Selective attention to audiovisual speech is associated with recurrent feedback-feedforward loops in the ventral processing stream

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Abstract

Electrophysiological studies show that top-down modulation enhances neural tracking of attended speech in environments with overlapping speech. Yet, the specific cortical regions involved remain unclear due to the limited spatial resolution of most electrophysiological techniques. Therefore, we performed speech envelope reconstruction and representational dissimilarity-based EEG-fMRI fusion (using temporal response function estimated from EEG, n = 19, and fMRI, n = 19) to determine the spatiotemporal dynamics of attention to audiovisual cocktail-party speech. Attention related enhancement of neural tracking fluctuated in predictable temporal profiles. Such temporal dynamics may arise due to interactions between attention and prediction or other plastic mechanisms in the auditory cortex, or both. EEG-fMRI fusion revealed attention-related recurrent feedforward-feedback loops in the ventral processing stream. Our findings support models where attention facilitates dynamic neural changes in the auditory cortex, ultimately aiding discrimination of relevant sounds from irrelevant ones using minimal neural resources.

1 Introduction

Humans effortlessly separate and recognize auditory objects in auditory scenes consisting of several overlapping sounds. These abilities depend on hierarchical auditory object processing in the ventral "what" stream, where different sound features are integrated into separate auditory objects. [1-3] The processing in the ventral stream proceeds from selectivity for simple features (e.g., frequency) in the primary auditory cortex to complex acoustical structures (e.g., frequency-modulated sweeps)

in secondary regions and selectivity for complete auditory objects in the anterior

superior temporal cortex. [4-8] The ventral stream terminates in the anterior temporal

and inferior frontal cortex where sound category information is apparently stored. [9,10]

For the human auditory system, the task of separating overlapping speech inputs (so-

called cocktail party speech) is one of the most important but simultaneously most

difficult auditory object segregation tasks. This is because, especially in the absence

of spatial cues, the differences in vocal attributes that separate concurrent speakers are

relatively small. [11] Therefore, top-down modulation in the form of selective attention

plays a significant role in separating relevant speech objects from irrelevant

background speech. [12] Such top-down modulation is classically assumed to enhance

the gain of neurons that process the relevant sounds,[13-15] possibly at the cost of those

processing the features of the irrelevant sounds.[16] Alternatively, attention may also

influence the fidelity of neuronal response curves towards the features of the attended

sounds. [17] More complex notions suggest that selective attention affects predictive

mechanisms in the sensory cortices. Such theories postulate that selective attention

upscales the gain modulation of prediction error in the sensory cortices caused by

predictive signals generated by higher-level brain regions. [18] Related accounts

emphasize the dynamic nature of attentional modulation of sensory processing. In

these models, attentional modulations arise as neuronal networks strive to solve

and/or learn how to solve specific tasks in different contexts. [19-22] Corroborating this

view, our recent functional magnetic resonance (fMRI) study indicated that during the

course of an audiovisually (AV) presented dialogue, selective attention modulated

processing of cocktail-party speech in temporally disparate manners in the auditory

cortex and higher-level frontal regions. [23]

Recent methodological advances in the analysis of speech-related

electrocorticography (ECoG), [16,24-26] magnetoencephalography (MEG) [12] and

electroencephalography (EEG) [25,27,28] data have yielded ground-breaking findings by

showing that neurons differentially track changes in the speech-sound envelope of

attended sounds. This amplification of speech tracking has been shown to arise due to

modulation of both early (i.e., within 100 ms; e.g., [29]) and late (after 100 ms; e.g.,

[30,31]) neural response curves to sound envelope changes. These findings are generally

consistent with the notion that selective attention shifts neuronal processing in low-

level auditory and higher-level speech-sensitive towards the features of the attended

speaker. [24,29,32,33] However, the limited spatial resolution of these techniques has

impeded determination of the exact spatial extents of the neuronal populations

contributing to such effects. This is because ECoG studies are limited by the extent of

the implanted electrodes, while MEG/EEG source localization is relatively sluggish

especially with simultaneously firing neuronal populations. [34] In contrast, functional

magnetic resonance imaging (fMRI) offers comparatively good spatial discrimination

ability. Such studies have shown that selective attention to cocktail-party speech does

not only modulate information processing in low-level auditory regions but also in

extensive superior temporal, inferior parietal and inferior frontal brain regions (e.g.,

[23,35-39]). Furthermore, multivariate pattern analyses on cocktail party fMRI data have

indicated that neuronal populations that show differential responses during selective

attention to speech are observed relatively globally in disparate cortical regions. [23,40]

Due to the temporal sluggishness of fMRI, however, the exact micro scale timing of

these fMRI processes remains elusive. Recently, some fMRI studies implementing

combinations of language modelling and multivariate analysis of fMRI responses [40,41]

have attempted to partially overcome the temporal limitations of fMRI in tracking of

continuous speech. In the present study, we chose instead to use EEG-fMRI fusion

[42,43] to overcome the low spatial resolution of EEG responses, on the one hand, and

the temporal sluggishness of fMRI, on the other, to study attentional modulation of

AV speech processing.

In the present paradigm, participants attended to video clips of dialogues between two

speakers (dialogue speech stream) with a distracting speech stream played in the

background (background speech stream; Fig. 1a). To increase attentional demands,

we modulated the auditory quality of the dialogue stream with noise-vocoding [44] and

visual quality in the videos by masking. [45] We also modulated the semantic coherence

of the dialogue stream (Fig.1b-c). We employed a fully factorial design where

participants performed two different tasks: 1) attend speech task, where the

participants attended to the AV dialogue while ignoring the background speech, and

2) ignore speech task, where the participants ignored both the dialogue and the

background speech, and instead counted rotations of a cross presented visually near

the mouth of either speaker. This enabled us to study the effect of selective attention

(difference between the attend speech task and the ignore speech task) on both the

relevant speech stream (dialogue stream) and the irrelevant background (background

stream).

Using speech envelope reconstruction on the EEG data (Fig. 2), we replicated earlier

findings that neuronal tracking is amplified for attended speech (see e.g., [27]).

Importantly, however, we showed that this amplification was not temporally uniform:

The tracking amplitude abated linearly with the procession of the line. Further,

neuronal tracking of attended speech displayed nonlinear fluctuations over the course

of the dialogue similar to those previously reported with fMRI. [23] We discuss how

such temporal dynamics may arise due to interactions between prediction and

attention [18] and other non-linear plastic effects in speech processing circuits. [19] To

evaluate the minute temporal modulation of selective attention, we estimated temporal

response functions (TRFs) for the EEG data separately for both speech streams (Fig.

3). Finally, we performed EEG-fMRI fusion: Based on representational dissimilarity

analysis (RSA) we identified brain regions in the fMRI data that contained

representational structures like those calculated from TRFs, resulting in a TRF-fMRI

correlation time series for each brain region (Fig. 4). This analysis indicated that

attention facilitates recurrent feedforward-feedback loops in the ventral processing

stream. [2]

Figure 1. The audiovisual (AV) cocktail party paradigm used in the current

study. **(A)** During both EEG recordings (n = 19) or fMRI recordings (n = 19)**,**

participants were presented either with video clips (ca. 1 min in duration) of dialogues

consisting of altogether 7 lines (dialogue stream), while a continuous audiobook

(background stream) was played in the background. Participants performed two tasks:

1) an attend speech task, where they attended to the dialogue while ignoring the

background speech, and 2) a ignore speech task, where the participants ignored all

speech stimuli, and counted rotations of a cross presented below the neck of the talker

(see 4.2 for details). **(B)** The dialogues were either semantically coherent i.e., each

line logically followed the previous one, or incoherent (right) **(C)** Videos were

presented with either poor or good auditory quality, where the audio stream of the

dialogue was noise-vocoded. [44]

2 Results and discussion

2.1 Attentional modulations of speech envelope reconstruction accuracy fluctuates during the course of the dialogue

We used the accuracy of speech envelope reconstruction (SER) to study how selective attention and our other experimental manipulations affected the neuronal tracking of the two separate speech streams of the presented AV cocktail party speech (i.e., the dialogue speech stream and the background speech stream).

In brief, multidimensional transfer functions were estimated based on all EEG channels for the dialogue streams and the background streams separately for each combination of Attentional Task, Semantic Coherence, Auditory Quality, Visual Quality, Line of the speech stream (1–7) and Segment of the line (1–4). Thereafter, the accuracy of the speech reconstruction was assessed by correlating the reconstruction with its corresponding speech envelope and correcting for spurious correlations (see 4.9.3–4.9.4 for details, and Fig. 2a). The strength of the correlation between the SER and its corresponding speech envelope is generally assumed to reflect the accuracy of neuronal entrainment to the input speech.[24] We used linear mixed models to assess the effects of the repeated factors Attentional task, Semantic Coherence, Auditory Quality and Visual Quality on SER accuracy, separately for the dialogue stream and the background stream.

SER accuracy for the dialogue stream was significantly modulated by attention ($F_{1,18.7}$ = 67.2, $p < .001$, $\eta^2 = .78$). That is, SER accuracy was higher in the task where participants attended to the dialogue streams (mean $\Delta r = .14$, SEM = .004) than in the task where they ignored the dialogue stream (mean $\Delta r = .05$, SEM = .005). This is in line with previous studies that have shown that selective attention to a specific speech stream strongly increases neuronal tracking of that speech stream compared to the ignored speech streams.[27,46,47]

Unlike previous studies, we adopted a paradigm where participants either selectively attended to the relevant speech stream (dialogue stream) while ignoring the background stream (attend speech task) or ignored both the dialogue stream and the background stream (ignore speech task). This allowed us to also analyse whether there were effects of selective attention on the speech reconstruction accuracy of the background stream, which was always ignored (e.g., suppression of the unattended

stream when the relevant speech stream is attended to). There were, however, no

significant effects of attention on the SER accuracy for the background stream. Please

refer to Suppl. Text for all other significant effects in these linear mixed models and

their correspondences to the behavioural performance results.

Next, we analysed whether SER accuracy changed during the dialogue. Temporal

changes were assessed for both the attend speech task and the ignore speech task and

for both the dialogue and the background streams. First, we examined within-line

effects, that is, whether SER accuracy changed within the line (lines were divided into

four equal length segments). As seen in Fig. 2b, there was a significant linear decrease

in SER accuracy throughout the line for the dialogue stream when it was attended,

and to some extent for the dialogue stream when it was ignored but not for any other

combinations of attentional task and speech stream (Fig. 2b; significant Condition $\times$

Segment interaction, $F_{9,116} = 11.2, p < .001, \eta^2 = .46$; linear mixed model with the

repeated factors Condition (attend speech task dialogue stream; attend speech task

background stream; ignore speech task dialogue stream; ignore speech task

background stream) and Segment (1–4)).

In our previous study utilising fMRI, we reported that in the auditory cortex attention-

related modulations changed in a linear-quadratic fashion during the course of the

dialogue (i.e., increased in the beginning of the dialogue and abated thereafter; see

Fig. 2c [23]). Neuronal tracking has been suggested to be most strongly affected by

neuronal processes in the superior temporal cortex, [27] and thus we expected similar

temporal effects here. However, unlike with fMRI, here we could assess whether the

previously reported temporal modulations were due to the processing of the attended

or the ignored speech stream because they are separable in the EEG data. As seen in

Fig. 2d (left), SER accuracy showed a similar temporal profile as previously observed

with fMRI. In other words, SER accuracy increased in the beginning of the dialogue

and abated towards the end. Further, this temporal effect was only evident when the

participants attended to the dialogue stream (Fig. 2d left; significant Condition $\times$ Line

Number interaction, $F_{18,137.3} = 2.4, p < .002, \eta^2 = .24$; linear mixed model with the

repeated factors Condition (attend speech task dialogue stream; attend speech task

background stream; ignore speech task dialogue stream; ignore speech task

background stream) and Line Number (1–7)).

Next, we considered the possibility that the slow temporal effects we found in the

SER accuracy data were only evident when analysing SER accuracies separately for

each speech stream. That is, it might be that weaker neuronal tracking of the dialogue

stream causes a similar concordant change in the neural tracking of the background

stream, and thus the contrast between the two streams remained constant throughout

the dialogues. Therefore, we performed a multivariate analysis that integrated

information from both the dialogue stream and the background stream. Specifically,

we assessed whether classification of trials as belonging to the attend speech task or

the ignore speech task (using the SER correlations for the dialogue streams and the

background streams as input) changed over the course of the dialogue (for details, see

4.9.7). This analysis revealed that decoding accuracy changed in a similar fashion as

SER accuracies of the attended dialogue stream alone (Fig. 2d, middle; linear mixed

model with Line Number as the repeated factor and decoding accuracy as the

outcome, $F_{6,25.6} = 2.7, p < .03, \eta^2 = .39$).

Previous studies have shown that SER accuracy correlates positively with behavioural

performance. [27] Therefore, attentional lability [48] during different parts of the dialogue

could be considered a simple explanation for the slow temporal modulations. This

attentional lability should also be observed in the behavioural performance. However,

there was no significant change in the behavioural performance in the attend speech

task across the lines of the dialogue (generalized linear model with Line Number as a

repeated factor; $\chi^2_6 = 9.8, p > .13$, see also Suppl. Fig. 2 right, and [23]). Furthermore,

unlike previous reports [27], we found no significant general association between SER

accuracy in the attend speech task (dialogue stream) and behavioural performance.

However, we found that the association between performance and SER accuracy

changed over the lines of the dialogue (Fig. 2d right, linear mixed model with Line

Number as a repeated factor; $F_{6, 28.6} = 2.9, p < .02, \eta^2 = .37$). This temporal profile was

inverse to the SER accuracy temporal profile. That is, behavioural performance was

negatively associated with the lines that showed the highest SER accuracy and

positively associated with the lines that showed the lowest accuracy.

Fig. 2. Schematic illustration of speech envelope reconstruction (SER) and SER

results. (A) Participants heard and saw AV dialogues with overlapping auditory

background speech, i.e., a mixed auditory signal. To evaluate neuronal tracking of the

dialogue stream and the background stream, we performed SER. First, we extracted

the amplitude envelope for both speech streams. Then we used all the 128 EEG

channel data to reconstruct the amplitude envelopes, separately for the dialogue

stream and the background stream. To estimate how accurately this information was

encoded in neural signals, we correlated both the reconstructed speech with its

corresponding envelope and cross-correlated the envelopes and reconstructions. The

accuracy values displayed in B-C are r-difference scores (Δr) between the direct and

the cross-correlations. **(B)** The SER accuracy showed a significant linear decreasing

temporal trend within each line of the dialogue stream, but only when the speech was

attended to. **(C)** In our previous fMRI study [23], we showed that attention-related

modulation changed from line-to-line in a nonlinear fashion. **(D)** The SER accuracy

shows a similar non-linear temporal trend as fMRI (C), but only for the attended

speech. This was observed both in the univariate analysis of SER accuracies (left) and

multivariate support vector machine (SVM) decoding analyses (middle; for details,

see 4.9.7.) For each participant, we predicted SER accuracy using their behavioural

performance for the attended dialogue stream (right). This prediction (beta-weight)

changed as a function of line number in an inverse fashion to SER accuracy. In all

subplots error-bars denote $\pm$ SEMs.

2.2 Attention modulates temporal response functions of the attended and ignored

speech streams

Speech reconstruction analysis has the advantage of maximizing the power of finding

effects in the EEG data, because it integrates information across channels and

timepoints to estimate the optimal reconstruction of the sound stimulus. This,

however, has the drawback of losing timing and location information in the neural

signatures. Therefore, we also performed encoding modelling, separately for each

combination of speech stream and listening condition (Fig. 3a). In this model, the

speech envelope was used as a regressor in a ridge regressor model, performed

separately for data from each EEG channel (see 4.9.4). The output of this analysis is a

temporal response function (TRF), which describes the convolution in time needed to

translate the speech envelope into the EEG data. With some caveats, TRFs can

be conceptualised as event-related potentials (ERPs) to a continuous variable. [12] The

caveats are that TRFs are filtered more heavily than standard ERPs (we used passband

of 0.5–10 Hz) and the choice of regularisation smears exact temporal information, and

due to this, the estimated timing of neural events cannot be assumed as exact as for

standard ERPs.

We analysed whether selective attention modulates TRFs in frontocentral electrodes

(optimal for picking up auditory cortex attention effects; e.g., [49,50] separately for the

dialogue stream (Fig. 3b, left) and the background stream (Fig. 3b, right). Selective

attention significantly enhanced the TRFs for the dialogue stream and this effect was

present at two intervals at first at ca. 50–100 ms and then at ca. 200–400 ms after

sound envelope changes (paired permutation t-tests, $df = 18$). This is consistent with

previous ERP and TRF studies showing that attention modulates auditory processing

of speech relatively early (i.e., within 100 ms), but that the strongest modulation is

found at later timepoints. [12,29,33,51-53]

Unlike in the SER analyses, we found that selective attention changed both the timing

and the amplitude of the TRF to the background stream (at ca. 50–200 ms; paired

permutation *t*-tests, *df* = 18). It is important to note that the background stream was

ignored in all conditions. However, during the attend speech task, the participants had

to actively suppress the background stream, while in the ignore speech task they

focused on visual stimuli, designed to automatically keep attention away from all

speech streams. Thus, since especially early components of the TRF response likely

originate from the auditory cortex [33] one could expect that the early components of the

TRF to the background stream would be smaller for the attend speech task than the

ignore speech task. However, our results indicated the reverse. That is, early

components of the TRF to the background stream were enhanced during the attend

speech task. Thus, early neural processes might not discriminate the attended speech

stream from the ignored speech stream as clearly as later components. [30]

Alternatively, when attending to speech selective attention, enhancement may

inadvertently partially spread also to the irrelevant stream (similar attentional spread

effects have been reported for other types of sounds; for a review, see [54]). It is also

possible that the enhancements of the background stream might be associated with

active suppression of auditory cortex responses to the background stream (cf. [52,55,56]).

The participants might also have had involuntary momentary lapses of attention to the

wrong speech stream [12] during the attend speech task, causing enhancements also in

the background speech stream. We find this unlikely, however, because such lapses

would likely cause more variance in the background stream TRFs, rather than the

change in amplitude seen in the present results. Furthermore, previous studies using

the same paradigm [39] have found that in general, participants do not remember topics

of the background stream.

Fig. 3. Schematic illustration of temporal response function (TRF) estimation and TRF results. (A) We estimated TRFs using the same speech amplitude envelopes as in our SER analyses, separately for the dialogue stream and the background stream. TRFs describe the relationship between the speech envelope and EEG data and can be estimated separately for each EEG channel. Thus, TRFs behave as ERPs to a continuous stimulus. [12] **(B)** Average TRFs over frontocentral electrodes (shading indicates ± SEM), points below the plot indicate time points when the two TRFs significantly differed from each other (paired permutation *t*-test *df* = 18, note the two streams have separate y-scales). **(C)** Left: Based on the TRFs for all 16 conditions, we constructed representational dissimilarity matrices (RDMs) by performing pairwise correlation for each combination of conditions for each time point (across EEG channels). This resulted in a timeseries of TRF RDMs. The average (across the timeseries and participants) TRF RDMs for both the dialogue stream and the background stream are displayed in the upper left corner, starting with the 8 attend speech task conditions, and ending with the 8 ignore speech task conditions. The plot in the left corner displays the timeseries of the correlation between an attentional task model (attend speech vs. ignore speech; att. vs. ign.) and the two TRF RDMs, significant (FDR corrected, one-sample *t*-test, *df* = 19) time points are displayed

339   below the plot. Right: As with the TRFs, we constructed fMRI RDMs using

340   searchlight SVM decoding across the 16 conditions. As for the TRFs, this resulted in

341   16×16 RDMs, but instead of separate RDMs in time these differed from voxel to

342   voxel. Regions (HPC parcellation) where there was an above average attentional task

343   model correlation with fMRI RDMs are displayed.

2.3 EEG TRF – fMRI fusion reveals the time course of speech processing of

cocktail-party speech

Next, we performed multivariate representational similarity analysis (RSA) on the

TRFs. TRFs were estimated for each condition (16 conditions, 8 attend speech task, 8

ignore speech task, for the exact order of the conditions see 4.9.7.) and channel (128

channels) separately for the dialogue and the background streams. Thereafter, for each

sample of the TRFs (128 Hz, ca. 8 ms samples), we performed pairwise correlations

across the EEG channels for each condition pair to construct dissimilarity matrices (*1-*

r). This resulted in one TRF representational dissimilarity matrix (RDM) for each

timepoint of each speech stream, which describes how the TRFs to all 16 conditions

differed from each other at that specific timepoint. TRF RDMs for the dialogue

stream and the background stream averaged across time points and participants are

displayed in Fig. 3c (upper left corner). The matrices are organised so that they begin

with the 8 attend speech task conditions and end with the 8 ignore speech stream

conditions. As can be seen, especially in the dialogue stream, the attend speech task

conditions are generally similar to each other and dissimilar to the ignore speech task

conditions, i.e., there is an effect of attentional task. To test when this effect was

significant, we constructed a model matrix for the main effect of attentional task (all

attend speech conditions are similar and dissimilar to the ignore speech conditions)

and correlated this model with the TRF RDMs for each time point (one-sample *t*-test,

FDR corrected across time points). This analysis revealed that selective attention

modulated TRFs throughout almost the whole time range from 100 ms (after the

sound envelope changes) onwards (Fig. 3c, lower left corner). Note that many of the

timepoints that showed significant effects in this analysis were not significant in the

univariate analyses and vice versa (Fig. 3c, lower left corner). This corroborates our

recent fMRI results that showed that in fMRI, univariate analysis of selective

attention effects to cocktail-party speech are distinct from multivariate effects. [23] For

the background stream, there were significant correlations with the attentional task

model between 150–300 ms.

We also performed the same RSA analysis on our fMRI data that used the same

paradigm but different participants. Here dissimilarity matrices were generated based

on pairwise searchlight SVM decoding between the 16 conditions (see 4.9.7 for

details). This resulted in one fMRI RDM for each voxel, which describes how the

fMRI responses during the different conditions differed from each other. Fig. 3c

(lower, right) shows the regions (averaged for each region of the human connectome

project atlas, HCP parcellation; [57]) where the correlation with the attentional task

model was above average (i.e., $r > .34$, the threshold for significance was $r > .1$). This

analysis shows that information that distinguishes the attend speech task from the

ignore speech is contained globally in the brain (see also, [23]) which also probably

partly explains why the attentional task model correlated with TRF RDM matrices

throughout the time interval.

To gain an understanding of how the TRF RDMs corresponded to the fMRI RDMs,

we performed EEG-fMRI fusion [42,43] using TRF RDMs estimated using the EEG data

and fMRI RDMs (see section 4.9.8 for details). This was achieved by correlating each

TRF RDM with the fMRI RDMs averaged in each ROI from the HPC parcellation.

Thus, the timing information was obtained from the EEG-TRF variation in the

different conditions, while the spatial information was obtained from the fMRI

variation in the different conditions. Because the fMRI RDMs integrate the

differences for both the dialogue and background stream, while the TRF RDMs

separate these effects, we corrected the TRF-fMRI fusion for the TRF RDMs of the

opposite speech stream. That is, the dialogue stream TRF-fMRI fusion was corrected

for the background stream TRF RDMs and vice versa. We also corrected for the main

effect of attentional task in the TRF-fMRI fusion analysis because this effect was

global in both the TRF and the fMRI responses (see above), and thus masks subtle

differences between different regions.

As seen in Fig. 4 (upper right corner) and Suppl. Video 1 for the dialogue stream, the

first significant correlations (one-sample t-test, $df = 18$, FDR-corrected) between the

TRFs and fMRI RDMs were found at ca. 16 ms after sound envelope changes in

dorsolateral and dorsomedial frontal regions. Hereafter, significant correlations were
found starting at ca. 30 ms in posterior auditory regions and slowly thereafter in
anterior auditory cortical regions. At ca. 150 ms significant correlations arose in the
anterior temporal lobe and slowly spread (ca. 250 ms) back to the auditory cortex in
an anterior–posterior fashion. At about the same time, correlations arose in inferior
frontal regions and extended from there to higher-level cognitive regions of the
dorsolateral prefrontal cortex. Hereafter the correlations in the posterior auditory and
inferior frontal regions abated. However, a second anterior–posterior sweep in the
auditory cortex occurred (starting at ca. 450 ms). Finally at ca 750 ms significant
correlations occurred in higher level visual regions.

For the background stream (Fig. 4 bottom right corner, Suppl. Video 2), there was
initially correlations in the visual cortex. At ca. 140 ms there were correlations in the
dorsolateral frontal cortex and then at ca. 300 ms correlations arose in the auditory
cortex moving in a posterior–anterior fashion. This effect may relate to suppression of
the background stream (cf. [58]). The TRF-fMRI correlation patterns for the
background stream were lateralized to the left, while for the dialogue stream it was
bilateral, which is consistent with earlier neuroimaging studies. [59]

It is important to note that these TRF-fMRI fusion patterns were not due to a main
effect of attentional task since this effect was controlled for in the analysis.
Furthermore, as can be seen in Suppl. Fig. 4, no other main effect model or interaction
model yielded FDR corrected significant results. However, based on the uncorrected
results (Suppl. Fig. 4) one can try to understand which effects drove the TRF-fMRI-
fusion results. For the dialogue stream, the early effects (i.e., 0–150 ms) were affected
by an interaction between Att. vs. ign $\times$ Auditory Quality $\times$ Visual Quality. The
effects between 250– 450 were affected by a main effect of Visual Quality, and
interactions between Att. vs. ign. $\times$ Auditory Quality, Att. vs. ign. $\times$ Coherence $\times$
Auditory Quality and Coherence $\times$ Auditory Quality $\times$ Visual Quality. The
interactions that occurred around ca. 700 ms were affected by Att. Vs. ign $\times$ Auditory
Quality $\times$ Visual Quality. For the distractor speech, the early effects (around 0–50 ms)
were affected by a Coherence $\times$ Visual Quality and the late (around 300 ms) by
Coherence $\times$ Auditory Quality $\times$ Visual Quality. However, many of the correlation
patterns in the TRF-fMRI fusion analysis likely arose due to idiosyncratic differences

between the different task conditions at different timepoints of speech processing. For

example, the most widespread correlational patterns that arose at ca. 250 ms for the

dialogue stream seem to relate to the fact that the semantically coherent attend speech

task with good auditory and visual quality differed from all other conditions. For

TRF-fMRI-fusion timeseries in different a priori selected ROIs see Suppl. Fig. 4.

Fig. 4. Schematic illustration of TRF-fMRI fusion and results. TRFs were

estimated separately for the dialogue stream (upper part of the figure) and background

stream (lower part of the figure), for each of the 16 conditions (combinations of

semantic coherence and audiovisual quality), for each channel of the EEG, and each

participant. The second column of the figure displays TRFs for the 16 different

conditions in frontocentral electrodes (attend speech task: red, ignore speech task:

blue). Next, we constructed TRF RDMs for each timepoint (based on pairwise

correlations of different conditions EEG channel TRFs) and averaged across

participants. We also constructed similar fMRI RDMs (based on SVM decoding

between each of the 16 condition pairs estimated from the fMRI data). Thus, we

constructed similar RDMs for the EEG data and the fMRI data to allow us to fuse the

information in the two separate datasets. This fusion was achieved by correlating the

vectorized TRF RDMs and fMRI RDMs, controlling for the main-effect model of task

(see Fig. 3c), and the opposite speech stream TRF RDMs. To evaluate in which fMRI

regions the RDMs significantly corresponded to the TRF RDMs at different time

points we performed one-sample *t*-tests (*df = 18*, FDR corrected) for TRF-fMRI

RDM correlations averaged for different ROIs of the HCP parcellation (for a similar

analysis for EEG-fMRI fusion using ERPs, see. [42] Six different time points of this

TRF-fMRI RSA analysis are displayed in the right part of the figure separately for the

dialogue stream (upper part) and the background stream (lower part). For the whole

time series, please see Suppl. Video 1–2.

3 General discussion

Our speech envelope reconstruction (SER) analyses on the EEG data replicated that

selective attention enhances neural tracking of attended speech. [25,27,28] Similarly, we

replicated that attending to a specific speech stream enhances its EEG temporal

response functions (TRFs), both at early latencies (ca. 30–150 ms, e.g., [29]) and later

latencies (ca. 200–400 ms, e.g., [33]). These findings are consistent with the view that

selective attention increases the contrast between attended speech and distracting

speech through top-down neural signals, which propagate from higher-level cortical

regions to sensory regions and serve to enhance the gain of neurons that process the

relevant speech. [13-15] Although this is a likely explanation for some of our

observations, we find it highly unlikely that this model exhaustively explains how

attention modulates sensory processing in the auditory cortex, which we will discuss

below.

Although the background stream was always ignored, TRFs for the background

stream were both temporally expedited and amplified when participants attended to

the dialogue stream compared to when both streams were ignored. Thus, it seems that

selective attention not only enhances the processing of relevant speech but also

modulates the processing of the actively ignored distracting speech (for similar

findings, see [12]). Such modulations might reflect active suppression of auditory cortex

neurons processing attributes of distracting speech, which has been suggested as a

complementary mechanism to increase the contrast between attended sounds and

ignored sounds. [52] Thus, attention may not only increase the gain of neurons

processing the attended sounds but also decrease the gain of the neurons that process

the irrelevant sounds. Alternatively, the effects may reflect that early processing of the

background stream cannot be supressed when attending to speech, [30] attention

enhancements partially spread to the background stream [54] or attention fluctuates

between the two streams. [12] Later studies utilizing source localisation and/or

intracranial measurements could reveal both the spatial attributes of these effects and

the neural populations contributing to them.

RSA analyses of the EEG data for both the dialogue stream and the background

stream revealed that selective attention strongly modulated TRFs at several latencies

that have not been reported in previous studies. Corroborating this, RSA analyses on

the fMRI data showed that attention modulated information processing in extensive

cortical fields, not limited to regions associated with speech processing or executive

functions. Thus, these results cast doubt on models that highlight simple interactions

between frontal and sensory neural networks as origins for selective attentional

effects. Rather, our results suggest that selective attention modulates a multitude of

different sub-processes widely distributed in the brain (see also [23]).

Using RSA, we performed TRF-fMRI fusion, which showed that attentional

modulation of information flow between sensory regions and higher-level regions

displayed reliable spatial and temporal characteristics. The earliest modulations were

found in the lateral, medial, and inferior frontal cortices at around 8–16 ms. This is

consistent with earlier MEG source localisation of attentional effects on speech

related TRFs [12] and might reflect preparatory signals biasing the attentional speech

processing (e.g., when the quality of the sensory input is poor). Thereafter,

information flow generally followed the ventral stream model, [2] with information

processing first being modulated in the secondary auditory cortex (around 30 ms),

continuing anteriorly to the superior temporal cortex and finally to the anterior

temporal lobe (at around 150 ms). At later latencies (after 200 ms) one can discern

several back-propagating loops of information flow between the anterior temporal

cortex, frontal cortex, and the auditory cortex. This suggest that information flow

during active processing of cocktail-party speech is associated with reverberant

bidirectional (feedforward–feedback) informational flow from sensory regions to

regions associated with semantic,[10] syntactic[3] and executive functions,[60] within the

ventral processing stream.

As previously mentioned, we found that attention enhanced the neural tracking of the

attended speech. However, this modulation was not uniform in time, as the SER

accuracy linearly decreased within the line of the dialogue (ca. 5 s long). This type of

decrease could be explained within a predictive coding framework,[61] assuming that

information accumulates as the line proceeds, which constrains prediction error (PE)

in neural networks.[46] Importantly, however, we found that decreases in SER were

most consistently observed for attended speech. Thus, if the SER temporal profile is

explained by predictive mechanisms, such mechanisms seem to depend on selective

attention. Indeed, some current models postulate that predictive coding mechanisms

and selective auditory attention interact during attentive processing of sensory

information (cf. [62-64]). In the model proposed by Schröger et al.,[18] the attentional

processing of relevant sounds is biased in the auditory cortex through recurrent loops,

with higher-order processing networks, establishing an 'attentional trace' which

maximally distinguishes the features of the attended sounds from the features of the

irrelevant sounds. In this model, selective attention improves the precision and gain of

prediction errors (PE) generated by neurons encoding the attended stimuli. These

enhanced error signals are concurrently sent to regions at the higher level of the

processing hierarchy, which in turn send stronger modulatory signals to lower levels

of the hierarchy. Thus, attention may influence feedback/feedforward loops, which

interact with for example the predictability of the input. This model seems to explain

quite well the present linear decrease effects. Furthermore, we found a weaker linear

decrease for the dialogue stream when it was ignored (Fig. 2b). This may suggest that

similar predictive processes also occur to some degree without attention. However,

we find this unlikely since there were no linear decreases for the background speech

(during either task). Thus, the small linear decrease effects found for the dialogue

stream in the ignore condition may instead reflect that participants failed to fully turn

their attention from the AV speech in the ignore task, thus causing small but visible

effects of attention (see also, [23]). The model postulated by Schröger et al. also gives a

framework for understanding our TRF-fMRI fusion results, suggesting that the

recurrent feedforward/feedback loops reflect the propagation of PE from the lower

level of the hierarchy to the next level, on the one hand, and correcting predictive

signals from the higher level to the lower level, on the other. Such loops are facilitated

by attention and propagate back and forth several times within one second from each

perceivable change in the sensory information.

We also found that the strength by which selective attention enhances neural tracking

of speech changes on a slow temporal scale (from line-to-line of the dialogue, Fig.

2c). In contrast to the linear decrease seen within a line, the neural tracking first

increased up to the middle of the dialogue, and thereafter decreased towards the end

of the dialogue. From the predictive coding framework, one could postulate that such

a temporal profile would arise if the ability of attention to maximally increase PEs

takes time to build up, causing an initial increase in SER. The subsequent decrease

could be explained, as for the within-line effects, by predictions becoming more stable

towards the end of the dialogue. This account, however, fails to explain why there is

no indication of such a delay in facilitating attentional processes within the line.

Furthermore, based on this account, one would expect behavioural performance to

improve as the dialogue proceeds and the model of the heard speech becomes

increasingly accurate. We did not, however, find any evidence for such changes in the

behavioural performance data. Importantly, in our previous publication on the fMRI

data, we reported similar slow temporal changes of attention-related modulations in

the superior temporal cortex. [23] In that paper, we suggested that the temporal

modulations arose due to recruitment of additional neuronal resources in speech

networks that may aid in automatizing speech processing. This account is based on

the model proposed by Kilgard, [19] originally used to explain why attention and

plasticity initially recruit neurons in the sensory cortex, which after task

automatization no longer participate in the task. According to Kilgard, when the task

is initially learned, all possible neuronal networks that may be useful to solve the task

at hand are recruited. Gradually, the unnecessary, less informative neuronal networks

are pruned out, and the most efficient network ends up performing the task (sparse

coding). Thus, the slow temporal profiles seen in the current study may reflect that in

the sensory cortex, neurons that may help in building the attentional trace are initially

recruited and subsequently pruned out to encode information in a maximally sparse

manner. This account would also explain the perplexing performance – SER

association (Fig. 2c). That is, we found that these behavioural performance predicted

SER accuracy negatively in the middle of the dialogue when the SER accuracy was

strongest and positively when the accuracy was weakest. Thus, it may be that

behavioural associations were negative in the middle of the dialogue because at this

point, neuronal resources processing the speech may not necessarily help in

performing the task, while towards the end of the dialogue, unnecessary units are

pruned out and the association between SER and performance returns to positive.

Based on these results, we highlight that the enhanced neuronal tracking of attended

speech is not necessarily uniformly associated with more accurate representation of

the attended speech (see e.g., [27]) but changes as a function of time due to predictive

and/or other nonlinear plastic mechanisms in sensory cortex. Thus, later multiunit

recordings in the auditory cortex could test the hypothesis that attention both changes

the gain of neurons that process the features of the attended stimuli and initially

recruit neuronal resources that may aid in the performance of the task that are later

discarded.

4. Methods and Materials

4.1 Participants

EEG data were collected from 20 adults (11 females, age range 19–28 years, mean

23.4 years). One participant was excluded due to a technical problem with the EEG

data acquisition. fMRI data was collected from a separate sample (previously

published in [23] comprising 23 adult participants (14 females, age range 19–30 years,

mean 24.3 years). fMRI data were excluded based on pre-established criteria. Two

participants were excluded due to excessive head motion (> 5 mm) and two

participants due to anatomical anomalies that effected coregistration. Thus, data from

19 participants were used in the analyses. All participants were monolingual native

Finnish speakers, and they did not have any self-reported neurological or psychiatric

diseases. In addition, they had self-reported normal hearing and normal or corrected-

to-normal vision. All participants were right-handed, and this was confirmed by the

Edinburgh Handedness Inventory. [65] Each participant provided written informed

consent and received a monetary compensation for participation. The experiment was

accepted by the Ethics Committee of the Hospital District of Helsinki and Uusimaa.

4.2 Preparation of stimulus materials

The stimuli comprised dialogues between two (female and male) native Finnish speakers. Written informed consent has been obtained from the individual(s) for the publication of any potentially identifiable images or data included in this manuscript (see also, [23,36,37,39]). The dialogue topics were about neutral everyday subjects such as the weather. The dialogues comprised seven lines (ca. 5.4 s of duration) followed by a ca. 3 s break (2.9–4.3 s), resulting in a total length of 55–65 s (mean 59.2 s) for each dialogue. The speakers spoke their lines in an alternating fashion, with the female talker started the conversation in half of the video clips.

The original dialogues [39] were recorded so that the talkers sat next to one another with their faces slightly tilted towards each other (see Fig. 1A). For more details on the recordings see [39].

In both the EEG and the fMRI experiment, we used 24 of the original dialogues for the coherent context conditions. The rest of the dialogues were used to construct 24 new dialogues for the incoherent context conditions. These semantically incoherent dialogues were constructed by shuffling lines from different dialogues of the 36 original dialogues. Dialogues were chosen based on the location and posture of the speakers so that there would be minimal visual transition between each line of the shuffled dialogues. Because slight differences in lighting and posture of the speakers, we divided the videos into pools of six videos that were maximally similar. In the semantically incoherent dialogues, each of the five lines were from a separate dialogue, and the remaining two from one dialogue. To secure that all lines were equally unpredictable, we ensured that the two lines from the same original dialogue were separated by at least 4 other lines.

The semantically incoherent dialogues were constructed by first removing the audio stream from the video, whereafter the video image was edited with Adobe Premiere Pro CC software with the morph-cut function (Adobe Inc, San Jose, California, USA). To prevent participants from noticing these changes, the transition from one dialogue to another always occurred on the side where the talker was silent. (see [23] Supplementary video material 1–8; https://osf.io/agxth/). The lighting was edited to fade small differences between the different clips.

Two small grey squares (size 1.5° × 1.5 °) were added to the videos below the faces of

the speakers. A white cross (height 0.5 °) was placed in the middle of the square

below the face of the talker who was speaking at that given moment. This cross faded

out immediately as the talker ended their line and reappeared 1.5 s later. Thus, most of

the time there were two crosses present in the video (see [23] Suppl. Video material 1–8;

unlike in our experiments, these videos have English subtitles). In the visual control

task, the disappearance of the cross indicated that the participant should turn their

attention to the other side of the video frame. The cross changed from a plus sign (+)

to multiplication sign (✗) or vice versa, randomly 9–15 times during each dialogue.

The cross rotated only on the side where the talker of the dialogue was speaking.

During each of the seven lines, the cross rotated 1–4 times, i.e., every 1.25–2.5 s.

The audio streams were noise-vocoded before adding the audio streams back to the

videos ([39]). This was achieved by dividing the audio streams into 4 (poor auditory

conditions) and 16 (good auditory conditions) logarithmically spaced frequency bands

between 0.3 and 5 kHz using Praat software version 6.0.27, [44] The talkers' F0

(frequencies 0–0.3 kHz) was unchanged (see [39] for details).

To manipulate the amount of visual speech seen by the participants, we added a

dynamic white noise masker onto the speakers' faces (see [39]).

Finally, the poor and good quality audio files were recombined with the poor and

good visual quality videos with a custom Matlab script.

As the last step, we added a continuous background stream to the dialogues. We used

a freely available audiobook about cultural history (a Finnish translation of *The*

Autumn of the Middle Ages by Johan Huizinga, distributed online by YLE, the Finnish

Broadcasting company), read by a female native Finnish professional actor. The F0 of

the reader was lowered to 0.16 kHz and the audiobook was low-pass filtered at 5.0

kHz [39].

4.3 Procedure

The videos, including the dialogue stream and background stream described above, were used in our 16 experimental conditions defined by Attentional Task (attend speech, ignore speech), Semantic Coherence (coherent, incoherent), Auditory Quality (good, poor) and Visual Quality (good, poor). We presented three runs, each containing eight of the 24 coherent video clips (in all coherent context conditions) and eight of the 24 incoherent video clips (in all incoherent context conditions). Thus, all the participants were presented with all the 48 dialogues. Every other run started with the attend speech task, and every other with the ignore speech task. Within the functional runs, the attend speech task and the ignore speech task were presented in an alternating order. The order of conditions and dialogues presented was pseudorandomized. Because we could not entirely randomise the videos into the 16 conditions per run, we used the Latin square to construct four different versions of the experiment (see Suppl. Table 3, [23]).

Stimulus presentation was controlled by using Presentation 20.0–22.0 software (Neurobehavioral Systems, Berkeley, California, USA). The auditory stimuli were presented binaurally through insert earphones (Sensimetrics model S14; Sensimetrics, Malden, Massachusetts, USA). Before the experiment, the audio volume was set to a comfortable level individually for each participant. It was approximately 75–86 dB SPL at the ear drum. During EEG the video clips (size $26° \times 15°$) were presented in the middle of a 24-inch LCD monitor (HP Compaq LA2405x; HP Inc., Palo Alto, California, USA) that was at ca. 40 cm from the eyes of the participant. During fMRI the video clips (size $26° \times 15°$) were projected onto a mirror attached to the head coil and presented in the middle of the screen. Videos were presented on a uniform grey background. In the middle of each run, there was a break of 40 s. During the break, the participants were asked to rest and focus on a fixation cross (located in the middle of the screen, height 0.5°). The distracting audiobook (presented with a sound intensity 3 dB lower than the voices of viewed male and female speakers) started randomly 0.5–2 s before video onset and stopped at the offset of the video. The differences in dialogue durations were compensated by inserting periods with a fixation cross between the instruction and the onset of the dialogue, keeping the overall trial durations constant.

4.4 Tasks

During the attend speech task, the participants were asked to attend to the two speakers having a discussion in the videos while ignoring the background speech. After every dialogue, the participants were presented with seven statements relating to the occurrence of a topic in each line from the dialogue by pressing the 'Yes' or 'No' button on a response pad with their right index or middle finger. Questions were for example, "Did the boy drop his phone?", "Was there a cat on the table?". A new statement was presented every 2 s. After the seven statements, the participants were provided with feedback on their performance (number of correct responses).

During the ignore speech task, the participants were asked to attend to the fixation cross presented in the videos and calculate how many times the cross rotated from a multiplication sign ($\times$) to a plus sign ($+$) and vice versa. Every time the cross disappeared; the participants were supposed to shift their attention to the other fixation cross on the other side of the frame. The participants were instructed to actively ignore all speech stimuli, i.e., the dialogues and the audiobook. At the end of the video, the participants were presented with seven statements about the rotating cross ("Did the cross turn X times?" the X being between 9 and 15 in an ascending order). As in the attend speech task, the response was given by pressing either the 'Yes' or 'No' button on a response pad. If the participants were unsure, they were instructed to answer 'Yes' to all the alternatives they deemed possible. After the seven statements, the participants received feedback on their performance (number of correct responses).

4.6 Additional task

After completing the three runs, the participants were presented with an additional run consisting of a single dialogue and one set of seven questions. The dialogue employed in this extra run was the one of the 12 original coherent dialogues that were used to create the 24 incoherent dialogues (i.e., these 12 dialogues had not been seen/heard by the participants in their coherent form in the present experiment). The purpose of this additional run was to evaluate how much the participants processed the semantics of the dialogues they were instructed to ignore during the visual control task. The participants were presented with a dialogue video, and they were told to complete the visual control task and hence ignore the dialogue while counting fixation cross

rotations. At the end of the video, they were, however, instructed to answer seven yes-no questions about the lines of the dialogue. The dialogues in this additional run were presented in good auditory and visual qualities and with a coherent semantic context as this was considered the type of conversation that would be the hardest to ignore. This task concluded the experiment. Thus, the additional task was completed by 19 participants participating in the EEG experiment. For results on this task, please see [23].

4.7 Pre-trial

Before the experiment, all participants practised the tasks. In the practice phase, the participants performed the attend speech task and the ignore speech task, using a coherent dialogue not included in the actual experiment. The dialogue was presented with different auditory and visual qualities.

4.8 Data acquisition

The EEG data were collected at the Department of Psychology and Logopedics, University of Helsinki, in a soundproof and electrically shielded EEG laboratory. Data were registered separately for each of the three runs of each participant, and the overall duration of the EEG measurements was approximately 1.5 hours per participant. The EEG data were recorded with a BrainVision actiCHamp amplifier (128 channels) and a BrainVision actiCAP snap electrode cap with an actiCAP slim electrode set of 128 active electrodes (Brain Products GmbH, Gilching, Germany). The electrode layout was an extended version of the International 10–20 system, and recording reference was at FCz. The amplifier bandwidth was 0–140 Hz and the sampling rate was 500 Hz. The EEG data were recorded with BrainVision Recorder (version 1.21.0402–1.22.0002; Brain Products GmbH, Gilching, Germany). Electrode impedances were checked prior to recording, and they were below 10 kΩ for most electrodes for most participants. When needed, worsened impedances were enhanced in-between the experimental runs.

For a detailed description of the fMRI aqusition, see, [23] here we report the parameters used in brief in Suppl. table 1.

4.9 Data Analysis

4.9.1 Analysis of behavioural data

The total number of questions in the experiment was 336 (48 dialogues × 7 lines). We registered the number of correct answers in each task block. Misses were treated as incorrect button presses. The mean task performance and standard error of mean was used to establish that the participants were performing the task as expected. To analyse participants´ performance (EEG/fMRI experiment) during the attend speech and ignore speech task, two separate repeated-measures analyses of variance (ANOVA) were computed with 3 factors: Semantic Coherence (coherent, incoherent), Auditory Quality (good, poor) and Visual Quality (good, poor). ANOVAs were chosen instead of linear mixed models for these analyses to yield comparable results to those reported for the fMRI experiment in. [23] However, linear mixed models would have rendered generally similar results.

We also analysed the performance line by line to evaluate whether participants' performance changed during the course of each dialogue (only performed for the attend speech condition performance data gathered in the EEG experiment). Here we used a generalized linear model (identity link function) with the participant added as a random effect (including intercept) and the effect of line was modelled as a categorical repeated measure. The model was run using maximum likelihood estimation with a maximum of 100 iterations to converge.

Statistical analyses were carried out with IBM 18 SPSS Statistics 25 (IBM SPSS, Armonk, New York, USA) software and the results were visualized with Python (Mathworks Inc., Natick, Massachusetts, USA).

4.9.2 Preprocessing of EEG data

EEG data pre-processing was carried out using the MNE Python 0.22. [66] All channels were referenced to an average reference. Next, the data was manually inspected for channels that would subsequently be interpolated. At least one of the following criteria had to be met for a channel to be chosen for interpolation, and the criterion had to be present persistently throughout at least one of the three experimental runs. The criteria were a flat line response, high-frequency deviation, electrode pop artifacts

and body movement artifacts. The deviant channels were temporarily removed from
the data.

An independent component analysis (ICA) was fitted on the concatenated runs for
each participant separately, using MNE-ICA (picard-type). For each participant, we
defined 2–4 components to be denoised that were classified as either blinks, lateral
eye movements or heartbeats. Thereafter the raw data from each run was denoised
using MNE.ica.apply. After this, the formerly chosen deviant channels were
interpolated, the data was bandpass filtered (0.5-10 Hz) and down sampled to 128 Hz
for the temporal response function analyses and 64 Hz for the speech reconstruction
analyses. Thereafter, the EEG timeseries were cut into 6.5 s epochs based on the
dialogue speech trials (see below).

4.9.3 First-level analysis of EEG-data
To estimate the neural response to the two speech streams (dialogue stream and
background stream), we performed speech tracking, using both an encoding and a
decoding approach. In the encoding approach, we estimated temporal response
functions (TRFs) for each EEG channel. In the decoding approach, we reconstructed
the speech using data pooled across all 128 EEG channels (speech envelope
reconstruction analysis; SER).

The rationale for TRF estimation has been described in detail elsewhere (see e.g., [67]).
In brief, TRFs constitute linear transfer functions describing the relationship between
features of the stimulus function (S) and the response function (R; i.e., the EEG
channel data). Stimulus features were constructed by extracting sound amplitude
envelopes separately for the dialogue stream and the background stream using a
Hilbert transform. The envelopes were band-pass filtered (0–10 Hz) and down
sampled to 128 Hz for TRFs and 64 Hz for SERs (a lower sampling rate was chosen
to speed up analysis for SERs). Thereafter, the envelopes were cut into separate lines
(6.5 s) for both sound streams. When the lines were shorter than 6.5 s, they were
padded with silence.

In the encoding approach, two separate TRFs were estimated per EEG channel
(dialogue and background; Fig. 2a). One can conceptualise these TRFs as a linear

composition of partially overlapping neural responses at different time lags (τ) to a

continuous stimulus, and they are therefore conceptually similar to event-related

potentials (ERPs; [12]). We estimated TRFs with the receptive field function (MNE-

python: based on the mTRF toolbox which utilises ridge regression), with time lags -

200–800 ms, and a common regularisation parameter (λ) of 10^5 ([67]; see Fig. 2a). Note

that the regularisation parameter used affects the shape and amplitude of the TRF

curves (for simulations, see e.g., [12]) and therefore we chose a common regularisation

parameter (based on [67]) and used it in all conditions and participants.

In the decoding analysis, a multidimensional transfer function was estimated using all

EEG channels as input (R) in an attempt to reconstruct separately the dialogue stream

and the background stream amplitude modulations (see Fig. 3a) using the receptive

field function (MNE-python), with time lags (τ) of -200–0 ms and a common

regularisation parameter (λ) of 10^4, [67]. Unlike the encoding analysis, this analysis

yields stimulus construction for each time point of the stimulus function (see Fig. 3a).

Both models used a leave-one-out approach, where in each iteration all trials (except

one) are selected to train the model (train set), which was then used to predict either

the neural response at each EEG channel (TRF) or the speech envelope of speech

streams (SER) in the left-out trial (test set). This procedure was repeated with a

different train - test partition in each iteration averaged over all iterations.

4.9.4 Univariate analysis of EEG data

For the TRFs, we tested whether attentional task (i.e., attend speech task vs. ignore

speech task) modulated the TRFs averaged across seven frontocentral electrodes (Cz,

FCC1h, FCC2h, FC1, FC2, FFC1h, FFC2h; Fig. 3a), separately for the dialogue

stream and the background stream for each time bin employing permutation paired *t*-

tests (20 000 permutations) using custom scripts written in Python.

For SER, in accordance with [27] we calculated correlations (Pearson) between the

original speech stream envelopes and their reconstructions. Thereafter, we cross-

reconstruction correlated the stimulus reconstructions and the stimulus envelopes

(e.g., correlation between the dialogue speech amplitude and the background speech

reconstruction) which should be close to zero (Fig. 3a). Finally, to estimate SER

accuracy we used correlation difference scores (Δr; between the correct reconstruction

correlations and the cross-reconstruction correlations (Fig. 3b)). For segment level

analysis, we divided the stimulus envelopes and the stimulus reconstructions into four

segments of equal length and calculated correlations based on these instead of the full

line.

The SER accuracies were analysed with different linear mixed models using IBM 18

SPSS Statistics 25. All models included the participant as a random effect and

intercept. For repeated factors, the diagonal covariance structure was chosen. If there

were more than one repeated factor, a random slope was added for all repeated main

effects and interactions using the variance components method. The models were

estimated using restricted maximum likelihood estimation with a maximum iteration

number of 100 to converge and *df*-estimation was performed using Satterthwaite.

Because SPSS does not produce effect size estimates for the fixed effects in linear

mixed models, we used the formula partial $\eta^2 = F \times df_1 / (F \times df_1 + df_2)$ [68] to

approximate effect sizes were applicable.

To analyse how performance in individual trials affected the dialogue stream

reconstruction during the attend speech conditions, we performed a similar two-level

analysis commonly used when analysing fMRI data. [23] First, we created separately for

each participant a linear regression model with response (correct or incorrect) in each

trial as the predictor and SER accuracy for that trial as output. Because there were not

enough incorrect responses in any one sub-condition (e.g., coherent, good auditory

and good visual quality), all trials were pooled across the eight stimulus conditions.

However, because the quality manipulations might affect performance – SER

accuracy associations, we added Semantic Coherence, Auditory Quality and Visual

Quality as confounds in this model. The β-weight for response was thereafter taken to

the second level analysis. The second level analysis was a similar linear mixed model

as described above with line entered as the repeated predictor and 5% trimming used

for the output variable to remove noise due to the paucity of incorrect trials.

4.9.6 Decoding analysis on the fMRI data

The preprocessing and first-level analysis pipeline for the fMRI data was the same as

that described in detail in, [23] (for a brief description see Suppl. table 2).

Support vector machine (SVM) decoding with leave-one-run-out cross-validation [69]

was used to classify each pair of the 16 conditions (Task (attend speech task, ignore

speech task) × Semantic Coherence (coherent, incoherent) × Auditory Quality (good,

poor) × Visual Quality (good, poor)) in the fMRI data. Each line constituted an

exemplar and each voxel a feature in the analysis. The SVM was conducted with the

decoding toolbox TDT, [70] using the beta-images from the first level GLM in the

participants' anatomical space. We used searchlight-based [71] decoding with a radius

of 6 mm (isotropic), and with default settings of TDT; L2-norm SVM with

regularising parameter C = 1 running in LIBSVM. [72] The resulting accuracy maps for

each condition pair were thereafter projected to the Freesurfer average (fsaverage)

using the participants' own Freesurface surface (surface smoothening: 5mm^2 full

width half maximum smoothening). The pairwise decoding accuracies were averaged

within each 360 regions-of-interest (ROIs; HCP parcellation [57]) and representational

dissimilarity matrices (RDMs [73]) were constructed for each subject and each ROI. All

RDMs in this study are displayed rank-scaled and the conditions are ordered so that

the 8 attend speech task conditions are first and the ignore speech task are second. The

coherence and quality conditions are in the following order (coherent: co, incoherent:

inco, good: g, poor: p, visual quality: v, auditory quality: a; co-gv-ga, inco-gv-ga, co-

pv-ga, inco-pv-ga, co-gv-pa, inco-gv-pa, co-pv-pa, inco-pv-pa).

The fMRI RDMs were compared with the attentional task model (Fig. 3c). First,

model and data RDMs were vectorised (lower triangular) and then correlated

(Spearman *r*) with each other for each ROI and each participant. The statistical

significance of the mean correlation above zero was tested with right-tailed *t*-test,

FDR-corrected for 360 ROIs.

4.9.7 Decoding analysis of SER accuracies

Support vector machine (SVM) decoding with leave-one-run-out cross-validation [69]

was used to classify SER correlations as either belonging to the attend speech task or

the ignore speech task. Each line constituted an exemplar and the four correlations

used to define SER accuracies in the univariate analyses (see above) were used as

features (*r*: reconstruction of the dialogue stream envelope × the dialogue stream

envelope, reconstruction of the dialogue stream envelope × the background stream

envelope, reconstruction of the background stream envelope × the background stream

envelope, reconstruction of the background stream envelope × the dialogue stream

envelope). The SVM was conducted with the decoding toolbox TDT, [70], using the

SER correlations from each participant, with default settings of TDT; L2-norm SVM

with regularising parameter C = 1 running in LIBSVM [72], 100 iterations. The

resulting accuracies were thereafter analysed using linear mixed models.

4.9.8 Multivariate analysis of TRFs

RDMs were constructed from the dialogue TRFs as well as background speech TRFs

separately for each timepoint by calculating 1-*r* (Spearman) of all conditions across

all channels. Like fMRI, the TRF RDMs were compared to model RDMs (See Suppl.

Fig. 3). First, model and data RDMs were vectorised (lower triangular) and then

correlated (Spearman *r*) with each other for each timepoint and each subject. The

statistical significance of the mean correlation above zero was tested with right-tailed

t-test, FDR-corrected for 100 timepoints.

4.9.9 TRF-fMRI fusion

Representational similarity analysis was used to combine EEG and fMRI data. [42,43]

The TRF RDMs for 100 timepoints (0–800 ms) were correlated (Spearman *r*) with the

360 fMRI RDMs. Prior to correlations, the TRF RDMs were averaged across subjects

to reduce noise in the data. Furthermore, partial correlation (Spearman *r*) was used,

and the effect of task and background speech was controlled for when fusing dialogue

TRFs and fMRI, and the effect of task and dialogue was controlled for when fusing

background speech TRFs and fMRI. The statistical significance of the mean

correlation above zero was tested with right-tailed *t*-tests, FDR-correction was applied

for timepoints, ROIs and models (task and dialogue/background speech).

4.10 Data availability

Due to concerns regarding participant privacy, structural MRI data and raw functional

MRI or EEG data will not be made openly available. However, anonymised fMRI

data which have been transformed into standard space, epoched EEG data and

behavioural data may be made openly available. The data is shared using the Open

Science Framework under Attention and Memory networks (https://osf.io/agxth/). We

also provide the scripts used to analyse the data. Other anonymized data is available

from the corresponding author on reasonable request. The computer code used to

derive the findings of this study is available from the corresponding author upon

reasonable request.

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1249 **Conflict of interest**

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1251 The authors declare no competing interests.

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