Accurate inference of tree topologies from multiple sequence alignments using deep

learning

Anton Suvorov[1][*], Joshua Hochuli[2] and Daniel R. Schrider[1]

[1]Department of Genetics, University of North Carolina at Chapel Hill, Chapel Hill, NC, USA

[2]Biological & Biomedical Sciences Program, University of North Carolina at Chapel Hill,

Chapel Hill, NC, USA

*Corresponding author

antony.suvorov@med.unc.edu

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Abstract

Reconstructing the phylogenetic relationships between species is one of the most formidable tasks in evolutionary biology. Multiple methods exist to reconstruct phylogenetic trees, each with their own strengths and weaknesses. Both simulation and empirical studies have identified several "zones" of parameter space where accuracy of some methods can plummet, even for four-taxon trees. Further, some methods can have undesirable statistical properties such as statistical inconsistency and/or the tendency to be positively misleading (i.e. assert strong support for the incorrect tree topology). Recently, deep learning techniques have made inroads on a number of both new and longstanding problems in biological research. Here we designed a deep convolutional neural network (CNN) to infer quartet topologies from multiple sequence alignments. This CNN can readily be trained to make inferences using both gapped and ungapped data. We show that our approach is highly accurate on simulated data, often outperforming traditional methods, and is remarkably robust to bias-inducing regions of parameter space such as the Felsenstein zone and the Farris zone. We also demonstrate that the confidence scores produced by our CNN can more accurately assess support for the chosen topology than bootstrap and posterior probability scores from traditional methods. While numerous practical challenges remain, these findings suggest that deep learning approaches such as ours have the potential to produce more accurate phylogenetic inferences.

Introduction

Reconstructing the historical relationships among biological sequences remains one of the most important challenges in evolutionary biology. In order to reconstruct a tree it is first necessary to acquire orthologous (Koonin 2005) and/or paralogous (Hellmuth, et al. 2015) sequences from a sample of species or populations. Generally, the next step involves producing a multiple sequence alignment (MSA) in order to compare orthologous sequence characters, although in recent years a number of methods that bypass explicit orthology and alignment searches have been proposed (Hohl and Ragan 2007; Bonham-Carter, et al. 2013). Finally, any one of a plethora of tree reconstruction methods can be employed to infer a tree from an MSA. Determining the topology of a tree has been shown to be NP-hard for at least some formulations of the problem (Roch 2006), and the space of possible solutions grows double-factorially with increasing numbers of sequences (Felsenstein 1978b). We are thus limited to methods that utilize various heuristics and/or make assumptions about the process of sequence evolution in order to efficiently traverse tree space, including maximum parsimony (MP: Farris 1970; Fitch 1971), distance-based approaches such as neighbor joining (NJ: Saitou and Nei 1987), maximum-likelihood (ML: Felsenstein 1981) and Bayesian inference (BI: Rannala and Yang 1996; Li, et al. 2000; Huelsenbeck and Ronquist 2001). Although none of these methods are guaranteed to produce the true tree topology, one can evaluate and compare their effectiveness.

Supervised machine learning algorithms represent an alternative framework for drawing inferences from data, including sequence data. These methods have been successfully applied to various areas of biological research (Tarca, et al. 2007), and have recently been introduced to evolutionary biology—population genetics in particular (reviewed in Schrider and Kern 2018). Briefly, given some multivariate observation x that is associated with a response variable y,

supervised machine learning seeks to create a function $f(x)$ that predicts y. This is achieved

through a process called training, wherein a "training set" of observations with known response

variables are examined by an algorithm that creates and tunes the function f to minimize the

disparity between $f(x)$ and y on this set. Typically, x is summarized by a vector of values, or

features. Convolutional neural networks (CNNs: Lecun, et al. 1998), a class of deep learning

algorithms (Goodfellow, et al. 2016), are able to learn to extract informative features from data

arranged in a matrix or higher-dimensional tensor in order to make a prediction; thus CNNs do

not require a predefined feature vector. CNNs have proved extremely effective in analyzing

image data (Krizhevsky, et al. 2012) and have recently been shown to achieve impressive

accuracy on a number of tasks in population genetic inference when applied to MSAs (Chan, et

al. 2018; Flagel, et al. 2018). CNNs and other deep learning methods may thus prove to make

sizeable gains in a number of inference tasks involving biological sequence data.

Here we propose a novel approach applying CNNs to phylogenetic inference. We show

that CNNs can be trained to extract phylogenetic signal from an MSA and use it to accurately

reconstruct unrooted gene tree topologies (i.e. here our y is a tree topology) when given an

alignment of four sequences. We adopt a classification approach, wherein the CNN is trained to

discriminate among discrete data classes which in this case correspond to the three possible tree

topologies. We find that our CNN approach is highly accurate on simulated data, can naturally

include indel information, is fairly robust to classical biases affecting tree reconstruction and has

several other benefits over existing methods. Below we describe our methodology and the

CNN's performance in detail before concluding with a brief discussion of limitations, potential

extensions and outstanding practical challenges for adapting deep neural networks to

phylogenomics.

Methods

MSA Simulations

For the 4-taxon case there exist exactly three possible unrooted tree topologies: ((A,B),(C,D)),

((A,C),(B,D)) and ((A,D),(B,C)) in Newick notation. We simulated an equal number of MSAs

from each of these topologies using INDELible (Fletcher and Yang 2009), which allows for the

inclusion of indels. The MSA length was set to 1000 sites unless stated otherwise. In order to

construct a training set consisting of trees with a variety of branch length configurations we

sampled uniformly from a "branch-length space" (BL-space) that encompasses a wide array of

branch lengths and nodal rotations (see **Supplementary Text** and **Supplementary Fig. S1**). Tree

branch lengths are expressed in expected number of substitutions per site.

With the tree topology and branch lengths in hand, sequences were generated under a

randomly assigned Markov model of nucleotide substitution using INDELible. We used five

nested models of increasing complexity: JC (Jukes and Cantor 1969), TIM, TIMef (Posada

2003), GTR (Tavaré 1986) and UNREST (Yang 1994) accommodating rate heterogeneity along

the sequence by drawing the shape parameter of a continuous gamma distribution ($+\Gamma$) from

$U(0,4)$. We also allowed the proportion of invariable sites (p_{inv}) in an MSA to vary, drawing this

parameter ($+I$) from $U(0,1)$. We note that the average expected substitutions per site (i.e. the

branch length) is specified for variable sites only, not for the entire MSA. For example, when

simulating an MSA with $p_{inv} = 0.5$, the specified branch lengths refer only to the 50% of sites that

are free to vary while the remaining sites have branch lengths of zero. Substitution rate

parameters and nucleotide frequencies were drawn from $U(0,3)$ and a four-category Dirichlet

distribution ($\alpha = 30$), respectively. Finally, when including indels in the simulation we used

identical fixed insertion and deletion rates ($\lambda_I = \lambda_D = 0.01$) and drew indel lengths from a Zipf

distribution with $a = 1.5$, similar to empirical estimates (Vialle, et al. 2018), and a maximum

indel size of 50. For each topology class we simulated either 5×10^4, 1.5×10^5 or 3×10^5 MSAs for

training and 1.5×10^4 MSAs for the validation and test datasets. Additionally, we simulated test

sets consisting of 3000 trees from each of thirteen regions of the tree-shape space that may

potentially cause biased or more erroneous tree topology inference, including the Farris and

Felsenstein zones that have long been known to negatively affect performance of classical

methods (Swofford, et al. 2001). The simulation parameters for each of these were the same as

those stated above with branch lengths drawn from the distributions shown in **Table 1**.

Additionally we simulated trees within so called "twisted" Farris zone (McTavish, et al. 2015)

with asymmetrical branch lengths as well as trees from different regions that may potentially

cause tree estimation to be less accurate. Throughout this paper we denote sister branches or their

branch lengths on the left side of the tree as B_1 and B_2, those on the right side as B_3 and B_4, and

the internal branch as B_5. The overall pipeline is summarized in **Figure 1**.

The internal branch length (B_5) for the Farris and Felsenstein zones was drawn from

$U(0,0.05)$ (**Table 1**). In order to investigate effect of internal branch length on each method's

performance in more detail, we also created variants of the Farris and Felsenstein zones, called

"extended" where B_5 was drawn from the interval $U(0,0.5)$. Previous simulation studies suggest

that methodological biases primarily arise when an internal branch appears to be very short, i.e.

internal branch length ≤ 0.05 (Swofford, et al. 2001). However, since these studies followed

overly simplified simulation approaches (e.g. MSA simulation under JC model only; Siddall

1998), this conclusion may not hold for MSA datasets generated using more complex simulation

strategies that incorporate various substitution models, rate heterogeneity, varying proportions of

invariant sites and indels as we do in this study.

CNN Architecture and Training

This section describes the structure of our neural network and training procedure, and thus many

of the concepts herein may be foreign to some readers. We refer those interested in an accessible

overview of CNNs in the context of sequence alignments to Flagel et al. (2018). We

implemented our CNN in Python using version 2.2.4 of the Keras API (https://keras.io/) with

TensorFlow 1.12.0 (Abadi, et al. 2016) as the backend. To extract phylogenetically informative

features from an MSA we used a 1D convolution-pooling strategy. We represented each MSA as

a matrix with rows corresponding to sequences and columns to sites in the alignment, and with

each character in the alignment encoded as a number ('A':0, 'T':1, 'C':2, 'G':3, '-':4), and

encoded the MSA's associated topology as a numeric class label. Since indels result in MSAs of

varying lengths and our CNN requires all input matrices to have equal size, shorter alignments

were extended by "padding" the MSA with additional columns wherein each value was

arbitrarily set to -15 until the MSA's length matched that of the longest alignment in our

simulated data. Our CNN consisted of eight convolution layers with ReLU activation (Nair and

E. Hinton 2010) and each followed by an average-pooling step, one 1024-node fully connected

layer with ReLU activation and an output layer with three nodes corresponding to the three

possible topology classes. We used softmax as the activation function for our output layer in

order to assign a class membership probability to each of the three classes. We used categorical

cross-entropy as our loss (i.e. error) function. During training we used the adaptive moment

estimation (Adam) optimizer (Kingma and Ba 2014).

We set the filter size for the first convolution operation to 4×1, reasoning that it would

potentially capture a phylogenetic signal by striding across the MSA and examining one column

of the alignment at a time. The total number of filters was set to 1024 for the first and second

convolutional layer and set to 128 for the remaining convolutional layers. We decided upon 1024

filters because this number is greater than the number of possible columns in an MSA with four

DNA sequences allowing gap characters, and we had decided (arbitrarily) to limit these values to

powers of two. Additional network hyperparameters were chosen somewhat arbitrarily after

assessing performance of several different network architectures. We also used average-pooling

rather than the more common max-pooling operation given that Flagel et al. found this approach

to be effective when applied to population genetic alignments (Flagel, et al. 2018). The first

average-pooling operation size was set to 1×1 (i.e. no pooling), then all the subsequent

convolution steps had equal sizes of 1×2 and pooling steps had equal sizes of 1×4, 1×4, 1×4,

1×2, 1×2 and 1×1. We had also experimented with fewer layers but noticed that "deeper" CNN

architectures, i.e. with more convolutional layers had better accuracy. In order to avoid possible

internal covariate shift and model overfitting we used batch normalization (Ioffe and Szegedy

2015) followed by dropout regularization with a rate of 0.2 for each convolution layer as well as

for the hidden layer. During training in most of the cases we used a minibatch size of 150 MSAs.

The detailed network architectures along with the training time are available in **Supplementary**

Text. The training procedure was run for a number of iterations determined by the stopping

criterion (improvement in validation loss of the current iteration over the best prior iteration <

0.001) and patience value (the number of consecutive iterations that must satisfy the stopping

criterion before halting training). We observed that the results of our training runs were fairly

stable, with a given CNN architecture consistently achieving the same final accuracy on the

validation set. To further examine performance during training, we visualized the surface of the

loss function and training trajectories across the CNN's parameter space (i.e. the possible values

of all weights in the network) as described below. This revealed that there appear to be many

readily reachable local minima of the loss function that all have roughly equivalent values

(**Supplementary Fig. S2**), lending further support to the notion that training results should be

fairly stable, at least for the datasets and architectures examined here.

Testing Procedures

We sought to compare the performance of CNN vs. conventional tree inference methods, namely

MP, NJ, ML and BI using our simulated test datasets. MP reconstructions were performed using

PHYLIP's dnapars program v3.696 (Felsenstein 1989) in the interface provided by SeaView

v4.7 (Gouy, et al. 2010). ML analysis was implemented in IQ-TREE v1.6.5 (Nguyen, et al.

2015) restricting model selection to only the models that were used to simulate MSAs, i.e. JC,

TIM, TIMef, GTR and UNREST (equivalent to the 12.12 model in IQ-TREE) with +I and/or +Γ,

where the continuous rate gamma distribution was approximated by discrete gamma with 8

categories (G8). For each MSA, ML search was performed exhaustively evaluation each of the

three possible unrooted topologies. The NJ trees were generated using the distance function of

the best-fit model in IQ-TREE. Note that ML and NJ approaches infer a rooted tree under the

UNREST model, thus every such estimated tree was unrooted for further comparisons. Bayesian

tree reconstruction was carried out in ExaBayes v1.4.1 (Aberer, et al. 2014) under default

parameters starting with a random initial topology. Three independent MCMC chains were run

for 10^6 generations each with two coupled chains. Tree support was assessed by standard

nonparametric bootstrap (Felsenstein 1985) for MP, NJ, ML and CNN, and by posterior split

probability for BI. We also assessed tree support from the CNN by simply using the estimated

posterior class membership probabilities emitted by the output layer. Then, for each method we

calculated topological accuracy as the number of correctly returned topologies divided by the

total number of inferences performed. See **Supplementary Text** for exact commands that were

used to infer topologies.

Results and Discussion

CNNs are more Accurate than Standard Methods on Gapped and Ungapped MSAs within BL-

space

Initially, we trained our CNN on gapped and ungapped training sets of total 15×10^4 MSAs (each

with 1000 sites, 5×10^4 MSAs for each of our three possible topologies) and in each case for our

initial evaluation we assessed our accuracy on an independent test set generated in the same

manner as our training data. We compared the accuracy of our CNN on simulated test data

(1.5×10^4 MSAs per topology) to that of several other standard tree estimation methods, namely

maximum parsimony (MP), neighbor joining (NJ), maximum likelihood (ML), and Bayesian

inference (BI). Strikingly, the CNN was substantially more accurate than the other methods

(McNemar test, $P < 1 \times 10^{-10}$ for each comparison with the CNN) when applied to gapped MSAs

(**Fig. 2**). However, this was not the case when testing methods on ungapped MSAs: here

accuracy of the CNN (0.765), which was in this case also trained on ungapped MSAs, was nearly

identical to the best performing method, BI (accuracy = 0.765, McNemar test, $P = 0.918$).

Nevertheless, the CNN's accuracy improved with increasing amounts of training data and

obtained higher accuracy (0.777; **Fig. 2**) than all other methods when trained on either 1.5×10^5 or

3×10^5 ungapped MSAs per topology. The difference with the next best method (BI) was not

significant (McNemar test, $P = 0.08$) with 1.5×10^5 training examples but significant (McNemar

test, $P = 0.013$) with 3×10^5 training examples. Although the results of this initial evaluation

within our BL-space are encouraging, we must bear in mind that accuracy can vary within this

space. Moreover, our BL-space was constructed in part to expose CNN to many branch-length

configurations including some extreme configurations which one may not expect to commonly

encounter in real data sets. Thus in the next section we test each method on a number of more

narrowly defined tree branch-length configurations in order to gain a more detailed picture of our

method's strengths and weaknesses.

We also investigated the relationship between several simulation parameters and

inference accuracy. When sequences are very closely related, the MSA may consist largely of

invariant sites, which are phylogenetically uninformative. One of the parameters of our

simulations was the fraction of sites that were not allowed to vary (p_{inv}; see Methods). We found

that for each method, misclassified MSAs from the gapped test set had a larger value of p_{inv} on

average (Wilcoxon rank sum test, $P < 1\times10^{-10}$ for each standard method and $P = 6.135\times10^{-5}$ for

the CNN (**Fig. 3a**), but this difference is far less pronounced for the CNN (**Fig. 3a**). However, in the case

of the ungapped test set, MSAs misclassified by all methods including the CNN showed a similar

bias toward larger values p_{inv} on average (Wilcoxon rank sum test, $P < 1\times10^{-10}$ for each method;

Fig. 3b). The gamma shape parameter, α, which governs mutation rate heterogeneity across the

MSA does not impact the CNN's ability to infer the correct topology (Wilcoxon rank sum test, P

$= 0.91$) whereas for all other methods misclassified MSAs had elevated values of α (Wilcoxon

rank sum test, $P < 1\times10^{-5}$ for all standard methods; **Fig. 3c**). Again, in the case of ungapped data

each method showed a similar bias, with larger α in misclassified versus correctly classified

examples (Wilcoxon rank sum test, $P < 1\times10^{-5}$ for all methods; **Fig. 3d**). Together these results

suggest that CNNs are more robust to higher values of p_{inv} and α than traditional methods for

gapped MSAs. Additionally, we note that the DNA substitution model does not affect any

method's performance (Fisher exact test, $P > 0.05$ for all methods).

Overall these results suggest that our CNN can effectively extract phylogenetic signal.

This is especially so for the CNN trained on gapped MSAs, which easily outcompeted the other

methods, all of which treat gaps as missing data. Despite their potential to provide unambiguous

phylogenetic information (Rokas and Holland 2000; Dessimoz and Gil 2010) due to reduced

homoplasy relative to substitutions (Ashkenazy, et al. 2014), approaches incorporating indels are

controversial and not generally utilized in practice (Ogden and Rosenberg 2007; Warnow 2012).

When our CNN is trained on gapped data it learns to detect phylogenetic signal from both indels

and substitutions present in an MSA. To further examine this property of the gapped MSA CNN,

we simulated MSAs of length 1000 using trees with branch lengths drawn from $U(0,0.5)$ with no

substitutions (i.e. $p_{inv} = 1$) allowing only indels. Under these conditions all standard methods fail

to achieve consistency (Warnow 2012; Truszkowski and Goldman 2016), and MP, NJ, ML and

BI all had accuracy of ~0.33 or lower—no better than random guessing. By contrast, the CNN's

accuracy on this set was 0.927. To test a scenario towards the opposite extreme wherein every

site is informative, we simulated MSAs of length 1000 allowing all sites to vary ($p_{inv} = 0$) under

the JC model, including indels, and using trees with all branch lengths drawn from $U(0,0.5)$.

Under these conditions all methods exhibited very high accuracy (MP: 0.962, NJ: 0.976, ML:

0.975, BI: 0.978 and CNN: 0.959).

These results further suggest that our CNN, when trained on gapped MSAs, is in

principle able to incorporate indel information into its phylogenetic inference. Because the CNN

implicitly constructs substitution and indel process models by examining the simulated training

data, alignment error could impact inference in practice. This could be handled in one of two

ways: 1) by incorporating alignment errors into the training set (e.g. by running a sequence

aligner on training data prior to training), or 2) judging the reliability of indels within the MSA

and masking particular sites or omitting entire MSAs appearing to be unreliable (e.g. following

Castresana 2000; Misof and Misof 2009; Ashkenazy, et al. 2014; Fujimoto, et al. 2016). Another

potential problem is model misspecification: accuracy could suffer if indel rates/lengths differ

dramatically between simulated training data and real datasets. Future work will have to

investigate strategies to train a network that is robust to such misspecification, perhaps by

incorporating a variety of indel models into training; additional steps to train neural networks to

be insensitive to the proclivities of empirical data may also be necessary (discussed in

Concluding Remarks below).

Topology Estimation Under Branch Length-Heterogeneity

There exist several regions in the branch-length parameter space where common methods fail to

produce the correct topology. The bias known as long branch attraction (LBA) is the inability of

MP (Felsenstein 1978a) and possibly Bayesian (Kolaczkowski and Thornton 2009; Susko 2015)

methods to estimate the correct topology in presence of long nonadjacent branches (i.e. the

Felsenstein zone; Huelsenbeck and Hillis 1993); these methods tend to erroneously place such

long branches together and thus favor an incorrect topology (**Table 1**; **Figs. 4c and 5c**). Another

region in the branch-length space, called the Farris zone (Siddall 1998), causes ML methods to

exhibit reduced accuracy on topologies that have adjacent long branches and causes MP to

correctly infer trees more often as a result of LBA which in this case biases it toward the correct

topology (**Table 1**; **Figs. 4a and 5a**); we note that this bias may diminish when using longer

alignments due to ML's property of consistency (Swofford, et al. 2001). Additionally, we

assessed the performance of all methods in the asymmetrical ("twisted") Farris zone (**Table 1**;

Figs. 4b and 5b), where a single incorrect topology is favored by NJ if the corrected distance

function is convex (McTavish, et al. 2015). We also examined trees with a short internal branch

(≤ 0.05) but external branches lengths varying along the interval [0,0.5] (**Table 1**; **Figs. 4d and**

5d).

We primarily focus on these four regions of known bias (**Figs. 4 and 5**) but also

examined several other regions of potential bias on test sets of gapped (**Table 1**; **Supplementary**

Fig. S3) and ungapped (**Table 1; Supplementary Fig. S4**) MSAs. The accuracy estimates for

each region are summarized in **Table 2**. In most of these regions, our CNN exhibited accuracy

roughly matching or exceeding that of the best performing traditional method, whereas each

other method failed catastrophically in at least one of these regions (**Figs. 4 and 5,**

Supplementary Figs. S3, S4). The two exceptions where the CNN exhibited markedly reduced

accuracy were the Felsenstein zone (**Figs. 4 and 5; Table 2**) and the "extra-short branches"

region where all branch lengths range vary uniformly along [0, 0.01] (**Table 2; Supplementary**

Figs. S3 and S4). Specifically, in the Felsenstein zone the CNN's accuracy is 0.464 (gapped)

and 0.461 (ungapped), above the random expectation of 1/3, and well below that of ML (0.723

(gapped) and 0.719 (ungapped); **Figs. 4c and 5c**). However, CNN's accuracy could be notably

improved by adding additional MSAs simulated from the Felsenstein zone or the "extra-short

branches" region: performing additional training iterations on 1000 MSAs per topology from

these regions boosted the CNN's accuracy to 0.753 for gapped MSAs and to 0.771 for ungapped

MSAs for the Felsenstein zone, and to 0.882 (gapped) and 0.904 (ungapped) for the "extra-short

branches" region respectively (**Table 2**). This suggests that it is possible to fix a known "blind

spot" of the CNN by simply simulating additional relevant training data and performing more

iterations of the training algorithm. The CNN shows superior accuracy in each of the remaining

regions of potential bias (**Supplementary Fig. S3**) for gapped MSAs compared to all other

methods. Overall, on ungapped data, the CNN's performance roughly matched that of BI across

zones (**Supplementary Fig. S4**), with the exception of the regions mentioned above. These two

methods both exhibit acceptable but not exceptional accuracy in each of these different zones

(**Table 2**), perhaps with the exception of the Felsenstein zone where all methods other than ML

have low accuracy (≤ 0.57 versus 0.719 for ML), unless the CNN is provided with additional

training data as described above.

Additionally, we tested performance of all methods on shorter gapped and ungapped

MSAs of length 500 within each region specified in **Table 2** (see **Supplementary Table S1** for

accuracy estimates). Overall, accuracies were lower for all methods, but with qualitatively

similar rankings across methods. Further, we showed that accuracy increases with increasing

MSA size for the CNN which is potentially indicative of statistical consistency (**Supplementary**

Table S2 and Supplementary Text), though we do not prove this here.

Although we find that overall the CNN performs quite well on the test sets examined

above, it is important to stress that it a method's overall utility is not fully captured by a single

accuracy estimate from one test set, or even a suite of test sets as we have done here. Each of the

test sets we examined is a subspace of the BL-space that we defined in the **Supplementary Text**,

and there are an infinite number of such sets that one could examine. Moreover, partitioning this

space into a number of equally sized sets small enough to comprehensively assess how

performance varies across the entire BL-space is a monumental task. For example, if one defined

a BL-space and discretized it into 1% increments for all five branches, one would need to

simulate 100^5 datasets with all possible branch length combinations in order to traverse the entire

parameter space. The unfeasibility of such an experiment was previously acknowledged by

Huelsenbeck (1995), thus we cannot rule out the possibility that our CNN's performance is

compromised in certain regions of parameter space especially if examples from such regions

were underrepresented during training phase. Indeed this appears be the cause of our initially

poor performance on the Felsenstein and the "extra-short branches" zones, which was rectified

through targeted additional training.

Analysis of Phylogenetic Reliability Measures

Testing phylogenetic hypotheses usually involves calculation of some reliability measures such

as bootstrap support (BS) for MP, NJ and ML or posterior probabilities (PP) in the context of BI.

Despite the fact that their direct comparison is somewhat problematic due to their fundamental

differences, one can ask which measures are more prone to support false tree topologies

(Douady, et al. 2003; Huelsenbeck and Rannala 2004). For our CNN we used two confidence

measures: bootstrap support for the chosen topology (obtained by applying the trained CNN to

each MSA in a set of bootstrap replicates), and the class membership posterior probability (CPP)

estimates produced automatically by the CNN which can also be interpreted as a measure of

topological reliability. We find that high support (BS > 0.95, or PP > 0.95 in the case of BI) is

occasionally assigned to incorrectly classified trees by several methods: 0.052 of

misclassifications by MP, 0.05 by NJ, 0.003 by ML, 0.042 by BI, and 0.038 by the CNN for

gapped MSAs (**Fig. 6a**) and 0.056 by MP, 0.054 by NJ, 0.0036 by ML, 0.048 by BI, and 0.034

by the CNN for ungapped MSAs (**Fig. 6b**). Thus, a very high reliability measure cutoff may be

necessary in order to filter out positively misleading cases. On the other hand, the CPP estimates

show a larger disparity between scores assigned to correctly vs. incorrectly classified topologies

than do other measures (**Fig. 6**), and only 0.0004 and 0.0038 of incorrectly classified gapped and

ungapped MSAs respectively having a CPP above 0.95. In other words, the CNN can avoid

incorrect classifications even when imposing a relatively relaxed posterior probability cutoff, and

thus simultaneously recover a large fraction of correctly classified topologies while producing

very few misclassifications. This is further illustrated by precision-recall curves

(**Supplementary Fig. S5**), which show that compared to other methods the CNN achieves high

sensitivity while retaining a high positive predictive value on gapped alignments. Moreover, for

our four-taxon topology trees the interpretation of CPP is straightforward: the most unreliable

tree estimates receive CPP of ~1/3, which is equivalent to randomly picking one of the three

possible topologies.

Concluding Remarks

We used a convolutional neural network to infer unrooted quartet topologies through

classification. Our results demonstrate that CNNs perform this task quite well and have a number

of desirable qualities. First and foremost, under many scenarios our CNN resolves quartets with

higher accuracy than existing methods (**Table 2**). The CNN is also relatively insensitive to

regions of the tree branch-length heterogeneity (e.g. the Felsenstein and Farris zones) that are

known to confound certain methods, perhaps because the training set included trees with a

variety of branch-length configurations (**see Supplementary Text**). Another advantage of using

CNNs is that they produce posterior probability estimates for each tree topology; these posterior

probabilities are estimated during the classification process and thus require no additional

computation. Also, we have shown that our CNN's accuracy can be further improved by adding

more training datasets, albeit most likely with diminishing returns (**Fig. 2**). Although training on

large datasets can impose a computational burden up front, this training only needs to be

completed once, after which the CNN can be used to infer tree topologies very rapidly: the CNN

can infer the topologies of 3000 MSAs of length 1000 in ~5 seconds using an NVIDIA Tesla

V100-SXM2 GPU). Finally, CNNs have the advantage of being able to incorporate indels into

their classification in a straightforward manner—in principle one need only include them in the

simulated training data—which can improve accuracy by supplying more information to the

classifier. However, future efforts will have to examine the robustness of inference to indel

model misspecification, and the extent to which robustness can be improved by training under a

mixture of indel rates and length distributions. More generally, this problem underscores the

importance of considering ways in which empirical data may not match simulated data, and the

consequences of such mismatches for inference. This problem is particularly challenging, as one

may not always be able to predict the manner in which empirical data may differ substantially

from model-based simulations, but could potentially be addressed by incorporating empirical

data as well into the training process. For example, the CNN could be trained on simulated

MSAs, and then a data set consisting of real MSAs for which there is strong consensus around

the true topology can be supplied to the CNN for additional training iterations. Thus, through this

transfer learning procedure (Pan and Yang 2010), the CNN would first learn to accurately infer

trees from simulated MSA, and then be tuned to recognize some of the idiosyncrasies of real

MSAs.

Our efforts thus suggest that there is great potential for the application of deep learning

techniques to inferring trees, which is central to questions in both phylogenetics (species-tree

inference) and population genomics (inferring ancestral recombination graphs along a

recombining chromosome (Rasmussen, et al. 2014). Indeed, using the entire MSA as input

would be most useful on recombining sequences—otherwise it is possible to collapse the MSA

down to a vector of statistics (e.g. the number of occurrences of each distinct possible MSA

column, if the number of sequences is small) that would sufficiently capture all of the relevant

information from the input. Deep learning methods acting directly on the MSA could also be

applied to additional phylogenetic problems, such as substitution model selection or tree

inference from protein sequence data.

Although our findings are encouraging, additional advances are required for our approach

to match the practical utility of conventional methods. First, we have only investigated the ability

of a CNN to produce the correct tree topology, but not the associated branch lengths. Artificial

neural networks are capable of estimating real-valued parameters in addition to discrete class

labels, so future work should investigate the possibility of using deep learning for inferring

branch lengths in addition to the topology. Another limitation of our current approach is that it is

limited to a small number of sequences/taxa. Future extensions could use quartet amalgamation

methods (e.g. von Haeseler and Strimmer 1996; Reaz, et al. 2014). Although such methods have

not matched the accuracy of standard approaches such as ML in the past, because our method is

able to resolve quartet topologies with greater accuracy and better calibrated confidence scores, it

may be worth investigating whether quartet amalgamation combined via our CNN could

compete with standard methods when applied to larger numbers of sequences. Alternatively, it

may be possible to devise neural networks capable of directly predicting a tree topology. The

latter could in principle be accomplished by treating the values of the final hidden layer of the

network as entries in a distance matrix and using an output layer that builds a tree from this

matrix (e.g. using NJ), and adopting a tree dissimilarity measure such as RF distance as the

objective function to be minimized. However, this approach would also have a number of

practical challenges that would have to be overcome (e.g. how to train networks that can handle

different numbers of input sequences). One possible solution to this problem is to train a number

of CNNs each designed to handle a fixed number of sequences, and then when given an input

MSA select the CNN corresponding to the closest number of sequences greater than or equal to

that of the input. The size of then input can then be increased by adding duplicates of one row of

the MSA until the desired number of sequences is reached. After inferring the topology for this

input, the duplicate nodes can be pruned from the tree to produce the final topology.

Finally, in order to move from inferring gene trees to inferring species trees, our approach

will have to be extended to handle tree discordance due to variation in evolutionary rates across

loci, incomplete lineage sorting (Maddison and Knowles 2006; Degnan and Rosenberg 2009)

and gene flow (Maddison 1997). Supervised learning approaches may prove to be well suited for

this question, as arbitrarily complicated phylogenetic models combining multiple sources of

discordance can readily be incorporated into the training process via simulation. Thus, while

additional practical developments are necessary, applications of deep learning to problems in tree

inference and phylogenomics are likely to be a fruitful endeavor.

Supplementary Material

Additional supplementary material is available at Dryad (DOI: XXX); R and Python scripts can

be found at GitHub (https://github.com/SchriderLab/Tree_learning), also archived on Zenodo

(DOI: 10.5281/zenodo.3246669). Training, validation and test MSA data sets are deposited on

Figshare (https://doi.org/10.6084/m9.figshare.8279618.v2).

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Figures

Figure 1: Summary of the simulation and testing procedures. The top branch of the diagram represents the steps that were used to simulate datasets with various branch length configurations (**Table 1**) to test each method's performance. The bottom branch of the diagram represents the steps that were used to simulate training and validation datasets to train the CNN, and the initial test dataset was used to estimate accuracy for each method. The training, validation and test datasets were simulated using the procedure described in **Supplementary Text**. MSA=multiple sequence alignment, MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network, BS=bootstrap, PP=posterior probabilities, CPP=class membership posterior probability. The tree shows the branch labelling convention that was used throughout the paper, where numbers in circles correspond to branches B_1, B_2, B_3, B_4 and B_5.

Figure 2: Accuracy of tree topology inference within the test set. The violin plots show the accuracy for different tree estimation methods achieved on gapped and ungapped (15000 MSAs each) datasets. The distribution shown in each violin plot is obtained by bootstrap resampling from the test dataset and calculating accuracy on each bootstrap replicate. The white dots represent the accuracy point estimate (across the complete test set) whose value is indicated above each violin. The number after CNN (i.e. 50k, 150k or 300k) indicates number of MSAs per topology that were used to in training. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Figure 3: Differences in parameter values between correct and incorrect classifications for each method. The distribution of the parameter governing the fraction of invariable sites (p_{inv}) for correctly and incorrectly inferred trees for a) gapped and b) ungapped MSAs. The distribution of gamma rate parameter (α) for correctly and incorrectly inferred trees for c) gapped and d) ungapped MSAs. The black dots of each violin plot indicate median of the distribution. These results were obtained using 15000 simulated MSAs from BL-space. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Figure 4: Accuracy within regions with elevated branch-length heterogeneity for gapped MSAs. The four columns summarize results in a) the Farris zone, b) the twisted Farris zone, c) the Felsenstein zone and d) trees with short internal branches. The top row illustrates these tree branch length configurations, and the second row shows accuracy of each method's performance in each zone (with violins representing accuracy on bootstrap replicates from the test set). Panels three through seven show the locations (gray dots) and densities (heat map) of incorrectly inferred topologies for each method plotted in two-dimensional space with B5 length on the x-axis and B_1+B_2 (labeled as "B_{1+2}"), B_1+B_2 ("B_{1+2}"), B_1+B_3 ("B_{1+3}"), $B_1+B_2+B_3+B_4$ ("$B_{1+2+3+4}$") on the y-axis for Farris, twisted Farris, Felsenstein and short internal branch regions respectively. See Table 1 for branch length simulation details. The color scale shows the estimated density of the incorrectly inferred topologies at each point in the branch-length parameter space, with brighter colors representing a greater density of errors. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Figure 5: Accuracy within regions with elevated branch-length heterogeneity for ungapped MSAs. The four columns summarize results in a) the Farris zone, b) the twisted Farris zone, c) the Felsenstein zone and d) trees with short internal branches. The top row illustrates these tree branch length configurations, and the second row shows accuracy of each method's performance in each zone (with violins representing accuracy on bootstrap replicates from the test set). Panels three through seven show the locations (gray dots) and densities (heat map) of incorrectly inferred topologies for each method plotted in two-dimensional space with B5 length on the x-axis and B_1+B_2 (labeled as "B_{1+2}"), B_1+B_2 ("B_{1+2}"), B_1+B_3 ("B_{1+3}"), $B_1+B_2+B_3+B_4$ ("$B_{1+2+3+4}$") on the y-axis for Farris, twisted Farris, Felsenstein and short internal branch regions respectively. See Table 1 for branch length simulation details. The color scale shows the estimated density of the incorrectly inferred topologies at each point in the branch-length parameter space, with brighter colors representing a greater density of errors. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Figure 6: Comparisons of reliability measures among tree inference methods on gapped MSAs. The violin plots represent distribution of reliability measures (BS = bootstrap, PP = Bayesian posterior probability, CPP = CNN topology posterior probability) for correctly and incorrectly inferred topologies. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Tables

Table 1: Branch-length distributions for test sets designed to assess accuracy and the presence of bias in topology inference. B_1 and B_2 and B_3 and B_4 denote sister branches on the left and right sides of a tree respectively whereas B_5 denotes the internal branch. *TExp* denotes truncated exponential distribution. *Beta* denotes beta distribution. A mixture of beta components with equal weights (i.e. $w_1 = w_2 = w_3 = 1/3$) was used to generate the space from which samples were drawn as described in the **Supplementary Text**. *U* denotes uniform distribution. B_1+B_5 is a sum of two uniform random variables which follows the Irwin-Hall distribution.

Region	B_1	B_2	B_3	B_4	B_5
BL-space	Sampled from $w_1 Beta(\alpha=\beta=0.1)+w_2 Beta(\alpha=\beta=0.5)+w_3 Beta(\alpha=\beta=1)$ as described in Supplementary Text				
Truncated exponential	All $TExp(10,0,0.5)$				
Farris zone	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.05)$
Twisted Farris zone	$U(0.1,0.5)$	B_1+B_5	B_5	$2B_5$	$U(0,0.05)$
"Extended" Farris zone	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.5)$
Felsenstein zone	$U(0.1,0.5)$	$U(0,0.05)$	$U(0.1,0.5)$	$U(0,0.05)$	$U(0,0.05)$
"Extended" Felsenstein zone	$U(0.1,0.5)$	$U(0,0.05)$	$U(0.1,0.5)$	$U(0,0.05)$	$U(0,0.5)$
Long branches	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0,0.5)$
Extra-long branches	$U(0.5,1)$	$U(0.5,1)$	$U(0.5,1)$	$U(0.5,1)$	$U(0,1)$
Single long branch	$U(0.1,0.5)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.5)$
Short branches	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.05)$	$U(0,0.5)$
Extra-short branches	All $U(0,0.01)$				
Single short branch	$U(0,0.05)$	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0.1,0.5)$	$U(0,0.5)$
Short internal branch	$U(0, 0.5)$	$U(0, 0.5)$	$U(0, 0.5)$	$U(0, 0.5)$	$U(0,0.05)$

Table 2: Performance accuracy of different topology estimation methods on simulated MSAs of length 1000. Accuracy estimates obtained from 15000 (5000 per unrooted topology) sampled from BL-space and from several additional test sets each consisting of 3000 MSAs (1000 per unrooted topology). The accuracy of CNN can be substantially improved by providing additional MSAs for training simulated from specific regions. We performed this additional training for the Felsenstein and extra-short branches regions and show the CNN's improved accuracy in parentheses next to the original accuracy. MP=maximum parsimony, NJ=neighbor-joining, ML=maximum likelihood, BI=Bayesian inference, CNN=convolutional neuronal network.

Region	Accuracy									
	Gapped					Ungapped				
	MP	NJ	ML	BI	CNN	MP	NJ	ML	BI	CNN
BL-space	0.75	0.77	0.7	0.77	0.89	0.75	0.76	0.7	0.77	0.77
Truncated exponential	0.86	0.88	0.88	0.89	0.89	0.85	0.87	0.88	0.88	0.86
Farris zone	0.96	0.95	0.57	0.87	0.93	0.97	0.95	0.58	0.87	0.87
Twisted Farris zone	0.96	0.95	0.58	0.88	0.89	0.95	0.95	0.59	0.88	0.87
"Extended" Farris zone	0.97	0.97	0.85	0.96	0.99	0.97	0.97	0.85	0.96	0.96
Felsenstein zone	0.18	0.31	0.72	0.57	0.46 (0.75)	0.19	0.33	0.72	0.57	0.46 (0.77)
"Extended" Felsenstein zone	0.8	0.83	0.89	0.86	0.92	0.8	0.83	0.9	0.88	0.85
Long branches	0.8	0.83	0.82	0.81	0.95	0.81	0.83	0.82	0.83	0.82
Extra-long branches	0.66	0.68	0.66	0.67	0.96	0.69	0.71	0.69	0.7	0.69
Single long branch	0.96	0.97	0.92	0.97	0.98	0.96	0.96	0.92	0.96	0.95
Short branches	0.98	0.99	0.98	0.98	0.99	0.99	0.99	0.98	0.99	0.99
Extra-short branches	0.89	0.91	0.9	0.9	0.74 (0.88)	0.89	0.91	0.9	0.9	0.86 (0.9)
Single short branch	0.85	0.85	0.83	0.86	0.95	0.85	0.86	0.84	0.86	0.85
Short internal branch	0.51	0.54	0.56	0.57	0.63	0.51	0.54	0.57	0.55	0.52