Episodic long-term memory formation during slow-wave sleep

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20 Summary

We are unresponsive during slow-wave sleep but continue monitoring external events for survival.

Our brain wakens us when danger is imminent. If events are non-threatening, our brain might store

them for later consideration to improve decision-making. To test this hypothesis, we examined

whether novel vocabulary consisting of simultaneously played pseudowords and translation words

are encoded/stored during sleep, and which neural-electrical events facilitate encoding/storage. An

algorithm for brain-state dependent stimulation selectively targeted word pairs to slow-wave peaks

or troughs. Retrieval tests were given 12 and 36 hours later. These tests required decisions regarding

the semantic category of previously sleep-played pseudowords. The sleep-played vocabulary

influenced awake decision-making 36 hours later, if targeted to troughs. The words' linguistic

processing raised neural complexity. The words' semantic-associative encoding was supported by

increased theta power during the ensuing peak. Fast-spindle power ramped up during a second peak

likely aiding consolidation. Hence, new vocabulary played during slow-wave sleep was stored and

influenced decision-making days later.

Introduction

Falling asleep is accompanied by a gradual loss of consciousness of the external environment. Although the thalamic gating hypothesis had claimed a blockade of sensory information at the thalamic level (McCormick & Bal, 1994), we now know that sleepers still monitor the environment for their safety and survival (Ai et al., 2018; Andrillon et al., 2016, 2017; Arzi et al., 2012; Blume et al., 2017; Koroma et al., 2022; Ruch et al., 2014; Ruch & Henke, 2020; Züst et al., 2019). The sleeping brain decides whether an external event can be disregarded, requires immediate awakening or should be stored for later consideration in the waking state (Ameen et al., 2022; Blume et al., 2018; Formby, 1967; Holeckova et al., 2006; Moyne et al., 2022; Oswald et al., 1960; Türker et al., 2023). Although the processing of external information during sleep versus wakefulness is reduced (Andrillon et al., 2016), sleep still allows for the detection of semantic incongruity (Bastuji & García-Larrea, 1999; Ibáñez et al., 2006) and the detection of rule violations (Ruby et al., 2008; Strauss et al., 2015). Furthermore, there is evidence that the sleeping brain cannot only process information, but can store new information, ranging from tone-odor to word-word associations (Ai et al., 2018; Andrillon & Kouider, 2016; Arzi et al., 2012; Ataei et al., 2023; de Lavilléon et al., 2015; Koroma et al., 2022; Züst et al., 2019). However, it remains unclear whether and under what circumstances the most sophisticated form of human learning, namely episodic memory formation, can proceed during deep sleep (Ruch & Henke, 2020).

The term episodic memory refers to the recollection of personally experienced episodes (Tulving, 2002). Episodic memory formation depends on hippocampal-neocortical interactions (Cohen & Eichenbaum, 1993; Henke, 2010). Because episodic memory belongs to declarative/explicit memory, episodic memory was long associated with wakefulness and conscious awareness of events (Gabrieli, 1998; Moscovitch, 2008; Schacter, 1998; Squire & Dede, 2015; Tulving, 2002). In the meantime, counterevidence suggests that hippocampal-assisted episodic memory formation may also proceed without conscious awareness of the learning material (Duss et al., 2014; Reber et al., 2012; Schneider

et al., 2021; Züst et al., 2019). When applying such tasks, unconscious hippocampus-assisted episodic

encoding of subliminal (invisible) words was revealed (Duss et al., 2014; Reber et al., 2012).

Thus, in the current study, we define episodic memory based on its key computational properties,

which are the rapid formation of new associationscalling on the hippocampus' ability for one-shot

relational binding, and the flexible retrieval of these associations in novel contexts. We used this

definition to explore episodic verbal learning during the unconsciousness of deep sleep. We applied a

sleep-learning and awake-retrieval task that requires rapid semantic associative encoding of

pseudowords and German translation words, memory storage of the formed associations over days,

and a cued associative retrieval that requires a flexible representation of the sleep-encoded

pseudoword-word associations. As proposed and demonstrated by previous work (Cohen &

Eichenbaum, 1993; Henke, 2010; O'Reilly et al., 2014; O'Reilly & Rudy, 2000), these task-enforced

demands call upon the episodic memory system, according to its computational definition.

Although slow-wave sleep (deep sleep) is characterized by an average neurochemical milieu and

neural functional connectivity that does not favour episodic memory formation, slow-wave sleep is

not a unitary state. In fact, neuronal activity and excitability waxes and wanes during slow-wave sleep,

thereby generating the eponymous electroencephalographic slow-waves that oscillate at one Hz and

are characterised by slow-wave peaks and troughs. A peak and a trough each last around 500 ms

(Berry et al., 2015). Because peaks of slow-waves are associated with high neural excitability and

wake-like network characteristics, peaks might provide the necessary plasticity mechanisms for

episodic memory formation (Cox, Hofman, et al., 2014; Diba & Buzsáki, 2007). Züst et al. (2019)

reported successful paired-associate learning in humans during peaks of slow-waves recorded in a

mid-day nap with the retrieval of the sleep-learned associations tested after awakening on the same

day. Because peaks with their depolarized neural states are also the time windows when memories

formed during the previous days are replayed, strengthened, and consolidated (Göldi et al., 2019;

Mölle et al., 2002, 2011; Muehlroth et al., 2019; Staresina et al., 2015), high-jacking peaks for de-novo

learning might impair ongoing memory consolidation. Troughs on the other hand are characterized by neural silence (Cox, Hofman, et al., 2014; Destexhe et al., 2007; Schabus et al., 2012). One speculative argument in favour of troughs might be the relative absence of ongoing consolidation processes. This absence of ongoing endogenous functional activity might rise the troughs' sensory receptiveness to external events, provided that at least local neural processing remains possible during troughs (Destexhe et al., 2007; Vyazovskiy & Harris, 2013).

Hence, both peaks and troughs possess characteristics that might support sensory processing and learning, but which of these brains states provides optimal learning conditions is unknown. Furthermore, recent results suggest that the high background firing rate during the peak state favors synaptic down-scaling/depression rather than potentiation (Bartram et al., 2017; Yoshida & Toyoizumi, 2023). Hence, the trough rather than the peak state might be beneficial for de-novo memory formation during deep sleep.

We leveraged peaks and troughs of slow-waves for the linguistic processing and the ensuing paired-associate encoding of word pairs. Here, we applied slow wave phase-targeted, brain-state dependent stimulation for de-novo memory formation, instead of memory reactivation (Ngo & Staresina, 2022) or the modification of slow waves (Navarrete et al., 2020). To this aim, we simultaneously played pseudowords and translation words during either troughs or peaks (Trough/Peak condition) of frontal slow-waves using an electroencephalography (EEG)-based brain-state-dependent stimulation algorithm of our own devising (Ruch et al., 2022). According to Züst et al. (2019), we hypothesized that the critical process of memory formation, namely paired-associate semantic encoding, is bound to peaks because only peaks provide the necessary conditions for effective hippocampal-neocortical crosstalk. Regarding the optimal state for the words' initial psycholinguistic analysis leading up to their relational encoding, we had no directed hypothesis. We further anticipated that associations formed through hippocampal-neocortical interactions would last for hours or days thanks to immediate hippocampal long-term potentiation and an immediate hippocampally triggered replay (Frankland et

al., 2001; Goto et al., 2021; Takeuchi et al., 2014; Tsien et al., 1996). This hypothesis was significantly

inspired by the finding of subliminally formed unconscious episodic memories lasting over 10 hours

and increasing their influence on human decision-making over this time (Pacozzi et al., 2022).

We played 27 pairs of pseudowords (e.g., aryl) and 27 translation words (e.g., bird; nouns) in the

experimental condition (EC) and pseudowords alone (e.g., egref) in the control condition (CC) during

either troughs or peaks of slow-waves (**Fig. 1**). Peak/Trough-targeting was manipulated between

participants with 15 participants per group. Each group was played words from the experimental

condition and the control condition during sleep within the same night. Word pairs (EC) and

pseudowords (CC) were played four times in succession to increase the probability that the words pass

the thalamic gate. The test of whether semantic associations were formed between pseudowords and

translation words during deep sleep followed 12 hours and again 36 hours later in the waking state.

This retrieval test required participants to assign earlier sleep-played pseudowords to one of three

semantic categories: animals, tools, places. Each sleep-played translation word was a noun that

belongs to one of these superordinate categories (counterbalanced between participants: 9 animals,

9 tools, 9 places). As participants were in deep sleep, while the vocabulary was being played,

participants could not consciously remember the word pairs at test. Therefore, we encouraged them

to decide intuitively about category assignments. This task triggers an unconscious associative

retrieval by cueing a memory reactivation solely by the sound of the pseudoword alone. Once the

meaning of the pseudoword-associated translation word was reactivated in memory, this meaning

needed to be converted to the appropriate superordinate semantic category. If the number of correct

category assignments exceeded chance performance (33%), we attributed this excess to successful

sleep-learning. Importantly, we provided no feedback regarding category assignments to leave

assignment accuracy at the 36-hour retrieval uninfluenced by the preceding 12-hour retrieval.

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Figure 1. Experimental design. A: **Design overview**: There were three experimental sessions per participant.
Participants heard pairs of pseudowords and translation words during sleep starting around 11 pm. They took
a first retrieval test at 12 hours and a second retrieval test at 36 hours after the acoustic stimulations during
sleep. The EEG was recorded during sleep and during the first retrieval at 12 hours. **B**: **Experimental**
conditions: We varied between subjects whether the words were played during peaks or troughs of slow-
waves. Within subjects we played pairs of pseudowords and translation words in the experimental condition
and pseudowords alone in the control condition. Both word pairs (experimental condition) and pseudowords
(control condition) were presented four times in succession to facilitate sleep-learning. In the experimental
condition, translation words were played into the left ear and pseudowords into the right ear. **C**: **Retrieval**
tasks: Retrieval tasks were the same at the 12-hour and the 36-hour retrieval. Previously sleep-played and new

pseudowords were presented at test in both the visual and auditory modality simultaneously (a word
appeared on screen and was simultaneously spoken). During each presentation of a pseudoword, participants
needed to answer three questions. First, they were asked to indicate whether they had a feeling of having
heard (FoHH) the presented word during their sleep in the laboratory. Next, they were asked to assign the
presented pseudoword to a superordinate category (animal, tool, place; categorization task). Lastly, they were
asked to rate their confidence on a four-point scale regarding their category assignment.
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Results

Thirty healthy male and female volunteers were acoustically stimulated during their slow-

wave night-sleep with an average of 23.98 (*SD* 3.84) pairs of pseudowords and translation words. We

targeted these word pairs either to slow-wave peaks or to troughs using our own slow wave phase-

targeted, brain-state-dependent stimulation algorithm (TOPOSO, Ruch et al., 2022). Pseudowords and

translation words were simultaneously played into the right ear and left ear, respectively (Aarons,

1990; Kimura, 1961). Their presentation lasted on average 540 ms (*SEM* = 0.011 ms). Word pairs'

sound onset was ~100ms before the local maxima of the targeted slow-wave phase and largely fit into

this half-wave (duration of slow-wave peaks/troughs: ~500 ms, duration of word pair presentation:

540ms, overlap: 350ms). Each word pair was presented four times in succession to enhance the odds

of their successful processing. Adding over the four repetitions, a mean of 95.33 (*SD* = 15.41) word

pairs was played per participant.

Targeting vocabulary to troughs provided for successful sleep-learning and long-term storage

We computed a 2x2 ANOVA with the between-subjects factor Peak- versus Trough-targeting and the

within-subjects factor Encoding-Test Delay (12 hours versus 36 hours). The dependent variable was

retrieval accuracy expressed as the difference between the percentages of correctly retrieved

associations minus the percentage of the theoretical chance level performance (33.33 %).

Over all conditions, associative retrieval performance exceeded chance performance by 2.67 % (*SD* =

8.11), which just failed statistical significance ($F_{Intercept}(1,28) = 3.490$, *p* = 0.077). Retrieval

performance over both encoding-test delays was significantly better when word pairs were targeted

to Troughs rather than Peaks (main effect Peak versus Trough: $F(1,28) = 5.237$, *p* = 0.030, *d* = 0.865,

Fig. 2 and **Fig. S1**). Retrieval performance did not differ significantly between the two encoding-test

delays (main effect Encoding-Test Delay: $F(1,28) = 0.571$, $p = 0.456$). There was no significant

interaction between the factor Peak versus Trough and the factor Encoding-Test Delay ($F(1,28) =$

0.646, $p = 0.428$).

Because retrieval performance was significantly better following trough vs. peak targeted

stimulation, we computed a second ANOVA for the Trough condition alone (within-subjects factor

Encoding-Test Delay). We wanted to determine whether the retrieval accuracy following trough

targeting was above chance level (intercept: IV = % correct answers minus mean chance

performance) and whether retrieval performance differed between 12 hours and 36 hours (factor

Encoding-Test Delay). This ANOVA established a significant intercept: mean retrieval performance

was 5.77 % above chance level ($M_{Trough} = 39.11\%$, $SD = 10.76$; $F_{Intercept}$ $(1,14) = 5.660$, $p = 0.032$).

Although the 12 hours versus 36 hours comparison was not statistically significant ($F_{Encoding\text{-}Test\ Delay}$

$(1,14) = 1.308$, $p = 0.272$), retrieval performance was numerically larger at 36 hours than at 12 hours

($M_{12hours} = 37.4\%$, $SD = 9.0$; $M_{36hours} = 40.7\%$, $SD = 12.4$; **Fig. 2**). Planned contrasts against chance level

revealed that retrieval performance significantly exceeded chance at 36 hours only ($P_{36hours} = 0.036$,

$P_{12hours} = 0.094$). To better understand why retrieval performance was significantly better in the

Trough vs. the Peak condition and why performance exceeded chance level only after 36 hours in

the Trough condition, we analysed participants' category assignments at the single-item level. This

item-based analysis revealed that participants consistently chose the same category (animals, tools,

places) for specific sleep-played pseudowords at the 12- and 36-hours retrieval test (12-to-36 hours

consistency rate = 47%, chance level = 33.3%). Moreover, the consistency rate did not differ

significantly between the Trough and the Peak condition ($M_{Trough} = 47.2\%$, $M_{Peak} = 47.0\%$, P = 0.98). A

descriptive analysis of participants' category assignments suggested that the better retrieval

performance in the Trough compared to the Peak condition after 36 hours (**Fig. S6**) was due to the

following differences in participants' behaviors:

A) Participants in the Trough condition were more likely to assign pseudowords to the correct

category at 36h when they were already correct at 12h 12h (Trough: 20% of all items at 36h, or 54%

of all initially correctly assigned items; Peak: 14% of all items at 36h, or 42% of all initially correctly

assigned items). B) Participants in the Trough condition were more likely to switch assignments and

use the correct category at 36h, if they had initially assigned them to an incorrect category at 12h

(Trough: 20% of all items at 36h, or 32% of the initially incorrectly assigned items; Peak: 18% of all

items at 36h, or 27% of the initially incorrectly assigned items). Hence, in the Trough condition,

pseudowords that were correctly assigned to the object category after 12 hours remained correct

after 36 hours, while new correct assignments for initially incorrectly classified pseudowords were

added at 36h. This is additional evidence that the above-chance retrieval performance at 36h is no

fluke but originates from sleep-learning.

Because word pairs were exclusively played during slow-wave sleep, which is accompanied by a loss

of consciousness (Dement & Kleitman, 1957; Massimini et al., 2012), encoding and retrieval must

have been unconscious. Nevertheless, we assessed whether encoding and retrieval were

subjectively unconscious by asking participants to indicate whether they had a "feeling of having

heard" (FoHH) the presented pseudoword during sleep (rating from 1: not heard to 4: heard). This

wording of the question should set a liberal criterion for reporting having heard a pseudoword. We

wanted to obtain information of any potential residual awareness for sleep-played words.

Participants' feeling-of-having-heard (FoHH) responses in the Trough condition did not differ

significantly between previously sleep-played pseudowords and new pseudowords that had not

been played during sleep (see **Fig. S4**; ANOVA factor "sleep-played": $F(1,14) = 0.45$, $p = 0.51$, $M_{sleep\text{-}}$

$_{played\_12hours} = 2.41$, $SD = 0.36$, $M_{new\_12hours} = 2.42$, $SD = 0.353$, $M_{sleep\text{-}played\_36hours} = 2.53$, $SD = 0.53$,

$M_{new\_36hours} = 2.56$, $SD = 0.618$). Furthermore, differences in FoHH responses remained non-significant

even if we compared only the correctly categorized pseudowords to the never heard, new

pseudowords ($F(1,14) = 0.08$, $p = 0.78$). We also found no significant difference between the FoHH

for correct versus incorrect category assignments (ANOVA factor "accuracy": $F(1,14) = 0.09$, $p = 0.77$,

$M_{12hours\_correct} = 2.37$, $SD = 0.54$, $M_{12hours\_incorrect} = 2.42$, $SD = 0.39$, $M_{36hours\_correct} = 2.57$, $SD = 0.62$,

$M_{36hours\_incorrect}$ = 2.49, SD = 0.55) and no difference between EC and CC trials (ANOVA factor

"Association": $F(1,14)$ = 0.09, p = 0.77, $M_{12hours\_correct}$ = 2.37, SD = 0.54, $M_{12hours\_incorrect}$ = 2.42, SD =

0.39, $M_{36hours\_correct}$ = 2.57, SD = 0.62, $M_{36hours\_incorrect}$ = 2.49, SD = 0.55). The same was true for the Peak

condition, where we did not find significant differences in the FoHH reports (**Fig. S4**; sleep-played vs

new: $F(1,14)$ = 1.027, p = 0.33; correct vs incorrect EC trials: $F(1,14)$ = 0.04, p = 0.85, EC vs CC: $F(1,14)$

= 0.04, p = 0.85). These findings strongly suggest that participants could not consciously recognize

sleep-played pseudowords.

Furthermore, we explored whether participants' confidence ratings revealed an unconscious

reminiscence of sleep-played word pairs for correctly versus incorrectly categorized items at

retrieval. Hence, we included the confidence scale as a subtle measure of memory besides the

cruder accuracy measure. At retrieval testing, participants rated their confidence for each

assignment of a pseudoword (sleep-played and new) to a superordinate word category (animal, tool,

place). Confidence ratings did not differ signifcantly for sleep-played (EC & CC) compared to new

pseudowords in the Trough condition, were sleep-learning was successful (ANOVA factor "sleep-

played": $F(1,14)$ = 0.47, p = 0.5; $M_{sleep-played\_12hours}$ = 2.17, SD = 0.38, $M_{new\_12hours}$ = 2.19, SD = 0.376,

$M_{sleep-played\_36hours}$ = 2.26, SD = 0.426, $M_{new\_36hours}$ = 2.26, SD = 0.426). Furthermore, confidence ratings

for correct versus incorrect category assignments in the experimental condition differed neither in

the Trough condition (**Fig. S5,** ANOVA factor "Accuracy": $F(1,14)$ = 2.36, p = 0.15; $M_{12hours\_correct}$ = 2.24,

SD = 0.42, $M_{12hours\_incorrect}$ = 2.16, SD = 0.35, $M_{36hours\_correct}$ = 2.33, SD = 0.44, $M_{36hours\_incorrect}$ = 2.28, SD =

0.4) nor the Peak condition (**Fig. S5,** ANOVA factor Accuracy: $F(1,14)$ = 0.48, p = 0.50; $M_{12hours\_correct}$ =

2.19, SD = 0.51, $M_{12hours\_incorrect}$ = 2.28, SD = 0.54, $M_{36hours\_correct}$ = 2.33, SD = 0.58, $M_{36hours\_incorrect}$ = 2.36,

SD = 0.51).

Figure 2. Memory performance. A: Bar plots illustrate how well participants had assigned the pseudowords presented at test to a superordinate category in the experimental condition; the data are averaged (*SEM*) over both retrieval time points. Categorization accuracy in the Trough condition (blue) was above chance (chance = 1/3 correct assignments, red dotted line) and significantly exceeded the chance-level accuracy of the Peak condition (yellow). **B, C**: Categorization accuracy split by the Peak/Trough condition and by the 12-hour/36-hour retrieval condition (X-axis). Displayed are box plots with 95% confidence intervals, density plots and dot plots of the participant average. The red dotted line indicates chance performance (chance = $^1/_3$ correct assignments).

Word-evoked potentials differed initially between the Peak and Trough condition and then aligned

between conditions from 700 ms to 2 s following word onset

The EEG data were recorded in the sleeping participants to determine differences in the processing

of the played words between conditions. We analysed the electrophysiological responses to word

pairs in the Trough versus the Peak condition locking the electrophysiological response to the onset

of word pairs. The scalp topographies of the event-related potentials (ERPs) recorded in Troughs

versus Peaks were almost diametrically opposed (frontal cluster [-1.42s to 0.48]: cluster-level Monte

Carlo *p* < 0.002; two occipital clusters [-1.38s to-0.09s] and [0.07s to 0.71s]: cluster-level Monte Carlo

for both clusters *p* < 0.002; **Fig. 3A**). This difference attests to the successful targeting of peaks

versus troughs by the used brain-state-dependent stimulation algorithm. For further manipulation

checks of the stimulation algorithm see methods (**Fig. 7**). The word-evoked response in the Peak

condition resembled the response to white noise clicks in slow-wave entrainment studies (Andrillon

& Kouider, 2020; Cox, Korjoukov, et al., 2014; Ngo et al., 2013). An early frontal positivity at 200 ms

was followed by a large negative component at 550 ms, which in turn was followed by a late

positivity at 900 ms (**Fig. 3**). These components have been described as the generic response of the

sleeping brain to any kind of sensory stimulation (Andrillon & Kouider, 2020; Cox, Korjoukov, et al.,

2014; Laurino et al., 2014, 2019; Riedner et al., 2011). Halász (2016) suggested that these

components resemble K-complexes that reflect the brain's response to maintaining sleep in the

presence of sensory stimuli.

However, when we targeted words to troughs, the played words evoked two positive frontal

components. The first positive component appeared at 500 ms and the second at one second

following word onset. Hence, the second component corresponded to the entrained late positivity in

the Peak condition. In short, targeting words to peaks evoked a generic response that presumably

blocked the encoding of sleep-played word pairs in the Peak condition. This is underlined by recent

findings of Niknazar and colleagues (2022), who demonstrated that the large negative component of

the evoked K-complex inhibits long-range communication in the brain. Targeting words to troughs

shifted the EEG and inhibited this large negative component. The ERP differences between the

Trough and the Peak condition vanished at 700 ms. Between 700 ms and 2 s following word onset

the EEG was comparable between the two conditions.

Figure 3. Word-related EEG potentials recorded during sleep. A: Word pair-related voltage response plotted for the Trough condition (blue) and the Peak condition (yellow). **B**: Comparison of subsequently correctly (dark blue) and incorrectly (light blue) assigned pseudowords to categories at the 36-hour retrieval in the Trough condition. **C**: Topographical voltage distributions of the averaged significant cluster for the contrast of correct versus incorrect category assignments at the 36-hour retrieval. **D**: Time course of the topographical voltage distribution for correctly and incorrectly assigned pseudowords at the 36-hour retrieval (* indicates significant time points; cluster $p < 0.05$).

A pronounced frontal trough promoted word processing

We computed word-evoked potential differences measured during sleep for those items that were

correctly versus incorrectly assigned to the three superordinate categories at 36 hours. We focused

on behavior at the 36-hour retrieval interval because performance was nominally higher at this vs. at

the 12-hour interval. Results for the 12-hour interval were qualitatively similar (for details see

supplement).

Starting 50 ms before and ending 260 ms following word onset, frontal and occipital electrodes

recorded an amplified voltage (larger frontal negativity and larger occipital positivity) for

subsequently correctly versus incorrectly assigned pseudowords in the Trough condition (**Fig. 3B**,

frontal cluster: cluster-level Monte Carlo $p = .016$ at -50 ms to 260 ms; occipital cluster: cluster-level

Monte Carlo $p = .010$ at -50 ms to 260 ms). In the Peak condition, there was no significant difference

between subsequently correctly versus incorrectly assigned pseudowords (**Fig. S2,** cluster-level

Monte Carlo *p* > .53). Furthermore, there was no significant difference between the EC and CC trials

in the Peak (cluster-level Monte Carlo p=0.54) and the Trough condition (cluster-level Monte Carlo

p>0.37). The difference map between topographies for subsequently correctly versus incorrectly

assigned pseudowords in the Trough condition resembled the voltage distribution of a frontal slow-

wave trough (see **Fig. 3C**, voltage distribution of a prototypical trough). Hence, sleep-learning in the

Trough condition benefited from a pronounced trough during stimulus onset.

Figure 4. Trough features compared between correct and incorrect category assignments at the 36-hour
retrieval. We display the comparison between correctly (blue) and incorrectly (brown) assigned pseudowords
in the experimental condition at the 36-hour retrieval. (**A**) using the amplitude of the correlation between the
ERP and the template (Prototypicality, Fisher's z) at word onset. (**B**) using global field power (GFP, z-score) of
the ERP at word onset. (**C**) using the inter-trial phase coherence (ITC, a.u.) between the four presentations of a
word pair. (**D**) using the time difference (Time Difference, z-score) between the actual acoustic stimulation and
the measured trough maximum. Participant averages (dots), group averages (line) and 95% confidence
intervals (boxes) are displayed as boxplots.

A brain-wide voltage distribution that is typically associated with a frontal trough promoted word

processing

The visual inspection of the difference in the topographical voltage distribution at word onset

between subsequently (36 hours) correctly versus incorrectly assigned pseudowords (**Fig. 3C**)

suggested that sleep-learning in the Trough condition was best, if the brain-wide voltage distribution

corresponded to the typical trough state as quantified with a template of a slow-wave trough. Note

that we targeted slow-wave troughs/peaks by correlating the online measured EEG with a template

map (Ruch et al., 2022). The template map is based on pre-recorded EEG data (Züst et al., 2019) and

represents the average voltage distribution of thousands of peaks/troughs (peak template, trough

template). Accordingly, we consider the trough template a prototypical voltage distribution of

endogenously generated troughs. Descriptively, the measured voltage map underlying later (at 36

hours) correctly versus incorrectly assigned pseudowords corresponded to the template map of a

typical trough **(Fig. 3C**). Therefore, we tried to find out, which trough aspect had promoted sleep-

learning. We examined four trough aspects measured at word onset: A) prototypicality reflecting the

correspondence (i.e., correlation) of the trough voltage distribution at word onset with the

prototypical voltage distribution of a trough, i.e. the trough template. A high prototypicality suggests

that the trough originated in the same neocortical network that generates the majority of

endogenous slow waves (Michel & Koenig, 2018); B) global field power (GFP) reflecting the

synchronisation within the measured trough voltage map. A high GFP indicates strong coherence

and stability of neuronal activity within the cortical network that generates the trough (Khanna et

al., 2015); C) inter-trial phase coherence (ITC) reflecting the temporal coherence of Trough-targeting

across the four presentations of a specific word pair; D) time difference reflecting the time

difference between the actual acoustic stimulation and the measured trough maximum (**Fig. 4**; for a

more detailed description see method section). Prototypicality differentiated significantly between

correctly (higher prototypicality) versus incorrectly assigned pseudowords at 36 hours (p = 0.005,

FDR corrected: $q_{\text{Benjamini-Hochberg}}$ = 0.0125**; Fig. 4A**). This comparison remained significant when we

compared the area under the prototypicality curve (AUC; p < 0.019, -150 ms to 350 ms, FDR

corrected: $q_{\text{Benjamini-Hochberg}}$ = 0. 02). AUC was computed to ensure that not only the word onset, but

the entire trough period was more similar to the trough template for subsequently correctly versus

incorrectly assigned pseudowords. The other trough aspects did not differentiate significantly

between subsequently correctly versus incorrectly assigned pseudowords (all p > 0.13). The same

Trough-related analyses for correctly versus incorrectly assigned pseudowords at 12 hours are

presented in the supplement (**Fig. S3**). These analyses were not performed for the Peak condition

because retrieval performance was not better than chance in the Peak condition.

Figure 5. Theta and fast spindle power following word onset. Time course of the topographical distribution of theta (**A**) and fast spindle (**B**) power, shown for the experimental condition (EC), where word pairs were played, and for the control condition (CC), where pseudowords were played (left, average of representative electrodes). The blue box demarcates clusters that reflect a significant difference between EC and CC (*: cluster *p*<0.05). Topographical distribution of the theta and the fast spindle power averaged over the significant time period and electrode displayed for the experimental condition (EC, top) and the control condition (CC, bottom) in the Trough condition. Correlation of the theta enhancement and the fast spindle enhancement measured from the cluster of significant electrodes with the individual accuracy of category assignments in the experimental condition at the 36-hour retrieval (right).

Enhanced theta and fast spindle power promoted sleep-learning

We aimed to isolate neural markers of semantic-associative encoding from word onset to 2.5 s

thereafter. To this aim, we compared EEG responses to the presentation of word pairs (EC) to

responses to presentations of pseudowords (CC) during sleep. Pseudowords were presented alone

(no added translation word) into both ears in the control condition and were played in alternating

order with word pairs (EC, CC, EC, CC, EC,...). Trough-targeted word pairs versus pseudowords

enhanced the theta power at 500 ms following word onset (0.2 s to 0.7 s, cluster-level Monte Carlo *p*

= 0.018, no significant cluster for Peak-targeted word pairs, *p* > 0.1, **Fig. 5A**). Trough-targeted word

pairs versus pseudowords enhanced the fast spindle power at 1 s following word onset (0.8 s-1.2 s,

cluster-level Monte Carlo *p* = 0.012, no significant cluster for Peak-targeted word pairs, *p* > 0.4, **Fig.**

5B). The average theta enhancement in the significant cluster correlated significantly with retrieval

performance (theta: *R* = 0.57, *p* = 0.027, **Fig. 5A**), while the spindle enhancement did not correlate

with retrieval performance (spindle: *R* = 0.034, *p* = 0.9, **Fig. 5B**). The comparison between correctly

and incorrectly assigned pseudowords did not yield any significant cluster in the theta- or spindle-

band power following word onset (window: 0-2.5s, cluster-level Monte Carlo p_{Theta} > 0.6; $p_{Spindle}$ >

0.1).

Figure 6. Neural complexity. EEG-derived neural complexity measured as Higuchi Fractal Dimension (HFD)
displayed for the Trough condition and the Peak condition before the presentation of word pairs (Baseline)
and following the presentation of word pairs (Evoked) in the experimental condition. The right panel of A
displays the significant difference between the Trough and the Peak condition in the neural complexity gain
from before to following word onset. (cluster-level Monte Carlo: *p* = 0.002, * indicates a significant
comparison; cluster *p*< 0.05).

Increased neural complexity in the trough condition mirrors word processing

To further identify potential neural markers of semantic-associative encoding during sleep, we

examined how Peak- vs. Trough-targeted stimulation altered the post-stimulus neural complexity of

the EEG signal. Measures of neural complexity provide non-linear estimates of the variability and

"randomness" of the EEG signal and indicate the amount of information available in the signal at

each channel. Neural complexity is indicative of both the brain's capacity to process sensory

information (Waschke et al., 2017, 2019) and the extent of ongoing cognitive activity (Höhn et al.,

2023; Parbat & Chakraborty, 2021). Furthermore, levels of neural complexity closely correspond to

the depth of sleep (Casali et al., 2013; Höhn et al., 2023; Ma et al., 2018; Türker et al., 2023), with

the lowest levels typically observed during SWS. Within sleep, periods of elevated neural complexity

are associated with a heightened propensity to process verbal information. Andrillon and Kouider

(2016) reported larger lateralized readiness potentials indicating correct semantic categorization of

words during sleep when words were played during states of elevated neural complexity. Türker et

al. (2023) further observed that sleeping participants were more likely to produce accurate facial

responses to words vs. pseudowords when stimulus presentations occurred during states of high

complexity. Importantly, auditory stimulation during sleep tends to temporarily reduce post-

stimulus neural complexity (Alnes et al., 2023; Andrillon et al., 2016), probably reflecting an

inhibitory, sleep-protective brain response to stimulation.

Here, we explored whether word presentations would have distinct impacts on post-stimulus neural

complexity when stimulation was targeted to the Trough, where sleep-learning occurred, vs. to the

Peak, where no sleep-learning occurred. To this aim, we calculated the Higuchi Fractal Dimension

(HFD) of the EEG signal in the time domain at each channel separately for a pre- (-2 to -0.5 s) and a

post-stimulus (0.5 to 2s) time window. HFD is one of many measures of neural complexity (Lau et al.,

2022). We analyzed HFD for a late post-stimulus window ranging from 0.5 s up to 2 s because we

assumed that neural complexity for this time-window would not be biased by the differences that

are due to the targeted state (Peak/Trough) but would mirror stimulus-induced neural activity. Note

that for this time-window, the word-evoked EEG potentials no longer showed differences between

Peak versus the Trough condition.

Baseline corrected EEG complexity following word offset (from 500ms to 2s, when the EEG was

aligned between the two conditions) was higher in the Trough than the Peak condition (cluster-level

Monte Carlo p = 0.002; **Fig. 6**). However, we observed that presentation of word pairs reduced post-

stimulus complexity compared to the pre-stimulus baseline in the Peak but not the Trough condition

(post-stimulus complexity compared to baseline; Peak condition: cluster-level Monte Carlo p =

0.002; Trough condition: cluster-level Monte Carlo p > 0.1). The Peak-specific reduction in

complexity might reflect the brains' standard inhibitory response to sensory stimulation during sleep

(Andrillon et al., 2016; Höhn et al., 2023). Importantly, this inhibitory response was absent following

Trough-targeted stimulation. In fact, post-stimulus complexity was descriptively (see **Fig. 6**) but not

significantly increased compared to baseline in the Trough condition. This absence of a post-stimulus

dip in neural complexity could reflect learning-associated neural activity in the Trough condition (Lau

et al., 2022; Parbat & Chakraborty, 2021).

However, baseline-corrected HFD did not differ significantly between word pairs that were later (at

12 hours and at 36 hours) correctly versus incorrectly assigned to categories (correct vs incorrect

Peak and Trough: all cluster-level Monte Carlo p > 0.49). Nor did baseline-corrected HFD significantly

differ between the EC and the CC (EC vs CC Peak and Trough: all cluster-level Monte Carlo p > 0.16).

Finally, we correlated HFD values with the participants' accuracy of assigning pseudowords to the

three categories at the 36-hour retrieval of the Trough condition. This correlation yielded an

insignificant result (R = 0.25, p = 0.36). In conclusion, word processing during sleep appears to

increase neural complexity in troughs.

Discussion

Natural slow-wave sleep is a state in which our conscious awareness of the surrounding world is

drastically reduced. For our protection, we still need to process external events in order to decide

whether an event is threatening and requires an immediate awakening or whether an event is

relevant enough to warrant storage for later consideration. There is evidence indicating that we can

process and store new information during slow-wave sleep (Ai et al., 2018; Andrillon & Kouider,

2016; Arzi et al., 2012, 2014; Koroma et al., 2022; Ruch et al., 2014; Ruch & Henke, 2020; Züst et al.,

2019). However, whether the most sophisticated form of learning - episodic learning - is possible

during deep sleep, is contentious. This experiment reveals that troughs and peaks of slow-waves

contribute mutually to successful episodic learning during sleep. Vocabulary played during troughs

of slow-waves passed the thalamic gate and was processed perceptually and conceptually, which

raised neural complexity. The following peak harbouring an increase in theta power provided the

conditions for semantic-associative encoding of pseudowords and translation words. An

immediately following second peak accompanied by a rise in fast spindle power around 1 s following

word onset may have aided the immediate consolidation of the formed associations. This sequence

of processing steps prepared the ground for later stages of memory consolidation that resulted in a

successful retrieval of associations after 36 hours.

Was the sleep-presented vocabulary stored and retrieved through the episodic memory system?

Traditionally, episodic memory and hippocampal processing were considered processes of

declarative or explicit memory and were thought to require conscious awareness of the learning

material (Gabrieli, 1998; Moscovitch, 2008; Schacter, 1998; Squire & Dede, 2015; Tulving, 2002). Yet,

increasing counterevidence indicates that hippocampal-assisted episodic memory formation may

proceed with and without conscious awareness of the learning material (Duss et al., 2014; Henke et

al., 2003, 2013; Wuethrich et al., 2018; Züst et al., 2015). The conscious and unconscious rapid

encoding and flexible retrieval of novel relational memories was found to recruit the same or similar

neural networks including the hippocampus (Henke et al., 2003; Schneider et al., 2021). This

suggests that conscious and unconscious episodic memories are processed by the same memory

system. In the current study, we directed word processing to the episodic memory system by: a)

exacting *associative encoding*, b) enforcing a *speedy encoding process*, and c) compelling a delayed

cued *associative retrieval* that requires a flexible representation of the sleep-formed memories.

These task-enforced processing characteristics are key features of episodic memory with no other

memory system disposing of these computational abilities (Cohen & Eichenbaum, 1993; Henke,

2010; O'Reilly et al., 2014). Only the hippocampus can form arbitrary word-word associations rapidly

store the associations in a flexible format. The neocortex forms new arbitrary associations only

slowly over dozens of learning trials and provides for fused (rather than flexible) word-word

representations in memory (Cohen & Eichenbaum, 1993; Henke, 2010; O'Reilly et al., 2014).

Although no brain imaging was performed in the current study, evidence that relational learning

during sleep is mediated by the hippocampus was provided by findings of Züst et al. (2019). Using a

very similar memory task, these authors observed that successful retrieval of sleep-played

associations was associated with increased hippocampal activity. Mere priming is unlikely to account

for the observed learning effects because priming is not compositional and flexible enough to

provide the cued retrieval of word meaning that is required by the retrieval task. Note that at

retrieval, only the pseudoword was presented. Hence, participants had to infer the corresponding

category by first retrieving the sleep-played translation word and then classifying the translation

word's semantics to the superordinate category (tool, animal, place). We reason that memory

representations formed by priming are not compositional and flexible enough to promote the

required cued retrieval of word meaning. In summary, the task requirements called upon the

episodic memory system and previous evidence (Züst et al., 2019) of hippocampal activation during

correctly versus incorrectly categorized items at wake-retrieval testing and the between-subjects

correlation of this contrast with retrieval performance suggest that the sleep-formed memories

were mediated by the episodic memory system.

While consciously acquired information in the episodic memory system tends to decay rapidly during

the 24 hours following learning (Ebbinghaus, 1913; Hardt et al., 2013; Murre & Dros, 2015), we did

not observe a deterioration in retrieval performance from 12 hours to 36 hours. This speaks to the

longevity and robustness of sleep-formed memories. Because participants enjoyed a night of

undisturbed sleep at home between the 12-hour and the 36-hour retrieval, the newly formed

associations may have undergone additional sleep-assisted memory consolidation. One might argue

that the retrieval task after 12 hours led to a conscious re-encoding of sleep-formed memories.

However, the sleep-played translation words were not presented at test, and participants received

no feedback regarding the accuracy of their responses during the retrieval task. Therefore, it seems

unlikely that the successful delayed retrieval after 36 h was due to conscious re-learning during the

first retrieval. Instead, the reactivation of sleep-formed memories during the first retrieval task

might have tagged these memories for further (re-) consolidation during the ensuing night

(Rabinovich Orlandi et al., 2020).

In fact, sleep-dependent memory consolidation supports weak memories more than strong

memories (Denis et al., 2020; Drosopoulos et al., 2007; Petzka et al., 2021; Schechtman et al., 2021;

Schneider et al., 2021; Tucker & Fishbein, 2008). Hence, the presumably weak sleep-formed

memories in this study may have profited especially from sleep-dependent memory consolidation.

We have recently found that unconscious memories formed from subliminal (consciously invisible)

cartoon clips (instead of memory formation during sleep) benefited from sleep-dependent memory

consolidation, such that they were retrievable after hours (Pacozzi et al., 2022).

However, before memory consolidation can kick in, the sleep-played vocabulary needs to pass

thalamic gating and undergo neocortical processing (Gent et al., 2018; McCormick & Bal, 1994). How

was this possible? We played the vocabulary either during peaks or during troughs of slow-waves.

The retrieval performance indicated that the vocabulary was processed only in the Trough condition.

When troughs were pronounced, encoding and retrieval were best, and the EEG exhibited more

neural complexity reflecting cognitive processing (Parbat & Chakraborty, 2021). We offer two

speculative explanations as to why the processing of the played vocabulary was possible during

troughs rather than peaks of slow-waves. First, the peaks may have been 'occupied' by the

consolidation of previously wake-formed memories. Wake-formed memories appear to be

preferentially reactivated during peaks, when hippocampus-neocortical interactions take place,

which are accompanied by a rise in fast spindle power (Göldi et al., 2019; Mölle et al., 2002, 2011;

Muehlroth et al., 2019; Staresina et al., 2015). Even a causal role of endogenous spindles is

suggested for memory consolidation (Antony et al., 2019; Chen & Wilson, 2017; Latchoumane et al.,

2017; Maingret et al., 2016; Mölle et al., 2011; Staresina et al., 2015), particularly if the spindles are

nested into peaks (Dang-Vu et al., 2011; Schabus et al., 2012). Troughs, on the other hand, may not

be occupied by ongoing consolidation processes and might therefore be receptive to sounds.

Second, targeting vocabulary to troughs bypasses the natural sleep preserving mechanisms at play

during peaks of slow-waves. Any sound evokes a systematic endogenous EEG response, often

described as a K-complex (Andrillon & Kouider, 2020; Cox, Korjoukov, et al., 2014; Halász, 2005,

2016; Mölle et al., 2009; Ngo et al., 2013; Schabus et al., 2012). Such a generic response represents a

cortical sensory gate that protects sleep and the consolidation of wake-formed memories (Andrillon

& Kouider, 2020; Halász, 2005). The prominent frontal negativity at 500 ms in particular reflects a

breakdown of the cortico-thalamic communication (Niknazar et al., 2022). This breakdown of

communication appears to leave sensory processing intact in primary sensory cortices but mitigates

responses at higher cortical levels (Schabus et al., 2012). When words were played into peaks, we

recorded a K-complex like, generic response from frontal electrodes, while when words were played

into troughs, the vocabulary evoked a phase reset of the slow-waves that differed sharply from K-

complexes. To conclude, we assume that ongoing consolidation processes and sleep-protective

responses generated during peaks of slow-waves inhibited the psycholinguistic processing of the

simultaneously played pseudowords and translation words, while these words were

psycholinguistically processed during troughs.

Because the cued associative retrieval was above chance following sleep-learning in the Trough

condition, the translation words must have been understood and their meaning must have been

bound to the sound of the pseudoword during slow-wave sleep. We assume that the

psycholinguistic processing of the translation word lasted up to 500 ms, which was also the duration

of the word utterance and the duration of the ongoing trough. The brain starts extracting the

meaning of a word already while it is being uttered. The phonological, syntactic, lexical, and

semantic word analyses occur in parallel during the 500 ms after word onset (Brodbeck & Simon,

2022; Hagoort, 2008; Hickok & Poeppel, 2007; Pulvermüller et al., 2009; Skeide & Friederici, 2016).

ERP and MEG recordings during (awake) spoken word processing revealed that phonological word

forms are processed 20 – 50 ms following word onset in the auditory cortex. Phonological word

forms are categorized at the morphosyntactic level at 40 - 90 ms. Lexical–semantic word analyses

occur at 50 - 80 ms in the left anterior superior temporal cortex, where lexical items associated with

the phonological word forms are retrieved at 110–170 ms. These same temporal areas funnel lexical

information to Brodmann areas 45 and 47, where semantic relations between words are analysed

between 200 to 400 ms (Skeide & Friederici, 2016). The timing of external stimulus processing during

slow-wave sleep appears to be similar to the waking state (Laurino et al., 2019; Ruby et al., 2008;

Sabri et al., 2000). Awake learning experiments in humans indicated that the hippocampus ramps up

its encoding machinery at 300 - 500 ms after word onset (Long et al., 2014; Quiroga et al., 2005;

Staresina & Wimber, 2019). The perceived associations between the meaning of translation words

and the sound of pseudowords need to be encoded in the hippocampus (Sakaguchi & Hayashi, 2012;

Tonegawa et al., 2018) that induces long-term potentiation and increases the numbers of dendritic

spines to strengthen the connectivity between neurons (Bliss & Collingridge, 1993; Engert &

Bonhoeffer, 1999; Hebb, 1949). This process of memory formation requires the collaboration of the

hippocampus with neocortical networks (Buzsáki & Tingley, 2018; Schreiner & Staudigl, 2020).

Hippocampal associative binding depends on theta activity (and theta-gamma coupling) in the

hippocampus (Axmacher et al., 2006; Fernández-Ruiz et al., 2017; Kahana et al., 2001; Mormann et

al., 2005; Osipova et al., 2006). In the current study, theta power rose at 500 ms following word

onset. This might reflect the moment when semantic pseudoword-word associations underwent

storage in the hippocampus. The magnitude of the increase in theta power correlated, between-

subjects, with retrieval performance at 36 hours. One interpretation is that theta activity supported

the association of pseudowords with translation words. Importantly, at 500 ms following word

onset, a slow-wave peak followed the stimulated trough, which provided for the necessary neuronal

excitability and an effective hippocampal-neocortical communication (Andrillon & Kouider, 2020;

Destexhe et al., 2007). The frontally recorded peaks coincided with enhanced theta power, and both

may have contributed to a hippocampal encoding of new associations. Initially labile hippocampal-

neocortical memory traces are usually replayed to secure storage by consolidation (Goto et al.,

2021; Rasch & Born, 2013). Fast sleep spindles support this process (Chen & Wilson, 2017;

Latchoumane et al., 2017; Maingret et al., 2016; Petzka et al., 2022; Schreiner & Staudigl, 2020;

Staresina et al., 2015) because they constitute a "shuttle" of hippocampal representations to

neocortical sites (Antony et al., 2019; Cairney et al., 2018). We assume that fast sleep spindles

supported the immediate replay of the sleep-formed associations at one second following word

onset (similar to Abdellahi et al., 2023). This was the time when a second peak occurred and when

fast spindle power ramped up in the experimental condition but not in the control condition, where

no associative encoding took place because pseudowords alone were played during troughs. Both

the increase in theta power at 500 ms and the increase in fast spindle power at one second were

accompanied by an enhancement of neuronal activity. These neuronal events were absent if the

vocabulary was played during peaks. Hence, critical events that foster learning and storage were

observed in the Trough condition, where vocabulary was stored long-term, but not in the Peak

condition, where no sleep-learning was observed.

According to the sequence of events described above, we speculate that learning during sleep may

proceed as follows: 1) A frontal slow-wave trough allows for spoken language comprehension by

providing a 500 ms time window for external stimulus processing (no sleep-protective K-complexes).

2) 500 ms following word onset, paired-associative encoding takes place during the next slow-wave

peak, coincident with enhanced theta power, both providing for the necessary hippocampal-

neocortical crosstalk. 3) 1000 ms following word onset, fast spindles assist the immediate replay of

the encoded information through hippocampal-neocortical interactions. This model needs to be

tested in future sleep-learning experiments using magnetoencephalography or the simultaneous

recording of functional magnetic resonance imaging data and EEG data for a precise temporal

mapping of the processing stages and the simultaneous measurement of associated activations in

brain regions.

While the current experiment is the first to target acoustic stimuli to slow-wave peaks and troughs

for episodic learning during sleep, we have earlier performed a similar experiment playing

vocabulary at fixed intervals (open-loop) during slow-wave sleep (Züst et al., 2019). In that study, the

pseudoword and translation word of a pair were played in succession rather than simultaneously.

This changes the timing and the sequence of processing steps. With words played in succession (Züst

et al., 2019), the paired-associative encoding in memory cannot happen before the second word of a

pair is being played. In the current study, the two words of a pair were simultaneously presented

and the paired-associative encoding in memory occurred around 500 ms following the onset of both

words. Because hippocampal paired-associative encoding requires broadly activated neurons for an

effective hippocampal-neocortical connectivity (Cox, Korjoukov, et al., 2014; Destexhe et al., 2007;

Schabus et al., 2012; Sirota & Buzsáki, 2005), a slow-wave peak at the time of associative learning

seems mandatory. This time point is during the play of the second word of a pair, when word

presentations are sequential, and the time point is around 500 ms following word onset, when word

presentations are simultaneous. The critical paired-associate encoding process required a frontally

recorded slow-wave peak in both the Züst et al. (2019) study and the current study. It should be

noted that the comparison of the Züst et al. (2019) study with the current study is difficult because

Züst et al. (2019) entrained the sleep-EEG by rhythmically playing words (inter-stimulus-interval

1053 ms; (Ngo et al., 2013)), which changed the natural course of the sleep EEG. Therefore, only the

current study permits conclusions regarding the role of endogenously generated slow-wave peaks

and troughs in mediating sleep-learning.

Because slow-wave sleep is a state of unconsciousness, a sophisticated form of learning like rapid

vocabulary acquisition is not expected given the still prevailing dogma of episodic learning

depending on conscious awareness (Gabrieli, 1998; Moscovitch, 2008; Schacter, 1998; Squire &

Dede, 2015; Tulving, 2002). Rapid vocabulary acquisition during deep sleep adds to evidence of

successful episodic learning from subliminal (consciously invisible) words presented in the waking

state (Duss et al., 2014; Henke et al., 2013; Reber et al., 2012). These findings support the claim that

episodic memory formation may proceed without conscious awareness (Dew & Cabeza, 2011;

Hannula & Greene, 2012; Henke, 2010). The sleep-formed memories did not significantly subside but

(non-significantly) strengthened over 36 hours to the point where they influenced deliberative

decision-making. Evidence of language processing and rapid verbal associative learning during deep

sleep challenges the views that slow-wave sleep is a state of general synaptic depotentiation (Rasch

& Born, 2013; Tononi & Cirelli, 2006), that we have a strict gating of sensory information at the

thalamus, and that the direction of information flow during sleep is strictly from hippocampus to

neocortex (Rasch & Born, 2013).

Finally, we would like to acknowledge certain limitations inherent to our research design,

methodology, and interpretation. First, our interpretation of how learning may have occurred during

sleep is speculative and hypothetic at this point. The delineated sequence of word processing steps

during slow-wave phases should inspire future research aimed at testing these hypotheses. Second,

sound duration was a bit longer than the average duration of the targeted slow-wave phases

(500ms) and therefore extended into the following slow-wave phase. This lowers the specificity of

the contrast between the slow-wave phases. Third, there is a discrepancy in auditory complexity and

information density between the experimental and control conditions (pseudoword-word pairs vs.

one single pseudoword). These differences can induce processing and EEG differences between

conditions other than associative learning. Fourth, carry-over effects from the first to the second

retrieval test are possible and may have produced the slight increase in retrieval accuracy from the

first to the second retrieval.

Future studies might look into practical applications as well as the ethical problems (Stickgold et al.,

2021) of acoustic stimulations during sleep. While the acquisition of new vocabulary is certainly best

during waking, other forms of sleep-learning might yield better results, when learning is unconscious

versus conscious. Sleep-learning might be exploited by entities with nefarious intentions (Stickgold

et al., 2021). However, sleep-learning might also be put to good use, such as in psychotherapy.

Because sleep-learned messages are processed and stored unconsciously, they circumvent conscious

defence mechanisms (Arzi et al., 2014; Levy et al., 2014). This information might dispose the sleeper

more readily towards behavioural change than traditional psychotherapy conducted in the waking

state. Finally, sleep-learning may allow for the reactivation and the subsequent modification and

reframing of unwanted memories without the need to consciously re-experience the stressful

memories (He et al., 2015; Taschereau-Dumouchel, Cortese, et al., 2018; Taschereau-Dumouchel,

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Author contributions

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679 Formal Analysis, F.S. and S.R.; Investigation, F.S.; Writing – Original Draft, F.S.; Writing – Review &

680 Editing, S.R. and K.H.; Funding Acquisition, K.H.; Supervision, S.R. and K.H.

Declaration of interests

684 The authors declare no competing interests.

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1118 # METHODS

 ## Contact for Resource Sharing

1120 Further information and requests for resources should be directed to the corresponding author

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Experimental Model and Subject Details

Participants

We aimed for a sample size of N = 30 participants based on a previous sleep-learning study (Züst et

al., 2019). To achieve this sample size, we had to examine a total of 68 participants. Of these

participants, 34 could not sleep long enough for the experimenter to play the vocabulary during

slow-wave sleep. In these participants, we discontinued the experiment before the behavioural tests

the next morning. In four additional participants, our brain-state-dependent stimulation algorithm

failed. These four participants were thus also excluded from analysis. The final analyses included the

data of 30 participants (age: 19-28, $M \pm SD$ = 24.16 ± 2.32; 22 (73.3 %) female), whereof 15 were

assigned to the Trough condition and 15 to the Peak condition. All included participants were right-

handed and reported normal hearing abilities and the absence of mental and physical illness. They

denied a history of sleep disorders and declared pursuing a regular sleep schedule. The participants'

sleep during the night preceding the night at the sleep laboratory was restricted to five hours.

Adherence to this sleep restriction was assessed via self-report. Moreover, participants refrained

from naps and consuming stimulants (e.g., coffee) the day before the night at the sleep laboratory.

Participants were fully informed of the study protocol and of the fact that the study includes

vocabulary learning during sleep. Participants also knew that the retrieval of the sleep-learned

vocabulary would be tested during the next two mornings following the stimulation night. However,

participants were naïve regarding their assignment to the Trough or Peak condition, and regarding

the simultaneous, lateralized presentation of pseudowords (right ear) and translation words (left

ear). We informed participants about sleep-learning because we wanted to provide a convincing

explanation for why participants had to wear in-ear headphones during the entire night and why not

removing them was essential. We hoped that the information about sleep-learning would

unconsciously prime participants for processing the sounds during sleep without waking up.

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Method Details

Experimental design

The experimental design included one between-subjects factor 'Peak versus Trough': the vocabulary

was either played during peaks (15 participants) or during troughs (15 participants) of slow-waves.

The experimental design also included two within-subjects factors, namely the factor 'Encoding-Test

Delay' with two levels (12 hours, 36 hours) and the factor 'Stimulation' with two levels (experimental

condition, control condition). In the experimental condition, we played vocabulary binaurally.

Vocabulary consisted of pseudowords that were played to the right ear, and German translation

words that were played to the left ear. In the control condition, we played pseudowords binaurally

(one pseudoword was simultaneously played to both ears).

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Stimuli

A total of 96 pseudowords and 36 German translation words were used in this study. Nine of the 36

German translation words were presented in practice trials that participants took before

experimentation to become familiar with the forced-choice semantic categorization task used for

retrieval testing. The pseudowords were adopted from Züst et al (2019). They consisted of two-

syllabic pseudowords (no meaning) and were originally created by combining German and Dutch

syllables (Duyck et al., 2004; Züst et al., 2019). The spoken pseudowords lasted around 600 ms

(mean = 0.591 s, SEM = 0.006 s). The German translation words were also two-syllabic and exhibited

approximately the same speech duration (mean = 0.541 s, SEM = 0.011 s). Each German translation

word was prototypical for one of three superordinate categories: animals, tools, places. These

categories were chosen because of their neuroanatomically distinct brain activation patterns.

Distinct brain activation patterns are useful for category decoding based on the recorded EEG. The

German translation words exhibited similar lexical frequencies (according to Leipzig Corpora

Collection http://corpora.uni-leipzig.de/de?corpusId=deu_newscrawl_2011) throughout categories.

Because the retrieval test required participants to assign each pseudoword to one of three

superordinate categories (animals, tools, places), we made sure that the sound of the spoken

pseudowords was not indicative of a certain category; i.e., we avoided sound symbolism to influence

category assignments (Sidhu & Pexman, 2017). To this aim, we asked 80 students to indicate for

each spoken pseudoword whether it represents an animal, a tool, or a place. We then selected those

96 pseudowords from a large set that showed the least category bias. Furthermore, we computed

post-hoc analyses on the data acquired in the retrieval tests of the Trough condition to find out

whether any remaining sound symbolism had systematically biased participants' category

assignments. The number of correct assignments at the 36-hour retrieval in the Trough condition

(where sleep-learning was demonstrated) was not significantly different between the three

categories ($F(2,28) = 0.77$, $p = 0.47$). We also computed an ANOVA with the two independent within-

subject variables "Category" (animals, tools, places) and "Correctness of Choice" (correct, incorrect)

and with the dependent variable "Number of Choices" for the 36-hour retrieval in the Trough

condition. This ANOVA yielded neither a significant main effect of Category ($F(2,28) = 0.39$, $p = 0.67$)

nor a significant interaction between Category and Correctness of Choice ($F(2,28) = 0.49$, $p = 0.615$).

Only the main effect Correctness of Choice reached significance ($F(1,14) = 8.40$, $p = 0.012$) reflecting

participants' above chance performance. In sum, sound symbolism exerted no significant influence

on category assignments.

Audio-files of all stimuli were processed manually to have equal loudness. This was done to

eliminate potential loudness artefacts on the EEG-signal. Salient phonetic features (plosive and

sibilant sounds) were attenuated manually. All audio-files were compressed for dynamic range and

normalised for peak volume (as in Züst et al., 2019).

A set of 27 German translation words and 27 pseudowords was used for sleep-learning in all

participants. German translation words and pseudowords were randomly combined to pairs for each

participant. Hence, any pseudoword could be combined with any German translation word. This

procedure reduced the risk that potentially remaining category-biases exerted by pseudowords

would systematically influence retrieval accuracy. An additional set of 27 pseudowords was used in

the control condition, where a pseudoword (without a translation word) was played to both ears.

Hence, words presented in the control condition contained no meaning. The 27 pseudowords

presented in the experimental condition and the 27 pseudowords presented in the control condition

were later represented at the 12-hour and the 36-hour retrieval for their assignment to categories.

In addition, we presented 21 pseudowords that had not been played during sleep at the 12-hour

retrieval. At the 36-hour retrieval, these same 21 pseudowords were represented as well as an

additional set of 21 entirely new pseudowords. Participants assigned these non-sleep-played

pseudowords also to categories. Yet, these assignments were considered neither correct nor

incorrect because no translation words had been associated with these pseudowords.

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Procedure

Participants arrived at the sleep laboratory at 10 p.m. and were equipped with EEG electrodes. They

filled in several questionnaires, namely the Pittsburgh Sleep Quality Index (Buysse et al., 1989), the

Stanford Sleepiness Scale (Hoddes et al., 1973), and a sleep diary. Next, we determined the

participant's hearing threshold to adjust the sound volume individually for the subsequent

presentation of vocabulary during sleep. An hour after arrival, participants went to bed wearing in-

ear headphones for vocabulary presentation during sleep. When lights went out, we administered a

relaxation exercise, progressive muscle relaxation (Jacobsen, 1929; Kalra et al., 2021) to facilitate

sleep onset.

The experimenter waited for the participant to fall asleep. Once the recorded EEG showed stable

slow-wave sleep, the experimenter started the auditory stimulation. Word presentation was

controlled by a brain-state-dependent stimulation algorithm, which detected upcoming slow-wave

peaks and troughs (Ruch et al., 2022). Words were either played during peaks or troughs of slow-

waves, depending on the experimental condition the participant was randomly assigned to. The

experimenter monitored the participant's sleep EEG and paused the auditory stimulation if the EEG

displayed signs of arousal. Auditory stimulation was resumed once a participant was back in stable

slow-wave sleep. Following the play of all words (27 * 4 word pairs in the experimental condition

and 27 * 4 pseudowords in the control condition; total of 216 presentations), participants were

woken up and were sent home to continue their night sleep.

In the next morning, participants visited the sleep laboratory again between 11 a.m. and 2 p.m., i.e.,

exactly 12 hours following their recorded slow-wave sleep phase. Participants were again outfitted

with EEG electrodes and took the 12-hour retrieval task, while their EEG was being recorded. Nine

practice trials familiarized participants with the retrieval procedure. Twenty-four hours later,

participants returned again to the laboratory to perform the 36-hour retrieval, which was

administered without EEG registration.

Following the 36-hour retrieval, we applied a formal hearing test to ensure that each participant's

hearing ability was in the normal range regarding volume and frequencies. For this hearing test, we

played short beeps at random intervals targeting the left or right ear. The participants' task was to

indicate, which ear was stimulated. We varied the frequency of the played tones, the tone's volume,

and the type of tone (pink noise and pure tones; frequency: 500 Hz, 1000 Hz or 2000 Hz; 15 to 45

dB). All participants exhibited hearing abilities in the normal range.

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Auditory stimulation during sleep

When the experimenter observed stable slow-wave sleep for at least two minutes (4 sleep scoring

time windows) in the EEG, he started auditory stimulation. To habituate participants to the presence

of auditory stimuli, we first played white-noise bursts (instead of words). The volume of these white-

noise burst was at first below the individual hearing threshold and was then raised to the

participant-specific, predetermined volume (~35 dB). The target volume was adjusted to the hearing

threshold for each participant. A sound-proof chamber with very low background noise (~30 dB) and

in-ear headphones allowed to play the sounds at such a low volume. Once the target volume was

reached with the participant remaining sound asleep, the experimenter initiated the presentation of

the words that belonged to the experimental (e) and the control (c) condition. The sequence of the

sleep-played words was systematically alternated between conditions (E-C-E-C-E-C...; **Fig. 1B**). Words

within condition were presented in an order that was randomly generated for each participant. Each

word pair (experimental condition) and pseudoword (control condition) was presented four times in

direct succession before the next word pair/pseudoword was presented. The experimenter

monitored the participant's sleep and paused auditory stimulation whenever the EEG indicated

arousal. The experimenter resumed the auditory stimulation once the EEG return to stable slow-

wave sleep.

Participants were played a mean of 101.23 (*SD* = 2.40) word pairs (maximum: 4x27 = 108) in the

experimental condition. The number of word pairs played depended on the duration of a

participant's slow-wave sleep phase. We post-hoc excluded word pairs from the analysis, if one or

more of the four presentations of a word pair had occurred outside slow-wave sleep or if a

presentation was accompanied by a muscle artefact within a time window of +/- 3 s of stimulation

onset. Therefore, a final mean of 95.33 (SD = 15.41) word pairs entered data analysis. This final

number was not significantly different between the Peak and the Trough condition (M_{Trough} = 95.2

(SD_{Trough} 17.11), M_{Peak} = 96.8 (SD_{Peak} 13.43); t (26.5) = -0.285, p = 0.778).

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Retrieval task

To probe participants' memory of the sleep-played word pairs, we gave them three tasks that they

completed in immediate succession on each presented pseudoword. The pseudowords were

presented simultaneously visually (on a monitor) and acoustically (as during sleep). The presentation

order of the pseudowords was randomly generated for each participant (i.e., it varied between

participants). When participants logged their response, the program progressed to the next task.

Upon the presentation of a pseudoword, participants were first prompted to indicate any "feeling of

having heard" (FoHH) the presented pseudoword during sleep. They responded with a rating

between 1 and 4 (1 = no feeling of having heard, 4=strong feeling of having heard). We asked

participants to indicate whether they feel that they may have heard the word during sleep. We

wanted participants to set a liberal criterion for reporting a feeling of having heard a word because

we were interested in any semi-conscious or conscious word recognition. Then, we prompted

participants to guess whether the presented pseudoword designates an animal, a tool, or a place.

This task was intended to reactivate a sleep-formed pseudoword-translation word association and to

trigger the conversion of the reactivated translation word (e.g., dog) into the superordinate semantic

category (e.g., animal). Mean chance performance on this task was 33.33 % correct responses.

Participants chose one of the three categories by pressing a keyboard button. The assignment of

keyboard buttons to categories (animal, tool, place) was randomly shuffled between the response

trials to exclude habituation and hence a category-associated motor response pattern in the

neuronal data. Finally, we prompted participants to indicate on a four-point-scale how confident

they were about their previous category assignment. This metacognitive evaluation was to reveal

any conscious/semi-conscious hunch of a previously sleep-formed associative memory.

We probed the participants' memory twice, first at 12 hours and then again at 36 hours following

the vocabulary presentation during sleep. At the 12-hour retrieval, we presented 75 pseudowords,

whereof 27 had been sleep-played along with a translation word in the experimental condition, 27

were sleep-played (without translation words) in the control condition, and 21 were presented for

the first time. All of these pseudowords were presented to each participant, although not all

pseudowords entered the data analysis for each participant because some pseudowords could not

be played during sleep to certain participants. The 36-hour retrieval proceeded exactly like the 12-

hour retrieval. Yet, it included 21 additional pseudowords that had not been presented at the 12-

hour retrieval. Therefore, we presented 96 pseudowords at the 36-hour retrieval.

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Equipment

Sleep laboratory

We used two computers in this experiment. One computer was used for the recording of the EEG

and the other for the control of the auditory stimulation. The EEG data were streamed in real-time

via LAN from the recording computer to the stimulation computer. The stimulation computer hosted

the brain-state-dependent stimulation algorithm that controlled auditory stimulation during sleep.

The stimulation computer was also used to administer the retrieval tasks and to conduct the hearing

test. We programmed the retrieval task using the software Presentation (Neurobehavioral Systems

(http://www.neurobs.com), version 23). The brain-state-dependent stimulation algorithm was

implemented in MATLAB 2017. We used the Psychophysics Toolbox of MATLAB (Brainard, 1997) for

1311 the sound presentation. Commercial in-ear headphones (Pioneer, type SE-CL502_L) delivered the

1312 auditory stimulation to the participant. For each presentation, a TTL trigger was sent from the

1313 stimulation computer to the recording computer to mark stimulation onset times in the EEG for later

1314 analyses. Triggers were sent over the digital input output board "U3" by LabJack U3

1315 (https://labjack.com/products/u3).

1316 *Polysomnography and sleep scoring*

1317 We recorded 64-channel EEG with a customised 10-20 montage using BrainCap MR BP-03010MR

1318 with ``Fast'n Easy'' electrodes (http://www.easycap.de) and two BrainAmp DC, MR plus 32 channel

1319 amplifiers by Brain Products (http://www.brainproducts.com). We recorded the EEG with

1320 BrainVision Recorder (http://www.brainproducts.com). Ground was set at CPZ electrode, reference

1321 at Fz electrode. Two additional electrodes were placed laterally beneath the eyes to record eye

1322 movements (EOG). One electrode at the chin recorded the muscle tone (EMG). The EEG sampling

1323 rate was 500 Hz. Impedances were kept below 20 kΩ.

1324 Sleep scoring was performed according to the guidelines of the American Academy of Sleep

1325 Medicine (AASM; Iber et al., 2007). For the online detection of the onset of slow-wave sleep and for

1326 the surveillance of slow-wave sleep, the real-time EEG was displayed according to the AASM

1327 guidelines using the OpenViBE environment (Renard et al., 2010). Offline sleep scoring was

1328 performed by two trained raters, who were blinded to the experimental conditions, with the

1329 software Polyman (http://www.edfplus.info/). The interrater reliability reached a Cohen's Kappa of

1330 0.83, which is substantial (McHugh, 2012). In cases, where the two raters disagreed, we used the

1331 more conservative rating, i.e., the sleep score that indicated the shallower sleep stage. The

1332 processing of the EEG data was performed with the MATLAB toolboxes EEGLAB

1333 (http://sccn.ucsd.edu/eeglab/)version, version 14.1.2b) and fieldtrip

1334 (https://www.fieldtriptoolbox.org/, version 20190819). If the offline scoring revealed that a word

pair or word was played outside slow-wave sleep, all repetitions of this stimulus were excluded from

data analysis for this subject.

The 30 participants slept for a mean of 59.3 minutes (*SEM* 24.11 min) before the experimenter woke

them. They spent a mean of 32.3 minutes in slow-wave sleep (*SEM* 12.70 min). Total sleep time did

not differ between the Peak-targeted and the Trough-targeted participant sample (Peak: M_{Peak} =

67.4 min, *SEM* = 27.2 min; Trough: M_{Trough} = 51.1 min, *SEM* = 18.0 min, *t* = -1.929, *p* > 0.065). The

duration of slow-wave sleep was significantly shorter for the Trough-targeted participant sample

than for the Peak-targeted participant sample (Trough: M_{SWS} = 26.3 min, SEM_{SWS} = 15.7, Peak: M_{SWS} =

38.2 min, SEM_{SWS} = 14.0; *t*= -2.9, *p* = 0.01). Furthermore, the inter-trial stimulus interval (ISI)

happened to be shorter in the Trough than the Peak condition (Peak: M_{ISI} = 6.3 s, SD_{ISI} = 2.6 s;

Trough: M_{ISI} = 3.3 s, SD_{ISI} = 1.1 s; p<0.003). These differences are due to the fact that the brain-state-

dependent stimulation algorithm targeted troughs better than peaks. Peak-to-trough transitions are

more prominent EEG features than trough-to-peak transitions because peak-to-trough transitions

have higher amplitudes and steeper slopes. The brain-state-dependent stimulation was more likely

to detect these peak-to-trough transitions and therefore targeted more troughs than peaks within

the same amount of time. Consequently, the ISI was shorter in the Trough than the Peak condition.

For this reason, we were able to present the vocabulary within a narrower SWS time-span and could

wake and release the participants earlier in the Trough than the Peak condition. Importantly, neither

the length of the ISI nor the duration spent in slow-wave sleep (both z-transformed; N = 30)

correlated with retrieval accuracy at 36 hours (ISI: *r* = -0.017, *p* = 0.93; slow-wave sleep duration: *r* =

-0.11, *p* = 0.56). Therefore, the length of the ISI and the duration spent in slow-wave sleep do

probably not account for the difference in retrieval performance between the Trough and the Peak

condition. Of note, the number of words played during slow-wave sleep did not differ between the

Peak and the Trough condition (Peak: M_{Peak} = 24.2, *SD* = 3.6; Trough: M_{Trough} = 24.1, *SD* = 4.3; *p* >

0.95).

Brain-state-dependent targeting of slow-wave peaks and troughs

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Peaks and troughs of slow-waves were targeted based on the correlation of the online registered

scalp EEG map with a template of a prototypical slow-wave (Ruch et al., 2022). We targeted the

onset of the spoken words to a time point of 100 ms before the peak/trough maxima/minima in

order to fit each word utterance into a half-wave of a slow-wave. The mean word onset was 113 ms

before peak maxima and 96 ms before trough minima (**Fig. 7**). Thus, the onset of spoken words

preceded a trough on average by 64.05 degrees (95% CI = [53.15 74.95]) and a peak by 56.8 degrees

(95% CI= [54.08 59.52], **Fig. 7**). The targeting accuracy of the used the brain-state-dependent

stimulation algorithm was comparable to other algorithms in the field (Cox, Korjoukov, et al., 2014;

Ngo et al., 2013). The phase distribution in both the Peak and the Trough condition was significantly

non-uniform ($p_{Peak} < 0.001$, $p_{Trough} < 0.001$; Hodges-Ajne omnibus-tests (Zar, 1999) as implemented in

the CircStat toolbox (Berens, 2009)). This indicates that our brain-state-dependent stimulation

algorithm targeted peaks and troughs reliably. This stimulation accuracy allows attributing

differences in sleep-learning/wake-retrieval between the Peak and the Trough condition to these

same brain states rather than to technical fuzziness.

1375

Figure 7. Accuracy of the targeting of slow-wave phase. Data showing the precision of phase targeting for
slow-wave Troughs (**A**, blue) and Peaks (**B**, yellow). On the left side in A and B, we present rose plots that
indicate the phase of slow-wave filtered voltage (08.-1.2 Hz). The arrows demarcate the average phase of

acoustic stimulation; 360° represents a peak and 180° represents for a trough. On the right side in A and B, we
present the histogram illustrating the time delay between a real peak/trough and the acoustic stimulation. The
highlighted line indicates the average of all trials. On the top right we explain the translation of slow-wave
phases into angles. We targeted the acoustic stimulation ahead of the local maxima (peak or trough) to fit the
entire word utterance into a peak/trough. The onset of word presentation was on average 82 ms or 66° before
the trough maximum and 115 ms or 54° before the peak maximum.

1385

Quantification and Statistical Analysis

Data Analysis

Behavioural data were analysed in R (https://www.r-project.org/, version 2022.07.0) using the

packages dplyr, tidyr, ggplot2, ez, wesanderson, lme4, reshape2, readxl, rstatix, and RColorBrewer.

For the analysis of the EEG data, we used the MATLAB toolboxes EEGLAB

(http://sccn.ucsd.edu/eeglab/)version, version 14.1.2b) and fieldtrip

(https://www.fieldtriptoolbox.org/, version 20190819) as well as custom made scripts. The error

probability of 5% was chosen for all statistical tests. Where appropriate, we corrected the p-values

for false discovery rate in multiple hypothesis testing using the Benjamini-Hochberg method.

1395

Behavioural Data Analysis

The outcome measure for sleep-learning was wake-retrieval accuracy at 12 hours and at 36 hours.

Participants assigned the previously sleep-played and new pseudowords to one of three categories

(animal, tool, place). If the assigned category corresponded to the superordinate category of the

translation word that had been played during sleep along with the pseudoword, then the

participant's response was classified as correct. Participants' assignments of new pseudowords to

the three categories were neither correct nor incorrect because new pseudowords were not

associated with a certain translation word. The new pseudowords were included at the 12-hour and

the 36-hour retrieval as a baseline for the event-related EEG potential analyses (correct versus

incorrect versus baseline).

Categorization accuracy for previously sleep-played pseudowords was expressed as percentage of

correct responses. If accuracy was significantly above the mean chance level of 33.33%, we inferred

successful sleep-learning. Accuracy values of participants did not significantly deviate from a normal

distribution at the 12-hour and at the 36-hour retrieval ($p_{Shapiro} > 0.148$), variances did not

significantly violate the assumption of homogeneity ($p_{Levene} > 0.34$), and all values were within the

range of +/- 2 standard deviations from the mean. We computed a 2x2 ANOVA with the between-

subjects factor Peak versus Trough and the within-subjects factor Encoding-Test Delay (12 hours

versus 36 hours). The dependent variable was retrieval accuracy expressed as the difference

between the percentages of correctly retrieved associations minus the percentage of mean chance

performance (33.33 %). A second ANOVA with the within-subjects factor Encoding-Test Delay (12

hours versus 36 hours) was computed for the Trough condition alone to determine whether the

intercept is significant (indicating that the average retrieval accuracy exceeded chance level in the

two encoding-test delays) and to determine whether retrieval performance was different at 12

hours versus 36 hours. Furthermore, we planned a comparison of retrieval performance against

chance level at the 12-hour and at the 36-hour retrieval.

1421

EEG Data Analysis

EEG preprocessing

The raw EEG-data were re-referenced to the common average, band-pass filtered at 0.25 to 35 Hz,

and down-sampled to 100 Hz. The continuous EEG data was subjected to manual artefact rejection.

First, noisy channels and channels with strong sweat artefacts were visually identified and

subsequently interpolated. Next, we visually identified and excluded data segments that contained

muscle artefacts, movement artefacts, or arousals. Artefact rejection was performed by Flavio

Schmidig, who was blinded to the participants' condition (Peak/Trough) and to the type and timing

of sound presentation.

Event-related EEG analyses

We computed sleep-recorded event-related potentials (ERPs) and event-related spectral

perturbations (ERSPs) for each participant. For ERPs, we first epoched the raw EEG data into 7 s trials

(from 3 s before to 4 s after word onset) and then averaged over all trials per condition and per

participant. Moreover, we compared ERSPs between experimental conditions. To this aim, we

computed the spectral power for the fast spindles (12 - 16 Hz) and the theta band (4 - 8 Hz). We

estimated the power over the interval of 2 s before to 3 s after word onset using discrete wavelet

transformation (20 ms steps, i.e., 50 Hz sampling rate). We used linearly increasing cycle numbers

with 4.25 cycles at the lowest and 11.75 cycles at the highest frequency for the theta frequency

band and with 4.25 cycles at the lowest and 11.75 cycles at the highest frequency for the spindle

frequency band. ERSPs were baseline-corrected at the single trial level by normalising the time-

series at each frequency using the frequency-specific mean and standard deviation of the power,

which was computed across the entire trial (Grandchamp & Delorme, 2011). Baseline-corrected

ERSPs were then averaged over all trials of a condition. This procedure was performed for each

electrode, each condition, and each participant. Then, we computed the grand averages for the

conditions (Peak condition, Trough condition, experimental condition, control condition, correct

assignments in the experimental condition, incorrect assignments in the experimental condition). To

test for statistical differences, we performed mass univariate analyses with cluster-based

permutation statistics (1000 permutations) to correct for multiple comparisons (Maris & Oostenveld,

2007). Cluster-level Monte Carlo values were considered significant if error probability was lower

than 5%.

1452

Extraction of slow-wave characteristics

Our aim was to find out which slow-wave characteristics promoted sleep-learning. Therefore, we

computed the standardized **global field power** of the targeted slow-wave (GFP, z-score) at the time

of word onset in each trial. We averaged over the four presentations of a word pair and over each

participant. Furthermore, we computed the Peak/Trough **prototypicality**, which reflected the

similarity (Fisher's z-transformed correlation values) between the electrical field (scalp maps) of the

online-recorded EEG at word onset and the electrical field of the targeted slow-wave phase

(Peak/Trough). Next, we extracted the **inter-trial-phase coherence** at word onset to estimate the

consistency of the targeted slow-wave phase across the four presentations of each word pair

(measured over frontal electrodes, a.u.). Finally, we computed the z-scored **time delay** between

word onset and the time-point of the maximal amplitude of the targeted slow-wave peak/trough.

We compared these parameters between correctly versus incorrectly assigned pseudowords at the

12-hour and the 36-hour retrieval. Where necessary, the data were z-transformed using Fisher's

transformation.

Offline detection of slow-wave peaks and troughs

In order to identify the delay between the time of word onset and the time of the maximal

amplitude of the targeted slow-wave peak/trough, we post-hoc identified discrete slow-wave events

in the EEG. Slow-waves were automatically detected by a MATLAB-based algorithm modelled after

Mölle et al. (2002). Slow-wave peaks and troughs produce distinct brain wide voltage distributions

(Ruch et al., 2014), which we used to target online slow-wave phases. For the off-line identification

of slow-wave peaks and troughs, we used frontal derivatives. We bandpass-filtered the EEG from 0.5

to 1.5 Hz and averaged the EEG over the frontal electrodes ('F1', 'F2', 'F3', 'F4', 'Fz'). Next, we

identified every zero-crossing in the bandpass filtered frontal signal. The local minima and maxima

between zero-crossings were labelled as potential peaks and troughs. In this process, time and

amplitude constraints were added. All slow-waves with durations shorter than 0.8 s or longer than 2

s were excluded. The resulting slow-waves lay between 0.5 and 1.25 Hz. A further criterion was slow-

wave amplitude. The detected slow-wave half-waves needed to exhibit an amplitude (trough-to-

peak) that exceeded two thirds of the slow-wave amplitudes per participant.

Estimation of neural complexity: Higuchi Fractal Dimension

We quantified the degree of information processing in the brain during and following word

presentation during sleep. To this aim, we computed Higuchi Fractal Dimension (HFD) as an EEG-

based measure of "complexity" of ongoing neural activity. HFD provides a non-linear measure of the

complexity, variability, and randomness of EEG time-series (Lau et al., 2022; Parbat & Chakraborty,

2021). Importantly, a high neural complexity has been associated with successful memory formation

during wakefulness (Sheehan et al., 2018). We computed HFD separately for each trial and electrode

for the EEG time-series of our windows of interest (see below) using the MATLAB code provided by

Monge-Alvarez (2022). K_{max} for extracting HFD was set to 10 (Monge-Alvarez, 2022). Single-trial HFD

values were averaged within participants separately for each condition (experimental condition and

control condition), electrode, and time window of interest. Average HFD values were then used for

group-level analyses.

We determined the degree of stimulus-induced information processing following word offset. To

this aim, we computed HFD for the time window from 0.5 to 2 s following word onset. We used the

HFD values, which were computed for the time window from -2 to -0.5 s before word onset, as a

baseline in order to control for inter-individual differences in neural complexity. To test for statistical

differences in HFD, we performed mass univariate analyses with cluster-based permutation statistics

(1000 permutations) to correct for multiple comparisons (Maris & Oostenveld, 2007).

DATA AND SOFTWARE AVAILABILITY

EEG and behavioural data can be requested by contacting the corresponding author Flavio Schmidig.