Conflicts are represented in a cognitive space to reconcile domain-general and domain-specific cognitive control

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Abstract

Cognitive control resolves conflicts between task-relevant and -irrelevant information to enable goal-directed behavior. As conflicts can arise from different sources (e.g., sensory input, internal representations), how a finite set of cognitive control processes can effectively address potentially infinite conflicts remains a major challenge. Based on the cognitive space theory, different conflicts can be parameterized and represented as distinct points in a (low-dimensional) cognitive space, which can then be resolved by a limited set of cognitive control processes working along the dimensions. It leads to a hypothesis that conflicts similar in their sources are also represented similarly in the cognitive space. We designed a task with five types of conflicts that could be conceptually parameterized. Both human performance and fMRI activity patterns in the right dorsolateral prefrontal (dlPFC) support that different types of conflicts are organized based on their similarity, thus suggesting cognitive space as a principle for representing conflicts.

Keywords: cognitive control, cognitive space, domain-general, domain-specific, conflict

Introduction

Cognitive control enables humans to behave purposefully by modulating neural processing to resolve conflicts between task-relevant and task-irrelevant information. For example, when naming the color of the word "BLUE" printed in red ink, we are likely to be distracted by the word meaning, because reading a word is highly automatic in daily life. To keep our attention on the color, we need to mobilize the cognitive control processes to resolve the conflict between the color and word by boosting/suppressing the processing of color/word meaning. As task-relevant and task-irrelevant information can come from different sources, the sources of conflicts and how they should be resolved can vary greatly (Kornblum et al., 1990). For example, the conflict may occur between items of sensory information, such as between a red light and a police officer signaling cars to pass. Alternatively, conflict may occur between sensory and motor information, such as when a voice on the left asks you to turn right. The large variety of conflict sources implies that there may be unlimited number of conflict conditions. A key unsolved question in cognitive control is how our brain efficiently resolves these different types of conflicts.

A first step to addressing this question is to examine the commonalities and/or dissociations across different types of conflicts that can be categorized into different *domains*. Examples of the domains of conflicts include experimental paradigm (Freitas et al., 2007; Magen & Cohen, 2007), sensory modality (Hazeltine et al., 2011; Yang et al., 2017), or conflict type regarding the dimensional overlap of conflict processes (Jiang & Egner, 2014; Liu et al., 2004).

Two solutions to resolving a wide range of conflict types are proposed. They differ based on whether the same cognitive control mechanisms are applied across

domains. On the one hand, the *domain-general* cognitive control theories posit that
the frontoparietal cortex adaptively encodes task information and can thus flexibly
implement control strategies for different types of conflicts. This is supported by the
generalizable control adjustment (i.e., encountering a conflict trial from one type can
facilitate conflict resolution of another type) (Freitas et al., 2007; Kan et al., 2013) and
similar neural patterns (Peterson et al., 2002; Wu et al., 2020) across distinct conflict
tasks. A broader domain-general view holds that the frontoparietal brain
regions/networks are widely involved in multiple control demands well beyond the
conflict domain (Assem et al., 2020; Cole et al., 2013), which explains the remarkable
flexibility in human behaviors. However, since domain-general processes are by
definition likely shared by different tasks, when we need to handle multiple task
demands at the same time, the efficiency of both tasks would be impaired due to
resource competition or interference (Musslick & Cohen, 2021). Therefore, the
domain-general processes is evolutionarily less advantageous for humans to deal with
the diverse situations requiring high efficiency (Cosmides & Tooby, 1994). On the
other hand, the *domain-specific* theories argue that different types of conflicts are
handled by distinct cognitive control processes (e.g., where and how information
processing should be modulated)(Egner, 2008; Kim et al., 2012). However, according
to the domain-specific view, the potentially unlimited conflict situations require a
large variety of preexisting control processes, which is biologically implausible
(Abrahamse et al., 2016).
To reconcile the two theories, researchers recently proposed that cognitive control
might be a mixture of domain-general and domain-specific processes. For instance,
Freitas and Clark (2015) found that trial-by-trial adjustment of control can generalize
across two conflict domains to different degrees, leading to domain-general (strong
generalization) or domain-specific (weak or no generalization) conclusions depending
on the task settings of the consecutive conflicts. Similarly, different brain networks
may show domain-generality (i.e., representing multiple conflicts) or domain-
specificity (i.e., representing individual conflicts separately)(Jiang & Egner, 2014; Li
et al., 2017). Even within the same brain area (e.g., medial frontal cortex), Fu et
al.(2022) found that the neural population activity can be factorized into orthogonal
dimensions encoding both domain-general and domain-specific conflict information,
which can be selectively read out by downstream brain regions. While the mixture
view provides an explanation for the contradictory findings (Braem et al., 2014), it
suffers the same criticism as domain-specific cognitive control theories, as it still
requires unlimited cognitive control processes to fully cover all possible conflicts.
A key to reconciling domain-general and domain-specific cognitive control is to
organize the nearly infinite possible types of conflicts using a system with limited,
dissociable dimensions. A construct with a similar function is the *cognitive space*
(Bellmund et al., 2018), which extends the idea of cognitive map (Behrens et al.,
2018) to the representation of abstract information. Critically, the cognitive space
view holds that the representations of different abstract information are organized
continuously and the representational geometry in the cognitive space are determined
by the similarity among the represented information (Bellmund et al., 2018).

In the human brain, it has been shown that abstract (Behrens et al., 2018; Schuck
et al., 2016) and social (Park et al., 2020) information can be represented in a
cognitive space. For example, social hierarchies with two independent scores (e.g.,
popularity and competence) can be represented in a 2D cognitive space (one
dimension for each score), such that each social item can be located by its score in the
two dimensions (Park et al., 2020). In the field of cognitive control, recent studies
have begun to conceptualize different control states within a cognitive space (Badre et
al., 2021). For example, Fu et al.(2022) mapped different conflict conditions to
locations in a low/high dimensional cognitive space to demonstrate the domain-
general/domain-specific problems; Grahek et al.(2022) used a cognitive space model
of cognitive control settings to explain behavioral changes in the speed-accuracy
tradeoff. However, the cognitive spaces proposed in these studies were only
applicable to a limited number of control states involved in their designs. Therefore, it
remains unclear whether there is a cognitive space that can explain an unlimited
number of control states, similar to that of the spatial location (Bellmund et al., 2018)
and non-spatial knowledge (Behrens et al., 2018). A challenge to answering this
question lies in how to construct control states with continuous levels of similarity.
Our recent work (Yang et al., 2021) showed that it is possible to manipulate
continuous conflict similarity by using a mixture of two independent conflict types
with varying ratios, which can be used to further examine the behavioral and neural
evidence for the cognitive space view. It is also unclear how the cognitive space of
cognitive control is encoded in the brain, although that of spatial locations and non-
spatial abstract knowledge has been relatively well investigated in the medial
temporal lobe, medial prefrontal and orbitofrontal system (Behrens et al., 2018;
Bellmund et al., 2018). Recent research has suggested that the abstract task structure
could be encoded and implemented by the frontoparietal network (Vaidya & Badre,
2022; Vaidya et al., 2021), but whether a similar neural system encodes the cognitive
space of cognitive control remains untested.
The present study aimed to test the geometry of cognitive space in conflict
representation. Specifically, we hypothesize that different types of conflicts are
represented as points in a cognitive space. Importantly, the distance between the
points, which reflects the geometry of the cognitive space, scales with the difference
in the sources of the conflicts being represented by the points. The dimensions in the
cognitive space of conflicts can be the aforementioned *domains*, in which domain-
specific cognitive control processes are defined. For a specific type of conflict, its
location in the cognitive space can be parameterized using a limited number of
coordinates, which reflect how much control is needed for each of the domain-
specific cognitive control processes. The cognitive space can also represent different
types of conflicts with low dimensionality (Badre et al., 2021; MacDowell et al.,
2022). Different domains can be represented conjunctively in a single cognitive space
to achieve domain-general cognitive control, as conflicts from different sources can
be resolved using the same set of cognitive control processes. We further hypothesize
that the cognitive space representing different types of conflicts may be located in the

frontoparietal network due to its essential roles in conflict resolution (Freund, Bugg,
et al., 2021; Fu et al., 2022) and abstract task representation (Vaidya & Badre, 2022).
In this study, we adjusted the paradigm from our previous study (Yang et al.,
2021) by including transitions of trials from five different conflict types, which
enabled us to test if these conflict types are organized in a cognitive space (Fig. 1A).
Specifically, on each trial, an arrow, pointing either upwards or downwards, was
presented on one of the 10 possible locations on the screen. Participants were required
to respond to the pointing direction of the arrow (up or down) by pressing either the
left or right key. Importantly, conflicts from two sources can occur in this task. On
one hand, the vertical location of the arrow can be incongruent with the direction
(e.g., an up-pointing arrow on the lower half of the screen), resulting spatial Stroop
conflict (Liu et al., 2004; Lu & Proctor, 1995). On the other hand, the horizontal
location of the arrow can be incongruent with the response key (e.g., an arrow
requiring left response presented on the right side of the screen), thus causing Simon
conflict (Lu & Proctor, 1995; Simon & Small, 1969). As the arrow location rotates
from the horizontal axis to the vertical axis, spatial Stroop conflict increases, and
Simon conflict decreases. Therefore, the 10 possible locations of the arrow give rise
to five conflict types with unique blend of spatial Stroop and Simon conflicts (Yang et
al., 2021). As the increase in spatial Stroop conflict is perfectly correlated with the
decrease in Simon conflict, we can use a 1D cognitive space to represent all five
conflict types.

Fig. 1. Experimental design. (A) The left panel shows the orthogonal stimulus-response mappings of the two participant groups. In each group the stimuli were only displayed at two quadrants of the circular locations. One group were asked to respond with the left button to the upward arrow and with the right button to the downward arrow presented in the to-left and bottom-right quadrants, and the other group vice versa. The right panel shows the time course of one example trial. The stimuli were displayed for 600 ms, preceded and followed by fixation crosses that lasted for 1400 ms in total. (B) Examples of the five types of conflicts, each containing congruent and incongruent conditions. The arrows were presented at locations along five orientations with isometric polar angles, in which the vertical location introduces the spatial Stroop conflict, and the horizontal location introduces the Simon conflict. Dashed lines are shown only to indicate the location of arrows and were not shown in the experiments. (C) The definition of the angular difference between two conflict types and the conflict similarity. The angle θ is determined by the acute angle between two lines that cross the stimuli and the central fixation. Therefore, stimuli of the same conflict type form the smallest angle of 0, and stimuli between Stroop and Simon form the largest angle of 90°, and others are in between. Conflict similarity is defined by the cosine value of θ. H = high; L = low; M = medium.

One way to parameterize (i.e., defining a coordinate system) the cognitive space is to encode each conflict type by the angle of the axis connecting its two possible stimulus locations (Fig. 1B). Within this cognitive space, the similarity between two conflict types can be quantified as the cosine value of their angular difference (Fig. 1C). The rationale behind defining conflict similarity based on combinations of different conflict sources, such as spatial-Stroop and Simon, stems from the evidence that these sources undergo independent processing (Egner, 2008; Li et al., 2014; Liu et al., 2010; Wang et al., 2014). Identifying these distinct sources is critical in efficiently resolving potentially infinite conflicts. If the conflict types are organized as a cognitive space in the brain, the similarity between conflict types in the cognitive space should be reflected in both the behavior and similarity in the neural representations of conflict types. Our data from two experiments using this experimental design support both predictions: using behavioral data, we found that the influence of congruency (i.e., whether the task-relevant and task-irrelevant information indicate the same response) from the previous trial to the next trial increases with the conflict similarity between the two trials. Using fMRI data, we found that more similar conflicts showed higher multivariate pattern similarity in the right dorsolateral prefrontal cortex (dlPFC).

Results

Conflict type similarity modulated behavioral congruency sequence effect (CSE)

Experiment 1.
We conducted a behavioral experiment (n = 33, 18 females) to examine how CSEs across different conflict types are influenced by their similarity. First, we validated the experimental design by testing the congruency effects. All five conflict types showed robust congruency effects such that the incongruent trials were slower and less

accurate than the congruent trials (Note S1; Fig. S1 A/B). To test the influence of
similarity between conflict types on behavior, we examined the CSE in consecutive
trials. Specifically, the CSE was quantified as the interaction between previous and
current trial congruency and can reflect how (in)congruency on the previous trial
influences cognitive control on the current trial (Egner, 2007; Schmidt & Weissman,
2014). It has been shown that the CSE diminishes if the two consecutive trials have
different conflict types (Akcay & Hazeltine, 2011; Egner et al., 2007; Torres-Quesada
et al., 2013). Similarly, we tested whether the size of CSE increases as a function of
conflict similarity between consecutive trials. To this end, we organized trials based
on a 5 (previous trial conflict type) $\times$ 5 (current trial conflict type) $\times$ 2 (previous trial
congruency) $\times$ 2 (current trial congruency) factorial design, with the first two and the
last two factors capturing between-trial conflict similarity and the CSE, respectively.
The cells in the 5×5 matrix were mapped to different similarity levels according to
the angular difference between the two conflict types (Fig. 1C). As shown in Fig. 2,
the CSE, measured in both reaction time (RT) and error rate (ER), scaled with conflict
similarity.
To test the modulation of conflict similarity on the CSE, we constructed a linear
mixed effect model to predict RT/ER in each cell of the factorial design using a
predictor encoding the interaction between the CSE and conflict similarity (see
Methods). The results showed a significant effect of conflict similarity (RT: $\beta = 0.10$
± 0.01, $t(1978) = 15.82$, $p < .001$, $\eta_p^2 = .120$; ER: $\beta = 0.15 \pm 0.02$, $t(1978) = 7.84$, $p <$
.001, $\eta_p^2 = .085$, Fig. S2B/E). In other words, the CSE increased with the conflict
similarity between two consecutive trials. The conflict similarity modulation effect
remained significant after regressing out the influence of physical proximity between
the stimuli of consecutive trials (Note S2). As a control analysis, we also compared
this approach to a two-stage analysis that first calculated the CSE for each previous $\times$
current trial conflict type condition and then tested the modulation of conflict
similarity on the CSEs (Yang et al., 2021). The two-stage analysis also showed a
strong effect of conflict similarity (RT: $\beta = 0.58 \pm 0.04$, $t(493) = 14.74$, $p < .001$, $\eta_p^2 =$
.388; ER: $\beta = 0.36 \pm 0.05$, $t(493) = 7.01$, $p < .001$, $\eta_p^2 = .320$, Fig. S2A/D).
Importantly, individual modulation effects of conflict similarity were positively
correlated between the two approaches (RT: $r = 0.48$; ER: $r = 0.86$, both ps < 0.003,
one-tailed), indicating the consistency of the estimated conflict similarity effects
across the two approaches. In the following texts, we will use the terms "*conflict*
similarity effect" and "*conflict type effect*" interchangeably.
Moreover, to test the continuity and generalizability of the similarity modulation,
we conducted a leave-one-out prediction analysis. We used the behavioral data from
Experiment 1 for this test, due to its larger amount of data than Experiment 2.
Specifically, we removed data from one of the five similarity levels (as illustrated by
the θs in Fig. 1C) and used the remaining data to perform the same mixed-effect
model (i.e., the two-stage analysis). This yielded one pair of beta coefficients
including the similarity regressor and the intercept for each subject, with which we
predicted the CSE for the removed similarity level for each subject. We repeated this

process for each similarity level once. The predicted results were highly correlated
with the original data, with $r = .87$ for the RT and $r = .84$ for the ER, $ps < .001$.

Fig. 2. The conflict similarity modulation on the behavioral CSE in Experiment 1. (A) RT and (B)
ER are plotted as a function of congruency types on trial n−1 and trial n. Each column shows one
similarity level, as indicated by the defined angular difference between two conflict types. Error bars
are standard errors. C = congruent; I = incongruent; RT = reaction time; ER = error rate.

Experiment 2.
Behavioral results. We next conducted an fMRI experiment using a shorter version of
the same task with a different sample (n = 35, 17 females) to seek neural evidence of
how different conflict types are organized. Using behavioral data, we first validated
the experimental design by testing congruency effects in each of the five conflict
types (Note S1; Fig. S1 C/D). We then tested the modulation of conflict similarity on
the behavioral CSE using the linear mixed effect model as in Experiment 1 (except
the two-stage method). Results showed a significant effect of conflict similarity
modulation (RT: $\beta = 0.24 \pm 0.04$, $t(1148) = 6.36$, $p < .001$, $\eta_p^2 = .096$; ER: $\beta = 0.33 \pm$
0.06, $t(1206) = 5.81$, $p < .001$, $\eta_p^2 = .124$, Fig. S2C/F), thus replicating the results of
Experimental 1 and setting the stage for fMRI analysis. As in Experiment 1, the
conflict similarity modulation effect remained significant after regressing out the
influence of physical proximity between the stimuli of consecutive trials (Note S2).

Fig. 3. **The congruency effect and parametric modulation effect detected by uni-voxel analyses.**
Results displayed are probabilistic TFCE enhanced and thresholded with voxel-wise $p < .001$ and
cluster-wise $p < .05$, both one-tailed. The congruency effect denotes the higher activation in
incongruent than congruent condition (left panel). The positive parametric modulation effect (I_pm –
C_pm) denotes the higher activation when the conflict type contained a higher ratio of Simon conflict
component (right panel). I = incongruent; C = congruent; pm = parametric modulator.

In the fMRI analysis, we first replicated the classic congruency effect by searching for
brain regions showing higher univariate activation in incongruent than congruent
conditions (GLM1, see Methods). Consistent with the literature (Botvinick et al.,
2004; Fu et al., 2022), this effect was observed in the pre-supplementary motor area
(pre-SMA) (Fig. 3, Table S1). We then tested the encoding of conflict type as a
cognitive space by identifying brain regions with activation levels parametrically
covarying with the coordinates (i.e., axial angle relative to the horizontal axis) in the
hypothesized cognitive space. As shown in Fig. 1B, change in the angle corresponds
to change in spatial Stroop and Simon conflicts in opposite directions. Accordingly,
we found the right inferior parietal sulcus (IPS) and the right dorsomedial prefrontal
cortex (dmPFC) displayed positive correlation between fMRI activation and the
Simon conflict (Fig. 3, Fig. S3, Table S1).
     To further test if the univariate results explain the conflict similarity modulation
of the behavioral CSE (slope in Fig. S2C), we conducted brain-behavioral correlation
analyses for regions identified above. Regions with higher spatial Stroop/Simon
modulation effects were expected to trigger higher behavioral conflict similarity
modulation effect on the CSE. However, none of the three regions (i.e., left MFG,
right IPS and right dmPFC, Fig. 3) were positively correlated with the behavioral
performance, all uncorrected $ps > .28$, one-tailed. In addition, since the conflict type
difference covaries with the orientation of the arrow location at the individual level
(e.g., the stimulus in a higher level of Simon conflict is always closer to the horizontal

axis, see Fig. S4), the univariate modulation effects may not reflect purely conflict
type difference. To further tease these factors apart, we used multivariate analyses.

Multivariate patterns of the right dlPFC encodes the conflict similarity

Fig. 4. The conflict type effect. (A) Brain regions surviving the Bonferroni correction ($p < 0.0001$)
across the 360 regions (criterion 1). Labeled regions are those meeting the criterion 2. (B) Different
encoding of conflict type in the incongruent with congruent conditions. * Bonferroni corrected $p < .05$.
(C) The brain-behavior correlation of the right 8C (criterion 3). The x-axis shows the beta coefficient of
the conflict type effect from the RSA, and the y-axis shows the beta coefficient obtained from the
behavioral linear model using the conflict similarity to predict the CSE in Experiment 2. (D)
Illustration of the different encoding strength of conflict type similarity in incongruent versus
congruent conditions of right 8C. The y-axis is derived from the z-scored Pearson correlation
coefficient, consistent with the RSA methodology. See Fig. S5B for a plot with the raw Pearson
correlation measurement. l = left; r = right.

The hypothesis that the brain encodes conflict types in a cognitive space predicts that
similar conflict types will have similar neural representations. To test this prediction,
we computed the representational similarity matrix (RSM) that encoded correlations
of blood-oxygen-level dependent (BOLD) signal patterns between each pair of
conflict type (Stroop, St_HSm_L, St_MSm_M, St_LSm_H, and Simon, with H, M and L
indicating high, medium and low, respectively, see also Fig. 1B) × congruency
(congruent, incongruent) × arrow direction (up, down) × run × subject combinations
for each of the 360 cortical regions from the Multi-Modal Parcellation (MMP) cortical
atlas (Glasser et al., 2016; Jiang et al., 2020). The RSM was then submitted to a linear

mixed-effect model as the dependent variable to test whether the representational similarity in each region was modulated by various experimental variables (e.g., conflict type, spatial orientation, stimulus, response, etc., see Methods). The linear mixed-effect model was used to de-correlate conflict type and spatial orientation leveraging the between-subject manipulation of stimulus locations (Fig. 7 and Fig. S4).

   To validate this method, we applied this analysis to test the effects of response/stimulus features and found that representational similarity of the BOLD signal significantly covaried with whether two response/spatial location/arrow directions were the same most strongly in bilateral motor/visual/somatosensory areas, respectively (Fig. S6). We then identified the cortical regions encoding conflict type as a cognitive space by testing whether their RSMs can be explained by the similarity between conflict types. Specifically, we applied three independent criteria: (1) the cortical regions should exhibit a statistically significant positive conflict similarity effect on the RSM; (2) the conflict similarity effect should be stronger in incongruent than congruent trials to reflect flexible adjustment of cognitive control demand when the conflict is present; and (3) the conflict similarity effect should be positively correlated with the behavioral conflict similarity modulation effect on the CSE (see *Behavioral Results* of Experiment 2). The first criterion revealed several cortical regions encoding the conflict similarity, including the Brodmann 8C area (a subregion of dlPFC) (Glasser et al., 2016) and a47r in the right hemisphere, and the superior frontal language (SFL) area, 6r, 7Am, 24dd, and ventromedial visual area 1 (VMV1) areas in the left hemisphere (Bonferroni corrected $ps < 0.0001$, one-tailed, Fig. 4A). We next tested whether these regions were related to cognitive control by comparing the strength of conflict similarity effect between incongruent and congruent conditions (criterion 2). Results revealed that the left SFL, left VMV1, and right 8C met this criterion, Bonferroni corrected $ps < .05$, one-tailed, suggesting that the representation of conflict type was strengthened when the conflict was present (e.g., Fig. 4D and Fig. S5). The inter-subject brain-behavioral correlation analysis (criterion 3) showed that the strength of conflict similarity effect on RSM scaled with the modulation of conflict similarity on the CSE (slope in Fig. S2C) in right 8C ($r = .52$, Bonferroni corrected $p = .002$, one-tailed, Fig. 4C) but not in the left SFL and VMV1 (all Bonferroni corrected $ps > .05$, one-tailed). These results are listed in Table 1. In addition, we did not find evidence supporting the encoding of congruency in the right 8C area (see Note S6), suggesting that the right 8C area specifically represents conflict similarity.

   To examine if the right 8C specifically encodes the cognitive space rather than the domain-general or domain-specific organizations, we tested several additional models (see Methods). Model comparison showed a lower BIC in the Cognitive-Space model (BIC = 5377094) than the Domain-General (BIC = 537127) or Domain-Specific (BIC = 537127) models. Further analysis showed the dimensionality of the representation in the right 8C was 1.19, suggesting the cognitive space was close to 1D. We also tested if the observed conflict similarity effect was driven solely by spatial Stroop or Simon conflicts, and found larger BICs for the models only

including the Stroop similarity (i.e., the Stroop-Only model, BIC = 5377122) or
Simon similarity (i.e., the Simon-Only model, BIC = 5377096). An additional
Stroop+Simon model, including both Stroop-Only and Simon-Only regressors, also
showed a worse model fitting (BIC = 5377118). Moreover, we replicated the results
with only incongruent trials, considering that the pattern of conflict representations is
more manifested when the conflict is present (i.e., on incongruent trials) than not (i.e.,
on congruent trials). We found a poorer fitting in Domain-general (BIC = 1344129),
Domain-Specific (BIC = 1344129), Stroop-Only (BIC = 1344128), Simon-Only (BIC
= 1344120), and Stroop+Simon (BIC = 1344157) models than the Cognitive-Space
model (BIC = 1344104). These results indicate that the right 8C encodes an integrated
cognitive space for resolving Stroop and Simon conflicts. The more detailed model
comparison results are listed in Table 2.
In sum, we found converging evidence supporting that the right dlPFC (8C area)
encoded conflict similarity, which further supports the hypothesis that conflict types
are represented in a cognitive space.

Table 1. Summary statistics of the cross-subject RSA for regions showing
conflict type and orientation effects identified by the three criteria.

Region	Criterion 1			Criterion 2		Criterion 3	
name	t	$\beta \pm$ SD	p	t	p	r	p
Conflict type effect							
left SFL	5.12	0.0008 ± 0.0002	1.5×10^{-7}	2.45	.007	.35	.021
left 24dd	6.61	0.0012 ± 0.0002	1.9×10^{-11}	1.61	.053	−.04	.580
left 7Am	7.40	0.0015 ± 0.0002	6.6×10^{-14}	−0.75	.772	.04	.418
left 6r	5.90	0.0012 ± 0.0002	1.8×10^{-9}	−1.94	.974	−.11	.736
left VMV1	7.84	0.0017 ± 0.0002	2.2×10^{-15}	2.83	.002	−.27	.940
right 8C*	5.60	0.0011 ± 0.0002	1.1×10^{-8}	2.46	.007	.52	.001
right a47r	5.04	0.0007 ± 0.0001	2.4×10^{-7}	−0.68	.753	−.04	.589
Orientation effect							
left FEF*	5.17	0.0011 ± 0.0002	1.2×10^{-7}	2.73	.003	.02	.456
left 31pv	6.37	0.0019 ± 0.0003	9.6×10^{-11}	−0.48	.686	.12	.247
right V1*	5.59	0.0007 ± 0.0001	1.1×10^{-8}	2.91	.002	−.08	.671
right V2*	5.09	0.0015 ± 0.0003	1.8×10^{-7}	3.19	.001	.02	.466
right V4	5.02	0.0015 ± 0.0003	2.6×10^{-7}	0.56	.289	−.13	.777
right LO2	5.95	0.0020 ± 0.0003	1.3×10^{-9}	−1.81	.965	.27	.062
right 5m	5.24	0.0011 ± 0.0002	8.1×10^{-8}	−2.12	.983	−.10	.707
right PF*	5.57	0.0009 ± 0.0002	1.2×10^{-8}	3.08	.001	-.01	.523

394 Note. all p values listed are 1-tailed and uncorrected. The * denotes the regions
395 meeting all three criteria for each effect.

396 **Table 2. Model comparison results of the right 8C. RSM_I shows results using**
397 **incongruent trials only.**

Model name	Regressor	Full RSM			RSM_I		
		t	p	BIC	t	p	BIC
Cognitive-Space	similarity	5.60	1.07×10^{-8}	5377094	4.97	3.37×10^{-7}	1344105

Domain-General	similarity	−0.19	.575	5377127	0.40	.346	1344129
Domain-Specific	similarity	0.84	.201	5377127	0.28	.390	1344129
Stroop-Only	similarity	0.20	.423	5377122	1.23	.109	1344128
Simon-Only	similarity	4.19	1.37×10^{-5}	5377096	3.11	.0009	1344120
Stroop+Simon	Stroop	0.06	.478	5377118	1.01	.149	1344157
	Simon	3.30	.0005		3.05	.001	

398   *Multivariate patterns of visual and oculomotor areas encode stimulus orientation*

399
400   **Fig. 5. The orientation effect.** (A) Brain regions surviving the Bonferroni correction ($p < 0.0001$)
401   across the 360 regions (criterion 1). Labeled regions are those meeting the criterion 2. (B) Different
402   encoding of orientation in the incongruent with congruent conditions. * Bonferroni corrected $p < .05.$,
403   ** Bonferroni corrected $p < .01$.

404
To tease apart the representation of conflict type from that of perceptual information,
we tested the modulation of the spatial orientations of stimulus locations on RSM
using the aforementioned RSA. We also applied three independent criteria: (1) the
cortical regions should exhibit a statistically significant orientation effect on the RSM;
(2) the conflict similarity effect should be stronger in incongruent than congruent
trials; and (3) the orientation effect should not interact with the CSE, since the
orientation effect was dissociated from the conflict similarity effect and was not
expected to influence cognitive control. We observed increasing fMRI
representational similarity between trials with more similar orientations of stimulus
location in the occipital cortex, such as right V1, right V2, right V4, and right lateral
occipital 2 (LO2) areas (Bonferroni corrected ps < 0.0001). We also found the same
effect in the oculomotor related region, i.e., the left frontal eye field (FEF), and other
regions including the right 5m, left 31pv and right parietal area F (PF) (Fig. 5A). Then
we tested if any of these brain regions were related to the conflict representation by
comparing their encoding strength between incongruent and congruent conditions.
Results showed that the right V1, right V2, left FEF, and right PF encoded stronger
orientation effect in the incongruent than the congruent condition, Bonferroni
corrected ps $< .05$, one-tailed (Table1, Fig. 5B). We then tested if any of these regions
was related to the behavioral performance, and results showed that none of them
positively correlated with the behavioral conflict similarity modulation effect, all
uncorrected ps $> .45$, one-tailed. Thus all regions are consistent with the criterion 3.

Like the right 8C area, none of the reported areas directly encoded congruency (see
Note S6). Taken together, we found that the visual and oculomotor regions encoded
orientations of stimulus location in a continuous manner and that the encoding
strength was stronger when the conflict was present.
We hypothesize that the overlapping spatial information of orientation may have
facilitated the encoding of conflict types. To explore the relation between conflict
type and orientation representations, we conducted representational connectivity (i.e.,
the similarity between two within-subject RSMs of two regions) (Kriegeskorte et al.,
2008) analyses and found that among the orientation effect regions, the right V1 and
right V2 showed significant representational connectivity with the right 8C compared
to the controlled regions (including those encoding orientation effect but not showing
larger encoding strength in incongruent than congruent conditions, as well as eight
other regions encoding none of our defined effects in the main RSA, see Methods).
Compared with the largest connectivity strength in the controlled regions (i.e., the
right V4, $\beta = 0.7963 \pm 0.0314$), we found higher connectivity in the right V1, $\beta = $
0.8633 ± 0.0325, and right V2, $\beta = 0.8773 \pm 0.0334$, (Fig. S7).

Discussion

Understanding how different types of conflicts are resolved is essential to answer how
cognitive control achieves adaptive behavior. However, the dichotomy between
domain-general and/or domain-specific processes presents a dilemma (Braem et al.,
2014; Egner, 2008). Reconciliation of the two views also suffers from the inability to
fully address how infinite conflicts can be resolved by a limited set of cognitive
control processes. In this study, we hypothesized that this issue can be addressed if
conflicts are organized as a cognitive space. Leveraging the well-known dissociation
between the spatial Stroop and Simon conflicts (Li et al., 2014; Liu et al., 2010; Wang
et al., 2014), we designed five conflict types that are systematically different from
each other. The cognitive space hypothesis predicted that the representational
proximity/distance between two conflict types scales with their
similarities/dissimilarities, which was tested at both behavioral and neural levels.
Behaviorally, we found that the CSEs were linearly modulated by conflict similarity
between consecutive trials, replicating and extending our previous study (Yang et al.,
2021). BOLD activity patterns in the right dlPFC further showed that the
representational similarity between conflict types was modulated by their conflict
similarity, and that strength of the modulation was positively associated with the
modulation of conflict similarity on the behavioral CSE. We also observed that
activity in two brain regions (right IPS and right dlPFC) was parametrically
modulated by the conflict type difference, though they did not directly explain the
behavioral results. Additionally, we found that the visual regions encoded the spatial
orientation of the stimulus location, which might provide the essential concrete
information to determine the conflict type. Together, these results support the
hypothesis that conflicts are organized in a cognitive space that enables a limited set
of cognitive control processes to resolve infinite possible types of conflicts.

Fig. 6. Illustration of the hypothesized dimensionalities of different representations. The shade of
the red color indicates the degree of dimensionality (i.e., how many dimensions are needed to represent
different states). The dimensionality of domain-general representation is extremely low, with all
representations compressed to one dot. The dimensionality of domain-specific representation is
extremely high, with each control state encoded in a unique and orthogonal dimension. The
dimensionality of the organized representation is modest, enabling distant states to be separated but
also allowing close states to share representations. The solid arrows show the axes of different
dimensions. The dashed arrows indicate how the representational dimensionality can be reduced by
projecting the independent dimensions to a common dimension.

Conventionally, the domain-general view of control suggests a common
representation for different types of conflicts (Fig. 6, left), while the domain-specific
view suggests dissociated representations for different types (Fig. 6, right). Previous
research on this topic often adopts a binary manipulation of conflicts (Braem et al.,
2014) (i.e., each domain only has one conflict type) and gathered evidence for the
domain-general/specific view with presence/absence of CSE, respectively. Here, we
parametrically manipulated the similarity of conflict types and found the CSE
systematically vary with conflict similarity level, demonstrating that cognitive control
is neither purely domain-general nor purely domain-specific, but can be reconciled as
a cognitive space (Bellmund et al., 2018)(Fig. 6, middle). The model comparison
analysis also showed that the Cognitive-Space model best explained the
representation in right DLPFC. Specifically, the cognitive space provides a solution to
use a single cognitive space organization to encode different types of conflicts that are
close (domain-general) or distant (domain-specific) to each other. It also shows the
potential for how unlimited conflict types can be coded using limited resources (i.e.,
as different points in a low-dimensional cognitive space), as suggested by its out-of-
sample predictability. Moreover, geometry can also emerge in the cognitive space (Fu
et al., 2022), which will allow for decomposition of a conflict type (e.g., how much
conflict in each of the dimensions in the cognitive space) so that it can be mapped into
the limited set of cognitive control processes. Such geometry enables fast learning of

cognitive control settings from similar conflict types by providing a measure of similarity (e.g., as distance in space).

If the dimensionality of the cognitive space of conflict is extremely high, the cognitive space solution would suffer the same criticism as the domain-specificity theory. We argue that the dimensionality is manageable for the human brain, as task information unrelated to differentiating conflicts can be removed. For example, the Simon conflict can be represented in a space consisting of spatial location, stimulus information and responses. Thus, the dimensionality of the cognitive space of conflicts should not exceed the number of represented features. The dimensionality can be further reduced, as humans selectively represent a small number of features when learning task representations (e.g., spatial information is reduced to the horizontal dimension from the 3D space we live in)(Niv, 2019). Consistently, we observed a low dimensional (1.19D) space representing the five conflict types. This is expected since the only manipulated variable is the angular distance between conflict types. The reduced dimensionality does not only require less effort to represent the conflict, but also facilitates generalization of cognitive control settings among different conflict types (Badre et al., 2021).

Although our finding of cognitive space in the right dlPFC differs from other cognitive space studies (Constantinescu et al., 2016; Park et al., 2020; Schuck et al., 2016) that highlighted the orbitofrontal and hippocampus regions, it is consistent with the cognitive control literature. The prefrontal cortex has long been believed to be a key region of cognitive control representation (Mansouri et al., 2007; Miller & Cohen, 2001; Milner, 1963) and is widely engaged in multiple task demands (Cole et al., 2013; Duncan, 2010). However, it is not until recently that the multivariate representation in this region has been examined. For instance, Vaidya et al.(2021) reported that frontal regions presented latent states that are organized hierarchically. Freund et al.(2021) showed that dlPFC encoded the target and congruency in a typical color-word Stroop task. Taken together, we suggest that the right dlPFC might flexibly encode a variety of cognitive spaces to meet the dynamic task demands. In addition, we found no such representation in the left dlPFC (Note S8), indicating a possible lateralization. Previous studies showed that the left dlPFC was related to the expectancy-related attentional set up-regulation, while the right dlPFC was related to the online adjustment of control (Friehs et al., 2020; Vanderhasselt et al., 2009), which is consistent with our findings. Moreover, the right PFC also represents a composition of single rules (Reverberi et al., 2012), which may explain how the spatial Stroop and Simon types can be jointly encoded in a single space.

Previous researchers have proposed an "expected value of control (EVC)" theory, which posits that the brain can evaluate the cost and benefit associated with executing control for a demanding task, such as the conflict task, and specify the optimal control strength (Shenhav et al., 2013). For instance, Grahek et al. (2022) found that more frequently switching goals when doing a Stroop task were achieved by adjusting smaller control intensity. Our work complements the EVC theory by further investigating the neural representation of different conflict conditions and how these representations can be evaluated to facilitate conflict resolution. We found that

different conflict conditions can be efficiently represented in a cognitive space
encoded by the right dlPFC, and participants with stronger cognitive space
representation have also adjusted their conflict control to a greater extent based on the
conflict similarity (Fig 4C). The finding suggests that the cognitive space organization
of conflicts guides cognitive control to adjust behavior. Previous studies have shown
that participants may adopt different strategies to represent a task, with the model-
based strategies benefitting goal-related behaviors more than the model-free strategies
(Rmus et al., 2022). Similarly, we propose that cognitive space could serve as a
mental model to assist fast learning and efficient organization of cognitive control
settings. Specifically, the cognitive space representation may provide a principle for
how our brain evaluates the expected cost of switching and the benefit of
generalization between states and selects the path with the best cost-benefit tradeoff
(Abrahamse et al., 2016; Shenhav et al., 2013). The proximity between two states in
cognitive space could reflect both the expected cognitive demand required to
transition and the useful mechanisms to adapt from. The closer the two conditions are
in cognitive space, the lower the expected switching cost and the higher the
generalizability when transitioning between them. With the organization of a
cognitive space, a new conflict can be quickly assigned a location in the cognitive
space, which will facilitate the development of cognitive control settings for this
conflict by interpolating nearby conflicts and/or projecting the location to axes
representing different cognitive control processes, thus leading to a stronger CSE
when following a more similar conflict condition. On the other hand, without a
cognitive space, there would be no measure of similarity between conflicts on
different trials, hence limiting the ability of fast learning of cognitive control setting
from similar trials.
The cognitive space in the right dlPFC appears to be an abstraction of concrete
information from the visual regions. We found that the right V1 and V2 encoded the
spatial orientation of the target location (Fig. 5) and showed strong representational
connectivity with the right dlPFC (Fig. S7), suggesting that there might be
information exchange between these regions. We speculate that the representation of
spatial orientation may have provided the essential perceptual information to
determine the conflict type (Fig. 1) and thus served as the critical input for the
cognitive space. The conflict type representation further incorporates the stimulus-
response mapping rules to the spatial orientation representation, so that vertically
symmetric orientations can be recognized as the same conflict type (Fig. S4). In other
words, the representation of conflict type involves the compression of perceptual
information (Flesch et al., 2022), which is consistent with the idea of a low-
dimensional representation of cognitive control (Badre et al., 2021; MacDowell et al.,
2022). The compression and abstraction processes might be why the frontoparietal
regions are the top of hierarchy of information processing (Gilbert & Li, 2013) and
why the frontoparietal regions are widely engaged in multiple task demands(Duncan,
2013).
Although the spatial orientation information in our design could be helpful to the
construction of cognitive space, the cognitive space itself was independent of the

stimulus-level representation of the task. We found the conflict similarity modulation on CSE did not change with more training (see Note S3), indicating that the cognitive space did not depend on strategies that could be learned through training. Instead, the cognitive space should be determined by the intrinsic similarity structure of the task design. For example, a previous study (Freitas & Clark, 2015) has found that the CSE across different versions of spatial Stroop and flanker tasks was stronger than that across either of the two conflicts and Simon. In their designs, the stimulus similarity was controlled at the same level, so the difference in CSE was only attributable to the similar dimensional overlap between Stroop and flanker tasks, in contrast to the Simon task. Furthermore, recent studies showed that the cognitive space generally exists to represent structured latent states (e.g., Vaidya & Badre, 2022), mental strategy cost (Grahek et al., 2022), and social hierarchies (Park et al., 2020). Therefore, cognitive space is likely a universal strategy that can be applied to different scenarios.

With conventional univariate analyses, we observed that the overall congruency effect was located at the medial frontal region (i.e., pre-SMA), which is consistent with previous studies (Botvinick et al., 2004; Fu et al., 2022). Beyond that, we also found regions that can be parametrically modulated by conflict type difference, including right IPS, right dlPFC (modulated by Simon difference). The right lateralization of these regions is consistent with a previous finding (Li et al., 2017). The scaling of brain activities based on conflict difference is potentially important to the representational organization of different types of conflicts. However, we didn't observe their brain-behavioral relevance. One possible reason is that the conflict (dis)similarity is a combination of (dis)similarity of spatial Stroop and Simon conflicts, but each univariate region only reflects difference along a single conflict domain. Also likely, the representational geometry is more of a multivariate problem than what univariate activities can capture (Freund, Etzel, et al., 2021). Future studies may adopt approaches such as repetition suppression induced fMRI adaptation (Badre et al., 2021) to test the role of univariate activities in task representations.

Methodological implications. The use of an experimental paradigm that permits parametric manipulation of conflict similarity provides a way to systematically investigate the organization of cognitive control, as well as its influence on adaptive behaviors. This approach extends traditional paradigms, such as the multi-source interference task (Fu et al., 2022), color Stroop-Simon task (Liu et al., 2010) and similar paradigms that do not afford a quantifiable metric of conflict source similarity. Moreover, the cross-subject RSA provides high sensitivity to the variables of interest and the ability to separate confounding factors. For instance, in addition to dissociating conflict type from orientation, we dissociated target from response, and spatial Stroop distractor from Simon distractor. We further showed cognitive control can both enhance the target representation and suppress the distractor representation (Note S10, Fig. S8), which is in line with previous studies (Polk et al., 2008; Ritz & Shenhav, 2022).

A few limitations of this study need to be noted. To parametrically manipulate the conflict similarity levels, we adopted the spatial Stroop-Simon paradigm that enables

parametrical combinations of spatial Stroop and Simon conflicts. However, since this
paradigm is a two-alternative forced choice design, the behavioral CSE is not a pure
measure of adjusted control but could be partly confounded by bottom-up factors such
as feature integration (Hommel et al., 2004). Future studies may replicate our findings
with a multiple-choice design (including more varied stimulus sets, locations and
responses) with confound-free trial sequences (Braem et al., 2019). Another limitation
is that in our design, the spatial Stroop and Simon effects are highly anticorrelated.
This constraint may make the five conflict types represented in a unidimensional
space (e.g., a circle) embedded in a 2D space. Future studies may test the 2D
cognitive space with fully independent conditions. A possible improvement to our
current design would be to include left, right, up, and down arrows represented in a
grid formation across four spatially separate quadrants, with each arrow mapped to its
own response button. However, one potential confounding factor would be that these
conditions have different levels of difficulty (i.e., different magnitude of conflict),
which may affect the CSE results and their representational similarity. Additionally,
our study is not a comprehensive test of the cognitive space hypothesis but aimed
primarily to provide original evidence for the geometry of cognitive space in
representing conflict information in cognitive control. Future research should examine
other aspects of the cognitive space such as its dimensionality, its applicability to
other conflict tasks such as Eriksen Flanker task, and its relevance to other cognitive
abilities, such as cognitive flexibility and learning.

In sum, we showed that the cognitive control can be organized in an abstract
cognitive space that is represented in the right dlPFC and guides cognitive control to
adjust goal-directed behavior. The cognitive space hypothesis reconciles the long-
standing debate between the domain-general and domain-specific views of cognitive
control and provides a parsimonious and more broadly applicable framework for
understanding how our brains efficiently and flexibly represents multiple task
settings.

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Materials and Methods

Subjects

In Experiment 1, we enrolled thirty-three college students (19-28 years old, average of
21.5 ± 2.3 years old; 19 males). In Experiment 2, thirty-six college students were
recruited, and one subject was excluded due to not following task instructions. The
final sample of Experiment 2 consisted of thirty-five participants (19-29 years old,
average of 22.3 ± 2.5 years old; 17 males). The sample sizes were determined based
on our previous study (Yang et al., 2021). All participants reported no history of
psychiatric or neurological disorders and were right-handed, with normal or
corrected-to-normal vision. The experiments were approved by the Institutional
Review Board of the Institute of Psychology, Chinese Academy of Science. Informed
consent was obtained from all subjects.

Method Details

Experiment 1

Experimental Design. We adopted a modified spatial Stroop-Simon task (Yang et al., 2021) (Fig. 1). The task was programmed with the E-prime 2.0 (Psychological Software Tools, Inc.). The stimulus was an upward or downward black arrow (visual angle of ~ 1°) displayed on a 17-inch LCD monitor with a viewing distance of ~60 cm. The arrow appeared inside a grey square at one of ten locations with the same distance from the center of the screen, including two horizontal (left and right), two vertical (top and bottom), and six corner (orientations of 22.5°, 45° and 67.5°) locations. The distance from the arrow to the screen center was approximately 3°. To dissociate orientation of stimulus locations and conflict types (see below), participants were randomly assigned to two sets of stimulus locations (one included top-right and bottom-left quadrants, and the other included top-left and bottom-right quadrants).

Each trial started with a fixation cross displayed in the center for 100−300 ms, followed by the arrow for 600 ms and another fixation cross for 1100−1300 ms (the total trial length was fixed at 2000 ms). Participants were instructed to respond to the pointing direction of the arrow by pressing a left or right button and to ignore its location. The mapping between the arrow orientations and the response buttons was counterbalanced across participants. The task design introduced two possible sources of conflicts: on one hand, the direction of the arrow is either congruent or incongruent with the vertical location of the arrow, thus introducing a spatial Stroop conflict (Lu & Proctor, 1995; MacLeod, 1991), which contains the dimensional overlap between task-relevant stimulus and task-irrelevant stimulus (Kornblum et al., 1990); on the other hand, the response (left or right button) is either congruent or incongruent with the horizontal location of the arrow, thus introducing a Simon conflict (Lu & Proctor, 1995; Simon & Small, 1969), which contains the dimensional overlap between task-irrelevant stimulus and response (Kornblum et al., 1990). Therefore, the five polar orientations of the stimulus location (from 0 to 90°) defined five unique combinations of spatial Stroop and Simon conflicts, with more similar orientations having more similar composition of conflicts. More generally, the spatial orientation of the arrow location relative to the center of the screen forms a cognitive space of different blending of spatial Stroop and Simon conflicts.

The formal task consisted of 30 runs of 101 trials each, divided into three sessions of ten runs each. The participants completed one session each time and all three sessions within one week. Before each session, the participants performed training blocks of 20 trials repeatedly until the accuracy reached 90% in the most recent block. The trial sequences of the formal task were pseudo-randomly generated to ensure that each of the task conditions and their transitions occurred with equal number of trials.

Experiment 2

Experimental Design. The apparatus, stimuli and procedure were identical to
Experiment 1 except for the changes below. The stimuli were back projected onto a
screen (with viewing angle being ~3.9° between the arrow and the center of the
screen) behind the subject and viewed via a surface mirror mounted onto the head
coil. Due to the time constraints of fMRI scanning, the trial numbers decreased to a
total of 340, divided into two runs with 170 trials each. To obtain a better
hemodynamic model fitting, we generated two pseudo-random sequences optimized
with a genetic algorithm (Wager & Nichols, 2003) conducted by the NeuroDesign
package (Durnez et al., 2018) (see Note S3 for more detail). In addition, we added 6
seconds of fixation before each run to allow the stabilization of the hemodynamic
signal, and 20 seconds after each run to allow the signal to drop to the baseline.
Before scanning, participants performed two practice sessions. The first one
contained 10 trials of center-displayed arrow and the second one contained 32 trials
using the same design as the main task. They repeated both sessions until their
performance accuracy for each session reached 90%, after which the scanning began.

fMRI Image acquisition and preprocessing

Functional imaging was performed on a 3T GE scanner (Discovery MR750) using
echo-planar imaging (EPI) sensitive to BOLD contrast [in-plane resolution of $3.5 \times$
3.5 mm^2, 64×64 matrix, 37 slices with a thickness of 3.5 mm and no interslice skip,
repetition time (TR) of 2000 ms, echo-time (TE) of 30 ms, and a flip angle of 90°]. In
addition, a sagittal T1-weighted anatomical image was acquired as a structural
reference scan, with a total of 256 slices at a thickness of 1.0 mm with no gap and an
in-plane resolution of 1.0×1.0 mm^2.
Before preprocessing, the first three volumes of the functional images were
removed due to the instability of the signal at the beginning of the scan. The
anatomical and functional data were preprocessed with the fMRIprep 20.2.0 (Esteban
et al., 2019) (RRID:SCR_016216), which is based on Nipype 1.5.1 (Gorgolewski et
al., 2011) (RRID:SCR_002502). Specifically, BOLD runs were slice-time corrected
using 3dTshift from AFNI 20160207 (Jenkinson et al., 2002) (RRID:SCR_005927).
The BOLD time-series were resampled to the MNI152NLin2009cAsym space
without smoothing. For a more detailed description of preprocessing, see Note S4.
After preprocessing, we resampled the functional data to a spatial resolution of 3×3
$\times 3$ mm^3. All analyses were conducted in volumetric space, and surface maps are
produced with Connectome Workbench
(https://www.humanconnectome.org/software/connectome-workbench) for display
purpose only.

 Quantification and Statistical Analysis

Behavioral analysis

Experiment 1.   RT and ER were the two dependent variables analyzed. As for RTs,
we excluded the first trial of each block (0.9%, for CSE analysis only), error trials
(3.8%), trials with RTs beyond three *SD*s or shorter than 200 ms (1.3%) and post-
error trials (3.4%). For the ER analysis, the first trial of each block and trials after an
error were excluded. To exclude the possible influence of response repetition, we
centered the RT and ER data within the response repetition and response alternation
conditions separately by replacing condition-specific mean with the global mean for
each subject.
To examine the modulation of conflict similarity on the CSE, we organized trials
based on a 5 (previous trial conflict type) × 5 (current trial conflict type) × 2 (previous
trial congruency) × 2 (current trial congruency) factorial design. As conflict similarity
is commutive between conflict types, we expected the previous by current trial
conflict type factorial design to be a symmetrical (e.g., a conflict 1-conflict 2
sequence in theory has the same conflict similarity modulation effect as a conflict 2-
conflict 1 sequence), resulting a total of 15 conditions left for the first two factors of
the design (i.e., previous × current trial conflict type). For each previous × current
trial conflict type condition, the conflict similarity between the two trials can be
quantified as the cosine of their angular difference. In the current design, there were
five possible angular difference levels (0, 22.5°, 42.5°, 67.5° and 90°, see Fig. 1C).
We further coded the previous by current trial congruency conditions (hereafter
abbreviated as CSE conditions) as CC, CI, IC and II, with the first and second letter
encoding the congruency (C) or incongruency (I) on the previous and current trial,
respectively. As the CSE is operationalized as the interaction between previous and
current trial congruency, it can be rewritten as a contrast of (CI – CC) – (II – IC). In
other words, the load of CSE on CI, CC, II and IC conditions is 1, –1, –1 and 1,
respectively. To estimate the modulation of conflict similarity on the CSE, we built a
regressor by calculating the Kronecker product of the conflict similarity scores of the
15 previous × current trial conflict similarity conditions and the CSE loadings of
previous × current trial congruency conditions. This regressor was regressed against
RT and ER data separately, which were normalized across participants and CSE
conditions. The regression was performed using a linear mixed-effect model, with the
intercept and the slope of the regressor for the modulation of conflict similarity on the
CSE as random effects (across both participants and the four CSE conditions). As a
control analysis, we built a similar two-stage model (Yang et al., 2021). In the first
stage, the CSE [i.e., (CI – CC) – (II – IC)] for each of the previous × current trial
conflict similarity condition was computed. In the second stage, CSE was used as the
dependent variable and was predicted using conflict similarity across the 15 previous
× current trial conflict type conditions. The regression was also performed using a
linear mixed effect model with the intercept and the slope of the regressor for the
modulation of conflict similarity on the CSE as random effects (across participants).

Experiment 2. Behavioral data was analyzed using the same linear mixed effect model
as Experiment 1, with all the CC, CI, IC and II trials as the dependent variable. In
addition, to test if fMRI activity patterns may explain the behavioral representations
differently in congruent and incongruent conditions, we conducted the same analysis
to measure behavioral modulation of conflict similarity on the CSE using congruent
(CC and IC) and incongruent (CI and II) trials separately.

Estimation of fMRI activity with univariate general linear model (GLM)

To estimate voxel-wise fMRI activity for each of the experimental conditions, the
preprocessed fMRI data of each run were analyzed with the GLM. We conducted
three GLMs for different purposes. GLM1 aimed to validate the design of our study
by replicating the engagement of frontoparietal activities in conflict processing
documented in previous studies (Jiang & Egner, 2014; Li et al., 2017), and to explore
the cognitive space related regions that were parametrically modulated by the conflict
type. Preprocessed functional images were smoothed using a 6-mm FWHM Gaussian
kernel. We included incongruent and congruent conditions as main regressors and
appended a parametric modulator for each condition. The modulation parameters for
Stroop, St_HSm_L, St_MSm_M, St_LSm_H, and Simon trials were −2, −1, 0, 1 and 2,
respectively. In addition, we also added event-related nuisance regressors, including
error/missed trials, outlier trials (slower than three SDs of the mean or faster than 200
ms) and trials within two TRs of significant head motion (i.e., outlier TRs, defined as
standard DVARS > 1.5 or FD > 0.9 mm from previous TR)(Jiang et al., 2020). On
average there were 1.2 outlier TRs for each run. These regressors were convolved
with a canonical hemodynamic response function (HRF) in SPM 12
(http://www.fil.ion.ucl.ac.uk/spm). We further added volume-level nuisance
regressors, including the six head motion parameters, the global signal, the white
matter signal, the cerebrospinal fluid signal, and outlier TRs. Low-frequency signal
drifts were filtered using a cutoff period of 128 s. The two runs were regarded as
different sessions and incorporated into a single GLM to get more power. This yielded
two beta maps (i.e., a main effect map and a parametric modulation map) for the
incongruent and congruent conditions, respectively and for each subject. At the group
level, paired t-tests were conducted between incongruent and congruent conditions,
one for the main effect and the other for the parametric modulation effect. Since the
spatial Stroop and Simon conflicts change in the opposite direction to each other, a
positive modulation effect would reflect a higher brain activation when there is more
Simon conflict, and a negative modulation effect would reflect a higher brain
activation for more spatial Stroop conflict. To avoid confusion, we converted the
modulation effect of spatial Stroop to positive by using a contrast of [− (I_pm −
C_pm)] throughout the results presentation. Results were corrected with the
probabilistic threshold-free cluster enhancement (pTFCE) and then thresholded by
3dClustSim function in AFNI (Cox & Hyde, 1997) with voxel-wise $p < .001$ and
cluster-wize $p < .05$, both 1-tailed. To visualize the parametric modulation effects, we
conducted a similar GLM (GLM2), except we used incongruent and congruent
conditions from each conflict type as separate regressors with no parametric

modulation. Then we extracted beta coefficients for each regressor and each
participant with regions observed in GLM1 as regions of interest, and finally got the
incongruent−congruent contrasts for each conflict type at the individual level. We
reported the results in Fig. 3, Table S1, and Fig. S3. Visualization of the uni-voxel
results was made by the MRIcron
(https://www.mccauslandcenter.sc.edu/mricro/mricron/).
The GLM3 aimed to prepare for the representational similarity analysis (see
below). There were several differences compared to GLM1. The unsmoothed
functional images after preprocessing were used. This model included 20 event-
related regressors, one for each of the 5 (conflict type) × 2 (congruency condition) × 2
(arrow direction) conditions. The event-related nuisance regressors were similar to
GLM1, but with additional regressors of response repetition and post-error trials to
account for the nuisance inter-trial effects. To fully expand the variance, we
conducted one GLM analysis for each run. After this procedure, a voxel-wise fMRI
activation map was obtained per condition, run and subject.

Representational similarity analysis (RSA)

To measure the neural representation of conflict similarity, we adopted the RSA.
RSAs were conducted on each of the 360 cortical regions of a volumetric version of
the MMP cortical atlas (Glasser et al., 2016). To de-correlate the factors of conflict
type and orientation of stimulus location, we leveraged the between-subject
manipulation of stimulus locations and conducted RSA in a cross-subject fashion
(Fig. 7 and Fig. S4). Previous studies (e.g., J. Chen et al., 2017) have demonstrated
that consistent multi-voxel activation patterns exist across individuals, and successful
applications of cross-subject RSA (see review by Freund, Etzel, et al., 2021) and
cross-subject decoding approaches (Jiang et al., 2016; Tusche et al., 2016) have also
been reported. The beta estimates from GLM3 were noise-normalized by dividing the
original beta coefficients by the square root of the covariance matrix of the error terms
(Nili et al., 2014). For each cortical region, we calculated the Pearson's correlations
between fMRI activity patterns for each run and each subject, yielding a 1400 (20
conditions × 2 runs × 35 participants) × 1400 RSM. The correlations were calculated
in a cross-voxel manner using the fMRI activation maps obtained from GLM3
described in the previous section. We excluded within-subject cells from the RSM
(thus also excluding the within-run similarity as suggested by Walther et al., (2016)),
and the remaining cells were converted into a vector, which was then z-transformed
and submitted to a linear mixed effect model as the dependent variable. The linear
mixed effect model also included regressors of conflict similarity and orientation
similarity. Importantly, conflict similarity was based on how Simon and spatial Stroop
conflicts are combined and hence was calculated by first rotating all subject's
stimulus location to the top-right and bottom-left quadrants, whereas orientation was
calculated using original stimulus locations. As a result, the regressors representing
conflict similarity and orientation similarity were de-correlated. Similarity between
two conditions was measured as the cosine value of the angular difference. Other
regressors included a target similarity regressor (i.e., whether the arrow directions

were identical), a response similarity regressor (i.e., whether the correct responses
were identical); a spatial Stroop distractor regressor (i.e., vertical distance between
two stimulus locations); a Simon distractor regressor (i.e., horizontal distance between
two stimulus locations). Additionally, we also included a regressor denoting the
similarity of Group (i.e., whether two conditions are within the same subject group,
according to the stimulus-response mapping). We also added two regressors including
ROI-mean fMRI activations for each condition of the pair to remove the possible uni-
voxel influence on the RSM. A last term was the intercept. To control the artefact due
to dependence of the correlation pairs sharing the same subject, we included crossed
random effects (i.e., row-wise and column-wise random effects) for the intercept,
conflict similarity, orientation and the group factors (G. Chen et al., 2017). Individual
effects for each regressor were also extracted from the model for brain-behavioral
correlation analyses. In brain-behavioral analyses, only the RT was used as behavioral
measure to be consistent with the fMRI results, where the error trials were regressed
out.

The statistical significance of these beta estimates was based on the outputs of the
mixed-effect model estimated with the "fitlme" function in Matlab 2022a. Since
symmetric cells from the RSM matrix were included in the mixed-effect model, we
adjusted the t and p values with the true degree of freedom, which is half of the cells
included minus the number of fixed regressors. Multiple comparison correction was
applied with the Bonferroni approach across all cortical regions at the $p < 0.0001$
level. To test if the representation strengths are different between congruent and
incongruent conditions, we also conducted the RSA using only congruent (RDM_C)
and incongruent (RDM_I) trials separately. The contrast analysis was achieved by an
additional model with both RDM_C and RDM_I included, adding the congruency and
the interaction between conflict type (and orientation) and congruency as both fixed
and random factors. The difference between incongruent and congruent
representations was indicated by a significant interaction effect. To visualize the
difference, we plotted the effect-related patterns (the predictor multiplied by the slope,
plus the residual) as a function of the similarity levels (Fig. 4D), and a summary RSM
for incongruent and congruent conditions based on the raw Pearson correlation
coefficients, respectively (Fig. S5).

Figure 7. Schematic of the orthogonality between conflict similarity and
orientation. The within-subject RSMs (e.g., Group1-Group1) for conflict similarity
and orientation are all the same, but the cross-group correlations (e.g., Group2-
Group1) are different. Therefore, we can separate the contribution of these two effects
when including them as different regressors in the same linear regression model. The
plotted matrices here include only one subject each from Group 1 and Group 2.
Numbers 1-5 indicate the conflict type conditions, for spatial Stroop, St_HSm_L,
St_MSm_M, St_LSm_H, and Simon, respectively. The thin lines separate four different sub-
conditions, i.e., target arrow (up, down) × congruency (incongruent, congruent),
within each conflict type.

Model comparison and representational dimensionality

To estimate if the right 8C specifically encodes the cognitive space, rather than the
domain-general or domain-specific structures, we conducted two more RSAs. We
replaced the cognitive space-based conflict similarity matrix in the RSA we reported
above (hereafter referred to as the Cognitive-Space model) with one of the alternative
model matrices, with all other regressors equal. The domain-general model treats each
conflict type as equivalent, so each two conflict types only differ in the magnitude of
their conflict. Therefore, we defined the domain-general matrix as the difference in
their congruency effects indexed by the group-averaged RT in Experiment 2. Then the
z-scored model vector was sign-flipped to reflect similarity instead of distance. The
domain-specific model treats each conflict type differently, so we used a diagonal
matrix, with within-conflict type similarities being 1 and all cross-conflict type
similarities being 0.
Moreover, to examine if the cognitive space is driven solely by the Stroop or
Simon conflicts, we tested a spatial Stroop-Only (hereafter referred to as "Stroop-
Only") and a Simon-Only model, with each conflict type projected onto the spatial
Stroop (vertical) axis or Simon (horizontal) axis, respectively. The similarity between
any two conflict types was defined using the Jaccard similarity index (Jaccard, 1901),
that is, their intersection divided by their union. We also included a model assuming
the Stroop and Simon dimensions are independently represented in the brain, adding
up the Stroop-Only and Simon-Only regressors (hereafter referred to as the
Stroop+Simon model). We conducted similar RSAs as reported above, replacing the
original conflict similarity regressor with the Strrop-Only, Simon-Only, or both
regressors (for the Stroop+Simon model), and then calculated their Bayesian
information criterions (BICs).
To better capture the dimensionality of the representational space, we estimated
its dimensionality using the participation ratio (Ito & Murray, 2023). Since we
excluded the within-subject cells from the whole RSM, the whole RSM is an
incomplete matrix and could not be used. To resolve this issue, we averaged the cells
corresponding to each pair of conflict types to obtain an averaged 5×5 RSM matrix,
similar to the matrix shown in Fig. 1C. We then estimated the participation ratio using
the formula:

$\text{dim} = \dfrac{\left(\Sigma_i^m \lambda_i\right)^2}{\Sigma_i^m \lambda_i^{\,2}},$

where λ_i is the eigenvalue of the RSM and m is the number of eigenvalues.

Representational connectivity analysis

To explore the possible relevance between the conflict type and the orientation
effects, we conducted representational connectivity (Kriegeskorte et al., 2008)
between regions showing evidence encoding conflict similarity and orientation
similarity. We hypothesized that this relationship should exist at the within-subject
level, so we conducted this analysis using within-subject RSMs excluding the
diagonal. Specifically, the z-transformed RSM vector of each region were extracted
and submitted to a mixed linear model, with the RSM of the conflict type region (i.e.,
the right 8C) as the dependent variable, and the RSM of one of the orientation regions
(e.g., right V2) as the predictor. Intercept and the slope of the regressor were set as
random effects at the subject level. The mixed effect model was conducted for each
pair of regions, respectively. Considering there might be strong intrinsic correlations
across the RSMs induced by the nuisance factors, such as the within-subject
similarity, we added two sets of regions as control. First, we selected regions without
showing any effects of interest (i.e., uncorrected $ps > 0.3$ for all the conflict type,
orientation, congruency, target, response, spatial Stroop distractor and Simon
distractor effects). Second, we selected regions of orientation effect meeting the first
but not the second criterion, to account for the potential correlation between regions
of the two partly orthogonal regressors (Fig. S6). Existence of representational
connectivity was defined by a connectivity slope higher than 95% of the standard
error above the mean of any control region.
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