1

Evolutionary dynamics of culturally transmitted, fertility-reducing traits

Dominik Wodarz[1,2], Shaun Stipp[2], David Hirshleifer[3], and

Natalia L. Komarova[2]

1: Department of Population Health and Disease Prevention, Program in Public Health, Susan and Henry Samueli College of Health Sciences, University of California, Irvine, CA 92697

2: Department of Mathematics, University of California, Irvine, CA 92697

3: Paul Merage School of Business, University of California, Irvine, CA 92617

contact: dwodarz@uci.edu; 949-824-2531.

Abstract

Human populations in many countries have undergone a phase of demographic transition, characterized by a major reduction in fertility at a time of increased resource availability. A key stylized fact is that the reduction in fertility is preceded by a reduction in mortality and a consequent increase in population density. Various theories have been proposed to account for the demographic transition process, including maladaptation, increased parental investment in fewer offspring, and cultural evolution. None of these approaches, including formal cultural evolutionary models of the demographic transitions, have addressed a possible direct causal relationship between a reduction in mortality and the subsequent decline in fertility. We provide mathematical models in which *low mortality* favors the cultural selection of low fertility traits. This occurs because reduced mortality slows turnover in the model, which allows the cultural transmission advantage of low fertility traits to out-race their reproductive disadvantage. For mortality to be a crucial determinant of outcome, a cultural transmission bias is required where slow reproducers exert higher social influence. Computer simulations of our models that allow for exogenous variation in the death rate can reproduce the central features of the demographic transition process, including substantial reductions in fertility within only 1-3 generations. A model assuming continuous evolution of reproduction rates through imitation errors predicts fertility to fall below replacement levels, if death rates are sufficiently low. This can potentially explain the very low preferred family sizes in Western Europe.

1. Introduction

In the 19th century, some human populations displayed a demographic transition from relatively high fertility and high mortality towards a greatly reduced fertility and lower mortality [1-4]. This first occurred in more developed parts of the world, such as Europe, the United States, Japan, Australia, and New Zealand, and coincided with an overall increase in resource availability (judged by economic considerations). In Western European countries, fertility declined below replacement levels since the 1970s and 1980s [5,6], and this also applies to preferred family sizes. In German speaking countries the average reported ideal family size has fallen below replacement levels— about 1.7 children [6]. Furthermore, fertility reduction tends to be more pronounced in population segments that are economically advantaged than in poorer segments [1]. This is in contrast to trends observed before these demographic transitions, when wealth was associated with higher fertility [1,7].

A number of theories have been put forward to account for demographic transitions towards reduced fertility [1,8]. According to one line of argument, the transition to reduced fertility may be because of a mismatch between the modern environment and the ancestral one in which humans evolved. Behaviors that were advantageous in the ancestral environment could have become dysfunctional under modern socio-economic conditions, leading to a reduced reproductive output [1]. A second theory holds that the current environment favors the production of few offspring with large parental investment rather than the generation of more offspring with lesser

parental investment per child. A third theory is based upon cultural rather than genetic

evolution [9,10]. Behavior that leads to reduced fertility in certain influential individuals is

copied by others, resulting in a spread of this trait.

A well-developed mathematical theory of the dynamics of cultural transmission

[9,11-17] has been applied to the analysis of demographic transitions and the evolution

of small family sizes [18-20]. This research has analyzed the spread of cultural traits

that affect fertility, survival, or both, and the effects of these traits on the demographic

structure of the population. In [19,20], the transition to reduced fertilities has been

explained by cultural niche construction. According to this theory, the first trait to spread

is one of valuing education, which provides an environment that promotes the spread of

a second, fertility-reducing trait. If the trait of valuing education is further associated with

reduced mortality of individuals, the model predicts that the decline in fertility is

preceded by a reduction in the population death rate, as observed in demographic data.

In [18] it was shown that horizontal and oblique transmission can accelerate the spread

of the cultural trait, compared to vertical transmission alone. This paper provides a

broad analysis and creates a model of cultural transmission of a trait that can affect

fertility and/or mortality of individuals. Applications to demographic transitions are

described in two contexts: (i) Neolitic demographic transition, where a fertility-

increasing trait spreads through the population, is investigated with respect to different

transmission modes, and (ii) 19-20 century demographic transition in Europe is modeled

by using a trait that simultaneously decreases fertility and increases survival of

individuals. A trait is considered where a reduction in fertility is strongly coupled to an

increase of survival of individuals.

A key stylized fact about demographic transitions is that the reduction in fertility

tends to be preceded by a reduction in the death rate of individuals, and by a

consequent temporary population growth phase [4,21,22], presumably a consequence

of improved socioeconomic circumstances. This is surprising in the light of evolutionary

biology [1,23], because evolution tends to maximize reproductive output, which can

generally be increased when resources are more plentiful. Mathematical models of

cultural evolutionary processes have so far not directly addressed the reason for the

observation that fertility reduction is preceded by mortality reduction. Previously

published work linked mortality reduction to other cultural traits, such as education or

fertility itself. Here, we add to the existing literature by considering mathematical models

of cultural transmission where the population death rate is subject to independent

external influences that vary exogenously over time, due to sanitary, medical and

technological advances. We investigate how such externally-driven changes in

mortality affect the contagion of a fertility-reducing trait. We find that the death rate of

individuals is a key parameter for determining whether the cultural spread of a fertility-

reducing trait is successful. While the fertility-reducing trait fails to spread at high

population death rates, it successfully spreads once the population death rate has fallen

below a threshold. For this impact of the population death rate to be observed, the

model further requires a cultural transmission bias towards slow reproducers, which can

come about by a higher social influence of slowly reproducing individuals. The critical

effect of the population death rate on outcome occurs because reduced death rates

slow the rate at which early reproducers outrun delayed reproducers in the models,

allowing cultural transmission of low fertility traits to outweigh the fitness advantage of

fast reproduction. Computer simulations of the demographic transition process show

that the empirical stylized characteristics of this process can be captured by our models

on realistic time scales. The models further predict that with reduced population death

rates, cultural evolutionary processes can result in the eventual decline of fertility below

replacement levels. This is relevant for recent trends in Western European and other

countries [5,6].

123 2. Concepts and modeling approaches: a roadmap

Cultural transmission dynamics can be complex, and several different mathematical

modeling assumptions can be made that can potentially impact results. While simpler

models are more tractable analytically, including some more realistic assumptions

requires more complicated modeling approaches. Therefore, the paper is structured as

follows (Figure 1).

(A) We start with the simplest modeling approach that takes into account two distinct

populations: fast versus slow reproducers. Moreover, it will be assumed that all

individuals mix perfectly with each other, and that logistic growth occurs that is limited

by a carrying capacity. This is expressed in terms of ordinary differential equations, and

basic insights will be described about the conditions required for slow reproducers to be

prevalent.

(B) The same kind of dynamics (fast versus slow reproducers) will be re-considered in

biologically more complex settings. These include: (i) A spatially explicit model, because

the perfect mixing assumption is unrealistic and individuals are more likely to

communicate with members of their local community rather than with anyone in the

global population. Including spatial restriction has been shown to have significant effects

not only in ecological and evolutionary models, but also in models of cultural evolution

[24,25]. (ii) An age-structured model where instead of fast and slow reproduction rates,

we consider early and late reproducers, because the timing of reproduction can be an

important determinant of fertility. (iii) Instead of a fixed carrying capacity, we assume

that more room for increased population growth is continuously generated, thus giving

rise to an ever-increasing population size, which is more realistic. Using this model, we

further show that a demographic transition from higher to lower fertility can occur within

realistic time frames. An important conclusion from this section is that central results

remain robust irrespective of the modeling approach, thus increasing the confidence in

biological / sociological relevance.

(C) The longer-term evolution of fertility will be examined. This requires a different

approach where the reproduction rate is allowed to continuously evolve, rather than

assuming fast versus slow reproducers. The most straightforward way to model this is in

terms of an agent-based model, and we will build on the spatial model considered in Bii.

3. Results

3A. Fast versus slow reproducers in well-mixed populations

We start the exploration of the evolutionary dynamics of a culturally transmitted, fertility-

reducing trait by formulating a minimally parameterized model that includes (a) a fertility

reducing trait and (b) cultural transmission. We assume that two traits exist in the

population. The fast reproduction trait is a default state, and a slow reproductive trait

can spread culturally via horizontal or vertical transmission. We will denote the

population of the individuals with the fast reproductive trait as x_f and the population of

the individuals with the slow reproductive trait as x_s. The dynamics can be described by

a deterministic, non-spatial, asexual model expressed by ODEs:

$$\dot{x}_f = r_f x_f W - d x_f - \beta x_f x_s / K,$$
$$\dot{x}_s = r_s x_s W - d x_s + \beta x_f x_s / K. \qquad (1)$$

Here, each type reproduces with its own linear reproduction rate, with $r_f > r_s$,

and the competition between the two traits is expressed by term W, which for example

can take the logistic form,

$$W = 1 - \frac{x_f + x_s}{K},$$

where K denotes the carrying capacity. Both types die with equal rates, d. We assume

that there is a probability of switching from one type to the other, which is proportional to

the abundance of the individuals of the opposite type. The total rate at which fast

reproducing individuals switch to slow reproduction is given by $\beta_f x_f \dfrac{x_s}{K}$, and the total

rate at which slow reproducers switch to fast reproduction is given by $\beta_s x_s \dfrac{x_f}{K}$. If we

assume that $\beta_f > \beta_s$, and denote $\beta = \beta_f - \beta_s$, we have the term $\beta x_f \dfrac{x_s}{K}$ with the negative

sign in the equation for x_f and the same term with the positive sign in the equation for x_s.

These terms are equivalent in form to infection terms, see equation (1). The main

postulates used here are that (a) of the two types of individuals, one grows faster than

the other ($r_f > r_s$) and (b) there are more individuals switching from fast reproduction to

slow reproduction than the other way around ($\beta > 0$). The latter modeling choice is

motivated by the assumption that slow reproducers tend to channel the resources

available to them into accumulation of wealth and/or social status, and thus they may

appear as more attractive models for imitation [19].

System (1) has four steady states:

0. The trivial solution, $x_f = x_s = 0$ is unstable as long as $r_s > d$ and $r_f > d$. We will assume that

both populations can persist on their own, and the above inequalities hold.

1. Fast reproducers win (that is, the fast reproduction trait spreads through the whole

population): $x_f = K(1 - d/r_f), \quad x_s = 0.$ This solution is stable if

$d > d_1 \equiv \dfrac{r_f}{1 + (r_f - r_s)/\beta}.$

2. Slow reproducers win: $x_f = 0, \quad x_s = K(1 - d/r_s).$ This solution is stable if

$d < d_2 \equiv \dfrac{r_s}{1 + (r_f - r_s)/\beta}$. Note that $d_2 < d_1$.

3. Coexistence solution, where both traits occur in the population

$x_f = \dfrac{K}{\beta}(d - d_2), \quad x_s = \dfrac{K}{\beta}(d_1 - d).$

This solution is positive and stable as long as

$d_2 < d < d_1$.

To summarize these results, we note that the death rate of the individuals, d, controls

the outcome of the competition dynamics of the two traits. For high death rates, the fast

reproduction trait spreads through the population, and for low death rates, the slow

reproduction trait is able to invade and take over. Modifications of the basic model (1)

are considered in Section 1.1 of the Supplement, where we study different assumptions

on the dynamics of switching type; it is shown that the central results are unchanged.

We note that to observe these results in the current setting, the models need to include

the assumption of density dependence in the population growth process. They are not

observed in models assuming straightforward exponential population growth. Section

3Biii below explores models of unbounded population growth in which the results

reported here remain robust.

Before we proceed, it is instructive to interpret the model from the prospective of

virus dynamics, by viewing $x^{(1)}$ and $x^{(2)}$ and susceptible and infected individuals

respectively. The three nontrivial equilibria are characterized by (1) susceptibles only,

(2) infecteds only, and (3) coexistence of both. In order for infection to be able to

spread, the basic reproductive ratio, R_0, has to be larger than 1. In the context of this

system, we have $R_0 = \dfrac{\beta(1 - d/r_f)}{d(1 - r_s/r_f)}$.

Decreasing d clearly increases R_0.

3B. Introducing more realism into the model

Because the model explored in the last section contains a number of simplifying

assumptions that are known to be inconsistent with reality, it is important to determine

whether the results hold robust in more realistic settings. It turns out that central results

do remain robust in spatial models, models with age structure, and in models assuming

that populations periodically increase their carrying capacity. This is described as

follows.

(i) Spatial Dynamics:

We consider a stochastic agent-based model (ABM) that describes population dynamics

on a 2D grid of size *n* x *n*. We will refer to this model as ABM1; compared to the simple

ODE model, the present description includes spatial and stochastic effects. As before,

the fast reproduction trait is assumed a default state of the agents, and a slow

reproductive trait spreads culturally via horizontal or vertical transmission. During each

time step (representing a generation), the grid is randomly sampled 2M times, where M

is the total number of individuals currently present. When an individual is picked, it

attempts to undergo either a birth-death update (including vertical cultural transmission),

or a horizontal cultural transmission update. The two types of update are chosen with

equal probabilities, such that on average there are M attempts of both types of update

during each time step.

If the birth-death update is chosen, the individual can undergo at most one event,

as follows. It attempts reproduction with a probability R_f or R_s, depending on whether

this is a fast or slow reproducer (here $R_f > R_s$), or dies with a probability D (both

populations are assumed to have the same death rate). For a reproductive event, a spot

is chosen randomly from the eight nearest neighbors. If that target spot is empty, the

offspring is placed there, otherwise, the reproduction event is aborted. We assume that

the reproductive strategy of the offspring is the same as that of the parent (that is, the

slow reproductive trait is passed on via vertical cultural transmission). These birth-death

processes on the grid are characterized by density dependence, and hence the model

accounts for competition between slow and fast reproducers. The description above

corresponds to infant mortality rising with increased density (crowdedness), because

offspring disappear if they do not fall on an empty spot in the grid. Section Biii below

explores how such processes can apply to growing human populations.

A cultural update is attempted with probability P_C, by gathering the information on

the reproductive strategy of the individuals' neighbors, similar to voter models [15,26].

The probability that an agent switches its reproductive strategy is proportional to the

weighed fraction of the opposing strategy among neighbors, such that slow reproducers

are more influential than fast reproducers. When adding up the number of fast and slow

reproducers in the neighborhood, there is a probability Q<1 that a fast reproducer is

taken into account, while all slow reproducers are always included, reflecting the

preference of switching towards slower reproduction.

When the model is run with only the reproduction and death processes (no non-

vertical cultural transmission), then the only outcome is the persistence of the fast-

reproducing trait and the competitive exclusion of the slower reproducing one. This is

straightforward competition dynamics behavior. If, in contrast, the model is run with only

horizontal cultural transmission (no reproduction and death, so that the population is

constant), it essentially becomes a voter model, where "slow" and "fast" are different

opinions held by individuals in the population. As has been described for such models

[15,26], the only eventual outcome is that every individual in the population has the

same opinion. Which of the two opinions wins depends on the bias, Q, and on initial

frequencies of the opinions in the population.

When we allow for both horizontal transmission and reproduction with vertical

transmission, three outcomes are possible (Figure 2): (1) The fast reproduction trait

wins and excludes the slow reproduction trait. (2) The slow reproduction trait wins and

excludes the fast reproduction trait; and (3) both traits coexist in a long term equilibrium.

While this is a true equilibrium in corresponding ODEs (see above), the stochastic

nature of the model means that the eventual outcome is always extinction. The

coexistence outcome, however, is characterized by a significantly longer time to

extinction compared to the exclusion outcomes (compare Figure 2C to 2A &B).

Which outcome is observed depends on the death rate of agents, D, see Figure

3Ai. Each point on this graph depicts the time until one of the traits goes extinct,

depending on the death probability, D. The outcomes are color-coded: purple depicts

fast reproducers remaining, and green slow reproducers. At higher death rates, the fast

reproducers persist and extinction of the slow reproduces occurs at relatively short time

scales. At low death rates, the slow reproducers persist and the fast reproducers go

extinct on a relatively short time scale. At intermediate death rates, the time to extinction

of one of the populations rises sharply, and either population has a chance to go extinct

first. This corresponds to the coexistence regime. Therefore, lower death rates among

individuals in the population create conditions in which the horizontal cultural spread of

the slow reproduction trait is successful, resulting in an overall reduced level of fertility.

An intuitive explanation is as follows. The death rate determines the rate at which

the fast reproducers can outrun the slow reproducers. For large death rates, population

density is low and the reproductive potential of individuals is highest. Therefore, fast

reproducers can outcompete the slow ones at relatively fast rates, making it difficult for

horizontal cultural transmission to reverse this trend. For lower death rates, densities

increase, and this slows the rate at which fast reproducers can outrun slow ones.

Hence, it becomes easier for horizontal cultural transmission to reverse this process.

Parameters other than the death rate further modulate the outcome of the

dynamics, see Figures 3Aii and iii. Cultural transmission of the low fertility trait is

promoted by lower values of Q, i.e. by a reduced influence of fast reproducers on

choosing the reproduction strategy during the cultural transmission procedure.

Increasing the value of Q results in a lower population death rate that is required for

cultural transmission to be successful (Figure 3Aii). The relative probability for a cultural

transmission event to take place, P_C, is also an important determinant of outcome. As

expected, higher values of P_C promote the cultural spread of the fertility-reducing trait.

For lower values of P_C, lower population death rates are needed for cultural

transmission to be successful (Figure 3Aiii).

(ii) Age structured models: early vs late reproducers

Rather than considering fast versus slow reproducers, we now modify the agent-based

model to consider agents who can reproduce either early or late in their lifetimes. This

model will be referred to as ABM2. While these two concepts are related, a reduction in

fertility due to a later age of first reproduction might be relevant to current times where

segments of the population with higher degrees of education and more wealth tend to

reproduce at later ages.

In the agent-based model, we consider four age classes. Individuals are born into

age-class 1, in which no reproduction is possible. During each time step, all individuals

age by one time unit. After A time units, an individual advances to the next age class.

Reproduction can occur in age classes 2 and 3 for early reproducers, and only in age

class 3 for late reproducers. In either case, reproduction occurs with a probability R.

Age class 4 is a post-reproductive phase, during which the only event that can occur is

death (the "grandmother effect" has been explored in Section 2.5 of the Supplement; it

only influences the main findings in a quantitative way). Death can occur in all age

classes, but with increasing probabilities for successive age classes, i.e. with

probabilities $D_4 > D_3 > D_2 > D_1$.

This model has the same properties as ABM1, see Figure 3B. Some analytical

insights for non-spatial, deterministic age-structured models are provided in

Supplementary Materials, Section 2.

(iii) Continuously increasing population growth, and the simulation of the transition

process

Our central result, that a reduction in death rate tends to select for the cultural spread of

a fertility-reducing trait, relies on density-dependence in the population dynamics. It is

not observed in models assuming unlimited exponential growth, where the rate of

cultural transmission alone determines which population outgrows the other. With

exponential growth, a reduction in death rate does not slow down the rate at which

faster reproducers, by having more offspring, gain advantage over slow reproducers, as

was the case with density dependence.

While human population sizes have followed long-term increasing trends,

evidence for density-dependent effects and the relevance of local carrying capacities

have been found in demographic data from pre-industrial European populations within

individual settlements [27]. Continued population growth would then be brought about

by an increase in the number of settlements or by regular increases in the carrying

capacity, due to advances in society [27,28].

To capture the patterns reported in reference [27], we consider a growing

population that is subdivided into neighborhoods or demes (settlements). In each deme,

we impose a carrying capacity and describe the local dynamics by ODE model (1). As

initial conditions, a single deme is populated with a majority of fast reproducers and a

minority of slow reproducers. At the end of each time unit, individuals in each deme

have a chance to found a new, empty deme into which a fraction of the current local

population moves. The probability of this occurring is proportional to how full the current

deme is. This corresponds to an effective increase in population size due to new

advances. In addition, the probability to found a new deme is inversely proportional to

the number of existing demes. While the demes are not arranged spatially in this model,

founding a new deme can be thought of as an increase in the density of the population,

which gets more difficult the more demes already exist. Hence, the probability for

members of an individual deme to found a new deme is given by $\dfrac{\alpha(x_f+x_s)}{K(\epsilon N+1)}$, where N is

the number of currently populated demes, x_f and x_s represent local population sizes of

fast and slow reproducers, K is the local carrying capacity, and α and ε are constants.

When a new deme is founded, a fraction *f* of both fast and slow reproducers moves into

the new deme. As more demes become populated, the same algorithm is applied to

every deme after each time unit. While in this model, the local dynamics are described

by ODEs, it is still a spatial model due to the assumed patch organization, and this

approach is consistent with the documented notion of local carrying capacities [27].

In this model, we observe persistence of one trait and exclusion of the other,

while the population continues to grow (Figure 4A, B). As before, the fast-reproducing

trait persists for high overall death rates (Figure 4A), while the slow-reproducing trait

persists for low overall death rates (Figure 4B).

We further used this model to simulate the demographic transition process

(Figure 4C). The simulation was run as before, except that at a defined time point in the

simulation, the death rate was continuously and gradually reduced over several time

steps towards a lower, new level (Figure 4C, lower panel). This exogenous reduction is

shown by the grey line and is assumed to correspond to an improvement in various

socio-economic factors that reduce mortality, such as an improvement in disease

treatment, sanitary conditions, technological innovations.

In the upper panel, the fast-reproducing population is shown in purple, the slow-

reproducing population in green, and the total population size is shown by the red

dashed line. Initially, the overall population death rate is relatively high, and the fast-

reproducing individuals enjoy a growth advantage. The average reproduction rate is

shown by the black line (Figure 4C, lower panel) and is driven by the fast-reproducing

population. The overall growth rate of the population is relatively slow at this stage

because of the high death rate.

When the death rate is reduced, the fertility-reducing cultural trait can spread

successfully and eventually becomes dominant. As the death rate declines, a phase of

faster population growth occurs, as observed in data on demographic transitions [22].

Following a time delay after the reduction in the death rate, the average reproduction

rate also declines, which is again consistent with data on demographic transitions [22]

(Figure 4C, lower panel, black line).

The exact timing of events depends on model parameters. For the purpose of

this simulation, we chose parameters such that it takes about 3 generations to reduce

the average reproduction rate two-fold. This is an order of magnitude that is similar to

events observed in human populations [1] and shows that the cultural transmission

dynamics underlying our model can lead to sufficiently rapid changes in fertility. A faster

rate of horizontal cultural transmission (higher value of β) can lead to more rapid

changes in fertility following the decline in the death rate.

To show that these dynamics are not dependent on this particular model

formulation, we performed similar simulations with an age-structured model where

continued population growth was allowed through regular increases in the carrying

capacity parameter (rather than increasing the number of demes). Similar results were

observed and are presented in the Supplementary Materials (Section 2.4).

3C. Long term cultural evolution: reproduction strategies as a continuous trait

So far, we considered two distinct populations of slow and fast (early and late)

reproducers. To study longer-term evolution, rather than considering two discrete

reproductive strategies, it is more realistic to assume the probability of reproduction to

be a continuous variable. Because this is most easily implemented in terms of an agent-

based model, we will build on the spatial agent-based model of section 3Bii. We again

assume that an individual is chosen for a horizontal cultural transmission event with a

probability scaled with P_C. In this model, however, instead of adopting (or rejecting) the

reproductive probability of the alternative type, the individual adopts the weighted

average of the reproduction probabilities among all neighbors (including its own

reproduction probability). As in the above models, we assume that slower reproducers

are more influential and contribute more to horizontal cultural transmission than faster

reproducers. Due to the continuous nature of the reproduction trait in the current model,

this is now implemented during the averaging procedures across the neighborhood: we

weigh the reproduction probability by a factor Q<1 if the reproduction probability of a

neighbor is faster than that of the individual under consideration.

The outcome observed in this model is straightforward. As initial conditions, the

individuals in the system are characterized by different reproduction probabilities. Over

time, the reproduction probabilities converge to a spatially uniform value, the level of

which depends on the initially assigned probabilities. This eventual uniformity derives

from the assumption that an individual adopts the average reproduction probability of

the neighborhood during a cultural transmission event.

Next, we introduce mutations of cultural traits that can occur during

horizontal transmission. Instead of simply adopting the (weighted) average strategy of

the neighborhood, with probability u individuals would modify this strategy by increasing

or decreasing it (with equal probabilities) by a fraction G. We examined the evolution of

the average reproduction probability, R, over time, by running computer simulations.

Three types of outcomes were observed (Figure 5).

(i) The average probability to reproduce, R, increases steadily towards the

maximum possible value (R+D=1), shown by the purple, green, and red lines in Figure

5. (Simulations were stopped when R+D=1).

(ii) The average probability to reproduce declines steadily, eventually resulting in

population extinction, shown by the dark blue, light blue, and pink lines in Figure 5.

Extinction occurs because the reproduction rate evolves to levels that are too low to

maintain the population.

(iii) The average probability to reproduce converges to an intermediate level, and

fluctuates around this level, shown by the yellow and orange lines in Figure 5. This level

is independent of the starting value of R (not shown).

As before, the population death probability, D, is a crucial factor (Figure 5).

Evolution to maximal reproduction probabilities, R, is seen for relatively large death

rates. Evolution towards low values of R and hence population extinction is observed for

relatively low death rates. This could be the cultural equivalent to "evolutionary suicide"

or "Darwinian extinction" [29]. Evolution towards an intermediate reproduction

probability is observed for intermediate death probabilities, D. A higher probability of

cultural transmission, P_C, and a lower weight of faster reproducers during the averaging

process, Q, further promote evolution towards declining reproduction rates and

population extinction (not shown). Section 3 of the Supplement further explains the

existence of an equilibrium state and explores how the mean population reproduction

rate depends on parameters.

This model demonstrates that manipulating the death rate changes the long-term

cultural evolution of reproductive strategies, and that three different outcomes are

possible: the two extremes (maximum reproduction and decline of reproduction rate

below replacement level), as well as an evolutionary stable intermediate average

reproduction probability. The latter has perhaps been most relevant for human societies,

although the trajectories might be moving towards the decline below replacement levels,

which is discussed further below. We note that these results were derived from a

spatially explicit model. An equivalent non-spatial model is explored in the

Supplementary Materials, section 3.1. In the non-spatial model, an evolutionary stable

intermediate average reproduction probability is not observed, demonstrating that this

outcome depends on the existence of spatially explicit interactions. Finally, the

Supplementary Materials (Section 4) further demonstrate that conclusions described

here remain robust in a model that assumes sexual reproduction.

Discussion and Conclusion

We have used a variety of modeling approaches to investigate the basic dynamics by

which a fertility-reducing trait can spread via cultural transmission. In contrast to

previous modeling approaches, we have allowed for the possibility of exogenous

external influences on the population mortality rate. This exogenous parameter can be

modulated as a consequence, for example, of technological development in the society.

A central result was that lower population death rates select for the cultural spread of

the low-fertility trait. This happens because lowering the mortality increases density,

which in turn reduces the rate at which the fast reproduction trait gains in abundance

relative to the slow reproduction trait. This allows horizontal transmission to tip the

balance in favor of slow reproduction. The advantage of the fast reproduction trait is

greater when generational turnover is rapid owing to a high death rate. When the death

rate declines, there is more opportunity per generation for cultural transmission to

operate in favor of the low reproduction trait. We note that the dependence of outcome

on population mortality requires the assumption of a cultural transmission bias:

individuals with lower reproduction rates need to carry more social weight, an

assumption that has also been made in previous modeling work [19]. While it seems

reasonable to assume that economically more successful individuals carry more weight

in cultural transmission than individuals who are less successful [30,31], the details of

this are not well understood [32,33] and require further investigation.

Competition among individuals in the form of density-dependent dynamics was a

major driving force underlying the dynamics arising from the model. While in the simpler

settings explored here, competition correlated with populations being close to carrying

capacity, we showed how a deme model or an age-structured model with increasing

carrying capacity can give rise to the same outcomes in populations that continuously

grow. Hence, the results described throughout the paper hold for growing populations.

We demonstrated that, depending on parameters, the model can reproduce crucial

features of the "demographic transition model" [22].

Our study complements previous mathematical work that analyzed the cultural

spread of small family sizes in relation to demographic transitions [18-20]. Our models

consider a simpler setting involving the basic spread dynamics of the fertility-reducing

trait, somewhat similar to infection models. We show that lower death rates promote the

cultural spread of the low fertility trait. This result offers a simple possible explanation for

the key observation that a reduction in fertility tends to be preceded by a reduction in

mortality.

In addition, our model can help interpret demographic data demonstrating that

fertility is density dependent [34]. Lowering the death rate in the model leads to an

expansion in the slow reproduction trait, even in the context of increased resource

availability and continuously growing populations. Data indicate that human fertility as

well as family size preference are characterized by density dependence, even during

the time frames when demographic transitions occurred. Our model results might offer

an explanation for this observation [34].

Also consistent with stylized facts, our models implied that for low population death

rates, the average reproduction rate of the population can decline to levels that do not

sustain a stable population. In Western European countries, fertility has declined below

replacement levels since the 1970s and 1980s [5,6]. Similar tendencies are observed in

Japan, South Korea, Taiwan, Singapore, and Hong Kong [35]. In addition, recent

surveys [6] have revealed that the mean ideal family size (MIFS) in German speaking

countries has fallen below replacement levels, about 1.7 children, among younger

people, indicating that this trend might continue in the future. In Taiwan, among women

aged 18–24, the MIFS declined from 2.1 in 1993 to 1.8 in 2003, and in Hong Kong,

among women aged 18–27, MIFS fell from 1.8 in 1991 to 1.5 in 2011 [36,37].

The models studied here contain a number of assumptions that we consider to be

central to exploring the effect of the population death rate on the spread of a culturally

transmitted, fertility-reducing trait. Further assumptions and processes could be built

into the model, and a detailed exploration of this would be an interesting subject of

future research. One such aspect is the grandmother effect [38,39], where individuals in

later age classes (grandmothers) promote the survival of individuals in younger age

classes. We present a basic exploration of this effect in the Supplement (Section 2.5)

and found that this only modulates the parameter thresholds where behavioral changes

of the models are observed, but does not qualitatively change outcomes. Another

interesting aspect to include might be costs associated with early or late reproduction,

which likely also does not lead to a qualitative change of our results. Several additional

aspects could be quantified in such more complex models, but this would go beyond the

focus of the current manuscript.

While some details of the model processes could be formulated in different ways

(see Supplement Section 5), we have considered a range of models with different

assumptions. In all models, the death rate of the population was identified as a crucial

factor that determined whether the fertility-reducing trait could invade. This could have

implications for understanding the forces that contribute to the occurrence of

demographic transitions and that drive the decline of fertility below replacement levels in

developed countries. It would be interesting for future work to integrate these cultural

evolution dynamics with other potential mechanisms that might contribute to the

demographic transition process, such as the offspring quality/quantity tradeoff or other

economic considerations that might result in human populations having an optimal,

target number of offspring.

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Figure legends:

Figure 1: Schematic representation of the structure of the papers and the types of models considered. See text for details.

Figure 2. Time series showing the different outcomes according to ABM1. Individual realizations are shown. (A) Higher death rates: the fast-reproducing trait persists and the slow-reproducing trait goes extinct on a short time scale. (B) Lower death rates: the slow-reproducing trait persists and the fast-reproducing trait goes extinct on a short time scale. (C) Intermediate death rates: both fast- and slow-reproducing traits persist for significantly longer time periods. Eventually one trait goes extinct due to the stochastic nature of the simulation. Parameters were chosen as follows. R_f=0.005; R_s=0.8R_f; P_C=0.0008; Q=0.93. For (A), D=0.001. For (B), D=0.0001. For (C), D=0.00025.

Figure 3. Time to competitive exclusion, as a function of the death rate. (A) Model ABM1. Individual realizations of the computer simulation were run until one of the two populations (fast or slow reproducers) went extinct. This time was recorded with a green dot if the fast-reproducing trait went extinct, and with a purple dot if the slow-reproducing trait went extinct, as a function of the population death rate, D. For low

death rates, there are only green dots, corresponding to the slow-reproducing trait

persisting and the fast-reproducing trait going extinct relatively fast. For fast death rates,

there are only purple dots, corresponding to the opposite outcome. For intermediate

death rates, the time until one of the traits goes extinct becomes sharply longer, and

either trait can go extinct first. This corresponds to long-term coexistence. For plot (i),

parameters were chosen as follows: $R_f=0.005$; $R_s=0.8R_f$; $P_C=0.0008$; $Q=0.93$. Plots (ii)

and (iii) explore parameter dependence of the phenomenon. (ii) A higher value of

$Q=0.98$ makes it harder for the slow-reproducing trait to invade, hence requiring lower

population death rates. (iii) A lower rate of cultural transmission, $P_C=0.0004$, makes it

harder for the slow-reproducing trait to invade, hence again requiring lower population

death rates. (B) Same, but according to ABM2 with age structure. Because each age

class is characterized by its own death rate, we multiplied all those death rates by a

variable factor F, and plotted the outcome against this parameter. The death rates for

the age classes were: $D_1=0.00004$; $D_2=0.00007$; $D_3=0.00009$; $D_4=0.0002$. Other

parameters are $R=0.005$; $P_C=0.0008$; $Q=0.93$; $A=10{,}000$.

Figure 4. Computer simulations of the deme model, described in the text. (A) The slow-

reproducing population (green) goes extinct and the fast-reproducing population

(purple) continues to grow. Parameter values were chosen as follows: $r_f=0.08$, $r_s=0.064$,

$d=0.05$, $\beta=0.01$, $K=100$, $\alpha=0.001$, $\varepsilon=0.001$. (B) The fast-reproducing trait is going

extinct, and the slow-reproducing trait takes over and continues to grow. The same

parameter values were used, except $d=0.005$. (C) Simulation of the demographic

transition process. Again, fast- and slow-reproducing traits are shown in purple and

green, respectively. The total population size is shown by the dashed red line. The

simulation is started with a death rate d=0.006. In this regime, the fast-reproducing trait

has an advantage and is dominant. The cultural spread of the low-fertility trait is not

successful. At a defined time point, the death rate is reduced 1.8 fold every half

generation until it has fallen to a value of d=0.001 (grey line). This creates conditions

under which the cultural transmission of the fertility-reducing trait is successful, and the

population characterized by a slow reproduction rate spreads. This leads to a decline in

the average reproduction rate of the population (black line), which is delayed with

respect to the reduction in the death rate. For the parameter regime considered, the

average reproduction rate is halved within about 2-3 generations, which corresponds to

about 50-100 years (a generation in the model is given by 1/r). The remaining

parameters are given as follows. r_f=0.008, r_s=0.0016, β=0.2, K=100, α=0.005 ε=0.01.

Figure 5. Outcomes of ABM3 with a continuous reproduction strategy and cultural

evolution. The average reproduction probability across the whole population is plotted

over time. Individual simulation results are shown. Simulations were run for different

death rates, decreasing from D1 to D8. For relatively high death rates, the average

reproduction probability increases steadily towards maximal levels. For relatively low

death rates, the average reproduction probability decreases steadily until population

extinction occurs (due to the limited reproduction). For intermediate death rates, the

average reproduction probability comes to oscillate around a steady value, which does

not depend on initial conditions (not shown). Parameters were chosen as follows. Death

rates are given by D1 = 0.002, D2 = 0.001, D3 = 4×10^{-4}, D4 = 3.75×10^{-4}, D5 = 3.6×10^{-4},

D6 = 10^{-4}, D7 = 5×10^{-5}, D8 = 10^{-5}. The reproduction probability of the individuals, R, was

allowed to evolve, starting from R=0.05 for all individuals. P_C=0.0003; Q=0.965. The

chance to make a mistake during horizontal cultural transmission ("mutation") u=0.1. In

case of a mistake, the average reproduction rate was changed by G=2%.

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Roadmap: Models and Scenarios Investigated

A. Basic Principles	→	B. More realistic extensions	→	C. Longer term evolution

Non-spatial (ODEs), fast vs slow reproducers: Basic insights

i. Spatial model: fast vs slow reproducers
ii. Age structured model: early vs. late reproducers
iii. Simulating demographic transitions

Continuous evolution of reproduction rate (spatial)

Fig 1

Fast reproducer
Slow reproducer

(A)

(B)

(C)

Fig 2

Multiplier of population death rate, F

Fig 4

Fig 5