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Pupil size variations reveal Bayesian inference in cognitive arithmetic

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Link to supplementary code: https://github.com/alexandre-zenon

Abstract

The assumption that the brain relies on Bayesian inference has been successful in accounting for many

behavioural and neurophysiological observations, but to date, dependence on such mechanism has not

been assessed in the context of arithmetic. Bayesian inference implies the representation of uncertainty

and reliance on prior beliefs. In arithmetic problem solving, it would consist in refining prior

knowledge about the response range as the system progressively integrates the numerical information

conveyed by the operands. Within this framework, the amount of information needed to progress from

a prior to a posterior probability distribution over responses can be quantified by the information gain,

which would relate to the cognitive workload of the task. To test this hypothesis, we designed three

experiments in which participants computed the sum of two numbers presented one after another

through headphones. In each experiment, the information about response predictability conveyed by

the first operand was manipulated. The first operand was either highly informative and contributed to

narrow down the response range, or poorly informative and conveyed little information about a

plausible response. Throughout all experiments, we found that pupil-related arousal signalled the

information gain associated with the first operand, indicating that participants already updated the

probability distribution of possible responses upon hearing that first stimulus. This finding shows that

Bayesian inference is central to arithmetic problem solving and that information gains consecutive to

the integration of the operands can be tracked over time through pupillometry.

Public significance statement

- This study suggests that when we do arithmetic, our brain uses Bayesian inference, a method similar

to how scientists update their theories based on new evidence. This means that when doing math, we

start with hypotheses about the result and progressively narrow down possible solutions.

- By observing the eye of the participants while they were solving arithmetic problems, the authors

showed that their pupil size increased in proportion to the amount of processed information.

- The authors also found that when participants received more informative first operands in the math

problem, and when their pupil size increased more during this presentation, they were also faster to

respond, indicating that greater initial information processing facilitated quicker problem-solving.

Introduction

Bayesian inference is viewed as a core mechanism of the human brain, providing a comprehensive account of behavioural and neurophysiological observations (Colombo & Seriès, 2012). Reliance on Bayesian inference implies that individuals tackle problems with some *a priori* knowledge (or probability distribution) of the expected responses and update these beliefs upon reception of new pieces of information (Knill & Pouget, 2004). Bayesian inference has proved effective in accounting for a wide range of human skills, from perception (De Lange et al., 2018) to sensorimotor learning (Körding & Wolpert, 2004). A challenge for these probabilistic theories is to account for the computations underlying culturally inherited functions, such as language or mathematics, which require processing the meaning of symbols (Xu & Tenenbaum, 2007). Here, we question whether Bayesian inference can be considered a core mechanism for solving arithmetic problems. Reliance on prior distributions has been proposed to explain performance in addition (Ashcraft, 1987), multiplication (Siegler, 1988), as well as number comparison (Rinaldi et al., 2022). These models typically refer to statistical properties of arithmetic learning, such as frequency or order of presentation in textbooks, to account for the strength of problem representations in long-term memory (De Visscher & Noël, 2014; Hamann & Ashcraft, 1986). They share the assumption that arithmetic problems encountered more often are processed more efficiently (Ashcraft, 1992). Such processing advantage is compatible with the view that, through repeated practice, priors over responses have been adapted to fit frequent problems particularly well. However, these probabilistic models are concerned with overlearned problems represented in an organized network in memory (e.g., 2x4 = 8), and it is not clear how Bayesian inference can account for the solving of complex arithmetic problems (e.g., 43+8 = 51) whose difficulty lies in the need to process the value of the numbers and apply procedures.

We aim to demonstrate the inherently probabilistic nature of arithmetic problem solving by providing a mechanistic account of the relationship between arithmetic difficulty and information gain (IG), a measure of the divergence between prior and posterior beliefs that has recently been proposed as a universal currency to express cognitive cost (Zénon et al., 2019). This framework provides a theoretical basis for addressing the determinants of arithmetic difficulty and a quantitative assessment

method leveraging the pupil response. To address the question of the reliance on prior beliefs for

arithmetic problem solving, measuring RTs may not be sufficient as they index the final outcome of

all serial or parallel processes involved in the task, reflecting the sum of all computations from the

encoding of the stimuli to the solving of the arithmetic problem. However, updating of evidence

occurs in multiple, successive steps: encoding the first operand (e.g. 47), the operator (e.g. + or -) and

the second operand (e.g. 4) allows refining progressively the prior distribution of the probabilities

assigned to different candidate responses within a plausible range. In other words, each operand

contributes to reducing the uncertainty about the response and is thus associated with a specific and

quantifiable IG. In order to assess the independent contribution of each operand to the cognitive cost

of the solving of arithmetic problems, we chose to measure changes in pupil dilation from the

presentation of the first operand, thus long before a final decision could be made on the response.

Beside light, pupil size is influenced by several affective and cognitive factors such as emotions,

surprise or mental effort (Alamia et al., 2019; Bradley et al., 2008; van der Wel & van Steenbergen,

2018), and was also found to increase consecutively to the solving of arithmetic problems (Hess &

Polt, 1964). The ensemble of these findings can be explained by the hypothesis that pupil size reflects

IG (Zénon, 2019), and we will use the pupillary signal as an index of this information theoretic

measure of cognitive cost.

We conducted a series of experiments where the pupil size of adult participants was recorded

while they solved addition problems with two-digit numbers presented sequentially in auditory format.

The participants were informed about the range of all possible responses before the experiment, so that

they all had the same prior internal models about the probable distribution of the responses. The

information conveyed by the first operand was manipulated differently across conditions so that it

could be more or less informative, thus more or less efficient in narrowing down the range of possible

responses, to test the prediction that mental arithmetic works as a form of Bayesian inference (Figure

1).

Condition	First operand	Second operand
Experiment 1		
Easy	XX	X
Hard	X	XX
Experiment 2		
Easy	XX	2 or 8
Hard	XX	2, 3, 4, 6, 7 or 8
Experiment 3		
IG1	XX	22 or 48
IG2	XX	22, 28, 42 or 48
IG3	XX	22, 23, 24, 26, 27, 28, 42, 43, 44, 46, 47 or 48
IG4	XX	21 - 49

Figure 1. Schematic depiction of the three experiments. The task consisted of a mental addition task, with the two operands being presented successively and auditorily. The difference across experiments was the choice of values for those operands.

Experiment 1

The first experiment used addition problems whose operands consisted of a two-digit number and a single digit. In such problems, the two-digit number was highly informative because it greatly reduced the range of responses, compared to the single digit which was less informative in that respect. The experiment was based on a within-subject design, with two sessions consisting of the same addition problems, except that the order of the operands was reversed between sessions to manipulate the information gain associated with the first operand. In one session, the first operand was the two-digit number and the second operand was the single digit (XX + X). In the other session, the first operand was the single digit and the second was the two-digit number (X + XX). We predicted that, after hearing the first operand, pupil dilation should vary as a function of the information gain. Specifically, given the format of the addition problems tested, pupil size should dilate more when the first operand is a highly informative two-digit number than when it is a single digit with low informative value.

Method

Participants

Twenty French-speaking participants took part in this experiment (nine males; two left-handed; mean age and standard deviation, M=20.7, SD=1.8). They all had normal or corrected-by-lenses vision and did not report any antecedent of mathematical learning disability when asked by the experimenter. The experiment was in accordance with the ethical standards established by the Declaration of Helsinki and was given prior approval by the local ethics committee. Due to the lack of literature on the effect we sought to test, the sample size was arbitrarily preplanned to have a balanced and sufficient number of participants for the various experimental conditions and randomisations.

The study complies with APA ethical standards in the treatment of the acquired data.

Apparatus

The experiment was run on a PC equipped with a 22-inch LCD screen (1920x1080 pixels; refresh rate: 60Hz). The Matlab software (v.2018a) controlled the stimulus presentation and the recording of the verbal response (MathWorks Inc., 2018). An Eyelink 1000 tower-mounted camera was used to track eye movements (SR Resarch, Mississauga, Canada; sampling rate: 1000Hz; average accuracy range: 0.25° angle to 0.5° angle; gaze tracking range of 32° angle horizontally and 25° angle vertically). Participants were placed at 60 cm from the screen. Prior to each experimental block, the eye tracker was calibrated to the screen using a built-in 9-point protocol.

Stimulus materials

The auditory stimuli consisted in either double digits French number words whose magnitude ranged from 21 to 69, excluding numbers ending in "0" (i.e., 30, 40, 50, 60) or single digits numbers from "1" to "9". The number words were recorded in a stereo audio file whose duration was adjusted to 750ms for two-digit numbers and 500ms for one-digit numbers. The screen stayed unchanged for the duration of all the experiment. It consisted of a central white fixation dot on a grey background. The experiment counted 144 trials for each condition, giving 288 trials in four separated blocks. Thus, there were two blocks where the stimulus order consisted in a double digit followed by one digit and two blocks where the stimulus order was single digit followed by double digit. We used the Kullback-

149 Leibler (KL) divergence between prior and posterior beliefs to quantify the IG associated with the first

150 operand both in the double-digits first blocks and in the single-digit first blocks. The KL divergence

151 can be calculated, for probability distribution *P* and *Q*:

152
$$KL(P \mathbin{/} Q) = \sum P(x) \log \frac{P(x)}{Q(x)}$$

153 In the present experiment, the KL divergence of the two-digit number first, or high informative

154 condition was 2.38 bits while the KL divergence of the one-digit number first, or low informative

155 condition was 0.24 bits.

156 Task and Procedure

Each trial was preceded by a 1000ms fixation cross. The trial started with a number word that

was played in the headphones while the screen stayed unchanged. Then, 2750ms after trial onset, the

second number was played in the headphones. Participants had to add the two numbers and answer

orally. The display remained in this configuration for 3,750 additional ms while participants' pupil

diameter was still being recorded. The next fixation cross started immediately after. Participants were

also instructed to look constantly at the fixation cross that remained in the centre of the screen during

all the experiment. Before starting all block of trials, they were reminded of the range of the possible

response and the order of stimuli (i.e. double digit or single digit first). The order of the blocks was

counterbalanced across all participants.

166 Data analysis

Erroneous trials were excluded from analyses (10.3% of dataset). Response times (RTs) corresponded

to the delay between the onset of the second operand and the onset of the subject's response. Pupillary

data was pre-processed by linearly interpolating missing data resulting from eye blinks and by high-

pass filtering it (digital Chebyshev filter, 1/16 Hz cutoff frequency). We then isolated the impulse

response of the pupil to cognitive events (operand presentations and response) by running an ARX

analysis (Zénon, 2017). The orders of the ARX model were fixed to 3 (autoregressive process) and 15

(exogenous inputs) whereas the delay parameter was chosen within a range of 1 to 5, so as to

maximise the peak of the impulse response. The pupillary response to the operand presentations and

the response in each trial was then obtained by running a GLM with the pupil signal as explained

variable and three regressors per trial, each obtained from the convolution of the event vectors (zero

everywhere but at the time of occurrence of the events) with the subject-specific, pupillary impulse

response. This resulted in one regression coefficient per event per trial, which represented the

magnitude of the response to that event at that trial. The autocorrelation in the residuals was taken care

of with an AR-2 model (Cochrane & Orcutt, 1949). We then ran Generalized Linear Mixed Models

(GLMM) with the coefficients corresponding to the first operand as dependent variable and IG

condition (2.38 bits vs. 0.24 bits) as independent variable: *Pupil size ~ 1 + IG + (1+IG |Participant).*

The dependent variable was transformed so as to make its distribution closer to normal :

$x = \sqrt{x}\ if\ x > 0;\ x = -\sqrt{-x}\ if\ x < 0$

Residuals were systematically inspected by means of qq-plots and per-participant boxplots. Degrees of

freedom were estimated with Satterthwaite's approach and estimation of model parameters was

performed with REML method. We also ran a GLMM on log-transformed RTs with IG condition and

z-scored pupil dilation as dependent variables: *RTs ~ 1 + Pupil + IG + (1+pupil+IG |Participant).*

All analyses were conducted with MATLAB 2018a (MathWorks Inc., 2018) and Jamovi (The jamovi

project (2021). *jamovi* (Version 1.6) [Computer Software]. Retrieved from https://www.jamovi.org).

Transparency and openness

We report how we determined our sample size, all data exclusions (if any), all manipulations, and all

measures in the study. All data and statistical models are available at https://researchbox.org/3762.

Data were analyzed using Matlab version R2016b (The Mathworks Inc.) and Jamovi version 2.5.4.0

(The Jamovi project).

<div align="center">**Results**</div>

We found that the IG condition affected pupil dilation significantly, with larger pupil

responses being associated with larger IG ($F_{(1,19.2)}$=14.3, *p*=0.001, *β mean and [95% CI]:* 0.155

[0.0744,0.2348]; see Figure 2A), in agreement with our hypothesis. The RTs were found to depend

also on condition ($F_{(1,19.1)}$=30.6, $p<0.001$, *β mean and [95% CI]: -0.2452 [-0.332,-0.1583]*), with

longer RTs in trials with large IG, though these conditions corresponded to trials with double-digit

operands, whose presentation lasted 250ms longer. This makes it difficult to determine whether the

effect of condition on RTs was due to information content or to the duration of the presentation.

However, and more importantly, we found that larger pupil dilation to the first operand led to shorter

RTs ($F_{(1,5279.7)}$=76.5, $p<0.001$, *β mean and [95% CI]: -0.2654 [-0.325,-0.206]*; see Figure 2A),

confirming that the amount of information being processed during first operand presentation was

instrumental in decreasing computation time at the moment of second operand presentation.

Figure 2 A. Average pupil dilation to first operand presentation as a function of its information gain in bits. Error bars
indicate standard error of the mean. Insets in the upper left corner shows individual impulse responses to operand onset. B.
RT (log transformed) as a function of pupil dilation to first operand. Confidence interval of the slope is indicated in gray
shade. Each dot corresponds to an individual trial.

Interim discussion

In this experiment, participants' pupil size was recorded while they were solving addition

problems. Each operand was presented sequentially and the amount of information provided by the

first operand was directly manipulated. Results showed that the pupil response to the presentation of

the first operand was significantly higher in the 2.38 bits condition when compared to the 0.24 bits

condition. The analysis of RTs showed that problems where the first operand was less informative

were also more difficult and took longer to be resolved. We also highlighted a negative relationship

between average pupil size and RT. These results converge to show that pupil dilated in relation to the

IG associated with the first operand, which helped participants to narrow down the range of possible

solutions beforehand, helping them to solve the arithmetic problem faster. They are consistent with the

hypothesis that arithmetic problem solving is based on probabilistic inference and relies on

progressive updating of prior distributions over possible responses, as new information is received.

Past research has long been animated by the question of which problems are solved by procedural

strategies and which are resolved through memory retrieval strategies (Ashcraft, 1992; Chen &

Campbell, 2018; Fayol & Thevenot, 2012). Procedural strategies, such as counting or decomposition,

were initially associated with longer response latencies and higher error rates, compared to retrieval

strategies, underlining the role of arithmetic difficulty in the selection of the solving strategy

(Campbell & Xue, 2001). However, previous studies mainly investigated the solving of single-digit

arithmetic problems (Nuerk et al., 2011). In comparison, little is known about the difficulty of two-

digit arithmetic problem solving. Conventionally, difficulty indicators consist of categorial criteria,

such as the total number of digits or the need to carry over digits across the tens places, which have

been used to account for increased RTs and error rates (FÜrst & Hitch, 2000; Klein et al., 2010;

Moeller et al., 2011; Seitz & Schumann-Hengsteler, 2002). However, these indicators are limited since

they fail to provide an operational definition of arithmetic difficulty for all problems – only for

categories – and by extension they fail to provide a comprehensive account of the cognitive cost of

arithmetic problem solving at a more conceptual level. The present results provide a complementary

account of two-digit arithmetic difficulty, based on the progressive narrowing down of the range of

solutions, quantified through information gain.

However, the use of single digits or double-digit numbers as first operands raises alternative

interpretations to the effect found on the pupil size. Indeed, the encoding of the first operands differed

in phonological and lexical complexity between the two lists and the auditory presentation of a two-

digit number was 250 ms longer than the auditory presentation of a single digit, resulting in a higher

working memory load in trials involving two-digit numbers. We therefore conducted a second

experiment where the first operands were the same but their informative value changed as a function

of the second operands used in each list of problems, with the aim to replicate the effect of the

information conveyed by the first operand on pupil dilation while excluding other sources of arousal

increase.

Experiment 2

To counteract possible biases in pupil size measures due to phonological or lexical differences related

to the hearing of single-digit versus two-digit numbers as first operands, we conducted a second

experiment where the first operand was always a two-digit number taken from the same list in both the

low and the high information gain conditions. The informative value of the first operand in these two

conditions was actually given by the relative value of the second operand : in the high IG condition,

the second operand was chosen in a list of two possible digits, whereas in the low IG condition it was

chosen in a list of six possible digits, leaving more uncertainty about the arithmetic outcome. We

predicted a larger pupil dilation after hearing the first operand in the high information gain condition

where the second operand carried little additional information about the outcome of the calculation.

Method

Participants

Twenty French-speaking participants took part in this experiment (eight males; one left-handed; mean

age and standard deviation, M=22.2, SD=3.2). They all had normal or corrected-by-lenses vision and

did not report any antecedent of mathematical learning disability when asked by the experimenter. The

experiment was in accordance with the ethical standards established by the Declaration of Helsinki

and was pre-approved by the local ethics committee.

Stimulus materials

The first operands consisted in double-digit French number words whose magnitude ranged from 21 to

49, excluding numbers ending in "0" (i.e., 20, 30, 40). The second operands consisted in either {"2",

"8"} in the high information gain condition, or {"2", "3", "4", "6", "7", 8"} in the low information

gain condition. The experiment counted 162 trials for each condition and location of bright/dark part

of the screen, giving 324 trials in six separated blocks. In the present experiment, the KL divergence of

the high IG condition was 2.81 bits while the KL divergence of the low IG condition was 1.7 bits.

Task and Procedure

The procedure was the same as in Experiment 1. Before starting all blocks of trials, participants were

reminded of the range of the possible responses and of the second operand. The order of the blocks

was counterbalanced across all participants.

Data analysis

Two subjects were excluded from the analyses because of a large number of trials (>100) with poor

pupil signal quality. Remaining trials with poor signal quality, as well as trials in which participants

responded incorrectly were excluded from the analysis (10.9% of dataset). All analyses were

conducted in a similar way to Experiment 1.

283   **Results**

284   Similarly to Experiment 1, we found that pupil response to the first operand was larger under

285   conditions of large IG ($F_{(1,17.4)}$=5.17, p=0.036, *β mean and [95% CI]: 0.0723 [0.0099,0.1346]*; see

286   Figure 3A). Likewise, RTs were also affected by IG condition ($F_{(1,16.9)}$=22.6, p<0.001, *β mean and*

287   *[95% CI]: -0.2132 [-0.301,-0.125]*) and pupil response to first operand ($F_{(1,17.2)}$=31.9, p<0.001, *β mean*

288   *and [95% CI]: -0.1038 [-0.140,-0.0677]*; see Figure 3B).

Figure 3 A. Pupil dilation to first operand presentation as a function of its information gain. B. RT as a function of pupil
dilation to first operand. Same conventions as in Figure 2.

Interim discussion

The results from Experiment 2 showed that, similarly to Experiment 1, in conditions in which the first operand was more informative, the eye pupil dilated significantly more and was associated with shorter RTs. These findings confirm our initial interpretation that hearing the first operand leads to updating of the priors over possible responses, in agreement with a Bayesian take on arithmetic problem solving. In the present experiment, the first operands were identical across conditions, meaning that the effect of the first operand on pupil dilation cannot be explained by low-level phonological or lexical differences.

However, Experiment 2 left open an alternative interpretation in terms of anticipatory calculation. Indeed, the rationale of this experiment was to match easy and hard conditions for the first operands but to make them more or less informative by varying the range of possible values taken by the second operands. Because the easy condition allowed only two possible values (+2 or +8), participants may have anticipated the result by computing both alternatives in parallel immediately after hearing the first operand. This strategy would provide them with a processing advantage that could explain the increase in pupil dilation in response to the first operand, compared to the hard condition, regardless of the associated IG. Experiment 3 was therefore motivated by the need to further specify the relationship between the information gain and the pupil response to the first operand. We created four different conditions that only differed in the number of possible values that the second

310 operand could take: either 2, 4, 12 or 27 values. This allowed us to look for a linear relationship

311 between pupil dilation and information gain across four different levels, including two additional

312 conditions where anticipatory calculation was unlikely because it would require computing up to 12 or

313 27 additions in parallel.

314   **Experiment 3**

315   In the third experiment, we created four independent conditions in which the first operand was

316 always taken from the same list of two-digit numbers, whereas the second operand was a two-digit

317 number taken from a list of varying length (i.e. 2, 4, 12 or 27 choices), resulting in four different levels

318 of information gain. We expected a linear effect of information gain on the pupil size dilation, as

319 measured after hearing the first operand, in the four different conditions.

320   **Method**

Participants

Twenty French-speaking participants took part in this experiment (eight males; one left-handed; mean

age and standard deviation, M=23.4, SD=3). They all had normal or corrected-by-lenses vision and did

not report any antecedent of mathematical learning disability when asked by the experimenter. The

experiment was in accordance with the ethical standards established by the Declaration of Helsinki

and was approved by the local ethics committee.

Stimulus materials

The first operands consisted in double-digit French number words whose magnitude ranged from 21 to

49, excluding numbers ending in "0" (i.e., 20, 30, 40). The second operands were separated in four

different condition. In the first, most informative condition, they were {"22", "48"}. In the second

most informative condition they were {"22", "28", "42", "48"}. In the third condition, they were

{"22", "23", "24", "26", "27", "28", "42", "43", "44", "46","47","48"}. In the fourth condition, they

could consist in any number between 21 and 49, with the exclusion of numbers ending in "0". The

experiment counted 108 trials for each condition, giving 432 trials in eight separated blocks. In the

present experiment, the IG was 3.22 bits for the first condition, 2.53 bits for the second, 1.44 bits for

the third, and 0.59 bits for the fourth.

Task and Procedure

The procedure was the same as in Experiment 1 and 2 except for the longer fixation duration (7

seconds). This was added in order to further ensure that conditions would not differ in tonic pupil size.

The experiment was divided in two different sessions in order to avoid participant fatigue. Each

session had one k of each condition. Before every block of trials, participants were reminded of the

range of the second operand and of the possible responses. The order of the blocks was

counterbalanced across all participants and this order was kept constant between the two sessions.

Data analysis

345   Three sessions from different participants were excluded from the analysis due to the poor quality of

346   the pupil signal (more than 100 trials without usable signal). All analyses were performed similarly to

347   previous Experiments, except that the IG associated with the four conditions of arithmetic difficulty

348   was introduced as a continuous variable.

Results

The analysis revealed a significant effect of IG on pupil dilation to first operand ($F_{(1,18.4)}$=4.68,

p=0.04, *β mean and [95% CI]: 0.0559 [0.0052,0.1066]*). Similarly to the other experiments, the RT

analysis highlighted a significant main effect of IG ($F_{(1,19.4)}$=8.81, *p*=0.008, *β mean and [95% CI]: -*

0.0875 [-0.1452,-0.0297]) and pupil size ($F_{(1,17.3)}$=12.98, *p*=0.002, *β mean and [95% CI]: -0.0572 [-*

0.0884,-0.0261]; see Figure 4B). In order to further support the hypothesis of a linear relationship

between IG and pupil dilation, we aggregated the data of the three experiments and replicated the

analysis on pupil dilation with IG as a continuous variable (Figure 4C). The results confirmed the

linear effect of the IG used across the three experiments on pupil dilation to the first operand (using

both subjects and experiments as random factors: F(1,58)=14.5, p<0.001, *β mean and [95% CI]:*

0.1687 [0.0811,0.256]).

365   **General discussion**

The present study aimed to investigate pupil dilation in relation to the updating of prior distributions

over possible responses in arithmetic problem solving. Across the three experiments, we found that the

first operand induced a larger pupil dilation in conditions where it carried more information.

Moreover, in all experiments, this increase of pupil size was negatively correlated with RT, showing

that the informational value of the first operand, reflected in pupil dilation, helped participants solve

the arithmetic problem. These findings corroborate the hypothesis that arithmetic problem solving

relies on progressive updating of prior distribution over possible responses, in agreement with

Bayesian models of behaviour (Colombo & Seriès, 2012; Penny, 2012) and that information gain can

be used as measures of the cognitive cost of arithmetic problem solving and is a decisive factor of its

perceived difficulty (Zénon et al., 2019).

This conclusion does not contradict previous accounts of arithmetic problem solving, that have

highlighted the effect of problem size (Campbell, 2005; Verguts & Fias, 2005) or carry operations on

associated workload (FÜrst & Hitch, 2000). On the contrary, the perspective we defend in this work

could help explain some of these effects. The problem size effect refers to the decreased performance

observed when individuals have to process larger operands in arithmetic problems, and has classically

been attributed to frequency effects, larger numbers being encountered less frequently than smaller

ones (Campbell, 2005). The Bayesian perspective used here is in agreement with this view, since more

frequent encounters of the operands, together with their sum and difference, would favour their

representation in the prior probability distributions, thereby improving performance (Zénon et al.,

2019). On the other hand, the carry effect refers to the finding that performance decreases with the

number and the value of the carries that need to be maintained and added in the leftward column in

multi-digit calculation (e.g. 246+381). The working memory load incurred by carry operations is not

so high, as evidenced by the low impact of articulatory suppression, an experimental manipulation that

prevents verbal rehearsal (FÜrst & Hitch, 2000; Imbo et al., 2007). Yet, executive interference has

been observed when the calculation imposes a sequence of carries of increasing value. Such

interference has been explained by the competition between two task sequences, one without and one

with the execution of a carry (Imbo et al., 2007). This explanation can be subsumed under the

Bayesian perspective proposed here, considering that adding a previously stored value imposes

significant updating of the prior distribution over possible responses.

The grounding of arithmetic problem solving in an information processing framework also provides a

new perspective on the interaction between exact and approximate arithmetic processes (Dehaene et

al., 1999; Hyde et al., 2014; Park & Brannon, 2014; Sekeris et al., 2021). We propose that

approximate arithmetic would allow individuals to perform an initial, fast shaping of the prior

distributions over responses, which would then be used as a starting point for exact arithmetic

computations. Such combinations of approximate and precise processes has been shown to be

advantageous from the information theoretic perspective (Genewein et al., 2015). From a more

mechanical point of view, this initial, rapid but approximate shaping of prior probability distributions

over possible responses could reduce the complexity of the working memory manipulations by

eliminating unlikely options. We recently found a trace of this heuristic process in the eye movements

performed by adult and children solving addition and subtraction problems (Masson et al., 2024;

Salvaggio et al., 2022). We used lateralized eye movements to test the hypothesis that addition and

subtraction shift attention in opposite directions along a left-to-right oriented continuum representing

numbers in ascending order. A time course analysis revealed that addition deviated the gaze rightward,

compared to subtraction, as soon as participants had processed the first operand and the operator. The

predictive nature of these attention shifts, which typically occur before the presentation of the second

operand, clearly shows that their role is not to identify the exact answer but to give an approximative

idea of plausible answers that would then be compared to the solution obtained by an exact procedure.

We proposed a probabilistic model where attention shifts are embedded in working memory

processes: spatial resources would be used to adjust the range of plausible answers as the calculation

progresses, thereby reducing the part of the number sequence maintained in verbal working memory

for precise incrementation. The present study provides direct empirical support to this probabilistic

model of arithmetic problem solving, highlighting the need to consider prediction as a core

determinant of the interactions between space and number (Hawes & Ansari, 2020).

In summary, the present work proposes a new viewpoint on mental arithmetic processes and

their associated cognitive cost, based on the principle of Bayesian inference. Empirical validation of

the proposed framework shows that Bayesian inference provides a theoretically valid explanation of

human behaviour, which is not limited to basic sensorimotor functions but encompasses more

advanced cognitive functions learned through cultural practice, such as symbolic arithmetic. At a more

mechanistic level, our probabilistic model explains how approximate arithmetic can help refine the

range of plausible responses in advance of defining exact arithmetic procedures, thereby alleviating

the working memory load. Future research is needed to enlarge this framework to other dimensions of

numerical cognition.

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