Mechanical vibration patterns elicit behavioral transitions and habituation in crawling *Drosophila* larvae

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ABSTRACT

How animals respond to repeatedly applied stimuli, and how animals respond to mechanical stimuli in particular, are important questions in behavioral neuroscience. We study adaptation to repeated mechanical agitation using the *Drosophila* larva. Vertical vibration stimuli elicit a discrete set of responses in crawling larvae: continuation, pause, turn, and reversal. Through high-throughput larva tracking, we characterize how the likelihood of each response depends on vibration intensity and on the timing of repeated vibration pulses. By examining transitions between behavioral states at the population and individual levels, we investigate how the animals habituate to the stimulus patterns. We identify time constants associated with desensitization to prolonged vibration, with re-sensitization during removal of a stimulus, and additional layers of habituation that operate in the overall response. Known memory-deficient mutants exhibit distinct behavior profiles and habituation time constants. An analogous simple electrical circuit suggests possible neural and molecular processes behind adaptive behavior.

INTRODUCTION

Animals operate in environments where complex external information is sensed, processed, and ultimately influences the likelihood of each possible behavior in their repertoire. They must distinguish relevant and irrelevant information to optimize their behavior to varied (and changing) environmental conditions (Zucker (1972); Geyer and Braff (1987); Jäger and Henn (1981); Rose and Rankin (2001); Sasaki et al. (2001)). As a result, many animals adapt to external inputs, and sometimes retain specific stimulus information (Duerr and Quinn (1982); Rose and Rankin (2001)). How information is translated into meaningful behavioral output is an important question in neuroscience research.

An animal that can dynamically respond to stimuli increases its chances of survival. A freely crawling insect larva in search of food, for example, can react to danger, an obstacle or other aversive stimulus by moving or changing direction. This has been observed in behavioral analysis of chemotaxis, phototaxis, thermotaxis, and mecanosensitive avoidance (Xiang et al. (2010); Zhang et al. (2013); Rosenzweig et al. (2008); Gershow et al. (2012); Kane et al. (2013); Klein et al. (2015); van Giesen et al. (2016); Ohyama et al. (2013)). Consistent exposure to a stimulus can evoke habituation, where avoidance is diminished in favor of more exploratory behaviors. More complex animals show similar characteristics: the habituation of fly larvae exposed to non-threatening aversive odors
(Edison et al. (2012)) or *C. elegans* and Aplysia exposed to mechanical stimuli (Rose and Rankin (2001); Stopfer and Carew (1996); Rosen et al. (1979)) is seen also in mice (Crawley (1985); Belzung and Griebel (2007)). In these examples, switching between avoidance and exploratory behaviors relies on the animal’s stimulus history, so they must retain some information about that history.

The *Drosophila* larva serves as a good organism for investigating short-term retention and loss of information and how these phenomena affect behavior. The animal has a limited array of simple, discrete behaviors (crawling, turning, stopping, reversing, hunching, rolling, burrowing, etc.); it moves slowly, enabling precise observation of its body movements; many relevant neurons have been identified and characterized, and the animal is optically transparent, enabling in vivo neurophysiology; and the fruit fly has many genetic tools readily available. Studies have also noted that *Drosophila* larvae can retain olfactory stimulus information for extended periods of time (Gerber and Stocker (2007); Dubnau et al. (2001); Brea et al. (2014); Quinn et al. (1974)). Tests identifying associative olfactory learning and memory have shown that larvae maintain conditioning up to 24 hours after training, with a sharp initial decay followed by a more gradual decay in memory over time (Tully and Quinn (1985)). Although short-term (10 – 20 min) olfactory habituation has been observed (Larkin et al. (2010)), fewer studies have sought to quantitatively characterize the habituation of *Drosophila* larvae to other types of stimuli, and precise and rapid odor delivery can be complicated (Su et al. (2011)).

Mechanical agitation serves as a good aversive stimulus to study short-term behavior. Because the intensity and timing of vibration can be controlled (Ohyama et al. (2013)) and can evoke context-dependent responses (Zhang et al. (2013); Kim et al. (2012)), we choose here to use vibration to investigate short-term behaviors associated with information retention. Both high-force touching (Zhang et al. (2016)) and lower-force controlled vibration (Ohyama et al. (2015)) can be precisely controlled and delivered, and can be rapidly initiated and terminated (Ohyama et al. (2013)). *Drosophila* exhibit avoidance responses to both types of mechanical stimuli (Zhang et al. (2013); Fowler and Montell (2013); Kim et al. (2012)). Rolling is a stereotyped response to noxious stimuli like high-force touching (Hoyer et al. (2018); Almeida-Carvalho et al. (2017); Zhong et al. (2010)).

Weaker forms of mechanical agitation (vibration, low-force touching) lead to milder responses like reversing and turning (Zhang et al. (2013); Kim et al. (2012); Hwang et al. (2007)), the primary focus of this paper.

Vibration elicits a discrete set of observable behaviors and associated neural interactions in crawling larvae. Avoidance behaviors in response to non-nociceptive vibrations, during and after stimulus delivery, are typically constructed of distinct sequences: a halting of forward motion (stop), then either a continuation of the crawl (pause), a change in forward direction (turn), or backwards motion (reversal) (Zhang et al. (2013); Kim et al. (2012); Xiang et al. (2010); Pulver et al. (2011)). These sequences are initialized by the activation of dendritic arborization neurons and chordotonal neuronal complexes lining the upper and lower portions of each larva segment (Grueber et al. (2007); Cheng et al. (2010); Ohyama et al. (2013)). The mechanosensory transformation ends by relaying information from second order neurons in the ventral nerve cord (VNC) to motor neurons, causing muscle contractions (Korkali and Martin-Blanco (2017); Grueber et al. (2007, 2002); Ohyama et al. (2013); Fushiki et al. (2016)). Full circuit- and molecular-level descriptions of mechanical response remain elusive (Tuthill and Wilson (2016)).

The stereotyped stop and reversal behaviors in larvae differ in spontaneity, excitability, and function. Stopping behavior occurs spontaneously in the absence of a stimulus, and with increased (decreased) frequency in the presence of aversive (attractive) stimuli (Xiang et al. (2010); Titlow et al. (2014); Pulver et al. (2011); Riedl and Louis (2012)). The probability of stopping after stimulus delivery depends on the larva's stage of neuronal development, the stimulus intensity, and the stimulus history. There is also a strong component of apparent randomness. Unlike pauses or turns, reversals rarely occur spontaneously and generally require an intense aversive stimulus (Gjorgjieva et al. (2013); Edison et al. (2012); Berni et al. (2012)), and thus are typically considered to be stronger avoidance than a pause or turn. Although optogenetic experiments have mapped
components of the neural circuit for backward locomotion (Clark et al. 2018), the exact mechanism responsible for the reverse crawl motion remains unclear in Drosophila larvae (Tuthill and Wilson 2016). On the molecular side, the regulatory protein calmodulin (CaM) functions in a larva’s regulation of reversals, and spontaneous reversals occur more frequently in CaM null mutants (Karkali and Martin-Blanco 2017; Heiman et al. 1996).

In this paper we quantitatively describe the behavioral response of Drosophila larvae to repeated mechanical stimulation, characterizing the onset of habituation and how habituation fades over time. First we measure the probabilities that larvae perform each type of avoidance behavior in response to a range of vibration intensities, a characterization of sensitivity to a multi-dimensional stimulus. We investigate how individual larvae transition from performing one behavior to another between stimulus pulses, and find an almost completely one-way trend away from the strongest avoidance behaviors. Second we characterize the onset of habituation in response to vibration pulses, and extract time constants to describe both de-sensitization and a more complex re-sensitization process. Third, we characterize the response and habituation processes in known memory-deficient mutants. Finally, we use an electric circuit analogy to suggest how our behavioral results have implications for neural mechanisms behind short-term stimulus information retention and processing.

**Results**

**Vibration response maps in 2D stimulus space**

We designed and constructed a device to deliver a precisely timed sequence of pulses of mechanical vibration of specific frequency and force. An electromechanical transducer (EMT) provides sinusoidal vertical vibration, and a CCD camera records the shapes and trajectories of multiple larvae crawling on an agar gel atop the EMT’s customized platform (Fig. 1A). The instrument delivers mechanical vibration to the animals, and we describe the stimulus using two timing parameters and two intensity parameters. The time $T_{ON}$ is the duration of each vibration application, and $T_{OFF}$ is the time between the end of one vibration pulse and the start of the next. The period of the cycle we denote $T = T_{ON} + T_{OFF}$. The vertical displacement of every larva during vibration is $z(t) = A \sin 2\pi ft$, where $f$ is the frequency and $A$ the amplitude (maximum displacement). Taking a cue from engineering and materials science applications of vibration testing (Burtally et al. 2002; Klein et al. 2006), we describe intensity with both $f$ and the dimensionless peak acceleration $\Gamma \equiv A\omega^2/g$, where $\omega = 2\pi f$, and $g$ is the acceleration of gravity. A schematic of a typical stimulus is shown in Fig. 1B, where time $f = 0$ marks the onset of the first in a series of vibrations, each counted with an index $n$ (the initial pulse labeled as $n = 0$). We use $f$ and $\Gamma$ as our parameters because materials or instruments are impacted both by the rate of vibration (especially near resonance frequencies) and by the amount of force delivered ($\Gamma$ is the peak acceleration, proportional to the force, scaled in units of $g$). We expect the same holds for biological systems. Together the four parameters ($f, \Gamma, T_{ON}, T_{OFF}$) fully describe the stimulus for any experiment we perform in this paper.

We sought to characterize how the strength of avoidance response in crawling larvae depends on the strength of the applied vibration stimulus. In the 2D free-crawling assay employed here, we classify larva behavioral response with four possible actions, in ascending order of avoidance strength: (1) continuing; (2) pausing; (3) turning; and (4) reverse crawling (Fig. 1C,D). The first three behaviors occur frequently even in the absence of an aversive stimulus, whereas reversals rarely do (Gjorgjieva et al. 2013). Thus we refer to continuation as “non”-avoidance, pauses and turns as “weak” avoidance, and reversals as “strong” avoidance behavior. Following previous work (Luo et al. 2010; Lahirî et al. 2011), we treat 2D larval trajectories as alternating sequences of runs and reorientations: runs are bouts of forward crawling; reorientations occur when travel speed drops near zero, asymmetric muscle contractions in segments near the head point the animal in a new direction, and forward motion resumes. For the present classification system, we flag a “stop” when the larva drops significantly in speed, and from there: “pause” if forward motion resumes with a
Figure 1. Vibration stimulus delivery and avoidance behavior classification. (A) Schematic of the experimental setup, where larvae crawl on a vertically vibrated agar gel supported by aluminum and steel plates. An electromechanical transducer provides vibration, while a CCD camera records 2D crawling of ≈20 red-light-illuminated animals simultaneously. See Methods and Materials for details. (B) Stimulus pattern in a typical experiment. Beginning at time $t = 0$, pulses of sinusoidal vibration are delivered for a duration of $T_{ON}$ and repeated at times $t = n(T_{OFF} + T_{ON}) = nT$, where $n$ is an integer referring to $n\text{th}$ application of the stimulus. The initial vibration is referred to as the $n = 0$ stimulus, the next as $n = 1$, etc. Vibration strength is described by the frequency $f$ and the peak (dimensionless) acceleration $\Gamma$. In the top horizontal bar, red indicates stimulus ON, and black indicates stimulus OFF. (C) Schematic of four behavioral responses to non-nociceptive vibration: continuation (gray), pause (blue), turn (green), and reverse (orange). In each illustration the larva crawls forward from the bottom left, and a stimulus is delivered in the center. Pictures in the sequence are equally spaced in time. (D) Representative trajectory of a single larva crawling for 300 s during a vibration experiment ($f = 500$ Hz, $\Gamma = 2$, $T_{ON} = 10$ s, $T_{OFF} = 20$ s). The four behaviors are indicated by arrows matching the behavior's color from (C).
change in orientation of $\Delta \theta < 30^\circ$, “turn” if $\Delta \theta > 30^\circ$, and “reverse” if the head-pointing direction and overall velocity are in opposing directions.

In general, $F_{\text{ACTION}}$ refers to the fraction of larvae performing “ACTION” in response to the $n^{th}$ application of the stimulus. Response to the initial ($n=0$) stimulus would be described by:

$$F_{0,\text{CONT}} = \frac{N_{\text{CONT}}}{N},$$

$$F_{0,\text{PAUSE}} = \frac{N_{\text{PAUSE}}}{N},$$

$$F_{0,\text{TURN}} = \frac{N_{\text{TURN}}}{N},$$

$$F_{0,\text{REV}} = \frac{N_{\text{REV}}}{N},$$

where $N_{\text{CONT}}$, $N_{\text{PAUSE}}$, $N_{\text{TURN}}$, and $N_{\text{REV}}$ are the number of larvae that perform a continuation, pause, turn, or reversal, respectively, and $N$ is the total number of active larvae. We also use $F_{\text{STOP}}$, the fraction of larvae that performed any kind of avoidance behavior; by definition, $F_{\text{STOP}} = F_{\text{PAUSE}} + F_{\text{TURN}} + F_{\text{REV}}$. Also by definition, $F_{\text{CONT}} + F_{\text{PAUSE}} + F_{\text{TURN}} + F_{\text{REV}} = 1$.

These fractional behavioral responses are mapped to vibration conditions in $f - \Gamma$ space in Fig. 2. In agreement with other studies indicating that reverse crawling is specifically a reaction to aversive stimuli (Kernan et al. 1994; Hughes and Thomas 2007), our control data ($\Gamma = 0$, no vibration) shows a very small number of reversals in the $t = 0 - 2$ s time window $(F_{0,\text{REV}} = 0.03)$, while larvae perform pause and turn behaviors at a baseline level with no stimulus $(F_{0,\text{PAUSE}} = 0.24)$. During repeated vibrations for a given $\Gamma$, $f$ condition, we observed habituation: a steady decrease over time in the fraction of larvae performing the stronger avoidant reverse crawl behavior $(F_{\text{REV}})$, and in the fraction exhibiting any avoidance behavior $(F_{\text{STOP}})$, both during and between stimuli (individual plots in Fig. 2). This suggests that larvae habituate to the presence of vibration, and that habituation does not immediately “clear” when the stimulus turns off.

To more comprehensively understand overall habituation to vibration stimulation, we characterized how, within a population, the fraction of animals deploying each possible behavior $(F_{\text{CONT}}, F_{\text{PAUSE}}, F_{\text{TURN}}, F_{\text{REV}})$ shifts during repeated exposure to the stimulus. The fractional usage of all four behaviors over a longer time scale is shown in Fig. 2C. In that example ($\Gamma = 2$, $f = 500$ Hz), reversal fraction $F_{\text{REV}}$ diminishes in favor of turn fraction $F_{\text{TURN}}$. To see how this fits within the larger vibration intensity parameter space, we constructed a compound graph showing fractional avoidance behavior usage during repeated vibration pulses, for 29 distinct combinations of $f$ and $\Gamma$ (Fig. 2D). While the shift away from $F_{\text{REV}}$ appears to hold throughout $f - \Gamma$ space, many vibration settings do not cause appreciable reversal behavior at all, particularly for very low frequencies or accelerations. As a general trend, increasing vibration strength by adjusting either frequency or peak acceleration increases the fraction of both stopping and reversing larvae. We note that the relationship is not linear, but instead increasing $f$ or $\Gamma$ yields a sharper transition of behavior within the range of these two parameters explored here, where a threshold in vibration space separates reversing and non-reversing behavioral response.

**Habituation is an essentially one-way process in individual larvae**

In addition to a population-level treatment of habituation, we investigated the behavior of individuals during exposure to repeated vibration stimuli. Using recorded trajectories (positions and body contours over time) of many individual crawling larvae, we extracted behavioral sequences and noted how each animal responded to each vibration in a sequence of pulses (Fig. 3A). Each response was determined by a larva’s locomotion during the first $3$ s after each vibration pulse was turned on. Every transition (e.g., $\text{REV} \rightarrow \text{PAUSE}$) or repeat (e.g., $\text{PAUSE} \rightarrow \text{PAUSE}$) was counted and compiled to form Fig. 3B, C, which effectively gives the probability for an individual to switch from behavior $X$ in response to one pulse to behavior $Y$ in response to either the next pulse (B) or the fifth pulse after (C).
Figure 2. Fractional strong and weak behavioral responses depend on vibration strength. (A) Reversal behavior heat map. Vibration parameters were $T_{ON} = 10$ s, $T_{OFF} = 20$ s, with $\Gamma$ ranging from 0 – 2 and frequency between 50 and 500 Hz. $F_{0,REV}$, the fraction of larvae that reverse crawl after the first ($n = 0$) vibration pulse is printed for each $f$ – $\Gamma$ square region, alongside graphs of $F_{REV}(t)$, averaged over all experiments. Color indicates the $F_{0,REV}$ value. All graphs have the same scale in $F$ and $t$. Each ($f, \Gamma$) result is based on 5 experiments, each with $\approx 20$ larvae (total 1300 animals), and lasting 600 s. Note that the $f$ and $\Gamma$ axes are not on a linear scale. Uncertainties in $F_{0,REV}$ are not listed, but are $< 0.001$ for all values. (B) Stopping behavior heat map. From the same experiments as (A), but considering $F_{STOP}$, the fraction of larvae showing any avoidance behavior (pause, turn, or reversal). As vibration strength increases (along either the $f$ or $\Gamma$ axes), the fraction of avoidant larvae increases. (C) Fractional deployment of the behavioral repertoire during habituation. $F_{REV}$ (orange), $F_{TURN}$ (green), $F_{PAUSE}$ (blue), and $F_{CONT}$ (gray) during a 3-second window after pulse initiation, as a function of the pulse number $n$. Over time the stronger avoidance behavior diminishes in favor of weaker avoidance and non-avoidance. $\Gamma = 2$, $f = 500$ Hz. (D) Behavioral repertoire over a range of vibration space. Fractional use of behaviors as a function of vibration pulse number ($n$) for repeated vibrations ($T_{ON} = 10$ s, $T_{OFF} = 30$ s), for many specific $f, \Gamma$ combinations. Each experimental condition is represented by a $F$ vs. $n$ plot, and the response of 100 larvae is averaged, for a total of 2900 animals.
Figure 3. Habituation to repeated pulses is an essentially one-way process for individuals. (A) Schematic of the stimulus pattern and example analysis. The stimulus consisted of vibration ($f = 500$ Hz, $\Gamma = 2$) with repeated pulses of width $T_{ON} = 10$ s, repeated after $T_{OFF} = 20$ s. The behavior of each individual, in the 3 s following the onset of each vibration pulse, was assigned to one of four categories: reverse crawl (orange), turn (green), pause (blue), or continuation (gray). In the example shown, a larva reverse crawls in response to the $n = 0$ pulse, then turns in response to the next, and continues in response to the $n = 5$ pulse. (B, C) Behavioral transitions during repeated stimuli for individual larva. For a given behavior observed in response to pulse $n$, the arrows represent the percentage of larvae that exhibit each of the four behaviors in response to pulse $n + 1$ (B) or $n + 5$ (C). White circular arrows represent repeating the same behavior, and the thickness of the black arrows is proportional to the fraction of animals that make the respective transition. The sum of the repeat arrows and all outgoing arrows is 100% for each behavior. Larvae were observed in 5 separate experiments, for a total of 107 animals making $\approx 1800$ behavioral transitions.

Stronger avoidance behaviors tend to switch to weaker avoidance behaviors, consistent with the population results. Of particular note is that an individual animal almost never returns to the stronger (reverse crawl) behavior after responding with a weaker one. Specifically, when comparing an assigned behavior to the behavior five pulses later, we found zero instances of transitions to reverse crawling, and zero instances of transitioning out of the continuation non-response. Thus habituation appears to be a one-way process, at both population and individual levels, indicated by the general flow of the arrows to the right in Fig. 3, with the effect becoming more dramatic as more time elapses.

Rapid habituation during continuous and pulsed vibration

In an attempt to more precisely understand the larva's complex behavioral response to vibrations, we turned to a signal processing method that generates a mathematical function that could predict the animal's response to any mechanical stimulus. If a system is approximately linear and time-invariant (LTI), a common technique (Koopmans (1995)) is to determine the system's impulse response function (IRF). In principle this means applying a stimulus ($S(t)$) in the form of a delta function, $S(t) = \delta(t)$, and measuring the system's response $h(t)$. That specific response function then becomes a predictive filter of behavior, such that the general response $R(t)$ to any stimulus $S(t)$ would be

$$R(t) = S(t) * h(t) = \int_{-\infty}^{+\infty} S(\tau)h(t-\tau)d\tau$$

We limited our scope to a single vibration intensity ($f = 500$ Hz, $\Gamma = 2$), and approximated a delta function impulse with a short sinusoidal vibration burst lasting $T_{ON} = 1$ s, with a long time...
Figure 4. Impulse response functions show that avoidance response to vibration is nonlinear and adaptive. (A) The fraction of larvae performing reverse crawling ($F_{REV}$) while exposed to very short bursts of strong vertical vibration ($f = 500$ Hz, $\Gamma = 2$, $T_{ON} = 1$ s, $T = 300$ s). Inset shows a time-expanded view of the response, labeled as $h(t)$ to denote the impulse response function (IRF) used to make predictions for other stimulus inputs. (B) Avoidant response ($F_{REV}$) to continuous vibration, as predicted by a linear, time-invariant (LTI) model using the impulse responses $h(t)$ from (A) (left), and as observed empirically (right). (C) Avoidant response ($F_{REV}$) to repeated pulse vibration ($f = 500$ Hz, $\Gamma = 2$, $T_{ON} = 10$ s, $T_{OFF} = 20$ s), as predicted by a linear, time-invariant (LTI) model using the impulse responses $h(t)$ from (A) (left), and as observed empirically (right). The LTI calculation fails to predict the empirical behavior due to de-sensitization (B) and slow re-sensitization (C). Each plot is the average from 5 experiments using 20 larvae each (total 100 animals).

between bursts ($T = 300$ s). The resulting fractional behavioral response $F_{REV}(t)$ (Fig. 4A) shows an abrupt spike in reverse crawl behavior immediately after the vibration impulses ($t = 0$ and $t = 300$ s), followed by a slower return to baseline that takes approximately 15 – 20 s. We note that this impulse response form, in a sense the “decay” of the avoidance behavior upon removal of the stimulus, is similar to the decay of olfactory conditioning memory (Tully and Quinn 1985), although on a much shorter time scale. 

We used this impulse response to generate predictions of the reversal behavior $F_{REV}$ under two other, distinctly different vibration pulse conditions. With the same $f$ and $\Gamma$ used to determine the IRF, we first measured response to a continuous vibration stimulus starting at $t = 0$, and then measured response to repeated pulses ($T_{ON} = 10$ s, $T_{OFF} = 20$ s). For both comparisons, we used the $F_{REV}(t)$ function from Fig. 4A as $h(t)$. We then computed the discretized version of the convolution from Eq. 2, $R(t) = \sum S[\tau]h[t - \tau]$, with time steps of 1 s, to generate predicted responses to the continuous vibration or to the repeated pulses, $F_{REV}(t)$.

Comparing these predictions to the empirically observed behavior (Fig. 4B,C), we find that the LTI predictions fail in two important ways. First, in response to a continuous stimulus, larvae do not maintain their stopping or reversal rates, but instead return to baseline after $\approx 20$ s. Second, in response to the repeated pulses, not only does the avoidance behavior not continue during the entirety of the 10 s bursts, but the response at the beginning of each burst diminishes over time. This can also be observed in every representative inset graph of Fig. 2A,B with significant initial avoidance.

Taken together, these results show that non-nociceptive vibration response in Drosophila larvae is not linear, and in fact shows significant signs of habituation (or de-sensitization), which we explore more comprehensively in the sections to follow.
Re-sensitization rates increase after repeated vibration pulses

*Drosophila* larvae rapidly adapt to continuous vertical vibration, where their fractional usage of reversal and stopping behaviors returns to their baseline, no-stimulus levels (seen in Fig. 4C). We characterize this as an exponential decay of strong avoidance behavior,

\[ F_{\text{REV}}(t) = F_{0, \text{REV}} e^{-t/\tau_{\text{des}}} \text{ [OFF \rightarrow ON]}, \]

where \( \tau_{\text{des}} \) is the de-sensitization time constant, and \( t = 0 \) indicates the onset of the stimulus. Fitting an exponential to the continuous response data, we find \( \tau_{\text{des}} = 18.9 \text{ s} \) for wild type larvae exposed to \( (f = 500 \text{ Hz}, \Gamma = 2) \) vibration.

The fact that strong avoidance behavior (measured by \( F_{\text{REV}} \)) is not the same for each vibration pulse in a repeated sequence implies that larvae do not immediately reset or clear habituation to the stimulus. Thus there is another important time constant, for re-sensitization (or de-habitation) to mechanical vibration while the stimulus is off. We describe this by

\[ F_{\text{REV}}(T_{\text{OFF}}) = F_{0, \text{REV}} (1 - e^{-T_{\text{OFF}}/\tau_{\text{res}}}) \text{ [ON \rightarrow OFF]}, \]

where here \( t = 0 \) marks the ON→OFF stimulus transition, the time \( T_{\text{OFF}} \) marks the return of vibration, and \( \tau_{\text{res}} \) is the re-sensitization time constant. Determining \( \tau_{\text{res}} \) requires substantially more experiments than for \( \tau_{\text{des}} \), because one must systematically vary \( T_{\text{OFF}} \) in separate experiments to construct the shape of the function in Eq. 4. Figure 5A shows the re-sensitization process for wild type larvae exposed to \( (f = 500 \text{ Hz}, \Gamma = 2) \) vibration, and we find \( \tau_{\text{res}} \approx 5 \text{ s} \) describes de-habitation following the first vibration pulse under these conditions.

We also investigated whether the time constant \( \tau_{\text{res}} \) is in fact constant over the repeated vibration pulses in a longer stimulus sequence. Using timing settings of \( T_{\text{ON}} = 30 \text{ s} \) (sufficient for the population to habituate to its baseline \( F_{\text{REV}} \) level) and a variable \( T_{\text{OFF}} \), we determined separate \( \tau_{\text{res}} \) at each \( n = 0, 1, 2, \ldots \) pulse. We find (Fig. 5B,C) that the re-sensitization rate increases dramatically: by the \( n = 4 \) vibration pulse, the return to the sensitivity level of the previous pulse (that is, \( F_{4, \text{REV}}/F_{3, \text{REV}} \approx 1 \)) happens in less than 1 s. We also note that turning off vibration does not in itself affect the fraction of larvae that perform reverse crawl behavior, although the fraction of larvae that stop does decrease temporarily (Fig. 5D), consistent with a "relief" period following the removal of an aversive stimulus (*Denny* 1976).

To determine whether \( \tau_{\text{des}}, \tau_{\text{res}}, \) and \( \tau_{\text{res}} \) vs. \( n \) are sufficient to explain the habituated responses to vibration stimuli, we used the three features to construct a predictive function for \( F_{\text{REV}}(t) \) for a distinctly different repeated pulse stimulus input. Using \( (f = 500 \text{ Hz}, \Gamma = 2, T_{\text{ON}} = 10 \text{ s}, T_{\text{OFF}} = 20 \text{ s}) \) as vibration conditions, we compare empirical \( F_{\text{REV}}(t) \) to that predicted by the extracted constants (Fig. 5E). The predictive function is

\[ F_{\text{REV}}(t) \approx F_{0, \text{REV}} \sum_{n} (1 - e^{-T_{\text{OFF}}/\tau_{\text{res}}(n-1)}) \cdot e^{-t/(nT)}/\tau_{\text{des}} \]

when the stimulus is ON following the \( n^{th} \) vibration pulse, and \( F_{\text{REV}}(t) = 0 \) when the stimulus is OFF. The predictions disagree at later times without the \( \tau_{\text{res}} \) vs. \( n \) dependence, but show agreement when that element is included.

Taken together, we have determined that larvae habituate and de-habituate (or de-sensitize and re-sensitize) on distinct time scales, and that re-sensitization becomes an extremely fast process after several vibration pulse repetitions, indicating an additional layer to the adaptation process.

Memory deficient mutants possess distinct habituation time constants

We investigated whether strains of *Drosophila* known to have learning and memory deficiencies have different habituation profiles compared to wild type strains. Specifically: (i) the desensitization to continuous vibration, characterized by \( \tau_{\text{des}} \); (ii) the re-sensitization to vibration after stimulus removal, characterized by \( \tau_{\text{res}} \); and (iii) the changing re-sensitization rate after repeated pulse exposure, characterized by \( \tau_{\text{res}} \) vs. \( n \). Three mutant strains were tested: *rut*, lacking the Rutebaga
Figure 5. Re-sensitization after removal of mechanical stimulus depends on prior vibration pulses. (A) Visualization of vibration pulse sequence experiments used to determine re-sensitization to the stimulus. Time \( t = 0 \) indicates the start of the initial (\( n = 0 \)) vibration pulse period, lasting \( T_{\text{ON}} = 30 \) s (red). The stimulus is removed between pulses for varying amounts of time \( T_{\text{OFF}} \). Recovery of sensitization is determined for each pulse \( n \) by computing the ratio \( F_{\text{REV}}(n) / F_{\text{REV}}(n-1) \), normalized to account for incomplete recovery for short \( T_{\text{OFF}} \) times. Lower dashed line indicates baseline (no stimulus) reversal fraction. (B) Re-sensitization as a function of the time \( T_{\text{OFF}} \), determined for the \( n = 1, n = 2, n = 3, \) and \( n = 4 \) pulses. Vibration intensity was \( f = 500 \) Hz, \( \Gamma = 2 \). Each data point is the average from 5 experiments of \( \approx 20 \) animals each, for a total of 1000 larvae from 50 experiments. Error bars are s.e.m. (C) Re-sensitization time constants as a function of vibration pulse number \( n \). \( \tau_{\text{res}} \) was determined from fits of the data in (A) and (B) (Eq. 4). After two vibration pulses, the re-sensitization is significantly faster (*** indicates P<0.001). (D) Behavioral response to the ON→OFF stimulus transition: \( F_{\text{REV}}(t) \) and \( F_{\text{STOP}}(t) \), where \( t = 0 \) indicates the stimulus OFF transition. \( F_{\text{REV}} \) is unaffected. Vibration conditions (\( f = 500 \) Hz, \( \Gamma = 2 \), \( T_{\text{ON}} = 50 \) s, \( T_{\text{OFF}} = 30 \) s). Data points are the average of \( F_{\text{STOP}} \) (gray) and \( F_{\text{REV}} \) (orange) up to the \( n = 9 \) pulse. Dashed lines indicate the baseline behavior fractions while the stimulus is ON. (E) Comparison of a habituation model with \( \tau_{\text{des}}, \tau_{\text{res}} \) and \( \tau_{\text{res}} \) vs. \( n \) dependence (blue) to empirical strong avoidance behavior \( F_{\text{REV}}(t) \) (orange).
gene; dnc, lacking the Dunce gene; and cam\(^{\circ}\), a calmodulin null mutant. We focused on the stronger, reverse crawl aversive response, observing \(F_{REV}(t)\) for each strain.

In response to continuous vibration (Fig. 6A), all three mutant strains have habituation time constants significantly different from wild type, with \(rut\) the fastest adaptation (\(\tau_{rut} = 5.2\) s), \(cam^{\circ}\) the slowest (25.6 s), and dnc in between (14.3 s). The wild type desensitization time (from Fig. 4B) was 18.9 s. The dnc mutant also has a distinct, short time scale peak in reverse crawl response, not seen in the other three strains.

As observed above (Fig. 5E), wild type response to repeated pulses consists of repeated shapes of \(F_{REV}(t)\), but at diminished magnitude, indicating an incomplete return to the baseline level of sensitivity. We measured the recovery of vibration sensitivity for the three mutants in Fig. 6B, and as before we calculate the ratio \(F_{n,REV}/F_{n-1,REV}\) as a function of \(T_{OFF}\) to extract re-sensitization times between each pair of sequential vibration pulses in the stimulus sequence. After the initial \((n = 0)\) pulse, wild type larvae recover with a time constant of \(\tau_{rst} = 5.3\) s, much shorter than the de-sensitization time following the initial onset of the stimulus. The three mutant strains re-sensitize with distinct time constants 3.6 s (\(rut\)), 6.5 s (\(cam^{\circ}\)), and 9.8 s (dnc), with these times significantly different from each other, but only dnc significantly different from wild type. All three mutants share the feature that \(\tau_{rst} > \tau_{rst}\), where de-habitation occurs more rapidly than habituation.

As with wild type (Fig. 5C), all strains exhibit substantially faster re-sensitization after the third pulse compared to after the first and second pulses. The \(\tau_{rst}\) vs. \(n\) relationship is shown directly for all three strains in Fig. 6C. The \(cam^{\circ}\) mutants specifically show a dramatic drop in \(\tau_{rst}\) even after the second pulse, with nearly instantaneous recovery: the strain with the slowest habituation is the fastest to de-habitate after repeated stimulus pulses.

Put together, we find that each mutant exhibits distinct deviation from typical wild type behavior, making it important to separate the three parameters that describe adaptation to mechanical agitation. To fully understand the molecular mechanisms behind habituation and its component time constants is beyond the scope of this paper. However, these results suggest the need to describe habitation with at least these three parameters, each of which may have distinct cellular or molecular underpinnings.

**An electric circuit model is analogous to habituation**

Our findings so far suggest that the process underlying habituation is based on some mechanism that involves activation and recovery. The overall response of *Drosophila* larvae to vertical vibration depends on both intensity (\(f, \Gamma\)) and timing (\(T_{OFF}, T_{ON}\)) characteristics. The reverse crawl behavior is generally only seen when the vibration intensity crosses a threshold in \(f - \Gamma\) space (Fig. 2). We also found that the deployment of reverse crawling (measured by \(F_{REV}\)) decreases sharply during extended or repeated vibration bouts, back towards baseline behavior (Fig. 4). Further, we found that \(F_{REV}\) returns to its original sensitivity for subsequent vibrations, dependent on the stimulus off-time \(T_{OFF}\), and the vibration pulse number \(n\) (Fig. 5). We seek to establish an electric circuit model of the habituation process, using a circuit with a small number of components that can reproduce the desensitization observed in behaving larvae.

We model the situation in the larva as follows. During exposure to a stimulus, a binary process is switched on and then reset upon termination of the stimulus. The process contributes a discrete amount to a quantity \(Q\), which is related to the probability \(P\) that a particular behavioral output (for example, one of the four responses shown in Fig. 1C) will occur during the subsequent onset of the stimulus. If the frequency of these on/off switches increases, then the frequency of contributions to \(Q\) also increases. If \(Q\) also decays on its own over time, then the two separate mechanisms (discrete contribution to \(Q\) and decay of \(Q\)) will together determine the overall probability of the behavioral response, similar to our observed adaptation behavior in larvae. We note that specifically \(Q\) is proportional to \(-\ln P\). Using these features, we describe a capacitor switch circuit to represent a possible biological mechanism responsible for habituation in larvae.

The capacitor switch circuit is shown in Fig. 7. Consider the circuit’s behavior for the two switch
**Figure 6.** Memory-deficient mutants have distinct habituation and de-habituation time constants. (A) De-sensitization: reverse crawl behavior usage in response to continuous vibration stimulation. $F_{REV}$ vs. $t$ (where $t = 0$ marks the vibration onset) for three mutants: rut (green), dnc (red), and cam null (blue). Gray traces are the Canton-S wild type response from Fig. 4B. Vibrations were $f = 500$ Hz and $\Gamma = 2$. Each trace is based on 5 experiments, with 20 larvae in each. (B) Re-sensitization to vibration following repeated pulses. Top: schematic of experiments performed. Bottom: plots of $F_{n,REV}/F_{n-1,REV}$ vs. $T_{OFF}$ after the $n$th pulse for rut (green), dnc (red), and cam null (blue). Gray traces are the Canton-S wild type response from Fig. 5. Vibrations were $f = 500$ Hz and $\Gamma = 2$. Each point is based on 5 experiments, with 20 larvae in each, for a total of 75 experiments and $\approx 1500$ larvae. Error bars indicate s.e.m. (C) Desensitization and Re-sensitization time constants as functions of pulse number $n$ for the same three mutants, based on fits to the data in B. Error bars indicate s.e.m. * indicates $P < 0.05$ and ** indicates $P < 0.01$. 
Figure 7. An electric circuit models possible mechanisms for larval habituation. (A) The capacitor switch circuit, where a small capacitor $C_1$ is continually charged by a battery $V$, and discharges to a larger capacitor $C_2$ each time the switch changes. The charge $Q_2$ is related to the probability $P$ of observing an external event ($Q_2 = -\ln P$). (B) Functions $Q_2(t)$ created by varying the duration of the charging phase of the circuit, $T$, while holding the circuit elements constant. Left: a visual schematic of such functions. Right: $Q_2(t)$ generated by simulating the circuit behavior. In each case, after enough switches, the charge saturates when the charging from $C_1$ to $C_2$ balances the charge dissipated through $R$ for each cycle. For values of $T$ much smaller than $RC_2$, this saturation will only occur at a large $n$. (C) Decay in response over multiple switches/pulses. Left: $F_{REV}$ data from Fig. 3A with the peaks fit to an exponential with decay constant $r_n$ describing the number of repeated vibration pulses that occur before $1/e$ response reduction. Center: electrical circuit calculation of $r_n$ vs $T$ with $Q_2$ analogously related to the probability of reverse behavior by $F_{REV} \sim e^{-Q_2}$. Right: empirically observed $r_n$ vs. $T_{OFF}$, showing a trend similar to the capacitor circuit, where $r_n$ increases linearly with the off time between stimulus applications.
positions. In the left position (“OFF”), a battery of voltage $V$ quickly charges capacitor $C_1$, which then holds charge $Q_1 = C_1V$. In the right position (“ON”) a second capacitor $C_2$ gains charge from $C_1$ each time the switch is closed. We assume $C_2 \gg C_1$, so the full amount $Q_1$ is transferred each time the switch moves to the ON position. Additionally, the charge in the second capacitor, $Q_2$, is slowly dissipated through the large resistor $R$. As a function of time, the charge $Q_2$ will depend on the frequency $\omega$ at which the switch closes (or equivalently its period $T = 2\pi/\omega$), each time delivering a discrete quantity of charge $Q_1$, and depend on the flow charge from $C_2$ through $R$. Put together, $Q_2$ will be a summation of decaying step functions

$$Q_2(t) = \sum_{n=0}^{\infty} C_1 V \theta(t - nT)e^{-\frac{t - nT}{RC}},$$ (6)

where $n$ denotes the $n$th closing of the switch, and $\theta$ is a Heaviside function whose steps occur at each switch closing. We assume that $C_2$ is initially uncharged. The term $RC_2$ is a time constant describing the decay of $Q_2$.

As noted above, $Q_2$ is related to the probability $P$ of an external observed event, by $P = e^{-Q_2}$. Thus the fraction of measurements where the event is observed, $F$, can be written

$$F_{\text{even}} = F_0 \exp \left[-\sum_{n=0}^{\infty} C_1 V \theta(t - nT)e^{-\frac{t - nT}{RC}}\right],$$ (7)

where $F_0$ is the fraction of measurements where the event occurs when there is no charge on the capacitor $C_2$.

The capacitor switch circuit system exhibits behavior similar to what we observe empirically in larval habituation. The event fraction $F_{\text{even}}$ observed during the “ON” switch of the circuit is analogous to the observed reverse crawl displacement fraction $F_{\text{REV}}$. The charge $Q_2$ on capacitor $C_2$ (Eq. 6) represents a physical component of the mechanism responsible for larval habituation, such as the presence of a cytosolic concentration of a chemical or the buildup of a neurotransmitter between synapses. The repeated, discrete discharging from $C_1$ to $C_2$ is similar to the discrete contributions to desensitization caused by repeated exposure to a stimulus at some frequency; the period $T$ of such discharges determines how quickly the larvae habituate. In addition, the resistor $R$ is analogous to the recovery of the larvae, which tends to impede habituation for long time intervals, and the resistance may change over time to reflect the variation observed in $\tau_{\text{reset}}$. To extend the analogy, activating the switch requires external conditions above some threshold level, and those corresponding conditions are the parameters $f$ and $I$ for mechanical agitation; below the weak vibration threshold, the reverse crawl behavior is rarely observed.

To draw a more direct comparison between the circuit model and observed crawling behavior, we characterize the response of both systems to repeated switching $f$ / vibration pulses. We plot $F_{\text{REV}}$ vs. $n$ (Fig. 7C) and extract a dimensionless decay constant $\tau_f$. We expect the time between pulses ($T$ in the circuit, $T_{\text{OFF}}$ in larva behavior) to strongly affect this decay constant: without sufficient time for sensitivity to reset (small $T$) desensitization will rapidly eliminate the behavior, and with full reset (large $T$) response strength should not decay at all. With the charge $Q_2$ related to the probability of a behavior ($Q_2 \sim -\ln F_{\text{REV}}$), we observe very similar, linear $\tau_f$ vs. $T$ relationships in both the circuit system and in our empirical behavioral results (Fig. 7C). This result may imply that habituation to a stimulus is based on a biological process that mimics the parameters of the capacitor-switch circuit. This would account for how larval habituation between stimulus applications depends on the parameters $T_{\text{OFF}}$ and $n$, as well as the activation threshold in $f - I$ space for $F_{\text{REV}}$.

**Discussion**

This study has investigated the response to vertical vibration of the *Drosophila* larva, which deploys a range of behaviors depending on context. The severity of the response (from no response, to pausing, to turning, to reversing) reflects both the severity of the stimulus (a combination of force and frequency) and the recent history of the stimulus. Nearly all larvae stop moving upon initial
exposure to high intensity vibrations (Fig. 2B), and use the strongest reverse-crawl response in a large fraction of cases. However, we found that the reverse-crawl response diminishes, and behavior returns to the non-stimulus baseline level over less than 30 s of sustained vibration. Hence, a comprehensive description of behavioral response to vibration necessarily includes time constants characteristic of adaptation: a desensitization time, and a re-sensitization time (Figs. 4 and 5). Our general characterization of vibration response, combined with our result that memory-deficient mutants exhibit anomalous de- and re-sensitization (Fig. 6), and our electric circuit model (Fig. 7), informs a discussion of possible mechanisms behind vibration response and habituation.

Possible mechanisms for vibration response and habituation

Interaction between the peripheral nervous system (PNS) and the central nervous system (CNS) should determine behavioral response to vibration. The more severe and less spontaneous reverse-crawl response ($F_{REV}$), for example, could operate analogously to our circuit model (Fig. 7), with the PNS controlling the switch, and the CNS acting as the capacitor $C_2$ and mediating signals sent to the muscles. The diminished fraction of $F_{REV}$ after repeated pulses could be explained by biological processes that affect the number of signals sent to the muscles via the CNS, such as cAMP inhibition, a decrease on neuronal excitability, or both.

The fact that dnc mutants re-sensitize more slowly after stimulus removal may point to cAMP as important for the response process: dnc encodes cAMP-specific phosphodiesterase (PDE) (Conti et al. (2003)), which breaks down cAMP and affects cAMP metabolism and synaptic plasticity (Zhong and Wu (1991); Walteriet and Weller (2003)). The enzyme PDE thus could be important for the sensory recovery of larvae in general. Furthermore, cytosolic cAMP concentration (analogous to $Q_c$) within a subset of the CNS (analogous to $C_1$) may relate to weaker behavioral response due to habituation, similar to the circuit model like $F_{REV} \sim \exp(-[C_{AMP}]$). Studies of memory in Drosophila have shown trends similar to this relationship, and demonstrated effects of dnc on habituation to olfactory stimuli (Engel and Wu (2009); Dudai (1988); van Swinderen (2007); Rees and of Spatz (1989)). Dunce mutants dnc were used to establish the role of the cAMP cascade in neuromuscular transmission that mediates the habituated response, analogous to the discrete activation of the signaling pathway (charging capacitor $C_2$ in the circuit model) (Zhong and Wu (1991)). This possibility is supported by the fact that calmodulin null mutants, which lack the ability to convert ATP to cAMP in cells exhibit an anomalous reverse crawl behavior compared to wild-type larvae (Heiman et al. (1996)). Furthermore, dnc, despite being expressed throughout neuropil, is concentrated in mushroom body (MB) neurons (Nighorn et al. (1991); Han et al. (1996)) and studies investigating olfactory habituation in larvae point to the alteration in the excitability of post-synaptic MB neurons as crucial to the process. MB neurons could play a role in habituation behavior for mechanosensation (Davis (1993); Engel and Wu (2009); Hollis and Guillette (2011); Neckameyer (1998)), which would indicate a significant crossover between the neural mechanisms responsible for mechanosensitive and olfactory habituation.

Past studies investigating a similar mechanical response in C. elegans have established that the mechanism responsible for habituated behavior depends on interactions between PNS neurons and proprioceptors neurons in the CNS (Stopfer and Carew (1996); Rosen et al. (1979); Rose and Rankin (2001)). These neurons correspond to dendritic and chordonal neurons respectively in Drosophila larvae (Tuthill and Wilson (2016)). Given that cAMP-signaling cascades and neural excitability have been established as important processes related to the short-term plasticity of chordonal neurons in general (Walteriet and Weller (2003); Zhong and Wu (1991)), it is possible that the mechanosensitive habituated response mechanism in larvae is dependent on processes at the post-synapse of these neurons, in a manner similar to habituation in C. elegans (Bozorgmehr et al. (2013)). Thus a possible explanation for mechanosensitive habituation in larvae is the activation of postsynaptic ion channels during stimulation, specifically, voltage-dependent potassium ion channels modulated by neurotransmitter signaling at the post-synapse of motor neurons. These ion channels could significantly decrease the neuronal excitability of the motor neuron to which they
are attached. If a subset of these motor neurons in *Drosophila* are involved in the circuit for reverse
crawling, then activation of the ion channels would decrease the likelihood of a “reverse crawl signal”
sent by a neuron, and thus decrease the probability the behavior is performed. Such a mechanism
has been identified in the mechanosensory circuit of *C. elegans* (Bozorgmehr et al. (2013)), and is
a promising candidate in *Drosophila* since it could more effectively account for the dependence
of re-sensitization on *T*\textsubscript{OFF}. In addition, the mechanism is most analogous to the capacitor switch
circuit model, whereby calcium ions act as the charge *Q*, and the inter-neural channel acts as *C*\textsubscript{2}.
As neurons reset following action-potential activation, the calcium concentration in the region is
slowly reduced, whereas the amount of calcium added is dependent on the discrete activation
of presynaptic dendritic neurons. GABA, which has been identified as crucial for larval olfactory
habitation (Larkin et al. (2010)) and shown to bind to input sites on other invertebrate chordotonal
neurons (Panek et al. (2002); Cattaert et al. (1992); Burrows and Laurent (1993)), could potentially
regulate the activation threshold of the described ion channels. Other types of neurotransmitters,
such as glutamate or dopamine, may also play a role in larval mechanosensitive habituation in
chordotonal neurons.

**Conclusions**

In our investigation of the *Drosophila* larva’s response to vertical vibration, we have particularly
focused on the deployment of discrete physical motor actions, and how the animal’s use of each
behavior changes over time due to habituation. We found that adaptation is a very strong effect,
shown by the linear time invariant (LTI) model’s failure to capture the empirical response. Because
these experiments captured both population-level and single-larva movement, we were able to
confirm that transitions between behavioral states closely approximate a one-way habituation
model, where weaker avoidance behavior replaces stronger behaviors, and individual animals will
very rarely reverse crawl after switching to a milder response. Three adaptation parameters were
necessary to account for the response to a sequence of vibration pulses: a desensitization time
scale (*τ*\textsubscript{des}) for a continued stimulus, a re-sensitization time scale (*τ*\textsubscript{res}) for robustness to return in
the absence of the stimulus, and the shortening of *τ*\textsubscript{res} after repeated pulses. We gained insight into
potential mechanisms behind this highly adaptive response, first through behavior experiments with
larval mutants, which exhibited distinct variations in the three adaptation parameters compared to
wild type; then through comparison with our charge transfer electric circuit model, which appears
to map to distinct parameters of the observed behavior in a manner indicative of information
retention producing an altered behavioral output in larvae.

Several directions for further study are apparent. Because the animal’s response to vertical
vibration depends on both the vibration’s severity (force and frequency) and its recent history
(number of pulses and ON/OFF times in our framework), the parameter space for a complete
mapping of stimulus input to behavioral output is very large. A combination of improved hardware
to explore a larger range of input conditions and novel stimulus delivery (such as noise stimulus
with reverse correlation analysis) could cover a broader range of responses, and generate more
directly testable mathematical functions that predict probabilities of each behavior. How vibration
combines with other sensory inputs to produce a multisensory integration output is also an
interesting question, especially because vibration response is highly nonlinear and dominated by
habituation, whereas many other stimuli yield more straightforward responses. Finally, because the
fly larva is such an optically and genetically addressable system, interrogating the neural circuits
involved in adaptation should prove fruitful. For temperature, odors, and other stimuli, optical
calcium or voltage imaging of the sensory neurons and central brain can be performed during
stimulus delivery, and a miniature version of the vibration system used here could allow the same
for vertical vibration. Because habituation forms so quickly in the larva, the system should be ideal
for monitoring desensitization and re-sensitization in the brain in real time.

Understanding the biological process responsible for mechanosensitive habituation in larvae is
an area for potential continued research. This study has investigated a few important aspects of the
habituated behavior in larvae, and shown that these observations are indicative of a process which<br>employs neural mechanisms on very short time scales to induce plasticity. The neurophysiological<br>and biological processes which take place within *Drosophila* larvae to cause habituation are, in<br>general, suited to the organism's most general purpose of survival, and may serve a wider role<br>in the survival of more complex organisms which must navigate random and complex natural<br>environments. Mechanical agitation is a useful stimulus for attempting to decipher the habituation<br>phenotype and its underlying mechanisms.

**Materials and Methods**

**Vertical vibration and image acquisition**

The top piece of an electromechanical transducer (EMT) (ET-132-203, LabWorks Inc.) is displaced<br>upward and downward. An aluminum plate (230 x 230 x 1.8 mm) with a hole drilled in the center<br>was placed atop a steel damping plate (150 x 150 x 5 mm), also with a hole drilled in the center.<br>These two plates were then screwed into the top of the EMT. The steel plate reduced the strength<br>of vibrational nodes in the system. The EMT was placed atop a 3-mm-thick rubber sheet to prevent<br>the migration of the device during testing.

The EMT was driven by a sine wave controller (SG-135, LabWorks Inc.) and an amplifier (PA-151,<br>LabWorks Inc.) that provided ac current up to 2.5 A at the frequency specified by the controller.<br>A small accelerometer with a flat end was used to measure the peak acceleration of the agar gel<br>placed on the aluminum plate at various locations (20 – 30 points), both for calibration and to<br>determine spatial variation in $\Gamma$. The typical variation was $< 0.1$, with maximum variation $\delta \Gamma \approx 0.3 \Gamma$
only observed at low frequencies.

The connection between the power amplifier and the EMT was interrupted by a solid state relay<br>(4D1225, Crydom) to allow for computer control of the ON and OFF states of vibration pulses, via a<br>USB DAQ device (U3-LV, LabJack) Using custom software written in LabView, the vibration signals<br>were sent to the EMT according to the desired $T_{ON}$ and $T_{OFF}$ timing.

The electromechanical transducer was placed within a sealed box along with four printed circuit<br>boards (PCBs) with red LEDs, and a camera directly over the crawling surface. Each PCB had 48<br>lights, with 12 sets of four lights and a current regulator. The LED boards were held in place by<br>custom PLA stands made by a 3D printer (Ultimaker 2), and powered by a 12 V dc power supply<br>(SE-350-12, Meanwell). The LEDs were held slightly above the gel surface, facing inward, to provide<br>dark field illumination of the crawling animals.

A 5 MP CCD camera (acA2500-14, Basler) was attached to the top beam of the box. Image<br>acquisition software (same as used in Gershow et al. (2012)) was modified to synchronize with<br>the vibration control software, so vibration pulse sequences matched the timing of the behavior<br>recordings. Typically we recorded 90 s of behavior prior to the first vibration period. The images<br>were recorded at 15 frames per second.

**Data Analysis**

We used a modified version of the MAGAT Analyzer, which determines the position and contour<br>of each larva throughout a recording, segments trajectories into straight-crawling “runs” and<br>reorienting “turns”, and determines numerous parameters like velocity, body bend angle, and so<br>on (Gershow et al. (2012)). Custom MATLAB scripts flagged the four primary response behaviors<br>of interest here (continuation, pause, turn, reversal). We computed the dot product of the head<br>orientation vector and the velocity vector, with negative values indicating reverse crawling.

Curve fits characterizing habituation were performed by fitting $F_{REV}(t)$ data to the function<br>$y_0 + A \exp(-t/\tau)$ for both desensitization and re-sensitization, with $y_0$ fixed to be the baseline $F_{REV}$<br>value and the other parameters free. Uncertainty in the fits, and comparison between different<br>fits, was determined using the following steps: (1) A simulated value of $F_{REV}$ at each time point (1 s<brspacing) was pulled from a gaussian distribution centered at the mean value with the s.e.m. as
the width, and the exponential fit was performed on this generated set of points; (2) This step was repeated 1000 times, and the standard deviation of the set became the uncertainty of the original curve fit; (3) Significance tests between different exponential fits (for example, the wild type vs. mutant strains) were performed as standard Student’s t-tests, using the set of 1000 fit values, but with the z-score using standard deviation instead of s.e.m., obtained by multiplying the calculated z-score by \( \sqrt{1000} \) (otherwise the number of simulated fits would affect statistical significance). The P-values in Fig. 6 are denoted with * symbols explained in the caption. Actual values comparing desensitization time constants in Fig. 6A are \( P < 0.0001 \) (rut/CS), \( P = 0.011 \) (dnc/CS), and \( P = 0.026 \) (cam/i/CS). \( P < 0.0001 \) for all pair-wise comparisons between the three mutant strains. Actual values comparing re-sensitization time constants in Fig. 6C are \( P = 0.38 \) (cam/i/CS), \( 0.007 \) (cam/i/rut), \( 0.003 \) (cam/i/dnc), \( 0.07 \) (rut/CS), \( 0.0001 \) (dnc/CS), and \( < 0.0001 \) (rut/dnc) for the first re-sensitization; then \( P = 0.0099 \) (cam/i/CS), \( 0.0002 \) (cam/i/rut), \( < 0.0001 \) (cam/i/dnc), \( 0.23 \) (rut/CS), \( 0.98 \) (dnc/CS), and \( 0.03 \) (rut/dnc) for the second re-sensitization.

No explicit power analysis was used to compute sample size in the initial design of our study, but we recorded repeated experiments until the fractional SEM was small. The most common number of 100 animals per experimental condition was more than sufficient to distinguish most behavioral differences, consistent with prior work in fly larva behavior. Most commonly 20 larvae were placed together on the gel in the vibration arena for each experiment, which balances high throughput with larva-larva interactions becoming too frequent, and is commonly used in arenas of this size. Occasional human error in counting, or immobile animals, or animals with repeated collisions were encountered, so the exact number of tracks analyzed was not always known, but we estimate that the number of animals in each experiment was always between 18 and 22. The behavior of any moving larva was included in every analysis of every experiment.

**Drosophila handling**

Canton-S wild type adult flies were kept in cages (Genesee Scientific) with 6 cm Petri dishes with grape juice and yeast food, with new plates exchanged every 24 hr. Animals were collected from the plates, selecting second instar larvae by age (24 – 72 hr AEL) and spiracle development of each individual. The typical larva size at this instar is 1 – 2 mm in length. For each experiment, between 20 and 25 larvae were rinsed in distilled water, allowed to crawl on agar gel (3 percent wt./vol) for 5 min, then placed on a separate dark agar gel atop the aluminum plate of the electromechanical transducer. The mutant strains were treated the same way.

All animals for the experiment are placed on the agar surface together, near the center, with approximately 1 cm separating each animal. Given the small fraction of the available space taken up by the animals, collisions were infrequent. Importantly, when a collision does occur, the event is not flagged as a turn for the purposes of avoidance behavior computation, so if the collision rate decreases over time as animals spread out, the extracted information is unaffected.

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**References**


