WildPose: A Long-Range 3D Wildlife Motion Capture System

Naoya Muramatsu[1], Sangyun Shin[2], Qianyi Deng[2], Andrew Markham[2] and Amir Patel[1]

ABSTRACT

Understanding and monitoring wildlife behavior is crucial in ecology and biomechanics, yet challenging due to the limitations of current methods. To address this issue, we introduce WildPose, a novel long-range motion capture system specifically tailored for free-ranging wildlife observation. This system combines an electronically controllable zoom-lens camera with a solid-state LiDAR to capture both 2D videos and 3D point cloud data, thereby allowing researchers to observe high-fidelity animal morphometrics, behavior and interactions in a completely remote manner. Field trials conducted in Kgalagadi Transfrontier Park have successfully demonstrated Wild-Pose's ability to quantify morphological features of different species, accurately track the 3D movements of a springbok herd over time, and observe the respiratory patterns of a distant lion. By facilitating non-intrusive, long-range 3D data collection, WildPose marks a significant leap forward in ecological and biomechanical studies, offering new possibilities for conservation efforts and animal welfare, and enriching the prospects for interdisciplinary research.

KEYWORDS: Motion capture, Field research, Biomechanics, Ethology

INTRODUCTION

Animal motion data play a pivotal role in multiple research disciplines, but current motion capture systems are largely confined to laboratory settings (Nagy et al., 2023). To achieve a holistic comprehension of natural animal behavior equivalent to the insights garnered within laboratory settings, the acquisition of high-resolution and precise 3D data becomes imperative. However, studying animals in their natural habitats introduces a unique set of challenges that remain unaddressed.

Existing methodologies for observing free-roaming animals have used active (e.g. GPS-IMU collars and camera traps) or passive sensing (e.g. camera traps, unmanned aerial vehicles (UAVs) and zoom-camera photography) — refer to Tab. S1 for details. GPS-IMU collars are effective for long-term tracking of animals over large areas and their inertial data is useful in maneuverability analyses (Wilson et al., 2013b; 2018). However, a neck-mounted collar lacks the ability to capture fine-grained information like detailed body pose and may disrupt natural animal behavior (Brooks et al., 2008; Coughlin and van Heezik,

[1]African Robotics Unit, University of Cape Town, Cape Town, 7700, Western Cape, South Africa
[2]Department of Computer Science, University of Oxford, 7 Parks Road, Oxford, OX1 3QG, United Kingdom

Authors for correspondence: (mrmnao001@myuct.ac.za; amir.patel@uct.ac.za)

2015). Furthermore, researchers need to capture and sedate the animal to fit the collar, a procedure that can be costly and dangerous for both the animal and the researchers. Camera traps offer an inexpensive, non-invasive alternative and have seen significant advancements by using depth/stereo-camera data (Klasen and Steinhage, 2022; Theriault et al., 2014) and vision-based software for post-processing (Pereira et al., 2020). Nevertheless, their utility is restricted to high-traffic areas, such as waterholes, making them unsuitable for capturing specific behaviors like hunting or migration. UAVs equipped with cameras could serve as another option (Basu et al., 2019; Koger et al., 2023), but the noise generated when flying within 100 meters of subjects can alter animal behavior (Bennitt et al., 2019). As the most common approach, many researchers, citizen-scientists and wildlife photographers commonly use zoom-camera photography, proving it as a convenient approach for high-resolution focal observations at long range. Using reference objects in the scene, researchers can measure some morphometric data (Galbany et al., 2016; Brown and Wells, 2020; Cui et al., 2020; Breuer et al., 2007; Richardson et al., 2022; Rothman et al., 2008). However, these methods fall short in capturing detailed 3D data, like surface contours or body asymmetry, mainly due to their limited resolution in rendering intricate spatial information. De Margerie et al. have developed a zoom-lens stereo-videography system, for 3D tracking of free-moving birds (de Margerie et al., 2015). This system is capable of tracking animals at a distance of $100\,\mathrm{m}$ with an resolution of $0.1\,\mathrm{m}$. This accuracy is sufficient for tracking gross motion of birds but for fine-grained position resolution required to extract whole-body kinematics, the baseline distance for the disparity view would need to increase substantially.

To address these limitations comprehensively, we introduce WildPose, a novel motion capture system specifically tailored for 3D wildlife observation in natural environments (Fig. 1A). Although a stereo camera system is suitable for animal observation in the field, the position error increases in proportion to the square of the distance from the target object (de Margerie et al., 2015), so our system used a light detection and ranging (LiDAR) sensor which can obtain much more accurate 3D positions at distances from 5 to 200 meters (Lambert et al., 2020). This system meets three critical criteria and provides additional functionalities:

(i) 3D Data Acquisition: Vital for modern biomechanics research (Nourizonoz et al., 2020; Muramatsu et al., 2022; Lobato-Rios et al., 2022; Peng et al., 2020).

(ii) Long-range Capability: Designed to minimize behavioral influence, allowing data capture from considerable distances.

(iii) Portability: Easy to transport and set up in field works.

Unlike existing solutions, WildPose features a compact, mobile design optimized for unobtrusive data collection in challenging terrains. As shown in Fig. 1F, existing popular, portable 3D scanners have difficulty observing animals at a distance, but WildPose can

acquire detailed 3D information from much longer distances. We validated the system's capabilities through field tests, capturing a diverse range of animals and generating colored point clouds.

This paper further explores the implications of WildPose for wildlife research and identifies potential directions for future enhancements. One notable application is the precise measurement of animal morphometrics, achievable with a precision of less than $50\,\mathrm{mm}$, across a broad range of species — from giraffe to eagles. Precise individual tracking of animals, e.g., within herds, is another application of WildPose. In a case study involving a springbok herd, WildPose captured intricate behaviors, such as sparring, from a distance of approximately 150 meters. Leveraging the image foundation model, Segment Anything (Kirillov et al., 2023), our system employs high-resolution video data for automated individual animal segmentation. Integration with the corresponding 3D points enables precise tracking of individual movements with a typical precision of $\pm 42\,\mathrm{mm}$ at $10\,\mathrm{Hz}$ — far exceeding GPS collars (Wilson et al., 2013a). Moreover, as a novel example, we show how WildPose can be used to capture subtle body movements, such as lion's chest motion during sleep.

Through these example applications, we demonstrate that Wild-Pose constitutes a significant step forward in animal behavior research, offering a unique and effective tool for high-quality 3D data acquisition in natural habitats.

MATERIALS AND METHODS
Implementation of the WildPose System

WildPose integrates solid-state LiDAR technology with a zoom-lens high-speed camera, both enhanced by a stabilizer for reliable wildlife observation in natural settings (Fig. 1A). This system is distinguished by three core attributes. The long-range sensing capability minimizes human impact on animal behavior, providing a more authentic observational context without disturbance. The use of 3D point-cloud LiDAR ensures the accurate acquisition of metric data — i.e., the ability to capture (x, y, z) points with less than $20\,\mathrm{mm}$ precision (https://www.livoxtech.com/tele-15/specs). This is indispensable for analyzing inter-individual interactions and making quantifiable, repeatable morphological measurements. Additionally, a rugged design coupled with an active stabilizer makes the system both durable and efficient under natural conditions. We substantiated the system's capabilities through field trials in Kgalagadi Transfrontier Park (South Africa), capturing a wide spectrum of animal data.

LiDAR serves as the premium depth sensor, offering long-range outdoor utility, precise measurements, and system resilience. Due to its repetitive scanning pattern of mechanical spinning LiDAR, e.g., Velodyne (https://velodynelidar.com/), the reflected point cloud tends to be sparse for the interest area. To address the sparsity concerns associated with traditional LiDAR systems, we selected a prism-scanning LiDAR from Livox (https://www.livoxtech.com/), which provides dense point clouds with a narrow field of view (Liu et al., 2022). In particular, the device features a unique scanning mechanism that produces non-repetitive point cloud patterns, improving the richness of the data captured compared with traditional line scanning LiDARs. For this study, we used the TELE-15 model, which has the narrowest field of view $(14.5° \times 16.2°)$ in the product series and a high density of points $(240{,}000\,\mathrm{points/s})$. Motors and encoders were affixed to the camera for remote zoom-lens control, and upon calibrating both sensor

positions, colored point cloud data (i.e. each (x, y, z) point is associated with a RGB color) is produced. Representative frames of the camera and LiDAR illustrating this are depicted in Fig. 1C, E.

To orchestrate the multitude of sensors and actuators in Wild-Pose, we built the software architecture on ROS2 (Macenski et al., 2022). However, we substituted the default ROS2 middleware, Real-Time Publish Subscribe Data Distribution Service (RTPS DDS), with eCAL RMW (https://github.com/eclipse-ecal/rmw_ecal) to facilitate quicker inter-process communication. This decision was motivated by the inefficiency of RTPS DDS in long-duration data recording, which led to frame loss (see the "eCAL RMW" section). On the other hand, eCAL RMW prioritizes performance and simplicity, even though this comes at the expense of increased storage requirements. This is the key software design to record standard high definition video (resolution of 720×1280) with 170 FPS and LiDAR points with 10 FPS. In summary, the WildPose system accurately records the animal's 3D data even at a long distance, and provides a high-resolution close-up view of the animal's behavior.

Animal extraction pipeline

The accurate extraction of animal bodies from a scene, complete with precise 3D coordinates, forms the cornerstone for leveraging both camera and LiDAR data in the WildPose system. We address this segmentation challenge by combining machine learning models with the calibrated 3D sensors capable of accurately detecting animals at a distance.

In the initial phase, 2D bounding boxes are annotated on the first frames of a monocular RGB image. These bounding boxes are subsequently propagated to successive frames using an image-based box tracking method (Redmon and Farhadi, 2018), facilitated by DeepLabel (Veitch-Michaelis, 2021). This methodology substantially expedites the annotation process, as it obviates the need for extensive manual labeling beyond the first frame. However, 2D bounding boxes offer only a coarse-grained representation, encapsulating merely the center, width, and height of the object while treating it as a rigid body. Additionally, these boxes often encompass background areas, thereby introducing extraneous data.

To refine this representation, we employ Segment Anything (Kirillov et al., 2023), a foundational model for image segmentation, as the next stage in our pipeline. Using the 2D bounding boxes generated in the first phase as input, Segment Anything produces finely-tuned segmentation masks for the predominant object within each box, as illustrated in Fig. 1D.

The final step in the process involves back-projecting these foreground pixels from the segmentation masks to 3D coordinates in the camera's frame of reference. To establish the correspondence between points in the camera coordinates and pixels in the image plane, we first transform points from the LiDAR coordinate system to the camera coordinate system using known extrinsic parameters. These transformed points are subsequently projected onto pixel coordinates through perspective projection, employing known intrinsic parameters. Following this projection, we retain only those pixels that have a direct mapping to the 3D space (Movie 1).

Through this multi-step process, we successfully obtain accurate 3D segmented masks of animals. This segmentation methodology serves as a foundational approach for various downstream analyses, which we elaborate upon in the subsequent sections. In particular, we highlight three exemplar applications.

Fig. 1. The WildPose long-range 3D motion capture system. (A) The main hardware components of the WildPose system, which was mounted on a car door in field work. (B) The validation of WildPose calibration process. The x-axis denotes the distance to the target object, while the y-axis quantifies the absolute error of the measured lengths. Values expressed as mean ± SD. (C–E) Examples frames with jackal, gemsbok, secretary bird and red hartbeest. Given a zoom-lens camera image (B), the image foundation model (Kirillov et al., 2023) outputs segmentation masks of the wild animals with 2D bounding box annotations (C). The corresponding point cloud frames provide the depth information (D). (F) Available range comparison of portable 3D vision modules and WildPose.

Textured point cloud reconstruction

Given the dynamic nature of camera parameters, we employed a manual calibration approach for intrinsic camera parameters (Hartley and Zisserman, 2004). This process utilized an in-house developed visualization tool that projected the 3D point cloud from LiDAR onto corresponding image frames (https://github.com/African-Robotics-Unit/wildpose-self-calibrator). Operators could fine-tune intrinsic parameters by using laser reflectivity and depth cues from the camera. Utilizing the estimated camera parameters, we achieved the creation of colored point clouds, a result of merging camera and LiDAR data.

Data collection in Kgalagadi Transfrontier Park

In December 2022, we embarked on a wildlife recording expedition in Kgalagadi Transfrontier Park, South Africa, using the WildPose system mounted on a vehicle door. Over the course of 13 days, we conducted regular surveys along fixed routes within the road network surrounding the Two Rivers and Nossob camp sites. Whenever land animals or large birds were encountered,

we captured their movements for duration ranging from 30 to 900 seconds. To optimize image quality at a fixed frame rate, we adjusted the zoom lens aperture according to the varying lighting conditions.

Measurement of morphometrics

To measure of morphometrical data of a martial eagle and giraffe, we identified and defined four critical keypoints for this analysis: `nose`, `r_eye` (right eye), `neck`, and `hip`. For the martial eagle, the `nose` keypoint corresponds to the tip of its beak. The `r_eye` keypoint is situated at the right eye. The `neck` keypoint is located at the base of the neck. Finally, the `hip` keypoint is identified as the base of the tail in the giraffe and the tip of the tail in the martial eagle.

Conversely, for the scene of a walking lion depicted in Fig. 2A and Movie 1, a more comprehensive set of 15 keypoints was defined, including `nose`, `eye`, `shoulder`, `elbow`, `wrist`, `hip`, `knee`, and `ankle`. These points were initially identified

manually on 2D video frames, with their corresponding 3D positions marked on the LiDAR frame. While keypoints other than `nose` were designated on both the right and left sides, occlusions often obscured one side in most frames.

Statistics and Reproducibility

Suitable statistical method was used to predetermine the sample size. No data were excluded from the analyses. The experiments were randomized. All values reported as mean±SD unless otherwise stated. Plot and analyses were performed in Python 3.7.13 (with the aid of numpy 1.21.5 and matplotlib 3.5.3).

RESULTS AND DISCUSSION
Measurement Precision

To evaluate the calibration accuracy of the WildPose system, we measured known object lengths using an 8×11 checkerboard with dimensions of $720 \times 990\,\mathrm{mm}$. Specifically, we assessed the length of three points on the checkerboard as depicted in Fig. 1B.

Initially, we calibrated the LiDAR and camera as described in the "Textured point cloud reconstruction" section. Subsequently, we identified two checker pattern points in the image frame and located their corresponding 3D points within the LiDAR point cloud data. We compared these measurements against the reference lengths on the calibration board at varying object distances.

The results, as displayed in Fig. 1B, show the percentage error of measured lengths at different distances. It highlights the capability of WildPose to measure large animals at long distances with an error below $20\,\mathrm{mm}$ from a distance of 120 meters.

Animal morphology & pose

WildPose's first application aims to radically enhance the remote measurement capabilities for wildlife morphological features, which are invaluable for a wide array of biological investigations. Typical methods to measure the key characteristics of living animal body is to use invasively tranquilized animals, which is dangerous and risky for the animals and investigators.

Conventional long-range morphological measurements in the wild primarily utilize digital photogrammetry, broadly classified into two approaches. The first involves a distance meter, where measurements require precise distance determination between the camera and the animal, typically using a laser range finder (Brown and Wells, 2020; Cui et al., 2020; Breuer et al., 2007). The second method employs parallel lasers, projecting equidistant laser points onto the target for calibration (Richardson et al., 2022; Rothman et al., 2008). Both techniques, however, oversimplify by treating the animal's body as a vertical flat plane, affecting accuracy.

WildPose leverages LiDAR technology to capture metrically accurate point cloud data of animals, with point density increasing if the animal remains stationary. To prove the validation for morphometrics measurement, we measured the 3D lengths of body parts of a giraffe and martial eagle from 2D keypoints. The measured lengths are cataloged in Tab. S2 and the textured 3D point cloud data are shown in Fig.S1. The system's long-range performance has allowed even small animals such as the martial eagle (Fig. S1A) to be measured from a distance of more than 20 meters with an accuracy of less than $4\,\mathrm{cm}$.

Furthermore, the challenge of 3D pose estimation is critical, with various methodologies being proposed in numerous studies (Nath et al., 2019; Bala et al., 2020; Karashchuk et al., 2021). Our system, which merges 3D point cloud data with camera frames, advances the estimation of dynamic wildlife poses in three dimensions by utilizing scene data alongside 2D keypoint labels. Fig. 2A demonstrates a representative result, showcasing the system's ability to capture a lion's movement from standing to walking, accurately capturing joint positions. However, the limit of a single viewpoint for data capture results in occlusions, preventing the marking of some keypoints in the 3D visualization.

Tracking individual animals in 3D

The ability to track the movements of wild animals in three dimensions is critical for addressing a diverse array of questions in animal ecology, behavior, and cognition. Long-term tracking, spanning days or even longer, provides ecologists with insights into large-scale spatial behaviors such as home ranges, migration patterns, and dispersal mechanisms. The data can be provided from GPS-IMU collar modules. On the other hand, short-term, high-frequency, and high-resolution tracking illuminates localized animal pathways during specific activity phases (Wilson et al., 2018). This granularity of data is invaluable for investigating an animal's exploratory strategy, orientation skills, and biomechanical interactions with its environment.

The WildPose system surpasses GPS-IMU collar accuracy by integrating LiDAR with zoom-lens cameras and post-processing techniques described in the "Animal extraction pipeline" section. Fig. 2B exemplifies this capability by demonstrating the tracking of the centers of segmented 3D animal point clouds along with their headings in Bird-Eye-View (top-down) over time. The result achieves an average precision of $42\,\mathrm{mm}$, as measured by stationary individuals (ID 4 and 8 from 3.3 to 9.9 seconds in Fig. 2B).

This illustration underscores the advantages of the WildPose system in scenarios where traditional approaches may fall short. For instance, the majority of the springboks are seen moving in the negative direction of the x-axis. However, two specific springboks (ID 6 and 7 in Fig. 2B) initially engage in sparring and subsequently diverge at different times. Capturing and analyzing such nuanced behaviors with GPS-IMU modules (Grünewälder et al., 2012) would require sedating and instrumenting several animals.

Fine scale deformation monitoring

The third example application of WildPose serves as an innovative instrument for the nuanced study of breathing patterns in wildlife, an essential indicator of animal well-being tightly correlated with energetic expenditure across taxa (Ramanathan, 1964). By leveraging LiDAR technology, WildPose enables a pioneering method for remotely tracking detailed breathing dynamics. Building on the preliminary research that explored non-invasive remote vital data collection using thermal imagers (Rzucidlo et al., 2023), WildPose significantly expands these capabilities, offering unprecedented granularity and accuracy in monitoring both the rate and amplitude of respiration in wildlife by directing measuring the expansion distance of the chest. This is notably demonstrated in the system's ability to capture subtle thoracic motions in a resting lion from 31 meters away, a task traditionally constrained by the requirement for close proximity.

To measure the thorax height of a lion resting on its side, we first estimated the ground plane from the point cloud data. As the lion was situated on a flat road, we aggregated point cloud frames across the scene and employed the RANSAC algorithm to identify the largest plane as the ground (Torr and Zisserman, 2000). The chest height of the lion was then defined as the average height of

Fig. 2. Measurement of 3D animal motion. (A) Point cloud frames of a male lion standing motion, where the red dots indicate the keypoints visible on the frame (`nose`, `eyes`, `shoulder`, `elbow`, `wrist`, `hip`, `knee` and `ankle`) and blue lines show the skeleton. In the 3D plot, the origin of each point cloud frame has $1.5\,\text{m}$ margin along the x-axis for the appearance. (B) 3D trajectories of the individual springboks in a herd, where the z-axis represents the depth information from the camera, and the camera frames corresponding with the purple planes. After the springboks (ID 6 and 7) were sparring in the first time ($t = 0\,\text{s}$), ID 6 was the first to leave ($t = 14\,\text{s}$).

3D points in a frame relative to this identified ground plane. To isolate the lion's breathing frequency amid data noise, a band-pass filter was applied, configured to allow a frequency range of 0.75 to $1.4\,\text{Hz}$.

Fig. 3 and Movie 2 illustrate the result of this process, as the derived size changes in the lion's body align closely with manual observations. For validation, we manually annotated inhalation and exhalation phases which are matched with $96\,\%$ of local minimum and maximum points of the extracted respiration pattern.

The filtered breathing pattern not only corroborated these labels but also revealed variations in breathing depth, which were not readily apparent in the visual data. In the scene, the measured respiration rate was approximately 80 breaths per minute, which is consistent with past observations (Fahlman et al., 2005).

Moreover, the LiDAR-based breath measurement could capture the relative pattern transition, like invasive sensors (Czapanskiy et al., 2022). An analysis of the video data suggested that the lion's breathing was initially shallow and irregular between 4 and 5

Fig. 3. The respiration pattern of a female lion on a road with video frames. The colored shadows shows the human labels of inhalation (red) and exhalation (blue). In pictures of the two example frames, the actual height lengths measured from point cloud data are shown.

seconds, stabilizing into a more consistent and deep breathing pattern afterward. This observation was supported by the plotted data, which also showed a relatively small thoracic motion in the initial interval, becoming more pronounced and regular subsequently.

Conclusions

WildPose serves as a long-range 3D motion capture system, enabling researchers to study animals and their behavior within their natural habitats at an unprecedented level. Its capacity for behavioral recording through a portable system unlocks avenues for diverse experiments, from investigating individual interactions within a herd to addressing broader concerns in wildlife health management.

While WildPose has such inherent advantages, there is room for improvement in the current configuration. In its current iteration, the system relies heavily on manual controls, making data quality contingent on the operator's expertise. In terms of data acquisition, incorporating multiple camera types could enhance the value of the data captured, as observed in previous motion capture systems designed for free movement (Nourizonoz et al., 2020). For instance, we encountered scenarios where the narrow field-of-view of a zoom-lens camera was insufficient for capturing behaviors, such as a cheetah spotting a springbok from approximately 30 meters away. The addition of a wide-view camera could mitigate such limitations.

Regarding post-processing, the system offers ample scope for improvements. The LiDAR's laser beams are occasionally obstructed by tall grass in savanna environments, compromising 3D position accuracy near an animal's feet. Advanced algorithms, potentially leveraging machine learning, are needed to offset the limitations inherent to each sensor. Because this challenge is difficult to address solely through post-processing —especially when grass may not appear in the video due to the zoom-lens camera's narrow depth of field— it remains a focal point for future research.

Another significant data-processing challenge arises from the disparity between the sensors on WildPose. While the sensor frame rate is constrained by the lowest one in the current process to generate the colored point cloud, advances in multimodal sensor fusion techniques, similar to those used in autonomous driving (Almalioglu et al., 2022), may offer a potential solution.

The system's robust design, complemented by its active stabilizer and remote connectivity, positions it as a useful tool for capturing genuine behaviors in expansive and natural settings. Its portability also extends the potential for multi-view studies of wild animal behavior. Moreover, WildPose holds promise in the realm of wildlife health monitoring. Algorithms that have proven effective in livestock health monitoring through computer vision and depth cameras in indoor settings (Fernandes et al., 2020; Huang et al., 2018; Pezzuolo et al., 2019) could be adapted for use with WildPose.

In summary, WildPose represents a critical technological advancement, integrating LiDAR and zoom-lens cameras to fill the existing void between lab-based motion capture and field study instrumentation. We envision this system pioneering a new frontier in the reliable collection of wildlife motion data, thereby catalyzing future interdisciplinary research efforts.

LIST OF SYMBOLS AND ABBREVIATIONS

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Competing interests

The authors declare no competing interests.

Contribution

AP and NM conceptualized the system. NM designed and developed the hardware system. NM designed and developed the general reconstruction and analysis framework. SS and NM desgined and wrote the segmentation and tracking software. NM, AP andAM designed all the case studies. NM performed the field work and the experiment and captured all the data. NM analyzed data for all results. NM and SS wrote the original draft of manuscript. NM, SS, QD, AM and AP reviewed and edited the manuscript.

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Data availability

WildPose software can be found at https://github.com/African-Robotics-Unit/WildPose_v1.1. The analysis and application code can be found at https://github.com/African-Robotics-Unit/wildpose-applications. All relevant data can be found within the article and its supplementary information.

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FIGURE LEGENDS

Fig. 1. The WildPose long-range 3D motion capture system. (A) The main hardware components of the WildPose system, which was mounted on a car door in field work. (B) The validation of WildPose calibration process. The x-axis denotes the distance to the target object, while the y-axis quantifies the absolute error of the measured lengths. Values expressed as mean ± SD. (C–E) Examples frames with jackal, gemsbok, secretary bird and red hartbeest. Given a zoom-lens camera image (B), the image foundation model (Kirillov et al., 2023) outputs segmentation masks of the wild animals with 2D bounding box annotations (C). The corresponding point cloud frames provide the depth information (D).

(F) Available range comparison of portable 3D vision modules and WildPose.

Fig. 2. Measurement of 3D animal motion. (A) Point cloud frames of a male lion standing motion, where the red dots indicate the keypoints visible on the frame (`nose`, `eyes`, `shoulder`, `elbow`, `wrist`, `hip`, `knee` and `ankle`) and blue lines show the skeleton. In the 3D plot, the origin of each point cloud frame has $1.5\,\mathrm{m}$ margin along the x-axis for the appearance. (B) 3D trajectories of the individual springboks in a herd, where the z-axis represents the depth information from the camera, and the camera frames corresponding with the purple planes. After the springboks (ID 6 and 7) were sparring in the first time ($t = 0\,\mathrm{s}$), ID 6 was the first to leave ($t = 14\,\mathrm{s}$).

Fig. 3. The respiration pattern of a female lion on a road with video frames. The colored shadows shows the human labels of inhalation (red) and exhalation (blue). In pictures of the two example frames, the actual height lengths measured from point cloud data are shown.

TABLES

Nothing in the main text.