Cortico-striatal beta-oscillations as a marker of learned reward value

Abbreviated title: (Beta-oscillations represent reward value)

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Abstract

Single neuron correlates of reward value have been observed in brain regions along the cortico-striatal pathway including ventral striatum, orbital, and medial prefrontal cortex. Brain imaging studies in humans further validate these findings and suggest that value is represented in a network of brain regions opposed to a particular area. Neural activity oscillates at periodic frequencies to coordinate long-range communication in widespread, dynamic networks. To explore how oscillatory dynamics across brain regions may represent reward value, we measured local field potentials of male Long-Evans rats during three distinct behavioral tasks, each probing a different aspect of reward processing. Our goal was to use a data-driven approach to identify a common electrophysiology property associated with reward value. We found that reward-locked oscillations at beta frequencies, in both single units and local field potentials, were markers of positive reward valence. More importantly, Reward-locked beta-oscillations scaled with expected reward value on specific trial types and in a behaviorally relevant way across tasks. Oscillatory signatures of reward processing were observed throughout the cortico-striatal network including electrodes placed in orbitofrontal cortex, anterior insula, medial prefrontal cortex, ventral striatum, and amygdala. These data suggests that beta-oscillations reflect learned reward value in a distributed network, and this may serve as a stable and robust bio-marker for future studies.

Introduction

Reward processing comprises the set of neural systems associated with appetitive, motivational, or pleasurable stimuli (1,2). Deficits in reward-processes are linked with learning and decision-making impairments and likely contribute to anhedonia, amotivation, and substance abuse problems observed in various psychiatric conditions (1,3). Thus, identifying preclinical bio-makers of reward processing will help assess behavioral deficits and expand treatment options that are currently limited (2–5).

Past studies highlight the relevance of cortico-striatal circuitry for reward learning. The ventral striatum, and in particular the nucleus accumbens, is connected to the medial prefrontal cortex, orbitofrontal cortex, and basolateral amygdala through cortico-striatal-limbic reward-network projections (1,2,6–14). This extended "reward" network is innervated by midbrain dopamine neurons originating from the ventral tegmental area, which contribute to reward processing behaviors through reward-prediction error signals (the difference between expected and actual rewards) (10,12,15–19). Thus, standard models of reinforcement/reward learning posit that dopamine neurons carry a "RPE" signal that then modulates distinct parts of the cortico-striatal reward network in specific ways.

Single-unit activity is high-dimensional. Neurons from any brain region can encode a diverse array of task-related processes (20–23). For example, single neurons in ventral striatum, prefrontal and orbitofrontal cortex can be modulated both during reward anticipation and delivery (13,23–29), and can be modulated by different types (6,30),

magnitudes (6,24,31,32), and locations of reward (28). Low-dimensional representations

of population activity provide a more robust, stable, and simpler framework to identify

neuro-behavioral relationships and can be compared with human neuroimaging data

(20,21,33). Local field potentials (LFP) offer an opportunity to bridge micro- and

macroscopic levels of brain activity and (in the correct circumstance) can reflect low-

dimensional population level features of single-units(22,33–37).

We have previously used multi-site LFP recordings to characterize networks operating

at distinct oscillatory frequencies to support behavioral inhibition and default-mode-like

processing (38,39). Here we utilize our multi-site LFP approach to identify

electrophysiology markers linked with reward expectation and outcome. It is unclear

whether a neural signature may be unique to a specific domain of reward processing or

may represent a common substrate across domains. Therefore, to increase the

behavioral specificity of our electrophysiological markers, we examined data from three

distinct behavioral tasks (with different animals trained up on each task). The behavioral

tasks used each contribute a separate dimension of reward learning (**Table 1**): 1) A

go/wait behavioral inhibition task was used to identify signals related to the valence of

feedback (reward vs. no reward), with reward essentially scaled to performance; 2) A

temporal discounting task was used to identify how reward-locked signals scale with

subjective value of both reward magnitude (high vs. low reward) and temporal delay

(0.5 to 20s) ; 3) Finally, a probabilistic reversal learning task was used to identify signals

modulated by the learned probability of reward delivery (high vs. low-probability).

	Go/Wait Behavioral Inhibition	Temporal Discounting	Probabilistic Reversal Learning
Local Field Potential Recordings			
Subjects with histology Behavioral Sessions	12 6 67	10 9 124	7 7 79
with electrophysiology	67	124	36
Time Window	500 – 2500ms after response	0-1000ms after reward onset	500- 2500ms after response
Contrasts	go-cue vs. wait-cue trials reward vs. no reward	high vs. low reward magnitude temporal delay (0.5, 1, 2, 5, 10, 20s)	high vs. low probability of reward reward vs. no reward
Single Unit Recordings			
Subjects with histology Behavioral Sessions	8 5 62		
with electrophysiology	62		
Time Window	0 – 2000ms after response		
Contrasts	Go-Cue vs. Wait-Cue Trials Reward vs. No Reward		

Table 1: The experimental design including number of subjects, behavioral session, time windows of interest and contrasts for analysis are provided for each of the three behavioral tasks.

On each task, we first examined activity in the lateral orbitofrontal cortex (lOFC), a

cardinal brain region consistently identified for its role in evaluating reward outcomes

and expectancies to drive adaptive behavior (1,7,26,40–42). Next, we analyzed

pertinent oscillatory markers from 12 of our 32 electrodes that were placed in areas

along the cortico-striatal pathway in brain regions previously identified as inter-

connected with the ventral striatum. We provide evidence of oscillatory activity at beta

and high-gamma frequencies found consistently across our three tasks that modulates

with expected reward value.

Results

Beta Frequency Oscillations Linked with Positive Valence Feedback

A full description of behavior on the go/wait task in animals with LFP probes can be seen

in our prior publication describing inhibition and stimulus-response oscillatory signatures

(39). Animals were shown two visual stimuli, one which required an immediate response

(go-cued trials) and the other which required the animal to withhold from responding for

2s (wait-cued trials) (**Fig. 1A**). Across behavioral sessions, animals performed better on

go-cued trials compared to wait-cued trials (**Fig. 1B**). Animals could generally distinguish

between go and wait-cues indicated by a significant difference in reaction times ($t_{(61)}$ =17,

p<.001) and greater accuracy on go-cued trials ($t_{(61)}$ =18, *p<.001*). On go-cued trials

animals had a mean reaction time of 610 +/- 160ms and correctly responded within 2s of

the visual cue on 94.0 +/- 9.2% of trials (data averaged across 62 sessions from 12

animals). On wait-cued trials animals took longer to respond (1700 +/- 460ms) and were

able to correctly wait on 41.0 +/- 23.0% of trials **(Fig. 1B)**.

For all tasks, we began by

analyzing electrophysiological

activity, time-locked to the

response, from lateral OFC (lOFC)-

a cardinal reward processing brain

region in the cortico-striatal

network. Then, after identifying

pertinent oscillatory frequency

Table 2: Electrode sites of interest are listed in order from 1. Anterior to posterior 2. Dorsal to ventral.

Abbreviation	Brain Area
M2	Secondary Motor Cortex
A32D	Dorsomedial Prefrontal Cortex
A32V	Ventromedial Prefrontal Cortex
vOFC	Ventral Orbitofrontal Cortex
ALM	Anterolateral Motor Cortex
LFC	Lateral Frontal Cortex
Ains	Anterior Insula
lOFC	Lateral Orbitofrontal Cortex
VMS	Ventromedial Striatum
NAcS	Nucleus Accumbens Shell
NAcC	Nucleus Accumbens Core
BLA	Basolateral Amygdala

bands of interest during reward-feedback, we performed a second linear mixed model to

analyze 12 electrodes in the cortico-striatal network (**Table 2**). The primary goal of our

first analysis was to identify electrophysiological markers that differentiated between

positive and negative feedback on the go/wait task. Feedback on correct trials consisted

of water delivery 400ms after the response at the rate of 10µl/sec, for a duration of 2s.

Feedback on incorrect trials consisted of a 5s flashing house-light and an auditory 1000Hz

tone with no water delivery. We analyzed mean time-frequency (TF) power across

sessions (N=62) from correct go-cued trials (animals received a go-cue and responded

within two seconds), correct wait-cued trials (animals received a wait-cue and waited two

seconds before responding) and incorrect wait-cued trials (animals received a wait-cue

but failed to wait two second before responding). Due to the high accuracy on go-cued

trials (**Fig. 1B**), there were very few incorrect go-cued trials (failing to respond within two

seconds) and thus we did not analyze this trial type in the subsequent analyses. In the

first linear mixed model, we took the average power across delta (1-4 Hz), theta (4-8 Hz),

alpha (8-12 Hz), beta (15-30 Hz), low gamma (50-70 Hz) and high gamma (70-150 Hz)

frequencies during a two second reward-feedback window from 500-2500ms after

response (corresponding to the timepoint of reward delivery) on the lOFC electrode

(**Table 3**).

Model Dimensions			
Model I. LOFC electrode	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Trial Type	3		2
Frequency	6		5
Trial x Frequency	18		10
Random Effects			
Subject	12	*identity*	1

Session	12	*identity*	1
Repeated Effects			
Trial x Frequency	18	*identity*	1
Model Fit			
AIC	1659.47		
BIC	1674.66		

Fixed Effects	F	Sig.
Intercept	26.58	**<.001**
Trial Type	23.93	**<.001**
Frequency	29.91	**<.001**
Trial x Frequency	6.44	**<.001**

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Repeated Measures Variance	0.22	0.01	23.95	<.001	0.20	0.24
Subject	0.02	0.01	2.06	0.04	0.01	0.05
Session	0.004	0.003	1.52	0.13	0.001	0.02

Model II. Reward electrodes	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Trial Type	3		2
Electrode	12		11
Trial x Electrode	36		22
Random Effects			
Subject	12	*identity*	1
Session	15	*identity*	1
Repeated Effects			
Choice x Electrode	36	*identity*	1
Model Fit			
AIC	3928.52		
BIC	3945.80		

Fixed Effects	F	Sig.
Intercept	9.02	**0.01**
Trial Type	118.72	**<.001**
Electrode	5.75	**<.001**
Trial x Electrode	0.31	1.00

			Wald Z	Sig.	95% CI Lower	95% CI Upper
Covariance Parameters	Estimate	SE				

Residual Variance	0.28	0.01	34.01	<.001	0.27	0.30
Subject	0.05	0.02	2.22	0.03	0.02	0.13
Session	0.16	0.64	2.53	0.01	0.08	0.35

Table 3: Linear mixed model design, fixed effects, and covariance parameter to explore power differences during reward outcome on the go/wait inhibition task.

We examined fixed effects of trial type (go-correct, wait-correct, wait-incorrect), frequency, and their interaction. We examined random effects of subject and session. We found a main effect of trial type ($F_{(2,1147.03)}=23.93$, *p<.001*), main effect of frequency ($F_{(5,1147.03)}=29.91$, *p<.001*), and a significant interaction between frequency and trial type ($F_{(10, 1147.03)}=6.44$, *p<.001*). Post-hoc analyses (Bonferonni corrected) revealed that the main effect of frequency was driven by greater power on the lOFC electrode during reward-feedback at beta (EMM= 0.50, SEM= 0.06, CI= 0.38, 0.61) and high-gamma frequencies (EMM= 0.46, SEM= 0.06, CI= 0.34 0.58). (**Fig. 1C;D**). Importantly, oscillatory activity at beta and high-gamma frequencies was different based on trial type. Beta power was greater on rewarded trials (go-cue correct trials: EMM= 0.66, SEM= 0.07, CI= 0.12, 0.41; wait-cue correct trials: EMM= 0.59, SEM= 0.07, CI= 0.44, 0.73), compared to unrewarded/ incorrect wait-cue trials (EMM= 0.24, SEM= 0.07, CI= 0.1, 0.39) (**Fig. 1C;D**). On rewarded trials the peak beta activity in lOFC occurred at 805ms after the response (~400ms after reward onset) and lasted for around 2 seconds- the approximate time of reward delivery (**Fig. 1E**). In this mixed effects model, the two random effects were subject and session. Subject contributed to 8.2% of variance and was significant according to a WaldZ metric (Wald Z= 2.06, *p=0.04*) (**Supp Fig. 1**). Session accounted for only 1.7% of variance in the model and was not a significant contributor.

Dopaminergic signals related to reward are often linked with a "reward-prediction-error",

i.e. they are typically positively modulated by difference between expectation of reward

and reward delivery. By contrast, single neurons within OFC has been observed to predict

the opposite of an RPE – i.e. they are related to reward-prediction (43). To understand

whether lOFC beta-power was linked with reward-prediction vs. an RPE on this task, we

focused on whether the average beta-power during the wait-cue trials was linked with

accuracy on that session using a linear regression analysis between session performance

and mean session beta-power. We hypothesized that, if related to an RPE, beta power

would be negatively correlated with wait-cue accuracy whereas if it was related to reward

prediction it should be positively correlated with performance. We found that lOFC beta

power was significantly positively correlated with wait accuracy (FDR corrected) from 500-

1000ms on wait-cue rewarded trials. The difference between the correct and incorrect

trials for the wait-cue also predicted greater accuracy on wait-cued trials. (**Fig. 1F**). This

relationship importantly indicated two things: 1) beta-power is unlikely to be a trivial

artifact or related to noise, as noise wouldn't obviously be correlated with performance;

2) lOFC beta-power was a marker of reward-prediction and not RPE.

To better understand the spatial distribution of the reward-prediction beta activity beyond

lOFC, we next analyzed beta power from 12 of our 32 electrodes (M2, A32D, A32V,

vOFC, ALM, LFC, Ains, lOFC, VMS, NAcS, NAcC, BLA) (**Table 2**), chosen based on

cortico-striatal regions connected with ventral striatum for whom we had electrode

locations and were large enough regions to make LFP a meaningful measure. We

examined LFP activity across divisions of medial prefrontal cortex, orbitofrontal cortex,

ventral striatum, anterior insula, and basolateral amygdala. As seen on the lOFC

electrode, there was a main effect of trial type ($F_{(2,2313.76)}$=118.72, *p<0.001*) on beta

frequency power during reward-feedback (**Fig. 1G**). There was also a main effect of

electrode ($F_{(11,2313.76)}$=5.75 *p<0.001*) but no significant trial x electrode interaction

($F_{(22,231.76)}$=0.31, *p=1.0*). Post-hoc (Bonferroni corrected) tests revealed the main effect of

electrode was driven by increased power on the BLA electrode (EMM= 0.53, SEM= 0.13,

CI= 0.26, 0.79) that was greater for rewarded vs. non-rewarded trial types. LOFC (EMM=

0.45, SEM-0.13, CI= 0.19, 0.72) and VMS (EMM= 0.48, SEM= 0.13, CI= 0.21, 0.75) also

had increased beta-frequency power on rewarded trials (**Fig. 1G**)**.** Subjects contributed

to 11% of variance in the model, which was significant according to a Wald Z metric (Wald

z = 2.22, *p=0.03*). Session contributed to 32.6% of variance in the model which was also

significant (Wald z= 2.526, *p=0.01*).

<u>Beta-Oscillations Related to Single-unit Activity in OFC During Reward Feedback</u>

Despite the name, "local" field potentials are challenging to properly localize (35,44,45).

To better understand whether the beta frequency activity observed during positive

reward-feedback was related to local spiking activity within a particular brain region, we

recorded single-units from the OFC of 8 different male Long-Evans rats performing the

go/wait task (**Table 1**). The version of the task used for single-unit recordings was slightly

modified (due to a slight change in coding up of this version of the task), from a 400ms

delay between response and reward as noted above, to only a 30ms delay. As we were

focused on the period post-feedback and not during the anticipation period, this

modification did not affect task performance. We recorded 376 neurons across 62

sessions (5.81 units +/- 0.03 per session). While performance on the task was worse in

these animals compared to those with LFP implants, rats were still able to discriminate

between go-cue and wait-cue trials. Reaction time was different between trial types

($t_{(61)}$=7.8, *p<.001*): 800 +/- 180ms on go-cue trials and 1100 +/- 330ms on wait-cue trials.

Accuracy on go-cue trials was 73.0 +/-24.0%, compared to 30.0 +/- 20.0% on wait-cue

trials ($t_{(61)}$=8.7, *p<.001*) (**Fig. 2A**).

After excluding sessions with a limited trial number (< 30 trials) and units with low firing

rates (< 2 spikes/s), 228 units were included for subsequent analyses. 125 neurons (33%)

were defined as task-modulated based on our criteria of an increase/decrease of two

standard deviations above baseline for >75 consecutive ms. This included single units

with both peak firing rate increases or decreases that occurred both prior to the response

(action-related) or after the response (outcome or feedback-related) (**Fig. 2B**). The

average peak firing rate activity of action-related neurons was 375ms before the response

(time 0). The average peak firing rate of outcome-related neurons was 225ms after

response (~195ms after reward onset). 103 neurons were not task-modulated based on

our criteria.

Our main goal for studying single units was to determine whether they were modulated

by reward-related beta-oscillations. We first used spike-field-coherence (SFC) to assess

the relationship between spiking and oscillatory activity during the reward-feedback

period (0 to 2000ms after response) (44,46–48). Units with significant task-related

suppression or missing LFP data stream were not included in SFC analysis (173 units

remaining). We observed that neurons with greater firing rate on rewarded, go-cue correct

trials compared to non-rewarded, wait-cue incorrect trials ("correct preferring") showed

increased beta frequency SFC modulation on correct trials vs. incorrect during reward-

feedback (example neuron, **Fig. 2C**). By contrast, outcome-related neurons with greater

firing rate on wait-cue incorrect trials ("incorrect preferring") did not show as great of SFC

modulation at beta frequencies (example neuron, **Fig. 2C**).

We grouped neurons into two categories solely based on their beta SFC value during the

reward-feedback period, and measured how this grouping was linked with firing rate for

both correct and incorrect trials. The "high-SFC" neurons were identified as neurons with

one standard deviation higher-than-average beta-SFC; and "low-SFC" neurons were

identified as neurons with one standard deviation lower-than-average beta-SFC. We

found a main effect of SFC category (high vs. low) ($F_{(1,314)}$= 5.11, p=*0.024*) on reward-

feedback firing rate, and a significant interaction ($F_{(1,314)}$= 4.45, p=*0.036*) between SFC

category and trial type (go-cue correct vs. wait-cue incorrect) (**Fig. 2D**). Neurons in the

"high" SFC group had an average firing rate of 0.66 +/-0.41 spikes/s on go-cue correct

trials compared to the "low" SFC group neurons which had an average firing rate of -

0.78+/-0.30 spikes/ s. On wait-cue incorrect trials, firing rate was not modulated based on

SFC value. Neurons in the "high" SFC group had an average firing rate of -0.20 +/- 0.27

spikes/s on wait-cue incorrect trials and "low" SFC neurons had an average of -0.15 +/-

0.17 spikes/s. The firing rate of "high" and "low" SFC neurons was similar on non-

rewarded (wait-cue incorrect) trials but was significantly different on rewarded (go-cue

correct) trials (mean difference [high-low]= 1.44, *corrected p=0.004*) (**Fig. 2D**). Thus, we

found that single-units from OFC with higher reward-locked beta SFC are also more likely

to be positively modulated by reward while those with low reward-locked SFC are more

likely to be suppressed by rewards.

 Beta Power Reflects Dimensions of Reward Prediction and Value

Our data from the go/wait task suggested that beta activity within lOFC and other cortico-

striatal regions relates to positive valence (i.e. rewards) and may relate to reward

prediction or expected value. However, as this task was not specifically designed to

modulate aspects of reward value, it was still possible that, on a different task, we would

see a different relationship between beta oscillations and reward. Using a new group of

animals to study reward prediction signals on a different task allows for replication and to

rule out beta as related to some non-specific aspects of reward consumption unrelated to

subjective value or prediction. To further explore these hypotheses, we recorded LFP

activity on a new set of animals (N=10) trained to perform a temporal discounting task

(**Fig. 3A**). On this task, animals were given the choice of a low-value reward delivered

with a fixed delay of 500ms after response or a higher-value reward delivered at variable

delays of between 500ms to 20 seconds. To allow for greater numbers of trials for

electrophysiological analysis, delays on the high-reward condition were kept constant

throughout each session but varied across sessions. Low-value rewards consisted of 10ul

whereas high-value rewards were 30ul (both delivered at a rate of 10 ul/sec). Previous

work suggests reward value is negatively influenced by temporal costs associated with

earning a reward (19,31,49–51). In the context of this task, the subjective value of the high

reward choice decreases as the length of the delay required to obtain reward (temporal

cost) increases. Results from the temporal discounting task are based on 124 total

sessions (average for each rat was 2 sessions/ variable delay) (**Table 1**). As expected,

animals' preference shifted from high-value choice to the low-value choice as the delay

to reward increased ($F_{(5,45)}$ =30.9, *p =<0.001,* two-way ANOVA) (**Fig. 3B**). When delays

of each choice were the same (500ms), animals strongly prefer the high-value (30ul)

reward (90.4 +/- 1.4 % high-value choices per session). When the high-value reward

follows a 20s delay, rats only select the high reward choice 24.2 +/- 6.8% of trials, showing

a clear preference for the immediate, low-value reward. We do see individual differences

emerge in the average rate of discounting across delays ($F_{(9,45)}$=7.02, *p<0.001,* two-way

ANOVA) (**Fig. 3B**).

The first question we asked was whether lOFC beta power is modulated by expected

reward value. Specifically, we hypothesized that if beta reflects an aspect of expected

reward value, then power should be greater for the high (30ul) compared to the low

(10ul) reward magnitude when delays were the same (500ms for both). We analyzed

only the first second of activity post-reward to ensure that, for both trial types, animals

were receiving the same quantity of reward during the period of analysis (i.e., during the

first second of reward deliver for both reward types there was an equivalent reward

delivery). Using a linear mixed model to account for subject and session variance, we

first investigated data across all frequencies (delta: 1-4 Hz; theta: 4-8 Hz; alpha: 8-12

Hz; beta: 15-30 Hz; low gamma: 50-70 Hz; and high gamma: 70-150 Hz) at the lOFC

electrode. Our model measured base-line normalized power modulation (the ratio of

activity at a particular time point relative to base-line) as the dependent variable across

different frequency bands (delta, theta, alpha, beta, low gamma, high gamma) and trial

type (high or low reward choice) with subject and session variance as random effects

(**Table 4**).

Model Dimensions			
Model I. LOFC electrode	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1

Choice	2		1
Frequency	6		5
Choice x Frequency	12		5
Random Effects			
Subject	9	*identity*	1
Session	3	*identity*	1
Repeated Effects			
Choice x Frequency	12	*identity*	1
Model Fit			
AIC	6709.37		
BIC	6724.82		

Fixed Effects	F	Sig.
Intercept	2.17	0.19
Choice	19.00	**<.001**
Frequency	40.60	**<.001**
Choice x Frequency	5.09	**<.001**

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Repeated Measures Variance	10.08	0.40	25.24	<.001	9.32	10.89
Subject	3.36	1.72	1.96	0.05	1.23	9.14
Session	0.97	1.01	0.96	0.34	0.13	7.47

Model II. Reward electrodes	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Delay	6		5
Choice	2		1
Electrode	12		11
Delay x Choice	12		5
Delay x Electrode	72		55
Choice x Electrode	24		11
Delay x Choice x Electrode	144		55
Random Effects			
Subject	12	*identity*	1
Session	5	*identity*	1
Repeated Effects			
Choice x Electrode	24	*identity*	1
Model Fit			
AIC	13265.52		
BIC	13283.06		

Fixed Effects	F	Sig.
Intercept	12.83	0.01
Delay	22.52	**<.001**
Choice	2.13	0.15
Electrode	1.72	0.06
Delay x Choice	27.60	**<.001**
Delay x Electrode	0.44	1.00
Choice x Electrode	0.22	1.00
Delay x Choice x Electrode	0.24	1.00

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Residual Variance	8.56	0.24	35.68	<.001	8.10	9.04
Subject	2.70	1.26	2.14	0.03	1.08	6.75
Session	1.01	1.03	0.98	0.33	0.14	7.42

Table 4: Linear mixed model design, fixed effects, and covariance parameter to explore power differences during reward outcome on the temporal discounting task.

When delays for each choice were equal (500ms), the linear mixed model revealed a

main effect of choice (high vs. low reward) ($F_{(1,1274.92)}$=19.00, *p <0.001*), a main effect of

frequency (F $_{(5,1273.94)}$ = 40.60, *p<0.001*) and an interaction between choice and frequency

($F_{(5,1273.94)}$ =5.09; *p<.001*). Post-hoc tests (Bonferroni corrected) show the significant

interaction was driven by a difference in power between high reward choice (EMM= 3.86,

SE=0.89, CI= 1.83, 5.90) and low reward choice (EMM= 1.72, SE=0.89, CI =-0.87, 3.22)

at beta and high-gamma (high reward choice; (EMM = 2.74, SE=0.89, CI= 0.70, 4.77) low

reward choice (EMM= 2.16, SE=0.89, CI=0.11, 4.20) frequencies (**Fig. 3C**). Sessions

contributed to only 6.7% of the total variance, but subjects contributed to 23% of the

variance- a significant effect (Waldz 1.96, *p<.05*). Subjects did show individual differences

in beta power values on high and low reward choices at matching delays (500ms) (**Supp**

Fig. 2).

The next question we asked is whether reward-locked beta power was sensitive to the

temporal delays of reward. If beta power reflected reward value, we hypothesized that the

difference between high and low- rewards should be modulated with increasing delays,

reflecting the discounted value of the delayed high-value choice. We used a second linear

mixed model design to statistically measure whether there was an effect of delay length

(0.5,1 ,2,5,10,20s), choice (high vs. low reward) and electrode location (M2, A32D, A32V,

vOFC, ALM, LFC, Ains, LOFC, VMS, NAcS, NAcC, and BLA) on beta power (dependent

variable) during reward feedback. Subject and session were used as random effects to

observe their contribution to the model. We found a main effect of high-reward delay

($F_{(5,2533.84)}$= 22.52, p <0.001) and an interaction between delay and choice ($F_{(5,2550.09)}$

=27.60; $p<.001$). Post-hoc (Bonferroni corrected) tests performed for the lOFC electrode

at each delay condition showed that at low delays (0.5s, 1s) there was greater beta activity

for high-value choices (0.5s delay, estimated marginal mean (EMM) difference [high-low]

in power = 2.69, SE of difference= 0.03; 1s delay, EMM difference = 1.02, SE of

difference= 0.02). At a moderate delay (2s) there was no difference in power ([high-low]

EMM =- 0.06, SE of difference= 0.06); and with longer delays (5s, 10s, 20s) there was

greater beta power on low-value choices (5s delay EMM [high-low] =-0.60, SE of

difference= 0.02; 10s delay EMM difference =-1.33, SE of difference= 0.00; 20s delay

EMM difference = -1.26, SE of difference= 0.08) (**Fig. 3D**). Thus, reward-locked power at

beta frequencies in lOFC significantly decreases as value of high reward is less at larger

temporal delays. Across the 12 putative reward regions (M2, A32D, A32V, vOFC, ALM,

LFC, Ains, lOFC, VMS, NAcS, NAcC, BLA) there was no significant difference in beta

power between electrode locations ($p<0.06$) (**Fig. 3E**). Thus, temporal discounting of beta

power seems to reflect a value signal that is dispersed broadly across areas of the cortico-

striatal reward network. Each subject had a slightly different beta power discounting curve

(**Supp Fig. 2**) shown at the lOFC electrode.

Finally, to understand whether beta-oscillatory activity within this reward network was

related to behavioral choice (i.e., preference for selecting either the high or low-value

choice), we performed a logistic regression analysis with mean beta frequency power on

a particular session as the dependent variable and the overall likelihood of choosing the

high-value choice in that session as the independent variable. A positive beta value

indicated a significant relationship between relative difference in beta power and the

percent of high-value choices. We ran this analysis for each of the 12 brain regions,

followed by FDR correction, using power from the difference (high-low reward) between

trials. All 12 brain areas showed significant (FDR-corrected) positive relationships with

high-reward choice and the differential beta power from the high and low-value responses

(**Fig. 3F**). This suggests that the relative difference in beta power between high and low

reward reflects value-related value that is directly linked, on a session by session basis

with the choice animals make.

Beta Power Reflects Reward Certainty and Updates after Reversal

On a probabilistic reversal learning (PRL) task, subjects first learned that one response

leads to a high-probability of reward ("target") and an alternate response would lead to a

low-probability of reward ("non-target"), then subjects flexibly updated this representation

after contingencies were reversed. In our version of this task, each day one response port

would be randomly assigned to start as the target NP (rewards delivered 80% of the time)

while the other, non-target, port would deliver rewards 20% of the time and reverse when

8 out of the last 10 trials were target choices (regardless of reward outcome) (**Fig. 4A**).

Thus, on any session, subjects needed to dynamically modulate their behavior to track

reward contingencies. The following analyses are from 79 behavioral sessions, from 7

male rats. The minimum number of behavioral sessions/ rat was 7. 36 PRL sessions

included LFP data (average= 5 LFP sessions/ rat) (**Table 1**). On the first session rats

performed an average of 1.33 reversals (SEM=0.211) and each animal showed

significant improvement in number of reversals across time ($t_{(6)}$ = 4.39, *p=.007,* paired t-

test) (**Fig. 4B**). On the last session rats performed an average of 10.7 reversals

(SEM=2.03). Rats tended to make the same choice after receiving a reward (termed a

"win-stay" response). On 64.2 +/- 10.9% of rewarded trials, rats returned to the same

response port on the subsequent trial (**Fig. 4B**).

Based on data gathered from the temporal discounting task, we hypothesized that beta

power may reflect subjective value, dynamically adjusting according to the value

representation within a specific context. Thus, we expected to see greater beta power

on rewarded target choices (high reward probability), compared to rewarded non-target

choices (low reward probability). We predicted that beta-oscillations would dynamically

track the choice leading to the higher-expected value and shift power after a reversal.

To statistically model the effects of choice on beta power, we used a linear mixed model

to compare power (dependent variable) on the lOFC electrode during the reward

outcome period with frequencies (delta, theta, alpha, beta, low-gamma, high-gamma),

choice (target vs. non-target) and outcome (reward or no reward) (**Table 5**).

Model Dimensions	

Model I. LOFC electrode	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Choice	2		1
Outcome	2		1
Frequency	6		5
Choice x Outcome	4		1
Choice x Frequency	12		5
Outcome x Frequency	12		5
Choice x Outcome x Frequency	24		5
Random Effects			
Subject	7	*identity*	1
Session	6	*identity*	1
Repeated Effects			
Choice x Outcome x Frequency	24	*identity*	1
Model Fit			
AIC	2826.47		
BIC	2840.15		

Fixed Effects	F	Sig.
Intercept	1.80	0.22
Choice	13.12	**<.001**
Outcome	67.49	**<.001**
Frequency	6.79	**<.001**
Choice x Outcome	10.14	**0.002**
Choice x Frequency	0.76	0.58
Outcome x Frequency	10.86	**<.001**
Choice x Outcome x Frequency	0.60	0.70

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Repeated Measures	2.744	0.15	18.63	<.001	2.47	3.05
Subject	0.18	0.12	1.47	0.14	0.05	0.69
Session	0.06	0.06	1.07	0.29	0.10	0.39

Model II. Reward electrodes	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Choice	2		1
Electrode	12		11
Choice x Electrode	24		11

	Number of Levels	Covariance Structure	Number of Parameters
Random Effects			
Subject	7	*identity*	1
Session	6	*identity*	1
Repeated Effects			
Choice x Electrode	24	*identity*	1
Model Fit			
AIC	2538.54		
BIC	2552.24		

Fixed Effects	F	Sig.
Intercept	0.13	0.73
Choice	20.65	**<.001**
Electrode	6.74	**<.001**
Choice x Electrode	0.76	0.68

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Residual Variance	1.76	0.09	18.70	<.001	1.59	1.96
Subject	0.57	0.36	1.59	0.11	0.17	1.94
Session	0.08	0.06	1.32	0.186	0.02	0.34

Model III. Reward electrodes Win stay/ Win Go	Number of Levels	Covariance Structure	Number of Parameters
Fixed Effects			
Intercept	1		1
Trial	2		1
Electrode	12		11
Trial x Electrode	24		11
Random Effects			
Subject	7	*identity*	1
Session	6	*identity*	1
Repeated Effects			
Trial x Electrode	24	*identity*	1
Model Fit			
AIC	2921.95		
BIC	2941.32		

Fixed Effects	F	Sig.
Intercept	0.51	0.49
Trial	8.74	**0.003**

Table 5: Linear mixed model design, fixed effects, and covariance parameter to explore

power differences during reward outcome on the probabilistic reversal learning task.

			Wald Z	Sig.	95% CI Lower	95% CI Upper
Electrode	0.37	0.97				
Trial x Electrode	0.03	1.0				

Covariance Parameters	Estimate	SE	Wald Z	Sig.	95% CI Lower	95% CI Upper
Repeated Measures Variance	4.79	0.27	17.73	<.001	4.29	5.35
Subject	0.95	0.59	1.63	0.10	0.29	3.18
Session	0.43	0.30	1.42	0.16	0.11	1.69

Subject and session were investigated as random effects. On the lOFC electrode, there

was a main effect of choice ($F_{(1,698.74)}$= 13.12, *p<.001*), outcome ($F_{(1,697.98)}$= 67.49,

p<.001), and frequency ($F_{(5,694.38)}$ =6.79, *p<.001*) and significant interactions between

choice and outcome ($F_{(1,696.26)}$ = 10.14, *p=0.002*) and outcome and frequency ($F_{(5,694.33)}$

=10.86, *p<.001*) (**Fig. 4C**). Power was greater for rewarded (EMM=0.78, SEM= 0.21, CI=

0.30, 1.26) compared to non-rewarded outcomes (EMM= -0.24, SEM=0.21, CI= -0.72,

0.24) across all frequencies (main effect of outcome). There was also greater power for

target choice (EMM=0.50, SEM=0.21, CI=0.02, 0.98) compared to non-target choice

(EMM= 0.05, SEM= 0.21, CI= -0.43, 0.53) across all frequencies (main effect of choice).

The interaction between outcome and choice showed beta and high gamma frequencies

had the greatest power for target choice rewarded outcomes. Beta activity on the lOFC

electrode during reward outcome was greater for target choice rewards (EMM= 2.39,

SEM= 0.35, CI= 1.69, 3.09) compared to non-target choice rewards (EMM=0.90,

SEM=.36, CI=0.19, 1.60). High-gamma power was also greater for target choice rewards

(EMM= 2.69, SEM=0.35, CI= 1.99, 3.38) compared to non-target choice rewards

(EMM=1.35, SEM=0.36, CI= 0.64, 2.06) . Neither frequency showed significant

differences in beta activity for non-rewarded target vs. non-target choices. (**Fig. 4C**). The

shaded error plot illustrates the increased beta power during rewarded trials that is greater

for high-probability (target) compared to low-probability (non-target) rewards at the lOFC

electrode (**Fig. 4D**). Subject accounted for 6.0% of variance in our model and session

accounted for 2.0%, neither which were not significant contributors to overall variance.

We followed this up with a linear mixed model to measure beta power (dependent

variable) during rewarded outcomes across the other 12 reward-related electrodes for

target and non-target choice (**Table 5**). There was a significant main effect of choice

($F_{(1,701.04)}$ =20.65, *p<.001*) and a main effect of electrode ($F_{(11, 699.25)}$ =6.74, *p<.001*), but

no significant interaction between choice and electrode ($F_{(11, 699.21)}$ =0.76, *p=.68*) (**Fig.**

4E). Post-hoc (Bonferroni corrected) tests revealed the main effect of electrode was

influenced by increased power within anterior insula (EMM= 1.25, SEM=0.83, CI= -0.81,

3.30) and lOFC (EMM= 0.92, SEM= 0.83, CI= -1.14, 2.97) brain regions showing overall

greater reward-related activity compared to others. Subjects contributed to 23.7% of the

variance and session to 3.3%. Neither were significant contributors based on the Waldz

test.

We next performed an analysis to see if beta-power on a trial was linked with activity on

the subsequent (next) trial. Using a linear mixed model, we compared beta power for "win-

stay" trials (rewarded trials in which animals chose the same response on a subsequent

trial) and "win-go" trials (rewarded trials in which animals chose the different response on

the subsequent trial) in all 12 electrodes. We observed a main effect of trial type ($F_{(1, 630.66)}$

= 8.74; *p=<0.001*), and no significant interaction between trial type and electrode ($F_{(11,}$

$_{628.38)}$ =0.03, *p=0.97)* (**Fig. 4F**). Across electrodes, beta power was greater on win-stay

trials (EMM=0.59, SEM=0.47, CI=-0.46, 1.63) than win-go trials (EMM= 0.08, SEM=0.48,

CI -0.97, 1.13). Subject accounted for 15.4% of variance and session for 7.0%. Neither

were significant contributors according to a Waldz test.

Finally, pooling data across all 12 brain regions, we examined how beta power reflected

a change in reward contingencies. We used a two-way ANOVA to compare beta power

on rewarded and non-rewarded target choices before and after a reversal. Specifically,

we analyzed the last four "target" and "non-target" rewarded trials pre-reversal and the

first four "target" and "non-target" rewarded trials post-reversal from the "new" target; and

the same for non-rewarded trials. Analyzing the data this way we found a main effect of

reward outcome ($F_{(1,332)}$=12.0$, p<0.001$) on beta power in reward regions, no main effect

of reversal (pre vs. post) (p=0.133), but a significant interaction between reward outcome

and reversal ($F_{(1,332)}$=13.4$, p<0.001)$ (**Fig. 4G**). Post-hoc (Bonferroni corrected)

comparisons show a selective decrease in beta power after a reversal that only occurs

on rewarded target trials. The mean difference of beta power pre vs. post reversal was

0.521, SE of difference= 0.062, *corrected p <0.001* on rewarded trials. The mean

difference of beta power pre-post reversal was -0.108, SE of difference= 0.062, *corrected*

p=0.166, on non-rewarded trials (**Fig. 4G**). This is largely consistent with the idea that

beta power reflects the expected outcome value which, immediately after a reversal, is

still low for the "new" target. Beta-oscillations thus seem to reflect accumulating evidence

about rewarded outcomes and modulating expectancy by tracking repeated positive

outcomes and does not meaningfully reflect a signal related to the lack of reward

(expected or unexpected).

Verification of LFP Probe Locations at Target Brain Areas

Coronal sections stained with thionine to capture cell bodies were used to verify the

electrode placement in target brain regions. For each cannula (1-8), a graphical

representation of a rat brain atlas ((52) shows the identified center of recording sites at

each DV location (four per cannula) (**Supp Fig. 3**). Colored dots represent the task the

animals belong to (green: go/wait N= 6/11; pink: temporal discounting N= 9/10; blue: PRL

N=7/7). An example coronal slice at the corresponding AP location is also shown for each

cannula placement with magnification of each track in the brain. The table includes the

AP, ML, and DV coordinates for all 32 electrodes and their corresponding nomenclature.

The location of single-unit OFC recording electrodes is also shown (B) from a range of

+4.2 AP through +3.25 AP relative to bregma. The LO/VO subdivisions are outlined on

the example coronal sections taken from the rat brain atlas. Electrodes span both

divisions. The graphical representation includes all electrode tracks (N=5/8 rats) (**Supp**

Fig. 3).

Discussion

Our results show changes in beta (15-30 Hz) and high-gamma (>70 Hz) frequencies that,

across multiple distinct tasks scaled dynamically according to markers of learned and

expected reward value. Each task contributed something unique to our findings and using

different cohorts of animals offered replication for greater certainty of our findings. For

example, measuring LFP on a behavioral inhibition task (go/wait), we identified beta

power-related changes that signaled positive valence (rewarded) trials during reward-

feedback. Firing rates of single-units in OFC were also modulated at beta frequencies

during positive reward outcome; and the magnitude of the beta power was correlated with

overall performance on that session, suggesting a relationship between beta power and

reward expectation. On a temporal discounting task, beta power corresponded to

subjective reward value and was significantly linked with choice for the immediate vs. the

delayed condition. On a PRL task, beta was elevated for high-probability target choices;

and higher beta power was associated with selecting the same trial following a rewarded

outcome. We generally see evidence of a beta reward processing signal broadly

throughout the cortico-striatal network, but there are instances where distinct brain

regions are more/less engaged based on task-dependent features. A32D, lOFC, and

anterior insula electrodes showed the most consistently elevated beta power across tasks

during positive reward feedback, suggesting this effect was strongest in those cortical

regions. Subtle variations in activity between tasks may represent examples of functional

segregation between cortical subdivisions seen previously on other reward-guided tasks

(9,29,41,53–55). For instance, ventral regions of striatum and orbitofrontal cortex show

large increases in beta frequency power during rewarded outcomes only in the go/wait

task where reward valance certain and less subjective. Moreover, elevated beta power

may not always promote optimal behavior based on brain region and task-specific

parameters. For instance, researchers using 20Hz (beta frequency) optogenetic

stimulation of glutamatergic ventral medial OFC neurons found that activation impaired

PRL performance whereas inhibition increased the number of reversals (56). We find a

positive relationship between lOFC reward-locked beta power and behavior, but that

relationship is likely different amongst cortical subregions. Thus, in the cortico-striatal

network we find reward-locked oscillations at beta frequencies, in both single units and

local field potentials, that mark positive reward valence and scale with reward expectation.

Our findings are consistent across three different reward processing tasks suggesting that

beta-oscillations may serve as a stable and robust bio-marker for future studies.

Data from each of these tasks, when considered alone, could have multiple explanations

and confounds – however, the similar relationships between beta power and expected

value observed across animals/tasks help define the role of beta-oscillations in reward

processing. The most trivial explanation of our findings is that beta activity reflects a non-

neural artifact time-locked with reward delivery such as movement (i.e. muscle/EMG-

related contamination during reward consumption) or electrical noise associated with

reward- delivery. However, it is not obvious how this explanation would show why on

matched delays (500ms) on the temporal discounting task there was greater beta power

for high-value compared to low-value trials during the first second following reward

delivery when movements and electrical noise would at least in theory be matched.

Similarly, data from the PRL task indicates beta power was greater for high-probability

responses which also has identical reward delivery to low-probability responses.

A different possibility is that the beta activity is neuro-physiological in nature but reflects

a motor, opposed to reward, process. Beta-oscillations have been well-characterized

within motor cortex (57–61) and dorsolateral striatum (58,60,62,63) and tend to be largest

pre/post-movement, but are classically reduced during movement (59,61,64,65). This

functional description fits with observations of beta activity in Parkinson's disease patients

who have trouble initiating movements and show increased beta-oscillations related to

symptom severity (59,62–64,66). Thus, one explanation is that increased beta power

reflects motor inhibition that might occur and be linked with reward consumption.

However, we believe our data is not compatible with this hypothesis in a few ways. First,

sensorimotor beta-oscillations, as previously described, are more localized within motor

and dorsal striatum, whereas we observe oscillations (and single-units related to beta-

oscillations) more strongly within ventral brain regions (orbitofrontal cortex and insula, for

example). Second, as before, we believe our data comparing high vs. low value reward

(temporal discounting) and high-probability vs. low-probability reward (PRL) argues

against this interpretation, as it is unclear why animals would be more stationary when

consuming rewards on these trials where motor requirements should in theory be

matched. It may be possible that animals more vigorously consume reward when there

is a greater expectation of reward – in other words, that the neurophysiological processes

we observe are, indeed, matched by a physical aspect. If this is the case, our results

would still be valid, though the interpretation would be different. We do not currently have

the data we need (high-frequency video of the licks) to distinguish this, and this will need

to be clarified with further research.

If beta-oscillations reflect reward processing, then what specific aspect of reward might

they represent? We hypothesize that beta-oscillations reflect activity within a cortico-

striatal network that drives optimal decision-making based on expected reward-value. We

provide evidence that beta-oscillations during reward feedback modulate activity based

on task variables such as reward magnitude, temporal delay, and probability of reward.

Growing research has identified beta-oscillations outside of sensorimotor networks

related to attention (67,68), top-down processing ((65,69), working memory (67,70–

72)and outcome evaluation (45,73). Beta frequency impairments have been observed in

cases of depression, bipolar disorder, schizophrenia, attention disorders, and addiction

(opioid and alcohol) (74). Consistent with our findings, beta-oscillations during reward-

feedback have previously been observed in humans and animals. EEG and MEG

measures in humans find beta oscillations during positive-valence reward within frontal-striatal circuits that is sensitive to reward valence, magnitude, and predicts subsequent choice ((71,75–79). Similarly, increased beta power in cortico-striatal regions has been observed in rodents approaching reward locations (47,80)that was modulated by reward magnitude ((80)and stabilized with task experience (28,47). Recently, it was observed that during a reward discrimination task, increased beta power 100-200ms after reward feedback in the anterior cingulate cortex and nucleus accumbens of rodents that was correlated with response bias (81)Our work extends this prior data by conclusively demonstrating a relationship between beta power and reward expectation across multiple task contexts. It further suggests that beta-oscillations can be utilized as a cross-species translational marker of value estimation that is linked to reward-guided behavior and could be used to predict reward sensitivity, risk-taking behavior, and impulsivity.

The feedback-related negativity ERP signal classically observed in humans is thought to reflect dopamine transmission (81–83), but the signal gets more negative following positive reward valence (81); the opposite of our beta oscillatory signal. Dopamine activity is linked with both reward-prediction and reward-prediction errors (RPE) (10,16,78,84) . Previous research in humans explored the possibility of frontal beta-oscillations as an RPE signal but found that stimuli signaling expected rewards elicited more beta power than unexpected rewards; the inverse of an RPE (78). Our results are consistent with an inverse correlation between beta activity and the dopaminergic RPE signal. First, on the go/wait task we find beta power signals positive reward outcomes and correlates with more accurate task performance, whereas dopamine transmission would be higher when rats are performing poorly (more unpredictable). In the temporal discounting paradigm

dopaminergic activity is greater for longer delay periods (19) corresponding with the

reduction in beta power we observed during longer delays. Finally, more dopamine is

observed for unexpected rewards, but on the PRL task we see higher beta power on

expected reward outcomes that rapidly decays after a reversal when expectancy signals

are not defined. Moreover, we find single-units in OFC that are correlated with beta

oscillations during reward delivery that may be consistent with reward prediction rather

than an error in prediction (43).   Increased beta oscillations in frontal cortex could

therefore be a marker of a suppression in dopamine release.   Strikingly, an inverse

relationship between dopamine and beta-oscillations has been observed in motor cortex

and dorsolateral striatum as well (10,63). Therefore, a similar relationship between beta-

oscillations and dopamine may exist within ventral striatum and prefrontal cortex. In this

way, beta signals may represent a common modality of communication across distributed

cortico-striatal networks: cortico-thalamic-basal ganglia pathways for motor controls

(60,66)and cortico-striatal-limbic pathways for reward processing (2,6,8,11,12,18,85)

(Schultz et al., 2000; Dalley et al., 2004; Abler et al., 2006; Berridge and Kringelbach,

2008; Haber and Knutson, 2010; Chau et al., 2015). A common striatal-beta generating

mechanism could explain how increases in attention, motor inhibition, and reward

processing information are linked to beta-oscillations in distributed brain networks (59,67),

and suggests that, perhaps, dopamine influences this transmission similarly across these

cortico-striatal networks.

We acknowledge there are many subsequent analyses to be completed for each task.

Here, we present a comprehensive overview of reward processing activity in all tasks

opposed to the fine intricacies of each which may be best explored by fitting reinforcement

models to examine trial x trial decision making behavior and oscillatory activity Future

analyses will investigate network-level connectivity to determine whether beta-oscillations

originate in brain areas, like the striatum, or if they are an emergent property of cortico-

striatal networks. Moreover, investigations will need to extend beyond power measures

to include phase dynamics which can determine temporal relationships between brain

areas. Across our tasks, we also see evidence of increased high-gamma power during

reward-feedback. Much like theta-gamma coupling is linked to learning and memory in

rodents (87–89), beta-high-gamma coupling may be linked to reward processing or reflect

spike   coherence.   Researchers   have   described   beta/gamma   event-related

synchronization that occurs after reward feedback in lateral prefrontal cortex of humans

(71,78). Additionally, our results are limited to only male rats. We are now repeating this

set of studies in a balanced cohort of male/females to understand whether these findings

generalize across sexes. Finally, further analysis of movements/video-tracking would

lend greater certainty to our findings and rule out movement-related artifacts. Based on

the preponderance of evidence across animals and tasks, we propose that beta-

oscillations during reward-feedback may present a phenotype that can be used to identify

disturbed reward-related processing deficits in psychiatric disorders or brain injury.

Material and Methods

<u>Ethics Statement</u>

This research was conducted in strict accordance with the Guide for the Care and Use of Laboratory Animals of the National Institutes of Health. The protocol was approved by the San Diego VA Medical Center Institutional Animal Care and Use Committee (IACUC, Protocol Number A17-014).

<u>Experimental Design</u>

Subjects: 37 male Long-Evans rats obtained from Charles River Laboratories were used for these experiments. When received, rats were ~ one month old weighing 150g. Habituation and pre-training was initiated two weeks after arrival. Depending on the task, rats trained for 5-14 weeks before receiving surgery. Rats were housed in pairs during prior to electrode implantation, and individually housed thereafter, in a standard rat cage (10 x 10.75 x 19.5 in, Allentown, NJ, USA) with free access to food and on a standard light cycle (lights on at 6 am / off at 6 pm). During behavioral training, animals underwent water scheduling (free access to water for two hours/day) to maintain motivation for water reward in the tasks. Water was unrestricted on non-training days and rats were weighed weekly to ensure that water scheduling did not lead to reduced food intake. Different cohorts of rats were trained to perform one of three tasks designed to measure distinct aspects of reward processing12 rats with multi-site LFP probes were trained on a go/wait response inhibition task, 10 on a temporal discounting task, and 7 on a probabilistic reversal learning (PRL) task (**Table 1**). Additionally, 8 rats trained on the go/wait task were used for single-unit recordings to supplement LFP findings (**Table 1**). Subjects with chronic implants were monitored daily for signs of infections, injuries, and bleeding.

Operant Chamber and Training: The same custom-designed operant chamber was used for all three tasks. The chamber had five nose-ports (NP), each with an LED, IR sensor and metal cannula for water delivery. The chamber also contained two auditory tone generators, a house-light, a screen to display visual stimuli, and five peristaltic stepper motors/water pumps that delivered the water rewards into NPs. The chamber was 6.2 x4.7x 6.23 inches with a ceiling opening that allowed electrophysiology tethers to move freely. Simulink (Mathworks) installed directly onto a Raspberry Pi system controlled the behavioral programs. Behavioral outputs from the operant chambers were synchronized with electrophysiological signals using lab-streaming-layer, a protocol designed to integrate multiple behavioral and physiological streams into a common timing stream (90,91). The design, operation and software control of this chamber has been described previously (90). Animals first went through a pre-training period (5-10 sessions), to learn that a NP with an LED "on" signaled an available response port; that responding in an available NP would trigger a water reward; and finally that there was a sequential nature to the task (animals start a "trial" by first entering the middle NP (3), after which they could use either of the neighboring ports (2 or 4) to respond and collect an immediate reward). This standard pre-training paradigm was used for all three final behavioral paradigms. Animals advanced to the next stage of training when they consistently performed ≥100 trials in a 60 min session.

Behavioral Tasks: *I. Go/Wait Response Inhibition Task.* The visual-cue go/wait task was used to observe brain activity associated with positive valence on successful go-cue trials (rewarded) compared to unsuccessful wait-cue trials (not rewarded). Animals began

a trial by entering the middle NP (3), ensuring animals were in an identical position on

every trial when the visual stimulus appeared. After a fixed delay of 30ms, a visual

stimulus appeared on the screen denoting the trial as either a "go-cue" trial (animal

required to respond within 2s to attain a reward) or a "wait-cue" trial (animal required to

withhold response for 2s to attain a reward). The stimulus remained on the screen until

the animal responded. If animals responded correctly, a water reward was delivered into

the middle NP (3) after a delay of 400ms. If animals responded incorrectly, the house light

flashed for a 5 second "time-out" period and no reward was given. Rewards consisted of

20 µL of water delivered over a two second period using a stepper-motor (the motor sound

provides an instantaneous cue regarding reward delivery). After water delivery, there was

a 5s inter-trial-interval before the next trial began. The trials were distributed randomly as

25% "go-cue" and 75% "wait-cue" trials. Animals were trained for ~14 weeks until

behavior typically stabilized (>80% accuracy on go-cue trials), after which they were

implanted with electrodes (described below). We waited two weeks for animals to recover

from surgery prior to resuming water-scheduling. LFP analyses are based on data from

67 recording sessions from 12 rats (**Table 1**). Single-unit analyses are based on data

from 62 recording sessions from 8 rats (**Table 1**).

II. Temporal Discounting Task. A different cohort of animals were trained on a temporal

discounting task to contrast electrophysiology activity at different reward magnitude

choices (high vs. low reward) delivered at increasing temporal delays (0.5 to 20s).

Generally, temporal discounting tasks center around choosing between a low-value

reward delivered immediately, or a high-value reward delivered after a delay. In our

version of the task, subjects chose between a low-value (1x) reward delivered

immediately (500ms after response) or a high-value (3x) reward delivered at a variable

delay. In separate behavioral sessions the high-value delay ranged from 500ms to 20s

after the response. Each session began with 6 forced-choice trials, orienting the rat to

both the low-value (NP 2) and high-value (NP 4) options. The houselights were on, and

LED lights signaled the available response port, alternating between low-value (NP 2)

response and high-value (NP 4) response. Reward following either response was

delivered immediately (500ms) after response during forced-choice trials. After the 6

trials were complete, the houselights dimmed and rats began the full, self-paced, trial

sequence. Response port (2 and 4) LEDs were on, signaling the rat to choose.

Selecting the low-value response port (2) turned on the houselights, the middle NP LED

(3), and a tone (500ms duration) to indicate a choice was made. A small reward (10µL

delivered over a 1s duration) was delivered immediately (500ms after response) from

NP 3. Selecting the high-value response port turned on the houselights, the middle NP

LED (3), and a tone (500ms duration) signaled the choice. Between sessions there was

a variable delay (0.5s, 1s, 2s, 5s, 10s, 20s) until the high-value reward (30µL over a 3s

duration) was delivered out of NP 3. The motor delivering water made an audible sound,

to cue reinforcement delivery onset and amount of reward. The high-value delay

alternated between behavioral sessions but remained the same throughout the entire

(60 min) session. The houselights turned off when water was delivered out of NP3 and

a 5s inter-trial interval began after water delivery. To learn to discriminate magnitude

differences, rats were trained on the immediate delay condition (500ms) for both high-

value and low-value choices. Once they showed a clear preference for the high-value

choice (≥70% high-value responses/session) and consistently performed ≥100 trials,

they were advanced to the other delay conditions. Training (including pre-training

sessions) on average lasted 18 sessions across 5 weeks. After implantation we waited

two weeks to allow animals to recover from surgery before electrophysiology recording

began. Recording sessions lasted 60 minutes and occurred 3-4 days a week. LFP

analyses are based on data from 124 recording session from 10 rats (**Table 1**). There

was an average of 20 recording sessions per delay condition (two sessions at each

delay condition per rat; N=19 sessions at 0.5s; N=23 sessions at 1s; N=15 sessions at

2s; N=28 sessions at 5s; N=18 sessions at 10s; N=21 sessions at 20s).

III. Probabilistic Reversal Learning Task. The probabilistic reversal learning task (PRL)

was used to examine brain activity associated with learned reward likelihood (high vs.

low-probability choice) and tests the subjects' ability to update information after reward

contingencies are reversed. In our version of the PRL task, rats must choose between

two nose ports: the high-probability choice ("target") delivers water 80% of the time, and

the low-probability choice ("non-target") only 20% of the time. The PRL task is self-paced.

Each trial began with houselights off and the middle NP LED (3) on. Once a rat

responded, LEDs in NP 2 and 4 turned on, indicating an available choice between the

response ports. Each NP is randomly assigned as the target or non-target NP in each

session. Selecting the target choice led to 2s (20µL) of water on 80% of trials and no

water only 20% of the time. Selecting the non-target choice led to 2s (20µL) of water only

20% and no water 80% of the time. A response in NP 2 or 4 caused the other LED to turn

off. On rewarded trials, the houselights remained off and water was delivered out of the

selected NP (2 or 4) 500ms after the response. There was a 5s inter-trial interval that

started with water delivery. On unrewarded trials, a tone (500ms in duration) signaled no

water delivery, the houselights turned on, and a 5s inter-trial interval began. Throughout

a session, the NP contingencies reversed based on the rats' behavior. Reversals

occurred when a rat made 80% target responses (rewarded or non-rewarded) over a 10-

trial moving window (8 of the last 10 responses are "targets"). To perform PRL effectively,

rats must respond appropriately to correct feedback ("target" rewards; "non-target" no

reward) while also ignoring misleading feedback due to the probabilistic nature of our task

("target" no reward; "non-target" reward). Rats received at least two weeks of pre-training

(described above) prior to surgical implantation of LFP probes but were naïve to the PRL

task. Two weeks after surgery rats began training on the PRL task. Performance was

measured by counting the number of reversals/ sessions, the target choice percentage,

and win-stay behavior (propensity to choose the same NP after receiving a reward on the

previous trial). On average, rats took 15 sessions to train on the PRL task (~3.5 weeks).

Once rats were consistently performing at least one reversal and performing ≥100 trials

we started to record LFP. Rats ran 60 min sessions 3-4 days a week. Behavioral data

was collected from 7 rats across 79 PRL sessions, 36 of which included LFP recording

(average of 5 sessions per rat) (**Table 1**).

<u>Surgery</u>

Aseptic surgeries were performed under isoflurane anesthesia (SomnoSuite, Kent

Scientific, CT, USA with all instruments autoclaved prior to start. Animals received a

single dose of Atropine (0.05 mg/kg) to diminish respiratory secretions during surgery, a

single dose of Dexamethasone (0.5 mg/kg) to decrease inflammation, and 1mL of 0.9%

sodium chloride solution prior to surgery. The area of incision was cleaned with 70%

ethanol and iodine solution. A local anesthetic, Lidocaine (max .2cc), was injected under

the skin at the incision site while the animal was anesthetized but before surgery initiation.

The fabrication and implantation procedures of our custom fixed field potential and single-

unit probes are described in detail (37).

LFP Probe Implantation: Briefly, our LFP probe targets 32 different brain areas

simultaneously. 50μm tungsten wire (California Fine Wire, CA, USA) used for our

electrodes was housed in 30-gauge stainless steel metal cannula (Mcmaster-Carr,

Elmhurst, IL, USA) cut 8-9mm long. Each cannula (N=8) contained four electrode wires

cut to their unique D/V length. The average impedance of our blunt-cut tungsten

microwires is 50 kOhms at 1 kHz. During surgery, 8 holes were drilled in the skull (one

for each cannula) at predetermined stereotactic locations (see **Supp Fig. 3**). Additional

holes were drilled for a ground wire and anchor screws (3-8). The ground wire was

soldered to an anchor screw and inserted above cerebellum. Electrodes were slowly

lowered to desired depth, pinned to the EIB board, and secured with superglue followed

by Metabond (Parkell, NY, USA). The entire head stage apparatus was held to the skull

and encased with dental cement (Stoelting, IL, USA).

Single-unit Probe Implantation: To record single-units we used a 32-channel stationary

array with microwires arranged in a brush-like formation (see (37). Initial preparation of

the animal and location of ground screws was identical to the LFP probe surgical

procedures described above. A cranial window with diameter of 2mm was drilled with a

0.7mm micro drill (Stoelting, IL, USA) centered at the OFC target location. Three probes

targeted ventral OFC (AP:+3.5mm, ML: +/-1.5mm, DV: 5.0mm), four targeted lateral OFC

(AP: +3.5mm, ML:+/-2.5mm, DV: 5.0mm), and one implant had 16 electrodes in each

region (**Supp Fig. 3**). The implant was lowered to desired depth slowly under stereotactic

control. A thin layer of superglue was applied to the skull followed by a layer of Metabond

(Parkell Inc., NY, USA) to seal the craniotomy. The implant was secured to anchor screws

and attached to the dry skull with dental cement (Stoelting, IL, USA). The ground wire

was pinned to the channel on the EIB board, and the remaining exposed wires covered

in dental cement.

At the conclusion of surgery, the skin was sutured closed, and rats were given a single

dose (1mg/kg) of buprenorphine SR for pain management. Rats recovered from surgery

on a heating pad to control body temperature and received sulfamethoxazole and

trimethoprim in their drinking water (60mg/kg per day for 8 days) to prevent infections.

<u>Electrophysiology</u>

LFP data was recorded using a 32-channel RHD headstage (Intan Technologies, CA,

USA; Part C3324) coupled to a RHD USB interface board (Intantech, Part C3100) and

SPI interface cable. We used plug-in GUI (Open Ephys) software for acquisition. Data

was recorded at 1Khz, with a band-pass filter set at 0.3 to 999 Hz during acquisition.

Physiology data was integrated with behavioral data using a lab-streaming-layer (LSL)

protocol (Ojeda et al., 2014), as described previously (90).

Single-unit data was recorded using a 32-channel RHD headstage with signal amplified

using a PZ5 Neurodigitizer and RZ2 bioamp processor (TDT, FL, USA). Recorded signals

were processed using Synapse software (TDT) at a sampling rate of 25KHz, high-pass

filter of 300Hz and low-pass filter of 3000Hz. Behavioral markers were also integrated

using LSL protocol.

LFP Time Frequency Analysis: We carried out standard pre-processing and time frequency (TF) analyses using custom MATLAB scripts and functions from EEGLAB (37–39). 1) Data epoching: We first extracted time-points for events of interest during each task. This paper focuses on neural activity time-locked to response/reward (opposed to trial onset) to examine neural activity during the reward-feedback period. Time-series data was extracted for each electrode (32), for each trial and organized into a 3D matrix (electrodes, times, trials). 2) Artifact removal: Activity was averaged across the time/electrodes to get a single value for each trial. Trials with activity greater than 4X standard deviation were treated as artifact and discarded. 3) Median reference: At each time-point, the "median" activity was calculated across all electrodes (32) and subtracted from each electrode as a reference. 4) Time-Frequency Decomposition: A trial by trial time-frequency decomposition (TF decomposition) was calculated using a complex wavelet function implemented within EEGLAB (newtimef function, using Morlet wavelets, with cycles parameter set to capture frequency windows of between 2 to 150 Hz (2 to 70 Hz in the go/wait task) and otherwise default settings used. We calculated the analytic amplitude of the signal (using the abs function in MATLAB). 5) Baseline normalization: To measure evoked activity (i.e. change from baseline) we subtracted, for each electrode at each frequency, the mean activity within a baseline window (1000-750ms prior to the start of the trial). 6) Trial averaging: We next calculated the average activity across trials for specific trial types at each time-point and frequency for each electrode, thus creating a 3D matrix (time, frequency, and electrode) for each behavioral session. Trials of interest were different for each task: In the go/wait task we analyzed go-cue rewarded trials, wait-

cue rewarded trials and wait-cue unrewarded trials (go-cue unrewarded trials were too

few to include); temporal discounting task we separated high and low-reward choice at

each delay condition; and PRL task we separately analyzed high-probability (target) vs.

low-probability (non-target) choices and their reward outcomes. 8) Comparison across

animals: Prior to averaging across sessions/animals, we "z-scored" the data recorded

from each behavioral session by subtracting the mean and dividing by the standard

deviation of activity in each electrode (at each frequency) over time. Z-scoring was helpful

for normalizing activity measured from different animals prior to statistical analysis.

Because we had already performed a "baseline" subtraction (as described above), this

analysis captured whether there was a significant increase or decrease in activity

compared to baseline. FDR-correction was performed across all time-frequency-

electrodes (FDR-corrected p-value threshold set to 0.05). These pre-processing steps

resulted, for each session, in a 3D time-frequency-electrode matrix of dimensions

200x139x32 which was used for further statistical analyses as described below.

LFP Linear Mixed Models: We analyzed the time-frequency-electrode (TFE) data at the

level of each session using linear mixed models in IBM SPSS Statistics v.28 (New York,

United States) to account for subject and session variance. Across all three tasks we first

used a LMM to compare normalized power (dependent variable) at each oscillatory

frequency band in the LOFC electrode at trial types of interest. We used the following

frequency bands: delta power (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15 -30 Hz),

gamma (40-70Hz) and high gamma (70-150 Hz). Next, we used different LMMs to explore

power (dependent variable) across 12 electrodes (M2, A32D, A32V, vOFC, ALM, LFC,

Ains, lOFC, VMS, NAcS, NAcC, BLA) at time points of interest. Each model's parameters

including fixed, random, and repeated effects are specified for each analysis (**Table 3-5**).

Data from the go/wait and PRL tasks was time-locked to response. We analyzed the full

two second window of reward-feedback (500-2500ms after response). To account for the

variable delay-to-reward conditions in the temporal discounting task, data was time-

locked to reward delivery. We analyzed the first second of activity post-reward (0ms to

1000ms after reward onset) to control for the difference in water delivery between the

high (3s) and low (1s) reward magnitudes.

We compared the Akaike information criteria (AIC) and Bayesian information criterion

(BIC) of four commonly used covariance models (compound symmetry, scaled identity,

AR(1), and unstructured) to determine the best fit (92,93)The scaled identity model,

assuming repeated measures may be independent but with equal variance (92,93),

provided the lowest AIC and BIC scores. We used a Restricted Maximum Likelihood

(REML) model with the Satterthwaite approximation in SPSS. The fixed effects and

estimates of each covariance parameter are reported for each test. Significant

interactions with followed up with pairwise comparisons (Bonferroni corrected) in SPSS.

Main effects of the Estimated Marginal Means of factors and their interactions were

Bonferroni corrected. Linear Mixed Models account for missing data which was present

in the subsequent analyses. For instance, the total number reported may be less than 12

brain areas x 128 sessions because in some sessions a particular electrode may not have

provided usable data (noise/ broken channels, etc.)*.

LFP Related to Behavioral Performance:

In the go/wait task, the significant oscillatory frequencies (identified with the linear mixed

model and post-hoc tests) were correlated with choice accuracy (in MATLAB). We

correlated power on the lOFC electrode during wait-cue correct (rewarded) wait-cue

incorrect (non-rewarded) and the difference in power between trial types with accuracy

on wait-cue trials during the reward-outcome period (from 500 to 2500ms after response).

We calculated correlations across all sessions/animals, followed by FDR correction.

In the temporal discounting task, we used regression models with the general linear

model framework (in MATLAB) to compare the mean oscillatory frequency power (from 0

to 1000ms after reward) on a particular session was the dependent variable and the

overall likelihood of choosing the high-reward choice on that session was the independent

variable. We did not control for delay condition as we already determined in subsequent

analyses that it was indeed a significant factor in modulating reward-related activity. We

calculated correlations across all sessions/ animals for each of the 12 reward-related

brain regions, followed by FDR correction.

In the PRL task, we used a two-way ANOVA to determine how significant oscillatory

activity (defined in the linear mixed model) updated with reward contingency reversals. In

a single session, we calculated the average power for the first four trials before a reversal

and four trials following a reversal across all 12 electrodes during the reward outcome

period (500-2500ms after response). Average activity before and after reversal was

calculated   separately   at   each   electrode   for   each   reversal   pooled   across

animals/sessions.

Single-unit Analyses: Single-unit activity was recorded in 8 animals performing the

go/wait task. We extracted behavioral markers of interest, LFP streams, and spiking data.

Neural data was cleaned and referenced off-line using Wave_Clus v.2.5., a Matlab-based

spike-sorting program (94). Signals were processed as two polytrode (16- electrode)

groups with median referencing applied to each channel (see (37)). A threshold of spike

detection was set at 5 times standard deviation of voltage potential for each channel.

Broken channels, with large impedances beyond 10 MOhm were excluded from

referencing/ clustering. Spikes in each polytrode group, as identified by Wave_Clus, were

examined manually for characteristics of single-units (average spiking rate within the

whole session was more than 0.5Hz, fewer than 1.5% inter-spike interval violations

(<3ms), waveform resembling action potentials as opposed to sinusoidal noise artifacts,

and clusters distinct from others in the principal component space) (95–97). Spikes

meeting criteria were time-locked with behavioral events in MATLAB.

MATLAB functions were used to create peri-stimulus time histograms and raster plots at

trial types of interest (go-cue rewarded / wait-cue unrewarded trials) to compare reward

valence. Activity was time-locked to response (time point 0). PSTH (spikes/second)

were made in 25ms bins from -2s to +2s after response and gaussian filtered for

smoothing. Activity was baseline normalized by subtracting the average firing rate

during the pre-response baseline (first 750ms from trial onset) on go-cue correct trials

from firing rate in subsequent time bins. Units from recording days with at least 30 trials

and a minimum baseline firing rate of 2 spikes/s were further analyzed for their task-

related activity. A unit was considered "task- modulated" if the average firing rate was 2

standard deviations above or below the baseline activity for > 75 consecutive ms in

either go-cued correct or wait-cued incorrect trials. Task-modulated units were

categorized further based on the timing of their activation/ suppression relative to

response. Anything with significant (+/- 2 standard deviations) activation or suppression

from -500 to 0ms from response was considered pre-response activity (action).

Anything with later activation or suppression (0 to 2000ms) was considered post-

response (outcome) activity.

Finally, we calculated spike-field coherence (SFC) to relate spiking activity to field-

potential oscillations. SFC ranges from 0 (spikes operate independently from LFP) to 1

(spikes are completely aligned to LFP) (44,46,48). To calculate SFC, we matched spike

times to the continuous LFP signal from an electrode with minimal artifacts by multiplying

the sampling rate of the LFP (1.0173). Next, we down sampled to normalize non-standard

sampling frequencies and epoched the LFP data to align with task events (described

above). SFC was analyzed separately at each oscillatory frequency (delta, theta, alpha,

beta, gamma) for each trial type (go-cue correct and wait-cue incorrect), time-locked to

response. Units were categorized as "high" or "low" SFC by using a median split based

on beta frequency SFC values from 500-2500ms after response (reward feedback) on

go-cued correct trials. Units one standard deviation above the median SFC value were

categorized as "high" and units one standard deviation below were categorized as "low".

A two-way ANOVA was used to compare firing rate on go-cue correct vs. wait-cue

incorrect trials x SFC value at beta frequencies (classified as "high" or "low").

Histology

Histological analyses were completed for 22/ 28 rats with LFP implants (go/wait task

N=6/11; temporal discounting N=9/10; probabilistic reversal learning N=7/7) and for 5/8

rats with single-unit implants. At completion of recording sessions wire tips were marked

by passing 12μA current for 10s through each electrode (Nano-Z, Neuralynx, MO, USA).

Rats were sacrificed under deep anesthesia (100 mg/kg ketamine, 10 mg/kg xylazine IP)

by transcardiac perfusion of physiological saline followed by 4% formalin. Brains were

extracted and immersed in 4% formalin for 24 hours and then stored in 30% sucrose until

ready to be sectioned. Tissue was blocked in the flat skull position using a brain matrix

(RWD Life Science Inc., CA, USA). Brains with field potential probes were sectioned

frozen in the coronal plane at 50μm thick. Brains with single-unit electrodes were paraffin

embedded and sectioned 20 μm thick due to diameter difference in wires (processed by

Tissue Technology Shared Resource; CCSG Grant P30CA23100). Brain slices were

Nissl stained using thionin to identify the course of the electrode tracks. Sections were

processed with a slide scanner at 40x magnification (Zeiss, Oberkochenn, Germany;

Leica Biosystems, IL, USA). Positions of electrodes were inferred by matching landmarks

in sections to the rat atlas (52) when electrode tips could not be identified (**Supp. Fig 3**).

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Figures

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Figure 1: Positive Valence Representation on the Response Inhibition Task.

(A) Trial structure of the go/wait task. Animals were shown two visual stimuli: a striped

vertical rocket indicated a go-cue trial (respond within 2s) and a solid horizontal rocket

denoted a wait-cue (withhold from responding for 2s). On correct trials rats were given

2s (10µL/s) of water. (B) Behavior on the go/wait task of animals with LFP implants (N=

67 sessions). Violin plot shows the median (thick dotted line), interquartile range (thin

dotted line), and distribution shape of reaction times (s) on go-cue and wait-cue trials.

Red horizontal line represents the 2s time to response on go-cue trials and time needed

to withhold on wait-cue trials. Bar plots shows the mean and SEM of proportion correct

trials on go-cue (respond within 2s) and wait-cue (withhold for 2s) trials. Dots show

individual values per session. (C) Time-frequency plots of z-scored lOFC power time-

locked to response for frequencies ranging from 0-150 Hz on correct go-cue correct

(reward), wait-cue correct (reward) and wait-cue incorrect (no reward) trials. Vertical

lines represent the response time and reward onset time. (D) Average lOFC power

across delta (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30 Hz), and low gamma

(50-70 Hz) and high gamma (70-150 Hz) frequencies during the reward-feedback period

(500-2500ms after response). We used a linear mixed model to quantify differences in

power across frequency bands on the LOFC electrode for go-cue correct (dark), wait-

cue correct (light) and wait-cue incorrect trials (striped). Mean and SEM are plotted. (E)

Line plots show mean (middle line) and SEM (outer boundaries and shaded region)

beta power on lOFC electrode time-locked to response onset for go-cue correct (dark),

wait-cue correct (light), and wait-cue incorrect trials (dashed). (F) Line plots show

correlation between lOFC beta power and wait trial accuracy. Separate lines are plotted

for wait-cue correct (dark), wait-cue incorrect (dashed), and the difference between

correct and incorrect trials (light). (G) Beta power from 12 putative reward-related brain

regions on go-cue correct (dark), wait-cue correct (light) and wait-cue incorrect trials

(striped) during the reward-feedback period (1550ms-2550ms). The mean and SEM for

each trial type and brain region of interest are shown. Brain areas are shown in order

from 1. anterior to posterior and 2.dorsal to ventral.

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Figure 2: Single-Units Related to Positive Valence Reward Outcome.

(A) Behavior on the go/wait task of animals with single unit implants (N= 62 sessions).

Violin plot shows the median (dark dotted line), interquartile range (light dotted line), and

distribution shape of reaction times (s) on go-cue trials and wait-cue trials. Red line

drawn at 2s represents the time to respond on go-cue trials and the time needed to

withhold on wait-cue trials. Bar plots show proportion of correct trials on go-cue and

wait-cue trials. Dots show individual values per session. (B) Individual examples of an

action-related neuron (peak firing rate increases or decreases prior to the response)

and an outcome-related neuron (peak firing rate increases or decreases after the

response). Activity of each neuron is plotted for go-cue correct (reward) and wait-cue

incorrect (no reward) trials time-locked to the response (time 0). Raster plots (top-panel)

show spiking activity across trials (each horizontal line). Red dots indicate trial onset.

Peri-event stimulus histograms (bottom panel) show firing rate (counts per bin) time-

locked to response. Red lines indicate the mean activity of the unit across trials. (C)

Individual examples of a correct preferring (more activity on rewarded trials) and an

incorrect preferring (more activity on non-rewarded trials) unit. Firing rate (counts/bin)

from go-cue correct (blue) and wait-cue incorrect (red) trials are plotted on top of each

other time-locked to response for comparison (top-panel). Examples of beta-frequency

SFC are shown for the same correct and incorrect preferring neurons on go-cue correct

(blue) and wait-cue incorrect (red) trials (bottom-panel). Coherence values are time-

locked to response. (D) Normalized firing rate (spikes/s) of neurons split into "high" or

"low" groups based on their beta-SFC values during reward-feedback. Firing rates are

plotted separately for go-cue correct (blue) and wait-cue incorrect (red) trials. Error bars

indicate SEM.

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Figure 3: Subjective Value Representation on the Temporal Discounting Task.

A) Trial structure of the temporal discounting task. Animals were given the choice of a

low magnitude reward (10µL) delivered immediately (delay of 500ms after response), or

a high magnitude reward (30µL) delivered at variable delays of 0.5s up to 20s. Delays

on the high-value choice were kept constant throughout each session but varied across

sessions. (B) Behavior on the temporal discounting task shown as proportion of high-

value choices per session (N=124 sessions). The group mean and SEM are shown at

each delay condition (0.5, 1, 2, 5, 10, and 20s). A horizontal line is drawn at 0.5 to

indicate when proportion of high-value choices fall below the 50/50 mark. The average

proportion of high-value choices at each delay condition is also plotted separately for

each rat to show individual differences in discounting rates. (C) Average power across

delta (1-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30 Hz), low gamma (50-70 Hz)

and high gamma (70-150Hz) frequencies on the lOFC electrode one second after

reward onset on equal low value and high value delay sessions (0.5s). Error bars

represent SEM. (D) The normalized beta power on the lOFC electrode at each high-

value delay condition (0.5, 1, 2, 5, 10, 20s). Power is averaged across the first second

following reward delivery and the mean/SEM are plotted separately for high-reward

choices (solid line) and low-reward choices (dashed line). (E) The difference in power

on high reward and low reward choices (high-value choice – low-value choice) across

12 brain regions. Beta power during reward-feedback (averaged activity one second

after response) is plotted at each delay condition (0.5, 1, 2, 5, 10, 20s) for each brain

region. Brain regions are organized from 1. anterior to posterior and 2. dorsal to ventral.

(G) Beta values from the logistic regression analysis for 12 brain regions using power

for the difference of trial types (high-value – low-value). Asterisks indicate brain regions

with significant p-values after FDR-correction.

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Figure 4: Likelihood of Reward Outcome Represented on the PRL Task.

(A) Trial structure of the probabilistic reversal learning (PRL) task. Rats choose between

two response ports: the target choice delivered reward 80% of the time and the non-

target choice delivered reward 20% of the time. Reward contingencies reversed after 8

out of the last 10 trials were target choices (regardless of reward outcome). (B)

Behavior on the PRL task measured by number of reversals per session and proportion

of win-stay trials. The number of reversals is compared in the first and last session of

individual rats to show improvement over time. The average and SEM proportion of win-

stay trials/ session is plotted with black dots visualizing the average for each individual

rat. (C) Average target (solid) and non-target (striped) choice power across delta (1-4

Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (15-30 Hz), low gamma (50-70 Hz) and high

gamma (70-150Hz) frequencies on the lOFC electrode during reward-feedback (500-

2500ms) plotted separately for rewarded or non-rewarded outcomes. (D) The shaded

error bar plot shows mean and SEM traces of lOFC normalized beta power for high-

probability rewards (blue) and low-probability rewards (red). Traces are time-locked to

response. (E) Beta power during reward-feedback (averaged activity from 5000ms-

2500ms after response) across the 12 brain regions. The average and SEM are shown

separately for target (solid) and non-target (striped) rewarded choices in each brain

region. Brain regions are organized from 1. anterior to posterior and 2. dorsal to ventral.

(F) Similarly, we also show the average and SEM beta power activity on win-stay (solid)

compared to win-go (striped) trials in the 12 brain regions. (H) Beta power (from all 12

brain regions) is compared before and after a reversal on target choices. The average

and SEM are shown separately for rewarded trials pre-reversal (light blue), rewarded

trials post-reversal (dark blue), non-rewarded trials pre-reversal (light orange) and non-

rewarded trials post-reversal (dark orange).

Supplementary Figures

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Supplemental Figure 1: **Individual Differences in LOFC Beta Power During**

Go/Wait Inhibition Task.

The average beta power on the LOFC electrode during reward outcome (500-2500ms

after response) on go-cue correct (solid green), wait-cue correct (solid blue), and wait-

cue incorrect (striped blue) trials for each subject (N=12). Error bars represent SEM.

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Supplemental Figure 2: **Individual Differences in LOFC Beta Power During**

Temporal Discounting.

The average beta power on the LOFC electrode during reward outcome (0-1000ms

after reward) at each temporal delay for each subject (N=10). The two lines represent

power on high value choice (solid line) and low value choice (dashed line). Error bars

represent SEM.

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A LFP Probe Example Histology

Cannula 2   Cannula 1

AP +3.75

Cannula 4   Cannula 3

AP +2.0

Cannula 6   Cannula 5

AP -2.5

Cannula 7

AP -3.5

Cannula 8

AP	ML	DV	Target Area
Cannula 1			
3.75	0.8	0.8	M2
3.75	0.8	3.2	A32D
3.75	0.8	4.8	A32V
3.75	0.8	5.8	ventral orbitofrontal cortex
Cannula 2			
3.75	3.2	1.0	anterolateral motor cortex
3.75	3.2	3.6	lateral frontal cortex
3.75	3.2	4.8	anterior insula
3.75	3.2	5.8	lateral orbitofrontal cortex
Cannula 3			
2.0	0.6	2.0	A24b
2.0	0.6	3.0	A24a
2.0	0.6	3.5	A33
2.0	0.6	6.6	nucleus accumbens shell
Cannula 4			
2.0	1.8	1.5	M2
2.0	1.8	4.5	dorsomedial striatum
2.0	1.8	5.7	ventromedial striatum
2.0	1.8	6.9	nucleus accumbens core
Cannula 5			
-2.5	0.7	1.3	A30
-2.5	0.7	2.3	A29
-2.5	0.7	4.7	mediodorsal thalamus
-2.5	0.7	5.7	centro-median thalamus
Cannula 6			
-2.5	4.9	5.1	dorsolateral striatum
-2.5	4.9	6.1	dorsolateral striatum
-2.5	4.9	7.1	central amygdala
-2.5	4.9	8.1	basolateral amygdala
Cannula 7			
-3.5	2.5	1.4	posterior parietal cortex
-3.5	2.5	2.5	CA1
-3.5	2.5	3.5	CA3
-3.5	2.5	8.0	subthalamic nucleus
Cannula 8			
-6.0	3.5	1.0	V1
-6.0	3.5	1.7	V1
-6.0	3.5	2.8	dorsal subiculum
-6.0	3.5	3.7	dentate gyrus

B Single Unit Probe Example Histology

AP: + 4.2

AP: + 3.75

AP: + 3.25

Supplemental Figure 3: **Histological Verification of Recording Sites.**

(A) LFP implants histology identifying locations of the 32 electrodes (8 cannula). A

graphical representation of the placement of each cannula is plotted on a coronal

section of a modified rat brain atlas (Paxinos & Watson, 2013) Each cannula contains

four wires each targeting a unique DV location. Multiple cannulas may be implanted on

the same coronal plane (same AP coordinates). The identified centers of each electrode

are shown as dots color coded based on task to (green: go/wait N= 6/11; pink: temporal

discounting N= 9/10; blue: PRL N=7/7). An example thionine-stained coronal slice at the

corresponding AP location is also shown for each cannula placement with magnification

of each track in the brain (white bar provides scale). The table includes the AP, ML, and

DV coordinates for all 32 electrodes and their corresponding nomenclature. (B) Single

unit implants histology for electrode tracks in OFC. Example coronal sections are shown

from +4.2 AP through +3.25 AP relative to bregma. The LO/VO subdivisions are

outlined on example thionine-stained slices and the center of the electrode tracks are

marked on sections of a modified rat brain atlas (Paxinos & Watson, 2013) (N=5/8 rats).