Temporal presence does not affect behavioral and neurophysiological indices

of pain empathy

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Abstract

The impact of digitally mediated social interaction on understanding others and sharing their emotions

has not been thoroughly investigated. We examined how live, video-mediated interaction as opposed

to watching a prerecorded video, affects behavioral, neural, and physiological aspects of empathy for

pain. Thirty-five observers watched targets undergoing painful electric stimulation in an

electroencephalogram study. We hypothesized that reduced temporal presence would result in

diminished behavioral and electrophysiological empathic responses. However, observer's behavioral

empathic responses were not diminished with reduced temporal presence. On a neural level, mid-

frontal theta was sensitive to the other's pain intensity, and we observed significant physiological

coupling between participants. Mu suppression, on the other hand, was not modulated by pain intensity.

Importantly, neural and physiological indices of empathy were independent of temporal presence.

However, exploratory analyses indicated a latency effect of temporal presence on pain-related theta

activity with an earlier theta increase in interactions with high temporal presence. The results suggest

that the temporal presence of individuals may not be necessary for empathy towards another's pain.

Future studies may investigate more naturalistic social interactions and include motivational aspects of

empathy. We discuss implications of these findings for debates on social presence and on second-

person neuroscience.

Digitally mediated social interactions have become an integral part of everyday life, from social media

to video conferencing to online psychotherapy. However, the implications of mediated social

interactions for our understanding of others remain poorly understood. We recently proposed a

theoretical framework for studying the effects of social presence on social cognition, in particular on

empathy and mental state attribution (Krämer et al., 2025). In this framework, we defined social

presence as the degree to which others are physically and temporally present, that is the degree to

which verbal and nonverbal cues about others are available (physical presence) and the degree of

synchrony of the interaction (temporal presence). Extending a recent study of ours, in which we

investigated the influence of physical presence (Petereit et al., 2023), we here addressed how temporal

presence affects empathy for pain on behavioral, neural and physiological levels.

Temporal presence refers to the synchrony of social interactions, which in turn allows for the

possibility of reciprocity. Temporal alignment in social situations can be assumed to play an essential

role in facilitating social coordination and communication (Cañigueral et al., 2022; De Jaegher et al.,

2010; Gallotti et al., 2017; Schilbach et al., 2013). Only with high temporal presence, interacting

individuals can directly react to the other's behavior creating feedback-loops of reciprocal social

exchange (Dumas, 2011; Hamilton & Holler, 2023). When watching a video of another person, the

temporal presence of the other is reduced and social cognition could be impaired because of missing

reciprocal exchange of social cues. Furthermore, the self-relevance (Conway et al., 2016; Schmitz &

Johnson, 2007) of the other person is diminished without the ability to meaningfully react to the other's

experience, for instance by comforting the other. This could result in reduced engagement in the

interaction and diminished motivation to empathize (Winczewski et al., 2016; Zaki, 2014).

The effects of temporal presence in social interactions have been investigated especially in

regard to eye gaze as a social communication signal. The social significance and the signaling function

of direct gaze are impaired when temporal presence between interacting individuals is prevented

(Hamilton, 2016; Hamilton & Lind, 2016; Risko et al., 2016). When comparing direct, real-life interaction,

video-mediated interaction, and watching a prerecorded video, the skin conductance response to direct

gaze of others differed only between prerecorded videos and direct interaction, suggesting that the self-

relevance of direct gaze in the condition of preserved temporal presence was the critical factor for

increased autonomic arousal (Hietanen et al., 2020). This result is further corroborated by a study

demonstrating that only during live interactions, direct gaze elicited greater N170 amplitudes, a neural

marker for face processing, compared to averted gaze or closed eyes (Pönkänen et al., 2011).

Moreover, patterns of gaze behavior were altered when comparing direct, live interactions and

prerecorded videos, indicating differences in implicit mentalizing between direct and mediated

interaction (Morgan et al., 2022). Research on action observation in infants, adults, and in macaque

monkeys suggests stronger neural motor responses in live, direct action observation compared to

watching video-taped actions (Caggiano et al., 2011; Järveläinen et al., 2001; Karimova et al., 2024;

Shimada & Hiraki, 2006). In a further study, mimicry and the development of trust during interactions

remained consistent across direct, face-to-face interactions and live, video calls, whereas these

features were found to be diminished in prerecorded video interactions (Diana et al., 2023), which may

indicate reduced experience sharing with reduced temporal presence. These studies showed that

temporal presence affects basic components of empathy. Based on this, we hypothesized that temporal

presence also impacts more complex facets of empathy, which has not been shown before. Thus, the

current study investigated how reduced temporal presence affects our empathic abilities to share

experiences and understand others in pain on behavioral, neural and physiological levels (Cuff et al.,

2016; Decety & Jackson, 2004; Lieberman, 2007; Shamay-Tsoory, 2011; Zaki & Ochsner, 2012).

As in our previous study on physical presence and pain empathy (Petereit et al., 2023), we

used an established empathy-for-pain paradigm (Lamm et al., 2011; Rütgen et al., 2015; Singer et al.,

2004; Singer & Lamm, 2009). In this paradigm, a target person receives painful stimulation and rates

their experience, while an observer rates the pain experience of the target person. The behavioral read-

out in this paradigm, also called "empathic accuracy", is defined as the relationship between the

observer's and the target's ratings (Gauthier et al., 2008; Ickes et al., 1990; Jospe et al., 2020; Zaki &

Ochsner, 2011). Empathic accuracy is considered to reflect the cognitive dimension of empathy

(Mackes et al., 2018; Rütgen et al., 2015), whereas the observer's subjective experience of

unpleasantness in response to the target's pain is thought to reflect the affective component of pain

empathy (Mu et al., 2008; Rütgen et al., 2015).

The neural correlates of empathy for pain are often described within the framework of shared

representations and simulation theories of empathy. These theories posit that observers represent the

targets' experience in a similar manner and in corresponding brain areas (Decety & Jackson, 2004;

Keysers & Gazzola, 2006; Lamm et al., 2011; Marsh, 2018; Preston & De Waal, 2002). In

electroencephalogram (EEG) studies, the so-called mu rhythm (8-13 Hz), stemming from the

somatosensory cortex, has been repeatedly associated with pain empathy, with mu power being

suppressed in response to the pain of others (Cheng et al., 2008; Peled-Avron et al., 2018; Peng et

al., 2021; Perry et al., 2010; Riecansky & Lamm, 2019; Whitmarsh et al., 2011; Yang et al., 2009).

Another important electrophysiological correlate of pain empathy is frontal theta activity (2-8 Hz; Misra

et al., 2017; Mu et al., 2008; Peng et al., 2021; Petereit et al., 2023), possibly stemming from the anterior

and mid-cingulate cortex (ACC/MCC, Misra et al., 2017; Mitchell et al., 2008; Van Der Molen et al.,

2017; Zhang et al., 2021). The ACC/MCC is implicated in both first-hand and vicarious pain as part of

the "pain matrix" (Fallon et al., 2020; Hutchison et al., 1999; Jackson et al., 2005; Lamm et al., 2011;

Xiao & Zhang, 2018), the core network for nociceptive processing (Legrain et al., 2011). This is

evidenced by its response to images of hands in painful situations (Mu et al., 2008) and to facial

expressions of varying pain intensities (Saarela et al., 2006). Research has demonstrated that facial

expressions of pain are associated with both behavioral and neural aspects of empathy for pain (Gallo

et al., 2018; González-Roldan et al., 2011; Goubert et al., 2005; Jauniaux et al., 2019; Murata et al.,

2020; Saarela et al., 2006). Importantly, emotional facial expressions play a major role in social

signaling (Cañigueral et al., 2022; Güntekin & Başar, 2014). The reciprocal social signaling could be

hampered by reduced temporal presence because of the incapability to express compassion or support

for the other's pain. The salience of the other's suffering may be diminished in mediated interactions,

potentially due to missing reciprocity and reduced self-relevance of the other's experience (Schmitz &

Johnson, 2007), since one cannot react meaningfully to the other (Zaki, 2014). This reduced self-

relevance could lead to a diminished level of engagement in the other's experience. Consequently, we

expected a reduction in neural responses among observers of pain with reduced temporal presence.

Another physiological measure of (pain) empathy is "physiological coupling", which refers to

the phenomenon of synchronized autonomous activity patterns, such as those observed in

electrodermal (EDA; skin conductance response, SCR) or cardiac activity (interbeat interval, IBI) across

interacting humans (Neumann & Westbury, 2011; Palumbo et al., 2017). Several studies have

demonstrated the relevance of physiological coupling in contexts of empathy (Jospe et al., 2020;

Levenson & Gottman, 1983; Pan et al., 2023; Qaiser et al., 2023), as well as in the context of pain

perception (Goldstein et al., 2017; Murata et al., 2020; Reddan et al., 2020), self-reported feelings of

social presence (Järvelä et al., 2016), and the effects of physical presence on empathy for pain (Petereit

et al., 2023). Investigating the relationship between physiological coupling and empathic accuracy has

provided mixed results (Jospe et al., 2020; Levenson & Ruef, 1992; Thorson, 2018; Zerwas et al.,

2021).

127   In our previous study, we investigated the effects of *physical presence* on empathy for pain

using the above-mentioned pain empathy paradigm (Petereit et al., 2023). Participants observed

another person undergoing painful electric stimulation, either in a direct, face-to-face or in a live, video-

mediated interaction. Physical presence did not affect empathic accuracy and shared unpleasantness,

and neither did it affect pain-related mu suppression. However, observer's theta power to the other's

pain and the physiological coupling between participants were diminished in mediated compared to

direct interactions. These results suggest that physical presence, i.e., the richness of social cues in an

interaction, is important for a nuanced physiological resonance with the other's pain experience.

135   Here, we extended this work by addressing the question of how *temporal presence* affects

pain empathy. Pairs of participants underwent an empathy-for-pain paradigm in two conditions: one

involving a live, video call interaction, and one unidirectional condition in which one of the two

participants watched a prerecorded video of the other. In both conditions, one participant received

painful electrical stimulation. The experiment was designed so that temporal presence was only

preserved in the "video call" condition via live video transmission. In the "prerecording" condition, the

immediate self-relevance of the other's experience was reduced because no meaningful empathic

response could be transmitted. We hypothesized that reduced temporal presence would result in

diminished empathic accuracy and affective empathy, as well as reduced observer's neural responses

to the other's pain and impaired physiological coupling between participants.

Methods

Participants

Thirty-five students from the University of Lübeck were recruited (28 females, 7 males, self-identified;

mean age: 24 years (SD 5.7)). All participants served as target and observer. Before the experiment,

we made sure that the interacting participants were unfamiliar with each other. We used the same

power analysis as Petereit et al. (2023) since one can expect that the effect sizes are comparable based

on the similar experimental conditions. The power analysis showed that the sample size of N=30 is

sufficient to detect a small effect ($f^2=0.02$) of condition on empathic accuracy in a generalized linear

mixed model on single trials with a power of at least 0.98. The power calculation was done in R using

data simulation in the *simr* package (Green & MacLeod, 2016). Exclusion criteria included current and

past neurological, current psychiatric or cardiovascular disorders, current or chronic pain disorders or

current pain medication intake.

Due to the experimental design, the very first participant only served as target and the very last

participant only served as observer (see Experimental Procedure for further explanation). One

participant had to be excluded because of a non-reported sleeping disorder and could neither serve as

observer nor as target. One participant's behavioral data were lost due to technical issues. Some

participants had to be excluded because of bad data quality and were excluded for each data analysis

separately (EEG: 1, EDA: 1, own pain: 4 participants excluded). This led to the sample sizes of N=31

for the behavioral data, N=31 for the neural data in the observing conditions, N=31 for the SCR, N=32

for the ECG data, and N=30 for the neural data in the "own pain" condition. Participants received course

credit or €12 per hour. All participants provided written informed consent before taking part in the

experiment. The experiment was approved by the Ethics Committee of the University of Lübeck and

conducted according to the Declaration of Helsinki.

Experimental design

In prior social presence research, the terms "intimacy" and "immediacy" have been used for physical

and temporal presence, respectively (Cui et al., 2013; Petereit et al., 2023; Short et al., 1976). We

updated the terms for precision and clarity of the two dimensions of social presence (Krämer et al.,

2025).

The experiment consisted of pain stimulation in three conditions (own pain, observed pain in

live video call, observed pain in prerecorded video, Figure 1A). Targets underwent the pain stimulation

and rated their pain experience on a visual analog scale (VAS). Observers watched the target get

electrically stimulated, and rated the target's pain intensity and their own unpleasantness watching the

target on a VAS. All participants came to the lab twice and underwent all experimental conditions in

both roles successively (Figure 1B). Note that this is in contrast to the preceding study (Petereit et al.,

2023), in which participants took part either as targets or as observers.

In the "own pain" condition, participants could experience what the electric stimulation of the

hand felt like. During the stimulation, one of the experimenters served as an observer via video call to

keep conditions as comparable as possible. The "own pain" condition was recorded on video to be

presented to the next participant in the "prerecording" condition.

The main experimental conditions of interest were the counterbalanced "video call" and

"prerecording" conditions. During both conditions, observers could see the target's head on the screen,

the upper body, and the left hand to which the stimulation electrode was attached. The observers

watched the same target in both conditions. In the "video call" condition, participants could see each

other, whereas in the "prerecording" condition only the observer could see the target. The cameras

were placed directly above the screen on which the participants could see the other person, which

approximated face-to-face interaction as closely as possible via video camera interaction. In the "video

call" condition, the observer was in the adjacent room to the target, who was receiving the electric

stimulation. Both participants knew that the other person could see them and that the interaction was

in real time. In the "prerecording" condition, the recorded "own pain" condition from the target was

presented. We used the *PlayMovie* function in PsychToolbox (PTB-3, Brainard, 1997; Kleiner et al.,

2007) to present the videos.

In all conditions, behavioral ratings, EDA and ECG were recorded from both participants. For

behavioral ratings, we used a VAS on a separate screen that was operated via a joystick. The VAS was

presented using PsychToolbox and the joystick data were recorded using MATLAB R2020b (The

Mathworks, 2022). Furthermore, EEG was recorded from the participants during the "own pain"

condition and when observing the other's pain. EEG was not recorded from the targets. However, to

keep the visual impression similar between conditions, targets wore EEG caps as they did in the "own

pain" condition. During the experiment, gray standing walls were placed around the participants to keep

the background in all conditions constant.

Figure 1. A) Schematic overview of experimental conditions. In the actual experiment, joysticks and not tablets were used for behavioral data acquisition and targets also wore EEG caps. B) Overview of the sequence of interactions between participants. Note that within session 1 participant B underwent the "own pain" condition first and then observed participant A. Participant B served as observer in session 1 and as target in session 2. The video that was recorded in the "own pain" condition in session 1 was presented in the "prerecording" condition in session 2. C) Overview of the trial structure with shock cue, shock and rating.

Experimental procedure

Each participant came to the lab twice. In the first session, they underwent the "own pain" condition and then performed in the role of the observer in the "video call" and "prerecording" conditions. At the second session, they performed in the role of the target in the "video call" condition (Figure 1B). After signing the informed consent, they read the instructions, and the ECG, EDA and EEG electrodes were attached. After the pain stimulus calibration (see next section) and ten practice-rating trials, the main experiment started. First, the participants went through the "own pain" condition. After this, the observing conditions ("video call" and "prerecording") followed in randomized order. Participants completed the pain task for

223   their own pain and in the observing conditions for the others' pain (see section "Pain stimulation task").

224   After each condition, participants filled in questions about the perceived quality of the interaction. At the

225   end of the experiment, they filled out demographic and personality questionnaires.

Pain stimulus calibration

Before the actual experiment, the pain stimulation was calibrated to the subjective pain thresholds of

the participants. The calibration started at 0 mA shock intensity and increased by steps of 0.5 mA. The

maximum possible pain stimulation was at 10 mA. Only for the calibration, participants rated each shock

on a 9-point Likert scale from 0 ("not perceivable") to 8 ("worst possible pain"). The in-between steps

on the scale were labeled as 1 = "noticeable", 2 = "unpleasant", 3 = "slightly painful", 4 = "medium

painful", 5 = "very painful", 6 = "extremely painful, 7 = "unbearably painful", 8 = "worst possible pain".

The shock intensity was increased until the participant rated the stimulus as 7 = "unbearably painful".

Then, the intensity decreased by steps of 0.5 mA until 0 mA or "not perceivable" was rated. This

procedure of increasing shock intensity was then repeated once. The final stimulus intensity which was

rated as 1 = "noticeable" was used as the lower limit and the intensity rated as 6 = "extremely painful"

was used as the upper limit in the actual experiment. Pain stimulus calibration results did not differ

between the "own pain" and "video call" conditions (lower limits: own pain mean = 0.88 mA, video call

mean = 0.93 mA, $t(33) = 1.2$, $p = 0.23$; upper limit: own pain mean = 6.5 mA, video call mean = 6.57

mA, $t(33) = 0.3$, $p = 0.7$).

Pain stimulation task

The pain stimulation task was very similar to Rütgen et al. (2015). A Digitimer DS 5 isolated bipolar

constant current simulator (Sprenger et al., 2020) was used with a Digitimer bar electrode (9 mm

diameter, 30 mm apart, 10 volts) attached to the back of the left hand. Unlike in our preceding study,

we attached the electrode to the left and not the right hand to facilitate handling of the right-hand joystick

for the rating task. We used an abrasive gel underneath the electrode to improve the electric

conductivity of the skin. A schematic overview of a trial is given in Figure 1C. The pain stimulation

followed an auditory 500-ms cue, which was used for all different pain intensities alike. Between the

cue and the stimulation was a 2000-ms interval in all trials. The electric shock itself was delivered for

500 ms in a series of 2-ms electric pulses, interspersed with 20-ms breaks. There was an inter-trial

interval with a pseudo-randomized duration of 6-9 seconds. The pain intensity ratings were given in a

total of 50% of the trials and were initialized with a vocal recording saying "Please rate". The VAS

ranged from 0 = "not painful at all" to 100 = "extremely painful". Targets rated the pain intensity for

themselves and observers rated the perceived targets' pain experience. Further, observers rated how

unpleasant it was for themselves to witness the others' pain experience on a VAS from 0 = "not

unpleasant at all" to 100 = "extremely unpleasant".

The range of the electric shocks were evenly split into twenty different levels of intensities in

the range obtained from the pain stimulus calibration for each participant. In total, there were 80 trials

with each intensity appearing four times in each of the three experimental conditions. This is the same

number of trials used previously in empathy for pain tasks (Petereit et al., 2023; Rütgen et al., 2015),

and rating 50% of the trials is sufficient according to prior power analysis. Shock intensity ordering was

fixed in all conditions and for all participants and was pseudo-randomized with less than four low- or

high-intensity shocks in a row. Targets were instructed to express their pain experience as they wished

and the observers were instructed to infer the others' pain as accurately as possible.

Questionnaires

Following the completion of each experimental condition, participants were prompted to indicate how

immediate they experienced the interaction and how close towards and how attached they felt to the

other participant. After each session, other subjective measures, including discomfort, sympathy, and

attractiveness, were evaluated. However, these were excluded from subsequent analyses since these

variables are not directly linked to the research question. Following the experiment, participants

completed a series of questions regarding their age, self-identified sex/gender, body weight, height,

university degree, and habits concerning physical activity, smoking, and caffeine intake. Lastly,

participants completed the Interpersonal Reactivity Index (Davis, 1983; German version: Paulus, 2009),

which is not reported here.

Physiological data acquisition

EEG data were recorded with 64 sintered Ag/AgCl sensors in a cap with integrated eye and ear lobe

electrodes. Electrode placement was according to the international 10-20 system. The online reference

was placed on the right earlobe and an offline reference was on the left earlobe. Horizontal and vertical

EOG were recorded with 4 electrodes, including Fp2 as the upper vertical electrode, one lower right

vertical electrode and two horizontal electrodes next to the outer corners of the eyes. Data were

recorded with a Brain Products GmbH system (BrainAmp MR plus amplifiers, BrainVisionRecorder

software version 1.21.0102). The sampling rate was 500 Hz with an online high-pass filter of 0.016 Hz,

low-pass filter of 48 Hz and a notch filter at 50 Hz. Impedances were kept below 5 kΩ.

ECG data were recorded with bipolar Ag/AgCl recording electrodes and one reference

electrode, using a 50-Hz notch filter. One of the recording electrodes was placed on the left forearm,

the other one on the right lower calf of the participant (following Einthoven's lead II configuration,

Quigley et al., 2024). Skin conductance was measured with 2 electrodes placed on the thenar and

hypothenar of the right hand, using a 50-Hz notch filter. An electrode attached to the right forearm

served as ground for both ECG and skin conductance, which were recorded with the same amplifier

(BrainAmp ExG, BrainProducts GmbH). In the "video call" condition, data from the observer and target

were recorded synchronously by connecting all amplifiers to the same USB adapter feeding the data

into BrainVisionRecorder.

Physiological data processing

EEG data

The EEG preprocessing was done using EEGLAB (version 2023.0, Delorme & Makeig, 2004) and

ERPLAP (version 9.0, Lopez-Calderon & Luck, 2014), implemented in MATLAB R2022b (The

Mathworks, 2022). First, data were re-referenced to linked earlobes and bipolar horizontal and vertical

EOG channels were calculated. Noisy or bad data quality channels were marked to be ignored in further

analysis (observing conditions: mean = 3.1 channels, SD = 2.7; "own pain" condition: mean = 7.1, SD

= 2.8). Next, bad data segments or big artifacts were identified visually and removed. Before the

independent components analysis (*runica* function in EEGLAB), data were bandpass filtered (non-

causal Butterworth impulse response function in ERPLAB; lower cut-off: 1 Hz, upper cut-off: 40 Hz, 48

dB/oct roll-off). The ICA weights were back-projected to the original unfiltered data without removed

bad data segments (Stropahl et al., 2018). This procedure guarantees accurate counting of rejected

trials in the final step of threshold artifact rejection. Another bandpass filter was applied (non-causal

Butterworth impulse response function in ERPLAB; lower cut-off: 0.2 Hz, upper cut-off: 40 Hz, 48 dB/oct

roll-off) to the original data with the back-projected ICA weights. ICA components clearly related to

ocular artifacts (visual inspection) were removed (observing conditions: mean = 2.5 components, SD =

0.7; "own pain" condition: mean = 2.7, SD = 0.8; Jung et al., 2000). Noisy channels were interpolated

(spherical interpolation). Afterwards, data were epoched into segments time-locked to the shock onset

with epochs ranging from -2500 to 5000 ms and a baseline correction from -1000 to 0 ms. Finally, a

semi-automatized voltage threshold-based artifact correction was performed (-60/60 to -100/100 µV;

rejected trials in observing conditions: mean = 14%, SD = 3%, in "own pain" condition: mean = 15%,

SD = 4%).

In the "prerecording" condition, EEG triggers had to be sent based on what was happening in

the video. Triggers in this case were sent using the logfile data from the corresponding previous

participant's "own pain" condition. However, since the video and the VAS for the observer had to be

presented in parallel, trigger timing deviated slightly more and more variable than expected based on

piloting. Because of this, trigger times in the "prerecording" condition were corrected based on the

trigger times in the logfiles of the corresponding "own pain" condition when the video had been recorded.

The correction of the trigger timings was performed based on the "experiment start" trigger as time point

zero in the "own pain" condition, in which the video was recorded. This "experiment start" trigger

corresponded to the start of the video in the "prerecording" condition and trigger timings were corrected

according to this time point zero.

Finally, we conducted a time-frequency analysis according to recommendations from Cohen

(2014). Data of all channels and in the frequency range of 1-40 Hz were Morlet wavelet convoluted

(cycles evenly spaced from 5 to 14 cycles for the range of 1 to 40 Hz) after Laplace transformation

(Cohen, 2014; Perrin et al., 1989). Power values were converted to decibels with a single-trial baseline

normalization of -700 to -200 ms before stimulus onset. The time window of -500 to 2500 ms was

extracted and downsampled to 100 Hz.

ECG data

ECG data preprocessing was done in MATLAB and EEGLAB. The data were bandpass filtered (non-

causal Butterworth impulse response function in ERPLAB; lower cut-off: 1 Hz, upper cut-off: 30 Hz, 48

dB/oct roll-off) and segmented into 10 s epochs (3 s before and 7 s after stimulus onset). The R-peaks

were detected using the MATLAB function *findpeaks*. Afterwards, the epochs were visually screened

for wrongly detected or missing R-peaks. Extrasystoles and other artifacts were removed. The interbeat

interval (IBI) in ms was calculated for every pair of heartbeats in each epoch. The IBI values were

assigned to every data point in the epoch with the original sampling rate. Every epoch was baseline

corrected to the mean baseline averaged across the two seconds before shock onset of all trials within

each participant per condition. Outliers, defined as values exceeding ±3 SD within each participant,

were excluded before averaging, resulting in 18.2% excluded trials.

Skin conductance data

Skin conductance responses (SCR) were calculated using the Ledalab-Toolbox for MATLAB (Benedek

& Kaernbach, 2010a, 2010b, Version 3.4.8). Data were downsampled to 50 Hz and smoothed with an

adaptive Gaussian filter. Visually identified artifacts were spline-interpolated. To separate tonic and

phasic electrodermal activity, a continuous deconvolution analysis was conducted (Benedek &

Kaernbach, 2010b). For SCR amplitude analysis, SCRs greater than 0.01 µS were kept for further

analysis (Boucsein et al., 2012). An additional artifact correction was performed before averaging trials,

using a ±3 SD exclusion criterion within each participant. Because participants operated the joystick

with the same hand where the EDA electrodes were attached, artifacts sometimes occurred beyond

the ITI during the first seconds of the next trial. Therefore, the correction was done for a time window

of -1 to 1 sec around the shock onset which was before the onset of the SCR. The artifact correction

resulted in 24.86% excluded trials. Individual SCR data were range-corrected by each participant's

maximum SCR (Hein et al., 2011; Lykken, 1972).

Statistical analyses

Before the details of each analysis are described, we will give an overview of the general statistical

analysis rationale:

(Generalized) Linear mixed models (GLMM) were calculated for behavioral data, EEG power, SCR,

and IBI data in R (R Core Team, 2020). The fixed effects structure was dependent on the hypotheses

given the type of analysis. The details are given in the following subsections. The experimental condition

("video call" vs. "prerecording") was dummy-coded by using the simple effect-coding scheme (Daly et

al., 2016). The random effects structure was identified by starting with the most complex random effects

structure (random intercept and random slope for condition*predictor-of-interest interaction for each

observer) and successively removing the highest-order random effects with the lowest variance until

the model converged (Barr et al., 2013; Singmann & Kellen, 2019). SCR data required a Gamma log

link function for positive, right-skewed data (Lo & Andrews, 2015). Accordingly, models were calculated

with *lmer* and *glmer* functions in the *lme4* package in R (Bates et al., 2015). LMM significances were

tested with the *lmerTest* package (Kuznetsova et al., 2017). The predictors target rating, shock intensity,

physiological data and EEG power were z-standardized to guarantee (G)LMM convergence. R^2

marginal and conditional were calculated using the *MuMIn* package (Kamil Bartoń, 2010).

Significant effects of the target's data on observer's data would indicate that the target's

response influenced the observer's response and would therefore be considered as empathic. A

significant effect of condition ("video call" vs. "prerecording") would imply that temporal presence

influences the observer's response. A significant interaction between target's data and temporal

presence would mean that the observer's empathic response to the target's pain response differed with

the level of temporal presence. In the case of non-significant results for the (G)LLMs, we calculated

Bayes Factors (Schmalz et al., 2023) to report evidence for or against the null hypothesis. Therefore,

we used an approximation of the Bayes Factor that is calculated by using the BIC from the obtained

(G)LMMs (Faulkenberry, 2018; Raftery, 1995).

Behavioral data

The questions regarding the subjective quality of the interaction were compared between conditions

with a paired t-test. For the pain rating data, analyses of empathic accuracy (based on perceived pain

intensity) and of affective empathy (based on unpleasantness ratings) were conducted. We related the

observers' ratings of the targets' pain experience to the targets' pain ratings as measure for empathic

accuracy (Gauthier et al., 2008; Ickes, 1993; Ruben & Hall, 2013a; Sun et al., 2018). We related the

observers' unpleasantness ratings to the targets' pain ratings as measure for affective empathy (Rütgen

et al., 2015; Shamay-Tsoory, 2011; Zaki & Ochsner, 2012). In the LMMs, we assessed whether

observer's pain and unpleasantness ratings were predicted by the interaction of the target's pain ratings

and the temporal presence condition.

Although we considered the observers' ratings of the other's pain and their own unpleasantness

as indices of two different psychological constructs (empathic accuracy and affective empathy,

respectively), we checked if these ratings were correlated. We calculated Pearson correlation

coefficients for each dyad per condition separately. To average the resulting p-values of all correlations,

combined p-values were calculated using Stouffer's Z-score method for dependent p-values (Stouffer

et al., 1949). To obtain the distance between observer and target ratings, we calculated the difference

between these ratings for each dyad per condition separately and averaged the differences for each

condition.

EEG data

First, we explain the analyses for EEG data according to our hypotheses based on the literature and

based on the results of the whole time-frequency-electrode space analysis of Petereit et al. (2023).

Second, we explain the analysis of the whole time-frequency-electrode space, which closely matches

the analysis Petereit et al. (2023) presented. Finally, we explain the analysis of the own pain EEG data.

For all statistical analyses of the EEG data, the calculated LMMs contained a fixed effects

structure according to our hypotheses, including the interaction of temporal presence condition and the

shock intensity. The mean power in each time-frequency cluster was calculated for each trial to be

predicted by the model.

First, we analyzed the EEG data based on hypotheses derived from the literature for mu

suppression and from our previous study on physical presence (Petereit et al., 2023) for theta and beta

activity. For mu suppression, we analyzed the power within the frequency range 8-12 Hz at electrode

C3 over the somatosensory cortex in a time window from 500 to 1000 ms after shock onset (Genzer et

al., 2022; Hoenen et al., 2015; Perry et al., 2010). For theta activity, we looked at electrode Cz in a

time-window of 100-600 ms at frequencies of 3-9 Hz, and for (low) beta activity, we looked at electrode

CP1 in a time-window of 100-600 ms at frequencies of 11-20 Hz (Petereit et al., 2023).

Similar to our previous study, we conducted an exploratory whole-brain analysis by

investigating the whole time-frequency-electrode space (1-40 Hz, all electrodes). The data was

averaged across participants and permutation tests (n=1000) were calculated to obtain null hypothesis

distributions (Cohen, 2014). Three different permutation tests were calculated to investigate the effects

of shock intensity, condition and the interaction of both. For the effect of shock intensity, Spearman

correlation coefficients of shock intensity and EEG power were calculated. In the permutation test,

shock intensity labels were shuffled and randomly assigned. For the effect of condition, condition labels

were shuffled and randomly assigned. Then, condition differences were calculated. For the effect of the

interaction of shock intensity and condition, Spearman correlation coefficients of shock intensity and

EEG power were calculated, shuffled and condition labels were randomly assigned. Then, condition

differences were calculated. We used maximum value correction to correct for multiple comparisons.

To identify the largest clusters and the location of the maximum activity that survived the correction for

multiple comparisons, cluster sizes were calculated using the *bwconncomp* command in MATLAB. By

this, the frequency boundaries and time window boundaries as well as the electrodes of maximum

activity of the largest clusters were identified.

IBI and SCR data

To test for SCR coupling, observers' SCR was predicted in a GLMM using a fixed effects structure of

temporal presence condition in interaction with targets' SCR. The physiological coupling was obtained

by the relation of observers' SCR with targets' SCR. For the targets' SCR, we considered the mean

phasic activity in the time window of 2140-5140 ms after shock onset, which corresponded to the 3-

second time window of the maximum averaged response of targets to the shock onset. For observers'

SCR, four time windows (2.5-5.5, 3-6, 3.5-6.5, 4-7 s) were tested to account for a possible time lag in

observers' responses to the targets' pain expression. The 4-7 s time window was used for analysis,

because it yielded the highest correlation of target's SCR with observer's SCR averaged across both

conditions.

450   To test for IBI coupling, the same procedure as for SCR coupling was used, but with the IBIs

as inputs for the LMM. For the LMMs, the mean IBI in the time window of 2136-5136 ms after shock

onset was used for targets' IBI. This was the 3-second time window (Sperl et al., 2016) of maximum

averaged response of targets' IBI to the shock onset. For observers' IBI, five time windows (2.2-5.2,

2.5-5.5, 3-6, 3.5-6.5, 4-6.8 s) were tested to account for a possible time lag in observers' responses to

the targets' pain expression. The 2.5-5.5 s time window was used for analysis, because it yielded the

highest correlation of targets' IBI with observers' IBI averaged across both conditions.

Exploratory analysis of the temporal presence effect on EEG latencies

The exploratory whole-brain analysis yielded effects for mid-frontal theta and right posterior alpha

activity. During data analysis, we observed a latency difference between temporal presence conditions

in these frequency bands. To explore this, we calculated the peak latency for every participant in both

observing conditions separately. Therefore, we automatically identified the maximum activity (Kompus

et al., 2015) in the time window of 100 to 1500 ms after shock onset for theta (1-6 Hz, Cz) and alpha

bands (9-13 Hz, PO8). The frequency bands resulted from the whole-brain analysis. The latencies of

the peaks were compared between conditions using a paired t-test.

Relationships between different empathy measures

We correlated different empathy measures to explore their relationship. Therefore, we calculated

Pearson's correlations between single-trial theta activation and pain or unpleasantness ratings.

Secondly, we correlated empathic accuracy (correlation of observer and target ratings) and

physiological coupling (correlation between observer and target IBI or SCR). Correlation coefficients

were Fisher-z transformed before averaging across subjects. For comparisons across conditions,

correlation coefficients were calculated per dyad and condition and then averaged. Combined p-values

were calculated using Stouffer's Z-score method for dependent p-values (Stouffer et al., 1949).

Results

Difference in perceived qualities of the interaction between temporal presence conditions

After each condition, we asked the observers how they perceived the quality of the interaction,

specifically their feelings of immediacy, closeness of the interaction, and attachment to the other

participant. Observers rated the immediacy ($t(29) = 5.41$, $p < 0.001$, $d = 0.94$) and closeness ($t(29) =$

4.16, $p < 0.001$, $d = 0.72$) higher after the video call compared to the prerecorded video, but did not rate

their feelings of attachment differently ($t(29) = 1.62$, $p < 0.115$, $d = 0.28$). Results are shown in Figure

2A. These results provide support for the construct validity of our paradigm.

Temporal presence does not influence empathic accuracy

To assess empathic accuracy, we calculated a LMM that contained targets' pain ratings, condition

("video call" vs. "prerecording") and their interaction to predict observers' pain ratings. Model

parameters can be found in Table 1. Results show that observers' pain ratings were predicted by

targets' pain ratings indicating meaningful empathic accuracy of the observers. However, this effect

was not influenced by condition indicating that empathic accuracy did not differ between video calls and

prerecorded videos (Figure 2B). Correlating observer and target pain ratings yielded similar coefficients

for both conditions (video call: $r(31) = 0.648$, $p < 0.001$; prerecording: $r(31) = 0.638$, $p < 0.001$). The

mean distance between observer and target pain ratings were 1.99 (SD = 15.8) in the "video call" and

-1.57 (SD = 16.5) in the "prerecording" condition, indicating high accuracy in both conditions considering

the 0-100 VAS scale. Testing the model with and without the fixed effect of condition, the obtained

Bayes factor of B_{10} = 0.001 indicates extreme evidence for the model without the predictor "condition"

given our data. This indicates that the observers' empathic accuracy was equal in both conditions and

that the empathic response was preserved in the condition with reduced temporal presence.

Figure 2. A) Observers' perceived qualities of the interaction. After both conditions, observers were asked to rate

the immediacy and closeness of the interaction with the target, and to indicate their attachment to the target.

Condition differences were found for perceived immediacy and closeness but not for attachment. B) LMMs on

single-trial behavioral data. Target ratings significantly predicted observers' pain and unpleasantness ratings, which

indicates empathic responses in observers. But this was similar in both conditions. Black solid and dotted lines

represent the "video call" and "prerecording" averages, respectively, while the green to yellow color coding reflects

the strength of random slopes per participant. * = p<0.001, n.s. = not significant.

Temporal presence does not influence affective empathy

To assess affective empathy, we calculated a LMM that contained targets' pain ratings, condition and

their interaction to predict observers' unpleasantness ratings. Model parameters can be found in Table

1. Results show that observers' unpleasantness ratings were predicted by targets' pain ratings

indicating affective empathy of the observers. Further, observers' unpleasantness ratings were

generally slightly larger in the "video call" compared to the "prerecording" condition, indicated by a main

effect of condition. However, the mean difference of only 1.66 (SD = 21) along the VAS, which ranged

from 0-100, is negligible. Furthermore, the factors did not interact, showing that the effect of targets'

pain ratings on observers' unpleasantness ratings did not vary with the temporal presence condition

(Figure 2B). Correlating observers' unpleasantness and targets' pain ratings yielded similar coefficients

for both conditions (video call: $r(31) = 0.58$, $p < 0.001$; prerecording: $r(31) = 0.57$, $p < 0.001$). Testing

the model with and without the fixed effect of condition, the obtained Bayes factor of $B_{10} = 0.028$

indicates very strong evidence for the model without the predictor condition given our data. This

indicates that the observers' affective empathy was equal in both conditions and that the empathic

response was preserved in the condition with reduced temporal presence.

Although we considered the observers' ratings of the other's pain and their own unpleasantness

as indices of two different psychological constructs (empathic accuracy and affective empathy,

respectively), it should be noted that the two ratings were correlated. When calculating the correlation

of ratings across all participants and for each condition, the results confirmed that there is a significant

relationship between observers' pain and unpleasantness ratings (video call: $r(31) = 0.9$, $p < 0.001$;

prerecording: $r(31) = 0.9$, $p < 0.001$).

529
530   **Table 1.** Results of the single-trial (generalized) linear mixed models on observers' pain and
531   unpleasantness ratings, affective empathy, IBIs, SCRs, and EEG theta, mu, and beta power.

Model	Random effects	SD	Fixed effects	b (SE)	z t (df)	p	R² marg R² cond
Observers' pain ratings (n = 31)	Intercept	14.7	Intercept	40.3 (2.67)	15.1 (30)	<0.001	0.29
	Condition	6.67	Condition	1.44 (1.41)	1.02 (28)	0.32	0.63
	Target rating	6.34	**Target rating**	15.4 (1.21)	12.7 (25)	**<0.001**	
	Condition* target rating	6.8	Condition*target rating	-0.05 (1.44)	-0.04 (28)	0.97	
Observers' unpleasantness ratings (n = 31)	Intercept	20.3	Intercept	30.3 (3.7)	8.3 (30)	<0.001	0.155
	Condition	6.3	**Condition**	3.6 (1.3)	2.8 (30)	**0.009**	0.745
	Target rating	7.1	**Target rating**	11.2 (1.3)	8.6 (26)	**<0.001**	
	Condition* target rating	5.6	Condition*target rating	0.57 (1.2)	0.5 (30)	0.64	
Observers' theta power (n = 31)	Intercept	0.11	Intercept	-2.65 (0.07)	-37 (30)	<0.001	0.003
	Condition	0.22	Condition	0.14 (0.11)	1.2 (30)	0.24	0.034
	Intensity	0.04	**Intensity**	0.12 (0.05)	1.7 (30)	**0.028**	
			Condition*Intensity	0.015 (0.08)	0.19 (4175)	0.85	
Observers' mu power (n = 31)	Intercept	0.96	Intercept	-3.58 (0.18)	-19.6 (30)	<0.001	0.0015
	Condition	0.54	Condition	0.25 (0.18)	1.47 (30)	0.151	0.07
			Intensity	0.06 (0.06)	1.08 (4197)	0.28	
			Condition*Intensity	-0.08 (0.12)	-0.73 (4198)	0.47	
Observers' beta power (n = 31)	Intercept	0.33	Intercept	-3.1 (0.07)	-44 (30)	<0.001	0.0005
	Condition	0.22	Condition	-0.09 (0.09)	-1.1 (29)	0.29	0.019
			Intensity	-0.02 (0.04)	-0.61 (4201)	0.54	
			Condition*Intensity	-0.04 (0.08)	-0.46 (4202)	0.65	
Observers' SCR coupling with targets' SCR	Intercept	0.66	Intercept	-2.61 (0.11)	-24.1	<0.001	0.01
	Condition	0.65	Condition	-0.18 (0.12)	-1.56	0.119	0.19
	Target SCR	0.86	**Target SCR**	0.799 (0.18)	4.52	**<0.001**	

(n = 31)			Condition*target SCR	0.054 (0.31)	0.18	0.86		
Observers' IBI coupling with targets' IBI (n = 32)	Intercept Condition	6.96 9.54	Intercept Condition **Target IBI** Condition*target IBI	7.38 (1.3) -0.79 (1.9) 1.71 (0.49) 0.77 (0.97)	5.6 (30) -0.42 (31) 3.49 (4073) 0.8 (3244)	<0.001 0.68 **<0.001** 0.42	0.003 0.081	

Notes: IBI = interbeat interval, SCR = skin conductance response, Intensity = shock intensity, R^2 marg = R^2 marginal (explained variance with fixed effects model), R^2 cond = R^2 conditional (explained variance with fixed and random effects model). Models on behavioral data, EEG power, and IBI responses are linear mixed models, and models on SCRs are generalized linear mixed models (note that the former provide Satterthwaite's degrees of freedom and that the latter do not provide degrees of freedom).

Mu suppression, theta, and beta power are not sensitive to temporal presence

Based on the whole-brain analysis of our last study on physical presence (Petereit et al., 2023) and on the literature, we hypothesized that observers' mu, theta and beta activity should be modulated both by the targets' pain level and by the level of temporal presence. We tested these hypotheses by using LMMs on EEG power predicted by the interaction of condition and shock intensity in the frequency bands of theta (3-9 Hz, electrode Cz, time window 100-600 ms), mu (8-12 Hz, electrode C3, time window 500-1000 ms), and beta power (11-20 Hz, electrode CP1, time window 100-600 ms). Visualizations are shown in the middle and right column of Figure 3A-C. LMM model parameters can be found in Table 1.

We found an effect of the shock intensity on observers' frontal theta activity, indicating increased theta activity in observers in response to more intense pain in others. Shock intensity did not have an effect on observers' mu and beta power. Importantly, there were no significant effects of condition or of the interaction of shock intensity and condition on mu, theta or beta activity. This demonstrates that temporal presence did not influence neural activity in the hypothesized frequency bands derived from the whole-brain analyses from our previous study. The Bayes factors for testing the effect of condition in the LMMs for theta, mu and beta activity confirmed that there was no temporal presence effect on EEG power in the given models (theta B_{10} = 0.0005, mu B_{10} = 0.0009, beta B_{10} = 0.0005). See Supplementary materials S1 for analyses of neural responses to own pain.

Figure 3. Time-power plots for the "own pain", "video call", and "prerecording" condition; for A) Theta (electrode Cz), B) mu (C3), and C) beta (CP1) oscillations. Participants' own pain was related to theta, mu and beta activity. In the observing conditions, only theta activity was related to the shock intensity (Supplementary materials S1). This relationship did not differ significantly between the "video call" and the "prerecording" condition. Grey areas indicate hypothesized time windows for a shock intensity and condition interaction. Observers' theta responses occurred later than hypothesized. Shock intensities were dichotomized into low- and high-intensity for display purposes only.

Exploratory analyses of whole time-frequency-electrode space

To analyze the neural effects of temporal presence and shock intensity beyond the hypothesized time windows and frequency bands, we conducted a whole-time-frequency-electrode space analysis (whole-brain analysis in the following) like we did in our previous study (Petereit et al., 2023). For this, we used permutation tests to create null hypotheses distributions for the effects of shock intensity, temporal presence condition, and their interaction. We compared our actual data with these null hypotheses data to identify significant EEG responses. Results were maximum value corrected. For the effect of shock intensity averaged over both conditions (Figure 4A), we found a significant cluster at the frequencies 1-6 Hz in the time window of 270-1450 ms after shock onset with maximum power at electrode FPz. This indicates that observers' frontal (low) theta activity is related to the observed pain of the target. A second

significant cluster, showing a negative effect of shock intensity on power between frequencies 9-13 Hz,

was found for the time window of 870-1550 ms after shock onset with the strongest deactivation at

electrode PO8. This indicates that with increasing pain of the target, right posterior alpha activity in

observers was reduced. For the effects of condition and the interaction of shock intensity and condition

(Figure 4B-C), we found no activation that survived correction for multiple comparisons.

We used the results of the whole-brain analysis to explore the relationship between behavioral

and neural empathic responses. On the single trial level, observer's frontal theta activity (1-6 Hz, FPz,

270-1450 ms) was weakly, positively correlated to observer's pain ratings ("video call" condition: $r(30)$

$= 0.142$, $p < 0.001$; "prerecording" condition: $r(30) = 0.131$, $p < 0.001$) and unpleasantness ratings

("video call" condition: $r(30) = 0.143$, $p < 0.001$; "prerecording" condition: $r(30) = 0.127$, $p < 0.001$),

indicating a relationship between neural and behavioral empathic responses in empathy for pain.

Figure 4. A) – C) Exploratory analysis of the whole time-frequency-electrode space. Shock intensities were

dichotomized into low- and high-intensity for display purposes only. A) The effect of shock intensity. Two clusters

survived the maximum-value correction. The time-frequency-power plots display correlations of power and pain

intensities at electrodes of maximum amplitude for each cluster. Power time courses display the average power of

the significant frequency range for each cluster. Topographies show the average power across the significant

frequency and time range. B) The interaction of shock intensity and condition. Displayed is the effect of high-pain

minus low-pain intensities per condition averaged across all electrodes. C) The effect of experimental condition:

The heatmap shows the difference between conditions averaged across all electrodes and shock intensities. D)

Exploratory latency analysis of the theta peak. Participants' theta peak was delayed in the "prerecording" compared

to the "video call" condition.

Exploratory analysis of the temporal presence effect on EEG activation latency

Our theta analyses were based on hypotheses drawn from our previous study. However, as can be

seen in Figure 3A, the actual theta response of observers occurred later than expected (grey areas

indicate hypothesized time windows). Although we had no hypotheses on latency effects, we analyzed

possible temporal presence effects on peak latency in the theta and alpha bands. The frequency band

ranges were based on the exploratory whole-brain analysis, which yielded effects for mid-frontal theta

(1-6 Hz) and right posterior alpha activity (9-13 Hz).

606   To test weather this latency effect was due to technical reasons and a delay of the video

607   presentation in the "prerecording" condition, we analyzed the latency of the auditory N1 to the sound

608   cue which indicated the shock onset. The auditory N1 peaked at 132 ms in the "video call" condition

609   and at 141 ms in the "prerecording" condition, showing that there were no general delays in the

610   "prerecording" condition (see Supplementary materials S2 for details).

611   As the theta and alpha activity delay was not caused by technical issues, we next tested

whether it was statistically robust. We therefore identified the latencies of the maximum theta amplitude

and of the minimum alpha amplitude on the individual subject level. We found a significant difference

in theta peak latencies between conditions (Figure 4D; electrode Cz; $t(30) = -2.78$, $p = 0.009$, $d = 0.54$).

The average theta peak was at 649 ms in the "video call" and at 901 ms in the "prerecording" condition

(difference: 252 ms). The analysis for the alpha decrease yielded no condition difference (electrode

cluster: PO8; peak in the "video call" condition at 984 ms, peak in the "prerecording" condition at 1094

ms, $t(30) = -1.37$, $p = 0.18$). These results indicate that there is a temporal presence effect on frontal

theta activity with an earlier theta peak in the "video call" condition (higher temporal presence) compared

to the "prerecording" condition (lower temporal presence). Notably, the observed latency effect of

temporal presence was not only visible in the time-frequency data in the theta band, but also in the

event-related potentials (see Supplementary materials S2).

We noticed that a similar effect might be evident in our previous study about the effects of

physical presence on empathy for pain (Petereit et al., 2023). Therefore, we revisited the data from that

study and found a similar latency effect (latency of the theta peak in the "direct" condition: 636 ms;

"mediated" condition: 808 ms; difference: 172 ms; $t(28) = -1.92$, $p = 0.03$, $d = 0.3$). This result also

shows delayed latencies in the condition with reduced social presence. The time course of the theta

power of the previous study can be seen in Figure 3D in Petereit et al. (2023). Thus, there seems to be

a theta latency difference between social presence conditions in both studies.

Temporal presence does not modulate physiological coupling between observers and targets

We used (G)LMMs to test a possible effect of temporal presence on physiological coupling between

observers' and targets' SCR and IBI. Therefore, we calculated whether observers' data could be

predicted by targets' data and whether this effect was modulated by temporal presence. For both SCR

and IBI, target's data predicted the observer's data, showing significant physiological coupling in terms

of cardiac and electrodermal activity. However, no significant effect of condition or an interaction of

target data and condition was found on physiological coupling. Model parameters are shown in Table

1. Testing the SCR model with and without the fixed effect of condition, the obtained Bayes factors of

$B_{10} = 0.0009$ indicated extreme evidence for the model without the predictor condition given our data.

This indicates that the SCR coupling did not differ between the conditions with low and high temporal

presence. Testing the IBI model with and without the fixed effect of condition, the obtained Bayes factors

of $B_{10} = 0.0003$ indicates extreme evidence for the model without the predictor condition given our data.

This indicates that the IBI coupling did not differ between the conditions with low and high temporal

presence either. Observers' SCR and IBI data in the observing conditions are shown in Figure 5A-B

and physiological coupling is shown in Figures 5C-D. Neither SCR nor IBI physiological coupling were

correlated to empathic accuracy (calculated across conditions; SCR: $r(28) = 0.25$, $p = 0.18$; IBI: $r(29) =$

0.17, $p = 0.36$).

Figure 5. A) Observers' SCR by condition. B) Observers' IBI change by condition. Shock intensities were dichotomized into low- and high-intensity for display purposes only. Grey areas indicate time window of maximum correlation between target and observer data averaged across conditions. C) GLMM on skin-conductance coupling by predicting observers' SCR with targets' SCR. D) LMM on heartbeat coupling by predicting observers' IBI with targets' IBI. For both physiological read-outs, observers' empathic responses were coupled to targets' pain responses. However, this relationship was not affected by temporal presence. Black solid and dotted lines represent the "video call" and "prerecording" averages, respectively, while the green to yellow color coding reflects the strength of random slopes per participant.

Condition order and habituation effects

We did not find any condition order effects on observers' pain and unpleasantness ratings, empathic accuracy, or affective empathy measures. Targets and observers showed habituation effects in their pain and (in case of observers) unpleasantness ratings. However, empathic accuracy and affective empathy did not change between first and second half of each condition. Details can be found in Supplementary materials S3.

Discussion

We examined pain empathy differences between a live, video-mediated interaction as opposed to watching a prerecorded video of a similar pain scenario. In both conditions, observers watched targets

undergoing painful electric stimulation. We expected that reduced temporal presence, i.e., the lack of

synchrony within a social situation, would impair reciprocal exchange of social cues, reduce the self-

relevance of the other, and consequently impair empathizing with the other. However, we found that

observers were just as accurate in judging the other's perception of pain when they passively watched

a prerecorded video as when they were in a live video-mediated interaction. Moreover, observers

experienced the other's suffering as equally unpleasant in both conditions. At the neural level, we did

not find mu suppression over the somatosensory cortex to be sensitive to the other's pain in either

condition. In contrast, mid-frontal theta did track the other's pain intensity. Exploratory whole-time-

frequency-space analyses confirmed this result and additionally suggested that a decrease in right

posterior alpha power was involved in tracking the other's pain intensity. However, these neural effects

were independent of temporal presence. Further exploratory analyses revealed a possible latency effect

of temporal presence on pain-related theta activation with delayed responses in the condition with

reduced temporal presence. We observed significant skin-conductance and heartbeat coupling in the

pain empathy paradigm, but this was also independent of temporal presence. In conclusion, the pain

paradigm elicited meaningful empathic responses in observers at the behavioral, neural and

physiological levels. However, these effects were not sensitive to temporal presence, with the exception

of a latency effect of temporal presence on the theta response. The following section will first discuss

the general findings regarding empathy for pain, and then discuss the null findings concerning the

effects of temporal presence on empathy for pain.

Behavioral, neural and physiological aspects of empathy for pain

In agreement with other studies on pain empathy, the observers in our study were able to accurately

evaluate the other's pain experience (Ben Adiva et al., 2024; Gauthier et al., 2008; Goldstein et al.,

2017, 2018; Laursen et al., 2014; Leonard et al., 2013; Ruben & Hall, 2013b; Shahri et al., 2024). The

observers in our study showed high empathic accuracy, with distances to the targets' ratings close to

zero and a medium-sized correlation between observer and target pain ratings. Also consistent with

other studies, participants showed affective empathy, reflected in increasing unpleasantness ratings in

reaction to the other's suffering (Fan & Han, 2008; Li et al., 2017; Mu et al., 2008; Peng et al., 2021;

Petereit et al., 2023; Rütgen et al., 2015). Observer's physiological responses or physiological coupling

to the target has been found to be related to observing other's pain, indicating an empathic physiological

response to the other's suffering (Goldstein et al., 2017; Hein et al., 2011; Murata et al., 2020; Petereit

et al., 2023; Reddan et al., 2020). Our findings are consistent with the results of the aforementioned

studies, which demonstrated that empathy for pain is associated with physiological coupling between

the pain receiver and observer. Although the current study lacks a control condition without pain

stimulation, Figure 5A shows that observers indeed exhibit an SCR when observing others in pain,

indicating an empathic response. The relationship between physiological coupling and empathic

accuracy seems to be less clear, since there are mixed results (Jospe et al., 2020; Levenson & Ruef,

1992; Thorson, 2018; Zerwas et al., 2021). Our results suggest no relationship between physiological

coupling and empathic accuracy. Further research is therefore needed.

Regarding neural indices of empathy, we found that mid-frontal theta activity was related to

others' pain, which has been demonstrated a few times so far (Misra et al., 2017; Mu et al., 2008; Peng

et al., 2021; Petereit et al., 2023). Moreover, single-trial observers' theta activity was correlated to the

observers' pain and unpleasantness ratings, demonstrating a relationship between neural and

behavioral pain empathy indices. Mid-frontal theta activity related to physical or social pain has been

suggested to stem from the ACC/MCC (Misra et al., 2017; Mitchell et al., 2008; Van Der Molen et al.,

2017; Zhang et al., 2021), which is part of the pain matrix (Fallon et al., 2020; Hutchison et al., 1999;

Jackson et al., 2005; Lamm et al., 2011). Its activity encodes how unpleasant or aversive one's own

pain or observing another's pain is (Derbyshire, 2000; Rainville et al., 1997; Singer et al., 2004; Tölle

et al., 1999; Xiao & Zhang, 2018). This is in line with our data, which indicate a correlation between

behavioral and neural responses to own pain (Supplementary materials S1) and to other's pain. As

ACC/MCC activity is part of a general salience network (Legrain et al., 2011; Seeley, 2019; Uddin,

2015), pain empathy related theta activity might reflect the salience of the other's suffering (Legrain et

al., 2011).

Mu suppression is regarded as a sensorimotor component of empathy and empathy for pain.

It is an index of the mirroring of actions or sensations of others (Fox et al., 2016; Peled-Avron et al.,

2018; Perry et al., 2010; Pineda & Hecht, 2009; Riecansky & Lamm, 2019; Whitmarsh et al., 2011). In

contrast to our initial hypothesis and in contrast to the literature, we did not observe any evidence of

mu suppression in response to the perception of other's pain. However, this result is in line with our

previous study (Petereit et al., 2023), which did not find mu suppression in response to the perception

of other's pain, as well. Our results add to the critique of mu suppression as a reliable measure of

empathy (Hobson & Bishop, 2016). Overall, our results on behavioral, physiological and neural

correlates of empathy largely replicate the results of our previous study using the same pain empathy

paradigm (Petereit et al., 2023).

Effect of temporal presence on empathy for pain

We did not find effects of temporal presence on behavioral indices of pain empathy. Moreover, we did

not find temporal presence effects on neural mu and beta activity and also not on physiological markers

of empathy for pain. Also, the results indicated that there was no effect of temporal presence in the

theta band. However, there seems to be a tendency of reduced theta power in the condition without

synchronous exchange of information compared to the synchronous condition (see Figure 4A). Thus,

with more power we might have found this effect to be significant. Furthermore, we identified a temporal

presence latency effect on the theta peak, which indicates delayed responses without synchronous

information exchange.

The results of the current study are similar to our previous study, which compared direct, face-

2-face and video call interaction ("physical presence"). In this study (Petereit et al., 2023), we did not

find effects of physical presence on behavioral indices of pain empathy, mu and beta power, and

heartbeat coupling. But in contrast to the current study on temporal presence, there were effects of

physical presence on theta power and EDA coupling in relation to pain empathy. This suggests that

physical presence, i.e., the number of available social cues, might have a stronger influence on the

responses to others' pain than the synchronous exchange of information between pain receiver and

observer.

Diana and colleagues (2023) found mimicry and trust to be lower in response to prerecorded

videos compared to direct, live interaction, which suggests that experience-sharing might be diminished

with reduced temporal presence. In contrast, we found that empathic responses to others' pain were

not affected by temporal presence. This suggests that our empathic abilities, like the understanding and

sharing of other's pain, are not impaired by lacking temporal presence. This is in line with Morgan and

colleagues (2022), who found that explicit mentalizing was unaffected by social presence when

comparing direct, live interactions and prerecorded videos in a theory of mind task.

As far as our measures of empathy are concerned, our results suggest that temporal

presence, and thus the possibility of reciprocal exchange (at least non-verbally in this case), does not

modulate a person's empathy for the other. Schilbach and colleagues (2013) stressed "the importance

of experiencing and interacting with others as our primary ways of knowing them". In this sense, the

emotional engagement and the social interaction with its complex interaction dynamics between agents

are considered key constituents of social cognition. Similarly, De Jaegher and colleagues (2010)

emphasized that co-regulation of coupling between interacting individuals is crucial for social

understanding. The relational dynamics and connectedness between individuals are supposed to affect

the cognitive processes involved in thinking about the other. Provided that our measures for empathy

are adequate, our results suggest that this is not necessarily the case. In our paradigm, the participants

were able to understand, share the other's pain, and physiologically resonate with the other just as

much without synchronous interaction and by merely observing the other's pain expression. Our data

suggest that the pain perceivers were as emotionally engaged (measured as affective empathy) in a

non-interactive condition as they were in an interactive condition. Thus, for the domain of pain empathy,

understanding and sharing the other's state might not be affected by the temporal presence between

pain receiver and observer. Empathy for pain likely relies on less complex social cues, which enables

understanding and sharing of experiences even without synchronous exchange of cues between

observer and target. This may contrast with more complex social interactions, such as sharing negative

autobiographical emotional events (Jospe et al., 2020), which may depend more heavily on feedback

loops of social exchange.

It can be said, however, that even the live, video mediated condition did not really offer

opportunities for social interaction. The participant's task was to estimate the other's pain intensity and

rate their own unpleasantness in response to the other's suffering, but they were not asked to interact

or respond to the other, or to display prosocial behavior. In contrast, due to the constraints of the EEG

recordings, they were asked to refrain from movements and talking. A paradigm that requires and allows

for more interaction might therefore show more pronounced effects of temporal presence on empathy.

Nevertheless, our results are informative for second-person neuroscience (Cañigueral et al., 2022; De

Jaegher et al., 2010; Gallotti et al., 2017; Schilbach et al., 2013), as they show that at least when it

comes to empathic responses to others' pain, they remain preserved and unaltered also without

temporal presence and reciprocal interaction between individuals. Put more positively, our results are

reassuring for social neuroscience research using videos as stimuli, because the differences to direct

interactions might not be as strong as one might expect.

We cannot exclude though that temporal presence has an effect on empathy beyond those

measures of empathy we assessed here. Not being able to interact with the other person due to reduced

temporal presence may have reduced the self-relevance of the other person (Conway et al., 2016;

Schmitz & Johnson, 2007) and thereby the motivation for prosocial behavior or for showing compassion

(Ferguson et al., 2020; Hein et al., 2011; Weisz & Zaki, 2018; Zaki, 2014). As our experimental setup

did not allow the observers to express their compassion – other than through facial expressions – and

as we did not assess their motivation for prosocial behavior, this remains speculative. Future social

presence research should consider measuring motivational aspects of empathy.

Although the results of our hypothesis testing indicated no effect of temporal presence on

empathy for pain, we did identify a latency effect of temporal presence on frontal theta activity.

Participants' frontal theta activity in response to the others' pain was delayed in the condition with

reduced temporal presence with a difference of about 252 ms. Possibly, differences in visual attention

and self-relevance could explain the latency effect. On a behavioral level, self-relevance has been found

to speed up visual search responses (Wade & Vickery, 2018) and to impact visual attention (Svensson

et al., 2023). On the neural level, self-relevant information increases neural responses (Sui et al., 2013;

Viskontas et al., 2009). Not being seen by the observed person may lead to differences in attending

visually to the others' pain expression compared to social encounters in which both participants can

see each other (Hietanen et al., 2020; Morgan et al., 2022). Thus, differences in self-relevance may

have affected attention processes in the current study, reflected in delayed neural responses.

Interestingly, revisiting the data from our previous study about the effects of physical presence

on empathy for pain revealed a similar latency effect. The latency of the theta peak in the condition with

reduced social cues (live video call) was 172 ms later than in the condition with rich social cues (direct,

face-to-face). This suggests a general latency effect of social presence on empathy for pain along both

dimensions, physical and temporal presence. Further studies are needed to specify the cognitive or

motivational factors that are relevant here, be it attention and self-relevance or other factors. These

results indicate that mediated interactions have an impact on the temporal dynamics of resonating with

others' pain.

Limitations

As with any null effect, the lack of condition differences in the current study could be due to the sample

size and too limited power. However, the prior power analysis suggested that a sample of thirty

participants is sufficient to detect also a small behavioral effect in a within-subject design. Moreover,

the Bayes factor analyses indicated quite strong evidence for the null hypotheses.

822   Our sample was quite homogeneous, consisting of young, predominantly female students.

823   This limits generalizability to male, older and non-student populations. In addition, younger people may

824   be more adept at digitally mediated interactions (Vossen & Valkenburg, 2016), which could offset any

825   impacts of temporal presence on empathy. Vice versa, effects of temporal presence on empathy might

826   be more pronounced in populations with less experience in digitally mediated social interactions.

827   Furthermore, the homogeneity of the sample might have contributed to the generally high

levels of empathic accuracy, as previous research has shown that people are more empathically

accurate with similar others (Han, 2018; Majdandžić et al., 2016) and with familiar others (Israelashvili

& Perry, 2021). We only included dyads of strangers and guaranteed low levels of familiarity. However,

as participants were all similarly young students of the same University, it is likely that they perceived

each other as quite similar. The fact that participants were not more accurate in the live video calls

compared to the prerecorded video condition may be thus due to a ceiling effect. Future studies on

social presence might therefore consider including more heterogenous samples.

835   In terms of technical limitations, it should be noted that the hand, to which EDA electrodes

were attached, was also used for operating the joystick. Unfortunately, operating the joystick for the

VAS ratings introduced artifacts to the EDA data, which made it necessary to exclude trials. With more

trials and therefore more power, we might have been able to discover the probably nuanced effects of

temporal presence in the EDA data, as there was at least a trend for a condition difference (see Figure

5A).

Conclusion

Digitally-mediated social interactions have become increasingly common in daily life. Research has just

begun to explicitly compare direct and mediated interactions (Diana et al., 2023; Hietanen et al., 2020;

Järveläinen et al., 2001; Karimova et al., 2024; Prinsen & Alaerts, 2019; Shimada & Hiraki, 2006),

especially with regard to social cognition (Jospe et al., 2020; Morgan et al., 2022; Petereit et al., 2023;

Pönkänen et al., 2011). In the current study on temporal presence and pain empathy, we found no

evidence that a lack of temporal presence between individuals significantly affects empathy for pain.

This indicates that major aspects of empathic responses to other's pain are unaltered in mediated

interactions. Therefore, our findings are relevant for second-person neuroscience (Schilbach et al.,

2013), but also for online psychotherapy and telemedicine (Amichai-Hamburger et al., 2014; Grondin

et al., 2019). If empathic responses to others' pain are preserved when watching a prerecorded video,

then the cost of online therapy through live video interaction might be negligible, at least in terms of

understanding others' pain. Future studies will need to examine the effects of social presence on

empathy in more complex contexts and considering also motivational aspects of empathy.

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Data and Code availability

The raw data, the final preprocessed data, which is prepared for statistical analysis, and the analysis

code can be found at https://osf.io/3jdf4/ (DOI 10.17605/OSF.IO/3JDF4).

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