7 The neural dynamics of novel scene imagery

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Abstract

Memory retrieval is characterised by synchronised neural activity between hippocampus and ventromedial prefrontal cortex (vmPFC), with additional evidence that vmPFC activity leads that of the hippocampus. It has been proposed that the mental generation of scene imagery is a crucial component of memory processing. If this is the case, then a comparable interaction between the two brain regions should exist during the construction of novel scene imagery. To address this question, we leveraged the high temporal resolution of magnetoencephalography (MEG) to investigate the construction of novel mental imagery. We tasked male and female humans with imagining scenes and single isolated objects in response to one-word cues. We performed source level power, coherence and causality analyses to characterise the underlying inter-regional interactions. Both scene and object imagination resulted in similar theta power changes in the anterior hippocampus. However, higher theta coherence was observed between the hippocampus and vmPFC in the scene compared to the object condition. Dynamic causal modelling of this interaction revealed that vmPFC drove activity in hippocampus during novel scene construction. These results constitute the first evidence in humans that memory retrieval and scene imagination rely on similar vmPFC-hippocampus neural dynamics. Furthermore, they provide support for theories emphasising similarities between both cognitive processes, and perspectives that propose that the vmPFC guides the construction of context-relevant representations in the hippocampus.

Significance statement

Memory retrieval is characterised by a dialogue between hippocampus and ventromedial prefrontal cortex (vmPFC). It has been proposed that the mental generation of scene imagery is a crucial component of memory processing. If this is the case, then a comparable interaction between the two brain regions should exist during the construction of novel scene imagery. Here, we leveraged the high temporal resolution of magnetoencephalography (MEG), and combined it with a scene imagination task. We found that a hippocampal-vmPFC dialogue existed, and that it took the form of vmPFC driving the hippocampus. We conclude that memory and scene imagination share fundamental neural dynamics, and the process of constructing vivid, spatially coherent, contextually appropriate scene imagery is strongly modulated by vmPFC.

Introduction

Memory formation and retrieval are long-established functions of the hippocampus (Scoville and Milner, 1957). However, cognitive impairments beyond recalling past experiences have been documented following hippocampal damage, including deficits in imagination and future-thinking (Hassabis et al., 2007a; Kwan et al., 2010; Kurczek et al., 2015). Accordingly, contemporary perspectives have converged on a more inclusive account of hippocampal function which accommodates the flexible construction of predictive or fictive representations (Hassabis and Maguire, 2007; Schacter and Addis, 2007; Eichenbaum and Fortin, 2009; Buckner, 2010; Maguire and Mullally, 2013).

One such interpretation, the Scene Construction Theory, proposes that the hippocampus constructs scene imagery to facilitate mental representations, whether recollected or imagined (Hassabis and Maguire, 2007; Maguire and Mullally, 2013). In this context, a scene is defined as a naturalistic three-dimensional spatially coherent representation of the world typically populated by objects and viewed from an egocentric perspective (Maguire and Mullally, 2013; Dalton et al., 2018). In support of this thesis, functional MRI (fMRI) studies have revealed anterior hippocampal recruitment while participants imagined novel scenes (Hassabis et al., 2007b; Zeidman et al., 2015; Zeidman and Maguire, 2016).

However, other regions, including the ventromedial prefrontal cortex (vmPFC), are recruited during (Hassabis et al., 2007b), and seem necessary for (Bertossi et al., 2016a), scene construction. An outstanding question, therefore, is how vmPFC interacts with hippocampus during the generation of scene imagery. The temporal resolution of magnetoencephalography (MEG) renders it a suitable method to address this question. Furthermore, a proposed mechanism of such inter-regional communication is oscillatory coherence (Fries, 2005). Increased theta synchrony between hippocampus and vmPFC has been observed during memory retrieval (Fuentemilla et al., 2014) and

integration (Backus et al., 2016), as well as memory-guided navigation (Kaplan et al., 2014) and

decision-making (Guitart-Masip et al., 2013). Demonstrating analogous connectivity during the

imagination of novel scenes would provide evidence that memory and scene construction share not

only similar loci of brain activity, but are supported by comparable network dynamics.

If oscillatory coherence between hippocampus and vmPFC is evident during scene construction, a

question of further relevance concerns the direction of information flow between the two regions.

Electrophysiological investigations in rodents, humans and non-human primates have suggested that

during initial memory formation, hippocampal activation precedes that of vmPFC (Place et al., 2016).

By contrast, retrieval (Place et al., 2016), detection of violations in learned information (Garrido et

al., 2015) and subsequent extinction (Lesting et al., 2013), have been characterised by vmPFC driving

hippocampus. It is unclear which pattern the generation of novel scene imagery might follow.

Campbell et al. (2018) investigated the directionality of information flow between hippocampus and

vmPFC during the imagination of future events using dynamic causal modelling (DCM; Friston et al.,

2003) of fMRI data. This revealed a greater influence of hippocampus over vmPFC. However, the

temporal resolution of fMRI is not optimal to adequately characterise this dialogue. In contrast,

McCormick et al. (2018) recently proposed that vmPFC initiates scene construction. From this

perspective, the vmPFC would drive the hippocampus during the imagination of novel scenes.

The current study leveraged the high temporal resolution of MEG to address two questions. First, do

hippocampus and vmPFC display coherent activity during the imagination of novel scenes? Given

accumulating evidence that theta oscillations mediate the interaction between hippocampus and

vmPFC, we predicted an increase in theta coherence between the two regions. Second, does one of

these regions exert a stronger influence over the other during scene imagination? In line with the

proposal of McCormick et al. (2018), we hypothesised that vmPFC would drive oscillatory activity in

hippocampus. We approached these questions by asking participants to imagine novel scenes (and

to imagine single isolated objects as a control condition) in response to single-word cues during

MEG. We then used a combination of source localisation techniques measuring power and

coherence, as well as DCM for MEG to address the research questions.

Material and Methods

Participants

130 Twenty-two participants (14 female) took part in this experiment (mean age 27 years; SD 7). Due to

131 the verbal nature of the stimuli, only native English speakers were recruited. Participants gave

132 written informed consent. The University College London Research Ethics Committee approved the

133 study.

Stimuli

Seventy-five scene words and 75 object words were used as stimuli for the imagination task. These

comprised a sub-set of the stimuli devised by Clark et al. (2018) for a separate fMRI study. These

word categories were closely matched on a number of properties (Table 1) to ensure any differences

in neural activity could be solely attributed to the type of mental imagery they evoked. To enable

vivid imagination, all words were rated as highly imageable (> 3.5/5). To facilitate the ease with

which participants could construct the two different kinds of representations, words were

designated as either scene or object-evoking if at least 70% of an independent sample of

participants rated them as such (Clark et al., 2018). Additionally, 75 number stimuli were also

deployed in a baseline condition involving counting, which were matched to the scene and object

words in terms of the number of letters and syllables.

Table 1. Properties of the word stimuli.

Word property	Word type			p-value		
Lexical criteria	Scene	Object	Number	Scene/Object	Scene/Number	Object/Number
Number of syllables[a]	2.24 (0.87)	2.24 (0.75)	2.24 (0.79)	1	1	1
Number of letters[a]	6.91 (1.95)	6.89 (1.82)	7.03 (2.14)	0.97	0.72	0.68
Number of phonemes[a]	5.83 (1.86)	5.71 (1.64)		0.68		
Number of orthographic neighbours[a]	1.94 (4.16)	2.12 (3.91)		0.81		
Number of phonological neighbours[a]	4.39 (9.76)	4.93 (8.80)		0.72		
Including homophones[a]	4.73 (10.38)	5.16 (9.46)		0.79		
Number of phonographic neighbours[a]	1.01 (2.57)	1.19 (2.65)		0.68		
Including homophones[a]	1.08 (2.84)	1.33 (2.73)		0.58		
Word frequency: Zipf[b]	3.88 (0.70)	3.80 (0.61)		0.46		
Age of acquisition[c]	7.53 (1.98)	7.40 (2.12)		0.70		
Emotional constructs						
Valence[d]	5.79 (1.11)	5.73 (1.07)		0.74		
Number of positive words[d,e]	60 (80%)	62 (83%)		0.86		
Hedonic valence[d,f]	1.15 (0.73)	1.09 (0.69)		0.62		
Arousal[d]	4.16 (0.96)	4.10 (0.95)		0.68		
Imagery						
Concreteness[g]	4.67 (0.19)	4.67 (0.24)		0.87		
Imageability[h]	4.44 (0.26)	4.41 (0.32)		0.57		

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Means (standard deviations). Two-tailed p-values for t-tests (χ^2 test for the number of positive words). Note that each comparison was assessed separately in order to provide a greater
opportunity for any differences between conditions to be identified.
[a]From the English Lexicon Project (Balota et al. (2007): exlexicon.wustl.edu).
[b]From van Heuven et al. (2014). The Zipf scale is a standardised measure of word frequency using a logarithmic scale. Values go from 1 (low frequency words) to 6 (high frequency words).
[c]From Kuperman et al. (2012).
[d]From Warriner et al. (2013).
[e]Positive words were those that had a valence score greater than or equal to 5.
[f]Hedonic valence is the distance from neutrality (i.e., from 5), regardless of being positive or negative, as per Vigliocco et al. (2014).
[g]From Brysbaert et al. (2014).
[h]From Clark et al. (2018).

Experimental design of the task

Prior to the MEG scan, participants received task instructions and practiced for the equivalent of two

in-scanner sessions. In the MEG scanner, experimental stimuli were delivered aurally via MEG-

compatible earbuds using the Cogent toolbox (www.vislab.ucl.ac.uk/cogent.php), running in

MATLAB (version 2012).

Figure 1. Trial structure. The task period selected for analysis is highlighted.

To prepare participants for each trial type, participants first heard either the word "scene", "object"

or "counting" (Figure 1). This was intended to minimise category confusion during the scene and

object trials. Participants immediately closed their eyes and waited for an auditory cue which

followed a jittered duration of between 1300 and 1700 milliseconds.   During scene trials,

participants constructed a novel, vivid scene from their imagination, based on the cue (e.g. "jungle").

During object imagery, participants imagined a single novel object (e.g. "cushion") against a white

background. Counting trials involved mentally counting in threes from a number cue (e.g. "forty").

The task periods were 3000 ms in duration. Participants then heard a beep and opened their eyes.

They were presented with a rating screen. For scene and object trials, they were asked "What did

you imagine?" If they failed to perform the task, they selected "unsuccessful". Otherwise, they could

select "low detail scene", "high detail scene", "low detail object" or "high detail object". This allowed

participants to indicate both the level of detail present in the mental imagery, and also to reclassify

scene and object trials if they had inadvertently imagined an object as a scene or vice versa. For

counting trials, participants were asked "How well did you concentrate?" on a scale from 1 (not at

all) to 5 (extremely well). Following this was a 1000 ms delay before the next trial. There were eight

scanner sessions in total, seven containing nine stimuli from each condition in a random order, and

one final session with 12 stimuli from each condition. Eighteen participants completed all eight

sessions; the remaining four participants completed seven sessions.

Post-scan recognition memory test

After the scan, participants took part in a recognition memory test. Participants were not informed

about this test prior to the scan to avoid confounding the imagination task with attempts to

memorise the stimuli. They were presented with scene and object words, and asked if the word was

previously presented in the scanner or not. The available response options were "yes" or "no".

Alongside the 75 scene and 75 object words which had been presented in the scanner, there were

38 scene and 38 object foils; the presentation was randomised for each participant. The scene and

object foil words were also matched to the words presented in the scanner on the characteristics

outlined in Table 1.

Statistical analysis: behavioural data

Word properties

Comparisons between word category properties were performed using independent sample t-tests

in the case of continuous variables and chi squared tests for categorical variables. Significance was

determined at an alpha level of $p < 0.05$. Statistical analyses were performed using SPSS statistical

package version 22 (SPSS, Chicago, IL).

In-scanner ratings

Comparison of the percentage of successful trials in each condition was performed using a repeated-

measures one-way ANOVA. These percentages accommodate participants' reclassifications of

scenes and objects during task performance. Greenhouse–Geisser adjustment to the degrees of

freedom was applied if Mauchly's sphericity test detected a violation of sphericity. Comparison of

trial reclassifications, and highly detailed ratings were performed using paired samples t-tests.

Post-scan recognition memory test

To ensure a relevant comparison with trials used in the MEG analysis, only successfully completed

trials in the scanner were included as target stimuli in this analysis, and stimuli were reclassified as

scenes or objects if the individual participant had imagined them as such during the task.

Comparison of the percentage of correctly recognised scenes and objects, and d' values were

performed using paired samples t-tests.

MEG recording and preprocessing

A CTF Omega whole-head MEG system with 273 functioning second order gradiometers recorded

data at a sample rate of 1200Hz. Four EOG electrodes were used to measure a participant's vertical

and horizontal eye movements. To rule out the possibility that differences between conditions in

subsequent analyses were related to differences in eye movements, we computed the variance of

these two EOG signals during each trial, which served as an indirect measure of saccadic activity.

These variances were averaged across trials within each condition and normalised within subjects so

that values for the three conditions summed to 1. A 1x3 repeated measures ANOVA did not detect

any differences in eye movements between conditions ($F_{(2,42)}$ = 1.12, *p* = 0.335). Data were epoched

into 3 second mental imagery and counting periods, baseline corrected, and concatenated across

sessions.

Statistical analysis: MEG data

All MEG analyses were performed using SPM12 (www.fil.ion.ucl.ac.uk/spm). Source reconstruction

was performed using the SPM DAISS toolbox (https://github.com/spm/DAiSS).

MEG source reconstruction

To estimate differences in power between experimental conditions in source space, the Linearly

Constrained Minimum Variance (LCMV) beamformer was used. This filter uses a series of weights to

linearly map MEG sensor data into source space to estimate power at a particular location, while

attenuating activity from other sources. For each participant, a single set of filter weights was

constructed based on the data from all three conditions within the 4-8Hz band and a 0-3000 ms peri-

stimulus window.   Analysis was performed in MNI space using a 5 mm grid and coregistration was

based on nasion, left and right preauricular fiducials. Co-registration and the forward model were

computed using a single-shell head model (Nolte, 2003). Power was estimated in the theta (4-8Hz)

frequency band and the 0-3000 ms time window, with one power image per condition being

generated for each participant. These images were smoothed using a 12 mm Gaussian kernel and

entered into a second-level random effects (1x3) ANOVA in SPM to investigate power differences

across conditions. Small volume correction was performed using a bilateral hippocampus mask

generated   from   the   AAL   atlas   implemented   in   the   WFU   PickAtlas   software

(http://fmri.wfubmc.edu/software/pickatlas). Identification of activation peaks in other regions was

performed using the AAL atlas (Tzourio-Mazoyer et al., 2002).

Coherence

Coherent activity between sources was measured using the Dynamic Imaging of Coherent Sources

(DICS) approach (Gross et al., 2001). In this case, a beamformer reference signal estimate is first

performed for a reference location, in this case a defined source in the anterior hippocampus. This

analysis was again based on a 4-8Hz band within the 3000 ms task time window. Then scanning the

brain on a 3 mm grid, a signal estimate was made at each location and the coherence between this

signal and the reference (in the 4-8Hz band) computed. These values are output as an image for

each condition which represents a brain-wide map of coherent activity with the reference source.

These images were smoothed using a 12 mm Gaussian kernel, and contrasts between conditions at

the group level were performed using a second-level random effects paired t-test in SPM. For

subsequent directional causality analysis, time series of theta activity during the 3000 ms imagery

task period were extracted from two 10 mm radius spheres encompassing the hippocampal

reference source and the group coherence peak in the vmPFC using the LCMV beamforming

algorithm.

Effective connectivity

To determine effective connectivity, we utilised DCM for Cross Spectral Densities (Moran et al.,

2009), which analyses the magnitude of cross spectra between regions. The DCM approach involves

creating a model specifying the direction of inter-regional information flow and fitting this model to

the actual neural data. Multiple possible models can be generated and compared in the same

manner to ascertain the best explanation for the experimental observations. DCM for MEG uses a

biophysical neural-mass model which attempts to summarise the activity of millions of neurons

within a region. This model accommodates different neuronal types and their intrinsic connectivity,

treating the measurable output of these cell populations as a convolution of their input. If a region

is being causally influenced by another, this activity should change in a predictable manner based on

the nature of afferent input from the source. These inputs are characterised as forward, or "bottom

up", if they project to the middle layers of the cortex, backward, or "top down" if they target deep

and superficial layers, or lateral if they innervate all layers (Felleman and Van Essen, 1991). One can

therefore test biologically plausible models based on known structural connections between two

regions, which differ in terms of which connections are functionally modulated by the experimental

task.

The DCM estimation process attempts to fit these different models to the observed data as closely

as possible by tuning their parameters. The evidence for any one model represents a balance

between how accurate and parsimonious it is in explaining the data, as models with too many

parameters are penalised. In this study, we used a convolution-based local field potential (LFP)

neuronal model, as this is the simplest and most efficient approach when addressing hypotheses

regarding differences in effective extrinsic connectivity (Moran et al., 2013). To assess which model

best explains the observed data on a group level, random effects Bayesian model comparison

(Stephan et al., 2009) is performed, which compares the evidence for each model across all

participants, and generates the probability of it being the winning model.

Results

Behavioural

In-scanner task performance

Participants' in-scanner self-rated performance was high (Table 2), with a minimal proportion of

trials rated as unsuccessful. Of the trials eligible for subsequent analysis, there was a similar

proportion of scene imagery, object imagery and counting trials ($F_{(1.22,25.64)}$ = 2.25, p = 0.142). Scene

and object stimuli appeared to successfully evoke the intended mental imagery, as a comparably low

percentage of trials were reclassified in the two conditions ($t_{(21)}$ = -1.67, p = 0.110). The majority of

scenes and objects were imagined in high detail with both conditions matched on this rating ($t_{(21)}$ = -

1.33, p = 0.199). Furthermore, for most counting trials, concentration was rated as high (>3/5),

indicating participants successfully maintained their attention during this baseline condition.

Table 2. Scanner trial ratings.

	Condition				p-value
	Scene	Object	Counting	Unsuccessful	Scene/Object/Counting
Proportion of total trials (%)	32.56 (2.51)	31.03 (2.90)	32.28 (1.24)	4.13 (3.10)	0.142
Reclassified trials (%)	As Object	As Scene			Scene/Object
	3.03 (3.01)	5.78 (8.15)			0.110
					Scene/Object
High detail (%)	71.41 (13.79)	74.70 (12.71)			0.199
High concentration (%)			78.09 (7.91)		

Table 3. Post-scan recognition memory performance and d' values for scenes and objects.

	Condition		p-value (vs 50% chance)		p-value (Scene vs Object)
	Scene	Object	Scene	Object	
Correct recognition (%)	85.67 (2.94)	88.35 (2.47)	<0.001	<0.001	0.048
d'	2.92 (1.26)	4.02 (1.28)			<0.001

 Post-scan recognition memory test

Participants were able to correctly recognise most of the scene and object stimuli that they

previously imagined in the scanner, performing significantly above chance level in both conditions

(Table 3). They remembered a greater proportion of objects than scenes ($t_{(21)}$ = -2.10, p = 0.048). In

addition, d' scores indicated that participants were significantly less accurate in distinguishing

between new and old scene compared to object words ($t_{(21)}$ = -4.19, p < 0.001). Superior memory for

objects corroborates the findings of Clark et al. (2018), and implies that a greater power change or

heightened connectivity during scene imagination relative to object imagination could not be

attributable to better encoding of scenes.

MEG

Theta power changes during mental imagery

We first determined which brain regions were active during imagination in general, that is, scene

and object imagination tasks combined compared to the low-level counting condition. Due to the

obvious disparity in task demands between the imagery and baseline conditions, we used a

conservative whole brain family-wise error corrected threshold of p < 0.001. A widespread change in

theta power was observed during mental imagery when compared to the baseline task (Figure 2).

This was evident throughout the left anterior temporal lobe, with an activation peak at the whole-

brain level in the inferior frontal gyrus (x = -38; y = 24, z = -4; Z-score = 6.23). Our primary *a priori*

region of interest was the anterior hippocampus, where a significant change from baseline was also

observed. A subsequent t-contrast revealed the observed changes represented an attenuation of

theta power during imagination rather than an increase from baseline. Nonetheless, we regarded

these power changes as an indication of task-related neural activity, and for subsequent connectivity

analyses we did not exclude the possibility of inter-regional coherence in the presence of lower

power. Subsequent small volume correction revealed an overall peak (-32, -4, -28; Z = 5.82) and sub-

peak (-32, -6, -22; Z = 5.61) in the left anterior hippocampus.

Figure 2. MEG source reconstruction of theta (4-8 Hz) power changes during mental imagery (scenes and objects) compared to the baseline condition. The black circle represents the peak location in anterior hippocampus used for subsequent connectivity analyses. Images are FWE thresholded at $p < 0.001$ and superimposed on the Montreal Neurological Institute (MNI) 152 T1 image.

As the overall hippocampal peak closely bordered the perirhinal cortex and fusiform gyrus, the more

dorsal and posterior sub-peak (Figure 2, black circle) was selected for connectivity analyses in order

to be confident that source-localised activity originated from the hippocampus. Of note, no

difference in theta power was observed at the whole brain level between scene and object

imagination, even using an exploratory uncorrected threshold of p < 0.005 (cluster size > 5), or

within the hippocampus in an ROI analysis (p < 0.05 uncorrected). In summary, scene and object

imagery appeared to engage a common network of brain regions to a similar degree, including the

anterior hippocampus. Therefore, any observed differences in connectivity between the two

imagery conditions could not be explained by differences in power. Consequently, in the subsequent

analyses, we were able to directly explore the changes in network connectivity due to imagining

scenes rather than single objects.

Hippocampal connectivity during scene imagery

Having established a peak location of power changes in the anterior hippocampus during mental

imagery, we then sought to investigate whether the imagination of scenes was associated with

greater connectivity with any other regions of the brain when compared to object imagination. We

found higher theta coherence in the left fusiform gyrus (Figure 3 upper panel; peak voxel: -32, -18, -

32; Z = 3.58, p < 0.001 uncorrected) and parahippocampal cortex (peak voxel: -32, -38, -14; Z = 3.47,

p < 0.001 uncorrected) during scene imagery.

Given that we had a specific *a priori* hypothesis regarding connectivity between the hippocampus

and vmPFC for scene imagery, we applied an uncorrected threshold of p < 0.005, and discovered a

bilateral cluster of voxels coherent with the hippocampal source, at the most ventral extent of the

vmPFC (Figure 3 lower panel; peak voxel: 18, 34, -16; Z = 2.87), with a sub-peak in the left vmPFC (-2,

46, - 28; Z = 2.86). This left-sided vmPFC peak was used for subsequent anatomically-informed

analyses of effective connectivity as the hippocampus and vmPFC are connected ipsilaterally. Of

note, the reverse contrast (greater connectivity for objects than scenes) did not reveal any

significant results throughout the whole brain at a significance level of p < 0.005.

Figure 3. Brain areas displaying higher theta coherence with the left anterior hippocampus during scene imagination compared to object imagination. The fusiform and parahippocampal cortices (upper panel, display thresholded at p < 0.001 uncorrected, superimposed on the MNI 152 T1 image), and the vmPFC (lower panel, p < 0.005 uncorrected) showed higher coherence with the hippocampal source (black circle). No areas showed higher theta coherence with the hippocampus for object over scene imagery.

Effective connectivity during scene imagery

Having established higher theta coherence between hippocampus and vmPFC during scene imagination, we then investigated the directionality of information flow between the two regions. Using DCM for Cross Spectral Densities, we first specified a biologically plausible model of hippocampal-vmPFC connectivity. As the anterior hippocampus projects directly to the middle layers of the ventral extent of the ipsilateral vmPFC (where we observed high theta coherence) via the fornix (Aggleton et al., 2015), we designated this connection as forward. Because return

projections are indirectly channeled through the entorhinal cortex (EC), vmPFC influence over the

hippocampus is best characterised by the pattern of laminar innervation in EC. vmPFC efferents

terminate in all layers of EC (Rempel-Clower and Barbas, 2000), and consequently we designated the

return connection as lateral (Felleman and Van Essen, 1991).   Additional thalamic relays exist

between the two structures (Varela et al., 2014; Xiao et al., 2009) but are not considered here as the

hierarchical nature of this connection type is unclear (Bastos et al., 2012).

Of key interest was the predominant direction of information flow between hippocampus and

vmPFC during scene imagination. Therfore we proposed two anatomically informed models. In

model 1, hippocampal activity drove the vmPFC via its forward connection. In model 2, lateral

projections from the vmPFC modulated activity of the hippocampus (Figure 4A). In both models,

object imagination was used as the baseline. The specified time period was the 3000 ms imagination

task, and analysis of cross spectral density was constrained to the theta (4-8Hz) frequency band to

retain consistency with previous power and coherence analyses. We applied both models to the

observed data, and subsequently performed Bayesian model comparison to determine which model

was most likely to explain the relationship between the two regions. The model most likely to be the

winning model across all subjects, with a probability of 91.54%, was the vmPFC exerting a causal

influence over the anterior hippocampus during the imagination of novel scenes (Figure 4B).

Figure 4. Dynamic Causal Modelling of the interaction between the hippocampus and vmPFC. ***A***, Two proposed models of effective connectivity between the coherent peaks in hippocampus and vmPFC. ***B***, Results of Bayesian Model Comparison indicated a stronger influence of the vmPFC on hippocampal activity during scene imagination.

Discussion

The aim of this study was to investigate whether the imagination of novel scenes is supported by a hippocampal-vmPFC dialogue. We found that engaging in mental imagery, whether spatially coherent scenes or isolated objects, resulted in comparable theta power decreases in the left hippocampus. However, theta coherence between the anterior hippocampus and vmPFC was significantly higher for scene imagination compared to object imagination. In addition, dynamic causal modelling of this interaction revealed the vmPFC drove hippocampal activity during the scene construction process.

These findings corroborate previous fMRI studies demonstrating that the anterior, rather than posterior, hippocampus contributes to the mental construction of novel scene imagery (Hassabis et al., 2007b; Zeidman et al., 2015; Zeidman and Maguire, 2016, Dalton et al., 2018). An interesting feature of our data, which contradicts some previous reports of theta increases during learning and memory tasks, is the attenuation of this frequency during imagination. However, there is accumulating evidence from electroencephalography (EEG; Fellner et al., 2016) and MEG (Guderian et al., 2009) demonstrating a strong decrease in medial temporal lobe theta during memory

encoding. These findings have been validated using direct intracranial recordings in humans, with

brain-wide decreases in theta power predicting subsequent recall (Burke et al., 2013; Greenberg et

al., 2015), and specifically in the hippocampus (Sederberg et al., 2007; Lega et al., 2012; Matsumoto

et al., 2013; Lega et al., 2017). A decrease in 8Hz power has also been reported during memory

retrieval (Michelmann et al., 2016). Furthermore, decreases in low frequency power appear to be

negatively correlated with the fMRI BOLD response (Fellner et al., 2016; Scheeringa et al., 2011),

and, therefore, our findings may be consistent with observed BOLD increases in previous fMRI

studies.

The functional significance of the observed theta power decrease is not yet clear. However, in

rodents, reduced hippocampal theta power is observed upon introduction to a novel or unexpected

environment (Jeewajee et al., 2008). Our task involved the rapid mental construction of novel scenes

(and so environments) in response to unpredictable stimuli, and the underlying oscillatory dynamics

may, therefore, be similar. Importantly, a lower amplitude signal can still contain rich information

about the underlying mental representations during memory retrieval (Michelmann et al., 2016).

In the current study, theta power in the hippocampus did not differentiate between scene and

object imagination. This accords with recent fMRI findings showing that object stimuli engage the

hippocampus (Clark et al., 2018; Dalton et al., 2018), and that there may be different circuits within

the hippocampus, each associated with different cortical inputs, which become engaged depending

on the nature of the stimuli and the task at hand. In a similar vein, Fuentemilla et al. (2014)

demonstrated that while hippocampal theta power was similar during the retrieval of semantic and

autobiographical memories, connectivity with the vmPFC was higher during the latter hippocampal-

dependent task. Accordingly, we observed increased theta coherence between the anterior

hippocampus and vmPFC during scene construction moreso than object construction, indicating a

similar network dynamic may support memory retrieval and scene imagination.

How might the vmPFC facilitate both processes? The vmPFC is a proposed target of systems-level

memory consolidation and long-term storage (Nieuwenhuis and Takashima, 2011), with evidence in

humans of the reactivation of specific remote memory traces (Bonnici et al., 2012; Barry et al.,

2018). Yet participants in the current study were instructed to avoid recalling a specific memory

during the imagination process. However, the vmPFC is also thought to slowly extract regularities

across past experiences to form superordinate representations, or schemas (van Kesteren et al.,

2013; Gilboa and Marlatte, 2017). These may serve as flexible conceptual "templates" within which

to rapidly and efficiently construct spatially coherent novel scenes in concert with the hippocampus.

Patients with vmPFC damage have schema-related deficits (Ciaramelli et al. 2006; Gilboa et al, 2006;

Ghosh et al., 2014; Warren et al., 2014) and are impaired at constructing scene imagery (Bertossi et

al., 2016a; Bertossi et al., 2016b; Bertossi et al., 2017; De Luca et al., 2018). However, such patients

can generate imagery for indivdual scenes from autobiographical events in response to highly

specific cues (Kurczek et al., 2015). Consequently, and in keeping with its role in supporting schema,

it has been suggested that the vmPFC is necessary to select appropriate elements for a particular

scene, while the hippocampus is needed to construct the scene imagery (McCormick et al., 2018).

An ensuing question is how the two brain regions collaborate to produce these integrated

representations. One interpretation is that during imagination, the role of the vmPFC is to fuse

distributed knowledge into a novel representation (Benoit et al., 2014), with corresponding evidence

from fMRI that the hippocampus drives activity in the vmPFC when simulating the future (Campbell

et al., 2018). However, an alternate perspective, as alluded to above, holds that the vmPFC exerts

direct control over the hippocampus to select context-relevant representations (Eichenbaum, 2017;

McCormick et al., 2018). Our finding of vmPFC exerting a causal influence over the hippocampus

during scene imagination is more consistent with this latter view. We also regard MEG as a method

well-suited to characterising this relationship given that it is a direct and time-resolved measure of

neural activity. What aspects of the lateral projection from vmPFC are influencing the hippocampus

remains an open question. The preferential termination of neurons in the middle layers of the

entorhinal cortex (Rempel-Clower and Barbas, 2000) indicates the presence of a driving and

excitatory input (Bastos et al., 2012) to the hippocampus. Conversely, the majority of residual

connections project to inhibitory neurons in the deepest layers (Joyce and Barbas, 2018), suggesting

vmPFC also heavily constrains hippocampal output. From a behavioural perspective, the inability of

patients with vmPFC damage to retrieve context-relevant information during scene construction

tasks (Bertossi et al., 2016a) – which involve cues that are relatively unconstrained (Hassabis et al.,

2007a) – while being also unable to suppress context-irrelevant information while confabulating

(Turner et al., 2008), suggests the vmPFC may control both hippocampal input and output during

scene imagination.

Our results also revealed that engaging in mental imagery in response to scene and object words

relative to the counting baseline resulted in power decreases in the left inferior frontal gyrus. This

activation peak was localised to Brodmann Area 47, a region implicated in the processing of verbal

stimuli (Krieger-Redwood et al., 2015), in particular single words (Cutting et al., 2006). As this

activation was common to scene and object words, it likely reflects the increased demands in

semantic processing relative to the number stimuli in the baseline counting condition. This lexical

processing is likely to be contemporaneous with mental imagery (Lewis and Poeppel, 2014), and it is

therefore unlikely that word comprehension and imagination in the current experiment are

temporally dissociable.

One additional finding which differentiated scene from object construction was increased theta

coherence between the anterior hippocampus and the fusiform and parahippocampal cortices.

Increased fusiform activity has also been observed in a separate fMRI study involving the scene word

stimuli used in the current experiment (Clark et al., 2018). This region appears to represent diverse

categories of objects, living beings and their interactions (Grill-Spector et al., 2006; Cukur et al.,

2013), and scenes represent the coherent integration of these constituent elements. Observed

coherence with the parahippocampal cortex during scene imagination is consistent with the

parahippocampal cortex's proposed role in processing scenes (Epstein, 2008; Mullally and Maguire,

2011). This connectivity profile, therefore, suggests that the anterior hippocampus may be a

convergence zone for appropriate object categories and their interaction within a defined space,

permitting the generation of scene imagery (Dalton and Maguire, 2017).

In summary, our results characterise, for the first time, a core neural dynamic which underlies scene

construction, a process held by some to be fundamental to key cognitive functions including episodic

memory and future-thinking. Previous studies have demonstrated co-activation of (Hassabis et al.,

2007b), and a dependency on (Hassabis et al., 2007a; Bertossi et al., 2016a), the hippocampus and

vmPFC during scene construction. By leveraging the high temporal resolution of MEG, we have

extended these findings to demonstrate their functional connectivity during this process.

Furthermore, we have shown that the direction of information flow during scene imagination

mirrors that observed during memory retrieval (Place et al., 2016), with vmPFC driving hippocampal

activity. We conclude that memory and imagination share fundamental neural dynamics, and the

process of constructing vivid, spatially coherent, contextually appropriate scene imagery is strongly

modulated by the vmPFC.

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