The impact of host heterogeneity on pathogen evolution depends on spatial structure

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ABSTRACT

Host diversity and spatial structure both separately impact parasite evolution and may also interact when space structures host heterogeneity and populations must adapt to both selection pressures. Here, we experimentally evolve granulosis virus in microcosms of its *Plodia interpunctella* (Indian meal moth) host that vary in spatial structure and host genetic diversity. We do this by manipulating food viscosity (spatial structure) and adding either one (homogeneous) or two (heterogeneous) host genotypes to the microcosm. Spatial structure therefore bot generally structures of infectious contacts and decreases the rate of contact between genotypes. We preserve spatial structure across passages and assay virus from different positions on the two host genotypes. We find that virus evolves specific interactions with its locally familiar host genotype, but that the impact of specialization on evolved phenotypes depends on the spatial structure. In spatially structured treatments, exploitation rates are higher on the familiar host, while, in well-mixed treatments, they are lower. We also find that virus can specialize to their locally familiar host in heterogeneous microcosms when spatial structure lowers contact rates between hosts. These results demonstrate that host genetic diversity and spatial structure can interact to reshape the evolution of pathogen host range. [197/200]

INTRODUCTION

A body of literature on the 'monoculture effect' has shown that host genetic diversity affects infectious disease dynamics in both ecological and evolutionary contexts [1–5]. Specifically, genetically diverse host populations can decrease the prevalence of infectious diseases and may constrain their evolution of transmissibility or virulence [3,6–12]. This can be explained by heterogeneous host populations limiting the transmission of specialist pathogens and thereby selecting for 'mediocre' generalists that may be constrained by costs associated with trade-offs or with the lesser evolvability of generalists [13–19].

This theory, however, considers scenarios where the genetic diversity of the host population is well-mixed so that transmission occurs readily between host types. However, it is clear that many host populations exhibit some sort of spatial or contact network structuring. In this case, a parasite lineage may be more likely to infect one host type even if the population is genetically diverse overall. Several theoretical studies have examined this scenario by manipulating the contact matrix between hosts to show that the degree of mixing in a population should change the evolutionarily optimal strategy for host range [20–22]. Higher contact rates between host types should select for generalists [20–22], but some models show that it can also lead to greater specialization when migration increases the amount of genetic variation that selection can act upon and increases local competition for patches [23–25]. Additionally, spatially structured transmission is, by itself, also predicted to affect parasite evolution because 'self-shading' should select for less infective, more prudent pathogens [26–34]. However, some theory suggests that there may be regions of parameter space where intermediate levels of spatial structure select for more exploitative pathogens [28,33]. Current host mixing models do not explicitly consider these effects of spatial structure within their frameworks and there may be additional ways that host range and life history trade-offs interact if we consider that it may easier to become a generalist if 'mediocre', intermediate phenotypes are already optimal [35]. Therefore, there are open questions for how we expect spatial structure and host genetic diversity to interact, both in terms of how host type mixing affects host range evolution and also in terms of how these different selection pressures interact.

We explore these interactions by experimentally evolving granulosis virus in microcosms of its *Plodia interpunctella*, or Indian meal moth (Hübner), host that vary in their host genetic diversity and spatial structuring. We manipulate spatial structure by altering the viscosity of the food medium that larvae live within [30,36,37], and we alter host heterogeneity by adding larvae from either the same or different inbred populations (host genotypes) to either half of the microcosm [38] (Figure 1). The treatments are then fully crossed so that each host treatment is in both food viscosity treatments. Altering host genetic diversity allows us to examine the consequences of host heterogeneity on virus evolution [6,7,10,16], while altering the spatial structure of micocosms manipulates the contact rates between hosts and structures infectious contacts [20,30]. Our experiment therefore explores how spatial structure and host heterogeneity interact and how the spatial structuring of heterogeneity affects its impact on pathogen evolution.

We find that manipulating the spatial structure of a population can change the impact of
specialization on pathogen phenotypes in that virus populations reverse whether they have
lower or higher exploitation metrics on their familiar host than on the foreign host depending on
the spatial structure of their evolution condition. We also find that virus in heterogeneous
microcosms is more locally specialized when there are lower migration rates between the host
types. These results suggest that interactions between selection pressures may result in
idiosyncratic patterns of parasite specialization when parasites are simultaneously optimizing life
history trade-offs and host range. Furthermore, these results suggest that heterogeneous host
populations may support assemblages of specialized parasites when spatial structure decreases
contact rates between host types. This work therefore has implications for our theories about
how host diversity affects infectious disease evolution and control, and, more generally, for how
interactions between selection pressures can lead to evolutionary outcomes unexpected by
theory based on individual trade-offs [35,39,40].

METHODS

Study system

Plodia interpunctella, or the Indian meal moth, is a stored grain pest that naturally lives at high
population density within its cereal food medium for 5 larval instar stages before it pupates into
an adult moth that disperses, mates, and lays eggs, but does not eat [41,42]. It is naturally
infected by the *Plodia interpunctella* granulosis virus (PiGV), a dsDNA baculovirus that transmits
when larvae directly cannibalize infection killed cadavers or consume virus that was released into
the environment from such cadavers [43,44]. Thus, the virus is an obligate killer that will only
transmit if it kills its host. Notably, the virus can only infect *P. interpunctella* during the larval
stages and, if exposed larvae clear the infection, they can pupate and carry out the rest of their
life history as normal [45]. Infection killed cadavers are recognizable because successful infection
turns larvae an opaque, chalky white color due to the high density of viral occlusion bodies [46].
The system has proved a powerful tool for examining the effects of spatial structure on pathogen
exploitation rates and, more recently, host genotype specialization [30,38].

Host genotype selection and maintenance

For this experiment, we selected two inbred populations of *P. interpunctella* that were previously
generated in the lab by brother-sister mating individuals for >27 generations [47]. Each
population should therefore be essentially a clonal population of two distinct host genotypes
(Genotype 9 and Genotype 17). These genotypes were chosen because they had similar levels of
general resistance or, alternatively worded, the ancestral virus has similar levels of initial
infectivity on them [38] (Table S2, Figure S3). We have previously shown that virus evolved in
homogeneous populations of these specific host genotypes can specialize on its familiar host
genotype by increasing their infectivity and/or productivity [38].

We maintained these genotypes as inbred lines in wide-mouthed Nalgene pots (ThermoFisher
Scientific, U.K.) in the absence of infection with 200g 'Standard' food medium (made in batches
of 500g cereal mix (50% Earth's Best oatmeal, 30% wheat bran, 20% rice flour), 100g brewer's

yeast, 2.2g sorbic acid, 2.2g methyl paraben, 125ml honey, and 125ml glycerol) in incubators set
at 27±2 °C and 35±5% humidity, with 16:8hr light: dark cycles [48]. To maintain populations, ~50
adult moths were moved into a new pot with new food when they emerged monthly. Thus, host
lines were maintained in the absence of infection and did not evolve throughout the experiment.

Manipulating spatial structure

We manipulated spatial structure in the experiment by changing the viscosity of the food medium
as in [30,36,37]. Because larvae live within their food medium, this alters individuals' dispersal
patterns and thus the spatial structure of their infectious contacts. We made food of two
viscosities, 'loose' and 'sticky', which differ solely in the amount of glycerol added. 'Loose' food
contains 500g Earth's Best oatmeal, 100g brewer's yeast, 2.2g sorbic acid, 2.2g methyl paraben,
and 175ml glycerol. 'Sticky' food contains 500g Earth's Best oatmeal, 100g brewer's yeast, 2.2g
sorbic acid, 2.2g methyl paraben, and 450ml glycerol. 'Loose' and 'sticky' food was then added
to wide-mouthed Nalgene pots and frozen overnight to kill any insect eggs potentially
contaminating the food. The mass of food added to these pots (300g 'loose' and 550g 'sticky'
food) was determined by the volume needed to entirely fill half of one of our plastic microcosm
containers. We tested the impact of food viscosity on spatial structure in several ways. First, we
measured life history traits (development time and mass at pupation) of larvae added to assay
grids with 'sticky' and 'loose' food (as in [48]) to ensure that food viscosity did not affect these
metrics (Figure S1). Second, we added 'loose' and 'sticky' food to 4 cm diameter PVC pipes (10
each), added 11-day old 3rd instar larvae to one side of the pipe, and measured how far larvae
dispersed after 10 days (Table S1). Finally, we set up microcosms with the two food types as in
our experiment below but added food containing larvae to only one half of the microcosm and
sterile food to the other half. We incubated these microcosms for 21 days, then recorded the
position of every individual (Figure 2C).

Figure 1: Experimental design and passaging scheme. (Left) Each microcosm was set up by adding 2 pots of food
containing 11-day old larvae to opposite vertical ends of a plastic microcosm with a 3x5 grid. The 3rd row of the grid
is therefore a contact zone between the hosts. There are 3 replicates for each of the 8 microcosms. There are 4
different treatment types of homogeneous or heterogeneous hosts by 'loose' or 'sticky' food. Each homogeneous
treatment was set up with both host types and each heterogeneous host treatment was set up alternating which
host was on 'top' or 'bottom' of the grid. Microcosms were consistently oriented in the growth chamber so that the
'bottom' side was closer to the door. (Right) After 20 days incubating with virus, microcosms were frozen and
dissected into grid squares. All infected larvae from each grid square were harvested, added to a 1.5mL Eppendorf
tube (1 square per tube), and homogenized to release occlusion bodies. 500mL of the virus solution was then pipetted
in droplets over the same grid square of a new microcosm of the same treatment set-up with fresh 11-day old hosts.
Therefore, the spatial force of infection was preserved across passages. We experimentally evolved virus for 10
passages.

<u>Setting up host populations for microcosms</u>

After thawing the pots of 'sticky' and 'loose' food, we added ~50 similarly aged adult moths to
each pot from either our Genotype 9 or Genotype 17 host maintenance populations and
incubated them for 10 days. These single-genotype adults mated and laid eggs into the 'sticky' or
'loose' food. 10 days after adding adults, these pots were used to set up microcosms as in Figure
1. While pots were set up with the same number of adults, they may not have contained the
same number of larvae. Observationally, population sizes may have varied from a couple dozen
individuals to mid-hundreds of individuals.

Microcosms were set up in 9.25" x 12.08" x 0.9" inch plastic A4 document cases (Daiso Japan,
U.S.A.) that had been marked with an even 3 x 5 grid of 3.08" x 2.42" squares. We set up 8
microcosms per replicate: 1) homogeneous Genotype 9 hosts in 'loose' food; 2) homogeneous
Genotype 17 hosts in 'loose' food; 3) homogeneous Genotype 9 hosts in 'sticky' food; 4)
homogeneous Genotype 17 hosts in 'sticky' food; 5) heterogeneous hosts (Genotype 9 on top /
Genotype 17 on bottom) in 'loose' food; 6) heterogeneous hosts (Genotype 17 on top / Genotype
9 on bottom) in 'loose' food; 7) heterogeneous hosts (Genotype 17 on top / Genotype 9 on

bottom) in 'sticky' food ; and 8) 7) heterogeneous hosts (Genotype 9 on top / Genotype 17 on
bottom) in 'sticky' food (Figure 1). Each microcosm therefore had a single food type (either
'sticky' or 'loose'), according to its treatment. To arrange hosts in the microcosm, we added 2
pots of the food containing 10-day old larvae to opposite vertical ends of the grid, so that food
fully filled the plastic containers. For homogeneous host treatments, we added 2 pots containing
larvae of the same genotype and, for heterogeneous treatments, these 2 pots contained larvae
of different genotypes. Thus, homogeneous genotype microcosms had a single genotype of host
throughout the grid, while heterogeneous microcosms had two genotypes separated vertically
across the grid with a contact zone at the 3rd row. To balance our treatments and account for
potential effects due to position within the grid, we set up 2 microcosms of each of the 2
heterogeneous treatments and alternated which genotype is on 'top'.

These microcosms were then incubated overnight, as above, so that virus could be added to them
on day 11. We repeated this process each passage to set up new microcosms so that evolving
virus were added to a fresh microcosm. This allowed us to maintain 2 non-interbreeding and non-
evolving host genotypes in our microcosms and preserve the spatial structuring of such
genotypes across passages.

<u>Experimental evolution</u>

We set up 3 replicates of each of our 8 unique microcosm types (24 serially passaged microcosms
total). We initiated serial passage by pipetting 5ml of 10^{-2} stock virus solution in small droplets
evenly over the top of each microcosm. Each microcosm was then incubated for 20 days and then
frozen overnight to kill larvae for harvesting. Passage lengths (10 days before set-up, 1 day
overnight, 20 days with virus) therefore roughly correspond to the host's natural ~monthly
cyclical demography [37]. We stagger the replicates' passaging schedules weekly due to the time
intensive nature of passaging.

To harvest virus, we dissected each microcosm by grid square and separately collected infection
killed cadavers from each square in sterile 1.5ml Eppendorf tubes (Figure 1). We added 1ml
sterile, MilliQ water to each square's tube and used a sterile pellet pestle (Fisher Scientific, U.S.A.)
to manually burst larvae and release viral occlusion bodies. We dropleted 500ul of this solution
from each square onto the same square of that treatment's freshly set-up microcosm to infect
the next passage and froze the rest of the solution. Therefore, we preserved the force of and
spatial structure of infection within the grid across passages. We recorded the number of infected
cadavers in each square at each passage to track the spatial ecology of infection in the
experiment.

The microcosms newly infected with passaged virus were then placed back into incubators for 20
days to allow the virus to infect larvae for the next passage. We experimentally evolved virus for
10 passages, a number standard for microbial evolution experiments. There were several
occasions where we had to use the frozen virus solutions reserved during passaging to re-set up
passages due to low numbers of infected cadavers or contamination with another pathogen. Low
infected numbers were caused by low total population sizes and tended to happen in batches
when a set of adults did not breed for whatever reason. There were no observable trends in when
this would occur. Bt contamination was much rarer and also tended to happen in batches
(potentially when a food batch had been contaminated) without observable trends.

Contamination was recognizable because the most common contaminant, *Bacillus thuringiensis*
(Bt), turns infected larvae black rather than white [49]. We could generally expect any co-infected
larvae to display the black phenotype since Bt kills larvae more quickly (Yitbarak, unpublished
data), so re-setting up passages when Bt was visually detected would clear the virus population
and prevent co-infection from selecting on evolving virus. Congruously, we did not see any signs
of persistent contamination within our passages nor in any of our assays.

Assay

After passage 10, we collected virus infected cadavers from each square as above. We next
pooled the virus from the 3 squares in each row of the 3x5 grid in equal proportion so that we
had 5 virus samples per microcosm. Each pooled sample was therefore the virus population at a
certain vertical position within the microcosm, along the gradient of heterogeneity for the
heterogeneous host microcosms. We purified virus by centrifuging for 1 min at 3000 rpm to
remove larger particulate matter and then 3 min at 13000 rpm to pellet virus. We ran these
samples through a .65 micron filter to semi-purify our virus of larger bacterial and fungal
contaminants, as in [38]. Next, we quantified the concentrations of each sample by counting
occlusion bodies on a Petroff-Hauser counting chamber with 400x darkfield microscopy and
diluted each to an assay dose concentration of ~7.5×10^8 occlusion bodies per mL in 2% sucrose
and .2% dye [38]. The sugar entices the larvae to ingest the virus and the dye allows the
experimenter to determine which have ingested half their body lengths of solution and are
considered exposed.

We assayed each pooled virus sample on both of our 2 host genotypes, Genotype 9 and Genotype
17, in a balanced, batched design (see Table S3) to determine the proportion of hosts each virus
sample infects on each genotype and the average number of occlusion bodies each virus sample
produces per infection on each genotype. With 5 virus samples for each of the 8 microcosms that
have 3 replicates, this resulted in 240 virus sample x assay genotype combinations. Because only
1 genotype is assayed per day and there are strong day effects within the system, we included
assay genotype and set-up date in all statistical models to account both for any general
differences in resistance and assay day effects. Furthermore, conclusions are drawn from
comparing the relative phenotypes of evolved virus on the different assay genotypes rather than
comparing to the ancestral population that was assayed separately (Figure S3, Table S2).

To set up infectivity assays, we first moved ~70-80 adult moths of the appropriate host genotype
into new pots with 200g 'standard' food. Eleven days after setting up assay pots, we collected
100 third instar larvae for each assay combination in a petri dish and starved them under a damp
paper towel for 2 hours. After starvation, we syringed tiny droplets of the appropriate virus-
sucrose-dye solution onto the petri dish for the larvae to consume. We added 50 larvae that have
orally ingested half their body lengths of virus solution to 2 25-cell compartmentalized square
petri dishes (ThermoFisher Scientific, U.S.A.) with 'standard' food and incubated them for 20 days
[38]. Assay grids were labelled with random identifiers to blind assay combinations and prevent
bias. After 20 days, assay grids were frozen and destructively sampled to count the number of
infected and uninfected individuals. Infected cadavers from each assay grid were then saved in a
pooled sample for virus quantification.

To determine the average number of occlusion bodies produced per infected individual, we
extracted virus from the pooled samples from each assay grid using a sterile pellet pestle (Fisher
Scientific, U.S.A.) to manually burst larvae and release viral occlusion bodies. We then centrifuged
these samples as above, but did not filter them, and counted occlusion bodies on a Petroff-
Hauser counting chamber. The concentration of occlusion bodies was then divided by the
number of infected cadavers that were in the pooled sample to get the average number of
occlusion bodies produced per infection for each virus sample on each host genotype.

Statistical analyses

We analyzed our data using a generalized linear mixed modelling framework in R [50]. All models
were run in R version 4.2.3 (2023-03-15) -- "Shortstop Beagle" [51]. We used packages
'glmmTMB' and 'lme4' to build models, 'DHARMa' to check model residuals, 'afex' and 'car' to
determine significant model terms, 'emmeans' to extract effects, 'tidyverse' to manipulate data,
and 'patchwork' and 'ggplot2' to plot results [52–60]. We determined error structures for models
by testing fitted models with 'DHARMa' and then adjusting to best fit residuals. On occasion,
observation level random effects were used to correct overdispersion in our models [61]. Where
necessary, contrasts were used with 'emmeans' to determine effect estimates for treatments.
All model tables and annotated code are in the supplement. Models are named in the table (MS,
M1-6) and referenced in the manuscript as appropriate.

Spatial structure analysis

First, we analyzed how larvae moved in our microcosm food viscosity test (Figure 2A) by asking
whether the total count of individuals in a square is predicted by an interaction between the
viscosity of the food and the distance (in square number) that the square is from where larvae
were added (with squares where larvae were directedly added coded as 0) (MS2). The model
uses a poisson error structure with observation level random effects. We next examined how
food viscosity spatially structured infection during the evolution experiment using the data
collected on the number of infected individuals in each square at each passage for each
microcosm. To do this, we ran a Levene's Test for Homogeneity of Variance on the infected count
data to determine if our 'sticky' and 'loose' food treatments differ in their variance, a measure of
how 'clumpy' infection is within a microcosm (MS1).

Assay analysis

Infectivity and productivity assay data were analyzed in a generalized linear mixed modeling
framework using the same packages and process as above [50]. We built models treating
proportion infected, average number of occlusion bodies per infected individual, and the
composite exploitation rate (proportion infected multiplied by the average virus count) as our
response variables. We transformed average virus counts and composite exploitation rates by
multiplying and rounding them to produce integer counts for Poisson and negative binomial
distribution assumptions. In each model, we included random effects for batch and the nested
effect of virus sample under replicate under treatment.

First, we asked whether there are significant interaction effects between the genotype that the
virus is being assayed on, the host treatment that the virus is from, and the spatial structure that
the virus is from by building models with a three-way interaction between these terms (M1). To

more closely look for trends in our data, we asked whether virus populations significantly differ
in their specialization at the whole microcosm level by building models that include an interaction
effect between the assay being on the host that the population was evolved on ('familiar') or the
foreign host and the type of food the population evolved in (M2). Virus from heterogeneous
populations was coded as 'heterogeneous' as they do not have a familiar or foreign host at the
whole microcosm level. We also included assay genotype as a fixed effect to account for any
overall differences in resistance between our assay host genotypes. Model convergence issues
prevented us from including the evolution genotype in all models, but, since this term had very
weak effects (p>0.9) in the models that did converge, we dropped the term to improve
comparability across models. The infectivity model uses a binomial error structure with
observation level random effects, the productivity model uses a Poisson error structure with
observation level random effects, and the exploitation rate model uses a zero-inflated negative
binomial error structure with observation level random effects. To better see the effects of
specialization in the homogeneous populations, we also ran these same models for the
homogeneous host treatments only with the infectivity model using a binomial error structure,
the productivity model using a Poisson error structure, and the exploitation rate model using a
negative binomial error structure with observation level random effects (M3).

Next, we asked whether spatial structure or host heterogeneity have significant effects on viral
phenotypes across genotypes (without accounting an effect of specialization). We built models
for infectivity, productivity, and composite exploitation with the same random effects as above,
and without fixed effects for being assayed on the familiar or foreign host. For host heterogeneity
models, we included the assay genotype, food type, and whether the treatment had
homogeneous or heterogeneous hosts as fixed effects, allowing for an interaction between food
type and treatment heterogeneity (M4). The infectivity model uses a binomial error structure
with observation level random effects and the productivity and composite exploitation models
use a zero-inflated negative binomial error structure with observation level random effects. For
spatial structure models, we include the food type and assay genotype as fixed effects with the
same random effects as above (M5). The infectivity model uses a binomial error structure, and
the productivity and composite exploitation models use a zero inflated negative binomial
structure with observation level random effects.

Finally, we asked whether virus phenotypes are spatially structured within the heterogeneous
host treatments (M6). First, the local proportion of host genotypes during evolution was
determined for each virus population by its distance from the host contact zone so that the edge
of the microcosm where host genotype 17 was added was coded as 1, the next row of the grid
was coded .75, the middle contact zone was coded as 0.5, the following row was coded as .25,
and the edge of the microcosm where host genotype 9 was added was coded as 0. Thus, the
inverse represents the local proportion of host genotype 9. We built models for infectivity,
productivity, and exploitation rate that included the local proportion of host genotype, the host
genotype of the assay, the food type, an interaction effects between these three terms, and the
order of genotypes in the microcosm as fixed effects. We included the same random effects as
in the previous models for batch and nestedness and also for the specific position. The infectivity
model uses a binomial error structure, the productivity model uses a Poisson error structure with

observation level random effects, and the exploitation rate model uses a zero-inflated negative
binomial error structure.

RESULTS

<u>Food viscosity spatially structures infection</u>

In our experiments testing how food viscosity affected larval movement, we see that 'sticky' food
greatly decreases larval dispersal (Figure 1A, Table S1). In microcosms where larvae are only
added to one side, the count of individuals found in a grid square after 21 days is significantly
affected by the interaction between the distance that the square is from where larvae were
added and the food viscosity (MS2 ANOVA p < 0.001), with larvae in sticky food dispersing less
(MS2 GLMM effect estimate = -3.8, p < 0.001). Interestingly, neither the effect of distance (p =
0.96) nor food viscosity (p = 0.07) significantly affects the count in a grid square alone (MS2
ANOVA). Across the evolution experiment, treatments with different food viscosities differ in
the variance of their infected count data (p < 0.001, MS1), with 'sticky' food having more
clustered infected individuals (Figure 2B).

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Figure 2: (A) Heatmaps of where individuals are found after 21 days in test microcosms of 'sticky' (top) and 'loose'
(bottom) food where food containing larvae has been added to one half of the microcosm (black box) and sterile food
to the other. Numbers represent the total number of individuals found in each square. (B) Histogram showing the
number of grid squares (y-axis) with different counts of infected larvae (x-axis) during serial passage. Variance is
higher in the 'sticky' food condition (MS1).

<u>The impact of specialization on virus phenotypes depends on spatial structure</u>

Averaged across host genotypes, the spatial structure manipulation does not affect virus
populations evolved per particle infectivity (M5i ANOVA p = 0.96) or per infection virus
productivity (M5p ANOVA p = 0.58) (Figure S5). This is in contrast to previous results that only
assay virus on familiar, genetically diverse hosts [30]. However, any impact of spatial structure
may also depend specialization as evolved virus populations are assayed on both familiar and

foreign hosts. When we test whether spatial structure interacts with host genotype specialization, we find that there are interactions between which host genotype the population was evolved on, the host genotype assayed on, and the type of food evolved on (M1) (Figure S3, Figure S4). Specifically, for virus populations evolved in homogeneous host populations, the effects of food type (M3i ANOVA p = 0.725), assay genotype (M3i ANOVA p = 0.18), Self (M3i ANOVA p = 0.059), and the Self:Food interaction (M3i ANOVA p = 0.082) are not significant to the model. Viruses from 'loose' food populations are less infective on their familiar host (M3i contrasts effect estimate = -0.785, p = 0.031) while those from 'sticky' food populations do not significantly differ in infectivity between familiar and foreign hosts (M3i contrasts effect estimate = 0.442, p = 0.22) (Figure 3B). For productivity, the effects of food type (M3p ANOVA p = 0.59), assay genotype (M3p ANOVA p = 0.38), Self (M3p ANOVA p = 0.03, GLMM effect estimate Foreign = 1.29 , p = 0.037), and the Self:Food interaction (M3p ANOVA p = 0.12) vary in significance to the model. Viruses from 'loose' food populations are less productive on their familiar host (M3p contrasts effect estimate = -0.451, p =.032) while those from 'sticky' food are significantly more productive on familiar hosts (M3p contrasts effect estimate = 0.198, p =0.347) (Figure 3D). Collectively, for composite exploitation rate, the effects of food type (M3c ANOVA p = 0.08), assay genotype (M3c ANOVA p = 0.98), Self (M3c ANOVA p = 0.037, GLMM effect estimate Foreign = 0.45, p = 0.03), and the Self:Food interaction (M3c ANOVA p = 0.047, GLMM effect estimate Foreign:Sticky = -2.31 , p = 0.047) vary in significance to the model. Importantly, the effect of being assayed on a familiar or foreign host depends on food type so that the viruses are more prudent on their familiar hosts in 'loose' food and more exploitative on familiar hosts in 'sticky' food (M3c contrasts loose effect estimate=-1.29 p=0.037; sticky effect estimate=1.02, p=0.09) (Figure 3F).

Figure 3: Interactions between specialization and the spatial structuring of infection in homogeneous microcosms. Panels A, C, E plot raw data and panels B, D, F show model effect estimates drawn from M3 GLMMs. Y-axes represent: (A) proportion infected, (B) effect estimates for the M3i infectivity model, (C) average number of occlusion bodies produced per infectious cadaver on a log scale, (D) effect estimates for the M3p viral productivity model, (E) composite exploitation rate (proportion infected * average number of occlusion bodies) on a log scale, and (F) effect estimates for the M3c exploitation rate model. A, C, E X-axes represent the combinations of which host genotype the virus population evolved on and which they were assayed on. B, D, F X-axes represent whether the virus was being assayed on the host genotype that it evolved on (familiar) or on the foreign host genotype. Panels show whether the virus came from a treatment with 'loose' food or 'sticky' food.

Spatially structured host genetic diversity leads to local specialization

On average, virus populations evolved in heterogeneous host populations do not significantly differ in infectivity (M4i ANOVA, p = 0.60) or composite exploitation (M4c ANOVA, p=0.20) from those evolved in homogeneous host populations and are slightly more productive (M4p GLMM effect estimate = 0.15, p = 0.04). However, heterogeneous host populations have gradients of host mixing within them as the different positions are different distances from the other host genotype. Additionally, we expect spatial structure to impede host movement and thus further alter the degree of host mixing for different positions. Therefore, we explore whether there is an effect of host specialization within the heterogeneous host microcosms and whether this effect is altered by the spatial structuring of the population. We find that, for composite exploitation rate, there is a significant interaction between the local proportion of a host genotype during evolution (i.e. the position's distance from the contact zone), the assay host genotype, and the type of food evolved in (M6c ANOVA p = 0.031, Figure 4). As in homogeneous populations, virus populations are biased towards higher exploitation rates on familiar hosts in 'sticky' food populations (M6c pairwise contrasts effect estimate = 1.7, p = 0.03) and somewhat lower exploitation rates on familiar hosts in 'loose' food populations (M6c pairwise contrasts effect estimate = -0.65, p = 0.37).

*Figure 4: Virus specialization within heterogeneous host populations depends on spatial structure. Virus sampled from different spatial positions within each microcosm (along x-axis with tick labels denoting the local evolution host genotype, i.e. Figure 1 vertical axes) were assayed on the two host genotypes. (A) Raw data for the composite exploitation rate (proportion infected * average number of occlusion bodies, log-scale, y-axis) on the two host genotypes (blue, circle, solid line is exploitation rate on genotype 17; red, triangle, dashed is on genotype 9) for virus from 'sticky' and 'loose' food microcosms (panels) for virus sampled from different spatial positions within the microcosm (x-axis) with therefore different evolutionary histories of mixing between the 2 host genotypes (B) Model effect estimates drawn from M6c GLMM for the interacting effects of food type and assay genotype on exploitation rate (y-axis) for virus sampled from different spatial positions within the microcosm with different degrees of mixing between the 2 host genotypes (x-axis). Panels are separated horizontally by food type and vertically by which host genotype the virus was assayed on.*

DISCUSSION

In our experiment, we find that pathogens can evolve to have higher exploitation rates on their familiar host in spatially-structured microcosms and lower exploitation rates on their familiar host in well-mixed microcosms. This effect holds at both the treatment level for virus lines evolved in homogeneous host environments and as a gradient effect in heterogeneous host environments where virus specializes on its locally familiar host (Figure 3, Figure 4). Therefore, our experiment suggests that host genetic diversity and spatial structure interact to reverse the outcome of specialization on pathogen exploitation rate.

However, the direction of these results is somewhat counterintuitive. These results would be more simply explained if, in fact, well-mixed microcosms had higher exploitation rates on the familiar host and spatially-structured microcosms had lower. This would match standard expectations that virus in loose food (the more 'standard condition') should specialize on their familiar host by increasing their exploitation rates, while virus in spatially structured conditions may specialize on their familiar host by decreasing their exploitation rates (as in [30–32]) thereby having higher exploitation rates on their foreign host. We saw the opposite.

Some theory suggests that intermediate spatial structure can actually select for higher parasite exploitation rates under some conditions, however [28,33]. It is possible that our sticky food microcosms fall into this region of the parameter space so that they were selected to have higher exploitation rates on their familiar host. The fact that virus from well-mixed microcosms has lower exploitation rates on the familiar host is harder to explain. The potential selection pressures that we have measured (i.e. lower spatial structure, slightly faster development times) should both select for increased exploitation of the familiar host. It is possible that there is a phenotype under selection that we have not measured that negatively correlates with our measured infectivity or productivity fitness metrics. The most likely candidate may be viruses' time to kill (i.e. infection generation time) as virus could have a fitness benefit if they infect multiple infection generations during our passages. Since our assays measure proportion infected and virus productivity after a set period of time, we would not see this effect. In other baculovirus systems, time to kill negatively correlates with virus productivity as virus can replicate more over longer infection windows [62]. If this correlation holds in our system, selection for faster times to kill would result in lower virus productivity, as in our results. It is even less clear why virus from well-mixed conditions would have lower infectivity on their familiar host, but replication speed in RNA viruses can also affect per particle infectivity so infectivity could also be potentially linked to time to kill [63]. Our measured virus phenotypes could also be negatively correlated with other unmeasured phenotypes like environmental decay [64] that could potentially explain these results. Alternatively, virus from the 'loose' food condition may more closely approximate the ancestral virus condition so that the selection for increased exploitation rate and higher force of infection in 'sticky' food resulted in the faster evolution of higher familiar host exploitation, while exploitation rates on foreign hosts drifted in different directions.

Another key, result of our experiment is that spatially structured heterogeneous host populations support localized virus specialization and, therefore, more diverse viral strategies within the population (Figure 4). Our experiment therefore supports theory suggesting that more contact between host genotypes should select more strongly for generalism [20–22] and spatially

structured heterogeneity may support locally specialized virus populations [20]. Conceptually,
this could mean that the benefits of genetic diversity in selecting for 'mediocre generalists' with
constrained infectivity and virulence may be less realized when heterogeneity is spatially
structured and can support assemblages of locally specialized pathogens. However, without
knowing more about the phenotypes under selection in our experiment to understand which
confer higher fitness, we cannot directly test this hypothesis.

Our results have implications for broader ecological and evolutionary theory on how
specialization can support diversity. The fact that pathogens in our experiment can have
(presumably) maladaptively high virulence on foreign hosts demonstrates that rare host
genotypes may not always have a fitness advantage [65–68]. This has previously been considered
in cases of species invasions (i.e. 'invading with weapons') and zoonosis [69,70], but not for host-
parasite coevolutionary theory at equilibrium. The implications that certain spatial and
population structures could systematically result in maladaptively higher exploitation rates on
foreign, or rare, hosts could mean that they also vary in their likelihood to conform to the
predictions of eco-evolutionary theory depending on rare genotype advantage like the Red
Queen Hypothesis of Sex [71] and Janzen-Connell effects [72,73]. Additionally, our experiment
shows that we should not always expect pathogens to have the highest exploitation rates on their
familiar host, even in the absence of co-evolutionary dynamics where the host might be further
'ahead' in the arms race [74].

In this experiment, evolve granulosis virus in microcosms that vary in spatial structure and in the
genetic diversity of the moth host to determine how these two selection pressures interact and
how spatially structuring host heterogeneity affects parasite host range evolution. Our
experiment shows that interactions between spatial structure and host genetic diversity alter the
impact of specialization on pathogen evolution so that virus evolves higher exploitation rates on
familiar hosts in well-mixed conditions and lower exploitation rates on familiar hosts in spatially
structed conditions. We also see that spatially structured host heterogeneity can support local
specialization. Our results suggest that there may be important interactions between parasite
host range evolution and other selection pressures that could have implications for eco-
evolutionary theory on the maintenance of diversity.

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