Different neural networks for conceptual retrieval in sighted and blind reveal the experiential bases of knowledge.

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Abstract

Do people with different sensory experience conceive the world differently? We tested whether conceptual knowledge builds on sensory experience by looking at the neurobiology of concepts in early blind individuals. We show that cortical regions involved in the processing of multimodal concepts (actions) are mostly similar in blind and sighted, whereas strictly visual concepts (colors) activated partially different brain topographies as a function of visual deprivation. Moreover, brain regions classically involved in conceptual retrieval showed different connectivity profiles in the blind, working in concert with re-organized "visual" areas. Finally, adaptation analysis showed that word-pairs referring to perceptually similar colors or actions led to repetition-suppression in occipital visual regions in the sighted only, whereas adaptation was observed in language-related regions in the blind. Our results show that visual deprivation changes the neural bases of conceptual retrieval, which is partially grounded in sensorimotor experience.

Keywords: Concepts; Color; Action; Blindness; Neuroplasticity; fMRI; Adaptation

Introduction

As we think, we navigate and retrieve conceptual knowledge, but the nature of

this knowledge is highly debated. One of the major sources of disagreement is whether

thinking is more similar to the analog replay of our experience (Kosslyn, Ganis, and

Thompson 2001; Barsalou 1999), or the symbolic computations of a Turing machine

(Fodor 1975; Pylyshyn 1984). On one side, empiricist approaches suggest that

concepts are based on sensorimotor representations: Thinking is simulating (or re-

instantiating) our own sensorimotor experience of the world (Lakoff and Johnson 1999;

Barsalou 2009). In support of this view, neuroimaging studies have shown that people

activate sensorimotor areas when retrieving conceptual knowledge (Binder and Desai

2011; Barsalou 2016; Binder et al. 2016). For instance, words referring to objects with

specific colors or shapes (e.g., tomato, ball), or directly to color and shape properties

(e.g., red, squared), may activate occipito-temporal areas such as V4 and LOC,

respectively (Fernandino et al. 2015; Hsu, Frankland, and Thompson-Schill 2012; Hsu

et al. 2011; Simmons et al. 2007). Similarly, words referring to action verbs or

manipulable objects activate neural networks involved in action execution and

observation, such as somatosensory areas, premotor cortices and temporal-occipital

areas (Fernandino et al. 2015; Willems, Hagoort, and Casasanto 2010).

Yet, empiricist theories of concepts has been repeatedly challenged by more

rationalistic approaches suggesting that knowledge is retrieved and represented via

abstract symbols and propositional representations that are modality-invariant (Bedny

and Saxe 2012; Mahon and Caramazza 2008). In this view, conceptual

representations are particular configurations of interconnected symbols that are

neither tactile, nor motor, nor visual. Thus, conceptual retrieval does not require the

on-line activation of the sensorimotor system (Mahon and Caramazza 2008). In this

view, putative sensorimotor activations elicited during conceptual processing in several

studies, could instead be interpreted as the activity of symbolic (experience-invariant)

neural computations that may occur in the proximity of sensorimotor cortices (Bedny

and Saxe 2012). One of the strongest line of support for this view comes from the

cognitive neuroscience of blindness (Bedny and Saxe 2012; Ricciardi et al. 2014). The

reasoning is straightforward: If conceptual processing is largely grounded into

experience, people who experience the world in a different way should also show a

different neurobiology of concepts, at least in part (Casasanto 2011). Congenital

blindness is an ideal model to test this hypothesis, and the available data seem to

support the symbolic view. In a seminal study (Noppeney, Friston, and Price 2003),

when sighted and blind were asked to retrieve information about geometric figures

(e.g., is a pyramid curved?) or highly visual entities (e.g., is the dusk usually dark?),

people in both groups activated the same fronto-temporal semantic retrieval system,

but no visual (or other) areas were more active in sighted than blind. Similarly, in other

experiments, knowledge about objects' shape (Peelen et al. 2014), or small and

manipulable objects (Peelen et al. 2013) activated the lateral occipital complex;

thinking about big non-manipulable objects activated the parahipoccampal place area

(He et al. 2013); and processing action verbs (compared to nouns) activated the left

posterior middle temporal gyrus (Bedny et al. 2012) in both sighted and blind. These

results seem to suggest that blindness leaves the neurobiology of conceptual retrieval

largely unchanged, and that experience plays a minor role in shaping mental

representations (Bedny and Saxe 2012).

However, previous studies involving congenitally blind people have some

important limitations. Most of these studies investigated highly multimodal conceptual

categories, such as shape, actions and tools, which can be perceived across different

senses. In these cases, blind can re-map visual features to other senses minimizing

the impact of visual deprivation (Dormal et al. 2017), especially in brain regions where

different sensory information seem to converge. For instance, the anterior ventral

occipito-temporal cortex (aVOTC), that showed stunning functional resilience to visual

deprivation (He et al. 2013; van den Hurk, Van Baelen, and Op de Beeck 2017), seems

to support the integration of visual, auditory and tactile information in multimodal

representations (Kassuba et al. 2011; Binder et al. 2016; Fernandino et al. 2016; Martin

2015; Barsalou 2016) that are crucial for categorical knowledge (Grill-Spector and

Weiner 2014) (e.g., distinguish faces from houses, or animals from tools). At this level

of the ventral-occipital hierarchy, different categories (e.g., object, animals, tools,

actions) are represented in a format that is relatively independent from visual

appearance (Bracci and Op de Beeck 2016; Proklova, Kaiser, and Peelen 2016;

Peelen and Downing 2017), thus more likely to be resilient to visual deprivation. In

contrast, posterior occipital regions of the brain organize information based on a visual

code that is largely independent of categorical membership (Connolly et al. 2012;

Bracci and Op de Beeck 2016). Therefore, to the extent that posterior occipital areas

encoding visual features are also recruited during conceptual retrieval (Fernandino et

al. 2015; Borghesani et al. 2016; Mitchell et al. 2008), differences between sighted and

blind should emerge in these regions, as predicted by empiricist theories.

In our study, we investigated the impact of blindness on how the brain

implements conceptual knowledge, in two ways. First, we compared a highly

multimodal category such as action, with a highly visual-unimodal category such as

color. Since visual experience of actions can be remapped to experience in other

senses, we predicted that the neural network involved in retrieving action-categories

in the sighted will be preserved in the blind (Bedny et al. 2012). On the contrary, since

color knowledge cannot be experienced with nonvisual senses, becoming an abstract

property of objects for the blind (Connolly, Gleitman, and Thompson-Schill 2007), we

predicted to see different brain areas involved in its representation, as a function of

visual deprivation. Second, we investigated the neural activity related to within-

category perceptual similarity (e.g. similar action Vs different actions). We predicted

that perceptual similarity would be represented in posterior occipital areas in the

sighted, but not in the blind. These results would (i) be in line with previous results

showing that these areas encode visual features in the sighted (Connolly et al. 2012;

Bracci and Op de Beeck 2016), (ii) confirm their involvement in conceptual retrieval

(Fernandino et al. 2015; Mitchell et al. 2008; Borghesani et al. 2016) and (iii) show, for

the first time to our knowledge, that visual deprivation changes the neuro-biological

basis of conceptual processing by precluding visual representations.

Results

Participants (18 Early Blind and 18 Sighted controls; see table S1 for

demographic details) listened to pairs of action (e.g. kick - jump) or color words (e.g.,

red - yellow) in the MRI, and rated each pair in terms of similarity on a scale from 1 to

5 (1= very different; 5= very similar).

Univariate analysis: Sighted and blind activate a similar brain network for

multimodal action concepts but not for unimodal (visual) color concepts.

Behavioral analysis: Reaction times analysis using a mixed ANOVA, with Category

(action, color) as within-subject factor and Group (sighted, blind) as between-subjects

factor, showed no difference between categories ($F_{(1,33)}=2.37$, $p>0.05$, $\eta^2= 0.07$),

between groups ($F_{(1,33)}=0.074$, $p>0.05$, $\eta^2=0.002$) and no Category by Group

interaction ($F_{(1,33)}=0.69$, $p>0.05$, $\eta^2=0.02$).

fMRI analysis: The contrast Action > Color did not reveal any significant difference

between groups, suggesting a comparable neural activity, across sighted and blind,

during the retrieval of action concepts (see fig. S1 for details). Indeed, a conjunction

analysis between groups showed a common significant activation in the left posterior

middle temporal gyrus (lpMTG; Peak= -54, -61, 5; Fig 1A).

On the other hand, analysis for the contrast Color > Action revealed a cluster

in the right parietal cortex, in and around the right intraparietal sulcus (rIPS), showing

higher activity for color concepts in sighted compared to blind (peak= 33, -43, 35; Fig.

1B).

A conjunction analysis between groups for Color > Action did not reveal any

common activation between sighted and blind after correction for multiple comparisons

at the whole brain level, in line with the hypothesis that color-related conceptual

processing engages partially different neural systems as a function of visual

deprivation (see fig. S1 for details). However, displaying the conjunction results at a

more lenient threshold (p<.001 uncorrected; Fig 1C), we could notice a unique

common activity for color concepts in the right precuneus (peak= 6, -55, 26).

Accordingly, analysis within groups showed a significant precuneus activity in the blind

(peak= 6, -52, 20, p= .04) and a marginally significant activity in the sighted (peak= 0,

-61, 29, p= .06), with no significant difference between groups (Table S1; Fig. S1).

Figure 1. Classic univariate analysis and psychophysiological interactions. Regional

BOLD responses are depicted over multiplanar slices and renders of the MNI-ICBM152

template. (A) Suprathreshold cluster (P<0.05 FEW corrected) showing common activity in the

lpMTG for the contrast Action > Color in both sighted and early blind (conj., conjunction

analysis); (B) Suprathreshold cluster (P<0.05 FEW corrected) showing greater activity in the

rIPS, in sighted compared to early blind, for the contrast Color > Action; (C) Suprathreshold

cluster (P<0.001 uncorrected; for illustrative purposes only) showing common activity in the

precuneus for the contrast Color > Action in both sighted and early blind (conj., conjunction

analysis); (D) Suprathreshold clusters (P<0.005 uncorrected; for illustrative purposes only)

showing greater connectivity in the occipital areas of early blind people with the lpMTG (PPI for

the contrast Action > Color); (E) Barplot (for illustrative purposes only) showing beta weights

derived from PPI analysis, with seed in lpMTG, in sighted (gray) and blind (white), in the right

and left middle occipital gyrus (MOG) for the contrast Action > Color (arbitrary unit ± SEM); (F)

Suprathreshold clusters (P<0.005 uncorrected; for illustrative purposes only) showing greater

connectivity in the occipital areas of early blind people with the precuneus (PPI for the contrast

Color > Action); (G) Barplot (for illustrative purposes only) showing beta weights derived from

PPI analysis, with seed in precuneus, in sighted (gray) and blind (white), in the right and left

middle occipital gyrus (MOG) for the contrast Color > Action (arbitrary unit ± SEM);

Psychophysiological interactions: The precuneus and lpMTG display similar

category selectivity across sighted and blind but show different connectivity

profiles. We relied on Psychophysiological Interaction (PPI) analysis (Friston et al.

1997; O'Reilly et al. 2012) to test whether regions that showed similar categorical

preference across groups (lpMTG for action > color, and the precuneus for color >

action) also maintain a similar connectivity profile in both groups. In particular, we

tested the hypothesis that posterior occipital areas in the blind could be recruited during

conceptual retrieval, and connect with conceptual hubs (Binder et al. 2009) such as

the lpMTG and the Precuneus, as a consequence of neural reorganization (Amedi et

al. 2003; Burton 2003) (See also Fig. S2 showing higher activity in the occipital cortex

of EB versus SC when processing both conceptual domains compared to rest). With

this aim, we selected two ROIs in the left and right middle occipital gyrus (MOG) that

are recruited in early blind during high-level conceptual tasks such as language

processing and math (Kanjlia et al. 2016; Bedny et al. 2011); and show increased long

range connectivity, in early blind, with extra-occipital regions (e.g., frontal, parietal and

ventral temporal cortices) during resting state (Bedny et al. 2011; Kanjlia et al. 2016;

Liu et al. 2007; Collignon et al. 2013) and task-based (PPI) analysis (Noppeney,

Friston, and Price 2003).

PPI with seed in the lpMTG revealed an increase of action-selective functional

connectivity in both occipital ROIs of blind people compared to their sighted

counterpart (lMOG: t= 3.59, p= 0.02; rMOG: t=3.46, p=0.026; Fig 1D & 1E). Similarly,

PPI with seed in the precuneus revealed an increase of color-selective functional

connectivity in the occipital cortex of blind compared to sighted participants (lMOG: t=

3.12, p= 0.054; rMOG: t=4.09, p=0.007; Fig 1F and 1G). Albeit showing a similar

activity profile in sighted and blind during conceptual processing, the lpMTG and the

precuneus showed a different connectivity profile as a function of early visual

deprivation. Such increase in task-based connectivity suggests that occipital areas in

early blind can be flexibly recruited during conceptual processing in interaction with

conceptual hubs.

On the other hand, PPI with seed on the right IPS, for the contrast Color>Action,

did not reveal any significant color-specific connectivity profile neither in SC nor for the

contrast SC>EB.

Adaptation analyses: Within-category similarity is encoded in occipital areas in

the sighted but not in the blind. Classic univariate and functional connectivity

analyses revealed a multifaceted impact of visual deprivation on conceptual retrieval.

Yet, they did not reveal any preferential activity in the visual cortex of sighted more

than blind, as would be predicted by an empiricist approach. With adaptation analyses

we tested whether this difference emerges when we look for areas that encode

perceptual similarity. The rationale was that the direct contrast between pairs with high

versus low perceptual differences will induce a release from adaptation (Barron,

Garvert, and Behrens 2016; Wheatley et al. 2005; Grill-Spector, Henson, and Martin

2006) therefore probing regions that are specifically sensitive to the *perceptual*

distance between concepts. Our prediction was that that the finer grained encoding of

perceptual distances would be represented in posterior occipital areas in the sighted,

but not in the blind.

Behavioral analysis: Similarity ratings were highly correlated between sighted and

blind, both for action (r= .99) and color words (r= .93; Fig. 2A). In order to perform the

adaptation analysis we divided the trials in similar pairs (e.g. red - orange) and different

pairs (e.g. red - blue), based on each participant' subjective ratings. Rating distributions

for each subject and category (color, action) were divided in 5 intervals with a similar

number of items (see Method session for details). Stimulus-pairs in the first two

intervals were labeled as different (low similarity ratings), the 3rd interval contained

medium pairs, and the 4th-5th intervals similar pairs (high similarity ratings; Fig 2B).

Overall, the average number of "different" trials was slightly larger than the "similar"

ones (126 vs 115; F=8.41, p=0.007, η^2=0.20; Fig. 2C). However, there was no

similarity by group interaction (F=0.18, p=0.67, η^2=0.004), indicating that this

unbalance (that reflected personal judgments of similarity) was the same across SC

and EB (fig. 2C). An analysis of reaction times showed that Medium pairs (not analyzed

in fMRI) had on average longer latencies than Similar and Different ones (Main Effect

of Similarity: F=21.07, p<0.001, η^2=0.38). This was expected since pairs that are

neither similar nor different would require longer and more difficult judgments.

Crucially, there was no difference in reaction times between different (Mean=1.80 sec,

SD=0.39) and similar pairs (Mean=1.79 sec, SD=0.37; F=0.09, p=0.76, η^2=0.003),

and no interaction between Similarity and Group (F=0.04, p=0.84, η^2=0.001; Fig 2D).

Figure 2. Adaptation, behavioral analysis. (A) Similarity judgments were highly correlated

across groups both for actions and color; (B) Conceptual schema of the division of word pairs

in "different" and "similar" based on subjective similarity ratings; (C) Barplot depicting the

average number of items in the "different", "medium" and "similar" categories. The number of

items in the "different" and "similar" categories is very similar across groups (number of trials ±

SEM); (D) Barplot depicting the average reaction time in the "different", "medium", and "similar",

the average RTs of the "different" and "similar" categories is very similar across groups

(seconds ± SEM).

fMRI analysis: to find brain areas that showed adaptation based on conceptual

similarity, we looked at the contrast Different Pairs > Similar Pairs, with Medium pairs

as a regressor of no interest. Action and color pairs were considered together since,

at the whole brain level, we did not find a significant higher-order interaction between

Similarity (different, similar) and Category (see the method section for analysis details).

In the sighted, similar concepts led to repetition suppression in several occipital areas

(See Fig. 3A), with a significant cluster in and around the left lingual gyrus (peak

coordinates: -24, -70, -7). In the blind, instead, adaptation emerged in language-related

areas with significant clusters along the middle and superior temporal gyrus, bilaterally

(Peak coordinates RH: 57, -28, 8; LH: -60, -10, -7) and in the right precentral gyrus

(Peak coordinates: 27, -25, 56; Fig. 3B). Importantly, no adaptation in posterior

occipital areas was observed in the blind.

A comparison between groups showed greater adaptation in occipital cortices

for sighted compared to blind (Fig. 3C), with peaks in the left superior occipital gyrus

(-24, -91, 26), the left lingual gyrus (-24, -70, -7) and the right middle occipital gyrus

(27, -85, 11). The contrast Blind > Sighted showed increased adaptation in posterior

lateral temporal cortices (PLTC) bilaterally (Fig. 3D). Planned ROI analysis in PLTC, a

region that consistently show repetition suppression for semantic similarity (Bedny,

McGill, and Thompson-Schill 2008; Wible et al. 2006; Kotz et al. 2002), revealed a

significantly greater adaptation for similar concepts in blind more than sighted

(Conceptual Similarity by Group interaction; lPLTC= -45 -31 20, t=3.23, P= 0.035;

rPLTC= 45 -28 11, t=3.41, P= 0.024).

Figure 3. Adaptation, fMRI results. Regional BOLD responses are depicted over renders of

the MNI-ICBM152 template. (A) Suprathreshold clusters showing neural adaptation for similar

word pairs in the occipital cortices of sighted participants; (B) Suprathreshold clusters showing

neural adaptation for similar word pairs in the temporal and somatosensory-motor cortices of

early blind participants; (C) Suprathreshold clusters showing neural adaptation for similar word

pairs in sighted compared to blind, and (D) blind compared to sighted; (E) Suprathreshold

cluster showing neural adaptation for similar color-word pairs in the sighted, with regional

activity localized in the left PCoS/V4; (F) Suprathreshold clusters showing neural adaptation for

similar action-word pairs in the sighted, with regional activity spread in different occipital areas

including the left PCoS/V4 and the left V5. Cluster threshold at P<0.005 uncorrected, for

illustration only.

Finally, we performed planned ROI analysis in the color-sensitive region at the

posterior banks of the collateral sulcus (PCoS) corresponding to the V4-complex

(Beauchamp et al. 1999; Fernandino et al. 2015) and the motion sensitive region V5

(Dumoulin et al. 2000). In area PCoS-V4 we found greater adaptation both for color

and action in sighted compared to blind (Conceptual Similarity by Group interaction;

peak= -24 -73 -10, t=4.26, P= 0.004; Fig 3 E-F). In contrast, the analysis in V5 showed

that repetition suppression was specific for action concepts in the sighted and no

adaptation was observed in the blind (Conceptual Similarity by Group by Category

interaction; Peak: -51 -76 8, t=3.29, P= 0.037; Fig 3F).

Discussion

Embodied approaches to conceptual knowledge suggest that concepts are

grounded in our sensory and motor experience of the world (Binder and Desai 2011;

Barsalou 1999). A straightforward hypothesis emerging from these theories is that

people that perceive the world in a different way should also have different conceptual

representations (Casasanto 2011). Congenital blindness offers an ideal test-bed for

this hypothesis, which is crucial to validate empiricist theories of concepts: If seeing

the color red adds nothing to the neural representation of the concept of red, which

can be constructed equally by learning its properties through a verbal code, then the

idea that we rely on distributed analogical simulations to construct and retrieve

knowledge becomes necessarily weak (Bedny and Saxe 2012).

In our study we tested this hypothesis by characterizing the brain activity of

sighted and early blind individuals while they rated the similarity of action and color

concepts in fMRI. Whereas the experience of action is highly multimodal, and

accessible to blind people from the remaining senses, the sensory experience of color

is purely visual, and inaccessible to the blind. This epistemological difference was

reflected in the differential brain activations observed in our blind and sighted groups.

Sighted and blind activated a similar fronto-temporal network to retrieve action

knowledge, with the highest common activity located in the left posterior MTG, and no

brain area showing between-groups differences (see fig S1 for details). In contrast,

color knowledge activated different brain regions in the two groups, with the posterior

portion of the right IPS being significantly more active in the sighted compared to the

blind. The IPS is known to be involved in the perception of color (Beauchamp et al.

1999; Cheadle and Zeki 2014; Zeki and Stutters 2013) as well as other visual features

(Xu 2007; Swisher et al. 2007; Grill-Spector 2003), and its anatomical position make it

a good candidate to work at the interface between perceptual and conceptual

representations (Cheadle and Zeki 2014). In particular, it seems to be crucial for

retrieving perceptually-based categorical knowledge (Cheadle and Zeki 2014; Zeki and

Stutters 2013). Indeed, the peak of color-specific activity that we found (peak

coordinates: 33, -43, 35) is very close to the color-specific rIPS area found by Cheadle

& Zeki (2014; peak coordinates: 30, -39, 45). The lack of visual input in blind people

prevents the formation of perceptually-driven color representations, which may limit

the contribution of the IPS during the retrieval of color knowledge. This is not the case

for action representation, for which perceptual knowledge can be compensated by

other senses (e.g., touch, audition). In sum, this result shows that, in the case of visual-

unimodal categories for which direct experience cannot be compensated by nonvisual

perception, conceptual retrieval is instantiated in blind and sighted through partially

different neural networks.

However, in keeping with previous findings (Bedny et al. 2012; Noppeney,

Friston, and Price 2003; Peelen et al. 2014), we also found commonalities across the

two groups. Both sighted and blind similarly engaged the lpMTG during action

processing and the Precuneus during color processing. Interestingly, though,

psychophysiological interactions (PPI) showed that early visual deprivation changes

the connectivity profile of these regions, increasing their functional coupling with

occipital regions in the blind. This result suggests that the occipital cortex in early blind

is re-organized to extend its integration into conceptual selective networks, highlighting

further how visual deprivation impact on the neurobiology of conceptual knowledge.

Previous studies have shown that occipital areas in the early blind are recruited for

high-level conceptual tasks such as language processing, semantic retrieval and math

(Bedny et al. 2011; Kanjlia et al. 2016; Burton, Diamond, and McDermott 2003; Van

Ackeren et al. 2018; Crollen et al. 2018), and that they increase long-range connectivity

with frontal and parietal cortices during rest (Bedny et al. 2011; Kanjlia et al. 2016; Liu

et al. 2007; Collignon et al. 2013) and inferior temporal cortices during semantic

judgments (Noppeney, Friston, and Price 2003). However, here we showed that early

blind seem to rely on enhanced connectivity between occipital cortices and temporo-

parietal conceptual hubs during conceptual processing. Albeit our data remain

correlational, they suggest that EBs' occipital regions are not activated independently

of other "classic" regions involved in conceptual retrieval, but they instead work in

concert.

Classic univariate and PPI analysis showed that early visual deprivation

modifies the neural network supporting the retrieval of color knowledge and the

connectivity pattern of temporal and parietal areas involved in conceptual processing.

Yet, these analyses failed to show any concept-related activity in visual areas, in

sighted more than blind, as an empiricist account would predict. This is not surprising,

since both action and color are highly-visual categories for sighted, and should both

engage visual simulations.[1] In order to reveal perceptual-specific mechanisms of

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[1] It is worth noticing that previous studies have found activations in the anterior fusiform gyrus (anterior V4) for the univariate contrast color > action (Martin, Haxby, and Lalonde 1995; Simmons et al. 2007; Hsu et al. 2011). However, all these experiments involved

conceptual retrieval we needed to investigate finer-grained patterns of representations

based on perceptual similarity. We did so with our adaptation analysis, probing regions

that are specifically sensitive to the *perceptual distance* between concepts of a same

class. Our results demonstrated that, within each conceptual domain (action and

color), concepts that are judged by individual subject as perceptually different induced

a release from adaptation in several posterior occipital regions (e.g., Lingual Gyrus,

V5, PCoS-V4, middle and superior occipital gyri) in the sighted but not in the blind.

These posterior occipital regions, in the sighted are known to encode visual features

and to be sensitive to visual similarity independently of categorical membership (Bracci

and Op de Beeck 2016; Connolly et al. 2012; Kriegeskorte et al. 2008; Naselaris et al.

2009). Our data corroborate the hypothesis that these regions are also involved in

conceptual retrieval (Fernandino et al. 2015; Borghesani et al. 2016) supporting

representations related to visual experience that are not accessible to the blind.

The results of the adaptation analysis are crucial to support the hypothesis that

conceptual retrieval consist on a partial replay of our perceptual experience (Harnad

1990; Barsalou 1999), suggesting that visual features of objects and events, encoded

in posterior occipital cortices and retrieved during conceptual processing, are not part

of the conceptual representations of people that have never seen. Interestingly, our

PPI analysis (see also Fig. S2) show that during conceptual processing the occipital

cortices of blind are actively involved in conceptual retrieval too, paralleling the

activation patterns of classic conceptual hubs such as the precuneus or the pMTG.

This abnormal occipital activation in blind compared to sighted has been reported other

judgments about the color of objects, and words were presented visually. On the other hand, studies that used simple color words (e.g., red, blue, green) and auditory stimuli, failed to find color-related activity in the anterior fusiform (U Noppeney and Price 2002; Pulvermüller and Hauk 2006; Uta Noppeney and Price 2001), in line with our results. Indeed, color-specificity in anterior V4 may be specific for object-color or refer, more generally, to multimodal superficial properties of objects (Fernandino et al. 2015).

times in the context of conceptual processing (Noppeney, Friston, and Price 2003;

Bedny et al. 2011; Burton, Diamond, and McDermott 2003), and sometimes used as

an argument against empiricist accounts: Not only visual cortices do not participate in

conceptual retrieval in the sighted, but, if anything, they do it in the blind only

(Noppeney, Friston, and Price 2003; Bedny and Saxe 2012). In our study, we

demonstrated that this finding is not at odds with empiricist arguments, showing that

occipital cortices of both sighted and blind are involved in conceptual retrieval, but with

different functions and probably at different levels of representation: Occipital cortex

support sensorimotor simulations of visual features during conceptual retrieval in the

sighted, whereas occipital cortices are re-organized to engage in more general

processes related to conceptual retrieval in the blind (albeit these processes need to

be better specified in future studies).

Another important result revealed by the adaptation analysis is that early blind

participants showed greater repetition suppression in the posterior lateral-temporal

cortices (PLTC), compared to sighted. Many studies before us have found that

conceptually similar (e.g., dog - wolf) or semantically associated (e.g., dog - leash)

words can lead to repetition suppression in PLTC (Wible et al. 2006; Kotz et al. 2002;

Bedny, McGill, and Thompson-Schill 2008). Although it is still unclear what level of

conceptual knowledge is represented in that region (Bedny, McGill, and Thompson-

Schill 2008), there is some agreement that the PLTC stores auditory representations

of words, that are connected to distributed semantic representations in the brain

(Hickok and Poeppel 2007; Gow 2012; Bedny, McGill, and Thompson-Schill 2008;

Mirman et al. 2015). In this framework, the PLTC may work at the interface between

wordforms and semantic knowledge (Hickok and Poeppel 2007; Gow 2012), and a

greater activity in the blind can index a larger use of verbal knowledge in this population

(Cattaneo et al. 2008; Crollen et al. 2014) to compensate for the absence of visual

information.

From a broader theoretical point of view, the results of this study are in line with

a hierarchical model of conceptual representations based on progressive levels of

abstraction (Binder et al. 2016; Binder 2016; Barsalou 2016; Martin 2015; Fernandino

et al. 2015). At the top of the hierarchy, multimodal representations may co-exist with

purely symbolic ones organized in a linguistic/propositional code (Mahon and

Caramazza 2008). It is possible that a large number of conceptual processes can take

place involving only the higher-levels of representation, supported by conceptual hubs

such as pMTG and precuneus (Binder et al. 2009; Binder and Desai 2011; Fernandino

et al. 2015), as well as category-sensitive regions in anterior VOTC (Binder and Desai

2011; Peelen and Downing 2017) or language regions in temporal cortices (Anderson

et al. 2015; Anderson et al. 2017). Moreover, multimodal and abstract representations

may be ideal to interact with lexical entries in the context of compositional (Binder

2016), highly automatic (Bottini, Bucur, and Crepaldi 2016) or shallow (Ostarek and

Huettig 2017) semantic representations that are continuously required by natural

language processing (Binder 2016). This level of representation can account for the

obvious fact that congenitally blind people can think about colors and their perceptual

properties (Barilari et al. 2018; Marmor 1978) although they cannot simulate vision.

On the other hand, modality-specific simulation in sensory areas (e.g. visual,

auditory, somatosensory), as the one highlighted by our adaptation analysis, may

become central in deeper and more deliberate stages of conceptual processing,

providing situated, specific and sometimes imaginistic representations. In this view,

modality-specific simulations may be crucial to support the subjective experience of

knowing providing the phenomenological qualia of conscious thinking (Binder et al.

2016; Koch et al. 2016). Indeed, early blind people lack visual qualia, so that color and

other visual features are necessarily represented as abstract entities or remapped on

different senses (Connolly, Gleitman, and Thompson-Schill 2007). In our study, we

were able to show the neural basis of this phenomenological difference between the

mental representations of sighted and early blind people.

Materials and methods

Participants

Thirty-six participants took part to this experiment: 18 early blinds (EB; 8F) and

18 sighted controls (SC; 8F). Participants were matched pairwise for gender, age, and

years of education (Table S1).

All the blind participants lost sight at birth or before 3 years of age and all of

them reported not having visual memories (Table S2). All participants were blindfolded

during the task. The ethical committee of the Besta Neurological Institute approved

this study (protocol fMRI_BP_001) and participants gave their informed consent before

participation.

Stimuli

We selected six Italian color words (rosso/*red*, giallo/*yellow*, arancio/*orange*,

verde/*green*, azzurro/*blue*, viola/*purple*), and six Italian action words (pugno/*punch*,

graffio/*scratch*, schiaffo/*slap*, calcio/*kick*, salto/*jump*, corsa/*run*). Words were all highly

familiar nouns and were matched across categories (color, action), by number of letters

(Color: mean= 5.83, sd= 0.98); Action: mean= 6, sd= 1.23), frequency (Zipf scale;

Color: mean= 4.02, sd= 0.61; Action: mean= 4.18, sd= 0.4), and orthographic

neighbors (Coltheart's N; Color: mean= 14, sd= 9.12; Action: mean= 15.33, sd= 12.42).

Auditory files were made using a voice synthesizer (talk to me), with a female

voice, and edited into separated audio files with the same auditory properties (44100

Hz, 32 bit, mono, 78 dB of intensity). The original duration of each audio file (range

356 – 464 ms) was extended or compressed to 400 ms using the PSOLA (Pitch

Synchronous Overlap and Add) algorithm and the sound-editing software Praat

(Boersma and Weenink 2018). All the resulting audio files were highly intelligible.

Procedure

We designed a fast event-related fMRI paradigm during which participants

listened to pairs of color and action words. In each trial the two words were played one

after the other with a stimulus onset asynchrony (SOA) of 2000 ms.

The inter-trial interval ranged between 4000 and 16000 ms. Participants were

asked to judge the similarity of the two colors or the two actions from 1 to 5 (1: very

different, 5: very similar). Responses were collected via an ergonomic hand-shaped

response box with five keys (Resonance Technology Inc.). All participants used their

right hand to provide responses (thumb = very different, pinky = very similar).

Participants were told that they had about 4 seconds to provide a response after the

onset of the second word of the pair and they were encouraged to use all the scale (1

to 5). Furthermore, the instruction was to judge the similarity of colors and actions

based on their perceptual properties (avoiding reference to emotion, valence, or other

non perceptual characteristics). Blind participants were told to judge color pairs on the

basis of their knowledge about the perceptual similarity between colors.

Color and action words were presented in all possible within-category

combination (15 color pairs, 15 action pairs). Each pair was presented twice in each

run, in the two possible orders (e.g., red-yellow, yellow-red). Thus, there were 60 trials

in each run and the experiment consisted in 5 runs of 7 minutes. Stimuli were

pseudorandomized using optseq2 to optimize the sequence of presentation of the

different conditions. Three different optimized lists of trials were used across runs. List

order was counterbalanced across subjects.

One early blind was excluded from the analyses because the subject answered

to less than 70% of the trials throughout the experiment due to sleepiness. One run of

one sighted subject was excluded from the analysis because of a technical error during

the acquisition, and two other runs (one in a sighted subject, one in a blind subject)

were excluded since the subject answered to less than 70% of the trials in that specific

run.

Conceptual similarity ratings

In order to perform the adaptation analysis, we divided the trials in similar pairs

(e.g. red - orange) and different pairs (e.g. red - blue). We did so based on the

participants' subjective ratings. For each participant we took the average rating for

each of the 15 word-pairs in the action and color categories. Then we automatically

divided the 15 pairs in 5 intervals (4 quantiles) of nearly equal size. This subdivision

was performed using the function *quantile*, in R (R Core Team 2013), that divides a

probability distribution into contiguous intervals of equal probabilities (i.e., 20%). The

pairs in the first two intervals were the different pairs (low ratings of similarity), the pairs

in the 3rd interval were the medium pairs, and the pairs in the 4th and 5th intervals were

the similar pairs (See fig 2B). However, in some cases, ratings distributions were

slightly unbalanced, due to the tendency of some subjects to find more "very different"

pairs than "very similar" pairs. In these cases (8 subjects for action ratings [3 EB]; 4

subjects for Color Ratings [1 EB]), the automatic split in 5 equal interval was not

possible. Thus, we set the boundary between the 2nd and 3rd interval at the ratings

average (for that given subject), and set to the minimum (1 or 2, depending on the

cases) the number of items in the 3rd interval (not analyzed), in order to balance as

much as possible the number of pairs in the Different and Similar groups. This

procedure made so that in these special cases (as well as in all the others), the rating

values of different pairs were always below the mean, and the values of similar pairs

was always above the mean. Fig. S3, S4, S5, S6, in the supplementary information,

show subject-specific rating distributions.

MRI data acquisition

Brain images were acquired at the Neurological Institute Carlo Besta in Milano

on a 3-Tesla scanner with a 32-channel head coil (Achieva TX; Philips Healthcare,

Best, the Netherlands) and gradient echo planar imaging (EPI) sequences.

In the event-related experiment, we acquired 35 slices (voxel size 3 X 3 X 3.5)

with no gap. The data in-plane matrix size were 64 X 64, field of view (FOV) 220mm X

220mm, time to repetition (TR)= 2 s, flip angle 90 degrees and time to echo (TE)= 30

ms. In all, 1210 whole-brain images were collected during the experimental sequence.

The first 4 images of each run were excluded from the analysis for steady-state

magnetization. Each participant performed 5 runs, with 242 volumes per run.

Anatomical data was acquired using a T1-weighted 3D-TFE sequence with the

following parameters: 1 X 1 X 1 mm voxel size, 240 X 256 matrix size, 2.300 ms TR,

2.91 ms ET, 900 ms TI, 256 FoV, 160 slices.

MRI data analysis

We   analyzed   the   fMRI   data   using   SPM12   (www.

fil.ion.ucl.ac.uk/spm/software/spm12/) and Matlab R2014b (The MathWorks, Inc.).

Preprocessing. Preprocessing included slice timing correction of the functional time

series (Sladky et al. 2011), realignment of functional time series, coregistration of

functional and anatomical data, spatial normalization to an echoplanar imaging

template conforming to the Montreal Neurological Institute (MNI) space, and spatial smoothing [Gaussian kernel, 6 mm full-width at half-maximum (FWHM)]. Serial autocorrelation, assuming a first-order autoregressive model, was estimated using the pooled active voxels with a restricted maximum likelihood procedure, and the estimates were used to whiten the data and design matrices.

Data analysis. Following preprocessing steps, the analysis of fMRI data, based on a mixed-effects model, was conducted in two serial steps accounting, respectively, for fixed and random effects. In all the analysis the regressors for the conditions of interest consisted of a event-related boxcar function convolved with the canonical hemodynamic response function according to a variable epoch model (Grinband et al. 2008). Movement parameters derived from realignment of the functional volumes (translations in x, y, and z directions and rotations around x, y, and z axes), and a constant vector, were also included as covariates of no interest. We used a high-pass filter with a discrete cosine basis function and a cutoff period of 128 s to remove artifactual low-frequency trends.

Univariate analysis: For each subject, changes in regional brain responses were estimated through a general linear model including 2 regressors corresponding to the two categories Action and Color. The onset of each event was set at the beginning of the first word of the pair, the offset was determined by the subject response, thus included reaction time (Grinband et al. 2008). Linear contrasts tested for action-specific [Action > Color] and color-specific [Color > Action] BOLD activity.

These linear contrasts generated statistical parametric maps [SPM(T)]. The resulting contrast images were then further spatially smoothed (Gaussian kernel 5mm FWHM) and entered in a second-level analysis, corresponding to a random-effects model, accounting for inter-subject variance. One-sample t-tests were run on each group separately. Two-sample t-tests were then performed to compare these effects

between groups (Blind vs Sighted) and to perform conjunction analyses to observe if

the two groups presented similar activated networks for the two contrasts of interests.

Connectivity analysis: Psychophysiological interaction (PPI) analyses were

computed to identify brain regions showing a significant change in the functional

connectivity with seed regions (the right precuneus, the left pMTG and the rIPS) that

showed a significant activation (p<.001, uncorrected) in the [(EB Conj. SC) X (Color >

Action)] contrast, the [(EB Conj. SC) X (Action > Color)] contrast, and the [(SC > EB)

X (Action > Color)] contrast respectively. In each individual, time series of activity

(principal eigenvariate) were extracted from a 8 mm sphere centered on the nearest

local maxima to the identified peaks in the second-level analysis (Note that centering

the sphere on the peak itself does not change the ROI Analysis results, see

Supplementary Information). New linear models were generated at the individual level,

using three regressors. One regressor represented the psychological condition of

interest (action or color trial). The second regressor was the physiological activity

extracted in the reference area. The third regressor represented the interaction of

interest between the first (psychological) and the second (physiological) regressor. The

design matrix also included movement parameters and a constant vector as regressors

of no interest. A significant PPI indicated a change in the regression coefficients

between any reported brain area and the seed region, related to the experimental

conditions (Color>Action or Action>Color). Next, the individual summary statistic

images obtained at the first-level (fixed-effects) analysis were spatially smoothed (5

mm FWHM Gaussian kernel) and entered in a second-level (random-effects) analysis

using a two-sample t test contrasting the two groups.

Adaptation analysis: For each subject, the general linear model included 6

regressors corresponding to the 3 levels of similarity (different, medium, similar) in

each condition (color, action). Color and Action pairs in the medium condition were

modeled as regressors of no interest.

At the first level of analysis, linear contrasts tested for Repetition Suppression

[Different > Similar] collapsing across categories (Action, Color). The same contrasts

were then repeated within each category [Color Different > Color Similar; Action

Different > Action Similar]. Finally, we tested for the Similarity by Category interactions,

testing whether the adaptation was stronger in one category compared to the other

(e.g., [Color Different > Color Similar] > [Action Different > Action Similar]).

These linear contrasts generated statistical parametric maps [SPM(T)]. The

resulting contrast images were then further spatially smoothed (Gaussian kernel 5mm

FWHM) and entered in a second-level analysis (RFX), corresponding to a random-

effects model, accounting for inter-subject variance. One-sample t-tests were run on

each group separately. Two-sample t-tests were then performed to compare these

effects between groups (Blind vs Sighted).

Statistical inferences. At the whole brain level, statistical inference was made

at a corrected cluster level of $P < 0.05$ FWE (with a standard voxel-level threshold of

$P < 0.001$ uncorrected) and a minimum cluster-size of 50 voxels. ROI analysis based

on Small Volume Correction were thresholded at $p<0.05$ FEW at the voxel level.

ROI definition and analysis. Occipital ROI for the PPI analyses were defined

as following. Two peak-coordinates were taken from previous studies (Bedny et al.

2011; Kanjlia et al. 2016) showing the involvement of EB occipital areas in high-level

functions such as language (left MOG [-36, -90, -1]) and mathematics (right MOG [33,

-82, 9]). These areas also showed increased long range connectivity (in early blind)

with frontal and parietal areas during rest (Bedny et al. 2011; Kanjlia et al. 2016; Liu et

al. 2007; Collignon et al. 2013).

The V4 and V5 ROI were drawn from the literature, considering both perceptual

localizers, as well as evidence from semantic/conceptual task. We selected 3 peak

coordinates for area V5. The first [-47, -78, -2] from a highly-cited study contrasting the

perception of visual motion vs static images (Dumoulin et al. 2000). The second [-44,

-74, 2] from a study (Saygin et al. 2010) showing V5 sensitivity to motion sentences

(e.g., "The wild horse crossed the barren field"). The third from a research on the on-

line meta-analysis tool Neurosynth (http://neurosynth.org/) for the topic "action". In

Neurosynth, the area in the occipital cortex with the highest action-related activation

was indeed V5 (peak coordinates: -50, -72, 2). To avoid ROI proliferation, we averaged

these 3 peak-coordinates in order to obtain a single peak (average peak: -47, -75, 1).

As for V4, we selected the color-sensitive occipital ROI considering perceptual

localizers, as well as evidence of color-specific activity from semantic/conceptual task.

Fernandino et al. (Fernandino et al. 2015) reported a color sensitive area in the left

posterior collateral sulcus (ColS; at the intersection between the Lingual and the

Fusyform gyrus; MNI peak coordinates: -16, -71, -12) associated with color-related

words. This peak is close to the posterior-V4 localization done by Beauchamps and

colleagues (peak coordinates: -22, -82, -16) in a MRI version of the Farnsworth–

Munsell 100-Hue Test (Beauchamp et al. 1999). A search in neurosynth with the

keyword "color" also highlighted a left posterior color-sensitive region along the ColS

with peak coordinates [-24, -90, -10]. We averaged these 3 peaks to find the center of

our region of interest (average peak: -21, -81, -13).

The posterior lateral-temporal cortex ROI (PLTC) was taken from 3 studies

showing semantic repetition suppression in that area. Bedny and colleagues (Bedny,

McGill, and Thompson-Schill 2008) observed increased neural adaptation in PLTC

(peak coordinates: 57, -36, 21) for repeated words (fan - fan), when the words were

presented in a similar context (summer – fan; ceiling - fan), compared to when different

context triggered different meanings (e.g., admirer – fan; ceiling – fan). This result

conceptually replicated previous studies (Kotz et al. 2002; Wible et al. 2006) showing

semantic adaptation in the bilateral PLTC for related (e.g., dog - cat) vs unrelated (e.g.,

dog - apple) word pairs (peak coordinates: -42, -27, 9 and -51, -22, 8). These 3 peaks

were averaged to find the center of our region of interest in both hemispheres (average

peak: ±50, -28, 13).

All ROI analyses were performed using Small Volume Correction using

spheres with a 10mm radius. Within the ROI, results were considered significant at a

threshold of p<0.05, FEW-corrected. Here, and throughout the paper, brain

coordinates are reported in MNI space.

Behavioral data, analysis code and t-maps from the main contrasts will be made

available on-line (https://www.biorxiv.org/content/early/2018/08/23/384552). Row

fMRI images will be made available upon request, following agreements with our

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Author contributions:

R.B. and O.C. designed the research; R.B., S.F., A.N. and V.C. performed the

research; R.B. analyzed the data in interaction with O.C.; R.B. and O.C. drafted the

paper; all authors revised and edit the draft, and agreed on the final version of the

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