Depression in Parkinson's disease is associated with dopamine unresponsive reduced reward sensitivity during effort-based decision making

Harry Costello[1], Yumeya Yamamori[1], Karel Kieslich[1], Mackenzie Murphy[1], Kamilla Bobyreva[1], Anette-Eleonore Schrag[3], Robert Howard[2], Jonathan P Roiser[1]

1. Institute of Cognitive Neuroscience, University College London, London, UK
2. Division of Psychiatry, University College London, London, UK
3. UCL Institute of Neurology, University College London, London, UK

Abstract

Willingness to exert effort for a given goal is dependent on the magnitude of the potential rewards and effort costs of an action. Such effort-based decision making is an essential component of motivation, in which the dopaminergic system plays a key role. Depression in Parkinson's disease (PD) is common, disabling and has poor outcomes. Motivational symptoms such as apathy and anhedonia, are prominent in PD depression and related to dopaminergic loss. We hypothesised that dopamine-dependent disruption in effort-based decision-making contributes to depression in PD.

In the present study, an effort-based decision-making task was administered to 62 patients with PD, with and without depression, ON and OFF their dopaminergic medication across two sessions, as well as to 34 patients with depression and 29 matched controls on a single occasion. During the task, on each trial, participants decided whether to accept or reject offers of different levels of monetary reward in return for exerting varying levels of physical effort via grip force, measured using individually calibrated dynamometers. The primary outcome variable was choice (accept/decline offer), analysed using both logistic mixed-effects modelling and a computational model which dissected the individual contributions of reward and effort on depression and dopamine state in PD.

We found PD depression was characterised by lower acceptance of offers, driven by markedly lower incentivisation by reward (reward sensitivity), compared to all other groups. Within-subjects analysis of the effect of dopamine medication revealed that, although dopamine treatment improves reward sensitivity in non-depressed PD patients, this therapeutic effect is not present in PD patients with depression.

These findings suggest that disrupted effort-based decision-making, unresponsive to dopamine, contributes to PD depression. This highlights reward sensitivity as a key mechanism and treatment target for PD depression that potentially requires non-dopaminergic therapies.

Introduction

Depression in Parkinson's disease (PD) is associated with greater disability[1], increased mortality[2] and a greater negative impact on health related quality of life than motor symptoms[3]. Often occurring as an early symptom prodrome, at least one-third of people living with PD develop depression; consequently, effective treatment of depression in PD has the potential to achieve significant health and economic benefits.[4] However, depression in PD goes undiagnosed in up to half of patients, and current treatments for depressed mood are poorly effective[5–8]. Despite significant progress in our understanding of the aetiology of motor symptoms in PD, we know very little about the underlying mechanisms of depression in PD, posing a major barrier to developing effective treatments.

Depression is a multifactorial, heterogeneous, and aetiologically complex syndrome.[9,10] There are at least 256 possible unique symptom profiles that meet DSM-V criteria for a diagnosis of major depressive disorder. [11] Though the reliability of different depression subtypes has not been established in the general population,[12] the aetiology of PD and the associated depressive symptom profile suggests that depression in PD may be driven by more common and homogenous underlying mechanisms.[13]

Motivational symptoms such as apathy and anhedonia are particularly prominent in PD, affecting 40% and 46% of patients, respectively[14]. Human and animal studies have shown that mesolimbic dopaminergic transmission is crucial for motivated behaviour and reward processing.[15] Loss of pre-synaptic dopaminergic projections to the striatum and reduced functional connectivity in this region are associated with increased apathy and anhedonia in PD.[16,17] This may explain why mood changes in PD are frequently associated with motor fluctuations, or "ON/OFF" dopamine states[18], and suggests depression in PD could be related to dopaminergic deficits which mediate specific neurocognitive processes.

Biases in specific neurocognitive processes and their interaction with socioenvironmental factors over time are thought to drive the emergence of depressive phenotypes.[19] Recently, computational methods have been used to experimentally dissect the cognitive components driving disorders of motivation.[15] A core process of motivated goal directed behaviour explains how the potential benefit or reward for performing an action is evaluated with respect to the amount of effort required to attain it. Disruption to this process, termed effort-based decision making for reward, is believed to underlie motivational syndromes and potentially depression in Parkinson's disease, in which motivational symptoms are prominent.[15]

Measures of effort-based decision making utilise tasks that elicit effects of decision-making on the relative potential costs and benefits of an action.[15] For example, participants are asked to make decisions as to whether to exert varying levels of effort (e.g. via grip force) for different magnitudes of reward. Studies in PD and other neurological disorders have shown that changes in how reward is evaluated against effort costs contribute to apathy.[20–22] For example, apathetic PD patients are less willing to exert effort for low rewards than more motivated patients.[20,23]

The mesolimbic dopamine system has been consistently implicated as a key neuromodulator of motivation and effort-based decision making.[24] Depletion of ventral striatal dopamine in animal models shifts choice behaviour to selection of low-effort options.[25] When OFF dopaminergic medication PD patients also exhibit greater impairments in reward processing.[26] Specifically, dopaminergic medication has a general effect in motivating patient behaviour for high-effort, high-reward options.[20] This may explain why treatment with dopamine agonists are associated with reduced motivational symptoms of depression over time in PD.[27]

Considering the effect of dopamine depletion on mood in PD, the high prevalence of motivational symptoms and existing evidence of disruption in effort-based decision making, we hypothesised that dopamine-dependent impairment in effort-based decision making is a key mechanism underlying PD depression. Specifically, we predicted that PD patients with depression would exhibit a combination of both lower reward sensitivity and greater effort sensitivity. We also predicted that PD patients would exhibit greater discounting of reward by effort (i.e. have greater effort sensitivity), when OFF dopaminergic medication, and that the effect of dopaminergic medication withdrawal would be greater in patients with depression and PD. All study predictions were preregistered (https://osf.io/b2umh).

To test this, we conducted the first study to investigate the effects of dopamine and depression on effort-based decision making in PD.

Methods

Ethical approval
The study was approved by the local ethics committee (approved by HRA and Health and Care Research Wales, REC reference: 22/NS/0007, date of approval: 1st February 2022) , and written consent was obtained from all subjects in accordance with the Declaration of Helsinki.

Participants
In this case-control study, four groups of age- (over 50 years old) and sex-matched participants were recruited (n=125): 29 healthy participants with no neurological or psychiatric conditions, 34 patients with major depressive disorder, 31 patients with Parkinson's disease and 31 patients with Parkinson's disease and major depressive disorder.

All PD patients had a clinical diagnosis of idiopathic PD confirmed by a neurologist and were recruited from movement disorders clinics in the Greater London area, UK. All participants with major depressive disorder were clinically assessed and diagnosed by a psychiatrist (H.C) according to DSM-V criteria. Exclusion criteria included evidence of dementia or other major neurological or psychiatric conditions (other than PD, depression or co-morbid anxiety) and use of dopaminergic medications other than those indicated for PD. To screen for other psychiatric conditions, all participants underwent the Mini-International Neuropsychiatric Interview (MINI), a validated short structured interview.[28] As a

baseline cognitive screen for dementia, all subjects were administered the Mini-Mental State Examination and excluded if they scored less than 26.[29]

Healthy control participants and depressed patients without PD underwent testing once. Both PD patient groups were tested twice in morning sessions, once ON, following their normal dopaminergic medications, and once having withheld their dopaminergic medication since the night before for, at least ten hours prior to testing (OFF). These sessions were counterbalanced in order across both PD groups. A minimum of one week between testing sessions was ensured to minimise repetition effects.

Clinical measures
Depression symptom severity was measured using the interviewer-rated 17-item Hamilton Depression Rating Scale (HAM-D)[30] (score range: 0-50) and 21-item patient-rated Beck Depression Inventory (BDI)[31] (score range: 0-63), both of which were selected as they are valid rating scales for depression in PD.[32] Motivational symptoms were measured using the patient-rated Dimensional Anhedonia Rating Scale (DARS)[33] and the 18-item clinician and patient-rated versions of the Apathy evaluation scale.[34]
Severity of PD was assessed using the Movement Disorder Society-Unified Parkinson's Disease Rating Scale (MDS-UPDRS)[35] and Hoehn and Yahr stage.[36]
Participants also completed the Wechsler Test of Adult Reading (WTAR)[37] as a proxy measure of intelligence quotient (IQ) and education.
All symptom severity measures were repeated in the ON and OFF states for PD participants.
Demographics and baseline measures for all groups are reported in Table 1.

Table 1.	Healthy controls (n=29)			Depressed (n=34)			PD (n=31)			PD depressed (n=31)			p-value
Measure	N	Mean	Std. Dev.	N	Mean	Std. Dev.	N	Mean	Std. Dev.	N	Mean	Std. Dev.	
Age	29	69	9.5	34	64	7.4	31	70	6.9	31	68	6.6	**0.005**
Sex	29			34			31			31			
... Female	13	45%		20	59%		13	42%		16	52%		0.532
... Male	16	55%		14	41%		18	58%		15	48%		
Antidepressant use:	29			34			31			31			
... No	28	97%		11	32%		29	94%		18	58%		
... Yes	1	3%		23	68%		2	6%		13	42%		
BDI	29	6.7	4.6	34	23	8.9	31	10	5.3	31	20	7.3	
HAM-D	29	3.3	2.1	34	16	6.5	31	7	3.8	31	18	4.4	
AES-self	29	56	4.4	34	49	7.9	31	55	5.8	31	47	6.5	
AES-clin	29	57	4.3	34	45	7.7	31	56	5.9	31	45	6.5	
DARS	29	72	7.1	34	63	9.6	31	73	6.8	31	63	12	
WTAR age stand.	29	120	6	34	109	15	31	113	12	31	114	9.8	**0.002**
Dopamine state: ON			-				31	53%		31	53%		0.931
OFF							29	47%		29	47%		
LED			-				30	697	460	31	673	296	0.815
MDS-UPDRS III (ON)			-				31	33	13	31	39	19	0.146
MDS-UPDRS III change OFF vs ON			-				28	-7.8	6.3	29	-10	6.5	0.153
Minutes since last dose, ON			-				31	117	64	29	134	67	0.329

Effort-based decision-making task

Participants completed an effort-based decision-making task, the 'apple-gathering task', which has previously been used in patients with PD[20,23]. This paradigm was designed in Psychtoolbox (psychtoolbox.org) within MATLAB and administered on a laptop computer.

On each trial, participants were asked to either accept or reject offers of different levels of reward in return for exerting different levels of physical effort (grip force) (see Figure 1). The key outcome measure was willingness to accept or reject a challenge (the decision phase). Participants registered their responses using arrows on the keyboard (left for 'yes', right for 'no') and a handheld dynamometer (SS25LA, BIOPAC Systems), to capture effort exertion via grip force. Each participant's maximum voluntary contraction (MVC) was calculated as the greatest force exerted over three maximal contractions and was established for each testing session so that force levels were calibrated and thus normalised on an individual participant basis.

Each offer was presented on the screen as an apple tree (see Figure 1). The reward on offer for each trial was indicated by the number of apples on the tree (3, 6, 9 and 12 apples), while effort required was indicated by the height of a yellow line on the tree trunk. Effort levels corresponded to 20, 40, 60, and 80% of the participant's MVC. Participants were offered monetary rewards proportional to the total number of apples they collected. The four reward and four effort levels were orthogonally combined (to give 16 conditions) and presented in a pseudo-randomised order across five blocks, totalling 80 trials. All participants received the same offers presented in the same order.

Prior to starting the experiment, participants practised each effort level to familiarise themselves with the force required and completed a practice block consisting of four combinations of effort and reward.

Participants were instructed to weigh up the effort costs against the reward offered for each trial, and to decide 'whether it is worth it'. If they accepted an offer (by exerting a small squeeze on the dynamometer) they then had to squeeze to the required force and hold this for >1s before being rewarded with the apples. Prior to starting the experiment, participants practised each effort level to familiarise themselves with the force required and completed a practice block consisting of four combinations of effort and reward.

Figure 1. The **Apple Gathering Task (AGT).** In this task participants decide to accept or reject offers within which different levels of reward are available for different levels of physical effort (grip force) (A). The key outcome measures are the willingness to accept a challenge (the decision phase). Each participant's maximum voluntary contraction (MVC) is established so that force levels are calibrated on an individual basis. Participants are asked to squeeze the handles of the dynamometer as hard as they can with their right and left hands. Participants are instructed to gather as many apples as they choose to over the course of the experiment, knowing that the money they receive at the end depends on the total number of apples gathered. The image on screen displays the reward on offer (number of apples on a tree) and the force required to obtain that level of reward (height of the yellow line on the tree trunk). There are four different reward levels (3, 6, 9, 12) and four effort levels 20/40/60/80% MVC.

Model-agnostic analyses

Model-agnostic analyses were conducted in R. To account for the possibility that probabilistic discounting drives decision making in the task (i.e. participants not accepting higher effort offers due to physically being unable to exert the effort required, despite having passed the calibration phase of the task), we initially analysed the effect of success rate on offer acceptance. As success rates were negatively associated with acceptance rates, we covaried for success rate in all mixed models described below in sensitivity analyses.

Mixed-effects regressions of trial-by-trial choices

Case-control analysis

Given the hierarchical nature of our study, generalised logistic mixed effects models were used to model accept/reject responses. We included a random effect of subject and fixed effects of reward, effort and group. Modelling comparing group effects across all four groups included responses from PD participants when tested in the ON-dopamine state.

We included a random effect of subject and fixed effects of reward, effort, apathy status and dopamine state. A three-way interaction term between all fixed effects was modelled, as well as all two-way interactions and main effects.

Dopamine state analysis

Within-subjects modelling of the effect of dopamine state on task performance in PD patients also utilized a generalized logistic mixed effects model with a logistic link function for accept/reject responses. Modelling included a random effect of subject and fixed effects of reward, effort, dopamine medication state and depression group.

To test our predictions relating to dopamine medication withdrawal, which included only groups with Parkinson's disease, we used a generalized linear mixed effects model with a logistic link function to model accept/reject responses. We included a random effect of subject and fixed effects of reward, effort, dopamine medication state and depression group. A four-way interaction term between all fixed effects was modelled, as well as all three-way and two-way interactions and main effects.

Exploratory analysis using linear mixed effects modelling was also used to explore associations between depressive symptom severity, anhedonia and apathy and overall willingness to accept offers, and with effort and reward sensitivity, and how these symptoms interacted with dopamine medication state in PD patients.

Mixed model fit was tested using the Akaike information criterion (AIC) which penalises models for complexity, to counter over-fitting.

Hierarchical Bayesian computational modelling
To parse the relative contributions of different cognitive processes that influence decision making during the task, a hierarchical Bayesian computational model incorporating a logistic link function was constructed such that we could model decisions based on the effort and reward level of a given trial. This allowed comparison of competing hypotheses of reward and effort contributions to decision making, in addition to estimating parameters corresponding to reward and effort processing for each individual, enabling group comparison and to examine associations with symptom scores.

To reduce the risk of type-I error, all participants were fitted under the same group-level priors. All models were implemented using the probabilistic modelling language Stan and parameters were estimated using Hamiltonian Markov Chain Monte Carlo (MCMC) sampling using soft constraints on likely parameter prior distributions, assuming participants come from a single group-level distribution. Twenty MCMC chains were run, each having 5000 samples.

A variety of model iterations with varying complexity (for example, the addition quadratic terms for effort and reward parameters), were built to capture the contribution of various cognitive processes (supplemental Figure S2). Once all models were fitted to the data, model comparison was performed to select the winning model using difference in ELPD (Expected Log Pointwise Predictive Density); a measure of the difference in expected log likelihood of new data points under the different models. This quantifies the difference in how accurately models predict new data with the lowest score identifying the most parsimonious model.

For brevity, we only report the winning model in the main text (see supplement for other models), which was the simplest model comprising an effort sensitivity term (linear), reward sensitivity term (linear) and an accept bias term. The model works as follows on a given trial:

i. Effort sensitivity – effort level is transformed through a linear effort sensitivity parameter to yield a subjective value of effort (the more negative, the more effort sensitive):

$$eq.1: (\theta_E * Effort)$$

ii. Reward sensitivity – reward level is transformed through a linear reward sensitivity to yield a subjective value of the magnitude of reward such that a reward sensitivity <1 results in rewards being perceived as less rewarding than they truly are:

$$eq.2: (\theta_R * Reward)$$

iii. Subjective value: Reward and effort parameters are then combined to form the subjective value of the offer:

$$eq.3: (eq.1) + (eq.2)$$

iv. Accept bias: the subjective value of the offer is passed through an invert logit link function with a bias parameter for each participant which maps the subjective value of the offer to a probability of accepting the offer which shifts the curve by a constant. This term therefore represents the tendency of accepting an offer independent of reward or effort level (the higher the bias term, the more likely a participant to accept offers):

$$eq.4: invlogit(\theta_{bias} + eq.3)$$

The same winning model was used for modelling of dopamine state effects on decision making. To capture the within-subjects design, we modelled the natural pairings of each parameter across conditions (i.e. the reward sensitivity ON and OFF dopaminergic medication) by drawing them from multivariate, correlated distributions. This approach has recently been shown to improve parameter estimation by allowing for the pooling of data across conditions, leading to within-parameter shrinkage.[38]

Convergence checks were conducted by visualizing trace plots and computing R-hat statistics across MCMC chains. Posterior predictive checks were conducted to ensure model predictions could accurately retrieve behavioural patterns in the original dataset.

Results

Participant characteristics are presented in Table 1. The groups differed significantly on standardised WTAR (higher in healthy controls relative to all other groups) and age (lower in depressed relative to all other groups), and therefore these were included as covariates in all case-control models. Other than this, the groups did not differ significantly on any other variable including PD patient motor symptom severity, total daily levodopa equivalent dose (LED), minutes since last dose prior to tests or change in motor symptom score ON and OFF dopamine.

Figure 2. Empirical data showing a dissociation in acceptance between groups as effort, reward and symptom severity increased. A. Empirical data showing increase in acceptance as offer reward level increases and divergence in acceptance between groups. **B.** Empirical data showing reduction in acceptance as offer effort level increases and divergence in acceptance between groups. **C.** Change in each group acceptance as both reward and effort increases. **D.** Decrease in offer acceptance, irrespective of effort or reward, as anhedonia increases (lower DARS score).

As expected, across all groups acceptance rates on the AGT decreased significantly as effort levels increased (odds ratio (OR)=0.01, 95%CI(0.00-0.16), p<0.001), increased significantly as reward levels increased (OR= 3.98, 95%CI(2.57 to 6.17), p<0.001) and there was a significant reward-by-effort interaction (OR=0.37, 95%CI(0.21 to 0.66), p<0.001) (see Figure 2).

To examine whether effort-based decision making was influenced by success rate, especially on high-effort trials (which could potentially induce probabilistic discounting), we also analysed success rates during effort exertion (only on accepted trials). Success rates decreased significantly as effort level increased (odds ratio (OR)=0.00, 95%CI(0.00-0.01), p<0.001). Importantly, however, there was no significant effect of group on success rate, or interactions between group and effort level (effort-by-group interaction, healthy volunteers relative to: depressed, OR=0.2, 95%CI(0.00 to 33.9), p=0.5; PD, OR=0.03 95%CI(0.00 to

0.12.3), p=0.3; PD depressed, OR=1.85, 95%CI(0.02 to 158), p=0.8). Nonetheless, we included individual mean success rate at each effort level in all subsequent models as this slightly improved model fit (AIC with covarying for success rate vs without: 5346 vs 5354).

Depression in Parkinson's disease is associated with weakened influence of reward on decisions

Mixed effects modelling of trial-level choices

We first assessed the effects of depression and PD on choice by comparing group performance in the ON dopamine state. There was a significant main effect of group on proportion of offers accepted. Depressed PD patients accepted significantly fewer offers than all other groups (depressed PD relative to: healthy controls, OR=0.01, 95%CI(0.00 to 0.11), p<0.001; depressed, OR=0.11, 95%CI(0.02 to 0.61), p=0.012; PD, OR=0.07, 95%CI(0.01 to 0.42), p=0.003).

Logistic mixed-effects modelling examining how reward and effort levels altered decision making revealed markedly lower incentivisation by reward in depressed PD patients. The effect of reward on offer acceptance was significantly lower in each of the patient groups compared to healthy controls. However, depressed Parkinson's patients were less likely to accept offers as reward increased compared to all other groups (reward-by-group interaction, depressed PD relative to: healthy controls, OR=3.8, 95%CI(2.41 to 6.00), p<0.001; depressed, OR=2.24, 95%CI(1.71 to 2.94), p<0.001; PD, OR=2.03, 95%CI(1.55 to 2.67), p<0.001; Figure 2A).

The effort-by-group interaction also revealed that each of the patient groups accepted fewer offers, specifically at higher effort levels, compared to healthy controls (effort-by-group interaction, healthy volunteers relative to: depressed, OR=0.02, 95%CI(0.00 to 0.41), p=0.011; PD, OR=0.03 95%CI(0.00 to 0.61), p=0.023; PD depressed, OR=0.01, 95%CI(0.00 to 0.14), p<0.001). However there were no significant differences between the three patient groups.

Additionally, there was a significant three-way interaction between group, effort and reward. Depressed PD patients exhibited greater impairment in integration of reward and effort in decision making compared to all other groups (group-by-effort-by-reward interaction, PD depressed relative to: healthy controls, OR=0.25, 95%CI(0.14 to 0.46), p<0.001; depressed, OR = 0.44, 95%CI(0.30 to 0.66), p<0.001; PD, OR = 0.6, 95%CI(0.40 to 0.89), p=0.012).

To assess the influence of symptom severity, beyond the group differences described above, we modelled trial by trial acceptance, incorporating symptom scores (mean corrected) as fixed effects in separate models, effort and reward level, and their interactions, while co-varying for group. This analysis revealed that participants who were more anhedonic, depressed or apathetic accepted less offers, were less incentivized by higher reward levels (independent of group differences in symptoms, reward-by-symptom measure interaction: DARS, OR=1.03, 95%CI(1.02 to 1.04), p<0.001; BDI, OR=0.98, 95%CI(0.97 to 0.99), p<0.001; AES-self, OR=1.02, 95%CI(1.01 to 1.03), p<0.001) and were more deterred by higher effort levels (effort-by-symptom measure interaction: DARS,

OR=1.15, 95%CI(1.06 to 1.24), p<0.001; BDI, OR=0.91, 95%CI(0.83 to 0.99), p=0.028; AES-self, OR=1.12, 95%CI(1.02 to 1.24), p=0.02) (supplemental Figure S1). However, when including these continuous symptom scores in the same model, no pattern of trial-by-trial decision making dissociated motivational from mood symptoms.

Lack of willingness to exert effort in PD depression is driven by lower reward sensitivity

Figure 3. Depression in Parkinson's disease is driven by reduced reward sensitivity. A. Depressed Parkinson's patients exhibit significantly lower reward sensitivity than all other groups. **B.** Distribution of this difference in reward sensitivity and individual variation is shown in this group violin plot. **C.** Across groups the more the anhedonic (lower DARS score) or (**D.**) depressed (higher BDI score) participants were the lower their sensitivity to reward.

Computational modelling
As described in the methods, the best performing model was the simplest, incorporating: a linear reward parameter (reward sensitivity), a linear effort parameter (effort sensitivity) and an intercept parameter (accept bias), which accounts for the overall tendency to accept

offers. Posterior predictive checks demonstrated that the winning model predictions were qualitatively similar to the raw data, recovered the pattern of behaviour observed in the model-agnostic analysis and almost perfectly recovered individual differences in acceptance rates (supplemental Figure S2).

Modelling revealed a striking and specific difference between depressed PD patients relative to the other three groups in reward sensitivity (Figure 3). Depressed PD patients exhibited markedly lower reward sensitivity compared to all other groups (healthy controls: β=0.4, 95%CI(0.17 to 0.63), p<0.001; depressed: β=0.24, 95%CI(0.02 to 0.46), p=0.035; PD: β=0.45, 95%CI(0.23 to 0.67), p<0.001) (Figure 4). This suggests that during decision making depressed PD patients perceive potential rewards as less valuable. There were no significant differences between groups on accept bias and effort sensitivity.

In addition to the above group differences, more severe anhedonia (DARS: β=5.5, 95%CI(1.7 to 9.2), p=0.005) (Figure 4c), depression (BDI: β=-4.8, 95%CI(-8.2 to -1.3), p=0.007) (Figure 4d) and apathy (AES-self: β=5.1, 95%CI(2.1 to 8.2), p=0.001) symptoms were associated with lower reward sensitivity. However, when co-varying for group symptom severity, analyses were no longer significant, suggesting that this result is recapitulating group differences. Interestingly, however, when restricting this analysis to depressed participants (with and without PD) and covarying for group, anhedonia symptom severity narrowly missed significance (DARS: β=5.4, 95%CI(-0.41 to 11), p=0.068), suggesting specifically depressed patients with more severe anhedonia may subjectively perceive rewards as less valuable.

Dopamine treatment rescues reward sensitivity in Parkinson's disease but not Parkinson's depression

To determine the effect of dopamine mediation (ON vs OFF) on willingness to exert effort in PD, we used a within-subjects logistic mixed-effects model incorporating interaction terms between reward, effort, dopamine state and PD group. This analysis revealed a significant three-way interaction between reward, dopamine and PD group (OR= 1.69, 95%CI(0.33 to 0.86), p=0.009), which indicated a dissociation in dopamine-dependent incentivisation by rewards between PD groups with and without depression (supplemental Figure S3). The equivalent three-way interaction with effort (OR= 0.78, 95%CI(0.02 to 30.4), p=0.9) and the dopamine-by-PD group interaction were both non-significant (OR= 5.58, 95%CI(0.56 to 55.4), p=0.14).

To help parse the factors driving this interaction, we performed within-subjects hierarchical Bayesian modelling, using the same winning model. This analysis revealed a robust effect of dopamine on reward sensitivity in PD patients without depression, but this effect was not present in the depressed PD group (PD group-by-dopamine state interaction: β=-0.27, 95%CI(-0.42 to -0.11), p<0.001) (see Figure 4) (Figure 4). In other words, dopamine treatment rescues reward sensitivity in PD patients (β=0.29, 95%CI(0.19 to 0.39), p<0.001), but this effect of treatment is not present in PD patients with depression (β=0.03, 95%CI(-0.09 to 0.15), p=0.7).

Figure 4. Dopamine treatment rescues reward sensitivity in Parkinson's disease but not Parkinson's depression. Across all PD patients being ON dopamine increased reward sensitivity (**A** & **B**, purple lines represent individuals reward sensitivity change when ON and OFF dopamine). However, there was a dissociation between groups in dopamine-dependent incentivisation by rewards (**C** & **D)** where depressed PD patient reward sensitivity did not increase when ON dopamine compared OFF.

Supporting this finding, analysis of the interaction between dopamine state and symptom severity on reward sensitivity revealed that patients with more severe anhedonia (DARS: β=0.01, 95%CI(0.00 to 0.02), p=0.031) and depressive symptoms (BDI: β=-0.01, 95%CI(-0.02 to 0.00), p=0.029) had a lower response to dopaminergic medication, even after co-varying for group.

Similar to the above model-agnostic results, there was no main effect of dopaminergic medication on effort sensitivity (β=0.46, 95%CI(-0.63 to 1.6), p=0.4) or interaction with group (β=1, 95%CI(-0.50 to 2.6), p=0.2). However, across both PD groups a significant

reduction in accept bias when ON dopamine was found (main effect of dopamine medication: β=-0.92, 95%CI(-1.5 to -0.31), p=0.004), suggesting that dopaminergic treatment also reduces the likelihood of accepting offers in PD irrespective of potential rewards or effort costs.

Discussion

This study demonstrates that depression in PD is associated with disrupted effort-based decision-making. Specifically, this effect is driven by reduced incentivisation by reward, rather than increased sensitivity to effort costs. Although dopamine treatment also impacts effort-based decision-making and increases reward sensitivity in PD, reward sensitivity in depressed PD patients is unresponsive to dopaminergic therapies. Our findings present a clear plausible mechanism for the prominent motivational deficits and lack of interest in pleasurable activities that characterises depression in PD. The lack of response to dopaminergic medication may also explain why patients with depression exhibit a more persistent state of amotivation and depressed mood than the fluctuations in these symptoms described by PD patients without clinically significant depression who may have treatment responsive reward sensitivity deficits.[39]

Reward related signalling is crucial for goal-directed behaviour and disruption to this process has been associated with 'decisional anhedonia', where potential actions appear less rewarding leading to a cycle of amotivation, and loss of expected pleasure or reward from future actions.[40] Impairment in reward valuation has been reported in depression without PD, although results have been inconsistent and a previous study using the same task did not find significant changes in reward sensitivity compared to healthy controls. In contrast, apathy in PD has been consistently associated with disrupted valuation of rewards, specifically low reward options.[20,23,41] However, dopamine's effect on effort-based decision making was the same in both apathetic and non-apathetic PD patients, increasing sensitivity to reward particularly for high effort options.[20] In contrast our finding that depressed PD patients demonstrate a dopamine non-responsive reward sensitivity deficit, indicates a distinct mechanism underlying the effect of dopamine on depression and apathy in PD.

Optogenetic animal studies and human fMRI studies have identified a convergent network of brain regions involved in signalling reward valuation and effort costs, including the ventral striatum, anterior cingulate cortex (ACC) and orbitofrontal cortex (OFC).[15] For example, optogenetic stimulation of dopaminergic projections from the ventral tegmental area increases reward seeking and striatal activity, whereas stimulation of the OFC reduces striatal response and reward seeking.[42] In PD patients, reduced functional connectivity and striatal neurodegeneration precede the emergence of motivational symptoms.[16,17] This suggests that disruption to frontostriatal circuit synchrony may impair reward valuation and lead to the emergence of motivational and mood symptoms. Different subregions of the ventral striatum have been shown to have dissociable contributions to the motivational versus hedonic components of the affective processing of reward.[43] Consequently, depression in PD

may develop due to a pattern of neurodegeneration that disrupts specific striatal subregions disrupting specific frontostriatal circuits which play a crucial role in reward valuation.

The mesolimbic dopamine system has consistently been thought of as a modulator of reward valuation.[24,44] Several studies have shown a distinction between tonic dopamine signals, which encode reward valuation and effort, and phasic dopamine signals which encode learning.[45–48] However, the lack of response of reward sensitivity to dopamine in PD depression poses the question; if not dopamine, then what? Neuromodulators including serotonin and noradrenaline have overlapping functions in reward processing and are co-released with dopamine.[49] Neurodegeneration of the locus coeruleus, the primary site of noradrenaline synthesis in the brain, occur early in the condition and has been associated with apathy and depression in PD.[50,51] Though noradrenergic function has been predominantly implicated in response vigour and exploratory behaviour, recent studies have shown that pharmacological blockade of noradrenaline leads to a reduction in the use of reward/value information.[52] Serotenergic dysfunction occurs early in PD[53] and has been associated with depression[54], and proposed as a key modulator of reward processing in the brain. In primate studies neuronal recordings from the dorsal raphe nucleus (DRN, one of the main sources of serotonergic neurons) found that firing scaled with the size of prospective reward,[55] while dietary depletion of serotonin in humans has shown that serotonin selectively modulates reward value during a choice task.[56] Our findings do not rule out a role for the dopaminergic system in the aetiology of depression in PD, but suggest that other neuromodulators such as noradrenaline and serotonin, and the interactions between them that mediate reward sensitivity, should be the focus of future studies and target of novel pharmacological treatment strategies.

Reward sensitivity may be a promising cognitive treatment target for brain stimulation therapies. Recent research has indicated that there are dissociable neural signatures of reward and effort in the brain, with beta oscillations in the basal ganglia tracking subjective effort on a single trial basis and PFC theta oscillations signalling previous trial reward.[57] The same study goes on to show that deep brain stimulation of the PFC increases reward sensitivity in PD patients,[57] building on existing evidence that stimulation of this region can selectively modulate willingness to exert effort for reward.[58] Concurrent DBS targeting of the PFC may be a promising intervention for PD patients who are candidates for DBS therapy for motor symptoms and experience co-morbid treatment resistant depression. However, the recent development of non-invasive neuromodulation using focused ultrasound also enables the potential for targeting deeper brain structure implicated in reward processing and depression such as the ventral striatum in future trials.[59,60]

Limitations
It remains possible that participants were receiving sub or supratherapeutic dopamine doses that impacted task performance and moderating group differences. However, this is unlikely given the robust group effects, and there were no significant differences in total dopamine dose, disease severity, delay in dopamine, or change in motor symptoms ON and OFF dopamine between groups.
Most participants in both depressed groups were using antidepressants, predominantly selective serotonin reuptake inhibitors (SSRIs) that may have affected task performance. A previous study in healthy participants showed that SSRIs can modulate effort-based decision making reducing effort sensitivity.[61] However, the same study showed no clear effect on reward sensitivity,[61] and the majority of trials of SSRIs have shown no significant therapeutic effect on

motivational symptoms.[15] We also found clear differences in in reward sensitivity between depressed and PD depressed groups, suggesting that antidepressant use was not a key moderator of task performance.

Finally, there is the possibility that a confounding factor influenced depressed PD patient performance on the task. As described above we analysed the effect of success during effort exertion to check that temporal discounting did not impact offer acceptance, and accounted for this in our modelling, though there were no significant group differences. Reduced concentration/attention, a common symptom in depression, could have impacted task performance. However, we showed specific rather than global changes in decision making, and all groups modulated effort output appropriately.

Conclusion

This is the first study to investigate the effects of dopamine and depression on effort-based decision-making in PD. We demonstrate that depression in PD is driven by reduced reward sensitivity that is unresponsive to dopamine. This suggests that depression and disruption to effort-based decision-making are not purely related to mesolimbic dopamine function, and other neuromodulatory pathways are likely involved. Our findings indicate that reduced reward sensitivity is a key mechanism and a promising cognitive treatment target for depression in PD that requires non-dopaminergic novel therapies.

Competing interests

There are no competing interests for authors to disclose.

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Supplementary material

Supplemental figure S1. Model predicted plots which shows that participants who were more anhedonic (lower DARS score) or depressed (higher BDI score) were less incentivized by higher rewards to accept an offer (**A** & **B**) and more deterred by higher effort levels.

Supplemental figure S2. A. Model comparison using difference in ELPD (Expected Log Pointwise Predictive Density). ELPD measures the expected log likelihood of new data points under the model, the model with the higher ELPD is more likely to predict new data accurately. **B.** Posterior predictive check plot of empirical mean individual accept rate and predicted individual mean accept rate showing almost perfect recovery of individual differences in acceptance rates. **C** & **D**. Change in each group acceptance as both reward and effort increases seen in empirical (**C**) and model predicted data (**D**), demonstrating qualitatively similar results.

Supplemental figure S3. A. Empirical data showing mean change in acceptance ON and OFF dopamine as reward level and (**B.**) effort level increases. **C** & **D.** Accept rate change ON vs OFF dopamine as both reward and effort increases for (**C**) PD and (**D**) PD depressed groups.

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