Cortico-Striatal Beta-Oscillations as a Marker of Learned Reward Value

Abbreviated title: (Beta-Oscillations Represent Reward Value)

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Abstract

Single neuron correlates of reward value have been observed in brain regions along the cortico-striatal pathway including ventral striatum, orbital, and medial prefrontal cortex. Brain imaging studies in humans further validate these findings and suggest that value is represented in a reward network opposed to a particular brain region. To explore how a learned reward value signal may be communicated across a widespread, dynamic network, we measured local field potentials of male Long-Evans rats performing three distinct behavioral tasks, each probing a different aspect of reward-processing. Our goal was to identify a common electrophysiology property linked with reward value. We found that oscillations at beta frequencies that occurred during the reward outcome period served as a robust marker of learned reward value. Beta-oscillations signaled positive reward valence and scaled in predictable ways with subjective reward value modulated by temporal discounting and reversal learning. Oscillatory signatures of reward-processing were observed across canonical reward-regions including orbitofrontal cortex, anterior insula, medial prefrontal cortex, ventral striatum, and amygdala. Activity of single-units in orbitofrontal cortex were also selectively modulated at beta frequencies during positive valence reward outcome. This data suggests that beta-oscillations reflect learned reward value in a distributed network that may serve as a stable and robust bio-marker for future studies.

43   **Significance Statement**: Using large-scale measurements of local field potentials, we

44   found that activity within a cortico-striatal circuit, operating at beta/gamma frequencies,

45   was associated with reward valence, and scaled with temporal discounting and reversal

46   learning.

Introduction

Reward-processing comprises the set of neural systems associated with appetitive, motivational, or pleasurable stimuli (Dalley et al., 2004; Berridge and Kringelbach, 2008). Deficits in reward-processes are linked with learning and decision-making impairments and likely contribute to anhedonia, amotivation, and substance abuse problems observed in various psychiatric conditions (Dalley et al., 2004; Pujara & Koenigs, 2014). Identifying preclinical bio-makers of reward-processing will help assess behavioral deficits and expand treatment options that are currently limited (Berridge and Kringelbach, 2008; Pujara and Koenigs, 2014; Whitton et al., 2015; Bilderbeck et al., 2020).

The ventral striatum, in particular the nucleus accumbens, is connected to the medial prefrontal cortex, orbitofrontal cortex, and basolateral amygdala through cortico-striatal-limbic reward-network projections (Groenewegen et al., 1997; Schultz et al., 2000; Dalley et al., 2004; Bayer and Glimcher, 2005; Abler et al., 2006; Berridge and Kringelbach, 2008; Schoenbaum et al., 2009; Haber and Knutson, 2010; Chau et al., 2015; Haber, 2016). The ventral striatum and its extended network are innervated by midbrain dopamine neurons from the ventral tegmental area, contributing to reward-processing behaviors through reward-prediction error signals (Berridge and Robinson, 1998; Bayer and Glimcher, 2005; Humphries and Prescott, 2009; Haber and Knutson, 2010; Francois et al., 2014; Snyder et al., 2020). Prior research, including single-unit

recordings in animals and neuroimaging in humans, has described common and distinct

aspects of reward-processing amongst these disparate brain regions.

Single-unit activity is high-dimensional. Neurons from any brain region encode a diverse

array of task-related processes (Cui et al., 2016; Francoeur and Mair, 2018; Williams et

al., 2018; MacDowell and Buschman, 2020). Neurons in ventral striatum, prefrontal and

orbitofrontal cortex fluctuate during reward anticipation and delivery (van der Meer and

Redish, 2009; van Duuren et al., 2009; Goldstein et al., 2012; Atallah et al., 2014;

Levcik et al., 2017; Francoeur and Mair, 2018, 2019; Constantinople et al., 2019) and

signal different types (Carelli et al., 2000; Schultz et al., 2000), magnitudes (Schultz et

al., 2000; Roesch et al., 2011; Goldstein et al., 2012; Simon et al., 2015), and locations

of reward (van der Meer and Redish, 2009). Low-dimensional representations of

population activity provide a more robust, stable, and simpler framework to identify

neuro-behavioral relationships and can be compared with human neuroimaging data

(Williams et al., 2018; MacDowell and Buschman, 2020; Abbaspourazad et al., 2021).

Local field potentials (LFP) offer an opportunity to bridge micro- and macroscopic levels

of brain activity and may represent low-dimensional population level features of single-

units (Ray et al., 2008; Hall et al., 2014; Cui et al., 2016; Huang et al., 2019;

Abbaspourazad et al., 2021).

We have previously used multi-site LFP recordings to characterize networks operating

at distinct oscillatory frequencies to support behavioral inhibition and default-mode-like

processing (Fakhraei et al., 2021b, 2021a). Here we utilize our multi-site LFP approach

to identify electrophysiology markers linked with reward-processing. To increase the

behavioral relevance of any electrophysiological markers identified, we examined data

from three distinct behavioral tasks: 1) A go/wait behavioral inhibition task to identify

signals related to the valence of feedback (reward vs. no reward) (**Fig. 1A**); 2) A

temporal discounting task to identify signals scaling with subjective value driven by

reward magnitude (high vs. low reward) and temporal delay (0.5 to 20s) (**Fig. 1B**); 3)

Finally, a probabilistic reversal learning task to identify signals modulated by the learned

probability of reward delivery (high vs. low-probability) (**Fig. 1C**). On each task, we first

examined activity in the lateral orbitofrontal cortex (lOFC), a brain region consistently

identified for its role in evaluating reward outcomes and expectancies to drive adaptive

behavior (Dalley et al., 2004; Winstanley et al., 2004a; Schoenbaum et al., 2009; Dalton

et al., 2016; Constantinople et al., 2019; Wassum 2022). Next, we analyzed pertinent

oscillatory markers in 12 brain regions comprising the cortico-striatal-limbic pathway

(**Table 1**). We provide evidence of oscillatory activity at beta and high-gamma

frequencies found consistently across our three tasks that modulates with expected

reward value.

Methods

Ethics Statement

This research was conducted in strict accordance with the Guide for the Care and Use

of Laboratory Animals of the National Institutes of Health. The protocol was approved by

the San Diego VA Medical Center Institutional Animal Care and Use Committee

(IACUC, Protocol Number A17-014).

Experimental Design

Subjects: 36 male Long-Evans rats obtained from Charles River Laboratories were used for these experiments. When received, rats were ~ one month old weighing 150g. Behavioral training was initiated two weeks after arrival. Rats were housed in pairs during training prior to electrode implantation, and individually housed thereafter, in a standard rat cage (10 x 10.75 x 19.5 in, Allentown, NJ, USA) with free access to food and on a standard light cycle (lights on at 6 am / off at 6 pm). During behavioral training, animals underwent water scheduling (free access to water for two hours/day) to maintain motivation for water reward in the task. Water was unrestricted on non-training days and rats were weighed weekly to ensure that water scheduling did not lead to reduced food intake. Different cohorts of rats were trained to perform one of three tasks designed to measure distinct aspects of reward-processing: 11 rats with multi-site LFP probes were trained on a go/wait response inhibition task, 10 on a temporal discounting task, and 7 on a probabilistic reversal learning (PRL) task. Additionally, 8 rats trained on the go/wait task were used for single-unit recordings to supplement LFP findings. Subjects with chronic implants were monitored daily for signs of infections, injuries, and bleeding.

Operant Chamber and Training: The same custom-designed operant chamber was used for all three tasks. The chamber had five nose-ports (NP), each with an LED, IR sensor and metal cannula for water delivery. The chamber also contained two auditory tone generators, a house-light, a screen to display visual stimuli, and five peristaltic

stepper motors/water pumps that delivered the water rewards into NPs. The chamber

was 6.2 x4.7x 6.23 inches with a ceiling opening that allowed electrophysiology tethers

to move freely. Simulink (Mathworks) installed directly onto a Raspberry Pi system

controlled the behavioral programs. Behavioral outputs from the operant chambers were

synchronized with electrophysiological signals using lab-streaming-layer, a protocol

designed to integrate multiple behavioral and physiological streams into a common

timing stream (Ojeda et al., 2014; Buscher et al., 2020). The design, operation and

software control of this chamber has been described previously (Buscher et al., 2020).

Animals first went through a pre-training period (5-10 sessions), to learn that a NP with

an LED "on" signaled an available response port; that responding in an available NP

would trigger a water reward; and finally that there was a sequential nature to the task

(animals start a "trial" by first entering the middle NP (3), after which they could use

either of the neighboring ports (2 or 4) to respond and collect an immediate reward).

This standard pre-training paradigm was used for all three final behavioral paradigms.

Animals advanced to the next stage of training when they consistently performed ≥100

trials in a 60 min session.

Behavioral Tasks:

Go/Wait Response Inhibition Task. The visual-cue go/wait task was used to observe

brain activity associated with positive valence on successful go-cue trials (rewarded)

compared to unsuccessful wait-cue trials (not rewarded) (**Fig.1A**). Animals began a trial

by entering the middle NP (3), ensuring animals were in an identical position on every

trial when the visual stimulus appeared. After a fixed delay of 30ms, a visual stimulus

appeared on the screen denoting the trial as either a "go-cue" trial (animal required to

respond within 2s to attain a reward) or a "wait-cue" trial (animal required to withhold

response for 2s to attain a reward). The stimulus remained on the screen until the

animal responded. If animals responded correctly, a water reward was delivered into the

middle NP (3) after a delay of 400ms. If animals responded incorrectly, the house light

flashed for a 5 second "time-out" period and no reward was given. Rewards consisted of

20 µL of water delivered over a two second period using a stepper-motor (the motor

sound provides an instantaneous cue regarding reward delivery). After water delivery,

there was a 5s inter-trial-interval before the next trial began. The trials were distributed

randomly as 25% "go-cue" and 75% "wait-cue" trials. Animals were trained for ~14

weeks until behavior typically stabilized (>80% accuracy on go-cue trials), after which

they were implanted with electrodes (described below). We waited two weeks for

animals to recover from surgery prior to resuming water-scheduling. LFP analyses are

based on data from 60 recording sessions from 11 rats. Single-unit analyses are based

on data from 62 recording sessions from 8 rats.

Temporal Discounting Task. A different cohort of animals were trained on a temporal

discounting task to contrast electrophysiology activity for different reward magnitudes

(high vs. low) delivered at increasing temporal delays (0.5 to 20s) (**Fig. 1B**). Generally,

temporal discounting tasks center around choosing between a low-value reward

delivered immediately, or a high-value reward delivered after a delay. In our version of

the task, subjects chose between a low-value (1x) reward delivered immediately (500ms

after response) or a high-value (3x) reward delivered at a variable delay. In separate

behavioral sessions the high-value delay ranged from 500ms to 20s after the response.

Each session began with 6 forced-choice trials, orienting the rat to both the low-value

(NP 2) and high-value (NP 4) options. The houselights were on, and LED lights signaled

the available response port, alternating between low-value (NP 2) response and high-

value (NP 4) response. Reward following either response was delivered immediately

(500ms) after response during forced-choice trials. After the 6 trials were complete, the

houselights dimmed and rats began the full, self-paced, trial sequence. Response port

(2 and 4) LEDs were on, signaling the rat to choose. Selecting the low-value response

port (2) turned on the houselights, the middle NP LED (3), and a tone (500ms duration)

to indicate a choice was made. A small reward (10µL delivered over a 1s duration) was

delivered immediately (500ms after response) from NP 3. Selecting the high-value

response port turned on the houselights, the middle NP LED (3), and a tone (500ms

duration) signaled the choice. Depending on the session, there was a variable delay

(0.5s, 1s, 2s, 5s, 10s, 20s) until the high-value reward (30µL over a 3s duration) was

delivered out of NP 3. The motor delivering water made an audible sound, to cue

reinforcement delivery onset and amount of reward. The high-value delay alternated

between behavioral sessions but remained the same throughout the entire (60 min)

session. The houselights turned off when water was delivered out of NP3 and a 5s inter-

trial interval began after water delivery. To learn to discriminate magnitude differences,

rats were trained on the immediate delay condition (500ms) for both high-value and low-

value choices. Once they showed a clear preference for the high-value choice (≥70%

high-value responses/session) and consistently performed ≥100 trials, they were

advanced to the other delay conditions. Training (including pre-training sessions) on

average lasted18 sessions across 5 weeks. After implantation we waited two weeks to

allow animals to recover from surgery before electrophysiology recording began.

Recording sessions lasted 60 minutes and occurred 3-4 days a week. LFP analyses are

based on data from 124 recording session from 10 rats. There was an average of 20

recording sessions per delay condition (two sessions at each delay condition per rat;

N=19 sessions at 0.5s; N=23 sessions at 1s; N=15 sessions at 2s; N=28 sessions at 5s;

N=18 sessions at 10s; N=21 20 s).

Probabilistic Reversal Learning Task. The probabilistic reversal learning task (PRL) was

used to examine brain activity associated with learned reward likelihood (high vs. low-

probability of reward) and tests the subjects' ability to update information after reward

contingencies are reversed (**Fig. 1C**). In our version of the PRL task, rats must choose

between two nose ports: the high-probability choice ("target") delivers water 80% of the

time, and the low-probability choice ("non-target") only 20% of the time. The PRL task is

self-paced. Each trial began with houselights off and the middle NP LED (3) on. Once a

rat responded, LEDs in NP 2 and 4 turned on, indicating an available choice between

the response ports. Each NP is randomly assigned as the target or non-target NP in

each session. Selecting the target choice led to 2s (20µL) of water on 80% of trials and

no water only 20% of the time. Selecting the non-target choice led to 2s (20µL) of water

only 20% and no water 80% of the time. A response in NP 2 or 4 caused the other LED

to turn off. On rewarded trials, the houselights remained off and water was delivered out

of the selected NP (2 or 4) 500ms after the response. There was a 5s inter-trial interval

that started with water delivery. On unrewarded trials, a tone (500ms in duration)

signaled no water delivery, the houselights turned on, and a 5s inter-trial interval began.

Throughout a session, the NP contingencies reversed based on the rats' behavior.

Reversals occurred when a rat made 80% target responses (rewarded or non-

rewarded) over a 10-trial moving window (8 of the last 10 responses are "targets"). To

perform PRL effectively, rats must respond appropriately to correct feedback ("target"

rewards; "non-target" no reward) while also ignoring misleading feedback due to the

probabilistic nature of our task ("target" no reward; "non-target" reward). Rats received

at least two weeks of pre-training (described above) prior to surgical implantation of LFP

probes but were naïve to the PRL task. Two weeks after surgery rats began training on

the PRL task. Performance was measured by counting the number of reversals/

sessions, the target choice percentage, and win-stay behavior (propensity to choose the

same NP after receiving a reward on the previous trial). On average, rats took 15

sessions to train on the PRL task (~3.5 weeks). Once rats were consistently performing

at least one reversal and performing ≥100 trials we started to record LFP. Rats ran 60

min sessions 3-4 days a week. LFP analyses are based on data from 36 recording

session from 7 rats (average of 5 sessions per rat).

<u>Surgery</u>

Surgeries were performed with the 'sterile tip' method, all instruments were autoclaved

prior to start, and were conducted under isoflurane anesthesia (SomnoSuite, Kent

Scientific, CT, USA). Animals received a single dose of Atropine (0.05 mg/kg) to

diminish respiratory secretions during surgery, a single dose of Dexamethasone (0.5

mg/kg) to decrease inflammation, and 1mL of 0.9% sodium chloride solution prior to

surgery. The area of incision was cleaned with 70% ethanol and iodine solution. A local

anesthetic, Lidocaine (max .2cc), was injected under the skin at the incision site while

the animal was anesthetized but before surgery initiation. The fabrication and

implantation procedures of our custom fixed field potential and single-unit probes are

described in detail (Francoeur et al., 2021).

LFP Probe Implantation: Briefly, our LFP probe targets 32 different brain areas

simultaneously. 50µm tungsten wire (California Fine Wire, CA, USA) used for our

electrodes was housed in 30-gauge stainless steel metal cannula (Mcmaster-Carr,

Elmhurst, IL, USA) cut 8-9mm long. Each cannula (8) contained four electrode wires cut

to their unique D/V length. During surgery, 8 holes were drilled in the skull (one for each

cannula) at predetermined stereotactic locations (see **Supp Fig. 1**). Additional holes

were drilled for a ground wire and anchor screws (3-8). The ground wire was soldered

to an anchor screw and inserted above cerebellum. Electrodes were slowly lowered to

desired depth, pinned to the EIB board, and secured with superglue followed by

Metabond (Parkell, NY, USA). The entire head stage apparatus was held to the skull

and encased with dental cement (Stoelting, IL, USA).

Single-unit Probe Implantation: To record single-units we used a 32-channel

stationary array with microwires arranged in a brush-like formation (see Francoeur et

al., 2021). Initial preparation of the animal and location of ground screws was identical

to the LFP probe surgical procedures described above. A cranial window with diameter

of 2mm was drilled with a 0.7mm micro drill (Stoelting, IL, USA) centered at the OFC

target location. Three probes targeted ventral OFC (AP:+3.5mm, ML: +/-1.5mm, DV:

5.0mm), four targeted lateral OFC (AP: +3.5mm, ML:+/-2.5mm, DV: 5.0mm), and one

implant had 16 electrodes in each region. The implant was lowered to desired depth

slowly under stereotactic control. A thin layer of superglue was applied to the skull

followed by a layer of Metabond (Parkell Inc., NY, USA) to seal the craniotomy. The

implant was secured to anchor screws and attached to the dry skull with dental cement

(Stoelting, IL, USA). The ground wire was pinned to the channel on the EIB board, and

the remaining exposed wires covered in dental cement.

At the conclusion of surgery, the skin was sutured closed, and rats were given a single

dose (1mg/kg) of buprenorphine SR for pain management. Rats recovered from surgery

on a heating pad to control body temperature and received sulfamethoxazole and

trimethoprim in their drinking water (60mg/kg per day for 8 days) to prevent infections.

<u>Electrophysiology</u>

LFP data was recorded using a 32-channel RHD headstage (Intan Technologies, CA,

USA; Part C3324) coupled to a RHD USB interface board (Intantech, Part C3100) and

SPI interface cable. We used plug-in GUI (Open Ephys) software for acquisition. Data

was recorded at 1Khz, with a band-pass filter set at 0.3 to 999 Hz during acquisition.

Physiology data was integrated with behavioral data using a lab-streaming-layer (LSL)

protocol (Ojeda et al., 2014), as described previously (Buscher et al., 2020).

Single-unit data was recorded using a 32-channel RHD headstage with signal amplified

using a PZ5 Neurodigitizer and RZ2 bioamp processor (TDT, FL, USA). Recorded

signals were processed using Synapse software (TDT) at a sampling rate of 25KHz,

high-pass filter of 300Hz and low-pass filter of 3000Hz. Behavioral markers were also

integrated using LSL protocol.

<u>Statistical Analysis</u>

LFP Time Frequency Analysis: We carried out standard pre-processing and time

frequency (TF) analyses using custom MATLAB scripts and functions from EEGLAB

(Fakhraei et al., 2021b, 2021a; Francoeur et al., 2021). 1) Data epoching: We first

extracted time-points for events of interest during each task. This paper focuses on

neural activity time-locked to response/reward (opposed to trial onset) to examine

neural activity during the reward-feedback period. Time-series data was extracted for

each electrode (32), for each trial and organized into a 3D matrix (electrodes, times,

trials). 2) Artifact removal: Activity was averaged across the time/electrodes to get a

single value for each trial. Trials with activity greater than 4X standard deviation were

treated as artifact and discarded. 3) Median reference: At each time-point, the "median"

activity was calculated across all electrodes (32) and subtracted from each electrode as

a reference. 4) Time-Frequency Decomposition: A trial by trial time-frequency

decomposition (TF decomposition) was calculated using a complex wavelet function

implemented within EEGLAB (newtimef function, using Morlet wavelets, with cycles

parameter set to capture frequency windows of between 2 to 150 Hz (2 to 70 Hz in the

go/wait task) and otherwise default settings used). We calculated the analytic amplitude

of the signal (using the abs function). 5) Baseline normalization: To measure evoked

activity (i.e. change from baseline) we subtracted, for each electrode at each frequency,

the mean activity within a baseline window (1000-750ms prior to the start of the trial). 6)

Trial averaging: We next calculated the average activity across trials for specific trial

types at each time-point and frequency for each electrode, thus creating a 3D matrix

(time, frequency, and electrode) for each behavioral session. Trials of interest were

different for each task: In the go/wait task we analyzed go-cue rewarded trials vs. wait-

cue unrewarded trials; temporal discounting task we separated high and low-reward

choice at each delay condition; and PRL task we separately analyzed target/ non-target

choices and whether those choices were rewarded or non-rewarded (Fig. 1). 8)

Comparison across animals: Prior to averaging across sessions/animals, we "z-scored"

the data recorded from each behavioral session by subtracting the mean and dividing

by the standard deviation of activity in each electrode (at each frequency) over time. Z-

scoring was helpful for normalizing activity measured from different animals prior to

statistical analysis. These pre-processing steps resulted, for each session, in a 3D time-

frequency-electrode matrix of dimensions 200x139x32 which was used for further

statistical analyses as described below.

We performed two main types of statistical analyses on the time-frequency-electrode

(TFE) data. 1) Trial-type mean: We analyzed the mean activity at each frequency and

evaluated the statistical significance of this mean for trial types of interest (see above).

Mean activity was calculated at each time and frequency point for each electrode across

behavioral sessions. Statistical significance was estimated with a one-sample, two-

sided t-test (ttest function in MATLAB), compared with the null hypothesis of Z=0.

Because we had already performed a "baseline" subtraction (as described above), this

analysis captured whether there was a significant increase or decrease in activity

compared to baseline. FDR-correction was applied to the entire time-frequency-

electrode matrix (FDR-corrected p-value threshold set to 0.05). 2) Trial-type contrast:

For some analyses we were interested in the "contrast" of activity between trial-types

(i.e., [go-cue correct – wait-cue incorrect] in the go/wait task). Contrasts were performed

by subtracting the mean TFE data matrix for different trial types estimated from each

session. We then calculated the average increase between trial types across sessions

for the contrast. Statistical significance was performed with a one-sample, two-sided t-

test applied to this contrast, using a null-hypothesis of 0 (i.e., no difference between trial

types). FDR-correction was performed across all times-frequencies-electrodes. We

performed similar analyses also for average evoked power within a particular frequency

band of interest. We used the following frequency bands: delta power (1-4 Hz), theta (4-

8 Hz), alpha (8-12 Hz), beta (15 -30 Hz), gamma (40-70Hz) and high gamma (70-150

Hz).

Data from the go/wait and PRL tasks was time-locked to response. We analyzed the full

two second window of reward-feedback (500-2500ms after response). To account for

the variable delay-to-reward conditions in the temporal discounting task, data was time-

locked to reward delivery. We analyzed the first second of activity post-reward (0ms to

1000ms after reward onset) to control for the difference in water delivery between the

high (3s) and low (1s) reward magnitudes. The mean / SEM of that data was calculated

across sessions, and we used a one-sample, two-sided t-test (again compared to the

null hypothesis that Z=0) to evaluate significance of the means. We applied a Bonferroni

correction to the p-values from this data. To identify oscillatory frequencies active during

reward-feedback, we used ANOVAs to compare mean normalized power averaged

across all electrodes, sessions, and time. To further understand neurobehavioral

correlations in the temporal discounting task, we used regression models within a

general linear model framework, performed in MATLAB. The mean oscillatory frequency

power (from 0 to 1000ms after reward) on a particular session was the dependent

variable and the overall likelihood of choosing the high-reward choice on that session

was the independent variable. We did not control for delay condition as we already

determined in subsequent analyses that it was indeed a significant factor in modulating

reward-related activity. We calculated correlations across all sessions/ animals for each

of the 12 reward-related brain regions, followed by FDR correction. General linear

models (GLM) used in this paper were simple regression models in which the slope (β

value) and the significance (p-value) are reported for each brain region of interest.

Single-unit Analyses: Single-unit activity was recorded in 8 animals performing the

go/wait task. We extracted behavioral markers of interest, LFP streams, and spiking

data. Neural data was cleaned and referenced off-line using Wave_Clus v.2.5., a

Matlab-based spike-sorting program (Quiroga et al., 2004). Signals were processed as

two polytrode (16- electrode) groups with median referencing applied to each channel

(see Francoeur et al., 2021). A threshold of spike detection was set at 5 times standard

deviation of voltage potential for each channel. Broken channels, with large impedances

beyond 10 MOhm were excluded from referencing/ clustering. Spikes in each polytrode

group, as identified by Wave_Clus, were examined manually for characteristics of

single-units (average spiking rate within the whole session was more than 0.5Hz, fewer

than 1.5% inter-spike interval violations (<3ms), waveform resembling action potentials

as opposed to sinusoidal noise artifacts, and clusters distinct from others in the principal

component space) (Swindale and Spacek, 2014; Rey et al., 2015; Harris et al., 2016).

Spikes meeting criteria were time-locked with behavioral events in MATLAB.

MATLAB functions were used to create peri-stimulus time histograms and raster plots at

trial types of interest (go-cue rewarded / wait-cue unrewarded trials). Activity was time-

locked to response (time point 0). PSTH (spikes/second) were made in 25ms bins from

-2s to +2s after response and gaussian filtered for smoothing. Activity was baseline

normalized by subtracting the average firing rate during the pre-response baseline (first

750ms from trial onset) on go-cue correct trials from firing rate in subsequent time bins.

Units from recording days with at least 30 trials and a minimum baseline firing rate of 2

spikes/s were further analyzed for their task-related activity. A unit was considered

"task- modulated" if the average firing rate was 2 standard deviations above or below

the baseline activity for > 75 consecutive ms in either go-cued correct or wait-cued

incorrect trials. Task-modulated units were categorized further based on the timing of

their activation/ suppression relative to response. Anything with significant (+/- 2

standard deviations) activation or suppression from -500 to 0ms from response was

considered pre-response activity (action). Anything with later activation or suppression

(0 to 2000ms) was considered post-response (outcome) activity.

Finally, we calculated spike-field coherence (SFC) to relate spiking activity to field-

potential oscillations. SFC ranges from 0 (spikes operate independently from LFP) to 1

(spikes are completely aligned to LFP) (Buzsáki et al., 2012; Ray, 2015; Lashgari et al.,

2018). To calculate SFC, we matched spike times to the continuous LFP signal from an

electrode with minimal artifacts by multiplying the sampling rate of the LFP (1.0173).

Next, we down sampled to normalize non-standard sampling frequencies and epoched

the LFP data to align with task events (described above). SFC was analyzed separately

at each oscillatory frequency (delta, theta, alpha, beta, gamma) for each trial type (go-

cue correct and wait-cue incorrect), time-locked to response. Units were categorized as

"high" or "low" SFC by using a median split based on beta frequency SFC values from

500-2500ms after response (reward feedback) on go-cued correct trials. Units one

standard deviation above the median SFC value were categorized as "high" and units

one standard deviation below were categorized as "low". A two-way ANOVA was used

to compare firing rate on go-cue correct vs. wait-cue incorrect trials x SFC value at beta

frequencies (classified as "high" or "low").

Histology: Histological analyses were completed for 22/ 28 rats with LFP implants

(go/wait task N=6/11; temporal discounting N=9/10; probabilistic reversal learning

N=7/7) and for 5/8 rats with single-unit implants. At completion of recording sessions

wire tips were marked by passing 12μA current for 10s through each electrode (Nano-Z,

Neuralynx, MO, USA). Rats were sacrificed under deep anesthesia (100 mg/kg

ketamine, 10 mg/kg xylazine IP) by transcardiac perfusion of physiological saline

followed by 4% formalin. Brains were extracted and immersed in 4% formalin for 24

hours and then stored in 30% sucrose until ready to be sectioned. Tissue was blocked

in the flat skull position using a brain matrix (RWD Life Science Inc., CA, USA). Brains

with field potential probes were sectioned frozen in the coronal plane at 50μm thick.

Brains with single-unit electrodes were paraffin embedded and sectioned 20 μm thick

due to diameter difference in wires (processed by Tissue Technology Shared Resource;

CCSG Grant P30CA23100). Brain slices were Nissl stained using thionin to identify the

course of the electrode tracks. Sections were processed with a slide scanner at 40x

magnification (Zeiss, Oberkochenn, Germany; Leica Biosystems, IL, USA). Positions of

electrodes were inferred by matching landmarks in sections to the rat atlas (Paxinos &

Watson, 2013) when electrode tips could not be identified.

Results

<u>Beta Frequency Oscillations Linked with Positive Valenced Feedback</u>

A full description of behavior on the go/wait task in animals with LFP probes can be

seen in our prior publication describing inhibition and stimulus-response oscillatory

signatures (Fakhraei et al., 2021a). Animals were shown two visual stimuli, one which

required an immediate response (go-cued trials) and the other which required the

animal to withhold from responding for 2s (wait-cued trials) (**Fig. 2A**). Across behavioral

sessions, animals performed better on go-cued trials compared to wait-cued trials (**Fig.**

2B). Animals could generally distinguish between go and wait-cues indicated by a

significant difference in reaction times ($t_{(59)} = 17$, $p < .001$) and poorer accuracy on wait-

cued trials ($t_{(59)}$ =18, *p<.001*). On go-cued trials animals had a mean reaction time of

610 +/- 160ms and correctly responded within 2s of the visual cue on 94.0 +/- 9.2% of

trials (data averaged across 60 sessions from 11 animals). On wait-cued trials animals

took longer to respond (1700 +/- 460ms) and were able to correctly wait on 41.0 +/-

23.0% of trials **(Fig. 2B)**.

The primary goal of our first analysis was to identify electrophysiological markers that

differentiated between positive and negative feedback on the go/wait task. Feedback on

correct trials consisted of water delivery 400ms after the response at the rate of

10µl/sec, for a duration of 2s. Feedback on incorrect trials consisted of a 5s flashing

house-light and an auditory 1000Hz tone with no water delivery. We began by analyzing

electrophysiological activity, time-locked to the response, from lateral OFC (lOFC)- a

cardinal reward-processing brain region. We analyzed mean TF power across sessions

(N=60) from correct go-cued trials (animals received a go-cue and responded within two

seconds) and incorrect wait-cued trials (animals received a wait cue but responded

within two seconds). The other two trial types (go-cued incorrect and wait-cued correct)

had fewer trials and therefore were not included in the subsequent analyses. During the

reward feedback period (starting 400ms after the response denoted by the vertical red

line in **Fig. 2C,D**) we observed an increase in beta (15-30 Hz) and gamma (50-70 Hz)-

frequency activity that occurred on rewarded trials (go-cue correct). There was far less

feedback-related activity on unrewarded trials (wait-cue incorrect). The activity that was

present on unrewarded trials decayed to baseline quickly when no water was delivered

(**Fig. 2C**). We also observed post-response/pre-feedback alpha-frequency activity (8-12

Hz) on rewarded and non-rewarded trials (**Fig. 2C**). The normalized power more clearly

distinguishes between peak timing of different frequencies (**Fig. 2D**). On rewarded trials

the peak beta activity in lOFC occurred at 805ms after the response (~400ms after

reward onset) and lasted for around 2 seconds- the approximate time of reward delivery

(**Fig. 2D**). The peak timing of alpha activity was 302ms after response on rewarded

trials and 272ms after response on non-rewarded trials (**Fig. 2D**). As this peak occurred

prior to the reward delivery (400ms after response) and was observed in both correct

and incorrect trial types, we surmised alpha activity may have been linked with some

aspect of post-response processing or reward anticipation, and not reward-feedback

To examine frequency differences more closely, we took the average power across

delta (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30 Hz), and gamma (50-70 Hz)

frequencies during a two second reward-feedback window from 500-2500ms after

response (corresponding to the timepoint of reward delivery). We used a two-way

ANOVA to compare reward-feedback power across frequencies and reward feedback

(go-cued correct trials/ wait-cued incorrect trials). We found a main effect of frequency

($F_{(4,650)}$=14.6, *p<.001*), main effect of trial type ($F_{(4,650)}$=1.74, *p<.001*), and a significant

interaction between frequency and trial type ($F_{(4,650)}$=5.77, *p<.001*). Post-hoc analyses

(Bonferonni corrected) revealed lOFC power at theta, alpha and beta frequencies were

different between rewarded and non-rewarded trials (**Fig. 2E**). The mean difference (go-

cue correct – wait-cue incorrect) in theta-frequency power was -2.86, SE of difference=

0.517, *corrected p<0.001.* Similarly, alpha activity was also significantly greater on

incorrect trials (mean difference= -2.68, SE of difference= 0.517, *corrected p<0.001*).

The mean difference in beta frequency activity was 1.17, SE of difference= 0.517,

corrected p= <0.05, on go-cue correct – wait-cue incorrect trials and thus was the only

frequency band that positively modulated power with reward valence. Beta power was

significantly greater on go-cue correct trials (mean power= 1.34, SEM=0.380) and

showed almost no modulation from baseline on wait-cue incorrect trials (mean power=

0.06, SEM= 0.10) during reward-feedback (**Fig. 2E**).

To better understand the spatial distribution of the positive valence beta activity beyond

lOFC, we next analyzed beta power from 12 putative reward-related brain regions (M2,

A32D, A32V, vOFC, ALM, LFC, Ains, lOFC, VMS, NAcS, NAcC, BLA) (**Table 1**). As

seen in lOFC, there was a main effect of trial type (go-cue correct vs. wait-cue incorrect)

($F_{(11,1560)}$=92.5, *p<0.001,* two-way ANOVA) on beta frequency power (**Fig. 2F**). The

average activity on rewarded trials across the 12 brain regions was 1.20 (SEM=0.05)

compared to 0.18 (SEM=0.03) on non-rewarded trials. There was also a main effect of

area ($F_{(11,1560)}$=10.6, *p<0.001,* two-way ANOVA) but no significant trial x area interaction

($F_{(11,1560)}$=1.52, *p=0.117*). Planned post-hoc (Bonferroni corrected) tests revealed a

significant difference in the contrast between trials (rewarded – non-rewarded) in the

A32D, BLA (*p<0.001*), M2, LFC, Ains, LOFC, and VMS (*p<0.05*) electrodes. BLA had

the greatest beta power on rewarded trials (M=3.12) and the largest difference between

rewarded and unrewarded trials (mean difference =1.80, SE of difference= 0.368,

corrected p=<0.001) (**Fig. 2F**)**.**

Beta-Oscillations Related to Single-unit Activity in OFC During Reward Feedback

Despite the name, "local" field potentials are challenging to properly localize (Pesaran et

al., 2008; Ray et al., 2008; Buzsáki et al., 2012). To better understand whether the beta

frequency activity observed during positive reward-feedback was related to local spiking

activity within a particular brain region, we recorded single-units from the OFC of 8 male

Long-Evans rats performing the go/wait task. The version of the task used for single-unit

recordings was slightly modified (due to an error in coding the task), from a 400ms

delay between response and reward as noted above, to only a 30ms delay. As we were

focused on the period post-feedback, this error did not substantially affect our analyses

or interpretation of results. We recorded 376 neurons across 62 session (5.81 units +/-

0.03 per session). While performance on the task differed in these animals compared to

those with LFP implants, rats were still able to discriminate between go-cue and wait-

cue trials. Reaction time was different between trial types ($t_{(61)}$=7.8, *p<.001*): 800 +/-

180ms on go-cue trials and 1100 +/- 330ms on wait-cue trials. Accuracy on go-cue trials

was 73.0 +/-24.0%, compared to 30.0 +/- 20.0% on wait-cue trials ($t_{(61)}$=8.7, *p<.001*)

(**Fig. 3A**).

After excluding sessions with a limited trial number (< 30 trials) and units with low firing

rates (< 2 spikes/s), 228 units were included for subsequent analyses. 125 neurons

(33%) were defined as task-modulated based on our criteria of an increase/decrease of

two standard deviations above baseline for >75 consecutive ms. This included peak

firing rate increases or decreases both prior to the response (action-related) or after the

response (outcome-related) (**Fig. 3B**). The average peak firing rate activity of action-

related neurons was 375ms before the response (time 0). The average peak firing rate

of outcome-related neurons was 225ms after response (~195ms after reward onset).

103 neurons were not task-modulated based on our criteria.

Our main goal for this analysis was to study whether single-units were modulated by

reward-related beta-oscillations. We used spike-field-coherence (SFC) to assess the

relationship between spiking and oscillatory activity during the reward-feedback period

(0 to 2000ms after response) (Howe et al., 2011; Buzsáki et al., 2012; Ray, 2015;

Lashgari et al., 2018). Units with significant task-related suppression or missing LFP

data stream were not included in SFC analysis (173 units remaining). We observed that

outcome-related neurons with greater firing rate on go-cue correct trials compared to

wait-cue incorrect trials ("correct preferring") showed increased beta frequency SFC

modulation on correct trials during reward-feedback (**Fig. 3C**). Outcome-related neurons

with greater firing rate on wait-cue incorrect trials ("incorrect preferring") did not show as

great of SFC modulation at beta frequencies (**Fig. 3C**). We used a two-way ANOVA to

statistically test this observation. We grouped neurons into two categories based on

their beta SFC value during the reward-feedback period. Neurons one standard

deviation higher-than-average SFC were compared to neurons one standard deviation

lower-than-average SFC. We found a main effect of SFC category (high vs. low)

($F_{(1,314)}$= 5.11, p=*0.024*) on reward-feedback firing rate, and a significant interaction (F

$_{(1,314)}$= 4.45, p=*0.036*) between SFC category and trial type (go-cue correct vs. wait-cue

incorrect) (**Fig. 3D**). Neurons in the "high" SFC group had an average firing rate of 0.66

+/-0.41 spikes/s on go-cue correct trials compared to the "low" SFC group neurons

which had an average firing rate of -0.78+/-0.30 spikes/ s. On wait-cue incorrect trials,

firing rate was not modulated based on SFC value. Neurons in the "high" SFC group

had an average firing rate of 0.20 +/- 0.27 spikes/s on wait-cue incorrect trials and "low"

SFC neurons had an average of 0.15 +/- 0.17 spikes/s. Importantly, the firing rate of

"high" and "low" SFC neurons was similar on non-rewarded (wait-cue incorrect) trials

but was significantly different on rewarded (go-cue correct) trials (mean difference [high-

low]= 1.44, *corrected p=0.004*) (**Fig. 3D**).

<u>Beta Power Reflects Dimensions of Reward Value</u>

Our data from the go/wait task suggested that beta activity within lOFC and other

reward-related regions is a marker of positive valence (i.e. rewards). Single-units from

OFC with higher reward-locked beta SFC are also more likely to be positively

modulated by reward while those with low reward-locked SFC are more likely to be

suppressed by rewards. Given prior work, we hypothesized that beta-oscillations on the

go/wait task might reflect: 1) expected reward valuation; 2) reward-prediction error

which occurs during the presentation of a reward but are typically in the opposite

direction of expected reward value (i.e., higher when the expected value is less); 3)

some non-specific aspects of reward consumption unrelated to encoded value or

prediction. To further explore these hypotheses, we recorded LFP activity on a new set

of animals (N=10) trained to perform a temporal discounting task (**Fig. 4A**). On this task,

animals were given the choice of a low-value reward delivered immediately (with a fixed

standard delay of 500ms after response), or a higher-value reward delivered at variable

delays of 500ms up to 20 seconds. To allow for greater numbers of trials for

electrophysiological analysis, delays on the high-reward condition were kept constant

throughout each session but varied across sessions. Reward-value was encoded as

either a 1s (10µL) or 3s (30µL) period of reward delivery. Previous work suggests

reward value is negatively influenced by temporal costs associated with earning a

reward (Winstanley et al., 2004b; Kable and Glimcher, 2007; Roesch et al., 2011;

Lefner et al., 2021). In the context of this task, the relative value of the low reward

choice increased, and the relative value of the high reward choice decreased as the

length of the delays and thus the temporal cost of high reward is increased. Results

from the temporal discounting task are based on 128 total sessions (average for each

rat was 2 sessions/ variable delay). Behaviorally, animals' preference shifted from high-

value choice to the low-value choice as the delay to reward increased ($F_{(5,45)}$ =30.9, *p*

=<0.001, ANOVA) (**Fig. 4B**). When delays of each choice were the same (500ms),

animals strongly prefer the 3x magnitude reward (90.4 +/- 1.4 % high-value choices per

session). When the high-value reward follows a 20s delay, rats only select the high

reward choice 24.2 +/- 6.8% of trials, showing a shifted preference for the immediate,

low-value reward. We do see individual differences emerge in the average rate of

discounting across delays. As seen in the group average, there is a main effect of delay

(*p <0.001*), but also a main effect of individual rat on the amount of high-value choices

made per session ($F_{(9,45)}$=7.02, *p<0.001,* two-way ANOVA).There was no interaction of

individual rat x delay on discounting behavior (*p=0.15*) (**Fig. 4B**).

The first question we asked was whether OFC beta power is modulated by expected

reward value. Specifically, we hypothesized that if beta reflects an aspect of value, then

power should be greater for the high (3x) compared to the low (1x) reward magnitude

when delays were the same (500ms for both). We analyzed only the first second of

activity post-reward to ensure that, for both trial types, animals were receiving the same

quantity of reward during the period of analysis. Thus, we surmised that any differences

in activity would have to reflect differences in expected reward value and not reward

consumption per se. We first investigated data across all frequencies (delta: 1-4 Hz;

theta: 4-8 Hz; alpha: 8-12 Hz; beta: 15-30 Hz; gamma: 50-70 Hz; and high gamma: 70-

150 Hz) at the lOFC electrode. We measured high-gamma on this task as a proxy for

single-unit activity (Ray et al., 2008). Using a two-way ANOVA, we found a main effect

of frequency ($F_{(5,216)}$ =26.5, *p<0.001*), but no main effect of trial type (high vs. low-value

choice) (*p=0.107*) (**Fig. 4C**). There was however a significant trial type by frequency

interaction ($F_{(5, 216)}$= 5.59, *p<0.001*). Post-hoc analyses (Bonferonni corrected) detected

that only beta and high-gamma frequencies had greater lOFC power on high-value

choices. The mean difference in beta frequency power between high and low reward

choices was 3.72, SE of difference= 1.01, *corrected p=0.002*, and the mean difference

at high-gamma frequencies was 2.86, SE of difference= 1.01, *corrected p=0.03* (**Fig.**

4C).

The next question we asked is whether reward-locked beta power was sensitive to the

temporal delays of reward. If beta power reflected reward value, we hypothesized that

the difference between high and low-value rewards should be modulated with

increasing delays, reflecting the discounted value of the delayed high-value choice. We

indeed observed this relationship in lOFC using a two-way ANOVA to statistically

measure whether there was an effect of delay length (0.5,1 ,2,5,10,20s) and trial type

(high vs. low reward) on beta power during reward feedback. We observed a main

effect of delay ($F_{(5,2724)}$=20.6, *p<0.001*) , a main effect of trial type ($F_{(1,2724)}$=8.05,

p=0.005), and a significant interaction between the two factors ($F_{(5,2724)}$=26.8, *p<0.001*)

(**Fig 3D**). Post-hoc (Bonferroni corrected) tests at each delay condition showed that at

low delays (0.5s, 1s) there was significantly greater beta activity for high-value choices

(0.5s delay, mean difference [high-low] in power = 2.13, SE of difference= 0.302,

corrected p =<0.001; 1s delay, mean difference = 0.833, SE of difference= 0.23,

corrected *p* = 0.014). At a moderate delay (2s) there was no significant mean difference

[high-low] =- 0.777, SE of difference= 0.362, corrected *p =.192*); and with longer delays

(5s, 10s, 20s) there was greater beta power on low-value choices (5s delay mean

difference [high-low] =-0.657, SE of difference= 0.246, corrected *p=0.046*; 10s delay

mean difference =-1.83, SE of difference= 0.320, corrected *p =<0.001* ; 20s delay

mean difference = -1.80, SE of difference= 0.300, corrected *p =<0.001*) (**Fig. 4D**). We

performed a second follow-up analysis to look at the effects of delay separately for the

low-value and high-value trials at the lOFC electrode. Beta activity was significantly

different across delay conditions for high-value choices ($F_{(5,122)}$=4.14, *p=0.002,* ANOVA)

(**Fig. 4E**). Post-hoc Bonferroni comparisons confirmed significant differences in beta

power at the smallest 500ms delay compared to 5s, 10s, and 20s delays (*corrected p=*

<0.05) . Importantly, beta power was not different across delay conditions on low-reward

choices (*p=0.720)* even though the low reward is preferred compared to high reward at

increasing high-value choice delays (**Fig. 4E**)*.* Thus, beta power in lOFC significantly

decreases as value of high reward is decreased but is not modulating the increased

number of low value responses as high value reward increases.

We next calculated the difference in power on high-value and low-value choices (high-

low reward) across 12 putative reward regions (M2, A32D, A32V, vOFC, ALM, LFC,

Ains, lOFC, VMS, NAcS, NAcC, BLA) to understand whether this effect was specific to,

or even strongest within, the lOFC (**Table 1**). In the following analysis, the total number

reported may be less than 12 brain areas x 128 sessions because in some sessions a

particular electrode may not have provided usable data (noise/ broken channels, etc.).

Using a two-way ANOVA, we observed a significant effect of delay ($F_{(5,1176)}$= 32.3 , *p*

<0.001) but no significant main effect of region (*p=.981*) or region x delay interaction

(p>*.999*) (**Fig. 4F**). High-gamma reward feedback oscillations also show a similar

pattern in power-related changes (**Supp Fig. 2A**). We found a main effect of delay

($F_{(5,1176)}$=11.1, *p <0.001*) and no significant main effect of brain region (*p=0.989*) or

interaction (p>*.999*). Thus, temporal discounting of beta and high-gamma power seems

to reflect a value signal that is dispersed broadly across areas of the cortico-striatal

reward network.

Finally, to understand whether beta-oscillatory activity within this reward network was

related to choice (i.e., preference for selecting either the high or low-value choice), we

performed a logistic regression analysis with mean beta frequency power on a particular

session as the dependent variable and the overall likelihood of choosing the high-value

choice that session as the independent variable. A positive beta value indicated that as

beta power increased, the percent of high-value choices increased on that session as

well. We ran this analysis for each of the 12 brain regions, followed by FDR correction,

using power from the difference (high-low reward) between trials. Strikingly, all 12 brain

areas showed higher and significant (FDR-corrected) positive relationships with high-

reward choice when the contrasting beta power on high and low-value responses (**Fig.**

4G). This suggests that the relative difference in beta power between high and low

reward reflects value-related choice behaviors across reward-related regions- that is,

the larger the difference in value between those signals, the more likely animals were to

select the high-value reward.

<u>Beta Power Reflects Reward Certainty and Updates after Reversal</u>

On a probabilistic reversal learning (PRL) task, subjects first learned that one response

leads to a high-probability of reward ("target") and an alternate response would lead to a

low-probability of reward ("non-target"), then subjects flexibly updated this

representation after contingencies were reversed. In our version of this task, each day

one response port would be randomly assigned to start as the target NP (rewards

delivered 80% of the time) while the other, non-target, port would deliver rewards 20%

of the time and reverse when 8 out of the last 10 trials were target choices (regardless

of reward outcome) (**Fig. 5A**). Thus, on any session, subjects needed to dynamically

modulate their behavior to track reward contingencies. The following analyses are from

122 behavioral sessions, from 7 male rats. The minimum number of behavioral

sessions/ rat was 7 and on average rats performed 17 PRL sessions. 36 PRL sessions

included LFP data (average= 5 LFP sessions/ rat). On the first session rats performed

an average of 1.33 reversals (SEM=0.211) and each animal showed significant

improvement in number of reversals across time ($t_{(6)}$ = 4.39, *p=.007,* paired t-test) (**Fig.**

5B). On the last session rats performed an average of 10.7 reversals (SEM=2.03). Rats

tended to make the same choice after receiving a reward (termed a "win-stay"

response). On 64.2 +/- 10.9% of rewarded trials, rats returned to the same response

port on the subsequent trial (**Fig. 5B**).

Based on data gathered from the temporal discounting task, we hypothesized that beta

power represents subjective value and is dynamically adjusted according to the value

representation within a specific context. Thus, we expected to see greater beta power

on target rewards (high reward probability), compared to non-target rewards (low

reward probability). We predicted that beta-oscillations would dynamically track the

choice leading to the higher-expected value and shift after a reversal. To study this, we

compared oscillatory activity when rewards were delivered for the high-probability

choice (target reward) to when the same reward was delivered for the low-probability

choice (non-target reward). On the lOFC electrode, there was a main effect of

frequency ($F_{(5,420)}$=9.94, *p<0.001,* two-way ANOVA) and a main effect of trial type

($F_{(5,420)}$=12.9, *p<0.001,*two-way ANOVA), but no interaction (*p=0.763)* (**Fig. 5C**). The

mean difference between trials (target - non-target rewards) was greatest at beta and

high-gamma frequencies. Beta power was greater for high-probability of reward (mean

difference of [target reward – non-target reward] = 0.934, SE of difference= 0.447).

High-gamma power was also greater for target trials compared to non-target trials,

(mean difference= 1.17, SE of difference= 0.447) (**Fig. 5C**). The shaded error plot

illustrates the pattern of greater beta power for high-probability compared to low-

probability reward at the lOFC electrode (**Fig. 5D**). To confirm that there was a

significant reward effect as seen in the previous tasks, we compared beta frequency

power for rewarded and non-rewarded outcomes at both trial types (target and non-

target) (**Fig. 5E**). Consistent with our findings that beta activity signals positive reward

valence, on the PRL task beta power was greater on rewarded (M=1.135, SEM=2.45)

compared to non-rewarded trials (M=-0.435, SEM= 0.775) ($t_{(70)}$=3.67,*p<0.001*,unpaired

t-test) (**Fig. 5E**).

We next examined changes in beta power across the other 12 electrodes. Comparing

beta power on target and non-target rewards in the PRL task, we found a significant

main effect of trial type ($F_{(11,722)}$= 15.5, *p<0.001,* two-way ANOVA), main effect of area

($F_{(11,722)}$= 5.49, *p<0.001,* two-way ANOVA), but no significant interaction (*p=0.716*) (**Fig.**

5F). The total number of sessions in the following analyses may be less than expected,

because on certain sessions a particular electrode may have been missing LFP data.

Post-hoc (Bonferroni corrected) tests revealed the main effect of area was influenced by

increased power on target choices within anterior insula and lOFC brain regions

compared to others. Pooling data across all 12 reward areas, beta power was greater

on targets (mean beta power= 1.3 SEM=0.26) than non-targets (mean beta power=0.59

SEM=0.13) ($t_{(11)}$=5.3, *p<0.001,* paired t-test). We performed a similar analysis to see if

this activity was associated with subsequent behavior by the animal. We compared

beta power for "win-stay" trials (rewarded trials in which animals chose the same

response on the subsequent trial) and "win-go" trials (rewarded trials in which animals

chose the different response on the subsequent trial) in all 12 electrodes. We observed

a main effect of trial type ($F_{(11,709)=}$ 4.92, *p=.027*) and main effect of area ($F_{(11,709)}$=4.76,

p=<0.001), and no significant interaction between trial type and area (*p=0.991*) (**Fig.**

5G). Post-hoc (Bonferroni corrected) tests revealed the main effect of area was

influenced by increased power on win-stay choices within anterior insula, lOFC, and

A32V brain regions compared to others. Pooling data across all 12 brain regions, beta

power was greater on win-stay trials (mean beta power=1.2 SEM=0.25) than win-go

trials (mean beta power=0.49 SEM=0.16) ($t_{(11)}$=6.9, *p<0.001*). High-gamma frequency

power also showed a main effect of trials (target vs. non-target) ($F_{(11,722)}$= 33.2, *p=.001)*

and main effect of area ($F_{(11,722)}$= 2.93, *p=.001)* but no trial x area interaction (*p=0.979*)

(**Supp Fig. 2B**). Similarly, high-gamma power was significantly different for win-stay

trials than win-go trials ($F_{(11,709)}$= 10.7, *p=.001*) and had a main effect of area ($F_{(11,709)}$=

2.21, *p=.012*) (**Supp Fig. 2C**).

Finally, pooling data across all 12 brain regions, we examined how beta power reflected

a change in reward contingencies. We used a two-way ANOVA to compare beta power

on rewarded and non-rewarded target choices before and after a reversal. Specifically,

we analyzed the last four rewarded trials pre-reversal and the first four rewarded trials

post-reversal from the "new" target; and the same for non-rewarded trials. Average

activity pre and post-reversal beta power was calculated separately at each electrode

for each reversal pooled across animals/sessions. Analyzing the data this way we found

a main effect of reward outcome ($F_{(1,332)}$=12.0*, p<0.001*) on beta power in reward

regions, no main effect of reversal (pre vs. post) (p=0.133), but a significant interaction

between reward outcome and reversal ($F_{(1,332)}$=13.4*, p<0.001)* (**Fig. 5H**). Post-hoc

(Bonferroni corrected) comparisons show a selective decrease in beta power after a

reversal that only occurs on rewarded target trials. The mean difference of beta power

pre vs. post reversal was 0.521, SE of difference= 0.062, *corrected p <0.001* on

rewarded trials. The mean difference of beta power pre-post reversal was -0.108, SE of

difference= 0.062, *corrected p=0.166*, on non-rewarded trials (**Fig. 5H**). This is largely

consistent with the idea that beta power reflects the expected outcome value which,

immediately after a reversal, is still low for the "new" target. Beta-oscillations are

selectively accumulating evidence about rewarded outcomes and modulating

expectancy by tracking repeated positive outcomes and does not meaningfully reflect a

signal related to the lack of reward (expected or unexpected).

<u>Verification of LFP Probe Locations at Target Brain Areas</u>

Coronal sections stained with thionine to capture cell bodies were used to verify the

electrode placement in target brain regions. For each cannula (1-8), a graphical

representation of a rat brain atlas (Paxinos & Watson, 2013) shows the identified center

of recording sites at each DV location (four per cannula) (**Supp Fig. 1**). Colored dots

represent the task the animals belong to (green: go/wait N= 6/11; pink: temporal

discounting N= 9/10; blue: PRL N=7/7). An example coronal slice at the corresponding

AP location is also shown for each cannula placement with magnification of each track

in the brain. The table includes the AP, ML, and DV coordinates for all 32 electrodes

and their corresponding nomenclature. The location of single-unit OFC recording

electrodes is also shown (B) from a range of +4.2 AP through +3.25 AP relative to

bregma. The LO/VO subdivisions are outlined on the example coronal sections taken

from the rat brain atlas. Electrodes span both divisions. The graphical representation

includes all electrode tracks (N=5/8 rats) (**Supp Fig. 1**).

Discussion

We observed changes in beta (15-30 Hz) and high-gamma (>70 Hz) frequencies that

scaled with multiple aspects of reward value. Each task contributed something unique to

our findings and using different cohorts of animals offered replication for greater

certainty of our findings. Measuring LFP on a behavioral inhibition task (go/wait), we

identified beta power-related changes that signaled positive valence (rewarded) trials

during reward-feedback. Firing rates of single-units in OFC were also modulated at beta

frequencies during positive reward outcome. On a temporal discounting task, beta

power corresponded to subjective reward value and on a PRL task beta was heightened

on trials where reward delivery was more certain and was responsive to changes in

reward contingencies. Generally, medial prefrontal cortex, lateral OFC, and anterior

insula had the greatest beta power during positive reward feedback. M2 and ALM

consistently show lowest levels of beta power during reward outcome and do not

differentiate between trial contrasts. Subtle variations in activity between tasks may

represent an example of functional segregation between cortical subdivisions seen

previously on other reward-guided tasks (Dalton et al., 2016; Hardung et al., 2017;

Francoeur and Mair, 2019; Turner and Parkes, 2020; Salehinejad et al., 2021). Lateral

divisions of cortex are thought to be important for tasks relying heavily on inhibition,

error detection and behavioral flexibility whereas medial/ventral cortex may be more

central in temporal discounting and decision-making (Turner and Parkes, 2020;

Salehinejad et al., 2021). Specific task features, like visual predictive cues in the go/wait

task, may also recruit different brain regions. The BLA, critical for forming stimulus-

outcome memories (Wassum, 2022), was most robust during the go/wait task,

potentially a reflection of the richer stimulus associations used to form predictive reward

memories. We generally see evidence of a beta reward-processing signal broadly

throughout the cortico-striatal network, but there are instances where distinct brain

regions are more/less engaged based on task-dependent features.

Data from each of these tasks, when considered alone, could have multiple

explanations – however, the similar relationships observed across animals/tasks help

define the role of beta-oscillations in reward-processing. The most trivial explanation is

that beta activity reflects an artifact time-locked with reward delivery such as movement

(i.e. muscle/EMG-related contamination during reward consumption) or electrical noise

associated with water delivery. This does not easily explain why on matched delays

(500ms) on the temporal discounting task there was greater beta power for high-value

compared to low-value trials during the first second following reward delivery when

movements and electrical noise would be matched. Similarly, data from the PRL task

indicates beta power was greater for high-probability responses which also has identical

reward delivery to low-probability responses.

A different possibility is that the beta activity is physiological in nature but reflects a

motor, not reward, process. Beta-oscillations have been well-characterized within motor

cortex (Witham et al., 2007; Elisabeth Kilavik et al., 2012; Feingold et al., 2015; Khanna

and Carmena, 2017; Luhmann et al., 2021) and dorsolateral striatum (Jenkinson and

Brown, 2011; Feingold et al., 2015; Schwerdt et al., 2020; Luhmann et al., 2021) and

tend to be largest pre/post-movement, but are classically reduced during movement

(Hammond et al., 2007; Engel and Fries, 2010; Elisabeth Kilavik et al., 2012; Khanna

and Carmena, 2017). This functional description fits with observations of beta activity in

Parkinson's disease patients who have trouble initiating movements and show

increased beta-oscillations related to symptom severity (Hammond et al., 2007;

Jenkinson and Brown, 2011; Khanna and Carmena, 2017; McGregor and Nelson, 2019;

Schwerdt et al., 2020). Thus, one explanation is that increased beta power reflects

motor inhibition during reward consumption. However, our data is not compatible with

this hypothesis in a few ways. First, sensorimotor beta-oscillations, as previously

described, are more localized within motor and dorsal striatum, whereas we observe

oscillations (and single-units related to beta-oscillations) more strongly within

orbitofrontal and ventral striatal projection areas. Second, as before, we believe our

data comparing high vs. low value reward (temporal discounting) and high-probability

vs. low-probability reward (PRL) argues against this interpretation, as it is unclear why

animals would be more stationary when consuming rewards on these trials where motor

requirements should be matched.

If beta-oscillations reflect reward-processing, then what might they represent at the time

of reward-feedback? We hypothesize that beta-oscillations reflect activity within a

cortico-striatal network that drives optimal decision-making based on expected reward-

value. We provide evidence that beta-oscillations during reward feedback modulate

activity based on task variables such as reward magnitude, temporal delay, and

probability of reward. Growing research has identified beta-oscillations outside of

sensorimotor networks related to attention (Shin et al., 2017; Schmidt et al., 2019), top-

down processing (Buschman and Miller, 2007; Engel and Fries, 2010), working memory

(Siegel et al., 2009; Marco-Pallarés et al., 2015; Spitzer and Haegens, 2017; Schmidt et

al., 2019) and outcome evaluation (Pesaran et al., 2008; Torrecillos et al., 2015).

Consistent with our findings, beta-oscillations during reward-feedback have been

observed in humans and animals (Cohen et al., 2007; Pesaran et al., 2008; van der

Meer and Redish, 2009; Howe et al., 2011; Rothé et al., 2011; HajiHosseini and

Holroyd, 2015; Marco-Pallarés et al., 2015; Zavala et al., 2018; Patai et al., 2022). EEG

and MEG measures in humans find beta-oscillations during positive-valence reward

within frontal-striatal circuits (Cohen et al., 2007; Marco-Pallares et al., 2008;

HajiHosseini and Holroyd, 2015; Marco-Pallarés et al., 2015; Zavala et al., 2018; Patai

et al., 2022). Similarly, increased beta power in cortico-striatal regions has been

observed in rodents approaching reward locations (Howe et al., 2011; Samson et al.,

2017) that was modulated by reward magnitude (Samson et al., 2017) and stabilized

with task experience (van der Meer and Redish, 2009; Howe et al., 2011).

It is possible that beta-oscillations are mediated by dopaminergic tone. Dopamine

activity is linked with both reward-prediction and reward-prediction errors (RPE) (Bayer

and Glimcher, 2005; HajiHosseini and Holroyd, 2015; Snyder et al., 2020).

Reinforcement learning models suggest that the expected value of a particular trial is

inversely related to RPE: as the expected value goes up, the RPEs are less (Bayer and

Glimcher, 2005). Previous research explored the possibility of frontal beta-oscillations

as an RPE signal but found that stimuli signaling expected rewards elicited more beta

power than unexpected rewards; the inverse of an RPE (HajiHosseini and Holroyd,

2015). An inverse correlation between beta activity and RPE could explain the

decreased beta modulation on high-value choices as delay to reward increases (more

unpredictable) and why beta power does not change on low-value choices even when it

is preferred (predictable delay). Similarly, on the PRL task, beta power was elevated on

high-probability choices (target) but rapidly decayed following a reversal when reward

contingencies were unknown and expectancy signals were not defined. Thus, the

reward-related beta signal is not equivalent to an RPE but may still be related to

expectation. Strikingly, an inverse relationship between dopamine and beta-oscillations

has been observed in motor cortex and dorsolateral striatum (Bayer and Glimcher,

2005; Schwerdt et al., 2020); a relationship contingent upon task parameters, reward

history, and brain area (Schwerdt et al., 2020). Therefore, a similar relationship between

beta-oscillations and dopamine may exist within ventral striatum and cortical projecting

areas. In this way, beta signals may represent a common modality of communication

across distributed cortico-striatal networks: cortico-thalamic-basal ganglia pathways for

motor controls (McGregor and Nelson, 2019; Luhmann et al., 2021) and cortico-striatal-

limbic pathways for reward-processing (Schultz et al., 2000; Dalley et al., 2004; Abler et

al., 2006; Berridge and Kringelbach, 2008; Haber and Knutson, 2010; Chau et al.,

2015). A common striatal-beta generating mechanism could explain how increases in

attention, motor inhibition, and reward-processing information are linked to beta-

oscillations in distributed brain networks (Khanna and Carmena, 2017; Schmidt et al.,

2019).

We acknowledge there are many subsequent analyses to be completed for each task.

Here, we present a comprehensive overview of reward-processing activity in all tasks

opposed to the fine intricacies of each. Future analyses will investigate network-level

connectivity to determine whether beta-oscillations originate in brain areas, like the

striatum, or if they are an emergent property of cortico-striatal networks. Moreover,

investigations will need to extend beyond power measures to include phase dynamics

which can determine temporal relationships between brain areas. Across our tasks, we

also see evidence of increased high-gamma power during reward-feedback. Much like

theta-gamma coupling is linked to learning and memory in rodents (Tort et al., 2009;

Tamura et al., 2017; Zhang et al., 2019), beta-high-gamma coupling may be linked to

reward-processing or reflect spike coherence. Additionally, our results are limited to only

male rats. We are now repeating this set of studies in a balanced cohort of

male/females to understand whether these findings generalize across sexes. Finally,

further analysis of movements/video-tracking would lend greater certainty to our findings

and rule out movement-related artifacts. Based on the preponderance of evidence

across animals and tasks, we propose that beta-oscillations during reward-feedback

may present a phenotype that can be used to identify disturbed reward-related

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Figures

Figure 1: Overview of Tasks Used to Find Markers of Reward Value.

A graphical representation of the hypotheses and contrasts for each task. (A) The

go/wait response inhibition task was used to measure oscillatory activity based on

valence of reward feedback (positive/ reward or negative/ no reward). Beta and high-

gamma frequencies have greater power (z-scored) during reward outcome (red line=

time of reward delivery). (B) The temporal discounting task measures brain activity

related to reward magnitude (high vs. low) and temporal delay of reward (0.5, 1, 2, 5,

10, 20s). Beta power for high (3x magnitude) reward decreases at increasing temporal

delays (solid black line). (C) The probabilistic reversal learning task was used to

examine reward-related activity based on likelihood of reward (high vs. low) and how

brain activity updated to reflect reversing reward contingencies. Beta power is larger

during reward outcome (black line= time of reward delivery) of a high-probability (blue

average and SEM) choice compared reward outcome of a low-probability choice (red

average and SEM).

Figure 2: Positive Valence Representation on the Response Inhibition Task.

(A) Trial structure of the go/wait task. Animals were shown two visual stimuli: a striped vertical rocket indicated a go-cue trial (respond within 2s) and a solid horizontal rocket denoted a wait-cue (withhold from responding for 2s). On correct trials rats were given 2s (10μL/s) of water. (B) Behavior on the go/wait task of animals with LFP implants (N= 60 sessions). Violin plot shows the median (thick dotted line), interquartile range (thin dotted line), and distribution shape of reaction times (s) on go-cue and wait-cue trials.

Red horizontal line represents the 2s time to response on go-cue trials and time needed

to withhold on wait-cue trials. Bar plots shows the mean and SEM of proportion correct

trials on go-cue (respond within 2s) and wait-cue (withhold for 2s) trials. Dots show

individual values per session. (C) Time-frequency plots of z-scored lOFC power time-

locked to response for frequencies ranging from 0-70Hz on correct go-cue trials

(reward) and incorrect wait-cue trials (no reward). Red vertical line marks the time of

reward delivery. White squares represent the elevated beta and high-gamma oscillatory

power during reward outcome. (D) Line plots show mean and SEM activity for lOFC on

correct go-cue and incorrect wait-cue trials. Separate lines are shown for alpha (8-12

Hz; blue), beta (15-30Hz; green) and gamma frequencies (50-70Hz; pink) with peak

activity time-locked to the response. Red vertical line marks time of reward delivery. (E)

Average lOFC power across delta (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30

Hz), and gamma (50-70 Hz) frequencies during the reward-feedback period (500-

2500ms after response). We used a two-way ANOVA to compare power across

frequencies and reward outcome (go-cue correct and wait-cue incorrect). Rewarded

trials are solid bars and no reward trials are striped bars. (F) Beta power from 12

putative reward-related brain regions on go-cue correct (solid) and wait-cue incorrect

trials (striped) during the reward-feedback period (1550ms-2550ms). The mean and

SEM for each trial type and brain region of interest are shown. Brain areas are shown in

order from 1. anterior to posterior and 2.dorsal to ventral.

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Figure 3: Single-Units Related to Positive Valence Reward Outcome.

(A) Behavior on the go/wait task of animals with single unit implants (N= 62 sessions).

Violin plot shows the median (dark dotted line), interquartile range (light dotted line), and

distribution shape of reaction times (s) on go-cue trials and wait-cue trials. Red line

drawn at 2s represents the time to respond on go-cue trials and the time needed to

withhold on wait-cue trials. Bar plots show proportion of correct trials on go-cue and

wait-cue trials. Dots show individual values per session. (B) Individual examples of an

action-related neuron (peak firing rate increases or decreases prior to the response)

and an outcome-related neuron (peak firing rate increases or decreases after the

response). Activity of each neuron is plotted for go-cue correct (reward) and wait-cue

incorrect (no reward) trials time-locked to the response (time 0). Raster plots (top-panel)

show spiking activity across trials (each horizontal line). Red dots indicate trial onset.

Peri-event stimulus histograms (bottom panel) show firing rate (counts per bin) time-

locked to response. Red lines indicate the mean activity of the unit across trials. (C)

Individual examples of a correct preferring (more activity on rewarded trials) and an

incorrect preferring (more activity on non-rewarded trials) unit. Firing rate (counts/bin)

from go-cue correct (blue) and wait-cue incorrect (red) trials are plotted on top of each

other time-locked to response for comparison (top-panel). Examples of beta-frequency

SFC are shown for the same correct and incorrect preferring neurons on go-cue correct

(blue) and wait-cue incorrect (red) trials (bottom-panel). Coherence values are time-

locked to response. (D) Normalized firing rate (spikes/s) of neurons split into "high" or

"low" groups based on their beta-SFC values during reward-feedback. Firing rates are

plotted separately for go-cue correct (blue) and wait-cue incorrect (red) trials. Error bars

indicate SEM.

1263

Figure 4: Subjective Value Representation on the Temporal Discounting Task.

 (A) Trial structure of the temporal discounting task. Animals were given the choice of a

low magnitude reward (10µL) delivered immediately (delay of 500ms after response), or

a high magnitude reward (30µL) delivered at variable delays of 0.5s up to 20s. Delays

on the high-value choice were kept constant throughout each session but varied across

sessions. (B) Behavior on the temporal discounting task shown as proportion of high-

value choices per session (N=124 sessions). The group mean and SEM are shown at

each delay condition (0.5, 1, 2, 5, 10, and 20s). A horizontal line is drawn at 0.5 to

indicate when proportion of high-value choices fall below the 50/50 mark. The average

proportion of high-value choices at each delay condition is also plotted separately for

each rat to show individual differences in discounting rates. (C) Average power across

delta (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30 Hz), low gamma (50-70 Hz)

and high-gamma (70-150Hz) frequencies on the lOFC electrode one second after

reward. We used a two-way ANOVA to compare power across frequencies and trial

type (high-value or low-value choice) at equal delays (500ms). Error bars represent

SEM. (D) The normalized beta power on the lOFC electrode at each high-value delay

condition (0.5, 1, 2, 5, 10, 20s). Power is averaged across the first second following

reward delivery and the mean/SEM are plotted separately for high-reward choices (solid

line) and low-reward choices (dashed line). (E) LOFC beta-power is separately plotted

for high-reward and low-reward choice for each high-value delay condition (0.5, 1, 2, 5,

10, 20s). Bar plots show mean and SEM. ANOVAs show a significant decrease in beta

power for high-value choice that occurs at longer delay conditions whereas power for

low-value choice is not different across delay conditions. (F) The difference in power on

high reward and low reward choices (high-value choice – low-value choice) across 12

brain regions. Beta power during reward-feedback (averaged activity one second after

response) is plotted at each delay condition (0.5, 1, 2, 5, 10, 20s) for each brain region.

Brain regions are organized from 1. anterior to posterior and 2. dorsal to ventral. (G)

Beta values from the logistic regression analysis for 12 brain regions using power for

the difference of trial types (high-value – low-value). Asterisks indicate brain regions

with significant p-values after FDR-correction

Figure 5: Likelihood of Reward Outcome Represented on the PRL Task.

(A) Trial structure of the probabilistic reversal learning (PRL) task. Rats choose

between two response ports: the target choice delivered reward 80% of the time and the

non-target choice delivered reward 20% of the time. Reward contingencies reversed

after 8 out of the last 10 trials were target choices (regardless of reward outcome). (B)

Behavior on the PRL task measured by number of reversals per session and proportion

of win-stay trials. The number of reversals is compared in the first and last session of

individual rats to show improvement over time (N=36 sessions). The average and SEM

proportion of win-stay trials/ session is plotted with black dots visualizing the average for

each individual rat. (C) Average power across delta (1-4 Hz), theta (4-8 Hz), alpha (8-12

Hz), beta (15-30 Hz), low gamma (50-70 Hz) and high-gamma (70-150Hz) frequencies

on the lOFC electrode during reward-feedback (500-2500ms). We used a two-way

ANOVA to compare power across frequencies and trial type (target vs. non-target

rewards). (D) The shaded error bar plot shows mean and SEM traces of lOFC

normalized beta power for high-probability rewards (blue) and low-probability rewards

(red). Traces are time-locked to response. (E) LOFC beta frequency power based on

reward outcome. Average and SEM are shown for rewarded outcomes (solid) and non-

rewarded outcomes (striped) for both choices (target and non-target). (F) Beta power

during reward-feedback (averaged activity from 5000ms-2500ms after response) across

the 12 brain regions. The average and SEM are shown separately for target (solid) and

non-target (striped) rewarded choices in each brain region. Brain regions are organized

from 1. anterior to posterior and 2. dorsal to ventral. (F) Similarly, we also show the

average and SEM beta power activity on win-stay (solid) compared to win-go (striped)

trials in the 12 brain regions. (H) Beta power (from all 12 brain regions) is compared

before and after a reversal on target choices. The average and SEM are shown

separately for rewarded trials pre-reversal (light blue), rewarded trials post-reversal

(dark blue), non-rewarded trials pre-reversal (light orange) and non-rewarded trials post-

reversal (dark orange).

1324

A LFP Probe Example Histology

AP	ML	DV	Target Area
Cannula 1			
3.75	0.8	0.8	M2
3.75	0.8	3.2	A32D
3.75	0.8	4.8	A32V
3.75	0.8	5.8	ventral orbitofrontal cortex
Cannula 2			
3.75	3.2	1.0	anterolateral motor cortex
3.75	3.2	3.6	lateral frontal cortex
3.75	3.2	4.8	anterior insula
3.75	3.2	5.8	lateral orbitofrontal cortex
Cannula 3			
2.0	0.6	2.0	A24b
2.0	0.6	3.0	A24a
2.0	0.6	3.5	A33
2.0	0.6	6.6	nucleus accumbens shell
Cannula 4			
2.0	1.8	1.5	M2
2.0	1.8	4.5	dorsomedial striatum
2.0	1.8	5.7	ventromedial striatum
2.0	1.8	6.9	nucleus accumbens core
Cannula 5			
-2.5	0.7	1.3	A30
-2.5	0.7	2.3	A29
-2.5	0.7	4.7	mediodorsal thalamus
-2.5	0.7	5.7	centro-median thalamus
Cannula 6			
-2.5	4.9	5.1	dorsolateral striatum
-2.5	4.9	6.1	dorsolateral striatum
-2.5	4.9	7.1	central amygdala
-2.5	4.9	8.1	basolateral amygdala
Cannula 7			
-3.5	2.5	1.4	posterior parietal cortex
-3.5	2.5	2.5	CA1
-3.5	2.5	3.5	CA3
-3.5	2.5	8.0	subthalamic nucleus
Cannula 8			
-6.0	3.5	1.0	V1
-6.0	3.5	1.7	V1
-6.0	3.5	2.8	dorsal subiculum
-6.0	3.5	3.7	dentate gyrus

B Single Unit Probe Example Histology

1326

Supplemental Figure 1: **Histological Verification of Recording Sites.**

(A) LFP implants histology identifying locations of the 32 electrodes (8 cannula). A

graphical representation of the placement of each cannula is plotted on a coronal

section of a modified rat brain atlas (Paxinos & Watson, 2013) Each cannula contains

four wires each targeting a unique DV location. Multiple cannulas may be implanted on

the same coronal plane (same AP coordinates). The identified centers of each electrode

are shown as dots color coded based on task to (green: go/wait N= 6/11; pink: temporal

discounting N= 9/10; blue: PRL N=7/7). An example thionine-stained coronal slice at the

corresponding AP location is also shown for each cannula placement with magnification

of each track in the brain (white bar provides scale). The table includes the AP, ML, and

DV coordinates for all 32 electrodes and their corresponding nomenclature. (B) Single

unit implants histology for electrode tracks in OFC. Example coronal sections are shown

from +4.2 AP through +3.25 AP relative to bregma. The LO/VO subdivisions are

outlined on example thionine-stained slices and the center of the electrode tracks are

marked on sections of a modified rat brain atlas (Paxinos & Watson, 2013) (N=5/8 rats).

1342

Supplemental Figure 2: **High-gamma Activity Related to Reward Feedback.**

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High-gamma (70-150 Hz) activity in the cortico-striatal network during temporal

discounting (A) and PRL tasks (B,C). (A) The difference in power on high reward and

low reward choices (high-value choice – low-value choice) across 12 brain regions.

High-gamma power during reward-feedback (averaged activity one second after

response) is plotted at each delay condition (0.5, 1, 2, 5, 10, 20s) for each brain region.

Brain regions are organized from 1. anterior to posterior and 2. dorsal to ventral. (B)

High-gamma power during reward-feedback (averaged activity from 5000ms-2500ms

after response) during the PRL task across the 12 brain regions. The average and SEM

are shown separately for target (solid) and non-target (striped) rewarded choices in

each brain region. (C) Similarly, we also show the average and SEM high-gamma

power activity on win-stay (solid) compared to win-go (striped) trials in the 12 brain

regions during reward-feedback of the PRL task.

Table 1. Table of Reward-Related Brain Regions

Abbreviation	Brain Area
M2	Secondary Motor Cortex
A32D	Dorsomedial Prefrontal Cortex
A32V	Ventromedial Prefrontal Cortex
vOFC	Ventral Orbitofrontal Cortex
ALM	Anterolateral Motor Cortex
LFC	Lateral Frontal Cortex
Ains	Anterior Insula
lOFC	Lateral Orbitofrontal Cortex
VMS	Ventromedial Striatum
NAcS	Nucleus Accumbens Shell
NAcC	Nucleus Accumbens Core
BLA	Basolateral Amygdala

1357   *Listed in order from 1. Anterior to posterior 2. Dorsal to ventral*