A cautionary tale about properly vetting datasets used in supervised learning predicting metabolic pathway involvement

Erik D. Huckvale[1] and Hunter N.B. Moseley[1,2,3,4,*]

1 Markey Cancer Center, University of Kentucky, Lexington, KY 40506, USA

2 Superfund Research Center, University of Kentucky, Lexington, KY 40506, USA

3 Department of Molecular and Cellular Biochemistry, University of Kentucky, Lexington, KY

40506, USA

4 Institute for Biomedical Informatics, University of Kentucky, Lexington, KY 40506, USA

* corresponding author

edhu227@uky.edu (EH)

hunter.moseley@uky.edu (HNBM)

Abstract

The mapping of metabolite-specific data to pathways within cellular metabolism is a major

data analysis step needed for biochemical interpretation. A variety of machine learning

approaches, particularly deep learning approaches, have been used to predict these metabolite-

to-pathway mappings, utilizing a training dataset of known metabolite-to-pathway mappings. A

few such training datasets have been derived from the Kyoto Encyclopedia of Gene and Genomes

(KEGG). However, several prior published machine learning approaches utilized an erroneous

KEGG-derived training dataset that used SMILES molecular representations strings (KEGG-SMILES

dataset) and contained a sizable proportion (~26%) duplicate entries. The presence of so many

duplicates taint the training and testing sets generated from k-fold cross-validation of the KEGG-

SMILES dataset. Therefore, the k-fold cross-validation performance of the resulting machine

learning models was grossly inflated by the erroneous presence of these duplicate entries.   Here

we describe and evaluate the KEGG-SMILES dataset so that others may avoid using it. We also

identify the prior publications that utilized this erroneous KEGG-SMILES dataset so their machine

learning results can be properly and critically evaluated. In addition, we demonstrate the reduction

of model k-fold cross-validation performance after de-duplicating the KEGG-SMILES dataset. This

is a cautionary tale about properly vetting prior published benchmark datasets before using them

in machine learning approaches. We hope others will avoid similar mistakes.

Introduction

(Cellular) metabolism is the collection of biochemical transformations, i.e. chemical

reactions involving reactant and product metabolites, that take place in and around cells.

Metabolism is often described as a large network of reactions, which are classically subdivided

into sections often referred to as pathways. Pathway implies a sequence of chemical reactions,

but is better described as an interconnected local network of chemical reactions often with an

implied directionality across the local network. The Kyoto Encyclopedia of Gene and Genomes

(KEGG) is a major scientific repository with a relatively comprehensive (but not complete)

description of cellular metabolism in terms of a metabolic network of known reactions and

associated metabolites in separate REACTION and COMPOUND database tables, respectively [1]

[2] [3]. In the BRITE database entry br08901 (https://www.genome.jp/brite/br08901), KEGG

describes a set of 12 high-level metabolism "pathways" that cover a majority of their reactions

and associated metabolites. These 12 KEGG pathways are listed in Table 1.

Table 1 - Pathway Categories And Their Inclusion

Pathway Category Name	Included As A Label In The KEGG-SMILES Dataset
Carbohydrate Metabolism	Yes
Energy Metabolism	Yes
Lipid Metabolism	Yes
Nucleotide Metabolism	Yes
Amino Acid Metabolism	Yes
Metabolism of Other Amino Acids	Yes
Glycan Biosynthesis and Metabolism	Yes
Metabolism of Cofactors and Vitamins	Yes
Metabolism of Terpenoids and Polyketides	Yes

Biosynthesis of Other Secondary Metabolites	Yes
Xenobiotics Biodegradation and Metabolism	Yes
Chemical structure transformation maps	**No**

While the KEGG Brite hierarchy includes 12 pathway categories, past publications on this machine learning task only used 11 of the 12. This includes the 'KEGG-SMILES' dataset introduced by Baranwal et al.

Several research groups have downloaded the entries in the KEGG COMPOUND database

associated with these pathways for the purpose of developing machine learning methods for

predicting metabolic pathway based on compound chemical graph representation.

The first of these machine learning applications was Hu et al [4] which used a random forest

(RF) model [5] to predict metabolic pathway involvement, training a model to assign compounds

to one or more of eleven KEGG pathways (see the 'Included As A Label In The KEGG-SMILES

Dataset' column in Table 1). The 12th label was not included in these publications, likely because it

resulted in poor machine learning performance as compared to the other labels [6].

Later publications introduced deep neural networks in an attempt to improve model

performance for this machine learning task, including Baranwal et al [7] who reports higher model

performance scores using a graph convolutional network (GCN) [8] combined with an RF as well

as a GCN by itself. While the model used by Hu et al [4] and the dataset used to train it are not

provided in their publication or supplemental material (at least we could not find it), Baranwal et

al provides the code they used as well as the dataset they created, as seen in Table 2. This dataset

is a text file, with each line containing the associated KEGG pathway labels used for supervised

learning preceded by a simplified-molecular-input-line-entry-system (SMILES) [9] representation

of the metabolic compound, and is available in their GitHub repository [10]. We will refer to this

dataset as the KEGG-SMILES dataset (Table 1). Yang et al [11] claims to further improve on the

performance of the model proposed by Baranwal et al [7] using an attention-based [12] graph

network. While the authors don't appear to provide code or data, they evidently used the same

dataset to train their model considering the number of instances is the same and they also

describe it as containing SMILES data in their manuscript. Finally, Du et al [13] presents the most

recent machine learning models generated from this KEGG-SMILES dataset, with the same text

file available in their GitHub repository [14]. Their dataset size is slightly smaller than previous

publications, because feature vectors could not be generated from all chemical compound

structures in the KEGG-SMILES dataset, causing these unconvertable entries to be dropped.

Table 2 – Data Availability of Past Publications

Model / Feature Set	Data available	Code available	Dataset Size	Publication Date
Hu *et al.* RF [4]	No	No	3,137	December 2011
Baranwal *et al.* GCN/RF [7]	Yes [10]	Yes [10]	6,669	April 2020
Baranwal *et al.* GCN [7]	Yes [10]	Yes [10]	6,669	April 2020
Yang *et al.* GAT [11]	No	No	6,669	December 2020
Du *et al. MLGL-MP* [13]	Yes [14]	Yes [14]	6,648	June 2022
While Hu et al and Yang et al do not appear to provide data nor code, Baranwal et al and Du et al provide both. Hu et al used an initial dataset that totaled to 3,137 instances while later publications used the dataset originating with Baranwal et al.				

As detailed in Table 3, Baranwal et al [7] reports on the accuracy, precision, and recall of

Hu's RF method [4] and we provide the F1 score of Hu's method by calculating it based on the

provided precision and recall. Baranwal et al [7] additionally provides the accuracy, precision,

recall, and F1 score of their own RF-GCN combination method as well as their GCN-only method.

Yang et al [11] reports the same four metrics though they state, "the F1-score takes into account

the accuracy and recall to measure our model" (i.e. they calculated their F1 score using accuracy

and recall rather than precision and recall). However, for consistency, we provide the F1 score

calculated from their provided precision and recall using the standard F1 score formula.

Table 3 – Reported model performance of past publications

Model / Feature Set	Accuracy (%)	Precision (%)	Recall (%)	F1
Hu *et al.* RF [4]	94.64	77.97	67.83	0.7254
Baranwal *et al.* GCN/RF [7]	97.58 ± .12	83.69 ± .78	83.63 ± .68	0.8366
Baranwal *et al.* GCN [7]	97.61 ± .12	91.61 ± .52	92.50 ± .44	0.9205
Yang *et al.* GAT [11]	97.50 ± .06	93.04 ± .28	93.22 ± .16	0.9313
Du *et al.* *MLGL-MP* [13]	98.64±0.47	95.26±2.25	94.21±1.94	0.9473
If available in the corresponding publication, we report on the standard deviation of the model performance metric across CV folds, as indicated by the ± symbol.				

The results from these past publications suggest a machine learning task that originates

with Hu et al and is improved upon by later publications, specifically improving the performance

of models trained on the KEGG-SMILES dataset provided by Baranwal et al. However, the validity

of the results presented by Baranwal et al [7] [10] as well as Yang et al [11] and Du et al [13] [14]

are highly questionable, particularly following our discovery of large numbers of exact duplicate

entries in the KEGG-SMILES dataset, representing over 26% of the total dataset.

88 Materials and methods

We began our analysis by forking the GitHub repository provided by Du et al [14] and

running their scripts in order to reproduce their results, initially with minor changes to their code

to account for package-dependency issues. The scripts provided in the original repository are

designed to only process and train / test their GCN model on a single train-test split, despite the

manuscript reporting to have trained and tested the model across ten cross validation (CV) folds.

Fortunately the original repo did contain the ten CV folds as CSV files (i.e. a train.csv and test.csv

for each fold), so we modified the scripts further in order to process and train/evaluate the model

across all ten folds rather than only one. The model training was not seeded, so we were not able

to exactly reproduce the published results. However, we were able to closely approximate the

original results by running each of the ten folds ten times (to account for differences in random

seed and the stochastic nature of model initialization and training) for a total of 100 runs. This

enabled us to take the standard deviations of the performance scores across the 100 runs, which

provides better estimates of the standard deviations than what was previously published.

In the training/model evaluation script of Du et al [14], the model is trained via stochastic

gradient decent over 200 epochs, specifically using the Adam optimizer [15]. For every CV fold,

the test set is evaluated in each epoch and the scores reported are those from the epoch where

the mode performed best on the test set. In other words, the test set is evaluated multiple times

and the highest scores are chosen from the multiple evaluations.

After re-running their scripts and observing the performance scores of their model trained

on the original KEGG-SMILES dataset, we wrote an additional script that removed exact duplicate

entries to generate a de-duplicated dataset, i.e. keeping the first occurrence of a duplicated entry

and removing any recurring duplicates (note that we define a duplicate as both the features being

exactly the same and the labels being exactly the same). This necessitated further modification of

the original scripts provided by Du et al [14] in order to optionally take in either the KEGG-SMILES

dataset containing duplicates or the de-duplicated version. That enabled us to produce model

performance results on both the original dataset and de-duplicated dataset.

Finally, we wrote additional scripts to collect statistics on both the original dataset and the

de-duplicated version. From the results generated from these scripts, we derived summary

statistics as well as results from statistical analyses.

All scripts were written in the Python programming language [16] and the model was

created using the PyTorch Geometric library [17] for creating deep neural network models

specialized to handle irregularly shaped data such as graphs. PyTorch geometric is built on top of

the deep learning library known as PyTorch [18]. Statistical analyses were performed using

methods from the SciPy package [19]. All code and data for replicating these findings along with

instructions on doing so can be found in a Figshare item as supplemental material (see below). We

also include copies of the GitHub repositories of Baranwal et al [10] and Du et al [14] in this

Figshare item. If running the model training script, we recommend using a graphics processing unit

(GPU) of up to 12 gigabytes memory to significantly reduce the runtime. However, it can be run

very slowly on the central processing unit (CPU) alone.

Figshare DOI: https://doi.org/10.6084/m9.figshare.22661185

129 Results

Table 4 shows three examples of duplicate entries in the KEGG-SMILES dataset, including

the SMILES representation (features), the numeric pathway labels, and the line number that they

appear in the file provided in the Baranwal et al GitHub repository [14]. The lower line number of

each duplicate is the first occurrence followed by recurrences on later line numbers. Notice that

not only is the SMILES representation identical but also the labels. This is the case for all duplicates.

Table 4 – Examples of Duplicate Instances

Line Number	SMILES	Labels
468	C#CC(=O)O	0,5
2225	C#CC(=O)O	0,5
5774	C1=CC2OC2c2ccccc21	10
5775	C1=CC2OC2c2ccccc21	10
1845	C1=NCCCC1	4,9
4437	C1=NCCCC1	4,9

Table 5 shows both the number of compounds that correspond to each pathway category

as well as the proportion of the compounds in the dataset that have a given pathway label. Note

the fractions do not all add up to one, since entries may be associated with more than one pathway

label. Table 5 additionally lists the percentage of duplicate entries for each pathway category as

well as the total percentage of duplicates in the entire original dataset. In the de-duplicated

dataset, we kept the initial occurrence of an entry with duplicates and removed each repeating

occurrence. The resulting de-duplicated dataset had *4,929* instances. As with the original dataset,

Table 5 provides the number of compounds per pathway label as well as their fraction in the de-

duplicated dataset.

Table 5 – Dataset Statistics For The Original Dataset Compared To The De-duplicated Dataset

Label ID	Pathway Category	Number Of Compounds In Dataset (Original)	Fraction Of Dataset (Original)	Percentage Of Duplicates	Number Of Compounds In Dataset (De-duplicated)	Fraction Of Dataset (De-duplicated)
0	Carbohydrate metabolism	1126	0.169	67.05	371	0.075
1	Energy metabolism	750	0.113	72.80	204	0.041
2	Lipid metabolism	1066	0.16	38.93	651	0.132
3	Nucleotide metabolism	342	0.051	49.12	174	0.035
4	Amino acid metabolism	1440	0.217	54.37	657	0.133
5	Metabolism of other amino acids	597	0.09	59.80	240	0.049

6	Glycan biosynthesis and metabolism	325	0.049	64.00	117	0.024
7	Metabolism of cofactors and vitamins	948	0.143	44.83	523	0.106
8	Metabolism of terpenoids and polyketides	1483	0.223	35.13	962	0.195
9	Biosynthesis of other secondary metabolites	1906	0.287	35.78	1224	0.248
10	Xenobiotics biodegradation and metabolism	1452	0.218	32.58	979	0.199
N/A	Total Dataset	6,648	N/A	25.86	4,929	N/A

The number of compounds in each pathway category in both the original and de-duplicated datasets along with the fraction of the dataset that each label occupies, followed by the total number of

compounds in both datasets. Note that the label fractions will not add up to one since some entries have more than one label. For the original dataset, we provide the percentage of duplicate entries in each pathway category followed by the total percentage of duplicates in the entire dataset.

Two things stand out in Table 5: 1) the percentage of duplicates in every pathway category

is higher than that of the overall dataset and 2) the proportion of the dataset in each pathway

category in the de-duplicated dataset is lower than every pathway category in the original dataset.

We suspected there was a relation between the number of times a unique entry occurs in the

original dataset (occurring once is a non-duplicate and occurring multiple times is a duplicate) and

the number of pathway labels said entry has. Table 6 provides the counts of the unique entries

(i.e. from the collection of unique SMILES representations, same as the de-duplicated dataset)

with a certain number of occurrences in the original dataset and a certain number of pathway

labels. Note that the counts do not add up to a total equal to the size of the original dataset but

rather that of the de-duplicated dataset since only unique entries are counted.

Table 6 – Counts Of Unique Entries According To Number Of Occurrences And Number Of Pathway Labels

Number Of Occurrences In The Dataset	Number Of Pathway Labels										
	1	2	3	4	5	6	7	8	9	10	11
1	3983	66	24	12	11	6	1	-	3	-	7
2	327	168	10	7	1	1	4	1	1	1	2
3	46	52	27	3	1	1	1	-	1	-	2
4	13	14	15	7	3	1	2	-	-	-	-
5	2	4	11	4	-	2	-	1	-	-	-
6	4	5	5	7	3	2	-	-	-	-	-
7	3	3	7	2	-	1	-	-	-	-	-
8	2	-	-	1	1	1	-	1	-	-	-

9	-	-	-	1	-	1	-	-	1	-	1
10	-	2	-	2	-	2	-	-	1	-	-
>=11	-	2	-	3	7	2	3	2	1	-	1

The number of occurrences in the dataset is the number of times a unique entry (unique SMILES representation and corresponding labels) appears in the original dataset. A few unique compounds appeared up to 30 times, though we compress occurrences greater than or equal to 11 into the final row to simplify the table. The counts in each cell are the number of metabolites that have the specified number of occurrences and number of labels.

Table 6 can be compressed along the rows into two categories: the top row representing

the unique entries that only occur once and the remaining rows representing the unique entries

that occurred more than once. The columns can be compressed into two categories with the first

column representing entries with just one pathway label and the remaining columns being those

with multiple labels. The resulting contingency table, i.e. Table 7, shows a non-random dependent

relationship between the number of occurrences versus the number of labels, with the top left to

bottom right diagonal weighted in the 2x2 table. This is mirrored in Table 6, but not as obvious.

Table 7 – Unique Entry Occurrence Compared To Label Count

Unique Entry Occurrence	Only One Label	Multiple Labels
Occurs Once	3983	130
Occurs More Than Once	397	419

Table 8 quantifies the average number of labels and the percentage of entries with multiple

labels in the (original) KEGG-SMILES dataset, a subset with no duplicates in the original KEGG-

SMILES dataset (non-duplicates), and a subset (technically a sublist since it contains duplicates)

with duplicates in the original KEGG-SMILES dataset (duplicates). Unlike the metrics from Table 6

and Table 7, we include all the entries as they are in the original dataset, i.e. instead of unique

entries being counted once, each recurrence of a duplicate is included as well. We see in Table 8

that the non-duplicate subset had a significantly smaller average number of labels and percentage

of entries with multiple labels than the original dataset and the subset containing the duplicates

had significantly higher values of these same metrics.

Table 8 – Label Quantities Of The Non-duplicate Entries and Duplicate Entries Compared To The Original Dataset

Subset	Average Number Of Labels	Percentage Of Entries With Multiple Labels	Size
Original	1.72	26.32	6,648
Non-duplicates	1.08	3.16	4,113
Duplicates	2.76	63.90	2,535
The average number of labels and percentage of entries with multiple labels are provided for the original dataset and compared to the subsets of non-duplicate entries and duplicate entries. Note that the size of the non-duplicates plus that of the duplicates is equal to the size of the total dataset since they are directly derived from the original dataset without any overlap (an entry is either a duplicate or it isn't) and all occurrences of duplicates are counted (e.g. if a unique entry occurs 3 times, it's counted 3 times in the size). So the above are the values calculated from all entries as they are in the original dataset. We see the non-duplicate subset had much lower values than those of the original and the duplicates subset had much higher values. The difference is even more extreme when comparing the non-duplicates directly to the duplicates.			

Table 9 provides results of statistical tests corresponding to Table 6, Table 7, and Table 8.

The Chi Square test of the contingency table (Table 6) resulted In a p-value of 0. Since the

compressed contingency table (Table 7) had two rows and two columns, we used Fisher's Exact

test resulting in a p-value of 8.38×10^{-254}. Additionally, we performed a Mann-Whitney U test

comparing the number of labels of non-duplicate entries to the number of labels of duplicate

entries (Table 8) resulting in a p-value of 0. While the effect sizes of the chi-squared (Cramer V=

0.2995) and Mann Whitney U (common language effect size = 0.1952) statistical tests are

considered weak (small), the Fisher exact test effect size (phi coefficient = 0.5693) is considered

strong (moderately high). But no matter which method you prefer, the chance that the entries

were randomly duplicated is pragmatically zero.

Table 9 – Results Of Statistical Tests

Test Data	Statistical Test	Test Statistic	p-value	Effect Size Method	Effect Size
Complete Contingency Table	Chi-Squared	4422.49	0	Cramer's V	0.2995
Compressed Contingency Table	Fisher's Exact	32.34	8.38×10^{-254}	Phi Coefficient	0.5693
Number Of Labels	Mann-Whitney U	2035425.5	0	Common Language Effect Size	0.1952
The Chi Square statistic is the result of the contingency table of Table 6 and the Fisher's exact test statistic is the result of the two-by-two contingency table of Table 7 (compressed version of the initial contingency table). The Mann-Whitney U test statistic results from comparing the number of labels of the non-duplicate entries to that of the duplicate entries (Table 8). The corresponding p-values of each test is displayed, where values of 0 are a result of the precisions limitations of the implemented method. In addition to the statistical significance, the effect size is reported along with each method.					

Table 10 shows a significant reduction in model performance after removing duplicate

entries from the dataset. In particular, the precision drops by over 13%, the recall by over 12%

and the F1 score by over 11%. Note that the results we produced by re-running the scripts of Du

et al slightly differ from those reported in their manuscript [13] (Table 3) as seen in Table 10. This

is a result of the stochastic nature of neural network initialization and training algorithms. However

they fall well within a single standard deviation for precision, recall, and F1 score. Accuracy is with

one standard deviation provided by Du et al, but not within the new standard deviation we

calculated. In fact, all of the standard deviations we estimated from 100 folds of results were

lower than the standard deviations we believed were estimated from just 10-folds worth of

performance. Now, the drop in model performance between original and de-duplicated datasets

is quite dramatic and fall well outside 5 standard deviations on all four metrics. Therefore, we can

confidently conclude it's a result of the de-duplication rather than stochastic variation. Also,

notice the dramatic increase in standard deviations for these 4 performance metrics from the

reanalyzed original dataset and the de-duplicated dataset, typically by double or more. This

demonstrates a dramatic drop in the robustness of the model training.

Table 10 – Model Performance Per Dataset

Dataset	Accuracy (%)	Precision (%)	Recall (%)	F1 Score (%)	Dataset size
As Reported In Du et al Manuscript	98.64±0.47	95.26±2.25	94.21±1.94	94.73	6,648

Original Dataset	98.21±0.16	94.07±1.00	94.54±0.62	94.30±0.52	6,648
Deduplicated Dataset	96.58±0.32	83.50±2.28	81.07±2.38	82.24±1.76	4,929
The means are followed by ± followed by the standard deviation.					

Discussion

Machine learning researchers such as Zhao et al [20] and Allamanis [21] have touched on the issues in validity that arise when machine learning datasets contain exact duplicates. Their results complement ours (Table 10), showing that machine learning datasets containing duplicates inflate model performance compared to the de-duplicated counterparts. The bias introduced by entry duplicates represents a non-random sampling and can result in overestimating the performance when evaluating machine learning models, considering duplicates occur both in the training and testing sets across CV folds. More generally, the presence of exact duplicates in a dataset is a type of data leakage, where data used in training is leaked into the testing [22] [23]. Therefore, the results from Baranwal et al [10] [7], Yang et al [11], and Du et al [14] [13] have inflated model performances. Based on our results in Table 10. These model performances are most likely inflated by roughly 10% in precision, recall, and F1 score. In the case of the MLGL-MP in particular, we can see in the training/evaluation script of the model that the test set is evaluated in each training epoch: https://github.com/dubingxue/MLGL-MP/blob/main/MLGL-MP-%28fold-1%29/Training.py. The scores reported are those from the epoch that evaluated best, therefore using the test set for model selection. While best practice for machine learning is to fully train the

model and evaluate the test set only once per CV iteration, we retained the evaluation methods

of Du et al in order to make a maximally accurate comparison.

The standard deviation also increases significantly in the de-duplicated version of the

KEGG-SMILES dataset (Table 10), which is expected since the presence of duplicates was artificially

increasing performance. However, the standard deviation was calculated from the same 10 CV

folds used in each run, which does not provide a reliable estimate of the performance variance

since the training and test sets do not change. In fact, it grossly underestimates the real

performance variance, since only the stochastic model training process is changing over the 10

iterations per CV fold. But to make an apples-to-apples comparison, we were forced to use the

same protocol.

While the results of their publications have been shown to be invalid, Baranwal et al and

Du et al follow many of the best practices in supporting computational scientific reproducibility by

making the dataset, results, and code available to support their publications [24] [25] [26]. This

practice made it possible to detect the presence of duplicates in the KEGG-SMILES dataset and

verify the inflated model performance. Unfortunately, Hu et al and Yang et al did not follow these

best practices and thus their results cannot be independently evaluated and verified.

We see in Table 5 that the percentage of duplicates in every pathway category is

significantly higher than the percentage of duplicates in the entire dataset. We additionally see

that the proportions of the pathway categories in the original dataset are all higher than those in

the deduplicated dataset. These unexpected results can be explained by Table 6, Table 7, Table 8,

and Table 9. We observe a statistically significant difference in the number of labels that non-

duplicate entries have versus that of duplicate entries. This suggests that the duplication of entries

is not random with respect to their number of pathway labels. The moderately strong phi

coefficient of 0.5693 (Table 9), being positive, indicates the directionality of this non-random

relationship: the duplication of entries is correlated with a higher number of pathway labels. This

explains why individual pathway categories in the original dataset had much higher duplicate

percentages than that of the overall dataset and why the proportion of entries in every category

was higher in the original dataset than that of the de-duplicated version. The proportion of entries

in each pathway category also acts as the proportion of positives or the proportion of the entries

that map to that label as compared to not mapping to it (negative). When looking at each category

individually, we observe that this dataset suffers from a class imbalance problem [27] (in

supervised machine learning classification tasks) i.e. there are many more negative entries than

positive entries. With class imbalance, a model can attain decent accuracy by primarily predicting

the majority class. However, the number of true-positive predictions decreases when the model

develops this tendency after training, resulting in a decrease in precision and recall. With the non-

random duplication of entries that map to more pathway labels, we observe that the fraction of

positive entries increases for every pathway category. This likely explains why both the original

and de-duplicated datasets performed well in accuracy, but the de-duplicated dataset dropped in

performance with precision and recall and the resulting F1 score.

One may suppose that the de-duplicated version of the KEGG-SMILES dataset is sufficient

for a new benchmark dataset. However, there are other considerations, one of which is

reproducibility. The only description of the creation of the KEGG-SMILES dataset is, "A dataset of

6669 compounds belonging to one or more of these 11 constituent pathway classes was

downloaded (February 2019) from the KEGG database." This is without any description of the

exact REST API operations used to download these compounds and pathway associations. KEGG

provides MOL file [28] representations but not SMILES [9] representations of their compounds,

suggesting further processing after downloading the raw MOL file data but without any description

of this processing. The code used to download and perform this data processing are also absent

from the GitHub repository [10] where only the text file itself is present. The apparent lack of

reproducibility obfuscates the exact methodology for constructing the original KEGG-SMILES

dataset and introduces the possibility of other potential issues with it beyond entry duplication.

Similar to the issue of reproducibility is the ability to update the dataset. KEGG periodically

modifies and adds to their databases, so the metabolite entries available in KEGG and their

associated pathways continue to be added and updated. Providing code enables reconstruction

of the most complete dataset. The lack of code for creating the KEGG-SMILES dataset prevents

updating the dataset as KEGG is updated.

We propose the need for a new benchmark dataset for this machine learning task that

satisfies the requirements of reproducibility, completeness, and validity. Huckvale et al [6]

provides such a new benchmark dataset that contains all the known metabolite entries in KEGG

COMPOUND, as of July 23rd 2023, with associated pathway labels after careful filtering to remove

inappropriate entries (duplicates, non-metabolites, and entries with fewer than 7 non-hydrogen

atoms), a construction method to keep the dataset up-to-date, and a thorough description of the

construction method and rationale. This new dataset includes 5,683 unique entries, far exceeding

the 4,929 instances in the de-duplicated KEGG-SMILES dataset. Therefore, we recommend this

new dataset and construction method over the duplicate-containing KEGG-SMILES dataset.

Acknowledgements

This work has been supported by the National Science Foundation [NSF 2020026 to HNBM]. We thank Dr. Robert Flight for feedback on the machine learning evaluation methodology utilized in this work. We thank the University of Kentucky Center for Computational Sciences and Information Technology Services Research Computing for their support and use of the Lipscomb Compute Cluster and associated research computing resources.

Supplemental Materials

Supplemental material which includes all data, results, and code used to generate the results is available in the Figshare item: https://doi.org/10.6084/m9.figshare.22661185

References

1. Kanehisa M, Furumichi M, Sato Y, Kawashima M, Ishiguro-Watanabe M. KEGG for taxonomy-based analysis of pathways and genomes. Nucleic Acids Res. 2023 Jan 6;51(D1):D587–92.

2. Kanehisa M, Goto S. KEGG: Kyoto encyclopedia of genes and genomes. Nucleic Acids Res. 2000 Jan 1;28(1):27–30.

3. Kanehisa M. Toward understanding the origin and evolution of cellular organisms. Protein Sci. 2019 Nov;28(11):1947–51.

4. Hu L-L, Chen C, Huang T, Cai Y-D, Chou K-C. Predicting biological functions of compounds based on chemical-chemical interactions. PLoS ONE. 2011 Dec 29;6(12):e29491.

5. Parmar A, Katariya R, Patel V. A review on random forest: an ensemble classifier. In: Hemanth J, Fernando X, Lafata P, Baig Z, editors. International conference on intelligent data communication technologies and internet of things (ICICI) 2018. Cham: Springer International Publishing; 2019. p. 758–63.

308   6.   Huckvale ED, Powell CD, Jin H, Moseley HNB. Benchmark dataset for training machine
309   learning models to predict the pathway involvement of metabolites. BioRxiv. 2023 Oct 5;

310   7.   Baranwal M, Magner A, Elvati P, Saldinger J, Violi A, Hero AO. A deep learning
311   architecture for metabolic pathway prediction. Bioinformatics. 2020 Apr 15;36(8):2547–
312   53.

313   8.   Zhang S, Tong H, Xu J, Maciejewski R. Graph convolutional networks: a comprehensive
314   review. Compu Social Networls. 2019 Dec;6(1):11.

315   9.   Weininger D. SMILES, a chemical language and information system. 1. Introduction to
316   methodology and encoding rules. J Chem Inf Model. 1988 Feb 1;28(1):31–6.

317   10.   Baranwal M. MetabolicPathwayPrediction. GitHub; 2019.

318   11.   Yang Z, Liu J, Wang Z, Wang Y, Feng J. Multi-Class Metabolic Pathway Prediction by
319   Graph Attention-Based Deep Learning Method. 2020 IEEE International Conference on
320   Bioinformatics and Biomedicine (BIBM). IEEE; 2020. p. 126–31.

321   12.   Niu Z, Zhong G, Yu H. A review on the attention mechanism of deep learning.
322   Neurocomputing. 2021 Sep;452:48–62.

323   13.   Du B-X, Zhao P-C, Zhu B, Yiu S-M, Nyamabo AK, Yu H, et al. MLGL-MP: a Multi-
324   Label Graph Learning framework enhanced by pathway interdependence for Metabolic
325   Pathway prediction. Bioinformatics. 2022 Jun 24;38(Suppl 1):i325–32.

326   14.   Du B-X. MLGL-MP. GitHub; 2022.

327   15.   Kingma DP, Ba J. Adam: A Method for Stochastic Optimization. arXiv. 2014;

328   16.   Rossum GV, Drake FL. Python 3 Reference Manual. CreateSpace; 2009.

329   17.   Fey M, Lenssen JE. Fast Graph Representation Learning with PyTorch Geometric. arXiv.
330   2019;

331   18.   Paszke A, Gross S, Massa F, Lerer A, Bradbury J, Chanan G, et al. PyTorch: An
332   Imperative Style, High-Performance Deep Learning Library. arXiv. 2019;

333   19.   Virtanen P, Gommers R, Oliphant TE, Haberland M, Reddy T, Cournapeau D, et al.
334   SciPy 1.0: Fundamental Algorithms for Scientific   Computing in Python. Nature
335   Methods; 2020.

336   20.   Zhao Y, Li L, Wang H, Cai H, Bissyandé TF, Klein J, et al. On the Impact of Sample
337   Duplication in Machine-Learning-Based Android Malware Detection. ACM Trans Softw
338   Eng Methodol. 2021 Jul 31;30(3):1–38.

339   21.   Allamanis M. The adverse effects of code duplication in machine learning models of
340   code. Proceedings of the 2019 ACM SIGPLAN International Symposium on New Ideas,
341   New Paradigms, and Reflections on Programming and Software. New York, NY, USA:
342   ACM; 2019. p. 143–53.

343   22.   Yang C, Brower-Sinning RA, Lewis G, KÄStner C. Data leakage in notebooks: static
344   detection and better processes. Proceedings of the 37th IEEE/ACM International
345   Conference on Automated Software Engineering. New York, NY, USA: ACM; 2022. p.
346   1–12.

347   23.   Elangovan A, He J, Verspoor K. Memorization vs. generalization : quantifying data
348   leakage in NLP performance evaluation. Proceedings of the 16th Conference of the
349   European Chapter of the Association for Computational Linguistics: Main Volume.
350   Stroudsburg, PA, USA: Association for Computational Linguistics; 2021. p. 1325–35.

351   24.   Peng RD. Reproducible research in computational science. Science. 2011 Dec
352   2;334(6060):1226–7.

353   25.   Piccolo SR, Frampton MB. Tools and techniques for computational reproducibility.
354   Gigascience. 2016 Jul 11;5(1):30.

355   26.   Stodden V, McNutt M, Bailey DH, Deelman E, Gil Y, Hanson B, et al. Enhancing
356   reproducibility for computational methods. Science. 2016 Dec 9;354(6317):1240–1.

357   27.   Guo X, Yin Y, Dong C, Yang G, Zhou G. On the class imbalance problem. 2008 Fourth
358   International Conference on Natural Computation. IEEE; 2008. p. 192–201.

359   28.   Dalby A, Nourse JG, Hounshell WD, Gushurst AKI, Grier DL, Leland BA, et al.
360   Description of several chemical structure file formats used by computer programs
361   developed at Molecular Design Limited. J Chem Inf Model. 1992 May 1;32(3):244–55.