Model-based deconvolution of a force signal to estimate motor unit

twitch parameters under low, moderate and high force isometric

contractions

Short title: Model-based deconvolution of force to estimate motor unit twitches

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Abstract

Muscle force generation and human movement are organised by the central nervous system and executed by the peripheral nervous system and the muscle fibres through molecular and electrical mechanisms. Over the last half-century, attempts have been made to elucidate these mechanisms in vivo, primarily focusing on the motor unit (MU) activity because of its role as the smallest voluntarily contractible unit. Although it is firmly established that the nervous system controls muscle force by modulating MU activity, it is yet possible to distinguish between the activities of slow- and fast-twitch MUs non-invasively, which is important for rehabilitation and diagnostic purposes. Although different methods exist to extract MU twitch parameters from a force signal, no method can accurately identify a single MU twitch given a single MU spike train. We addressed this problem by developing a model-based deconvolution method. We evaluated the method using a MU-based recruitment model under isometric contractions and tested it on experimental data. We found that the deconvolution method can provide non-biased average twitch parameter estimates with low variance for the latest recruited MUs, irrespective of contraction level. It can estimate average twitch parameters when the underlying MUs comprise unequal successive twitch profiles, the force signal has lower signal-to-noise ratios, or when the spike train includes missed firings at the cost of slightly increased bias or variance. Finally, the method provides twitch parameter estimates that align with the expected MU recruitment characteristics in experimental conditions. To conclude, the deconvolution method may be used to study slow and fast MUs for rehabilitation and neuromuscular diagnostics.

Author Summary

To generate force voluntarily with a specific muscle, the brain plans and sends signals through the spinal cord via motor neurons, each of which communicates with a set of muscle fibres. Together, these muscle fibres and the motor neuron are called a motor unit. In the literature, the neural signals have received much attention, whereas the mechanical force-generating muscle fibres have received much less due to the limitations of current methods. By extracting the mechanical characteristics of these muscle fibres connected to a specific motor neuron type in vivo, one can use this information for rehabilitation and neuromuscular diagnostics of humans. Here, we proposed a method that can accurately estimate the force profile from each motor unit during low to high contraction levels. This method can be used for rehabilitation and neuromuscular diagnostics purposes.

Introduction

Muscle force generation and human movement are organised by the central nervous system and executed by the peripheral nervous system and the muscle fibres through molecular and electrical mechanisms. Over the last half-century, attempts have been made to elucidate these mechanisms in animals and humans in vivo, primarily focusing on the motor unit (MU) activity because of its role as the smallest voluntarily contractible unit, each innervated by a single motor neuron. Although it is firmly established that the nervous system controls muscle force by modulating MU activity (1), it is yet possible to distinguish between the activities of slow- and fast-twitch MUs non-invasively in humans (2). Interestingly, the MU twitches' contractile features, such as contraction time and maximal twitch amplitude, seem to be a useful diagnostic marker, as shown in a mouse model of amyotrophic lateral sclerosis due to the loss of fast-fatigable MUs (3). If we could extract MU twitch properties from slow and fast twitch MUs non-invasively in humans, it can be used for diagnostic purposes.

Methodologically, the study of MU twitches mostly relies on trains of *electrical* or *voluntary*-generated stimulus and directly recording the generated force pulling on the tendon with a force transducer. Given the recorded force signal of the partially fused tetanus, a computational method extracts the MU twitch parameters describing the contractile properties of each MU (4). Although there are different computational methods for this purpose in the literature, they are all subject to various limitations, which will be presented next.

Spike-triggered averaging (STA) is the most well-known computational method for extracting twitch parameter estimates for an average twitch. This method uses the time instants of the stimulus as triggers in the muscle force signal within a pre-defined window length and averages all the triggered windowed sub-signals. This method has been used in human studies, e.g., using

intraneural motor-axon electrostimulation to obtain the stimulus used for averaging (5,6) and

voluntary contractions using discharge times from high-density surface EMG (7) or

intramuscular EMG (8–11).

Although STA has been widely used in the literature, it is well-known that it may provide biased

twitch parameter estimates (12–14). The main reason for the resulting biasedness is that the

time between two stimuli (inter-spike interval) is commonly 65-125 ms (8-15 Hz firing rate),

which may be shorter than the contraction times that can be as long as 150 ms (15,16) and

certainly shorter than the duration of the twitch (17). The partial fusion will lead to biased

amplitude estimates as the triggers will capture the subtle oscillations of the partially fused

tetanus (18).

A method overcoming such biases of the STA method is a model-based peel-off method

(19,20). The method uses a parametrised twitch model fitted to the initial twitch in the force

signal before subtraction, and the next twitch is being fitted and subtracted, etc. In this way, the

method can correctly identify the twitch amplitudes, contraction times, and other twitch

parameters in tetanic force signals (19,20) and tetanic displacement signals from ultrasound

(21). This method can identify unequal successive twitch shapes, i.e., a twitch profile shape

variation within the same MU, an important feature in force generation (22). On the other hand,

if the signal-to-noise ratio is low, there may be a risk of error propagation if the preceding

twitches are poorly estimated, and the error remains when estimating the consecutive

twitch(es). Moreover, this method works only when a single MU is activated, likely only in

cases stimulating a single axon in a specific rat model (23) or humans using microelectrodes

(5). Although it is possible to electrically stimulate multiple axons simultaneously, even with

irregular time intervals, to mimic the characteristics of natural contractions (24), this method is

not feasible for signals recorded under voluntary contractions when a pool of MUs are co-

active.

Due to the various limitations of the previous methods, a model-based deconvolution of the

muscle force signal in the time domain has been proposed (25). This model consists of a

parametrised twitch model and an optimisation algorithm to estimate the MU twitch parameters

for an average twitch by numerically solving a least mean square problem. In contrast to STA

and the model-based peel-off method, this method requires *multiple stimuli as input*, such as

spike trains from multiple MUs, resulting in the method's output being parameters for *multiple*

average twitches. Although this method fits well with the developments of decomposition of

high-density surface EMG, which can decode the EMG signals into multiple MU spike trains

(26), the method breaks down for a single MU spike train input. In some situations, only a

single stimulus train (e.g., MU spike train from intramuscular EMG or electrical stimulation)

is accessible, and it should suffice to estimate the parameters of an average twitch. Also, the

method is limited to low contraction levels.

If we could develop a model-based deconvolution method that can take one stimulus input and

provide accurate MU twitch parameters for a single average twitch, this method may replace

the widely known STA method and not be dependent on having multiple MU spike trains for

MU twitch parameter estimation. Moreover, since high-threshold MUs are expected to

contribute the most to the force signal (27), it should be possible to extract these twitches

because of the relative amplitude differences between high-threshold and low-threshold MUs.

In this study, we aimed to develop a model-based deconvolution method to deconvolve the

force-based unfused tetanus from an isometric voluntary contraction that can accurately

estimate the MU twitch parameters for a single average twitch based on a single MU spike train.

Besides evaluating the method using extensive simulations based on a recruitment and rate

coding model (27) at various levels of synaptic input (from 2.5% to 70% of maximum synaptic

input), we also compared it against the STA method. We further evaluated the effect of varying

the twitch parameters within the same MU, the signal-to-noise levels of the force signal (from

20 dB to 0 dB) and the number of missed spikes in the spike train (from 0% to 5%). Finally,

we tested the model-based deconvolution and STA methods on experimental recordings of the

tibialis anterior muscle from 10% to 70% of the maximum voluntary isometric force to evaluate

the methods' feasibility based on the expected twitch characteristics.

Methods

Theory

134   The force generated by a muscle can be described as a sum of forces generated by a pool of

135   MUs, where each MU comprises a train of firings or spikes (i.e., a spike train) and a twitch

136   occurring after each spike (28). These spike-induced twitch profiles may vary across and within

137   a MU (22). The generated force $Y(t), t = [0, T]$ during an isometric contraction can be

138   described by the following model:

$$Y(t) = \sum_{i=1}^{k} \sum_{j=1}^{n_i} h_{i,j}(t - t_{i,j}) + \varepsilon(t), \tag{1}$$

140   where k is the number of active MUs, n_i is the number of firings for the ith MU, $i = 1, \ldots, k$,

141     $h_{i,j}(t - t_{i,j})$ is the MU twitch response for the jth firing of the ith MU occurring at time instant

142     $t_{i,j}$, and $\varepsilon(t)$ is additive noise. The spike train for the ith MU, containing zeros and ones, can

143   be described as:

$$s_i(t) = \sum_{j=1}^{n_i} \delta(t - t_{i,j}), \qquad (2)$$

where δ is the Dirac Delta function.

Given a force signal, and $s_i(t)$, obtained from electrostimulation or estimated from EMG, the

goal is to estimate the MU twitches to obtain the contractile characteristics of a MU. However,

it is not feasible to estimate all the MU twitch profiles for a given MU i (i.e., $h_{i,j}$, $\forall j$ for a fixed

i) unless only one active MU exists, such as in studies stimulating single axons in a rat model

(23). Therefore, to obtain the contractile characteristics of a MU within a pool of active MUs,

one must estimate a representative MU twitch, i.e., simplifying the model in Equation (1) by

assuming the MU twitch responses to be identical within each MU, i.e., $h_{i,j}(t) = h_i(t)$.

One alternative to a representative MU twitch is the average twitch. Replacing the varying

twitch profiles with an average twitch (Fig. 1A) still captures the dynamics of the original force

signal, although they are not identical (Fig. 1B). However, as stressed in numerous studies, STA

leads to biased estimates of the average twitch (12–14). Instead, we implemented a model-based

deconvolution method to provide unbiased estimates of a representative MU twitch.

Fig 1. *The difference in tetanic force using unequal successive MU twitch profiles and an average twitch profile*

*using simulations. (**A**) Illustration of the varying MU twitch profiles (grey) and the average MU twitch profile*

*(black). (**B**) Replacing the unequal successive twitch profiles with an average twitch (from A), the tetanic force*

(black) still captures the dynamics of the original force signal (grey), although they are not identical.

Model-based deconvolution method

Inspired by the previous work of Negro and Orizio, who proposed a model-based deconvolution

method with a *multi*-spike-train-input with a *multi*-twitch-parameter-output for low force levels

(25), we implemented a model-based deconvolution method with a *single*-spike-train-input

with a *single*-twitch-parameter-output. The method is based on using 1) an existing twitch

model (20,29), 2) a high-pass filter, and 3) a particle swarm solver (30).

The twitch model has five parameters $(T_{imp}, T_{lead}, T_c, T_{hr}, F_{max})$ corresponding to the time

instant of the impulse (firing or spike), the time between spike and force onset, contraction time,

half-relaxation time, and maximal twitch amplitude. Given its boundary conditions (Fig. 2A);

the twitch for the *i*th MU can be described by the following equation (20):

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$$h_i\left(t; T_{imp}, T_{lead}, T_c, T_{hr}, F_{max}\right) = p\tau^m e^{-k\tau}, \tag{3}$$

where $\tau = t - T_{imp} - T_{lead}$, $p = F_{max}e^{-kT_c(\ln T_c - 1)}$, $m = kT_c$, and $k = \dfrac{\ln 2}{T_{hr} - T_c - T_c \ln\left(\frac{T_{hr}}{T_c}\right)}$. The

time instants of the impulses (spike train) are usually assumed to be known through

electrostimulation or estimated from EMG signal(s).

Fig 2. *(A) The twitch model has five parameters ($T_{imp}, T_{lead}, T_c, T_{hr}, F_{max}$) corresponding to the time instant of*

the impulse (firing or spike), the time between spike and force onset, contraction time, half-relaxation time, and

maximal twitch amplitude. The time instant is zero in the figure. (B) The simulated motor unit (MU) spike trains

and the simulated twitch profiles in (A) were used to obtain a tetanic force signal. (C) Integrating the twitch

profiles over each MU spike train results in the simulated tetanic force signal (blue), a sum of forces generated by

a pool of MUs. Given this tetanic force signal and a single MU spike train (B-C), estimating a MU twitch

accurately using the existing model-based deconvolution method is difficult (25). The reason is that the tetanic

signal of a single MU is much smaller than the (total) tetanic force signal, requiring an additional bias parameter

intended to explain the remaining MU activities, and there are substantial amplitude modulations, making the task

for the optimisation algorithm very complicated and easily converging in local minima. (D) We used a high pass

filter to make the tetanic signal oscillate around zero and have less amplitude modulation, which makes the task

easier for the optimisation algorithm to estimate the twitch parameters for a single MU.

The sum of twitch profiles over each MU spike train (Fig. 2B) results in the tetanic force signal

(Fig. 2C, blue line), which is a sum of forces generated by a pool of MUs. Given this tetanic

force signal and a *single* MU spike train (Fig. 2B-C), it is difficult to estimate a MU twitch

accurately using the existing model-based deconvolution method (25). The reason is that the

tetanic signal of a single MU is much smaller in amplitude than the (total) tetanic force signal,

requiring an additional bias parameter intended to explain the remaining MU activities, making

the task for the solver very challenging and easily converging in local minima. To overcome

this problem, we used a high-pass filter to make the tetanic signal oscillate around zero (Fig.

2D). Empirically, we found that a 4 Hz and 3rd order high-pass Butterworth zero-phase filter

provided the least biased and most stable performance for various simulation parameters (Fig.

S1, Supporting Information). We also tested the effect of a low-pass filter, and we did not low-

pass the signals in this work because it resulted in the least variance (Fig. S2, Supporting

Information). Note that this may have to be considered on a case-by-case basis, depending on

the noise level of the force signal.

The next step was to estimate the twitch parameters for a single MU (average) twitch based on

the twitch model and the high-pass filter. We considered the following objective function to

estimate the twitch parameters for the *i*th MU:

$$\hat{\theta}_i = \arg\min_{\theta_i} \left\| Y^{filt}(t) - \hat{Y}_i^{filt}(t) \right\|_2^2, \tag{4}$$

where $\theta_i = (T_{lead}, T_c, T_{hr}, F_{max})$, $Y^{filt}(t)$ denote the high-pass filtered tetanic signal described

in Equation (1), and $\hat{Y}_i^{filt}(t) = h_i(t; \hat{\theta}_i) * s_i(t)$ denote the high-pass filtered tetanic signal for

the *i*th MU.

To estimate $\theta_i = (T_{lead}, T_c, T_{hr}, F_{max})$ based on the objective function in Equation (4), T_{hr} was

set to be a numerical ratio applied to the T_c value. This numerical ratio approach has been used

in previous studies, e.g., $T_{hr} = \frac{5}{3} T_c$ (25). We used a hybrid solver comprising a particle swarm

solver (30), with a swarm size of 50, followed by a pattern search. The bounds of the parameters

were set to be $0 \leq T_{lead} \leq 20$ ms, $20 \leq T_c \leq 180$ ms, $4 \leq 3 \times T_{hr}/T_c \leq 6$, and $0.5 < F_{max} <$

150 a.u. Since this study considered simulations to evaluate the method, we set the twitch

amplitudes to be arbitrary units, which must be adapted to the scale of the experimental signals

(see below).

Spike-triggered averaging (STA) method

To compare the twitch parameter estimates from the model-based deconvolution method, we

estimated the parameters using the STA method, i.e., taking the average of 200 ms windows

for each MU spike as a trigger, resulting in a 200 ms STA twitch. Although it is well known

that it may provide biased twitch parameter estimates (12–14), it has been widely used in the

literature and still is considered the state-of-the-art method for a single MU spike train input.

We estimated T_c by finding the time instant of the maximal amplitude of the STA twitch, and

we estimated F_{max} by taking the difference between the maximum and minimum values of the

STA twitch. The partial fusion will lead to biased amplitude estimates as the triggers will

capture the subtle oscillations of the partially fused tetanus (18).

Force simulations using a recruitment and rate coding model

To evaluate the performance of the model-based deconvolution and STA methods, we used a

motor neuron-driven model with a recruitment and rate coding organisation (27) with a

modified twitch response model (31). The simulations comprised $n = 200$ motor neurons

where the time of the ith motor neuron's jth spike was modelled as:

$$t_{i,j} = \max\left\{\frac{1}{[E(t) - RTE_i] + MFR}, \frac{1}{PFR_i}\right\} + t_{i,j-1}, E(t) \geq RTE_i, \qquad (5)$$

where $E(t)$ is the excitatory drive representing the effective synaptic current at time t, RTE_i is

the ith motor neuron's recruitment threshold excitation (RTE), MFR is the minimum firing rate

once a motoneuron was recruited (set to be 8 Hz), $PFR_i = PFR_1 - PFRD\frac{RTE_i}{RTE_n}$ is the ith motor

neuron's maximal firing rate, which for the first motor neuron was set to be $PFR_1 = 35$ Hz.

The difference in peak firing rates between the 1st and 200th recruited motor neuron was

$PFRD = 10$ Hz, as described in the original paper (27). RTE for the ith motor neuron was

defined as $RTE_i = \exp\left\{\frac{\ln(30)\cdot i}{n}\right\}$, resulting in a range of recruitment threshold values (from 1 to

30). We imposed inter-spike interval (ISI) variability onto the model by adding a sample from

a zero-mean normal distribution with a coefficient of variation equal to 15% for each spike.

The excitatory drive function $E(t)$ was set to be a 60-s-long trapezoid function, i.e., a linear

increase for the first 5 s from 0% to either 2.5, 30, or 70% of the maximum excitatory drive,

and then a stable level of force for 50 s, and a linear 5 s decrease down to 0% (Fig. 3A). In Fig.

3, we illustrate the firing rate as a function of the excitatory drive (Fig. 3B).

Fig 3. *Motor unit (MU) recruitment model. (A) An example of the spike trains of recruited MUs given an excitatory drive function with 5% of the maximum excitatory drive. (B) The firing rate was set based on an excitatory drive function with an 8 Hz firing rate once any MU is recruited, and the maximum firing rate differs between MUs, with 35 Hz for the first and 25 Hz for the last (200th).*

The force generated was achieved by summating a twitch profile for each spike and each MU as described in Equation 1. As described in a previous paper (31), the twitch profile parameters were generated orderly, representing slow and fast units. For instance, there was a 100-fold difference in twitch amplitude (F_{max}) between the first and last MU in the pool (27). Therefore, the maximal twitch force for the ith MU was generated based on $F_{max}^i = \exp\left\{\frac{\ln(100) \cdot i}{n}\right\}$, resulting in values from 1 to 100 a.u. (Fig. 4A). Similarly, the contraction time (T_c) for each MU was generated based on an inverse power function depending on its maximal twitch force where we considered a 5-fold range in contraction time with the maximal contraction time being 150 ms (15,16) for the first recruited MU (Fig. 4A). Therefore, the contraction time for the ith MU was $T_c^i = 150\left(\frac{1}{F_{max}^i}\right)^{\frac{1}{2.861353}}$. Similarly, the half relaxation time for the ith MU was $T_{hr}^i = 250\left(\frac{1}{F_{max}^i}\right)^{\frac{1}{2.861353}}$ (Fig. 4A). This procedure resulted in one twitch profile for each MU having various shapes (Fig. 4B), i.e., equal successive twitch profiles within each MU.

Fig 4. *The twitch profile shape for a motor unit (MU) was generated based on three parameters: the contraction time (Tc), the half-relaxation time, and the maximum twitch force (Fmax). (**A**) Inverse power functions with ranges of values to mimic slow and fast MUs were used to generate the twitch parameters. (**B**) Illustration of the twitch profiles for the whole MU pool where the first recruited MUs had smaller twitch forces and longer contraction times than the latest recruited.*

In physiological conditions, unequal successive twitch profiles better represent experimental data (22,31). Therefore, we also considered a simulation case with unequal successive twitch profiles within each MU (31) where the ith MU's jth spike was randomly generated based on drawing values from $F_{max}^{i,j} \sim \text{Uniform}\{0.8 \cdot F_{max}^i; 1.2 \cdot F_{max}^i\}$, $T_c^{i,j} \sim \text{Uniform}\{0.8 \cdot T_c^i; 1.2 \cdot T_c^i\}$, and $T_{hr}^{i,j} \sim \text{Uniform}\{0.8 \cdot T_{hr}^i; 1.2 \cdot T_{hr}^i\}$.

Throughout all these scenarios, we randomly generated the spike-to-MU-twitch onset: $T_{lead} \sim \text{Uniform}(0,15)$ ms. Finally, normally distributed white noise was added so that the signal-to-noise ratio was 20 dB. The sample rate was 1 kHz. Each case was repeated 20 times to increase the number of MU twitch parameter comparisons (ground truth vs estimated) for statistical means.

Experimental data

To test and evaluate the feasibility of model-based deconvolution and STA methods for experimental recordings, a publicly available dataset from another study was included (32). The included data comprised eight subjects (27 ± 3 years old) with no history of lower limb injury or leg pain, performing isometric ankle dorsiflexions. EMG signals were recorded from the tibialis anterior muscle covered using four arrays of 64 surface electrodes (GR04MM1305, 13x5 gold-coated electrodes, with one absent, and a 4 mm inter-electrode distance; OT Bioelettronica, Italy) while simultaneously recording the generated force in an ankle dynamometer (OT Bioelettronica, Turin, Italy) with 60-s trapezoid curves as biofeedback. Before placing the electrodes, the skin was shaved and cleaned, and an adhesive foam and conductive paste were used to provide good skin-electrode contact. Reference electrodes were placed around the ankle. The data was sampled in monopolar derivation with 2048 Hz, amplified (x150), 10-500 Hz band-pass filtered, and digitised with a 16-bit resolution using the Quattrocento system (OT Bioelettronica, Turin, Italy). After performing two maximal voluntary contractions (MVC) the session consisted of eight isometric contractions performed at 10% to 80% of the MVC with 10% increments in a randomised order. After data collection, the signals were decomposed using a convolutive blind source separation method to identify MU spike trains, which were edited to improve accuracy. The details of the methodology are presented in the paper, providing the dataset (32).

Note that the publicly available data also included isometric knee extensions using the vastus lateralis, but we decided not to include these because the force recordings were not saved similarly to the tibialis anterior recordings, and they were of lower quality. After the initial inspection, three of the eight subjects from the tibialis anterior data had the same issue as in the vastus lateralis data, leading to omitting these three subjects. We omitted the 80% MVC

recordings because they had fewer or no MUs. Finally, we only used data from one of the four

grids based on the one with the most identified MUs because of the redundant information in

the other grids and to limit the processing time.

Statistical analysis

We tested whether the difference between the ground truth and estimated twitch parameters for

each case, for each method described in the previous sections, significantly differed from zero

with the nonparametric Sign Test. We also tested whether there was any difference in variation

when the force signal had a lower signal-to-noise ratio (20 dB to 0 dB) and when there were

missed spikes (0% to 5%), using the nonparametric Ansari-Bradley Test (after removing the

median from each sample). We considered a significance level of 0.05.

Results

For the equal successive twitch profile evaluation, the proposed model-based deconvolution

method provided unbiased and least variance for the contraction time (T_c), the half relaxation

time (T_{hr}), and the maximal twitch amplitude (F_{max}) parameters of the latest recruited MUs at

2.5%, 30%, and 70% excitation maximum (Fig. 5B-D; Table S1, Supporting Information).

Moreover, we found that the spike-to-force-onset (T_{lead}) estimate had a high variance

irrespective of the recruitment threshold (Fig. 5A), suggesting that it is better to fix this

parameter before estimation in practice.

The STA method provided mostly biased twitch parameter estimates irrespective of recruitment

threshold or excitatory drive function (Fig. 5E-F; Table S2, Supporting Information). Although

the STA method provides fairly accurate maximal twitch amplitude (F_{max}) estimates for the

very latest recruited MUs (Fig. 5F), likely due to the lower firing rates and contraction times of

these MUs, the model-based deconvolution method can estimate the twitch parameters of a

larger MU pool than the STA method with the same or better precision (Fig. 5D; Tables S1-S2,

Supporting Information).

When the force signal has a lower signal-to-noise ratio (from 20 dB to 0 dB), the model-based

deconvolution method provides estimates with a higher variation ($p < 0.001$), although still

unbiased ($p > 0.05$; Fig. S3, Supporting Information). Note that this was without low pass

filtering the force signal. If the deconvolution method only uses 95% of the spikes (5% missed

spikes), the estimate variation is the same, but there is an increased underestimation for the

higher recruitment thresholds ($p < 0.001$; Fig. S4, Supporting Information).

Fig 5. *Twitch parameter estimation in the equal successive twitch profile case. (A) The spike-to-force-onset (Tlead) estimates using the model-based deconvolution method led to high variance irrespective of the recruitment threshold. (B) On the other hand, the half-relaxation time (Thr) for the latest recruited MUs at various excitatory drive functions could be reliably estimated with no bias and low variance. (C) The estimated contraction time (Tc) was very similar to the Thr shown in (B). (D) Similar to Tc and Thr, the maximal twitch amplitude (Fmax) could be reliably estimated for the latest recruited MUs. (E) The STA method provided biased contraction times. The variance differed depending on excitatory drive function and recruitment threshold. (F) Although the STA method provided relatively low variance in the Fmax estimates, they were, in most cases, biased in a non-linear way.*

However, it provides accurate Fmax estimates of the very latest recruited MUs, likely due to the low firing rates

and lower contraction times of these MUs.

In physiological conditions, unequal successive twitch profiles better represent experimental

signals on MU level (22,31). Therefore, we also considered a simulation case with unequal

successive twitch profiles within each MU. We found that the model-based deconvolution

provided similar results to the equal successive twitch profile case with increased variance for

the twitch parameters of the latest recruited MUs and a slight offset from the baseline (Fig. 5C-

D vs. Fig. 6A-B). The STA method provided biased twitch parameter estimates where the

contraction times had large variations (Fig. 6C-D).

Fig 6. *Twitch parameter estimation in the unequal successive twitch profile case. (**A**) The model-based deconvolution provided similar results to the equal successive twitch profile case, where the contraction times of the latest recruited motor units (MUs) at various excitatory drive functions could be reliably estimated with no bias and low variance. (**B**) Similar to Tc, the maximal twitch amplitude (Fmax) could be reliably estimated for the latest recruited MUs. Compared to the equal successive twitch profile case, there was slightly increased variance for the twitch parameters of the latest recruited MUs and a slight offset from the baseline. (**C**) Similar to the equal successive twitch profile case, the STA method provided biased contraction times. The variance differed depending on excitatory drive function and recruitment threshold. (**D**) In addition, the STA method provided relatively low variance in the Fmax estimates, and unlike the equal successive twitch profile case, the very latest recruited MUs were overestimated.*

To test and evaluate the feasibility of model-based deconvolution and STA methods for

experimental recordings, we estimated contraction times (T_c) and maximal twitch amplitudes

(F_{max}) for 683 MUs in 10% MVC to 70% MVC (minimum of 76 MUs at 70% and maximum

of 106 MUs at 30% MVC). In a representative case from one subject shown in Fig. 7, we show

the contraction times (T_c) estimated from the deconvolution method and how they decrease

with increasing recruitment thresholds (Fig. 7A). Moreover, the maximal twitch amplitude

(F_{max}) increases with increasing recruitment thresholds (Fig. 7B). The STA method provides a

less clear relationship regarding the contraction time (Fig. 7C), whereas the maximal twitch

amplitude very clear but lower values compared to the deconvolution method (Fig. 7D), as seen

in simulation cases (Figs. 5-6). These contraction times and maximal twitch amplitude

relationships with the recruitment threshold are expected, as shown in the simulation model

(Fig. 4A).

Fig 7. A representative case from a subject from experimental data comparing the estimated twitch parameters against the recruitment thresholds in terms of maximum voluntary contraction (MVC). (A) As expected, the contraction times (Tc) estimated using the model-based deconvolution method show a negative association between contraction time and recruitment threshold. (B) As expected, the maximal twitch amplitudes (Fmax) estimated using the model-based deconvolution method show a positive association between the twitch amplitude and recruitment threshold. (C) The spike-triggered averaging (STA) method shows a less clear relationship between the contraction time and recruitment threshold. (D) The STA method shows a clear positive association between the maximal twitch amplitude and the recruitment threshold.

By pooling all the estimated contraction times from the five subjects using the model-based deconvolution method, we observed a negative association with the recruitment threshold on the group level (Fig. 8A). Moreover, we observed a positive association between the estimated

 maximum twitch amplitude and the recruitment threshold (Fig. 8B). However, using the STA

419 method, these relationships were less clear (Fig. 8C-D).

Fig 8. *Pooling the estimated twitch parameters from all subjects from experimental data and comparing the estimated twitch parameters against the recruitment thresholds in terms of maximum voluntary contraction (MVC). (A) The contraction times (Tc) estimated using the model-based deconvolution method show a negative association between contraction time and recruitment threshold. (B) The maximal twitch amplitudes (Fmax) estimated using the model-based deconvolution method show a positive association between the twitch amplitude and recruitment threshold. (C) The spike-triggered averaging (STA) method shows a less clear relationship between the contraction time and recruitment threshold. (D) The STA method shows a less clear relationship between the maximal twitch amplitude and the recruitment threshold.*

Discussion

This study aimed to develop a model-based deconvolution method of a force-based signal of unfused tetanus that can accurately estimate the MU twitch parameters for a single average twitch based on a single MU spike train. The proposed method used a twitch model and an optimisation algorithm to estimate the twitch parameters from a high-pass filtered tetanic force signal. We performed extensive simulations using a recruitment and rate coding model to evaluate the method's performance at low-, medium-, and high levels of synaptic input during isometric contractions. For comparison, we also used the STA method. Finally, we tested the model-based deconvolution and STA methods on experimental recordings of the tibialis anterior muscle from 10% to 70% of the maximum voluntary isometric force to evaluate the methods' feasibility based on expected behaviour. Four main findings are presented and discussed below.

First, the model-based deconvolution method can provide non-biased average twitch parameter estimates with low variance for the latest recruited MUs, irrespective of contraction level. In other words, the method is biased towards higher twitch amplitudes and, therefore, later recruited ones according to Henneman's size principle (33,34). One should stress that this is relevant for many methods interested in decoding compound signals into MU activity, including high-density surface EMG decomposition (35) and ultrafast ultrasound (31). Therefore, due to the relative differences in maximal twitch amplitude, the method cannot reliably estimate the twitch parameters of the early recruited MUs at medium-to-high contraction levels. To extract reliable twitch contraction times and maximum twitch amplitudes across a large population of the low- and high-threshold MU pool, one must record various contraction levels separately and extract the latest recruited ones (see 2.5%, 30%, and 70% of excitation maximum in Fig. 5C-D).

Second, the STA method provides biased twitch parameter estimates, with the contraction times

generally overestimated and the maximal twitch amplitudes underestimated. The main reason

for the resulting biasedness is that the inter-spike interval is commonly 65-125 ms

(corresponding to an 8-15 Hz firing rate), which may be shorter than the contraction times that

can be as long as 150 ms (15,16) and certainly shorter than the duration of the twitch (17). The

partial fusion will lead to biased amplitude estimates as the triggers will capture the subtle

oscillations of the partially fused tetanus (18). On the other hand, the maximal twitch amplitude

values have low variation (see Figs. 5-6), suggesting that, together with information on firing

rates, they can be used to adjust the bias. This remains to be investigated in future works.

However, despite the biasedness, the STA method is simple and can be used initially as a sanity

check before applying the model-based deconvolution method.

Third, the deconvolution method can estimate average twitch parameters when the underlying

MUs comprise unequal successive twitch profiles, the force signal has lower signal-to-noise

ratios, and the spike train includes missed firings at the cost of slightly increased bias or

variance. Regarding the unequal successive twitch profiles, the method accurately estimates a

representative twitch when the force signal comprises unequal successive MU twitch profiles

within each MU. Although this representative varies around the average twitch, its variation is

low enough to be a feasible representative twitch. Moreover, if the underlying unequal

successive twitches are more similar, we should expect the estimated MU twitch to be closer to

the average twitch. Regarding the lower signal-to-noise ratio of the force signal, there was an

increase in the variance of the estimates. This may be overcome using low-pass filtering, which

we did not explore in this study since low-pass filtering was not found useful in our baseline

case (Fig. S2, Supporting Information). Regarding the missed spikes, there are various solutions

to overcome the increased underestimation. For instance, one may adjust the parameters if it is

possible to estimate the number of missed firings, e.g., during an isometric and stable

contraction. In some situations, like electro-stimulations or using intramuscular EMG, we may

be much more certain not to have any missed spikes. Taken together, unequal successive twitch

profiles, lower signal-to-noise ratios, and when the spike train includes missed firings comes at

the cost of slightly increased bias or variance, it is still within an acceptable range in practice

with potential solutions to reduce or adjust for these issues.

Fourth, the deconvolution method provides twitch parameter estimates that align with the

expected MU twitch characteristics, as shown in Fig. 4A. As summarised by Fuglevand and

colleagues, the MU twitch parameters based on experimental findings show that 1) the twitch

force over a pool has a wide range, 2) majority of MUs produce smaller forces and a few MUs

generate high force, and 3) the force generated by a MU relates to the recruitment threshold

(27). As shown in Figs. 7-8, this aligns with these three points. This finding shows the

possibility of estimating MU twitch parameters across the MU pool, including fast MUs,

suggesting the feasibility of using this method for rehabilitation and neuromuscular diagnostic

purposes. For instance, it may track contractile function over time in reinnervated muscles.

Moreover, the MU twitch parameters may be a diagnostic marker, as shown in a mouse model

of amyotrophic lateral sclerosis, due to the loss of fast-fatigable MUs (3). Whether this method

will play a role in rehabilitation and diagnostics remains to be seen.

The present study has three main limitations. *First*, the obtained twitches are representative

twitches, likely close to the average twitch, whereas the twitches decomposed from the tetanic

contractions of single MUs reveal some variability in amplitude and twitch time parameters

(22). For most MUs, the single twitch force is lower than for twitches decomposed from unfused

tetanus, and therefore, the proposed method may overestimate the twitch amplitude. *Second*, T_{lead} cannot be reliably estimated, likely due to changes in T_c and T_{hr} affecting the objective function more than changes in T_{lead}. In previous studies with rat models, it turns out that the T_{lead} parameter values are very similar (19,20). So, an alternative solution would be to use previous knowledge or estimate T_{lead} before fixing it in the optimisation algorithm. For instance, the existing model-based deconvolution method using multiple spike trains as input assumed T_{lead} to be zero. Moreover, it is unclear how T_{lead} relates to the so-called neuromechanical delay that exists in the literature, which has been reported to be anything from 200 ms (36) to 500 ms (37), which is likely to be correlated with the contraction time as well as the T_{lead} parameter. *Third*, the simulation model was evaluated using a 5-fold difference in contraction times and half-relaxation times, and some muscles may have less difference, which may lead to identifying fewer accurate MU twitch parameters.

In conclusion, given a MU spike train, we have proposed a model-based deconvolution method to accurately decode a tetanic force signal at a low, medium, and high force level into a representative MU twitch. This method can replace the well-known STA method shown here, which provides biased twitch parameter estimates. The model-based deconvolution method may study slow and fast MUs for rehabilitation and neuromuscular diagnostics.

Acknowledgements

The work was supported by funding from the Royal Physiographic Society of Lund. R.R. is supported by the Swedish Research Council (2023-06464), the Swedish Brain Foundation (PS2022-0021), the Swedish Research Council for Sport Science (FO2024-0003), and the Promobilia Foundation (A23161).

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Supporting information captions

Fig S1. Finding the optimal high-pass filter cutoff by comparing the performance between ground truth and estimated parameters for simulations with a trapezoid excitatory drive function with 2.5% of the maximal excitatory drive. 4 Hz high-pass filter cutoff provides the less biased estimates.

Fig S2. Finding the optimal low-pass filter cutoff by comparing the performance between ground truth and estimated parameters for simulations with a trapezoid excitatory drive function with 2.5% of the maximal excitatory drive. Using no low-pass filter provides the least variation.

Fig S3. When the force signal has a lower signal-to-noise ratio (from 20 dB to 0 dB), the model-based deconvolution method provides estimates with a higher variation ($p < 0.001$), although still unbiased ($p > 0.05$). Note that this was without low pass filtering the force signal.

Fig S4. If the deconvolution method only uses 95% of the spikes (5% missed spikes), the estimate variation is the same, but there is an increased underestimation for the higher recruitment thresholds ($p < 0.001$).

*Table S1. Nonparametric Sign Test for the difference between the ground truth and estimated twitch parameters from the model-based deconvolution method for equal and unequal successive twitch profile cases. *** $p < 0.001$, ** $p < 0.01$, * $p < 0.05$.*

*Table S2. Nonparametric Sign Test for the difference between the ground truth and estimated twitch parameters from the spike-triggered averaging method for equal and unequal successive twitch profile cases. *** $p < 0.001$, ** $p < 0.01$, * $p < 0.05$.*