Pupil responses indicate task-relevance and (unsuccessful) inhibition of background sounds during a dual, continuous listening task

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Abstract

Auditory attention can be voluntarily directed towards a sound source or automatically captured by background sounds, which may be either relevant or irrelevant. The ability to switch focus to a relevant sound source while inhibiting an irrelevant one requires attentional control and is crucial for navigating busy auditory scenes. Objective measures of attentional control could be beneficial in clinical contexts, such as fitting hearing aids. In a dual-task paradigm, we investigated whether pupil responses reflect relevance-dependent selectivity and if this selectivity correlates with selective behavioral performance. Participants with self-reported normal hearing (N = 21, Age: 27 to 66 years, pure tone average: -4 to +26 dB HL) listened to continuous speech from the front (primary task) while background sounds, consisting of a name followed by a two-digit number, were presented from the left and right. The secondary task involved memorizing and later recognizing numbers from either the right or left side (i.e., relevant). We observed increased pupil responses to sounds from the relevant side compared to the irrelevant side, indicating selectivity. Additionally, participants who exhibited stronger selectivity recognized more numbers correctly. Interestingly, pupil responses did not differ between hits and misses, but a stronger response to stream confusions versus correct rejections was found, suggesting that participants were more challenged by inhibiting irrelevant sounds than shifting attention to relevant sounds. In sum, our findings demonstrate that pupillometry provides valuable insights into attentional control abilities.

Introduction

Humans use their sense of hearing not only to understand speech, but also to gain situational awareness needed to navigate busy scenes. In both domains, attention plays a crucial role: On one hand, attention needs to be focused on features that separate target speech from noise (i.e., allocation). On the other hand, occasionally attention must be switched towards

alternative sound sources considered relevant (i.e., shift), while irrelevant
sounds should be ideally ignored (i.e., inhibition). Balancing these three
aspects of attentional navigation requires attentional control (Baddeley,
1996; Eysenck et al., 2007; Van Der Wel & Van Steenbergen, 2018), which
has been studied extensively in the visual domain (for review: Goldstein et
al., 2014). Attentional control abilities vary between individuals (Miyake et al.,
2000). For example, some may have a harder time than others allocating
sustained attention or inhibiting irrelevant information. This variability is an
important aspect in clinical contexts (Wainstein et al., 2017) and may be
relevant for hearing aid fittings as well.

An ideal hearing aid should restore all aspects of healthy hearing and support
both comprehension of speech-in-noise and attentional control. In the last
decades, the development of hearing aids has focused on optimizing
speech-in-noise performance (Bentler, 2020). To this end, features for
maximizing the signal-to-noise ratio were developed. One of these features
is directional filtering, which attenuates incoming sound signals from all
directions except the front. While the assumption of a frontal target is valid in
many listening situations, it may not be valid when omnidirectional
awareness is crucial, for example when navigating traffic. Indeed, besides
speech-in-noise, hearing aid users request access to sound sources in their
surroundings (Byrne & Noble, 1998; Gatehouse & Noble, 2004; Nielsen &
Henriksen, 2022). Hence, hearing aids should be optimized for situational
awareness and tailored to individual attentional control abilities. However,
standardized paradigms to assess auditory attentional control do not exist.

The way sounds can gain attention has been distinguished in regards to the
overarching intention (Kahneman, 1973): On one hand, voluntary attention
(also called intentional or top-down attention) describes the act of actively
focusing attention on a target. For example, sustained allocation of attention
to an audiobook can be seen as an active decision and thus falls under this
category. On the other hand, stimulus-driven attention (also called
involuntary, bottom-up or automatic attention) refers to the phenomenon that
attention can be captured by a stimulus outside the current focus, for
example by someone calling our name (Cherry, 1953). While the initial
capture of attention may be automatic, the relevancy of the attention-
capturing stimulus determines whether voluntary attention follows up (i.e.,
shift) or whether distraction is kept to a minimum (i.e., inhibition). The
respective relevancy-related selective reaction requires attentional control.

Since attention is closely linked to cognitive effort (Bruya & Tang, 2018; Hess
& Polt, 1964; Kahneman, 1973) and pupillometry was found to indicate
cognitive effort (Kahneman & Beatty, 1966), the amount of deployed
attentional resources can be studied using pupillometry (Hoeks & Levelt,
1993; Iriki et al., 1996; Smallwood et al., 2011; Van Der Wel & Van
Steenbergen, 2018; Wierda et al., 2012). In the auditory domain, pupillometry
has been extensively used to study listening effort (Kadem et al., 2020;
Kramer et al., 1997; Ohlenforst et al., 2017, 2018; M. B. Winn et al., 2015;
M. B. Winn, 2016). While listening effort can be seen as the total effort
exerted for executive functions required for listening (prominently to speech),
some of these executive functions are certainly orchestrated by attention.
Accordingly, the pupil response has been found to be stronger to task-

relevant sentences compared to task-irrelevant ones (Pielage et al., 2021). The pupil response to irrelevant background sound indicates the degree of distraction (Fiedler et al., 2025). In sum, pupil responses may be well suited to monitor the selectivity in the deployment of attentional resources in a continuous listening task, where all three aspects, allocation, shifting and inhibition are required.

We designed such an auditory attentional control task where participants were asked to deploy sustained attention to an audiobook (primary task), while occasionally shifting attention towards relevant background sounds (secondary task), and ignoring irrelevant ones. We hypothesized to find a relevance-dependent, selective response in the pupil size indicative of behavioral performance. Since the behavioral results do not indicate whether challenges in secondary task performance are driven by unsuccessful shifting or unsuccessful inhibition, we planned to contrast the pupil responses both to relevant sounds (hits vs. misses) and to irrelevant sounds (stream confusions vs. correct rejections), assuming that selected background sounds (hits and stream confusions) would lead to stronger responses than their non-selected counterparts (misses and correct rejections).

Materials & Methods

Participants

Twenty-one participants with self-reported normal hearing (9 female, 12 male) were invited to a single visit lasting approximately 2.5 hours length. Their age ranged from 27 to 66 years (mean: 47.3; SD: 13.3). Hearing thresholds were measured and the pure-tone average (PTA) between 500 and 4000 Hz ranged from -3.93 to 26.1 dB HL (mean: 9.12; SD: 7.44). This indicates that some participants' hearing thresholds were in the range of clinically mild hearing loss, but the majority had clinically normal hearing. The experiments were conducted at Eriksholm Research Centre (Snekkersten, Denmark). The study was approved by the Copenhagen regional ethics committee (De Videnskabsetiske Komitéer, Region Hovedstaden).

Apparatus

The hardware setup was identical to the one used in Fiedler et al. (2025). The experiment took place in an acoustically and electro-magnetically shielded booth. A comfortable office chair was placed at a reference point in the middle of the room in front of a desk. A computer keyboard and a mouse were placed on the desk. The left and right Ctrl-buttons of the keyboard were labelled with "Ja" & "Nej" (Yes & No). The assignment of the labels to left and right was balanced across participants. The space bar was labelled with "Start". Behind the keyboard, a Tobii Pro Spectrum eye tracker (Tobii AB, Stockholm, Sweden) was placed. The light conditions were kept at a moderate level and measured at 75 lux at the reference point.

Three loudspeakers (Genelec 8030A, Genelec Oy, Iisalmi, Finland) were placed one meter from the reference point. One loudspeaker was positioned at 0 degrees azimuth (front, behind the desk, above the screen), and two were positioned to the left and right at ±90 degrees azimuth. The loudspeakers were connected to an RME Multiface II audio interface (AudioAG, Haimhausen, Germany). The audio interface was connected via

USB to a personal computer running Microsoft Windows 10 (Microsoft Corp., Redmond, USA), where MATLAB 2020b (Mathworks Inc., Natick, USA) and Tobii Eye Tracker Manager were installed. The audio was controlled from MATLAB using Soundmexpro toolbox (Hörtech gGmbH, Oldenburg, Germany). Underneath the frontal loudspeaker, a screen was placed to display task instructions and comprehension questions. The screen was controlled via MATLAB using Psychtoolbox version 3.0.17 (Brainard, 1997). A BioSemi ActiveTwo EEG amplifier (BioSemi B.V., Amsterdam, The Netherlands) was placed behind the participant. Further details on EEG data will be reported elsewhere.

Stimulus material

The goal was to present continuous speech stimuli as the primary target along with relatively short stimuli used as both relevant (i.e., secondary targets) and irrelevant (i.e., distractors) background sounds embedded in unintelligible noise.

To this end, firstly, an audiobook was prepared as the primary target (John Lindskog, "Simon") spoken by a male voice, as used in an earlier study (Borges et al., 2025). The audiobook is a biography about a controversial historic Danish person called Simon Spies. The audiobook was cut into 46 parts (6 for training + 40 for the main experiment) of at least one minute length while making sure that narrative phrases stayed intact, resulting in a variable length between 60.0 and 72.3 seconds (mean: 63.8; SD: 2.56).

Secondly, names and numbers were prepared as background sounds. While names served as a cue, numbers were used as secondary targets and distractors (see Procedure & task). Both names and numbers were generated with an online text-to-speech software (www.Narakeet.com) with the Danish preset voice "Trine". The 126 most common names in Denmark in the year 2022 (63 male, 63 female) were used, provided by Danmarks Statistik (www.dst.dk) upon request. Identically pronounced names (e.g., Caroline & Karoline) were treated as identical. Two-digit numbers between 21 and 99 excluding 30,40,50 etc. were used.

Thirdly, babble noise was created from Danish radio news clips, which were earlier used as target stimuli (Alickovic et al., 2020, 2021; Fiedler et al., 2021). The collection consisted of a total of 320 newsclips spoken by four different talkers (2 female, 2 male, 80 newsclips each). A total of 44 babble noise files were created (4 for training + 40 for the main experiment) by randomly concatenating and mixing newsclips into two channels with the criterion that a mix of the 4 different talkers occurs in each channel and that the same newsclip did not occur in both channels at the same time. As a result, we obtained 8-talker babble noise. Eventually, all stimuli were normalized to an equal root-mean-square (RMS). The individual, stimulus specific hearing threshold was determined: Sections of the audiobook were presented at an increasing level (2 dB per second) and the participants were asked to press a button as soon as they could hear the slightest whisper. After eight repetitions, the average level during button press was used as the individual, stimulus-specific hearing threshold.

The audiobook was calibrated to 50 dB above the individual hearing threshold, resulting in an average presentation level of 62.8 dBA (SD: 6.5

dB). The RMS-equalized name and number stimuli were calibrated to -3 dB relative to the audiobook. Each of the two babble noise channels was calibrated to -15 dB relative to the audiobook, so the summed level of the two channels was -12 dB relative to the audiobook.

Procedure & task

Before the visit, participants were asked to read a document about the procedure. At the beginning of their visit, participants gave written informed consent. The whole visit took approximately 3 hours. First, a pure-tone audiogram was conducted. Next, EEG preparation was completed (results not reported here). The eye tracker was adjusted to reliably capture both eyes and calibrated using the five-dot calibration procedure in Tobii Eye Tracker Manager. The individual, stimulus-specific hearing threshold was determined as described above (see Stimulus material).

An exemplary trial of the main experiment is depicted in figure 1. First, an instruction appeared on the screen asking the participant to listen to the audiobook (i.e., primary task) and memorize numbers from the left or right side (i.e., secondary task). The assignment of the relevant side was balanced across the experiment and randomized in order. Participants started the trial by pressing the space bar. The screen turned black, and participants were asked to look at the loudspeaker in front of them. Babble noise began at the left and right loudspeaker after 5 seconds of silence. Babble noise files (see Stimulus material) were randomly permuted across trials. Another 5 seconds later the audiobook began, which lasted for at least 60 and up to 72.3 seconds (see Stimulus material). The audiobook was presented in its original order to allow participants to follow the plot.

In each trial during the audiobook, 6 name-number pairs (i.e., background sounds) were presented (3 on each side). There was a two-second gap between the onsets of the name and the subsequent number. The name-to-name interval was jittered by permuting a uniform distribution between 7 and 11 seconds in steps of 0.8 among the 6 background sounds. The assignment of names to the relevant and irrelevant side was balanced across the experiment, ensuring each name occurred once on the relevant and once on the irrelevant side. Within a trial, the same name or number did not occur twice, and the order of relevant and irrelevant name-number pairs was randomized. Babble noise continued for 3 seconds beyond the audiobook.

After the babble noise stopped, participants were prompted with two statements about the content of the audiobook. They were asked to indicate whether a statement was true using the computer keyboard buttons labelled with "Ja" (Yes) or "Nej" (No). Subsequently, participants were asked to select the 3 relevant numbers from a 3-by-3 grid of nine numbers. Besides the 3 relevant numbers, the 3 numbers from the irrelevant side were offered as well as 3 numbers that did not occur during the trial. Hence, the behavioral outcome in the secondary task could either be a *hit* if a relevant number was selected, *stream confusion* if an irrelevant number was selected, or *random error* if a non-presented number was selected.

Figure 1: Task design. A) *Exemplary spatial setup: Participants were seated in the middle of three*
loudspeakers (front: 0, right: -90, left: +90 degrees). The primary target speech (audiobook; green) was
presented from the front. Task-relevant secondary targets (names & numbers; cyan) were presented from
left or right (balanced across trials), while task-irrelevant distractors (names & numbers; orange) were
presented at the opposite side. **B)** *Exemplary trial structure: Participants were instructed to listen to the*
audiobook and memorize numbers from the right (or left) side. After starting the trial with a button press,
5 seconds of silence were followed by 5 seconds of babble noise, followed by the primary target speech
of around 1 minute. Relevant and irrelevant background sounds consisting of a name followed by a
number after 2 seconds were presented in random order and at random points in time. After two
comprehension questions participants were asked to pick the 3 relevant numbers from a set of 9. The
latter could result in hits (cyan), stream confusions (orange) or random errors (black).

The experiment started with six training trials to introduce participants to the
task in a stepwise fashion: In the first two trials participants were introduced
to the primary task. In training trial 3 & 4, babble noise was added. In trial 5
& 6, participants were introduced to the secondary task. In the main
experiment participants underwent 40 trials split up into four blocks of 10
trials each. Between each block, participants were offered a break.

Pupillometry

The preprocessing of pupillometric data was done identically to Fiedler et al.
(2025). We recorded pupillometric data at a sampling rate of 1200 Hz. The
raw pupillometric data in mm contained NaN-values at time points where the
pupil could not be detected (i.e., missing values) and was cleaned of artifacts
(M. B. Winn et al., 2018). Specifically, we removed samples around gaps of
missing values longer than 20 ms (i.e., 24 samples). For these instances, we
replaced the samples within the time range of 35 ms before (i.e., 40 samples)
and 100 ms after (i.e., 120 samples) with missing values. Persistent spikes
in the data were removed based on the criterion that the standard deviation
(SD) of the sample-to-sample difference must not exceed two SDs. If this
criterion was met, both samples were replaced with missing values. All
missing values were linearly interpolated and the pupillometric data were
low-pass filtered by a convolution with a one-second-wide Hamming window.

To extract the pupil size time course around the background sounds, the
preprocessed pupil size data were epoched between -1 and 8 seconds
relative to name onset. The mean of the pupil size in the baseline interval
between -1 and 0 seconds was subtracted from the pupil size time course.
We only kept pupil responses in which less than 30% of the values were

missing before interpolation. For each participant, the eye with more available responses was picked for further analysis. Using this procedure, we obtained pupil responses to an average of 87.4% of the distractors. More than 80% of the pupil responses were available for 18 participants, while for the other three participants only 49.2%, 39.2%, and 37.9% were available. All available data was used for the subsequent analysis. There was no significant difference between the number of pupil responses available to relevant vs. irrelevant background sounds (two-sided paired t-test, $t(20) = 0.0553$, $p = 0.956$).

Statistical analysis

The behavioral performance in both the primary and secondary tasks was analyzed. While in the primary task the answer could be either correct or wrong with a chance level of 50%, the secondary task performance was divided into *hits*, *stream confusions*, and *random errors* with chance level of 33.3%. To estimate whether irrelevant background sounds were indeed distracting (Wöstmann et al., 2022), a two-sided paired t-test was performed under the assumption that participants made more *stream confusions* than *random errors*. To estimate whether participants prioritized the tasks differently, primary and secondary task performance were Pearson-correlated. Age and PTA were Pearson-correlated to describe the participant sample. To control for potential covariates, both age and PTA were Pearson-correlated with primary and secondary task performance, respectively. Finally, a control analysis was performed to determine whether stream confusion errors were caused by mistakenly considering the irrelevant side as the relevant one. If this were the case, stream confusion errors should cluster. Clustering would manifest as a significant deviation from a random distribution of stream confusions across trials. To test this, surrogate data were created by randomly shuffling the secondary task behavioral data 1000 times within each participant and counting the number of stream confusions per trial. Within each of the 4 bins of 0 to 3 possible stream confusions, a two-sided paired t-test was used to test systematic deviations from the random distribution.

The pupil size across the whole trial was first inspected. Since previous studies found earlier that age and PTA can influence both baseline pupil size and pupil size drift during sustained listening periods (Fiedler et al., 2025; B. Winn et al., 1994), we Peason-correlated both age and PTA with each of the pupil measures, respectively.

We refer to contrasts between pupil responses to relevant and irrelevant background sounds as *selectivity.* First, to estimate the time range of selectivity in the pupil response, a cluster-based permutation test (Maris & Oostenveld, 2007) with 2000 permutations was performed in the time range between 0 and 5 seconds relative to name onset with an underlying two-sided paired-t-test. The retained cluster (see results) was used to calculate the mean pupil dilation (MPD). To confirm selectivity, MPD was contrasted using a two-sided paired t-test. To estimate whether strong selectivity correlates with better secondary task performance, the individual selectivity in MPD was Pearson-correlated with the proportion of hits in the secondary task.

Finally, we estimated whether the behavioral fate of background sounds
could be predicted by pupil responses. To this end, pupil responses were
categorized into four groups: A relevant background sound could either end
up as a *hit* or a *miss*, while an irrelevant background sound could either end
up as a *correct rejection* or *stream confusion*. First, for relevant background
sounds, we expected a weaker pupil response for a miss compared to a hit.
Second, for irrelevant background sounds, we expected weaker pupil
responses for a *correct rejection* compared to a *stream confusion*. In other
words, we expected stronger pupil responses to background sounds that
were selected (*hits* and *stream confusions*) than to background sounds that
were not selected (*misses* and *correct rejections*). Accordingly, we ran a
cluster-based permutation test (2000 permutations) in the time range
between 0 and 5 seconds relative to name onset with an underlying 2×2
repeated measures ANOVA. The first factor was *Relevancy* with the levels
relevant and *irrelevant*. The second factor was *Selection* with the levels
selected (*hits* and *stream confusions*) and *non-selected* (*misses* and *correct*
rejections). Note that one participant performed at 100% in the secondary
task and thus did not produce *misses* or *stream confusions,* so they were
excluded from this part of the analysis. To confirm that the selectivity found
in pupil responses was not only driven by the amount of stream confusions
(see results for more details), we repeated the Pearson-correlation between
the selectivity-related difference in MPD and the proportion of *hits* in the
secondary task, but this time only for responses that ended up as *hits* or
correct rejections.

In a final, exploratory analysis we examined how constant both behavioral
performance and the selectivity in pupil response were across a trial and
across the four blocks of the experiment. To this end, we binned behavioral
performance (both primary and secondary) and pupil responses into the four
blocks and into background sound serial position within the trial. With
individual linear least-square fits and one-sample t-tests of the slope
estimates against zero, we estimated whether both the behavioral
performance and pupil selectivity were constant or whether there was a
significant deflection from zero.

Results

Behavioral performance

On the primary task, all participants performed well above chance (Correct
Answers; Fig 2A). Participants demonstrated strong comprehension,
answering 80.6% of the questions correctly (SD: 4.04%, range: 72.5 –
87.5%).

On the secondary task, all participants performed above chance as well, but
exhibited greater variability compared to the primary task (Hits; Fig 2A). On
average, participants correctly picked 73.2% of the numbers from the
relevant side (SD: 14.6%, range: 44.2 – 100%). Errors were more likely to
involve selecting numbers from the irrelevant side (Stream confusions; Fig
2A) rather than numbers not presented during the trial (Random errors; Fig
2A), which was confirmed by a two-sided paired t-test (t(19) = 3.93, p =
8.98×10^{-4}). On average, participants made 15.3% stream confusions (SD:

7.97%, range: 0 – 25.8%) and 11.47% random errors (SD: 7.35%, range: 0
– 30%).

Relationships between task performance, age, and PTA are depicted in Fig.
2B, respectively. Neither primary nor secondary task performance
significantly correlated with age (primary: r = 0.127; p = 0.583; secondary: r
= 0.214; p = 0.352) or PTA (primary: r = 0.334; p = 0.138; secondary: r =
0.0869; p = 0.708). There was no correlation between the primary and
secondary task performance (r = 0.204, p = 0.376). As can be expected, age
and PTA positively correlated (r = 0.570, p = 5.90×10^{-3}). These findings
suggest neither age nor PTA had a strong effect on behavioral performance,
excluding them as potential confounds.

A control analysis investigated whether stream confusion errors were caused
by mistakenly considering the irrelevant side as the relevant one, which
should result in clustering of stream confusions and thus deviation from a
random surrogate distribution (Fig. 2C). The random permutation did not
result in significant deviations from the original distribution in any of the four
bins counting the number of stream confusions (zero: p = 0.749, one: p =
0.595, two: p = 0.291, three: 0.607). This indicates that the main cause of
stream confusion was momentary distraction rather than confusion of
secondary task instructions.

In sum, the behavioral performance suggests that all participants were able
to solve the dual task, but the secondary task challenged them to varying
degrees. This variability could not be explained by age, PTA, or primary task
performance.

Figure 2: Behavioral performance and traits. *Thick solid lines embedded in shaded areas depict the mean ±1 standard error. Dots depict individual means. Thin grey lines connect data points of the same subject. **A)** Primary task performance as proportion of correctly answered questions and secondary task performance as proportion of hits as well as errors divided in stream confusions and random errors. **B)** Scatter plots of all relationships among primary & secondary task performance, age, and hearing thresholds (pure-tone average; PTA). **C)** Control analysis: Histogram of number of stream confusions per trial for original data (orange) and surrogate data (grey) from a random permutation.*

Pupil size across trial

First, we inspected the pupil size across the trial for potential covariates such as age and PTA (Fig. 3). Baseline pupil size (BPS) showed large variability across participants (Fig. 3A, mean: 4.26 mm, SD: 0.837 mm, range: 3.10 – 5.88 mm). There was no pupil size drift (PSD) across the trial, as indicated by a non-significant difference from baseline (Fig. 3B, mean: -3.8×10^{-3} mm, SD: 0.119 mm, range: -0.357 – 0.149 mm, two-sided t-test against zero: $t(20) = -0.145$, $p = 0.886$). Neither age nor PTA significantly correlated with either BPS (Fig. 3A, age vs. BPS: $r = -0.268$, $p = 0.241$; PTA vs. BPS: $r = -0.388$, $p = 0.0825$) or PSD (Fig. 3B, age vs. PSD: $r = -0.190$, $p = 0.409$; PTA vs. PSD: $r = -0.182$, $p = 0.429$). Neither BPS nor PSD correlated with either age or PTA, indicating that strong confounds should not be expected.

Figure 3: Pupil size across trial. *Thick solid lines embedded in shaded areas depict the mean ±1 standard error. Dots and thin lines depict individual means.* ***A)*** *Absolute pupil diameter across trial as well as scatter plots depicting the relationship between baseline pupil size (-3 to 0 seconds relative to speech onset) with age and PTA, respectively.* ***B)*** *Baselined pupil diameter across trial as well as scatter plot depicting the relationship between pupil size drift (0 to 60 seconds relative to speech onset) and age and PTA, respectively.*

Selective pupil response between relevant and irrelevant sounds

We analyzed the pupil response across time relative to the onset of names that were followed by a number two seconds later. First, pupil responses were contrasted based on the secondary task instruction, which rendered names and numbers either relevant or irrelevant. This contrast will be called selectivity.

Figure 4A depicts baselined pupil size relative to name onset. There was a clear, step-like increase in pupil size in response to relevant background sounds, while the response to irrelevant counterparts was less pronounced. Interestingly, the pupil size in response to relevant sounds did not return to baseline during the period of interest, while the pupil size following irrelevant sounds showed a negative drift below baseline.

We analyzed this selectivity by contrasting pupil size between relevant and irrelevant background sounds between 0 and 5 seconds via a cluster-based permutation test. This revealed a cluster between 0.575 and 5 seconds (p_{perm} = 0). Accordingly, the mean pupil dilation across that time period showed a significant mean difference of 0.088 mm (SD: 0.0512 mm, t(20) = 7.87, p = 1.51×10^{-7}). Consistently, all participants' pupils responded more strongly to relevant background sounds compared to irrelevant ones (Fig. 4B), but the strength of this selectivity varied between subjects. Next, we analyzed whether this selectivity correlated with behavioral performance.

Selectivity in pupil response predicts secondary task performance

We correlated individual selectivity in pupil response with behavioral performance in the secondary task (Fig. 4C). As hypothesized, participants with stronger selectivity in their pupil response also showed better behavioral performance in the secondary task: selectivity positively correlated with

secondary task performance (r = 0.591, p = 4.81×10⁻³). This indicates that subjects with stronger pupil selectivity performed better in the secondary task.

Figure 4: Pupil response to background sounds. *Thick solid lines embedded in shaded areas depict the mean ±1 standard error. Dots and thin lines depict individual means. Thin grey lines connect data points of the same subject. A) Pupil responses to relevant and irrelevant background sounds. Vertical grey lines indicate the onset of name and numbers. Grey bar indicates time window for mean pupil dilation. B) Mean pupil dilation (MPD; 0.575 to 5 seconds relative to name onset). C) Scatter plot depicts the relationship between the difference in MPD (i.e., selectivity) and secondary task performance (i.e., proportion of hits). D) Pupil responses by behavioral outcome. Grey bars indicate significant clusters of main effects and interaction. E) MPD by behavioral outcome. F) Same as C, but only for responses that resulted in hits or correct rejections.*

Increased pupil response to stream confused irrelevant sounds

Since we found the expected correlation between pupil selectivity and behavioral performance, we investigated whether this selectivity was driven by differences in pupil responses based on the behavioral fate of the background sounds.

Figure 4D depicts the pupil responses categorized into their behavioral outcome of *hits*, *misses*, *stream confusions,* and *random errors*. While there was only a slightly stronger response to *hits* compared to *misses*, a stronger response to *stream confusions* compared to *correct rejections* was observed. First, there was a cluster showing the main effect of *Relevancy* between 0.85 and 5 seconds (p_{perm} = 0), which corresponds to the selectivity cluster found earlier. Second, there was a cluster of a main effect of *Selection* between 2.87 and 3.88 seconds, which just failed to reach statistical significance (p_{perm} = 0.09). However, a t-test across the time period between the mean of *selected* and *non-selected* responses was significant (t(19) = 2.35, p = 0.03). Third, there was a cluster showing an interaction between *Relevancy* and *Selection* between 0 and 0.765 seconds, which just failed to reach statistical significance (p_{perm} = 0.069). However, a t-test across the time period between the relevance-related difference between *selected* and *non-selected* responses was however significant (t(19) = 2.69, p = 0.0144). In sum, there

was a tendency towards an increased response to selected background sounds mainly driven by the stronger response to irrelevant sounds that were stream-confused compared to correctly rejected. Due to the generally low and inter-individually varying amount of stream confusions, this analysis may have lacked sufficient statistical power for the permutation test to reveal a significant cluster.

To further investigate whether the pupil-behavioral-correlation found earlier was merely driven by the increased response to *stream confusions* (which weaker performing subjects had more of), or also by a more general, trait-like correlation, we calculated a similar correlation, but this time based on responses to *hits* and *correct rejections* only (Fig. 4F). Convincingly, the correlation coefficient remained nearly identical (r = 0.598, p = 0.00423). This suggests that this correlation was not driven by the variability in the amount of *stream confusions* but by a general relationship between pupil selectivity and behavioral performance.

Control analysis: Time on task effects on behavior and pupil response

To investigate whether the effects may depend on time on task, both across the experiment (i.e., block number) and across a trial (i.e., serial position with trial), we investigated if slopes fitted to the individual data deviated from zero.

Across blocks, the negative slope of primary task performance significantly differed from zero, indicating that participants got worse over the course of the experiment (mean = -3.1% per block, SD = 2.37, t(20) = -5.99, p = $7.48×10^{-6}$). There was no significant deviation from zero in the secondary task performance slopes, indicating that participants performance was rather constant (hits: p = 0.383; stream confusions: p = 0.407; random errors: p = 0.599).

MPD slopes across the blocks did not significantly differ from zero, indicating that pupil selectivity was rather constant (relevant: p = 0.543, irrelevant: p = 0.927).

Within trials, the negative slope of hits significantly differed from zero, indicating that earlier relevant background sounds are better memorized than later ones (mean = -1.61%/position, SD = 0.0259, t(20) = -2.856, p = 0.0098). The negative slope of stream confusions just missed to reach statistical significance (mean = -0.64%/position, SD: 0.0165, t(20) = -1.783, p = 0.0898).

Across serial position within trial, the positive slope in MPD of the response to relevant background sounds significantly differed from zero, indicating that later relevant background sounds led to stronger pupil responses than earlier ones (mean = 0.0061 mm/position, SD = 0.0116, t(20) = 2.47, 0.0227). The negative slope in MPD of the response to irrelevant background sounds did not significantly differ from zero (mean: -0.0041 mm/position, SD = 0.0116, t(20) = -1.64, 0.117).

Figure 5: Serial order effects. *Thick solid lines embedded in shaded areas depict the mean ±1 standard error. Thin lines depict individual means. A) Behavioral performance across the four experimental blocks (10 trials each). B) Proportion of hits and stream confusions per serial position within trial. C) Mean pupil dilation across the four experimental blocks. D) Mean pupil dilation across serial position within trial.*

Discussion

We asked whether pupil responses in an auditory attentional control task reveal relevance-related selectivity. Our findings indicate that such selectivity exists and predicts behavioral performance. The behavioral fate of task-irrelevant background sounds was partly indicated by pupil size, since stream confused irrelevant sounds led to stronger pupil responses than correctly rejected ones. Additionally, we found that both behavioral performance and pupil responses were relatively constant throughout the experimental session.

Pupil responses to irrelevant background sounds indicate distraction

Correctly rejected irrelevant background sounds did not lead to clear pupil responses. This was surprising, given that earlier studies have shown that irrelevant sounds do indeed elicit pupil responses (Cronin et al., 2023; Fiedler et al., 2025; Hebisch et al., 2024; Marois & Vachon, 2018; Petersen et al., 2017; Tona et al., 2016). A likely reason for the absence of such a response is acoustic predictability of the background sounds: Names and numbers were all spoken by the same female voice. While uncertainty or novelty of sounds has been found to drive pupil responses (Friedman et al., 1973; Marois et al., 2020), highly predictable irrelevant stimuli are less distracting and lead to weaker pupil dilation (Vachon et al., 2012). Even though the exact timing of the name onset was unpredictable, spatial attentional filtering may have quickly adapted to the spatial task, such that most of the irrelevant background sounds could be easily inhibited. This raises an important

question: to which extent is stimulus-driven attention actually automatic and how quickly can it be adapted (i.e., over the course of minutes) to the agenda of voluntary attention. Importantly, we found indications of an increased pupil response to stream confused irrelevant sounds. Stream confusions occurred over the course of the whole experiment, which means they could not be fully avoided by training of the voluntary attentional goals. In sum, our results confirm that pupil responses to irrelevant sounds indicate momentary distraction (Fiedler et al., 2025).

Pupil responses to relevant sounds are a superposition of multiple responses

The observed pupil response to relevant background sounds is likely a complex of superimposed phasic and tonic components (Aston-Jones & Cohen, 2005). We found a rather phasic response (i.e., peaking) to relevant background sounds, both to names and numbers, as well as a rather tonic, sustained increase in pupil size with a slow decay.

First, pupil size increased in response to the name. While the name itself was task-irrelevant, it served as a cue for the upcoming number. The associated pupil response may reflect the effort of shifting attention towards the respective side (McCloy et al., 2017, 2018) as well as anticipating the effort need to process the upcoming number (Alfandari et al., 2023; Irons et al., 2017; Unsworth & Miller, 2023).

Second, the pupil response to the number may reflect both the actual listening effort associated with comprehension and encoding into memory. Since participants were asked to memorize all stimuli from the relevant side, we cannot disentangle listening effort from memory encoding. A holistic view may even count memory retrieval under listening effort (Pichora-Fuller et al., 2016), since it is an essential element of the listening task. Future studies may be able to disentangle comprehension from memory encoding by introducing an alternative secondary task instruction that depends on comprehension: For example, participants could be instructed to memorize odd (or even) numbers, such that comprehension is needed before a background sound can be identified as relevant or irrelevant.

Third, we observed a rather tonic plateau of the pupil size staying above baseline. This plateau could be explained by either the general memory load or the effort exerted for active memory maintenance. A memory-load related increase in pupil size has been found earlier (Goldinger & Papesh, 2012; Kahneman & Beatty, 1966), also in speech-in-noise tasks (Bönitz et al., 2021; Micula et al., 2022). If general memory load would lead to such a plateau, falsely memorized irrelevant numbers (i.e., stream confusions) should also elicit a similar response, but we did not observe that. This suggests that effort exerted for active memory maintenance is more likely to have caused this plateau. Participants may have rehearsed the secondary targets occasionally even though they were asked to fully switch attention back to the primary target after memory encoding of a secondary target. Interestingly, this memory maintenance did not seem to be a warranty for a later hit as indicated by the absence of a difference between pupil responses to hits and misses. This may speak against the memory maintenance hypothesis, but we think it rather indicates that the main obstacle in this task was not the

allocation of sufficient attentional resources to relevant stimuli but rather the inhibition of irrelevant stimuli.

Pupil response selectivity reflects auditory attentional control

We found task-relevance related selectivity in the pupil response and that the strength of the selectivity correlates with behavioral performance. Attention-related selectivity in pupil responses has been observed before, mainly in the visual domain (Binda et al., 2013, 2014; Mathôt et al., 2013, 2014; Tkacz-Domb & Yeshurun, 2018) but also in the auditory domain (Fiedler et al., 2025; Liao et al., 2016; Pielage et al., 2021). The tight link to behavioral performance under an auditory attentional control paradigm with relatively high ecological validity (e.g., in comparison to an oddball paradigm) is novel to our knowledge. Since we found that this selectivity is even present when we controlled for the behavioral fate of the background sounds, we conclude that the pupil response selectivity reflects not only momentary, state-like distraction, but also trait-like auditory attentional control abilities.

One limitation of our study is that we have not conducted any cognitive tests, which could indicate to which extent general cognitive abilities explain auditory attentional control. Attentional control abilities are usually assessed in the visual domain, for example with the Stroop task (Stroop, 1935) or the flanker task (Eriksen & Eriksen, 1974), also using pupillometry (for review: Robison, 2024). Furthermore, working memory capacity likely plays a strong role when it comes to memorizing two-digit numbers.

What does pupillometry reveal beyond behavioral performance?

From a physiological point of view, the findings presented here provide insight into how the pupil is linked to attentional processes. From a clinical perspective, however, one might question whether pupillometry is merely a reflection of behavior or if it can offer additional insights into the individual challenges related to attentional control. It has been shown earlier that pupil size reveals challenges that are not reflected in behavior, but rather in additional effort exerted in compensatory mechanisms. For example, under decreasing SNR in a speech-in-noise test, the pupil response starts to increase before behavior is affected (Ohlenforst et al., 2018). Retrospective mental repair that maintains correct behavioral responses was shown to increase pupil responses (M. B. Winn & Teece, 2021). This suggests that some effects only manifest in behavior if the experimental manipulation of task load is driven into unrealistically difficult conditions, such as negative SNRs in speech-in-noise tests (Smeds et al., 2015), whereas pupillometry is able to reveal these challenges under more ecologically valid conditions.

In the present study, behavioral performance provided insights into the inter-individual variability of attentional control abilities. However, only through pupil size could we infer that the predominant challenge was inhibition of irrelevant background sounds (see above). Furthermore, pupillometry may allow to study subtle differences in how much attention is captured in a stimulus-driven fashion due to the acoustic properties of a sound, which may not have an immediate impact on behavior (Fiedler et al., 2025). In sum, pupil size under attentionally challenging conditions may reveal intra- and

interindividual differences that would only manifest in behavior if driven to the extreme.

As argued in the introduction, one potential field of clinical application is hearing aid fitting: Besides the frequency-specific amplification to compensate for elevated hearing thresholds, a hearing care professional needs to adjust the strength of noise reduction and directionality to ideally match the hearing-aid users' abilities and preferences. While recently introduced diagnostic measures (Zaar et al., 2024) certainly improved the individualization of noise reduction and directionality, they still only target speech-in-noise performance and do not take the individual attentional control abilities into account. Our paradigm presented here, including pupillometry, can help evaluate to what extent the manipulation of noise reduction and directionality interacts with individual attentional control abilities and whether this interaction can be predicted from domain-general tests of attentional control. Furthermore, data gained in such a paradigm can be used to analyze which psychoacoustic sound features are beneficial for attentional control: There may be certain sound features that mark relevancy (e.g., the spectro-temporal modulation of an ambulance sound), and others are typically irrelevant (e.g., the constant noise of an air condition). Based on such an analysis, hearing aids could be fine-tuned to amplify typical relevant features and to attenuate irrelevant ones.

Conclusion

In an auditory attentional control task, we found that the pupil response shows task-relevance related selectivity, which is closely linked to behavioral performance. We interpret the pupil responses as the amount of attentional resources deployed to shift, comprehend, and memorize background sounds, which could be predominantly observed in response to relevant, but also in response to stream-confused irrelevant background sounds. We conclude that the pupil response provides insights into the individual challenges in attentional control, which can be of clinical relevance, for example in the development of diagnostic tools for personalization of noise management in hearings aids.

Data availability statement

The data and material is available upon request based on a data sharing agreement to comply with the participants' consent.

Author Contribution

L.F. designed the study, implemented experimental procedures, collected data, analyzed the data, and wrote the manuscript. I.J. and D.W. designed the study and revised the manuscript.

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Conflicts of interest

Eriksholm Research Centre is part of Oticon A/S, a manufacturer of hearing aids. Dissemination of study results (conference travel costs) and data collection was financially supported by EPOS Group A/S, a manufacturer of headsets. Eriksholm Research Centre is committed to good scientific practice and academic standards, such that the commercial aspect has no effect on the design, analysis or interpretation of the study presented here.

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