Mice optimize switching decisions through cost-benefit evaluation

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Abstract

Cost-benefit analysis is a key determinant of decision-making, yet little is known about the underlying neural circuit mechanisms, and investigating this concept using laboratory animals is challenging without quantitative behavioral readouts and theoretical frameworks. To measure optimal cost-benefit switching decisions in mice, we developed a novel behavioral paradigm with two possibilities of obtaining reward. Mice initially prefer the easier method, but as its effort increases, their preference switches. We quantified these switching decisions using an indifference point where the values of the choices became equivalent. Manipulation of required effort and reward volume in a two-dimensional parameter space successfully shifted the switching decisions relative to the given parameter values, suggesting that mice perform the task as rational agents. A theoretical framework based on the optimization principle further confirmed the parametric shift of the switching decisions. Taken together, our behavioral paradigm provides a quantitative platform to investigate neural circuits underlying cost-benefit assessment.

Introduction

When confronted with an uncertain environment, successful animal behavior maximizes the benefits and minimizes the costs associated with, for instance, acquiring food and mates. Across species, the correct assessment of cost and benefit is a key determinant for survival and long-term well-being (Herrnstein, 1961; Stephens & Krebs, 1955). This assessment is continually influenced by the animal's fluctuating intrinsic state and a constantly changing external environment; consequently, the best decision in one context is not always the best in another context. For instance, pursuing a low calorie diet may be a healthy choice for people in an advanced economy, but it is not a wise action for those who are uncertain about when they will have their next meal. Therefore, it is important to understand how such context-dependent factors adaptively interact with the process of cost-benefit analysis.

How is this decision process handled in the brain? One decision model suggests that the brain integrates the costs and benefits of a decision into a common neuronal currency, thus generating values for each choice that are comparable despite differences in the specific costs and benefits (Levy & Glimcher, 2012; Montague & Berns, 2002). However, this stand-alone integrator system cannot solve problems adaptably. Additional systems should exist in the brain that isolate the contributions of each decision variable (e.g. costs and benefits), update their values separately as intrinsic state and external stimuli fluctuate (Kolling et al., 2012; Sugrue et al., 2004; Walton et al., 2006), and feed this information back to the integrator in order to reach the best decision. In this way, the brain could adapt to changing environments and internal states and guide decisions that maximize the net utility.

Unfortunately, investigating abstract concepts such as cost in non-verbal

laboratory animals is challenging especially without quantitative behavioral readouts and

theoretical frameworks. In addition, while reward processing in the brain has been a major

focus in neuroscience research (Berridge et al., 2009; Schultz et al., 1997; Sutton, 1998),

little is known about the neural circuit mechanisms underlying cost processing aside from

identification of a few brain regions involved (Kolling et al., 2012; Mar et al., 2011;

Rudebeck et al., 2006; Salamone et al., 1991)

Our long-term goal is to tackle this challenge by dissecting specific neural circuit

mechanisms involved in neuroeconomic decision making. As a first step, here we

established a quantitative behavioral paradigm that allows us to identify optimal cost-

benefit switching behavior for mice in order to systematically and quantitatively investigate

the cost-benefit interaction on the valuation process. Inspired by several past experiments

on decision-making, effort, and motivated behavior (Atalayer & Rowland, 2009; Bailey et

al., 2015; Hursh et al., 1988; Kepecs et al., 2008; Kolling et al., 2012; Padoa-Schioppa,

2009; Padoa-Schioppa & Assad, 2006; Rudebeck et al., 2006; Salamone et al., 2018;

Salamone et al., 1991; Sweis et al., 2018), our behavioral task combines lever pressing

on progressive and fixed ratios (PR; FR) with different amounts of water reward

associated to each (Hodos, 1961). Using this behavioral paradigm, we tested the

hypothesis that mice optimize switching decisions based on cost-benefit assessment. By

independently modulating behavioral parameters associated with benefits and costs, we

were able to quantify the moment of preference shift in mice. This finding is further

validated with a theoretical framework of optimization called the marginal value theorem

(MVT; Charnov, 1976). Finally, this quantification of the preference shift is influenced by

different internal states of motivation.

Results

A novel economic choice behavior for mice

In order to quantitatively evaluate the factors that influence economic decision-making, we developed a novel behavioral paradigm that allowed us to test our hypothesis that mice optimize switching decisions by assessing the cost and benefit of the given choices.

Water-restricted mice were required to press levers to collect water reward (Fig. 1a). Mice could freely choose either the fixed ratio (FR) lever or the progressive ratio (PR) lever. The FR lever provided a small volume of water reward when mice completed a fixed (i.e., unchanging) number of presses (Supplementary Video 1); the PR lever, meanwhile, provided a large volume of water but the required number of presses increased progressively (e.g., 2, 3, 4 …) with each visit to the side (Supplementary Video 2). At the beginning of the session, mice preferred the PR lever which afforded them a large reward with little effort compared to the FR (Fig. 1b). As the session progressed and the PR requirement became higher, however, the cost (i.e., the required number of presses) overwhelmed the benefit of the large reward. As a result, mice switched their preference to the FR with small reward, supporting the hypothesis that mice evaluate the values of given choices.

We wondered how the changes in relative reward size and the number of lever presses modulated the switching decisions of mice. Our design allows us to exploit behavioral data in a two-dimensional parameter space of large reward size and FR requirement (Fig. 1c), which provides a more quantitative and sensitive comparison

between conditions. For instance, by fixing one parameter (e.g., reward amount) and changing the other (e.g., lever press requirement), the contribution of cost and benefit to decision-making can be evaluated semi-independently within the same task, a feat which has required two different behavioral paradigms in past experiments. For our task, four combinations of parameters were chosen. The ratio of large reward to small reward and the fixed number of presses are used to denote the combination of parameters. For instance, 2xFR12 means the volume of large reward, 6 µL, is twice as much as that of the small reward, 3 µL, and the FR requirement is 12 presses. The four combinations of parameters can be denoted as 2xFR6, 2xFR12, 5xFR6, and 5xFR12 (Fig. 1c).

Mice adjust switching decisions proportionate to the values of session parameters

We hypothesized that changes in the relative values of given choices would yield quantifiable differences in the switching decisions of mice. To test our hypothesis, we ran 10 mice on our optimal switching task with the parameters 2xFR6, 2xFR12, 5xFR6, and 5xFR12. We evaluated an equal number of male and female mice and did not see significant differences (Supplementary Fig. 1), therefore we combined the data for further analysis. Four sessions with each parameter setting were collected (160 sessions total: 4 sessions x 4 parameter pairs x 10 mice). The PR and FR sides and the parameter pairs were selected pseudo-randomly at the start of each session. Consistent with our initial observation, in all parameter conditions mice initially preferred the PR with large reward and switched their preference to the FR with small reward as the PR increased (Fig. 1b). Taken together, we established a quantitative behavioral paradigm and mice were able

to make switching decisions by accurately evaluating the cost-benefit relationship of the

given choices.

The adjustment of switching decisions can be visible even from the plot of

decisions over time (Fig. 1b). The relative value of the PR with large reward is lowest at

2xFR6 because the reward is low and effort cost for the FR is also low. Alternatively, the

PR value is highest at 5xFR12 because the reward is high and the alternative choice

requires more effort. 2xFR12 and 5xFR6 are somewhere in between the two. Reflecting

these relative values, the number of PR choices increased and spread more as the value

increased. These measures were quantified in percentage and deviation of the PR

choices (Fig. 2a-b, Supplementary Fig. 2). The percentages of choosing the PR with large

reward were 6.5 ± 1.4%, 14 ± 3%, 7.8 ± 1.5%, and 19 ± 4% at 2xFR6, 2xFR12, 5xFR6,

and 5xFR12, respectively. The percentage of the FR choices were 86%, 69%, 84%, and

63%, respectively (Fig. 2a).

The percentage of incomplete trials showed a similar trend as the percentage of

large reward choices. A trial is considered incomplete if a mouse stopped pressing the

lever in the middle of a trial for more than ten seconds or if the mouse pressed the

opposite lever after initiating a trial. If the relative values of session parameters were

higher, mice tried and failed more (Fig. 2c) and the failure was more frequent on the PR

side (Supplementary Fig. 3-4). The incomplete trial percentages were 8 ± 3%, 17 ± 7%,

8 ± 4%, and 18 ± 8% for 2xFR6, 2xFR12, 5xFR6, and 5xFR12 respectively. Changing the

cost parameter (e.g. number of FR presses) contributed more to the incomplete trials.

The parameters 2xFR6 and 5xFR6 have a difference of only 0.7%, yet between 2xFR6

and 2xFR12 there is a difference of 9% ($p < 0.01$, Wilcoxon Rank-sum test with Bonferroni

correction). The cost change also exerted a stronger effect on the task performance as

indicated in the total number of trials and water collected (Supplementary Table 1).

Consistent with our hypothesis, these results suggest that mice can differentiate the

relative values of the session parameters and adjust their switching decisions accordingly.

Estimation of switching decisions by indifference points

When is the right moment for mice to switch their preference from the PR to the

FR to maximize the gain? What is an optimal strategy to maximize gains? In our

behavioral design, these questions can be explored by examining "indifference points."

Theoretically, these indifference points occur when the subjective values of each side

become equal. Initially, the PR with large reward is more valuable than the FR with small

reward. As the PR increases, however, the value on the PR side starts to decrease while

the FR side remains fixed. At some point, the subjective value of the PR becomes

equivalent to that of the FR:

$$V_{PR} = V_{FR}$$

An indifference point provides a quantitative and behavioral readout of how mice evaluate

cost and gain. In our behavioral paradigm, the number of PR lever presses needed at the

indifference point (PR requirement) can also be interpreted as mice's willingness to work

to collect large reward.

We estimated the PR requirement at indifference points using three different

approaches: 1) fitting data with a sigmoid function; 2) utilizing median values of completed

PR and FR trials; and 3) developing a measure based on an optimization theory called

the marginal value theorem (Charnov, 1976; Stephens & Krebs, 1955).

The first approach for the estimation of the PR requirement at indifference points

was fitting the data with a function that represented the distribution of the choices.

Because our data was binary (e.g. two choices), session data were fit with a sigmoid

function (Boltzmann function). Sigmoid fitting curves captured the profiles of mouse

decisions, showing the transition from the PR to the FR (Fig. 3a-b). The indifference trial

number was first estimated where the sigmoid curve crossed the midline. Then the

number of lever presses required for the PR at that trial was extracted from the data,

which provided the PR requirement at the indifference point of the session data. Figure

3a also shows where the PR requirement lies on the cumulative distribution of the PR.

The results showed that both at a single mouse level and at the animal average, the

estimated PR requirement at indifference points was lowest at 2xFR6, highest at 5xFR12

and those of 2xFR12 and 5xFR6 lied in between (20 ± 4 for 2xFR6, 28 ± 4 for 2xFR12,

29 ± 4 for 5xFR6, and 45 ± 7 for 5xFR12; Fig. 3c). This shifting pattern of the PR

requirement proportional to the relative values of session parameters suggests that mice

perform the task as a rational agent, which is a basic premise of economic decision-

making theory (Levy & Glimcher, 2012).

Although binary data is conventionally fit with a sigmoid function, this approach did

not capture the spread of the PR choices. Even after passing an indifference point, mice

occasionally pursued the PR side with large reward despite the high number of required

lever presses (Supplementary Fig. 3). When the relative value of the PR was higher, mice

attempted to collect large reward more often (Supplementary Fig. 4). In order to capture

the spread in estimation of indifference points, we utilized median values of the choices

(Fig. 4a). In this approach, the median trial numbers of the PR and FR were first calculated

and these two medians were connected with a line. An indifference trial number was

defined at the intersections where this line connecting medians crosses the midline. The

PR requirement at the indifference point was then calculated by identifying the number of

presses required on the PR side at this intersection.

The PR requirement estimated using median values showed the same trend as

those estimated by the sigmoid function. 2xFR6 had the lowest value of the PR

requirement, 5xFR12 had the highest, and 2xFR12 and 5xFR6 had values in between

(30 ± 3 for 2xFR6, 38 ± 4 for 2xFR12, 33 ± 4 for 5xFR6, and 44 ± 5 for 5xFR12). Although

the trend was similar, the estimated PR requirements from two different approaches

conferred slightly different values. The standard deviations of PR requirements estimated

by medians were smaller, but the relationship between the PR water volumes was not

significant. In summary, the two different estimations of the PR requirement at

indifference points provide a similar trend in the relative values of session parameters:

the higher the value of the PR, the greater the PR requirement at the indifference point.

Estimation of indifference based on a normative model

Switching decisions in our behavioral task can be viewed as an optimization

problem. Our question can be rephrased as such: how do mice optimize their switching

decisions to maximize the reward gained and minimize the effort? We addressed this

question with the marginal value theorem (MVT), a normative model developed to explain

optimal foraging behavior (Charnov, 1976; Stephens & Krebs, 1955). MVT addresses an

optimal strategy of leaving an area with less food to find a better food area, thus

maximizing the energy gained and minimizing the costs. In our behavioral framework, a

switching decision can also be interpreted as a leaving decision. When is the optimal

moment to leave the PR side with large reward to maximize the gain?

According to MVT, the optimal strategy to maximize energy intake is to leave the

food patch when the current intake rate becomes smaller than the long-term average

intake rate that the predator experiences (Charnov, 1976; Stephens & Krebs, 1955).

Applying this theorem to our decision-making behavior, the optimal solution is to leave

the PR side when the reward/effort ratio becomes smaller than that of the FR. The optimal

switching point can be identified where the slope of the FR intake rate is tangent to the

curve of the PR intake rate (Fig. 5a).

We applied MVT to our data. First, the cumulative distribution of the net gain from

the PR was generated and was fitted with a double-exponential function that captured the

sudden change in slope of the PR net gain over time. The cumulative distribution of the

net gain from the FR was fitted linearly, which can be interpreted as the long-term rate of

gain. Then, the tangent point between the two curves was identified. This can be

visualized by shifting the FR line upward (Fig. 5a-b). Finally, the PR requirement was

calculated using this tangent point trial number. The PR requirements estimated by MVT

showed the same trend as the other two measures, with requirements increasing with the

relative values of the PR in session parameters. The estimated PR requirements at

indifference points were 19 ± 2, 30 ± 2, 26 ± 3, and 45 ± 5 at 2xFR6, 2xFR12, 5xFR6, and

5xFR12, respectively (See Supplementary Table 2 for individual mice). One notable

difference between MVT and the other approaches was that MVT generated the smallest

standard deviations for all four parameters (Table 1).

The PR requirements at indifference points estimated by two data-driven

approaches and one based on a theoretical framework are summarized in Table 1.

Comparing the PR requirements from data-driven approaches, the values obtained by

medians were higher than those by sigmoid fit. Considering the estimation with medians

was devised to capture the spread of choices in the later part of a session, it explained

the shift of the PR requirements to the right and the higher values. Furthermore, the

indifference point values estimated by MVT were very close to those estimated by sigmoid

fit. Similar to our theory of the subjective values of PR and FR, MVT shows that the rate

of FR remains constant while PR decreases until the two are equal. Taken together, MVT

supports the data-driven approach by sigmoid fit for estimating indifference points and

strengthens our claim that the indifference point occurs when the value of the two choices

becomes equivalent.

Different motivational modulation of indifference points

The valuation process is subjective and context-dependent. Motivation is one of

the internal states that can strongly influence the evaluation process. The same volume

of water has significantly different values to thirsty vs. sated mice. Assuming the level of

thirst as a proxy of motivational level, we looked at how different levels of motivation

modulated the evaluation process in our decision-making behavior.

In the data presented so far, we tried to keep the level of motivation/thirst

consistent by providing a limited amount of water daily. Mice collected some water during

the task and additional water was given after the task if necessary to maintain the health

of mice yet keep them thirsty enough to perform the task consistently. However, we

noticed that in sessions where mice had access to free water the day before, the

performance of mice was different, potentially because they were less thirsty and

therefore less motivated (Fig. 6a). Among the dataset in these less motivated conditions,

the parameter 2xFR12 happened to have enough sessions across mice and allowed us

to compare the effect of two different levels of motivation statistically (e.g. high vs. low

motivation).

The differences were detected between low vs. high motivation conditions. The PR

requirement at the indifference points, which represent willingness to work for the large

reward, were significantly lower in sated mice, indicating the value of the PR was

diminished in the low motivational condition (Fig. 6b; sigmoid fit: 30 ± 2 vs. 24 ± 5; median

fit: 40 ± 2 vs. 20 ± 7; MVT: 30.1 ± 1.5 vs. 24 ± 7). Thirsty mice also tended to perform

more trials from the PR with larger reward compared to sated mice (Fig. 6c, 49 ± 3 vs. 37

± 8). Unfortunately, animals perform significantly fewer trials in a low motivated state (Fig.

6d, 340 ± 60 vs. 80 ± 40) resulting in a less pronounced switching behavior.

Although different levels of motivation can shift mice's willingness to work for the

large reward, they should not change the relative valuation of the PR compared to the

FR. The relative value of the PR is still higher regardless of the motivational level. For

instance, although a drop of water reward is not as valuable to sated mice as it is to thirsty

mice, a large reward is still more valuable than a small reward regardless of thirst level.

We checked whether this conjecture could be confirmed in our dataset and indeed it was

(Fig. 6e). In the first 80 completed trials, where PR trials are most prevalent, we looked

at the ratio of PR to FR trials. This PR to FR ratio changed consistently between the two

groups as the session progresses (Fig 6e). These results suggest that the relative values

of two choices are independent of the motivational levels. Taken together, our results

indicate that while the level of motivation can influence the overall performance, the

evaluation process of the relative values of given options is independent of the motivation.

Discussion

A major goal in this study is to develop a behavioral paradigm that quantitatively assesses the contribution of costs and benefits to the valuation process in economic choice behavior. Our task design was inspired by several previous studies, of which the topics include foraging behavior (Charnov, 1976; Kolling et al., 2012; Stephens & Krebs, 1955), decision-making (Atalayer & Rowland, 2009; Berridge et al., 2009; Herrnstein, 1961; Hursh et al., 1988; Kepecs et al., 2008; Padoa-Schioppa & Assad, 2006; Platt & Huettel, 2008; Sugrue et al., 2004; Walton et al., 2006), and motivation (Bailey et al., 2015; Berridge et al., 2009; Dayan & Balleine, 2002; Salamone et al., 2018). However, a novel contribution of our study is to provide a quantitative behavior focusing on effort cost and a theoretical framework based on a normative model. By systematically varying the amount of reward and effort cost in the two-dimensional parameter space, we were able to generate an indifference plane that is potentially a more sensitive measure to distinguish subtle behavioral differences. To the best of our knowledge, this is the first systematic investigation of the effect of different amounts of effort cost and reward benefit in mice.

Across all mice tested, our results showed that the initial preference for the PR with large reward shifted to the FR with small reward as the PR got higher. The shift in preference was quantified by an indifference point where the values of the FR and PR became equivalent. The relative values of the PR and FR are different in different parameter pairs (e.g. water reward and effort cost) and indifference points should reflect these relative values. Surprisingly, our data seemed to show that mice placed more weight on the FR requirement during valuation. Changes in the PR large reward volume

were not significant in our trial distribution analysis (both large reward and incomplete trials) as well as the median fit indifference point estimations. It is possible that different volumes of water are not as significant to mice as, for example, two different rewards of water and sucrose, where a sucrose reward would likely have a much higher reward value than plain water.

Indifference points were calculated with three different methods – 1) fitting data with a sigmoid function (logistic regression), 2) utilizing median values of choices, and 3) marginal value theorem, a theory for optimal foraging decisions. The trend of shift of the side preference was consistent in all three measures. Importantly the values calculated from MVT were very close to those from the sigmoid fit. This suggests that mice indeed utilize the optimization principle in their decision-making. It will be important to see how neuronal activity reflects this switching point and whether the neural activity supports MVT.

In our optimal switching behavior, the pressing requirement is the main cost that we wanted to implement. However, there are other forms of cost that are widely used in in the laboratory setup. Probabilistic delivery of reward is one method that represents cost associated with risk. Discount temporal delay is another one that accounts a temporal aspect of cost and explains how the relative valuation of reward is placed differently at different time points. For instance, we tend to assign more value on an immediate reward than the same amount that can be received in the distant future. Therefore, the time delay discounts the value of the reward. Although our behavioral task was designed not to include risk and temporal delay but rather to focus on effort cost, we cannot exclude the possibility that temporal discount may play a role in the valuation process. However, we

reason that the effect size of temporal discount is relatively small because the time scale

for temporal discount effect tends to be much larger than that of one trial used in our

experiments (e.g. hours, days, and months vs. seconds). Considering the time scale of

seconds can be consumed by grooming and exploration, the perception of a few seconds

delay to mice and its discounting factor is unlikely to play a significant role in our task.

The value placement is a subjective and relative process. A range of factors can

influence the process and assign different values to the item (Sugrue et al., 2004). For

instance, the same amount of water reward can have a very different value to the same

subject depending on its internal state. However, the large amount of water still has more

value than the small amount. Our data captured this aspect of valuation process. Although

different motivational levels impacted the overall task performance and other behavioral

readouts, the relative value of PR was very similar regardless of the level of thirst.

Although our dataset was limited to one parameter pair (2xFR12) for statistical evaluation,

future research should address whether this finding holds in different parameter pairs.

Cost-benefit analysis is a critical component in neuroeconomic decision-making,

yet little is known about neural circuit mechanisms underlying it. Due to the abstract nature

of cost and benefit, and lack of behavioral readouts, the mechanistic investigation at the

neural circuit level has been challenging, especially using an animal model system. Our

contribution is to provide a novel behavioral paradigm with quantitative readouts that are

modulated parametrically. The interpretation of the behavioral results in the context of the

optimization framework (e.g. MVT) conferred additional confirmation of our findings. We

believe that our approach with a quantitative behavior and theoretical framework will

guide the direction of future studies aimed at identifying underlying neuronal circuits.

Taking into account the stochastic nature of neuronal activity, it is difficult to expect how

cost information is encoded; however, quantitative behavioral readouts and a theoretical

framework may help us to identify the neuronal signature of the specific information. Since

dysfunction in cost-benefit assessment is a key phenotype in diverse psychopathology

such as addiction, schizophrenia and severe impulsivity, the application of our

quantitative behavior to disease models will be a useful tool to identify behavioral

differences and circuit dysfunction.

Methods

Animals

Five female and five male mice of the strain C57BL/6J were used in this study. These animals were bred on site from mice purchased from Charles River Laboratories (Wilmington, MA). The mice tested were between the ages of 8 and 13 months. All mice were kept on a 12hr/12hr light-dark cycle. All experiments were performed according to the guidelines of the Institutional Animal Care and Use Committee at Brandeis University.

Behavioral Setup

Experiments were conducted in a rectangular acrylic testing chamber (length, 19.3 cm; width, 14.0 cm; height, 13.9 cm, SanWorks, Stony Brook, NY) with grated flooring. A metal tray was placed underneath the chamber to collect waste. The chamber contained three nose-pokes with infrared LED/infrared phototransistor pair (Digikey, Thief River Falls, MN) to detect responses. A white LED (Digikey) inside the nose-pokes was used to cue trial availability, lever pressing progress, and reward availability. Only the center port was used for reward delivery. The two end ports were used only as lights and were covered with a snuggly-fit clear plastic cap. Plastic levers were custom designed for us by SanWorks for either side of the nose-pokes. The levers were also equipped with an infrared sensor to capture lever presses. A food pellet was placed inside the testing chamber at the start of each session to allow mice to eat in between trials. The testing chamber was situated inside of a custom-built noise-reducing box (length, 42 cm; width, 39 cm; height, 39 cm). Water reward was delivered through a solenoid valve inside the

nose-pokes (Lee Valve Co, Westbrook, CT). Water was supplied by a 60 mL syringe

barrel mounted to the inside wall of the box and connected to the valve with silicone tubing

(1/16" x 3/16", Saint-Gobain Tygon, Malvern, PA). The syringe was refilled after every

session to maintain water pressure. Two computer speakers (AmazonBasics, Seattle,

WA) were placed inside the box on either side of the testing chamber to deliver

punishment sounds. An infrared camera (Logitech) was attached to the top of the inside

of the box to allow observation during sessions. The testing chamber was connected to

a Bpod state machine (SanWorks). Trial events were triggered through Matlab

(MathWorks, Natick, MA).

Training

Prior to training, animals were water-restricted for 24 hours. Water was given daily to

maintain 85-90% of their free-drinking body weight. Training occurred in 5 phases and

took about 2-3 weeks. For all stages, mice were able to move to the next phase of training

on the following day if they performed ~80 or more successful trials within an hour. First,

mice were placed into the testing chamber to acclimate and could enter the center nose-

poke (indicated by the center nose-poke being lit) for a small water reward (4μL). The

light turned off when the mouse entered the port and collected the reward. After the

mouse exited the port, there was a one second delay before the next trial began. Second,

mice had to press the right lever once (indicated by the right nose-poke being lit) in order

for the center nose-poke to light up and provide reward. The lever had to be depressed

for at least 100 ms to register as a press. Third, mice repeated the second phase but on

the left side. Fourth, the animal had to press either the left or right lever once in order to

obtain reward. The trials were pseudo-randomized and the correct side to obtain reward

was indicated by the corresponding nose-poke being lit. Finally, mice repeated the fourth

phase, but with an increasing number of presses required each day, from 2 presses all

the way up to 10 presses. Once mice completed these stages of training, they were

subjected to the optimal switching task and were allowed to familiarize themselves with

the task for 3-5 sessions before data collection began.

Optimal switching task

Our behavioral task involved combining a progressive ratio (PR) and fixed ratio (FR)

schedule of lever pressing. The PR was associated with a large volume of water (either

6μL or 15μL) and the FR was associated with a small volume of water (3μL). In addition,

the FR could either be 6 presses or 12 presses. Similar to the training phases, levers had

to be depressed for 100 ms to count as a press and there was a one second delay

between trials. The PR and FR sides as well as the parameter pairs were pseudo-

randomly chosen at the start of each session. At the start of a trial, both the left and right

nose-pokes were dimly lit, indicating that the mouse could choose either the left or right

side. Once a mouse chose a side, the corresponding nose-poke would get increasingly

brighter with each press until the required number of presses was met and the center port

lit up to indicate reward availability. Mice were able to freely choose either side; however,

if they decided to switch sides in the middle of a trial before completing the number of

presses on the initially chosen side, a punishment sound of white noise would play and

the trial would end. That trial was then classified as an incomplete trial. Furthermore, if a

mouse began pressing a lever but then stopped for more than 10 seconds to groom itself,

eat, etc., the trial would end and that trial would be considered incomplete. A session

could be anywhere from 1 to 3 hours long. A session ended if a mouse did not press

either lever for a period of time longer than 5 minutes. If this did not occur within 3 hours,

the session was ended by the operator. In this way, we can ensure that the mouse is well

sated by the end of the session and that we capture the highest number of trials the

mouse is willing to perform without keeping the animal in the chamber too long. At the

end of each session, the mouse was weighed and additional water was given at the end

of each session if necessary to maintain the animal's weight at 85-90% of their free-

drinking body weight.

Biological vs. technical replication

We evaluated an equal number of 5 male and 5 female mice and did not see significant

differences (Supplementary Fig. 1), therefore we combined the data for further analysis.

Four sessions with each parameter setting were collected (160 sessions total: 4 sessions

x 4 parameter pairs x 10 mice). Therefore, our biological replicates are 10 mice and

technical replicates are 4 sessions for each parameter settings.

Data analysis

All data analysis was carried out using built-in and custom-built software in Matlab

(Mathworks). The first approach of the identification of indifference points was done with

our binary data with a sigmoid function, the Boltzmann function.

$$f(x) = \frac{1}{1 + e^{(x-x_0)/\tau}}$$

where x_0 and τ are a 50% threshold and a slope. By assigning the value of the PR choice

= 1 and that of the FR = 0 and assuming that the curve started from the PR and ended to

the FR, the fitting curve was generated. An indifference trial number was estimated where

the sigmoid curve crossed the midline and the number of lever presses required at the

trial on the PR side was extracted from the data. This required number of lever presses

provided the PR requirement at the indifference point of the session data. In the second

approach, the median values of the choices were utilized. The median trial numbers of

the PR and FR were first calculated and these two medians were connected with a line.

An indifference trial number was defined at the intersections where this line connecting

medians crosses the midline. An indifference point was then calculated by identifying the

number of presses required on the PR side at this intersection. The third approach was

done with the marginal value theorem. First, we defined the net gain as the ratio between

reward obtained and the number of presses (e.g. reward/effort) in a trial. The cumulative

distribution of the total net gains of the PR was generated and fitted with a double-

exponential function because it captured the sudden change of slope in the PR data. The

cumulative distribution of the FR was fitted linearly, which can be interpreted as the long-

term rate of gain. Then, the tangent point between two curves was identified and the

indifference point was calculated by identifying the PR requirement at this tangent trial

number. Statistical significance among four parameter pairs was first tested with the two-

factor nonparametric Scheirer-Ray-Hare test and the post-hoc pairwise comparison was

done with Wilcoxon Rank-sum test with Bonferroni correction for 4 comparison pairs. For

single pair comparisons, a nonparametric Wilcoxon Rank-sum test was used. A *P value*

cutoff of 0.05 was used for significance testing.

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Figure 1. Optimal Switching Behavior Task. a, Schematic of task design. **b**, Example sessions for each parameter pair. Each point is a single trial within the session. Only the first 300 trials of each session are shown. All sessions are from the same animal. **c**, Grid showing increasing reward and effort for each type of parameter pair.

a

b

c

Figure 2. Trial type ratios reflect evaluation of changing cost and benefit between session parameters. a, Stacked bar graph showing trial distributions for each session (left, n = 4 sessions; right, n = 10 mice). **b**, Percent of trials where large reward (PR) was collected (left, n = 4 sessions; right, n = 10 mice). Error bars reflect standard error of the mean. A two-way Scheirer-ray-Hare test indicated a significant effect in the FR requirement ($H_1 = 28.98$, p = 7 x 10^{-8}). Insert shows the same data with significant pairs notated (post hoc Wilcoxon Rank-sum test with Bonferroni correction, ***$P < 0.001$). **c**, Percent of trials where reward collection was failed (left, n = 4 sessions; right, n = 10 mice). Error bars reflect standard error of the mean. A two-way Scheirer-Ray-Hare test indicated a significant effect in the FR requirement ($H_1 = 16.46$, p = 5 x 10^{-5}). Insert shows the same data with significant pairs notated (post hoc Wilcoxon Rank-sum test with Bonferroni correction, **$P < 0.01$).

Figure 3. Estimating indifference points through a sigmoid curve shows variation in switching behavior between parameter conditions. a, Example session showing how the indifference point is estimated. Black curve is the sigmoid fit and orange curve is the cumulative PR. First, the data is fitted to a sigmoid curve. Then, where the curve crosses the threshold, a trial number is identified (black squares). Finally, the indifference point is determined by finding the number of presses required for the PR at this trial (dashed lines). **b**, Sigmoid curves for all 16 sessions of one mouse, sorted by session parameters. Trials are plotted as individual points normalized to the total number of trials in the session and each row of points is a different session. For sessions with higher reward or effort, the threshold intersection shifts farther to the right. **c**, Indifference points for a single mouse (left, n = 4 sessions) and the entire population (right, n = 10 mice). Error bars reflect standard error of the mean. A two-way Scheirer-Ray-Hare test indicated a significant effect in the FR requirement (H_1 = 14.05, p = 0.0002) and the PR reward volume (H_1 = 15.72, p = 7 x 10^{-5}). Insert shows the same data with significant pairs notated (post hoc Wilcoxon Rank-sum test with Bonferroni correction, **p < 0.01, ***p < 0.001).

Figure 4. Calculating indifference points using median trial values displays variation in switching behavior between parameter conditions. a, Example session showing how the indifference point is estimated. Black line is the linear fit and orange curve is the cumulative PR. First, the median trial numbers for PR and FR trials are calculated and connected by a line. Then, where the line crosses the threshold, a trial number is identified (black squares). Finally, the indifference point is determined by finding the number of presses required for the PR at this trial (dashed lines). **b**, Median lines for all 16 sessions of one mouse, sorted by session parameters. Trials are plotted as individual points normalized to the total number of trials in the session and each row of points is a different session. **c**, Indifference points for a single mouse (left, n = 4 sessions) and the entire population (right, n = 10 mice). Error bars reflect standard error of the mean. A two-way Scheirer-Ray-Hare test indicated a significant effect in the FR requirement ($H_1 = 22.70$, $p = 2 \times 10^{-6}$). Insert shows the same data with significant pairs notated (post hoc Wilcoxon Rank-sum test with Bonferroni correction, **p < 0.01).

Figure 5. Using a normative model to estimate indifference points. a, Example session showing how the indifference point is estimated. Black lines are the MVT curves and orange line is the cumulative PR. First, the data for PR and FR are fit to a double-exponential and linear function, respectively (methods) A tangent point is calculated where the slope of the FR line (grey line) is tangent to the PR curve (black square). Finally, the indifference point is determined by finding the number of presses required for the PR at the trial where the tangent point occurred (dashed lines). **b**, MVT model curves for all 16 sessions of one mouse, sorted by session parameters. Tangent points are indicated by black squares. Trials are plotted as individual points normalized to the total number of trials in the session and each row of points is a different session. For sessions with higher reward or effort, the tangent points shift farther to the right. **c**, Indifference points for a single mouse (left, n = 4 sessions) and the entire population (right, n = 10 mice). Error bars reflect standard error of the mean. A two-way Scheirer-Ray-Hare test indicated a significant effect in the FR requirement ($H_1 = 25.20$, $p = 5 \times 10^{-7}$) and the PR reward volume ($H_1 = 9.35$, $p = 0.002$). Insert shows the same data with significant pairs notated (post hoc Wilcoxon Rank-sum test with Bonferroni correction, **$p < 0.01$, ***$p < 0.001$).

Figure 6. Motivation level effects choices in optimal switching task. a, Example sessions of a high and low motivational state from the same mouse. **b**, Mice switch from PR to FR earlier in a low motivational state (Wilcoxon Rank-sum test, *p < 0.05, ***p < 0.001, n = 7 mice). Error bars reflect standard error of the mean. **c**, Mice complete more PR trials when in a high motivational state (Wilcoxon Rank-sum test, ***p < 0.001, n = 7 mice). Error bars reflect standard error of the mean. **d**, Mice complete more trials when in a high motivational state (Wilcoxon Rank-sum test, ***p < 0.001, n = 7 mice). Error bars reflect standard error of the mean. **e**, Comparison of high and low motivation PR/FR ratios over time (n = 7 mice). Error bars reflect standard error of the mean.

	2xFR6	2xFR12	5xFR6	5xFR12
Sigmoid Fit	20 ± 4	28 ± 4	29 ± 4	45 ± 7
Medians	30 ± 3	38 ± 4	33 ± 4	44 ± 5
MVT	19 ± 2	30 ± 2	26 ± 3	45 ± 5

Table 1. Summary of indifference points. Each average indifference point and standard deviation (n = 10 mice) are compiled for easy comparison of each parameter pair and indifference point estimation method