Predicting Affinity Through Homology (PATH): Interpretable Binding Affinity Prediction with Persistent Homology

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Abstract. Accurate binding affinity prediction is crucial to structure-based drug design. Recent work used computational topology to obtain an effective representation of protein-ligand interactions. Although persistent homology encodes geometric features, previous works on binding affinity prediction using persistent homology employed uninterpretable machine learning models and failed to explain the underlying geometric and topological features that drive accurate binding affinity prediction.

In this work, we propose a novel, interpretable algorithm for protein-ligand binding affinity prediction. Our algorithm achieves interpretability through an effective embedding of distances across bipartite matchings of the protein and ligand atoms into real-valued functions by summing Gaussians centered at features constructed by persistent homology. We name these functions *internuclear persistent contours (IPCs)*. Next, we introduce *persistence fingerprints*, a vector with 10 components that sketches the distances of different bipartite matching between protein and ligand atoms, refined from IPCs. Let the number of protein atoms in the protein-ligand complex be n, number of ligand atoms be m, and $\omega \approx 2.4$ be the matrix multiplication exponent. We show that for any $0 < \varepsilon < 1$, after an $\mathcal{O}(mn \log(mn))$ preprocessing procedure, we can compute an ε-accurate approximation to the persistence fingerprint in $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time, independent of protein size. This is an improvement in time complexity by a factor of $\mathcal{O}((m + n)^3)$ over any previous binding affinity prediction that uses persistent homology. We show that the representational power of persistence fingerprint generalizes to protein-ligand binding datasets beyond the training dataset. Then, we introduce *PATH*, Predicting Affinity Through Homology, an interpretable, small ensemble of shallow regression trees for binding affinity prediction from persistence fingerprints. We show that despite using 1,400-fold fewer features, PATH has comparable performance to a previous state-of-the-art binding affinity prediction algorithm that uses persistent homology features. Moreover, PATH has the advantage of being interpretable. Finally, we visualize the features captured by persistence fingerprint for variant HIV-1 protease complexes and show that persistence fingerprint captures binding-relevant structural mutations. The source code for PATH is released open-source as part of the OSPREY protein design software package.

Keywords: Computer-Aided Drug Design · Protein-Ligand Binding Affinity Prediction · Topological Data Analysis · Interpretable Machine Learning · Persistent Homology · OSPREY

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1 Introduction

Structure-based drug design (SBDD) is an invaluable tool for effective lead discovery [8]. An important step in SBDD is virtual screening, where large libraries of compounds are computationally screened against a protein target of known structure to predict inhibitors that bind to the target [87]. SBDD is enabled by docking, where a library of small compounds is computationally docked into the binding site of a target protein, and the most promising compounds are selected for further evaluation [47, 65]. A reliable ranking of docking poses, based on affinity, potency, or other biophysical properties, is essential for accurate SBDD [65].

Binding affinity characterizes the strength of the interaction between a protein and a ligand. Binding affinity is also a key factor in determining the efficacy of a drug, as tight-binding ligands are more likely to be potent drugs *in vivo* [85, 52, 81]. Since experimental determination of protein-ligand binding affinity is time-consuming and costly in many cases [108], accurate methods for protein-ligand binding affinity prediction *in silico* are crucial in the structure-based drug design process [8, 6]. One approach to *in silico* binding affinity prediction is through molecular dynamics simulations [7, 4]. Unfortunately, while molecular dynamics is rigorous and accurate in predictions, it is computationally intensive [71] and is not suitable for virtual screening, where a large number of compounds must be screened. Therefore, many scoring functions [53, 68] have been developed, including physics-based, regression-based, and knowledge-based scoring functions [68]. Recent years also saw the application of many deep learning (DL) techniques for binding affinity prediction, including convolutional neural networks [43, 94, 89], attention mechanism [85, 42], and graph neural networks [104, 51]. These deep learning methods have produced more accurate predictions than handcrafted scoring functions.

Beside accuracy, *interpretability* is an essential quality and a key factor of trust for an algorithm. A non-interpretable model, also called a *black box* model, can "predict the right answer for the wrong reason" [83]. As a result, it is questionable whether a black box model could generalize beyond the training dataset [83]. A prime example of this caveat is AlphaFold2 [44], a black box model that achieved near-experimental accuracy on the CASP14 protein folding challenge [49] but is unable to predict the impact of structure-disrupting mutations, which are frequently associated with protein aggregation, misfolding, and dysfunction [11, 75]. The inability to understand the underlying workings of a black box model means that such solecisms are hard to discover in advance and their causes can only be speculated. On the other hand, an interpretable model is more robust, since the model can be calibrated to adapt to scenarios or considerations outside of its training dataset [82], such as mutant proteins, which were not abundantly present in the PDB dataset. As a result, when

a discrepancy between an interpretable algorithm and empirical measurements is discovered, its cause can be precisely identified and fixed. Furthermore, interpretations from a model can produce insights, contribute to the understanding of the underlying system [73], and facilitate development for further efficient algorithms. While physics-based scoring functions for binding affinity usually have some interpretability [68], the adoption of deep learning techniques poses an inherent challenge in interpretability in DL based algorithms [82].

We propose a novel, interpretable algorithm for protein-ligand binding affinity prediction. Our algorithm achieves interpretability by an effective embedding of protein-ligand interactions in a low-dimensional vector through *persistent homology*. Persistent homology quantifies the shapes of protein-ligand complexes by computing the *persistence* of topological invariants like holes and voids in the biomolecular structures at different spatial resolutions [29]. We show that the features encoded by persistent homology can be both highly descriptive and interpretable (Section 2.1). The information captured by persistent homology from a subset of atoms can be faithfully represented in a *persistence diagram*, which is a collection of points (x, y) in $\mathbb{R}^2$ where the x- and y-coordinates respectively represent the birth and death radii of a homology group in a filtration. Algorithms using persistent homology have been applied to neuronal morphologies [45] and protein cavity detection [27, 54]. The TNet-BP algorithm in the TopologyNet family of algorithms [13] captures features with persistent homology and uses a convolutional neural network to predict binding affinity of protein-ligand complexes without auxiliary features constructed from other sources. Persistent homology has been used in several algorithms for binding affinity prediction, where persistent homology features are combined with chemical features, and the prediction is made using a neural network [14, 12, 101, 95, 99, 58]. Persistent homology shows promise as an approach for accurate binding affinity prediction, and an algorithm using persistent homology and deep learning won many challenges in the D3R Grand Challenge 3 [74, 34].

For representing molecular features, persistent homology provides two advantages that correlate to known properties of biomolecules:

1. **Stability with respect to noise**. It has been proven that small changes in the input to persistent homology (measured by *bottleneck distance*) cause only small changes in the persistence diagrams (measured by *Gromov-Hausdorff distance*) [19, 29], which are representations of persistent homology. Thus, in embedding biochemical structure, small differences in the protein structure that arise often due to the structural heterogeneity of proteins [24] will have little effect on the resulting representation.

2. **Invariance under translation and rotation**. The persistence diagram representation is invariant under translation and rotation of the biomolecule. This corresponds to the

physical fact that the structure of a protein is not affected by the rigid-body translation or rotation of the protein in space.

However, while the features encoded by persistent homology have geometric relevance, the TNet-BP algorithm [13] uses a convolutional neural network to predict binding affinity from these features. This makes it difficult to interpret the model or results. Additionally, the authors of TNet-BP introduce a novel distance function, the *opposition distance* (Section 2.2). While the prediction accuracy was high, there has been little interpretation of the features captured through persistent homology and the prediction algorithms have been black box algorithms, even among later works [12, 95]. Overall, black box predictions of high stakes targets have been difficult to deploy and reduce to practice [82]. To overcome these limitations and develop a machine learning algorithm which is both interpretable and comparably accurate, we describe a one-dimensional representation of the features captured by persistent homology constructed with opposition distance, which we term *internuclear persistence contour* (IPC). From IPCs, we introduce a new representation for protein-ligand interactions, *persistence fingerprints*, which are low dimensional feature subsets that were iteratively refined from a set of persistent homology features inspired by the TNet-BP algorithm [13] and encoded using IPCs. Let the number of protein atoms be n, number of ligand atoms be m, and $\omega \approx 2.4$ be the matrix multiplication exponent. Previous binding affinity prediction algorithms that use persistent homology all have computational complexity $\mathcal{O}((m+n)^{4.8})$ or worse [95, 13, 12, 99, 58, 59, 57, 60]. However, in many biologically relevant protein-ligand complexes [17, 26, 40], n can be very large, resulting in unwieldy runtime and space consumption by these algorithms. We will show that for any $0 < \varepsilon < 1$, after an $\mathcal{O}(mn \log(mn))$ preprocessing procedure, we can compute an approximation to the persistence fingerprint in $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time, independent of protein size, such that the maximum difference between each component in this approximation and that of the true persistence fingerprint is less than ε. Our ability to create a provably accurate approximation algorithm is primarily due to the small number of features that are employed in the persistence fingerprint.

PATH uses a small ensemble of shallow regression trees to predict binding affinity from persistence fingerprints. A *decision tree* is a predictive model represented by a rooted tree, where each internal node represents a test on an attribute, each branch represents the outcome of the test, and each leaf node represents a discrete target class label [80]. Decision trees are easily interpretable [63], and as a result have been broadly useful in many applications [106, 102]. Predictions of individual trees can be easily made by evaluating the tree manually, but the interpretability decreases with the depth of each tree and the number of trees in the ensemble. A *regression tree* is a decision tree whose target values are continuous variables. PATH is a *gradient boosting regressor (GBR)*, which is an ensemble of regression

trees iteratively built up based on the error of the previous iteration. Gradient boosting regressors have been used for protein solvent accessibility [30], protein interactions [107], and predicting protein–RNA binding hot spots [23].

By presenting PATH, our paper makes the following contributions:

1. *Internuclear persistence contours (IPCs)*, real-valued functions that represent the number of different bipartite matchings between the protein and ligand atoms at different resolutions captured by persistent homology. An interpretation of IPCs reveals that PATH captures the bipartite matching between the protein and ligand at different scales to predict binding affinity (Section 3.1). This interpretation also provides insights on the features that other persistent homology-based binding affinity predictions algorithms [13, 12, 95] potentially capture.

2. A feature subset refined from IPCs which we term *persistence fingerprint* (Section 3.2). Validation of the generalization ability of persistence fingerprints on two large protein-ligand binding databases, which are disjoint from the database from whence we curated persistence fingerprint, shows that persistence fingerprints can accurately predict binding affinity (Sections 4 and 5).

3. A fast approximation algorithm for persistence fingerprint. Let number of protein atoms be n, number of ligand atoms be m, and $\omega \approx 2.4$ be the matrix multiplication exponent [50]. We show that for any $0 < \varepsilon < 1$, after an $\mathcal{O}(mn \log(mn))$ preprocessing procedure, one can compute an approximation to the persistence fingerprint in $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time, independent of protein size, such that the maximum difference between each component in this approximation and that of the true persistence fingerprint is less than ε. This is an improvement in time complexity by a factor of $\mathcal{O}((m+n)^3)$ over any previous binding affinity prediction that uses persistent homology (Theorem 1).

4. An algorithm, *PATH*, Predicting Affinity Through Homology, that uses persistence fingerprints to interpretably predict binding affinity. To our knowledge, PATH is the first *interpretable* algorithm that uses persistent homology to predict binding affinity [95, 13, 12, 99, 58, 59, 57, 60] (Section 3.3).

5. Validation of PATH on a held-out subset of the PDBBind v2020 refined set (519 protein-ligand complexes) showing that PATH achieves comparable performance with TNet-BP [13], a previous uninterpretable deep learning-based binding affinity prediction algorithm that uses persistent homology (sections 4 and 5). Compared to TNet-BP, PATH uses 1,400-fold fewer features, employing a fully interpretable model, achieving an accuracy better than an open-source implementation of TNet-BP, and an accuracy only 7% less (in RMSE) than a closed-source version – only 8% the energy of a hydrogen bond.

6. Visualization of the features captured by persistence fingerprint on mutant HIV-1 proteases bound to the inhibitor darunavir (sections 4 and 5).

7. A free, open-source implementation of PATH in the computational protein software suite OSPREY [38] at https://github.com/donaldlab/OSPREY3.

2 Background

2.1 Introduction to Persistent Homology

The *persistent homology transform* of a geometric complex such as a protein-ligand structure is a cosheaf of combinatorial persistence diagrams. Specifically, the persistent homology of a point cloud is obtained as the composition of the birth-death functor and the Möbius inversion functor [31]. In operational terms, persistent homology takes a point cloud with a distance function and computes the *persistence* of "holes" of different dimensions at different spatial resolutions. In the case of protein-ligand complexes, the point cloud consists of the centers of all the protein and ligand atoms (e.g., from the Protein Data Bank [20]), and the pairwise distance is usually the Euclidean distance or in our case, the opposition distance (Eq. (2)).

There are different *filtration functions* from which the structure can be constructed. We describe persistent homology using the Vietoris-Rips filtration, which is employed to construct persistence fingerprints. (For the interested referee, a formal and more general definition of persistent homology can be found in Appendix Section A.)

A simplex is the generalization of a filled triangle to higher dimensions. A 0-simplex is a point, a 1-simplex is a line segment, a 2-simplex is a triangle, and so on. Given a point cloud S and a pairwise distance matrix, we can define the Vietoris-Rips complex built on this point cloud with radius $r \in [0, \infty)$ by constructing a simplex for any set of points σ whose pairwise distance is at most r [109]. Let $\mathbf{VR}_r(S)$ denote the Vietoris-Rips complex built on S with radius r, then

$$\mathbf{VR}_r(S) = \{\sigma \subset S : \mathrm{diam}\ \sigma \leq r\} \tag{1}$$

where diam σ denotes the the supremum over the distances between the points in σ.

Geometrically, the rank of nth homology group measures a topological invariant: the number of n-dimensional holes in the simplicial complex. For example, the 0th homology group measures the number of connected components, the 1st homology group measures the number of loops, and the 2nd homology group measures the number of voids. In persistent

homology, a sequence of simplicial complexes is built up with respect to an increasing *filtration parameter*, which is the radius r in the case of Vietoris-Rips complex described above, and change in rank of the homology group (i.e., the appearance or disappearance of copies of $\mathbb{Z}$ in the direct sum generating the homology group) is measured [13, 5]. Geometrically, persistent homology measures the appearance and disappearance of these topological invariants (Appendix Figure 7).

One way to represent the persistence of these topological invariants is by *persistence diagrams*. Persistence diagrams represent the birth and death of each invariant as a point (x, y), where x is the filtration parameter at which the invariant appears and y is the filtration parameter at which the invariant disappears [1]. Since there can be varying numbers of topological invariants, a vectorization technique is used to convert persistence diagrams to fixed size vectors to employ machine learning techniques, such as support vector machine, decision tree, and neural networks [1]. All of these require a fixed size input. In the construction of persistence fingerprint, we constructed *internuclear persistence contours (IPCs)*, which is a special case of *persistence images* (see Section 3.1 for a detailed explanation of IPCs. For the interested referee, Appendix Section A.2 has the definition of persistence images.) to vectorize the persistence diagrams. Persistence images are provably stable with respect to input noise [1].

2.2   The TNet-BP algorithm [13]

TNet-BP from the TopologyNet family of algorithms [13] is a previous persistent homology-based algorithm for protein-ligand binding affinity prediction. TNet-BP [13] introduced the *opposition distance* (d_{op}) between two atoms a_i and a_j as follows:

$$d_{op}(a_i, a_j) = \begin{cases} d(a_i, a_j) & A(a_i) \neq A(a_j) \\ \infty & A(a_i) = A(a_j) \end{cases} \tag{2}$$

where $d(\cdot, \cdot)$ is the Euclidean distance between two atoms and $A(\cdot)$ denotes the *affiliation* of an atom, which is either a protein or a ligand. Note that opposition distance does not satisfy triangle inequality and does not have a clear interpretation by itself. Rather, opposition distance works beautifully together with the construction of Vietoris-Rips complexes and persistent homology to capture bipartite matching of protein and ligand atoms at different scales. TNet-BP employed 36 persistent homology diagrams with 36 different subsets of atoms using opposition distance and 4 additional persistent homology diagrams using Euclidean distance. The center of each atom (in 3D) is used as its position in the point cloud.

To vectorize each persistence diagram, TNet-BP [13] created a 200×72 array where every row represents the births, deaths and persistences of features in one dimension of a persistence diagram. Each row consists of 200 bins, and the value of each bin is the number of features in the persistence diagram that fall into that bin. Finally, to predict binding affinity, TNet-BP used a convolutional neural network on this vector representation. This algorithm was trained and tested on the PDBBind v2020 refined set, a dataset curated from the Protein Data Bank [20] with protein-ligand complexes with their experimental binding affinities [96, 53, 61, 62].

3 Design of PATH

3.1 Internuclear Persistence Contours (IPCs)

Through feature selection (detailed in Appendix Section B for the interested referee), we found that only the 0- and 1-dimensional persistence diagrams constructed with the opposition distance (d_{op}) are necessary for accurate binding affinity prediction. We make the following observations about the Vietoris-Rips filtration constructed with the opposition distance:

1. The 0D homology groups all have birth radius 0. This can be seen by the interpretation of 0D homology groups as the number of connected components: as the filtration radius increases, the number of connected components can only decrease. Given a protein atom and a ligand atom, the appearance of a 0D hole happens when the filtration radius r equals 0 and disappearance of a 0D hole happens when r equals the distance between these two atoms.

	TNet-BP [13]	PATH (this paper)
Dimensionality reduction method	Persistence diagrams constructed using opposition distance and Euclidean distance on 40 subsets of atoms	Internuclear persistence contours (IPCs)
Input vector to regressor	Binned persistence diagrams	Persistence fingerprints refined from IPCs
Input vector dimension	14,400	10
Regressor Algorithm	Convolutional neural network	Sparse ensemble of regression trees
Interpretation?	No	Yes

Table 1. Comparison of PATH with TNet-BP [13]. PATH uses a much lower dimensional input vector than TNet-BP, which allowed the use of an interpretable regression model.

2. The 1D holes all have death radius ∞. The birth radius of a 1-dimensional hole corresponds to distances of bipartite matchings of the protein and ligand atoms (For the interested reviewer, Lemmas 1 and 2 in the appendix prove this).

Note that each feature captured by persistent homology with opposition distance involves the distance between a protein and a ligand atom, hence the similarity with bipartite graphs. Also note that the persistence of each 0D and 1D homology group constructed with opposition distance can be captured using only a single scalar value (death time for 0D, birth time for 1D), rather than a two-dimensional vector. We term this scalar value the *critical value* of persistence.

This allows us to introduce a new representation of the persistence diagrams constructed with opposition distance. An IPC is a function $\gamma : \mathbb{R} \to [0, \infty)$. Given a 0- or 1-dimensional persistent homology constructed with the opposition distance, we can construct its corresponding IPC by summing Gaussians of a given standard deviation centered at each of its critical values. A precise definition is given in Appendix Section A.3 for the interested referee. In our paper, the standard deviation of the Gaussian is chosen to be 0.1 Å.

IPCs can be discretized by taking the integral of IPC over bins of a fixed width. We call the value of the integral over each bin *IPC density* and the resulting collection of IPC densities the *discretized IPC*. The discretized IPC is a nonnegative real-valued function with respect to the bins. Discretized IPCs are closely related to persistence images [1], but discretized IPCs are derived only from persistent homology whose information can be encoded in one dimension (such as when constructed with opposition distance), as opposed to persistence images which can be derived from any persistent homology construction.

Fig. 1. Construction of internuclear persistence contours (IPCs). IPCs are constructed for each pair of protein and ligand heavy atoms in the training dataset, and the integrals of IPCs in certain bins are selected into persistence fingerprint. [a]Protein-ligand complex shown as example: the HIV protease (mutant Q7K/L33I/L63I) complexed with KNI-764 (an inhibitor), PDB ID: 1msm [91]. [b]A point cloud is created from subsets of atoms with certain element types in protein and ligand (detailed in Table 4). Shown as example: carbon atoms from the protein and carbon atoms from the ligand. [c]Persistent homology is calculated on this point cloud using opposition distance, and the birth filtration radii for 1D homology groups and death filtration radii for the 0D homology groups are collected (see Section 3.1 for why these suffice). [d]Internuclear persistence contours (IPCs) are constructed by summing Gaussians centered at each of the birth or death radius. The IPCs in PATH are constructed with a standard deviation of 0.1. Two IPCs are shown. Top: carbon-carbon IPC dimension 1. Bottom: carbon-carbon IPC dimension 0.

3.2 Persistence Fingerprint

For a given protein-ligand complex, we first constructed 36 pairs of IPCs (0D and 1D) from the 36 subsets of atoms used to construct opposition distance-based persistence diagrams in TNet-BP [13]. Then, we selected the most important components in the IPCs for binding affinity prediction by constructing gradient boosting regressors (GBRs) on the IPCs, identifying the most important features measured by their mean decrease in impurity [77, 69] and through an iterative feature ablation procedure [70] (A detailed account of the iterative ablation procedure is given in Appendix Section B for the interested referee). We found that 10 specific components from the discretized IPCs suffice to produce a binding affinity prediction model with comparable performance to TNet-BP. We call the vector made up of these 10 components the *persistence fingerprint*.

Theorem 1 (Complexity of approximating persistence fingerprint). *Assume there exists a fixed lower bound on interatomic distances in a protein-ligand complex. Let the number of protein atoms be n, the number of ligand atoms be m, and $\omega \approx 2.4$ be the matrix multiplication exponent [50]. For any $0 < \varepsilon < 1$, after an $\mathcal{O}(mn \log(mn))$ preprocessing procedure, we can compute an approximation to the persistence fingerprint in $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time, independent of protein size, such that the maximum difference between each component in this approximation and that of the corresponding element in the true persistence fingerprint is less than ε.*

Proof of Theorem 1 relies on the choice of a weight function for IPCs that decays exponentially, such as the Gaussian. This leads to convergence of any persistence fingerprint component on a ligand atom l for a protein of any size. Then for any ε, there exists a radius r_ε such that removing all atoms further than r_ε from l yields an approximation that is at least ε-accurate. The interested reviewer can find a full proof in Appendix Section C. Additionally, an empirical evaluation on a subset of the BioLiP dataset [103] with 45,199 protein-ligand complexes corroborated our asymptotic runtime analysis and achieved an average runtime of 41.4 seconds to calculate the persistence fingerprint of a protein-ligand complex and a maximum approximation error of $\varepsilon = 4.8 \times 10^{-7}$, where ε is defined as in Theorem 1 (The interested referee can find details in Appendix Section C.4).

3.3 Ensemble of Regression Trees

While GBRs have been used as regressors in previous persistent homology based binding affinity prediction algorithms, previous models used 20,000 trees [13, 12, 14, 95] and the large number of trees makes these models impossible to interpret. In comparison, PATH has only

13 regression trees, which is three orders of magnitude fewer than previous algorithms, all while maintaining a comparable performance (figure 3). The number of trees, tree depth, and learning rate of the GBRs in PATH were selected after we measured the performance of GBRs with respect to these three parameters (For the interested referee, Figure 11 in the appendix shows ablation results with respect to number of trees) and balanced performance (Figure 3) with interpretability (Table 3 shows a comparison between PATH and TNet-BP, and for the interested referee, Table 5 in the appendix shows the performance of GBRs with larger inputs and more trees. Additional experiments on alternative regression methods in Appendix Section B.4 confirms that trees-based regressors are optimal on persistence fingerprint). The simplicity of regression trees highlights the representational power of persistence fingerprints. (For the interested referee, the precise set of decision trees in PATH can be found in Appendix Section D.1.)

4   Computational Experiments

First, we measured the performance of PATH versus TNet-BP [13] on the PDBBind v2020 refined set [96] (see Table 3 and Figure 3). Due to the lack of a published source code for TNet-BP, we reimplemented TNet-BP's persistent homology feature generation and neural network exactly as described in [13] and benchmarked it on the PDBBind v2020 refined set. Despite following [13] meticulously, we found that our implementation of TNet-BP performs worse than described in the original paper. We report both the results from our implementation and the results from the original paper in Table 3.

Protein Atom[a]	Ligand Atom[b]	IPC Dimension[c]	IPC Density Bin[d] (Å)	Protein Atom[a]	Ligand Atom[b]	IPC Dimension[c]	IPC Density Bin[d] (Å)
C	C	1	[9.5, 10.0]	N	C	1	[8.0, 8.5]
C	C	1	[9.0, 9.5]	C	N	0	[7.5, 8.0]
C	C	1	[7.0, 7.5]	C	N	0	[8.5, 9.0]
C	C	1	[4.0, 4.5]	C	O	0	[6.5, 7.0]
N	C	1	[10.0, 10.5]	C	S	0	[5.0, 5.5]

Table 2. The 10 features captured by persistence fingerprint. The source of each feature is represented by a 4-tuple, consisting of [a]the element of protein atoms used in the IPC, [b]the element of ligand atoms used in the IPC, [c]the dimension of the homology group where the IPC is derived from, and [d]the interval (or bin) where the IPC is integrated over to yield the value of this feature. For example, the first row describes that the first component of the vector is calculated by integrating an IPC over the interval [9.5, 10.0], where the IPC is constructed using the carbon atoms of the protein and the carbon atoms of the ligand, and the persistence of homology groups of dimension 1 is measured.

Next, we measured the generalizability of persistence fingerprint and PATH beyond the training dataset (see figure 4). We curated subsets of two protein-ligand binding affinity datasets from the BioLiP database [105, 103], namely Binding MOAD [41, 3, 88, 92] and BindingDB [35, 56], which consist of protein-ligand complexes with binding affinity (ΔG) in the range -2.7 to -16.3 kcal/mol, and has ligands with fewer than 1000 atoms due to runtime constraints (details of curation of FastBind are in Appendix Section C.5 for the interested referee). We call the resulting curated datasets *FastBind-MOAD* and *FastBind-BindingDB*. We visualized a low-dimensional projection of the persistence fingerprints of protein-ligand complexes with respect to their binding affinities using PaCMAP [98], a recent dimensionality reduction technique. One plot is made for each dataset (Figure 4). Boxplots of persistence fingerprint components are shown in Appendix Section B.5 for the interested referee. Finally, to demonstrate the interpretability of our algorithm, we inspected the persistence fingerprint and the atoms contributing to persistence fingerprint of two mutant HIV-1 proteases bound to the small molecule inhibitor darunavir (PDB IDs: 2f81 [48], 3cyw [55]) (figures 5 and 6).

5   Results

Table 3 shows a comparison of performance of TNet-BP as reported in the original paper [13], our implementation of TNet-BP, and PATH on the PDBBind v2020 refined set. Even when compared to the results of TNet-BP reported in the original paper [13], our algorithm sacrifices only a slight amount of performance in exchange for interpretability. Interpretability

Fig. 2. An overview of the PATH algorithm. [a]The input is a 3D structure of the protein-ligand complex. Shown as example: humanised monomeric RadA in complex with indazole (PDB ID: 4b2i [84]). [b,c]*Internuclear persistence contours (IPCs)* constructed using persistent homology. Two sets of IPCs are shown in [c] as example. Left column: carbon-carbon IPCs. Right column: carbon-nitrogen IPCs. 10 specific IPC densities (shown in red dotted lines in [c]) are collected into [d]persistence fingerprint. The features that each component of persistence fingerprint encodes are detailed in Table 2 and the procedure by which these features are selected is detailed in Appendix Section B for the interested referee. [e,f]Binding affinity is predicted using a small ensemble of 10 trees from the persistence fingerprint.

is an important characteristic that TNet-BP does not possess. Overall, these results show that PATH is an interpretable model using 1000-fold fewer features with only a 7% drop in performance compared to TNet-BP.

Fig. 3. Scatter plots of PATH and our implementation of TNet-BP's predictions on a held-out, test subset of PDBBind v2020 refined set for one run (90:10 train:test split ratio, n_{test}=519) shows that PATH produces better predictions, especially on protein-ligand complexes whose binding affinity that deviate significantly from the mean. This highlights PATH's generalizability. [a]Predictions of PATH: R^2=0.46, $RMSE$=1.95 kcal/mol [b] Predictions of TNet-BP: R^2=0.26, $RMSE$=2.26 kcal/mol. [c]To declutter the TNet-BP scatter plot in [b], we removed 142 data points that are all predicted to have ΔG within 0.001 kcal/mol of -8.691 kcal/mol by TNet-BP, and instead show the distribution of these points on a separate histogram. The 1-run performances of each algorithm in [a,b] are very close to their average performances over 100 runs in Table 3.

PATH was trained on the PDBBind v2020 refined set and generalized to the Binding MOAD [92] and BindingDB [35] datasets. The performance of PATH on these datasets is comparable to its performance on the PDBBind v2020 refined set. Compared to experimental ΔG, PATH has a 2.28 kcal/mol root mean squared error on the Binding MOAD dataset and 2.40 kcal/mol root mean squared error on the BindingDB dataset, compared to 1.91 kcal/mol

Model	Source code not available TNet-BP (as reported in [13])	Open-source TNet-BP (our implementation)	Open-source PATH (this paper)
Number of input features to regressor	14472	14472	10
ΔG **Root mean squared error (kcal/mol)**	1.87	2.31 ± 0.11	2.00 ± 0.05
R^2	0.69	0.31 ± 0.04	0.44 ± 0.04

Table 3. Performance of TNet-BP and PATH on the PDBBind v2020 refined set shows that PATH achieves similar performance with TNet-BP while having three orders fewer features. For each of the algorithms we have implemented, mean ± standard deviation is reported for root mean squared error (RMSE) and R^2 between predicted ΔG and experimental ΔG over 100 random restarts. The RMSE is comparable in magnitude to a hydrogen bond with the atoms N–H $\cdots$ O, which has a molar energy of about 1.9 kcal/mol [22]. We believe that the modest R^2 for PATH is due to the fact that the small number of trees means that PATH predicts a relatively small number of discrete values, which hurts the R^2 metric of PATH because R^2 tracks small differences in predictions.

on the PDBBind v2020 refined set. The error is comparable in magnitude to a hydrogen bond with the atoms N–H $\cdots$ O, which has a molar energy of about 1.9 kcal/mol [22].

To visualize the distribution of persistence fingerprint, we used PaCMAP [98], a recent dimensionality reduction technique down-projects higher dimensional data points onto a two-dimensional abstract manifold, similar to UMAP [67] and t-SNE [64], but additionally preserves "both local and global structure of the data in original space". We used PaCMAP [98] to down-project persistence fingerprints of the protein-ligand complexes in the PDBBind v2020 refined set [96] (training set), FastBind-MOAD dataset, and FastBind-BindingDB dataset (curation of these datasets was described in Section 4). The results are shown in Figure 4. In these plots, each point represents a protein-ligand complex in the dataset, the position of each point is the projection of its persistence fingerprint, and points are colored according to its experimental binding affinity. In Figure 4, we see that binding affinity is separated by persistence fingerprint, as evidenced by a gradient of colors, meaning that complexes with similar binding affinities are similar to each other in persistence fingerprint. These plots show that the representative power of persistence fingerprints generalizes beyond its dataset.

Finally, Figures 5 and 6 show the persistence fingerprint and atoms that contribute to a persistence fingerprint component of two mutant HIV-1 protease variants bound to a small molecule inhibitor darunavir (G48V: PDB ID 3cyw [55] & L90M: PDB ID 2f81 [48]). The structural changes induced by the mutation were captured by the persistence fingerprint (Figure 5). Figure 6 focuses on a specific region of the protein-ligand complex, showing how a persistence fingerprint component changed from the structural difference. [48] observed a strong hydrogen bond (2.5 Å) to the carboxylate moiety of Asp30 shown in Figure 6,

Fig. 4. Visualization by PaCMAP [98] shows that persistence fingerprint clusters protein-ligand complexes with similar binding affinity reasonably well, even beyond the training dataset (PDBBind v2020 refined set). The x- and y- axes are the dimensionality reduced axes from PaCMAP. The color of each point is the experimental binding affinity of the protein-ligand complex. [a]PaCMAP of the persistence fingerprints of the PDBBind v2020 refined set (training set), [b]FastBind-MOAD dataset, and [c]FastBind-BindingDB dataset.

which correlates with the stronger contributions of backbone carbon atoms to persistence fingerprint in the L90M mutant than in the G48V mutant.

6 Discussion

Persistent homology is a promising way to capture the structural information of a protein-ligand complex. The persistence of "holes" can capture bipartite matching of protein and ligand atoms at different spatial scales. Invariance to translation and rotation of its input and stability under small perturbation also make persistent homology advantageous for embedding biomolecules.

Our work highlights interpretability, a previously overlooked aspect in machine learning-based drug design, that persistent homology can bring to embedding biomolecules. The Vietoris-Rips filtration is such a simple construction that a person can effectively compute the persistent homology of a small point cloud by hand. As a result, the features captured by persistent homology can be accurately traced back to the precise atoms that constructed them. Despite the simplicity of their construction, features constructed by persistent homology are sufficient to produce a competent binding affinity prediction model. We also showed

Fig. 5. PATH correctly predicted a weaker binding affinity for HIV-1 protease with the drug-resistant G48V mutation (right, experimental $\Delta G = -10.6$ kcal/mol, PDB ID: 3cyw [55]) bound to darunavir, compared to L90M HIV-1 protease (left, experimental $\Delta G = -14.35$ kcal/mol, PDB ID: 2f81 [48]) complexed with the same inhibitor. [a]The structure of each complex. [b]The discretized internuclear persistence contour (IPC) of each complex. [c] The persistence fingerprint of each complex. [d]PATH correctly predicted a weaker binding affinity for the HIV-1 protease with G48V mutation.

Fig. 6. [a]Two HIV-1 protease mutants bound to inhibitor darunavir (G48V: PDB ID 3cyw [55] & L90M: PDB ID 2f81 [48]). Light blue: darunavir. The carbon atoms are colored by their individual contributions (blue through yellow, see legend) to the 2nd component of persistence fingerprint (carbon-carbon IPC density at dimension 1 and bin [9.0, 9.5]). Grey: other protein heavy atoms. [b]Detail of residues 27-32 for each protease with darunavir. Note change in conformation (and IPC densities) of Asp30. [48] observed a strong hydrogen bond (2.5 Å) to the carboxylate moiety of Asp30. This correlates to Asp30 of the L90M variant contributing highly to the persistence fingerprint component, which obtained a prediction of tighter binding affinity for L90M via the decision trees. [c]Histograms of atomic contributions of residues 27-32 to the persistence fingerprint shows the carbon atoms of 2f81 in these residues had generally higher contributions to persistence fingerprint.

that in fact, only a tiny subset of features is needed to achieve comparable performance with previous works.

As opposed to the 14,472 features in TNet-BP, a previous work using persistent homology, our persistence fingerprint representation has only 10 features. Having three orders of magnitude fewer features not only helps interpretability, but also mitigates overfitting for the downstream algorithm, which is prominent in deep learning models in the biochemical field due to the curse of dimensionality that arises from data that are naturally high-dimensional. We propose that the generalizability of the features captured by persistence fingerprint means that persistence fingerprint can serve as a feature set for future machine learning models for molecular interaction.

Due to the good generalizability of persistence fingerprints, we believe that the features in persistence fingerprint (Figure 2) indirectly capture protein-ligand interactions. For example, a distance of 9.5 Å between a Cα in the protein backbone and a carbon atom in the ligand, as captured by persistence fingerprint components, is likely to correlate with interactions between its side chain and the ligand. Other possibilities include allosteric interactions [36], domain reorientation [79], and solvent mediated interactions [97]. Remarkably, through a subsequent literature review, we discovered the features in persistence fingerprint, which

were completely automatically derived, are similar to the "interaction fingerprints" manually constructed in previous works on binding affinity prediction [93, 100]. Interpretability of PATH provides verification of the robustness beyond simply benchmarking on datasets and provides insights on the geometric features important to predicting binding affinity with persistent homology.

The ability to pinpoint the precise atoms that contribute to a feature in persistence fingerprint also enables us to visualize the structural changes that drive a change in binding affinity, and justify a highly efficient approximation of persistence fingerprint (Theorem 1). This foregrounds the benefits of an interpretable algorithm. PATH can be further accelerated by using approximation algorithms for persistent homology [86, 18, 21].

7   Conclusion

Describing the shapes of biomolecules via topological invariants is a promising direction. We filled an important gap in the field of computational structural biology by designing an interpretable vector space with only 10 dimensions for describing protein-ligand interactions, which we call persistence fingerprint. This reduces the dimensionality of the machine learning problem by over three orders of magnitude, opening the door to efficient interpretable algorithms. We showed that the discriminating power of persistence fingerprint generalizes beyond the training dataset. We also provided an interpretable algorithm (PATH) effective at predicting protein-ligand binding using persistence fingerprints. To our knowledge, PATH is the first interpretable algorithm for binding affinity prediction using persistent homology, while previous algorithms all resorted to black box models for regression. Despite using three orders of magnitude fewer features, PATH performed with comparable accuracy (only an approximately 7% larger RMSE on the PDBBind v2020 refined set) to TNet-BP, a previous state-of-the-art algorithm that uses persistent homology information for protein-ligand binding affinity prediction. Because the persistence fingerprint we constructed has very few dimensions, we could visually demonstrate that the features measured by our model correspond to biochemically relevant features in the HIV-1 protease-darunavir complex. We believe PATH will improve existing structure-based drug design pipelines, provide insights in future ones, and enable a novel representation of protein-ligand interactions for future algorithms.

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Optional Appendix

Predicting Affinity Through Homology (PATH): Interpretable Binding Affinity Prediction with Persistent Homology

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The following is an optional appendix providing additional information to substantiate the claims made in the main paper. It is provided for the interested referee.

In this appendix, all distances are expressed in Angstroms; hence, the unit is omitted in the text. All logarithms are natural logarithms. To avoid confusion with vector norms, which are denoted by $|| \cdot ||$, the cardinality of a set X is denoted by $\overline{\overline{X}} = |X|$. The figures in this appendix are numbered differently from the figures in the main paper. Intermediate lemmas toward Theorem 1 and their proofs are nested within the proof of this theorem. For the sake of clarity, proofs of lemmas are ended with a $\square$ symbol, while proofs of theorems are ended with a $\blacksquare$ symbol.

Appendix Section A details the precise definition of persistent homology and the construction of IPCs, which are the inputs to the regression trees of PATH. In particular, Appendix Section A.1 formally defines the construction of persistent homology and persistence diagrams; Appendix Section A.2 formally defines the construction of persistence images, which is similar to IPCs; And finally, Appendix Section A.3 formally defines the construction of IPCs.

Appendix Section B details the process in which we curated the features used to construct persistence fingerprint from persistence images and justifies our choice of hyperparameters, such as the number of features and the number of regression trees. In particular, Appendix Section B.1 describes the process of selecting important features measured by their mean decrease in purity; Appendix Section B.2 describes selecting the most important features

among the features resulting from Appendix Section B.1 using an *ablate-and-test* procedure; Appendix Section B.3 shows the intermediate results of the previous two subsections and supports our choice of 10 persistence fingerprint components and 13 regression trees in PATH; Finally, Appendix Section B.4 confirms that decision trees are still the optimal choice of model, given these 10 selected features as input. Finding that the top 10 important features all belong to persistence images from the persistence of 0D and 1D homology groups constructed using the opposition distance (d_{op}), we interpreted their geometric relevance and developed a one-dimensional analog of persistence images, which we called internuclear persistence contours (IPCs) (Main MS Section 3.1). Such a one-dimensional representation is only possible with the persistent homology of 0D and 1D Vietoris-Rips filtration constructed with the opposition distance, where all of the persistence fingerprint components come from.

Appendix Section C explains the high complexity that is obtained by naively computing IPCs and the high complexity of previous binding affinity prediction algorithms based on persistent homology (Appendix Section C.1) and elucidates a fast and provably ε-accurate approximation for persistence fingerprint, which would naively have inherited the computational complexity of IPCs. Derivation of the asymptotic complexity of this approximation and proof of its accuracy are done in Appendix Section C.2 and Appendix Section C.3. Experimental runtime and accuracy for this approximation is reported in Appendix Section C.4 and validate the complexity claims and proofs in Appendix Sections C.2 and C.3. Appendix Section C.5 describes the curation of the FastBind family of datasets, which is our custom dataset to benchmark the generalizability of persistence fingerprint.

Appendix Section D shows the decision trees of PATH. In particular, Appendix Section D.1 explains how to interpret each decision tree; Appendix Section D.2 shows the full set of decision trees.

A Definition of Persistent Homology

A.1 Construction of Persistent Homology

We describe persistent homology using notation from [28, 29, 33, 39]. Chapter 50 of [27] gives an in-depth summary of computational topology on protein structure. Visualizations of growing filtration parameters in persistent homology are made using a Mathematica notebook by Adams and Sergert [2]. Computation of persistent homology and persistence images are done using GUDHI [66], giotto-tda [90], giotto-ph [78], and Ripser [9].

Simplicial Homology. A *simplex* is a generalization of a triangle to arbitrary dimensions. An n-simplex is the convex hull of $n+1$ points and is denoted by a square bracket around its vertices. As an example of this notation, $[v_0, v_1, v_2, ..., v_n]$ denotes an n-simplex made up of the vertices $\{v_0, v_1, ..., v_n\}$. Note that the order of the vertices in a simplex is important. The *face* of a simplex is a simplex with vertices any nonempty subset of the v_i's. For example, the two-dimensional faces of a 3-simplex (a solid tetrahedron) are four 2-simplices (filled triangles), and the one-dimensional faces of a 2-simplex (a filled triangle) are three 1-simplices (line segments).

A finite *simplicial complex* K is a finite collection of simplices such that for any three simplices σ, τ, σ_0

1. If $\sigma \in K$ and $\tau \leq \sigma$, then $\tau \in K$.
2. If $\sigma, \sigma_0 \in K$, then $\sigma \cap \sigma_0$ is either empty or a face of both.

In this manuscript, we assume finite simplicial complexes when referring to simplicial complexes. Given a simplicial complex K, we can define $C_n(K)$ as the vector space generated by the n-simplices in K as basis over a ring. Herein, the ring is chosen to be $\mathbb{Z}$. Define an *n-chain* to be the formal sum $c = \sum_j \gamma_j \sigma_j$, where $\gamma_j \in \mathbb{Z}$ are the ring elements and σ_j are the n-simplices in K. Then $C_n(K)$ consists of all the n-chains.

We define the *boundary operator* ∂_n on a n-simplex to be an alternating sum of its $(n-1)$ dimensional faces. Formally, $\partial_n([v_0, v_1, ..., v_n]) = \sum_{i=0}^{p}(-1)^i[v_0, v_1, ..., \hat{v}_i, ..., v_n]$, where the hat in $\hat{v}_i$ means that $[v_0, v_1, ..., \hat{v}_i, ..., v_n]$ is the simplex formed by removing the i-th vertex in $[v_0, v_1, ..., v_n]$. For example, $\partial_1([v_0, v_1]) = [v_1] - [v_0]$ and $\partial_2([v_0, v_1, v_2]) = [v_1, v_2] - [v_0, v_2] + [v_0, v_1]$. The boundary of an n-chain is obtained by extending ∂_n linearly, $\partial_n(c) = \sum_j \gamma_j \partial(\sigma_j)$, where σ_j are the n-simplices in c. Then ∂_n defined on the n-chains is a homomorphism: $C_n(K) \rightarrow C_{n-1}(K)$. This gives us a sequence of chains connected by boundary homomorphisms, called *chain complexes*:

$$\cdots \xrightarrow{\partial_{n+2}} C_{n+1} \xrightarrow{\partial_{n+1}} C_n \xrightarrow{\partial_n} C_{n-1} \xrightarrow{\partial_{n-1}} \cdots$$

Note that $\partial_{n-1} \circ \partial_n(c) = 0$ for any integer n and any $c \in C_n(K)$. The n-chains that have boundary 0 (i.e., in the kernel of ∂_n) are called *n-cycles* and denoted $Z_n(K)$. The n-chains that are the boundary of $(n + 1)$-chains (i.e., in the image of ∂_{n+1}) are called *n-boundaries* and denoted $B_n(K)$. The nth *homology group* $H_k(K)$ is the quotient group $Z_n(K)/B_n(K) = \ker(\partial_n)/\text{im}(\partial_{n+1})$. The fact that $\partial_n \circ \partial_{n+1}(c) = 0$ tells us that $B_n(K) \subset Z_n(K)$. Note that $B_n(K)$ is a normal subgroup because $Z_n(K)$ is abelian, so $H_n(K)$ is well-defined. By the structure theorem for finitely generated abelian groups, $H_n(K) \cong \mathbb{Z}^r \oplus$

$(\mathbb{Z}/d_1\mathbb{Z}) \oplus (\mathbb{Z}/d_2\mathbb{Z}) \oplus \ldots \oplus (\mathbb{Z}/d_m\mathbb{Z})$, where $d_1 | d_2 | \ldots | d_m$ and the symbol $\cong$ denotes group isomorphism. Respectively, $\mathbb{Z}^r$ and $\bigoplus\limits_{i=1}^{m}(\mathbb{Z}/d_i\mathbb{Z})$ are called the *free part* and the *torsion part* of this homology group [27]. Geometric objects that are embeddable in $\mathbb{R}^3$ such as the simplicial complex for a protein-ligand complex will generally have zero torsion [27].

The nth *Betti number* of $H_n(K)$, denoted β_n, is equal to r, the rank of the free part of $H_n(K)$. Geometrically, the nth Betti number can be understood as the number of n-dimensional holes in the complex [33]. These terms will be used interchangebly for this manuscript.

Persistence. Given a simplicial complex K, a *filtration* of K is a sequence of subcomplexes such that

$$\varnothing = K_0 \subset K_1 \subset \cdots \subset K_n = K.$$

Given a set X with a distance function $d : X \times X \to \mathbb{R} \cup \{+\infty, -\infty\}$, we can construct the *Vietoris-Rips complex*[3] *of X with parameter $r \in [0, \infty)$*, denoted $\mathbf{VR}_r(X)$, by forming a simplex for every finite set of points in which every pair of points has distance at most r. The Vietoris-Rips filtration of X is then defined as $\{\mathbf{VR}_r(X)\}_{r \in \mathbb{R}}$. Note that for any $r \leq s$, we have $\mathbf{VR}_r(X) \subset \mathbf{VR}_s(X)$. Therefore, the Vietoris-Rips filtration is a filtration of $\mathbf{VR}_\infty(X)$.

The Vietoris-Rips filtration is indexed by $\mathbb{R}$, an uncountably infinite set. However, if X is finite, then $\mathbf{VR}_r(X)$ can be represented by a filtration with a finite number of subcomplexes without losing information [9]. Intuitively, the information contained in $\{\mathbf{VR}_r(X)\}_{r \in \mathbb{R}}$ can be entirely captured by subcomplexes before and after the formation of each simplex, and there is a finite number of simplices in $\mathbf{VR}_\infty(X)$ for finite X.

While the Vietoris-Rips filtration is usually defined for metric functions, it can be easily seen that the Vietoris-Rips filtration is well-defined for the opposition distance (Eq. 2 in the Main MS) as well.

A *homology class* is an element of a homology group, termed a "class" because the group is expressed as a quotient. A homology class α is defined to be *born* at K_i if it is not in the image of the map induced by the inclusion $K_{i-1} \hookrightarrow K_i$. Furthermore, if α is born at K_i, then it *dies entering* K_j if the image of the map induced by $K_{i-1} \hookrightarrow K_{j-1}$ does not contain the image of α but the image of the map induced by $K_{i-1} \hookrightarrow K_j$ does.

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[3] Edelsbrunner and Harer [29] define the Vietoris-Rips complex with filtration parameter r as $\mathbf{VR}_r(S) = \{\sigma \subset S : \text{diam } \sigma \leq 2r\}$. We use the definition from Zomorodian and Carlsson [109] as it is consistent with our implementation. These two alternative definitions for the Vietoris-Rips complex can be reconciled simply by a rescaling of the filtration parameter.

We can precisely represent the birth and death of homology classes of a certain dimension using a *persistence diagram*, where each point (x, y) corresponds to an n-dimensional homology class (an n-dimensional hole) that appears (is born) at scale x and disappears (dies) at scale y. We denote the nth persistence diagram as $D_n(X)$ and define $D(X) = \{D_n(X)\}_{n \in \mathbb{Z}_{\geq 0}}$. Persistence diagrams has been shown to be stable with respect to small perturbations in input:

Theorem 2 (Stability of persistence diagrams [15, 16]). *For finite metric spaces (X, d_X) and (Y, d_Y), we have $d_b(D(X), D(Y)) \leq 2d_{GH}(X, Y)$. Here d_b and d_{GH} are the bottleneck distance and the Gromov-Hausdorff distance respectively between persistence diagrams and metric spaces [15, 16].*

Proof of Theorem 2 can be found in [15, 16].

Thus, in embedding biochemical structure, small differences in the protein structure which arise often due to the structural heterogeneity of proteins [24] will have little effect on the resulting representation.

A.2 Persistence Images

The concept of *persistence image* was developed by Adams et al. [1] as a stable vectorization method for persistence diagrams. Let $T : \mathbb{R}^2 \to \mathbb{R}^2$ be the linear transformation $T(x, y) = (x, y - x)$. Let $\phi_u : \mathbb{R}^2 \to \mathbb{R}$ be a differentiable probability distribution with mean $u \in \mathbb{R}^2$. Additionally, fix a nonnegative weighting function $f : \mathbb{R}^2 \to \mathbb{R}$ that is zero along the horizontal axis, continuous, and piecewise differentiable. Then the *persistence surface* of a persistence diagram $D_n(X)$ is defined as the continuous function $\rho_{D_n} : \mathbb{R}^2 \to \mathbb{R}^+$ given by

$$\rho_{D_n}(x, y) = \sum_{u \in T(D_n)} f(u)\phi_u(x, y). \tag{3}$$

Hence, the persistence surface of a diagram is the sum of translated and weighted Gaussian kernels centered at persistence of each homology class, represented by its birth and death radii as coordinates (x, y) in the 2D plane. Given a positive pixel width $w \in \mathbb{R}^+$, we can construct a partition of $\mathbb{R}^2$ into square *pixels* with side length w, which we denote by $I_{Q_w}(\rho_{D_n(X)})$ is the collection of pixels $I_{Q_w}(\rho_{D_n(X)}) = \{\iint_q \rho_{D_n(X)} dy dx : q \in Q_w\}$.

Theorem 3 (Stability of persistence images [1]). *The persistence image with Gaussian distributions is stable with respect to the 1-Wasserstein distance between diagrams.*

Proof of Theorem 3 can be found in [1].

Fig. 7. Construction of persistence images with the Euclidean distance. (a) Example construction of a persistence image using an adenine molecule and Euclidean distance as an example. Note two differences between this illustration and construction of persistence fingerprints (detailed in Appendix Section A.2). One, while this figure only shows persistence image constructed with the Euclidean distance, persistence fingerprint includes features constructed with d_{op}, which is a different distance function (Table 2).Two, the adenine molecule is planar, hence can be shown in 2D, but the actual construction of persistence fingerprints are done in 3D. Details are left to Appendix Section A.2 **(b)** Disappearance of a connected component (i.e., zero-dimensional hole) at $r = 0.8$. Note that the disconnected components had existed since $r = 0$. These correspond to the point on the persistence diagram with coordinates $(0, 0.8)$. **(c)** Appearance of a one-dimensional hole at $r = 1.4$ and disappearance at $r = 2.5$. This corresponds to the point on the persistence diagram with coordinates $(1.4, 2.5)$.

Persistence images are provably stable with respect to persistence diagrams, and thus stable with respect to perturbations by Theorem 2.

While the persistence image is defined over all of $\mathbb{R}^2$, in this manuscript, only the subset of pixels in the range $[0, 50] \times [0, 50]$ (in Angstroms) are used. In this manuscript, each persistence image is created with standard deviation of Gaussian kernel $\sigma = 0.1$, and the width of each pixel is 0.5 Å. The persistence images are then flattened into a 10,000-dimensional vector as inputs to regression algorithms (Appendix Section B).

A.3 Definition of Internuclear Persistence Contours (IPCs)

As discussed in the beginning of Section 3.1, the persistence of each 0D or 1D homology group constructed with the opposition distance can be captured with a single scalar value (death radius for 0D, birth radius for 1D). We call each of these scalar values a *critical value* [27] of the filtration. Then the 0D or 1D persistent homology information can be captured

Fig. 8. Construction of persistence images with d_{op}. (a) In the persistence diagram, a pair of protein atom and a pair of ligand atoms will create 4 points representing 0-dimensional holes, and 1 points represent a 1-dimensional hole. This results in a few bright areas on the left edge of the persistence image for dimension 0 and a bright spot on the diagonal of the persistence image for dimension 1. **(b)** Illustration of how d_{op} creates a 1-dimensional hole in the persistence diagram representation for the two pairs of atoms: For protein atoms p_1, p_2 and ligand atoms l_1, l_2, when the filtration parameter r increases beyond $\max\{d(p_i, l_j) : i, j \in \{1, 2\}\}$ distance among the atoms, there is always a 1-dimensional hole (Lemma 1). Intuitively (see Lemma for proof), there never exists a filled triangle because the distance between two atoms with the same affiliation (protein or ligand) is ∞. **(c)** The persistence image representation of a protein-ligand complex is the sum of the individual interactions at different scales, taking multiplicity into consideration.

by a sequence of critical values $\{r_1, r_2, ..., r_n\}$ without losing information. In the following subsection, we formalize this intuition.

Fix a protein-ligand complex and fix a persistence fingerprint component. Fixing the persistence fingerprint component fixes a subset of protein atoms P and a subset of ligand atoms L matching certain element types[4]. The protein atom subset P, ligand atom subset L for each persistence fingerprint component are given by Table 2 in the Main MS. For example, if we fix the 5th persistence fingerprint component, we read from Table 2 the information

Protein Atom	Ligand Atom	IPC Dimension	IPC Density Bin (Å)
N	C	1	[10.0, 10.5]

then P is the subset of all protein nitrogen atoms, L is the subset of all ligand carbon atoms[5]. Then the protein-ligand complex, which we notate as $S = P \sqcup L$, is a disjoint union of the atoms in P and L, while each atom additionally has information of its affiliation (whether it came from the protein or the ligand). The filtration in concern in the remaining proof will be the Vietoris-Rips filtration of S of filtration radius r with d_{op}, which is $\mathbf{VR}_r(S)$.

Lemma 1 (Persistence of 1D holes). *A hole in the 1D Vietoris-Rips filtration with d_{op} as distance function is generated by a 1-cycle and never dies. The number of 1D holes in this construction monotonically increases with increasing filtration radius r.*

Proof of Lemma 1: Because $B_2 = \text{im}(\partial_2)$ is generated by the faces of 2-simplices, each element in its basis must be of the form $[v_y, v_z] - [v_x, v_z] + [v_x, v_y] = \partial([v_x, v_y, v_z])$ resulting from some 2-simplex $[v_x, v_y, v_z]$. However, for any three atoms $\{x, y, z\} \in S$, two of them must have the same affiliation (either P or L), and the opposition distance between these two atoms with the same affiliation (i.e., both atoms are from the protein or both atoms are from the ligand) is ∞. This means that $[y, z] - [x, z] + [x, y]$ cannot be a generator for B_2. Therefore, for any filtration radius r, we have $B_2 \cong 0$, where the symbol $\cong$ denotes group isomorphism.

Then for any positive r, we have $H_1 \cong \ker(\partial_1) = Z_1$, which are the 1-cycles. Obviously, no 1-cycle perishes with increasing r. As a result, the rank of the 1st homology group (i.e., number of 1D holes) monotonically increases with increasing filtration radius r. $\qquad\square$

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[4] Fixing the persistence fingerprint component also fixes a bin I and a dimension (0 or 1) such that this persistence fingerprint component is the integral over I of the IPC in that dimension (0 or 1) constructed with the atoms P and L. This information is not needed for computing IPCs, but will be useful to us when calculating the persistence fingerprint.

[5] We also learn that for this component, $I = [10.0, 10.5]$, but this information is only needed for construction of persistence fingerprint and will not be needed for construction of IPC.

Lemma 2 (Critical values of filtration with d_{op}). *The persistence of each 0D and 1D hole in the Vietoris-Rips complex constructed with d_{op} can be faithfully characterized by a single scalar value. Namely, death radius for a 0D hole and birth radius for a 1D hole. Name this scalar value the* critical value *of the hole, then the set of critical values R for a filtration satisfy*

$$R \subset \begin{cases} \{d(p,l) : p \in P, l \in L\} & \text{for 0D} \\ \{\max_{e \in E} w(e) : m = (V, E) \in M\} & \text{for 1D} \end{cases} \tag{4}$$

Where M is defined as the set of all cycles m generated by a sequence of alternating protein atoms and ligand atoms, and each cycle is viewed as a graph in which each edge e has a weight $w(e)$ equal to the Euclidean distance between the two atoms it connects.

Proof of Lemma 2: An intuition of this proof can be found in Figure 8. Because the rank of the 0th homology group H_0 of a simplicial complex is just number of connected components in this complex, each 0D hole is born at $r = 0$. Hence the persistence of each 0D hole can be characterized only by the death radius of the hole, which is distance between a protein and a ligand atom, which is in the set of all distances between protein and ligand atoms. Thus the 0D case in Lemma 2 holds.

For 1D holes, the death radius is ∞ by Lemma 1, so the persistence of each 1D hole can be characterized only by the birth radius of the hole, which is the birth radius of a 1-cycle by Lemma 1. Note that because $d_{op}(p_i, p_j) = \infty$ and $d_{op}(l_i, l_j) = \infty$, a 1-cycle in d_{op} must consists of a sequence of alternating protein atoms and ligand atoms and looks like $Z = [p_1, l_1] + [l_1, p_2] + [p_2, l_3] + [l_3, p_4] + ... + [l_{n-1}, p_n] + [p_n, l_n] + [l_n, p_{n-1}] + [p_{n-1}, l_{n-2}] + ... + [p_3, l_2] + [l_2, p_1]$ (Figure 9). Let the elements in this sum be labeled $\zeta = \{(p_i, l_j) : [p_i, l_j] \in Z \vee [l_j, p_i] \in Z\}$. Then this 1-cycle has birth time $\max_{(p_i, l_j) \in \zeta} d(p_i, l_j)$.

Z can be viewed as a weighted graph $m = (V, E)$ with vertices $V = \{p_i\} \cup \{l_i\}$, edges $E = \zeta$ and let each edge be endowed the Euclidean distance between its vertices as its weight. Since the critical value of every hole in H_1 is generated by such a graph, the 1D case in Lemma 2 holds. Note that m is similar to a bipartite matching between the protein and ligand atoms (Figure 9), hence we refer to the construction of 1D homologies as *bipartite matchings of the protein and ligand atoms.* □

With Lemma 2, we know that the persistent homology constructed on a protein-ligand complex in dimensions 0 and 1 can be faithfully represented by a sequence of critical values R. Thus, we can define the *Internuclear Persistence Contour (IPC)*, which is a non-negative

Fig. 9. Example of a 1-cycle in the Vietoris-Rips filtration of a protein-ligand complex constructed with opposition distance. Notice that this 1-cycle is generated by a sequence of alternating protein atoms and ligand atoms.

real valued function $\gamma : \mathbb{R} \to [0, \infty)$. To construct the (continuous) IPC, we sum Gaussian kernels centered at each of the critical values (r_i's). Let us denote a Gaussian kernel with mean μ and standard deviation σ by $g_\mu(x)$. The IPC is defined as follows:

$$\gamma(x) = \sum_{i=1}^{n} g_{r_i}(x). \tag{5}$$

Note the similarity of γ with the definition of persistence image ρ (from Appendix Section A.2), because γ is a special case of ρ for Vietoris-Rips filtration constructed with the opposition distance d_{op} (Section 2.2) in dimensions 0 and 1, which only has one degree of freedom for the persistence of each homology group.

In our current implementation, the zero-dimensional IPCs are approximated by taking the left-most column of pixels of the 0D persistence image and the one-dimensional IPCs are approximated by taking the diagonal of pixels of the 1D persistence image. To put precisely, in PATH, g_{r_i} is defined as follows:

$$g_{r_i}(x) = \int_0^{0.5} \frac{1}{2\pi\sigma^2} \exp\left(-\frac{(x - r_i)^2 + y^2}{2\sigma^2}\right) \mathrm{d}y, \tag{6}$$

where x and y can be regarded as coordinates of the horizontal and vertical axes, respectively, of the two dimensional persistence image. This can be easily computed by existing packages for topological data analysis [25, 90], and behaves sufficiently similar to the Gaussian kernel

so that the computational complexity and approximation error guarantees (Appendix Section C) still hold. In a future implementation, we plan to use the exact Gaussian kernel instead of this approximation.

Given a point cloud, we can compute the 0D and 1D persistent homologies with d_{op} and construct two IPCs from it: we call IPCs constructed using 0D death times the *0D IPC*, and IPCs constructed using 1D birth times the *1D IPC*. Definition of *IPC density* follows by integrating its underlying IPC over equally spaced bins. For this IPCs in this paper, the bins are constructed with a width of 0.5 starting from 0 (i.e., bins $= \{[0, 0.5], [0.5, 1.0], [1.0, 1.5]...\}$), and the IPC densities of a certain IPC γ will be the ordered set $\{\int_I \gamma(x)\mathrm{d}x : I \in \text{bins}\} = \{\int_0^{0.5} \gamma(x)\mathrm{d}x, \int_{0.5}^{1.0} \gamma(x)\mathrm{d}x, \int_{1.0}^{1.5} \gamma(x)\mathrm{d}x, ...\}$. IPC density provides a fixed-size vectorization of IPCs. Stability of IPC density follows from the stability of persistence images (Theorem 3).

B   Feature Selection

B.1   Feature Selection by Mean Decrease in Impurity (MDI)

Initial images. This section describes the process in which we selected the features used to construct persistence fingerprint from IPCs.

We created 40 subsets of atoms of from the protein and ligand (Table 4). From each subset of atoms, a persistence diagram is constructed for each of the homology dimensions $\{0, 1, 2\}$. Subsequently, three persistence images are created, one for each dimension. The resulting 120 persistence images constitute a superset of the features constructed in TNet-BP [13]. We call this set of persistence images the *initial images*.

Finding the important features for prediction. We trained gradient boosting regressors (GBRs) [32] using the set of flattened initial images of each complex the PDBBind v2020 refined set as inputs and their binding affinities as labels. Then we measured each feature's importance using the data points' mean decrease in impurity (MDI) at that feature, where the impurity is measured by Gini index [63].

We identified the features that were present at least once among the top 10 most important features across 100 random splits of the data. We found 77 features that satisfy this criterion. We also find that performance of a GBR trained on these 77 features is comparable to the performance of a GBR trained on the original 1.2 million features of the flattened initial images (Table 5 in appendix). Because most of these features will be pruned regardless during the next step (iterative ablation), we decided that it is sufficient to proceed into the next step using only these features.

Table 4. Atom subsets and distance functions used to construct persistent homology for the *initial images*. The set of protein atoms is denoted P and the set of ligand atoms is denoted L. The set of heavy atom types in the protein is defined as $P_e = \{\text{C, N, O, S}\}$, and the set of heavy atom types in the protein is defined as $L_e = \{\text{C, N, O, S, P, F, Cl, Br, I}\}$. These are exactly the atom subsets and distance functions used to construct the features of TNet-BP [13]. We construct a persistence image for each of the homology dimensions $\{0, 1, 2\}$ in each of these atom subsets.

Set	Atoms Used	Distance Function
0-35	$\{a \in P : T(a) = e_{\text{P}}\} \cup \{a \in L : T(a) = e_{\text{L}}\} : e_{\text{P}} \in P_{\text{e}}, e_{\text{L}} \in L_{\text{e}}$	d_{op}
36	$\{a \in P : T(a) \in P_{\text{e}}\}$	Euclidean
37	$\{a \in P : T(a) \in P_{\text{e}}\} \cup \{a \in L : T(a) \in L_{\text{e}}\}$	Euclidean
38	$\{a \in P : T(a) = \text{C}\}$	Euclidean
39	$\{a \in P : T(a) = \text{C}\} \cup \{a \in L : T(a) = \text{C}\}$	Euclidean

B.2 Iterative ablation.

Starting with these 77 features, we performed an iterative procedure to identify and ablate the least important features: At each iteration, we ablated the feature that when deleted, GBRs trained on the remaining features had the lowest root mean squared error (RMSE) across 50 random data splits. We term this procedure the *ablate-and-test* procedure. Code for ablate-and-test follows this paragraph, and the accuracies of optimal GBRs trained on each number of features from 77 to 1 are shown in Appendix Section B.3. The resulting set of 10 features is termed the *persistence fingerprint*.

Algorithm for Iteratively Ablating Features. Following is the algorithm that takes in the 77-dimensional vector of features (`highly_selected_observations`) resulted from Appendix Section B.1, and iteratively deletes the feature that when deleted, results in models with the lowest RMSE across 10 runs.

```python
from multiprocessing import Pool, cpu_count
import numpy as np

assert highly_selected_observations.shape[1] == len(
    highly_selected_observations_indices)  # Should both be 77

ablation_iter_results = []  # Keeps track of results for each iteration of
    ablation

# ablate one element at a time
for iter in range(highly_selected_observations.shape[1] - 1):
    def ablate_run(index):
```

```
11        ablated_observations = np.delete(highly_selected_observations, index, axis
      =1)
12        ablation_result = train_and_test(ablated_observations, binding_affinities,
       num_runs=10)
13        return ablation_result
14
15   with Pool(cpu_count() - 4) as p:
16        ablation_results = p.map(ablate_run, range(highly_selected_observations.
      shape[1]))
17
18    # Find index with lowest RMSE (and thus the least important feature)
19    min_rmse_index = np.argmin([r['rmse']['mean'] for r in ablation_results])
20    min_rmse = ablation_results[min_rmse_index]['rmse']['mean']
21    min_rmse_std = ablation_results[min_rmse_index]['rmse']['std']
22
23    print(f'Finished iteration {iter}, deleted index {min_rmse_index} (original
      index {highly_selected_observations_indices[min_rmse_index]}), new RMSE: {
      min_rmse:.4f} +/- {min_rmse_std:.4f}')
24
25    # Delete that index
26    highly_selected_observations = np.delete(highly_selected_observations,
      min_rmse_index, axis=1)
27    highly_selected_observations_indices = np.delete(
      highly_selected_observations_indices, min_rmse_index)
28
29    ablation_iter_results.append({
30        'min_rmse_index': min_rmse_index,
31        'iteration_results': ablation_results[min_rmse_index],
32        'remaining_indices': highly_selected_observations_indices
33    })
```

B.3   Final and Intermediate Results from Iterative Ablation

See Table 5 for performances of gradient boosting regressors with 1.2M, 77 and 10 features respectively, all with 100 trees. See Figures 10 and 11 for the accuracy of optimal GBRs with respect to the number of input features and number of trees, respectively. After balancing interpretability with performance, we selected the vector with 10 features to be the *persistence fingerprint* and a regressor with 13 regression trees.

B.4   Results for Alternative Regression Methods on the 10 Selected Features

To confirm that decision trees are the optimal model choice on the final curated features, we used LazyPredict [76] and trained the selected 10 features (i.e., persistence fingerprint) on 41 other regressors. We found that gradient boosting regressor still performs reasonably well among other regressors. The results are shown in Table 6.

Fig. 10. RMSE of trained GBRs with respect to number of features (from 77 to 1) in the vector through the iterative refinement process. We have chosen the number of features to be 10, as we observed that 10 is the number at which the performance of trained GBRs start to degrade quickly. As a result, this vector with 10 features (components) is termed *persistence fingerprint*. In this plot, the tree depth is set to be 3, learning rate is set to be 0.3, and number of estimators (trees) is set to be 100.

Fig. 11. RMSE of trained GBRs with respect to the number of trees, using persistence fingerprint as input, with tree depth 3 and learning rate 0.3. These tree depth and learning rate were determined using a hyperparameter search for interpretability and performance. We selected 13 as the number of trees after balancing interpretability and performance.

Table 5. Performance of intermediate GBR models across 100 random restarts (except TNet-BP as reported in [13]) on PDBBind v2020 refined set shows that intermediate ablated models did not lose much performance. The values are reported in $pK_i = -\log_{10} K_i$ or $pK_d = -\log_{10} K_d$, as is done in PDBBind [96]. All values measured by us are reported in mean $\pm$ standard deviation across 100 random restarts. Train:Test ratio is 9-to-1.

Model architecture	TNet-BP (as reported in [13])	TNet-BP (our implementation)	GBR	GBR	GBR
Number of features	14472	14472	1.2M (flattened initial images)	77 (after ablation by MDI)	10 (after ablate-and-test i.e.,persistence fingerprint)
RMSE	1.37	1.69 ± 0.08	1.36 ± 0.04	1.44 ± 0.04	1.45 ± 0.04
Pearson	0.83	0.56 ± 0.04	0.72 ± 0.02	0.67 ± 0.02	0.67 ± 0.02

B.5 Representability of persistence fingerprint

To supplement Figure 4 in the Main MS, which shows the representability of persistence fingerprints with PaCMAP [98], Figure 12 shows boxplots where each boxplot represents a different component of the persistence fingerprint, and each data point represents a protein-ligand complex in the PDBBind v2020 refined set. This figure shows the distribution of magnitude of each component of persistence fingerprint for protein-ligand complexes, grouped in quartiles by their experimentally-measured binding affinities. Figure 13 show boxplots for the FastBind-MOAD and FastBind-BindingDB datasets produced using the same methodology.

As expected, persistence fingerprint shows discriminating power on the PDBBind v2020 refined set (the training set). The remarkable observation is that the discriminating power of persistence fingerprint remains in the FastBind-MOAD ($n = 12762$) and FastBind-BindingDB ($n = 9692$) datasets, which consist of more protein-ligand complexes than PDBBind v2020 refined set ($n = 5316$) and the complexes are selected using different methodologies from PDBBind, albeit the discriminating power is to a lesser extent for components 8 and 9 of the fingerprint (Figures 12 and 13).

C   Computational complexity of persistence fingerprint

C.1   Computational complexity of IPCs

Persistent homology is computationally expensive to find. In particular, the k-skeleton of a Rips complex (a subcomplex with simplex dimension up to k) has $\mathcal{O}(n^{k+1})$ simplices,

Table 6. Results for training and testing the selected 10 features (i.e. persistence fingerprint) on other regression methods across 100 random restarts shows that regression trees are still the most performant models on the persistence fingerprint representation. Each entry of the table shows mean $\pm$ standard deviation. All results are reported in $pK_i = -\log_{10} K_i$ or $pK_d = -\log_{10} K_d$. As in Table 5, the dataset is PDBBind v2020 refined set. Train:Test ratio is 9-to-1. All models are run in their default parameters in the LazyPredict [76] package.

	RMSE across 100 restarts	R^2 across 100 restarts	Adjusted R^2 across 100 restarts
ExtraTreesRegressor	1.38 $\pm$ 0.04	0.49 $\pm$ 0.03	0.48 $\pm$ 0.03
RandomForestRegressor	1.40 $\pm$ 0.04	0.47 $\pm$ 0.04	0.46 $\pm$ 0.04
LGBMRegressor	1.42 $\pm$ 0.04	0.46 $\pm$ 0.03	0.45 $\pm$ 0.04
HistGradientBoostingRegressor	1.43 $\pm$ 0.05	0.46 $\pm$ 0.03	0.45 $\pm$ 0.04
NuSVR	1.43 $\pm$ 0.05	0.45 $\pm$ 0.03	0.44 $\pm$ 0.04
SVR	1.43 $\pm$ 0.05	0.45 $\pm$ 0.04	0.44 $\pm$ 0.04
MLPRegressor	1.44 $\pm$ 0.05	0.45 $\pm$ 0.04	0.43 $\pm$ 0.04
GradientBoostingRegressor	1.44 $\pm$ 0.04	0.44 $\pm$ 0.03	0.43 $\pm$ 0.03
KNeighborsRegressor	1.47 $\pm$ 0.05	0.42 $\pm$ 0.04	0.41 $\pm$ 0.04
BaggingRegressor	1.47 $\pm$ 0.05	0.42 $\pm$ 0.04	0.41 $\pm$ 0.04
XGBRegressor	1.48 $\pm$ 0.05	0.41 $\pm$ 0.04	0.40 $\pm$ 0.04
AdaBoostRegressor	1.51 $\pm$ 0.04	0.39 $\pm$ 0.03	0.38 $\pm$ 0.03
BayesianRidge	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
ElasticNetCV	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.03
RidgeCV	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
LassoCV	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
Ridge	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
TransformedTargetRegressor	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
LinearRegression	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
LassoLarsCV	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
LassoLarsIC	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
HuberRegressor	1.56 $\pm$ 0.05	0.35 $\pm$ 0.04	0.34 $\pm$ 0.04
SGDRegressor	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.34 $\pm$ 0.04
LinearSVR	1.56 $\pm$ 0.05	0.35 $\pm$ 0.04	0.34 $\pm$ 0.04
OrthogonalMatchingPursuitCV	1.56 $\pm$ 0.05	0.35 $\pm$ 0.03	0.33 $\pm$ 0.04
TweedieRegressor	1.58 $\pm$ 0.05	0.34 $\pm$ 0.03	0.32 $\pm$ 0.03
PoissonRegressor	1.58 $\pm$ 0.05	0.33 $\pm$ 0.04	0.32 $\pm$ 0.04
GammaRegressor	1.59 $\pm$ 0.05	0.32 $\pm$ 0.03	0.31 $\pm$ 0.03
LarsCV	1.65 $\pm$ 0.23	0.26 $\pm$ 0.29	0.25 $\pm$ 0.29
OrthogonalMatchingPursuit	1.65 $\pm$ 0.05	0.27 $\pm$ 0.04	0.25 $\pm$ 0.04
ElasticNet	1.73 $\pm$ 0.05	0.20 $\pm$ 0.02	0.18 $\pm$ 0.02
Lasso	1.93 $\pm$ 0.05	0.00 $\pm$ 0.00	-0.01 $\pm$ 0.01
LassoLars	1.93 $\pm$ 0.05	0.00 $\pm$ 0.00	-0.01 $\pm$ 0.01
DummyRegressor	1.94 $\pm$ 0.05	-0.00 $\pm$ 0.00	-0.02 $\pm$ 0.00
DecisionTreeRegressor	1.99 $\pm$ 0.06	-0.06 $\pm$ 0.08	-0.08 $\pm$ 0.08
ExtraTreeRegressor	2.01 $\pm$ 0.06	-0.08 $\pm$ 0.09	-0.10 $\pm$ 0.09
RANSACRegressor	2.08 $\pm$ 0.21	-0.17 $\pm$ 0.25	-0.19 $\pm$ 0.25
Lars	2.55 $\pm$ 0.76	-0.90 $\pm$ 1.11	-0.93 $\pm$ 1.13
PassiveAggressiveRegressor	2.59 $\pm$ 0.60	-0.87 $\pm$ 0.92	-0.91 $\pm$ 0.94
GaussianProcessRegressor	3.63 $\pm$ 0.39	-2.57 $\pm$ 0.84	-2.64 $\pm$ 0.85
KernelRidge	6.60 $\pm$ 0.07	-10.64 $\pm$ 0.64	-10.87 $\pm$ 0.65

Fig. 12. Persistence fingerprint has discriminating power on binding affinity. Boxplots of each persistence fingerprint component with respect to different quartiles of binding affinity on the PDBBind v2020 refined set show that binding affinity correlates with the values of persistence fingerprint components. The x-axis and color correspond to quartiles of data by their experimental binding affinity. The y-axis corresponds to the values of at that certain persistence fingerprint component.

where n is the number of points in the input point cloud [18]. The time complexity to compute persistent homology is then $\mathcal{O}\left(\left(n^{k+1}\right)^{\omega}\right) = \mathcal{O}\left(n^{(k+1)\omega}\right)$, where $\omega \approx 2.4$ is the matrix multiplication exponent [10, 50, 72]. For a protein-ligand complex, let m be the number of ligand atoms and n be the number of protein atoms. When computing the IPCs from whence persistence fingerprint is derived, both cases for $k \in \{0, 1\}$ need to be computed and the computational complexity is $\mathcal{O}((m + n)^{4.8})$. Previous binding affinity prediction algorithms [95, 13, 12] that use persistent homology all calculated the the full persistence diagram for at least $k \in \{0, 1\}$, hence they all have computational complexity at least $\mathcal{O}((m + n)^{4.8})$.

Below in Appendix Sections C.2 and C.3, we show an effective algorithm to compute a provable approximation of persistence fingerprint.

C.2 Computational complexity of our provably ε-accurate approximation algorithm for persistence fingerprint is independent of protein size

By Appendix Section C.1, constructing the full IPC for identifying the components of persistence fingerprint naively takes $\mathcal{O}(n^{4.8})$ time for each protein-ligand complex, where n is the number of atoms in the protein-ligand complex. However, in many biologically relevant protein-ligand complexes [17, 26, 40], n can be very large, resulting in unwieldy runtime and space consumption by these algorithms. In this subsection, we prove Theorem 1:

Theorem 1 (Complexity of approximating persistence fingerprint). *Assume there exists a fixed lower bound on interatomic distances in a protein-ligand complex. Let the num-*

Fig. 13. Boxplots of the persistence fingerprint values with respect to different quartiles of binding affinity on the Binding MOAD and BindingDB datasets show that the discriminating power of persistence fingerprint generalizes beyond its training dataset (which is PDBBind v2020 refined set, as seen in Figure 12), albeit to a lesser extent for components 8 and 9 of the persistence fingerprint. The x-axis and color correspond to quartiles of data by their experimental binding affinity. The y-axis corresponds to the values of at that certain persistence fingerprint component.

ber of protein atoms be n, the number of ligand atoms be m, and $\omega \approx 2.4$ be the matrix multiplication exponent [50]. For any $0 < \varepsilon < 1$, after an $\mathcal{O}(mn \log(mn))$ preprocessing procedure, we can compute an approximation to the persistence fingerprint in $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time, independent of protein size, such that the maximum difference between each component in this approximation and that of the corresponding element in the true persistence fingerprint is less than ε.

First, recall that in the hard sphere model[6], each atom is modeled by a hard sphere with the atom's van der Waals radius as the sphere's radius. Let r_m be the smallest van der Waals radius among all atoms. Let $\eta = \pi/\sqrt{18} \approx 0.74$ be the maximum packing density of congruent spheres in three dimensions [37]. Then if we denote a to be the number of atoms in a ball of radius r, we have $a\pi r_m^3 \leq 4\pi r^3/\eta$. Let $N(r) = \frac{1}{\eta}\left(\frac{r}{r_m}\right)^3$ be the maximum number of atoms that can be packed within a ball of radius r such that each atom's "hard sphere" is in this ball of radius r, we have $a \leq N(r)$.

We claim that we can remove protein atoms that are more than a certain distance r_ε from the ligand while erring from the true value of that component by less than ε, and r_ε can be set independent of the protein size or protein shape. This removal will reduce the computation time of persistence fingerprint to become independent of protein size. In the following proof, we only prove the case for the persistence fingerprint components that result from 1D IPCs, and the proof for removing atoms in optimizing 0D IPC is easily obtained *mutatis mutandis.*

Suppose we remove (i.e., prune) all protein atoms beyond a certain radius R of a certain ligand atom $l \in L$, we want to find the resulting difference in the contribution to a component of the persistence fingerprint, which is $\int_I \gamma(x)dx$ over a certain closed interval $I = [i_l, i_r] \subset \mathbb{R}$. This interval I is given by the table of features of persistence fingerprint (Table 2) and has a fixed width $\Delta i = i_r - i_l = 0.5$. Fix l. Define the protein atoms within the radius r be $P_r = \{p \in P : d(p, l) \leq r\}$ and denote the protein atoms to be pruned $P_r' = P - P_r$. Additionally, provide the constraint that $r > i_r$. Then for a given atom $p' \in P_r'$, the contribution of p' in this integral, denoted $c(p')$ with $c : P \to \mathbb{R}$, satisfies

$$c(p') \leq \overline{\overline{J}} \int_I g_{d(p',l)}(x)\mathrm{d}x \tag{7}$$

where

---

[6] We use the hard sphere model for simplicity of calculation. The result will be identical if we used, say, a space-filling model.

$$J = \{(p', l) : (p', l) = \operatorname*{argmax}_{e \in E} w(e), (V, E) \in H_1(\mathbf{VR}(S)_{\max R})\} \tag{8}$$

is the set of 1-cycles whose longest edge is the (p', l), and where each generator of the first homology group, a 1-cycle, is viewed as a bipartite graph (Figure 9). Eq. (7) follows from Lemma 2. For convenience, let $||p'|| = d(p', l)$ and $G(r) = \int_I g_r(x) dx$.

Lemma 3 (Maximum number of 1D holes from opposition distance). *Consider the Vietoris-Rips filtration of a protein-ligand complex with the opposition distance d_{op}. Let the set of protein atoms be P and the set of ligand atoms be L. Suppose $\overline{\overline{P}} \geq 2$ and $\overline{\overline{L}} \geq 2$. Then at any filtration parameter $r \geq \sup_{p \in P, l \in L} d(p, l)$, the homology group in the simplicial complex of the filtration with parameter r has rank $(\overline{\overline{P}} - 1)(\overline{\overline{L}} - 1)$.*

Proof of Lemma 3: Let the simplicial complex at $r \geq \sup_{p \in P, l \in L} d(p, l)$ be $K = \mathbf{VR}(S)_r$. Then K as a vector space has basis $\{[p_i, l_j] : p_i \in P, l_j \in L\} \cup \{[p_i] : p_i \in P\} \cup \{[l_j] : l_j \in L\}$. Consider, for example, the case where $\overline{\overline{P}} = 4$ and $\overline{\overline{L}} = 2$. Then K looks like

Fig. 14. Example of K for $P = \{p_1, p_2, p_3, p_4\}$ and $L = \{l_1, l_2\}$.

By Lemma 1, $H_1(K) \cong Z_1(K) = \ker(\partial_1(K))$. And

$$\ker(\partial_1(K)) = \ker(\partial(\lambda_{11}[p_1, l_1] + \lambda_{12}[p_1, l_2] + ... + \lambda_{42}[p_4, l_2])) \tag{9}$$
$$= \ker(\lambda_{11}[l_1] - \lambda_{11}[p_1] + \lambda_{12}[l_2] - \lambda_{12}[p_2] + ... + \lambda_{42}[l_2] - \lambda_{42}[p_4]) \tag{10}$$

where λ_{ij} is the coefficient of the generator $[p_i, l_j]$. We are led to solve the following system of equations:

$$\begin{cases} -\lambda_{11} + -\lambda_{12} = 0 \\ -\lambda_{21} + -\lambda_{22} = 0 \\ -\lambda_{31} + -\lambda_{32} = 0 \\ -\lambda_{41} + -\lambda_{42} = 0 \\ \lambda_{11} + \lambda_{21} + \lambda_{31} + \lambda_{41} = 0 \\ \lambda_{12} + \lambda_{22} + \lambda_{32} + \lambda_{42} = 0. \end{cases} \tag{11}$$

In this system of equations (Eq. (11)), the first four equations are generated by each of the protein atoms and the last two equations are generated by each of the ligand atoms. Note that exactly one equation is redundant, so this system of equations yields 5 linearly independent constraints. Since there are 8 variables, given 5 constraints then there are $8 - 5 = 3$ free variables, which is the rank of $H_1(K)$.

This reasoning generalizes to any arbitrary number of protein atoms and ligand atoms. Suppose K has n protein atoms and m ligand atoms, then

$$\ker(\partial_1(K)) \tag{12}$$

$$= \ker\left(\partial_1\left(\sum_{i=1}^{n}\sum_{j=1}^{m}\lambda_{ij}[p_i, l_j]\right)\right) \tag{13}$$

which generates the system of equations

$$\begin{cases} \{\sum_{j=1}^{m} -\lambda_{ij} = 0\}_{i=1}^{n} \\ \{\sum_{i=1}^{n} \lambda_{ij} = 0\}_{j=1}^{m} \end{cases} \tag{14}$$

Similar to before, this system of $m + n$ equations has exactly one redundant equation. Subtracting the number of constraints from the number of variables, we get that the number of free variables to be $mn - (m + n - 1) = (m - 1)(n - 1)$, which is the rank of $H_1(K)$. $\square$

Hence

$$\overline{\overline{J}} \leq \text{rank}(H_1(\mathbf{VR}(P_{||p'||} \sqcup L)_{\max R})) \tag{15}$$

$$\leq \left(\overline{\overline{P_{||p'||}}} - 1\right)\left(\overline{\overline{L}} - 1\right) \tag{16}$$

$$\leq N(||p'||)\overline{\overline{L}} \tag{17}$$

where the protein-ligand complex after pruning all protein atoms farther from l than p' is denoted $P_{||p'||} \sqcup L$. The inequality of Eq. (15) follows from the fact that a 1-cycle formed with any protein atom $p_\times \in P'_{||p'||}$ must have its longest edge longer than $d(p', l)$ because $d(p_\times, l) > d(p', l)$. The inequality of Eq. (16) follows from Lemma 3.

We can simplify Eq. (7):

$$c(p') \leq \overline{\overline{L}}N(||p'||)G(||p'||). \tag{18}$$

Now we have a bound on $c(p')$. Then, the total effect of all the atoms pruned out on the persistence fingerprint component of concern is given by

$$\sum_{p' \in P'_r} c(p') \leq \sum_{p' \in P'_r} \overline{\overline{L}}N(||p'||)G(||p'||) \tag{19}$$

where $G(r) = \int_I g_r(x)\mathrm{d}x$ is the integral of g_r is the Gaussian function centered at r with standard deviation σ, integrated over the interval $I = [i_l, i_r]$.

Lemma 4 (Monotonicity and bound of $G(r)N^2(r)$). *There exists r_0 such that for all $r > r_0$,*

1. *$G(r)N^2(r)$, $G(r)N(r)$, and $G(r)$ monotonically decrease.*
2. *$G(r)N^2(r) < \exp(-r)$.*

and r_0 does not depend on ε, $\overline{\overline{P}}$, or $\overline{\overline{L}}$.

Proof of Lemma 4: Recall that $N(r)$ is a cubic polynomial in r. Intuitively, $g_r(x)$ decays exponentially and is integrated over an interval $[i_l, i_r]$ with a fixed width Δi to yield G, so asymptotically as $r \to \infty$, $G(r)N^2(r)$ behaves like $\frac{r^6}{e^{2r}}$, which tends to 0 and decays faster than $\exp(-r)$. To be precise, consider any $r > i_r$, we have

$$G(r) = \int_I g_r(x) \mathrm{d}x \tag{20}$$

$$\leq (i_r - i_l) g_r(i_l) \tag{21}$$

$$= \frac{\Delta i}{\sigma \sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{i_r - r}{\sigma}\right)^2\right) \tag{22}$$

where the inequality in Eq. (21) follows from the assumption that $r > i_r$ and hence $g_r(x)$ is monotonically decreasing in I.

Then to show that there exists r_0 such that $G(r)N^2(r) < 0$ is strictly decreasing beyond r_0:

$$\frac{\mathrm{d}}{\mathrm{d}r} G(r)N^2(r) \tag{23}$$

$$= \frac{\mathrm{d}}{\mathrm{d}r}\left(\frac{r^6}{\eta^2 r_m^3} \frac{\Delta i}{\sigma \sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{i_r - r}{\sigma}\right)^2\right)\right) \tag{24}$$

$$= \frac{\mathrm{d}}{\mathrm{d}r}\left(\alpha r^6 \exp\left(-\frac{1}{2}\left(\frac{i_r - r}{\sigma}\right)^2\right)\right) \tag{25}$$

$$= -\alpha\sigma^{-2}\left(r^5(r^2 - ri_r - 6\sigma^2)\exp\left(-\frac{(i_r - r)^2}{2\sigma^2}\right)\right) \tag{26}$$

where $\alpha = \frac{\Delta i}{\eta^2 r_m^3 \sigma \sqrt{2\pi}}$ is a positive constant. Since $\alpha\sigma^{-2}$ and $\exp\left(-\frac{(i_r-r)^2}{2\sigma^2}\right)$ are positive and there exists r_1 such that $r^5(r^2 - ri_r - 6\sigma^2)$ is positive for all $r > r_1$, we have that Eq. (26) is negative for all $r > r_1$. In other words, $G(r)N^2(r)$ monotonically decreases beyond r_1.

Similarly, there exists r_2 such that $G(r)N(r)$ monotonically decreases for all $r > r_2$. Thus choosing $r > \max(r_1, r_2)$ satisfies the first claim of Lemma 4.

To show the second claim in Lemma 4, we first show that there exists r_3 such that for all $r > r_3$, we have

$$\alpha r^6 \exp\left(-\frac{1}{2}\left(\frac{i_r - r}{\sigma}\right)^2\right) < \exp(-r) \tag{27}$$

$$\log\alpha + 6\log r + \left(-\frac{1}{2}\left(\frac{i_r - r}{\sigma}\right)^2\right) < -r \tag{28}$$

$$-\frac{1}{2\sigma^2}r^2 + \left(1 + \frac{i_r}{\sigma}r\right) + 6\log r + \log\alpha < 0. \tag{29}$$

Since the left hand side of Eq. (29) is dominated by $-\frac{1}{2\sigma^2}r^2$, there exists r_3 such that this inequality is true for any $r > r_3$, which satisfies the second claim of Lemma 4.

Finally note that i_r, r_1, r_2, r_3 depend only on the integration interval I in $G(r)$, and not on ε, $\overline{\overline{P}}$, or $\overline{\overline{L}}$. Therefore, for $r_0 = \max(i_r, r_1, r_2, r_3)$, Lemma 4 is satisfied. $\square$

Choose a pruning radius $r > r_0$. We claim that for any number and any placement of protein atoms, the total effect of pruning out all atoms in P'_r, as described in 19, is finite.

Consider a partition of $[r, \infty)$: $\{r_i\}_{i=0}^{\infty} \subset \mathbb{R}$ starting from a pruning radius r such that $r = r_0 \leq r_1 \leq r_2 \leq \dots$ and $\forall i \in \mathbb{Z}^+ : r_{i+1} - r_i = \Delta r$ for some fixed value Δr. Then note that in each interval $[r_i, r_{i+1}]$, there can at most be $N(r_{i+1}) - N(r_i)$ protein atoms. Then the total contribution of atoms in $[r_i, r_{i+1}]$ to our persistence fingerprint can be bounded component:

$$\sum_{\{p': ||p'|| \in [r_i, r_{i+1}]\}} c(p') \tag{30}$$

$$\leq \sum_{\{p': ||p'|| \in [r_i, r_{i+1}]\}} \overline{\overline{L}} N(||p'||) G(||p'||) \tag{31}$$

$$\leq \sum_{\{p': ||p'|| \in [r_i, r_{i+1}]\}} \overline{\overline{L}} N(r_i) G(r_i) \tag{32}$$

$$\leq \overline{\overline{L}} (N(r_{i+1}) - N(r_i)) N(r_i) G(r_i). \tag{33}$$

Then the total contribution of all pruned atoms (i.e., P'_r) to our persistence fingerprint component is

$$\sum_{p' \in P'_r} c(p') = \sum_{i=0}^{\infty} \sum_{\{p': ||p'|| \in [r_i, r_{i+1}]\}} c(p') \tag{34}$$

$$\leq \sum_{i=0}^{\infty} \overline{\overline{L}} (N(r_{i+1}) - N(r_i)) G(r_i) N(r_i) \tag{35}$$

$$\leq \sum_{i=0}^{\infty} \overline{\overline{L}} N(r_{i+1}) G(r_i) N(r_i). \tag{36}$$

By assumption, $1/G(r) \in \mathcal{O}(e^r)$ and recalling that $N(r) \in \mathcal{O}(r^3)$, the last sum (i.e., Eq. (36)) converges. In other words, for any pruning radius r, the error resulting from pruning all protein atoms beyond r is bounded. Since the pruning error monotonically decreases with respect to increasing r, we conclude that given any ε, there exists r_ε such that for any pruning

radius $r > r_\varepsilon$, the error in calculating a persistence fingerprint component of removing all atoms in P'_r will be less than ε, independent of the protein size.

We just showed that for a given ligand atom l and a given persistence fingerprint component, there exists a pruning radius r_ε independent of protein size such that when all protein atoms farther than r_ε from l are removed, the error in the contribution of l in this persistence fingerprint component is less than ε. Since each persistence fingerprint component is a sum of contributions of each ligand atom, we can extend our result easily. Let $P'_\varepsilon(l) = P - P_\varepsilon(l)$ be the set of protein atoms that can be pruned for a given ligand atom $l \in L$ with an error less than ε. Then for a ligand L, $\bigcap_{l \in L} P'_{\varepsilon/\overline{\overline{L}}}(l)$ can be pruned while guaranteeing a total pruning error of less than ε. The remaining atoms after pruning are contained in a finite volume, thus there is an upper bound for the number of atoms. This bound on pruning radius is only dependent on the number of ligand atoms and ε, which guarantees an upper bound on the runtime of persistence fingerprint for a fixed ligand and an ε.

C.3 Computational complexity with respect to ligand size and ε

In Appendix Section C.2, we showed that using the approximation scheme we devised, complexity of computing the persistence fingerprint can be independent of protein size. In this subsection, we derive computational complexity of this approximation of persistence fingerprint in terms of the number of atoms in the ligand $\overline{\overline{L}}$ and the error bound ε. First, following Eq. (36), we have that for a certain ligand atom and a certain set of protein atoms P'_r to be removed, the total pruning error is bounded by

$$\sum_{p' \in P'_r} c(p') \leq \sum_{i=0}^{\infty} \overline{\overline{L}}(N(r_{i+1}) - N(r_i))G(r_i)N(r_i) \tag{37}$$

$$\approx \overline{\overline{L}} \int_r^\infty N(r)G(r)N(r)\mathrm{d}r, \tag{38}$$

where the approximation in Eq. (38) follows when $[R, \infty)$ is partitioned finely (i.e., $(r_{i+1} - r_i) \to 0$). Then given any ε bound on error, we want r_ε to satisfy

$$\overline{\overline{L}} \int_{r_\varepsilon}^\infty N(r)G(r)N(r)\mathrm{d}r < \varepsilon. \tag{39}$$

By Lemma 4, there is r_0 independent of L or ε such that for all $r > r_0$, we have $N(r)G(r)N(r) < \exp(-r)$. Then for any $r_\varepsilon > \max(r_0, \log(\overline{\overline{L}}/\varepsilon))$, we have

$$\overline{\overline{L}} \int_{r_\varepsilon}^{\infty} N(r) G(r) N(r) \mathrm{d}r \tag{40}$$

$$< \overline{\overline{L}} \int_{r_\varepsilon}^{\infty} \exp(-r) \mathrm{d}r \tag{41}$$

$$< \overline{\overline{L}} \exp(-r_\varepsilon) \tag{42}$$

$$< \varepsilon. \tag{43}$$

Therefore, any pruning radius $r_\varepsilon > \max(r_0, \log(\overline{\overline{L}}/\varepsilon))$ yields a pruning error of less than ε.

Then the number of atoms that are included to calculate the persistence fingerprint contribution of this particular ligand atom after pruning is at most $N(r_\varepsilon) = \mathcal{O}(\log^3(\overline{\overline{L}}/\varepsilon))$. We must compute each ligand atom's contribution to the persistence fingerprint, and there are $\overline{\overline{L}}$ ligand atoms, so the runtime for computing the persistence fingerprint on this pruned complex is:

$$\mathcal{O}\left(\overline{\overline{L}} \left(\log^3 \left(\overline{\overline{L}}/\varepsilon \right) \right)^{2\omega} \right) \tag{44}$$

$$= \mathcal{O}\left(\overline{\overline{L}} \log^{6\omega} \left(\overline{\overline{L}}/\varepsilon \right) \right) \tag{45}$$

where $\omega \approx 2.4$ is the matrix multiplication exponent [50], $\overline{\overline{L}}$ is the number of atoms in the ligand and ε is the error bound.

In summary, letting $n = \overline{\overline{P}}$, $m = \overline{\overline{L}}$, computing an ε-accurate approximation to each component of persistence fingerprint entails the following steps:

1. Preprocessing. First, compute and sort the pairwise distances between the protein and the ligand. Then, prune all protein atoms that are at least a distance r_ε away from any ligand atom. Preprocessing takes $\mathcal{O}(mn \log(mn))$ time due to sorting.
2. Compute the persistent homology of this pruned complex and calculate the persistence fingerprint. We have shown this approximation to be ε-accurate (Eq. (43)). This step takes $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ time.

Since the number of components in the persistence fingerprint is constant (all 10 components are shown in Table 2 in the Main MS), the runtime of computing the entire persistence fingerprint is $\mathcal{O}(mn \log(mn))$ for preprocessing and pruning, and $\mathcal{O}(m \log^{6\omega}(m/\varepsilon))$ to compute the persistent homology of the pruned complex. ∎

C.4 Empirical running times

Computation of persistence fingerprint using the pruning method described in previous sections was tested by calculating persistence fingerprint of protein-ligand complexes in the BioLiP dataset [103], which consists of entries from PDBBind [96], Binding MOAD [92], and Binding DB [35]. For this test, the pruning radius r is arbitrarily set to be 15 Angstroms.

Each trial in the runtime measurements was allocated a single core of an Intel Xeon processor and 16GB of RAM. The runtime showed a positive correlation with respect to the size of the ligand and is independent of size of the protein (Figure 15. Pearson correlation coefficient (PCC) of protein size vs computation is -0.19. PCC of ligand size vs computation time is 1.00.), which corroborates Eq. (45). Overall, for the 48469 data points, the mean was 41.35 seconds, standard deviation was 71.20 seconds, with a minimum of 1 second, 25% percentile at 19 seconds, 50% percentile at 26 seconds, 75% percentile at 34 seconds, and a maximum of 785 seconds.

Results for the accuracy of pruning is shown in Figure 16, when compared to computing the full IPC and deriving persistence fingerprint from there. Note that the data points on this plot is a subset of the protein-ligand complexes in the BioLiP dataset can be computed by this approximation algorithm, since the full IPCs were intractable to compute for large protein-ligand complexes (Appendix Section C.1). Number of data points = 45199, mean $= 3.16 \times 10^{-11}$, standard deviation $= 2.87 \times 10^{-9}$, the values for the 25%, 50%, and 75% percentiles are all 0.0, with a max of 4.8×10^{-7}.

Fig. 15. Runtime of computing persistence fingerprint on the BioLiP dataset corroborates Eq. (45) ($n = 48469$)**.** Pearson correlation coefficient (PCC) of protein size vs computation is -0.19, PCC of ligand size vs computation time is 1.00.

Fig. 16. Error from pruning all atoms beyond radius $r = 15$ **from all ligand atoms is extremely low.**
Shown: scatter plot of pruning error with respect to number of protein atoms and number of ligand atoms. Note that
the data points on this plot is a subset of the entire BioLiP dataset, since the full IPCs were intractable to compute
for large protein-ligand complexes (Appendix Section C.1). Number of data points = 45199, mean = 3.16×10^{-11},
standard deviation = 2.87×10^{-9}, the values for the 25%, 50%, and 75% percentiles are all 0.0, with a max of
4.8×10^{-7}.

C.5 Curation of FastBind

Curation the FastBind family of datasets (FastBind-MOAD and FastBind-BindingDB) from
their original counterparts (Binding MOAD [41] and BindingDB [35]) arose for the following
reasons:

1. **Mismatching ranges:** The experimentally measured ΔG in the PDBBind v2020 refined
   set (in kcal/mol) has range $(-2.7, -16.3)$, while Binding MOAD and Binding DB have
   much larger ranges. Since the regression trees are only able to interpolate within the
   range of the training data, we decided to clip these datasets to have similar ranges.
2. **Computational complexity of persistent homology:** Even after pruning, computa-
   tion time of persistence fingerprints is still empirically linear with respect to the number
   of atoms in the ligand, which can become unwiedly for large ligands.

Therefore, the protein-ligand complexes from Binding MOAD [92] and BindingDB [35]
with fewer than 1000 ligand atoms were selected to be the FastBind-MOAD and FastBind-
BindingDB.

D The decision trees of PATH

D.1 Interpreting the decision trees

Given the small number of decision trees in PATH, we are able to plot and interpret each of
the decision trees. The first decision tree is shown in Figure 18.

Note that the nodes on the decision trees index into persistence fingerprint components with zero-based numbering. Also note the prediction values of the decision trees are expressed in pK_d or pK_i. For example, in this decision tree 1 (Figure 18), the top node corresponds to the 5th component of the persistence fingerprint, which corresponds to the approximate number of 1-cycles formed by protein nitrogen atoms and ligand nitrogen atoms around 4 Angstroms. A protein-ligand complex chooses one of the two branches based on a the value of that component.

As an example, two complexes are shown in Figure 17: HIV-1 protease in complex with VX-478 (PDB ID: 1hpv [46]) and humanised monomeric RadA in complex with indazole (PDB ID: 4b2i [84]). Looking at Figure 18, we find that the 1hpv complex heads down the left branch because it has a higher value in the 5th component of its persistence fingerprint, which corresponds to a higher number of carbon-nitrogen bipartite matching around 10 Angstroms, while the 4b2i complex heads down the right branch due to a lower value in the 5th component of its persistence fingerprint.

A final prediction is done using all decision trees from persistence fingerprint.

Remarkably, through a subsequent literature review, we discovered the features in persistence fingerprint, which were completely automatically derived, are similar to the "interaction fingerprints" manually constructed in previous works on binding affinity prediction [93, 100]. Interpretability of PATH provides verification on the robustness beyond simply benchmarking on datasets and provides insights on the geometric features important to predicting binding affinity with persistent homology.

See the full set of decision trees in Appendix Section D.2.

D.2   Full Set of 13 Decision Trees

See Figures 19, 20, and 21.

9.93	5.94	390.33	0.88	87.34	1.48	59.20	0.01	3.92	1.08
C-C IPC dimension 1 radius [9.5, 10.0]	C-C IPC dimension 1 radius [9.0, 9.5]	C-C IPC dimension 1 radius [7.0, 7.5]	C-C IPC dimension 1 radius [4.0, 4.5]	N-C IPC dimension 1 radius [10.0, 10.5]	N-C IPC dimension 1 radius [8.0, 8.5]	C-N IPC dimension 0 radius [7.5, 8.0]	C-N IPC dimension 0 radius [8.5, 9.0]	C-O IPC dimension 0 radius [6.5, 7.0]	C-S IPC dimension 0 radius [5.0, 5.5]
2.07	1.78	109.48	0.47	10.46	0.25	39.65	0.00	0.00	0.00

Fig. 17. Two protein-ligand complexes shown with their persistence fingerprint. [Top]HIV-1 protease in complex with VX-478 (PDB ID: 1hpv [46]). [Bottom]Humanised monomeric RadA in complex with indazole (PDB ID: 4b2i [84]). Contributions to three persistence fingerprint components are shown. The ligand atoms are shown in yellow. Each protein atom is colored according to their contribution to the persistence fingerprint, just like in Figure 6. Each persistence fingerprint component is labeled by the IPC and bin where the IPC is integrated over to yield this component.

Fig. 18. An example decision tree in PATH: Decision tree 1 of 13 in PATH. The "x" at each node is the persistence fingerprint vector, and the indexing which follows is 0-based. For example, the topmost node reads "x[4]". We can refer to Table 2 to find this corresponds to the nitrogen-carbon bipartite matching at a distance of 10 Å. Given a protein-ligand complex that we wish to predict the binding affinity of, the decision first travels down one of two branches depending on the value of x[4] of the persistence representation. The "value" property of each of the two nodes downstream indicates the average binding affinity of the protein-ligand complexes in the training dataset which reached that node, subtracted by the average binding affinity of the entire dataset.

Fig. 19. Decision trees 1-5 in PATH

Fig. 20. Decision trees 6-10 in PATH

Fig. 21. Decision trees 11-13 in PATH

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