Deep leaning auto-segmentation of tomographic datasets, repeatability and biomechanical

outcomes

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16 Abstract

Automated segmentation of three-dimensional micro-computed tomography (CT) scan data is

a critical bottleneck in computational morphometrics and biomechanical modelling across

musculoskeletal biology. Although advances in imaging have generated increasingly large

and complex datasets, manual segmentation remains prohibitively time-consuming, while

existing deep learning solutions are often application-specific and rarely validated for their

impact on downstream analyses. Here we present a generalisable computational framework

for automated segmentation and biomechanical validation of skeletal structures, implemented

using an attention-augmented 3D U-Net architecture. Using the adult zebrafish (Danio rerio)

mandible as a representative case study, the network was trained on 47 manually segmented

specimens and evaluated using a combined Dice-Hausdorff metric that integrates both

volumetric and surface accuracy to capture biologically relevant morphology better than Dice

score alone. To assess performance in a downstream biomechanical context, we directly

compared automated segmentations with those produced by three expert human annotators

and constructed finite element models from each. Quantitative comparisons of segmentation

accuracy and statistical analyses of finite element outputs demonstrate that automated

segmentations perform within the range of expert human annotations, with no systematic bias

in mechanical predictions. By explicitly linking geometric accuracy to biomechanical

outcomes, this work establishes an end-to-end pipeline for validating automated segmentation

in computational biology. The framework will be applicable to a wide range of

musculoskeletal and palaeobiological contexts, including comparative anatomy, ageing and

disease studies, and fossil or incomplete specimens, where scalable and mechanically faithful

segmentation is essential.

Author summary

Many studies now use CT scanning to build computer models of bones and test how they

perform under load. However, these analyses usually start with manual segmentation, where

an expert traces the bone in thousands of image slices to create a 3D surface. This step is

time-consuming and introduces uncertainty because experts do not always agree exactly on

where boundaries lie. If segmentation changes the model shape, it may also change predicted

biomechanics.

In this work, we test whether deep learning can automate segmentation while preserving

biomechanical outcomes. We train an attention augmented 3D U-Net to segment the adult

zebrafish lower jaw and compare its outputs directly to three expert manual segmentations.

We assess similarity using complementary measures that reflect both overall overlap and

boundary differences. We then build finite element models from each segmentation and

compare predicted stress, strain, and displacement distributions.

We show that automated segmentations are as consistent as human experts and generate

indistinguishable biomechanical predictions, without systematic bias. This supports scalable,

repeatable pipelines for linking anatomy to function, and provides a general approach for

validating automated segmentation in studies where downstream modelling is the goal.

Introduction

Isolation (segmentation) of areas or volumes of interest from high-resolution imaging data is

a critical computational bottleneck in quantitative morphology, biomechanics, and

development(1–3). Detailed, accurate segmentation is vital for quantifying morphological

traits, assessing developmental abnormalities, and understanding the biomechanics of

functional adaptations(4–6). These processes underpin our ability to analyse genotype-

phenotype relationships, examine evolutionary and developmental datasets, and explore the

structural foundations of musculoskeletal health(7,8). Craniofacial structures present unique

segmentation challenges due to their intricate geometry, often small size, and proximity to

other anatomical features. These issues are particularly pronounced when comparing similar

phenotypes, such as wildtype and mutant specimens, which often exhibit subtle yet

biologically significant differences(9,10). Early methods for image segmentation relied on

threshold techniques, boundary detection-based methods, region growing or a combination of

boundary and region criteria(11). Early practitioners of segmentation developed mathematical

tools(1,12–14) for image segmentation, but as scan quality increased, manual thresholding

approaches by humans with expert knowledge of anatomy superseded strictly bound

algorithmic approaches. This transition reflected the difficulty of developing universally

applicable algorithms, particularly in developmental contexts where ossification patterns vary

dramatically throughout development.

Despite its advantages for user-control, manual segmentation remains a labour-intensive and

time-consuming task, often requiring expert annotators to achieve consistent and accurate

results(2). Complex geometry such as craniofacial structures typically demands high levels of

user input, making manual methods impractical for large-scale studies or high-throughput

workflows. Additionally, manual segmentation lacks any formal error model, complicating

downstream uncertainty estimations. This limitation is particularly problematic in research

areas that require the analysis of large specimen datasets. For instance, in studies of skeletal

development or craniofacial dysmorphology, large sample sizes are often needed to account

for individual variability and genetic diversity within a population(15–17). Manual

segmentation for these studies may introduce inter- and intra-operator variance as an

unquantified source of computational noise. Where segmented geometry is used for further

study, this could lead to potential biases analyses such as morphometrics or biomechanical

analysis.

A solution is to apply deep learning auto-segmentation. Deep learning replaces subjective

human interpretation with deterministic inference, but only if validated and trained on

appropriate data(18). In recent years, the use of automated deep learning approaches in life

sciences has advanced image segmentation(19,20), from biomedical to palaeontological

sciences(21–26). Unlike traditional algorithms that rely on global thresholds or gradient-

based edges, deep learning models emulate the contextual inference of expert annotators,

combining intensity values with morphological features at different length scales to

distinguish features(27). Convolutional neural networks (CNNs), particularly U-Net

architectures, have become popular for biomedical image analysis because of their ability to

capture complex spatial features across multiple scales. As such, the adoption of deep

learning in biomedical segmentation, particularly through CNNs and U-Net-based

architectures, has provided a foundation for accurate, reproducible segmentation tasks. U-Net

architectures, initially developed for medical image segmentation, have been widely adapted

to handle diverse biological data types, including MRI, CT, and micro-CT scans(19,20).

Attention mechanisms, which focus the model's learning on critical regions of interest,

enhance segmentation accuracy for anatomically complex structures by selectively weighting

relevant features. This approach is especially valuable in craniofacial studies where the

structures of interest may vary in size, orientation, or spatial relationship with adjacent

tissues. Therefore, integrating these attention-based models into craniofacial segmentation

workflows has the potential to achieve consistent, high-precision outputs, even in cases where

traditional methods may fail due to variability in morphology. An additional advantage of

attention-based U-Nets is their ability to perform out-of-sample inference, meaning they can

generalize to new, previously unseen data(28,29). For example, by carefully training models

on both wildtypes and mutants of the same species provides a framework suitable for

studying the effects of genetic variation on craniofacial morphology.

Several issues remain with current approaches in deep learning for automated segmentation,

Best practice in reporting results of automated image segmentation exists(30–32), yet few

studies take up best practice advice. Methods for evaluation of model performance on

geometrically complex biological shapes such as jaws or cranial bones require further

interrogation to determine if reported percentage scores of model accuracy are "good-

enough". This applies to comparison with human manual segmentation outcomes and the

impact on auto- versus human segmentation for downstream uses (e.g. morphometrics and

biomechanics). Deep learning methods result in inaccuracies, but we still understand little of

how DL inaccuracy compares to user-dependent inaccuracy for image segmentation

tasks(33). This is the case for intra-user and multiple, inter-user segmentation results.

Furthermore, to our knowledge, no study has investigated this intra-user error effect on

downstream usage of data, including biomechanical studies. Biomechanics research could

benefit from automated segmentation, as the data generated can be directly fed into

computational biomechanical models, including finite element (FE) models to simulate stress,

strain, and other functional parameters(34–36). This could expand our capacity to investigate

the functional morphology of craniofacial structures, linking geometric variation with

function in a biologically meaningful way. Establishing a quantitative expert human

benchmark is essential for evaluating and contextualising the performance of automated

segmentation. In medical imaging, it is well recognised that inter- and intra-operator

variability among expert annotators can be substantial, often exceeding the differences

observed between expert and algorithmic outputs(37–39). These studies demonstrate that

segmentation "error" is not a fixed property of an algorithm but a distribution that must be

interpreted relative to human precision. In biological imaging, such reference frameworks are

rarely established, leaving the field without clear criteria for determining when automated

outputs are "good enough" for downstream analyses.

Here we address the problem of validating automated craniofacial segmentation in the

absence of an absolute geometric ground truth yet downstream analyses that are sensitive to

geometric variation. Using an attention-augmented 3D U-Net, we implement an automated,

reproducible pipeline for segmenting the adult zebrafish mandible, which we use as a

controlled benchmark system for testing segmentation fidelity and functional equivalence.

We quantify segmentation uncertainty by comparing automated outputs to intra- and inter-

operator variability among expert human annotators and evaluate geometric agreement using

both volumetric (*Dice*) and surface-based (*Hausdorff*) metrics, which we integrate into a

single conformity measure (the *Dice-Hausdorff* score). To assess whether geometric

differences translate into differing functional interpretations, we propagate both manual and

automated segmentations into finite element models and compare their biomechanical

outputs. Zebrafish provide an experimentally tractable vertebrate system for this analysis due

to their genetic accessibility, established use in musculoskeletal research(4,40–42), and

suitability for high-resolution micro-CT imaging; however, finite element models of adult

zebrafish jaws(43–45) have not previously been validated in this context. By quantifying the

range of geometric and functional variability among expert human segmentations, we can

define a biologically meaningful tolerance envelope, one that captures the natural uncertainty

inherent to manual interpretation. Automated methods that perform within this envelope can

thus be considered functionally equivalent to human performance, allowing validation to

move beyond abstract geometric metrics toward biologically relevant, reproducible standards.

Accordingly, this study aims to (i) quantify segmentation uncertainty relative to expert

human variance, (ii) propose and evaluate a combined Dice–Hausdorff conformity metric for

complex biological shapes, and (iii) test whether automated segmentation preserves

downstream biomechanical predictions.

Materials and methods

Figure 1- End-to-end workflow for finite element analysis (FEA) of the zebrafish lower jaw.

Orange scale is 2mm. (A) Segmentation of the lower jaw is completed manually in Avizo or

automatically via inference, followed by orientation in Blender using an anatomical

coordinate system. Lower jaw target is highlighted in pink with representative tiff slices

labelled below. (B) Models are checked for 3D print compatibility using Blender's 3D Print

Toolkit. (C) Mesh repair and optimization are completed in Geomagic Wrap using

MeshDoctor. (D) Tetrahedral meshing is performed in Hypermesh, filling in the internal

structures and converting the shell to a volume. (E) Boundary conditions such as

constraining movement of the Inter-Mandibular Joint (IMJ) and material properties are

assigned in Abaqus note adductor loading conditions are taken from Figure 2. (F) Resulting

deformation and stress fields are visualized following simulation in Abaqus.

Specimens

Zebrafish were raised at the University of Bristol, all animal work was approved locally by

University of Bristol AWERB (Animal welfare and ethical review body) and performed

under UK Home Office Project licence PP4700996. g

Zebrafish used ranged in age from 3 months to 3 years. Three months was chosen as the

lower limit as this is the earliest stage we see substantial ossification (that is easily detectable

via low resolution CT) throughout the whole jaw. Prior to this, mineral density is variable

across the ossified elements. For the machine learning training dataset we selected 47

specimens, 6 at 3-6 months; 12 at 7-12 months; 10 at 13-18 months; 6 at 19-24 months; 6 at

25-30 months; 7 at 31 to 36 months (Supplementary Figure 1). For the comparative manual

segmentation we used one 3 year old fish, towards the upper limit of our age range. This was

to test the model against an 'aged' fish, where we anticipate less homogenous bone mineral

density and a greater degree of modelling and remodelling to have occurred throughout the

anterior of the head. All selected scans were screened for scan quality (lack of ring artifacts

or very poorly resolved contrast).

Scanning and pre-processing

Adult fish were fixed in 4% PFA for 1 week followed by sequential dehydration in 70%

ethanol. Whole fish were batch scanned 10 fish per scan, using an XT H 225 ST micro-CT

scanner (Nikon) with 21 µm voxel size using an X-ray source of 130 kV, 53 µA without

additional filters. Gray values were calibrated with phantoms of known densities (0.25 and

0.75 g cm3 of CaHA). After reconstruction of the tomographic images, 1999 slices were

imported into ImageJ software(46,47) and converted from 16-bit greyscale to 32-bit greyscale

tiff images to meet the requirements of our downstream processing.

Deep Learning

Training Data

For efficient training, the CT image tiff stacks were manually cropped to a cube of

192×192×192 voxels around the region of interest. The network was trained on randomly

extracted 160×160×160 voxel patches, a patch based approach waws selected so we could

fine tune the model for future applications of other ROIs. Data augmentation (random

rotations by multiples of 90°, reflections and affine transforms) was applied using

TorchIO(48,49). The model was trained on 47 manually segmented datasets, segmented by

one individual in Avizo 3D 2021.2(50) creating a labelled tiff stack of 192 slices around the

jaw ROI. This dataset of 47 tiff stacks was composed of 32 full-jaw segmentations, and a

supplementary dataset of 15 tiff stacks where only the jaw joint was labelled. This was

because the region around the joint is the most difficult region to label, since zebrafish have a

very complex skull morphology with many bones that have similar intensity values. The

additional training data allows the model to learn the shape of the jaw joint without requiring

the time-consuming annotation of 15 complete jaws. The jaw-label fields from the jaw

segmentations were overlain onto the original 192x192x192 cropped CT tiff stacks in Python

to create jaw label-CT slice masks. These masks were used as the deep learning training

dataset.

Segmentation Model

We used a 3D U-Net convolutional neural network (CNN) architecture with attention gates,

implemented in PyTorch via MONAI(51), to segment the zebrafish jaw from micro-CT data.

The U-Net is a fully convolutional neural network consisting of an encoding path and a

decoding path, connected by attention-gated skip connections. The encoding path applies

repeated convolution, activation, and pooling operations to down sample the input image and

extract hierarchical features. The decoding path progressively up samples these features and

concatenates them with attention-modulated feature maps from the encoding path. The

attention mechanism in each skip connection selectively emphasizes features that are most

relevant to the segmentation task while suppressing less informative activations(52). (Figure

2).

Figure 2 - a schematic diagram of the U-Net architecture. Patches are extracted from the CT

scan volume, which are then passed through an encoder-decoder network. The encoder

extracts features at various scales, compressing information into a compact bottleneck

representation. The decoder progressively reconstructs spatial details from coarse structures

to fine details. Skip connections preserve spatial context by passing information directly from

the encoder to the decoder. The output patches are aggregated to form the final segmentation

mask.

The model was trained using the Adam optimiser with Pytorch's default parameters on an

NVIDIA RTX A6000 GPU. To address data imbalance, we used the Tversky loss function,

which generalises the Dice coefficient by weighting false positives and false negatives. Jaw

voxels comprised ~0.1% of the total scan volume; the values α=0.2, β=0.8 were used in the

loss to penalise false negatives so that the small structure of the jaw would be detected. To

assess the uncertainty inherent in the model's training process, we repeated the training

process 20 times using the same training data, selecting the highest performing model from

this process to present.

Surface and volume evaluation metrics

To assess the accuracy of the automated segmentations, we combined two common

validation metrics: Dice score and Hausdorff distance.

The **Dice score** is a widely used measure of how much two volumes overlap. It gives a value

between 0 and 1, where 1 indicates perfect agreement with the manual segmentation. While it

is useful for summarising overall similarity, it can be misleading in cases where two shapes

have similar volumes but different surface geometry (see Figure 3). This is especially

common in thin or tapering structures like the zebrafish jaw.

The **Hausdorff distance** captures how far apart the surfaces of two shapes are. It identifies

the maximum possible shortest distance between two objects, making it sensitive to

mismatches in boundary shape and location. This is particularly important for applications

like finite element analysis, where accurate surface geometry directly affects results (see

Figure 3). The Hausdorff distance is a length which ranges from 0 to the maximum length in

the image (i.e., the space diagonal of the volume). For ease of interpretation, here we

introduce the Hausdorff score, defined as the Hausdorff distance scaled by its maximum

value, transformed to take values between 0 and 1.

$$\text{Hausdorff Score} = 1 - \frac{\text{Hausdorff Distance}}{\text{Maximum Distance}}$$

Because these each capture different aspects of segmentation quality—volume versus

boundary—we introduce a **combined Dice-Hausdorff score**. This metric balances internal

agreement with external shape accuracy. While not yet common in biological shape analysis,

such combined metrics are recognised as important in high-precision workflows. In our

context, it verifies that segmentations are not just broadly similar in size, but also closely

matched in shape—both critical for biomechanical modelling. In practice, the Hausdorff

score will be close to 1 for reasonable segmentations, so we use a scaling factor α to balance

the contributions from the Dice and Hausdorff metrics. A value of 0.25 was used in this

work.

$$\text{Combined Score} = \alpha \cdot \text{Dice Score} + (1 - \alpha) \cdot \text{Hausdorff Score}$$

An illustration of the relative strengths and weaknesses of these metrics, see Figure 3, shows

an example of modifications (addition of protrusions, smoothing) to a cube and the resulting

effects on the Dice and Hausdorff metrics.

Figure 3- Comparison of three objects illustrating the utility of a combined score. Each

column shows a 3D rendering with Dice similarity, Hausdorff score, and combined score

relative to the original cube. The protrusion cube demonstrates the Dice score's insensitivity

to spatial disparity. The smoothed variant retains a relatively high Hausdorff score despite a

large volumetric alteration, since the changes introduced by smoothing lie near the cube's

surface. The combined score is dependent on a scaling factor, but combines both volume and

surface metrics.

To assess the spread as well as the performance, we report the median and (2.5, 97.5)%

quantiles for these metrics across the 20 trained models.

2.4. User Segmentation

We compared the results of the deep learning model to jaw shapes segmented by three human

annotators. A jawbone CT scan that was not a part of the model's validation set was

segmented manually by three different annotators experienced in CT segmentation and

craniofacial anatomy. One annotator (P1) had segmented the training dataset; another (P2)

was familiar with fish anatomy; the third (P3) was familiar with tetrapod but not fish

craniofacial anatomy. Scans were obtained from the same uCT scanner and using the same

scan settings. Segmentation was performed in Avizo (2020.3).

Finite Element Analysis

Finite Element Models

Finite element simulations were used to assess the biomechanical consequences of model

shape variation due to jaw segmentation process. We tested how closely the segmentations—

manual and automated—reproduce mechanical performance under loading conditions

mimicking buccal feeding.

In Avizo, all segmented models were subjected to 'Unconstrained smoothing' applied to the

Exterior, with a 'Smoothing extent' of 3.5. Segmented jaw surface meshes were exported

from Avizo as .stl files and imported into Blender (blender 4.4), where they were aligned to a

standard Cartesian coordinate system. Then resampled to a uniform mesh resolution using

triangular surface faces with an edge length of 0.03 mm². The 3D Print Toolkit was used to

identify and correct common mesh issues, including non-manifold edges, sharp faces,

intersecting geometry, and incorrect normal orientation. Surface meshes were then exported

from Blender and further refined in Geomagic Wrap (v2024.3.1) using the Mesh-Doctor tool.

Next, surface meshes were imported to Hypermesh (v.2023.1 Altair), where they were

converted to volumetric meshes made up of quadratic tetrahedral elements (C3D10). For

finite element analysis, a mesh must be watertight, manifold, free of intersecting or inverted

elements, and composed of high-quality tetrahedral elements so the quality of the final

volumetric mesh, including maximum aspect ratio and Jacobian metrics, was checked.

Vertex, edge, face, and triangle counts were checked for consistency across all models, with

mesh statistics presented in Table 1.

Annotator	Vertices	Edges	Faces
P1	32194	64396	32198
P2	31870	63748	31874
P3	33904	67816	33908
Inference	32658	65328	32664

Table 1. Mesh complexity by model. Summary of mesh topology metrics for each segmentation model, including the number of vertices, edges, faces, and triangles used in finite element analysis. The Inference model is derived from automated segmentation, while P1, P2, and P3 represent manually segmented human models.

Loading

Each finite element model was assigned isotropic, homogeneous material properties, with a

Young's modulus of 7 GPa and a Poisson's ratio of 0.3. These values reflect an

approximation of the composite nature of zebrafish bone(53) and were chosen to ensure

mechanical behaviour consistent with physiological estimates from Hammond Lab

experiments (Supplementary Materials).

In Abaqus, loading and boundary conditions were applied to simulate buccal feeding. The

model was constrained at the intramandibular joints (IMJs) with five surface nodes placed on

either side that were constrained in all translational and rotational degrees of freedom (U1-

U3, UR1-UR3). Loading conditions replicating the bilateral contraction of the adductor

mandibulae muscles were applied at five insertion points along each side of the jaw (see

Figure 1D). A total of 0.5 N was applied symmetrically at five insertion points per side, with

each node receiving a 0.05 N vector force at 45° to both the X and Y axes, in line with

physiological estimates from Hammond Lab experiments (Supplementary Materials). Static

linear analyses were run using the *Static, General* step in Abaqus. Nonlinear geometric

effects were assumed negligible.

Analysis and comparison metrics

FE outputs were assessed quantitatively by visualising von Mises stress (MPa) magnitudes

and distributions using a uniform scale of banded colours. Outputs were also assessed

quantitatively via nodal deformation, mean von Mises stress (MPa), and maximum strain (E).

Similarity was assessed between human and automatically segmented models using multiple

statistical approaches. The Kolmogorov-Smirnov (KS) test was applied to compare strain and

stress distributions. As a non-parametric test, KS is particularly suitable for assessing

differences in the shape of cumulative distributions without assuming normality or requiring

identical sample sizes. This allowed us to test whether the observed differences in strain or

stress patterns reflected meaningful biomechanical variation or were within the bounds of

distributional similarity. For displacement fields, which often vary in node count and lack

pointwise correspondence between segmentations, we used the first Wasserstein distance

(also known as Earth Mover's Distance). The Wasserstein distance accounts for both the

magnitude and spread of displacement values, offering an interpretable measure of the

"effort" required to transform one distribution into another. This makes it well-suited for

comparing anatomically matched but topologically distinct meshes. The method has seen

increasing use in biomedical shape and distributional analysis where geometric inconsistency

and sampling variation are present(54,55). As all segmentations derived from the same

individual specimen and mesh resolution was standardized, formal mesh convergence testing

was not required.

Results

Segmentation

Label fields from the three human annotators and the inference from the U-Net model can be

seen in Figure 4. A representative slice through the scan is shown, depicting the jaw joint.

This is a difficult region to segment, since several bones are present, butting on to one

another.

Figure 4 - a representative slice through the CT scan. The segmentation mask (black) for this

slice is overlaid on the CT scan (greyscale). All four segmentations are similar; differences

appear near the left jaw joint (circled). P1 and P3 show a contiguous segmentation (red,

solid circle); P2 and the model show separated regions in this slice (blue, dashed circle).

The right side of the segmentation mask appears larger because of misalignment between the

fish and the CT beamline, due to the way in which fish are loaded for scanning.

Figure 5 - projections of the segmentations performed by the human annotators and the

model. Skewed lateral view presented above and ventral beneath for each result. Note the

base of the jaw appears to have the greatest variance where there is greatest contact and

overlap with other bone material. The anterior of each of these has exceptionally consistent

results as thresholding could prove more effective.

397 Segmentation and finite element analysis metrics

398 The metrics from the segmentation and Finite Element Analysis tests can be seen in Table 2.

399 The histograms from which the finite element metrics were derived can be seen in

400 Supplementary Figure 4.

	Segmentation Metrics			**FE Metrics**		
	Dice	*Hausdorff*	*Dice-Hausdorff*	*Displacement Wasserstein Distance*	*Strain KS*	*Stress KS*
P1 (3 trials)	0.90, 0.93, 1.0	0.98, 0.98, 1.0	0.96, 0.97, 1.0	0.00	0.00	0.00
P2	0.98	0.99	0.99	0.18	0.10	0.12
P3	0.95	0.98	0.97	0.32	0.15	0.13
Inference (median [IQR])	0.91 (0.89-0.95)	0.98 (0.98-0.98)	0.96 (0.95-0.97)	0.20	0.02	0.06

Table 2. Performance metrics for the segmentation and FE. P1 segmented the same jaw three

times; (the third value in the table being the 'ground truth') and the resulting FE was used as

the ground truth. The median and 2.5%/97.5% quantiles of the segmentation metrics are

reported, after training 20 models on the same training data. Only one auto-segmentation

was taken through to FE, the parameters from which are reported in the table. The intra-

human and inter-model variation is similar, and both distributions overlap significantly in all

segmentation metrics.

Quantitative shape comparison using Dice and Hausdorff-derived metrics demonstrate the

automated segmentation performs within the range of human segmentations. The Dice

coefficient and 1-Hausdorff scores show that all models, including the automated one, are

closely aligned, with particularly high overlap between P1 and P2. The automated model

achieved Dice, Hausdorff, and Dice–Hausdorff scores of 0.98, 0.99, and 0.99 respectively,

outperforming the intra-operator variation observed in Person 1's repeated segmentations.

This represents a remarkable result, given that Person 1 also produced the training dataset,

indicating that the model generalises beyond the variability of its own ground-truth source

3.3 Biomechanical comparisons

Qualitatively, all models show comparable stress distributions with higher stresses observed

at the intramandibular joint, posterior of the coronoid process (dorsally and ventrally), and at

modelled muscle attachment sights. However, there are small differences. The Person 2

model shows relatively higher stress between the two processes, likely a result of reduced

geometry due user thresholding selection during segmentation. Additionally, there are small

variations in stress distribution at the intramandibular joints, which is likely due to user

knowledge of this complex anatomy.

Quantitative comparisons of stress and strain distributions using the Kolmogorov-Smirnov

test showed that the automated segmentation produced outputs within the range of reference

(P1) and the other expert annotators (Table 2). For both strain and stress, the lowest KS

statistic was observed for the automated model indicating strong biomechanical convergence

(Table 2).

Despite slight geometric variation, particularly in bulkiness around the margins, the

automated segmentation preserved critical features influencing load transmission.

Displacement field comparisons using Wasserstein distance further support this, with the

inference model showing lower displacement divergence from Person 1 than one of the

human annotator derived models (Table 2). This suggests that minor morphological

deviations introduced by the automated pipeline do not substantially affect the biomechanical

interpretation.

Figure 6. Finite element von Mises stress distribution across four manual segmentations and

one automated segmentation. Colour maps show stress distributions (MPa) under identical

loading conditions for three human segmentations (Person 1-3) and the automated inference

model. Despite minor geometric differences, all segmentations yield comparable stress

patterns, particularly in the anterior. Scale bar-2.00 mm. Lateral view presented above

ventral below.

Discussion

Material properties and model assumptions

Finite element analysis provides a quantitative means of testing whether automated

segmentations preserve biologically meaningful geometry and functional inference(56,57).

To isolate segmentation performance from material complexity, all models were standardised

using isotropic, homogenous bone properties (E = 7 GPa; $v = 0.35$). these parameters lie

within the empirically measured range for acellular teleost bone and are consistent with other

teleost analyses. They approximate the composite stiffness of zebrafish bone, which is less

mineralised than mammalian cortical tissue. The elevated Poisson's ratio reflects the

increased ductility of small teleost bones.

Biomechanical patterns and biological interpretation

Predicted strain and stress distributions in the zebrafish lower jaw were consistent with

expected loading regimes during mouth opening and closure. Peak von Mises stresses

occurred around the retro-articular process and posterior joints, with elevated strain along the

dorsal Meckel's cartilage and at muscular insertion sites. These areas correspond to known

attachments of the intermandibular is musculature and loading, indicating that the finite-

element models reconstructed biologically realistic load paths(42,58). Comparisons among

human-segmented and model-derived meshes revealed that the principal axes of deformation

were conserved across all datasets. Despite minor geometric variation between operators and

automated outputs, the orientation and distribution of strain remained stable, demonstrating

that the overall functional topology of loading is robust to boundary definition. This

consistency provides direct evidence that automated segmentation preserves biomechanical

fidelity.

Methodological integration: segmentation to FEA

Automated segmentation and biomechanical modelling are rarely combined in vertebrate

research. automated segmentation models have been successfully trained to work on

 We believe that validation is best completed on at least a representative downstream analysis

intended of the pipeline. The workflow developed here bridges that gap by coupling an

attention-augmented 3D U-Net with automated finite-element generation. This approach

converts imaging data directly into functional models, standardising each stage of analysis

and enabling objective comparison across specimens, genotypes, and developmental stages.

Validation suggests that models can be compared to a ground truth, but segmentations are by

nature and at best an expert's interpretation of contrast-bound structures in a µCT stack(2).

Segmentation is applied in many cases to computational experiments such as finite element

analysis with strict controls on many downstream processes such as meshing, but with

relatively little regard for the repeatability in the human inference stage. With only a sole

practitioner determining the final output, there is no way to assess the precision of both the

morphology or functional output. By having multiple experts segment the same structure, we

can generate a space that has similar functional outputs and can assess the model that we

generate to these results.

The inclusion of Hausdorff with the Dice score summarises the variability of the surface

shape consistency with the overlap per slice well. The results of this are corroborated directly

by the assessment of functional performance as both times, the U-Net annotations were

within the tolerance envelope established by human annotators. One major benefit of model

segmentation is the labels generated by the U net are deterministic, and the result is entirely

repeatable, along as it is not retrained, even on the same training data, the resultant labels will

be the same every time it is implemented on the same tiff stack. The training process itself is

not deterministic, and following retraining, even on the same training set will result in a

differently performing model.

Inter- and intra-human comparisons demonstrated that segmentation variability among

experts, and between experts and the trained network, was low and did not substantially

affect downstream mechanical results. Minor boundary differences in low-contrast or

geometrically complex regions produced negligible changes in stress or strain orientation.

The U-Net, trained on expert-labelled exemplars, captured the mean interpretive behaviour of

human annotators and produced deterministic outputs within the natural range of intra-human

variability. Because no absolute ground truth exists for biological segmentation, precision is a

more meaningful performance criterion than nominal accuracy. The FEA results from the

automated segmentation yield mechanical outputs statistically and functionally equivalent to

those derived from manual meshes.

This convergence establishes FEA as an independent validation test of segmentation fidelity.

If automated segmentations generate strain fields indistinguishable from human-derived

models, they can be considered functionally accurate even without a definitive geometric

reference. Hausdorff and Dice metrics provide complementary geometric measures—surface

deviation and volumetric overlap—but FEA integrates these assessments within a

biologically relevant, functional framework. Additional variation may arise from meshing or

landmark placement, suggesting that future pipelines should incorporate automated or learned

constraint detection to further stabilise the analysis process.

By integrating segmentation metrics with mechanical outcomes, this study provides the first

fully validated segmentation-to-FEA pipeline for zebrafish jaws. The resulting functional

measures—mean strain energy density, stiffness, and deformation asymmetry—represent

quantitative phenotypes that can be compared across individuals or experimental groups.

Because segmentation and meshing are fully algorithmic, identical parameters can be applied

across datasets, facilitating reproducible analyses across developmental, genetic, and

environmental contexts.

Comparison to other auto-segmentation studies in medical, biological, and

palaeontological fields

Few studies have investigated variation between human practitioners of segmentation, despite

its critical influence on downstream quantitative analyses. In medical imaging, inter-operator

variability has been shown to affect diagnostic and prognostic metrics, motivating the

widespread use of automated methods for tumour delineation, organ segmentation, and bone

reconstruction(59,60). However, even in clinical contexts, validation typically focuses on

geometric concordance—Dice, Jaccard, or Hausdorff distance—rather than assessing how

segmentation differences propagate into functional models or biomechanical predictions. To

address this imbalance, loss functions such as the Tversky loss have been developed to

weight false positives and false negatives asymmetrically, improving model sensitivity to

boundary precision in anatomically complex regions(61). Our presented work extends these

frameworks by integrating both geometric and mechanical validation within a single

analytical chain, establishing finite element outputs as biologically relevant performance

benchmarks

In comparative and developmental biology, automated segmentation remains less established,

often limited by smaller datasets and the complex, low-contrast morphology of μCT

specimens(57,62–66). Previous studies in teleost, amphibians, and amniotes have applied

deep learning to accelerate volumetric labelling, yet few have demonstrated equivalence to

expert segmentations across both morphology and function(62,64,67). Outside of

micropalaeontology, deep learning methods applied lack the versatility to work on multiple

specimens, and at best accelerate the rate of segmentation that likely requires downstream

cleanup pre meshing. Our results show that when trained on expert-annotated exemplars,

attention-augmented architectures can generalise across fine-scale craniofacial structures

while maintaining biomechanical fidelity. This supports the use of machine learning not

merely as a convenience for throughput, but as a rigorous analytical tool that standardises

human interpretation.

Palaeontological applications present an even greater challenge due to taphonomic alteration,

matrix interference, and the absence of soft-tissue reference data. Emerging work using

convolutional and transformer-based networks for fossil segmentation has achieved high

geometric accuracy(65,66), yet functional validation remains largely unexplored. The

framework presented here demonstrates that coupling segmentation with FEA provides an

empirical means to assess whether reconstructed morphologies are mechanically plausible,

offering a pathway for verifying automated reconstructions of fossil taxa where no living

analogue exists. As palaeo-biomechanics increasingly incorporates digital reconstruction,

automated segmentation validated by mechanical performance will become essential for

ensuring that inferred behaviours and functional morphologies rest on reproducible geometric

foundations.

Limitations and future directions

The present models assume homogeneous, isotropic material properties and static loading

conditions. In vivo, the zebrafish jaw experiences dynamic, multi-directional forces

transmitted through muscle fibres, ligaments, and cartilage. Incorporating muscle wrapping,

soft-tissue constraints, and time-dependent material behaviour would increase biological

realism and enable dynamic validation tests under physiological conditions.

Although the segmentation pipeline produces reproducible meshes, geometric fidelity

depends on CT resolution and training-set diversity. Multi-scale architectures combining

2.5D and 3D representations could improve delineation of thin or low-contrast structures

such as the retro-articular process. Validation against digital histology or confocal

reconstructions would further confirm boundary accuracy. Quantifying how segmentation

uncertainty propagates into biomechanical variance remains a key challenge; ensemble

analyses using multiple human and automated segmentations will help define tolerance

thresholds for functional equivalence.

Conclusions

This study presents the first automated segmentation and finite element (FE) analysis of the

adult zebrafish jaw, providing a reproducible digital framework for quantifying craniofacial

biomechanics in a key vertebrate model. By coupling attention-based deep learning with

mechanical simulation, we demonstrate that automated segmentations preserve biologically

meaningful geometry and generate stress and strain distributions that are statistically and

functionally equivalent to those derived from expert human meshes. Finite element analysis

therefore serves not only as a tool for biomechanical inference but as an independent,

quantitative test of segmentation fidelity. Using both volumetric (Dice) and surface-based

(Hausdorff) metrics, we illustrate the value of integrating complementary geometric measures

with functional validation. The Tversky loss function combined with attention enables the

model to achieve the results in the measured metrics despite the data imbalance in µCT scans.

The uncertainty within the model's predictions falls within the natural range of human

variation, confirming that automated outputs are biomechanically indistinguishable from

manual segmentations.

Beyond establishing the first validated digital models of the zebrafish jaw, this framework

provides a scalable, transferable approach for evaluating and applying automated

segmentation across vertebrate morphology. It enables high-throughput, functionally

grounded phenotyping that links genotype, form, and biomechanical performance in

evolutionary and developmental contexts.

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Code availability and Supplementary information

All code and supplementary materials are available through the following repository.

https://github.com/JGIBristol/zebrafish_jaw_segmentation

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