SOFTWARE

GLUE: A flexible software system for virus sequence data

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Abstract

Virus genome sequences, generated in ever-higher volumes, can provide new scientific insights and inform our responses to epidemics and outbreaks. To facilitate interpretation, such data must be organised and processed within scalable computing resources that encapsulate virology expertise. GLUE (Genes Linked by Underlying Evolution) is a data-centric bioinformatics environment for building such resources. Its flexible design emphasises applicability to different viruses and to diverse needs within research, clinical or public health contexts. A sequence data resource for hepatitis C virus (HCV) with clinical and research applications is presented as a case study.

Keywords: Virus sequence data; Virus evolution; Virus genotyping; Sequence database; Web-based bioinformatics; Bioinformatics

Introduction

The study of virus genome sequences is important in medical, public health, veterinary and basic research contexts. Recent advances in sequencing technologies are driving a rapid expansion in the volume of available genomic sequence data for different viruses. Virus genome sequencing is now a key technology for understanding virus biology and for facing the challenges provided by viral outbreaks and epidemics.

To realise the full value of virus genome sequencing, sequence data must be processed within **virus sequence data resources**: scalable software systems that encapsulate the appropriate virology expertise. The components of these systems typically include both curated datasets and automated analysis, but these vary ac-

cording to which species is targeted and the types of functionality offered. Table 1 shows some examples of well-established virus sequence data resources.

Table 1 Examples of virus sequence data resources.

Resource name	Virus species	Functions	Reference
REGA Genotyping Tool	HIV, HCV and others	Genotyping, Recombination analysis	Alcantara et al., 2009 [1]
Stanford HIV Drug Resistance Database	HIV	Sequence repository, Sequence interpretation	Shafer et al., 2006 [2], Gifford et al., 2009 [3] Liu et al., 2006 [4]
Influenza Research Database	Influenza	Sequence repository Sequence interpretation, Bioinformatics workbench	Squires et al., 2012 [5]
Virus Pathogen Database and Analysis Resource	Many viruses	Sequence repository, Sequence interpretation, Bioinformatics workbench	Pickett et al., 2012 [6]
Nextstrain	Influenza, Ebloa, Zika and others	Molecular epidemiology, Visualisation	Neher et al., 2015 [7] Hadfield et al., 2017 [8]
geno2pheno[hcv]	HCV	Sequence interpretation	Kalaghatgi et al., 2016 [9]
The Los Alamos hepatitis C sequence database	HCV	Sequence database	Kuiken et al., 2005 [10]
The HIV Mutation Browser	HIV	Polymorphism database	Davey et al., 2014 [11]

We have developed Genes Linked by Underlying Evolution (GLUE), a flexible software system for virus sequence data (http://tools.glue.cvr.ac.uk). The aim of GLUE is to facilitate the rapid development of diverse sequence data resources for different viruses. The GLUE "engine" is an open, integrated software toolkit that provides functionality for storage and interpretation of sequence data. The engine itself does not include any components specific to a particular virus. GLUE "projects", on the other hand, capture data sets and other items relating to a specific group of viruses. These projects are hosted within the GLUE engine.

GLUE features several innovative aspects that differentiate it from existing work; (i) whereas most public virus sequence data resources do not make their internal software available, GLUE may be downloaded and used by anyone to create a new resource; (ii), GLUE is data-centric; all elements of a GLUE project are stored in a standard relational database, including sequence data, genome annotations, analysis tool configuration, and even custom program code; (iii) to manage high levels of variation within virus types, GLUE organises sequence data according to an evolutionary hypothesis, placing multiple sequence alignments at the centre of its

design; (iv) the GLUE data schema is extensible, allowing projects to host auxiliary data, for example geographical sampling locations; (v) finally GLUE has a simple programmatic interface, which can be used not only in a conventional bioinformatics pipeline but also in web resources based on GLUE.

To test these ideas we developed HCV-GLUE, a sequence data resource for hepatitis C virus (HCV), briefly presented here as a case study. HCV-GLUE offers various data sets and computational functions including maximum likelihood phylogenetics and drug resistance analysis. Research bioinformaticians can download HCV-GLUE for use within their labs while an interactive web application (http://hcv.glue.cvr.ac.uk) provides sequence data, analysis and visualisation to a wider range of users.

GLUE provides a platform for the rapid development of powerful, reusable virus sequence data resources by different groups, both as a platform for research based on virus sequences and also in response to challenges posed by existing and emerging viruses of concern.

Concept

Virus sequence data resources vary along two major dimensions: the types of virus sequence which are of interest and the sequence data functionality which is offered.

A GLUE-based resource may relate to sequences from a single virus species, e.g. *human immunodeficiency virus 1*, or from some higher-ranked grouping, e.g. the family *Retroviridae*. It may encompass the whole genome of the viruses of interest or only a single segment or gene. In timescale terms it might cover only extant sequences from a single contemporary outbreak over a few months or years or, at the other extreme, hundreds of millions of years when the deeper evolutionary relationships between viruses are being examined.

A GLUE-based resource can fulfill a range of functions within research, public health, medical or veterinary contexts; any area where analysis of virus sequence variation is of value. One primary use of GLUE is to quickly build bespoke repositories for consensus nucleotide data. Sequence data may be derived from existing public datasets, as in the Influenza Research Database [5], or may be a product of research, clinical or public health activities. A key benefit of GLUE is that important genomic aspects of sequences, such as protein translations of specific genome

regions, may be quickly computed and made widely accessible. In clinical scenarios, this allows improved analysis of viral infections, for example in detecting drug resistance of clinical relevance, as in HIVdb or geno2pheno[hcv] [4, 9].

Within GLUE, sequences can also be linked to any form of auxiliary data. Common examples of auxiliary data include the disease status of infected organisms as in the Los Alamos HCV database [10], and geographical or temporal data as in nextstrain [7, 8]. GLUE can therefore serve as a bioinformatics platform for investigating relationships between genomic variation and these other variables. In public health, a GLUE-based resource with epidemiology-related metadata may play a role in real-time molecular surveillance as suggested in [12].

Sequence datasets can be combined with analysis functionality in an integrated GLUE project. A core project for a virus species would typically define a set of reference sequences, basic genome features and the important agreed clades within the species. It may also provide clade assignment functionality, as in the REGA genotyping tools [1]. The project can then be disseminated for example using public version control repositories [13]. Publication of such a core project can then promote standards for organising and analysing sequence data and allows the community of interest to avoid recapitulating the basic tasks of sequence data organisation for the virus each time sequence analysis projects are undertaken.

Extensions to a core project can add more specialist data and new analysis modules. One direction for a project extension is to catalogue specific genomic variations such as amino acid polymorphisms, as in HIVmut [11], including drug resistance as in HIVdb or geno2pheno[hcv] [2, 9] or epitopes as in IEDB [14].

The value contained within GLUE projects can be leveraged in a wide variety of computing contexts. To facilitate this, GLUE relies on a minimal set of mature, high-quality, cross-platform software components. GLUE can import and export data in various formats and contains powerful scripting and command line capabilities which allow it to be quickly integrated into a wider bioinformatics environment. GLUE may also be deployed within a standard web server, allowing its functionality to be exposed via standard web service protocols for machine-to-machine interaction. This capability can be used to build interactive public websites or public programmatic services, or to integrate GLUE into the wider computing infrastructure of an organisation as part of a microservices software architecture.

Design

The GLUE engine is the software package on which all GLUE-based virus sequence data resources depend. Its features are intended to be useful across a broad range of GLUE-based resources without being specific to any virus or usage scenario. Interaction with the GLUE engine is mediated via the **command layer**, its public interface. The command layer can be used to manipulate and access stored data, and to extend the data schema associated with a project. It also provides a range of fine-grained bioinformatics functions along with mechanisms for adding custom analysis functionality.

A GLUE project is essentially a dataset focused on a particular virus and/or analytical context and held within the GLUE data schema. Project development requires the collation and curation of heterogeneous data: sequences, metadata, genome annotations, clade definitions, alignments, phylogenetic trees and so on. Command scripts are then used to load project data into the GLUE database and integrate it using relational links. A project may be further extended with configuration of functionality such as clade assignment methods, the design of data schema extensions and the implementation of any custom analysis functionality.

This separation of concerns has a range of benefits. GLUE project developers focus on using the GLUE command layer to develop their projects. So, while GLUE projects depend on the syntax and semantics of the command layer they do not depend directly on the internal details of the GLUE engine, which is implemented in Java. System-wide aspects such as database access and schema management, interfacing with bioinformatics software and the provision of web services are handled by the GLUE engine. GLUE-based resources benefit from these without significant effort from project developers.

GLUE projects may be hosted in local repositories or cloud-based public or private repositories such as GitHub [13], allowing controlled collaborative development of these resources. Individual GLUE projects are version-controlled separately from the GLUE engine and from each other, so that individual projects can be maintained at a readily comprehensible scale.

Data-centric architecture

GLUE has a data-centric, model-driven architecture. It defines a data schema and set of functions that support the common requirements of diverse virus sequence data resources. All information required for sequence processing, including both data and analysis configuration, is stored in a standard relational database structured according to this schema. Functions retrieve the required information from the database as required during any computation. There are several benefits to this approach.

Standard database mechanisms such as structured queries, relational joins, paging and caching may be employed, simplifying the implementation of higher-level logic. Cross-cutting concerns are simplified. For example referential integrity validation, query syntax and data exporting are all handled in a uniform way. Finally, the deployment of a GLUE-based resource on a new computer system is as simple as installing GLUE and then copying across the database contents; this is sufficient to ensure that all required data and analysis functionality is in place.

The GLUE **core schema** (Figure 1) is a fixed set of object types and relationships available in every GLUE project. The schema brings a certain level of evolution-oriented organisation to virus sequence data and captures the objects and relationships most commonly required to utilise them.

The design is model-driven in the sense that the semantics of the core schema reflect concepts inherent to virus biology. This knowledge capture approach is similar to systems such as Gene Ontology [15, 16], Sequence Ontology [17] and Chado [18]. However, the set of concepts in the GLUE core schema is small and targeted at the requirements of virus sequence data resources. Furthermore, the semantics are flexible and intended to be adapted on a per-project basis, in contrast with these more formal ontologies. In presenting the core schema, we will first discuss why sequence alignments are central in its design, and then outline the main object types and their semantics.

The role of sequence alignments

Nucleotide-level multiple sequence alignments are hypotheses about evolutionary homology and are critical for interpreting virus sequence data. The pairwise alignment of a new sequence with a well-understood existing sequence allows the location

of genomic features within the new sequence to be inferred. The construction of multiple sequence alignments allows more complex comparative analyses be performed. For example, comparative approaches can be used to investigate properties such as phylogenetic relationships, selection pressures, and evolutionary conservation.

The creation of high-quality alignments can require a significant investment of effort. Distinct virus genome regions or sets of sequences may require different techniques, for example alignment of distantly related sequences typically requires a degree of human oversight, whereas closely related sequences may be reliably aligned automatically. Nucleotide alignments for coding regions are best performed with the knowledge of the translated open reading frame. The process of creating alignments also has a complex interdependency with tree-based phylogenetics: an alignment is a prerequisite for running a phylogenetics method and yet the incorporation of a new sequence into an alignment is strongly informed by the phylogenetic classification of that sequence.

Because alignments are critical to virus sequence data resources, GLUE places these high cost and high value resources at the centre of its strategy for organising sequence data. A key aim of the GLUE core schema is to capture as much nucleotide homology as possible amongst the sequences of interest, and to integrate it into a single data structure.

GLUE object types are denoted in italicised CamelCase, e.g. *FeatureLocation*, and their fields are denoted by lower case italics with angle brackets, e.g. *<sequenceID>*.

Sequences and Sources

As discussed above, viral nucleotide sequences form the foundation of a GLUE project. Each GLUE *Sequence* object is a piece of viral RNA or DNA. *Sequences* may originate from a variety of methodological approaches as long as consensus nucleotide strings are produced. A set of *Sequences* is grouped together within a *Source* object: *Sequences* are identified by the *Source* to which they belong, together with a *<sequenceID>* field which is unique within the *Source*.

Features

Feature objects represent parts of the viral genome with established biological properties. Coding *Features* are introduced for regions which are translated into proteins; there may also be *Features* for non-coding promoters, untranslated regions, introns

and others. *Features* may be arranged in a hierarchy, reflecting the containment relationships of the corresponding genome regions, such as for example a precursor polyprotein which is later cleaved into multiple final mature proteins. Another example would be specific domains within a protein.

ReferenceSequences and FeatureLocations

GLUE uses *ReferenceSequence* objects to organise, link and interpret sequence data within a project. A *ReferenceSequence* is based on a specific *Sequence*. The choice of which *Sequence* objects to use for *ReferenceSequence* objects can vary based on conventions within the virus research field or pragmatic concerns. *ReferenceSequences* contain *FeatureLocation* objects which provide specific co-ordinates for *Features*. Typically, multiple *ReferenceSequences* will contain *FeatureLocations* for the same *Feature*, but with different co-ordinates as necessary. Additionally, a certain *Feature* may be represented by *FeatureLocations* on a subset of *ReferenceSequences* since a certain gene for example may be present in the genomes of only certain viruses within the project.

Alignments and AlignmentMembers

Evolutionary homology proposes that a certain block of nucleotides in one sequence has the same evolutionary origin as a certain block in another sequence. *Alignment* objects aggregate statements of evolutionary homology between *Sequences*. An *Alignment* contains a set of *AlignmentMember* objects; each *AlignmentMember* associates a member *Sequence* with the containing *Alignment*. Each *Alignment* has a reference coordinate space and the *AlignmentMembers* contain *AlignedSegment* objects representing statements of homology within this space. Each *AlignedSegment* has four integer fields: *<refStart>*, *<refEnd>*, *<memberStart>* and *<memberEnd>*. An *AlignedSegment* states that the nucleotide block *<memberStart>*:*<memberEnd>* in the member *Sequence* is to be placed at location *<refStart>*:*<refEnd>* in the reference coordinate space of the containing *Alignment*. This indirectly relates member sequence nucleotides with each other: blocks of nucleotides from distinct *Sequences* are homologous within an *Alignment* when they are placed at the same reference coordinate location.

Alignment objects in GLUE can be used to simply store the results of a process which identifies nucleotide homologies. This includes popular methods such as

MAFFT [19] but also manual techniques. In these "unconstrained" *Alignments* the reference coordinate space is purely notional; not based on any particular *Sequence*. Nucleotide position columns in this coordinate space may be added in an unrestricted way in order to accommodate any homology between member *Sequences*.

In contrast, a concrete coordinate space for an *Alignment* may be provided by a *ReferenceSequence*; in this case the *Alignment* is "constrained" to the *ReferenceSequence*. *AlignedSegment* objects within a constrained *Alignment* propose a homology between a nucleotide block on a member *Sequence* and an equal-length block on the constraining *ReferenceSequence*.

GLUE may store either type of *Alignment*. Unconstrained *Alignments* have the advantage of being able to represent the full set of homologies between any pair of member sequences. However they must utilise an artificial coordinate space to achieve this, and this coordinate space must expand to accommodate every insertion, potentially leading to a large, unmanageable set of columns. Conversely, constrained *Alignments* use a fixed, concrete coordinate space but cannot represent homologies for nucleotide columns contained within insertions relative to the constraining *ReferenceSequence*.

Variations

Patterns of residues within virus sequences, at both the nucleotide and amino acid levels, are associated with specific functions or phenotypes. Knowledge about such residue patterns is typically derived from testing specific laboratory-derived or -modified virus strains in specific assays or observing their specific phenotypes. As these patterns become more established in the literature, it is informative to investigate the extent to which they may be present in a broader set of related viruses. A *Variation* is a named nucleotide or amino-acid residue pattern. GLUE contains functions to analyse *Variation* patterns in sequence data. Each *Variation* is contained within a *FeatureLocation* object belonging to a specific *ReferenceSequence*, in order to anchor it to a genomic location. This allows documented residue patterns from the research literature to be quickly incorporated into a GLUE project using standardised coordinates. Each *Variation* then specifies one or more *Pattern-Location* sub-regions with specific patterns which may be analysed. The patterns associated with a *Variation* may be defined as concrete strings of nucleotides or

amino acids. Alternatively, for greater expressive flexibility, regular expressions may be used. These are patterns to be matched within a target string, with a standardised syntax and semantics. The biological properties of a *Variation* pattern may be captured via a data schema extension as discussed in the following section.

Schema extensions

Virus sequence resources often contain important auxiliary data items which cannot be captured within the GLUE core schema. These project-specific data objects may have highly structured relationships with objects in the core schema and with each other. GLUE provides a powerful yet easy-to-use mechanism for extending the data schema on a per-project basis. New fields may be added to tables in the core schema. New custom object types may be added, with their own data fields. Finally, custom links may be added between pairs of object types in the schema.

For example *Rabies lyssavirus* is a negative-sense single-stranded RNA virus in the *Rhabdoviridae* family infecting a variety of animal species including humans. The wide host range of this virus suggests that a GLUE project for the virus may need to represent the host species from which each viral sequence was originally obtained. A custom object type can be introduced with an object for each possible host species. A custom many-to-one link can associate each viral sequence with the host species from which it was sampled. Host species objects themselves could then be annotated with ecological factors or associated with host genus or host family objects if these higher-rank taxonomic groups are of interest.

Object-relational mapping

Object-relational mapping (ORM) is a standard technique which allows application software to use object-oriented constructs such as classes, objects, fields and references to query and manipulate relational database entities such as tables, rows, columns and relationships. Internally, GLUE uses Apache Cayenne [20] as its ORM system. Data items from the core schema or extensions are represented as objects with fields and relationships, providing a convenient abstraction for GLUE commands and scripting logic. One example where this abstraction may be used is in filter logic supplied to GLUE commands. If the host species schema extension mentioned above is in place, the `list sequence` command may use a `--whereClause`

filter option written in Cayenne's expression language to request all sequences where the host species is, for example, within the family Canidae:

```
list sequence --whereClause "host_species.family.id = 'Canidae'"
```

This applies a filter to the *Sequence* table, requiring each selected object to be associated with a host species object, which is in turn associated with the host family object with ID "Canidae". The filter logic is expressed in object-oriented terms, but translated into SQL JOIN syntax internally.

The alignment tree

GLUE projects have the option of using a structure called an "alignment tree", which links together nucleotide homologies in an evolution-oriented way. An alignment tree is built by first creating constrained *Alignment* objects for each of the established clades for the viruses of interest. Where a parent-child relationship between two clades exists within the evolutionary hypothesis, a special relational link is introduced between the corresponding pairs of *Alignment* objects. *Sequence* objects are then assigned to clades by adding them as *AlignmentMembers* of the corresponding *Alignment*.

It is important to note the processes by which clades within an evolutionary hypothesis are established. Homologies recovered from nucleotide sequence data offer a starting point for generating a detailed branching phylogenetic tree via a variety of computational methods, such as RAxML [21]. In using such methods, the intention is that this tree approximates the underlying evolutionary history. However, such techniques are subject to errors and uncertainties arising from various sources including the sequence sample set, the alignment and the choice of substitution model. Despite these limitations, some clear and robust phylogenetic evidence can emerge for clade relationships within a virus species as well as for clades at higher taxonomic ranks. The status of the evolutionary hypothesis about a set of viruses can therefore be at any point along a spectrum, depicted in stylised form in Figure 2. At one extreme, the "clade resolution" is minimal: the evolutionary history is unknown except that all sequences in the set belong to a single group. At intermediate points on the spectrum, some phylogenetic relationships between sequences remain unresolved, but virus sequences have been assigned to well-understood, widely-agreed clades, and the phylogenetic relationships between these clades have been estab-

lished. At the far end of the spectrum, at the point of maximal clade resolution, a detailed phylogenetic tree has been established with each sequence on a leaf of the tree, and each internal node carrying a high degree of support.

An alignment tree can represent the virus evolutionary hypothesis at any point along this spectrum. *Sequences* may remain as members of the same *Alignment* as long as their precise evolutionary relationship remains unclear. As the finer structure of the phylogeny emerges, perhaps as new strains are sequenced, new *Alignment* objects may be introduced to represent the newly-established clades, and sequences may be moved according to their clade assignment.

An invariant is a logical property of a software system which is always true. The GLUE engine enforces the "alignment tree invariant" in its operations on constrained *Alignments*: If *Alignment A* is a child of *Alignment B* the *Sequence* acting as the constraining *ReferenceSequence* of *Alignment A* must also be a member sequence of *Alignment B*. In this way, a parent *Alignment* is forced to contain representative member sequences from any child *Alignments*. The object structure of an example alignment tree, demonstrating the invariant, is shown in Figure 3.

In practice, *Alignments* at the tips of the tree contain the bulk of *Sequences*, as their memberships are determined by some clade assignment process. An *Alignment* at an internal position represents a putative ancestral clade, and only needs to directly relate together representatives of its descendent clades; sequences within these descendent clades are indirectly considered members of the ancestral clade. It may also be useful to place other sequences at an internal node if their membership of a more specific clade cannot be established.

As discussed, a constrained *Alignment* is unable to represent homologies which exist at positions within insertions relative to the *ReferenceSequence*. This is unlikely for member sequences of tip *Alignments* as long as the *ReferenceSequence* is a close relative. A group of sequences within an *Alignment* may contain an insertion relative to the *ReferenceSequence*. If the insertion contains data of interest to the project, this may warrant a new child *Alignment* with an appropriate constraining *ReferenceSequence*, containing the insertion. For *Alignments* at internal positions, one approach in future could be to use an ancestral reconstruction as the *ReferenceSequence*; consistent sets of insertions relative to this may then correspond to a new clade.

The alignment tree provides a pragmatic means to integrate alignments computed using different techniques. Where sequences are closely related, reliable alignments can often be quickly built using simple pairwise methods to align sequences within an *Alignment* to the constraining *ReferenceSequence*, for example based on BLAST+ [22]. To obtain homologies for *Alignments* at internal positions where the relationship is more distant, manual or automated alignment methods, possibly operating at the protein level, may be more appropriate. In either case GLUE allows the corresponding nucleotide homologies to be imported and stored as *AlignedSegments* within the appropriate *AlignmentMember*.

The alignment tree invariant guarantees that between any two *Sequence* objects, there is a path of *AlignmentMember* associations and corresponding pairwise sequence homologies. A simple transitivity idea composes homologies along the path into a single homology. For example if nucleotide block 21:50 on sequence A is homologous to block 31:60 on sequence B, and block 41:70 on sequence B is homologous to block 1:30 on sequence C, then block 31:50 on A is homologous to block 1:20 on C. GLUE applies this technique for various situations which require a homology between *Sequences* in different *Alignments* within the tree.

The command layer

The command layer forms the programmatic interface of the GLUE engine. Commands cover a range of fine-grained functions including the manipulation and querying of any element in the project data set or the project schema extensions. Other commands perform more high-level functions; some examples are listed in Table 2.

Table 2 Examples of GLUE commands with high-level functions.

Command	Description
`inherit feature-location`	Creates a new *FeatureLocation* for a specific feature F on a *ReferenceSequence* R_1 based on an existing nucleotide homology in the project between R_1 and another *ReferenceSequence* R_2 which already defines a *FeatureLocation* for F.
`show member feature-coverage`	Calculates percentages for the nucleotide coverage of a specific *FeatureLocation* by *AlignmentMembers* within a given *Alignment*.
`amino-acid frequency`	Computes the frequency of different amino acid residues within a specific *FeatureLocation* for a set of *AlignmentMembers*.

A significant amount of functionality in the command layer is provided via the "module" mechanism. The current release of the GLUE engine provides more than 40 module types. When a module is created, commands associated with the module type become available. Modules are stored data objects, each module contains a configuration document which modulates the operation of the module commands, for example providing a set of rules or numeric parameter settings. In this way built-in functionality can be adapted on a per-project basis. GLUE module commands perform a wide variety of functions and can include any use of or update to the project dataset, operations on data obtained from the local file system or attached to an incoming web request, and operations involving external bioinformatics programs such as BLAST+. Examples of module types are given in Table 3.

The command layer in use

GLUE contains an interactive command line environment focused on the development and use of GLUE projects by bioinformaticians. This provides a range of productivity-oriented features such as automatic command completion, command history and interactive paging through tabular data. It could be compared to interactive R or Python interpreters [26, 27], or command line interfaces provided by relational database systems such as MySQL [28].

A GLUE-based resource may have project-specific analysis or data manipulation requirements. For example the assembly of the alignment tree set may need to iterate over a certain set of clades to process each associated tip alignment. Analysis logic may need to extract alignment rows from the data set and compute a specific custom metric for each row. To address such requirements GLUE project developers may write JavaScript programs, based on the ECMAScript 5.1 standard [29]. These programs may invoke any GLUE command, and access the command results as simple JavaScript objects. The programs may then be encapsulated as GLUE modules with their code stored in the project database. They provide functionality to higher level code in the form of module commands.

Web services have become a *de facto* standard for machine-to-machine interaction, using HyperText Transfer Protocol (HTTP) to carry JavaScript Object Notation (JSON) or eXtensible Markup Language (XML) requests and responses between computer systems. A software resource may offer its application programming in-

Table 3 Examples of GLUE module types.

Module type	Description
fastaProteinAlignmentExporter	Creates amino-acid level alignments from *Alignments* within the GLUE project. A protein-coding *FeatureLocation* is specified along with a set of *AlignmentMember* objects selected from a given *Alignment* and its descendents. A translated amino-acid alignment is generated based on the stored homologies for the selected member sequences, which can then be exported to a file or used in further computation.
blastProteinFastaAlignmentImporter	Imports amino-acid level alignments into the GLUE project to be stored as nucleotide alignments. For each row of this input alignment a GLUE *Sequence* object is identified. TBLASTN is used to compare the alignment row with the nucleotides of the identified sequence. In this way, the nucleotide-level homologies implicit in the file are identified and *AlignedSegment* objects representing this homology are created within an unconstrained GLUE *Alignment*.
ncbiImporter	Runs an eSearch query on the GenBank database [23, 24], based on a configurable search term. Records are downloaded in GenBank XML format and stored as GLUE *Sequence* objects.
genbankXmlPopulator	Operates on a set of *Sequence* objects which are stored in GenBank XML format. According to configurable rules, it extracts data items from the GenBank XML, executes transformations on them and updates auxiliary data fields or associations on the corresponding *Sequence* object.
samReporter	Provides functionality for interpreting SAM/BAM files [25] containing high throughput sequencing data. One example is the amino-acid command, which will translate those reads in the file which map to a specific protein-coding feature in the project. The command outputs the proportions of amino acid residues found at each location.

terface (API) as a web service to allow integration with other systems either over the public web or on a private network as part of a microservices architecture. GLUE may be embedded in a standard web server. In this case its command layer becomes accessible as a web service. Commands are sent as JSON documents attached to an HTTP POST request, using a uniform resource locator (URL) identifying a data object within a GLUE project. The command result document is encoded as JSON attached to the HTTP response.

Case study: HCV-GLUE

HCV-GLUE (http://hcv.glue.cvr.ac.uk) is a virus sequence data resource for hepatitis C virus (HCV) with both clinical and research applications. It is discussed here as a case study, to illustrate how GLUE-based resources may be developed.

A rich set of web-based sequence data resources exists already for HCV [1, 9, 10, 23, 6]. HCV-GLUE complements these with a range of novel aspects:

- A maximum-likelihood phylogenetic method is applied for the first time to a large set of public sequences and in an online genotyping tool.
- As well as providing an interactive website, the dataset and analysis functions are available for any user to download and use on a private computer.
- A large set of public HCV sequences are available with associated metadata in a set of linked pre-built sequence alignments.
- HCV-GLUE provides online analysis of drug resistance for the direct-acting antiviral drugs (DAAs) that are available to treat HCV-infected patients. HCV-GLUE is the first HCV sequence analysis resource based on European Association for the Study of the Liver (EASL) guidelines [30].

Key items in the data set are taken from an accepted classification of HCV [31]. These are the genotype and subtype clade definitions, a set of reference sequence definitions and an unconstrained master alignment of these reference sequences. From these items, an alignment tree is derived, with appropriate *ReferenceSequences* for each of the constrained *Alignment* nodes. GLUE *Features* are defined for the 5' and 3' untranslated regions and the open reading frame encoding the precursor polyprotein, which then has child *Features* for the 10 mature viral proteins derived from the polyprotein. GLUE provides commands for the analysis of amino acid residues within sequences; within HCV-GLUE these commands use the standardised numbering scheme proposed by Kuiken et al. [32].

Clade Assignment

We developed a new method called maximum-likelihood clade assignment (MLCA). It is implemented within GLUE and is used to assign genotypes and subtypes to sequences in HCV-GLUE. The details of MLCA are described in the Methods section.

Within HCV-GLUE, MLCA uses the polyprotein coding region of the master unconstrained alignment. The reference phylogeny was generated from this alignment via a GLUE module which uses RAxML [21] with GTRGAMMA+I as the substitution model and 1000 bootstrap replicates. The placement step runs RAxML EPA with the GTRGAMMA+I substitution model. For the neighbour-weighting step Genotype and Subtype are defined as the two clade categories shown in Table 4.

Table 4 HCV-GLUE clade categories for MLCA. The Subtype category comprises 84 confirmed, 13 provisional and 42 unassigned subtypes, Also shown are category-specific numeric parameters for the neighbour-weighting step.

Clade category	Number of clades	Distance cut-off d	Distance scaling exponent s	Final clade cut-off f
Genotype	7	0.4	-3.0	80%
Subtype	139	0.26	-3.0	80%

We evaluated the MLCA method for HCV-GLUE by comparing its outputs against two other sources of clade assignments. One source of assignments was the GenBank metadata (referred to as Metadata); in many cases genotype and subtype have been supplied by the submitter of the sequence. A second source was the HCV genotyping procedure of the Virus Pathogen Database and Analysis Resource (ViPR [6]). This combines a distance-based phylogenetic tree computation approach with the branching index metric [33, 34] to produce genotype and subtype assignments.

The comparison was performed on the set of all GenBank sequences classified as HCV, of 500 bases or longer, downloaded on 19th December 2016. For each sequence we automatically extracted any genotype and subtype assignments from the Metadata. We also obtained genotype and subtype results generated by the ViPR HCV genotyping method for each sequence. After patent-related sequences and known recombinants were excluded, there were 82,928 sequences in the comparison set.

Tables 5 and 6 show comparisons of assignments for the sequence genotype and subtype respectively. Each source of clade assignment may return a null result for genotype or subtype, and so the tables are separated into sections defined by the set of methods which returned non-null results. Within each section we report the number of sequences for which the different possible combinations of methods are in agreement.

Table 5 Comparison of HCV-GLUE genotype assignment with GenBank Metadata and assignment from ViPR.

Methods giving non-null assignment results	Method agreement	Number of sequences
Metadata & HCV-GLUE & ViPR	Metadata = HCV-GLUE = ViPR	60 464
	Metadata = HCV-GLUE $\neq$ ViPR	518
	Metadata $\neq$ HCV-GLUE = ViPR	71
	Metadata = ViPR $\neq$ HCV-GLUE	0
	Metadata $\neq$ HCV-GLUE $\neq$ ViPR	2
	Total	61 055
Metadata & HCV-GLUE	Metadata = HCV-GLUE	5019
	Metadata $\neq$ HCV-GLUE	26
	Total	5045
Metadata & ViPR	Metadata = ViPR	6
	Metadata $\neq$ ViPR	7
	Total	13
HCV-GLUE & ViPR	HCV-GLUE = ViPR	13 977
	HCV-GLUE $\neq$ ViPR	986
	Total	14 963
Metadata only	Total	25
HCV-GLUE only	Total	1792
ViPR only	Total	4
All assignment results null	Total	31
	Grand total	82 928

Table 6 Comparison of HCV-GLUE subtype assignment with GenBank Metadata and assignment from ViPR. A non-null subtype assignment implies a non-null genotype assignment.

Methods giving non-null assignment results	Method agreement	Number of sequences
Metadata & HCV-GLUE & ViPR	Metadata = HCV-GLUE = ViPR	55 495
	Metadata = HCV-GLUE $\neq$ ViPR	1389
	Metadata $\neq$ HCV-GLUE = ViPR	1079
	Metadata = ViPR $\neq$ HCV-GLUE	47
	Metadata $\neq$ HCV-GLUE $\neq$ ViPR	4
	Total	58 014
Metadata & HCV-GLUE	Metadata = HCV-GLUE	4508
	Metadata $\neq$ HCV-GLUE	206
	Total	4714
Metadata & ViPR	Metadata = ViPR	7
	Metadata $\neq$ ViPR	13
	Total	20
HCV-GLUE & ViPR	HCV-GLUE = ViPR	16 677
	HCV-GLUE $\neq$ ViPR	1306
	Total	17 983
Metadata only	Total	129
HCV-GLUE only	Total	1667
ViPR only	Total	18
All assignment results null	Total	383
	Grand total	82 928

For the majority of sequences, all three methods assigned a clade and agreed with each other; the proportion of such sequences was 72.91% for genotype and 66.92% for subtype. HCV-GLUE most frequently assigned a genotype (99.91%), followed by ViPR (91.69%) and finally Metadata (79.75%). Similarly, HCV-GLUE most frequently assigned a subtype (99.34%), followed by ViPR (91.69%) and finally Metadata (75.82%).

The higher frequency of a subtype assignment is partially explained by the fact that HCV-GLUE includes unassigned subtypes in its reference phylogeny and clade definitions. These are subtypes containing fewer than 3 distinct full-genome sequences and which have therefore not been given an official name. HCV-GLUE may assign a sequence to such a subtype. As of January 2018, there were about 200 such assignments, but HCV-GLUE has not yet revealed any unassigned subtype with 3 full-genome sequences.

In cases where all three methods assigned a genotype, there were two sequences where all methods disagreed. These were KJ678196 and KJ678224, from the same submission, both 822 bases in length. Aside from these, HCV-GLUE either agreed with the Metadata assignment or with ViPR.

For sequences where all methods assigned a subtype, there were 2 sequences where the methods agreed on the genotype but all disagreed on the subtype, these were AM401743, 576 bases in length and KP347290, 684 bases in length. Aside from these, HCV-GLUE agreed either with the Metadata assignment or with ViPR, with the exception of a group of 47 sequences. These sequences were derived from the same study [35], and each sequence was 543 bases in length. The sequence Metadata and ViPR assigned the sequences to subtype 1b whereas HCV-GLUE assigned them to subtype 1d. The HCV-GLUE assignment is plausible, for example geno2pheno[hcv] [9], which uses a BLAST-based approach, also assigns all 47 sequences to subtype 1d. Subtype assignments for shorter sequences such as these can be difficult to resolve.

The high level of agreement, at both genotype and subtype level, of HCV-GLUE assignments with ViPR and/or Metadata assignments supports the credibility of the HCV-GLUE clade assignment method.

Public sequence data repository

HCV-GLUE acts as a downstream repository for HCV sequence data from Gen-Bank, one of the principal public repositories for sharing virus sequence data [23, 24]. HCV-GLUE synchronises itself with GenBank HCV data on a daily basis, down-loading any viral sequences of 500 bases or longer. HCV-GLUE adds value to the GenBank sequence set in various ways. Metadata is extracted from the GenBank XML format, normalised and added to custom columns of the HCV-GLUE *Sequence* table. Each sequence is then assigned a genotype and subtype where possible using the HCV-GLUE MLCA method and the sequence is added to the appropriate align-ment tree node. A combined nucleotide and codon-aware BLAST-based method is used to generate a pairwise homology between the new sequence and the clade reference sequence.

The web application relies on the HCV-GLUE alignment tree as a navigational structure for accessing genotyped sequence data. Users may navigate to a specific clade and then apply simple web dialogs to filter sequences within the clade based on criteria including coverage of virus genome region, global region of origin and collection year.

Various data sets may then be downloaded based on the selected sequence set: a simple FASTA file of nucleotide data, metadata for the sequences in tabular format or a constrained multiple sequence alignment. The alignment may be composed of nucleotide or amino acid sequences and can be restricted to specific genome regions, for example mature proteins such as NS5A and sub-regions of these proteins.

Automated genotyping and interpretation

The HCV-GLUE web application enables users to submit HCV nucleotide FASTA files for clade assignment and detailed sequence interpretation. Genotype and sub-type assignments are presented to the user along with the closest neighbouring reference sequence and relative clade weightings produced by the MLCA proce-dure. Any atypical nucleotide or amino-acid polymorphisms are presented, along with a visual presentation of insertions and deletions (see Figure 4).

Resistance to direct-acting antivirals

The high rates of successful cure achieved by DAA treatment have transformed the landscape for management and outlook for HCV-infected patients. However

certain virus genome polymorphisms are associated with lower rates of sustained virological response (SVR). Therefore, there is considerable interest in identifying and monitoring polymorphisms that give resistance to DAAs from both the clinical and scientific communities.

At present, the HCV-GLUE dataset contains a catalogue of 162 resistance-associated substitutions (RASs), drawn from three recent survey articles [36, 37, 38]. These are represented using the GLUE *Variation* object type. Each RAS is defined by one or more virus genome locations and specific amino acid residues at these locations. Additionally, HCV-GLUE includes a schema extension which links each RAS *Variation* object with a characterisation of the evidence base for drug resistance, taken from the research literature and from current clinical guidance documents. This allows the web-based sequence interpretation system to present authoritative guidance and other relevant information about the RAS to the user (see figure 5). The aim will be to regularly update HCV-GLUE as guidelines become refined with options for DAA therapy and identification of any novel RAS.

Methods

The assignment of a set of sequences to the same clade asserts that they have a common ancestor which is more recent than any ancestor shared with a sequence assigned to an external clade. Maximum likelihood is a popular evaluation criterion for selecting an evolutionary tree to explain the origins of extant sequence data. As such it has played a strong role in studies which aim to identify clades with strong support [31]. Sequences may be assigned to clades using a simple similarity criterion, as in geno2pheno[hcv] [9]. While identity-based measures between sequences clearly do correlate with membership of real clades, maximum likelihood techniques provide a more principled methodology for placing sequences within an evolutionary hypothesis.

Building on existing maximum likelihood software, we have developed a new algorithmic method called Maximum Likelihood Clade Assignment (MLCA). An implementation of this MLCA is integrated into the GLUE engine.

RAxML [21] is a highly optimised implementation of maximum likelihood phylogenetics. The core use of RAxML is to generate a full phylogenetic tree from a multiple sequence alignment. RAxML also contains a feature called the Evolution-

ary Placement Algorithm (EPA), which suggests high-likelihood branch placements for a new sequence on a fixed reference tree.

EPA allows us to apply maximum likelihood without reconsidering the whole tree. In this sense EPA is well-suited to the problem of virus sequence clade assignment and forms the core of the MLCA method.

MLCA Overview

The role of MLCA is to assign one or more query sequences to clades defined in a reference dataset. Although in some contexts MLCA may be applied to batches of query sequences, it is important to note that MLCA computes a clade assignment for each query sequence individually, and does not perform any phylogenetic analysis aimed at relating query sequences within a batch to each other.

Clades can be defined at various phylogenetic levels. For this reason, we introduce the concept of a clade category. A clade category encapsulates a set of named clades which are mutually exclusive. Within a virus species, an example clade category would be "Genotype" which contains the major genotypes of the virus; Genotype 1, Genotype 2 etc.

MLCA Inputs

- A set of reference sequences $R_1, R_2, \ldots$
- A multiple sequence alignment of these reference sequences
- A strictly bifurcating tree T_{full} with the reference sequences labelled at the tips of the tree.
- A set of named clade categories $C_1, C_2, \ldots$ and for each clade category, a set of clades. Each clade category additionally defines certain numeric parameters:
  - A distance cut-off d
  - A distance scaling exponent s
  - The final clade cut-off f
- For each clade c, a subtree T_{c} (i.e. internal node) of T_{full} is specified, which corresponds to this clade. The subtrees associated with the clades within a clade category must be mutually exclusive. The reference sequences which are leaf nodes of T_{c} are implicitly assigned to clade c (see figure 6).
- One or more query sequences $Q_1, Q_2, \ldots$

MLCA Outputs

- For each query sequence Q, a (possibly empty) set of strictly bifurcating trees, each tree consisting of T_{full} plus one additional branch for query Q, placed anywhere within T_{full}.

- For each query sequence Q and clade category C:
  - An assignment of sequence Q to one of the clades in category C, or possibly no such assignment.
  - Percentage weights assigned to a subset of the member clades of C, or possibly an empty set of percentage weights.

MLCA Algorithm

The MLCA algorithm has three stages: alignment, placement and neighbour-weighting. A graphical illustration of the algorithm is presented in Figure 6.

Alignment

This stage takes as input the multiple sequence nucleotide alignment of the reference sequences $R_1, R_2, \ldots$ and produces as output an extended alignment which includes additional rows for the query sequences. In the GLUE implementation of MLCA, this step is based on the MAFFT software package [19]. We use the `--add` MAFFT option, which maintains the state of the initial alignment unchanged in the output and the `--keeplength` MAFFT option to avoid introducing additional nucleotide columns. A query sequence may include an insertion relative to the reference sequences but these are of no relevance to MLCA. Finally, if a batch of query sequences has been submitted to MLCA, we use a separate run of MAFFT for each query sequence, in order to keep the alignment computations for each query sequence independent.

Placement

The placement stage takes as input the extended alignment from the previous stage together with the tree T_{full}. The aim of the placement stage is to find, for each query sequence Q, a set of placements $P_1, P_2, \ldots$. Each placement P specifies a tree T_P comprising T_{full}, plus a single additional branch for Q. The set of placements is selected such that the positions and lengths of the new branches maximise the likelihood of the extended tree given the extended alignment.

The placement stage is implemented using the EPA subsystem of RAxML [21]. EPA operates by visiting each edge in T_{full} and inserting each query sequence at that edge in turn. After a query sequence is inserted, the insertion point and length of the new branch are optimised using RAxML's maximum-likelihood infrastructure to find the maximum likelihood score possible for insertion at that edge. At the end of the process, a small set (possibly empty) of n high-likelihood placements $P_1, P_2, \ldots P_n$ are retained for each query sequence.

Neighbour-weighting

The neighbour-weighting stage is summarises the outputs of the placement phase in the form of clade weightings and assignments. For a given query sequence Q and clade category C, neighbour-weighting will produce relative percentage weights for each clade c in C. Such a weight denoted $W_{c,Q}$ represents the strength of evidence that Q is a member of clade c. If the weight for a particular clade within C exceeds the final clade cut-off f, neighbour-weighting then recommends assigning Q to that clade.

The phylogenetic trees which RAxML produces use mean substitutions per site for branch lengths. The sum of branch lengths along the path between any two leaf nodes in the tree is the evolutionary distance between a pair of sequences, a measure of genetic relatedness.

This neighbour-weighting algorithm is based on the observation that a placement of a given query sequence Q implicitly ranks neighbouring reference sequences by increasing evolutionary distance from Q. Since each reference sequence R which neighbours Q is itself already assigned to a clade c, if R is a close neighbour, this contributes evidence to the assignment of sequence Q to clade c.

The pseudocode procedure CLADEWEIGHTS in figure 7 specifies how the evolutionary distances to nearby reference sequences are combined to produce clade weights for a given query placement. The idea is modulated by applying d as a cut-off distance above which reference sequences are not considered to be a relevant neighbour. The s parameter is applied as a negative exponent to the evolutionary distance, allowing us to amplify the weight of nearer reference sequences.

The EPA procedure used in the placement stage actually generates n placements $P_1, P_2, \ldots, P_n$ for each query in the general case and also likelihood weight ratios

$L_1, L_2, \ldots, L_n$ for the placements such that these sum to 1 across the placement set. The neighbour-weighting stage combines the weights produced by CLADEWEIGHTS across all placements within the set, to give a single weight for the query Q within each clade c. $W_{c,Q} = \sum_{i=1}^{n} W_{c,P_i,Q} L_i$. These weights are then normalised to percentages that sum to 100% across C. Finally f is used as a cut-off to determine whether a percentage weight is sufficient to recommend a clade assignment.

Discussion

GLUE uses a data-centric approach to organise sequence data along evolutionary lines. GLUE projects can be created which capture the most important aspects of virus sequence data analysis within the GLUE core schema. The schema extension, module and scripting layer systems in GLUE allow individual GLUE-based resources to be tailored to meet their own usage scenarios, whilst also benefitting from the cross-cutting concerns addressed within the GLUE engine such as common bioinformatics functionality, database mechanisms, the interactive command line and web service integration. This high-level of flexibility should increase the versatility of GLUE as a system for constructing virus sequence data resources. These ideas have been validated in HCV-GLUE, a sequence data resource for hepatitis C virus with clinical and research applications.

Interpretation of virus sequence data often involves predicting the viral proteins which are encoded in viral genomes. In HCV, viral proteins are translated from genomic RNA in a way which is straightforward to model in a computational system. A polyprotein is produced from a single open reading frame and this polyprotein is then cleaved into several mature proteins. Each triplet of 3 nucleotides corresponds to a single amino acid and each of the mature proteins consists of a mutually-exclusive linear section of the polyprotein.

In other viruses, protein expression is complicated by a number of transcriptional and post-transcriptional phenomena. Many of these are documented in the Viral-Zone resource [39]. One example is transcriptional editing in the GP region of the Ebola virus genome. Another example is RNA splicing, for example in the tat protein in HIV-1.

To model these phenomena in GLUE, the *Feature* and *FeatureLocation* object types could be extended in the core schema to allow transcriptional editing, RNA

splicing and other phenomena to be specified, possibly based on knowledge defined within the Sequence Ontology [17]. GLUE commands and modules which predict protein content would then adjust their results accordingly. Since these phenomena have been documented in multiple viruses, extending GLUE in this way would enhance its use across different virus projects.

The alignment tree concept presumes that the genome of an extant virus sample can trace its origin to a single ancestor sequence, the common ancestor of the clade at the root of the alignment tree. However, some viruses pose a challenge to this concept.

A number of viruses in different taxa (e.g. influenza, rotaviruses) possess a genome that is partitioned across physically distinct genomic segments. Two viruses of the same species with a segmented genome co-infecting the same cell can "reassort" and generate virus progeny that is distinct from both parental strains. Hence, each virus strain might possess genome segments that have evolved independently. In applying GLUE to such viruses we propose that each *Sequence* object should contain only the genetic material from one segment. A separate alignment tree should be introduced to capture the evolutionary hypothesis for each segment, containing only *AlignmentMember* objects for *Sequences* of that segment. *Sequence* objects representing different segments derived from the same biological sample can be linked via the use of schema extensions, which then allows analysis of reassortment.

Certain virus species (e.g. dengue, HIV-1) exhibit genetic recombination, whereby within a host containing different strains, a new strain may appear containing genetic material from multiple "parent" virus strains in the same genomic fragment. In GLUE projects relating to viruses where recombination is occasional, this could be modelled within a single alignment tree. For a recombinant *Sequence*, multiple *AlignmentMember* objects would be created in order to assign different regions of the genome to different constrained *Alignments* reflecting the distinct origin of these regions. In GLUE projects where recombination is widespread, it may be more expedient to introduce separate alignment trees for those genes or genomic regions for which integrity tends to be preserved across recombination events.

Our case study resource HCV-GLUE can be compared with a number of existing resources. Sequence repository features similar to those of HCV-GLUE are found in the Los Alamos and ViPR HCV resources [5, 10]; sequences and metadata are

extracted from GenBank and a clade assignment method is applied, subsets of sequences and alignments may be extracted based on various criteria. Both the ViPR HCV resource [5] and the REGA tools [1] provide a genotyping service for submitted sequences. HCV-GLUE clade assignment is comparable; on the one hand HCV-GLUE uses a slightly more sophisticated phylogenetic method but on the other hand it does not yet handle recombinant sequences. Drug resistance analysis for submitted sequences is provided by geno2pheno[hcv] [9] but has a slightly different emphasis from that of HCV-GLUE; geno2pheno[hcv] predicts the overall level of resistance of the virus to each drug based on the virus sequence and a set of rules. HCV-GLUE aims to highlight the evidence base relating to resistance-associated substitutions found within the virus sequence. One particular benefit of HCV-GLUE is that the entire GLUE project with all its data and analysis capabilities can be downloaded for use on a local computer.

There does not appear to be much software which is comparable to GLUE itself, in terms of either design or aims. The software underlying nextflu [7] has been generalised across multiple viruses [8] and is open source. It has a strong emphasis on real-time molecular epidemiology and graphical visualisation on the web, in contrast with the broader aims of GLUE. Some modules of the open source Chado project [18] overlap the core schema design of GLUE. The Chado schema could play a role in virus sequence data resources. Phenomena such as splicing have been carefully modelled. However Chado only aims to solve the schema design problem so significant additional functionality would be required to build a resource such as HCV-GLUE.

GLUE is a promising software system which can be used to create new virus sequence data resources. Its design places multiple sequence alignments at the centre of the data model, recognising their importance for the interpretation of sequence data. Common analysis functions such as variation scanning and clade assignment can be set up quickly for different virus projects. However, each project may also define its own specific data types and analysis functionality. GLUE provides a unified software environment for such projects, which promotes use and reuse of virus sequence data expertise.

Competing interests

The authors declare that they have no competing interests.

Author's contributions

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Figures

Figure 1 The GLUE core schema. The main object types, fields and relationships in the core schema of GLUE, represented as a Unified Modelling Language (UML) entity-relationship diagram. Object types are represented as blue boxes with fields specified inside. Relationships between types are represented as lines connecting the associated object types. A diamond indicates a composition relationship.

Figure 2 Different levels of clade resolution amongst viral evolutionary hypotheses. At minimal resolution, the set of viruses are known only to belong to the main clade. At maximal resolution, all phylogenetic relationships between viruses are known.

Figure 3 The object structure of an example alignment tree. The constrained *Alignment* at the root represents an entire virus species. Two child *Alignments* represent established clades: genotypes 3 and 4. Genotype 3 is further subdivided into two subtypes, 3a and 3b. Each constrained *Alignment* has a constraining *ReferenceSequence*. Within each *Alignment* node there are various *AlignmentMember* objects, each one records the pairwise homology between the member *Sequence* and the constraining *ReferenceSequence*. The alignment tree invariant requires for example that the constraining *ReferenceSequence* of subtype 3a is also a member of its parent, genotype 3.

Figure 4 Genome visualisation of the NS5A viral protein within a subtype 3a query sequence via the HCV-GLUE web report. The submitted query sequence in green is contrasted with a user-selected reference sequence in blue. Differences between the query and reference are highlighted in inverted grey. In (A) the 93H RAS is highlighted by a red annotation bar and is shown to have arisen from a single nucleotide change relative to the subtype 3a reference (NC_009824) in the first nucleotide position within the codon. In (B) the query sequence contains amino-acid differences relative to the subtype 3a reference sequence at positions 231, 239 and 240. There are nucleotide differences within codons 234 and 235 but these are synonymous. The amino acid differences at 231 and 239 are atypical for subtype 3a as indicated by the yellow annotation bars, whereas the Arginine (R) at position 240 is typical for the subtype. In (C) the subtype 3a query sequence is shown alongside the HCV master reference (NC_004102); an insertion of 5 amino acids in the query sequence between codon locations 407 and 408 is shown; the consecutive nucleotide positions 7478 and 7479 in the master reference are also given to clarify the insertion.

Figure 5 Web-based drug resistance report generated by HCV-GLUE. In this case the submitted sequence has been assigned to Genotype 3. The 93H substitution in the NS5A viral protein was detected; the report highlights that this is associated in the EASL guidance with resistance to both velpatasvir and daclatasvir.

Figure 6 Graphical illustration of the MLCA algorithm. The evolutionary hypothesis for a virus within a GLUE project consists of an alignment of reference sequences $R_1, \ldots, R_7$, a reference phylogeny with these sequences as leaf nodes and a set of clade definitions. In its initial alignment step, MLCA extends the reference alignment with a row for query sequence Q. Next, the placement step (RAxML EPA) suggests a branch for Q within the reference phylogeny. Finally, the Neighbour-weighting step assigns clades to Q by analysing the location of the additional branch in relation to neighbouring reference sequence taxa.

procedure $\textsc{CladeWeights}(C, P, Q)$

    Reconstruct the tree T_P comprising T_{full} plus an additional branch for Q

    for each clade c in C **do**

        $W_{c,P,Q} \leftarrow 0$ $\triangleright$ the weight of assigning Q to clade c in placement P

        for each leaf node R in T_P distinct from Q **do**

            $D_{Q,R} \leftarrow$ the evolutionary distance between Q and R in tree T_P

            if $D_{Q,R} < d$ **then**

                $c_R \leftarrow$ the clade in C to which R is assigned

                $W_{c_R,P,Q} \leftarrow W_{c_R,P,Q} + D_{Q,R}{}^s$

            end if

        end for each

    end for each

end procedure

Figure 7 Procedure to assign clade weights for a query sequence. Given a placement P for a query sequence Q, a weight $W_{c,P,Q}$ is calculated for each for clade c within a clade category C.