Neural Mechanisms of Mixed Speech and Grasp Representation in Sensorimotor Cortices

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Abstract

Recent brain-machine interface (BMI) studies have challenged traditional views of functional specialization in human motor cortices, suggesting that regions associated with hand control also support speech. The extent of this dual functionality as well as the neural mechanisms underlying it are unclear. We address this by analyzing intracortical neural activity from seven brain regions (spanning motor, premotor, somatosensory and parietal regions) across two human participants with tetraplegia. Across all regions, grasp decoding was robust. In addition, we achieved reliable discrete-word decoding during silent reading as well as vocalized speech. Both tasks largely recruited overlapping neural populations within each region, yet these populations reconfigured their functional connectivity between tasks. Additionally, subspace analyses revealed segregated computations for speech and grasping despite mixed selectivity at the single channel level. Our findings support multi-functional BMIs capable of decoding speech and grasping from the same implant and highlight ventral premotor area 6r as a novel target.

Introduction

Advances in intracortical brain-machine interfaces (BMIs) have expanded our understanding of

the neural basis of motor control, offering significant potential for improving the efficacy of BMI-

based rehabilitative interventions for individuals with chronic paralysis (1–4). These BMI

technologies have traditionally targeted the "hand knob" area of precentral gyrus because of the

conventional belief in the somatotopic and segmented organization of the motor strip (5).

However, the brain's functional architecture, particularly within motor areas such as the precentral

gyrus may not be as localized as previously assumed. Historically, subregions such as the ventral

premotor cortex (PMv) and primary motor cortex (M1), have been viewed primarily through the

lens of their distinct roles in motor planning and execution. Several human studies, based on

functional imaging and transcranial magnetic stimulation (TMS), have consistently implicated PMv

in motor planning related to hand–object interactions (6–9). Specifically, PMv has been identified

as a critical region for shaping hand posture during grasping. Causal evidence from TMS studies

shows that transient disruption of PMv impairs precision grip execution (7), particularly the fine

finger control needed for accurate object contact (6). Moreover, PMv exhibits grasp-specific

interactions with M1, exerting a net-inhibitory influence at rest that is released or converted to

facilitation during motor execution depending on grasp type (7). PMv also contributes to predictive

force scaling during grasping (6), further underscoring its central role in motor coordination.

However, emerging evidence from recent intracortical BMI studies have challenged the

prevailing notion of functional specialization in putative motor areas, revealing that brain regions

associated with hand motor function also exhibit selective tuning to speech (10–15). For example,

single units in nominal "hand knob" area of M1 have been found to encode spoken syllables (10,

11), non-speaking orofacial movements (11) and imagined handwriting of individual letters and

symbols (12). Multi-unit neural populations in PMv (area 6v) across multiple participants have

been shown to encode both inner speech (i.e., a participant's internal monologue) and attempted

speech as well as different categories of non-speaking orofacial movements (13, 15, 16).

Additionally, in a dual-task study, Wandelt et al. (14) successfully decoded imagined grasps from

primary somatosensory cortex (S1). They also found that single units in the supramarginal gyrus

(SMG), a posterior parietal cortex subregion previously linked to tool use, encode both silent and

overt speech in addition to grasp type.

Collectively, these studies demonstrate the deviation of multiple brain regions from their

traditionally ascribed functions and highlight the co-existence of motor and language

representations within certain brain regions, blurring the boundaries between these two functions.

It is unclear if mixed selectivity for speech and grasping is a generalizable property of

sensorimotor cortical regions. Additionally, the neural mechanisms allowing the dual

representation of speech and grasping in cortical areas classically implicated in motor control are
unclear. For instance, is multi-task representation within individual brain areas subserved by non-
overlapping, task specialized neural clusters, or do different tasks recruit the same neural
populations? We propose that the dual representation of language and motor functions within
individual cortical regions is facilitated by *mixed selective* neural populations that reconfigure their
functional architecture to perform different computations between tasks. We refer to individual
neural elements (i.e., single channels etc.) as *mixed selective* if they are capable of encoding
more than one task type or variable (17).
In this study, we present findings from ten intracortical implants (across two human
participants) spanning the primary motor cortex (M1), primary somatosensory cortex (S1), parietal
cortex (anterior intraparietal area, AIP), frontal cortex (inferior frontal gyrus, IFG), and ventral
premotor cortex (PMv) (Fig. 1a). The two participants, RP1 and RP2, were enrolled as part of the
Reconnecting the Hand and Arm to the Brain (ReHAB) clinical trial, which aims to restore
sensation and hand motor control to persons with chronic cervical spinal cord injury (18). For this
work, we place particular emphasis on two subregions of PMv: area 6v and its anterior–inferior
counterpart, area 6r. The role of area 6v (often referred to interchangeably with "PMv" in the
literature) is well established in both speech processing (13, 15, 16) and hand motor control (6–
9, 14, 16). In contrast, the function of 6r remains less characterized. Anatomically, 6r lies between
two functionally distinct regions, sharing its anterior border with the speech-dominant area 44
(part of Broca's area) and its posterior–superior border with 6v (19). As a result, it has been
dubbed a "transitional" region, bridging nominal motor and language cortices (20). Given its
microstructural similarity to 6v (20) and its established structural (19) and functional (21)
connectivity with classical motor areas, we hypothesized that 6r, like 6v, would support selective
activation during grasping as well as speech.
AIP is traditionally implicated in motor planning, and contains visual and visuomotor
neurons tuned to object features such as shape, size, and graspable surfaces (22–24). IFG,
contains visuomotor and motor neurons that encode grasp type (22, 25, 26).
Multiunit neural activity across the cortical regions specified above were analyzed during
speech and motor experiments with three primary objectives. First, we sought to determine
whether mixed representations of both speech and grasping within the same cortical areas (which
have previously been seen predominantly in area 6v (16)) generalize across multiple, functionally
distinct cortical networks. Second, we sought to elucidate the role of area 6r (a region whose
function in the human brain remains poorly understood) by examining its contributions to both
motor and language encoding. Third, we aimed to identify key neural mechanisms of information
representation that enable mixed speech and grasp representation, focusing in particular on
neural subspace segregation. By addressing these aims, this study advances understanding of

dual-task representation in the human cortex and informs the design of multifunctional BMIs

capable of integrating communication and motor control.

Results

Both speech and grasping are represented within each brain area

Broadband signals were recorded while participants sequentially performed speech and grasping

tasks (Fig. 1b, supplementary Fig. 1). In the grasping task, participants attempted up to five hand

movements using an instructed-delay paradigm (Fig. 1b, bottom). The speech task involved

silently reading a randomly cued word and then vocalizing it during the go epoch (Fig. 1b, top).

Participant RP1 performed a slightly modified version of this task involving grammatical inflection

(i.e., verb conjugation) of up to 47 different words (supplementary Fig. 1). Neural features across

example electrodes showing robust, task-specific modulation of neural activity are shown in Fig.

1c–d for different brain regions. PMv implants revealed a variety of rich electrode-level tuning to

both vocalized and silent speech (i.e., during silent reading epoch). Notably, we identified

individual electrodes showing preferential activation during vocalized speech only as well as

those showing strong activation across both vocalized and silent speech (supplementary Fig. 2).

All subsequent RP2 analyses used windowed features (a 2s window preceding the go

cue for grasping and a 1.5s window during the go epoch for speech). In order to quantitatively

assess how well the neural populations in each area represented each task, we trained non-linear

support vector machine (SVM) classifiers to predict task conditions from windowed features

across an optimally selected electrode subset (see Methods, supplementary Fig. 3). We obtained

performant results across multiple areas during silent reading, vocalized speech and grasp

decoding (Fig. 2a) in participant RP2. Results in RP1 involved binary kinematic (predicting

whether hand was opening or closing) and speech decoding (distinguishing covert verb

conjugation versus overt articulation from neural activity). Ten-fold cross-validation was applied

across all decoding analyses to mitigate bias. The resulting confusion matrices from the

predictive analyses described above are shown in Fig. **2 (b, c)**.

Overall decoding accuracies for silent speech in PMv were slightly lower than for overt

speech (Fig. 2a; also see confusion matrices for 6r and 6v in supplementary figure 4). All

subsequent analyses comparing speech and grasping use neural activity during vocalized

speech. In RP2, decoding performance revealed opposite task biases across regions: PMv areas

(6r and 6v) showed significantly better representation of speech than grasping (mean accuracy

difference, speech – grasping = +19.0% ± 10.0 standard deviation, across arrays) whereas AIP,

S1 and M1 favored grasping (speech – grasp = –23.3% ± 8.0; Fig. 2a). We also quantified how

well both speech and grasping are represented at the electrode level by running the decoding

pipeline outlined above using features from each electrode separately. We then quantified the
number of electrodes in each area with selective task representation (i.e., decoding accuracy
> 20% chance level). Tuning heatmaps showing task encoding at the electrode level in 6r and 6v
are shown in Fig. 2 (d, e). A significant fraction of electrodes across arrays showed above-chance
representation of speech and grasping (for example, 58.1% and 76.7% of 6r electrodes as well as
64.3% and 57.1% of 6v electrodes showed better-than-chance tuning to speech and grasping,
respectively.

Together, these results indicate that neural populations across motor, premotor,
somatosensory and parietal cortices encode task-relevant information for both speech and
grasping with high fidelity.

Within-region functional connectivity reconfigures between speech and grasping

Having established that both speech and grasping are robustly represented across areas, we
sought to quantify the functional structure of the population between tasks to better understand
how both tasks are encoded. Prior work shows that the same neural population can markedly
reconfigure its functional structure between behavioral states (e.g., movement planning vs.
execution) (27). We asked whether the pattern of interactions among electrodes (i.e., coupling) is
preserved or reorganized between tasks to support distinct computations. If coupling were task-
invariant, electrode pairs that co-fluctuate during one task should exhibit comparable coupling
during the other; conversely, distinct interaction patterns between tasks would imply a
reconfigured functional architecture.

To test this, for each cortical area and task (speech, grasp), we computed the pairwise
cross-condition correlations between electrodes (see methods) (Fig. 3a,b). This captures the
functional structure (i.e., within-region functional connectivity pattern) for each task separately,
revealing which electrode pairs behave similarly within each task. If neural populations have a
fixed, task-invariant functional connectivity structure, the pairwise relationships between
electrodes should remain largely unchanged between tasks. In this scenario, the correlation
structure observed during one task (e.g., motor execution, Fig. 3a) would strongly predict the
correlation structure during the other task (e.g., language processing, Fig. 3b), suggesting
strongly overlapping neural subspaces. Visual assessment of pairs of correlation matrices (i.e.,
speech versus grasping) across multiple arrays reveal stark dissimilarity (Fig. 3 a, b).

To quantify this cross-task dissimilarity, we plotted the vectorized correlation matrices
(upper triangle, excluding diagonal) between tasks against each other (Fig. 3c). We also applied
linear regression to predict the correlation structure during grasping from the correlation structure
during speech (Fig. 3c, red traces). If the pattern of correlations between electrode pairs remains

identical between tasks (even if neural activity changes), data points would lie along (or close to)
a unity line (Fig. 3c, dashed gray lines). Our results revealed negligible similarity between task-
specific correlation structures: the regression of pairwise correlations between speech and
grasping showed a near-zero fit (mean correlation coefficient = 0.011 ± 0.076 standard deviation,
across all arrays; Fig. 3c).
These findings suggest that neural populations across multiple brain regions exhibit
remarkable flexibility, allowing for task-dependent reconfiguration of within-region functional
connectivity patterns to support new task demands.
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Co-representation of speech and grasping is facilitated by mixed selective neural
populations
Next, we asked if the same neural population within each area contributed to both tasks, or
whether different neural subsets are preferentially recruited between tasks. It is possible that the
observed shift in population correlation structure is due to the recruitment of distinct neural
subsets between tasks.

To investigate this, we quantified how "*active*" each electrode is within each task by
computing its task variance (TV), which captures the strength of condition-dependent modulation
of neural activity (see methods). A high TV value for a given task is indicative of statistically
reliable, selective tuning across conditions of the task (e.g., different grasp types), whereas a
lower value suggests weak, condition-independent response to task conditions. Plotting speech
TV against grasp TV provided a population-level view of tuning: electrodes lying on or near the
unity line exhibit comparable selectivity across tasks (Fig. 4b), whereas points below the line and
toward the bottom-right indicate grasp preference, and points above the line and toward the top-
left indicate speech preference. In 6v, most electrodes lay above the diagonal, indicating stronger
modulation by speech than grasp. In all other brain regions, points were more dispersed,
consistent with greater heterogeneity in task preference (Fig. 4b).

To formalize each electrode's relative involvement between tasks, we quantified cross-
task selectivity using the Fractional Task Variance (FTV) metric introduced by Yang et al (28),
which leverages TV measures between tasks to assign each electrode an integer value between
1 and −1 indicating task preference. Under our convention, an FTV score of 1 (or −1) denotes
exclusive selectivity to grasping (or speech), and 0 denotes equal selectivity to both tasks. The
task variance plots in Fig 4b were colored by electrode-level FTV scores to highlight tuning
preferences of individual electrodes across different arrays. Since FTV values near zero could
either indicate equally strong or equally poor tuning between speech and grasping, we identified
and excluded electrodes that were not tuned to either task (i.e., decoding accuracy < chance

level). We computed the FTV values for all electrodes and pooled the results into an FTV

distribution highlighting the predominant tuning behavior of each brain region between the two

tasks.

We considered three coding schemes by which the same neural population could

represent two tasks (Fig. 4a): (i) *Functional specialization*, where distinct neural subpopulations

are recruited for each task. This mechanism would yield a bimodal FTV distribution with two

prominent peaks at the extremes corresponding to the two distinct classes within the neural

population (Fig. 4a, left). (ii) *Mixed selectivity*, where both tasks engage largely the same neural

population, predicting a unimodal FTV distribution (Fig. 4a, right). (iii) A *hybrid model*, where

functional specialization and mixed selectivity coexist, yielding a multimodal FTV distribution (Fig.

4a, middle). It is worth noting that selectivity distributions derived from FTV analysis reflect an

aggregate measure of task preference obtained by pooling single-channel selectivity values. As

such, they are not necessarily predictive of population-level decoding performance. For instance,

a population exhibiting equal task variance across two tasks (but characterized by redundant

neural variance in one task and synergistic interactions in the other) could yield a zero-centered

unimodal selectivity distribution while producing markedly different decoding outcomes between

tasks.

Our results revealed unimodal FTV distributions in all areas (Hartigan's dip test for

unimodality: 6r, $p = 0.83$; 6v, $p = 0.53$; AIP, $p = 0.23$; S1, $p = 0.96$; M1, $p = 0.84$) (Fig. 4c), arguing

against segregated subpopulations and in favor of mixed selectivity. The means of the selectivity

(i.e., FTV) distributions in 6v, S1 and AIP did not center at zero (one-sample t-test, 6v, $p<0.01$;

S1, $p<0.05$; AIP, $p<0.05$), indicating a bias toward speech in 6v and a slight bias toward grasping

in AIP and S1 under the stated sign convention. The distribution means in 6r and M1 did not

significantly differ from zero (one-sample t-test: 6r, $p = 0.94$; M1, $p = 0.67$), indicating a more

balanced involvement of the full neural population across tasks (Fig. 4c).

Together, these findings support a model where speech and grasping are co-represented

by a predominantly overlapping, mixed-selective population in each region, with modest area-

specific biases.

Mixed selective neural populations exhibit structured spatial organization

Our results so far are consistent with the idea that cortical networks largely contribute to both

tasks rather than forming two segregated, task-specific subpopulations. However, task selectivity

distributions only indicate *which* electrodes contribute and to what extent, not *where* those

contributions concentrate spatially on the array. Mixed selectivity at the population level can still

coexist with subtle topographic biases; for example, weak spatial gradients or small clusters that
a global selectivity histogram would miss. To address this, we selected three arrays showing
different biases in selectivity distributions (AIP, with a slight grasp preference; 6v showing speech
bias and 6r with a more balanced selectivity distribution) and asked whether the observed task
biases have a spatial signature on the arrays. For example, do the most active electrodes for
each task (i) cluster spatially into an "information hotspot"? (ii) If so, are these information
hotspots spatially distinct between tasks?

To accomplish this, for each task, we identified the most task-informative electrodes
(prediction accuracy > 25%) and computed a weighted spatial centroid using leave-one-out
cross-validated electrode accuracies as weights while considering each electrode's 2D
coordinates on the array. We overlaid these centroids on the 7×12 array grid (Fig. 5a,c,e), to
reveal the spatial distribution of information hotspots between speech and grasping across all
arrays. For a one-dimensional summary, we projected points onto a linear-discriminant analysis
(LDA) task-separating axis (Fig. 5b,d,f).

Despite the unimodal FTV distributions (consistent with mixed selectivity), all arrays
showed reliable spatial offsets between speech and grasp centroids as assessed via permutation
testing ($p < 0.001$) (Fig. 5d) This spatial separation of information hotspots between tasks is
compatible with a dual task encoding model that combines mixed selectivity with a mild
topographical organization of neural populations rather than strict intermixing or hard segregation.

In other words, both tasks generally draw on a common neural population yet task-
informative neural activity peaks in different spatial zones for speech versus grasping.

Neural representations of speech and grasping occupy distinct, non-orthogonal
subspaces

Building on the observed cross-task reconfiguration of pairwise correlations, we asked whether
language and motor computations occur in compartmentalized (i.e., task-specific) neural
subspaces or in a shared subspace. In contrast to pairwise and single-channel metrics, subspace
analysis characterizes the low-dimensional geometry of population activity, revealing possible
task-specific rotation or segregation of neural manifolds even when individual channels exhibit
mixed-selectivity. For each area and task, we applied principal component analysis (PCA) to the
cross-condition neural activity to define a ten-dimensional task subspace (i.e., top 10
eigenvectors of the task-specific covariance matrix; see Methods). We first quantified within-task
capture by projecting each task's neural activity onto its own subspace and computing the fraction
of total variance explained (Fig. 6). This provided a summary of how well the full-dimensional
neural data for each task is represented by its corresponding low-dimensional task subspace.

Example projections of 6r speech activity onto the top 3 principal components (PCs) within the
speech subspace are shown in Fig. 6a (top row). Similar projections of grasp activity onto the
grasp subspace are shown in Fig. 6b (bottom row). We also quantified cross-task capture by
projecting activity from one task onto the other task's subspace to assess how well the two
geometries align. Example projections of grasp activity onto the speech subspace are shown in
Fig. 6a (bottom row). Similar projections of speech activity onto the grasp subspace are shown in
Fig. 6b (top row).

Across all brain regions, within-task subspaces captured a large fraction of their own task
variance (i.e., cumulative variance across top 10 PCs) in both speech and grasping tasks (Fig.
6c, solid bars). In contrast, cross-projecting grasp activity onto speech subspaces (or speech
activity onto grasp subspaces) resulted in substantially less captured variance (Fig. 6c, hollow
bars), suggesting poor generalization of subspaces between tasks. In other words, the dominant
axes for one task are not well explained by the other task's subspace. The degree of overlap (or
lack thereof) between speech and grasp subspaces was directly computed using a subspace
alignment index (27) that expresses the cross-projected variance capture as a fraction of within-
task variance capture (0–1 scale; higher = more overlap). Empirical values were compared
against a chance baseline obtained from projecting neural activity onto randomly oriented
subspaces in the same geometric space (see Methods).

Statistically, empirical alignment was slightly lower than baseline (left-sided paired t-test,
$p<0.05$) in 6v, 6r and M1, and slightly higher than baseline (right-sided paired t-test, $p<0.05$) in
S1, IFG and AIP (both participants). Nevertheless, the absolute deviation from baseline was close
to zero across arrays (mean absolute deviation, |empirical–baseline| = 0.042 ± 0.026, across all
arrays; Fig. 6d, supplementary Fig. 6). This small absolute difference between empirical and
chance alignment indicates that speech and grasping occupy largely distinct subspaces within
each area (i.e., subspaces with minimal overlap comparable to chance levels).

Discussion

This study highlights the remarkable dual functionality of multiple cortical regions, demonstrating
the capacity of motor, premotor, frontal, somatosensory, and parietal cortices to encode both
motor and language functions. The functions of these regions have often been framed within the
context of motor-planning, execution and somatosensory feedback but our results align with
growing evidence that cortical representations of multiple functions (particularly speech and motor
intentions) overlap (11, 13, 14, 16, 29).

Our findings within PMv reveal that while both subregions exhibit an intermixed
representation of speech and grasping, 6v exhibited more speech dominance relative to grasping.

These observations are consistent with previous findings demonstrating that while 6v is

surprisingly broadly tuned to whole body movements, at a finer scale, it is most selective to

speech (16). On the other hand, our findings in 6r address a significant knowledge gap in its

function in the human cortex, revealing its dual functionality in both speech and motor processing.

Theoretically and computationally, mechanisms for multitask representation have been

proposed to lie along a specialization–flexibility continuum (28, 30) (Fig. 4c). On one end of this

spectrum, functional specialization drives the formation of network modules, which are groups of

highly specialized neural clusters that compute specific task variables. In this view, the integration

of computations across specialized modules allows a single network of neurons to efficiently

represent multiple task parameters. Anatomically, one might expect spatially segregated clusters

for speech versus hand control in certain areas, especially given recent evidence suggesting the

ventral region of the human premotor cortex could be subdivided into four areas (6v1, 6v2, 6v3,

6r) based on cytoarchitectonic similarity (31). Within this framework of functional segregation, one

could expect minimal functional (and possibly, spatial) overlap between the distinct neural

populations activated by different tasks.

On the flexibility end of the spectrum, mixed-selective representations emerge at the level

of individual neural elements (e.g., single channels) within the network. In this framework, cortical

neural populations across species have been found to exhibit a remarkable versatility that allows

them to encode information about multiple tasks (32, 33) and different parameters of the same

task (17, 34–36) with high fidelity. An immediate benefit of this organization lies in the flexibility it

confers, allowing the brain to economically implement multiple readouts of the same neural

population to support different task demands.

Our task selectivity analyses place all areas nearer the flexibility end of this spectrum. In

each area, the task selectivity distribution (based on FTV) was unimodal, arguing against

segregated, task-specific subpopulations. This implies most neural elements in all areas

contribute to both tasks, with modest biases. For BMIs, this means overlapping electrode sets

can carry both motor and speech information, improving adaptability and efficiency. This has a

potential for minimizing the number of distinct cortical implants needed in patient applications

requiring joint decoding of both tasks (as in the case of patients with locked-in syndrome).

The observed mixed selectivity was driven by the ability of neural populations to markedly

reconfigure their *"population codes"* (i.e., correlation structures) between tasks. Indeed, we

observed task-dependent reconfiguration of functional coupling, with pairwise correlations

differing substantially between tasks, consistent with transient relaxation of network constraints to

meet new computational demands (37). This ability to reorganize functional architecture is

consistent with previous studies in large-scale functional brain networks such as the fronto-

parietal cognitive control network (FPN), and underscores the brain's capacity to optimize its

networks for diverse tasks, as demonstrated by multiple studies (38–40). Together, these studies
reveal that multi-task representation across distributed cortical networks is driven primarily by
flexible hubs, brain regions (primarily in the FPN), exhibiting variability in task-dependent
connectivity with multiple specialized networks (such as auditory and visual networks). Our
findings here suggest that localized brain regions (such as PMv) capable of multi-task
representation, on a smaller scale, might be able to do so by mimicking the flexible functional
reconfiguration observed in distributed, adaptive networks such as the FPN.

Mixed selectivity at the population level, however, does not preclude structured spatial or
anatomical organization based on distinct tuning properties. In our data, the most informative
channels for speech and grasping showed small but reliable spatial offsets on each array. This is
not inconsistent with mixed selectivity; rather, it suggests a graded topography (i.e., overlapping
populations with spatial shifts in peak information density) instead of distinct neural modules for
speech versus grasping. Conceptually, this pattern is plausible: PMv and neighboring regions
exhibit known somatotopic and articulatory gradients (13, 16), and prior work has reported
patchy, partially overlapping maps for hand/face and speech-related effectors as well as
gradients in tuning to whole-body movements along the precentral gyrus across multiple
individuals (16).

For BMI applications, the spatial biases reported here are actionable. First, they support
task-aware channel selection: emphasizing speech-leaning patches for word decoding and grasp-
leaning patches for motor control can boost performance. Second, they motivate spatial priors in
multi-functional decoders (e.g., mild L1/L2 penalties that respect array topology), improving
generalization and robustness to noise. Third, the offsets argue for adaptive, state-dependent
weighting, allowing the same implant to reweight channels when switching between speech and
grasping, rather than training wholly separate models or requiring distinct implants in multiple
cortical regions.

Geometrically, subspace analyses revealed distinct but non-orthogonal manifolds for
speech and grasp computations within each area. Intrinsic (i.e., within-task) projections captured
substantially more variance than extrinsic (i.e., cross-task) projections, indicating
compartmentalized computations for speech and grasping. These findings align with previous
work demonstrating compartmentalized computations in both dorsal premotor (PMd) and primary
motor (M1) areas in non-human primates (27, 41, 42). Movement preparation and execution were
shown to occupy near-orthogonal subspaces in both PMd and M1 (27), and similar separations
have been observed in PMd when considering the representations of multiple movement types
(42). Additionally, the neural representations of action observation (covert movement) and
movement execution have been shown to exhibit a significant overlap that could be separated out
into mutually orthogonal subspaces through a joint manifold optimization (41), reinforcing the view

that task demands modulate population geometry rather than recruiting entirely distinct neural
populations. Taken together, these results support subspace segregation as the primary
mechanism by which mixed-selective neural populations minimize interference between
computations.
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Study participants

Two participants with chronic cervical SCI were enrolled in the ReHAB clinical trial
(ClinicalTrials.gov ID: NCT03898804), conducted under an Investigational Device Exemption
from the U.S. Food and Drug Administration and approved by the local Institutional Review
Board. Informed consent was obtained from both participants prior to enrollment. Participant RP1
was a 27-year-old right-handed male at the time of implantation with a C3–C4 level American
Spinal Injury Association Impairment Scale B (AIS-B) SCI. Participant RP2, a 47-year-old right-
handed male, sustained a C3–C5 AIS-B SCI. As part of the trial, each participant received
intracortical microelectrode implants targeting sensorimotor and association cortical regions
involved in hand and arm function. In RP1, microelectrode arrays were implanted in the "hand
knob" area of the primary motor cortex (M1) and primary somatosensory cortex (S1), as well as in
the anterior intraparietal area (AIP) and inferior frontal gyrus (IFG).

Each of the AIP and IFG sites were each implanted with a single 8 × 8 (64-channel) 1.5-
mm iridium oxide microelectrode array (Blackrock Neurotech, Salt Lake City, UT). We targeted
the medial junction of the intraparietal and postcentral sulci (18, 43–45) for AIP, and the anterior
bank of the border of area 44 and ventral premotor cortex for IFG. AIP implantations were guided
by well-established anatomical landmarks (18, 43, 45), while the IFG site was functionally
localized using intraoperative awake speech mapping to avoid language-critical areas (18). RP2
received a total of eight arrays spanning five cortical regions. This included three arrays in S1 (a
total of 128 electrodes in a 43/42/43 split), two arrays in the hand knob of M1 (128 electrodes in
64/64 channel splits), and three additional arrays targeting AIP, 6v, and 6r (128 electrodes in a
43/42/43 split, respectively). Surgical targeting of PMv areas leveraged a multi-modal approach
combining MRI-based anatomical mapping, task-based functional imaging via fMRI, and 3D
surgical modeling (46).

Task design

Experiments were conducted in 3–4-hour sessions composed of multiple blocks (2–10 minutes
each). Participants remained seated upright in their wheelchairs, facing a monitor that displayed
visual cues and instructions for each trial.

Motor Tasks

For RP1, each trial began with the display of a semi-transparent "ghost hand" for 1.5–2 seconds,
followed by a "go" phase during which a video of a solid "control hand" performed an opening or
closing movement (see supplementary Fig. 1, bottom). RP1 was instructed to imagine executing
the depicted hand movement. These open-loop trials were used to train a Kalman filter for one-
degree-of-freedom aperture decoding. In subsequent closed-loop blocks, the trained decoder
allowed RP1 to control the grasp aperture of the control hand in real time. Only data from closed-
loop trials were used in analyses.

For RP2, trials began with a 3–3.5 second presentation of a text cue describing a specific
arm or hand movement to attempt (e.g., wrist extension, hand squeeze). A go cue then prompted
RP2 to initiate the instructed movement, followed 3 seconds later by a return cue signaling the
participant to relax to a resting position (Fig. 1b). Movement types were randomized across trials
to mitigate anticipatory effects.

Language Tasks

In language trials, both participants engaged in tasks with defined covert and overt phases. RP1
was presented with a phrase cue consisting of a sentence with a blanked-out verb, followed by a
word cue showing the base form of the missing verb. The participant was instructed to covertly
conjugate the verb to match the grammatical context of the phrase. A color change then served
as a go cue, prompting RP1 to overtly articulate the conjugated verb. The phrase and word cue
epochs defined the covert phase, while the overt phase corresponded to the verbal response
following the go cue (see supplementary Fig. 1, top).

For RP2, each trial began with a 1.5-second rest epoch, followed by a covert instruction
epoch lasting 1.5–2 seconds, during which a single word appeared on the screen. RP2 was
instructed to silently read and retain the word in memory. Immediately following this, a go cue
prompted the participant to overtly speak the word. Word identity was randomized across trials to
reduce predictability (Fig. 1b).

Extraction of neural features

Broadband neural signals were recorded at 30 kHz from the microelectrodes in all implanted
areas using the Neuroport system (Blackrock Neurotech, Salt Lake City, UT) while subjects

performed the motor and language tasks. Offline preprocessing consisted of bandpass filtering
the raw signals between 0.25 and 5 kHz with a zero-phase 4th-order Butterworth filter. Spike
Band Power (SBP) features were extracted by computing the mean squared amplitude of the
filtered signal within non-overlapping 10ms bins. To mitigate common-mode noise across
electrodes, we applied spatial filtering using linear regression referencing. SBP features were
smoothed with a Gaussian kernel (standard deviation = 30–50ms) and mean-centered within
each block on a per-electrode basis. These processed features were used in all subsequent
analyses.

Neural decoding of speech and grasping

Decoding of task conditions was achieved using either a standard support vector machine (SVM,
with a radial basis function kernel) or an ensemble stacking model consisting of two base
learners—an SVM and a Gaussian naïve bayes classifier—combined via a logistic regression
meta-classifier. Only speech classification in RP1 used the ensemble model. Classification was
performed on mean neural activity within task-specific time windows. In RP2, this window was 2s
prior to the go cue for grasping, and 1.5s following the go cue for speech, offset by 200ms to
account for reaction time. In RP1, it was 1s after go-cue during grasping and 1.5s before and
after speech onset cue during the speech task.

To reduce dimensionality and maximize decoding performance, we employed a
sequential forward selection strategy (47) (see supplementary Fig. 3). First, the electrode with the
highest individual decoding accuracy was selected. Additional electrodes were then iteratively
added to minimize prediction loss, with the procedure terminating once the maximum number of
electrodes is reached or when no improvement was observed after 10 iterations. This approach
yielded a compact feature set composed of the most informative and synergistic subset of
electrodes. Model performance was assessed using either leave-one-out cross-validation or 10-
fold cross-validation and compared against a baseline chance level accuracy of 1/C, where C is
the number of unique task conditions.

Pairwise electrode correlation analysis

To assess the functional organization of intracortical activity during different task contexts, we
computed pairwise correlations between electrodes within each array and task condition using a
data structure similar to that described by Elsayed et. al (27). For grasping, windowed neural
features were organized in the matrix $G \in \mathbb{R}^{N \times C_g T_g}$, where N is the total number of electrodes,
C_g is the number of unique grasp types, and T_g is the total number of bins within the selected
grasp window. Thus, this procedure averages the time-series features across trials for each grasp

type separately and unrolls the data across all conditions into the 2D matrix G. This procedure

was applied to each array separately. For the speech task, an analogous matrix $S \in \mathbb{R}^{N \times C_s T_s}$ was

constructed where C_s is the number of unique speech conditions (unique words), and T_s is the

total number of bins within the selected speech window. For both tasks, Pearson's correlation

coefficients were computed between each pair of electrodes (i.e., rows of S or G) to generate an

$N \times N$ correlation matrix per task and array. These matrices quantify the degree of shared tuning

patterns across electrodes and serve as proxies for within-area functional connectivity.

To examine whether pairwise correlation structure was conserved or reconfigured across

tasks, we compared the correlation matrices derived from the grasping and speech conditions.

Specifically, the lower triangle of each correlation matrix (excluding the diagonal) was vectorized

to form a feature vector for each task. Linear regression was then used to fit the speech-derived

correlation vector as a function of the grasp-derived vector. The coefficient of determination and

regression slope quantify the degree to which task-specific correlation patterns were aligned. A

high correlation would suggest task-invariant functional coupling, whereas deviations from this

relationship indicate context-dependent reorganization of local network structure. This analysis

was repeated independently for each array and participant. The resulting regression lines are

shown in Fig. 3c for all arrays.

Task selectivity analysis

We quantified electrode selectivity across tasks using the Fractional Task Variance (FTV) metric

introduced by Yang et al (28). This method characterizes the degree to which an electrode's

activity is preferentially modulated by one task relative to another. First, we computed the task

variance (TV), which captures the strength of condition-dependent modulation of electrode

activity within a given task. For electrode i during the speech task, task variance, TV_s^i, was

defined as:

$$TV_i^s = \frac{1}{T} \sum_t^T \sigma_i(t)$$

$$\sigma_i^2(t) = var\left(X_s^i\right)$$

Where var denotes the variance operator applied across trial-averaged conditions at each time

point, $X_s^i \in \mathbb{R}^{T_s \times C_s}$ is the matrix of neural activity for electrode i over the T_s speech window time

points and C_s unique speech conditions. The variable $\sigma^2(t)$ stores the computed variance across

time within the task window, whereas $\sigma(t)$ is the standard deviation. A similar calculation yielded

$TV_i{}^g$ for the grasping task. From this, the preferential selectivity of electrode i between speech
and grasping was computed as follows:

$$FTV^i = \frac{TV_i{}^s - TV_i{}^g}{TV_i{}^s + TV_i{}^g}$$

By construction, FTV values range from -1 to 1. A score of -1 indicates exclusive selectivity to
speech ($TV_i{}^s \gg TV_i{}^g$) whereas a score of 1 indicates exclusive selectivity to grasping ($TV_i{}^g \gg$
$TV_i{}^s$). A value of 0 reflects mixed tuning, with equal cross-condition variance across tasks. To
assess task selectivity at the population level, FTV values were pooled across electrodes to
generate array-specific distributions, summarizing the overall task preferences within each
cortical region (Fig. 4c).

Analysis of spatial segregation

To determine whether information about speech and grasping was spatially localized within the
implanted arrays, we quantified electrode-wise decoding performance and identified task-related
"information hotspots." For each electrode, decoding accuracy was computed across leave-one-
out cross-validation folds. These accuracies were then used as weights to calculate a spatially
weighted centroid within each array, representing the locus of maximal task-relevant information
while accounting for both electrode position and decoding strength.
Centroid locations were computed separately for speech and grasping tasks, and their relative
displacement was measured. A significant separation between centroids would indicate spatial
segregation of task-relevant representations, whereas overlapping centroids would suggest
shared or intermixed encoding across the array.
To further characterize this organization, we applied linear discriminant analysis (LDA) to
the centroid data. LDA projects data into a low-dimensional space that maximizes separation
between task categories while minimizing within-task variability. By projecting centroid locations
into this discriminant space, we obtained optimized representations of task-specific segregation.
For visualization, projections onto the first LDA axis were plotted (Fig. 5a,c), providing an
interpretable view of the degree of separation between speech- and grasp-related centroids.
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Dimensionality reduction and assessment of subspace overlap

We applied principal component analysis (PCA) to the electrode feature matrices for speech (S)
and grasping (G) to obtain low-dimensional representations of neural activity. The full
premovement epoch during grasping was used for the grasp PCA while a window of 2s after go
cue (with a 200ms offset) was used for the speech PCA. For each task, we defined the neural

subspace (or manifold) as the geometric space spanned by the top 10 principal components

(PCs), denoted as $S - PCs$ for speech and $G - PCs$ for grasping. To evaluate how well each

task's neural activity was captured by its corresponding manifold, we projected speech data onto

the $S - PCs$ and grasping data onto the $G - PCs$ and measured the proportion of variance

explained. To quantify cross-task generalization, we then projected speech data onto the $G - PCs$

and grasping data onto the $S - PCs$, again measuring the variance captured. The similarity

between the two task subspaces was quantified using the subspace alignment index (AI)(27).

The alignment index measures how well the subspace derived from one task accounts for

variance in the neural activity of the other task, relative to how well it explains variance in its own

task. Based on this framework, the overlap of the motor subspace with speech subspace (a

measure of how well motor subspace can explain the variance in speech activity) can be

computed as follows

$$AI_{(s \to g)} = \frac{\sum_i^N \lambda_i^{s \to g}}{\sum_i^N \lambda_i^s}$$

555   where $\lambda_i^{s \to g}$ is the amount of variance in speech activity captured by projecting speech data onto

556   the ith dimension in grasping subspace (i^{th} grasping PC), and λ_i^s is the variance in speech

557   captured by its own i^{th} PC. N denotes the dimensionality of the subspace (which we set to 10).

558   This can be reformulated as follows:

$$AI_{(s \to g)} = \frac{tr(P_g^T C_s P_g)}{\sum_i^N \sigma_i^s}$$

Where tr is the trace operator, P_g is a matrix of the top N grasping PCs (P_g^T being its transpose),

C_s is the covariance matrix of speech features and σ^s represents the singular values of C_s. By

construction, AI values range from 0 to 1, with higher values indicating stronger overlap between

task subspaces whereas values close to zero indicate near-orthogonal subspaces. For

interpretability, two subspaces are considered orthogonal if every vector in one subspace is

perpendicular to every vector in the other (dot product = 0), corresponding to an AI value

approaching zero.

Estimation of baseline subspace alignment

Neural activity resides in a high-dimensional space, within which task-related neural manifolds

represent constrained, low-dimensional subspaces. A key question is whether speech and

grasping occupy distinct manifolds that exhibit strong misalignment, or whether apparent

misalignment simply reflects the high dimensionality of neural activity, where randomly sampled

subspaces are expected to be nearly orthogonal by chance. To test this, we generated random

subspaces constrained by the covariance structure of the empirical data using the approach
described in (27). Specifically, we projected the neural activity onto random sets of dimensions
drawn from the same covariance structure as the speech (S) and grasping (G) feature matrices,
thereby preserving pairwise covariance statistics while randomizing the orientation of the
subspaces. We repeated this procedure over 1,000 iterations, each time computing the variance
captured and the corresponding alignment index. The resulting null distribution provided a
baseline expectation of subspace overlap given the dimensionality and covariance of the data.
Specifically, the chance levels control for the size of the chosen subspace dimensionality (10, in
this study) relative to the dimensionality of the full state space. Empirical AI values were then
compared to this shuffled distribution to determine whether observed subspace overlaps
significantly exceeded chance. Any empirical "overlap" that is comparable to chance could largely
be attributed to the sizes of the task subspaces relative to the full state space dimensionality, as
opposed any shared structure between the two subspaces.

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Figures

Figure 1. Experimental outline and neural representation of speech and grasping.

(a). Illustrations of microelectrode array implant locations. Participants RP1 and RP2 were implanted as part of the ReHAB clinical trial (see methods), targeting AIP, M1, and S1 in both participants as well as IFG in RP1, and 6r and 6v in RP2**. (b).** Experimental plan for the speech and grasp tasks. The speech task (top) involved silent reading, followed by overt articulation of a cued word. A total of five unique words were cued. The motor task (bottom) involved attempted execution of a cued hand movement. This study focuses on five right hand movements. (RP1 performed slightly modified versions of these tasks which are illustrated in supplementary Fig 1).

(c, d). Example neural features showing robust tuning to speech **(c)** and grasping **(d)** across 6r, 6v, AIP and M1 in RP2. The features displayed are z-scored spike-band power activity smoothed with a Gaussian kernel (standard deviation: 80ms, for visualization only).

(AIP–anterior intraparietal area; 6r–ventral premotor cortex area 6r; 6v–ventral premotor cortex area 6v; S1– hand area of primary sensory cortex; M1–hand area of primary motor cortex; IFG– Inferior Frontal Gyrus)

Figure 2. Neural decoding of speech and grasping. a) Task decoding accuracies based on 10-fold cross validation. Support vector machine (SVM) classifiers were trained to predict task conditions for both speech and motor tasks based on mean spike band power features from an optimally selected electrode subset (see Methods). Speech decoding involved discrete-word decoding from neural activity during covert (i.e., silent reading) and overt (i.e., vocalized) speech. For participant RP1, binary grasp and speech decoding (overt vs. covert) were performed. **(b)** Confusion matrix based on population decoding of vocalized speech in 6v (left) and 6r (right). These correspond to the results in **(a).** The corresponding classification accuracies are enclosed in parentheses. Confusion matrices for silent speech decoding can be found in supplementary Fig. 4. **(c)** Same as **(b)**, for grasping. **(d)** Heatmap showing electrode-level decoding accuracies for vocalized speech in 6v (left) and 6r (right). Circled electrodes showed selective task representation (i.e., decoding accuracy   chance level. Chance level   for both tasks). **(e)** Same as **(d)** for the grasping task.

Figure 3. Cross-task reconfiguration of neural correlations.

(a, b) Cross-condition correlations between pairs of electrodes within each array during speech

(b) and grasping **(a)** tasks. Electrode order is identical between speech and grasp correlation

heatmaps, highlighting the marked dissimilarity in within-area functional connectivity patterns

between tasks. Only significantly tuned electrodes were included (i.e., electrodes with better-than-

chance decoding accuracy in at least one task). **(c)** Scatter plot of vectorized (i.e., upper triangle

of) correlation matrices in **(a, b)**. Linear regression was used to fit the grasp correlation structure

as a function of the speech correlation structure (red).

a Potential selectivity distributions

selectivity/FTV = $\dfrac{STV-MTV}{STV+MTV}$

STV: speech task variance
MTV: motor task variance
FTV: fractional task variance

b Cross-task selectivity

c FTV Selectivity Distributions

Figure 4. Relative selectivity for speech and grasping selectivity. **(a)** Schematic illustrating

expected population-level selectivity distributions under different coding schemes, as assessed

using Fractional Task Variance (FTV) analysis. For each electrode, FTV quantifies the relative

difference in modulation strength (i.e., task variance, TV) between speech and grasping,

normalized by total modulation (sum of task variances). FTV values range from –1 to +1, where

–1 (under our convention) indicates preferential speech selectivity, +1 indicates preferential grasp

selectivity, and 0 reflects mixed selectivity. For the entire array, if speech and grasping are

encoded by non-overlapping, task-specific subpopulations, FTV yields a bimodal distribution

(left). A unimodal distribution centered near zero indicates a mixed-selective population (right),

while a multimodal distribution suggests a hybrid coding scheme (middle). Overlapping circles

depict a single population showing mixed selectivity to both tasks.

(b) Task variance scatter plots across RP2 arrays. Each dot represents a single electrode. The

horizontal axis denotes TV during grasping, and the vertical axis denotes TV during speech. The

unity line marks equal modulation across tasks; points above indicate stronger speech tuning,

and points below indicate stronger grasp tuning. Colors reflect task selectivity (FTV). Only

significantly tuned electrodes (i.e., those exceeding chance-level decoding accuracy in at least

one task) were included.

(c) Empirical FTV distributions across arrays. Each distribution pools electrodes within an array,

providing an area-specific summary of relative task preference

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Figure 5. Spatial organization of speech and grasp representations. (a) Task-specific

information "hotspots" overlaid on 6r array map. Gray markers (+) indicate electrode coordinates.

Information hotspots were estimated by computing a weighted centroid from the individual

electrode decoding accuracies, taking the 2D electrode coordinates into consideration. Each dot

shows the centroid computed from one cross-validation fold for each task. LDA was used to

identify a task-separating axis (black line) within this scatter plot distribution of weighted

centroids. **(b)** Projections of the cross-validated weighted centroids onto the LDA axis for 6r. **(c–**

f) Same as **(a, b)** for 6v and AIP arrays in RP2.

Figure 6. Speech and grasp subspace segregation. **(a)** Projections of speech and grasp
neural activity onto speech subspace in 6r. PCA was used to derive a 10-dimensional speech
subspace. For visualization, projections of speech (top) and grasp (bottom) activity onto the top
three PCs are shown, together with the variance captured by these projections. **(b)** Projections of
speech (top) and grasp (bottom) neural activity onto the grasp subspace in 6r. **(c)** Within- versus
cross-task cumulative variance capture. Bars reflect the cumulative variance captured when
projecting neural activity onto task-derived 10-dimensional subspaces. "Within-task" refers to
projecting each task's activity onto its own subspace; "cross-task" refers to projecting one task's
activity onto the other task's subspace. **(d)** Cross-task subspace alignment. Alignment indexes
quantify cross-task cumulative variance captured as a fraction of within-task cumulative variance
(0–1 scale; higher indicates greater overlap). Empirical alignment values are compared against a
null distribution obtained by projecting onto randomly sampled subspaces within the same neural
state space (significance assessed via permutation). An alternative view of these results is
provided in supplementary Fig. 6.

Extended data figures

Supplementary Figure 1. RP1 speech and grasp task design. During the speech task (top),

RP1 performed grammatical inflection (i.e., verb conjugation) based on randomly cued phrase

prompts. The task included (i) a covert phase, where the participant viewed a phrase with an

omitted target verb and determined the appropriate conjugation, followed by (ii) a go phase,

where they overtly articulated their conjugated response. The motor task (bottom) consisted of

three phases: (i) a baseline phase with no movement, (ii) a cue phase where a visual cue

displayed the target virtual grasp aperture (power grasp), and (iii) a go epoch where the

participant performed 1-dimensional closed-loop control (opening or closing) of the virtual hand

aperture

Supplementary Figure 2. Additional example PMv features showing preferential tuning to

overt (vocalized) and/or covert (silent) speech. Electrodes across areas showed a variety of

rich tuning patterns during the speech task. For example, some electrodes (**a, c**) showed

selective preference for speech vocalization (while remaining relatively inactive during silent

reading)**.** Other groups of electrodes (**b**, **d**) showed strong task-selective activity during both silent

reading and vocalized speech.

Supplementary Figure 3. Sequential feature selection algorithm and example results. (a)
Illustration of the procedure. We first evaluate single-feature decoding accuracy for every feature,
rank features by accuracy, then greedily add features one at a time. Starting with the top-ranked
feature, at each step we add the feature that yields the largest cross-validated gain (or least
degradation) in accuracy when combined with the current set. The search stops when adding
features fails to improve validation accuracy after ten iterations. The set of features yielding the
best performance up to that point are returned as the optimal feature subset. **(b)** Example
accuracy vs. number of features curve showing rapid gains with a small subset and saturation
thereafter; the selected number of features based on cross-validation are highlighted for each
array and task.

Supplementary Figure 4. Confusion matrix from silent speech discrete-word decoding.

Confusion matrices based on discrete-word speech decoding during silent reading across 6v (left)

and 6r (right).

Supplementary Figure 5. Variance captured by within- versus cross-task projections by
individual principal components. This figure breaks down the cumulative variance capture
shown in Fig. 6c by principal component. Bars reflect the variance captured when projecting
neural activity onto each task-derived subspace axis (i.e., principal component) obtained via
principal component analysis. "Within-task" refers to projecting each task's activity onto its own
subspace axes; "cross-task" refers to projecting one task's activity onto the other task's subspace
axes. **(a)** Variance capture by projecting speech activity (purple bars), versus grasp activity
(hollow green bars) onto speech subspace axes in 6v. **(a)** Variance capture by projecting grasp
activity (green bars), versus speech activity (hollow purple bars) onto grasp subspace axes in 6v.
(c, d) Same as **(a, b)**, respectively, for 6r.

Supplementary Figure 6. Cross-task subspace alignment distributions. Density plots

showing the distribution of subspace alignment indexes for each array, providing an alternative

view of the results in Fig. 6d. Alignment indexes range from 0 to 1, with higher values indicating

greater overlap between speech and grasp subspaces. Significance was assessed by quantifying

the deviation of empirical alignment indexes from baseline, where the baseline was obtained by

projecting neural data onto randomly sampled subspaces within the same neural state space.

Deviation is defined as empirical – baseline. Results are shown separately for each array.