82.25% (sd 8.52), overall RT was 696.83 ms (sd 82.85).

As hypothesized, participants performed better when distractor context was expected, i.e.

when a unique rectilinearity/orientation trial appeared in the matching compared to mismatching

block context (Figure 3; main effect of context match: $F(1,33) = 7.84$, $p = .009$, $\eta_p^2 = .19$).

In addition, participants were overall better on the unique rectilinearity trials (main effect of

trial type: $F(1,33) = 50.92$ $p < .001$, $\eta_p^2 = .61$). This suggests that the target was generally easier to

find when it had a unique rectilinearity than when it had a unique orientation. However, context

expectations influenced search equally for both trial types (no significant interaction between trial

type and context match: $F(1,33) = 0.00$, $p = .99$, $\eta_p^2 < .001$).

Discussion

Experiment 1 showed that search performance was influenced by distractor context

expectations. Searching for the same target shapes in different block contexts, participants

performed better when the diagnostic target dimension matched their expectations compared to

when it did not, even though the search displays were identical in these conditions. These findings

provide an important extension of previous work (Lee et al., 2019; Boettcher et al., 2020), showing

that probabilistic distractor context influences search performance for complex shapes with

individual features and names. Notably, these biases also arose relatively quickly, as each block only

had 32 valid trials and learning of distractor context could only be based on briefly flashed displays

with heterogeneous distractors differing in the non-diagnostic dimension.

We interpret these results as reflecting a change in the attentional template, with a different

template being used for the same object in different contexts based on distractor expectations. As

we used name cues, this bias cannot be explained in terms of selective encoding or maintenance

(Niklaus et al., 2017; Park et al., 2017) of external visual information into working memory. Thus, we

show that internally-generated templates for complex shapes, as used in naturalistic search, are

flexibly shaped by distractor expectations.

303   **Experiment 2 – Probing Biases in the Target Template**

Our interpretation of the results of Experiment 1 is that the attentional template for the

shapes was modulated by distractor expectations, and that the target feature in the relevant

dimension was thereby emphasized over the irrelevant dimension (Lee & Geng, 2020). However,

another possibility might be that the representation of the target shape itself did not change, but

rather that participants were learning about some property of the entire display, without changing

their template for the target shape as such.

For example, despite attempts to make the displays homogeneous and the target not pop

out, our target shape was by definition still a singleton in one dimension. Participants could therefore

have learnt to look for orientation or rectilinearity singletons depending on the block and not

created/modulated shape-specific target templates. This is especially relevant given that singleton

search is facilitated when the target-defining dimension repeats across trials (e.g. Found & Müller,

1996). Indeed, according to the dimension weighting account of attention (see Liesefeld et al., 2019

for a review), feature dimensions can be weighted differently when information is integrated across

dimensions into a single spatial priority map. This would be different from a change in the attentional

template to emphasize a specific feature, as singleton search only requires to find the odd-one out

without requiring a specific template. Because this account is based on saliency or contrast,

dimension weighting also applies equally to all features in one dimension (see also Lee & Geng,

2020). Along similar lines, based on which distractors appeared together in displays of different

contexts, participants could also have learnt to efficiently group and suppress distractors with a

common rectilinearity in the rectilinearity context blocks and a common orientation in the

orientation block.

To test whether our predictive distractor context indeed changed the shape-specific

attentional template, we adapted our paradigm to include 2-shape probe-trials, in which the target

was presented along with the same individual of another shape group (shapes sharing similar local

elements, but always differing in one dimension, e.g., a kaso and a kiso shape). These trials were

presented intermixed with the regular 6-shape search displays, for which the discriminative

dimension was always consistent within a block. If the target template was indeed shaped by

context, selecting the target should be easier based on the discriminative dimension of the 6-shape

displays in this block. We would therefore expect to replicate the results of Experiment 1 with the 2-

shape displays. If, instead, participants learnt to select a specific singleton or to suppress certain

distractor groups in the display, this learning should not transfer to the 2-shape trials and

performance on these trials should therefore be independent of context.

Distractor Context Biases Attentional Templates

In addition, we were also interested in whether our results reflected explicit knowledge of

distractor context. Previous studies provided evidence that different aspects of distractor context,

including co-occurrence between distractors (Thorat et al., 2022), their spatial arrangements in

contextual cueing paradigms (Chun & Jiang, 1999; Spaak & de Lange, 2020), and the shape of their

underlying feature distribution (Hansmann-Roth et al., 2021) can be learnt implicitly, without

awareness of these regularities. Here, we introduced two questions with ratings at the end of the

experiment, asking participants whether they had become aware of the distractor context

manipulation and whether they had used it strategically. We then related these ratings to context

facilitation.

Methods

Participants

Data from 34 participants (18 female; mean age: 28.44, sd: 4.93) were included for the

original experiment. 2 participants were replaced due to relying on a familiar shape strategy rather

than using the shape name cue, as described in Experiment 1. As for Experiment 1, sample size was

determined a priori and allowed to detect a main effect of context match with effect size of $\eta_p^2 = .20$

with 80% power ($\alpha = .05$).

After the original experiment (Experiment 2A), we ran a higher-powered, exact replication

(Experiment 2B). 80 new participants were included (45 females, 1 person who did not indicate their

gender; mean age: 29.18, sd: 4.12). Five participants were replaced due to overall low accuracy

(<55%) and an additional one because they did not use the shape name cue. Based on this sample

size, we were able to detect a smaller effect (about half of the effect size in Experiment 1) with 80%

power.

All participants were recruited via Prolific (https://www.prolific.co), provided informed

consent prior to participation and received £5.00. The study was approved by the Radboud

University Faculty of Social Sciences Ethics Committee (ECSW2017-2306-517). All data were collected

in 2022.

Procedure

Participants were first familiarized with the shapes and their names using the same training

procedure as in Experiment 1. Afterwards, they completed 10 self-paced practice trials and 6 blocks

(64 trials each) of the actual search task.

On each trial, participants saw a shape name cue, followed by a search display containing

either 6 or 2 shapes. Regardless of the number of shapes shown, participants always indicated on

which side of the display (left or right) the target shape had appeared. Six-shape displays appeared

on 3 out of 5 trials (40 trials per block) and within a block, all had the same discriminative dimension,

creating the block context in which the 2-shape displays were presented (Figure 4). The 2-shape

displays contained the target shape as well as the same individual shape from another target group

(i.e., differing from the target shape in either rectilinearity or orientation, but sharing the other

dimension and having similar other local elements) on the other side of the fixation cross.

Independent of the block context, on half of these 2-shape trials, the target shape had a unique

rectilinearity; on the other half, it had a unique orientation. Collapsed over 6- and 2-shape trials, the

diagnostic dimension was 81.25% valid within a block, similar to Experiment 1.

In an attempt to equalize difficulty across display types, 2-shape displays were presented for

100 ms only, compared to 220 ms for the 6-shape displays. Following their response, participants

received feedback via a red/green circle presented at fixation.

After completing the experiment, participants were told about the distractor context

manipulation and asked to report 1) whether they had noticed that all 6-shape trials in a block had a

unique discriminative dimension, and 2) whether they had actively used this, by providing ratings on

5-point scales.

Target orientation and rectilinearity was counterbalanced within blocks, while individual

target shapes and display side of the target were counterbalanced across the whole experiment. All

factors were counterbalanced separately for each display type. Block context alternated and the

block context participants started with was randomized.

Figure 4

Timeline of a Trial and Design of Experiment 2A and 2B

Note. Shape targets were cued by name and had to be searched for in displays of 2 or 6 shapes. 6-

shape displays within one block all had the same diagnostic dimension and created the context in

which 2-shape displays were presented. Those always contained the target and the same individual

taken from another shape group, differing either in rectilinearity or orientation and therefore

matching (blue) or mismatching (red) the current context.

Stimuli & Setup

The 6-shape displays were created as in Experiment 1. For the 2-shape displays, the target

shape was placed on one side of the display, and the same-individual shape from another shape

group (sharing either rectilinearity or orientation and other local elements with the target) on the

other side. As for the 6-shape displays, an invisible 3 x 4 grid was used to place the shapes.

All participants took part in the experiment on their own device. The experiment was coded using

Psychopy and hosted on Pavlovia (https://pavlovia.org).

Data Analysis

As for Experiment 1, we conducted a 2 (trial type: unique rectilinearity, unique orientation

trial) x 2 (context match: presented in matching, mismatching context block) repeated measures

ANOVA on the LISAS of the 2-shape trials. We followed up on significant effects with t-tests (2-sided,

$\alpha = .05$).

Transparency and Openness

Experimental stimuli, code and data will be made available on the Donders repository.

All analyses were done using Matlab (2019a) and the measures of effect size toolbox.

Experiment 2B was preregistered on AsPredicted (https://aspredicted.org/bg5qa.pdf).

To determine sample size, an a priori power analysis was run using G*Power (Faul et al.,

2007).

Results

Experiment 2A

Figure 5

Results of Experiment 2A

Note. Performance on both trial types as a function of block context (left panel) and context

facilitation (LISAS mismatching – matching context) averaged across trial types (right). All error bars

are SEM.

We excluded trials in which response times were below 150 ms or +/- 3 standard deviations

away from the participants mean correct RT for the respective display type, on average leading to a

rejection of 1.56% (sd 0.87) of trials across display types.

Accuracy for the 6-shape trials was 89.35% (sd 6.97) and mean correct RT was 726.37 ms (sd

84.44). For the 2-shape trials, accuracy was 90.52% (sd 8.61) and mean correct RT was 670.18 ms (sd

84.48).

All subsequent analyses focused on the 2-shape trials, as the 6-shape trials did not include

context mismatch trials.

Overall, there was a slight improvement in performance when the target's diagnostic

dimension was expected based on block context, but this was not significant (Figure 5; main effect of

context match: $F(1,33) = 1.78$, $p = .19$, $\eta_p{}^2 = .05$). As previously, trials in which the target's

rectilinearity was diagnostic were generally easier (trial type: $F(1,33) = 34.77$, $p < .001$, $\eta_p{}^2 = .51$). In

this experiment, the effect of context expectations also differed between trial types (context match x

trial type: $F(1,33) = 7.39$, $p = .01$, $\eta_p{}^2 = .18$): for rectilinearity unique trials performance improved

when they were presented in a matching context ($t(33) = 2.64$, $p = .01$, $d_z = 0.45$), but this was not the

case for unique orientation trials ($t(33) = -1.43$, $p = .16$, $d_z = -0.25$).

We then tested for overall awareness of our context manipulation and its relation to context

facilitation. Twenty-eight participants provided an awareness rating, ranging from 1 (I didn't notice

this at all) to 5 (it was very obvious). The mean value was 3.00 (sd 1.39), with 6 participants indicating

they had not noticed the relevant dimension being consistent within blocks at all (corresponding to a

rating of 1) and 12 participants giving it a rating >= 3.

For the second rating, regarding whether participants actively made use of context

knowledge, we excluded participants who had responded with 1 for the awareness rating (as they

could not provide meaningful answers to this question), resulting in 22 ratings. The rating ranged

from 1 (I didn't use this at all) to 5 (I used this a lot and prepared differently depending on the

blocks). The mean rating was 2.95 (sd 1.39), with 3 participants indicating they had not made use of

it at all (rating of 1) and 12 providing a rating >= 3.

Distractor Context Biases Attentional Templates

439   We correlated both of these ratings with participant's context facilitation (LISAS mismatching

440 – matching context, averaged across both trial types). Context facilitation did not correlate with

441 either the awareness (ρ = - .08, p = .69) or the usage rating (ρ = -.13, p = .56). This was also true when

442 correlating only context facilitation in unique rectilinearity trials with awareness (ρ = .02, p = .91) or

443 usage ratings (ρ = -.13, p = .56).

Figure 6

Results of Experiment 2B

Note. Performance on both trial types as a function of block context (left panel) and context

facilitation (LISAS mismatching – matching context) averaged across trial types (right). All error bars

are SEM.

Experiment 2B

447   We excluded anticipatory and delayed responses for every participant, as preregistered and

448 described for the original experiment, resulting in an average loss of 1.54% (sd 0.77) of trials.

449 For the 6-shape trials, accuracy was 89.16% (sd 7.47) and RT was 731.06 ms (sd 101.02). For the 2-

450 shape trials, accuracy was 90.79% (sd 8.28) and RT was 666.48 ms (sd 96.67).

Distractor Context Biases Attentional Templates

The analysis was the same as Experiment 2A. In line with our hypothesis, we found that

performance improved when the diagnostic dimension matched participants' expectations (Figure 6;

main effect of context match ($F(1, 79) = 9.98$, $p = .002$, $\eta_p^2 = .112$). Our higher-powered replication

thus confirmed that the target template was indeed modulated by distractor expectations.

Again, performance was overall higher when rectilinearity was the diagnostic target

dimension (trial type: $F(1,33) = 95.76$, $p < .001$, $\eta_p^2 = .55$). Unlike Experiment 2A, the effect of context

expectations was independent of which dimension was diagnostic (context match x trial type:

$F(1,33) = 0.28$, $p = .60$, $\eta_p^2 = .00$).

In addition to this main preregistered analysis, awareness and usage ratings were also

collected for this experiment. We collected 76 awareness ratings, having a mean value of 2.34 (sd

1.34), with 29 subjects indicating that they had not noticed this at all (giving a rating of 1) and an

equal number of subjects giving it a rating >= 3. For the usage rating, 47 ratings were included and

the mean value was 2.89 (sd 1.27), with 28 ratings >= 3.

As in Experiment 2A, neither the awareness, nor the usage rating correlated with the context

facilitation across participants (awareness rating: $\rho = .08$, $p = .48$, usage rating: $\rho = - .09$, $p = .55$),

suggesting that context facilitation was not related to explicit knowledge about the distractor

context.

To test this more explicitly, we pooled data from Experiment 2A and 2B to repeat our analysis

of distractor context effects separately for participants who reported not having noticed the

distractor manipulation (awareness rating = 1) and those who found it relatively obvious (awareness

rating >= 4) in an exploratory analysis. For both participant groups, performance improved when the

diagnostic dimension was expected based on context (main effect of context match; high awareness

group: $F(1,33) = 4.53$, $p = .04$, $\eta_p^2 = .12$; no awareness group: $F(1,34) = 4.00$, $p = .05$, $\eta_p^2 = .11$), and

the effect of context expectations was not stronger for the high awareness group ($t(67) = - 0.31$, $p =$

.75, $d_z = 0.05$). Also the correlations of context facilitation with awareness and usage ratings were not

significant across this larger sample (awareness rating: ρ = .01, p = .96, usage rating: ρ = - .13, p =

.29).

Discussion

Experiment 2 provided additional evidence that the attentional template was modulated by

distractor expectations: selecting the target in the 2-shape trials based on its rectilinearity was easier

in the rectilinearity blocks than orientation context blocks and vice versa. By intermixing 2-shape

trials in the blocks we were able to show that distractor context affected the attentional template,

and therefore the representation of the target shape, rather than more efficient grouping of

distractors or singleton detection.

In Experiment 2A (but not Experiment 2B), we observed a difference in context facilitation

across diagnostic dimensions, with the modulation by distractor expectations being stronger for the

rectilinearity than the orientation dimension. A similar kind of asymmetry was found in previous

studies (Boettcher et al., 2016; Lee & Geng, 2020), where colour was more consistently modulated by

context compared to orientation. A possible interpretation is that some features are overall

prioritized (as the target can be more readily selected on their basis, as rectilinearity in our task, or

colour in others) and those are more likely to be further emphasized or deemphasized depending on

context.

Was this change in the template part of deliberate and explicit processes or did it occur more

implicitly? The awareness ratings suggest that our manipulation became noticeable to several

participants at some point during the experiment, and a subset of those also reported actively using

knowledge of the likely discriminative dimension. However, both ratings did not correlate with the

magnitude of context facilitation across participants. Further, we also found context facilitation for

those participants who reported not having noticed any distractor regularities, which was equal in

magnitude to the facilitation shown by participants who did notice them. Similar to learning other

types of distractor regularities (Chun & Jiang, 1999; Hansmann-Roth et al., 2021; Spaak & de Lange,

Distractor Context Biases Attentional Templates

501   2020; Thorat et al., 2022), modulation of the attentional template by distractor expectations may

502   therefore not depend on participants noticing and deliberately using distractor regularities.

503   **Experiment 3 – Adjusting to Distractor Expectations on a Trial-by-Trial Basis**

504   Having established that expected discriminative target features could be emphasized in the

505   attentional template based on a blocked context, in Experiment 3 we tested whether the attentional

506   template is also updated when distractor contexts are familiar but changing frequently, as would be

507   necessary in many daily-life situations (e.g., searching for your keys in different rooms or on different

508   tables). This would be evidence for a flexible top-down bias based on long term memory for

509   respective contexts, independent of priming mechanisms.

510   In this way we could test whether target-distractor relations were learnt separately for

different contexts and thus whether distractor expectations modulated the template in a truly

context-dependent manner. Previous research has shown that some statistics of targets or

distractors, e.g. colour distributions within object categories (Kershner & Hollingworth, 2022) or

features associated with rewards (Anderson, 2015) are learnt and used in that way, with context cues

modulating the attentional template on a trial-by-trial basis. Furthermore, there is also neural

evidence that context cues can be used to tune sensory gain of orientation-selective neurons in

visual cortex away from distractor orientations on a trial-by-trial basis (Scolari et al., 2012).

518   To provide context cues, we paired the two different contexts (either unique rectilinearity or

orientations as frequent diagnostic dimension) with two distinct background colours. To facilitate

learning of the colour-context associations, the distractor context was blocked for the first half of the

experiment (as in Experiments 1 and 2). Afterwards, distractor context changed randomly on every

trial.

Methods

Participants

Distractor Context Biases Attentional Templates

80 participants (52 female, 1 non-binary person; mean age: 28.63, sd: 4.17) were included in this

experiment. 5 additional participants were replaced due to low accuracy (<55%). We assumed the

effect of context expectations may be reduced in the interleaved condition, and this sample size

allowed us to detect main effect of context match effect about half as large as the blocked condition

in Experiment 1 with 80% power (η_p^2 > .095, with α = .05).

All participants were recruited via Prolific (https://www.prolific.co), provided informed

consent and received £5.00 for their participation. The study was approved by the Radboud

University Faculty of Social Sciences Ethics Committee (ECSW2017-2306-517). All data were

collected in 2022.

Figure 7

Timeline of a Trial and Design Overview for Experiments 3 and 4

Note. The overall search task was the same as in Experiment 1, but the background colour predicted

the diagnostic target dimension with 80% validity. Distractor context was blocked for the first half of

the experiment and interleaved for the remaining half. In Experiment 3, background colour changed

at the onset of a trial. In Experiment 4, both contexts remained constantly on screen, on the left and

right of the display.

Distractor Context Biases Attentional Templates

Procedure

The overall procedure was similar to Experiment 1 (Figure 7). Participants first completed the

same shape-name training before starting the search task. The search task was explained to them,

including the distractor context manipulation and that the background colour of the search display

provided information about the likely upcoming distractor context. Before the start of the search

task, participants also completed 10 self-paced practice trials.

The search task consisted of 8 blocks of 40 trials each. To facilitate learning, in the first four

blocks, background colour within a block was constant (alternating between blocks), indicating the

upcoming trial type with 80% validity. In the second half of the experiment, background colour

changed on a trial-by-trial basis, again indicating the upcoming trial type with 80% validity. This

design should minimize interference between the two contexts during learning, allowing to establish

separate representations and learning rules for both (Flesch et al., 2018). Background colour changed

as soon as the name cue was presented on screen and remained visible until the search display had

disappeared. Reminders of the associations between distractor contexts and background colour were

also shown at the beginning of every block.

Target orientation, rectilinearity and validity were counterbalanced per block, while the

specific target individuals and the display side on which the target appeared were counterbalanced

across the whole experiment. All factors were counterbalanced separately for both contexts. Which

block context participants started with and the associations between block context and background

colour were randomized.

Stimuli & Setup

Stimuli were created in the same way as in Experiment 1, with the exception that the

background colour was changed to either blueish green (RGB 0, 127.5, 127.5) or magenta (RGB

127.5, 0, 127.5). The experiment ran online, was programmed in Psychopy and hosted on Pavlovia

(https://pavlovia.org). Participants used their own devices to take part in it.

Data Analysis

We analysed distractor context effects separately for the blocked and interleaved context

blocks with two 2 (trial type: rectilinearity, unique orientation trial) x 2 (context match: matching,

mismatching context cue) repeated measures ANOVAs.

Transparency and Openness

Experimental stimuli, code and data will be made available on the Donders repository.

All analyses were done using Matlab (2019a) and the measures of effect size toolbox (Henschke,

2002)

This experiment was preregistered on AsPredicted (https://aspredicted.org/e9zs9.pdf).

To determine sample size, an a priori power analysis was run using G*Power (Faul et al.,

2007).

Distractor Context Biases Attentional Templates

574   **Results**

        Figure 8

Results of Experiment 3

Note. Performance on both trial types as a function of context (left subpanel) and context facilitation

(LISAS mismatching – matching context) averaged across trial types (right subpanel). All error bars

are SEM.

Following our preregistration, we excluded trials in which reaction times were below 150 ms

or +/- 3 std away from this participant's mean correct RT. This resulted in a rejection of 1.57% (sd

0.73) of trials.

Overall accuracy was 87.60% (sd 8.18) and mean RT was 702.74 ms (sd 82.40).

Replicating our previous experiments, context expectations facilitated performance when

context was blocked (Figure 8; context match: $F(1,79) = 14.74$, $p < .001$, $\eta_p^2 = 0.157$). Context

facilitation depended on which dimension was diagnostic (interaction context match and trial type:

$F(1,79) = 10.95$, $p = 0.001$, $\eta_p^2 = 0.12$), matching context improved performance on unique

rectilinearity unique trials ($t(79) = 5.08$, $p < .001$, $d_z = 0.57$) but not unique orientation trials ($t(79) = -$

0.74, $p = .46$, $d_z = -0.083$).

Distractor Context Biases Attentional Templates

In the interleaved condition however, where context changed on a trial-by-trial basis, context

cues did not influence search performance (main effect context match: $F(1,79) = 1.68$, $p = 0.20$, $\eta_p{}^2 =$

0.021), and this was equally the case for both diagnostic dimension (no interaction between context

match and trial type: $F(1,79) = 0.12$, $p = .72$, $\eta_p{}^2 = 0.00$).

To test whether some participants may still have successfully used the context cues, we also

computed the correlation of context facilitation in the blocked and interleaved conditions across

participants. This correlation was not significant ($\rho = - .07$, $p = .52$).

Besides the effects of context expectations (or their absence), performance was again always

better on unique rectilinearity trials in both blocked and interleaved condition (main effects of trial

type, p's < .001).

Discussion

As in our previous experiments, we found that blocked distractor context modulated the

attentional template, with better performance when the diagnostic dimension on a trial was

expected rather than unexpected.

When distractor context was interleaved, we no longer found an effect of distractor

expectations. While the attentional template was initially biased to emphasize diagnostic target

dimensions in the blocked context, it was not influenced by context cues in the interleaved condition

and therefore likely included both features of the shapes. Importantly, this was the case even though

participants were explicitly informed about the contingencies, were first exposed to them in a

blocked manner and reminded about them prior to every block.

Our results showed that explicit context cues were not readily exploited to solve the task,

compared to the apparent ease with which regularities in target-distractor regularities were

extracted and used when context was blocked. On the one hand, this could suggest that target-

distractor relations are generally not learnt in a context-dependent manner. Distractor context

Distractor Context Biases Attentional Templates

effects would then reflect biases based on recent selection history, where target-distractor statistics

of previous trials were integrated in the search template independent of context.

On the other hand, it may still be possible to update the attentional template on a trial-by-

trial basis under different conditions. Quickly adjusting to abstract, explicit context cues may be

challenging, and not always done by participants, depending perhaps on the amount of training with

those cues and whether they are necessary to do the task. In the orientation discrimination study

mentioned earlier, participants underwent three experimental sessions (Scolari et al., 2012) and the

task required very fine-grained discriminations. The same cues did not affect sensory gain when

discrimination was easy (Scolari & Serences, 2009). In a similar vein, when participants searched for a

specific watch among multiple instances of another watch, cueing the identity of the distractor watch

in advance facilitated search (relative to when there was no cue), but only when participants had not

been well familiarized with the target watch prior to search, which may have rendered the task

easier (Bravo & Farid, 2016).

While the background colours used were salient, attending to them was not strictly

necessary to find the target and they may therefore have been ignored. To test whether it was still

possible to emphasize different target dimensions on a trial-by-trial basis, we decided to provide

stronger context cues, while keeping the overall task and difficulty equal.

Experiment 4 – Adjusting to Distractor Context on a Trial-by-Trial Basis with Space as Context Cue

In naturalistic search, different target-distractor relations are often found in different

locations, and space is likely a very strong cue to separate contexts. Memory can strongly depend on

spatial context (Godden & Baddeley, 1975; Smith et al., 1978; Smith & Vela, 2001), and spatial

separation may therefore help to separate memories of previous searches in both contexts, which

may otherwise interfere with each other. Therefore, in Experiment 4 we followed the same approach

as in Experiment 3, again testing whether diagnostic target dimensions could be learnt in a context-

dependent manner, but in addition to the different background colours, distractor contexts were

also separated in space. Two coloured squares were continuously presented on the left and right of

the screen, with participants redirecting their fixation to one of these at the start of every trial, even

in the blocked condition.

Methods

Participants

80 participants (47 females, mean age: 28.48, sd: 4.23) were included in this new experiment.

Additional participants were replaced due to not completing the experiment/having a response rate

< 85% (N=4), because their overall performance was < 55% (N=7) or were at chance when a familiar

target shape was used as distractor (N=4). Sample size was chosen for consistency with Experiment 3

and again allowed us to detect main effect of context match effect about half as large as the blocked

condition in Experiment 1 with 80% power (η_p^2 > .095, with α = .05).

All participants were recruited via Prolific (https://www.prolific.co), provided informed

consent and received £5.00 for their participation. The study was approved by the Radboud

University Faculty of Social Sciences Ethics Committee (ECSW-LT-2022-9-9-25489). All data were

collected in 2022.

Procedure

The overall training and search task were similar to Experiment 3, including the blocked

context blocks and the number of trials, with the exception that the two distractor contexts were

separated in space (Figure 7). Two coloured squares (blue-green and magenta) were constantly

presented on the left and right of the display, separated by a thin white line in the display centre. At

the onset of a trial, the name of a shape appeared in one of the squares, directing participants'

fixation towards one context, followed by the search scene. Feedback was given by a coloured

fixation dot appearing at the centre of the screen, redirecting participants' fixations away from the

contexts before the next trial.

Distractor Context Biases Attentional Templates

Target orientation, rectilinearity and validity were counterbalanced per block, while the

specific target individuals and the display side on which the target appeared were counterbalanced

across the whole experiment. All factors were counterbalanced separately for both contexts. The

distractor context participants started with, the associations between block context, background

colour and display sides were all randomized.

Stimuli & Setup

Search displays were created as in Experiment 3, but their size on screen was reduced (to

approximately 15 x 0.9 dva assuming a 57 cm viewing distance). The online experiment was

programmed in Psychopy and hosted on Pavlovia (https://pavlovia.org).

Data Analysis

Distractor context effects were again analysed separately for the blocked and interleaved

context blocks with two 2 (trial type: rectilinearity, unique orientation trial) x 2 (context match:

matching, mismatching context cue) repeated measures ANOVAs on the LISAS.

In addition, we compared the interleaved conditions of Experiment 3 and 4, by using a 2 (trial

type: rectilinearity, unique orientation trial) x 2 (context match: matching, mismatching context cue)

x 2 (Experiment) repeated measures ANOVA, with experiment as between-subjects factor.

Transparency and Openness

Experimental stimuli, code and data will be made available on the Donders repository.

All analyses were done using Matlab (2019a), the measures of effect size toolbox (Henschke, 2002)

and JASP (JASP Team, 2022).

This experiment was preregistered on AsPredicted (https://aspredicted.org/y4tq4.pdf).

.

Results

Figure 9

Results of Experiment 4

Note. Performance on both trial types as a function of context (left subpanel) and context facilitation

(LISAS mismatching – matching context) averaged across trial types (right subpanel). All error bars

are SEM.

Overall accuracy and RT were 86.32% (sd 8.52) and 749.73 ms (sd 114.41), respectively.

Following our preregistration and the procedure described for Experiment 3, anticipatory and

delayed responses (on average 1.42% (sd 0.86) of trials) were excluded.

Again replicating our previous findings, context expectations influenced search in the blocked

condition, with better performance when the diagnostic target dimensions matched participants'

expectations (Figure 9; main effect of context match: $F(1,79) = 13.32$, $p < .001$, $\eta_p^2 = .14$). This was

driven mostly by the unique rectilinearity trials (context match x trial type: $F(1,79) = 5.04$, $p = .03$;

rectilinearity trials: $t(79) = 3.73$, $p < .001$, $d_z = 0.417$, orientation trials: $t(79) = 0.35$, $p = .725$, $d_z =$

0.04).

Most importantly, the attentional template was also shaped by context cues in the

interleaved condition, resulting in better performance when the diagnostic target dimension was

expected (context match: $F(1,79) = 7.98$, $p = .006$, $\eta_p^2 = .09$), with no difference between diagnostic

dimensions (context match x trial type: $F(1,79) = 2.31$, $p = .13$, $\eta_p{}^2 = .02$). Independent of context

expectations, the target was always more easily found on rectilinearity unique trials in both the

blocked and interleaved condition (p's < .001).

The effect of context expectations remained consistent when combining all data from

Experiments 3 and 4 (context match: $F(1,158) = 8.80$, $p = .003$, $\eta_p{}^2 = .05$), and the effect did not

significantly differ across experiments (context match x experiment: $F(1,158) = 0.22$, $\eta_p{}^2 = .01$).

Given that participants formed context expectations in both the blocked and interleaved

condition, we again tested whether context facilitation in both conditions correlated across

participants, to complement our main preregistered analysis. This was however not significant,

neither in Experiment 4 alone ($\rho = 0.16$, $p = 0.19$), nor in Experiments 3 and 4 combined ($\rho = .06$, $p = $

.47).

Discussion

As in Experiment 3, we tested whether target-distractor relations could be learnt in a

context-dependent manner and bias the attentional template on a trial-by-trial basis, but using

spatial location as additional context cue. Spatial location may support context-depending learning,

although a direct comparison between both experiments did not show significantly stronger context

facilitation.

Most importantly, we now found that context cues modulated the attentional template on a

trial-by-trial basis, indicating that the target-distractor relations were learnt in a contextualized

manner and that the attentional template was biased by long term memory for the target-distractor

relations in different contexts. Thus, distractor context does not only modulate the attentional

template based on context-independent short-term priming mechanisms (including those that may

extend over multiple trials), but can also flexibly bias the template, top-down, whenever a familiar

distractor context is re-encountered.

Overall, we did not observe strong correlations between context facilitations in blocked and

interleaved conditions, even across a large sample (N=160). In stable and rapidly varying distractor

contexts, adjusting the attentional template to distractor expectations may not rely on fully

overlapping processes. One possibility is that context-independent biases, based on selection history,

contribute to context facilitation in the blocked condition but not the interleaved condition.

725   **General Discussion**

Our visual system selects those objects and features from the retinal input for further

processing on the basis of their match with an attentional template representing our current goals

(Duncan & Humphreys, 1989; Eimer, 2014; Wolfe, 2021). Which visual features allow for efficient

selection, however, depends not only on the visual features of the target, but also on how they relate

to the features of the current distractors (Duncan & Humphreys, 1989; Geng & Witkowski, 2019;

Navalpakkam & Itti, 2007). To test the flexibility of adaptive biases in attentional templates based on

distractor expectations, here we investigated how distractor expectations shape the target template

for complex 2D shapes in both blocked and interleaved distractor contexts. Participants searched for

these targets in two probabilistic contexts, rendering either the target's rectilinearity or orientation

diagnostic and we tested whether target features in the expected diagnostic dimension were

emphasized relative to the non-diagnostic one.

Across multiple experiments, we found that participants learnt the statistical regularities of

different distractor contexts when these were blocked, such that search performance was better on

trials matching the most frequent diagnostic dimension of a block. The same was found for search

trials with only one distractor (Experiment 2), confirming that the attentional template for the target

was biased by distractor expectations in a way that emphasized the most diagnostic target

dimension. This bias was, however, relative rather than absolute. That is, participants did not simply

look for, e.g., any horizontal shape entirely independent of its rectilinearity, as performance on

mismatching trials and all 2-shape trials (Experiment 2) was still much higher than chance.

Finally, in Experiment 4, we found that predictive distractor context was also exploited when

context changed on a trial-by-trial basis, showing that distractor context also shaped the template

independently of biases building up over immediately repeating searches. This is relevant as it

demonstrates that attentional templates can be truly context-dependent. However, the null result of

Experiment 3 shows that this may not always be the case. Whether context cues are used may

depend on whether context-dependent templates are necessary for successful search (Bravo & Farid,

2016; Scolari et al., 2012) and how easily separate target representation in different contexts are

formed and retrieved from memory, with space potentially being a relevant additional context cue.

In addition, we found that these regularities could be learnt and used implicitly. Over the

course of short blocks, participants effortlessly extracted regularities about common diagnostic

feature dimensions from the search scene, independent of specific target or distractor features.

Context facilitation was equal for participants who reported being aware of the context manipulation

and those who did not (Experiment 2). It is less clear whether the same is true for the interleaved

condition in Experiments 3 and 4. The mapping between context cues and target-distractor relations

may also be learnable implicitly but we cannot rule out explicit knowledge was necessary in our task.

Nonetheless, this knowledge by itself was not sufficient to use context cues in Experiment 3. Further,

in our daily life environments, where contexts are highly familiar and rich in cues to separate them,

adjusting attentional target templates in a context-dependent may be rather effortless.

Together, these findings provide important evidence that even attentional templates for

complex shapes, retrieved from memory, can be highly flexible to optimally support search

performance by highlighting diagnostic information. Importantly we found that distractor context

was readily exploited under conditions that could have promoted unbiased templates instead, for

several reasons. First, targets and distractors were well distinguishable and participants were

familiarized with the target shapes outside of a search context, which may promote a distractor-

independent representation (cf. Bravo & Farid, 2016). Second, the two dimensions together formed

the outline shape of the targets, such that the dimensions were not clearly separable. Third, the use

of symbolic cues prevented the selective encoding of one dimension of the current visual input over

another (Boettcher et al., 2016), as could be the case when using picture cues. Finally, attentional

templates were biased by distractor expectations even when distractor context changed frequently,

on a trial-by-trial basis. This indicates that biases in the template can indeed arise relatively

efficiently and effortlessly, making it likely that similar mechanisms operate in daily-life visual search.

These findings were obtained from a larger sample of online participants, outside of a typical

lab context and are supported by prior studies using similar search tasks with simpler stimuli and

different dimensions (Boettcher et al., 2016; Lee & Geng, 2020). They likely extend to further feature

dimensions, which remain to be tested, but whether distractor expectations bias the template may

depend on the relative advantage of including these expectations compared to a stable template

(based on the predictability of specific distractor and target features within and across different

contexts). Difficult search tasks, with few, highly predictable distractor contexts and dimensions that

can be independently represented by the visual system may lead to stronger context effects than

searches across many variable and less predictable contexts.

We interpret our results in terms of biased attentional templates rather than, for example,

improvements in distractor grouping (Experiment 2). However, independent of grouping, in principle

it is possible that expected distractor features were suppressed better (see van Moorselaar & Slagter,

2020 for a review) rather than target features being enhanced. We think this is unlikely, because

cueing distractor features on a trial-by-trial basis often leads to no benefits, or even costs (e.g., M. W.

Becker et al., 2016; Cunningham & Egeth, 2016). Furthermore, while feature-based inhibition based

on statistical learning and blocked distractors is possible (Stilwell et al., 2019; van Moorselaar et al.,

2021; Van Moorselaar et al., 2020; Vatterott & Vecera, 2012), it is likely not context-dependent (see

Britton & Anderson, 2019; de Waard et al., 2022 for space-based suppression). Successful feature-

based distractor inhibition in our experiments would require learning specific distractor features

associated with every target in both contexts. Enhancement of diagnostic target features therefore

seems a more probable mechanism.

A relevant open question concerns the neural basis of such biased templates. Attentional

templates have been associated with a baseline increase of neural activity in neurons tuned to target

features (Desimone & Duncan, 1995), which serves to bias competition in favour of the target in a

subsequently presented search array (see e.g. Battistoni et al., 2017; Eimer, 2014 for reviews). A bias

in the template could thus be instantiated by an increase in preparatory activity of neurons coding

for the discriminative feature of the target and lead to an increased response of these neurons when

the target is presented. In line with this, Scolari et al. (2012) found that the gain of V1 neurons whose

activity discriminated best between target and distractors in a difficult orientation discrimination task

was selectively enhanced. In the current study, looking for, e.g., a rectilinear shape in rectilinearity

unique trials could have increased baseline activity or gain of neurons preferring rectilinear features.

Further neuroimaging research is needed to know at which stage during search (during preparation,

prior to selection, or during later decision processes) and where in the visual hierarchy attentional

templates are biased.

During real-world search, the attentional template may be informed by context also in other

ways. For example, when experiencing the same object (or object category) across multiple

contexts, we may learn which features are diagnostic of this object across different contexts and

selectively include those diagnostic parts in the template (Reeder & Peelen, 2013). Which features

are diagnostic may not only reflect the relation of targets and distractors, but also the variability of

the target itself (i.e., which features consistently characterize exemplars of a category or the same

object across time). Along these lines, there is evidence that target-dimensions with lower variance

are emphasized in the template for target-match decisions (Witkowski & Geng, 2019, 2022). This can

be seen as long-term biases based on extensive experience. While there may be less need to adjust

these object representations to respective contexts, they are still not static and can also be biased by

current context and expectations. Predictive distractor contexts are only one instance of regularities

shaping the attentional template. For example, recent studies found that participants are sensitive to

colour statistics within specific object categories (Bahle et al., 2021) also in a context-dependent

manner (Kershner & Hollingworth, 2022). In addition, relations between objects and the overall

scene context (e.g., the expected retinal size of an object at a particular location) are encoded in the

attentional template (Gayet & Peelen, 2022), all providing evidence for the adaptability of attentional

templates.

To conclude, we provide evidence for highly flexible and adaptive biases in the attentional

template when searching for the same objects within different contexts. Distractor context was

learnt quickly and seemed to be incorporated in the template independently of awareness of the

context manipulation. Moreover, attentional templates were biased by distractor expectations in a

context-dependent manner, even when context was interleaved. Further investigating how and

when context is used to shape attentional allocation will help to understand how we efficiently find

objects in our daily-life environments.

Distractor Context Biases Attentional Templates

846   **References**

Anderson, B. A. (2015). Value-driven attentional priority is context specific. *Psychonomic Bulletin and*

Review, *22*(1), 750–756. https://doi.org/10.3758/s13423-014-0724-0

Bahle, B., Kershner, A. M., & Hollingworth, A. (2021). Categorical Cuing: Object Categories Structure

the Acquisition of Statistical Regularities to Guide Visual Search. *Journal of Experimental*

Psychology: General, *150*(12), 2552–2566. https://doi.org/10.1037/xge0001059

Battistoni, E., Stein, T., & Peelen, M. V. (2017). Preparatory attention in visual cortex. *Annals of the*

New York Academy of Sciences, *1396*(1), 92–107.

https://doi.org/https://doi.org/10.1111/nyas.13320

Becker, M. W., Hemsteger, S., Peltier, C., Becker, M. W., Hemsteger, S., & Peltier, C. (2016). No

templates for rejection : a failure to configure attention to ignore task-irrelevant features

attention to ignore task-irrelevant features. *Visual Cognition*, *23*(9–10), 1150–1167.

https://doi.org/10.1080/13506285.2016.1149532

Becker, S. I. (2010). The Role of Target-Distractor Relationships in Guiding Attention and the Eyes in

Visual Search. *Journal of Experimental Psychology: General*, *139*(2), 247–265.

https://doi.org/10.1037/a0018808

Becker, S. I., Folk, C. L., & Remington, R. W. (2013). Attentional Capture Does Not Depend on Feature

Similarity, but on Target-Nontarget Relations. *Psychological Science*, *24*(5), 634–647.

https://doi.org/10.1177/0956797612458528

Boettcher, S. E. P., Nobre, A. C., Boettcher, S. E. P., Ede, F. van, Nobre, A. C., & Ede, F. van. (2016).

Functional biases in attentional templates from associative memory. *Journal of Vision*, *20*(13),

1–10. https://doi.org/10.1167/jov.20.13.7

Bravo, M. J., & Farid, H. (2016). Observers change their target template based on expected context.

Attention, Perception, and Psychophysics, *78*(3), 829–837. https://doi.org/10.3758/s13414-015-

Distractor Context Biases Attentional Templates

1051-x

Britton, M. K., & Anderson, B. A. (2019). Specificity and Persistence of Statistical Learning in

Distractor Suppression. *Journal of Experimental Psychology: Human Perception and*

Performance, *46*(3), 324–334. https://doi.org/10.1037/xhp0000718

Chetverikov, A., Campana, G., & Kristjánsson, Á. (2016). Building ensemble representations: How the

shape of preceding distractor distributions affects visual search. *Cognition*, *153*, 196–210.

https://doi.org/10.1016/j.cognition.2016.04.018

Chetverikov, A., Campana, G., & Kristjánsson, Á. (2017). Rapid learning of visual ensembles. *Journal of*

Vision, *17*(2), 1–15. https://doi.org/10.1167/17.2.21

Chun, M. M., & Jiang, Y. (1999). TOP-DOWN ATTENTIONAL GUIDANCE BASED ON IMPLICIT LEARNING

OF VISUAL COVARIATION. *Psychological Science*, *10*(4), 360–365.

Cunningham, C. A., & Egeth, H. E. (2016). Taming the White Bear: Initial Costs and Eventual Benefits

of Distractor Inhibition. *Psychological Science*, *27*(4), 476–485.

https://doi.org/10.1177/0956797615626564

de Waard, J., Bogaerts, L., van Moorselaar, D., & Theeuwes, J. (2022). Surprisingly inflexible:

Statistically learned suppression of distractors generalizes across contexts. *Attention,*

Perception, and Psychophysics, *84*(2), 459–473. https://doi.org/10.3758/s13414-021-02387-x

Desimone, R., & Duncan, J. (1995). Neural Mechanisms of Selective Visual Attention. *Annual Review*

of Neuroscience, *18*, 193–222. https://doi.org/10.1146/annurev-psych-122414-033400

Duncan, J., & Humphreys, G. W. (1989). Visual Search and Stimulus Similarity. *Psychological Review*,

96(3), 433–458. https://doi.org/10.3758/BF03211797

Eimer, M. (2014). The neural basis of attentional control in visual search. *Trends in Cognitive Sciences*,

18(10), 526–535. https://doi.org/10.1016/j.tics.2014.05.005

Faul, F., Erdfelder, E., Lang, A. G., & Buchner, A. (2007). G*Power 3: A flexible statistical power

analysis program for the social, behavioral, and biomedical sciences. *Behavior Research*

Methods, *39*(2), 175–191. https://doi.org/10.3758/BF03193146

Flesch, T., Balaguer, J., Dekker, R., Nili, H., & Summerfield, C. (2018). Comparing continual task

learning in minds and machines. *Proceedings of the National Academy of Sciences of the United*

States of America, *115*(44), E10313–E10322. https://doi.org/10.1073/pnas.1800755115

Found, A., & Müller, H. J. (1996). Searching for unknown feature targets on more than one

dimension: Investigating a "dimension-weighting" account. *Perception and Psychophysics*,

58(1), 88–101. https://doi.org/10.3758/BF03205479

Gayet, S., & Peelen, M. V. (2022). Preparatory attention incorporates contextual expectations.

Current Biology, *32*(3), 687-692.e6. https://doi.org/10.1016/j.cub.2021.11.062

Geng, J. J., Di Quattro, N. E., & Helm, J. (2017). Distractor probability changes the shape of the

attentional template. *Journal of Experimental Psychology: Human Perception and Performance*,

43(12), 1993–2007. https://doi.org/10.1037/xhp0000430

Geng, J. J., & Witkowski, P. (2019). Template-to-distractor distinctiveness regulates visual search

efficiency. In *Current Opinion in Psychology* (Vol. 29, pp. 119–125). Elsevier B.V.

https://doi.org/10.1016/j.copsyc.2019.01.003

Godden, D. R., & Baddeley, A. D. (1975). Context-dependent memory in two natural

environments"on land and underwater. *British Journal of Psychology*, *66*(3), 325–331.

https://doi.org/10.1111/j.2044-8295.1975.tb01468.x

Hansmann-Roth, S., Kristjánsson, Á., Whitney, D., & Chetverikov, A. (2021). Dissociating implicit and

explicit ensemble representations reveals the limits of visual perception and the richness of

behavior. *Scientific Reports*, *11*(1), 1–12. https://doi.org/10.1038/s41598-021-83358-y

Kershner, A. M., & Hollingworth, A. (2022). Real-world object categories and scene contexts

conjointly structure statistical learning for the guidance of visual search. *Attention, Perception,*

and Psychophysics, *84*(4), 1304–1316. https://doi.org/10.3758/s13414-022-02475-6

Kerzel, D. (2020). Direct Evidence for the Optimal Tuning of Attention. *Journal of Experimental*

Psychology: Human Perception and Performance, *46*(7), 716–728.

https://doi.org/10.1037/xhp0000744

Kourtzi, Z., & Connor, C. E. (2011). Neural Representations for Object Perception: Structure,

Category, and Adaptive Coding. *Annual Review of Neuroscience*, *34*(1), 45–67.

https://doi.org/10.1146/annurev-neuro-060909-153218

Kristjánsson, Á. (2022). Priming of probabilistic attentional templates. *Psychonomic Bulletin &*

Review, *0123456789*, 1–36. https://doi.org/10.3758/s13423-022-02125-w

Lee, J., & Geng, J. J. (2020). Flexible weighting of target features based on distractor context.

Attention, Perception, and Psychophysics, *82*(2), 739–751. https://doi.org/10.3758/s13414-019-

01910-5

Li, Q., Joo, S. J., Yeatman, J. D., & Reinecke, K. (2020). Controlling for Participants' Viewing Distance in

Large-Scale, Psychophysical Online Experiments Using a Virtual Chinrest. *Scientific Reports*,

10(1), 1–11. https://doi.org/10.1038/s41598-019-57204-1

Liesefeld, H. R., Liesefeld, A. M., Pollmann, S., & Müller, H. J. (2019). Biasing Allocations of Attention

via Selective Weighting of Saliency Signals: Behavioral and Neuroimaging Evidence for the

Dimension-Weighting Account. In *Current Topics in Behavioral Neurosciences* (Vol. 41, pp. 87–

113). Springer. https://doi.org/10.1007/7854_2018_75

Maljkovic, V., & Nakayama, K. (1994). Priming of pop-out: 1. Role of features. *Memory & Cognition*,

22(6), 657–672.

Navalpakkam, V., & Itti, L. (2007). Search Goal Tunes Visual Features Optimally. *Neuron*, *53*(4), 605–

617. https://doi.org/10.1016/j.neuron.2007.01.018

Niklaus, M., Nobre, A. C., & Van Ede, F. (2017). Feature-based attentional weighting and spreading in

visual working memory. *Scientific Reports*, *7*(1), 1–10. https://doi.org/10.1038/srep42384

Park, Y. E., Sy, J. L., Hong, S. W., & Tong, F. (2017). Reprioritization of Features of Multidimensional

Objects Stored in Visual Working Memory. *Psychological Science*, *28*(12), 1773–1785.

https://doi.org/10.1177/0956797617719949

Peirce, J., Gray, J. R., Simpson, S., MacAskill, M., Höchenberger, R., Sogo, H., Kastman, E., & Lindeløv,

J. K. (2019). PsychoPy2: Experiments in behavior made easy. *Behavior Research Methods*, *51*(1),

195–203. https://doi.org/10.3758/s13428-018-01193-y

Reeder, R. R., & Peelen, M. V. (2013). The contents of the search template for category-level search

in natural scenes. *Journal of Vision*, *13*(3), 13–13. https://doi.org/10.1167/13.3.13

Scolari, M., Byers, A., & Serences, J. T. (2012). Optimal deployment of attentional gain during fine

discriminations. *Journal of Neuroscience*, *32*(22), 7723–7733.

https://doi.org/10.1523/JNEUROSCI.5558-11.2012

Scolari, M., & Serences, J. T. (2009). Adaptive allocation of attentional gain. *Journal of Neuroscience*,

29(38), 11933–11942. https://doi.org/10.1523/JNEUROSCI.5642-08.2009

Smith, S. M., Glenberg, A., & Bjork, R. A. (1978). Environmental context and human memory. *Memory

& Cognition*, *6*(4), 342–353. https://doi.org/10.3758/BF03197465

Smith, S. M., & Vela, E. (2001). Environmental context-dependent memory: A review and meta-

analysis. *Psychonomic Bulletin & Review*, *8*(2), 203–220.

Spaak, E., & de Lange, F. P. (2020). Hippocampal and prefrontal theta-band mechanisms underpin

implicit spatial context learning. *Journal of Neuroscience*, *40*(1), 191–202.

https://doi.org/10.1523/JNEUROSCI.1660-19.2019

Stilwell, B. T., Bahle, B., & Vecera, S. P. (2019). Feature-based statistical regularities of distractors

modulate attentional capture. *Journal of Experimental Psychology: Human Perception and*

Performance, *45*(3), 419–433. https://doi.org/10.1037/xhp0000613

Thorat, S., Quek, G. L., & Peelen, M. V. (2022). Statistical learning of distractor co-occurrences

facilitates visual search. *Journal of Vision*, *22*(10), 1–11.

https://doi.org/https://doi.org/10.1167/jov.22.10.2

van Moorselaar, D., Daneshtalab, N., & Slagter, H. A. (2021). Neural mechanisms underlying

distractor inhibition on the basis of feature and/or spatial expectations. *Cortex*, *137*, 232–250.

https://doi.org/10.1016/j.cortex.2021.01.010

Van Moorselaar, D., Lampers, E., Cordesius, E., & Slagter, H. A. (2020). Neural mechanisms underlying

expectation-dependent inhibition of distracting information. *ELife*, *9*, 1–26.

https://doi.org/10.7554/ELIFE.61048

van Moorselaar, D., & Slagter, H. A. (2020). Inhibition in selective attention. *Annals of the New York*

Academy of Sciences, *1464*(1), 204–221. https://doi.org/10.1111/nyas.14304

Vandierendonck, A. (2017). A comparison of methods to combine speed and accuracy measures of

performance: A rejoinder on the binning procedure. *Behavior Research Methods*, *49*(2), 653–

673. https://doi.org/10.3758/s13428-016-0721-5

Vatterott, D. B., & Vecera, S. P. (2012). Experience-dependent attentional tuning of distractor

rejection. *Psychonomic Bulletin and Review*, *19*(5), 871–878. https://doi.org/10.3758/s13423-

012-0280-4

Witkowski, P. P., & Geng, J. J. (2019). Learned feature variance is encoded in the target template and

drives visual search. *Visual Cognition*, *27*(5–8), 487–501.

https://doi.org/10.1080/13506285.2019.1645779

Witkowski, P. P., & Geng, J. J. (2022). Attentional priority is determined by predicted feature

distributions. *Journal of Experimental Psychology: Human Perception and Performance*.

Distractor Context Biases Attentional Templates

https://doi.org/10.1037/xhp0001041

Wolfe, J. M. (2021). Guided Search 6.0: An updated model of visual search. *Psychonomic Bulletin and*

Review, *28*(4), 1060–1092. https://doi.org/10.3758/s13423-020-01859-9

Yu, X., & Geng, J. J. (2019). The attentional template is shifted and asymmetrically sharpened by

distractor context. *Journal of Experimental Psychology: Human Perception and Performance*,

45(3), 336–353. https://doi.org/10.1037/xhp0000609

1000

1001

1002

1003

1004

1005

1006

1007

1008

Distractor Context Biases Attentional Templates

1009

1010

1011

1012   **Appendix**

1013   **Results Accuracy & RT – Experiment 1**

1014   We conducted the same 2 (trial type: unique rectilinearity, unique orientation trial) x 2 (context

1015   match: presented in matching, mismatching context block) repeated-measures ANOVA reported for

1016   the LISAS in the main text also separately for accuracy and RT.

1017   For accuracy, the main effect of context match was significant ($F(1,33)$ = 8.05, p = .008, η_p^2 =

1018   .20). Averaged over trial types, context facilitation was 3.54% (sd 7.16). In addition, there was a

1019   significant main effect of trial type, with better performance on rectilinearity unique trials ($F(1,33)$ =

1020   8.53, p = .006, η_p^2 = .21). Both factors did not interact ($F(1,33)$ = 0.2, p = .65, η_p^2 = .01).

1021   For reaction times, context facilitation was 7.50 ms (sd 34.64), but the main effect of context

1022   match not significant ($F(1,33)$ = 1.59, p = .22, η_p^2 = .05). There was also a significant main effect of trial

1023   type ($F(1,33)$ = 78.52, p < .001, η_p^2 = .70). There was no significant interaction between trial type and

1024   context match ($F(1,33)$ = 0.14, p = .71, η_p^2 = .004).

1025   **Results Accuracy & RT – Experiment 2**

1026   *Experiment 2A*

1027   For accuracy, there was no significant main effect of context match ($F(1,33)$ = 0.3, p = .59, η_p^2

= .01). The main effect of trial type was significant ($F(1,33)$ = 5.85, p = .02, η_p^2 = .15), due to better

performance on rectilinearity unique trials. Both factors did not interact ($F(1,33)$ = 0.09, p = .76, η_p^2 =

.00) .

For reaction times, we found a significant main effect of match ($F(1,33) = 4.65$, $p = .038$, $\eta_p{}^2 =$

.12), reflecting a context facilitation of 10.87 ms (sd 29.36) across trial types. There was also a

significant main effect of trial type ($F(1,33) = 46.43$, $p < .001$, $\eta_p{}^2 = .58$) and a significant interaction

between both ($F(1,33) = 8.01$, $p = .008$, $\eta_p{}^2 = .20$). This reflected significant context facilitation for the

rectilinearity trials alone ($t(1,33)$, 3.61, $p = .001$, $d_z = 0.62$) but no facilitation in the orientation trials

($t(1,33) = -1.26$, $p = .21$, $d_z = - 0.21$).

Experiment 2B

In accuracy, the main effect of context match was not significant ($F(1,79) = 1.53$, $p = .21$, $\eta_p{}^2 =$

.019). As performance was better on rectilinearity unique trials, the main effect of trial type was

significant ($F(1,79) = 16.77$, $p = .0001$, $\eta_p{}^2 = .175$). There was no significant interaction between both

($F(1,33) = 1.53$, $p = .21$, $\eta_p{}^2 = .004$).

For RT, the main effect of context match was significant ($F(1,79) = 13.38$, $p < .001$, $\eta_p{}^2 = .145$),

reflecting a context facilitation of 10.89 ms (sd 26.61). We also found a significant main effect of trial

type ($F(1,79) = 137.98$, $p < .001$, $\eta_p{}^2 = .63$). Trial type and context match did not interact significantly

($F(1,33) = 0.11$, $p = .74$, $\eta_p{}^2 = .00$).

Comparing context facilitation for participants who had high or no awareness of the context

manipulation combined for all participants of Experiment 2A and 2B, context facilitation for RT was

not significant for the no-awareness group ($F(1,34) = 0.83$, $p = .37$, $\eta_p{}^2 = .25$), the high-awareness group

($F(1,33) = 10.76$, $p = .003$, $\eta_p{}^2 = .25$) and the difference between both did not reach significance ($t(67)$

$= -1.93$, $p = .06$, $d = -0.46$).

Results Accuracy & RT – Experiment 3

In the blocked context blocks, we observed a main effect of context match ($F(1,79) = 5.69$, $\eta_p{}^2$

$= 0.067$, $p = 0.019$) in accuracy, with context facilitation of 2.11% (sd 7.91) averaged over trial types.

There was also a main effect of trial type, due to better performance for rectilinearity unique trials

Distractor Context Biases Attentional Templates

($F(1,79) = 25.32$, $p < .00001$, $\eta_p^2 = .248$). The interaction between trial type and context match was not

significant ($F(1,79) = 1.84$, $p = .18$, $\eta_p^2 = .022$).

For RT, there was also a main effect of context match, context ($F(1,79) = 6.81$, $p = .01$, $\eta_p^2 = .079$) reflecting a 12.60 ms (sd 43.16) context advantage averaged over trial types. There was also a

.079) reflecting a 12.60 ms (sd 43.16) context advantage averaged over trial types. There was also a

main effect of trial type type ($F(1,79) = 82.507$, $p < .0001$, $\eta_p^2 = .510$), and a significant interaction

between both ($F(1,79) = 6.818$, $p = .001$, $\eta_p^2 = .123$). This reflected a significant match effect for

rectilinearity alone ($t(1,79) = 4.36$, $p < .0001$, $d_z = 0.487$), but a numerically negative context facilitation

for orientation ($t(1,79) = - 1.58$, $p = .11$, $d_z = 0.177$)

In the interleaved condition, the main effect of context match was marginally significant for

accuracy ($F(1,79) = 3.11$, $p = .08$, $\eta_p^2 = .038$), reflecting a 1.17 % (sd 5.91) context advantage. The main

effect of trial type was again significant ($F(1,79) = 29.02$, $p < .001$, $\eta_p^2 = .269$) and there was no

interaction between both ($F(1,79) = 2.37$, $p = .12$, $\eta_p^2 = .029$)

For RT, the main effect of match was not significant ($F(1,79) = 0.08$, $p = .76$, $\eta_p^2 = .001$). There

was, however, again a main effect of trial type ($F(1,33) = 107.3$, $p < .001$, $\eta_p^2 = 0.575$) and a marginally

significant interaction between both factors ($F(1,79) = 2.65$, $p = .11$, $\eta_p^2 = .032$), reflecting a difference

in context facilitation between rectilinearity and orientation unique trials (6.30 (sd 51.04) vs. -8.96 (sd

58.81)), but both were not significant on their own (p's > .18).

Context facilitation in both conditions did not correlate significantly (accuracy: $\rho = .02$, $p = .86$;

RT: $\rho = .03$, $p = 0.78$).

Results Accuracy & RT – Experiment 4

In the blocked condition, the main effect of context match for accuracy was significant ($F(1,79)$

$= 11.50$, $p = 0.001$, $\eta p^2 = 0.13$), reflecting an overall advantage of 3.37 % (sd 8.90) for trials in matching

contexts. We also found a main effect of trial type ($F(1,79) = 32.35$, $p < .001$, $\eta p^2 = 0.29$) and no

interaction between both ($F(1,79) = 1.11$, $p = .27$, $\eta_p^2 = .01$).

Distractor Context Biases Attentional Templates

For RT the main effect of context match was marginally significant ($F(1,79) = 3.53$, $p = .06$, $\eta_p{}^2$

$= 0.04$) and the main effect of trial type again significant ($F(1,79) = 3.53$, $p = .06$, $\eta_p{}^2 = .04$). Both factors

interacted ($F(1,79) = 5.27$, $p = .02$, $\eta_p{}^2 = .06$), reflecting significant context facilitation for unique

rectilinearity trials ($t(79) = 3.08$, $p = .003$, $d = 0.34$), but not unique orientation trials ($t(79) = -0.86$, $p =$

$.39$, $d_z = -0.10$).

In the interleaved condition, we also found a significant effect of context match on accuracy

($F(1,79) = 7.41$, $p = .008$, $\eta_p{}^2 = .09$), with overall context facilitation of 2.09% (sd 6.85). There was also

a significant main effect of trial type ($F(1,79) = 28.18$, $p < .001$, $\eta p^2 = .26$), but no interaction between

both ($F(1,79) = 0.48$, $p = .49$, $\eta_p{}^2 = .01$).

For RT, the overall effect of context match was not significant ($F(1,79) = 1.17$, $p = .28$, $\eta_p{}^2 =$

$.01$). There was, however, again a main effect of trial type ($F(1,79) = 74.94$, $p < .0001$, $\eta_p{}^2 = .49$) and

a significant interaction between trial type and context match type ($F(1,79) = 4.49$, $p = .04$, $\eta_p{}^2 = .05$).

Context facilitation was significant for unique rectilinearity trials ($t(79) = 2.39$, $p = .02$, $d_z = 0.27$), but

not unique orientation trials ($t(79) = -0.88$, $p = .38$, $d_z = -0.10$).

Context facilitation in both conditions did not correlate significantly (accuracy: $\rho = .18$, $p = 0.18$;

RT: $\rho = .14$, $p = 0.21$).

1095