Selective attention to audiovisual speech routes activity through recurrent feedback-feedforward loops between different nodes of the speech network

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Abstract

Selective attention related top-down modulation plays a significant role in separating relevant speech from irrelevant background speech when vocal attributes separating concurrent speakers are small and continuously evolving. Electrophysiological studies have shown that such top-down modulation enhances neural tracking of attended speech. Yet, the specific cortical regions involved remain unclear due to the limited spatial resolution of most electrophysiological techniques. To overcome such limitations, we collected both EEG (high temporal resolution) and fMRI (high spatial resolution), while human participants selectively attended to speakers in audiovisual scenes containing overlapping cocktail party speech. To utilize the advantages of the respective techniques, we analysed neural tracking of speech using the EEG data and performed representational dissimilarity-based EEG-fMRI fusion. We observed that attention enhanced neural tracking and modulated EEG correlates throughout the latencies studied. Further, attention related enhancement of neural tracking fluctuated in predictable temporal profiles. We discuss how such temporal dynamics could arise from a combination of interactions between attention and prediction as well as plastic properties of the auditory cortex. EEG-fMRI fusion revealed attention related iterative feedforward-feedback loops between hierarchically organised nodes of the ventral auditory object related processing stream. Our findings support models where attention facilitates dynamic neural changes in the auditory cortex, ultimately aiding discrimination of relevant sounds from irrelevant ones while conserving neural resources.

Keywords: Attention, fMRI, EEG, speech, speech tracking, predictive coding, ventral stream, audiovisual, feedback, EEG-fMRI fusion, cocktail-party

Introduction

Humans effortlessly recognize and separate auditory objects in complex sound environments. This ability relies on hierarchical neural processing in the auditory ventral "what" stream, where sequential processing stages extract and integrate increasingly complex object attributes[1, 2] – starting with processing of simple features (e.g. frequency) in the primary auditory cortex, progressing to complex acoustic structures (e.g., frequency-modulated sweeps) in secondary areas and selectivity for complete auditory objects in the anterior superior temporal cortex. [3-6] The ventral stream terminates in the anterior temporal and inferior frontal cortex where sound category and semantic information is apparently stored. [7-9].

In the absence of spatial cues, there are usually only subtle differences in the vocal attributes that separate concurrent speakers from each other. [10] Therefore, top-down modulation facilitated by selective attention plays a significant role in separating relevant speech objects from irrelevant background speech. [10, 11] This top-down modulation is classically assumed to enhance the gain [12-15] or the accuracy [16-18] of responses in neuronal populations processing the relevant sounds. More intricate theories suggest that attention also affects predictive mechanisms in sensory cortices, [19] or that attentional modulation arises as neural networks adapt to specific tasks in various contexts. [20-23]

Recent methodological advances in electrocorticography (ECoG), [15, 24-27] magnetoencephalography (MEG) [11, 28] and electroencephalography (EEG) [25, 29, 30] have revealed that attention enhances neuronal tracking of speech sounds. This amplification is concordant with modulation of both early (i.e., within 100 ms; e.g., [31]) and late (after 100 ms; e.g., [32, 33]) neural response curves to sound envelope changes, consistent with the view that selective attention shifts neuronal processing in low-level auditory and higher-level speech-sensitive regions towards the features of the attended speaker. [24, 31, 34, 35] These methods, however, lack spatial precision. That is, ECoG studies are limited by the extent of the implanted electrodes, while MEG/EEG source localization is relatively inaccurate especially in the case of simultaneously firing neuronal populations. [36] In contrast, functional magnetic resonance imaging (fMRI) provides better spatial resolution, revealing that selective

attention to cocktail-party speech modulates information processing in not only low-

level auditory regions but also in extensive superior temporal, inferior parietal, and

inferior frontal brain regions (e.g., [37-42]). Furthermore, multivariate pattern

analyses on cocktail party fMRI data have indicated that neuronal populations that

show differential responses during selective attention to speech are distributed

globally in disparate cortical regions. [38, 43] Yet, fMRI has limitations in estimating

the timing of these modulations. Therefore, some fMRI studies have employed a

combination of language modeling and multivariate analysis of fMRI responses to

address the temporal limitations of fMRI when tracking continuous speech. [43, 44]

However, here we opted for a different approach by utilizing EEG-fMRI fusion. [45,

46] This technique allows us to overcome the spatial limitations of EEG and the

temporal constraints of fMRI, enabling us to estimate the spatiotemporal

characteristics of selective attention to audiovisual (AV) speech.

In the present paradigm, participants watched video clips of dialogues between two

speakers (dialogue stream) with a distracting speech stream played in the background

(background stream; Fig. 1a). To increase attentional demands, we modulated the

auditory quality of the dialogue stream with noise-vocoding [47] and visual quality in

the videos by masking. [48] We also modulated the semantic coherence of the

dialogue stream (Fig.1b-c). We employed a fully factorial design where participants

performed two different tasks: 1) attend speech task, where the participants attended

to the AV dialogue while ignoring the background speech, and 2) ignore speech task,

where the participants ignored both the dialogue and the background speech, and

instead counted rotations of a white cross presented visually near the mouth of either

speaker. This enabled us to study the effect of selective attention (difference between

the attend speech task and the ignore speech task) on both the relevant speech stream

(dialogue stream) and the irrelevant background (background stream).

Using speech envelope reconstruction on the EEG data (Fig. 2), we replicated earlier

findings that neuronal tracking is amplified for attended speech (see e.g., [29]).

Importantly, however, we found that this amplification was not temporally uniform:

the tracking amplitude abated linearly with the procession of the spoken line. Further,

neuronal tracking of attended speech displayed nonlinear fluctuations over the course

of the dialogue, similar to those previously reported with fMRI. [38] We discuss how

such temporal dynamics may arise due to interactions between prediction and

attention and other non-linear plastic effects in speech processing circuits. [19, 20] To

evaluate the minute temporal modulation of selective attention, we estimated temporal

response functions (TRFs) for the EEG data separately for both speech streams (Fig.

3). Finally, we performed EEG-fMRI fusion: Based on representational similarity

analysis (RSA) we identified brain regions in the fMRI data that contained

representational structures similar to those calculated from TRFs, resulting in a TRF-

fMRI correlation time series for each brain region (Fig. 4, Suppl. Video 1 and 2,

www.mv.helsinki.fi/home/jkaurama/vdialog/ , www.mv.helsinki.fi/home/jkaurama/vbook/).

This analysis indicated that attention facilitates recurrent feedforward-feedback loops

in the ventral processing stream (see [2]).

Figure 1. The audiovisual (AV) cocktail party paradigm. **(A)** Participants

underwent either EEG (n = 19) or fMRI (n = 19) recordings while watching

audiovisual (AV) video clips of dialogues consisting of 7 lines (dialogue stream) with

a continuous audiobook (background stream) played in the background. Participants

performed two tasks: 1) an attend speech task where they attended to the dialogue

while ignoring background speech and 2) ignore speech task where they ignored all

speech and counted rotations of a cross presented below the neck of the talker.

Dialogues were either semantically coherent or incoherent (B), and the audio quality

varied with different levels of noise-vocoding (C). Additionally, visual quality was

manipulated with dynamic white noise masking (D).

Results

Attentional modulation of speech envelope reconstruction accuracy fluctuates

during the course of the dialogue

We used the accuracy of speech envelope reconstruction (SER) to study how selective

attention and our other experimental manipulations affected the neuronal tracking of

the two separate speech streams of the presented AV cocktail party speech (i.e., the

dialogue stream and the background stream).

In brief, multidimensional transfer functions were estimated based on all EEG

channels for the dialogue streams and the background streams separately for each

combination of Attentional Task, Semantic Coherence, Auditory Quality, Visual

Quality, Line of the speech stream (1–7) and Segment of the line (1–4). Thereafter,

the accuracy of the speech reconstruction was assessed by correlating the

reconstruction with its corresponding speech envelope and correcting for spurious

correlations (see "First-level analysis of EEG-data" and "Univariate analysis of EEG

data" for details, and Fig. 2a). The strength of the correlation between the SER and its

corresponding speech envelope is generally assumed to reflect the accuracy of

neuronal entrainment to the input speech. [24] We used linear mixed models to assess

the effects of the repeated factors Attentional task, Semantic Coherence, Auditory

Quality and Visual Quality on SER accuracy, separately for the dialogue stream and

the background stream.

SER accuracy for the dialogue stream was significantly modulated by attention ($F_{1,18.7}$

$= 67.2$, $p < .001$, $\eta^2 = .78$). That is, SER accuracy was higher in the task where

participants attentively listened to the dialogue streams (mean $\Delta r = .14$, SEM $= .004$)

than in the task where they ignored the dialogue stream (mean $\Delta r = .05$, SEM $= .005$).

This is in line with previous studies that have shown that selective attention to a

specific speech stream strongly increases neuronal tracking of that speech stream

compared to the ignored speech streams. [29, 51, 52] Please refer to Suppl. Text and

Suppl. Fig. 1–2 for all other significant effects in these linear mixed models and their

correspondences to the behavioural performance results.

Next, we analysed whether SER accuracy changed during the dialogue. First, we

examined within-line effects, that is, whether SER accuracy changed within the line

(lines were divided into four equal length segments). As seen in Fig. 2b, there was a

significant linear decrease in SER accuracy throughout the line for the dialogue

stream when it was attended, and to some extent for the dialogue stream when it was

ignored but not for any other combinations of attentional task and speech stream (Fig.

2b; significant Condition × Segment interaction, $F_{9,116} = 11.2, p < .001, \eta^2 = .46$;

linear mixed model with the repeated factors Condition (attend speech task dialogue

stream; attend speech task background stream; ignore speech task dialogue stream;

ignore speech task background stream) and Segment (1–4)).

In our previous study utilising fMRI, we reported that in the auditory cortex attention

related modulations changed in a linear-quadratic fashion during the dialogue (i.e.,

increased in the beginning of the dialogue and abated thereafter; see Fig. 2c [38]).

Neuronal tracking has been suggested to be most strongly affected by neuronal

processes in the superior temporal cortex, [29] and thus we expected similar temporal

effects here. However, unlike with fMRI, here we could assess whether the previously

reported temporal modulations were due to the processing of the attended or the

ignored speech stream because they are separable in the EEG data. As seen in Fig. 2d

(left), SER accuracy showed a similar temporal profile as previously observed with

fMRI. In other words, SER accuracy increased in the beginning of the dialogue and

abated towards the end. Further, this temporal effect was only evident when the

participants selectively attended to the dialogue stream (Fig. 2d left; significant

Condition × Line Number interaction, $F_{18,137.3} = 2.4, p < .002, \eta^2 = .24$; linear mixed

model with the repeated factors Condition (attend speech task dialogue stream; attend

speech task background stream; ignore speech task dialogue stream; ignore speech

task background stream) and Line Number (1–7)).

Next, we considered the possibility that the slow temporal effects we found in the

SER accuracy data were only evident when analysing SER accuracies separately for

each speech stream. That is, it might be that weaker neuronal tracking of the dialogue

stream causes a similar concordant change in the neural tracking of the background

stream, and thus the contrast between the two streams remained constant throughout

the dialogues. Therefore, we performed a multivariate analysis that integrated

information from both the dialogue stream and the background stream. Specifically,

we assessed whether classification of trials as belonging to the attend speech task or

the ignore speech task (using the SER correlations for the dialogue streams and the

background streams as input) changed over the course of the dialogue (for details, see

"Decoding analysis of SER accuracies"). This analysis revealed that decoding

accuracy changed in a similar fashion as SER accuracies of the attended dialogue

stream alone (Fig. 2d, middle; linear mixed model with Line Number as the repeated

factor and decoding accuracy as the outcome, $F_{6,25.6} = 2.7$, $p < .03$, $\eta^2 = .39$).

Previous studies have shown that SER accuracy correlates positively with behavioural

performance. [29] Therefore, attentional lability [53] during different parts of the

dialogue could be considered a simple explanation for the slow temporal modulations.

This attentional lability should also be observed in the behavioural performance.

However, there was no significant change in the behavioural performance in the

attend speech task across the lines of the dialogue (generalized linear model with Line

Number as a repeated factor; $\chi^2_6 = 9.8$, $p > .13$, see also Suppl. Fig. 2 right, and [38]).

Furthermore, unlike previous reports [29], we found no significant general association

between SER accuracy in the attend speech task (dialogue stream) and behavioural

performance. However, we found that the association between performance and SER

accuracy changed over the lines of the dialogue (Fig. 2d right, linear mixed model

with Line Number as a repeated factor; $F_{6, 28.6} = 2.9$, $p < .02$, $\eta^2 = .37$). This temporal

profile was inverse to the SER accuracy temporal profile. That is, behavioural

performance was negatively associated with the lines that showed the highest SER

accuracy and positively associated with the lines that showed the lowest accuracy.

Fig. 2. Schematic illustration of speech envelope reconstruction (SER) and SER results. (A) Participants heard and saw AV dialogues with overlapping background speech, i.e., a mixed auditory signal. SER was employed to assess neural tracking of the dialogue and background stream. First, we extracted the amplitude envelope for both speech streams. Then using data from all 128 EEG channels, we separately reconstructed the amplitude envelopes for the dialogue and background stream. To assess the accuracy of neural tracking, we correlated the reconstructed speech with its corresponding envelope and compared this to correlations with the opposite envelope. Accuracy values in B-C represent *Δr* (r-difference scores) between direct correlations and across-reconstruction correlations. **(B)** SER accuracy exhibited a significant linear temporal decrease within each line of the attended dialogue stream. **(C)** Our prior fMRI study [38] demonstrated that attention related modulation changed from line-to-line in a nonlinear fashion. **(D)** SER accuracy displayed a similar non-linear temporal pattern as fMRI (C), but specifically for the attended speech. This trend was observed in both univariate SER accuracy analysis (left) and multivariate support vector machine (SVM) decoding (middle; details in "Decoding analysis of SER accuracies"). Participants' SER accuracy was predicted based on their behavioral performance for the attended dialogue stream (right), and this prediction (beta-weight) inversely followed SER accuracy. Error bars indicate ± SEMs.

Attention modulates temporal response functions of the attended and ignored speech streams

Speech reconstruction analysis has the advantage of maximizing the power of finding effects in the EEG data, because it integrates information across channels and timepoints to estimate the optimal reconstruction of the sound stimulus. This, however, has the drawback of losing timing and location information in the neural signatures. Therefore, we also performed encoding modelling, separately for each combination of speech stream and listening condition (Fig. 3a). In this model, the speech envelope was used as a regressor in a ridge regressor model, performed separately for data from each EEG channel (see "Univariate analysis of EEG data"). The output of this analysis is a temporal response function (TRF), which describes the convolution in time needed to translate the speech envelope into the EEG data. With some caveats, TRFs can be conceptualised as event-related potentials (ERPs) to a continuous variable. [11] The caveats are that TRFs are filtered more heavily than standard ERPs (we used passband of 0.5–10 Hz) and the choice of regularisation smears exact temporal information, and due to this, the estimated timing of neural events cannot be assumed as exact as for standard ERPs.

We analysed whether selective attention modulates TRFs in frontocentral electrodes (optimal for picking up auditory cortex attention effects; e.g., [54, 55]) separately for the dialogue stream (Fig. 3b, left) and the background stream (Fig. 3b, right). Selective attention significantly enhanced the TRFs for the dialogue stream and this effect was present at two intervals between 0–800 ms, first at ca. 50–100 ms and then at ca. 200–400 ms after sound envelope changes (paired permutation t-tests, $df = 18$). This is consistent with previous ERP and TRF studies showing that attention modulates auditory processing of speech relatively early (i.e., within 100 ms), but that the strongest modulation is found at later timepoints. [11, 35, 56-59]

Selective attention also changed both the timing and the amplitude of the TRF to the background stream (at ca. 50–200 ms; paired permutation t-tests, $df = 18$). It is important to note that the background stream was ignored in all conditions. However, during the attend speech task, the participants had to actively suppress the background stream, while in the ignore speech task they focused on visual stimuli, designed to

automatically keep attention away from all speech streams. Thus, since especially

early components of the TRF response likely originate from the auditory cortex [35] it

could be expected that the early components of the TRF to the background stream

would be smaller for the attend speech task than the ignore speech task. However, our

results indicated the reverse. This pattern might arise if participants had involuntary

momentary lapses of attention to the wrong speech stream [11] during the attend

speech task, causing enhancements also in the background speech stream. We find

this unlikely, however, because such lapses would likely cause more variance in the

background stream TRFs, rather than the change in amplitude seen in the present

results. Furthermore, previous studies using the same paradigm [42] have found that

in general, participants do not remember topics of the background stream.

Fig. 3. Schematic of temporal response function (TRF) estimation and TRF

results. (A) TRFs were estimated using the same speech amplitude envelopes as in

our SER analysis, separately for the dialogue and background streams. **(B)** Average

TRFs over frontocentral electrodes, with points indicating significant differences

between the two TRFs (paired permutation *t*-test *df* = 18, note the two streams have

separate y-scales). **(C)** Left: Representational dissimilarity matrices (RDMs) were

constructed using TRFs for all 16 conditions (first the 8 attend speech conditions and

thereafter the 8 ignore speech conditions). This involved pairwise correlations for

each condition combination at each time point across EEG channels. The upper left

corner shows the average TRF RDMs for both dialogue and background streams. The

plot in the left corner displays the correlation between an attentional task model

(attend speech vs. ignore speech, att. vs. ign.) and the two TRF RDM timesereies,

with significant points displayed below the plot (FDR corrected, one-sample *t*-test, *df*

= 19). Right: Similar to TRFs, fMRI RDMs were constructed using searchlight SVM

decoding across the 16 conditions, resulting in voxel specific RDMs. Regions with

above-average correlations between the attentional task model and fMRI RDMs are

displayed (HPC parcellation). Shading indicates ± SEM

EEG TRF – fMRI fusion reveals that attention facilitates several feedforward-

feedback loops related to the processing of cocktail-party speech

Next, we performed multivariate representational similarity analysis (RSA) on the

TRFs. TRFs were estimated for each condition (16 conditions, 8 attend speech task, 8

ignore speech task, for the exact order of the conditions see "Multivariate analysis of

TRFs") and channel (128 channels) separately for the dialogue and the background

streams. Thereafter, for each sample of the TRFs (128 Hz, ca. 8 ms samples), we

performed pairwise correlations across the EEG channels for each condition pair to

construct dissimilarity matrices (*1-r*). This resulted in one TRF representational

dissimilarity matrix (RDM) for each timepoint of each speech stream. As can be seen

in Fig. 3c (upper left corner), especially in the dialogue stream, the attend speech task

conditions are generally similar to each other and dissimilar to the ignore speech task

conditions, i.e., there is an effect of attentional task. To test when this effect was

significant, we constructed a model matrix for the main effect of attentional task (Fig.

3c (upper left corner)) and correlated this model with the TRF RDMs for each time

point (one-sample *t*-test, FDR corrected across time points; for other model

correlations see Suppl. Fig. 3). This analysis revealed that selective attention

modulated TRFs throughout almost the whole time range from 100 ms (after the

sound envelope changes) onwards (Fig. 3c, lower left corner). For the background

stream, there were significant correlations with the attentional task model between

150–300 ms.

We also performed the same RSA analysis on our fMRI data that used the same paradigm but different participants. Here dissimilarity matrices were generated based on pairwise searchlight SVM decoding between the 16 conditions (see "Decoding analysis on the fMRI data" for details). Fig. 3c (lower, right) shows the regions (averaged for each region of the human connectome project atlas, HCP parcellation; [60]) where the correlation with the attentional task model was above average (i.e., $r > .34$, the threshold for significance was $r > .08$). This analysis shows that information that distinguishes the attend speech task from the ignore speech is contained globally in the brain (see also, [38]) which also probably partly explains why the attentional task model correlated with TRF RDM matrices throughout the time interval.

To gain an understanding of how the TRF RDMs corresponded to the fMRI RDMs, we performed EEG-fMRI fusion, [45, 46] using TRF RDMs estimated using the EEG data and fMRI RDMs (see section "TRF-fMRI fusion" for details). This was achieved by correlating each TRF RDM with the fMRI RDMs averaged in each ROI from the HPC parcellation. Because the fMRI RDMs integrate the differences for both the dialogue and background stream, while the TRF RDMs separate these effects, we corrected the TRF-fMRI fusion for the TRF RDMs of the opposite speech stream. That is, the dialogue stream TRF-fMRI fusion was corrected for the background stream TRF RDMs and vice versa. We also corrected for the main effect of attentional task in the TRF-fMRI fusion analysis because this effect was global in both the TRF and the fMRI responses (see above; Fig. 3b-c), and thus masks subtle differences between different regions.

As seen in Fig. 4 (upper right corner) and Suppl. Video 1 (www.mv.helsinki.fi/home/jkaurama/vdialog/) for the dialogue stream, the first significant correlations (one-sample t-test, $df = 18$, FDR-corrected) between the TRFs and fMRI RDMs arose at ca. 16 ms after sound envelope changes in dorsolateral and dorsomedial frontal regions. Hereafter, correlations arose at ca. 30 ms in posterior auditory regions and slowly thereafter in anterior auditory cortical regions. After 150 ms correlations arose in the anterior temporal lobe and slowly spread (ca. 250 ms) back to the auditory cortex, frontal and speech processing regions in an anterior–posterior fashion. A second anterior–posterior sweep in the auditory cortex occurred

(starting at ca. 450 ms). For the background stream (Fig. 4 bottom right corner, Suppl.

Video 2, **www.**mv.helsinki.fi/home/jkaurama/vbook/), there was initially correlations

in the visual cortex. At ca. 140 ms there were correlations in the dorsolateral frontal

cortex and then at ca. 300 ms correlations arose in the auditory cortex moving in a

posterior–anterior fashion. This effect may relate to suppression of the background

stream (cf. [61]). The TRF-fMRI correlation patterns for the background stream were

lateralized to the left, while for the dialogue stream it was bilateral, which is

consistent with earlier neuroimaging studies. [62]

It is important to note that these TRF-fMRI fusion patterns were not due to a main

effect of attentional task (Att. vs. ign.) since this effect was controlled for in the

analysis. Furthermore, as can be seen in Suppl. Fig. 3, no other main effect model or

interaction model yielded FDR corrected significant results. However, based on the

uncorrected results (Suppl. Fig. 3) it seems that the correlations were mostly

influenced by interactions between selective attention (Att. vs. ign.) and stimulus

features. However, many of the correlation patterns in the TRF-fMRI fusion analysis

likely arose due to idiosyncratic differences between the different task conditions at

different timepoints of speech processing. For timeseries in different a priori regions

of interest please see Suppl. Fig. 4.

Fig. 4. Schematic illustration of TRF-fMRI fusion and results. TRFs were
separately estimated for the dialogue (upper part) and background streams (lower
part) for each combination of semantic coherence and audiovisual quality and EEG
channel. Average TRFs are displayed for frontocentral electrodes in the middle
column (attend speech: red, ignore speech: blue). We constructed TRF RDMs for
each timepoint by correlating each EEG channel TRF pairwise across conditions and
participants. Similar fMRI RDMs were constructed based on SVM decoding between
the 16 condition pairs from fMRI data. Thus, we constructed similar RDMs for the
EEG and the fMRI, allowing us to fuse information from both datasets by correlating
vectorized TRF RDMs with fMRI RDMs, controlling for task and opposite speech
stream TRF RDMs (see Fig. 3c). To identify fMRI activations which corresponded to
TRF RDMs at different time points, we conducted one-sample t-tests ($df = 18$, FDR
corrected) averaged across HCP parcellation ROIs. Six time points of this TRF-fMRI
RSA analysis is displayed for both the dialogue (upper part) and background streams
(lower part) on the right side of the figure. For the full time series, refer to Suppl.
Video 1–2.

Discussion

Our speech envelope reconstruction (SER) analyses on the EEG data replicated that

selective attention enhances neural tracking of attended speech. [25, 29, 30] Similarly,

we replicated that attending to a specific speech stream enhances its EEG temporal

response functions (TRFs), both at early latencies (ca. 30–150 ms, e.g., [56]) and later

latencies (ca. 200–400 ms, e.g., [35]). These findings are consistent with the view that

selective attention increases the contrast between attended speech and distracting

speech through top-down neural signals, which propagate from higher-level cortical

regions to sensory regions and serve to enhance the gain of neurons that process the

relevant speech. [12-14] While this is a likely explanation for some of our

observations, we find it highly unlikely that this model exhaustively explains how

attention modulates sensory processing in the auditory cortex, which we will discuss

below.

Although the background stream was always ignored, TRFs for the background

stream were both temporally expedited and amplified when participants listened to the

dialogue stream compared to when both streams were ignored. Thus, it seems that

selective attention not only enhances the processing of relevant speech but also

modulates the processing of the actively ignored distracting speech (for similar

findings, see [11]). Such modulations might reflect active suppression of auditory

cortex neurons processing attributes of distracting speech, which has been suggested

as a complementary mechanism to increase the contrast between attended sounds and

ignored sounds. [57, 63, 64] Alternatively, the effects may reflect that early

processing of the background stream cannot be supressed when attending to speech,

[32] attention enhancements partially spread to the background stream [65] or

attention fluctuates between the two streams. [11] Later studies utilizing source

localisation and/or intracranial measurements could reveal both the spatial and

laminar attributes of these effects and the neural populations contributing to them.

RSA analyses of the EEG data for both the dialogue stream and the background

stream revealed that selective attention strongly modulated TRFs at several latencies

that have not been reported in previous studies. Corroborating this, RSA analyses on

the fMRI data showed that attention modulated information processing in extensive

cortical fields, not limited to regions associated with speech processing or executive

functions. Thus, these results cast doubt on models that highlight simple interactions

between frontal and sensory neural networks as origins for selective attentional effects. Rather, our results suggest that selective attention modulates a multitude of different sub-processes widely distributed in the brain (see also [38]).

Using RSA, we performed TRF-fMRI fusion, which showed that attentional modulation of information flow between sensory regions and higher-level regions displayed reliable spatial and temporal characteristics. The earliest modulations were found in the lateral, medial, and inferior frontal cortices at around 8–16 ms. This is consistent with earlier MEG source localisation of attentional effects on speech related TRFs [11] and might reflect preparatory signals biasing the attentional speech processing (e.g., when the quality of the sensory input is poor). Thereafter, information flow generally followed the ventral stream model, [2] with information processing first being modulated in the secondary auditory cortex (around 30 ms), continuing anteriorly to the superior temporal cortex and finally to the anterior temporal lobe (at around 150 ms). At later latencies (after 200 ms) several back-propagating loops of information flow between the anterior temporal cortex, frontal cortex, and the auditory cortex can be discerned. This suggest that information flow during active processing of cocktail-party speech is associated with reverberant bidirectional (feedforward–feedback) informational flow from sensory regions to regions associated with semantic, [8] syntactic [9] and executive functions, [66] within the ventral processing stream.

As previously mentioned, we found that attention enhanced the neural tracking of the attended speech. However, this modulation was not uniform in time, i.e., the SER accuracy linearly decreased within the line of the dialogue (ca. 5 s long). This type of decrease could be explained within a predictive coding framework, [67] assuming that information accumulates as the line proceeds, which constrains prediction error (PE) in neural networks. [51, 68] Importantly, however, we found that decreases in SER were most consistently observed for attended speech. Thus, if the SER temporal profile is explained by predictive mechanisms, such mechanisms seem to depend on selective attention. Indeed, some current models postulate that predictive coding mechanisms and selective auditory attention interact during attentive processing of sensory information (cf. [19, 69, 70]). In the model proposed by Schröger et al.,[19] the attentional processing of relevant sounds is biased in the auditory cortex through

recurrent loops, with higher-order processing networks, establishing an 'attentional

trace' which maximally distinguishes the features of the attended sounds from the

features of the irrelevant sounds. In this model, selective attention improves the

precision and gain of prediction errors (PEs) generated by neurons encoding the

attended stimuli. These enhanced error signals are concurrently sent to regions at the

higher level of the processing hierarchy, which in turn send stronger modulatory

signals to lower levels of the hierarchy. Thus, attention may influence

feedback/feedforward loops, which interact with for example the predictability of the

input. This model seems to explain quite well the present linear decrease effects. The

model also gives a framework for understanding our TRF-fMRI fusion results,

suggesting that the recurrent feedforward/feedback loops reflect the propagation of PE

from the lower level of the hierarchy to the next level, on the one hand, and correcting

predictive signals from the higher level to the lower level, on the other.

We also found that the strength by which selective attention enhances neural tracking

of speech changes on a slow temporal scale (from line-to-line of the dialogue, Fig.

2c). In contrast to the linear decrease seen within a line, the neural tracking first

increased up to the middle of the dialogue, and thereafter decreased towards the end

of the dialogue. From the predictive coding framework, it could be postulated that

such a temporal profile would arise if the ability of attention to maximally increase

the gain of PEs takes time to build up, causing an initial increase in SER. The

subsequent decrease could be explained, as for the within-line effects, by predictions

becoming more stable towards the end of the dialogue. This account, however, fails to

explain why there is no indication of such a delay in facilitating attentional processes

within the line. Furthermore, based on this account, it would be expected behavioural

performance to improve as the dialogue proceeds and the model of the heard speech

becomes increasingly accurate. We did not, however, find any evidence for such

changes in the behavioural performance data. Importantly, in our previous publication

on the fMRI data, we reported similar slow temporal changes of attention related

modulations in the superior temporal cortex. [38] In that paper, we suggested that the

temporal modulations arose due to recruitment of additional neuronal resources in

speech networks that may aid in automatizing speech processing. This account is

based on the model proposed by Kilgard, [20] originally used to explain why attention

and plasticity initially recruit neurons in the sensory cortex, which after task

automatization no longer participate in the task. According to Kilgard, when the task

is initially learned, all possible neuronal networks that may be useful to solve the task

at hand are recruited. Gradually, the unnecessary, less informative neuronal networks

are pruned out, and the most efficient network ends up performing the task (sparse

coding). Thus, the slow temporal profiles seen in the current study may reflect that in

the sensory cortex, neurons that may help in building the attentional trace are initially

recruited and subsequently pruned out to encode information in a maximally sparse

manner. This account would also explain the perplexing performance-SER association

(Fig. 2c). That is, we found that these behavioural performance predicted SER

accuracy negatively in the middle of the dialogue when SER accuracy was strongest

and positively when accuracy was weakest. Thus, it may be that behavioural

associations were negative in the middle of the dialogue because at this point,

neuronal resources processing the speech may not necessarily help in performing the

task, while towards the end of the dialogue, unnecessary units are pruned out and the

association between SER and performance returns to positive.

Models of the auditory system have generally overlooked how factors like attention

and active tasks influence the processing of sounds in neural networks. This oversight

relies on the premise that attention simply changes neuronal response gain. Our

results, however, highlight that the enhanced neuronal tracking of attended speech is

not necessarily uniformly associated with more accurate representation of the attended

speech (see e.g., [29]) but changes as a function of time due to predictive and/or other

nonlinear plastic mechanisms in sensory cortex. We argue that the approach to

selective attention needs to be updated to reflect recent views on how cognition is

organised in neural systems (see e.g., [71]). Instead of mechanistic models where

higher-level networks enhance gain mechanisms in sensory neurons, attention could

be modelled as a collection of temporally changing processes that route activity in

distributed neural networks according to behavioural demands. Thus, later multi- and

single unit recordings in the auditory cortex could test the hypothesis that attention

both changes the gain of neuronal populations and initially recruit neuronal resources

that may aid in the performance of the task that are later discarded due to optimisation

of task performance.

Methods

Data and code availability

The raw data reported in this study cannot be deposited in a public repository due to legal and ethical considerations regarding participant privacy. To request access for anonymized data, contact Dr. Patrik Wikman, patrik.wikman@helsinki.fi. In addition, processed datasets derived from these data have been deposited at Open Science Framework under Attention and Memory networks (https://osf.io/agxth/) and are publicly available as of the date of publication. Accession numbers or DOIs are listed in the key resources table.

All original code has been deposited at (https://osf.io/agxth/) and is publicly available as of the date of publication. Access numbers are listed in the key resources table. Further information and requests for resources and reagents should be directed to and will be fulfilled Dr. Patrik Wikman (patrik.wikman@helsinki.fi).

Experimental model and study participant details

Participants

EEG data were collected from 20 adult university students at the University of Helsinki and Aalto University (11 females, age range 19–28 years, mean 23.4 years). One participant was excluded due to a technical problem with the EEG data acquisition. fMRI data was collected from a separate sample of adult university students at the University of Helsinki and Aalto University comprising 23 adult participants (14 females, age range 19–30 years, mean 24.3 years). fMRI data were excluded based on pre-established criteria. Two participants were excluded due to excessive head motion (> 5 mm) and two participants due to anatomical anomalies that effected coregistration. Thus, data from 19 participants were used in the analyses. The fMRI data has been previously analysed and published in [38], in the present manuscript the data was analysed differently, yielding previously unreported results, e.g., fusion with the EEG-data. All participants were monolingual native Finnish speakers, and they did not have any self-reported neurological or psychiatric diseases.

In addition, they had self-reported normal hearing and normal or corrected-to-normal

vision. All participants were right-handed, and this was confirmed by the Edinburgh

Handedness Inventory. [72] Each participant provided written informed consent and

received a monetary compensation for participation. The experiment was accepted by

the Ethics Committee of the Hospital District of Helsinki and Uusimaa.

Method details

Preparation of stimulus materials

The stimuli comprised dialogues between two (female and male) native Finnish

speakers. Written informed consent has been obtained from the individual(s) for the

publication of any potentially identifiable images or data included in this manuscript

(see also, [38-40, 42]). The dialogue topics were about neutral everyday subjects such

as the weather. The dialogues comprised seven lines (ca. 5.4 s of duration) followed

by a ca. 3 s break (2.9–4.3 s), resulting in a total length of 55–65 s (mean 59.2 s) for

each dialogue. The speakers spoke their lines in an alternating fashion, the female

talker started the conversation in half of the video clips.

The original dialogues [42] were recorded so that the talkers sat next to one another

with their faces slightly tilted towards each other (see Fig. 1A). For more details on

the recordings see [42].

In both the EEG and the fMRI experiment, we used 24 of the original dialogues for

the coherent context conditions. The rest of the dialogues were used to construct 24

new dialogues for the incoherent context conditions. These semantically incoherent

dialogues were constructed by shuffling lines from different dialogues of the 36

original dialogues. Dialogues were chosen based on the location and posture of the

speakers so that there would be minimal visual transition between each line of the

shuffled dialogues. Because slight differences in lighting and posture of the speakers,

we divided the videos into pools of six videos that were maximally similar. In the

semantically incoherent dialogues, each of the five lines were from a separate

dialogue, and the remaining two from one dialogue. To secure that all lines were

equally unpredictable, we ensured that the two lines from the same original dialogue

were separated by at least 4 other lines.

The semantically incoherent dialogues were constructed by first removing the audio

stream from the video, whereafter the video image was edited with Adobe Premiere

Pro CC software with the morph-cut function (Adobe Inc, San Jose, California, USA).

To prevent participants from noticing these changes, the transition from one dialogue

to another always occurred on the side where the talker was silent. (see [38]

Supplementary video material 1–8; https://osf.io/agxth/). The lighting was edited to

fade small differences between the different clips.

Two small grey squares (size 1.5° × 1.5 °) were added to the videos below the faces of

the speakers. A white cross (height 0.5 °) was placed in the middle of the square

below the face of the talker who was speaking at that given moment. This cross faded

out immediately as the talker ended their line and reappeared 1.5 s later. Thus, most of

the time there were two crosses present in the video (see [38] Suppl. Video material

1–8; unlike in our experiments, these videos have English subtitles). In the visual

control task, the disappearance of the cross indicated that the participant should turn

their attention to the other side of the video frame. The cross changed from a plus sign

(+) to multiplication sign (✗) or vice versa, randomly 9–15 times during each

dialogue. The cross rotated only on the side where the talker of the dialogue was

speaking. During each of the seven lines, the cross rotated 1–4 times, i.e., every 1.25–

2.5 s.

The audio streams were noise-vocoded before adding the audio streams back to the

videos. [42] This was achieved by dividing the audio streams into 4 (poor auditory

conditions) and 16 (good auditory conditions) logarithmically spaced frequency bands

between 0.3 and 5 kHz using Praat software [version 6.0.27, 47] The talkers' F0

(frequencies 0–0.3 kHz) was unchanged (see [42] for details).

To manipulate the amount of visual speech seen by the participants, we added a

dynamic white noise masker onto the speakers' faces (see [42]).

Finally, the poor and good quality audio files were recombined with the poor and

good visual quality videos with a custom Matlab script.

As the final step, we added a continuous background stream to the dialogues. We used

a freely available audiobook about cultural history (a Finnish translation of *The*

Autumn of the Middle Ages by Johan Huizinga, distributed online by YLE, the Finnish

Broadcasting company), read by a female native Finnish professional actor. The F0 of

the reader was lowered to 0.16 kHz and the audiobook was low-pass filtered at 5.0

kHz [42].

Procedure

The videos, including the dialogue stream and background stream described above,

were used in our 16 experimental conditions defined by Attentional Task (attend

speech, ignore speech; Att. vs. ign.), Semantic Coherence (coherent, incoherent),

Auditory Quality (good, poor) and Visual Quality (good, poor). We presented three

runs, each containing eight of the 24 coherent video clips (in all coherent context

conditions) and eight of the 24 incoherent video clips (in all incoherent context

conditions). Thus, all the participants were presented with all the 48 dialogues. Every

other run started with the attend speech task, and every other with the ignore speech

task. Within the functional runs, the attend speech task and the ignore speech task

were presented in an alternating order. The order of conditions and dialogues

presented was pseudorandomized. Because we could not entirely randomise the

videos into the 16 conditions per run, we used the Latin square to construct four

different versions of the experiment (see Suppl. Table 3 in [38]).

Stimulus presentation was controlled by using Presentation 20.0–22.0 software

(Neurobehavioral Systems, Berkeley, California, USA). The auditory stimuli were

presented binaurally through insert earphones (Sensimetrics model S14; Sensimetrics,

Malden, Massachusetts, USA). Before the experiment, the audio volume was set to a

comfortable level individually for each participant. It was approximately 75–86 dB

SPL at the ear drum. During EEG the video clips (size $26° \times 15°$) were presented in

the middle of a 24-inch LCD monitor (HP Compaq LA2405x; HP Inc., Palo Alto,

California, USA) that was at ca. 40 cm from the eyes of the participant. During fMRI

the video clips (size $26° \times 15°$) were projected onto a mirror attached to the head coil

and presented in the middle of the screen. Videos were presented on a uniform grey

background. In the middle of each run, there was a break of 40 s. During the break,

the participants were asked to rest and focus on a fixation cross (located in the middle

of the screen, height 0.5°). The distracting audiobook (presented with a sound

intensity 3 dB lower than the voices of the viewed male and female speakers) started

randomly 0.5–2 s before video onset and stopped at the offset of the video. The

differences in dialogue durations were compensated by inserting periods with a

fixation cross between the instruction and the onset of the dialogue, keeping the

overall trial durations constant.

Tasks

During the attend speech task, the participants were asked to attend to the two

speakers having a discussion in the videos while ignoring the background speech.

After every dialogue, the participants were presented with seven statements relating to

the occurrence of a topic in each line from the dialogue by pressing the 'Yes' or 'No'

button on a response pad with their right index or middle finger. Questions were for

example, "Did the boy drop his phone?", "Was there a cat on the table?". A new

statement was presented every 2 s. After the seven statements, the participants were

provided with feedback on their performance (number of correct responses).

During the ignore speech task, the participants were asked to attend to the fixation

cross presented in the videos and calculate how many times the cross rotated from a

multiplication sign ($\times$) to a plus sign ($+$) and vice versa. Every time the cross

disappeared; the participants were supposed to shift their attention to the other

fixation cross on the other side of the frame. The participants were instructed to

actively ignore all speech stimuli, i.e., the dialogues and the audiobook. At the end of

the video, the participants were presented with seven statements about the rotating

cross ("Did the cross turn X times?" the X being between 9 and 15 in an ascending

order). As in the attend speech task, the response was given by pressing either the

'Yes' or 'No' button on a response pad. If the participants were unsure, they were

instructed to answer 'Yes' to all the alternatives they deemed possible. After the seven

statements, the participants received feedback on their performance (number of

correct responses).

Additional task

After completing the three runs, the participants were presented with an additional run

consisting of a single dialogue and one set of seven questions (note only in the EEG-

experiment). The dialogue employed in this extra run was the one of the 12 original

coherent dialogues that were used to create the 24 incoherent dialogues (i.e., these 12

dialogues had not been seen/heard by the participants in their coherent form in the

present experiment). The purpose of this additional run was to evaluate how much the

participants processed the semantics of the dialogues they were instructed to ignore

during the visual control task. The participants were presented with a dialogue video,

and they were told to complete the visual control task and hence ignore the dialogue

while counting fixation cross rotations. At the end of the video, they were, however,

instructed to answer seven yes-no questions about the lines of the dialogue. The

dialogues in this additional run were presented in good auditory and visual qualities

and with a coherent semantic context as this was considered the type of conversation

that would be the hardest to ignore. This task concluded the experiment. Thus, the

additional task was completed by 19 participants participating in the EEG experiment.

For results on this task, please see [38].

Pre-trial

Before the experiment, all participants practised the tasks. In the practice phase, the

participants performed the attend speech task and the ignore speech task, using a

coherent dialogue not included in the actual experiment. The dialogue was presented

with different auditory and visual qualities.

Data acquisition

The EEG data were collected at the Department of Psychology and Logopedics,

University of Helsinki, in a soundproof and electrically shielded EEG laboratory. The

data were registered separately for each of the three runs of each participant, and the

overall duration of the EEG measurements was approximately 1.5 hours per

participant. The EEG data were recorded with a BrainVision actiCHamp amplifier

(128 channels) and a BrainVision actiCAP snap electrode cap with an actiCAP slim

electrode set of 128 active electrodes (Brain Products GmbH, Gilching, Germany).

The electrode layout was an extended version of the International 10–20 system, and

recording reference was at FCz. The amplifier bandwidth was 0–140 Hz and the

sampling rate was 500 Hz. The EEG data were recorded with BrainVision Recorder

(version 1.21.0402–1.22.0002; Brain Products GmbH, Gilching, Germany). Electrode

impedances were checked prior to recording, and they were below 10 kΩ for most

electrodes for most participants. When needed, worsened impedances were enhanced

in-between the experimental runs.

For a detailed description of the fMRI acquisition, see. [38] We report the parameters

used in brief in Table 1.

	TR	TE	Flip Angle	Voxel Matrix	Slice Thickness	FOV	Slice	Resolution
EPI	2.6 s	30 ms	75°	64×64	3.0 mm	19.2 cm	43	$3 \times 3 \times 3$ mm
T1	2.5 s	3.3 ms	-	256×256	-	-	-	$1 \times 1 \times 1$ mm

Table 1. MRI-acquisition parameters used in the fMRI data collection (see [38] for

details).

Quantification and statistical analysis

Analysis of behavioural data

The total number of questions in the experiment was 336 (48 dialogues $\times$ 7 lines). We

registered the number of correct answers in each task block. Misses were treated as

incorrect button presses. The mean task performance and standard error of mean was

used to establish that the participants were performing the task as expected. To

analyse participants´ performance (EEG/fMRI experiment) during the attend speech

and ignore speech task, two separate repeated-measures analyses of variance

(ANOVA) were computed with 3 factors: Semantic Coherence (coherent, incoherent),

Auditory Quality (good, poor) and Visual Quality (good, poor). ANOVAs were

chosen instead of linear mixed models for these analyses to yield comparable results

to those reported for the fMRI experiment, which are not reported in the present

manuscript, but can be found in [38].

We also analysed the performance line by line to evaluate whether participants'

performance changed during each dialogue (only performed for the attend speech

condition performance data gathered in the EEG experiment). Here we used a

generalized linear model (identity link function) with the participant added as a

random effect (including intercept) and the effect of line was modelled as a

categorical repeated measure. The model was run using maximum likelihood

estimation with a maximum of 100 iterations to converge.

Statistical analyses were carried out with IBM 18 SPSS Statistics 25 (IBM SPSS,

Armonk, New York, USA) software and the results were visualized with Python

(Mathworks Inc., Natick, Massachusetts, USA).

Pre-processing of EEG data

EEG data pre-processing was carried out using the MNE Python 0.22.[73] All

channels were referenced to an average reference. Next, the data was manually

inspected for channels that would subsequently be interpolated. At least one of the

following criteria had to be met for a channel to be chosen for interpolation, and the

criterion had to be present persistently throughout at least one of the three

experimental runs. The criteria were a flat line response, high-frequency deviation,

electrode pop artifacts and body movement artifacts. The deviant channels were

temporarily removed from the data.

An independent component analysis (ICA) was fitted on the concatenated runs for

each participant separately, using MNE-ICA (picard-type). For each participant, we

defined 2–4 components to be denoised that were classified as either blinks, lateral

eye movements or heartbeats. Thereafter the raw data from each run was denoised

using MNE.ica.apply. After this, the formerly chosen deviant channels were

interpolated, the data was bandpass filtered (0.5-10 Hz) and down sampled to 128 Hz

for the temporal response function analyses and 64 Hz for the speech reconstruction

analyses. Thereafter, the EEG timeseries were cut into 6.5 s epochs based on the

dialogue speech trials (see below).

First-level analysis of EEG data

To estimate the neural response to the two speech streams (dialogue stream and

background stream), we performed speech tracking, using both an encoding and a

decoding approach. In the encoding approach, we estimated temporal response

functions (TRFs) for each EEG channel. In the decoding approach, we reconstructed

the speech using data pooled across all 128 EEG channels (speech envelope

reconstruction analysis; SER).

The rationale for TRF estimation has been described in detail elsewhere (see

e.g.,[74]). In brief, TRFs constitute linear transfer functions describing the

relationship between features of the stimulus function (S) and the response function

(R; i.e., the EEG channel data). Stimulus features were constructed by extracting

sound amplitude envelopes separately for the dialogue stream and the background

stream using a Hilbert transform. The envelopes were band-pass filtered (0–10 Hz)

and down sampled to 128 Hz for TRFs and 64 Hz for SERs (a lower sampling rate

was chosen to speed up analysis for SERs). Thereafter, the envelopes were cut into

separate lines (6.5 s) for both sound streams.

In the encoding approach, two separate TRFs were estimated per EEG channel

(dialogue and background; Fig. 2a). These TRFs can be conceptualised as a linear

composition of partially overlapping neural responses at different time lags (τ) to a

continuous stimulus, and they are therefore conceptually similar to event-related

potentials (ERPs; [11]). We estimated TRFs with the receptive field function (MNE-

python: based on the mTRF toolbox which utilises ridge regression), with time lags -

200–800 ms, and a common regularisation parameter (λ) of 10^5 ([74]; see Fig. 2a).

Note that the regularisation parameter used affects the shape and amplitude of the

TRF curves (for simulations, see e.g., [11]) and therefore we chose a common

regularisation parameter (based on [74]) and used it in all conditions and participants.

In the decoding analysis, a multidimensional transfer function was estimated using all

EEG channels as input (R) in an attempt to reconstruct separately the dialogue stream

and the background stream amplitude modulations (see Fig. 3a) using the receptive

field function (MNE-python), with time lags (τ) of -200–0 ms and a common

regularisation parameter (λ) of 10^4.[74] Unlike the encoding analysis, this analysis

yields stimulus construction for each time point of the stimulus function (see Fig. 3a).

Both models used a leave-one-out approach, where in each iteration all trials (except

one) are selected to train the model (train set), which was then used to predict either

the neural response at each EEG channel (TRF) or the speech envelope of speech

streams (SER) in the left-out trial (test set). This procedure was repeated with a

different train - test partition in each iteration averaged over all iterations.

Univariate analysis of EEG data

For the TRFs, we tested whether attentional task (i.e., attend speech task vs. ignore

speech task) modulated the TRFs averaged across seven frontocentral electrodes (Cz,

FCC1h, FCC2h, FC1, FC2, FFC1h, FFC2h; Fig. 3a), separately for the dialogue

stream and the background stream for each time bin employing permutation paired *t*-

tests (20 000 permutations) using custom scripts written in Python.

For SER, in accordance with [29] we calculated correlations (Pearson) between the

original speech stream envelopes and their reconstructions. Thereafter, we cross-

reconstruction correlated the stimulus reconstructions and the stimulus envelopes

(e.g., correlation between the dialogue speech amplitude and the background speech

reconstruction which should be close to zero (Fig. 3a)). Finally, to estimate SER

accuracy we used correlation difference scores (Δr; between the correct reconstruction

correlations and the cross-reconstruction correlations (Fig. 3b)). For segment level

analysis, we divided the stimulus envelopes and the stimulus reconstructions into four

segments of equal length and calculated correlations based on these instead of the full

line.

The SER accuracies were analysed with different linear mixed models using IBM 18

SPSS Statistics 25. All models included the participant as a random effect and

intercept. For repeated factors, the diagonal covariance structure was chosen. If there

was more than one repeated factor, a random slope was added for all repeated main

effects and interactions using the variance components method. The models were

estimated using restricted maximum likelihood estimation with a maximum iteration

number of 100 to converge and *df*-estimation was performed using Satterthwaite.

Because SPSS does not produce effect size estimates for the fixed effects in linear

mixed models, we used the formula partial $\eta^2 = F \times df_1 / (F \times df_1 + df_2)$ [75] to

approximate effect sizes were applicable.

To analyse how performance in individual trials affected the dialogue stream
reconstruction during the attend speech conditions, we performed a similar two-level
analysis commonly used when analysing fMRI data. [38] First, we created separately
for each participant a linear regression model with response (correct or incorrect) in
each trial as the predictor and SER accuracy for that trial as output. Because there
were not enough incorrect responses in any one sub-condition (e.g., coherent, good
auditory and good visual quality), all trials were pooled across the eight stimulus
conditions. However, because the quality manipulations might affect performance –
SER accuracy associations, we added Semantic Coherence, Auditory Quality and
Visual Quality as confounds in this model. The β-weight for response was thereafter
taken to the second level analysis. The second level analysis was a similar linear
mixed model as described above with line entered as the repeated predictor and 5%
trimming used for the output variable to remove noise due to the paucity of incorrect
trials.
883

884 **Decoding analysis on the fMRI data**
885 The pre-processing and first-level analysis pipeline for the fMRI data was the same as
886 that described in detail in [38] (for a brief description see Table 2).
887

Pre-processing	Motion correction (SPM)	Slice timing correction (SPM)	High pass filter (130 Hz) (SPM)	Pre-withening (SPM)	Normalisation to Anatomical (BBR; FSL)
First Level analysis (SPM)	112 EVs (16 x 7 lines)	6 Motion correction nuiscance EVs	Instruction	Quizzes	Canonical HRF convolution

888
889 **Table 2.** fMRI preprocessing parameters and first-level GLM specifications (see [38]
890 for details).
891

Support vector machine (SVM) decoding with leave-one-run-out cross-validation [76]
was used to classify each pair of the 16 conditions (Task (attend speech task, ignore

speech task) × Semantic Coherence (coherent, incoherent) × Auditory Quality (good,

poor) × Visual Quality (good, poor)) in the fMRI data. Each line constituted an

exemplar and each voxel a feature in the analysis. The SVM was conducted with the

decoding toolbox [TDT, 77] using the beta images from the first level GLM in the

participants' anatomical space. We used searchlight-based decoding [78] with a radius

of 6 mm (isotropic), and with default settings of TDT; L2-norm SVM with

regularising parameter C = 1 running in LIBSVM. [79] The resulting accuracy maps

for each condition pair were thereafter projected to the Freesurfer average (fsaverage)

using the participants' own Freesurfer surface (surface smoothing: 5mm^2 full width

half maximum smoothing). The pairwise decoding accuracies were averaged within

each 360 regions-of-interest (ROIs; HCP parcellation [60]) and representational

dissimilarity matrices (RDMs [80]) were constructed for each subject and each ROI.

All RDMs in this study are displayed rank-scaled and the conditions are ordered so

that the 8 attend speech task conditions are first and the ignore speech task are second.

The coherence and quality conditions are in the following order (coherent: co,

incoherent: inco, good: g, poor: p, visual quality: v, auditory quality: a; co-gv-ga,

inco-gv-ga, co-pv-ga, inco-pv-ga, co-gv-pa, inco-gv-pa, co-pv-pa, inco-pv-pa).

The fMRI RDMs were compared with the attentional task model (Fig. 3c). First,

model and data RDMs were vectorised (lower triangular) and then correlated

(Spearman *r*) with each other for each ROI and each participant. The statistical

significance of the mean correlation above zero was tested with right-tailed *t*-test,

FDR-corrected for 360 ROIs.

Decoding analysis of SER accuracies

Support vector machine (SVM) decoding with leave-one-run-out cross-validation [76]

was used to classify SER correlations as either belonging to the attend speech task or

the ignore speech task. Each line constituted an exemplar and the four correlations

used to define SER accuracies in the univariate analyses (see above) were used as

features (*r*: reconstruction of the dialogue stream envelope × the dialogue stream

envelope, reconstruction of the dialogue stream envelope × the background stream

envelope, reconstruction of the background stream envelope × the background stream

envelope, reconstruction of the background stream envelope × the dialogue stream

envelope). The SVM was conducted with the decoding toolbox [TDT, 77], using the

SER correlations from each participant, with default settings of TDT; L2-norm SVM

with regularising parameter C = 1 running in LIBSVM [79], 100 iterations. The

resulting accuracies were thereafter analysed using linear mixed models.

Multivariate analysis of TRFs

RDMs were constructed from the dialogue TRFs as well as background speech TRFs

separately for each timepoint by calculating 1-*r* (Spearman) of all conditions across

all channels. Like fMRI, the TRF RDMs were compared to model RDMs (See Suppl.

Fig. 3). First, model and data RDMs were vectorised (lower triangular) and then

correlated (Spearman *r*) with each other for each timepoint and each subject. The

statistical significance of the mean correlation above zero was tested with right-tailed

t-test, FDR-corrected for 100 timepoints.

TRF-fMRI fusion

Representational similarity analysis was used to combine EEG and fMRI data. [45,

46] The TRF RDMs for 100 timepoints (0–800 ms) were correlated (Spearman *r*)

with the 360 fMRI RDMs. Prior to correlations, the TRF RDMs were averaged across

subjects to reduce noise in the data. Furthermore, partial correlation (Spearman *r*) was

used, and the effect of task and background speech was controlled for when fusing

dialogue TRFs and fMRI, and the effect of task and dialogue was controlled for when

fusing background speech TRFs and fMRI. The statistical significance of the mean

correlation above zero was tested with right-tailed *t*-tests, FDR-correction was applied

for timepoints, ROIs and models (task and dialogue/background speech).

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Author Contributions

PW and KA designed the paradigm, ML wrote the stimulation scripts. Artturi Ylinen, Elisa Sahari, Viivi Kanerva and ES (see acknowledgement) collected the data. PW, ES and VS analysed the data. PW wrote the initial draft of the manuscript. KA and ML applied for funding for the project. All authors edited the manuscript.

Declarations of interest

The authors declare no competing interests.

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